```
1 // :::::::::::
 2 // abstract.h
 3 // :::::::::::
 4 /*
 5 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
 6 Released under Apache 2.0 license as described in the file LICENSE.
8 Author: Leonardo de Moura
9 */
10 #pragma once
11 #include <utility>
13 #include "kernel/expr.h"
15 namespace lean {
16 /** \brief Replace the free variables s[0], \ldots, s[n-1] in e with bound
17 * variables bvar(n-1), ..., bvar(0). */
18 expr abstract(expr const &e, unsigned n, expr const *s);
19 inline expr abstract(expr const &e, expr const &s) {
20
       return abstract(e, 1, &s);
21 }
22 expr abstract(expr const &e, name const &n);
23
24 } // namespace lean
25 // :::::::::::
26 // cache_stack.h
27 // :::::::::::
28 /*
29 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
30 Released under Apache 2.0 license as described in the file LICENSE.
31
32 Author: Leonardo de Moura
33 */
34 #pragma once
35 #include <lean/debug.h>
37 #include <memory>
38 #include <vector>
39
40 /** \brief Macro for creating a stack of objects of type Cache in thread local
41
      storage. The argument \c Arg is provided to every new instance of Cache. The
42
      macro provides the helper class Cache_ref that "reuses" cache objects from
43
      the stack.
44 */
45 #define MK_CACHE_STACK(Cache, Arg)
46
       struct Cache##_stack {
           unsigned m_top;
47
           std::vector<std::unique_ptr<Cache>> m_cache_stack;
48
           Cache##_stack() : m_top(0) {}
49
50
51
       MK_THREAD_LOCAL_GET_DEF(Cache##_stack, get_##Cache##_stack);
52
       class Cache## ref {
53
           Cache *m_cache;
54
55
          public:
           Cache## ref() {
56
57
               Cache##_stack &s = get_##Cache##_stack();
58
               lean_assert(s.m_top <= s.m_cache_stack.size());</pre>
59
               if (s.m_top == s.m_cache_stack.size())
                   s.m_cache_stack.push_back(
60
61
                       std::unique ptr<Cache>(new Cache(Arg)));
62
               m_cache = s.m_cache_stack[s.m_top].get();
63
               s.m_top++;
64
65
           ~Cache## ref() {
66
               Cache##_stack &s = get_##Cache##_stack();
67
               lean_assert(s.m_top > 0);
68
               s.m top--;
               m_cache->clear();
69
```

```
70
71
            Cache *operator->() const { return m_cache; }
72
        };
73 // ::::::::::
74 // declaration.h
75 // :::::::::::
76 /*
77 Copyright (c) 2014 Microsoft Corporation. All rights reserved.
78 Released under Apache 2.0 license as described in the file LICENSE.
80 Author: Leonardo de Moura
81 */
82 #pragma once
83 #include <algorithm>
84 #include <limits>
85 #include <string>
87 #include "kernel/expr.h"
88
89 namespace lean {
90 /**
91 inductive reducibility hints
92 | opaque : reducibility hints
93 | abbrev : reducibility hints
94 | regular : nat → reducibility hints
96 Reducibility hints are used in the convertibility checker (aka is_def_eq
97 predicate), whenever checking a constraint such as
98
99
               (f ...) = ?= (g ...)
100
101 where f and g are definitions, and the checker has to decide which one will be
102 unfolded. If f(g) is Opaque,
                                              then g (f) is unfolded if it is also
103 not marked as Opaque. Else if f (g) is Abbreviation, then f (g) is unfolded if
104 g (f) is also not marked as Abbreviation. Else if f and g are Regular,
105 we unfold the one with the biggest definitional height. Otherwise unfold both.
107 The definitional height is by default computed by the kernel. It only takes into
108 account other Regular definitions used in a definition.
109
110 Remark: the hint only affects performance. */
111 enum class reducibility_hints_kind { Opaque, Abbreviation, Regular };
112 class reducibility_hints : public object_ref {
        reducibility_hints(b_obj_arg o, bool b) : object_ref(o, b) {}
113
        explicit reducibility_hints(object *r) : object_ref(r) {}
114
115
       public:
116
        static reducibility_hints mk_opaque() {
117
            return reducibility hints(
118
119
                box(static_cast<unsigned>(reducibility_hints_kind::0paque)));
120
121
        static reducibility_hints mk_abbreviation() {
122
            return reducibility_hints(
                box(static_cast<unsigned>(reducibility_hints_kind::Abbreviation)));
123
124
        }
125
        static reducibility_hints mk_regular(unsigned h);
126
        reducibility_hints_kind kind() const {
            return static_cast<reducibility_hints_kind>(obj_tag(raw()));
127
128
129
        bool is_regular() const {
130
            return kind() == reducibility_hints_kind::Regular;
131
132
        unsigned get_height() const;
133 };
134
135 /** Given h1 and h2 the hints for definitions f1 and f2, then
136
        result is
137
        < 0 If f1 should be unfolded
        == 0 If f1 and f2 should be unfolded
138
139
       > 0 If f2 should be unfolded */
```

```
140 int compare(reducibility hints const &h1, reducibility hints const &h2);
141
142 /*
143 structure constant val :=
144 (id : name) (lparams : list name) (type : expr)
145 */
146 class constant val : public object ref {
       public:
147
148
        constant val(name const &n, names const &lparams, expr const &type);
        constant_val(constant_val const &other) : object_ref(other) {}
149
150
        constant_val(constant_val &&other) : object_ref(other) {}
151
        constant val &operator=(constant val const &other) {
152
            object ref::operator=(other);
            return *this;
153
154
        }
155
        constant val &operator=(constant val &&other) {
156
            object_ref::operator=(other);
157
            return *this;
158
159
        name const &get name() const {
160
            return static_cast<name const &>(cnstr_get_ref(*this, 0));
161
        names const &get lparams() const {
162
163
            return static_cast<names const &>(cnstr_get_ref(*this, 1));
164
165
        expr const &get_type() const {
166
            return static_cast<expr const &>(cnstr_get_ref(*this, 2));
        }
167
168 };
169
170 /*
171 structure axiom_val extends constant_val :=
172 (is_unsafe : bool)
173 */
174 class axiom_val : public object_ref {
175
       public:
176
        axiom val(name const &n, names const &lparams, expr const &type,
177
                  bool is_unsafe);
178
        axiom_val(axiom_val const &other) : object_ref(other) {}
        axiom_val(axiom_val &&other) : object_ref(other) {}
179
180
        axiom_val &operator=(axiom_val const &other) {
181
            object_ref::operator=(other);
            return *this;
182
183
        }
        axiom_val &operator=(axiom_val &&other) {
184
185
            object ref::operator=(other);
186
            return *this;
187
188
        constant val const &to constant val() const {
189
            return static_cast<constant_val const &>(cnstr_get_ref(*this, 0));
190
        }
191
        name const &get_name() const { return to_constant_val().get_name(); }
192
        names const &get_lparams() const { return to_constant_val().get_lparams(); }
193
        expr const &get_type() const { return to_constant_val().get_type(); }
194
        bool is_unsafe() const;
195 };
196
197 enum class definition_safety { unsafe, safe, partial };
198
199 /*
200 structure definition val extends constant val :=
201 (value : expr) (hints : reducibility hints) (is unsafe : bool)
202 */
203 class definition_val : public object_ref {
204
       public:
205
        definition_val(name const &n, names const &lparams, expr const &type,
206
                       expr const &val, reducibility_hints const &hints,
207
                       definition_safety safety);
        definition_val(definition_val const &other) : object_ref(other) {}
208
209
        definition_val(definition_val &&other) : object_ref(other) {}
```

```
210
        definition val & operator = (definition val const & other) {
211
            object_ref::operator=(other);
212
            return *this;
213
214
        definition_val &operator=(definition_val &&other) {
            object_ref::operator=(other);
215
216
            return *this;
217
        }
218
        constant_val const &to_constant_val() const {
219
            return static cast<constant val const &>(cnstr get ref(*this, 0));
220
221
        name const &get name() const { return to constant val().get name(); }
222
        names const &get lparams() const { return to constant val().get lparams(); }
223
        expr const &get_type() const { return to_constant_val().get_type(); }
        expr const &get_value() const {
224
225
            return static_cast<expr const &>(cnstr_get_ref(*this, 1));
226
227
        reducibility_hints const &get_hints() const {
228
            return static_cast<reducibility_hints const &>(cnstr_get_ref(*this, 2));
229
230
        definition_safety get_safety() const;
231
        bool is_unsafe() const { return get_safety() == definition_safety::unsafe; }
232 };
233 typedef list_ref<definition_val> definition_vals;
234
235 /*
236 structure theorem_val extends constant_val :=
237 (value : task expr)
238 */
239 class theorem_val : public object_ref {
240
       public:
241
        theorem_val(name const &n, names const &lparams, expr const &type,
242
                    expr const &val);
243
        theorem val(theorem val const &other) : object ref(other) {}
        theorem_val(theorem_val &&other) : object_ref(other) {}
244
245
        theorem_val &operator=(theorem_val const &other) {
246
            object_ref::operator=(other);
            return *this;
247
248
249
        theorem val &operator=(theorem val &&other) {
250
            object_ref::operator=(other);
            return *this;
251
252
        }
253
        constant_val const &to_constant_val() const {
254
            return static_cast<constant_val const &>(cnstr_get_ref(*this, 0));
255
256
        name const &get name() const { return to constant val().get name(); }
257
        names const &get lparams() const { return to constant val().get lparams(); }
258
        expr const &get_type() const { return to_constant_val().get_type(); }
259
        expr const &get_value() const {
260
            return static_cast<expr const &>(cnstr_get_ref(*this, 1));
261
        }
262 };
263
264 /*
265 structure opaque_val extends constant_val :=
266 (value : expr)
267 */
268 class opaque_val : public object_ref {
269
       public:
270
        opaque val(name const &n, names const &lparams, expr const &type,
                   expr const &val, bool is_unsafe);
271
272
        opaque_val(opaque_val const &other) : object_ref(other) {}
273
        opaque_val(opaque_val &&other) : object_ref(other) {}
274
        opaque_val & operator = (opaque_val const & other) {
275
            object_ref::operator=(other);
            return *this;
276
277
278
        opaque_val &operator=(opaque_val &&other) {
279
            object_ref::operator=(other);
```

```
280
            return *this;
281
        }
282
        constant_val const &to_constant_val() const {
283
            return static_cast<constant_val const &>(cnstr_get_ref(*this, 0));
284
        }
285
        name const &get_name() const { return to_constant_val().get_name(); }
286
        names const &get_lparams() const { return to_constant_val().get_lparams(); }
287
        expr const &get_type() const { return to_constant_val().get_type(); }
288
        expr const &get_value() const {
289
            return static_cast<expr const &>(cnstr_get_ref(*this, 1));
290
291
        bool is unsafe() const;
292 };
293
294 /*
295 structure constructor :=
296 (id : name) (type : expr)
297 */
298 typedef pair_ref<name, expr> constructor;
299 inline name const &constructor_name(constructor const &c) { return c.fst(); }
300 inline expr const &constructor_type(constructor const &c) { return c.snd(); }
301 typedef list_ref<constructor> constructors;
303 /**
304 structure inductive type where
305 (id : name) (type : expr) (cnstrs : list constructor)
307 class inductive_type : public object_ref {
308
       public:
300
        inductive_type(name const &id, expr const &type,
                       constructors const &cnstrs);
310
311
        inductive_type(inductive_type const &other) : object_ref(other) {}
312
        inductive_type(inductive_type &&other) : object_ref(other) {}
313
        inductive_type &operator=(inductive_type const &other) {
            object_ref::operator=(other);
314
315
            return *this;
316
317
        inductive_type &operator=(inductive_type &&other) {
318
            object_ref::operator=(other);
            return *this;
319
        }
320
321
        name const &get_name() const {
322
            return static_cast<name const &>(cnstr_get_ref(*this, 0));
323
324
        expr const &get_type() const {
325
            return static_cast<expr const &>(cnstr_get_ref(*this, 1));
326
327
        constructors const &get cnstrs() const {
328
            return static cast<constructors const &>(cnstr get ref(*this, 2));
329
330 };
331 typedef list_ref<inductive_type> inductive_types;
332
333 /*
334 inductive declaration
335 | axiom_decl
                       (val : axiom_val)
      defn_decl
336 |
                       (val : definition_val)
                       (val : theorem_val)
337
    | thm_decl
338 | opaque_decl
                       (val : opaque_val)
339 | quot_decl
                        (id : name)
340 | mutual defn decl (defns : list definition val) -- All definitions must be
341 marked as `unsafe`
                       | induct decl
                                           (lparams : list name) (nparams : nat)
342 (types : list inductive_type) (is_unsafe : bool)
343 */
344 enum class declaration_kind {
345
        Axiom,
346
        Definition,
347
        Theorem,
348
        Opaque,
349
        Quot,
```

```
350
        MutualDefinition,
351
        Inductive
352 };
353 class declaration : public object_ref {
354
        object *get_val_obj() const { return cnstr_get(raw(), 0); }
355
        object_ref const &to_val() const { return cnstr_get_ref(*this, 0); }
356
357
       public:
358
        declaration();
        declaration(declaration const &other) : object ref(other) {}
359
360
        declaration(declaration &&other) : object ref(other) {}
361
        /* low-level constructors */
362
        explicit declaration(object *o) : object_ref(o) {}
        explicit declaration(b_obj_arg o, bool b) : object_ref(o, b) {}
363
        explicit declaration(object_ref const &o) : object_ref(o) {}
364
365
        declaration kind kind() const {
366
            return static_cast<declaration_kind>(obj_tag(raw()));
367
        }
368
369
        declaration & operator = (declaration const & other) {
370
            object ref::operator=(other);
            return *this;
371
372
373
        declaration & operator = (declaration & & other) {
374
            object ref::operator=(other);
            return *this;
375
376
        }
377
378
        friend bool is_eqp(declaration const &d1, declaration const &d2) {
379
            return d1.raw() == d2.raw();
380
        }
381
382
        bool is_definition() const {
383
            return kind() == declaration_kind::Definition;
384
385
        bool is_axiom() const { return kind() == declaration_kind::Axiom; }
386
        bool is_theorem() const { return kind() == declaration_kind::Theorem; }
        bool is_opaque() const { return kind() == declaration_kind::Opaque; }
387
388
        bool is_mutual() const {
389
            return kind() == declaration_kind::MutualDefinition;
390
391
        bool is_inductive() const { return kind() == declaration_kind::Inductive; }
392
        bool is_unsafe() const;
393
        bool has_value() const { return is_theorem() || is_definition(); }
394
395
        axiom val const &to axiom val() const {
396
            lean assert(is axiom());
397
            return static_cast<axiom_val const &>(cnstr_get_ref(raw(), 0));
398
399
        definition_val const &to_definition_val() const {
400
            lean_assert(is_definition());
401
            return static_cast<definition_val const &>(cnstr_get_ref(raw(), 0));
402
        }
403
        theorem_val const &to_theorem_val() const {
404
            lean_assert(is_theorem());
405
            return static_cast<theorem_val const &>(cnstr_get_ref(raw(), 0));
406
407
        opaque_val const &to_opaque_val() const {
408
            lean assert(is opaque());
409
            return static_cast<opaque_val const &>(cnstr_get_ref(raw(), 0));
410
411
        definition vals const &to definition vals() const {
412
            lean_assert(is_mutual());
            return static_cast<definition_vals const &>(cnstr_get_ref(raw(), 0));
413
        }
414
415 };
416
417 inline optional<declaration> none_declaration() {
418
        return optional<declaration>();
419 }
```

```
420 inline optional<declaration> some declaration(declaration const &o) {
421
        return optional<declaration>(o);
422 }
423 inline optional<declaration> some declaration(declaration &\&o) {
424
        return optional<declaration>(std::forward<declaration>(o));
425 }
426
427 declaration mk_definition(name const &n, names const &lparams, expr const &t,
428
                              expr const &v, reducibility_hints const &hints,
429
                              definition_safety safety = definition_safety::safe);
430 declaration mk definition(environment const &env, name const &n,
431
                              names const &lparams, expr const &t, expr const &v,
432
                              definition safety safety = definition safety::safe);
433 declaration mk_opaque(name const &n, names const &lparams, expr const &t,
                          expr const &v, bool unsafe);
434
435 declaration mk_axiom(name const &n, names const &lparams, expr const &t,
                         bool unsafe = false);
436
437 declaration mk_inductive_decl(names const &lparams, nat const &nparams,
438
                                  inductive_types const &types, bool is_unsafe);
439
440 /** \brief Similar to mk definition but infer the value of unsafe flag.
        That is, set it to true if \c t or \c v contains a unsafe declaration. */
442 declaration mk_definition_inferring_unsafe(environment const &env,
443
                                                name const &n, names const &lparams,
444
                                                expr const &t, expr const &v,
445
                                                reducibility_hints const &hints);
446 declaration mk_definition_inferring_unsafe(environment const &env,
447
                                                name const &n, names const &lparams,
448
                                                expr const &t, expr const &v);
449 /** \brief Similar to mk_axiom but infer the value of unsafe flag.
450
        That is, set it to true if \c t or \c v contains a unsafe declaration. */
451 declaration mk_axiom_inferring_unsafe(environment const &env, name const &n,
452
                                          names const &lparams, expr const &t);
453
454 /** \brief View for manipulating declaration.induct_decl constructor.
