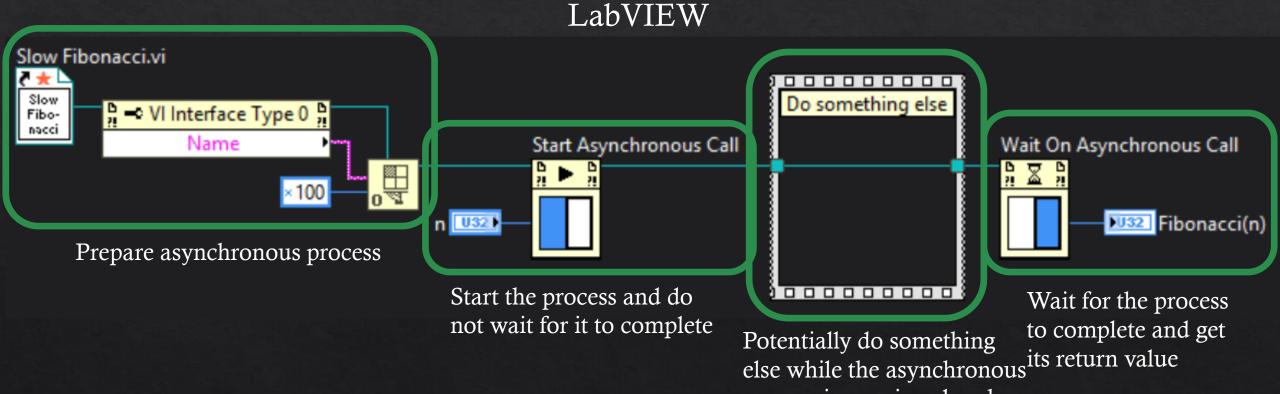
Exploring Concurrency Blake Mitchell

Inspiration

♦ Async/await paradigms and APIs are in many modern languages.



process is running elsewhere.

Inspiration

```
let rec slowFibonacci n =
    match n with
     0 -> 0
     x -> slowFibonacci(x-1) + slowFibonacci(x-2)
/// Define an asynchronous workflow
let slowFibonacciAsync n = async {return (slowFibonacci n)}
/// val slowFibonacciAsync: n:int -> Async<int>
/// Start the workflow and don't wait for it to complete.
let startedWorklow = Async.Start(slowFibonacciAsync 36)
/// val startedWorfklow: unit
/// Start the workflow and wait on the result.
let result = Async.RunSynchronously (slowFibonacciAsync 36)
/// val result: int
```

Async expressions in Scheme

```
-> Returns <async-expression> immediately and expression is not evaluated.
(start-async async-expression) -> Starts the asynchronous process and returns <awaitable> immediately.
(await-async awaitable) -> Waits for the asynchronous process to complete and returns its result
(start-async-synchronously async-expression) -> Starts the asynchronous process but waits for the result.
```

Async examples

```
> (define async-example (async (begin (sleep 2000) (display "Waited 2 seconds."))))
; Value: async-example
> async-example
; Value: #[<async-expression> 12 expression: (begin (sleep 2000) (display "Waited 2 seconds."))]
> (define awaitable-example (start-async async-example))
; Value: awaitable-example
> awaitable-example
; Value: #[awaitable 13]
> Waited 2 seconds.
```

Displayed to the console after two seconds.

Demo

async structure

async macro

async macro

```
(delay (thread (thunk (push! queue process)
```

- delay is used to create a promise
 - ♦ Delays expression that can be forced later, which caches the result.
- thread is used to create the asynchronous process
- ♦ A thunk is what thread expects
 - ♦ This is how the thread creation process normally delays evaluation
- ♦ When the delay is forced, process evaluates
- ♦ And then places its value on the queue.

Some failure

♦ Because start-async and await-async are just procedures, they can be mapped.

```
♦ Example: > (map await-async (map start-async (list (async (* 2 3)) (async (* 4 5)))))
; Value: (6 20)
```

Some failure

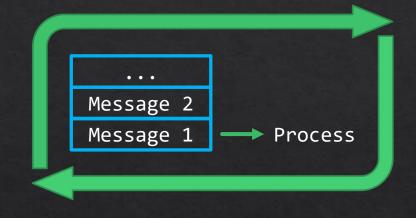
```
√ (async expression) -> #[⟨async-expression⟩]

X (async expression ...) -> ( #[⟨async-expression⟩ 1] ... )
```

- You cannot map a macro with map
- Created a macro that symbolically maps async
 - ♦ Works for simple processes but led to lexical binding issues
- ♦ Probably possible but I wasn't able to use syntax-rules to handle parameterized async processes.

Actors

- ♦ Actors are:
 - ♦ concurrent, stateful processes
 - that can send messages to one another
 - ♦ and launch other actors.

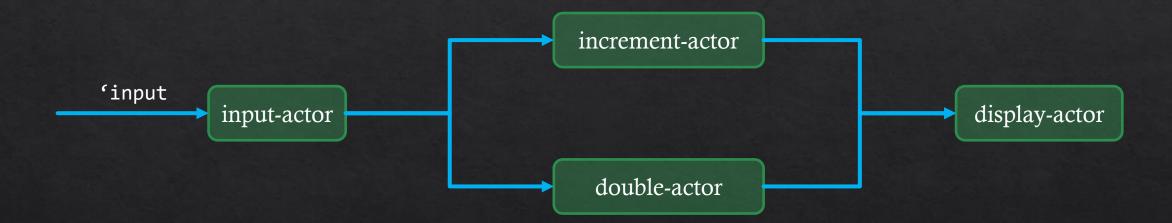


So actors can be modeled with a fairly simple process:

Actors

```
;;; A message procedure is of the form (lambda (state message-value) ...) -> state
(define (create-message-processor name message-procedure) ...)
(define (create-actor initial-state message-processors) ...) -> #[actor]
;;; Launches the actor as an asynchronous process.
(define (launch-actor actor) -> #[actor-address]
  (let* ((async-expression (async (actor-loop (actor:get-initial-state
                                                                             actor)
                                               (actor:get-message-processors actor)
                                               (actor:get-message-queue
                                                                            actor))))
         (awaitable (start-async async-expression)))
    (make-actor-address (actor:get-message-queue actor))) ;; Return the actor's address
(define (send-message actor-address message-name message-value)
  (let ((address (check-for-address actor-address)))
    (push! (actor-address:get-queue address)
           (list message-name message-value 'async))))
```

Lambda actors



Conclusions

- ♦ Created an async/await API
 - ♦ async, start-async, await-async
- Created an actor framework and API using async expressions and processes
 - ⋄ create-message-processor, create-actor, launch-actor, send-message
- Many examples
 - ♦ Lambda actors
- ♦ Future work
 - ♦ Update the async macro
 - ♦ Potentially integrate Prof. Sussman's pattern matching and generic dispatching into actors
 - ♦ Teachable actors?