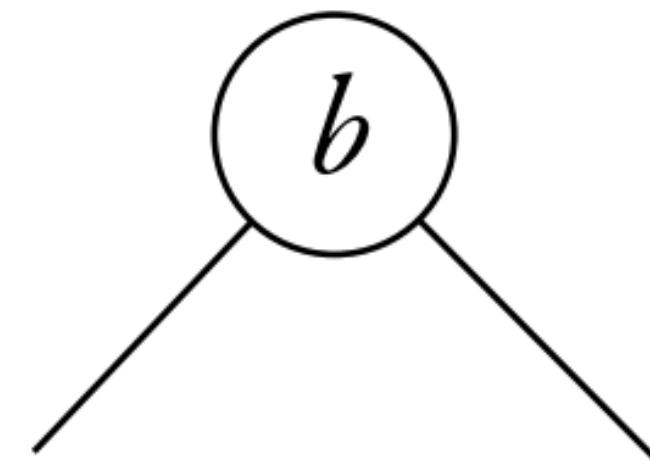
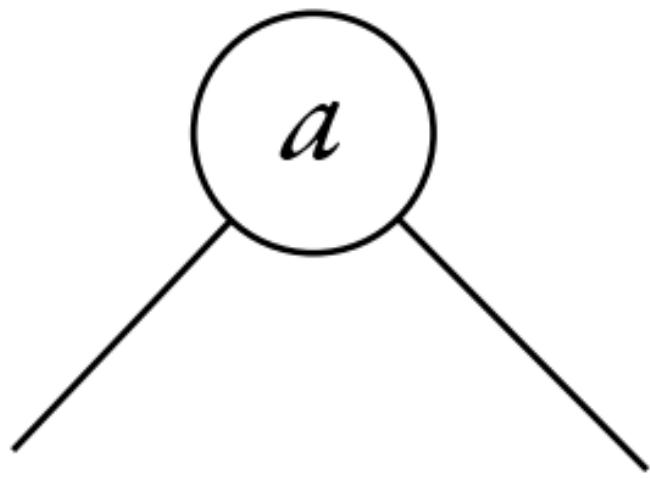
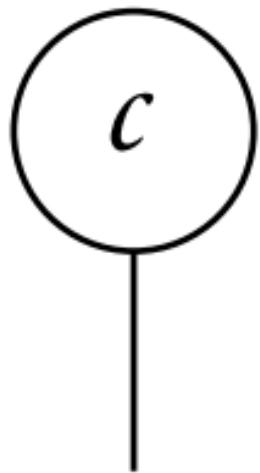


letters of rank 2

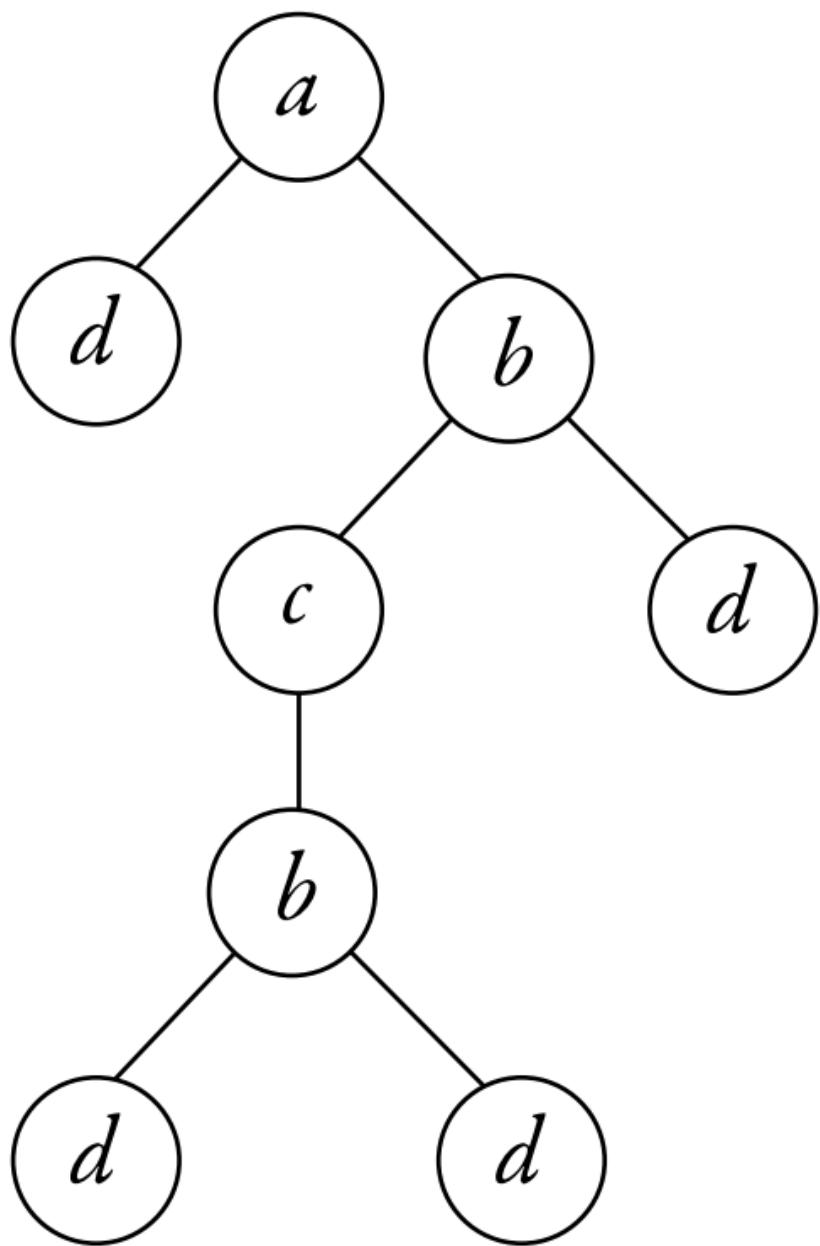


rank 1



rank 0



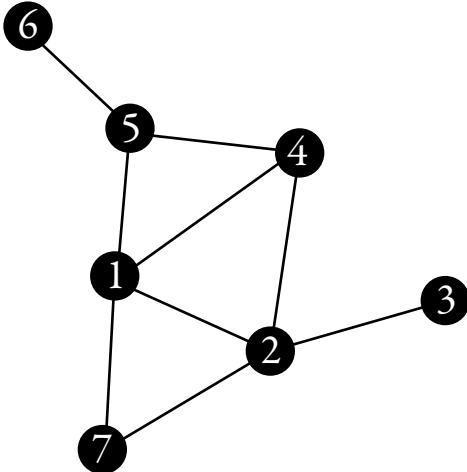


$f(k) \cdot n^c$

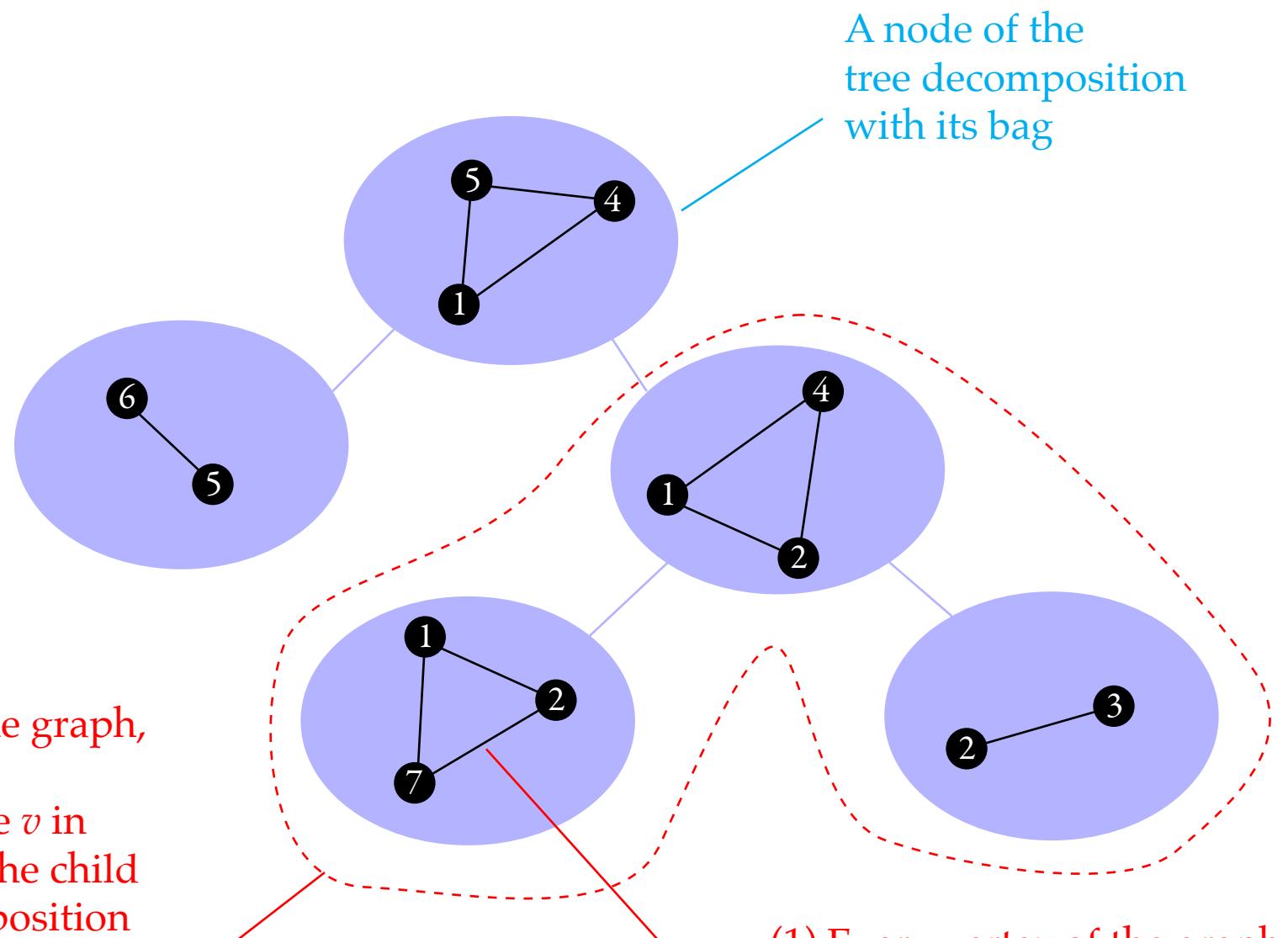
a polynomial with
degree independent of k

some computable function

a graph



one of its tree decompositions



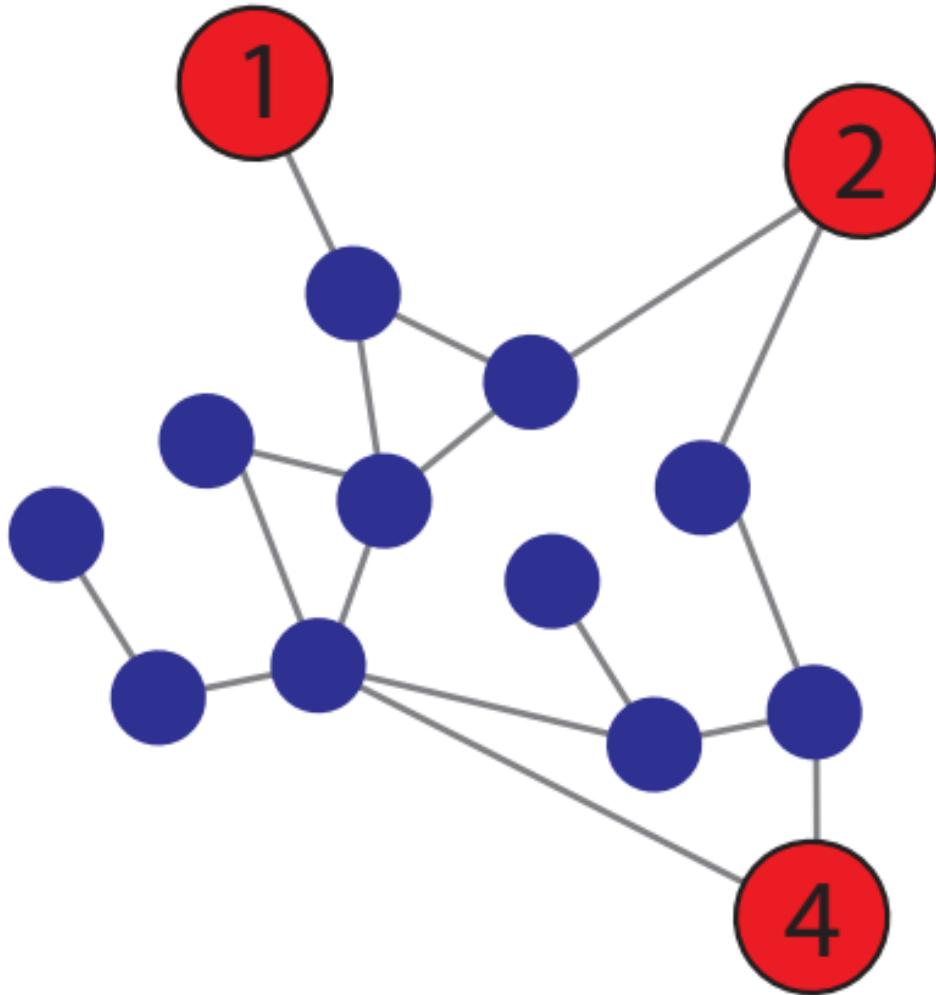
(2) For every vertex v of the graph, the set of nodes of the tree decomposition which have v in their bag is connected by the child relation in the tree decomposition

Example:

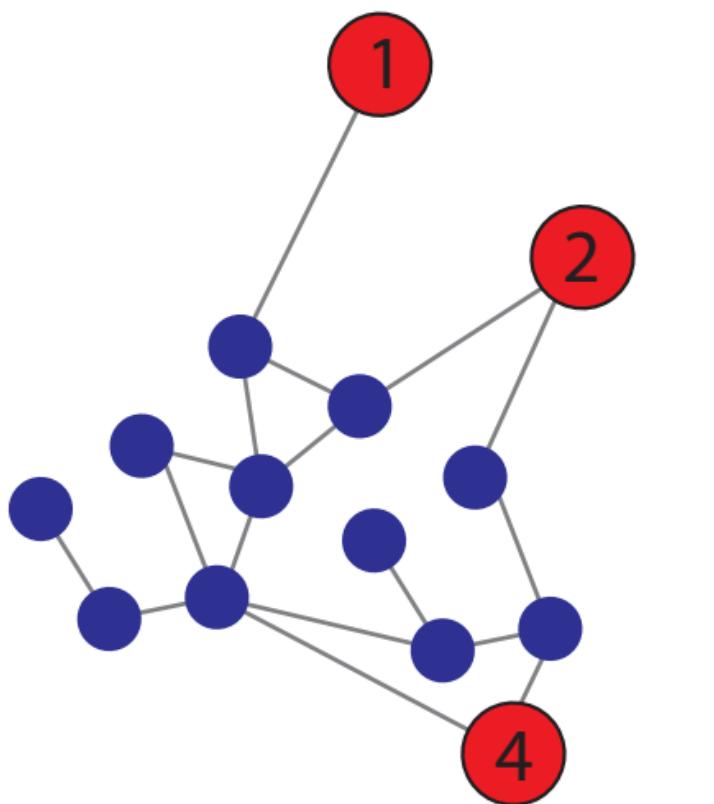
nodes that have 2 in their bag

A node of the tree decomposition with its bag

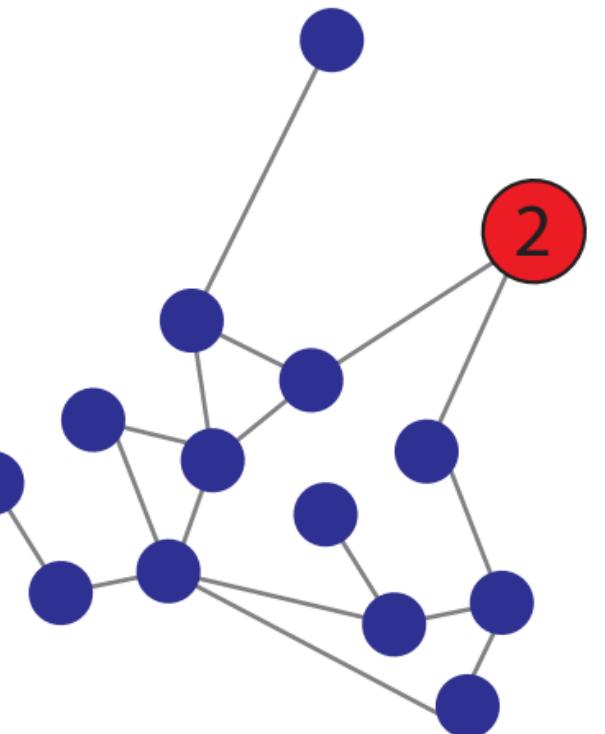
(1) Every vertex of the graph is in at least one bag. Also, every edge of the graph is in at least one bag, i.e. both of its endpoints are in at least one bag



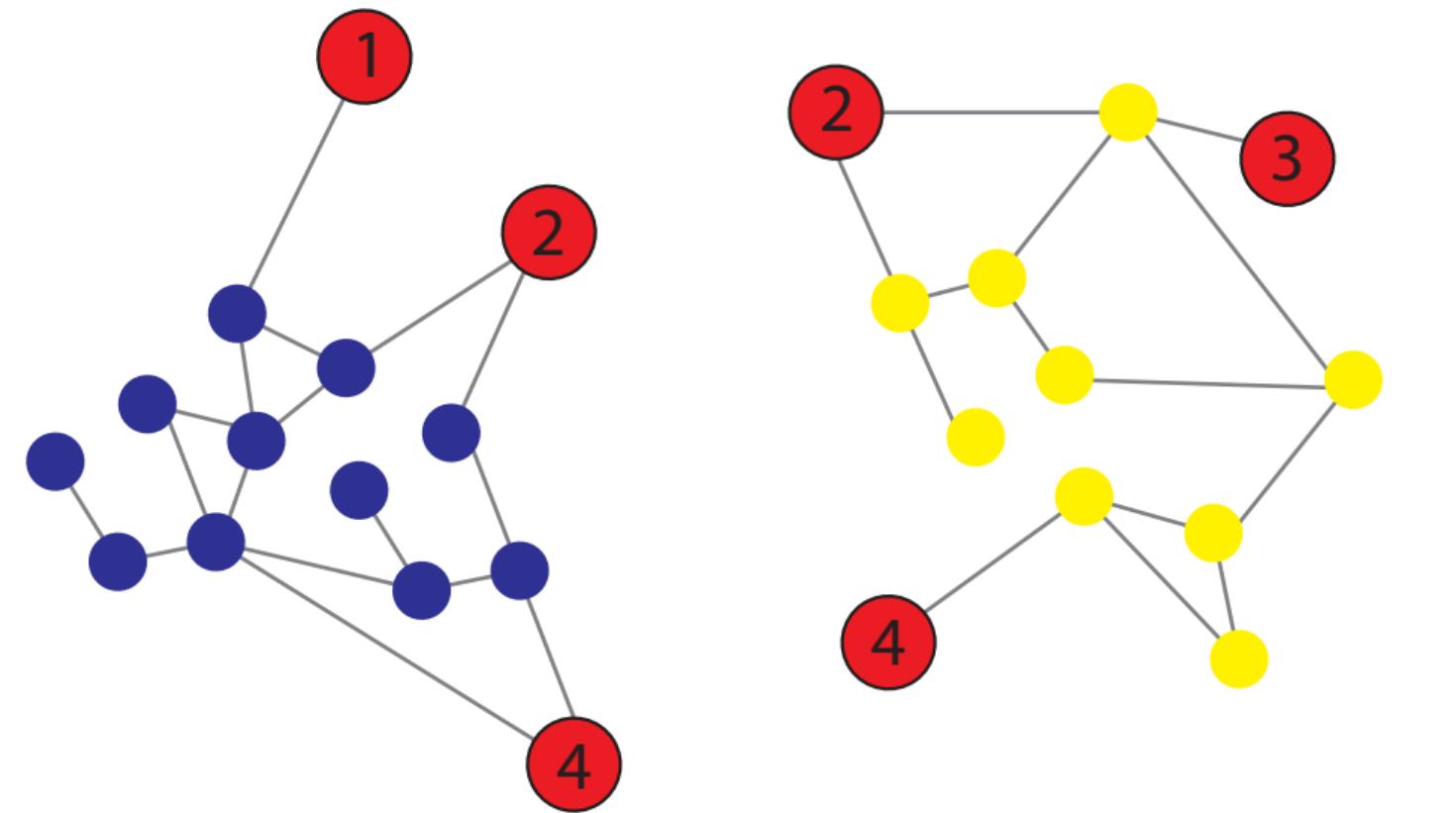
a sourced graph



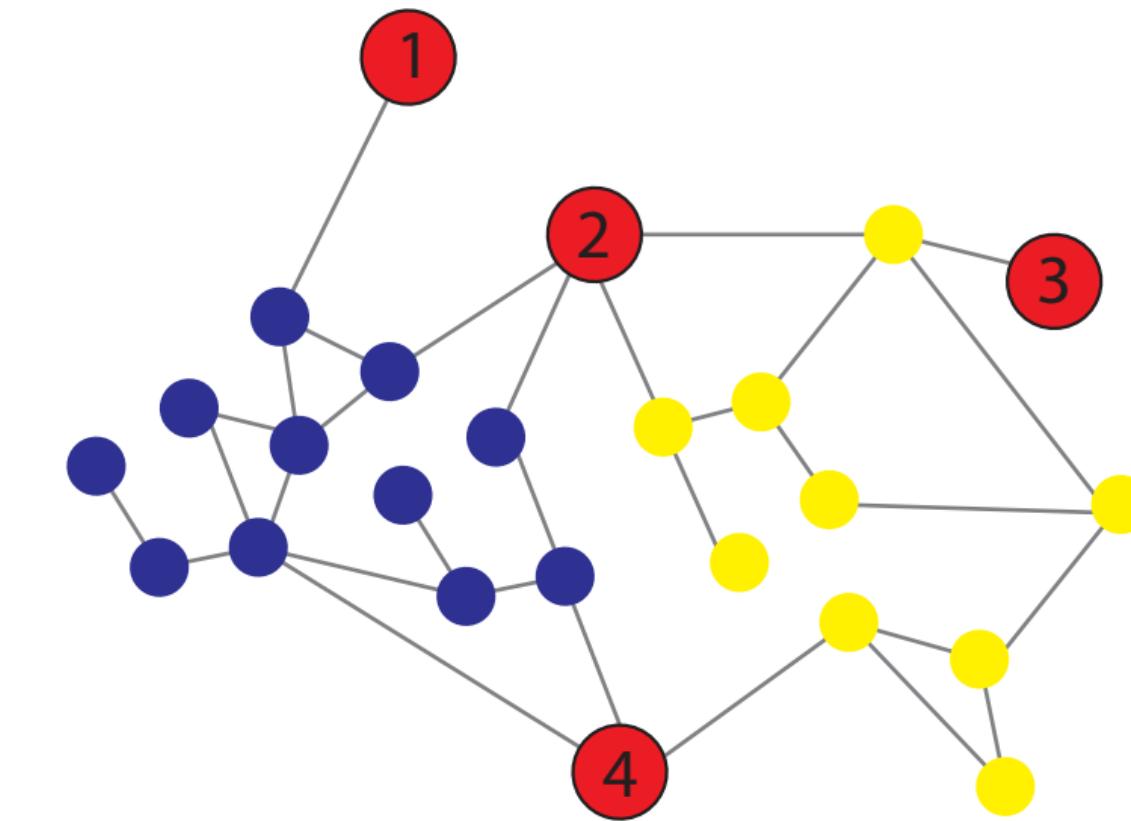
after forgetting 1, 4.

