

## Light II: emission and propagation

### 1. Basics & Nomenclature

In thermal equilibrium, a photon distribution has the Planck spectrum, with a volume energy density per unit frequency as follows:

$$u_\nu = \frac{8\pi\nu^2}{c^3} \frac{h\nu}{\exp(-h\nu/kT) - 1} \quad (1)$$

Typical units are  $\text{erg Hz}^{-1} \text{ cm}^{-3}$ . At low frequency this is a power-law distribution, the Rayleigh-Jeans tail:

$$u_\nu \approx \frac{8\pi kT\nu^2}{c^3} \quad (2)$$

The peak of  $u_\nu$  or  $u_\lambda$  is simply related to  $T$ :

$$h\nu_{\text{max}} = 2.8kT \quad \lambda_{\text{max}}T = 2.9 \text{ mmK} \quad (3)$$

This leads to a specific intensity of this radiation field:

$$I_\nu = \frac{u_\nu c}{4\pi} = \frac{2\nu^2}{c^2} \quad (4)$$

The flux density through a flat surface is then:

$$f_\nu = \pi I_\nu \quad (5)$$

and the total flux is:

$$f = \frac{2\pi^5 k^4}{15c^2 h^3} T^4 = \sigma T^4 \quad (6)$$

where this question uses the definition of the Stefan-Boltzmann constant  $\sigma$ .

Under many conditions, the photon distribution is not in thermal equilibrium, and therefore differs from the Planck spectrum. Such spectra reveal details about the specific physical interactions the photons are undergoing that yield important clues about the conditions of the emitting material.

*Lines*, or sharp features in the spectrum, can be created due to discrete energy level differences between atomic or molecular states. *Emission lines* occur when photons are released (and escape the medium) from a downwards transition. *Absorption lines* occur when photons coming toward the observer incite upwards transitions in intervening material. We usually speak of these lines as separate from the *continuum* spectrum, so that emission is in addition to the continuum and absorption is absorbing the continuum; however what we mean by “continuum” varies somewhat depending on context. The interpretation of these features of spectra comprise a large portion of optical astrophysics, and in this section we discuss only a couple of examples to introduce nomenclature.

Lines can be quantified in several ways:

- Both emission and absorption lines have some intrinsic width, which can be expressed as a full width half maximum (FWHM) or otherwise. Physically, this width can come from a combination of the intrinsic transition width, pressure-induced width, and Doppler velocity width (due to thermal or other motions).
- Emission lines have a total flux or luminosity that can be associated with them by subtracting an estimate of the continuum and integrating over wavelength or frequency (e.g., with units  $\text{erg s}^{-1}$  for luminosity). There is an equivalent quantity for absorption lines (the flux or luminosity of the continuum that is absorbed) but this is rarely referred to.
- Both emission and absorption lines have an *equivalent width* (EW), which is usually expressed in units of wavelength, and is the flux emitted or absorbed divided by a continuum flux density estimate (e.g.  $f_\lambda$ ) at the location of the line. Sometimes we use the convention that positive EW indicates absorption and negative indicates emission; sometimes the opposite.

An illustrative example is the atomic transition sequences of Hydrogen. These transitions are determined by the well-known Bohr sequence:

$$E_n = -\frac{e^4 m_e}{2\hbar^2} \frac{1}{n^2} \quad (7)$$

The transitions between these states are important in stellar atmospheres (typically in absorption) and in interstellar medium emission (typically in emission). The lowest state is  $E_0 = -13.6 \text{ eV}$ , which corresponds to a photon of  $912 \text{ \AA}$ ; higher frequency photons will ionize H. The transitions between states are classified according to the lower state as follows:

Table 1: Wavelengths (vacuum  $\text{\AA}$ ) of hydrogen transitions between  $n$  and  $m$

Series	Lower state ( $n$ )	$\alpha$ ( $m = n + 1$ )	$\beta$ ( $m = n + 2$ )	$\gamma$ ( $m = n + 3$ )	$\delta$ ( $m = n + 4$ )
Lyman (Ly)	0	1216	1026	973	950
Balmer (H)	1	1216	1026	973	950
Paschen (Pa)	2	1216	1026	973	950