455
        | induct decl
                           (lparams : list name) (nparams : nat) (types : list
456
       inductive type) (is unsafe : bool) */
457 class inductive_decl : public object_ref {
458
       public:
459
        inductive_decl(inductive_decl const &other) : object_ref(other) {}
460
        inductive_decl(inductive_decl &&other) : object_ref(other) {}
461
        inductive_decl(declaration const &d) : object_ref(d) {
462
            lean_assert(d.is_inductive());
463
464
        inductive_decl &operator=(inductive_decl const &other) {
465
            object_ref::operator=(other);
            return *this;
466
467
468
        inductive decl & operator = (inductive decl & & other) {
469
            object_ref::operator=(other);
470
            return *this;
471
472
        names const &get_lparams() const {
473
            return static_cast<names const &>(cnstr_get_ref(raw(), 0));
474
        }
475
        nat const &get_nparams() const {
476
            return static_cast<nat const &>(cnstr_get_ref(raw(), 1));
477
478
        inductive_types const &get_types() const {
479
            return static_cast<inductive_types const &>(cnstr_get_ref(raw(), 2));
480
481
        bool is_unsafe() const;
482 };
483
484 /*
485 structure inductive_val extends constant_val where
486 (nparams : nat)
                       -- Number of parameters
                          -- Number of indices
487 (nindices : nat)
                        -- List of all (including this one) inductive datatypes in
488 (all : list name)
489 the mutual declaration containing this one (cnstrs : list name) -- List of all
```

```
-- `tt` iff it is
490 constructors for this inductive datatype (is rec : bool)
491 recursive (is_unsafe : bool) (is_reflexive : bool)
492 */
493 class inductive_val : public object_ref {
494
       public:
495
        inductive_val(name const &n, names const &lparams, expr const &type,
496
                      unsigned nparams, unsigned nindices, names const &all,
497
                      names const &cnstrs, bool is_rec, bool is_unsafe,
498
                      bool is_reflexive, bool is_nested);
499
        inductive_val(inductive_val const &other) : object_ref(other) {}
500
        inductive_val(inductive_val &&other) : object_ref(other) {}
501
        inductive_val &operator=(inductive_val const &other) {
            object_ref::operator=(other);
502
            return *this;
503
504
505
        inductive val &operator=(inductive val &&other) {
506
            object_ref::operator=(other);
507
            return *this;
508
509
        constant_val const &to_constant_val() const {
510
            return static_cast<constant_val const &>(cnstr_get_ref(*this, 0));
511
512
        unsigned get nparams() const {
513
            return static cast<nat const &>(cnstr get ref(*this, 1))
514
                .get small value();
515
516
        unsigned get_nindices() const {
            return static_cast<nat const &>(cnstr_get_ref(*this, 2))
517
518
                .get_small_value();
519
520
        names const &get_all() const {
521
            return static_cast<names const &>(cnstr_get_ref(*this, 3));
522
523
        names const &get cnstrs() const {
524
            return static_cast<names const &>(cnstr_get_ref(*this, 4));
525
526
        unsigned get ncnstrs() const { return length(get cnstrs()); }
527
        bool is_rec() const;
528
        bool is_unsafe() const;
        bool is_reflexive() const;
529
530
        bool is_nested() const;
531 };
532
533 /*
534 structure constructor_val extends constant_val :=
535 (induct : name) -- Inductive type this constructor is a member of
                      -- Constructor index (i.e., position in the inductive
             : nat)
537 declaration) (nparams : nat) -- Number of parameters in inductive datatype
538 `induct` (nfields : nat)
                              -- Number of fields (i.e., arity - nparams)
539 (is_unsafe : bool)
540 */
541 class constructor_val : public object_ref {
542
       public:
543
        constructor_val(name const &n, names const &lparams, expr const &type,
544
                        name const &induct, unsigned cidx, unsigned nparams,
545
                        unsigned nfields, bool is_unsafe);
546
        constructor_val(constructor_val const &other) : object_ref(other) {}
547
        constructor_val(constructor_val &&other) : object_ref(other) {}
548
        constructor_val &operator=(constructor_val const &other) {
549
            object_ref::operator=(other);
550
            return *this;
551
552
        constructor_val &operator=(constructor_val &&other) {
553
            object_ref::operator=(other);
            return *this;
554
555
556
        constant_val const &to_constant_val() const {
557
            return static_cast<constant_val const &>(cnstr_get_ref(*this, 0));
558
559
        name const &get_induct() const {
```

```
560
            return static cast<name const &>(cnstr get ref(*this, 1));
561
        }
562
        unsigned get_cidx() const {
563
            return static cast<nat const &>(cnstr get ref(*this, 2))
564
                .get_small_value();
565
        }
566
        unsigned get nparams() const {
567
            return static_cast<nat const &>(cnstr_get_ref(*this, 3))
568
                .get_small_value();
569
570
        unsigned get nfields() const {
571
            return static cast<nat const &>(cnstr get ref(*this, 4))
572
                .get small value();
573
574
        bool is unsafe() const;
575 };
576
577 /*
578 structure recursor_rule :=
579 (cnstr: name) -- Reduction rule for this constructor
580 (nfields : nat) -- Number of fields (i.e., without counting inductive datatype
                                 -- Right hand side of the reduction rule
581 parameters) (rhs : expr)
582 */
583 class recursor_rule : public object_ref {
584
        recursor_rule(name const &cnstr, unsigned nfields, expr const &rhs);
585
586
        recursor_rule(recursor_rule const &other) : object_ref(other) {}
        recursor_rule(recursor_rule &&other) : object_ref(other) {}
587
588
        recursor_rule &operator=(recursor_rule const &other) {
589
            object_ref::operator=(other);
590
            return *this;
591
592
        recursor_rule &operator=(recursor_rule &&other) {
593
            object ref::operator=(other);
594
            return *this;
595
596
        name const &get cnstr() const {
597
            return static_cast<name const &>(cnstr_get_ref(*this, 0));
598
599
        unsigned get nfields() const {
            return static_cast<nat const &>(cnstr_get_ref(*this, 1))
600
                .get_small_value();
601
        }
602
        expr const &get_rhs() const {
603
604
            return static_cast<expr const &>(cnstr_get_ref(*this, 2));
605
        }
606 };
608 typedef list ref<recursor rule> recursor rules;
609
610 /*
611 structure recursor_val extends constant_val :=
612 (all : list name)
                                 -- List of all inductive datatypes in the mutual
613 declaration that generated this recursor (nparams : nat)
                                                                            -- Number
614 of parameters (nindices : nat)
                                                -- Number of indices (nmotives : nat)
615 -- Number of motives (nminors : nat)
                                                       -- Number of minor premises
616 (rules : list recursor_rule) -- A reduction for each constructor
617 (k : bool)
                                  -- It supports K-like reduction
618 (is_unsafe : bool)
619 */
620 class recursor_val : public object_ref {
621
622
        recursor_val(name const &n, names const &lparams, expr const &type,
623
                     names const &all, unsigned nparams, unsigned nindices,
                     unsigned nmotives, unsigned nminors,
624
                     recursor_rules const &rules, bool k, bool is_unsafe);
625
626
        recursor_val(recursor_val const &other) : object_ref(other) {}
627
        recursor_val(recursor_val &&other) : object_ref(other) {}
        recursor_val &operator=(recursor_val const &other) {
628
629
            object_ref::operator=(other);
```

```
630
            return *this;
631
        }
632
        recursor val &operator=(recursor val &&other) {
633
            object ref::operator=(other);
634
            return *this;
635
        }
636
        constant_val const &to_constant_val() const {
637
            return static_cast<constant_val const &>(cnstr_get_ref(*this, 0));
638
639
        name const &get_name() const { return to_constant_val().get_name(); }
640
        name const &get_induct() const { return get_name().get_prefix(); }
641
        names const &get all() const {
642
            return static cast<names const &>(cnstr get ref(*this, 1));
643
644
        unsigned get_nparams() const {
645
            return static_cast<nat const &>(cnstr_get_ref(*this, 2))
646
                .get_small_value();
647
648
        unsigned get nindices() const {
649
            return static_cast<nat const &>(cnstr_get_ref(*this, 3))
650
                .get_small_value();
651
652
        unsigned get nmotives() const {
653
            return static_cast<nat const &>(cnstr_get_ref(*this, 4))
654
                .get small value();
655
656
        unsigned get_nminors() const {
            return static_cast<nat const &>(cnstr_get_ref(*this, 5))
657
658
                .get_small_value();
659
660
        unsigned get_major_idx() const {
661
            return get_nparams() + get_nmotives() + get_nminors() + get_nindices();
662
663
        recursor rules const &get rules() const {
664
            return static_cast<recursor_rules const &>(cnstr_get_ref(*this, 6));
665
666
        bool is k() const;
667
        bool is_unsafe() const;
668 };
669
670 enum class quot_kind { Type, Mk, Lift, Ind };
671
672 /*
673 inductive quot_kind
674 | type -- `quot`
675 | cnstr -- `quot.mk`
676 | lift -- `quot.lift`
            -- `quot.ind`
677 | ind
678
679 structure quot_val extends constant_val :=
680 (kind : quot_kind)
681 */
682 class quot_val : public object_ref {
683
       public:
684
        quot_val(name const &n, names const &lparams, expr const &type,
685
                 quot_kind k);
686
        quot_val(quot_val const &other) : object_ref(other) {}
        quot_val(quot_val &&other) : object_ref(other) {}
687
688
        quot_val &operator=(quot_val const &other) {
689
            object_ref::operator=(other);
690
            return *this;
691
692
        quot_val &operator=(quot_val &&other) {
693
            object_ref::operator=(other);
            return *this;
694
695
696
        constant_val const &to_constant_val() const {
697
            return static_cast<constant_val const &>(cnstr_get_ref(*this, 0));
698
699
        name const &get_name() const { return to_constant_val().get_name(); }
```

```
700
        names const &get lparams() const { return to constant val().get lparams(); }
701
        expr const &get_type() const { return to_constant_val().get_type(); }
702
        quot_kind get_quot_kind() const;
703 };
704
705 /*
706 /-- Information associated with constant declarations. -/
707 inductive constant info
708 | axiom info
                    (val : axiom val)
709 | defn_info
                    (val : definition_val)
710
    | thm info
                    (val : theorem val)
711
    | opaque info
                    (val : opaque val)
712
    | quot info
                    (val : quot val)
                    (val : inductive_val)
713 | induct_info
714 | cnstr_info
                    (val : constructor_val)
715 | rec_info
                    (val : recursor_val)
716 */
717 enum class constant_info_kind {
718
        Axiom,
719
        Definition,
720
        Theorem,
721
        Opaque,
722
        Quot,
723
        Inductive,
724
        Constructor,
725
        Recursor
726 };
727 class constant_info : public object_ref {
728
        object *get_val_obj() const { return cnstr_get(raw(), 0); }
729
        object_ref const &to_val() const { return cnstr_get_ref(*this, 0); }
730
        constant_val const &to_constant_val() const {
731
            return static_cast<constant_val const &>(cnstr_get_ref(to_val(), 0));
732
        }
733
734
       public:
        constant_info();
735
736
        constant_info(declaration const &d);
737
        constant_info(definition_val const &v);
738
        constant_info(quot_val const &v);
739
        constant_info(inductive_val const &v);
        constant_info(constructor_val const &v);
740
        constant_info(recursor_val const &v);
741
742
        constant_info(constant_info const &other) : object_ref(other) {}
743
        constant_info(constant_info &&other) : object_ref(other) {}
744
        explicit constant_info(b_obj_arg o, bool b) : object_ref(o, b) {}
745
        explicit constant_info(obj_arg o) : object_ref(o) {}
746
747
        constant info kind kind() const {
748
            return static_cast<constant_info_kind>(cnstr_tag(raw()));
749
750
751
        constant_info &operator=(constant_info const &other) {
752
            object_ref::operator=(other);
753
            return *this;
754
        }
755
        constant_info &operator=(constant_info &&other) {
            object_ref::operator=(other);
756
757
            return *this;
758
        }
759
760
        friend bool is eqp(constant info const &d1, constant info const &d2) {
761
            return d1.raw() == d2.raw();
762
763
        bool is_unsafe() const;
764
765
766
        bool is_definition() const {
767
            return kind() == constant_info_kind::Definition;
768
769
        bool is_axiom() const { return kind() == constant_info_kind::Axiom; }
```

```
770
        bool is theorem() const { return kind() == constant info kind::Theorem; }
771
        bool is_opaque() const { return kind() == constant_info_kind::Opaque; }
772
        bool is_inductive() const {
773
            return kind() == constant_info_kind::Inductive;
774
775
        bool is constructor() const {
776
            return kind() == constant_info_kind::Constructor;
777
778
        bool is recursor() const { return kind() == constant info kind::Recursor; }
779
        bool is quot() const { return kind() == constant info kind::Quot; }
780
781
        name const &get name() const { return to constant val().get name(); }
782
        names const &get_lparams() const { return to_constant_val().get_lparams(); }
        unsigned get_num_lparams() const { return length(get_lparams()); }
783
784
        expr const &get_type() const { return to_constant_val().get_type(); }
785
        bool has_value(bool allow_opaque = false) const {
786
            return is_theorem() || is_definition() || (allow_opaque && is_opaque());
787
788
        reducibility_hints const &get_hints() const;
789
790
        axiom_val const &to_axiom_val() const {
791
            lean assert(is axiom());
792
            return static_cast<axiom_val const &>(to_val());
793
794
        definition val const &to definition val() const {
795
            lean_assert(is_definition());
796
            return static_cast<definition_val const &>(to_val());
797
798
        theorem_val const &to_theorem_val() const {
799
            lean_assert(is_theorem());
800
            return static_cast<theorem_val const &>(to_val());
801
802
        opaque_val const &to_opaque_val() const {
803
            lean assert(is opaque());
804
            return static_cast<opaque_val const &>(to_val());
805
806
        inductive val const &to inductive val() const {
807
            lean_assert(is_inductive());
808
            return static_cast<inductive_val const &>(to_val());
809
        constructor_val const &to_constructor_val() const {
810
            lean_assert(is_constructor());
811
812
            return static_cast<constructor_val const &>(to_val());
813
814
        recursor_val const &to_recursor_val() const {
815
            lean_assert(is_recursor());
816
            return static_cast<recursor_val const &>(to_val());
817
818
        quot val const &to quot val() const {
819
            lean_assert(is_quot());
820
            return static_cast<quot_val const &>(to_val());
821
        }
822
        expr get_value(bool DEBUG_CODE(allow_opaque)) const {
823
824
            lean_assert(has_value(allow_opaque));
825
            if (is_theorem())
826
                return to_theorem_val().get_value();
            else
827
828
                return static_cast<expr const &>(cnstr_get_ref(to_val(), 1));
829
830
        expr get_value() const { return get_value(false); }
831 };
832
833 inline optional<constant_info> none_constant_info() {
834
        return optional<constant_info>();
835 }
836 inline optional<constant_info> some_constant_info(constant_info const &o) {
837
        return optional<constant_info>(o);
838 }
839 inline optional<constant_info> some_constant_info(constant_info &&o) {
```

```
840
        return optional<constant info>(std::forward<constant info>(o));
841 }
842
843 static assert(static cast<unsigned>(declaration kind::Axiom) ==
844
                      static_cast<unsigned>(constant_info_kind::Axiom),
845
                  "declaration vs constant_info tag mismatch");
846 static assert(static cast<unsigned>(declaration kind::Definition) ==
847
                      static_cast<unsigned>(constant_info_kind::Definition),
                  "declaration vs constant_info tag mismatch");
848
849 static assert(static cast<unsigned>(declaration kind::Theorem) ==
850
                      static cast<unsigned>(constant info kind::Theorem),
                  "declaration vs constant_info tag mismatch");
851
852
853 void initialize declaration();
854 void finalize declaration();
855 } // namespace lean
856 // ::::::::::
857 // environment.h
858 // :::::::::::
859 /*
860 Copyright (c) 2013-2014 Microsoft Corporation. All rights reserved.
861 Released under Apache 2.0 license as described in the file LICENSE.
863 Author: Leonardo de Moura
864 */
865 #pragma once
866 #include <lean/optional.h>
867
868 #include <memory>
869 #include <utility>
870 #include <vector>
871
872 #include "kernel/declaration.h"
873 #include "kernel/expr.h"
874 #include "util/list.h"
875 #include "util/name map.h"
876 #include "util/name set.h"
877 #include "util/rb_map.h"
878 #include "util/rc.h"
879
880 #ifndef LEAN_BELIEVER_TRUST_LEVEL
881 /* If an environment E is created with a trust level >
      LEAN_BELIEVER_TRUST_LEVEL, then we can add declarations to E without type
       checking them. */
884 #define LEAN_BELIEVER_TRUST_LEVEL 1024
885 #endif
886
887 namespace lean {
888 class environment extension {
889
       public:
890
        virtual ~environment_extension() {}
891 };
892
893 class environment : public object_ref {
894
        friend class add_inductive_fn;
895
        void check_name(name const &n) const;
896
897
        void check_duplicated_univ_params(names ls) const;
898
899
        void add core(constant info const &info);
900
        void mark quot initialized();
901
        environment add(constant info const &info) const;
902
        environment add_axiom(declaration const &d, bool check) const;
        environment add_definition(declaration const &d, bool check) const;
903
        environment add_theorem(declaration const &d, bool check) const;
904
905
        environment add_opaque(declaration const &d, bool check) const;
906
        environment add_mutual(declaration const &d, bool check) const;
907
        environment add_quot() const;
        environment add_inductive(declaration const &d) const;
908
909
```

```
910
      public:
911
        environment(unsigned trust lvl = 0);
912
        environment(environment const &other) : object ref(other) {}
913
        environment(environment &&other) : object_ref(other) {}
914
        explicit environment(b_obj_arg o, bool b) : object_ref(o, b) {}
915
        explicit environment(obj_arg o) : object_ref(o) {}
916
        ~environment() {}
917
        environment &operator=(environment const &other) {
918
            object_ref::operator=(other);
919
920
            return *this;
921
922
        environment &operator=(environment &&other) {
923
            object_ref::operator=(other);
            return *this;
924
925
        }
926
927
        /** \brief Return the trust level of this environment. */
928
        unsigned trust_lvl() const;
929
930
       bool is_quot_initialized() const;
931
        void set_main_module(name const &n);
932
933
934
        name get main module() const;
935
        /** \brief Return information for the constant with name \c n (if it is
936
937
        * defined in this environment). */
938
        optional<constant_info> find(name const &n) const;
939
940
        941
        * exception if constant declaration does not exist in this environment. */
942
        constant_info get(name const &n) const;
943
944
        /** \brief Extends the current environment with the given declaration */
945
        environment add(declaration const &d, bool check = true) const;
946
        /** \brief Apply the function \c f to each constant */
947
948
        void for_each_constant(
949
            std::function<void(constant_info const &d)> const &f) const;
950
951
        /** \brief Pointer equality */
        friend bool is_eqp(environment const &e1, environment const &e2) {
952
953
            return e1.raw() == e2.raw();
954
955
956
        void display_stats() const;
957 };
958
959 void check_no_metavar_no_fvar(environment const &env, name const &n,
960
                                 expr const &e);
961
962 void initialize_environment();
963 void finalize_environment();
964 } // namespace lean
965 // :::::::::::
966 // equiv_manager.h
967 // :::::::::::
968 /*
969 Copyright (c) 2015 Microsoft Corporation. All rights reserved.
970 Released under Apache 2.0 license as described in the file LICENSE.
971
972 Author: Leonardo de Moura
973 */
974 #pragma once
975 #include <vector>
976
977 #include "kernel/expr_maps.h"
978
979 namespace lean {
```

```
980 class equiv manager {
 981
         typedef unsigned node_ref;
 982
 983
         struct node {
 984
             node_ref m_parent;
 985
             unsigned m_rank;
 986
         };
 987
 988
         std::vector<node> m nodes;
 989
         expr_map<node_ref> m_to_node;
 990
         bool m_use_hash;
 991
 992
         node ref mk node();
 993
         node_ref find(node_ref n);
 994
         void merge(node_ref n1, node_ref n2);
 995
         node ref to node(expr const &e);
 996
         bool is_equiv_core(expr const &e1, expr const &e2);
 997
 998
        public:
 999
         equiv_manager() : m_use_hash(false) {}
1000
         bool is_equiv(expr const &e1, expr const &e2, bool use_hash = false);
1001
         void add_equiv(expr const &e1, expr const &e2);
1002 };
1003 } // namespace lean
1004 // :::::::::::
1005 // expr_cache.h
1006 // :::::::::::
1007 /*
1008 Copyright (c) 2015 Microsoft Corporation. All rights reserved.
1009 Released under Apache 2.0 license as described in the file LICENSE.
1010
1011 Author: Leonardo de Moura
1012 */
1013 #pragma once
1014 #include <vector>
1015
1016 #include "kernel/expr.h"
1017
1018 namespace lean {
1019 /** \brief Cache for storing mappings from expressions to expressions.
1020
1021
         \{ warning \ The \ insert(k, v) \ method \ overwrites \ andy \ entry \ (k1, v1) \ when
1022
         hash(k) == hash(k1)
1023 */
1024 class expr_cache {
1025
         struct entry {
1026
             optional<expr> m_expr;
1027
             expr m_result;
1028
         };
1029
         unsigned m_capacity;
1030
         std::vector<entry> m_cache;
1031
         std::vector<unsigned> m_used;
1032
1033
        public:
1034
         expr_cache(unsigned c) : m_capacity(c), m_cache(c) {}
1035
         void insert(expr const &e, expr const &v);
1036
         expr *find(expr const &e);
1037
         void clear();
1038 };
1039 } // namespace lean
1040 // :::::::::::
1041 // expr_eq_fn.h
1042 // :::::::::::
1043 /*
1044 Copyright (c) 2014 Microsoft Corporation. All rights reserved.
1045 Released under Apache 2.0 license as described in the file LICENSE.
1046
1047 Author: Leonardo de Moura
1048 */
1049 #pragma once
```

```
1050
1051 namespace lean {
1052 class expr;
1054 // Structural equality
1055 /** \brief Binder information is ignored in the following predicate */
1056 bool is_equal(expr const &a, expr const &b);
1057 inline bool operator==(expr const &a, expr const &b) { return is_equal(a, b); }
1058 inline bool operator!=(expr const &a, expr const &b) {
1059
        return !operator==(a, b);
1060 }
1062
1063 /** \brief Similar to ==, but it also compares binder information */
1064 bool is bi equal(expr const &a, expr const &b);
1065 struct is_bi_equal_proc {
        bool operator()(expr const &e1, expr const &e2) const {
1066
1067
            return is_bi_equal(e1, e2);
1068
        }
1069 };
1070
1071 /** Similar to is bi equal proc, but it has a flag that allows us to switch
1072 * select == or is_bi_equal */
1073 struct is cond bi equal proc {
1074
        bool m use bi;
1075
        is_cond_bi_equal_proc(bool b) : m_use_bi(b) {}
1076
        bool operator()(expr const &e1, expr const &e2) const {
1077
            return m_use_bi ? is_bi_equal(e1, e2) : e1 == e2;
1078
        }
1079 };
1080 } // namespace lean
1081 // ::::::::::
1082 // expr.h
1083 // :::::::::::
1084 /*
1085 Copyright (c) 2013-2014 Microsoft Corporation. All rights reserved.
1086 Released under Apache 2.0 license as described in the file LICENSE.
1087
1088 Author: Leonardo de Moura
1089 */
1090 #pragma once
1091 #include <lean/hash.h>
1092 #include <lean/optional.h>
1093 #include <lean/serializer.h>
1094 #include <lean/thread.h>
1095
1096 #include <algorithm>
1097 #include <iostream>
1098 #include <limits>
1099 #include <string>
1100 #include <tuple>
1101 #include <utility>
1102
1103 #include "kernel/expr_eq_fn.h"
1104 #include "kernel/level.h"
1105 #include "util/buffer.h"
1106 #include "util/format.h"
1107 #include "util/kvmap.h"
1108 #include "util/list fn.h"
1109 #include "util/name.h"
1110 #include "util/nat.h"
1111
1112 namespace lean {
1113 /* Binder annotations for Pi/lambda expressions */
1114 enum class binder_info { Default, Implicit, StrictImplicit, InstImplicit, Rec };
1115
1116 inline binder_info mk_binder_info() { return binder_info::Default; }
1117 inline binder_info mk_implicit_binder_info() { return binder_info::Implicit; }
1118 inline binder_info mk_strict_implicit_binder_info() {
1119
        return binder_info::StrictImplicit;
```

```
1120 }
1121 inline binder info mk inst implicit binder info() {
         return binder_info::InstImplicit;
1122
1123 }
1124 inline binder_info mk_rec_info() { return binder_info::Rec; }
1125
1126 inline bool is_default(binder_info bi) { return bi == binder_info::Default; }
1127 inline bool is_implicit(binder_info bi) { return bi == binder_info::Implicit; }
1128 inline bool is_strict_implicit(binder_info bi) {
1129
         return bi == binder_info::StrictImplicit;
1130 }
1131 inline bool is inst implicit(binder info bi) {
         return bi == binder info::InstImplicit;
1132
1133 }
1134 inline bool is explicit(binder info bi) {
         return !is_implicit(bi) && !is_strict_implicit(bi) && !is_inst_implicit(bi);
1135
1136 }
1137 inline bool is_rec(binder_info bi) { return bi == binder_info::Rec; }
1138
1139 /* Expression literal values */
1140 enum class literal_kind { Nat, String };
1141 class literal : public object ref {
         explicit literal(b_obj_arg o, bool b) : object_ref(o, b) {}
1143
1144
        public:
1145
         explicit literal(char const *v);
1146
         explicit literal(unsigned v);
1147
         explicit literal(mpz const &v);
1148
         explicit literal(nat const &v);
1149
         literal() : literal(Ou) {}
1150
         literal(literal const &other) : object_ref(other) {}
1151
         literal(literal &&other) : object_ref(other) {}
1152
         literal &operator=(literal const &other) {
             object_ref::operator=(other);
1153
1154
             return *this;
1155
1156
         literal &operator=(literal &&other) {
1157
             object_ref::operator=(other);
             return *this;
1158
1159
         }
1160
         static literal_kind kind(object *o) {
1161
1162
             return static_cast<literal_kind>(cnstr_tag(o));
1163
1164
         literal_kind kind() const { return kind(raw()); }
1165
         string_ref const &get_string() const {
1166
             lean_assert(kind() == literal_kind::String);
1167
             return static_cast<string_ref const &>(cnstr_get_ref(*this, 0));
1168
         }
1169
         nat const &get_nat() const {
1170
             lean_assert(kind() == literal_kind::Nat);
1171
             return static_cast<nat const &>(cnstr_get_ref(*this, 0));
1172
         bool is_zero() const {
1173
1174
             return kind() == literal_kind::Nat && get_nat().is_zero();
1175
1176
         friend bool operator==(literal const &a, literal const &b);
         friend bool operator<(literal const &a, literal const &b);</pre>
1177
         void serialize(serializer &s) const { s.write_object(raw()); }
1178
1179
         static literal deserialize(deserializer &d) {
1180
             return literal(d.read_object(), true);
1181
1182 };
1183 inline bool operator!=(literal const &a, literal const &b) { return !(a == b); }
1184 inline serializer & operator << (serializer &s, literal const &l) {
1185
         l.serialize(s);
1186
         return s;
1187 }
1188 inline literal read_literal(deserializer &d) { return literal::deserialize(d); }
1189 inline deserializer & operator>>(deserializer & d, literal & l) {
```

```
1190
        l = read literal(d);
1191
         return d;
1192 }
1193
1195
       Expressions
1196
1197 inductive Expr
            : Nat → Expr
                                                           -- bound variables
1198 | bvar
1199 | fvar
                                                           -- free variables
              : Name → Expr
              : Name → Expr
1200 | mvar
                                                           -- meta variables
1201 | sort
              : Level → Expr
                                                           -- Sort
1202 | const : Name → List Level → Expr
                                                           -- constants
1203 | app
              : Expr → Expr → Expr
                                                           -- application
            : EXPI → EXPI → EXPI
: Name → BinderInfo → Expr → Expr → Expr
                                                           -- lambda abstraction
1204 | lam
1205 | forallE : Name → BinderInfo → Expr → Expr → Expr
                                                         -- (dependent) arrow
                                                          -- let expressions
1206 | letE
            : Name → Expr → Expr → Expr
1207 | lit
              : Literal → Expr
                                                           -- literals
1208 | mdata : MData → Expr → Expr
                                                           -- metadata
1209 | proj
              : Name → Nat → Expr → Expr
                                                           -- projection
1210 */
1211 enum class expr kind {
1212
        BVar,
1213
         FVar,
1214
        MVar,
1215
        Sort,
1216
        Const,
1217
        App,
1218
        Lambda,
1219
        Ρi,
1220
        Let.