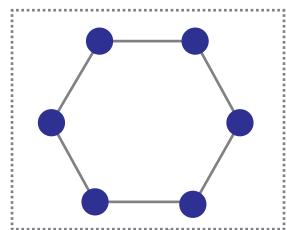


two sourced graphs



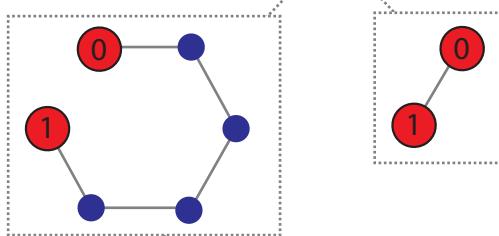
their fusion





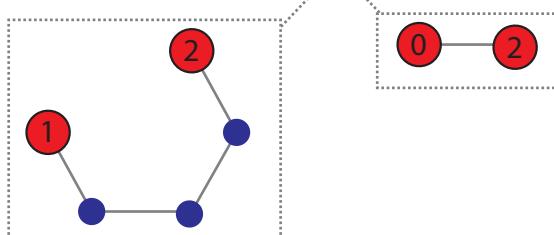
forget 0, 1, 2

fuse



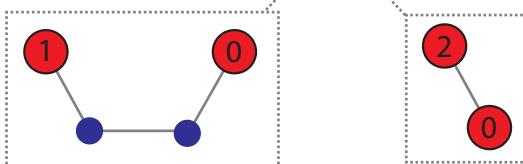
forget 2

fuse



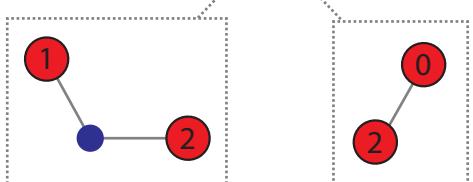
forget 0

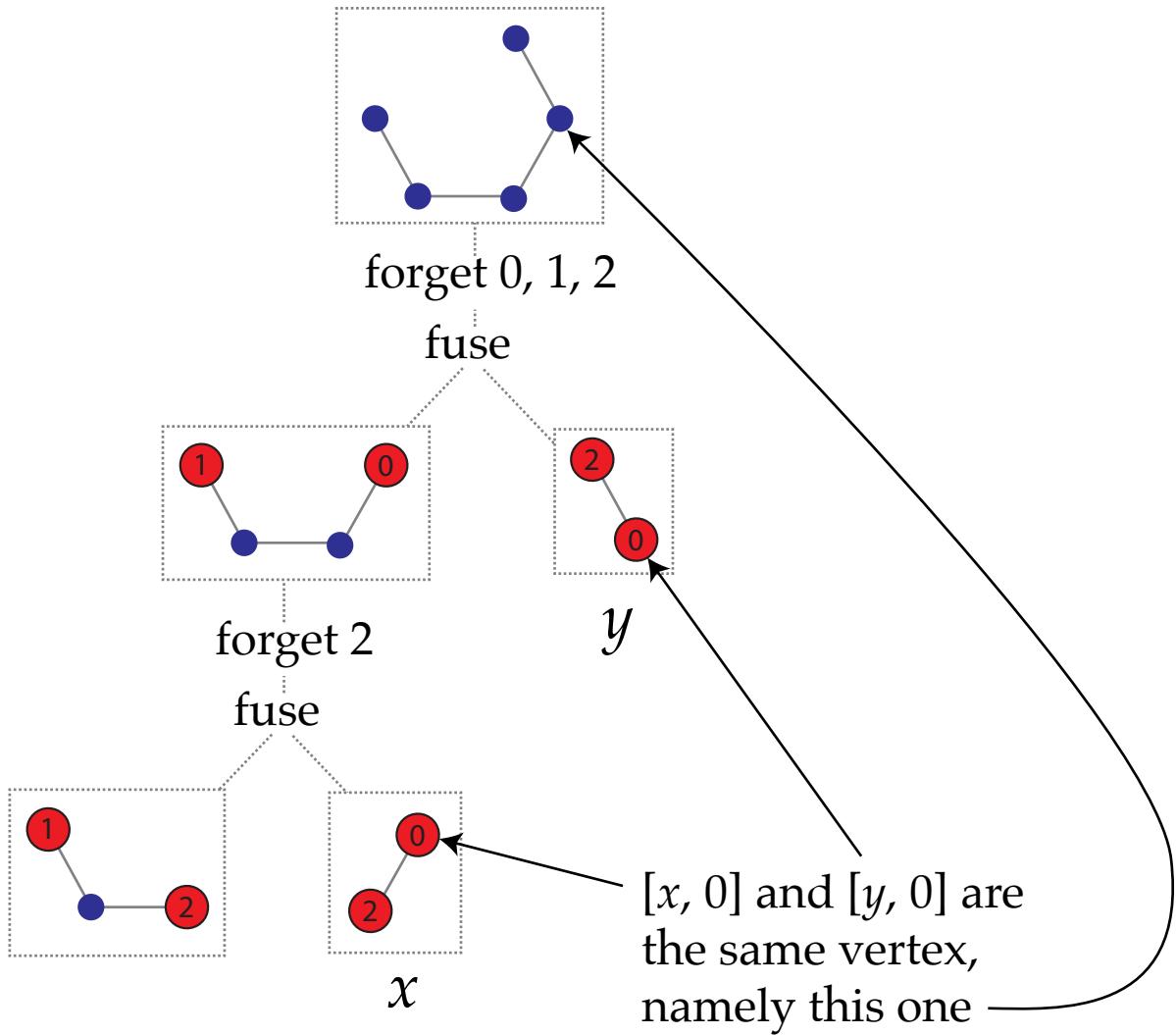
fuse



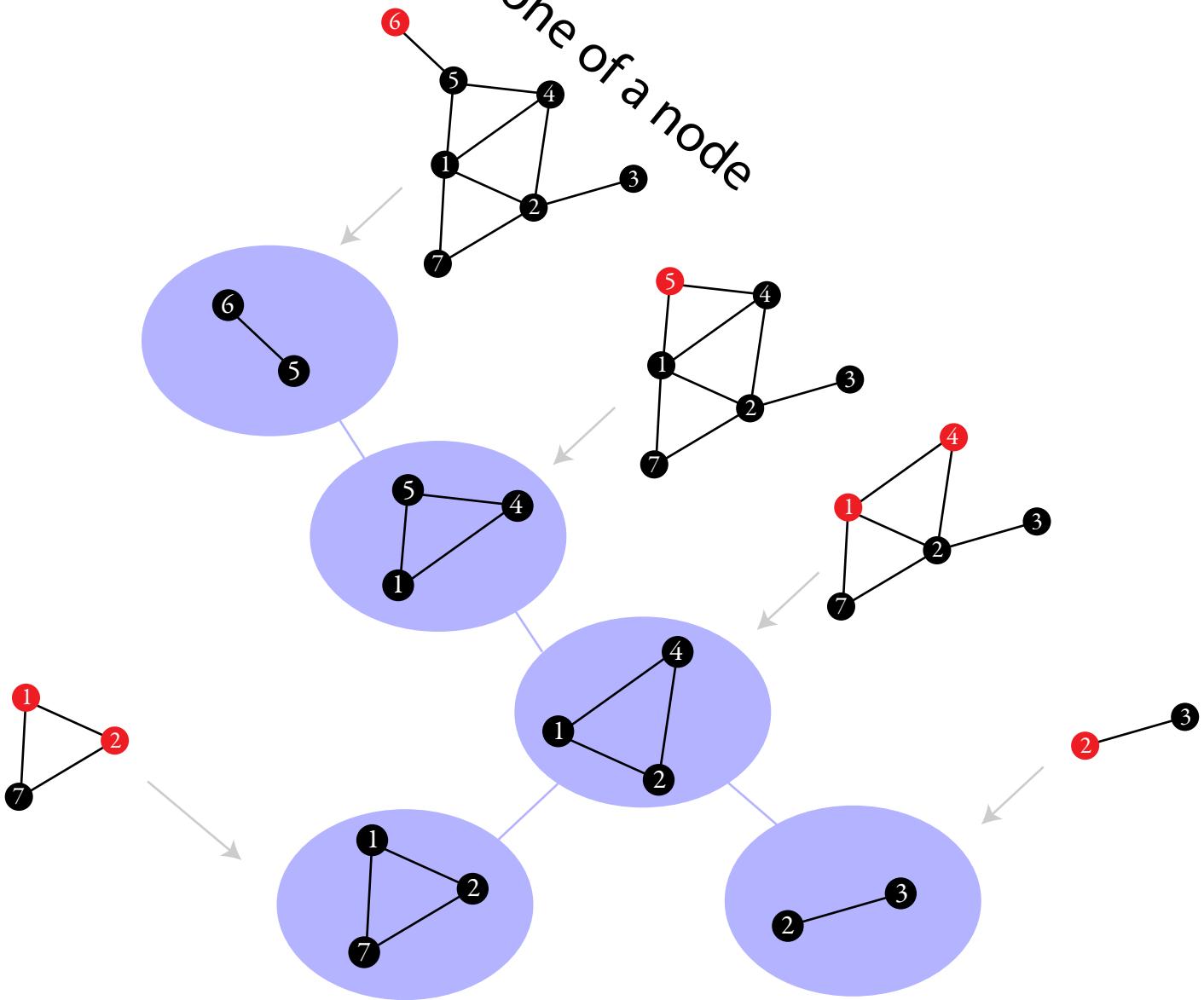
forget 2

fuse

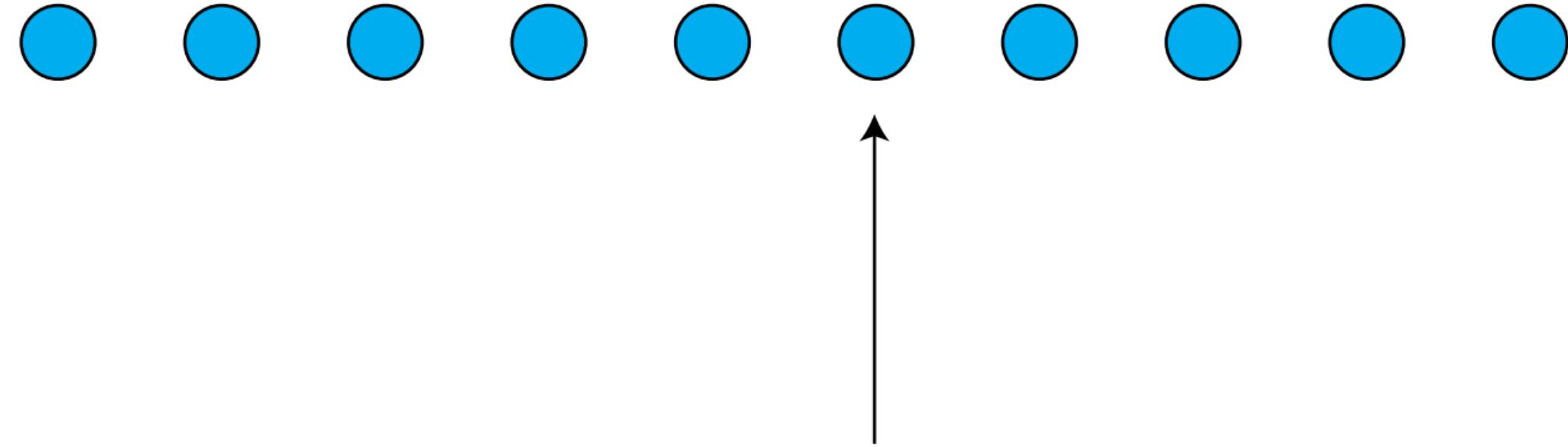




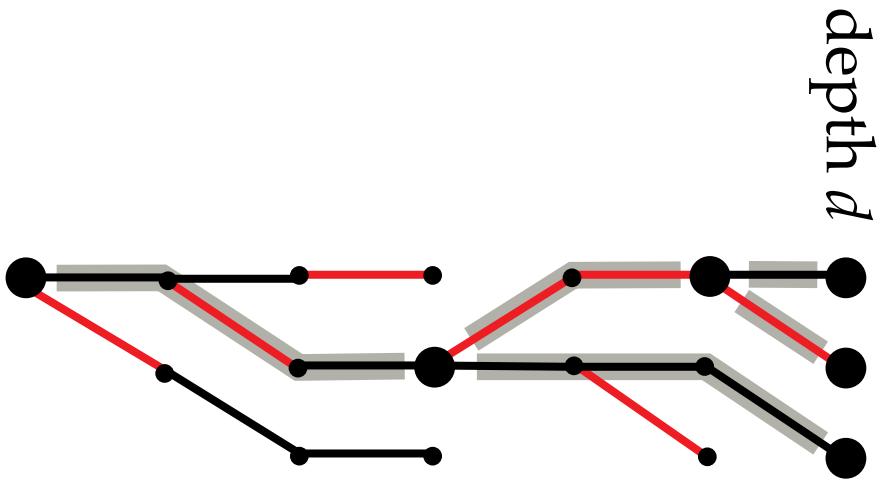
the cone of a node



input of f
and the simulating
automaton



head of simulating automaton,
in a state which knows p and q



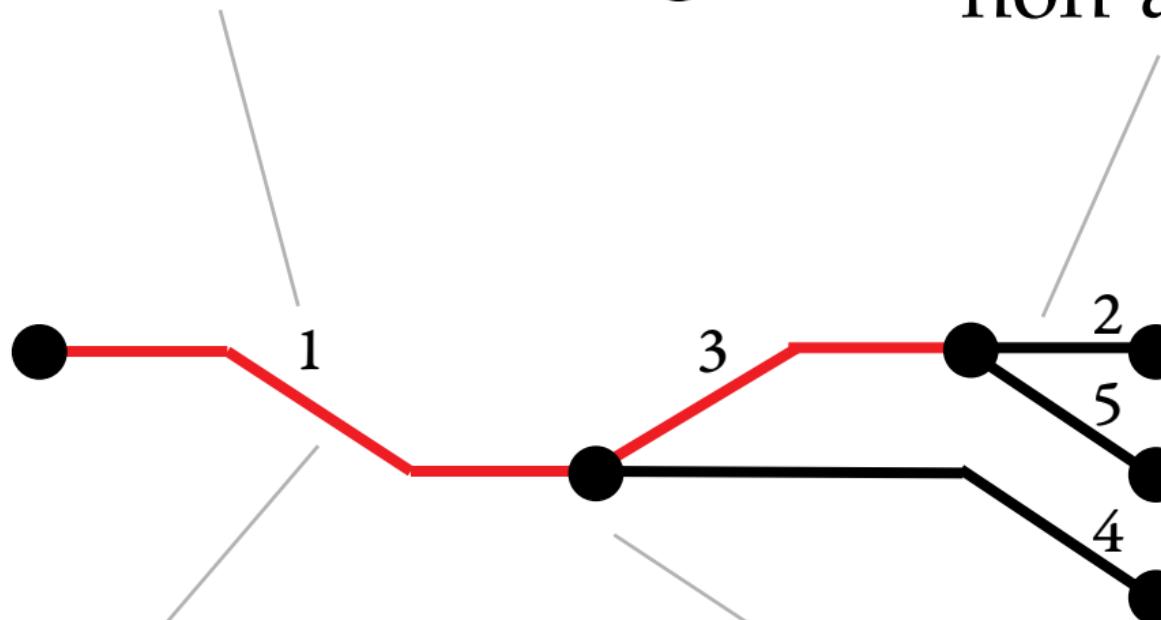
- important node for depth d



path connecting important
nodes for depth d

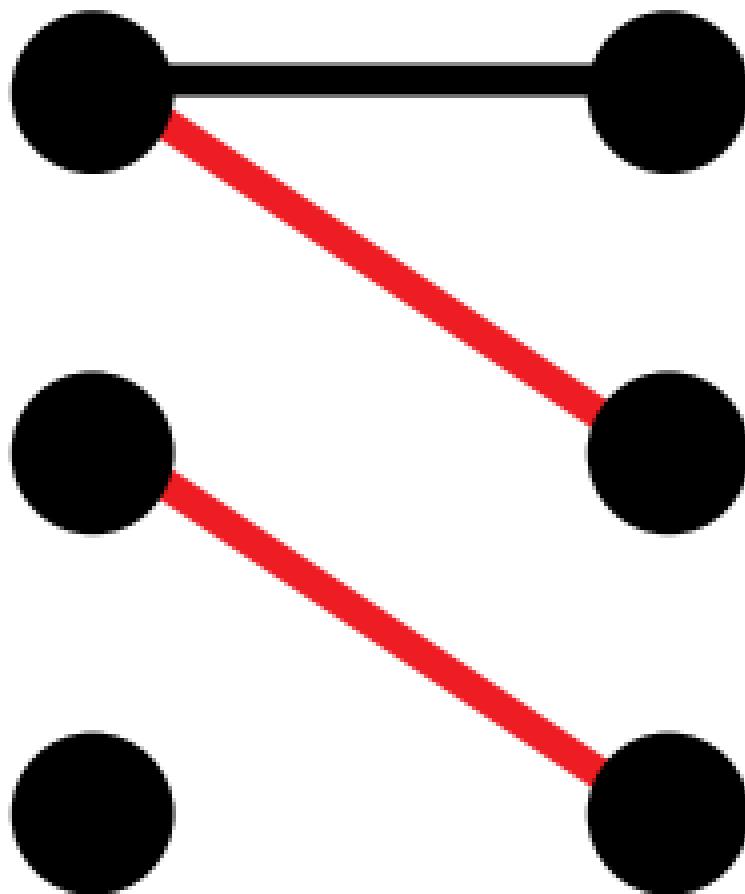
identifier of the edge

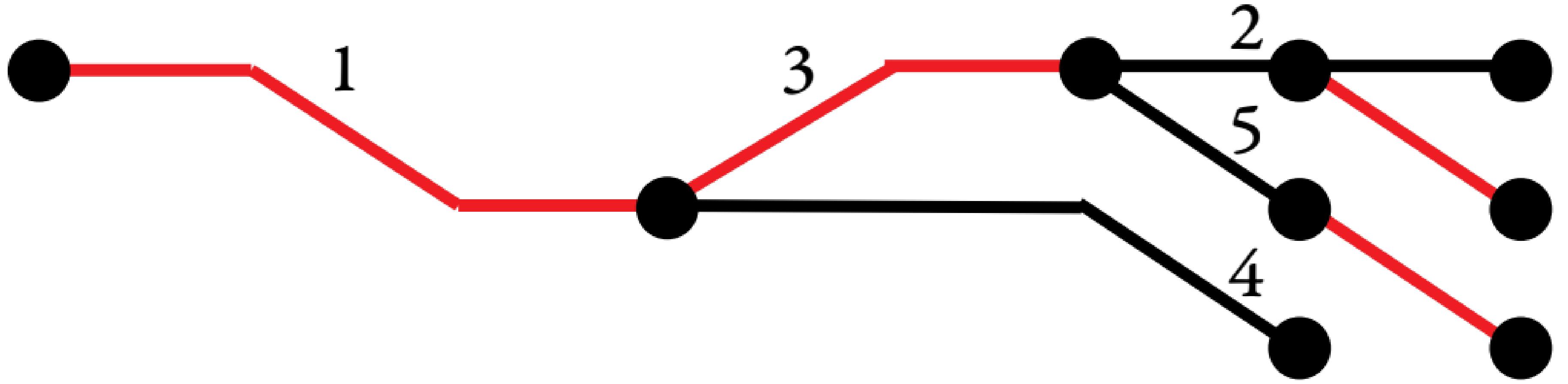
non-accepting edge

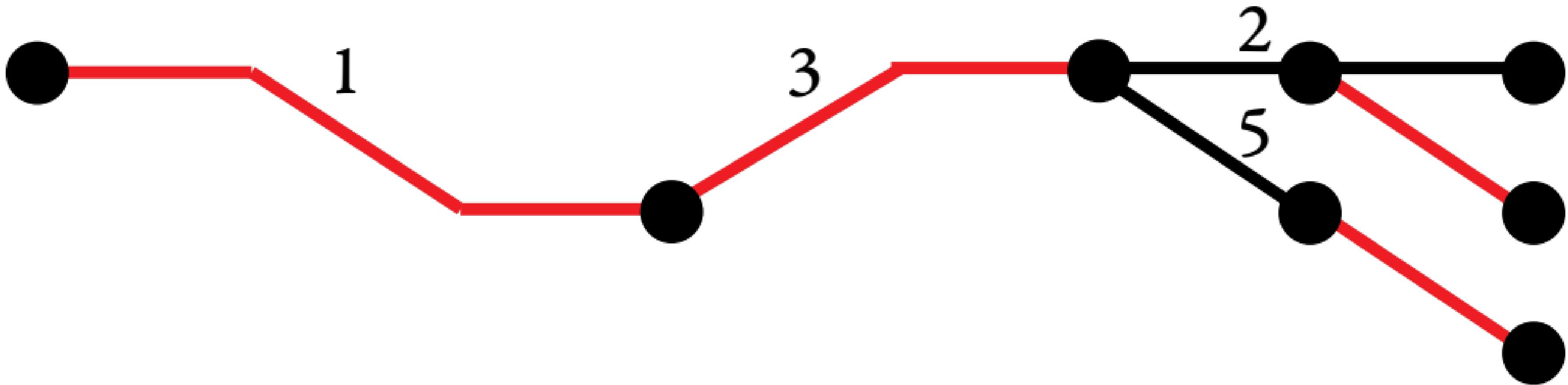


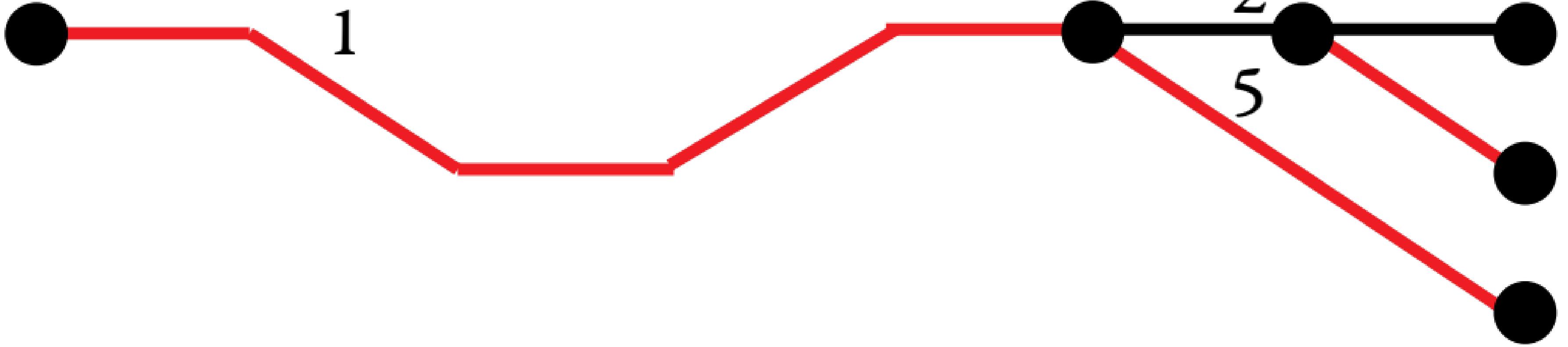
accepting edge

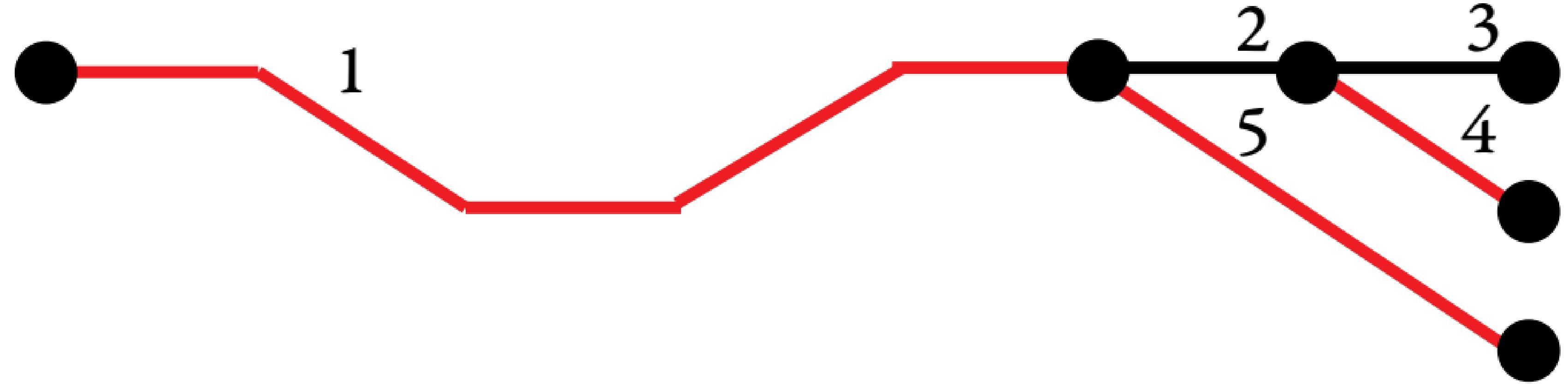
important node

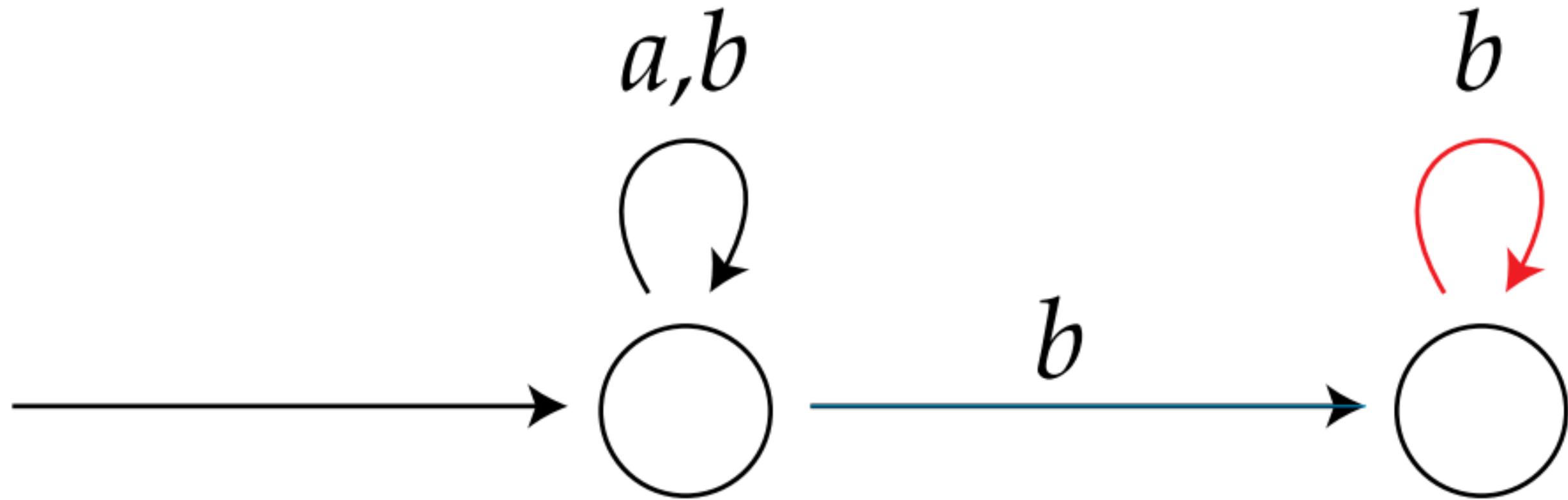


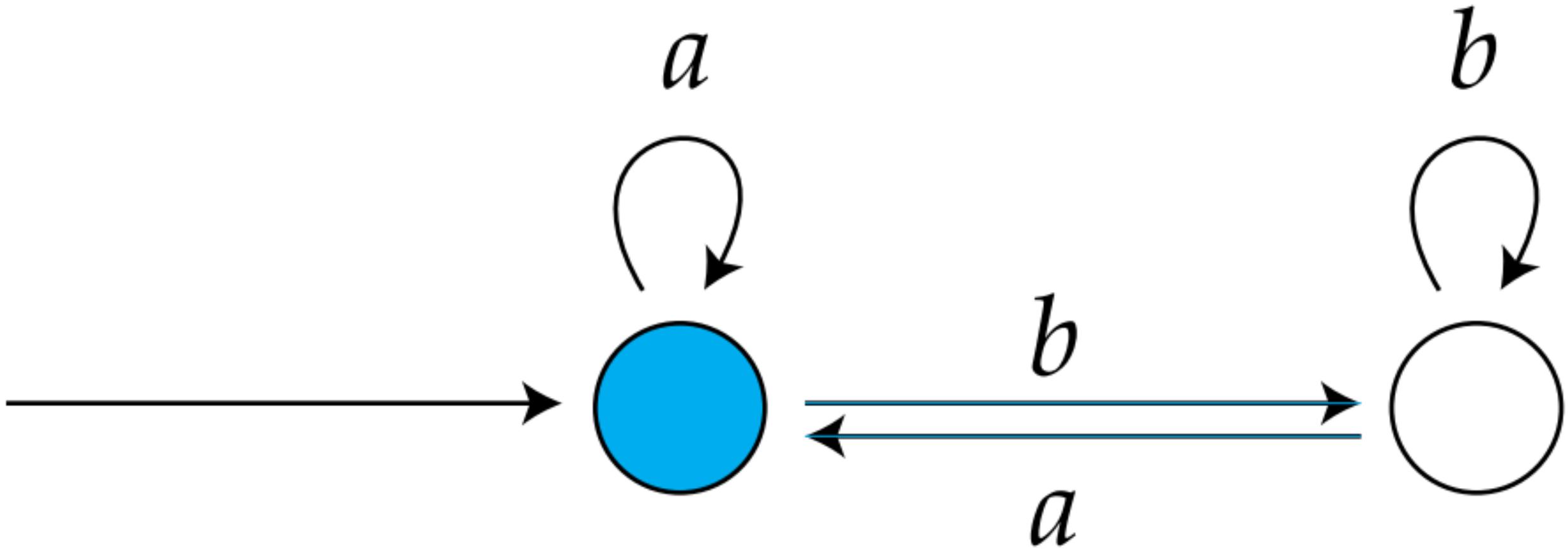


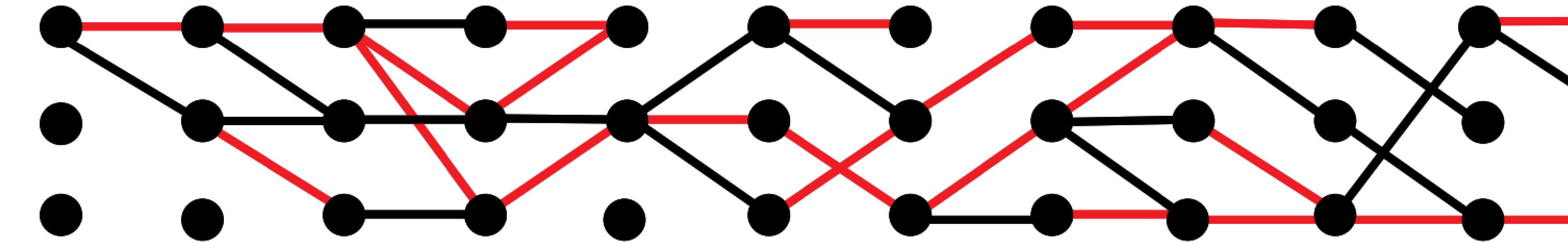






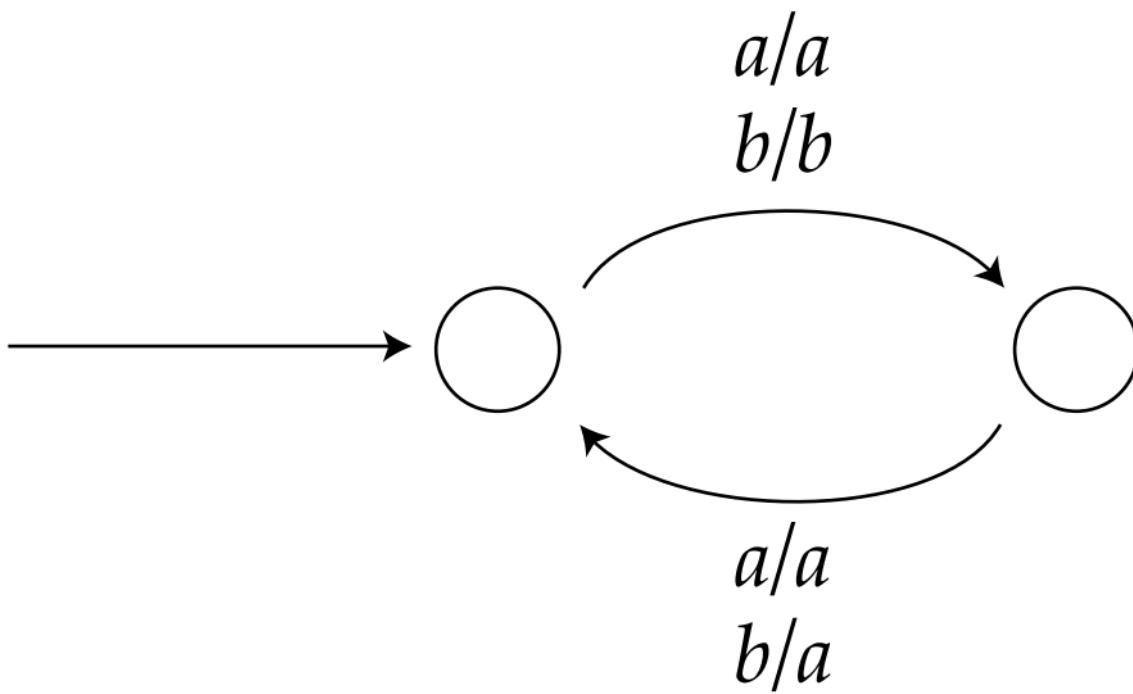


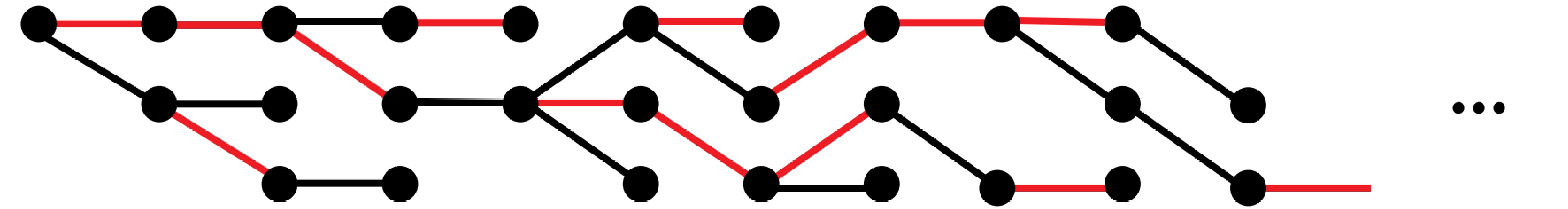




...

a transition a/b means that
letter a is input, and letter b is output







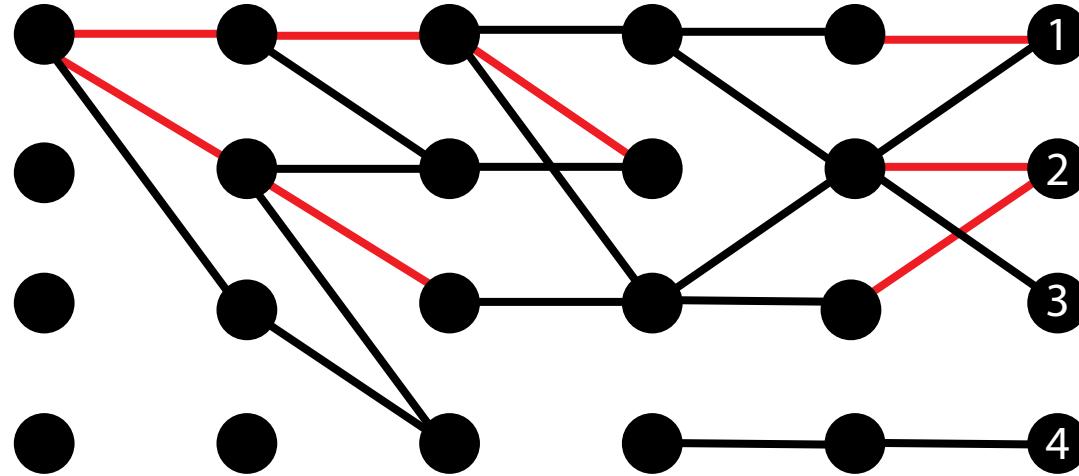
▼



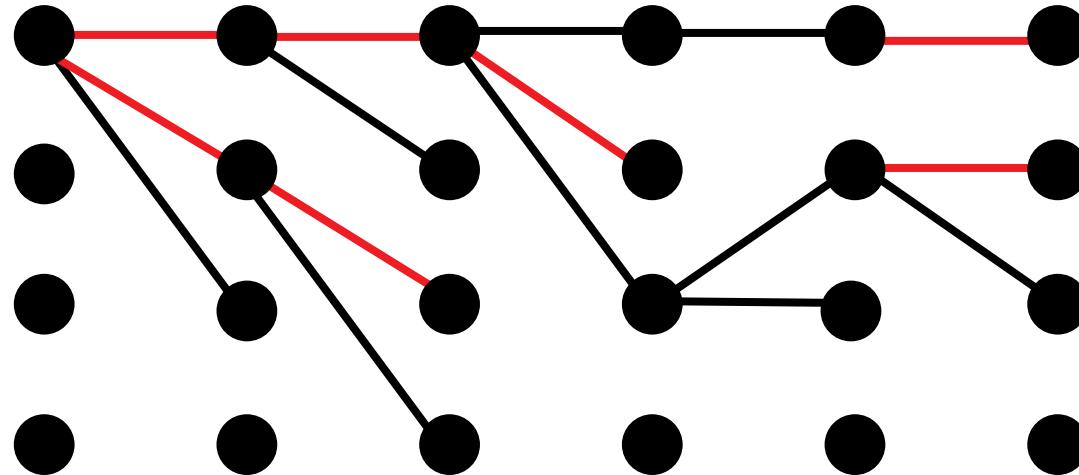
▼



input



output



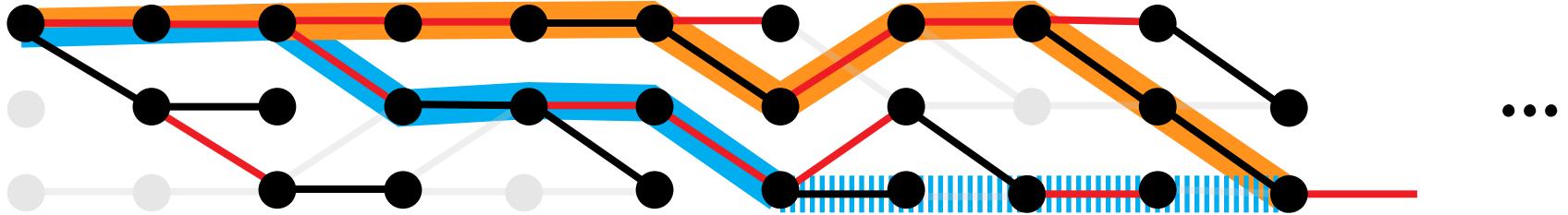
The state of the tranducer is this information:

The reachable vertices are

1 2 3

and the least profiles for reaching them are ordered as

1 = 2 < 3



edges in the tree $f(w)$



edges in w



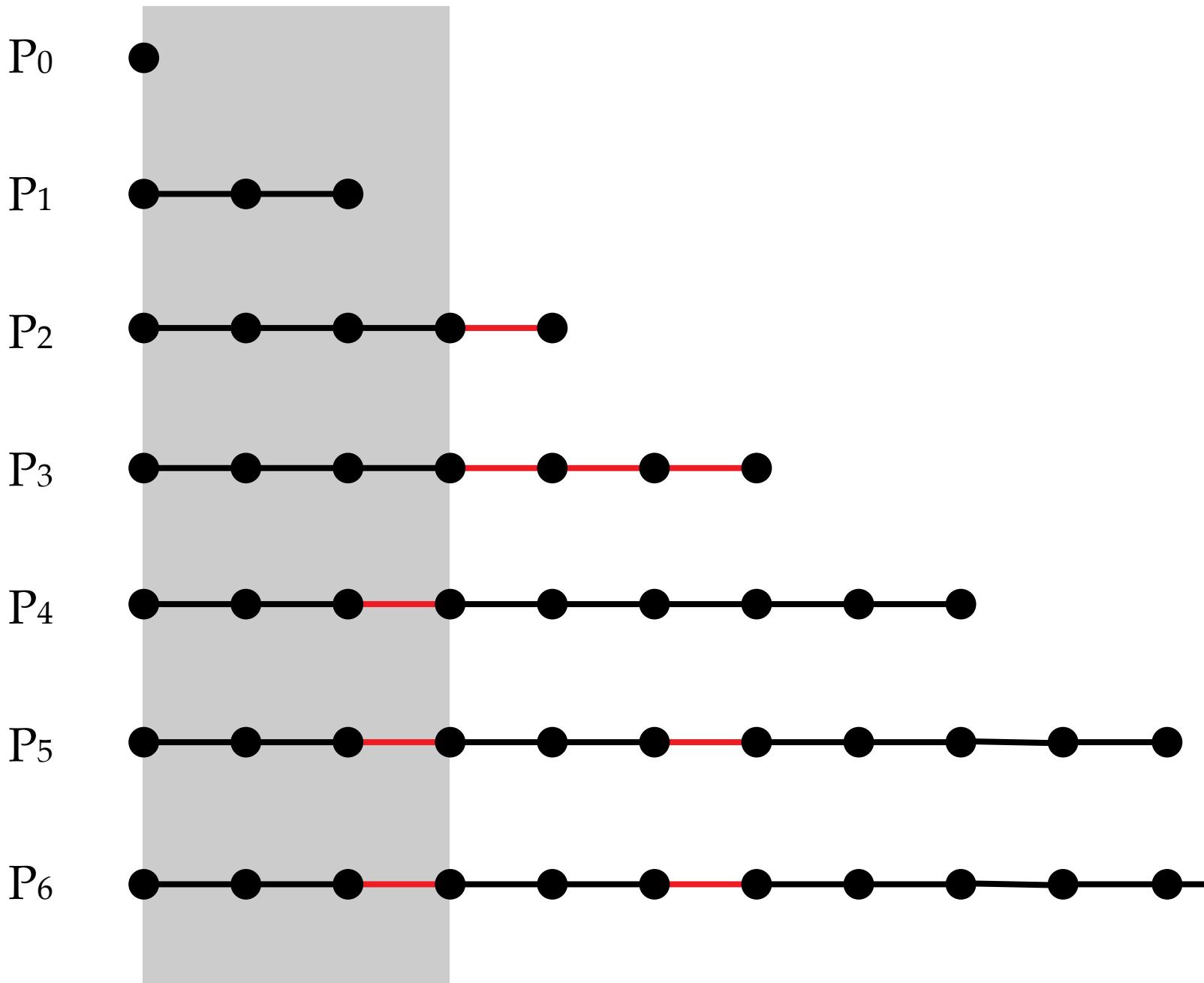
the path π_n

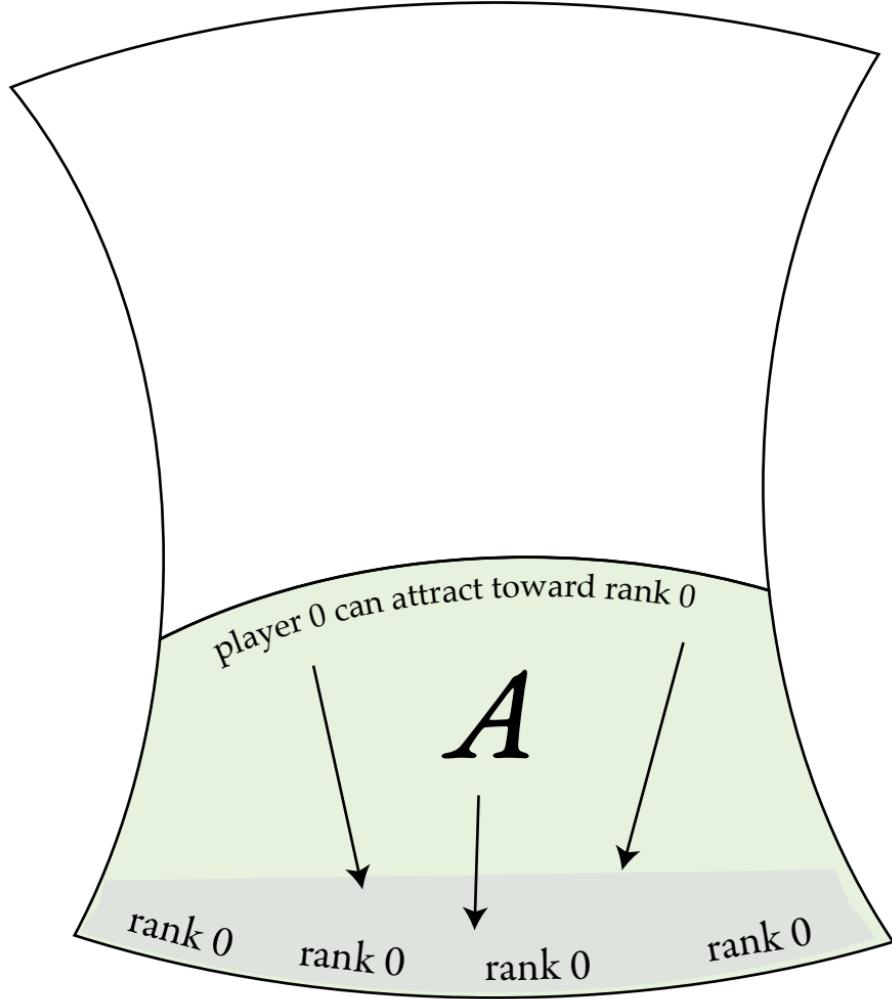


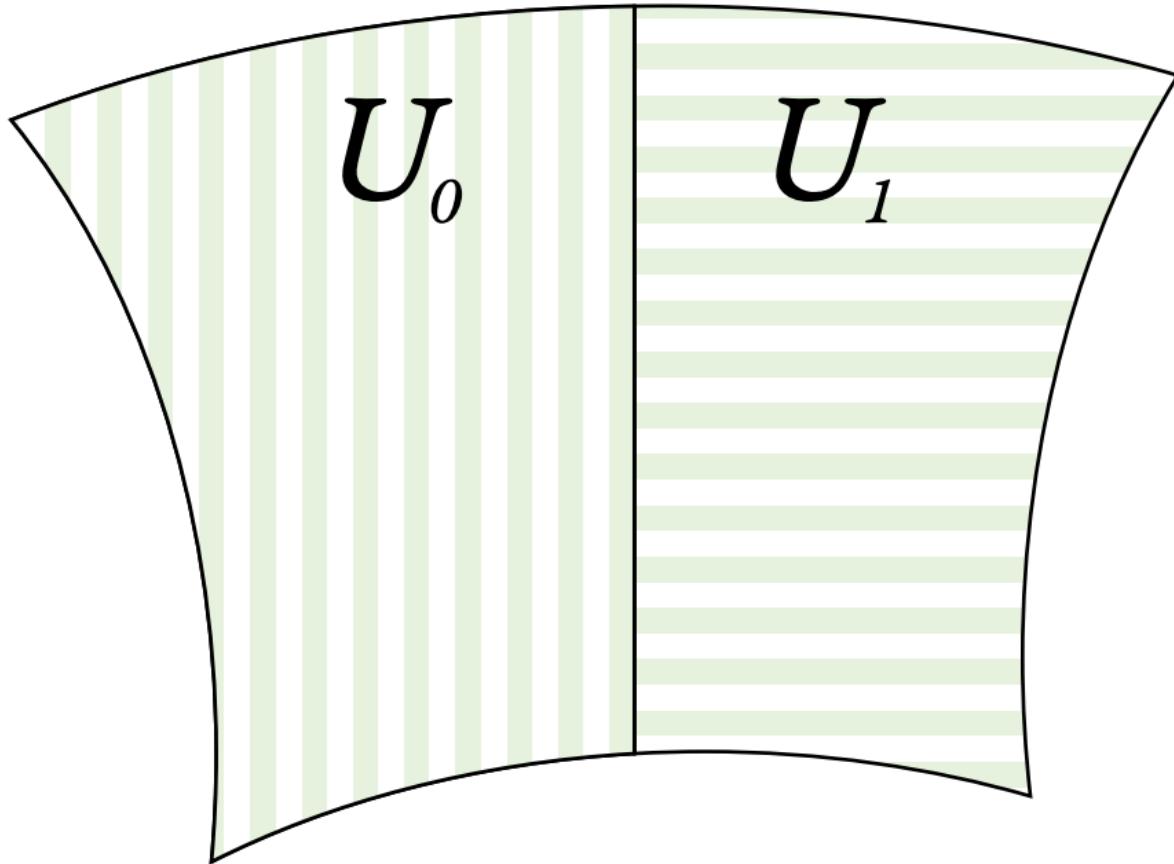
its extension with more accepting edges



the path π_{n+1}





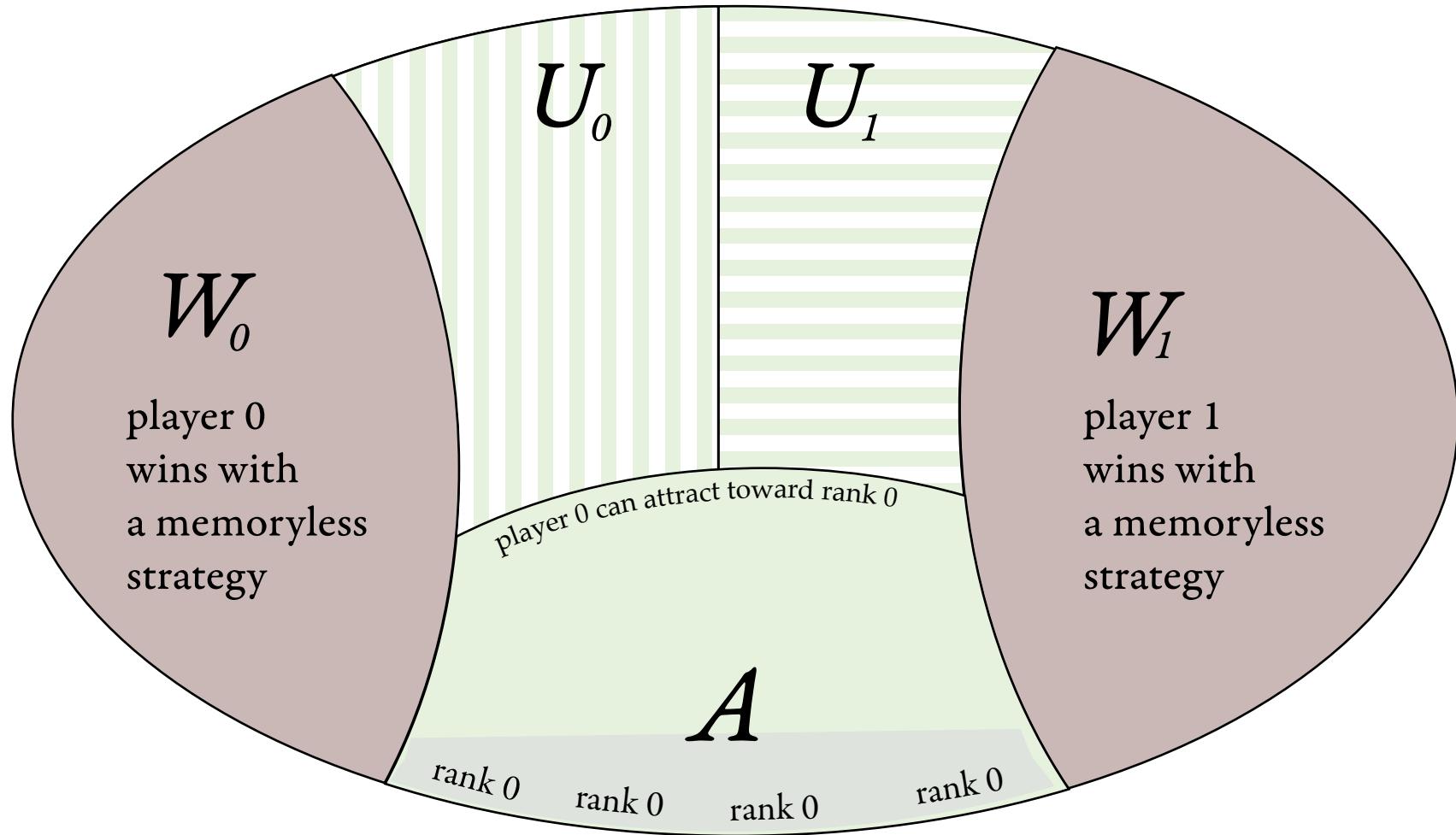


W_0

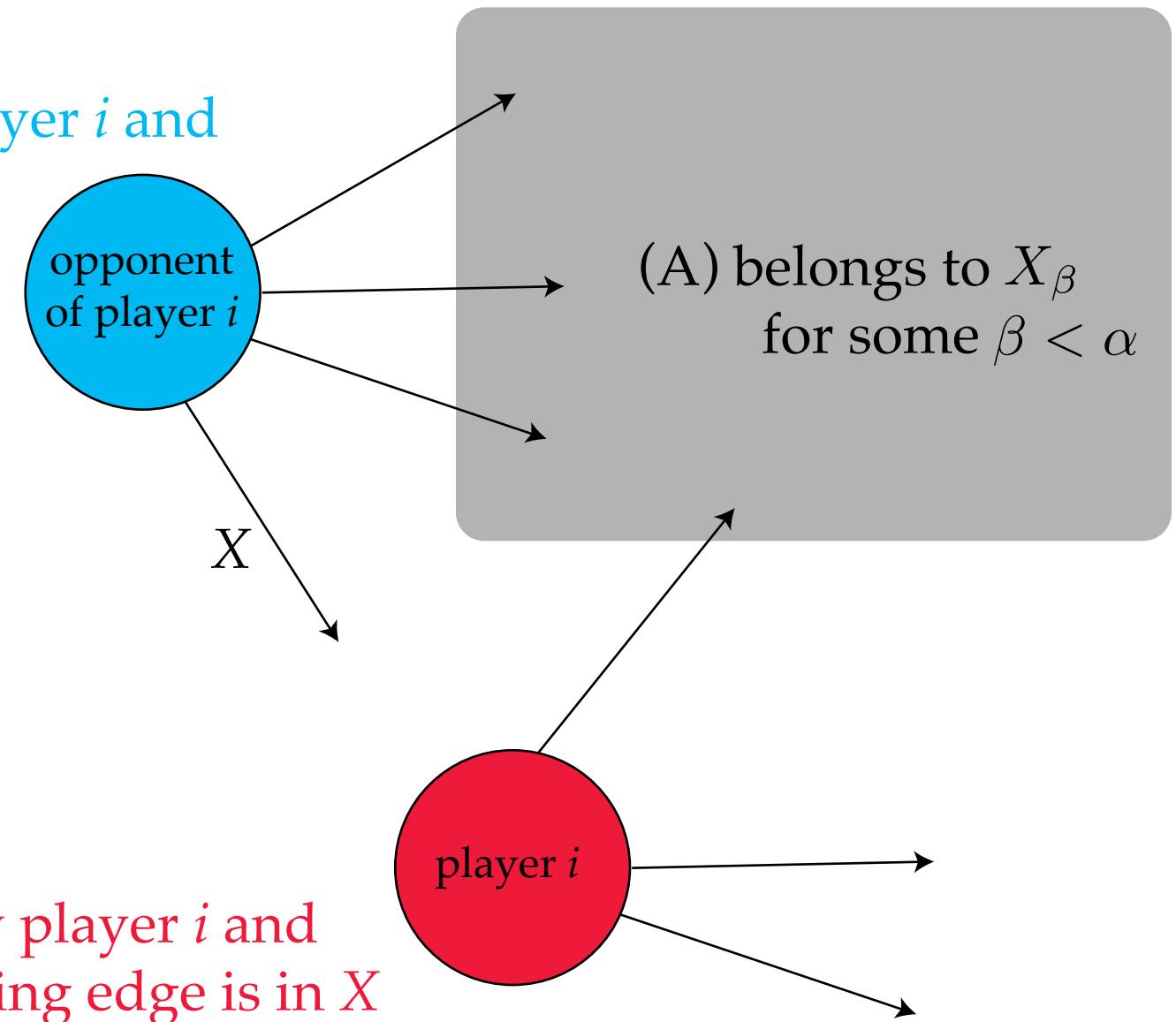
player 0
wins with
a memoryless
strategy

 W_1

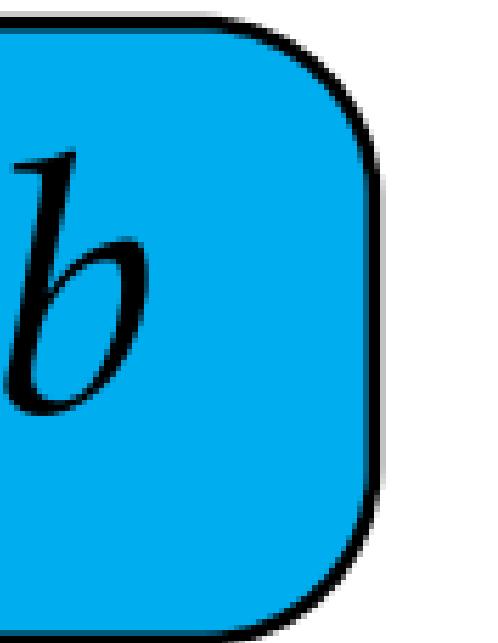
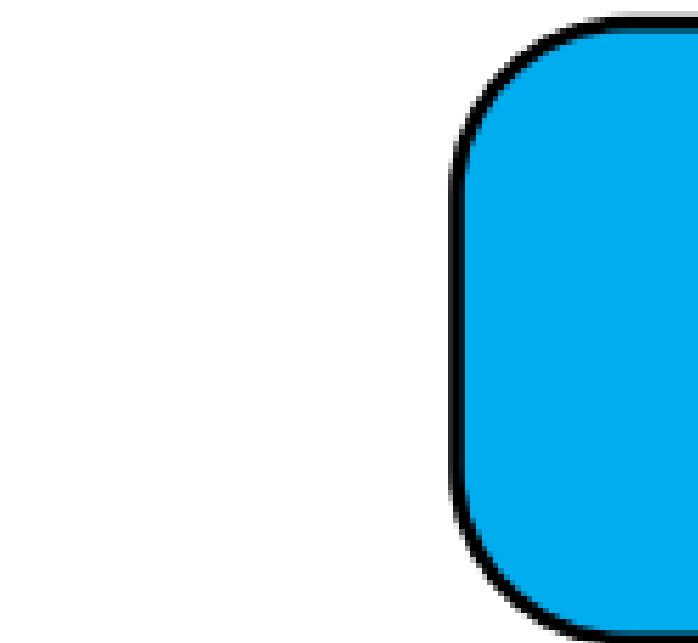
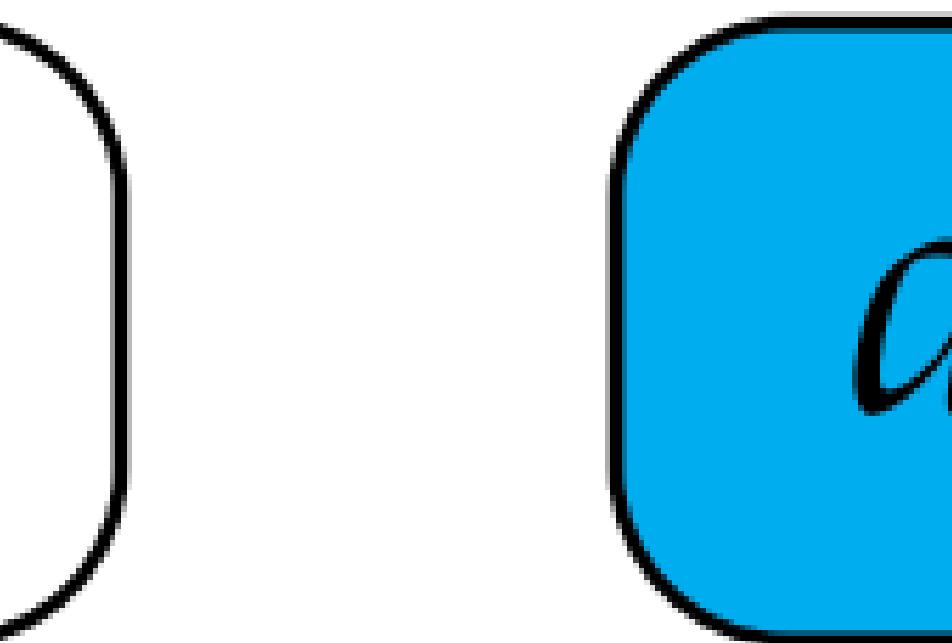
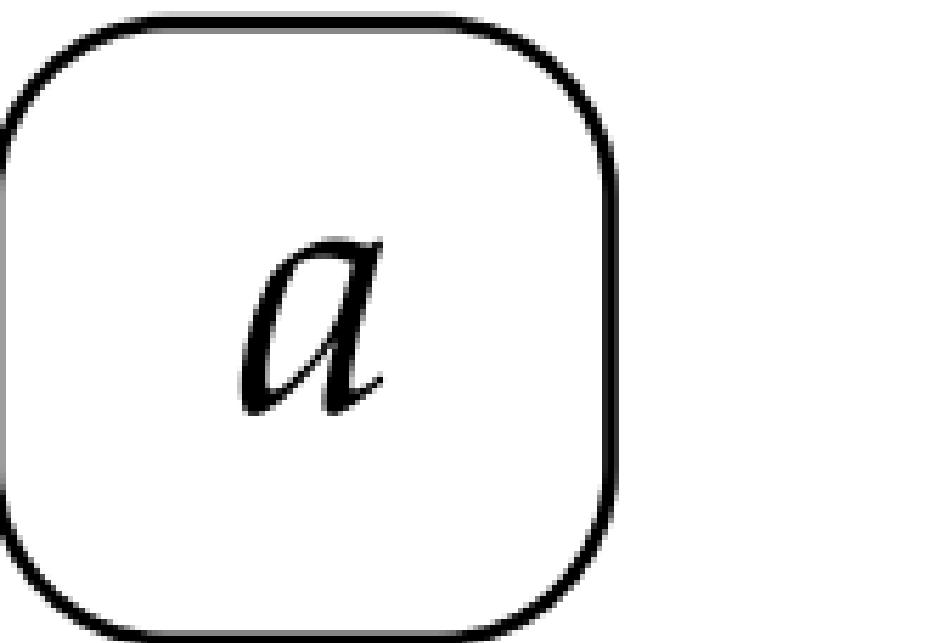
player 1
wins with
a memoryless
strategy

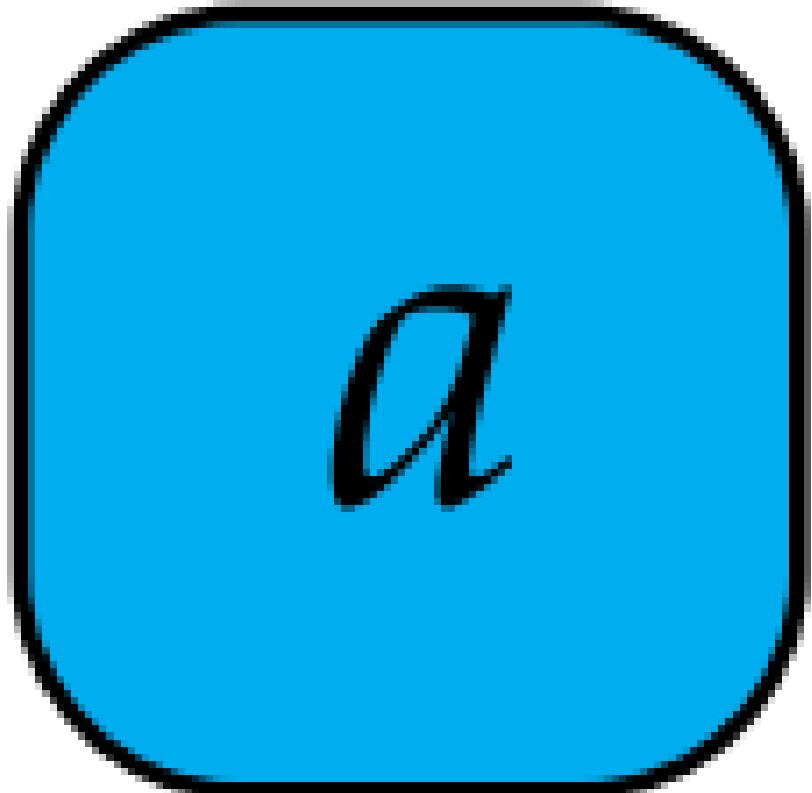


(C) is owned by opponent of player i and
every outgoing edge is in X
or goes to a position
satisfying (A)



(B) is owned by player i and
some outgoing edge is in X
or goes to a position satisfying (A)





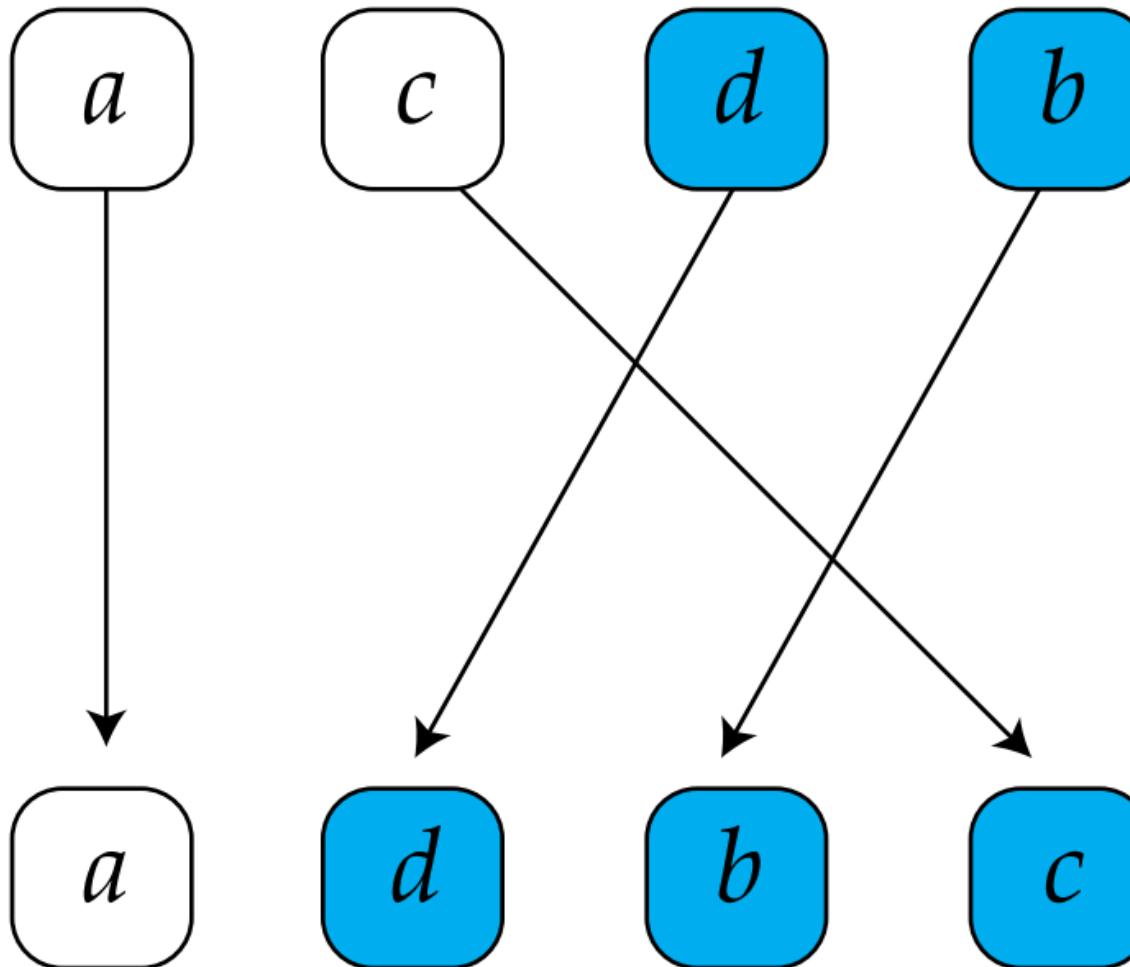
a

previous state

input letter

c

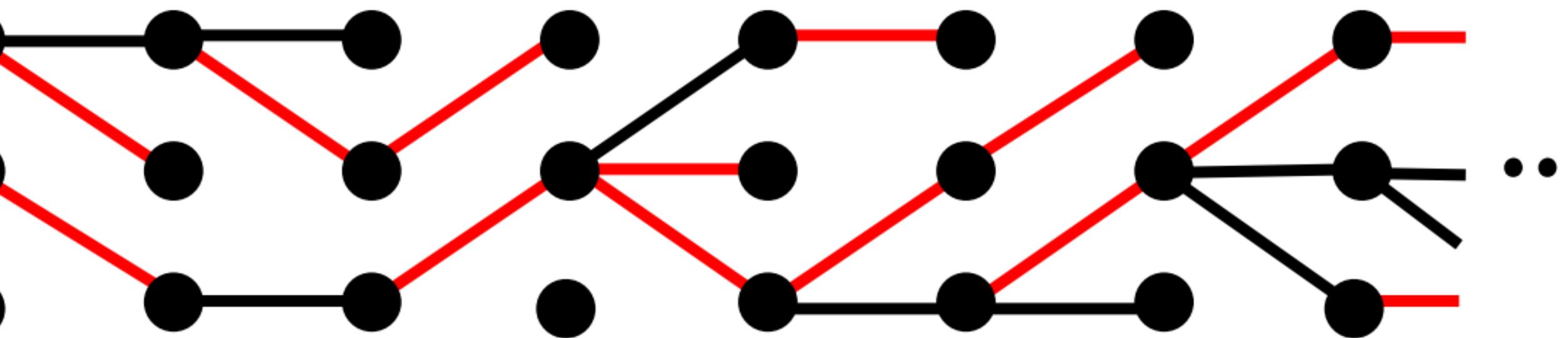
new state

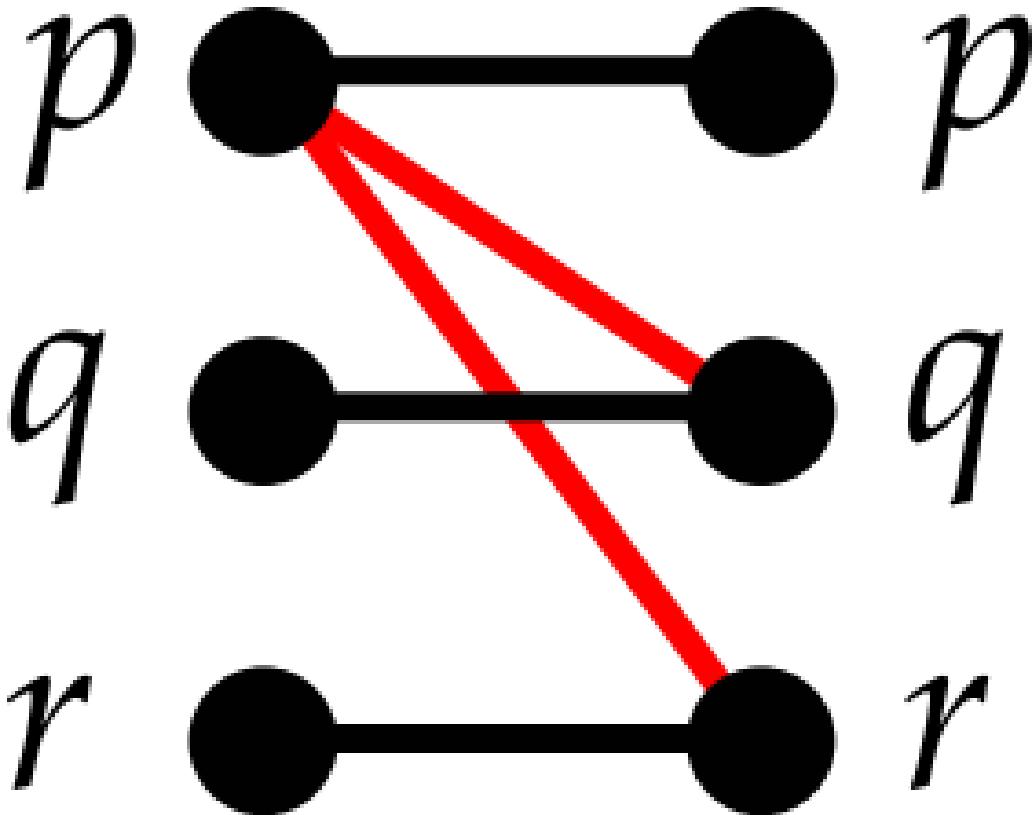


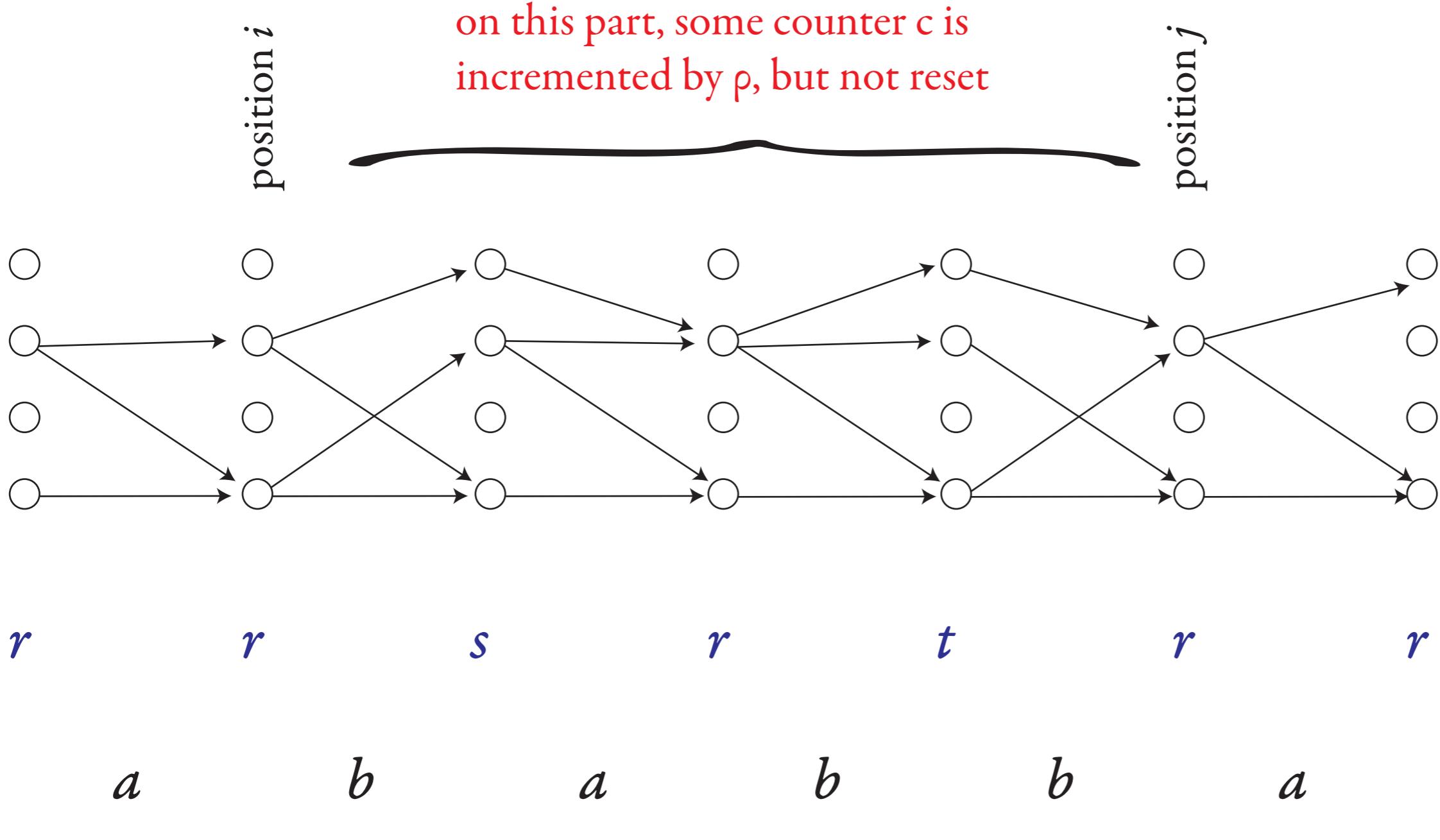
letters played by Input

a a a b a b c b

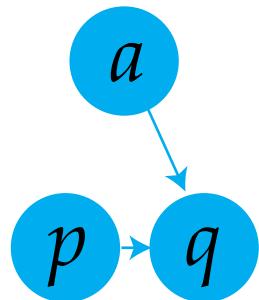
sets of transitions
played by Automaton



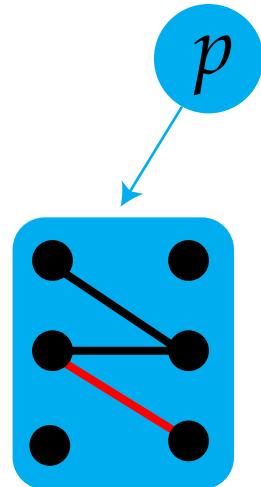




states of the finite
memory strategy
are computed like this



sets of transitions
are determined
like this



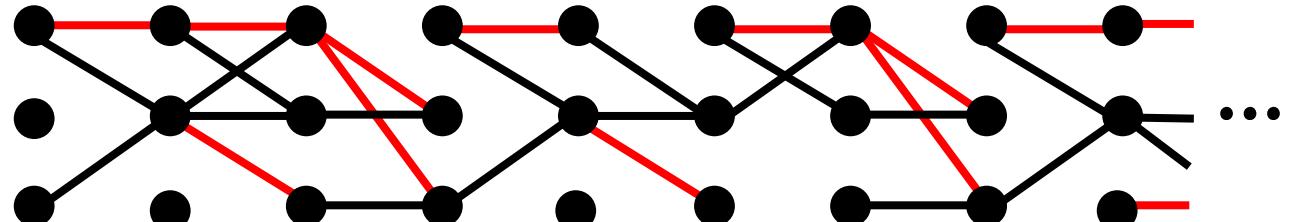
letters played by Input

a a a b a b a b ...

states of the finite
memory strategy

p q r p q p r p q ...

sets of transitions
played by Automaton



if player Input keeps iterating
this word, then he wins
in the game with bound ω

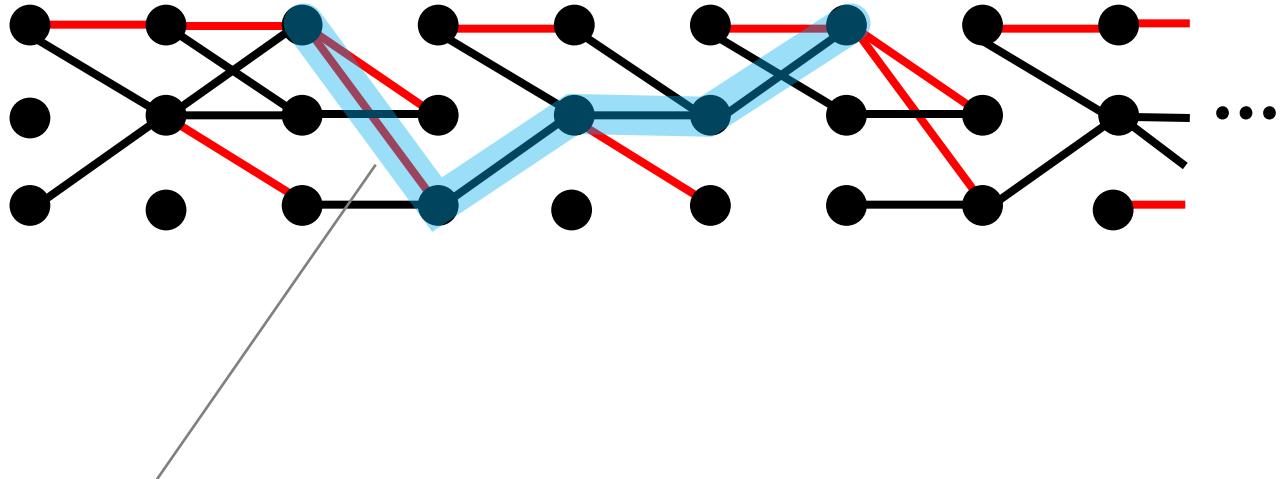
letters played by Input

a a a b a b a b ...

states of the automaton
recognising the strategy

p q r p q p r p q ...

