

# Installing the OpenLCB Checker Software (Basic Version)

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## 1 Introduction

This document describes how to obtain and run a set of basic compatibility checks for OpenLCB node implementations.

The checks are based on the Python ‘openlcb’ module. More information on that can be obtained from its GitHub project site.

For more information on the checks, see the directory of checking plans.

## 2 Obtaining the Software

The checker software is distributed as a set of inter-connected Python source files.

### 2.1 Obtaining and Using via Git

If you’re using Git,

```
cd (where you want to put this)
git clone https://github.com/bobjacobsen/OlcbChecker.git
```

will create a OlcbChecker directory containing the most recent version of the software. This also contains git tags for the released versions.

### 2.2 Obtaining by Downloading a .zip File

You can get a download of the most recent released version by going to the project’s Github releases web page tag section <sup>1</sup> and clicking the .zip or .tgz icon on the most recent release.

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<sup>1</sup>Linked above or see <https://github.com/bobjacobsen/OlcbChecker/tags>

To get the very most recent version,<sup>2</sup> go to the project’s Github main web page tag section, click the green Code button, and select “Download Zip”.

Expand the downloaded file in a suitable place.

## 2.3 Prerequisites

### 2.3.1 Python 3

You need to have Python 3.10 or later installed to run the program. Many computers already have it installed. You can check the version you have installed with:

```
python3 --version
```

Note that there are two dashes in front of ‘version’ there. If that’s not 3.10 or a later version, consult your computer’s documentation for how to install a recent version of Python.

In some cases, including some recent macOS computers, Python 3.10 is installed but is not the default version. You can check whether Python 3.10 is available as a non-default installation with:

```
python3.10 --version
```

We use that syntax below to cover this case. If you do have Python 3.10 or later installed as a default, you can use ‘python3’ where the examples below have ‘python3.10’.

### 2.3.2 openlcb Python Module

You have to manually install the ‘openlcb’ module by checking out the python-openlcb repository from GitHub.<sup>3</sup> To do this:

```
cd (where you want to put it)
git clone https://github.com/bobjacobsen/python-openlcb.git
python3.10 -m pip install --editable python-openlcb
```

This will create a python-openlcb directory containing the most recent version of the software and make that available as a ‘openlcb’ Python module.

Alternately, you can check out the python-openlcb and create a symbolic link from its included ‘openlcb’ directory to your ‘OlcbChecker’ directory:

```
cd (where you put OlcbChecker)
git clone https://github.com/bobjacobsen/python-openlcb.git
ln -s python-openlcb/openlcb OlcbChecker/openlcb
```

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<sup>2</sup>But if you want to stay current with development of the tools, you should probably be using Git.

<sup>3</sup>This will eventually be available via PIP, but not yet.

### 2.3.3 Other Python Modules

In order for OlcbChecker's -v option to check for changes to your local files, you need to have the 'gitpython' Python module installed. To do that, enter:

```
python3.10 -m pip install gitpython
```

If you want to connect to your OpenLCB network via a serial adapter, the 'pyserial' Python module must be installed. To do that, enter:

```
python3.10 -m pip install pyserial
```

To run the CDI checks, the 'xmlschema' Python module must be installed. To do that, enter:

```
python3.10 -m pip install xmlschema
```

## 3 Starting the Program

First, do

```
cd (your OlcbChecker directory)
```

to get to the right directory for running the code.

To start the program:

```
python3.10 control_master.py
```

Depending on your Python installation, this simpler form may also work:

```
./control_master.py
```

## 4 Required Equipment

It's generally best to have the device being checked (DBC) as the only device on the OpenLCB network.

If a direct CAN connection will be used, a supported USB-CAN adapter is required <sup>4</sup>. Connect the adapter to your computer as indicated in its instructions. Connect the adapter to the DBC using a single UTP cable and attach two CAN terminators.

If a TCP/IP GridConnect connection will be used, configure the DBC to connect to the TCP/IP hub when restarted. Note that if the DBC is providing the hub for the connection

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<sup>4</sup>The checker has been checked with the RR-CirKits LCC buffer-USB and the SPROG DCC Ltd LCC-USB adapter but others with similar operational characteristics will probably work.

and restarting the DBC breaks connections to that hub, several of the checks will indicate problems due to the connection breaking.

Provide power to the DBC using its recommended equipment and connections.

## 5 Configuring the Checker Program

When you first start the program, you'll be shown a basic menu:

```
OpenLCB checking program
s Setup

0 Frame Transport checking
1 Message Network checking
2 SNIP checking
3 Event Transport checking
4 Datagram Transport checking
5 Memory Configuration checking
6 CDI checking
7 Train Control checking
8 Train Search checking
9 Function Definition Information (FDI) checking

a Run all in sequence

q Quit
>>
```

Type s and hit return to get the setup menu:

```
The current settings are:
hostname = None
portnumber = 12021
devicename = None
targetnodeid = None
ownnodeid = 03.00.00.00.00.01
checkpip = True
trace = 10

c change setting
h help
r return
```

>>

At a minimum, you should define how to connect to your OpenLCB network, and the Node ID of the device you want to check.