1221
        Lit,
1222
        MData,
1223
        Proi
1224 };
1225 class expr : public object ref {
1226
         explicit expr(object_ref &&o) : object_ref(o) {}
1227
1228
         friend expr mk_lit(literal const &lit);
1229
         friend expr mk_mdata(kvmap const &d, expr const &e);
1230
         friend expr mk_proj(name const &s, nat const &idx, expr const &e);
1231
         friend expr mk_bvar(nat const &idx);
1232
         friend expr mk_mvar(name const &n);
1233
         friend expr mk_fvar(name const &n);
1234
         friend expr mk_const(name const &n, levels const &ls);
1235
         friend expr mk_app(expr const &f, expr const &a);
1236
         friend expr mk sort(level const &l);
1237
         friend expr mk_lambda(name const &n, expr const &t, expr const &e,
1238
                               binder info bi);
1239
         friend expr mk_pi(name const &n, expr const &t, expr const &e,
1240
                           binder_info bi);
1241
         friend expr mk_let(name const &n, expr const &t, expr const &v,
1242
                            expr const &b);
1243
        public:
1244
1245
        expr();
1246
         expr(expr const &other) : object_ref(other) {}
1247
         expr(expr &&other) : object_ref(other) {}
1248
         explicit expr(b_obj_arg o, bool b) : object_ref(o, b) {}
         explicit expr(obj_arg o) : object_ref(o) {}
1249
         static expr_kind kind(object *o) {
1250
1251
             return static cast<expr kind>(cnstr tag(o));
1252
1253
         expr_kind kind() const { return kind(raw()); }
1254
1255
         expr & operator = (expr const & other) {
1256
             object_ref::operator=(other);
             return *this;
1257
1258
1259
        expr & operator = (expr & & other) {
```

```
1260
             object ref::operator=(other);
1261
             return *this;
1262
         }
1263
1264
         friend bool is_eqp(expr const &e1, expr const &e2) {
1265
             return e1.raw() == e2.raw();
1266
1267
         void serialize(serializer &s) const { s.write_object(raw()); }
1268
         static expr deserialize(deserializer &d) {
1269
             return expr(d.read object(), true);
1270
1271 };
1272
1273 typedef list_ref<expr> exprs;
1274 typedef pair<expr, expr> expr pair;
1275
1276 inline serializer &operator<<(serializer &s, expr const &e) {
1277
        e.serialize(s);
1278
         return s;
1279 }
1280 inline serializer & operator << (serializer &s, exprs const &es) {
1281
        es.serialize(s);
1282
         return s;
1283 }
1284 inline expr read expr(deserializer &d) { return expr::deserialize(d); }
1285 inline exprs read_exprs(deserializer &d) { return read_list_ref<expr>(d); }
1286 inline deserializer & operator>>(deserializer & d, expr & e) {
1287
        e = read expr(d);
1288
         return d;
1289 }
1290
1291 inline optional<expr> none_expr() { return optional<expr>(); }
1292 inline optional<expr> some_expr(expr const &e) { return optional<expr>(e); }
1293 inline optional<expr> some_expr(expr &&e) {
         return optional<expr>(std::forward<expr>(e));
1294
1295 }
1296
1297 inline bool is_eqp(optional<expr> const &a, optional<expr> const &b) {
         return static_cast<bool>(a) == static_cast<bool>(b) &&
1298
1299
                (!a || is_eqp(*a, *b));
1300 }
1301
1302 unsigned hash(expr const &e);
1303 bool has_expr_mvar(expr const &e);
1304 bool has_univ_mvar(expr const &e);
1305 inline bool has mvar(expr const &e) {
1306
         return has_expr_mvar(e) || has_univ_mvar(e);
1307 }
1308 bool has fvar(expr const &e);
1309 bool has_univ_param(expr const &e);
1310 unsigned get_loose_bvar_range(expr const &e);
1311
1312 struct expr_hash {
1313
        unsigned operator()(expr const &e) const { return hash(e); }
1314 };
1315 struct expr_pair_hash {
         unsigned operator()(expr_pair const &p) const {
1316
1317
             return hash(hash(p.first), hash(p.second));
1318
         }
1319 };
1320 struct expr pair eq {
1321
         bool operator()(expr_pair const &p1, expr_pair const &p2) const {
1322
             return p1.first == p2.first && p1.second == p2.second;
1323
         }
1324 };
1325
1327 // Testers
1328 static expr_kind expr_kind_core(object *o) {
1329
         return static_cast<expr_kind>(cnstr_tag(o));
```

```
1330 }
1331 inline bool is_bvar(expr const &e) { return e.kind() == expr_kind::BVar; }
1332 inline bool is_fvar_core(object *o) {
1333
         return expr_kind_core(o) == expr_kind::FVar;
1334 }
1335 inline bool is_fvar(expr const &e) { return e.kind() == expr_kind::FVar; }
1336 inline bool is_const(expr const &e) { return e.kind() == expr_kind::Const; }
1337 inline bool is_mvar(expr const &e) { return e.kind() == expr_kind::MVar; }
1338 inline bool is_app(expr const &e) { return e.kind() == expr_kind::App; }
1339 inline bool is_lambda(expr const &e) { return e.kind() == expr_kind::Lambda; }
1340 inline bool is_pi(expr const &e) { return e.kind() == expr_kind::Pi; }
1341 inline bool is_let(expr const &e) { return e.kind() == expr_kind::Let; }
1342 inline bool is_sort(expr const &e) { return e.kind() == expr_kind::Sort; }
1343 inline bool is_lit(expr const &e) { return e.kind() == expr_kind::Lit; }
1344 inline bool is_mdata(expr const &e) { return e.kind() == expr_kind::MData; }
1345 inline bool is_proj(expr const &e) { return e.kind() == expr_kind::Proj; }
1346 inline bool is binding(expr const &e) { return is lambda(e) | | is_pi(e); }
1347
1348 bool is_atomic(expr const &e);
1349 bool is_arrow(expr const &t);
1350 bool is_default_var_name(name const &n);
1353 // ========
1354 // Constructors
1355 expr mk_lit(literal const &lit);
1356 expr mk_mdata(kvmap const &d, expr const &e);
1357 expr mk_proj(name const &s, nat const &idx, expr const &e);
1358 inline expr mk_proj(name const &s, unsigned idx, expr const &e) {
1359
         return mk_proj(s, nat(idx), e);
1360 }
1361 expr mk_bvar(nat const &idx);
1362 inline expr mk_bvar(unsigned idx) { return mk_bvar(nat(idx)); }
1363 expr mk_fvar(name const &n);
1364 expr mk_const(name const &n, levels const &ls);
1365 inline expr mk_const(name const &n) { return mk_const(n, levels()); }
1366 expr mk mvar(name const &n);
1367 expr mk_app(expr const &f, expr const &a);
1368 expr mk_app(expr const &f, unsigned num_args, expr const *args);
1369 expr mk_app(unsigned num_args, expr const *args);
1370 inline expr mk_app(std::initializer_list<expr> const &l) {
1371
         return mk_app(l.size(), l.begin());
1372 }
1373 inline expr mk_app(buffer<expr> const &args) {
1374
         return mk_app(args.size(), args.data());
1375 }
1376 inline expr mk app(expr const &f, buffer<expr> const &args) {
1377
         return mk_app(f, args.size(), args.data());
1378 }
1379 expr mk_app(expr const &f, list<expr> const &args);
1380 inline expr mk_app(expr const &e1, expr const &e2, expr const &e3) {
1381
         return mk_app({e1, e2, e3});
1382 }
1383 inline expr mk_app(expr const &e1, expr const &e2, expr const &e3,
1384
                        expr const &e4) {
1385
         return mk_app({e1, e2, e3, e4});
1386 }
1387 inline expr mk_app(expr const &e1, expr const &e2, expr const &e3,
1388
                        expr const &e4, expr const &e5) {
1389
         return mk_app({e1, e2, e3, e4, e5});
1390 }
1391 expr mk_rev_app(expr const &f, unsigned num_args, expr const *args);
1392 expr mk_rev_app(unsigned num_args, expr const *args);
1393 inline expr mk_rev_app(buffer<expr> const &args) {
1394
         return mk_rev_app(args.size(), args.data());
1395 }
1396 inline expr mk_rev_app(expr const &f, buffer<expr> const &args) {
1397
         return mk_rev_app(f, args.size(), args.data());
1398 }
1399 expr mk_lambda(name const &n, expr const &t, expr const &e,
```

```
1400
                    binder info bi = mk binder info());
1401 expr mk_pi(name const &n, expr const &t, expr const &e,
                binder_info bi = mk_binder_info());
1402
1403 inline expr mk_binding(expr_kind k, name const &n, expr const &t, expr const &e,
1404
                            binder_info bi = mk_binder_info()) {
1405
         return k == expr_kind::Pi ? mk_pi(n, t, e, bi) : mk_lambda(n, t, e, bi);
1406 }
1407 expr mk_arrow(expr const &t, expr const &e);
1408 expr mk_let(name const &n, expr const &t, expr const &v, expr const &b);
1409 expr mk_sort(level const &l);
1410 expr mk_Prop();
1411 expr mk_Type();
1413
1415 // Accessors
1416 inline literal const &lit_value(expr const &e) {
         lean_assert(is_lit(e));
1417
1418
         return static_cast<literal const &>(cnstr_get_ref(e, 0));
1419 }
1420 inline bool is_nat_lit(expr const &e) {
1421
         return is_lit(e) && lit_value(e).kind() == literal_kind::Nat;
1422 }
1423 inline bool is string lit(expr const &e) {
1424
         return is lit(e) && lit value(e).kind() == literal kind::String;
1425 }
1426 expr lit_type(literal const &e);
1427 inline kvmap const &mdata data(expr const &e) {
1428
         lean_assert(is_mdata(e));
1429
         return static_cast<kvmap const &>(cnstr_get_ref(e, 0));
1430 }
1431 inline expr const &mdata_expr(expr const &e) {
1432
         lean assert(is mdata(e));
1433
         return static_cast<expr const &>(cnstr_get_ref(e, 1));
1434 }
1435 inline name const &proj_sname(expr const &e) {
1436
         lean assert(is proj(e));
1437
         return static_cast<name const &>(cnstr_get_ref(e, 0));
1438 }
1439 inline nat const &proj_idx(expr const &e) {
1440
         lean_assert(is_proj(e));
1441
         return static_cast<nat const &>(cnstr_get_ref(e, 1));
1442 }
1443 inline expr const &proj_expr(expr const &e) {
1444
         lean_assert(is_proj(e));
1445
         return static_cast<expr const &>(cnstr_get_ref(e, 2));
1446 }
1447 inline nat const &bvar idx(expr const &e) {
1448
         lean assert(is bvar(e));
1449
         return static_cast<nat const &>(cnstr_get_ref(e, 0));
1450 }
1451 inline bool is_bvar(expr const &e, unsigned i) {
         return is_bvar(e) && bvar_idx(e) == i;
1452
1453 }
1454 inline name const &fvar_name_core(object *o) {
1455
         lean_assert(is_fvar_core(o));
1456
         return static_cast<name const &>(cnstr_get_ref(o, 0));
1457 }
1458 inline name const &fvar_name(expr const &e) {
1459
         lean_assert(is_fvar(e));
1460
         return static_cast<name const &>(cnstr_get_ref(e, 0));
1461 }
1462 inline level const &sort_level(expr const &e) {
1463
         lean_assert(is_sort(e));
1464
         return static_cast<level const &>(cnstr_get_ref(e, 0));
1465 }
1466 inline name const &mvar_name(expr const &e) {
1467
         lean_assert(is_mvar(e));
1468
         return static_cast<name const &>(cnstr_get_ref(e, 0));
1469 }
```

```
1470 inline name const &const name(expr const &e) {
1471
         lean_assert(is_const(e));
1472
         return static_cast<name const &>(cnstr_get_ref(e, 0));
1473 }
1474 inline levels const &const_levels(expr const &e) {
1475
         lean_assert(is_const(e));
1476
         return static_cast<levels const &>(cnstr_get_ref(e, 1));
1477 }
1478 inline bool is const(expr const &e, name const &n) {
1479
         return is_const(e) && const_name(e) == n;
1480 }
1481 inline expr const & app fn(expr const & e) {
1482
         lean assert(is app(e));
         return static_cast<expr const &>(cnstr_get_ref(e, 0));
1483
1484 }
1485 inline expr const & app arg(expr const & e) {
1486
         lean_assert(is_app(e));
1487
         return static_cast<expr const &>(cnstr_get_ref(e, 1));
1488 }
1489 inline name const &binding name(expr const &e) {
1490
         lean assert(is binding(e));
1491
         return static cast<name const &>(cnstr get ref(e, 0));
1492 }
1493 inline expr const &binding domain(expr const &e) {
1494
         lean assert(is binding(e));
1495
         return static_cast<expr const &>(cnstr_get_ref(e, 1));
1496 }
1497 inline expr const &binding body(expr const &e) {
1498
         lean_assert(is_binding(e));
1499
         return static_cast<expr const &>(cnstr_get_ref(e, 2));
1500 }
1501 binder_info binding_info(expr const &e);
1502 inline name const &let_name(expr const &e) {
1503
         lean_assert(is_let(e));
         return static_cast<name const &>(cnstr_get_ref(e, 0));
1504
1505 }
1506 inline expr const &let type(expr const &e) {
1507
         lean_assert(is_let(e));
1508
         return static_cast<expr const &>(cnstr_get_ref(e, 1));
1509 }
1510 inline expr const &let_value(expr const &e) {
         lean_assert(is_let(e));
1511
1512
         return static_cast<expr const &>(cnstr_get_ref(e, 2));
1513 }
1514 inline expr const &let_body(expr const &e) {
1515
         lean assert(is let(e));
1516
         return static_cast<expr const &>(cnstr_get_ref(e, 3));
1518 inline bool is shared(expr const &e) { return !is exclusive(e.raw()); }
1519 //
1520
1521 // ======
1522 // Update
1523 expr update_app(expr const &e, expr const &new_fn, expr const &new_arg);
1524 expr update_binding(expr const &e, expr const &new_domain,
1525
                          expr const &new_body);
1526 expr update_binding(expr const &e, expr const &new_domain, expr const &new_body,
1527
                          binder_info bi);
1528 expr update_sort(expr const &e, level const &new_level);
1529 expr update_const(expr const &e, levels const &new_levels);
1530 expr update_let(expr const &e, expr const &new_type, expr const &new_value,
                     expr const &new body);
1532 expr update_mdata(expr const &e, expr const &new_e);
1533 expr update_proj(expr const &e, expr const &new_e);
1534 // ==
1535
1536 /** \setminus brief Given \setminus c e of the form <tt>(...(f al) ... an)</tt>, store al ... an
1537
        in args. If ackslash c e is not an application, then nothing is stored in args.
1538
1539
         It returns the f. */
```

```
1540 expr const &get app args(expr const &e, buffer<expr> &args);
1541 /** \brief Similar to \c get_app_args, but stores at most num args.
1542
        Examples:
1543
        1) get_app_args_at_most(f a b c, 2, args);
1544
        stores {b, c} in args and returns (f a)
1545
1546
        2) get_app_args_at_most(f a b c, 4, args);
1547
        stores {a, b, c} in args and returns f */
1548 expr const &get_app_args_at_most(expr const &e, unsigned num,
1549
                                   buffer<expr> &args);
1550
1551 /** \brief Similar to \c get app args, but arguments are stored in reverse order
1552
       in \c args. If e is of the form <tt>(...(f a1) ... an)</tt>, then the
       procedure stores [an, ..., al] in \c args. */
1553
1554 expr const &get_app_rev_args(expr const &e, buffer<expr> &args);
1555 /** \brief Given \c e of the form <tt>(...(f a_1) ... a_n) </tt>, return \c f. If
1556 * \c e is not an application, then return \c \overline{e}. */
1557 expr const &get_app_fn(expr const &e);
1558 /** \brief Given \c e of the form <tt>(...(f a_1) ... a_n) </tt>, return \c n. If
1559 * \c e is not an application, then return 0. \overline{*}/
1560 unsigned get_app_num_args(expr const &e);
1561
1562 /** \brief Return true iff \c e is a metavariable or an application of a
1563 * metavariable */
1564 inline bool is mvar app(expr const &e) { return is mvar(get app fn(e)); }
1567 // Loose bound variable management
1569 /** \brief Return true iff the given expression has loose bound variables. */
1570 inline bool has_loose_bvars(expr const &e) {
        return get_loose_bvar_range(e) > 0;
1571
1572 }
1573
1574 /** \brief Return true iff \c e contains the loose bound variable <tt>(var
1575 * i)</tt>. */
1576 bool has_loose_bvar(expr const &e, unsigned i);
1577
1578 /** \setminus brief Lower the loose bound variables >= s in \c e by \c d. That is, a
1579
       loose bound variable <tt>(var i)</tt> s.t. <tt>i >= s</tt> is mapped into
1580
       <tt>(var i-d)</tt>.
1581
1582
        \pre s >= d */
1583 expr lower_loose_bvars(expr const &e, unsigned s, unsigned d);
1584 expr lower_loose_bvars(expr const &e, unsigned d);
1585
1586 /** \brief Lift loose bound variables >= s in \c e by d. */
1587 expr lift loose byars(expr const &e, unsigned s, unsigned d);
1588 expr lift_loose_bvars(expr const &e, unsigned d);
1590
1592 // Implicit argument inference
1593 /**
1594
       \brief Given \c t of the form <tt>Pi (x_1 : A_1) \dots (x_k : A_k), B < /tt>,
1595
       mark the first \c num_params as implicit if they are not already marked, and
1596
       they occur in the remaining arguments. If \c strict is false, then we
1597
       also mark it implicit if it occurs in \c B.
1598 */
1599 expr infer_implicit(expr const &t, unsigned num_params, bool strict);
1600 expr infer_implicit(expr const &t, bool strict);
1602
1603 // ======
1604 // Low level (raw) printing
1605 std::ostream &operator<<(std::ostream &out, expr const &e);
1607
1608 void initialize_expr();
1609 void finalize_expr();
```

```
1610
1612 inline bool has_expr_metavar(expr const &e) { return has_expr_mvar(e); }
1613 inline bool has_univ_metavar(expr const &e) { return has_univ_mvar(e); }
1614 inline bool has_metavar(expr const &e) { return has_mvar(e); }
1615 inline bool has_param_univ(expr const &e) { return has_univ_param(e); }
1616 inline bool is_var(expr const &e) { return is_bvar(e); }
1617 inline bool is_var(expr const &e, unsigned idx) { return is_bvar(e, idx); }
1618 inline bool is_metavar(expr const &e) { return is_mvar(e); }
1619 inline bool is_metavar_app(expr const &e) { return is_mvar_app(e); }
1620 inline expr mk_metavar(name const &n) { return mk_mvar(n); }
1621 inline expr mk constant(name const &n, levels const &ls) {
1622
         return mk const(n, ls);
1623 }
1624 inline expr mk_constant(name const &n) { return mk_constant(n, levels()); }
1625 inline bool is_constant(expr const &e) { return is_const(e); }
1626 inline expr update_constant(expr const &e, levels const &new_levels) {
         return update_const(e, new_levels);
1627
1628 }
1629 /** \brief Similar to \c has_expr_metavar, but ignores metavariables occurring
1630
        in local constant types.
1631
        It also returns the meta-variable application found in \c e. */
1632 optional<expr> has_expr_metavar_strict(expr const &e);
1633 inline bool is_constant(expr const &e, name const &n) { return is_const(e, n); }
1634 } // namespace lean
1635 // :::::::::::
1636 // expr_maps.h
1637 // :::::::::::
1638 /*
1639 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
1640 Released under Apache 2.0 license as described in the file LICENSE.
1641
1642 Author: Leonardo de Moura
1643 */
1644 #pragma once
1645 #include <functional>
1646 #include <unordered map>
1647
1648 #include "kernel/expr.h"
1649
1650 namespace lean {
1651 // Maps based on structural equality. That is, two keys are equal iff they are
1652 // structurally equal
1653 template <typename T>
1654 using expr_map =
1655
         typename std::unordered_map<expr, T, expr_hash, std::equal_to<expr>>>;
1656 // The following map also takes into account binder information
1657 template <typename T>
1658 using expr bi map =
1659
         typename std::unordered_map<expr, T, expr_hash, is_bi_equal_proc>;
1660
1661 template <typename T>
1662 class expr_cond_bi_map
         : public std::unordered_map<expr, T, expr_hash, is_cond_bi_equal_proc> {
1663
1664
        public:
1665
        expr_cond_bi_map(bool use_bi = false)
1666
             : std::unordered_map<expr, T, expr_hash, is_cond_bi_equal_proc>(
1667
                  10, expr_hash(), is_cond_bi_equal_proc(use_bi)) {}
1668 };
1669 }; // namespace lean
1670 // :::::::::::
1671 // expr_sets.h
1672 // :::::::::::
1673 /*
1674 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
1675 Released under Apache 2.0 license as described in the file LICENSE.
1676
1677 Author: Leonardo de Moura
1678 */
1679 #pragma once
```

```
1680 #include <lean/hash.h>
1681
1682 #include <functional>
1683 #include <unordered set>
1684 #include <utility>
1685
1686 #include "kernel/expr.h"
1687
1688 namespace lean {
1689 typedef std::unordered set<expr, expr hash, std::equal to<expr>> expr set;
1690 }
1691 // :::::::::::
1692 // find fn.h
1693 // :::::::::::
1694 /*
1695 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
1696 Released under Apache 2.0 license as described in the file LICENSE.
1697
1698 Author: Leonardo de Moura
1699 */
1700 #pragma once
1701 #include "kernel/expr.h"
1702 #include "kernel/for each fn.h"
1704 namespace lean {
1705 /** \brief Return a subexpression of \c e that satisfies the predicate \c p. */
1706 template <typename P>
1707 optional<expr> find(expr const &e, P p) {
         optional<expr> result;
1708
1709
         for_each(e, [&](expr const &e, unsigned offset) {
1710
             if (result) {
1711
                 return false;
1712
             } else if (p(e, offset)) {
1713
                 result = e;
1714
                 return false;
1715
             } else {
1716
                 return true;
1717
             }
1718
         });
1719
         return result;
1720 }
1721 }
       // namespace lean
1722 // :::::::::::
1723 // for_each_fn.h
1724 // :::::::::::
1725 /*
1726 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
1727 Released under Apache 2.0 license as described in the file LICENSE.
1728
1729 Author: Leonardo de Moura
1730 */
1731 #pragma once
1732 #include <functional>
1733 #include <memory>
1734 #include <utility>
1735
1736 #include "kernel/expr.h"
1737 #include "kernel/expr_sets.h"
1738 #include "util/buffer.h"
1739
1740 namespace lean {
1741 /** \brief Expression visitor.
1742
         The argument \c f must be a lambda (function object) containing the method
1743
1744
1745
         <code>
1746
         bool operator()(expr const & e, unsigned offset)
1747
         </code>
1748
1749
         The \c offset is the number of binders under which \c e occurs.