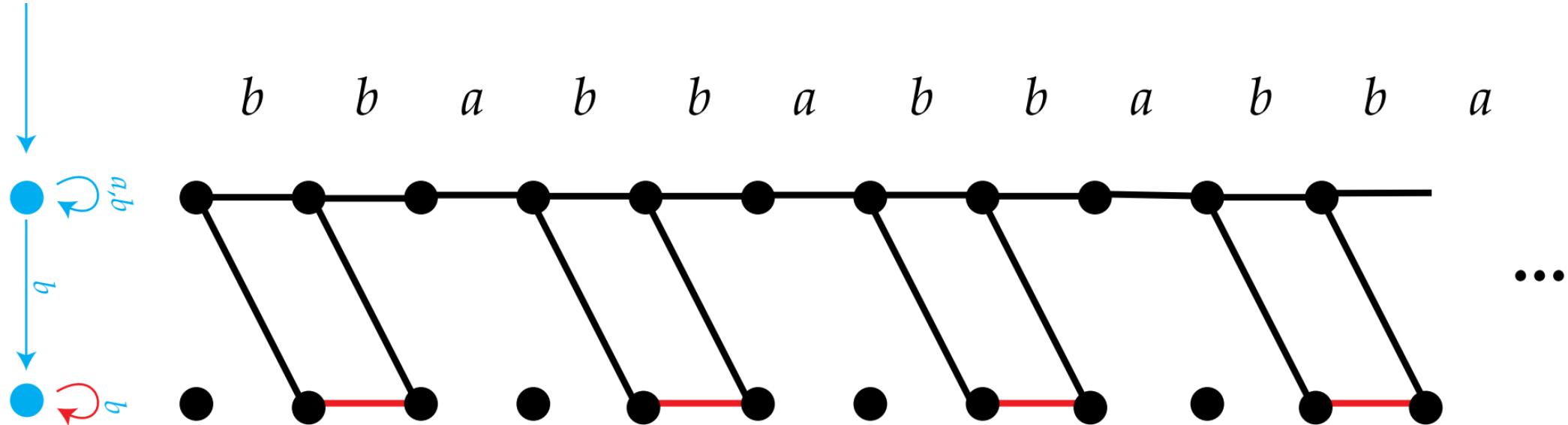
sets of transitions
played by Automaton



- has at least one costly edge
- begins and ends in the same state for the distance automataon

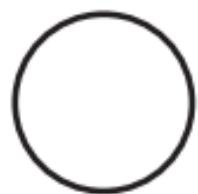
the
automaton

the runs of the automaton over $(bba)^\omega$



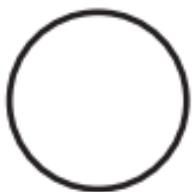
an accepting transition is seen infinitely often

a, b



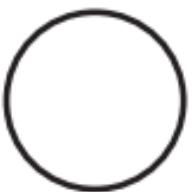
b

a

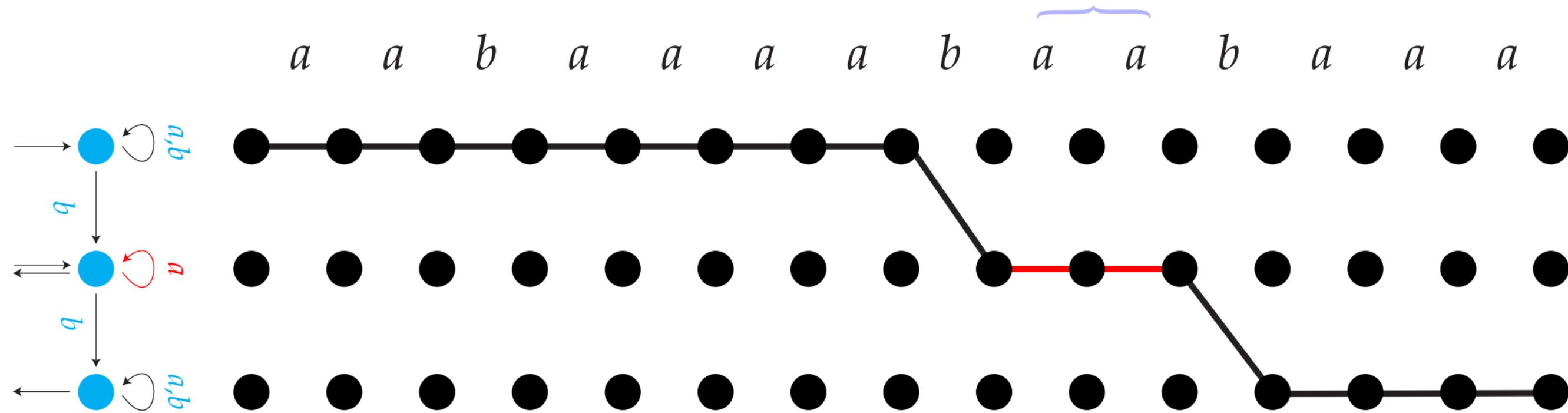


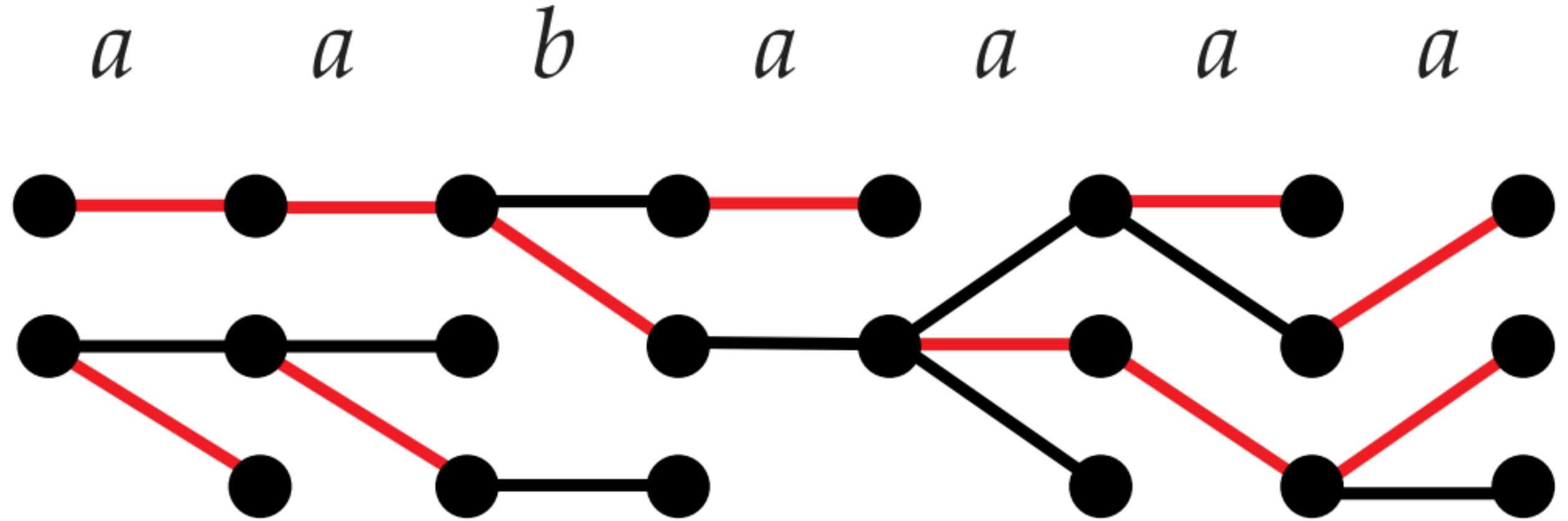
b

a, b



block of a letters





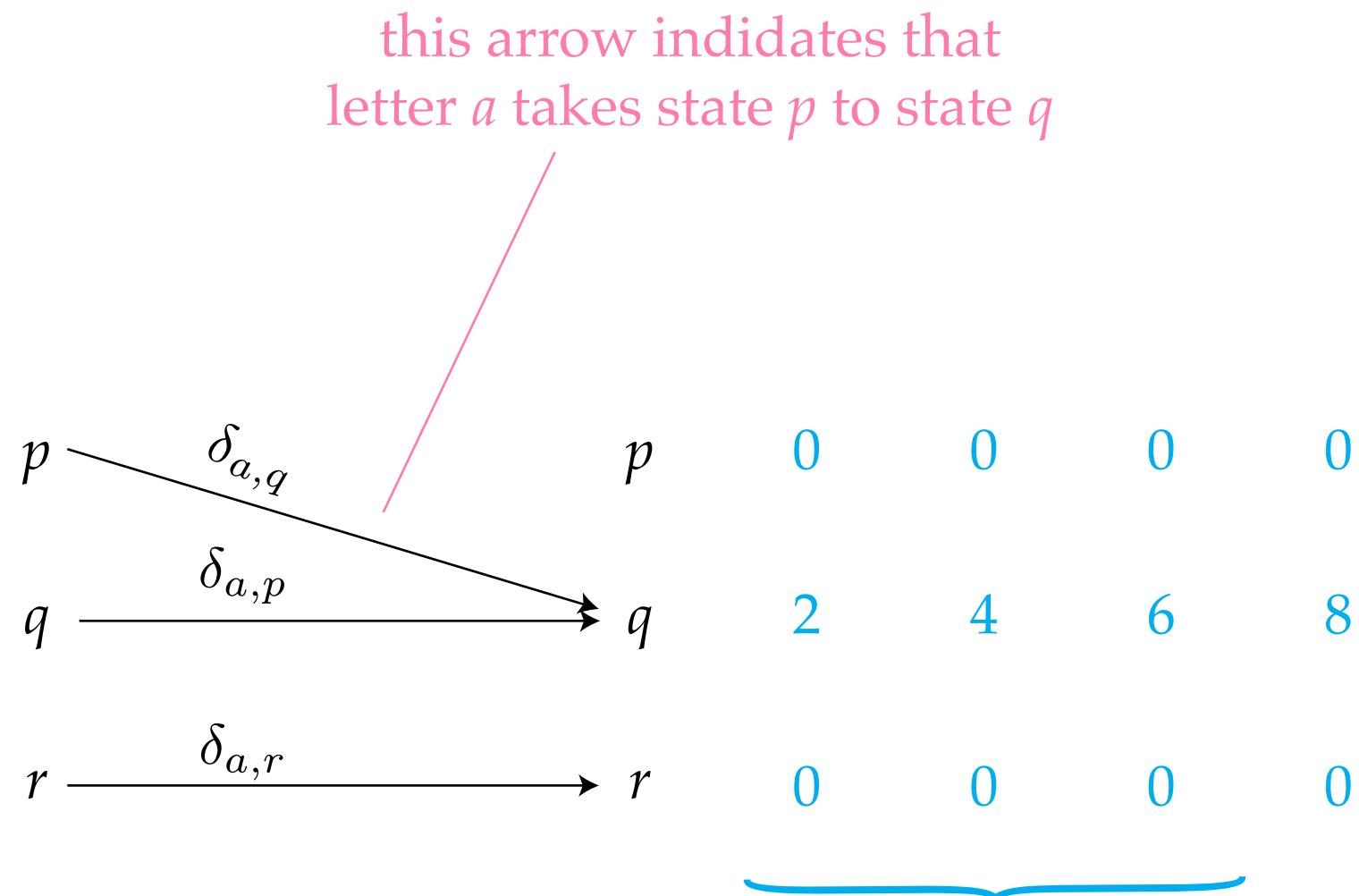
optimal cost 4

optimal cost 6

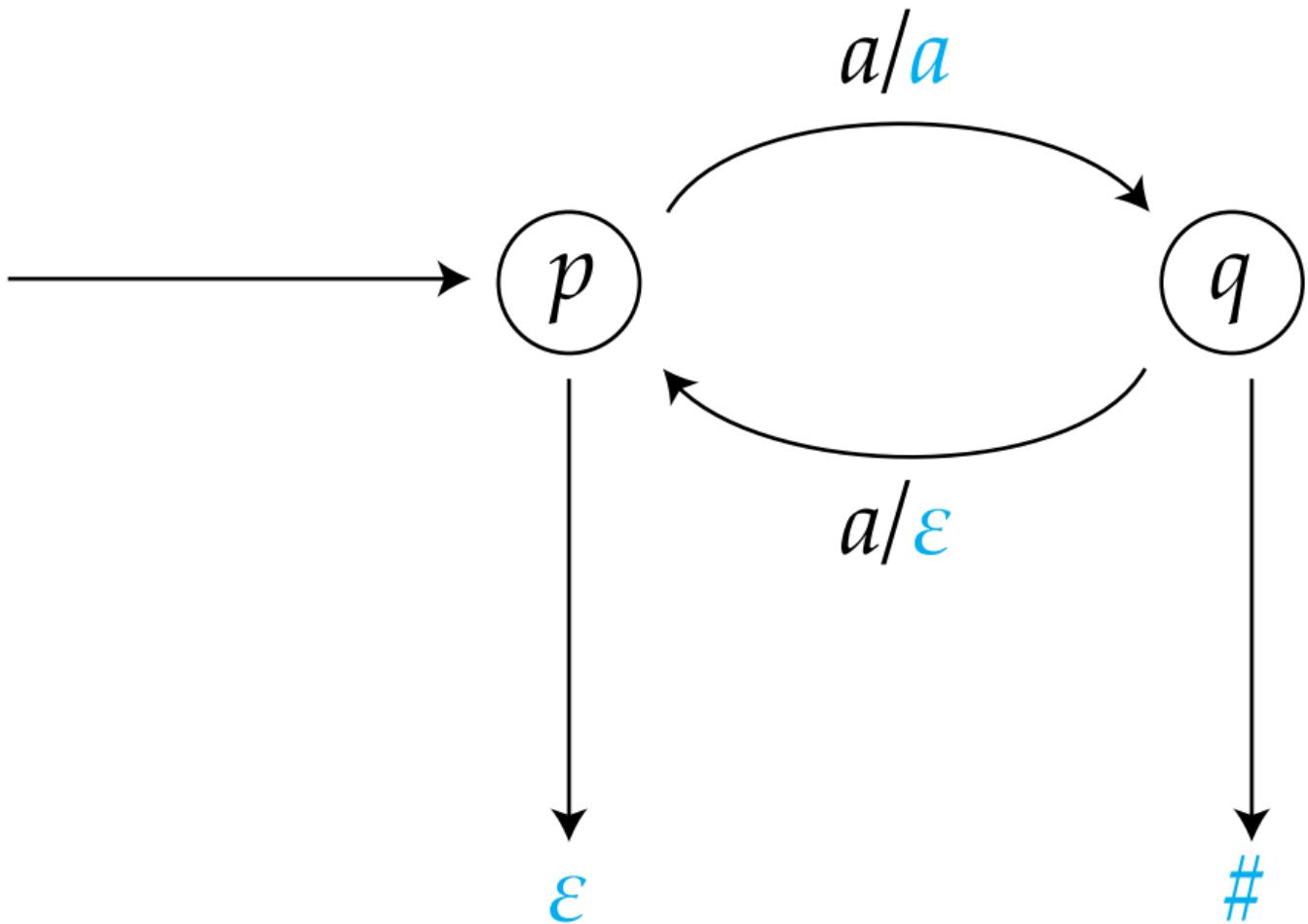
optimal cost 5

7	2	3	4
0	0	0	0
0	0	0	0

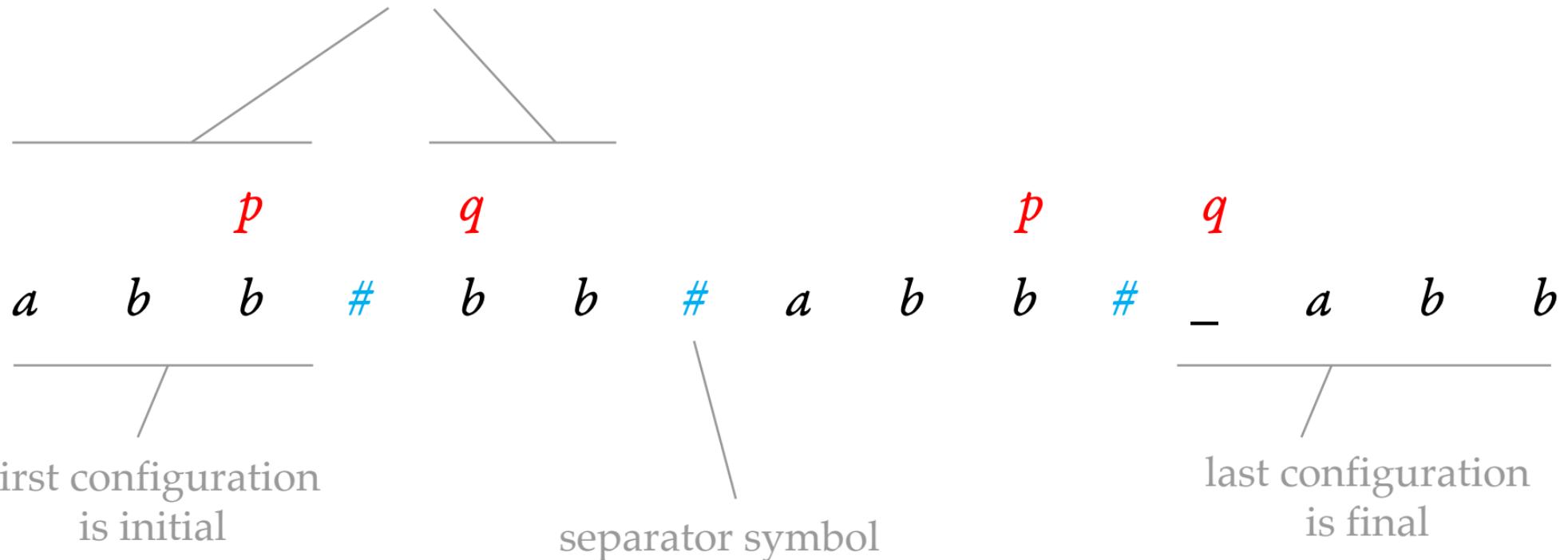
vector stored by the simulating automaton, which codes the configuration
 $p \ (7, 2, 3, 4)$

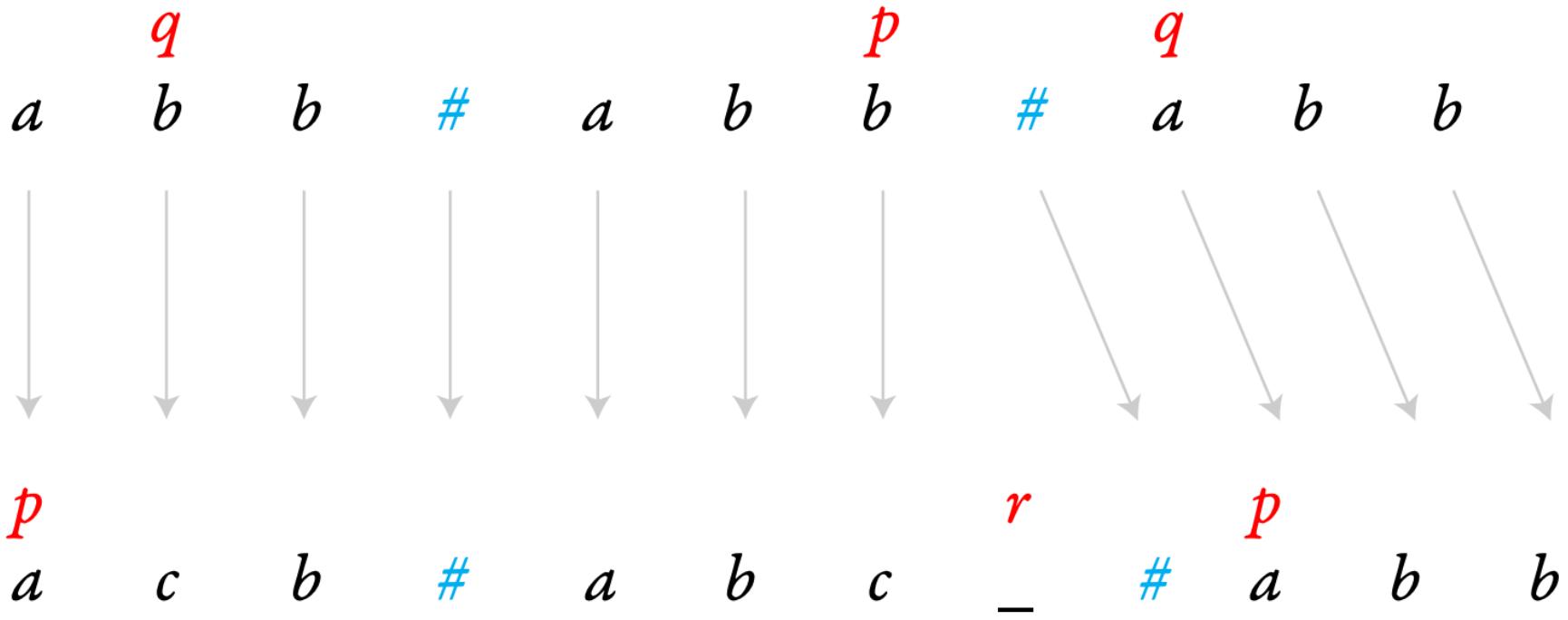


vector stored by the simulating automaton, which codes the configuration
 $q \ (2, 4, 6, 8)$



consecutive configurations
need not be connected
by the successor relation
of the Turing machine





the head wrote *c* and
moved one step to
the left in state *p*

the head wrote *c* and
moved one step to
the right in state *r*

a b b $\#$

q

a b b $\#$

p

cell with symbol b a b blank symbol —

q control state

$$A \subseteq \bar{\mathbb{Q}}^n$$

vectors, where all
polynomials from P vanish
 $\text{zero}(P) \subseteq \bar{\mathbb{Q}}^n$

subsets of $\bar{\mathbb{Q}}^n$

$$\text{pol}(A) \subseteq \bar{\mathbb{Q}}[x_1, \dots, x_n]$$

polynomials which vanish
on all vectors from A

$$P \subseteq \bar{\mathbb{Q}}[x_1, \dots, x_n]$$

subsets of $\bar{\mathbb{Q}}[x_1, \dots, x_n]$

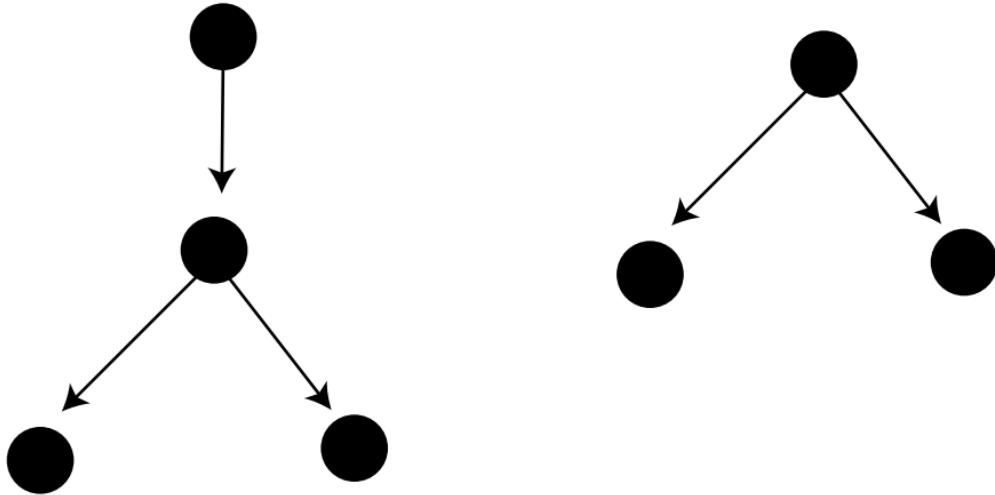
dimension of X

sum of dimensions of X_1, \dots, X_k

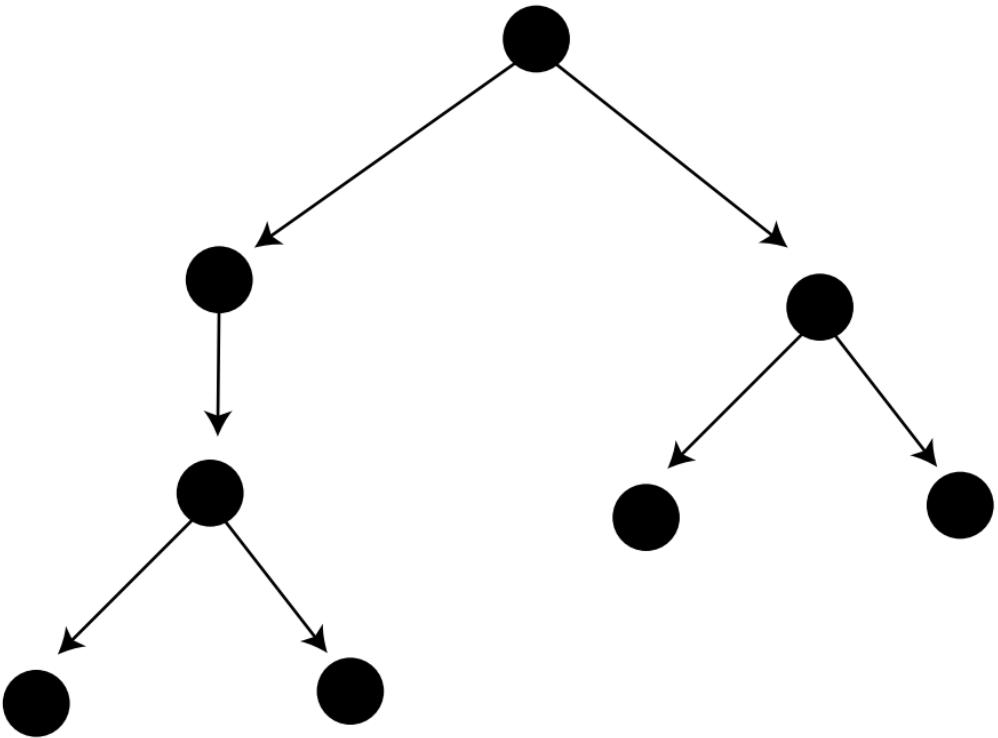
$$p : \mathbb{F}^n \rightarrow \mathbb{F}^m$$

```
graph TD; A[dimension of X] --- B[p:F^n --> F^m]; C[sum of dimensions of X1,...,Xk] --- D[F^m]
```