To change the Node ID, select the “change setting” option and work through the prompts:

```
>> c
enter variable name
>> targetnodeid
enter new value
>> 02.01.57.00.04.9A
The current settings are:
  portnumber = 12021
  devicename = None
  targetnodeid = None
  ownnodeid = 03.00.00.00.00.01
  checkpip = True
  skip_interactive = False
  trace = 10

c change setting
h help
r return
```

>>

Get the proper value from either a label on the device, or from its documentation. <sup>5</sup>

There are currently two ways to connect the program to your OpenLCB network:

1. Via a USB-CAN adapter, or
2. Via a GridConnect-format TCP/IP connection.

Note: Some checks involve resetting the node being checked. If you’re using a GridConnect-format TCP/IP connection, this will break the connection and cause those checks to fail. If it’s possible to do so, it’s better to run the checks using a USB-CAN adapter and a CAN cable.

For a USB-CAN connector, define the devicename to be the address of the device in your computer, e.g. /dev/cu.usbmodemCC570001B1 or COM7.

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<sup>5</sup>Some checks, but not all, can determine the node ID themselves if you leave the value as None. This is only reliable if there’s just one node on your OpenLCB network. Note that some OpenLCB hubs and serial adapters add a node of their own to the node being checked.

For a TCP/IP link, define the hostname to be the IP address or host name to be used for connecting, e.g. 192.168.0.200 or localhost.

You must specify one or the other of hostname and device name, but not both. When you enter one, the other will be set to None.

When done with setup, select r for return.

You'll be asked if you want to save changes. Select y to save and n to skip saving.

```
>> r
```

```
Do you want to save the new settings? (y/n)
```

```
>> y
```

```
Stored
```

```
Quit and restart the program to put them into effect
```

```
Quit and restart the program to put your changes into effect.
```

## 6 Running Checks

The checks are categorized by the Standard they primarily check:

OpenLCB checking program

s Setup

0 Frame Transport checking

1 Message Network checking

2 SNIP checking

3 Event Transport checking

4 Datagram Transport checking

5 Memory Configuration checking

6 Configuration Definition Information (CDI) checking

7 Train Control checking

8 Train Search checking

9 Function Definition Information (FDI) checking

a Run all in sequence

It's generally best to run them in order, as issues flagged by earlier checks may prevent later ones from running properly.

Once you select a section, you'll be presented with a sub-menu of the actual checks. These

match the sections in the relevant plan document. For example:

**Frame Transport Standard checking**

- a Run all in sequence**
- 1 Initialization checking**
- 2 AME checking**
- 3 Collision checking**
- 4 reserved bit checking**

“Run all in sequence” is usually a good starting point. <sup>6</sup>

The checker may prompt you to reset/restart the node or to compare something to the node documentation. For example, the Initialization checking requests that you restart the node so that its start-up sequence can be checked for validity. It waits for about 30 seconds, and if it still hasn’t seen anything, the check fails. <sup>7</sup>

## 7 Logging

Output is defined by a ‘logging.conf’ file in the main directory.

By default, it logs to two places:

1. To the console, i.e. the terminal screen. The logging level and format for this is defined by the ‘consoleHandler’ and ‘consoleFormatter’ clauses. By default, this shows INFO and above messages.
2. To the ‘log.txt’ file. This file is restarted every run, so it contains only the most recent content. The logging level and format for this is defined by the ‘fileHandler’ and ‘fileFormatter’ clauses. By default, this shows INFO and above messages preceeded by the time, the name of the check module being run, and the logging level of the message.

The -T option can be used to override the default settings temporarily. Setting this option to various values sets the minimum logging level:

- 0 - Only WARN and ERROR messages
- 10 - INFO, WARN and ERROR messages. This is the default set by the logging.conf file.
- 20 - The contents of level 10, plus DEBUG level messages. Messages to and from the OpenLCB network are included at this level.

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<sup>6</sup>The ‘-r’ option on the command line can be used to automatically run all the checks in a particular control file instead of presenting the interactive prompts.

<sup>7</sup>The ‘-i’ option will bypass the checks that require operator intervention. You can also set this as a default via the ‘skip\_interactive’ variable.

- 30 - The contents of level 20, plus the contents of frames to and from the OpenLCB network.
- 40 - The contents of level 30, plus any physical-layer traces that are available.

## 8 Technical Information

Your selected defaults are stored in the `localoverrides.py` file.

The original values are stored in the `defaults.py` file.

Should something corrupt the `localoverrides.py` file, you can delete it, restart the program, and re-enter your configuration.

There are several kinds of Python scripts in the package.

1. Scripts named `check_*.py`, which hold the checks for each specific step. The naming contention is e.g. `check_fr20_ame.py` which is the 2nd (20) check of the frame level (fr) and does some AME checking (ame). The numbers of the checks correspond to the sub-section number in the respective checking plan.<sup>8</sup> These can be individually run e.g. to rapidly exercise a specific feature for debugging.
2. Scripts named `control_*.py` which hold the simple keyboard-oriented program for running the check scripts. `control_master.py` is the main script, which invokes a `control_*.py` script for each level of the checking and setup. The `'-r'` option can be used to automatically run all the specific checks included in a particular control file.
3. The `olcbchecker` directory and package contains general implementation files.

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<sup>8</sup>The numbers are spaced by 10 to allow us to add additional checking scripts for a particular subsection if needed someday.