```

```
1750 */
1751 void for_each(expr const &e,
                   std::function<bool(expr const &, unsigned)> &&f); // NOLINT
1752
1753 } // namespace lean
1754 // :::::::::::
1755 // inductive.h
1756 // ::::::::::
1757 /*
1758 Copyright (c) 2018 Microsoft Corporation. All rights reserved.
1759 Released under Apache 2.0 license as described in the file LICENSE.
1761 Author: Leonardo de Moura
1762 */
1763 #pragma once
1764 #include "kernel/environment.h"
1765 #include "kernel/instantiate.h"
1766 namespace lean {
1767 /**\ brief Return recursor name for the given inductive datatype name */
1768 name mk_rec_name(name const &I);
1770 /* Auxiliary function for to_cnstr_when_K */
1771 optional<expr> mk_nullary_cnstr(environment const &env, expr const &type,
1772
                                     unsigned num params);
1773
1774 /* For datatypes that support K-axiom, given `e` an element of that type, we
1775
        convert (if possible) to the default constructor. For example, if `e : a =
        a`, then this method returns `eq.refl a` */
1777 template <typename WHNF, typename INFER, typename IS_DEF_EQ>
1778 inline optional<expr> to_cnstr_when_K(environment const &env,
1779
                                            recursor_val const &rval, expr const &e,
1780
                                            WHNF const &whnf, INFER const &infer_type,
1781
                                            IS_DEF_EQ const &is_def_eq) {
1782
         lean_assert(rval.is_k());
1783
         expr app_type = whnf(infer_type(e));
1784
         expr const &app_type_I = get_app_fn(app_type);
         if (!is_constant(app_type_I) || const_name(app_type_I) != rval.get_induct())
1785
1786
             return none_expr(); // type incorrect
1787
         if (has_expr_mvar(app_type)) {
1788
             buffer<expr> app_type_args;
1789
             get_app_args(app_type, app_type_args);
1790
             for (unsigned i = rval.get_nparams(); i < app_type_args.size(); i++) {</pre>
1791
                 if (has_expr_metavar(app_type_args[i])) return none_expr();
1792
             }
1793
         }
         optional<expr> new_cnstr_app =
1794
             mk_nullary_cnstr(env, app_type, rval.get_nparams());
1795
1796
         if (!new_cnstr_app) return none_expr();
1797
         expr new_type = infer_type(*new_cnstr_app);
1798
         if (!is def eq(app type, new type)) return none expr();
1799
         return some_expr(*new_cnstr_app);
1800 }
1801
1802 optional<recursor_rule> get_rec_rule_for(recursor_val const &rec_val,
1803
                                               expr const &major);
1804
1805 expr nat_lit_to_constructor(expr const &e);
1806 expr string_lit_to_constructor(expr const &e);
1807
1808 template <typename WHNF, typename INFER, typename IS_DEF_EQ>
1809 inline optional<expr> inductive_reduce_rec(environment const &env,
1810
                                                 expr const &e, WHNF const &whnf,
                                                 INFER const &infer_type,
1811
1812
                                                 IS_DEF_EQ const &is_def_eq) {
         expr const &rec_fn = get_app_fn(e);
1813
         if (!is_constant(rec_fn)) return none_expr();
1814
1815
         optional<constant_info> rec_info = env.find(const_name(rec_fn));
1816
         if (!rec_info || !rec_info->is_recursor()) return none_expr();
1817
         buffer<expr> rec_args;
1818
         get_app_args(e, rec_args);
1819
         recursor_val const &rec_val = rec_info->to_recursor_val();
```

```
1820
         unsigned major idx = rec val.get major idx();
1821
         if (major_idx >= rec_args.size())
1822
             return none_expr(); // major premise is missing
1823
         expr major = rec_args[major_idx];
1824
         if (rec_val.is_k()) {
1825
             if (optional<expr> c = to_cnstr_when_K(env, rec_val, major, whnf,
1826
                                                     infer_type, is_def_eq)) {
1827
                 major = *c;
1828
             }
1829
         }
1830
         major = whnf(major);
1831
         if (is_nat_lit(major)) major = nat_lit_to_constructor(major);
1832
         if (is string lit(major)) major = string lit to constructor(major);
1833
         optional<recursor_rule> rule = get_rec_rule_for(rec_val, major);
1834
         if (!rule) return none_expr();
1835
         buffer<expr> major_args;
1836
         get_app_args(major, major_args);
1837
         if (rule->get_nfields() > major_args.size()) return none_expr();
1838
         if (length(const_levels(rec_fn)) != length(rec_info->get_lparams()))
1839
             return none expr();
1840
         expr rhs = instantiate_lparams(rule->get_rhs(), rec_info->get_lparams(),
1841
                                         const levels(rec fn));
1842
         /* apply parameters, motives and minor premises from recursor application.
1843
          */
1844
         rhs = mk app(
1845
             rhs,
1846
             rec_val.get_nparams() + rec_val.get_nmotives() + rec_val.get_nminors(),
1847
             rec args.data());
1848
         /* The number of parameters in the constructor is not necessarily
            equal to the number of parameters in the recursor when we have
1849
1850
            nested inductive types. */
1851
         unsigned nparams = major_args.size() - rule->get_nfields();
1852
         /* apply fields from major premise */
1853
         rhs = mk_app(rhs, rule->get_nfields(), major_args.data() + nparams);
1854
         if (rec_args.size() > major_idx + 1) {
1855
             /* recursor application has more arguments after major premise */
1856
             unsigned nextra = rec args.size() - major idx - 1;
1857
             rhs = mk_app(rhs, nextra, rec_args.data() + major_idx + 1);
1858
1859
         return some_expr(rhs);
1860 }
1861
1862 template <typename WHNF, typename IS_STUCK>
1863 optional<expr> inductive_is_stuck(environment const &env, expr const &e,
1864
                                        WHNF const &whnf, IS_STUCK const &is_stuck) {
1865
         expr const &rec_fn = get_app_fn(e);
1866
         if (!is constant(rec fn)) return none expr();
1867
         optional<constant_info> rec_info = env.find(const name(rec fn));
1868
         if (!rec_info || !rec_info->is_recursor()) return none_expr();
1869
         buffer<expr> rec_args;
1870
         get_app_args(e, rec_args);
1871
         recursor_val const &rec_val = rec_info->to_recursor_val();
1872
         unsigned major_idx = rec_val.get_major_idx();
1873
         if (rec_args.size() < major_idx + 1) return none_expr();</pre>
1874
         expr cnstr_app = whnf(rec_args[major_idx]);
1875
         if (rec_val.is_k()) {
1876
             /* TODO(Leo): make it more precise. Remark: this piece of
1877
                code does not affect the correctness of the kernel, but the
1878
                effectiveness of the elaborator. */
1879
             return none_expr();
1880
         } else {
1881
             return is_stuck(cnstr_app);
1882
1883 }
1884
1885 void initialize_inductive();
1886 void finalize_inductive();
1887 } // namespace lean
1888 // :::::::::::
1889 // init_module.h
```

```
1890 // :::::::::::
1891 /*
1892 Copyright (c) 2014 Microsoft Corporation. All rights reserved.
1893 Released under Apache 2.0 license as described in the file LICENSE.
1895 Author: Leonardo de Moura
1896 */
1897 #pragma once
1898 namespace lean {
1899 void initialize kernel module();
1900 void finalize kernel module();
1901 } // namespace lean
1902 // :::::::::
1903 // instantiate.h
1904 // :::::::::::
1905 /*
1906 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
1907 Released under Apache 2.0 license as described in the file LICENSE.
1909 Author: Leonardo de Moura
1910 */
1911 #pragma once
1912 #include <functional>
1914 #include "kernel/expr.h"
1915
1916 namespace lean {
1917 class ro metavar env;
1918 /** \brief Replace the loose bound variables with indices 0, ..., n-1 with s[0],
1919 * ..., s[n-1] in e. */
1920 expr instantiate(expr const &e, unsigned n, expr const *s);
1921 expr instantiate(expr const &e, std::initializer_list<expr> const &l);
1922 /** \brief Replace loose bound variable \c i with \c s in \c e. */
1923 expr instantiate(expr const &e, unsigned i, expr const &s);
1924 /** \brief Replace loose bound variable \c 0 with \c s in \c e. */
1925 expr instantiate(expr const &e, expr const &s);
1926
1927 /** \brief Replace the free variables with indices 0, \ldots, n-1 with s[n-1], \ldots,
1928 * s[0] in e. */
1929 expr instantiate_rev(expr const &e, unsigned n, expr const *s);
1930 inline expr instantiate_rev(expr const &e, buffer<expr> const &s) {
1931
         return instantiate_rev(e, s.size(), s.data());
1932 }
1933
1934 expr apply_beta(expr f, unsigned num_rev_args, expr const *rev_args);
1935 bool is head beta(expr const &t);
1936 expr head_beta_reduce(expr const &t);
1937 /* If `e` is of the form `(fun x, t) a` return `head_beta_const_fn(t)` if `t`
1938
        does not depend on `x`
1939
        and `e` otherwise. We also reduce `(fun x_1 ... x_n, x_i) a_1 ... a_n` into
1940
        `a_[n-i-1]` */
1941 expr cheap_beta_reduce(expr const &e);
1942
1943 /** \brief Instantiate the universe level parameters \c ps occurring in \c e
        with the levels \c ls. \pre length(ps) == length(ls) */
1944
1945 expr instantiate_lparams(expr const &e, names const &ps, levels const &ls);
1946
1947 class constant_info;
1948 /** \brief Instantiate the universe level parameters of the type of the given
        constant. \pre d.get_num_lparams() == length(ls) */
1950 expr instantiate_type_lparams(constant_info const &info, levels const &ls);
1951 /** \brief Instantiate the universe level parameters of the value of the given
1952
        constant. \pre d.get_num_lparams() == length(ls) */
1953 expr instantiate_value_lparams(constant_info const &info, levels const &ls);
1954 } // namespace lean
1955 // ::::::::::
1956 // kernel_exception.h
1957 // :::::::::::
1958 /*
1959 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
```

```
1960 Released under Apache 2.0 license as described in the file LICENSE.
1961
1962 Author: Leonardo de Moura
1963 */
1964 #pragma once
1965 #include "kernel/environment.h"
1966 #include "kernel/local_ctx.h"
1967
1968 namespace lean {
1969 /** \brief Base class for all kernel exceptions. */
1970 class kernel_exception : public exception {
        protected:
1971
1972
         environment m env;
1973
1974
        public:
1975
         kernel exception(environment const &env)
1976
             : exception("kernel exception"), m_env(env) {}
1977
         kernel_exception(environment const &env, char const *msg)
1978
             : exception(msg), m_env(env) {}
1979
         kernel_exception(environment const &env, sstream const &strm)
1980
             : exception(strm), m env(env) {}
1981
         environment const &get environment() const { return m env; }
1982
         environment const &env() const { return m_env; }
1983 };
1984
1985 class unknown_constant_exception : public kernel_exception {
1986
         name m_name;
1987
1988
        public:
1989
         unknown_constant_exception(environment const &env, name const &n)
1990
             : kernel_exception(env), m_name(n) {}
1991
         name const &get_name() const { return m_name; }
1992 };
1993
1994 class already_declared_exception : public kernel_exception {
1995
         name m_name;
1996
1997
        public:
1998
         already_declared_exception(environment const &env, name const &n)
1999
             : kernel exception(env), m name(n) {}
2000
         name const &get_name() const { return m_name; }
2001 };
2002
2003 class definition_type_mismatch_exception : public kernel_exception {
2004
         declaration m decl;
2005
         expr m_given_type;
2006
2007
2008
         definition type mismatch exception(environment const &env,
2009
                                             declaration const &decl,
2010
                                             expr const &given_type)
             : kernel_exception(env), m_decl(decl), m_given_type(given_type) {}
2011
2012
         declaration const &get_declaration() const { return m_decl; }
2013
         expr const &get_given_type() const { return m_given_type; }
2014 };
2015
2016 class declaration_has_metavars_exception : public kernel_exception {
2017
         name m_name;
2018
         expr m_expr;
2019
        public:
2020
2021
         declaration has metavars exception(environment const &env, name const &n,
2022
                                             expr const &e)
2023
             : kernel_exception(env), m_name(n), m_expr(e) {}
2024
         name const &get_decl_name() const { return m_name; }
2025
         expr const &get_expr() const { return m_expr; }
2026 };
2027
2028 class declaration_has_free_vars_exception : public kernel_exception {
2029
         name m_name;
```

```
2030
         expr m expr;
2031
2032
        public:
2033
         declaration_has_free_vars_exception(environment const &env, name const &n,
2034
                                              expr const &e)
2035
             : kernel_exception(env), m_name(n), m_expr(e) {}
2036
         name const &get_decl_name() const { return m_name; }
2037
         expr const &get_expr() const { return m_expr; }
2038 };
2039
2040 class kernel exception with lctx : public kernel exception {
2041
         local ctx m lctx;
2042
2043
        public:
2044
         kernel exception with lctx(environment const &env, local ctx const &lctx)
2045
             : kernel exception(env), m lctx(lctx) {}
2046
         local_ctx const &get_local_ctx() const { return m_lctx; }
2047 };
2048
2049 class function_expected_exception : public kernel_exception_with_lctx {
2050
         expr m_fn;
2051
2052
        public:
2053
         function expected exception(environment const &env, local ctx const &lctx,
2054
                                      expr const &fn)
2055
             : kernel_exception_with_lctx(env, lctx), m_fn(fn) {}
2056
         expr const &get_fn() const { return m_fn; }
2057 };
2058
2059 class type_expected_exception : public kernel_exception_with_lctx {
2060
         expr m_type;
2061
2062
        public:
2063
         type expected exception(environment const &env, local ctx const &lctx,
2064
                                  expr const &type)
2065
             : kernel_exception_with_lctx(env, lctx), m_type(type) {}
2066
         expr const &get_type() const { return m_type; }
2067 };
2068
2069 class type_mismatch_exception : public kernel_exception_with_lctx {
2070
         expr m_given_type;
2071
         expr m_expected_type;
2072
2073
        public:
2074
         type_mismatch_exception(environment const &env, local_ctx const &lctx,
2075
                                  expr const &given type, expr const &expected type)
2076
             : kernel exception_with_lctx(env, lctx),
2077
               m given type(given type),
2078
               m expected type(expected type) {}
2079
         expr const &get_given_type() const { return m_given_type; }
2080
         expr const &get_expected_type() const { return m_expected_type; }
2081 };
2082
2083 class def_type_mismatch_exception : public type_mismatch_exception {
2084
         name m_name;
2085
        public:
2086
2087
         def_type_mismatch_exception(environment const &env, local_ctx const &lctx,
2088
                                      name const &n, expr const &given_type,
2089
                                      expr const &expected_type)
2090
             : type_mismatch_exception(env, lctx, given_type, expected_type),
2091
               m name(n) {}
2092
         name const &get_name() const { return m_name; }
2093 };
2094
2095 class expr_type_mismatch_exception : public kernel_exception_with_lctx {
2096
         expr m_expr;
2097
         expr m_expected_type;
2098
2099
        public:
```

```
2100
        expr type mismatch exception(environment const &env, local ctx const &lctx,
2101
                                      expr const &e, expr const &expected_type)
2102
             : kernel_exception_with_lctx(env, lctx),
2103
               m expr(e),
2104
               m_expected_type(expected_type) {}
2105
         expr const &get_expr() const { return m_expr; }
2106
         expr const &get_expected_type() const { return m_expected_type; }
2107 };
2108
2109 class app type mismatch exception : public kernel exception with lctx {
2110
         expr m app;
2111
         expr m function type;
         expr m_arg_type;
2112
2113
2114
        public:
         app_type_mismatch_exception(environment const &env, local_ctx const &lctx,
2115
2116
                                     expr const &app, expr const &function_type,
2117
                                     expr const &arg_type)
2118
             : kernel_exception_with_lctx(env, lctx),
2119
               m_app(app),
2120
               m_function_type(function_type),
2121
               m_arg_type(arg_type) {}
2122
        expr const &get app() const { return m app; }
2123
         expr const &get_function_type() const { return m_function_type; }
2124
         expr const &get arg type() const { return m arg type; }
2125 };
2126
2127 class invalid_proj_exception : public kernel_exception_with_lctx {
2128
        expr m_proj;
2129
2130
        public:
2131
         invalid_proj_exception(environment const &env, local_ctx const &lctx,
2132
                                expr const &proj)
2133
             : kernel_exception_with_lctx(env, lctx), m_proj(proj) {}
2134
         expr const &get_proj() const { return m_proj; }
2135 };
2136
2137 /*
2138 Helper function for interfacing C++ code with code written in Lean.
2139 It executes closure `f` which produces an object ref of type `A` and may throw
2140 an `kernel_exception` or `exception`. Then, convert result into `Except
2141 KernelException T` where `T` is the type of the lean objected represented by
2142 `A`. We use the constructor `KernelException.other <msg>` to handle C++
2143 `exception` objects which are not `kernel_exception`.
2144 `
2145 inductive KernelException
2146 0 | unknownConstant (env : Environment) (name : Name)
        | alreadyDeclared (env : Environment) (name : Name)
       | declTypeMismatch (env : Environment) (decl : Declaration) (givenType :
2149 Expr) 3 | declHasMVars
                                 (env : Environment) (name : Name) (expr : Expr) 4
2150 declHasFVars
                      (env : Environment) (name : Name) (expr : Expr) 5
2151 funExpected
                      (env : Environment) (lctx : LocalContext) (expr : Expr) 6
2152 typeExpected
                      (env : Environment) (lctx : LocalContext) (expr : Expr) 7
2153 letTypeMismatch (env : Environment) (lctx : LocalContext) (name : Name)
2154 (givenType : Expr) (expectedType : Expr) 8 | exprTypeMismatch (env :
2155 Environment) (lctx : LocalContext) (expr : Expr) (expectedType : Expr) 9
2156 appTypeMismatch (env : Environment) (lctx : LocalContext) (app : Expr) (funType
2157 : Expr) (argType : Expr) 10 | invalidProj (env : Environment) (lctx :
2158 LocalContext) (proj : Expr) 11 | other
                                                       (msg : String)
2159
2160 */
2161 template <typename A>
2162 object *catch_kernel_exceptions(std::function<A()> const &f) {
2163
         try {
2164
             A a = f();
2165
             return mk_cnstr(1, a).steal();
         } catch (unknown_constant_exception &ex) {
2166
2167
             // 0 | unknownConstant (env : Environment) (name : Name)
             return mk_cnstr(0, mk_cnstr(0, ex.env(), ex.get_name())).steal();
2168
2169
         } catch (already_declared_exception &ex) {
```

```
// 1 | alreadyDeclared (env : Environment) (name : Name)
2170
2171
             return mk_cnstr(0, mk_cnstr(1, ex.env(), ex.get_name())).steal();
2172
         } catch (definition_type_mismatch_exception &ex) {
2173
             // 2 | declTypeMismatch (env : Environment) (decl : Declaration)
2174
             // (givenType : Expr)
2175
             return mk_cnstr(0, mk_cnstr(2, ex.env(), ex.get_declaration(),
2176
                                         ex.get_given_type()))
2177
                 .steal():
2178
         } catch (declaration has metavars exception &ex) {
2179
             // 3 | declHasMVars
                                      (env : Environment) (name : Name) (expr : Expr)
2180
             return mk_cnstr(
2181
                        0, mk cnstr(3, ex.env(), ex.get decl name(), ex.get expr()))
2182
                 .steal();
2183
         } catch (declaration_has_free_vars_exception &ex) {
2184
             // 4 | declHasFVars
                                     (env : Environment) (name : Name) (expr : Expr)
2185
             return mk_cnstr(
2186
                        0, mk_cnstr(4, ex.env(), ex.get_decl_name(), ex.get_expr()))
2187
                 .steal();
2188
         } catch (function_expected_exception &ex) {
             // 5 | funExpected
2189
                                     (env : Environment) (lctx : LocalContext) (expr
2190
             // : Expr)
2191
             return mk_cnstr(0,
2192
                             mk_cnstr(5, ex.env(), ex.get_local_ctx(), ex.get_fn()))
2193
                 .steal();
2194
         } catch (type expected exception &ex) {
2195
             // 6 | typeExpected
                                    (env : Environment) (lctx : LocalContext) (expr
2196
             // : Expr)
2197
             return mk_cnstr(
2198
                        0, mk_cnstr(6, ex.env(), ex.get_local_ctx(), ex.get_type()))
2199
                 .steal();
2200
         } catch (def_type_mismatch_exception &ex) {
2201
             // 7 | letTypeMismatch (env : Environment) (lctx : LocalContext) (name
2202
             // : Name) (givenType : Expr) (expectedType : Expr)
2203
             return mk cnstr(0,
2204
                             mk_cnstr(7, ex.env(), ex.get_local_ctx(), ex.get_name(),
2205
                                      ex.get_given_type(), ex.get_expected_type()))
2206
                 .steal();
2207
         } catch (expr_type_mismatch_exception &ex) {
2208
             // 8 | exprTypeMismatch (env : Environment) (lctx : LocalContext) (expr
2209
             // : Expr) (expectedType : Expr)
             return mk_cnstr(0, mk_cnstr(8, ex.env(), ex.get_local_ctx(),
2210
2211
                                         ex.get_expr(), ex.get_expected_type()))
2212
                 .steal();
2213
         } catch (app_type_mismatch_exception &ex) {
2214
                  | appTypeMismatch (env : Environment) (lctx : LocalContext) (app
2215
             // : Expr) (funType : Expr) (argType : Expr)
2216
             return mk_cnstr(0,
2217
                             mk cnstr(9, ex.env(), ex.get local ctx(), ex.get app(),
2218
                                      ex.get_function_type(), ex.get_arg_type()))
2219
2220
         } catch (invalid_proj_exception &ex) {
2221
             // 10 | invalidProj
                                      (env : Environment) (lctx : LocalContext) (proj
2222
             // : Expr)
2223
             return mk_cnstr(
2224
                        0, mk_cnstr(10, ex.env(), ex.get_local_ctx(), ex.get_proj()))
2225
                 .steal();
2226
         } catch (exception &ex) {
2227
                                      (msg : String)
             // 11 | other
2228
             return mk_cnstr(0, mk_cnstr(11, string_ref(ex.what()))).steal();
2229
         }
2230 }
       // namespace lean
2231 }
2232 // :::::::::::
2233 // level.h
2234 // ::::::::::::
2235 /*
2236 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
2237 Released under Apache 2.0 license as described in the file LICENSE.
2238
2239 Author: Leonardo de Moura
```

```
2240 */
2241 #pragma once
2242 #include <lean/optional.h>
2243
2244 #include <algorithm>
2245 #include <iostream>
2246 #include <utility>
2247
2248 #include "util/format.h"
2249 #include "util/list ref.h"
2250 #include "util/name.h"
2251 #include "util/options.h"
2253 namespace lean {
2254 class environment;
2255 struct level cell;
2256 /**
2257 inductive level
2258 | zero
             : level
2259 | succ
             : level → level
2260 | max
             : level → level → level
            : level → level → level
2261 | imax
2262 | param : name → level
2263 | mvar
             : name → level
2264
2265 We level.imax to handle Pi-types.
2266 */
2267 enum class level kind { Zero, Succ, Max, IMax, Param, MVar };
2268
2269 /** \brief Universe level. */
2270 class level : public object_ref {
         friend level mk_succ(level const &l);
2271
2272
         friend level mk_max_core(level const &l1, level const &l2);
2273
         friend level mk_imax_core(level const &l1, level const &l2);
2274
         friend level mk_univ_param(name const &n);
2275
         friend level mk univ mvar(name const &n);
         explicit level(object_ref &&o) : object_ref(o) {}
2276
2277
2278
        public:
         /** \brief Universe zero */
2279
2280
         level();
2281
         explicit level(obj_arg o) : object_ref(o) {}
2282
         explicit level(b_obj_arg o, bool b) : object_ref(o, b) {}
         level(level const &other) : object_ref(other) {}
2283
2284
         level(level &&other) : object_ref(other) {}
2285
         level kind kind() const {
2286
             return static_cast<level_kind>(lean_ptr_tag(raw()));
2287
2288
         unsigned hash() const;
2289
2290
         level & operator = (level const & other) {
2291
             object_ref::operator=(other);
2292
             return *this;
2293
2294
         level &operator=(level &&other) {
2295
             object_ref::operator=(other);
2296
             return *this;
2297
         }
2298
2299
         friend bool is_eqp(level const &l1, level const &l2) {
2300
             return l1.raw() == l2.raw();
2301
2302
         void serialize(serializer &s) const { s.write_object(raw()); }
2303
         static level deserialize(deserializer &d) {
2304
             return level(d.read_object(), true);
2305
         }
2306
2307
         bool is_zero() const { return kind() == level_kind::Zero; }
         bool is_succ() const { return kind() == level_kind::Succ; }
2308
2309
         bool is_max() const { return kind() == level_kind::Max; }
```

```
2310
         bool is imax() const { return kind() == level kind::IMax; }
2311
         bool is_param() const { return kind() == level_kind::Param; }
2312
         bool is_mvar() const { return kind() == level_kind::MVar; }
2313
2314
         friend inline level const &max_lhs(level const &l) {
2315
             lean_assert(l.is_max());
2316
             return static_cast<level const &>(cnstr_get_ref(l, 0));
2317
2318
         friend inline level const &max_rhs(level const &l) {
2319
             lean_assert(l.is_max());
             return static_cast<level const &>(cnstr_get_ref(l, 1));
2320
2321
         friend inline level const &imax_lhs(level const &l) {
2322
2323
             lean_assert(l.is_imax());
             return static_cast<level const &>(cnstr_get_ref(l, 0));
2324
2325
         friend inline level const &imax_rhs(level const &l) {
2326
2327
             lean_assert(l.is_imax());
2328
             return static_cast<level const &>(cnstr_get_ref(l, 1));
2329
2330
         friend inline level const &level_lhs(level const &l) {
2331
             lean assert(l.is max() || l.is imax());
2332
             return static_cast<level const &>(cnstr_get_ref(l, 0));
2333
2334
         friend inline level const &level rhs(level const &l) {
2335
             lean_assert(l.is_max() || l.is_imax());
2336
             return static_cast<level const &>(cnstr_get_ref(l, 1));
2337
2338
         friend inline level const &succ_of(level const &l) {
2339
             lean_assert(l.is_succ());
2340
             return static_cast<level const &>(cnstr_get_ref(l, 0));
2341
2342
         friend inline name const &param_id(level const &l) {
2343
             lean assert(l.is param());
2344
             return static_cast<name const &>(cnstr_get_ref(l, 0));
2345
2346
         friend inline name const &mvar_id(level const &l) {
2347
             lean_assert(l.is_mvar());
2348
             return static_cast<name const &>(cnstr_get_ref(l, 0));
2349
         friend inline name const &level_id(level const &l) {
2350
             lean_assert(l.is_param() || l.is_mvar());
2351
2352
             return static_cast<name const &>(cnstr_get_ref(l, 0));
2353
         }
2354 };
2355
2356 typedef list ref<level> levels;
2357 typedef pair<level, level> level_pair;
2358
2359 bool operator==(level const &l1, level const &l2);
2360 inline bool operator!=(level const &l1, level const &l2) {
2361
         return !operator==(l1, l2);
2362 }
2363
2364 struct level_hash {
2365
         unsigned operator()(level const &n) const { return n.hash(); }
2366 };
2367 struct level_eq {
2368
         bool operator()(level const &n1, level const &n2) const { return n1 == n2; }
2369 };
2370
2371 inline serializer &operator<<(serializer &s, level const &l) {
2372
         l.serialize(s);
2373
         return s;
2374 }
2375 inline serializer & operator << (serializer &s, levels const &ls) {
2376
         ls.serialize(s);
2377
         return s;
2378 }
2379 inline level read level(deserializer &d) { return level::deserialize(d); }
```

```
2380 inline levels read levels(deserializer &d) { return read list ref<level>(d); }
2381 inline deserializer & operator>>(deserializer & d, level & l) {
2382
         l = read level(d);
2383
         return d;
2384 }
2385
2386 inline optional<level> none_level() { return optional<level>(); }
2387 inline optional<level> some_level(level const &e) { return optional<level>(e); }
2388 inline optional<level> some_level(level &&e) {
2389
         return optional<level>(std::forward<level>(e));
2390 }
2391
2392 level const &mk level zero();
2393 level const &mk_level_one();
2394 level mk_max_core(level const &l1, level const &l2);
2395 level mk imax core(level const &l1, level const &l2);
2396 level mk_max(level const &l1, level const &l2);
2397 level mk_imax(level const &l1, level const &l2);
2398 level mk_succ(level const &l);
2399 level mk_univ_param(name const &n);
2400 level mk_univ_mvar(name const &n);
2401
2402 /** \brief Convert (succ^k l) into (l, k). If l is not a succ, then return (l,
2403 * 0) */
2404 pair<level, unsigned> to offset(level l);
2405
2406 inline unsigned hash(level const &l) { return l.hash(); }
2407 inline level_kind kind(level const &l) { return l.kind(); }
2408 inline bool is_zero(level const &l) { return l.is_zero(); }
2409 inline bool is_param(level const &l) { return l.is_param(); }
2410 inline bool is_mvar(level const &l) { return l.is_mvar(); }
2411 inline bool is_succ(level const &l) { return l.is_succ(); }
2412 inline bool is_max(level const &l) { return l.is_max(); }
2413 inline bool is_imax(level const &l) { return l.is_imax(); }
2414 bool is_one(level const &l);
2415
2416 unsigned get depth(level const &l);
2417
2418 /** \brief Return true iff \c l is an explicit level.