inputs two trees



joins them into one



aba

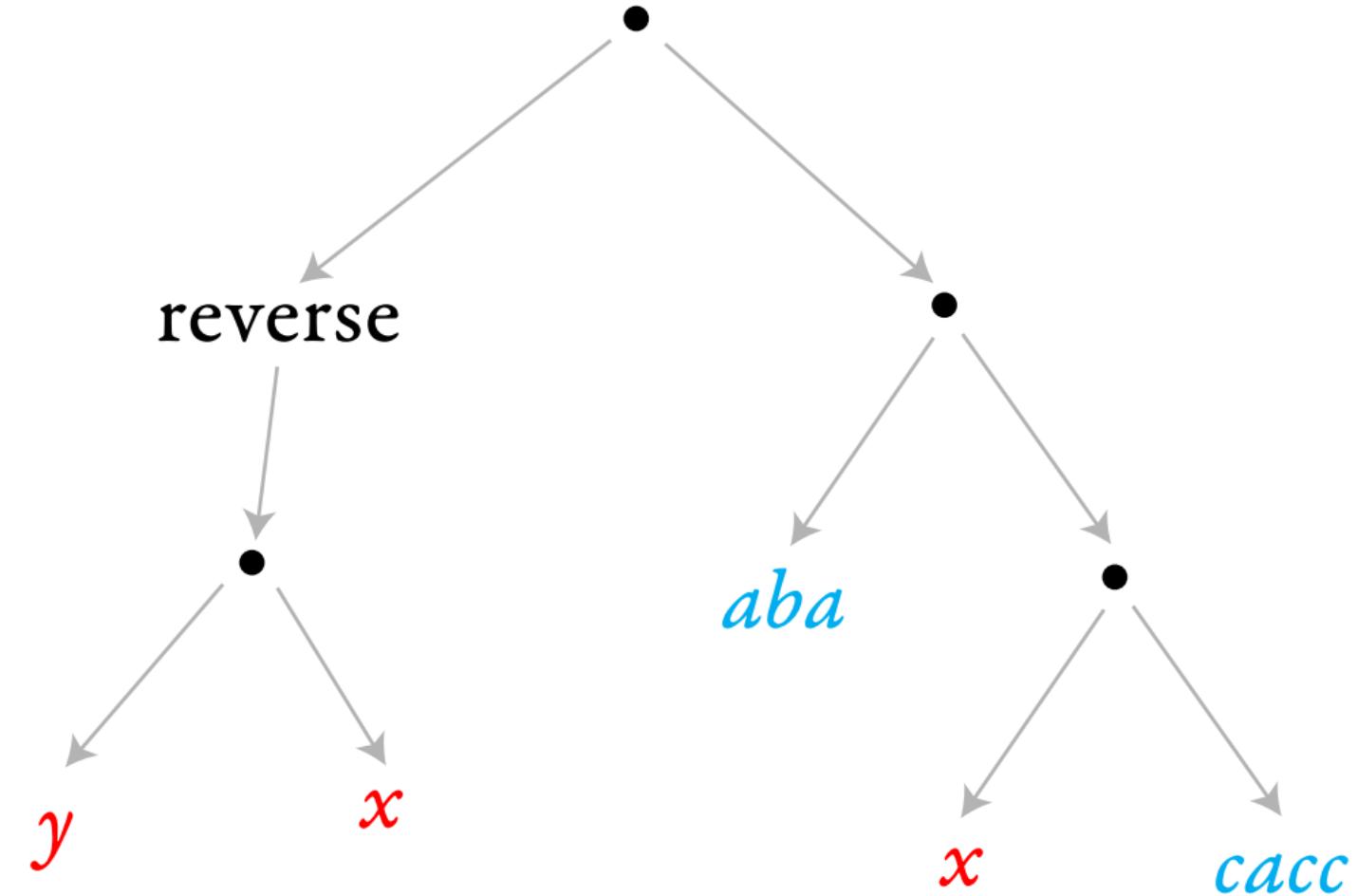
elements of the universe
of the algebra

x

variables

reverse

operations in the algebra

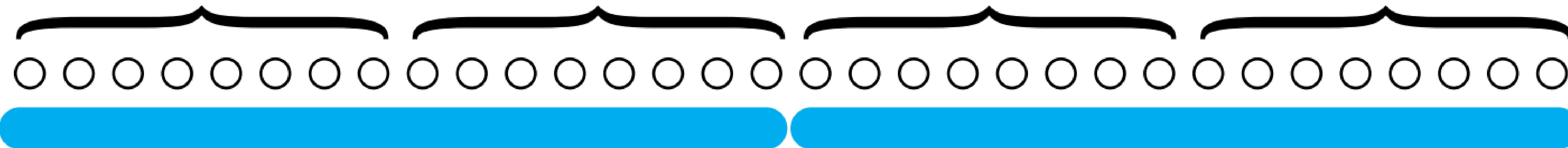


A

B

C

D

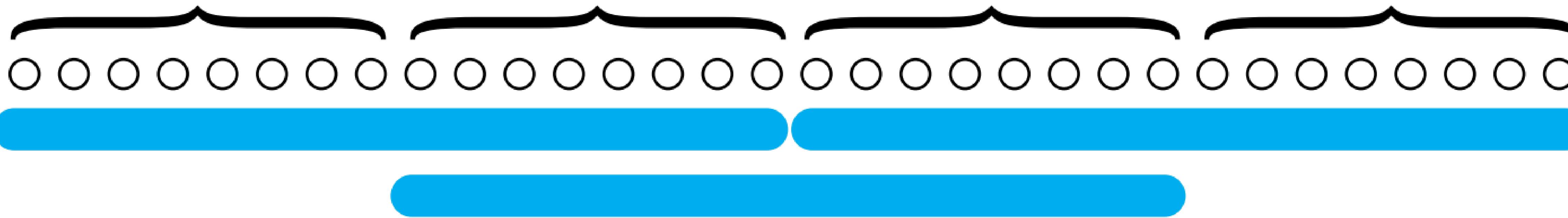


A

B

C

D

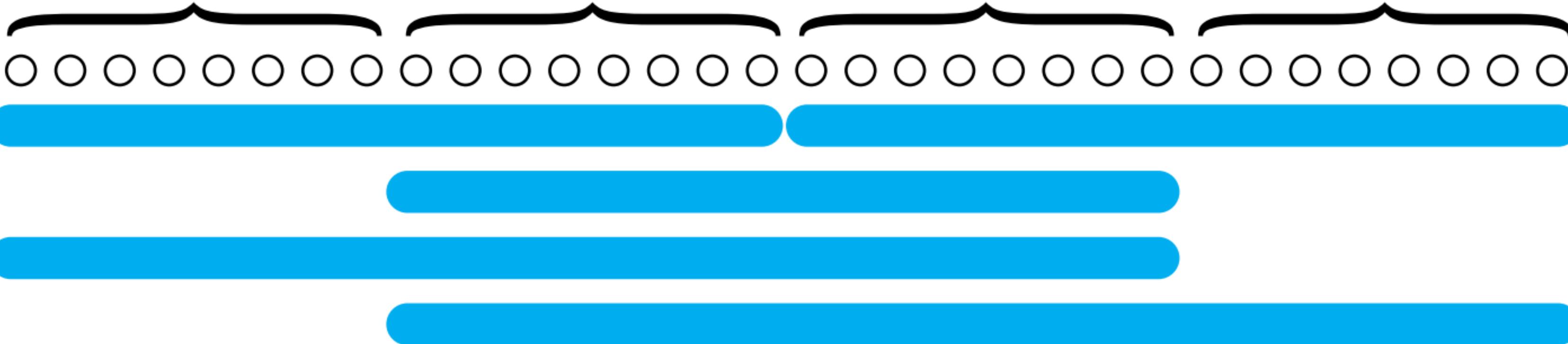


A

B

C

D

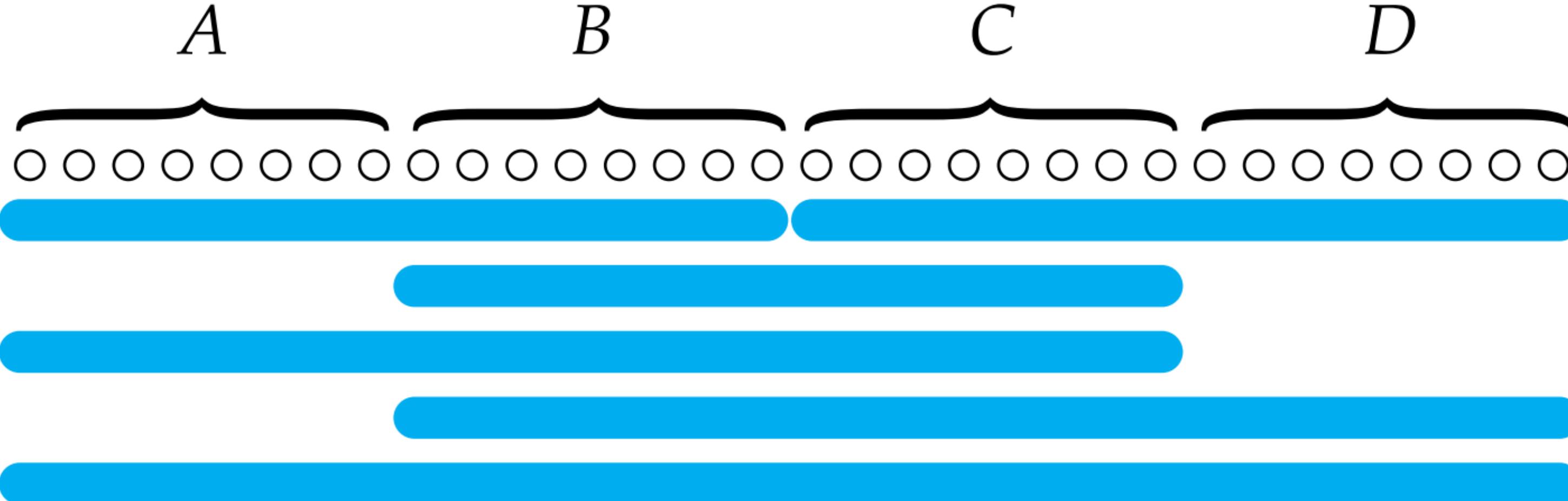


A

B

C

D



n positions

A



k positions

B



n positions

C



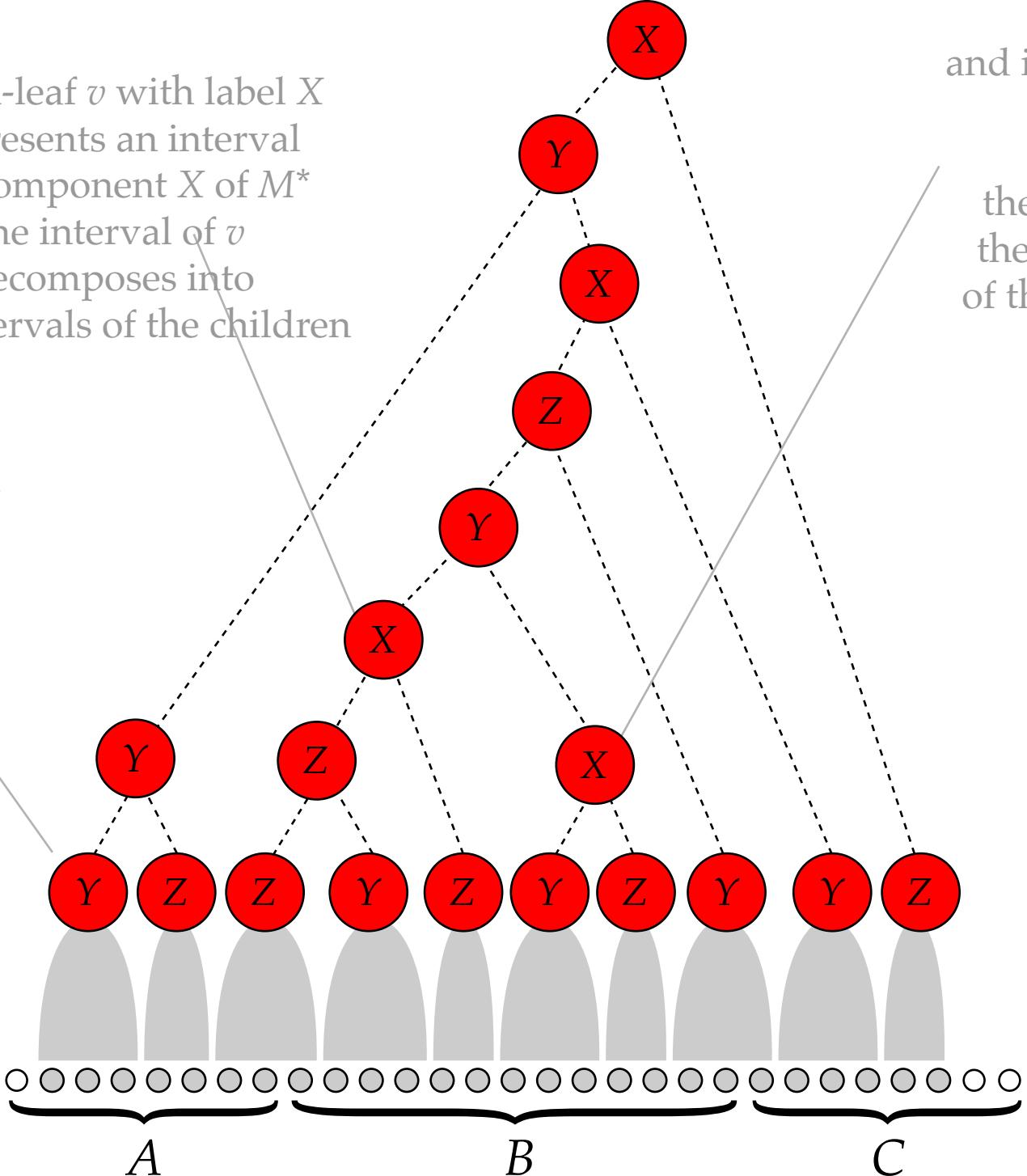
closed

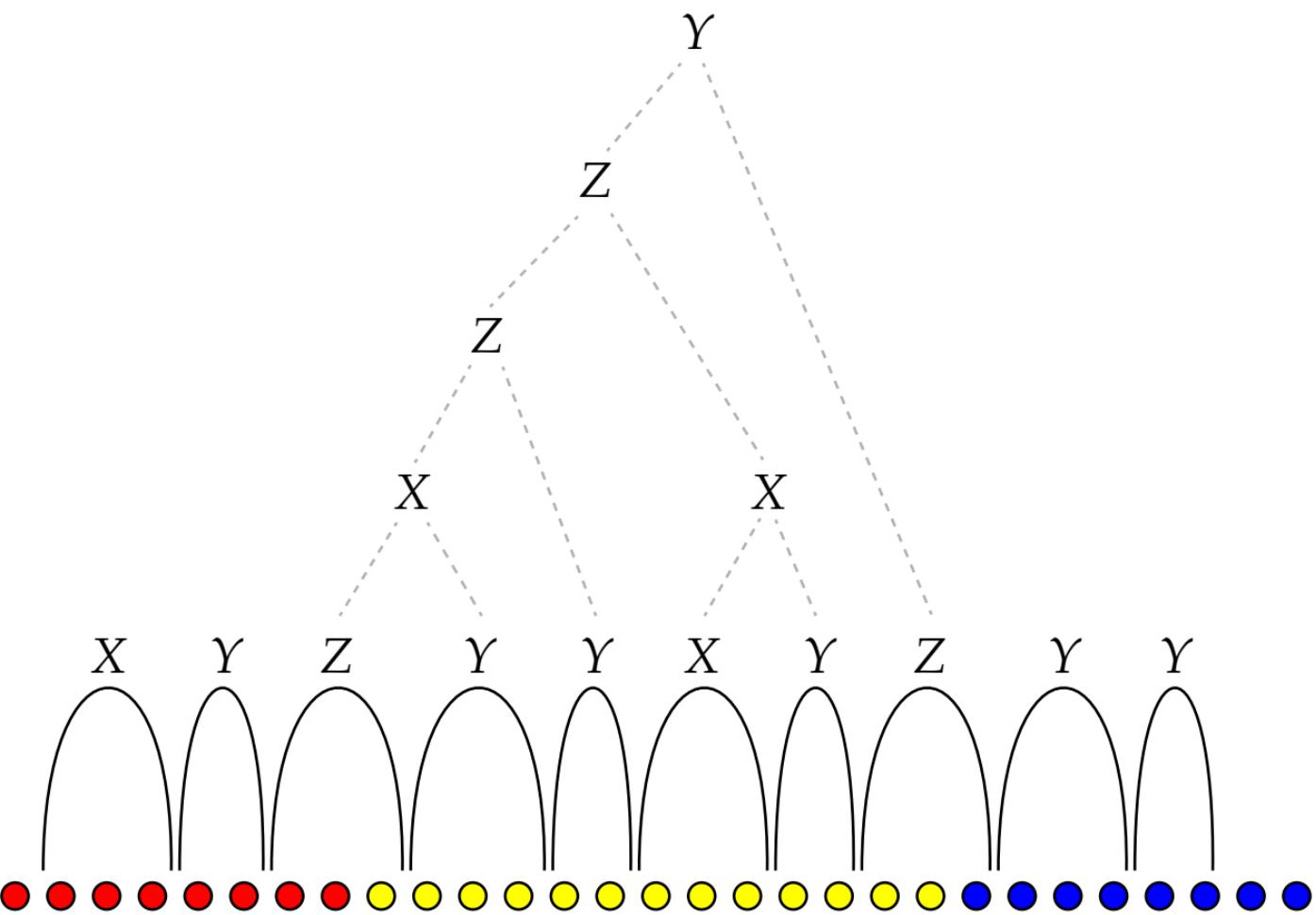
closed

if a node has label X
and its children have labels Y, Z
then X YZ is a rule
of the grammar, and
the interval represented by
the node is the composition
of the intervals in its children

a non-leaf v with label X
represents an interval
on component X of M^*
the interval of v
decomposes into
the intervals of the children

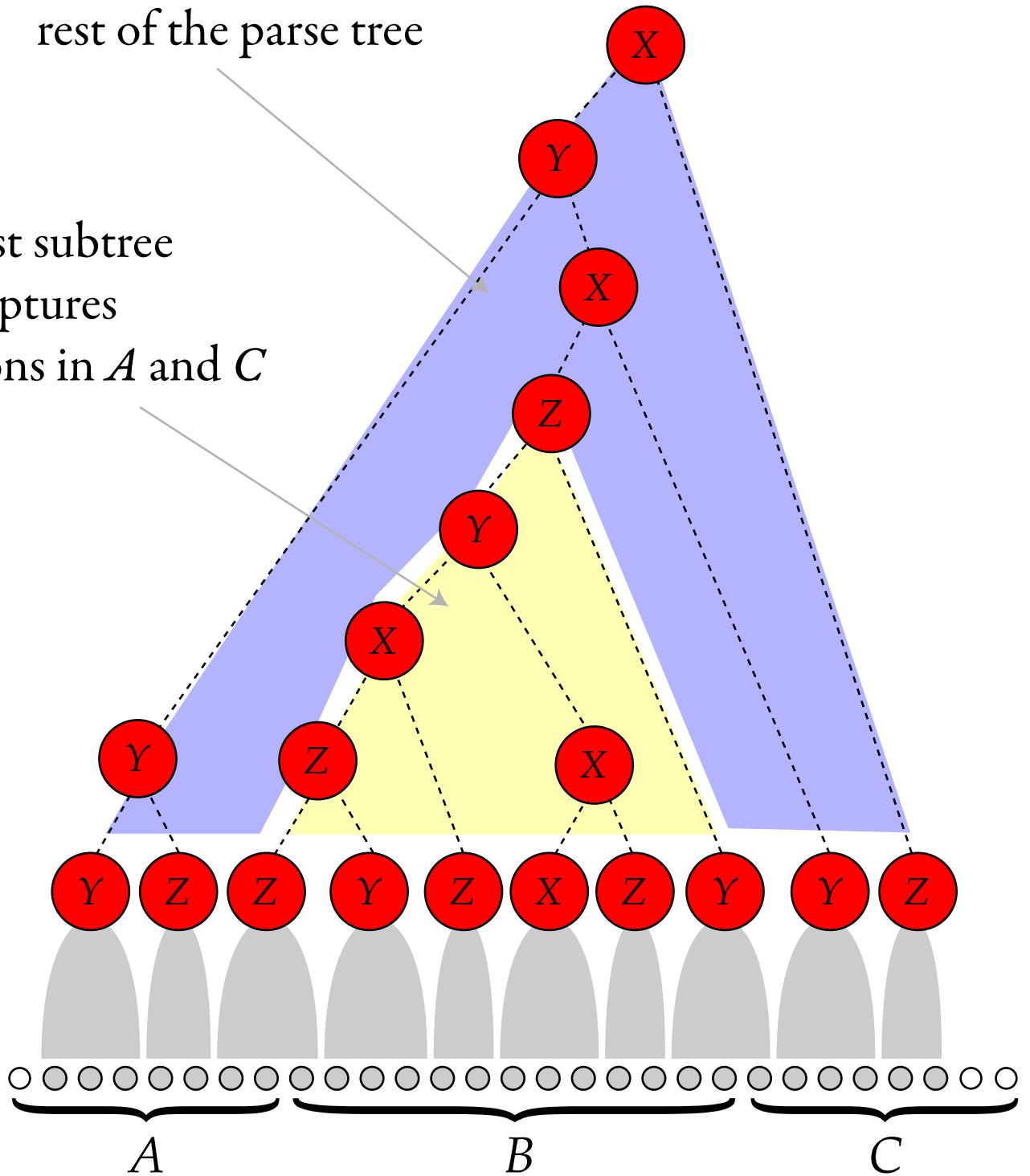
a leaf with label X
represents an interval
on component X of M



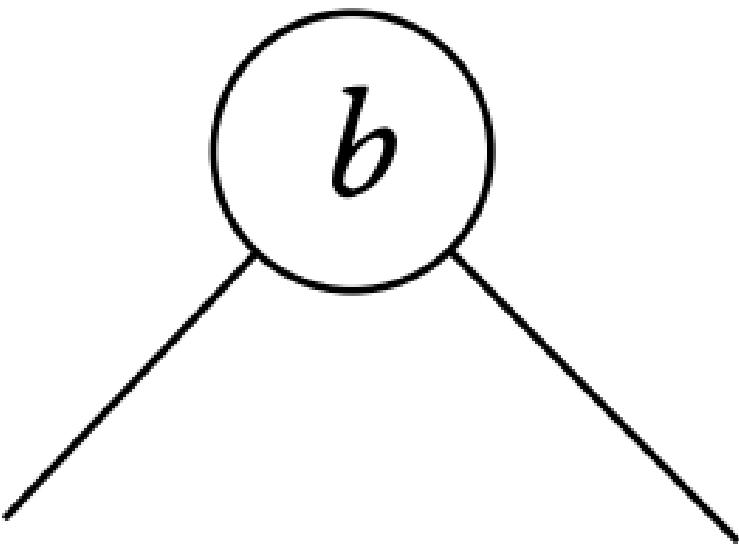
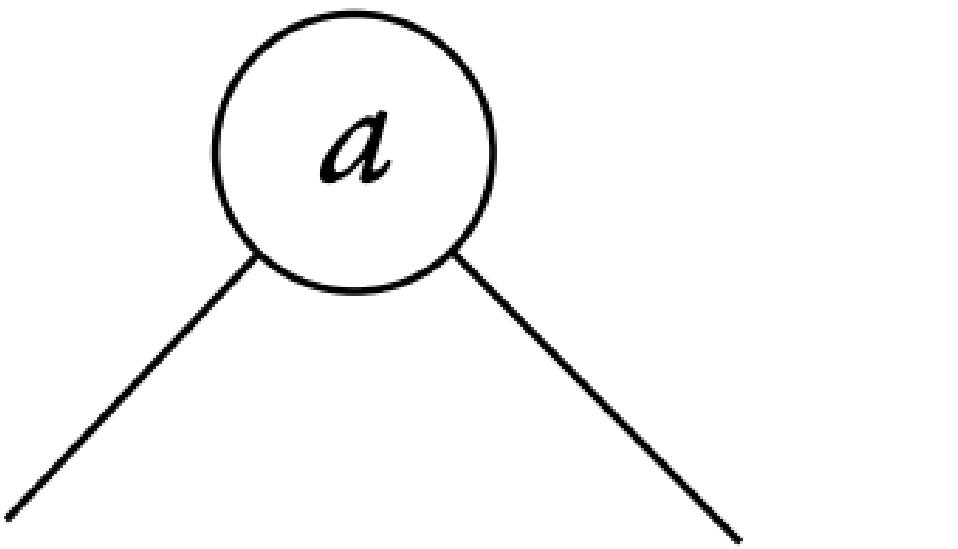


rest of the parse tree

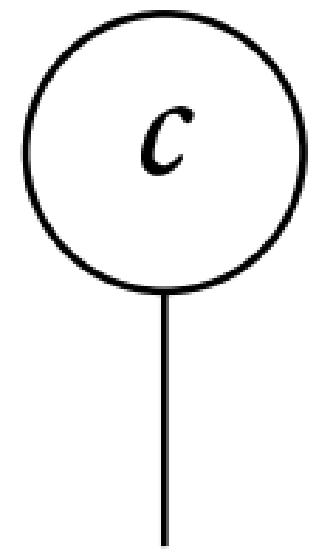
smallest subtree
that captures
positions in A and C



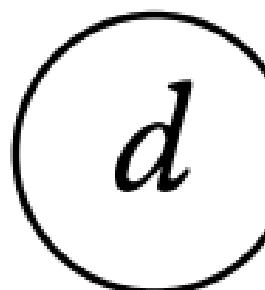
letters of rank 2

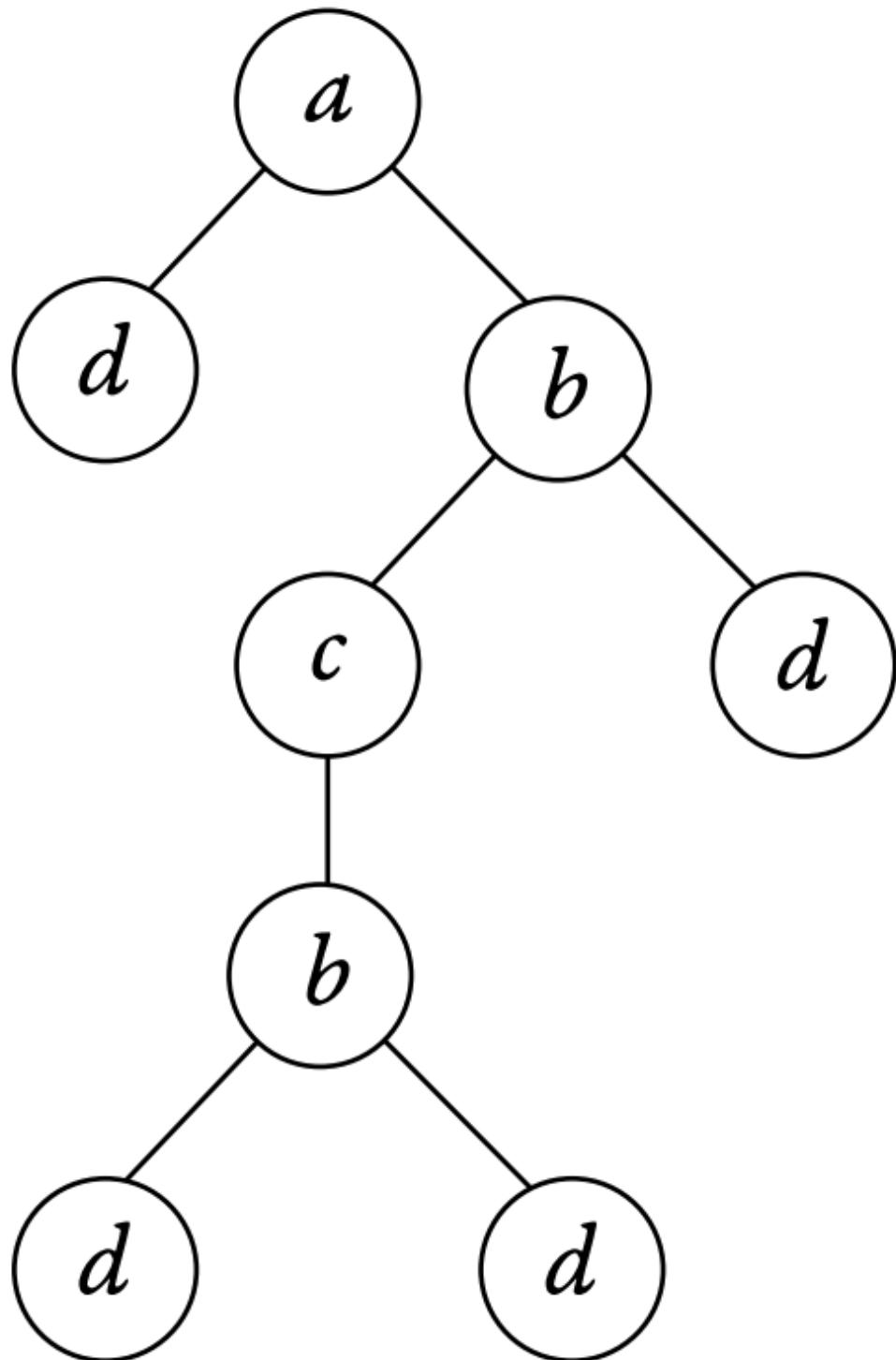


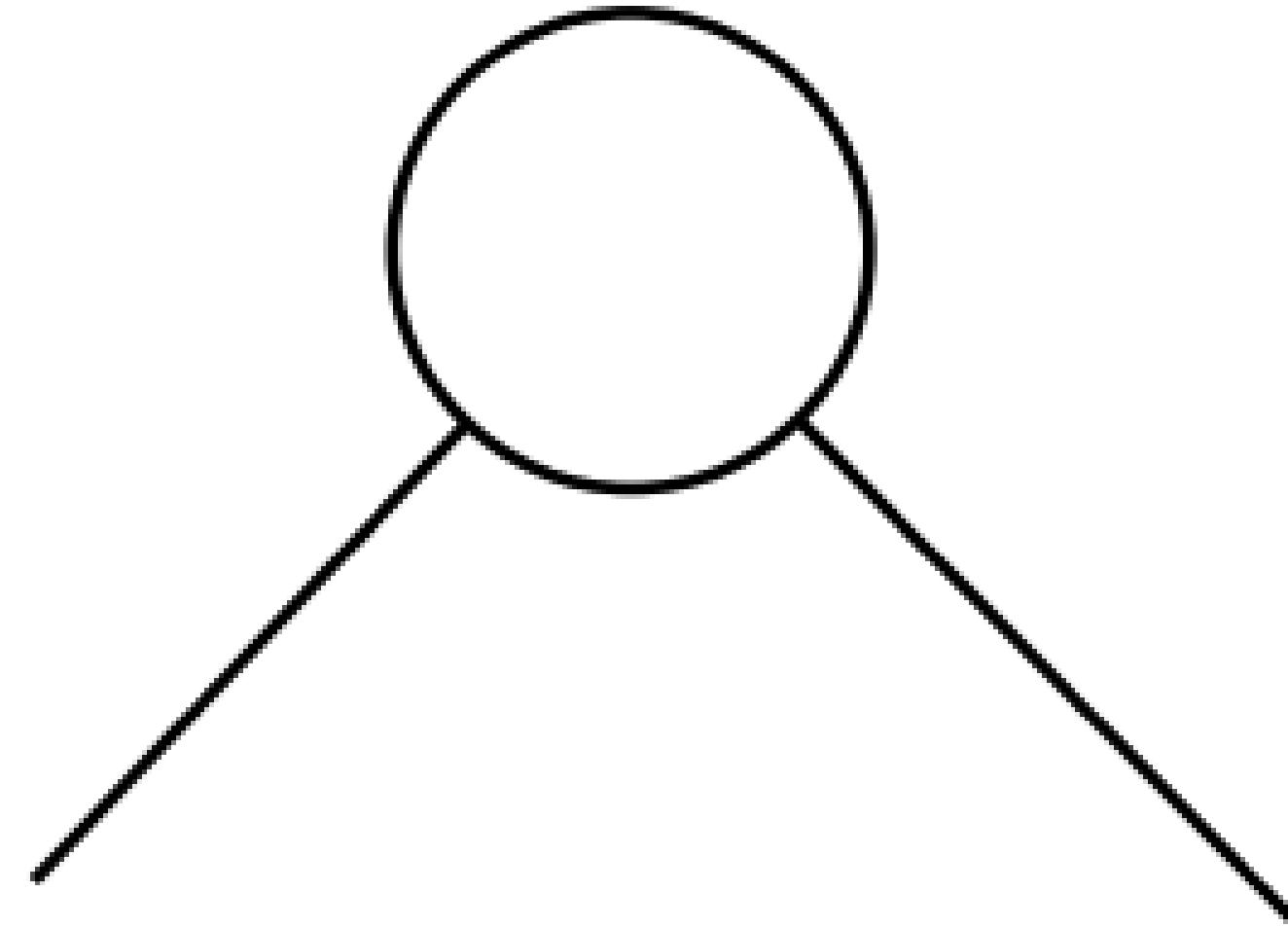
rank 1



rank 0





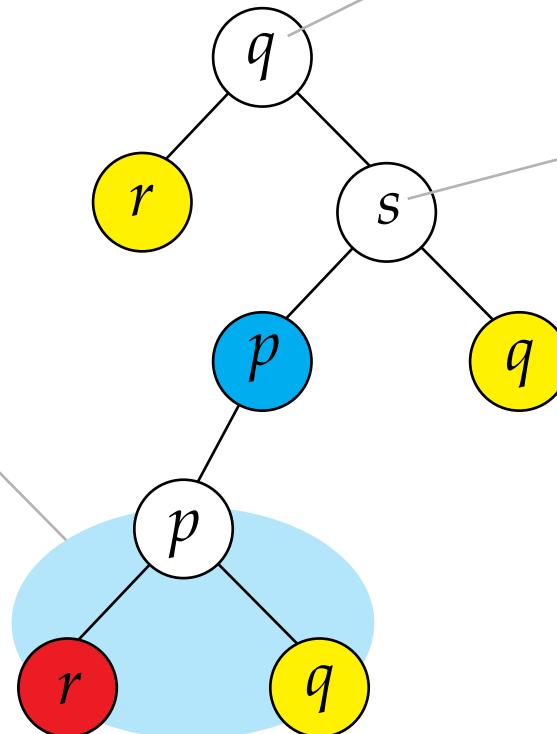


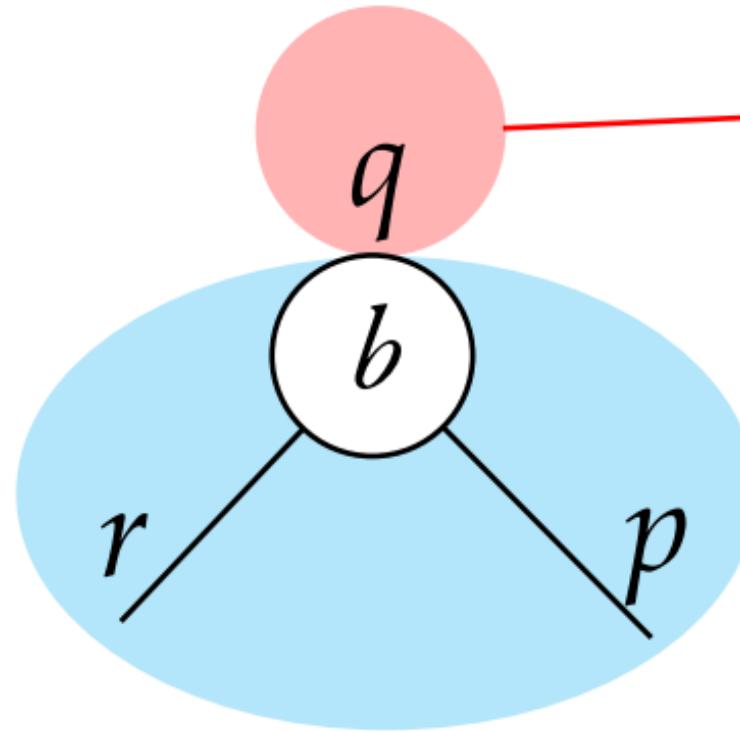
the state in the root
is in the designated
set of root states

