

CGLoadingSpinner Specification

Description

The `CGLoadingSpinner` component provides a custom loading spinner that can be used when the front-end is waiting for an action to complete

Usage

To use the `CGLoadingSpinner` component embed to spinner in a view when that view is completing an asynchronous process, typically this asynchronous process is going to be making API calls.

Subcomponents

The `CGLoadingSpinner` component has no subcomponents

Required State

The `CGLoadingSpinner` component does not require any state

Required Props

- `size`: a single number which gives the width and height of the `CGLoadingSpinner`