         We say a level l is explicit iff
2419
         1) l is zero OR
2420
         2) l = succ(l') and l' is explicit */
2421
2422 bool is_explicit(level const &l);
2423 /** \brief Convert an explicit universe into a unsigned integer.
         \pre is_explicit(l) */
2424
2425 unsigned to explicit(level const &l);
2426 /** \brief Return true iff \c l contains placeholder (aka meta parameters). */
2427 bool has mvar(level const &l);
2428 /** \brief Return true iff \c l contains parameters */
2429 bool has_param(level const &l);
2430
2431 /** \brief Return a new level expression based on <tt>l == succ(arg)</tt>, where
2432
        \c arg is replaced with \c new_arg. \pre is_succ(l) */
2433 level update_succ(level const &l, level const &new_arg);
2434 /** \brief Return a new level expression based on <tt>l == max(lhs, rhs)</tt>,
2435
        where \c lhs is replaced with \c new_lhs and \c rhs is replaced with \c
2436
        new_rhs.
2437
2438
         \pre is_max(l) || is_imax(l) */
2439 level update_max(level const &l, level const &new_lhs, level const &new_rhs);
2440
2441 /** \brief Return true if lhs and rhs denote the same level.
2442
         The check is done by normalization. */
2443 bool is_equivalent(level const &lhs, level const &rhs);
2444 /** \brief Return the given level expression normal form */
2445 level normalize(level const &1);
2446
2447 /** \brief If the result is true, then forall assignments \c A that assigns all
        parameters and metavariables occuring in \c l1 and \l2, we have that the
2448
2449
        universe level l1[A] is bigger or equal to l2[A].
```

```
2450
         \remark This function assumes l1 and l2 are normalized */
2451
2452 bool is_geq_core(level l1, level l2);
2453
2454 bool is_geq(level const &l1, level const &l2);
2455
2456 bool levels_has_mvar(object *ls);
2457 bool has_mvar(levels const &ls);
2458 bool levels_has_param(object *ls);
2459 bool has param(levels const &ls);
2461 /** \brief An arbitrary (monotonic) total order on universe level terms. */
2462 bool is_lt(level const &l1, level const &l2, bool use_hash);
2463 bool is_lt(levels const &as, levels const &bs, bool use_hash);
2464 struct level_quick_cmp {
         int operator()(level const &l1, level const &l2) const {
2465
2466
             return is_lt(l1, l2, true) ? -1 : (l1 == l2 ? 0 : 1);
2467
         }
2468 };
2469
2470 /** \brief Functional for applying <tt>F</tt> to each level expressions. */
2471 class for each level fn {
         std::function<bool(level const &)> m f; // NOLINT
2472
2473
         void apply(level const &l);
2474
2475
        public:
2476
         template <typename F>
         for each level fn(F const &f) : m f(f) {}
2477
2478
         void operator()(level const &l) { return apply(l); }
2479 };
2480 template <typename F>
2481 void for_each(level const &l, F const &f) {
         return for_each_level_fn(f)(l);
2482
2483 }
2484
2485 /** \brief Functional for applying <tt>F</tt> to the level expressions. */
2486 class replace_level_fn {
2487
         std::function<optional<level>(level const &)> m_f;
2488
         level apply(level const &l);
2489
        public:
2490
2491
         template <typename F>
         replace_level_fn(F const &f) : m_f(f) {}
2492
2493
         level operator()(level const &l) { return apply(l); }
2494 };
2495 template <typename F>
2496 level replace(level const &l, F const &f) {
2497
         return replace_level_fn(f)(l);
2498 }
2499
2500 /** \brief Return true if \c u occurs in \c l */
2501 bool occurs(level const &u, level const &l);
2502
2503 /** \brief If \c l contains a parameter that is not in \c ps, then return it.
2504 * Otherwise, return none. */
2505 optional<name> get_undef_param(level const &l, names const &lparams);
2506
2507 /** \brief Instantiate the universe level parameters \c ps occurring in \c l
2508
        with the levels \c ls. \pre length(ps) == length(ls) */
2509 level instantiate(level const &l, names const &ps, levels const &ls);
2510
2511 /** \brief Printer for debugging purposes */
2512 std::ostream &operator<<(std::ostream &out, level const &l);
2513
2514 /** \brief If the result is true, then forall assignments \c A that assigns all
2515
        parameters and metavariables occuring in \c l, l[A] != zero. */
2516 bool is_not_zero(level const &l);
2517
2518 /** \brief Pretty print the given level expression, unicode characters are used
2519 * if \c unicode is \c true. */
```

```
2520 format pp(level l, bool unicode, unsigned indent);
2521 /** \brief Pretty print the given level expression using the given configuration
     * options. */
2523 format pp(level const &l, options const &opts = options());
2524
2525 /** \brief Pretty print lhs <= rhs, unicode characters are used if \c unicode is
2526 * \c true. */
2527 format pp(level const &lhs, level const &rhs, bool unicode, unsigned indent);
2528 /** \brief Pretty print lhs <= rhs using the given configuration options. */
2529 format pp(level const &lhs, level const &rhs, options const &opts = options());
2530 /** \brief Convert a list of universe level parameter names into a list of
2531 * levels. */
2532 levels lparams_to_levels(names const &ps);
2533
2534 void initialize level();
2535 void finalize_level();
2536 } // namespace lean
2537 void print(lean::level const &l);
2538 // ::::::::::
2539 // local_ctx.h
2540 // :::::::::::
2541 /*
2542 Copyright (c) 2018 Microsoft Corporation. All rights reserved.
2543 Released under Apache 2.0 license as described in the file LICENSE.
2545 Author: Leonardo de Moura
2546 */
2547 #pragma once
2548 #include "kernel/expr.h"
2549 #include "util/name_generator.h"
2550 #include "util/name_map.h"
2551 #include "util/rb_map.h"
2552
2553 namespace lean {
2554 /*
2555 inductive LocalDecl
2556 | cdecl (index : Nat) (name : Name) (userName : Name) (type : Expr) (bi :
2557 BinderInfo) | ldecl (index : Nat) (name : Name) (userName : Name) (type : Expr)
2558 (value : Expr)
2559 */
2560 class local_decl : public object_ref {
         friend class local_ctx;
2561
         friend class local_context;
2562
2563
         friend void initialize_local_ctx();
2564
         local_decl(unsigned idx, name const &n, name const &un, expr const &t,
2565
                    expr const &v);
         local decl(local decl const &d, expr const &t, expr const &v);
2566
2567
         local_decl(unsigned idx, name const &n, name const &un, expr const &t,
2568
                    binder info bi);
2569
         local_decl(local_decl const &d, expr const &t);
2570
2571
        public:
         local_decl();
2572
2573
         local_decl(local_decl const &other) : object_ref(other) {}
2574
         local_decl(local_decl &&other) : object_ref(other) {}
2575
         local_decl(obj_arg o) : object_ref(o) {}
2576
         local_decl(b_obj_arg o, bool) : object_ref(o, true) {}
2577
         local_decl &operator=(local_decl const &other) {
             object_ref::operator=(other);
2578
2579
             return *this;
2580
2581
         local decl &operator=(local decl &&other) {
2582
             object_ref::operator=(other);
             return *this;
2583
2584
2585
         friend bool is_eqp(local_decl const &d1, local_decl const &d2) {
2586
             return d1.raw() == d2.raw();
2587
2588
         unsigned get_idx() const {
2589
             return static_cast<nat const &>(cnstr_get_ref(raw(), 0))
```

```
2590
                  .get small value();
2591
         }
2592
         name const &get_name() const {
2593
             return static cast<name const &>(cnstr get ref(raw(), 1));
2594
         }
2595
         name const &get user name() const {
2596
             return static_cast<name const &>(cnstr_get_ref(raw(), 2));
2597
         }
2598
         expr const &get_type() const {
2599
             return static_cast<expr const &>(cnstr_get_ref(raw(), 3));
2600
2601
         optional<expr> get value() const {
2602
             if (cnstr tag(raw()) == 0) return none expr();
2603
             return some_expr(static_cast<expr const &>(cnstr_get_ref(raw(), 4)));
2604
2605
         binder info get info() const;
2606
         expr mk_ref() const;
2607 };
2608
2609 /* Plain local context object used by the kernel type checker. */
2610 class local_ctx : public object_ref {
2611
        protected:
2612
         template <bool is lambda>
2613
         expr mk binding(unsigned num, expr const *fvars, expr const &b,
2614
                          bool remove dead let = false) const;
2615
2616
        public:
2617
         local ctx();
2618
         explicit local_ctx(obj_arg o) : object_ref(o) {}
2619
         local_ctx(b_obj_arg o, bool) : object_ref(o, true) {}
2620
         local_ctx(local_ctx const &other) : object_ref(other) {}
2621
         local_ctx(local_ctx &&other) : object_ref(other) {}
2622
         local_ctx &operator=(local_ctx const &other) {
2623
             object_ref::operator=(other);
2624
             return *this;
2625
2626
         local ctx &operator=(local ctx &&other) {
2627
             object_ref::operator=(other);
             return *this;
2628
2629
         }
2630
2631
         bool empty() const;
2632
2633
         /* Low level `mk_local_decl` */
2634
         local_decl mk_local_decl(name const &n, name const &un, expr const &type,
2635
                                    binder info bi);
2636
         /* Low level `mk local decl` */
2637
         local_decl mk_local_decl(name const &n, name const &un, expr const &type,
2638
                                    expr const &value);
2639
2640
         expr mk_local_decl(name_generator &g, name const &un, expr const &type,
2641
                             binder_info bi = mk_binder_info()) {
2642
             return mk_local_decl(g.next(), un, type, bi).mk_ref();
2643
         }
2644
2645
         expr mk_local_decl(name_generator &g, name const &un, expr const &type,
                             expr const &value) {
2646
2647
             return mk_local_decl(g.next(), un, type, value).mk_ref();
2648
         }
2649
2650
         /** \brief Return the local declarations for the given reference. */
         optional<local_decl> find_local_decl(name const &n) const;
optional<local_decl> find_local_decl(expr const &e) const {
2651
2652
             return find_local_decl(fvar_name(e));
2653
2654
         }
2655
2656
         local_decl get_local_decl(name const &n) const;
         local_decl get_local_decl(expr const &e) const {
2657
2658
             return get_local_decl(fvar_name(e));
2659
         }
```

```
2660
2661
         /* \brief Return type of the given free variable.
2662
            \pre is fvar(e) */
2663
         expr get type(expr const &e) const { return get local decl(e).get type(); }
2664
2665
         /** Return the free variable associated with the given name.
2666
             \pre get_local_decl(n) */
2667
         expr get_local(name const &n) const;
2668
2669
         /** \brief Remove the given local decl. */
2670
         void clear(local decl const &d);
2671
2672
         expr mk lambda(unsigned num, expr const *fvars, expr const &e,
2673
                        bool remove_dead_let = false) const;
         expr mk_pi(unsigned num, expr const *fvars, expr const &e,
2674
2675
                    bool remove_dead_let = false) const;
2676
         expr mk_lambda(buffer<expr> const &fvars, expr const &e,
2677
                        bool remove_dead_let = false) const {
2678
             return mk_lambda(fvars.size(), fvars.data(), e, remove_dead_let);
2679
         expr mk_pi(buffer<expr> const &fvars, expr const &e,
2680
2681
                    bool remove dead let = false) const {
2682
             return mk_pi(fvars.size(), fvars.data(), e, remove_dead_let);
2683
2684
         expr mk lambda(expr const &fvar, expr const &e) {
2685
             return mk_lambda(1, &fvar, e);
2686
2687
         expr mk_pi(expr const &fvar, expr const &e) { return mk_pi(1, &fvar, e); }
         expr mk_lambda(std::initializer_list<expr> const &fvars, expr const &e) {
2688
2689
             return mk_lambda(fvars.size(), fvars.begin(), e);
2690
2691
         expr mk_pi(std::initializer_list<expr> const &fvars, expr const &e) {
2692
             return mk_pi(fvars.size(), fvars.begin(), e);
2693
         }
2694 };
2695
2696 void initialize local ctx();
2697 void finalize_local_ctx();
2698 } // namespace lean
2699 // :::::::::::
2700 // quot.h
2701 // :::::::::::
2702 /*
2703 Copyright (c) 2018 Microsoft Corporation. All rights reserved.
2704 Released under Apache 2.0 license as described in the file LICENSE.
2705
2706 Author: Leonardo de Moura
2707
2708 Quotient types.
2709 */
2710 #pragma once
2711 #include "kernel/environment.h"
2712
2713 namespace lean {
2714 class quot_consts {
2715
         static name *g_quot;
         static name *g_quot_lift;
2716
         static name *g_quot_ind;
2717
2718
         static name *g_quot_mk;
2719
2720
         friend bool quot_is_decl(name const &n);
2721
         friend bool quot_is_rec(name const &n);
2722
         template <typename WHNF>
         friend optional<expr> quot_reduce_rec(expr const &e, WHNF const &whnf);
2723
2724
         template <typename WHNF, typename IS_STUCK>
2725
         friend optional<expr> quot_is_stuck(expr const &e, WHNF const &whnf,
2726
                                              IS_STUCK const &is_stuck);
2727
         friend class environment;
         friend void initialize_quot();
2728
2729
         friend void finalize_quot();
```

```
2730 };
2731
2732 inline bool quot is decl(name const &n) {
         return n == *quot_consts::g_quot || n == *quot_consts::g_quot_lift ||
2733
2734
                n == *quot_consts::g_quot_ind || n == *quot_consts::g_quot_mk;
2735 }
2736
2737 inline bool quot is rec(name const &n) {
2738
         return n == *quot_consts::g_quot_lift || n == *quot_consts::g_quot_ind;
2739 }
2740
2741 /** \brief Try to reduce a `quot` recursor application (i.e., `quot.lift` or
2742
         `quot.ind` application).
2743
2744
         `whnf : expr -> expr` */
2745 template <typename WHNF>
2746 optional<expr> quot_reduce_rec(expr const &e, WHNF const &whnf) {
         expr const &fn = get_app_fn(e);
2747
2748
         if (!is_constant(fn)) return none_expr();
2749
         unsigned mk_pos;
2750
         unsigned arg pos;
         if (const name(fn) == *quot consts::g quot lift) {
2751
2752
             mk pos = 5;
2753
             arg pos = 3;
2754
         } else if (const name(fn) == *quot consts::g quot ind) {
2755
             mk_pos = 4;
2756
             arg_pos = 3;
2757
         } else {
2758
             return none_expr();
2759
2760
         buffer<expr> args;
2761
         get_app_args(e, args);
2762
         if (args.size() <= mk_pos) return none_expr();</pre>
2763
         expr mk = whnf(args[mk_pos]);
2764
2765
         expr const &mk_fn = get_app_fn(mk);
2766
         if (!is_constant(mk_fn) || const_name(mk_fn) != *quot_consts::g_quot_mk)
2767
             return none_expr();
2768
2769
         expr const &f = args[arg_pos];
2770
         expr r = mk_app(f, app_arg(mk));
2771
         unsigned elim_arity = mk_pos + 1;
2772
         if (args.size() > elim_arity)
2773
             r = mk_app(r, args.size() - elim_arity, args.begin() + elim_arity);
2774
         return some_expr(r);
2775 }
2776
2777 /** \brief Return a non-none expression that is preventing the `quot` recursor
2778
        application from being reduced.
2779
2780
         `whnf : expr -> expr`
         `is_stuck : expr -> optional<expr> */
2781
2782 template <typename WHNF, typename IS_STUCK>
2783 optional<expr> quot_is_stuck(expr const &e, WHNF const &whnf,
2784
                                   IS_STUCK const &is_stuck) {
2785
         expr const &fn = get_app_fn(e);
         if (!is_constant(fn)) return none_expr();
2786
         unsigned mk_pos;
2787
2788
         if (const_name(fn) == *quot_consts::g_quot_lift) {
2789
             mk_pos = 5;
2790
         } else if (const_name(fn) == *quot_consts::g_quot_ind) {
2791
             mk_pos = 4;
2792
         } else {
2793
             return none_expr();
2794
         }
2795
2796
         buffer<expr> args;
2797
         get_app_args(e, args);
2798
         if (args.size() <= mk_pos) return none_expr();</pre>
2799
```

```
2800
         return is stuck(whnf(args[mk pos]));
2801 }
2802
2803 void initialize quot();
2804 void finalize_quot();
2805 } // namespace lean
2806 // :::::::::::
2807 // replace_fn.h
2808 // :::::::::::
2809 /*
2810 Copyright (c) 2013-2014 Microsoft Corporation. All rights reserved.
2811 Released under Apache 2.0 license as described in the file LICENSE.
2813 Author: Leonardo de Moura
2814 */
2815 #pragma once
2816 #include <lean/interrupt.h>
2817
2818 #include <tuple>
2819
2820 #include "kernel/expr.h"
2821 #include "kernel/expr maps.h"
2822 #include "util/buffer.h"
2823
2824 namespace lean {
2825 /**
2826
        \brief Apply <tt>f</tt> to the subexpressions of a given expression.
2827
2828
        f is invoked for each subexpression \c s of the input expression e.
2829
        In a call \langle tt \rangle f(s, n) \langle /tt \rangle, n is the scope level, i.e., the number of
2830
        bindings operators that enclosing \c s. The replaces only visits children of
2831
        \c e if f return none_expr.
2832 */
2833 expr replace(expr const &e,
2834
                  std::function<optional<expr>(expr const &, unsigned)> const &f,
2835
                  bool use cache = true);
2836 inline expr replace(expr const &e,
2837
                         std::function<optional<expr>(expr const &)> const &f,
2838
                         bool use_cache = true) {
2839
         return replace(
2840
             e, [&](expr const &e, unsigned) { return f(e); }, use_cache);
2841 }
2842 } // namespace lean
2843 // :::::::::::
2844 // type_checker.h
2845 // :::::::::::
2846 /*
2847 Copyright (c) 2013-14 Microsoft Corporation. All rights reserved.
2848 Released under Apache 2.0 license as described in the file LICENSE.
2849
2850 Author: Leonardo de Moura
2851 */
2852 #pragma once
2853 #include <algorithm>
2854 #include <memory>
2855 #include <unordered_set>
2856 #include <utility>
2857
2858 #include "kernel/environment.h"
2859 #include "kernel/equiv manager.h"
2860 #include "kernel/expr_maps.h"
2861 #include "kernel/local_ctx.h"
2862 #include "util/lbool.h"
2863 #include "util/name_generator.h"
2864 #include "util/name_set.h"
2865
2866 namespace lean {
2867 /** \brief Lean Type Checker. It can also be used to infer types, check whether
2868
        a type \c A is convertible to a type \c B, etc. */
2869 class type_checker {
```

```
2870
        public:
2871
         class state {
2872
             typedef expr map<expr> infer cache;
2873
             typedef std::unordered_set<expr_pair, expr_pair_hash, expr_pair_eq>
2874
                 expr_pair_set;
2875
             environment m_env;
2876
             name_generator m_ngen;
2877
             infer_cache m_infer_type[2];
2878
             expr_map<expr> m_whnf_core;
2879
             expr map<expr> m whnf;
2880
             equiv manager m eqv manager;
2881
             expr pair set m failure;
2882
             friend type checker;
2883
2884
            public:
2885
             state(environment const &env);
2886
             environment &env() { return m_env; }
2887
             environment const &env() const { return m_env; }
2888
             name_generator &ngen() { return m_ngen; }
2889
         };
2890
2891
        private:
2892
         bool m st owner;
2893
         state *m st;
2894
         local ctx m lctx;
2895
         bool m safe only;
2896
         /* When `m_lparams != nullptr, the `check` method makes sure all level
            parameters are in `m_lparams`. */
2897
2898
         names const *m_lparams;
2899
2900
         expr ensure_sort_core(expr e, expr const &s);
2901
         expr ensure_pi_core(expr e, expr const &s);
2902
         void check_level(level const &l);
2903
         expr infer_fvar(expr const &e);
         expr infer_constant(expr const &e, bool infer_only);
2904
         expr infer_lambda(expr const &e, bool infer only);
2905
2906
         expr infer pi(expr const &e, bool infer only);
         expr infer_app(expr const &e, bool infer_only);
2907
2908
         expr infer_proj(expr const &e, bool infer_only);
         expr infer_let(expr const &e, bool infer_only);
2909
         expr infer_type_core(expr const &e, bool infer_only);
2910
2911
         expr infer_type(expr const &e);
2912
2913
         enum class reduction_status { Continue, DefUnknown, DefEqual, DefDiff };
2914
         optional<expr> reduce recursor(expr const &e, bool cheap);
2915
         optional<expr> reduce_proj(expr const &e, bool cheap);
2916
         expr whnf fvar(expr const &e, bool cheap);
2917
         optional<constant info> is delta(expr const &e) const;
2918
         optional<expr> unfold definition core(expr const &e);
2919
2920
         bool is_def_eq_binding(expr t, expr s);
2921
         bool is_def_eq(level const &l1, level const &l2);
2922
         bool is_def_eq(levels const &ls1, levels const &ls2);
         lbool quick_is_def_eq(expr const &t, expr const &s, bool use_hash = false);
2923
         lbool is_def_eq_offset(expr const &t, expr const &s);
2924
2925
         bool is_def_eq_args(expr t, expr s);
2926
         bool try_eta_expansion_core(expr const &t, expr const &s);
2927
         bool try_eta_expansion(expr const &t, expr const &s) {
2928
             return try_eta_expansion_core(t, s) || try_eta_expansion_core(s, t);
2929
2930
         lbool try_string_lit_expansion_core(expr const &t, expr const &s);
2931
         lbool try_string_lit_expansion(expr const &t, expr const &s);
2932
         bool is_def_eq_app(expr const &t, expr const &s);
         bool is_def_eq_proof_irrel(expr const &t, expr const &s);
2933
         bool failed_before(expr const &t, expr const &s) const;
2934
2935
         void cache_failure(expr const &t, expr const &s);
2936
         reduction_status lazy_delta_reduction_step(expr &t_n, expr &s_n);
2937
         lbool lazy_delta_reduction(expr &t_n, expr &s_n);
2938
         bool is_def_eq_core(expr const &t, expr const &s);
2939
         /** \brief Like \c check, but ignores undefined universes */
```

```
2940
         expr check ignore undefined universes(expr const &e);
2941
2942
         template <typename F>
2943
         optional<expr> reduce_bin_nat_op(F const &f, expr const &e);
2944
         template <typename F>
         optional<expr> reduce_bin_nat_pred(F const &f, expr const &e);
2945
2946
         optional<expr> reduce_nat(expr const &e);
2947
2948
        public:
         type_checker(state &st, local_ctx const &lctx, bool safe_only = true);
type_checker(state &st, bool safe_only = true)
    : type_checker(st, local_ctx(), safe_only) {}
2949
2950
2951
2952
         type checker(environment const &env, local ctx const &lctx,
2953
                       bool safe_only = true);
2954
         type_checker(environment const &env, bool safe_only = true)
2955
              : type_checker(env, local_ctx(), safe_only) {}
2956
         type_checker(type_checker &&);
2957
         type_checker(type_checker const &) = delete;
2958
         ~type_checker();
2959
2960
         environment const &env() const { return m_st->m_env; }
2961
2962
         /** \brief Return the type of \c t.