every node is
labelled by a state

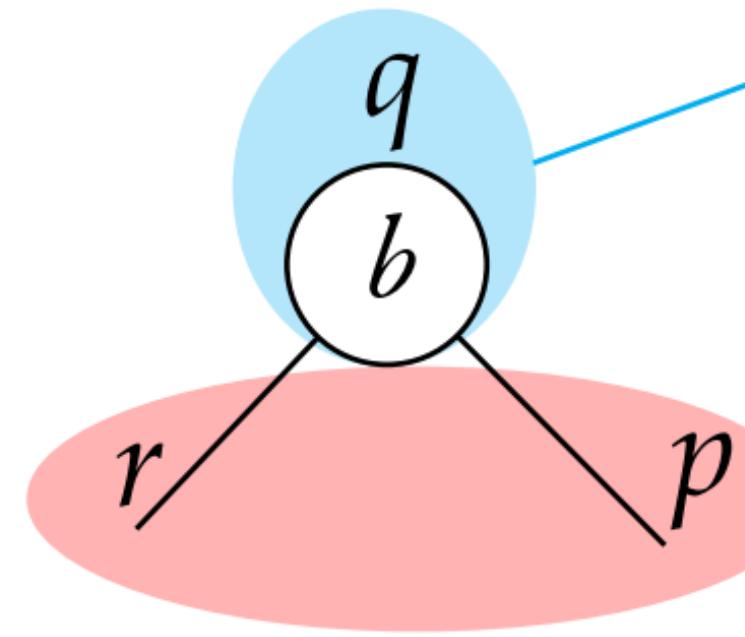
there is no need for
initial states, because
leaves have transition
relations of arity 0

if a node has state q ,
and children with
states q_1, \dots, q_n , then
 (q_1, \dots, q_n, q) belongs
to the transition
relation corresponding
to the label of the node





this information determines this information



this information determines this information

every node has exactly one state

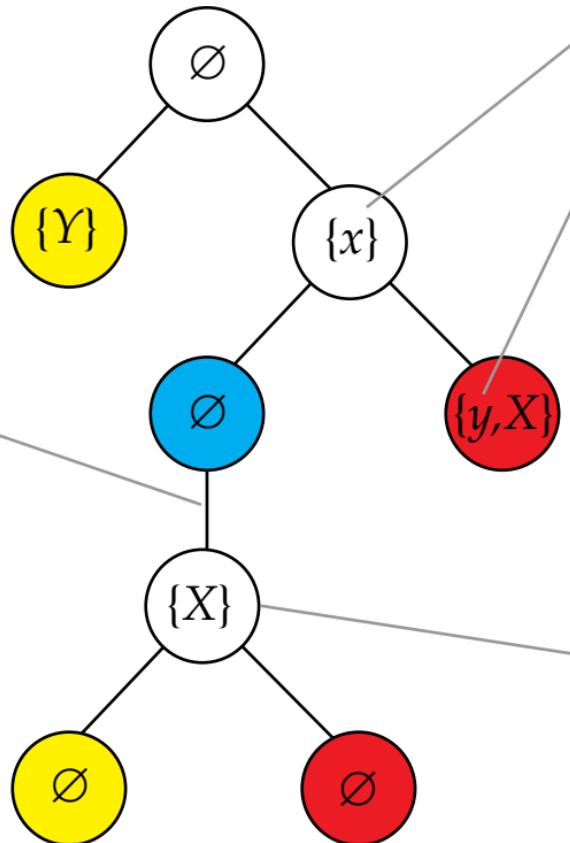
$$\forall x \bigvee_{q \in \{1, \dots, n\}} x \in X_q \wedge \bigwedge_{p \neq q} x \notin X_p$$

there exists a labelling of nodes with states

$$\exists X_1 \dots \exists X_n$$

$$\wedge \left\{ \begin{array}{l} \text{the root has a root state} \\ \forall x \text{ root}(x) \Rightarrow \bigvee_{i \in R} x \in X_i \\ \text{for every node, a transition of the automaton is used} \\ \bigwedge_{a \in \Sigma} \forall x \ a(x) \Rightarrow \bigvee_{(q_1, \dots, q_k, q) \in \delta_a} \left(x \in X_q \wedge \bigwedge_{i \in \{1, \dots, k\}} \text{child}_i(x) \in X_{q_i} \right) \end{array} \right.$$

the arity is inherited
from the original
alphabet

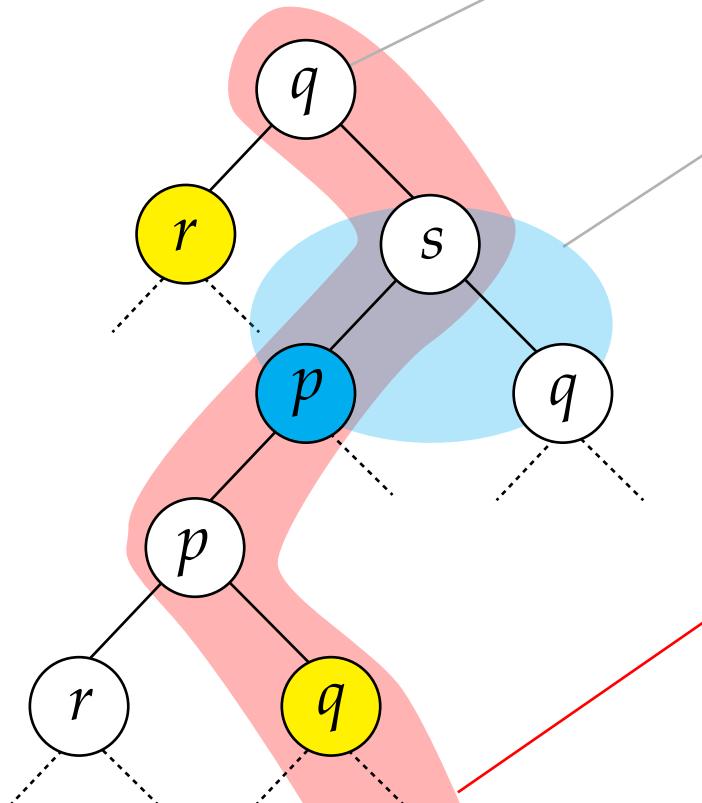


each first-order variable
appears exactly once

every node is labelled by:
- a label from the original alphabet
- a subset of the variables \mathcal{X}

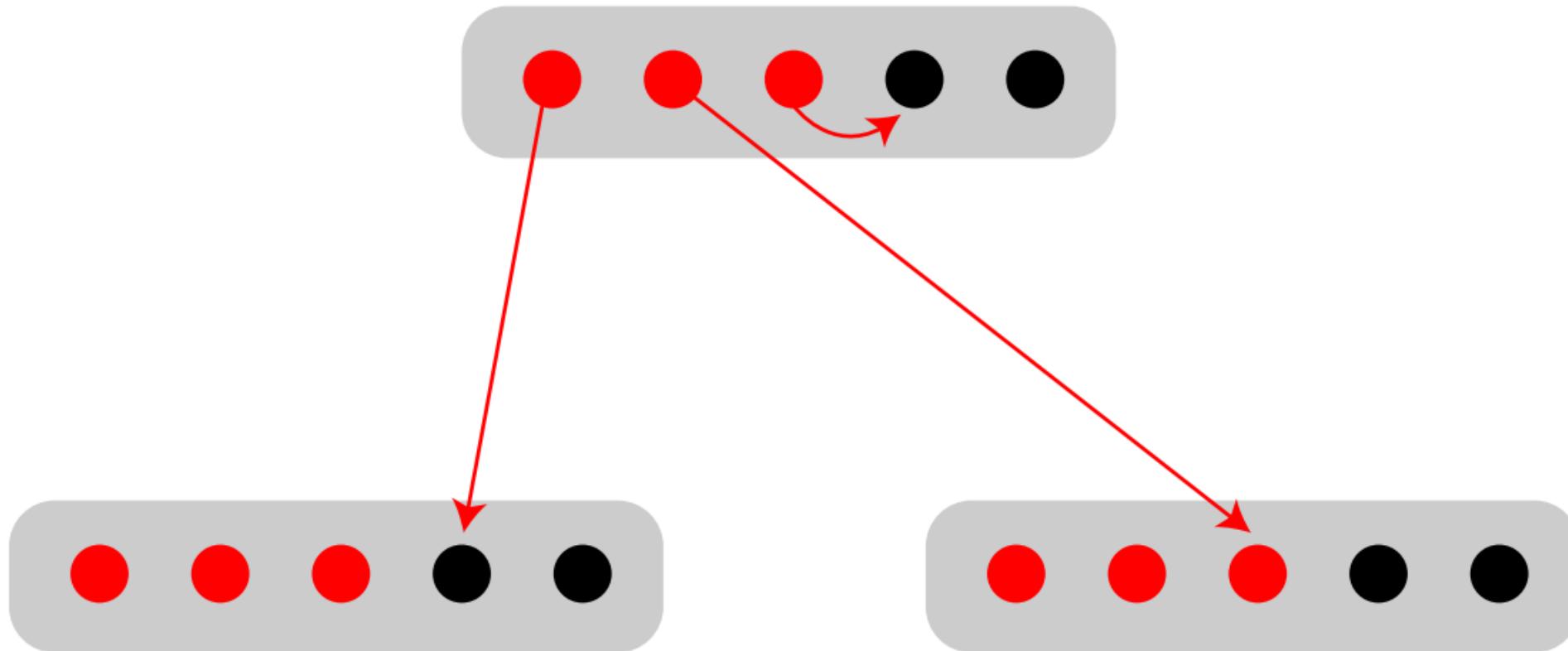
the state in the root
is the designated
root state

the states are consistent
with the transition
relation as for finite trees

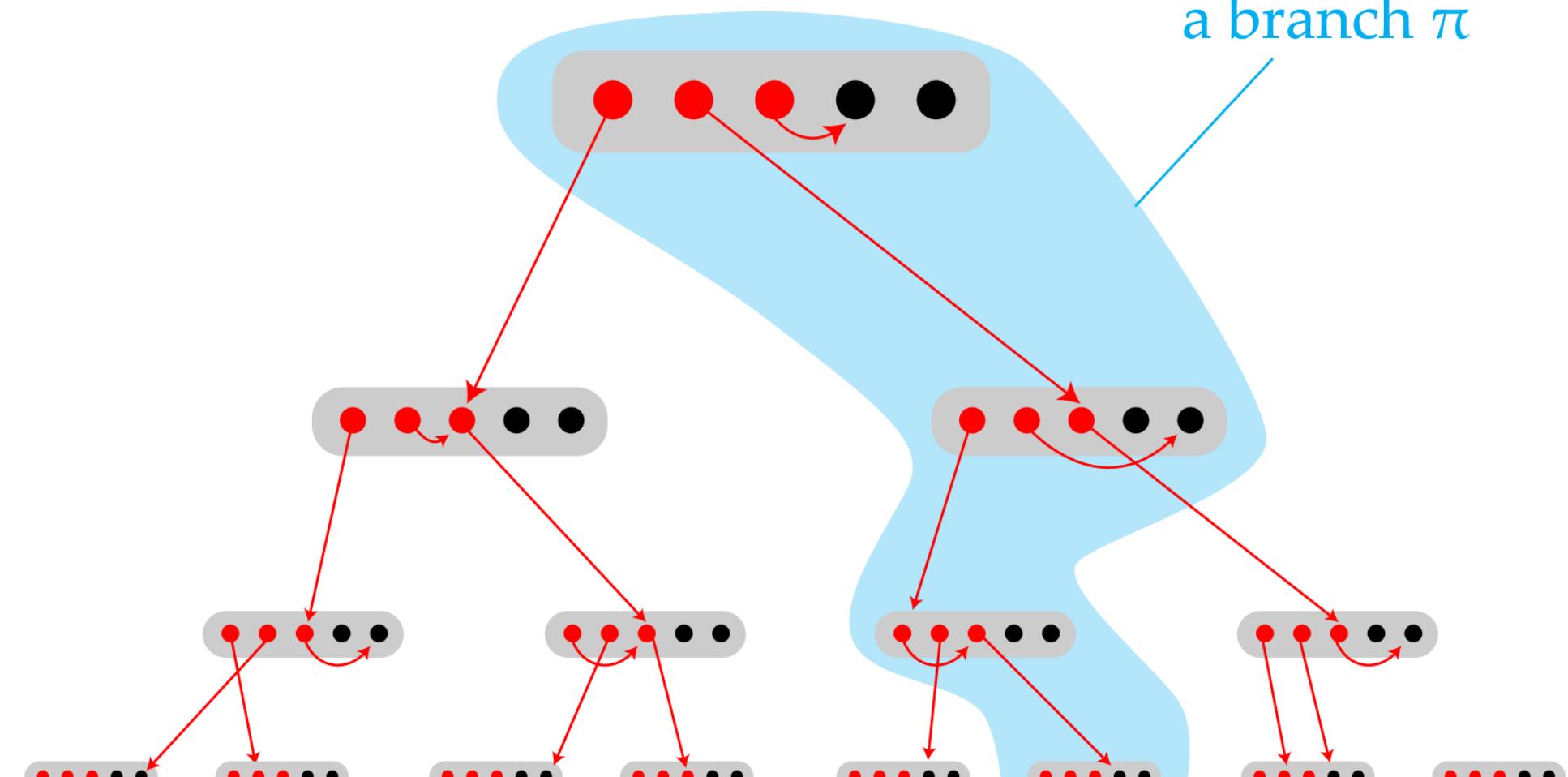


on every infinite branch,
the maximal parity rank
appearing infinitely often
is even

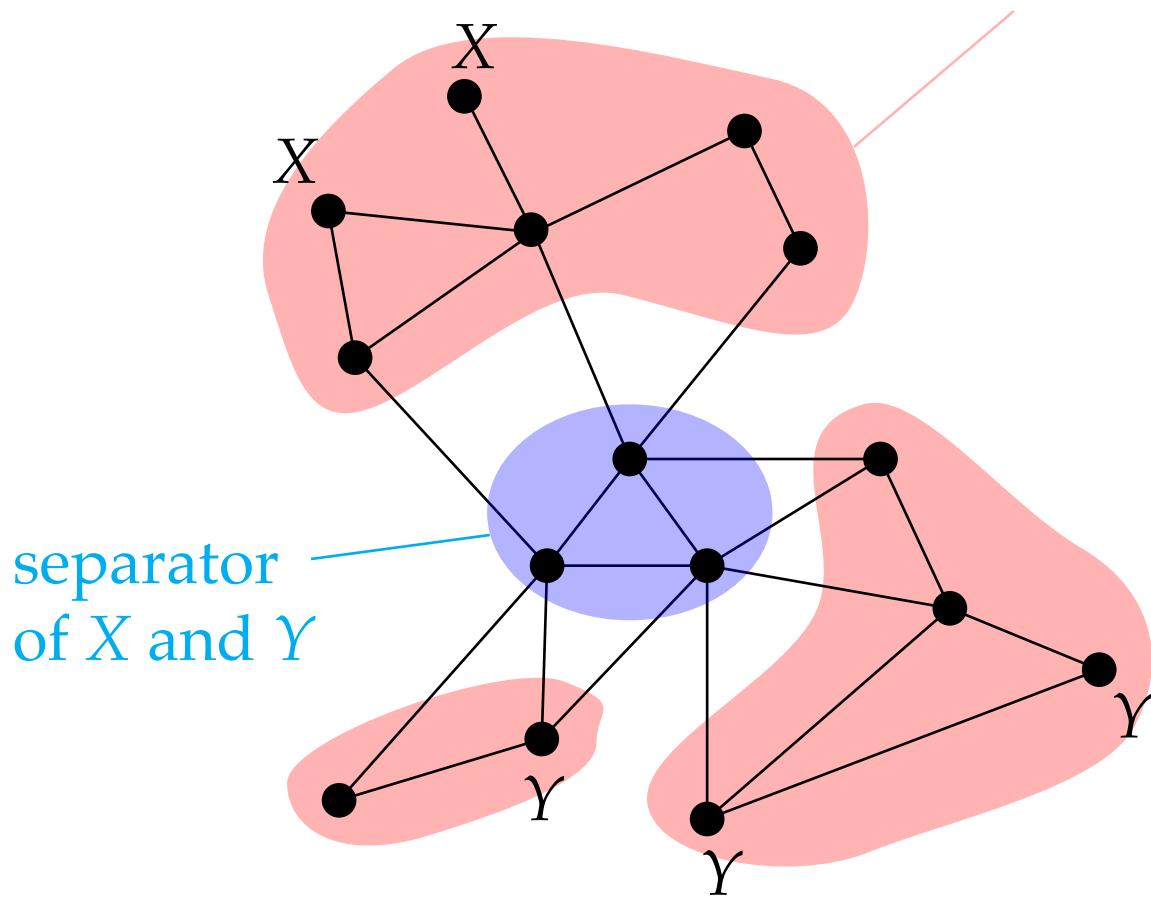
- states owned by 0
- states owned by 1



a branch π

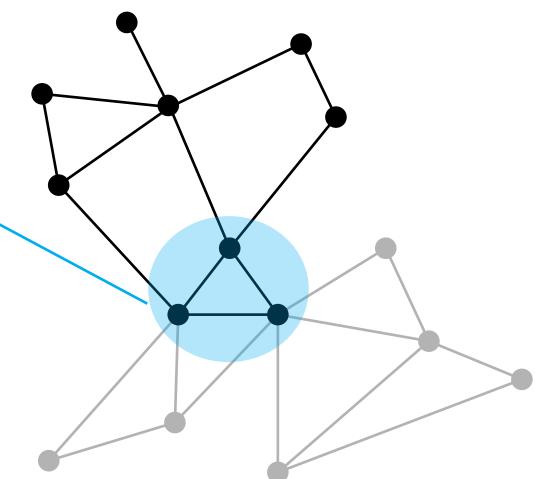


connected component
after removing the
separator

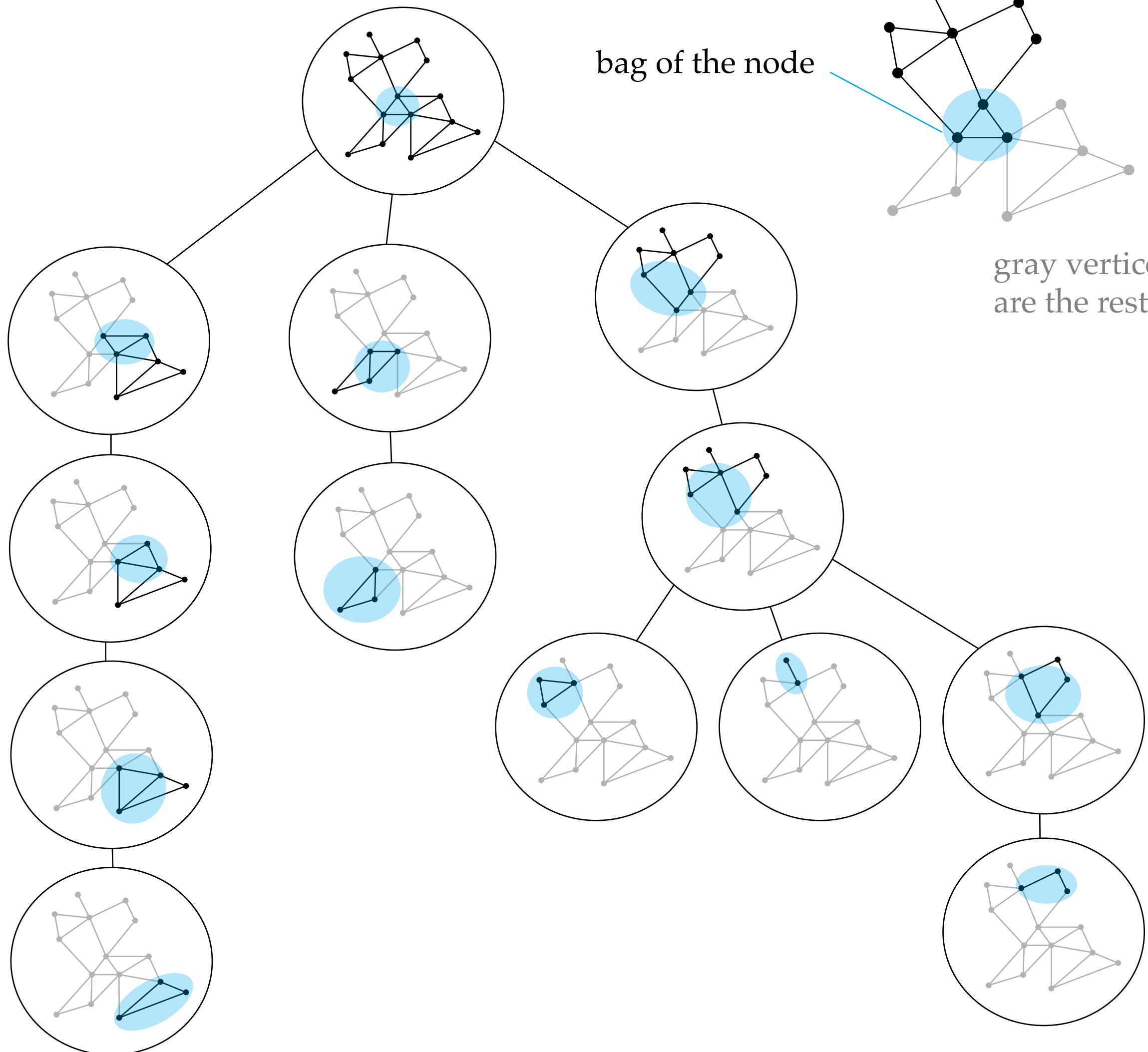


black vertices are in the bag
of a node or its descendants

bag of the node



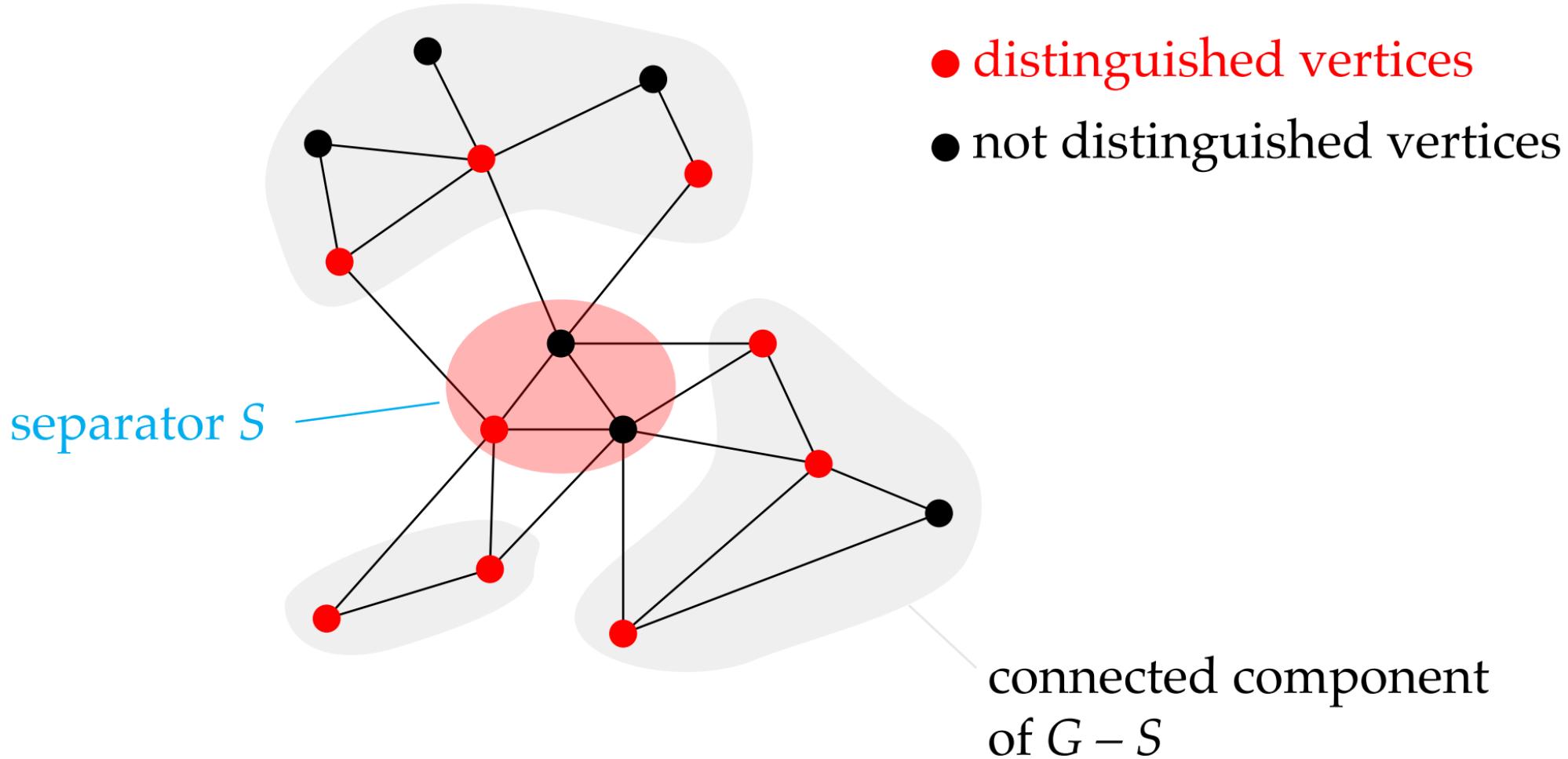
gray vertices
are the rest



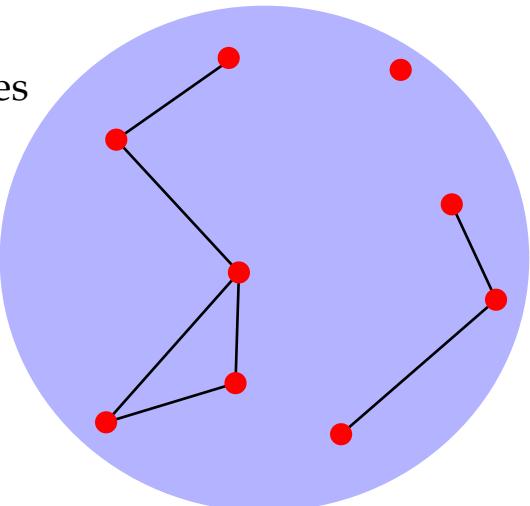
the complement of the **blue** subtree
has less than half of the distinguished vertices

the **blue** subtree has at least half
of the distinguished vertices

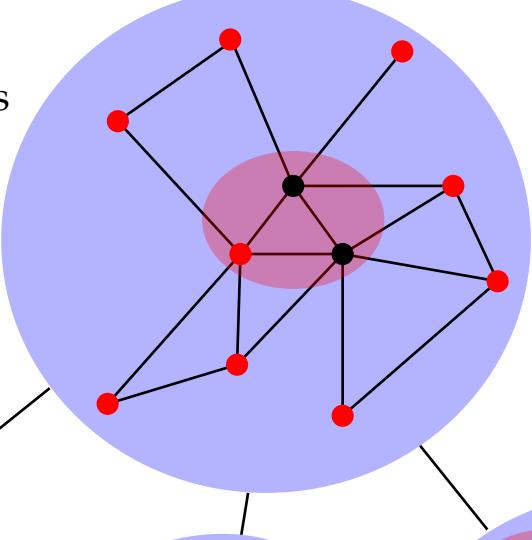
each **red** subtree has less than half
of the distinguished vertices



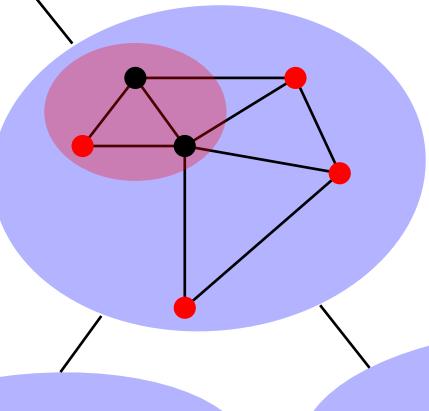
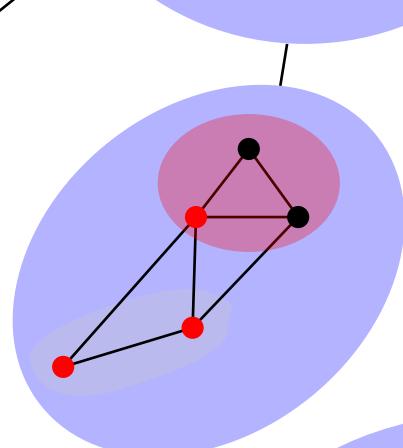
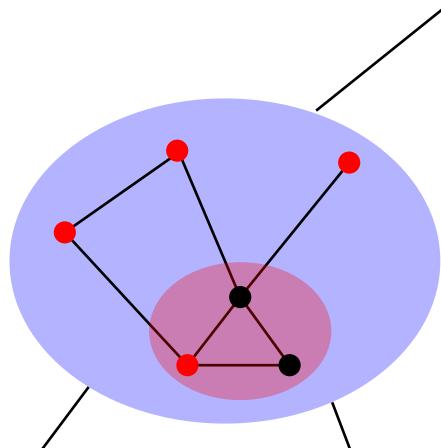
distinguished vertices
only

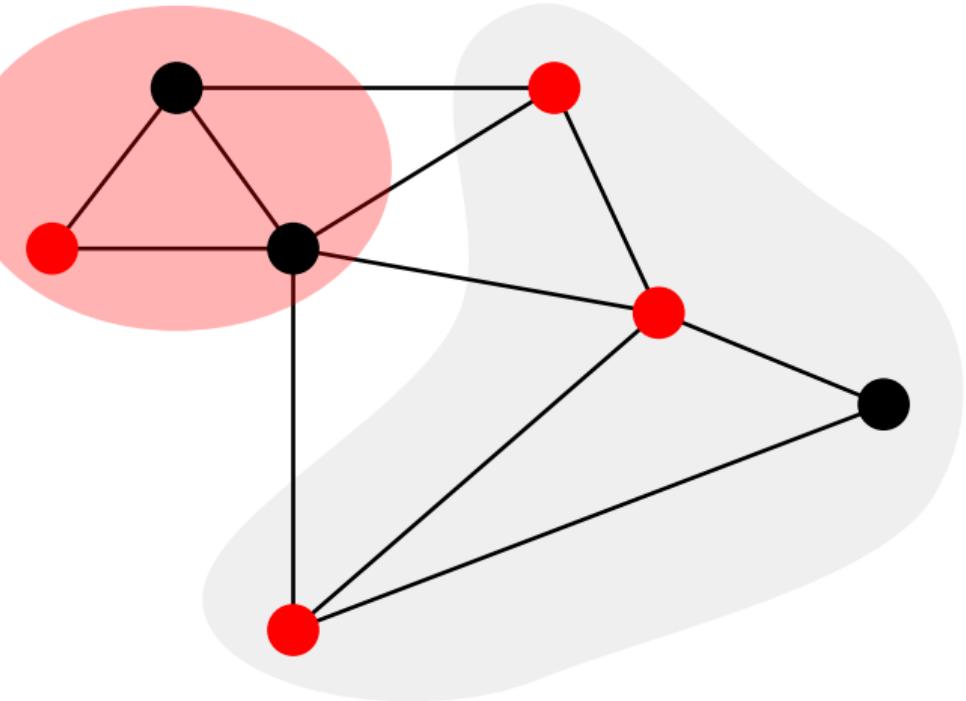
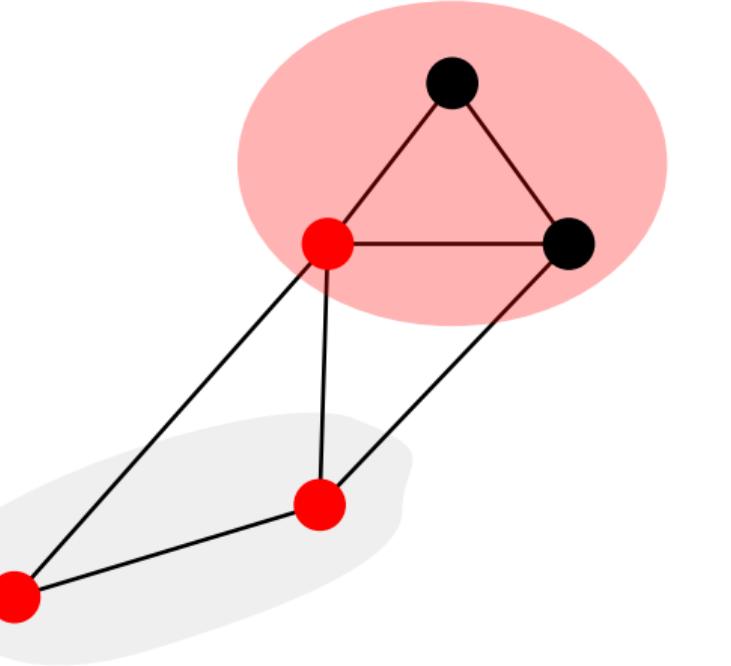
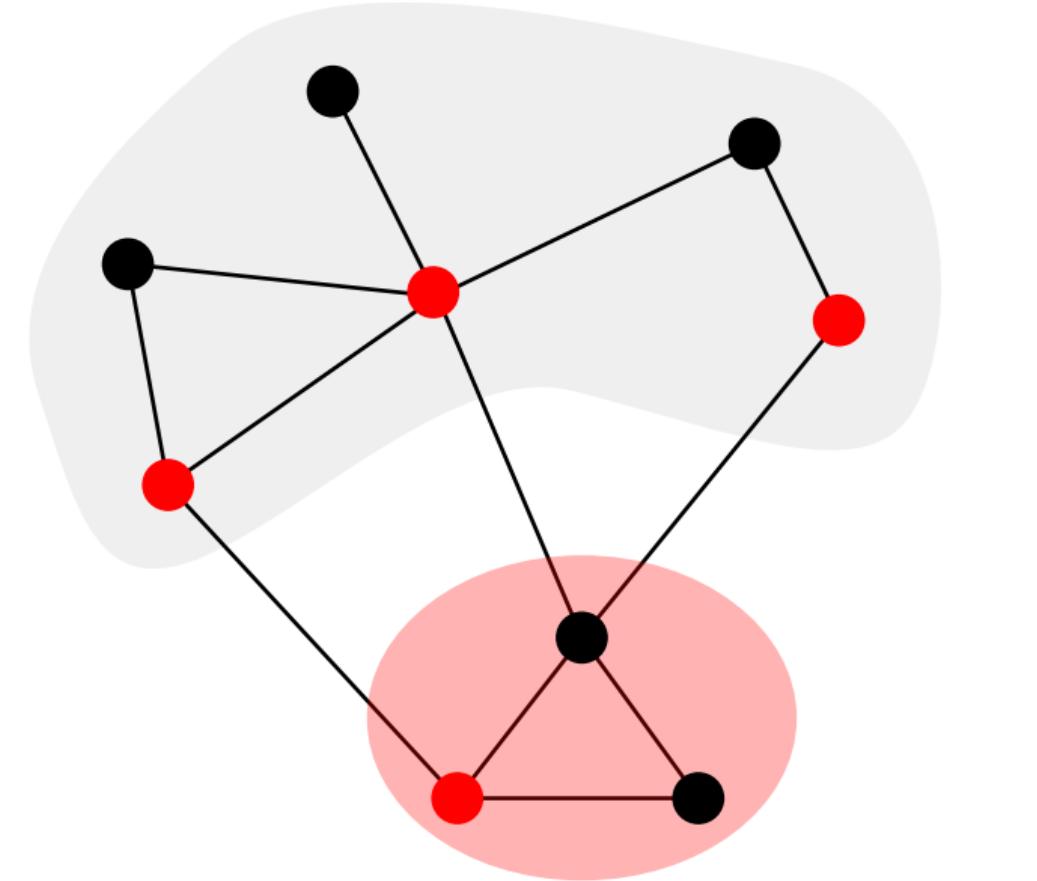


distinguished vertices
plus separator S
(size $\leq 4k$)