Another important process, especially in the radio and X-ray domain, is *bremsstrahlung*, the radiation due to the acceleration of charges. An astrophysical plasma emits *thermal bremsstrahlung* due to Coulomb accelerations of the electrons against each other. Under most conditions, at wavelengths less than about  $1 \text{ m}$  (frequencies greater than  $1 \text{ GHz}$ ), this emission occurs under optically thin conditions. At low enough frequencies this process is optically thick and thus thermal (since  $h\nu \ll kT$  in practice,  $f_\nu \propto \nu^2$ ). At higher frequency but still at  $h\nu < kT$  (typically in the cm-radio regime), the emission is optically thin. Free-free absorption at these wavelengths leads to  $f_\nu \propto \nu^{-0.1}$ . Above  $h\nu > kT$ , the Boltzmann cutoff leads to  $f_\nu \propto \exp(-h\nu/kT)$ . The calculation of thermal bremsstrahlung is somewhat complex.

In plasmas with significant magnetic fields, electrons spiraling around the magnetic fields yield synchrotron radiation due to their acceleration. The distribution of electron energies determines

the shape of the resulting spectrum, which can often be approximated as a power law  $f_\nu \propto \nu^{-\alpha}$ , where  $\alpha$  can range from 0 to over 2.

A final highly significant effect in the propagation of light across space is due to the effect of interstellar dust. Interstellar dust typically consists of silica grains and some carbonaceous grains, plus a small admixture of organic molecules like polycyclic aromatic hydrocarbons. The grains are typically less than a few tenths of a micron in size. Because of this, radio and infrared frequencies are not affected by dust very much. In general, the amount of extinction is wavelength dependent, with bluer frequencies experiencing more absorption and scattering; the dependence varies depending on the nature of the dust but is very approximately  $\sim \lambda^{-1}$ . In the ultraviolet through near infrared this causes “reddening” of the light. Meanwhile, at the very highest frequencies (X-ray and  $\gamma$ -ray) the photons pass through the dust (in fact, extreme UV and X-ray radiation can destroy dust).

As light from cosmic sources comes toward us, it can be scattered or absorbed in a number of ways other than atomic and molecular transitions, for example by interstellar dust, by plasma, by intervening radiation fields, or through other processes. We will discuss these as appropriate later.

## 2. Key References

- *Allen’s Astrophysical Quantities*, Cox (2000), Chapter 5

## 3. Order-of-magnitude Exercises

1. As you can see when looking outside during the day, the Sun is neither very blue nor very red. Assuming it emits approximately as a blackbody, estimate the temperature of its surface.
2. Estimate the approximate temperature of a radiation field that will provide a substantial flux of photons to ionize hydrogen.
3. If you have a spectrograph with  $R \sim 4000$ , for what line-of-sight velocity dispersion is the intrinsic width of the line equal to the width due to the resolution? [We will learn later that depending on signal-to-noise ratio, velocities much smaller than the resolution are hard to measure.]
4. Galaxy clusters emit thermal bremsstrahlung at energies  $\nu > 1$  keV. What is the temperature necessary to do this?
5. The center of the Milky Way is very heavily extincted: by about 30 magnitudes in the  $V$  band. Approximately how much is that in the near-infrared  $K$  band?

The magnitude difference of 30 corresponds to a factor of  $10^{12}$  in luminosity. Using Equation ??, this translates to  $10^6$  in distance. So Vega-like stars are visible (in principle) to about 8 Mpc.

#### **4. Analytic Exercises**

1. Prove Wien's law
2. How does the spectrum of deuterium differ from that of hydrogen

#### **5. Numerics and Data Exercises**

1. Balmer series in emission, absorption
2. Lyman-alpha
3. Dusty spectra of stars
4. Dusty spectra of galaxies
5. PAH emission
6. Brehmstrahlung
7. Synchrotron

#### **REFERENCES**

Cox, A. N. 2000, Allen's astrophysical quantities