2963
             It does not check whether the input expression is type correct or not.
2964
             The contract is: IF the input expression is type correct, then the
2965
            inferred type is correct. Throw an exception if a type error is found. */
2966
         expr infer(expr const &t) { return infer_type(t); }
2967
2968
         /** \brief Type check the given expression, and return the type of \c t.
2969
             Throw an exception if a type error is found. */
2970
         expr check(expr const &t, names const &ps);
2971
         /** \brief Like \c check, but ignores undefined universes */
2972
         expr check(expr const &t) { return check_ignore_undefined_universes(t); }
2973
2974
         /** \brief Return true iff t is definitionally equal to s. */
         bool is_def_eq(expr const &t, expr const &s);
2975
2976
         /** \brief Return true iff t is a proposition. */
2977
         bool is_prop(expr const &t);
2978
         /** \brief Return the weak head normal form of \c t. */
2979
         expr whnf(expr const &t);
         /** \brief Return a Pi if \c t is convertible to a Pi type. Throw an
2980
2981
            exception otherwise. The argument \c s is used when reporting errors */
2982
         expr ensure_pi(expr const &t, expr const &s);
2983
         expr ensure_pi(expr const &t) { return ensure_pi(t, t); }
         /** \brief Mare sure type of \c e is a Pi, and return it. Throw an exception
2984
          * otherwise. */
2985
2986
         expr ensure fun(expr const &e) { return ensure pi(infer(e), e); }
2987
         /** \brief Return a Sort if \c t is convertible to Sort. Throw an exception
2988
            otherwise. The argument \c s is used when reporting errors. */
2989
         expr ensure_sort(expr const &t, expr const &s);
2990
         /** \brief Return a Sort if \c t is convertible to Sort. Throw an exception
2991
          * otherwise. */
2992
         expr ensure_sort(expr const &t) { return ensure_sort(t, t); }
2993
         /** \brief Mare sure type of \c e is a sort, and return it. Throw an
2994
          * exception otherwise. */
2995
         expr ensure_type(expr const &e) { return ensure_sort(infer(e), e); }
2996
         expr eta_expand(expr const &e);
2997
2998
         expr whnf_core(expr const &e, bool cheap = false);
2999
         optional<expr> unfold_definition(expr const &e);
3000 };
3001
3002 void initialize_type_checker();
3003 void finalize_type_checker();
3004 } // namespace lean
3005 // :::::::::::
3006 // abstract.cpp
3007 // :::::::::::
3008 /*
3009 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
```

```
3010 Released under Apache 2.0 license as described in the file LICENSE.
3011
3012 Author: Leonardo de Moura
3013 */
3014 #include <algorithm>
3015 #include <utility>
3016 #include <vector>
3017
3018 #include "kernel/abstract.h"
3019 #include "kernel/replace fn.h"
3020
3021 namespace lean {
3022 expr abstract(expr const &e, unsigned n, expr const *subst) {
3023
         lean_assert(std::all_of(subst, subst + n, [](expr const &e) {
             return !has_loose_bvars(e) && is_fvar(e);
3024
3025
         }));
3026
         if (!has_fvar(e)) return e;
3027
         return replace(e, [=](expr const &m, unsigned offset) -> optional<expr> {
3028
             if (!has fvar(m))
3029
                 return some_expr(
3030
                     m); // expression m does not contain free variables
3031
             if (is fvar(m)) {
3032
                 unsigned i = n;
3033
                 while (i > 0) {
3034
                      --i;
3035
                     if (fvar_name(subst[i]) == fvar_name(m))
3036
                          return some_expr(mk_bvar(offset + n - i - 1));
3037
3038
                 return none_expr();
3039
3040
             return none_expr();
3041
         });
3042 }
3043
3044 expr abstract(expr const &e, name const &n) {
3045
         expr fvar = mk fvar(n);
3046
         return abstract(e, 1, &fvar);
3047 }
3048
3049 static object *lean_expr_abstract_core(object *e0, size_t n, object *subst) {
3050
         lean_assert(n <= lean_array_size(subst));</pre>
3051
         expr const &e = reinterpret_cast<expr const &>(e0);
3052
         if (!has_fvar(e)) {
3053
             lean_inc(e0);
3054
             return e0;
3055
         }
3056
         expr r = replace(e, [=](expr const &m, unsigned offset) -> optional<expr> {
3057
             if (!has fvar(m))
3058
                 return some expr(
3059
                     m); // expression m does not contain free variables
3060
             if (is_fvar(m)) {
3061
                 size_t i = n;
3062
                 while (i > 0) {
3063
                      --i:
3064
                     object *v = lean_array_get_core(subst, i);
3065
                     if (is_fvar_core(v) && fvar_name_core(v) == fvar_name(m))
3066
                          return some_expr(mk_bvar(offset + n - i - 1));
3067
3068
                 return none_expr();
3069
3070
             return none_expr();
3071
         });
3072
         return r.steal();
3073 }
3074
3075 extern "C" object *lean_expr_abstract_range(object *e, object *n,
3076
                                                  object *subst) {
3077
         if (!lean_is_scalar(n))
3078
             return lean_expr_abstract_core(e, lean_array_size(subst), subst);
3079
         else
```

```
3080
             return lean expr abstract core(
3081
                 e, std::min(lean_unbox(n), lean_array_size(subst)), subst);
3082 }
3083
3084 extern "C" object *lean_expr_abstract(object *e, object *subst) {
3085
         return lean_expr_abstract_core(e, lean_array_size(subst), subst);
3086 }
3087 }
       // namespace lean
3088 // :::::::::::
3089 // declaration.cpp
3090 // ::::::::::::
3091 /*
3092 Copyright (c) 2014 Microsoft Corporation. All rights reserved.
3093 Released under Apache 2.0 license as described in the file LICENSE.
3094
3095 Author: Leonardo de Moura
3096 */
3097 #include "kernel/declaration.h"
3098 #include "kernel/environment.h"
3099 #include "kernel/for_each_fn.h"
3101 namespace lean {
3102
3103 extern "C" object *lean mk reducibility hints regular(uint32 h);
3104 extern "C" uint32 lean reducibility hints get height(object *o);
3106 reducibility_hints reducibility_hints::mk_regular(unsigned h) {
3107
         return reducibility_hints(lean_mk_reducibility_hints_regular(h));
3108 }
3109
3110 unsigned reducibility_hints::get_height() const {
3111
         return lean_reducibility_hints_get_height(to_obj_arg());
3112 }
3113
3114 int compare(reducibility_hints const &h1, reducibility_hints const &h2) {
3115
         if (h1.kind() == h2.kind()) {
3116
             if (h1.kind() == reducibility_hints_kind::Regular) {
3117
                 if (h1.get_height() == h2.get_height())
3118
                     return 0; /* unfold both */
                 else if (h1.get_height() > h2.get_height())
3119
                     return -1; /* unfold f1 */
3120
3121
                 else
                     return 1; /* unfold f2 */
3122
3123
                 return h1.get_height() > h2.get_height() ? -1 : 1;
3124
             } else {
3125
                 return 0; /* reduce both */
3126
             }
         } else {
3127
3128
             if (h1.kind() == reducibility_hints_kind::Opaque) {
3129
                 return 1; /* reduce f2 */
3130
             } else if (h2.kind() == reducibility_hints_kind::Opaque) {
3131
                 return -1; /* reduce f1 */
3132
             } else if (h1.kind() == reducibility_hints_kind::Abbreviation) {
3133
                 return -1; /* reduce f1 */
             } else if (h2.kind() == reducibility_hints_kind::Abbreviation) {
3134
3135
                 return 1; /* reduce f2 */
3136
             } else {
3137
                 lean_unreachable();
3138
             }
3139
         }
3140 }
3141
3142 constant_val::constant_val(name const &n, names const &lparams,
3143
                                 expr const &type)
3144
         : object_ref(mk_cnstr(0, n, lparams, type)) {}
3145
3146 extern "C" object *lean_mk_axiom_val(object *n, object *lparams, object *type,
3147
                                           uint8 is_unsafe);
3148 extern "C" uint8 lean_axiom_val_is_unsafe(object *v);
3149
```

```
3150 axiom val::axiom val(name const &n, names const &lparams, expr const &type,
3151
                          bool is unsafe)
3152
         : object_ref(lean_mk_axiom_val(n.to_obj_arg(), lparams.to_obj_arg(),
3153
                                         type.to_obj_arg(), is_unsafe)) {}
3154
3155 bool axiom_val::is_unsafe() const {
3156
         return lean_axiom_val_is_unsafe(to_obj_arg());
3157 }
3158
3159 extern "C" object *lean mk definition val(object *n, object *lparams,
3160
                                                object *type, object *value,
3161
                                                object *hints, uint8 safety);
3162 extern "C" uint8 lean definition val get safety(object *v);
3163
3164 definition val::definition val(name const &n, names const &lparams,
3165
                                    expr const &type, expr const &val,
3166
                                    reducibility_hints const &hints,
3167
                                    definition_safety safety)
3168
         : object_ref(lean_mk_definition_val(
3169
               n.to_obj_arg(), lparams.to_obj_arg(), type.to_obj_arg(),
3170
               val.to_obj_arg(), hints.to_obj_arg(), static_cast<uint8>(safety))) {}
3171
3172 definition safety definition val::get safety() const {
3173
         return static cast<definition safety>(
3174
             lean_definition_val_get_safety(to_obj_arg()));
3175 }
3176
3177 theorem_val::theorem_val(name const &n, names const &lparams, expr const &type,
3178
                              expr const &val)
3179
         : object_ref(mk_cnstr(0, constant_val(n, lparams, type), val)) {}
3180
3181 extern "C" object *lean_mk_opaque_val(object *n, object *lparams, object *type,
                                            object *value, uint8 is_unsafe);
3182
3183 extern "C" uint8 lean_opaque_val_is_unsafe(object *v);
3184
3185 opaque_val::opaque_val(name const &n, names const &lparams, expr const &type,
3186
                            expr const &val, bool is unsafe)
3187
         : object_ref(lean_mk_opaque_val(n.to_obj_arg(), lparams.to_obj_arg(),
3188
                                          type.to_obj_arg(), val.to_obj_arg(),
3189
                                          is_unsafe)) {}
3190
3191 bool opaque_val::is_unsafe() const {
3192
         return lean_opaque_val_is_unsafe(to_obj_arg());
3193 }
3194
3195 extern "C" object *lean_mk_quot_val(object *n, object *lparams, object *type,
3196
                                          uint8 k);
3197 extern "C" uint8 lean_quot_val_kind(object *v);
3198
3199 quot_val::quot_val(name const &n, names const &lparams, expr const &type,
3200
                        quot_kind k)
3201
         : object_ref(lean_mk_quot_val(n.to_obj_arg(), lparams.to_obj_arg(),
3202
                                       type.to_obj_arg(), static_cast<uint8>(k))) {}
3203
3204 quot_kind quot_val::get_quot_kind() const {
3205
         return static_cast<quot_kind>(lean_quot_val_kind(to_obj_arg()));
3206 }
3207
3208 recursor_rule::recursor_rule(name const &cnstr, unsigned nfields,
3209
                                  expr const &rhs)
         : object_ref(mk_cnstr(0, cnstr, nat(nfields), rhs)) {}
3210
3211
3212 extern "C" object *lean_mk_inductive_val(object *n, object *lparams,
3213
                                               object *type, object *nparams,
3214
                                               object *nindices, object *all,
3215
                                               object *cnstrs, uint8 rec,
3216
                                               uint8 unsafe, uint8 is_refl,
3217
                                               uint8 is_nested);
3218 extern "C" uint8 lean_inductive_val_is_rec(object *v);
3219 extern "C" uint8 lean_inductive_val_is_unsafe(object *v);
```

```
3220 extern "C" uint8 lean_inductive_val_is_reflexive(object *v);
3221 extern "C" uint8 lean_inductive_val_is_nested(object *v);
3222
3223 inductive_val::inductive_val(name const &n, names const &lparams,
3224
                                  expr const &type, unsigned nparams,
3225
                                  unsigned nindices, names const &all,
3226
                                  names const &cnstrs, bool rec, bool unsafe,
3227
                                  bool is refl, bool is nested)
3228
         : object_ref(lean_mk_inductive_val(
3229
               n.to_obj_arg(), lparams.to_obj_arg(), type.to_obj_arg(),
3230
               nat(nparams).to_obj_arg(), nat(nindices).to_obj_arg(),
3231
               all.to_obj_arg(), cnstrs.to_obj_arg(), rec, unsafe, is_refl,
3232
               is nested)) {}
3233
3234 bool inductive val::is rec() const {
3235
         return lean_inductive_val_is_rec(to_obj_arg());
3236 }
3237 bool inductive_val::is_unsafe() const {
3238
         return lean_inductive_val_is_unsafe(to_obj_arg());
3239 }
3240 bool inductive val::is reflexive() const {
3241
         return lean_inductive_val_is_reflexive(to_obj_arg());
3242 }
3243 bool inductive val::is nested() const {
3244
         return lean inductive val is nested(to obj arg());
3245 }
3246
3247 extern "C" object *lean_mk_constructor_val(object *n, object *lparams,
                                                 object *type, object *induct,
3248
3249
                                                 object *cidx, object *nparams,
3250
                                                 object *nfields, uint8 unsafe);
3251 extern "C" uint8 lean_constructor_val_is_unsafe(object *v);
3252
3253 constructor_val::constructor_val(name const &n, names const &lparams,
3254
                                       expr const &type, name const &induct,
                                      unsigned cidx, unsigned nparams,
3255
3256
                                      unsigned nfields, bool is unsafe)
3257
         : object_ref(lean_mk_constructor_val(
3258
               n.to_obj_arg(), lparams.to_obj_arg(), type.to_obj_arg(),
3259
               induct.to_obj_arg(), nat(cidx).to_obj_arg(),
3260
               nat(nparams).to_obj_arg(), nat(nfields).to_obj_arg(), is_unsafe)) {}
3261
3262 bool constructor_val::is_unsafe() const {
3263
         return lean_constructor_val_is_unsafe(to_obj_arg());
3264 }
3265
3266 extern "C" object *lean_mk_recursor_val(object *n, object *lparams,
                                              object *type, object *all,
3267
3268
                                              object *nparams, object *nindices,
3269
                                              object *nmotives, object *nminors,
3270
                                              object *rules, uint8 k, uint8 unsafe);
3271 extern "C" uint8 lean recursor k(object *v);
3272 extern "C" uint8 lean_recursor_is_unsafe(object *v);
3273
3274 recursor_val::recursor_val(name const &n, names const &lparams,
3275
                                expr const &type, names const &all, unsigned nparams,
                                unsigned nindices, unsigned nmotives,
3276
3277
                                unsigned nminors, recursor_rules const &rules,
3278
                                bool k, bool is_unsafe)
3279
         : object_ref(lean_mk_recursor_val(
3280
               n.to_obj_arg(), lparams.to_obj_arg(), type.to_obj_arg(),
3281
               all.to obj arg(), nat(nparams).to obj arg(),
3282
               nat(nindices).to_obj_arg(), nat(nmotives).to_obj_arg(),
               nat(nminors).to_obj_arg(), rules.to_obj_arg(), k, is_unsafe)) {}
3283
3284
3285 bool recursor_val::is_k() const { return lean_recursor_k(to_obj_arg()); }
3286 bool recursor_val::is_unsafe() const {
3287
         return lean_recursor_is_unsafe(to_obj_arg());
3288 }
3289
```

```
3290 bool declaration::is unsafe() const {
3291
         switch (kind()) {
3292
             case declaration kind::Definition:
3293
                 return to_definition_val().get_safety() ==
3294
                         definition_safety::unsafe;
3295
             case declaration_kind::Axiom:
3296
                 return to_axiom_val().is_unsafe();
3297
             case declaration_kind::Theorem:
3298
                 return false;
3299
             case declaration kind::Opaque:
3300
                 return to opaque val().is unsafe();
3301
             case declaration kind::Inductive:
3302
                 return inductive decl(*this).is unsafe();
3303
             case declaration_kind::Quot:
3304
                 return false;
3305
             case declaration kind::MutualDefinition:
3306
                 return true;
3307
3308
         lean_unreachable();
3309 }
3310
3311 bool use unsafe(environment const &env, expr const &e) {
3312
         bool found = false;
3313
         for each(e, [&](expr const &e, unsigned) {
3314
             if (found) return false;
3315
             if (is_constant(e)) {
3316
                 if (auto info = env.find(const_name(e))) {
                     if (info->is_unsafe()) {
3317
3318
                          found = true;
3319
                          return false;
3320
                     }
3321
                 }
3322
3323
             return true;
3324
         });
3325
         return found;
3326 }
3327
3328 static declaration *g_dummy = nullptr;
3329 declaration::declaration() : declaration(*g_dummy) {}
3330
3331 static unsigned get_max_height(environment const &env, expr const &v) {
         unsigned h = 0;
3332
3333
         for_each(v, [&](expr const &e, unsigned) {
             if (is_constant(e)) {
3334
3335
                 auto d = env.find(const_name(e));
3336
                 if (d && d->get_hints().get_height() > h)
3337
                     h = d->get_hints().get_height();
3338
3339
             return true;
3340
         });
3341
         return h;
3342 }
3343
3344 definition_val mk_definition_val(environment const &env, name const &n,
3345
                                       names const &params, expr const &t,
3346
                                       expr const &v, definition_safety s) {
         unsigned h = get_max_height(env, v);
3347
3348
         return definition_val(n, params, t, v,
3349
                                reducibility_hints::mk_regular(h + 1), s);
3350 }
3351
3352 declaration mk_definition(name const &n, names const &params, expr const &t,
3353
                                expr const &v, reducibility_hints const &h,
3354
                                definition_safety safety) {
3355
         return declaration(
3356
             mk_cnstr(static_cast<unsigned>(declaration_kind::Definition),
3357
                      definition_val(n, params, t, v, h, safety)));
3358 }
3359
```

```
3360 declaration mk definition(environment const &env, name const &n,
3361
                               names const &params, expr const &t, expr const &v,
3362
                               definition_safety safety) {
3363
         return declaration(
3364
            mk_cnstr(static_cast<unsigned>(declaration_kind::Definition),
                      mk_definition_val(env, n, params, t, v, safety)));
3365
3366 }
3367
3368 declaration mk_opaque(name const &n, names const &params, expr const &t,
                           expr const &v, bool is unsafe) {
3369
         return declaration(mk_cnstr(static_cast<unsigned>(declaration_kind::Opaque),
3370
3371
                                     opaque val(n, params, t, v, is unsafe)));
3372 }
3373
3374 declaration mk_axiom(name const &n, names const &params, expr const &t,
3375
                          bool unsafe) {
3376
         return declaration(mk_cnstr(static_cast<unsigned>(declaration_kind::Axiom),
3377
                                     axiom_val(n, params, t, unsafe)));
3378 }
3379
3380 static definition_safety to_safety(bool unsafe) {
3381
         return unsafe ? definition_safety::unsafe : definition_safety::safe;
3382 }
3383
3384 declaration mk definition inferring unsafe(environment const &env,
3385
                                                name const &n, names const &params,
3386
                                                expr const &t, expr const &v,
3387
                                                reducibility_hints const &hints) {
3388
         bool unsafe = use_unsafe(env, t) || use_unsafe(env, v);
3389
         return mk_definition(n, params, t, v, hints, to_safety(unsafe));
3390 }
3391
3392 declaration mk_definition_inferring_unsafe(environment const &env,
3393
                                                name const &n, names const &params,
3394
                                                expr const &t, expr const &v) {
3395
         bool unsafe = use unsafe(env, t) && use unsafe(env, v);
3396
         unsigned h = get max height(env, v);
3397
         return mk_definition(n, params, t, v, reducibility_hints::mk_regular(h + 1),
3398
                              to_safety(unsafe));
3399 }
3400
3401 inductive_type::inductive_type(name const &id, expr const &type,
3402
                                    constructors const &cnstrs)
3403
         : object_ref(mk_cnstr(0, id, type, cnstrs)) {}
3404
3405 extern "C" object *lean mk inductive decl(object *lparams, object *nparams,
                                               object *types, uint8 unsafe);
3406
3407 extern "C" uint8 lean_is_unsafe_inductive_decl(object *d);
3408
3409 declaration mk_inductive_decl(names const &lparams, nat const &nparams,
3410
                                   inductive_types const &types, bool is_unsafe) {
3411
         return declaration(lean_mk_inductive_decl(lparams.to_obj_arg(),
3412
                                                   nparams.to_obj_arg(),
3413
                                                   types.to_obj_arg(), is_unsafe));
3414 }
3415
3416 bool inductive_decl::is_unsafe() const {
3417
         return lean_is_unsafe_inductive_decl(to_obj_arg());
3418 }
3419
3421 // Constant info
3422 constant_info::constant_info() : constant_info(*g_dummy) {}
3423
3424 constant_info::constant_info(declaration const &d) : object_ref(d.raw()) {
         lean_assert(d.is_definition() || d.is_theorem() || d.is_axiom() ||
3425
3426
                     d.is_opaque());
3427
         inc_ref(d.raw());
3428 }
3429
```

```
3430 constant info::constant info(definition val const &v)
3431
         : object_ref(
3432
               mk cnstr(static cast<unsigned>(constant info kind::Definition), v)) {}
3433
3434 constant_info::constant_info(quot_val const &v)
3435
         : object_ref(mk_cnstr(static_cast<unsigned>(constant_info_kind::Quot), v)) {
3436 }
3437
3438 constant info::constant info(inductive val const &v)
3439
         : object_ref(
3440
               mk_cnstr(static_cast<unsigned>(constant_info_kind::Inductive), v)) {}
3441
3442 constant info::constant info(constructor val const &v)
3443
         : object_ref(mk_cnstr(
3444
               static_cast<unsigned>(constant_info_kind::Constructor), v)) {}
3445
3446 constant_info::constant_info(recursor_val const &v)
3447
         : object_ref(
3448
               mk_cnstr(static_cast<unsigned>(constant_info_kind::Recursor), v)) {}
3449
3450 static reducibility_hints *g_opaque = nullptr;
3451
3452 reducibility_hints const &constant_info::get_hints() const {
3453
         if (is definition())
3454
             return static cast<reducibility hints const &>(
3455
                 cnstr_get_ref(to_val(), 2));
3456
         else
3457
             return *g_opaque;
3458 }
3459
3460 bool constant_info::is_unsafe() const {
3461
         switch (kind()) {
3462
             case constant_info_kind::Axiom:
3463
                 return to_axiom_val().is_unsafe();
3464
             case constant_info_kind::Definition:
3465
                 return to_definition_val().get_safety() ==
                        definition_safety::unsafe;
3466
3467
             case constant_info_kind::Theorem:
3468
                 return false;
3469
             case constant_info_kind::Opaque:
3470
                 return to_opaque_val().is_unsafe();
             case constant_info_kind::Quot:
3471
3472
                 return false;
             case constant_info_kind::Inductive:
3473
3474
                 return to_inductive_val().is_unsafe();
3475
             case constant_info_kind::Constructor:
3476
                 return to_constructor_val().is_unsafe();
3477
             case constant info kind::Recursor:
3478
                 return to_recursor_val().is_unsafe();
3479
3480
         lean_unreachable();
3481 }
3482
3483 void initialize_declaration() {
3484
         g_opaque = new reducibility_hints(reducibility_hints::mk_opaque());
3485
         mark_persistent(g_opaque->raw());
         g_dummy = new declaration(mk_axiom(name(), names(), expr()));
3486
3487
         mark_persistent(g_dummy->raw());
3488 }
3489
3490 void finalize declaration() {
3491
         delete g_dummy;
3492
         delete g_opaque;
3493 }
3494 }
       // namespace lean
3495 // :::::::::::
3496 // environment.cpp
3497 // :::::::::::