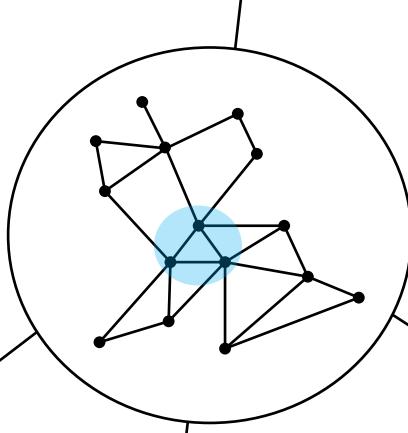
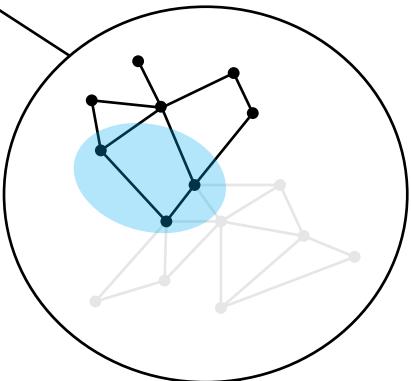
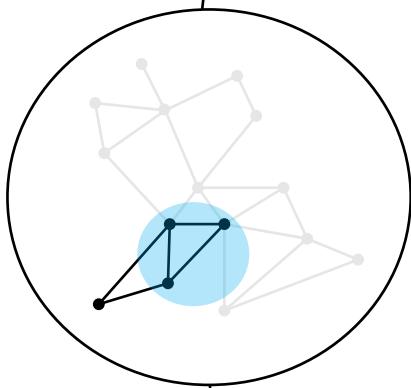
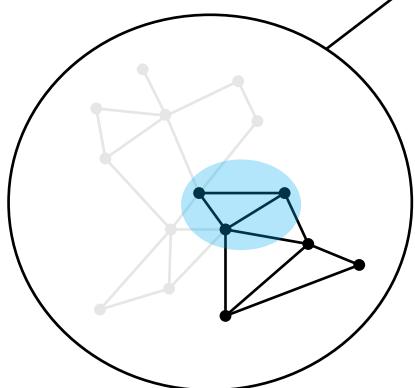


root bags of tree
decompositions
from recursive call





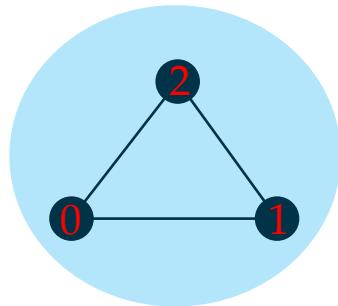
node x



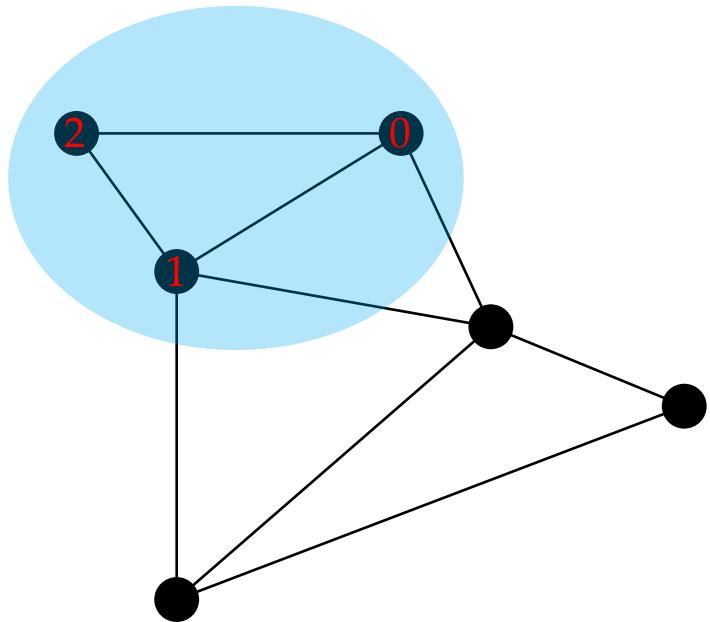
fuse

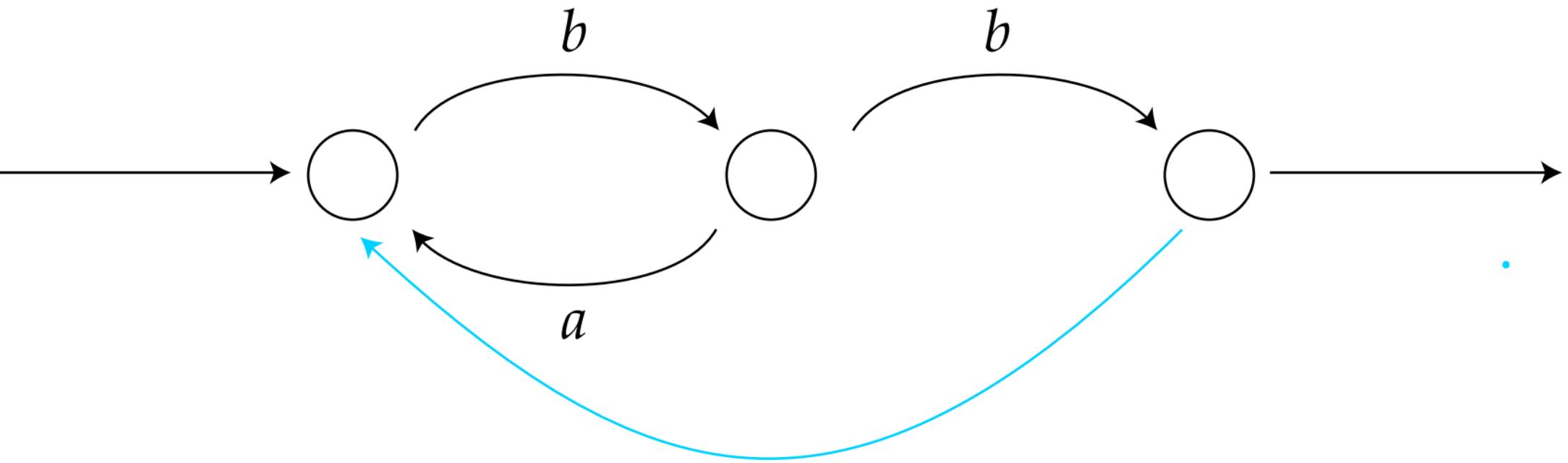
forget source name 0, because
it is not in the bag of x

bag of x



sourced graph of y



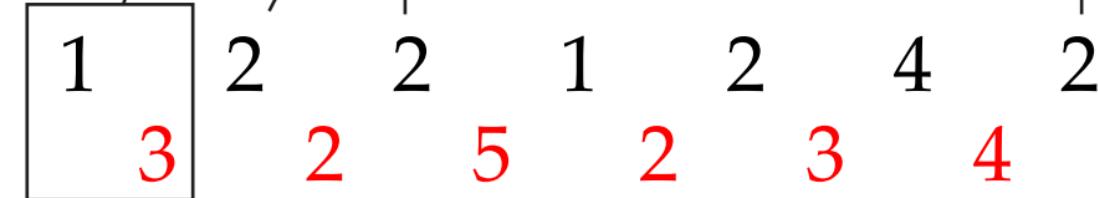


the blue arrow is not necessary,
because once the automaton
enters an accepting state, the
computation ends with acceptance

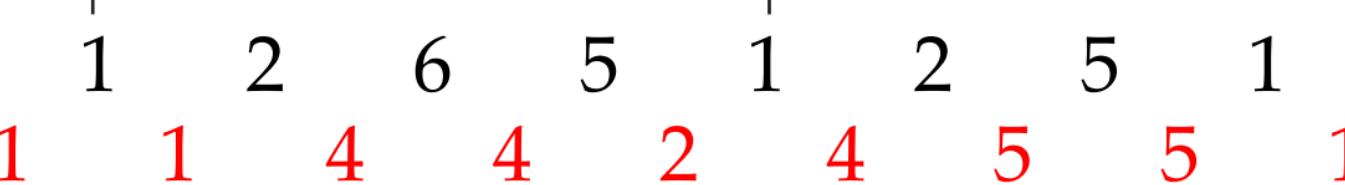
a letter

$\{1, \dots, n\}$

odd loop, max is 5

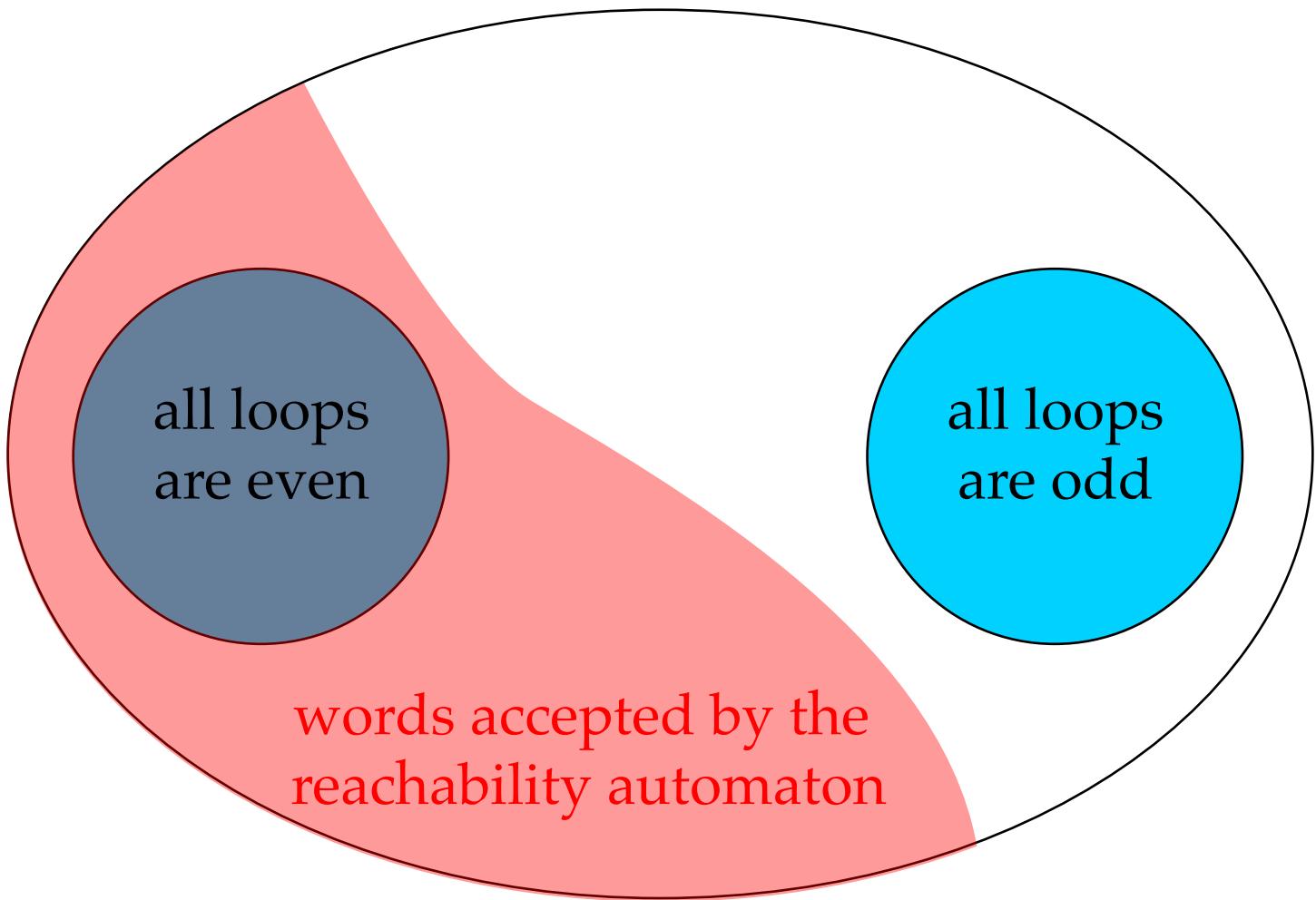


even loop, max is 4



$\{1, \dots, d\}$

$$(\{1, \dots, n\} \times \{1, \dots, d\})^\omega$$

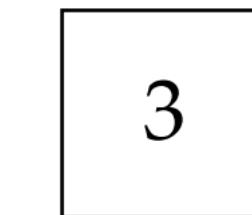
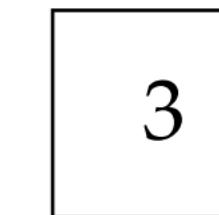
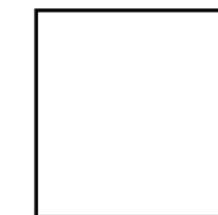
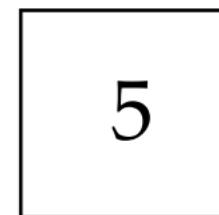
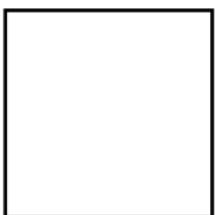


more significant registers

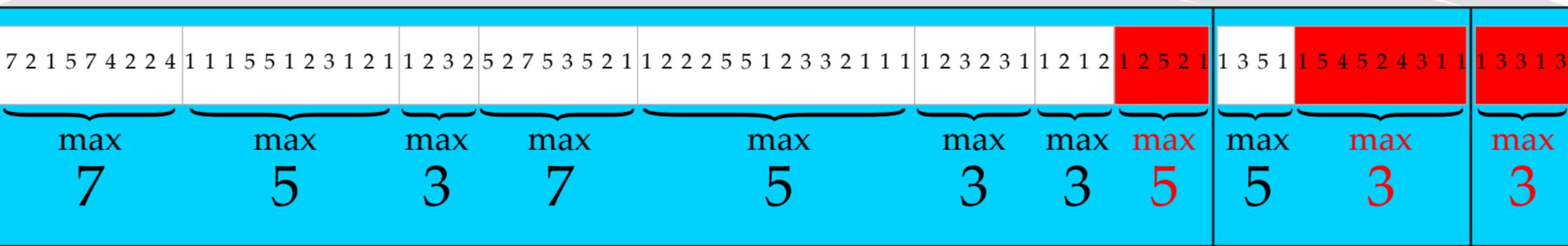


empty register,
i.e. its value is
undefined

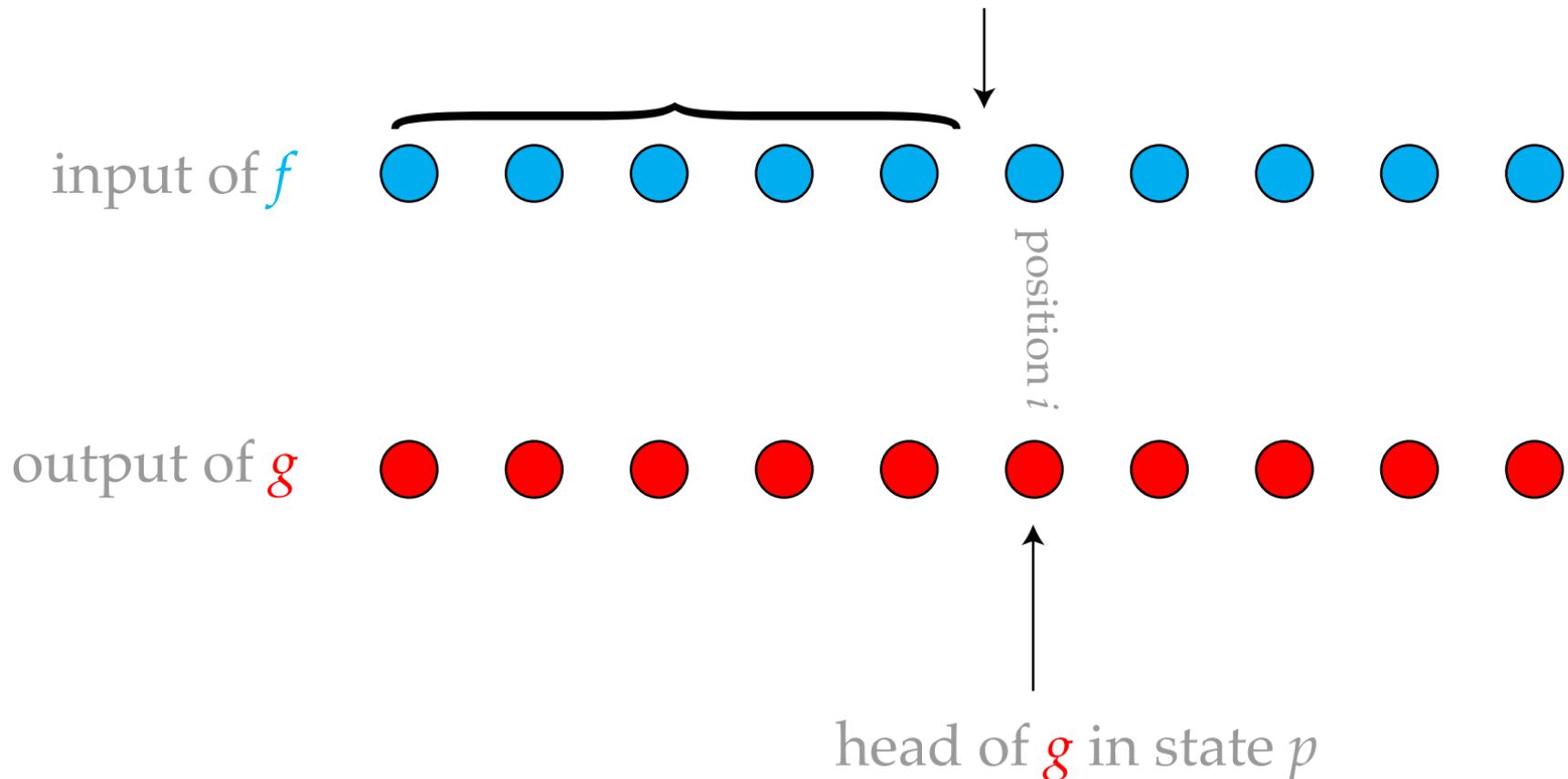
register 4 register 3 register 2 register 1 register 0

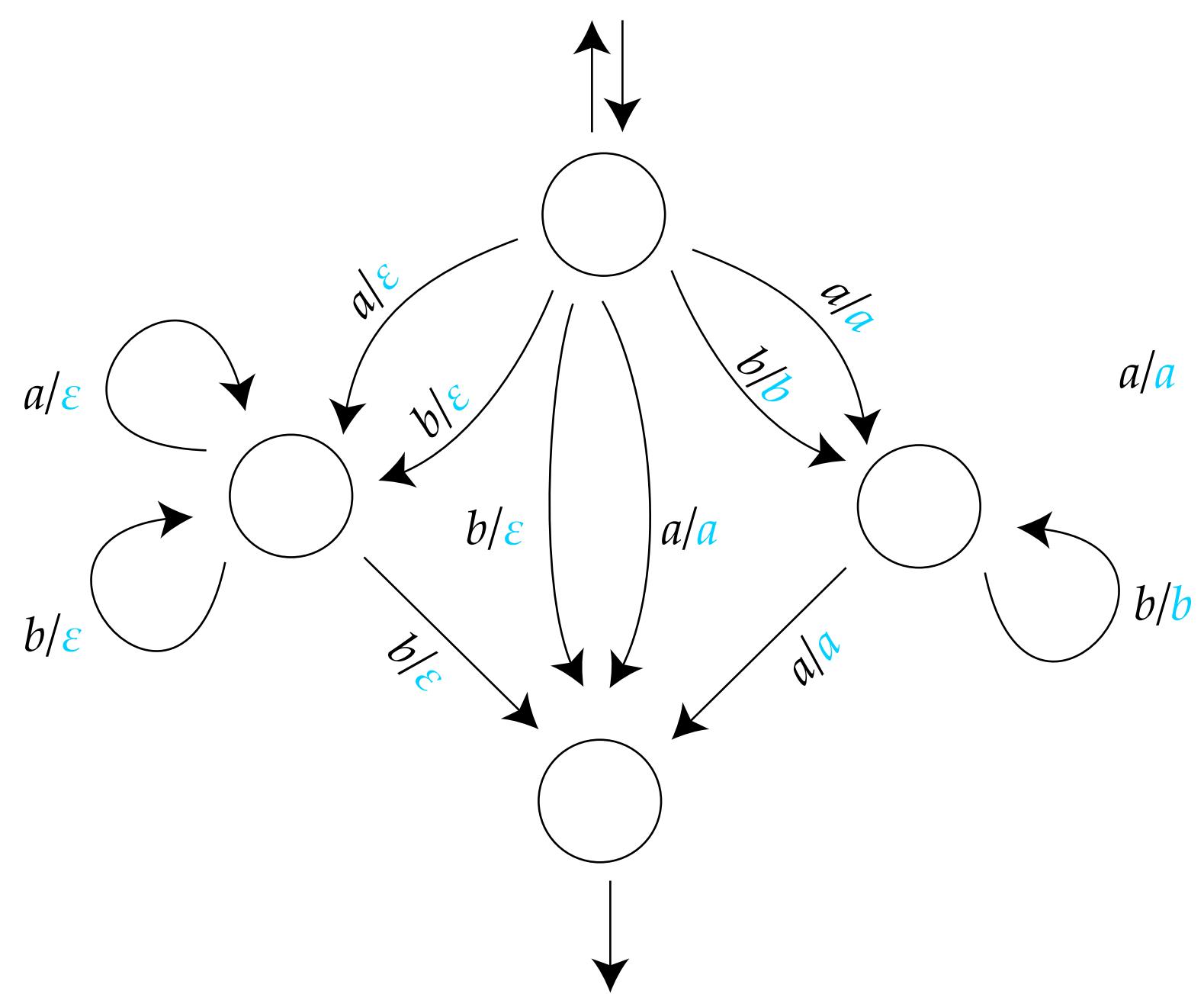


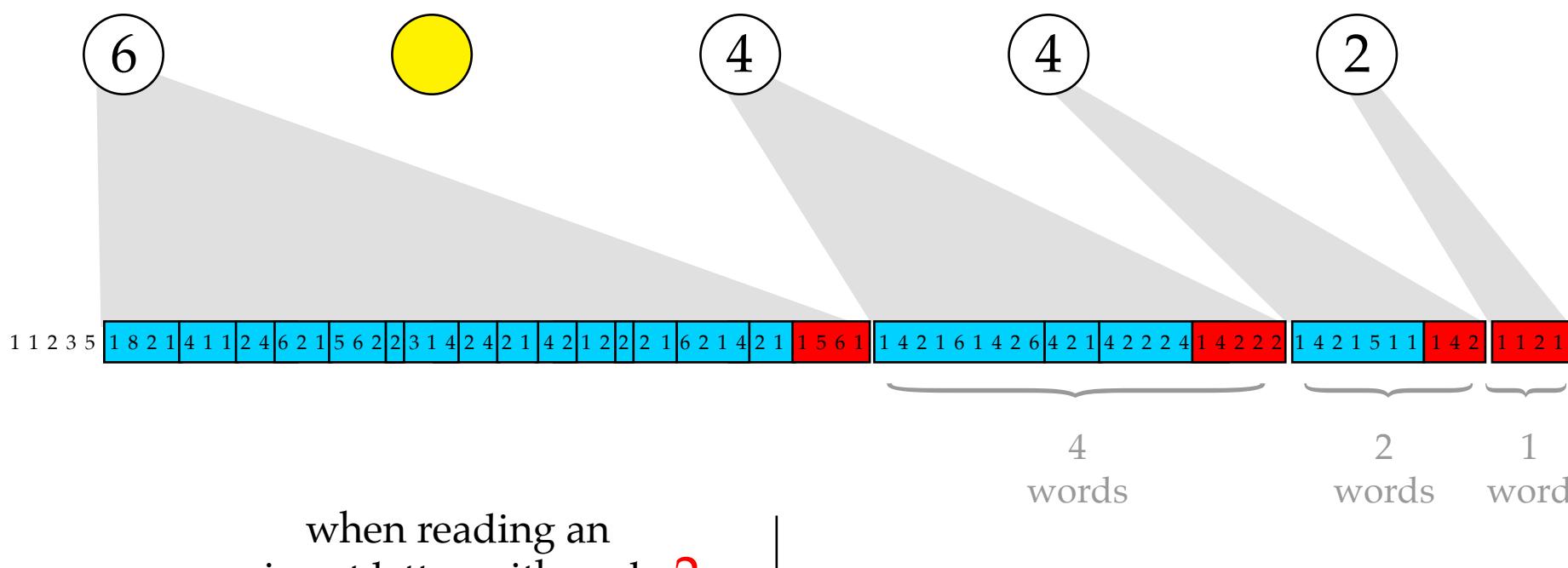
input word



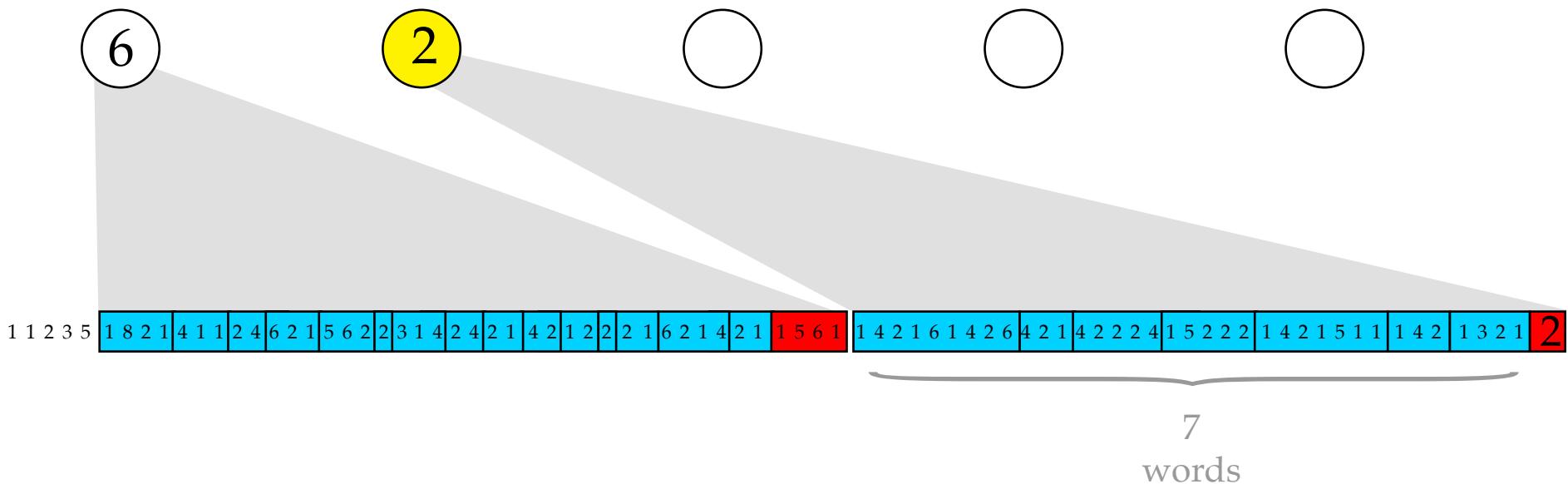
the automaton f was in state q after reading $i-1$ letters