3498 /*
3499 Copyright (c) 2013-2014 Microsoft Corporation. All rights reserved.
```

```
3500 Released under Apache 2.0 license as described in the file LICENSE.
3501
3502 Author: Leonardo de Moura
3503 */
3504 #include <lean/sstream.h>
3505 #include <lean/thread.h>
3506
3507 #include <limits>
3508 #include <utility>
3509 #include <vector>
3510
3511 #include "kernel/environment.h"
3512 #include "kernel/kernel_exception.h"
3513 #include "kernel/quot.h"
3514 #include "kernel/type_checker.h"
3515 #include "util/io.h"
3516 #include "util/map_foreach.h"
3517
3518 namespace lean {
3519 extern "C" object *lean environment add(object *, object *);
3520 extern "C" object *lean mk empty environment(uint32, object *);
3521 extern "C" object *lean_environment_find(object *, object *);
3522 extern "C" uint32 lean environment trust level(object *);
3523 extern "C" object *lean environment mark quot init(object *);
3524 extern "C" uint8 lean_environment_quot_init(object *);
3525 extern "C" object *lean_register_extension(object *);
3526 extern "C" object *lean_get_extension(object *, object *);
3527 extern "C" object *lean_set_extension(object *, object *, object *);
3528 extern "C" object *lean_environment_set_main_module(object *, object *);
3529 extern "C" object *lean_environment_main_module(object *);
3530
3531 environment mk_empty_environment(uint32 trust_lvl) {
3532
         return get_io_result<environment>(
3533
             lean_mk_empty_environment(trust_lvl, io_mk_world()));
3534 }
3535
3536 environment::environment(unsigned trust lvl)
3537
         : object_ref(mk_empty_environment(trust_lvl)) {}
3538
3539 void environment::set main module(name const &n) {
3540
         m_obj = lean_environment_set_main_module(m_obj, n.to_obj_arg());
3541 }
3542
3543 name environment::get_main_module() const {
3544
         return name(lean_environment_main_module(to_obj_arg()));
3545 }
3546
3547 unsigned environment::trust lvl() const {
3548
         return lean_environment_trust_level(to_obj_arg());
3549 }
3550
3551 bool environment::is_quot_initialized() const {
3552
         return lean_environment_quot_init(to_obj_arg()) != 0;
3553 }
3554
3555 void environment::mark_quot_initialized() {
3556
         m_obj = lean_environment_mark_quot_init(m_obj);
3557 }
3558
3559 optional<constant_info> environment::find(name const &n) const {
3560
         return to optional<constant info>(
             lean_environment_find(to_obj_arg(), n.to_obj_arg()));
3561
3562 }
3563
3564 constant_info environment::get(name const &n) const {
3565
         object *o = lean_environment_find(to_obj_arg(), n.to_obj_arg());
         if (is_scalar(o)) throw unknown_constant_exception(*this, n);
3566
3567
         constant_info r(cnstr_get(o, 0), true);
3568
         dec(o);
3569
         return r;
```

```
3570 }
3571
3572 static void check no metavar(environment const &env, name const &n,
3573
                                   expr const &e) {
3574
         if (has_metavar(e)) throw declaration_has_metavars_exception(env, n, e);
3575 }
3576
3577 static void check_no_fvar(environment const &env, name const &n,
3578
                                expr const &e) {
3579
         if (has_fvar(e)) throw declaration_has_free_vars_exception(env, n, e);
3580 }
3581
3582 void check no metavar no fvar(environment const & env, name const & n,
3583
                                    expr const &e) {
3584
         check no metavar(env, n, e);
3585
         check_no_fvar(env, n, e);
3586 }
3587
3588 static void check name(environment const &env, name const &n) {
3589
         if (env.find(n)) throw already_declared_exception(env, n);
3590 }
3591
3592 void environment::check name(name const &n) const {
3593
         ::lean::check name(*this, n);
3594 }
3595
3596 static void check_duplicated_univ_params(environment const &env, names ls) {
3597
         while (!is nil(ls)) {
3598
             auto const &p = head(ls);
3599
             ls = tail(ls);
3600
             if (std::find(ls.begin(), ls.end(), p) != ls.end()) {
3601
                 throw kernel_exception(
3602
                     env, sstream() << "failed to add declaration to environment, "</pre>
                                     << "duplicate universe level parameter: '" << p
3603
3604
3605
             }
3606
         }
3607 }
3608
3609 void environment::check duplicated univ params(names ls) const {
3610
         ::lean::check_duplicated_univ_params(*this, ls);
3611 }
3612
3613 static void check_constant_val(environment const &env, constant_val const &v,
                                     type_checker &checker) {
3614
3615
         check name(env, v.get name());
3616
         check_duplicated_univ_params(env, v.get_lparams());
3617
         check_no_metavar_no_fvar(env, v.get_name(), v.get type());
3618
         expr sort = checker.check(v.get_type(), v.get_lparams());
3619
         checker.ensure_sort(sort, v.get_type());
3620 }
3621
3622 static void check_constant_val(environment const & env, constant_val const & v,
3623
                                     bool safe_only) {
3624
         type_checker checker(env, safe_only);
3625
         check_constant_val(env, v, checker);
3626 }
3627
3628 void environment::add core(constant info const &info) {
3629
         m_obj = lean_environment_add(m_obj, info.to_obj_arg());
3630 }
3631
3632 environment environment::add(constant_info const &info) const {
3633
         return environment(lean_environment_add(to_obj_arg(), info.to_obj_arg()));
3634 }
3635
3636 environment environment::add_axiom(declaration const &d, bool check) const {
3637
         axiom_val const &v = d.to_axiom_val();
         if (check) check_constant_val(*this, v.to_constant_val(), !d.is_unsafe());
3638
3639
         return add(constant_info(d));
```

```
3640 }
3641
3642 environment environment::add definition(declaration const &d,
3643
                                              bool check) const {
3644
         definition_val const &v = d.to_definition_val();
3645
         if (v.is_unsafe()) {
3646
             /* Meta definition can be recursive.
3647
                So, we check the header, add, and then type check the body. */
3648
             if (check) {
3649
                 bool safe only = false;
3650
                 type checker checker(*this, safe only);
3651
                 check constant val(*this, v.to constant val(), checker);
3652
3653
             environment new_env = add(constant_info(d));
3654
             if (check) {
3655
                 bool safe only = false;
3656
                 type_checker checker(new_env, safe_only);
3657
                 check_no_metavar_no_fvar(new_env, v.get_name(), v.get_value());
3658
                 expr val_type = checker.check(v.get_value(), v.get_lparams());
3659
                 if (!checker.is_def_eq(val_type, v.get_type()))
3660
                     throw definition_type_mismatch_exception(new_env, d, val_type);
3661
3662
             return new_env;
3663
         } else {
3664
             if (check) {
3665
                 type_checker checker(*this);
3666
                 check_constant_val(*this, v.to_constant_val(), checker);
                 check_no_metavar_no_fvar(*this, v.get_name(), v.get_value());
3667
3668
                 expr val_type = checker.check(v.get_value(), v.get_lparams());
3669
                 if (!checker.is_def_eq(val_type, v.get_type()))
3670
                     throw definition_type_mismatch_exception(*this, d, val_type);
3671
3672
             return add(constant_info(d));
3673
         }
3674 }
3675
3676 environment environment::add theorem(declaration const &d, bool check) const {
3677
         theorem_val const &v = d.to_theorem_val();
3678
         if (check)
             // <mark>TODO</mark>(Leo): we must add support for handling tasks here
3679
3680
             type_checker checker(*this);
3681
             check_constant_val(*this, v.to_constant_val(), checker);
             check_no_metavar_no_fvar(*this, v.get_name(), v.get_value());
3682
3683
             expr val_type = checker.check(v.get_value(), v.get_lparams());
             if (!checker.is_def_eq(val_type, v.get_type()))
3684
3685
                 throw definition_type_mismatch_exception(*this, d, val_type);
3686
3687
         return add(constant_info(d));
3688 }
3689
3690 environment environment::add_opaque(declaration const &d, bool check) const {
3691
         opaque_val const &v = d.to_opaque_val();
3692
         if (check) {
3693
             type_checker checker(*this);
3694
             check_constant_val(*this, v.to_constant_val(), checker);
3695
             expr val_type = checker.check(v.get_value(), v.get_lparams());
3696
             if (!checker.is_def_eq(val_type, v.get_type()))
3697
                 throw definition_type_mismatch_exception(*this, d, val_type);
3698
3699
         return add(constant_info(d));
3700 }
3701
3702 environment environment::add_mutual(declaration const &d, bool check) const {
3703
         definition_vals const &vs = d.to_definition_vals();
3704
         if (empty(vs))
3705
             throw kernel_exception(*this, "invalid empty mutual definition");
3706
         definition_safety safety = head(vs).get_safety();
3707
         if (safety == definition_safety::safe)
3708
             throw kernel_exception(*this,
3709
                                     "invalid mutual definition, declaration is not "
```

```
3710
                                     "tagged as unsafe/partial");
         bool safe_only = safety == definition_safety::partial;
3711
3712
         /* Check declarations header */
3713
         if (check) {
3714
             type_checker checker(*this, safe_only);
3715
             for (definition_val const &v : vs) {
                 if (v.get_safety() != safety)
3716
3717
                     throw kernel_exception(
3718
                          *this,
3719
                          "invalid mutual definition, declarations must have the "
3720
                          "same safety annotation");
3721
                 check constant val(*this, v.to constant val(), checker);
3722
             }
3723
         /* Add declarations */
3724
3725
         environment new_env = *this;
3726
         for (definition_val const &v : vs) {
3727
             new_env.add_core(constant_info(v));
3728
         /* Check actual definitions */
3729
3730
         if (check) {
3731
             type checker checker(new env, safe only);
             for (definition val const &v : vs) {
3732
3733
                 check no metavar no fvar(new env, v.get name(), v.get value());
3734
                 expr val type = checker.check(v.get value(), v.get lparams());
3735
                 if (!checker.is_def_eq(val_type, v.get_type()))
3736
                     throw definition_type_mismatch_exception(new_env, d, val_type);
3737
             }
3738
         }
3739
         return new_env;
3740 }
3741
3742 environment environment::add(declaration const &d, bool check) const {
3743
         switch (d.kind()) {
3744
             case declaration kind::Axiom:
3745
                 return add axiom(d, check);
3746
             case declaration kind::Definition:
3747
                 return add_definition(d, check);
3748
             case declaration_kind::Theorem:
                 return add theorem(d, check);
3749
3750
             case declaration_kind::Opaque:
                 return add_opaque(d, check);
3751
             case declaration_kind::MutualDefinition:
3752
3753
                 return add_mutual(d, check);
3754
             case declaration_kind::Quot:
3755
                 return add quot();
             case declaration kind::Inductive:
3756
                 return add_inductive(d);
3757
3758
3759
         lean_unreachable();
3760 }
3761
3762 extern "C" object *lean_add_decl(object *env, object *decl) {
3763
         return catch_kernel_exceptions<environment>(
3764
             [&]() { return environment(env).add(declaration(decl, true)); });
3765 }
3766
3767 void environment::for_each_constant(
3768
         std::function<void(constant_info const &d)> const &f) const {
3769
         smap_foreach(cnstr_get(raw(), 1), [&](object *, object *v) {
             constant_info cinfo(v, true);
3770
3771
             f(cinfo);
3772
         });
3773 }
3774
3775 extern "C" obj_res lean_display_stats(obj_arg env, obj_arg w);
3776
3777 void environment::display_stats() const {
3778
         dec_ref(lean_display_stats(to_obj_arg(), io_mk_world()));
3779 }
```

```
3780
3781 void initialize_environment() {}
3782
3783 void finalize environment() {}
3784 } // namespace lean
3785 // :::::::::::
3786 // equiv_manager.cpp
3787 // ::::::::::::
3788 /*
3789 Copyright (c) 2015 Microsoft Corporation. All rights reserved.
3790 Released under Apache 2.0 license as described in the file LICENSE.
3792 Author: Leonardo de Moura
3793 */
3794 #include <lean/flet.h>
3795 #include <lean/interrupt.h>
3797 #include "kernel/equiv_manager.h"
3798
3799 namespace lean {
3800 auto equiv_manager::mk_node() -> node_ref {
3801
         node ref r = m nodes.size();
3802
         node n;
3803
         n.m_parent = r;
3804
         n.m rank = 0;
3805
         m_nodes.push_back(n);
3806
         return r;
3807 }
3808
3809 auto equiv_manager::find(node_ref n) -> node_ref {
         while (true) {
3810
3811
             node_ref p = m_nodes[n].m_parent;
3812
             if (p == n) return p;
3813
             n = p;
3814
         }
3815 }
3816
3817 void equiv_manager::merge(node_ref n1, node_ref n2) {
3818
         node_ref r1 = find(n1);
3819
         node_ref r2 = find(n2);
         if (r1 != r2) {
3820
3821
             node &ref1 = m_nodes[r1];
3822
             node &ref2 = m_nodes[r2];
3823
             if (ref1.m_rank < ref2.m_rank) {</pre>
3824
                 ref1.m_parent = r2;
3825
             } else if (ref1.m_rank > ref2.m_rank) {
3826
                 ref2.m_parent = r1;
3827
             } else {
3828
                 ref2.m parent = r1;
3829
                 ref1.m_rank++;
3830
             }
3831
         }
3832 }
3833
3834 auto equiv_manager::to_node(expr const &e) -> node_ref {
3835
         auto it = m_to_node.find(e);
3836
         if (it != m_to_node.end()) return it->second;
         node_ref r = mk_node();
3837
3838
         m_to_node.insert(mk_pair(e, r));
3839
         return r;
3840 }
3841
3842 bool equiv_manager::is_equiv_core(expr const &a, expr const &b) {
3843
         3844
         if (m_use_hash && hash(a) != hash(b)) return false;
3845
         if (is_bvar(a) && is_bvar(b)) return bvar_idx(a) == bvar_idx(b);
3846
         node_ref r1 = find(to_node(a));
3847
         node_ref r2 = find(to_node(b));
3848
         if (r1 == r2) return true;
3849
         // fall back to structural equality
```

```
3850
         if (a.kind() != b.kind()) return false;
3851
         check_system("expression equivalence test");
3852
         bool result = false;
3853
         switch (a.kind()) {
3854
             case expr_kind::BVar:
3855
                 lean_unreachable(); // LCOV_EXCL_LINE
3856
             case expr_kind::Const:
3857
                 result = const_name(a) == const_name(b) &&
3858
                           compare(const_levels(a), const_levels(b),
3859
                                   [](level const &l1, level const &l2) {
3860
                                       return l1 == l2;
3861
                                   });
3862
                 break:
3863
             case expr_kind::MVar:
3864
                 result = mvar_name(a) == mvar_name(b);
3865
                 break;
3866
             case expr_kind::FVar:
3867
                 result = fvar_name(a) == fvar_name(b);
3868
                 break:
             case expr_kind::App:
3869
                 result = is_equiv_core(app_fn(a), app_fn(b)) &&
3870
3871
                           is_equiv_core(app_arg(a), app_arg(b));
3872
                 break;
3873
             case expr kind::Lambda:
3874
             case expr kind::Pi:
3875
                 result = is_equiv_core(binding_domain(a), binding_domain(b)) &&
3876
                           is_equiv_core(binding_body(a), binding_body(b));
3877
                 break:
3878
             case expr_kind::Sort:
3879
                 result = sort_level(a) == sort_level(b);
3880
                 break:
3881
             case expr_kind::Lit:
3882
                 result = lit_value(a) == lit_value(b);
3883
                 break:
3884
             case expr_kind::MData:
3885
                 result = is_equiv_core(mdata_expr(a), mdata_expr(b));
3886
                 break;
3887
             case expr_kind::Proj:
3888
                 result = is_equiv_core(proj_expr(a), proj_expr(b)) &&
3889
                           proj_idx(a) == proj_idx(b);
3890
                 break:
3891
             case expr_kind::Let:
3892
                 result = is_equiv_core(let_type(a), let_type(b)) &&
3893
                           is_equiv_core(let_value(a), let_value(b)) &&
3894
                           is_equiv_core(let_body(a), let_body(b));
3895
                 break;
3896
3897
         if (result) merge(r1, r2);
3898
         return result;
3899 }
3900
3901 bool equiv_manager::is_equiv(expr const &a, expr const &b, bool use_hash) {
3902
         flet<bool> set(m_use_hash, use_hash);
         return is_equiv_core(a, b);
3903
3904 }
3905
3906 void equiv_manager::add_equiv(expr const &e1, expr const &e2) {
3907
         node_ref r1 = to_node(e1);
         node_ref r2 = to_node(e2);
3908
3909
         merge(r1, r2);
3910 }
       // namespace lean
3911 }
3912 // :::::::::::
3913 // expr_cache.cpp
3914 // :::::::::::
3915 /*
3916 Copyright (c) 2015 Microsoft Corporation. All rights reserved.
3917 Released under Apache 2.0 license as described in the file LICENSE.
3918
3919 Author: Leonardo de Moura
```

```
3920 */
3921 #include "kernel/expr_cache.h"
3922
3923 namespace lean {
3924 expr *expr_cache::find(expr const &e) {
3925
         unsigned i = hash(e) % m_capacity;
3926
         if (m_cache[i].m_expr && is_bi_equal(*m_cache[i].m_expr, e))
3927
             return &m_cache[i].m_result;
3928
         else
3929
             return nullptr;
3930 }
3931
3932 void expr cache::insert(expr const &e, expr const &v) {
3933
         unsigned i = hash(e) % m_capacity;
3934
         if (!m_cache[i].m_expr) m_used.push_back(i);
3935
         m_{cache[i].m_{expr} = e;}
3936
         m_cache[i].m_result = v;
3937 }
3938
3939 void expr_cache::clear() {
         for (unsigned i : m_used) {
3940
3941
             m cache[i].m expr = none expr();
3942
             m_cache[i].m_result = expr();
3943
3944
         m used.clear();
3945 }
3946 }
       // namespace lean
3947 // :::::::::::
3948 // expr.cpp
3949 // :::::::::::