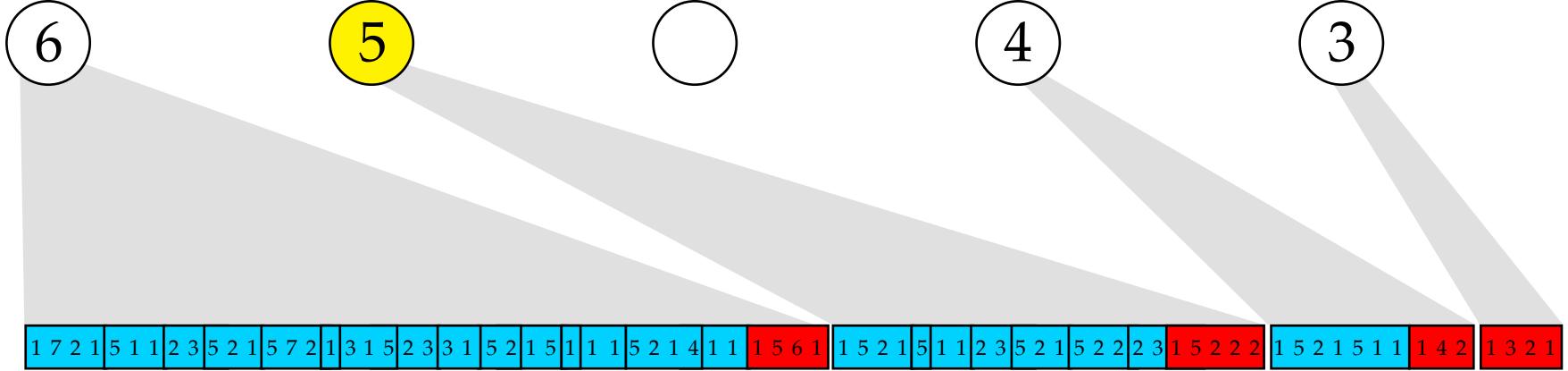




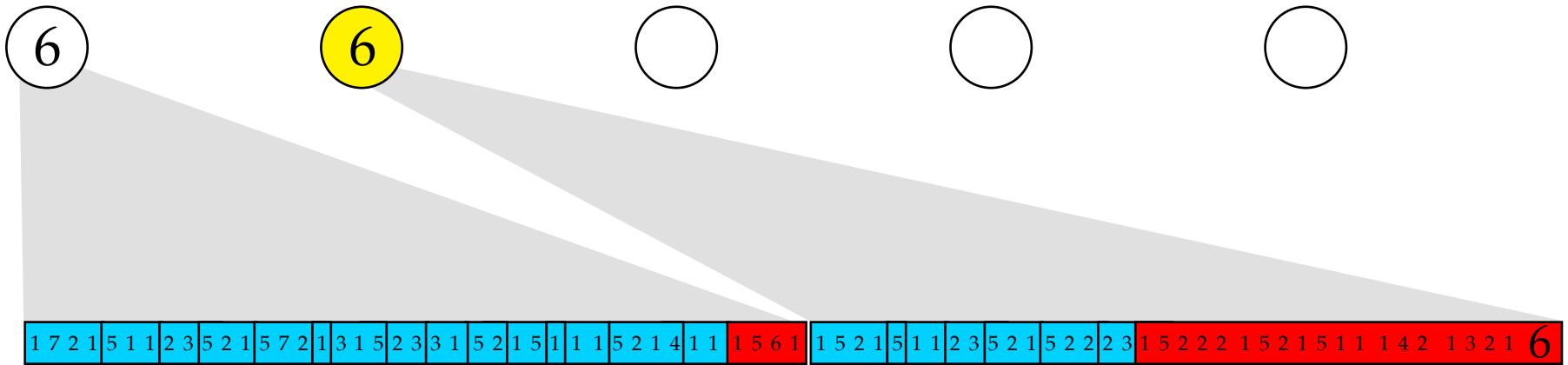


when reading an
input letter with rank 2





when reading
input letter 6



register 4

register 3

register 2

register 1

register 0

6

5

4

3

*word associated
to register 3*

1 1 2 3 5 | 1 8 2 1 | 4 1 1 | 2 4 | 6 2 1 | 5 6 2 | 2 | 3 1 4 | 2 4 | 2 1 | 4 2 | 1 2 | 2 | 2 | 1 | 6 2 1 4 | 2 1 | 1 5 6 1 | 1 4 2 1 | 6 | 1 4 | 2 6 | 4 2 1 | 4 2 2 | 2 4 | 1 5 2 2 2 | 1 4 2 1 5 1 1 | 1 4 2 | 1 3 2 1

tail

head

7 words
with even max
that is ≤ 6

max 5

$2^3 - 1$

a prefix of the input
that is not in any head
or tail

(we only write ranks of
input letters)

smallest value of more
significant nonempty registers

value of the register

replace every a by b

duplicate every a

duplicate every letter at
an even-numbered position

sequential

swap the first and last letter

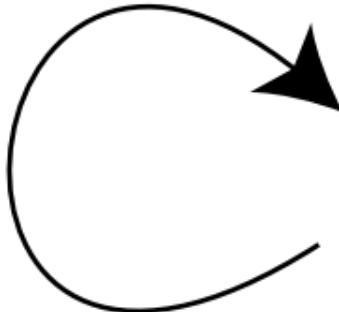
identity of last letter is a ,
otherwise empty output

rational

duplicate

reverse

deterministic two-way

Σ^*b / ε  $b\Sigma^*a / b$ $a+a\Sigma^*a / a$

letter from
input alphabet

possibly empty word
over output alphabet

$$L, a, K \longrightarrow w$$

regular languages
over input alphabet

applicable transition

$$L, a, K \longrightarrow w$$

L contains the prefix
before position i

input word

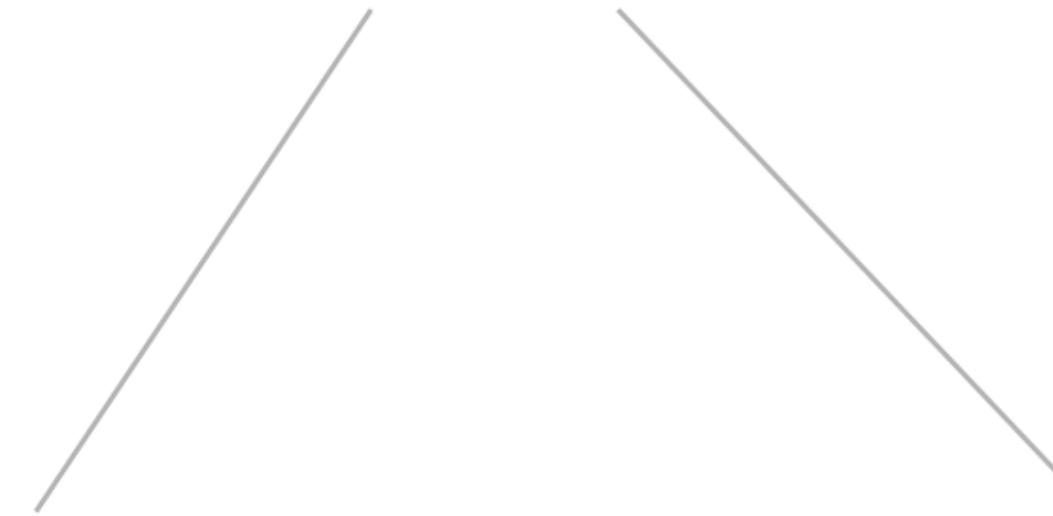
$a \ a \ b \ c \ b \ c \ a$

position i

K contains the suffix
after position i

$b \ a \ a \ b \ c \ b \ c \ b \ b$

$$L, a, K \longrightarrow w$$



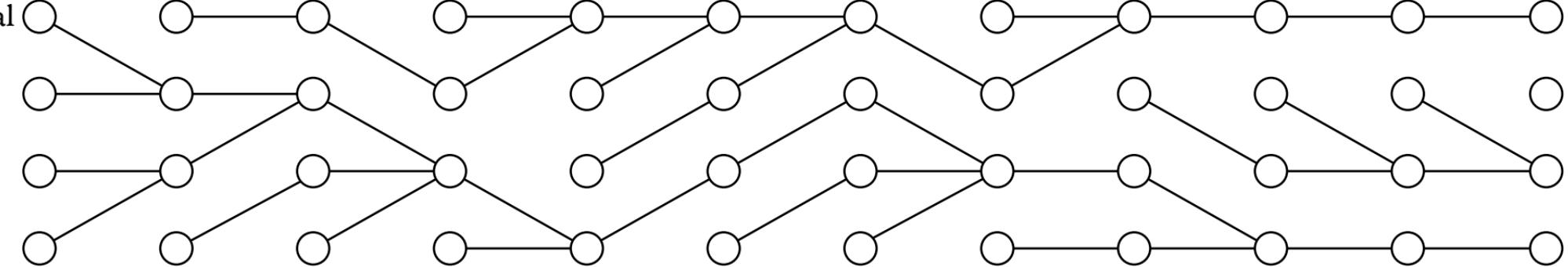
words that admit a run
from some initial state to p

words that admit a run
from q to some accepting state

input letters



initial

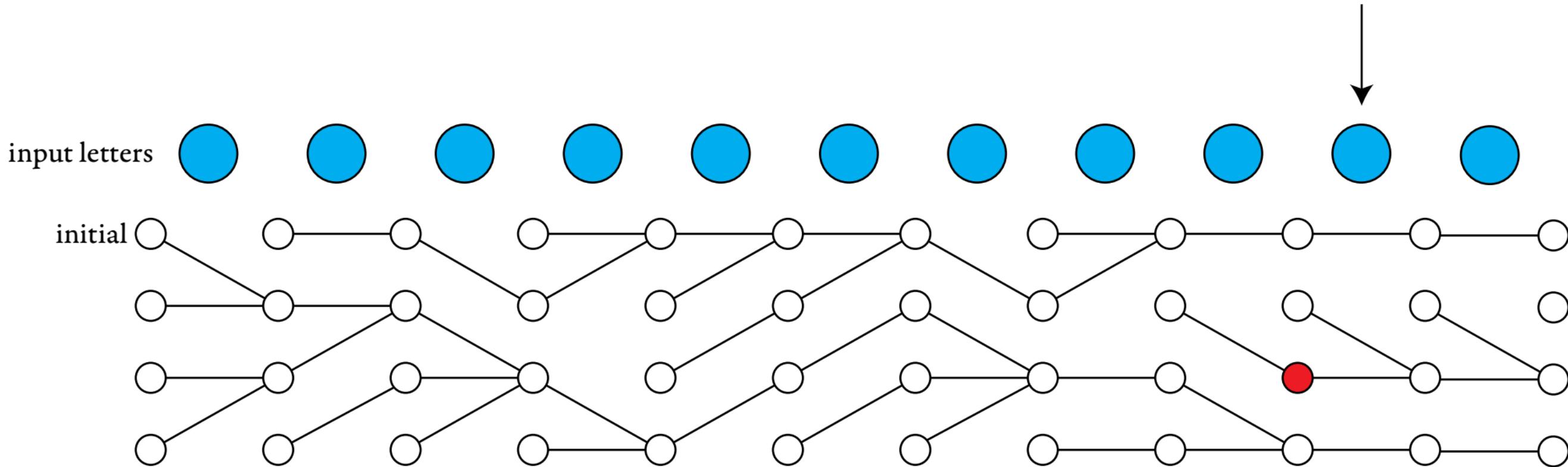


column 1

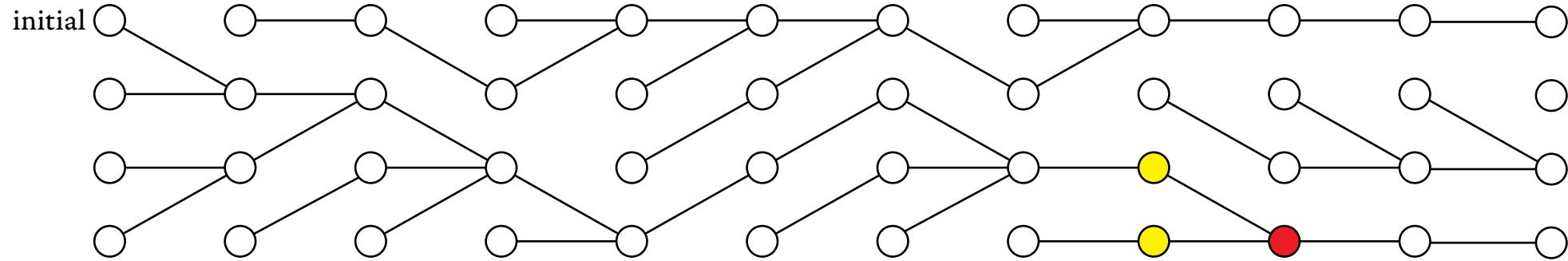
column 2

column 12

head of simulating automaton



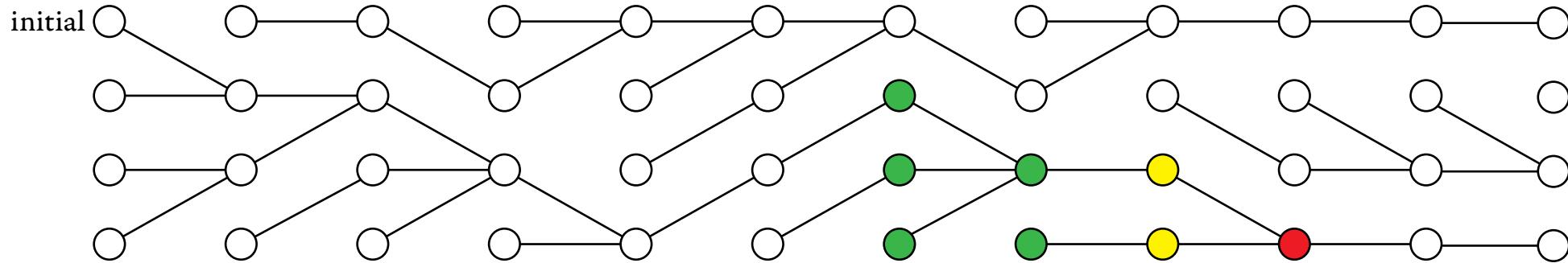
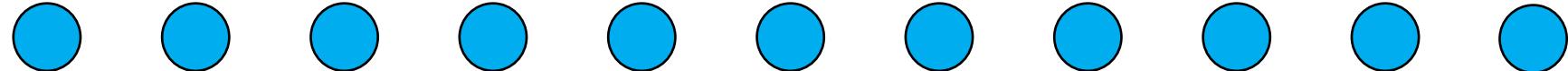
input letters



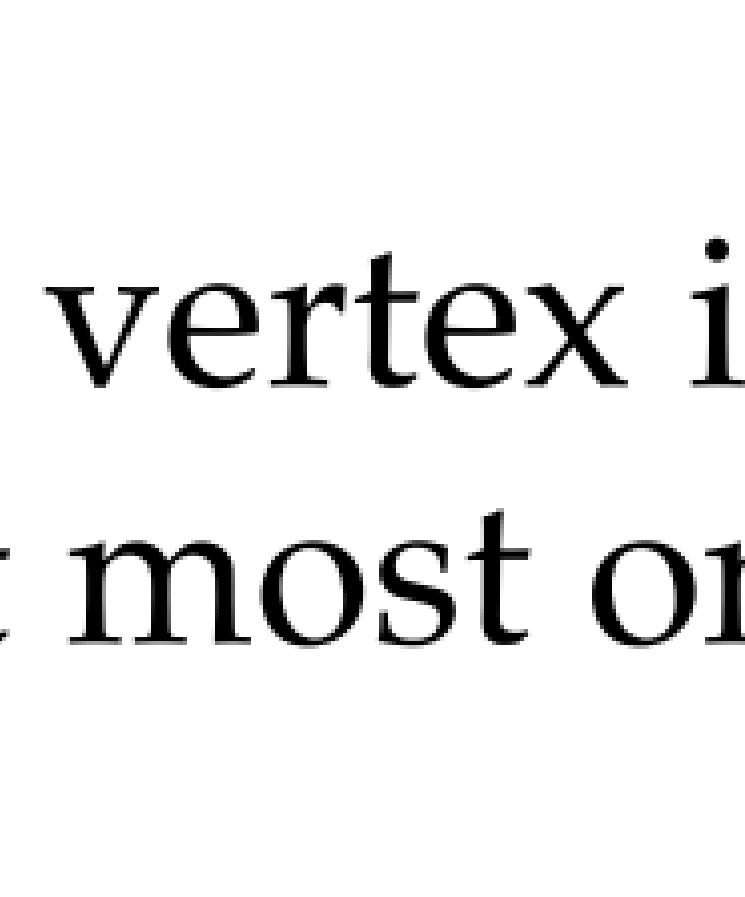
candidates for
the predecessor

↑
↑
previously known
configuration

input letters

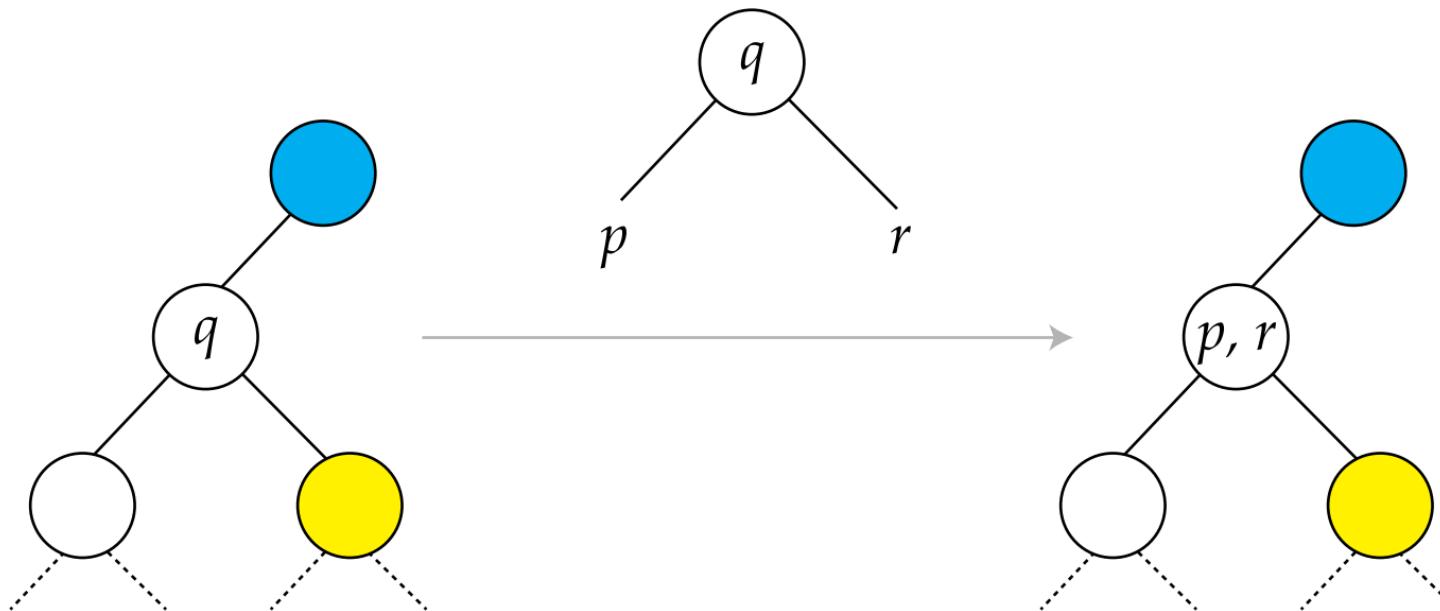


all are descendants of the same
yellow configuration

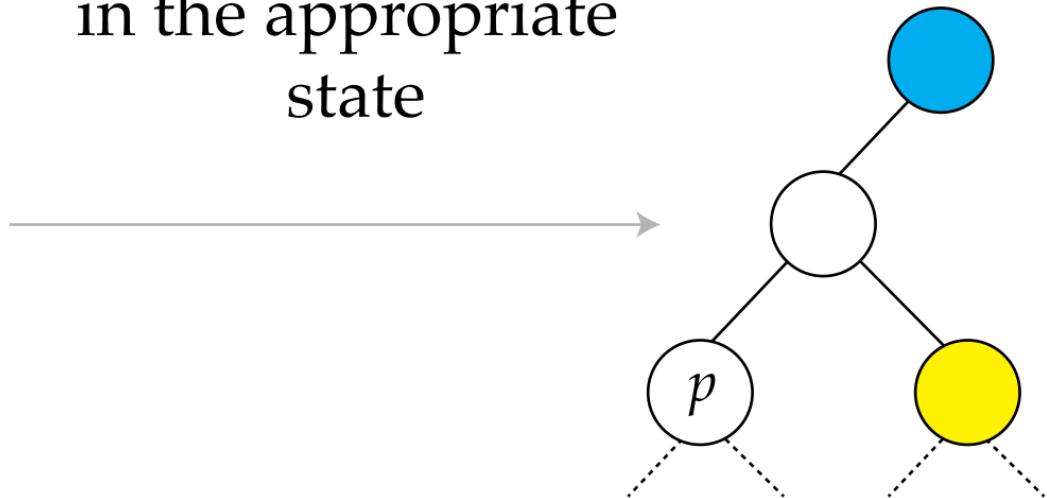


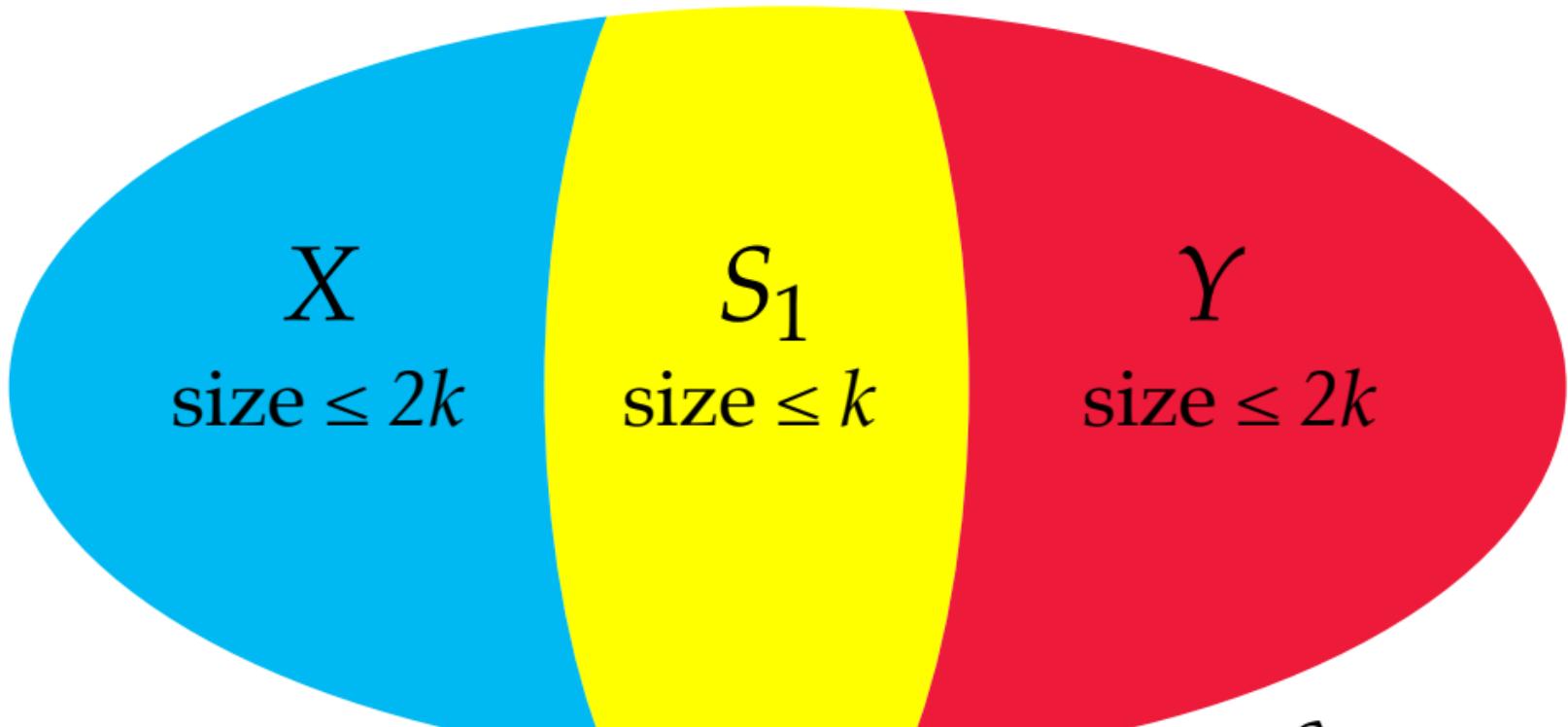
every vertex in the right column
has at most one incoming edge

player 0 chooses a pair (p, r) such that the automaton has a transition

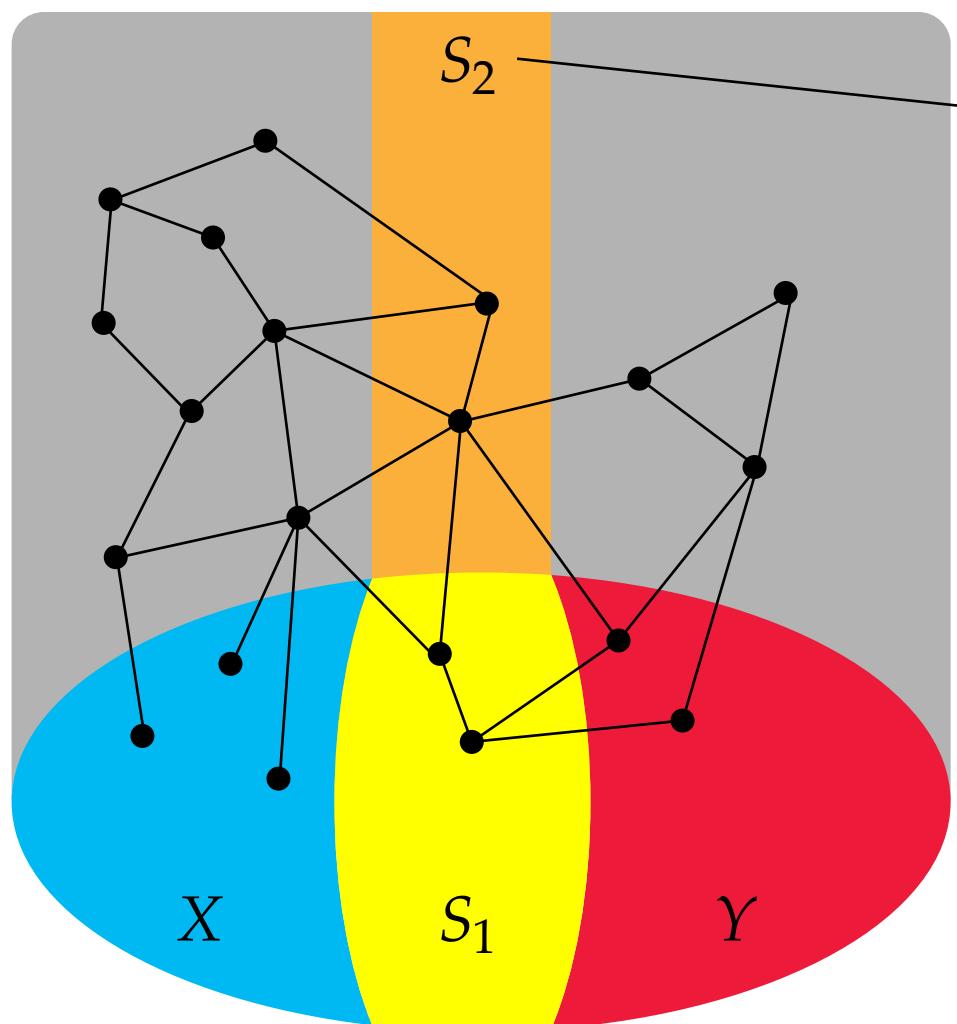


player 1 chooses left or right and the automaton moves to one of the children in the appropriate state

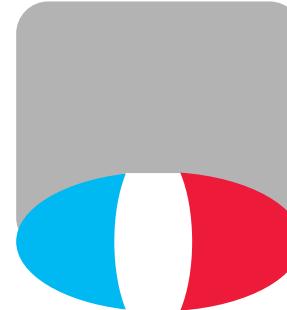




distinguished vertices



Separator of
in the graph

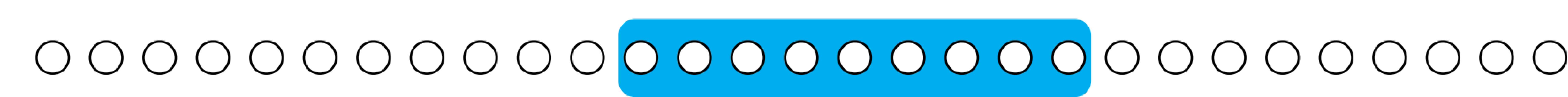




interval in M_γ

interval in N_z

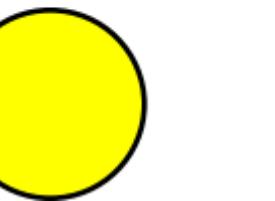
interval in $(M \circ N)_X$



interval

register r is empty or stores an odd rank

nonempty registers $>r$
store ranks $\geq a$



registers $<r$ are nonempty
and store even numbers

register r is nonempty and stores rank $< a$

nonempty registers $> r$
store ranks $\geq a$



A Venn diagram consisting of two overlapping circles. The left circle is shaded red and contains the text "words accepted by the nondeterministic reachability automaton \mathcal{A} ". The right circle is shaded blue and contains the text "all loops are odd". The two circles overlap, representing the intersection of the two sets.

all loops
are odd

words accepted by the
nondeterministic
reachability automaton \mathcal{A}

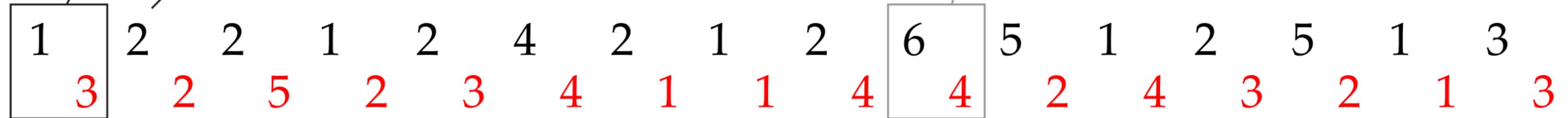
A Venn diagram consisting of two overlapping circles. The left circle is shaded red and contains the text "words accepted by the nondeterministic reachability automaton \mathcal{A} ". The right circle is shaded blue and contains the text "all loops are odd". The two circles overlap, representing their common elements.

all loops
are odd

words accepted by the
nondeterministic
reachability automaton \mathcal{A}

a letter

$\{1, \dots, n\}$



$\{1, \dots, d\}$

4-visible position

rank 4

ranks ≤ 4

the input letter is placed in register r

registers $>r$
are not changed



registers $<r$ are emptied



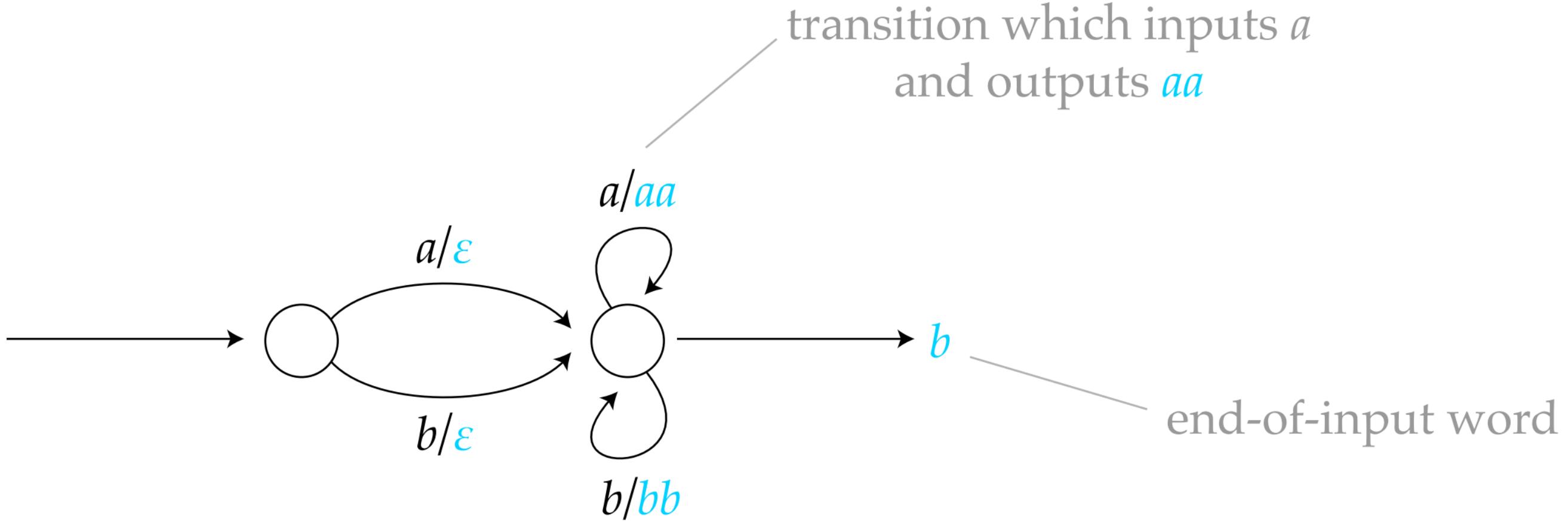
(ii) the input letter is placed in register r

(i) registers $>r$
are not changed



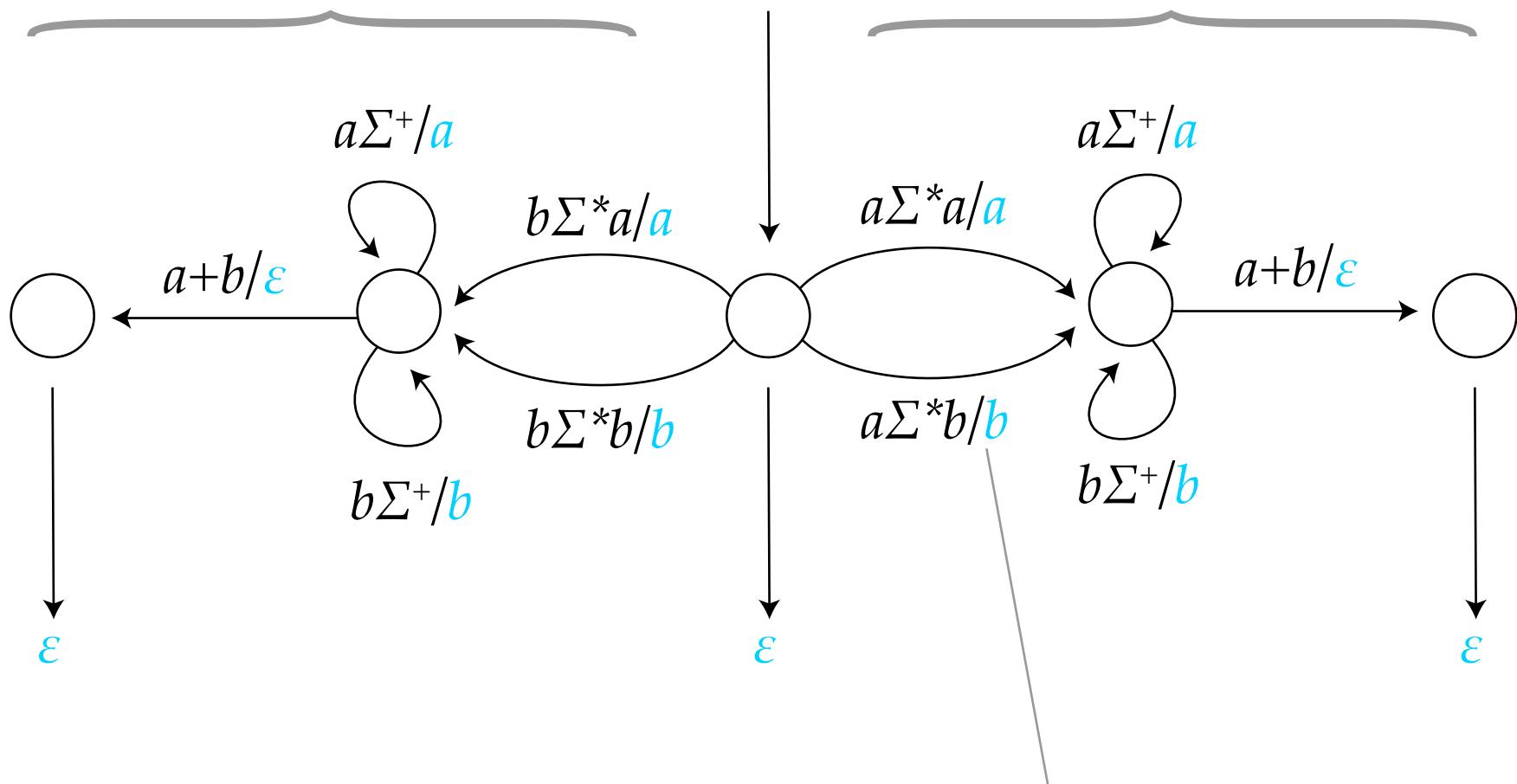
(iii) registers $<r$ are emptied





word begins with b

word begins with a



the output depends
on the last letter