3950 /*
3951 Copyright (c) 2013-2014 Microsoft Corporation. All rights reserved.
3952 Released under Apache 2.0 license as described in the file LICENSE.
3953
3954 Author: Leonardo de Moura
3955
             Soonho Kong
3956 */
3957 #include <lean/hash.h>
3958
3959 #include <algorithm>
3960 #include <limits>
3961 #include <sstream>
3962 #include <string>
3963 #include <vector>
3964
3965 #include "kernel/abstract.h"
3966 #include "kernel/expr.h"
3967 #include "kernel/expr_eq_fn.h"
3968 #include "kernel/expr sets.h"
3969 #include "kernel/for_each_fn.h"
3970 #include "kernel/instantiate.h"
3971 #include "kernel/replace_fn.h"
3972 #include "util/buffer.h"
3973 #include "util/list_fn.h"
3974
3975 namespace lean {
3976 /* Expression literal values */
3977 literal::literal(char const *v)
3978
         : object_ref(mk_cnstr(static_cast<unsigned>(literal_kind::String),
3979
                               mk_string(v))) {}
3980
3981 literal::literal(unsigned v)
3982
         : object_ref(
               mk_cnstr(static_cast<unsigned>(literal_kind::Nat), mk_nat_obj(v))) {}
3983
3984
3985 literal::literal(mpz const &v)
3986
         : object_ref(
3987
               mk_cnstr(static_cast<unsigned>(literal_kind::Nat), mk_nat_obj(v))) {}
3988
3989 literal::literal(nat const &v)
```

```
3990
         : object ref(mk cnstr(static cast<unsigned>(literal kind::Nat), v)) {}
3991
3992 bool operator==(literal const &a, literal const &b) {
3993
         if (a.kind() != b.kind()) return false;
3994
         switch (a.kind()) {
3995
             case literal_kind::String:
3996
                  return a.get_string() == b.get_string();
3997
             case literal_kind::Nat:
3998
                 return a.get_nat() == b.get_nat();
3999
4000
         lean unreachable();
4001 }
4002
4003 bool operator<(literal const &a, literal const &b) {
4004
         if (a.kind() != b.kind())
4005
             return static cast<unsigned>(a.kind()) <</pre>
4006
                     static_cast<unsigned>(b.kind());
4007
         switch (a.kind()) {
             case literal_kind::String:
4008
                  return a.get_string() < b.get_string();</pre>
4009
4010
             case literal kind::Nat:
4011
                  return a.get_nat() < b.get_nat();</pre>
4012
4013
         lean unreachable();
4014 }
4015
4016 bool is_atomic(expr const &e) {
4017
         switch (e.kind()) {
4018
             case expr_kind::Const:
4019
             case expr_kind::Sort:
4020
             case expr_kind::BVar:
4021
             case expr_kind::Lit:
4022
             case expr_kind::MVar:
4023
             case expr_kind::FVar:
4024
                 return true;
4025
             case expr_kind::App:
             case expr_kind::Lambda:
case expr_kind::Pi:
4026
4027
             case expr_kind::Let:
4028
             case expr_kind::MData:
4029
4030
             case expr_kind::Proj:
4031
                 return false;
4032
4033
         lean_unreachable(); // LCOV_EXCL_LINE
4034 }
4035
4036 extern "C" uint8 lean expr binder info(object *e);
4037 binder info binding info(expr const &e) {
4038
         return static_cast<binder_info>(lean_expr_binder_info(e.to_obj_arg()));
4039 }
4040
4041 extern "C" object *lean_lit_type(obj_arg e);
4042 expr lit_type(literal const &lit) {
4043
         return expr(lean_lit_type(lit.to_obj_arg()));
4044 }
4045
4046 extern "C" usize lean_expr_hash(obj_arg e);
4047 unsigned hash(expr const &e) { return lean_expr_hash(e.to_obj_arg()); }
4048
4049 extern "C" uint8 lean_expr_has_fvar(obj_arg e);
4050 bool has_fvar(expr const &e) { return lean_expr_has_fvar(e.to_obj_arg()); }
4052 extern "C" uint8 lean_expr_has_expr_mvar(obj_arg e);
4053 bool has_expr_mvar(expr const &e) {
4054
         return lean_expr_has_expr_mvar(e.to_obj_arg());
4055 }
4056
4057 extern "C" uint8 lean_expr_has_level_mvar(obj_arg e);
4058 bool has_univ_mvar(expr const &e) {
         return lean_expr_has_level_mvar(e.to_obj_arg());
4059
```

```
4060 }
4061
4062 extern "C" uint8 lean_expr_has_level_param(obj_arg e);
4063 bool has univ param(expr const &e) {
4064
         return lean_expr_has_level_param(e.to_obj_arg());
4065 }
4066
4067 extern "C" unsigned lean_expr_loose_bvar_range(object *e);
4068 unsigned get_loose_bvar_range(expr const &e) {
4069
         return lean_expr_loose_bvar_range(e.to_obj_arg());
4070 }
4071
4073 // Constructors
4074
4075 static expr *g dummy = nullptr;
4076
4077 static expr const &get_dummy() {
4078
         if (!g dummy) {
4079
            g_dummy = new expr(mk_constant("__expr_for_default_constructor__"));
4080
            mark_persistent(g_dummy->raw());
4081
4082
         return *g_dummy;
4083 }
4084
4085 expr::expr() : expr(get_dummy()) {}
4086
4087 extern "C" object *lean_expr_mk_lit(obj_arg l);
4088 expr mk_lit(literal const &l) { return expr(lean_expr_mk_lit(l.to_obj_arg())); }
4089
4090 extern "C" object *lean_expr_mk_mdata(obj_arg m, obj_arg e);
4091 expr mk_mdata(kvmap const &m, expr const &e) {
4092
         return expr(lean_expr_mk_mdata(m.to_obj_arg(), e.to_obj_arg()));
4093 }
4094
4095 extern "C" object *lean_expr_mk_proj(obj_arg s, obj_arg idx, obj_arg e);
4096 expr mk proj(name const &s, nat const &idx, expr const &e) {
4097
         return expr(
4098
            lean_expr_mk_proj(s.to_obj_arg(), idx.to_obj_arg(), e.to_obj_arg()));
4099 }
4100
4101 extern "C" object *lean_expr_mk_bvar(obj_arg idx);
4102 expr mk_bvar(nat const &idx) {
4103
         return expr(lean_expr_mk_bvar(idx.to_obj_arg()));
4104 }
4105
4106 extern "C" object *lean expr mk fvar(obj arg n);
4107 expr mk_fvar(name const &n) { return expr(lean_expr_mk_fvar(n.to_obj_arg())); }
4108
4109 extern "C" object *lean_expr_mk_mvar(object *n);
4110 expr mk_mvar(name const &n) { return expr(lean_expr_mk_mvar(n.to_obj_arg())); }
4111
4112 extern "C" object *lean_expr_mk_const(obj_arg n, obj_arg ls);
4113 expr mk_const(name const &n, levels const &ls) {
4114
         return expr(lean_expr_mk_const(n.to_obj_arg(), ls.to_obj_arg()));
4115 }
4116
4117 extern "C" object *lean_expr_mk_app(obj_arg f, obj_arg a);
4118 expr mk_app(expr const &f, expr const &a) {
4119
         return expr(lean_expr_mk_app(f.to_obj_arg(), a.to_obj_arg()));
4120 }
4121
4122 extern "C" object *lean_expr_mk_sort(obj_arg l);
4123 expr mk_sort(level const &l) { return expr(lean_expr_mk_sort(l.to_obj_arg())); }
4124
4125 extern "C" object *lean_expr_mk_lambda(obj_arg n, obj_arg t, obj_arg e,
4126
                                            uint8 bi);
4127 expr mk_lambda(name const &n, expr const &t, expr const &e, binder_info bi) {
4128
         return expr(lean_expr_mk_lambda(n.to_obj_arg(), t.to_obj_arg(),
4129
                                         e.to_obj_arg(), static_cast<uint8>(bi)));
```

```
4130 }
4131
4132 extern "C" object *lean_expr_mk_forall(obj_arg n, obj_arg t, obj_arg e,
4133
                                             uint8 bi);
4134 expr mk_pi(name const &n, expr const &t, expr const &e, binder_info bi) {
         return expr(lean_expr_mk_forall(n.to_obj_arg(), t.to_obj_arg(),
4135
4136
                                          e.to_obj_arg(), static_cast<uint8>(bi)));
4137 }
4138
4139 static name *g_default_name = nullptr;
4140 expr mk_arrow(expr const &t, expr const &e) {
4141
         return mk_pi(*g_default_name, t, e, mk_binder_info());
4142 }
4143
4144 extern "C" object *lean_expr_mk_let(object *n, object *t, object *v, object *b);
4145 expr mk let(name const &n, expr const &t, expr const &v, expr const &b) {
         return expr(lean_expr_mk_let(n.to_obj_arg(), t.to_obj_arg(), v.to_obj_arg(),
4146
4147
                                       b.to_obj_arg()));
4148 }
4149
4150 static expr *g_Prop = nullptr;
4151 static expr *g_Type0 = nullptr;
4152 expr mk_Prop() { return *g_Prop; }
4153 expr mk_Type() { return *g_Type0; }
4155 // =====
4156 // Auxiliary constructors and accessors
4157
4158 expr mk_app(expr const &f, unsigned num_args, expr const *args) {
4159
         expr r = f;
4160
         for (unsigned i = 0; i < num_args; i++) r = mk_app(r, args[i]);
4161
         return r;
4162 }
4163
4164 expr mk_app(unsigned num_args, expr const *args) {
4165
         lean assert(num args >= 2);
4166
         return mk_app(mk_app(args[0], args[1]), num_args - 2, args + 2);
4167 }
4168
4169 expr mk_app(expr const &f, list<expr> const &args) {
         buffer<expr> _args;
4170
4171
         to_buffer(args, _args);
4172
         return mk_app(f, _args);
4173 }
4174
4175 expr mk_rev_app(expr const &f, unsigned num_args, expr const *args) {
4176
         expr r = f;
4177
         unsigned i = num args;
4178
         while (i > 0) {
4179
             --i:
4180
             r = mk_app(r, args[i]);
4181
         }
4182
         return r;
4183 }
4184
4185 expr mk_rev_app(unsigned num_args, expr const *args) {
4186
         lean_assert(num_args >= 2);
4187
         return mk_rev_app(mk_app(args[num_args - 1], args[num_args - 2]),
4188
                           num_args - 2, args);
4189 }
4190
4191 expr const &get_app_args(expr const &e, buffer<expr> &args) {
4192
         unsigned sz = args.size();
         expr const *it = &e;
4193
4194
         while (is_app(*it)) {
4195
             args.push_back(app_arg(*it));
4196
             it = &(app_fn(*it));
4197
4198
         std::reverse(args.begin() + sz, args.end());
4199
         return *it;
```

```
4200 }
4201
4202 expr const &get_app_args_at_most(expr const &e, unsigned num,
4203
                                       buffer<expr> &args) {
4204
         unsigned sz = args.size();
         expr const *it = &e;
4205
4206
         unsigned i = 0;
4207
         while (is_app(*it)) {
4208
             if (i == num) break;
4209
             args.push_back(app_arg(*it));
4210
             it = &(app_fn(*it));
4211
             i++;
4212
4213
         std::reverse(args.begin() + sz, args.end());
4214
         return *it;
4215 }
4216
4217 expr const &get_app_rev_args(expr const &e, buffer<expr> &args) {
         expr const *it = &e;
4218
4219
         while (is_app(*it)) {
4220
             args.push_back(app_arg(*it));
4221
             it = &(app_fn(*it));
4222
4223
         return *it;
4224 }
4225
4226 expr const &get_app_fn(expr const &e) {
         expr const *it = &e;
4227
4228
         while (is_app(*it)) {
4229
             it = &(app_fn(*it));
4230
4231
         return *it;
4232 }
4233
4234 unsigned get_app_num_args(expr const &e) {
4235
         expr const *it = &e;
4236
         unsigned n = 0;
4237
         while (is_app(*it)) {
4238
             it = &(app_fn(*it));
4239
             n++;
4240
         }
4241
         return n;
4242 }
4243
4244 bool is_arrow(expr const &t) {
4245
         if (!is pi(t)) return false;
4246
         if (has_loose_bvars(t)) {
4247
             return !has_loose_bvar(binding_body(t), 0);
4248
         } else {
4249
             lean_assert(has_loose_bvars(binding_body(t)) ==
4250
                         has_loose_bvar(binding_body(t), 0));
4251
             return !has_loose_bvars(binding_body(t));
4252
         }
4253 }
4254
4255 bool is_default_var_name(name const &n) { return n == *g_default_name; }
4256
4257 // =============
4258 // Update
4259
4260 expr update mdata(expr const &e, expr const &t) {
4261
         if (!is eqp(mdata expr(e), t))
4262
             return mk_mdata(mdata_data(e), t);
         else
4263
4264
             return e;
4265 }
4266
4267 expr update_proj(expr const &e, expr const &t) {
4268
         if (!is_eqp(proj_expr(e), t))
4269
             return mk_proj(proj_sname(e), proj_idx(e), t);
```

```
4270
         else
4271
             return e;
4272 }
4273
4274 expr update_app(expr const &e, expr const &new_fn, expr const &new_arg) {
4275
         if (!is_eqp(app_fn(e), new_fn) || !is_eqp(app_arg(e), new_arg))
4276
             return mk_app(new_fn, new_arg);
4277
         else
4278
             return e;
4279 }
4280
4281 expr update binding(expr const &e, expr const &new domain,
4282
                         expr const &new body) {
4283
         if (!is_eqp(binding_domain(e), new_domain) ||
4284
             !is_eqp(binding_body(e), new_body))
4285
             return mk_binding(e.kind(), binding_name(e), new_domain, new_body,
4286
                                binding_info(e));
4287
         else
4288
             return e;
4289 }
4290
4291 expr update binding(expr const &e, expr const &new domain, expr const &new body,
4292
                         binder info bi) {
4293
         if (!is eqp(binding_domain(e), new_domain) ||
4294
             !is eqp(binding body(e), new body) || bi != binding info(e))
4295
             return mk_binding(e.kind(), binding_name(e), new_domain, new_body, bi);
4296
         else
4297
             return e;
4298 }
4299
4300 expr update_sort(expr const &e, level const &new_level) {
4301
         if (!is_eqp(sort_level(e), new_level))
4302
             return mk_sort(new_level);
4303
         else
4304
             return e;
4305 }
4306
4307 expr update_const(expr const &e, levels const &new_levels) {
         if (!is_eqp(const_levels(e), new_levels))
4308
4309
             return mk_const(const_name(e), new_levels);
4310
         else
4311
             return e;
4312 }
4313
4314 expr update_let(expr const &e, expr const &new_type, expr const &new_value,
4315
                     expr const &new body) {
4316
         if (!is_eqp(let_type(e), new_type) || !is_eqp(let_value(e), new_value) ||
4317
             !is eqp(let body(e), new body))
4318
             return mk_let(let_name(e), new_type, new_value, new_body);
4319
         else
4320
             return e;
4321 }
4322
4323 extern "C" object *lean_expr_update_mdata(obj_arg e, obj_arg new_expr) {
4324
         if (mdata_expr(T0_REF(expr, e)).raw() != new_expr) {
4325
             object *r = lean_expr_mk_mdata(mdata_data(T0_REF(expr, e)).to_obj_arg(),
4326
                                             new_expr);
4327
             lean_dec_ref(e);
             return r;
4328
4329
         } else {
4330
             lean_dec_ref(new_expr);
4331
             return e;
4332
         }
4333 }
4334
4335 extern "C" object *lean_expr_update_const(obj_arg e, obj_arg new_levels) {
4336
         if (const_levels(TO_REF(expr, e)).raw() != new_levels) {
             object *r = lean_expr_mk_const(const_name(TO_REF(expr, e)).to_obj_arg(),
4337
4338
                                             new_levels);
4339
             lean_dec_ref(e);
```

```
4340
             return r;
4341
         } else {
4342
             lean dec(new levels);
4343
             return e;
4344
         }
4345 }
4346
4347 extern "C" object *lean_expr_update_sort(obj_arg e, obj_arg new_level) {
         if (sort_level(T0_REF(expr, e)).raw() != new_level) {
4348
4349
             object *r = lean_expr_mk_sort(new_level);
4350
             lean_dec_ref(e);
4351
             return r;
4352
         } else {
4353
             lean_dec(new_level);
4354
             return e;
4355
         }
4356 }
4357
4358 extern "C" object *lean_expr_update_proj(obj_arg e, obj_arg new_expr) {
4359
         if (proj_expr(T0_REF(expr, e)).raw() != new_expr) {
             object *r =
4360
                 lean_expr_mk_proj(proj_sname(TO_REF(expr, e)).to_obj_arg(),
4361
4362
                                    proj_idx(T0_REF(expr, e)).to_obj_arg(), new_expr);
             lean_dec_ref(e);
4363
4364
             return r;
4365
         } else {
4366
             lean_dec_ref(new_expr);
4367
             return e;
4368
         }
4369 }
4370
4371 extern "C" object *lean_expr_update_app(obj_arg e, obj_arg new_fn,
4372
                                              obj_arg new_arg) {
         if (app_fn(T0_REF(expr, e)).raw() != new_fn ||
4373
             app arg(T0_REF(expr, e)).raw() != new_arg) {
4374
4375
             object *r = lean_expr_mk_app(new_fn, new_arg);
4376
             lean dec ref(e);
4377
             return r;
4378
         } else {
4379
             lean_dec_ref(new_fn);
4380
             lean_dec_ref(new_arg);
4381
             return e;
4382
         }
4383 }
4384
4385 extern "C" object *lean_expr_update_forall(obj_arg e, uint8 new_binfo,
4386
                                                  obj_arg new_domain,
4387
                                                  obj_arg new_body) {
4388
         if (binding domain(TO REF(expr, e)).raw() != new domain ||
4389
             binding_body(TO_REF(expr, e)).raw() != new_body ||
4390
             binding_info(TO_REF(expr, e)) != static_cast<binder_info>(new_binfo)) {
4391
                 lean_expr_mk_forall(binding_name(TO_REF(expr, e)).to_obj_arg(),
4392
4393
                                      new_domain, new_body, new_binfo);
4394
             lean_dec_ref(e);
4395
             return r;
4396
         } else {
4397
             lean_dec_ref(new_domain);
4398
             lean_dec_ref(new_body);
4399
             return e;
4400
         }
4401 }
4402
4403 extern "C" object *lean_expr_update_lambda(obj_arg e, uint8 new_binfo,
                                                  obj_arg new_domain,
4404
4405
                                                  obj_arg new_body) {
4406
         if (binding_domain(TO_REF(expr, e)).raw() != new_domain ||
             binding_body(T0_REF(expr, e)).raw() != new_body ||
4407
4408
             binding_info(TO_REF(expr, e)) != static_cast<binder_info>(new_binfo)) {
4409
             object *r =
```

```
4410
                 lean expr mk lambda(binding name(TO REF(expr, e)).to obj arg(),
4411
                                      new_domain, new_body, new_binfo);
4412
             lean dec ref(e);
4413
             return r;
4414
         } else {
4415
             lean_dec_ref(new_domain);
4416
             lean_dec_ref(new_body);
4417
             return e;
4418
         }
4419 }
4420
4421 extern "C" object *lean_expr_update_let(obj_arg e, obj_arg new_type,
4422
                                              obj arg new val, obj arg new body) {
         if (let_type(T0_REF(expr, e)).raw() != new_type ||
4423
4424
             let_value(T0_REF(expr, e)).raw() != new_val ||
4425
             let_body(TO_REF(expr, e)).raw() != new_body) {
4426
             object *r = lean_expr_mk_let(let_name(T0_REF(expr, e)).to_obj_arg(),
4427
                                           new_type, new_val, new_body);
4428
             lean_dec_ref(e);
4429
             return r;
4430
         } else {
4431
             lean dec ref(new type);
4432
             lean dec ref(new val);
4433
             lean dec ref(new body);
4434
             return e;
4435
         }
4436 }
4437
4438 // =========
4439 // Loose bound variable management
4441 static bool has loose bvars in domain(expr const &b, unsigned vidx,
4442
                                            bool strict) {
4443
         if (is_pi(b)) {
4444
             if (has_loose_bvar(binding_domain(b), vidx)) {
4445
                 if (is_explicit(binding_info(b))) {
4446
                     return true;
4447
                 } else if (has_loose_bvars_in_domain(binding_body(b), 0, strict)) {
                     // "Transitivity": vidx occurs in current implicit argument, so
4448
4449
                     // we search for current argument in the body.
4450
                     return true;
4451
                 }
4452
             }
4453
             // finally we search for vidx in the body
4454
             return has_loose_bvars_in_domain(binding_body(b), vidx + 1, strict);
         } else if (!strict) {
4455
4456
             return has_loose_bvar(b, vidx);
4457
         } else {
4458
             return false;
4459
         }
4460 }
4461
4462 bool has_loose_bvar(expr const &e, unsigned i) {
4463
         if (!has_loose_bvars(e)) return false;
4464
         bool found = false;
4465
         for_each(e, [&](expr const &e, unsigned offset) {
4466
             if (found) return false; // already found
4467
             unsigned n_i = i + offset;
4468
             if (n_i < i) return false; // overflow, vidx can't be >= max unsigned
             if (n_i >= get_loose_bvar_range(e))
4469
4470
                 return false; // expression e does not contain bound variables with
4471
                                 // idx >= n_i
4472
             if (is_var(e)) {
4473
                 nat const &vidx = bvar_idx(e);
4474
                 if (vidx == n_i) found = true;
4475
4476
             return true; // continue search
4477
         });
4478
         return found;
4479 }
```

```
4480
4481 extern "C" uint8 lean_expr_has_loose_bvar(b_obj_arg e, b_obj_arg i) {
4482
         if (!lean is scalar(i)) return false;
4483
         return has_loose_bvar(T0_REF(expr, e), lean_unbox(i));
4484 }
4485
4486 expr lower_loose_bvars(expr const &e, unsigned s, unsigned d) {
4487
         if (d == 0 || s >= get_loose_bvar_range(e)) return e;
4488
         lean assert(s >= d);
         return replace(e, [=](expr const &e, unsigned offset) -> optional<expr> {
4489
4490
             unsigned s1 = s + offset;
4491
             if (s1 < s)
4492
                 return some expr(e); // overflow, vidx can't be >= max unsigned
             if (s1 >= get_loose_bvar_range(e))
4493
                 return some_expr(e); // expression e does not contain bound
4494
                                        // variables with idx >= s1
4495
4496
             if (is_bvar(e) && bvar_idx(e) >= s1) {
4497
                 lean_assert(bvar_idx(e) >= offset + d);
4498
                 return some_expr(mk_bvar(bvar_idx(e) - nat(d)));
4499
             } else {
4500
                 return none_expr();
4501
             }
         });
4502
4503 }
4504
4505 expr lower_loose_bvars(expr const &e, unsigned d) {
4506
         return lower_loose_bvars(e, d, d);
4507 }
4508
4509 extern "C" object *lean_expr_lower_loose_bvars(b_obj_arg e, b_obj_arg s,
4510
                                                     b_obj_arg d) {
4511
         if (!lean_is_scalar(s) || !lean_is_scalar(d) ||
4512
             lean_unbox(s) < lean_unbox(d)) {</pre>
4513
             lean_inc(e);
4514
             return e;
4515
4516
         return lower loose bvars(TO REF(expr, e), lean unbox(s), lean unbox(d))
4517
             .steal();
4518 }
4519
4520 expr lift_loose_bvars(expr const &e, unsigned s, unsigned d) {
         if (d == 0 || s >= get_loose_bvar_range(e)) return e;
4521
4522
         return replace(e, [=](expr const &e, unsigned offset) -> optional<expr> {
4523
             unsigned s1 = s + offset;
4524
             if (s1 < s)
4525
                 return some expr(e); // overflow, vidx can't be >= max unsigned
4526
             if (s1 >= get_loose_bvar_range(e))
                 return some_expr(e); // expression e does not contain bound
4527
4528
                                        // variables with idx >= s1
4529
             if (is_var(e) && bvar_idx(e) >= s + offset) {
4530
                 return some_expr(mk_bvar(bvar_idx(e) + nat(d)));
4531
             } else {
4532
                 return none_expr();
4533
4534
         });
4535 }
4536
4537 expr lift_loose_bvars(expr const &e, unsigned d) {
4538
         return lift_loose_bvars(e, 0, d);
4539 }
4540
4541 extern "C" object *lean_expr_lift_loose_bvars(b_obj_arg e, b_obj_arg s,
4542
                                                    b_obj_arg d) {
4543
         if (!lean_is_scalar(s) || !lean_is_scalar(d)) {
4544
             lean_inc(e);
4545
             return e;
4546
4547
         return lift_loose_bvars(TO_REF(expr, e), lean_unbox(s), lean_unbox(d))
4548
             .steal();
4549 }
```

```
4550
4552 // Implicit argument inference
4553
4554 expr infer_implicit(expr const &t, unsigned num_params, bool strict) {
4555
        if (num params == 0) {
4556
            return t;
        } else if (is_pi(t)) {
4557
            expr new body = infer implicit(binding body(t), num params - 1, strict);
4558
4559
            if (!is_explicit(binding_info(t))) {
4560
                // argument is already marked as implicit
                return update binding(t, binding domain(t), new body);
4561
4562
            } else if (has loose bvars in domain(new body, 0, strict)) {
                return update binding(t, binding domain(t), new body,
4563
4564
                                      mk_implicit_binder_info());
4565
            } else {
4566
                return update_binding(t, binding_domain(t), new_body);
4567
            }
4568
        } else {
4569
            return t;
4570
        }
4571 }
4572
4573 expr infer implicit(expr const &t, bool strict) {
4574
         return infer implicit(t, std::numeric limits<unsigned>::max(), strict);
4575 }
4576
4578 // Initialization & Finalization
4579
4580 void initialize_expr() {
4581
        get_dummy();
4582
        g_default_name = new name("a");
4583
        mark persistent(g default name->raw());
4584
        g_Type0 = new expr(mk_sort(mk_level_one()));
4585
        mark_persistent(g_Type0->raw());
4586
        g_Prop = new expr(mk_sort(mk_level_zero()));
4587
        mark_persistent(g_Prop->raw());
        /* TODO(Leo): add support for builtin constants in the kernel.
4588
4589
           Something similar to what we have in the library directory. */
4590 }
4591
4592 void finalize_expr() {
4593
        delete g_Prop;
4594
        delete g_Type0;
4595
        delete g dummy;
4596
        delete g_default_name;
4597 }
4598
4599 // ==
4600 // Legacy
4601
4602 optional<expr> has_expr_metavar_strict(expr const &e) {
4603
        if (!has_expr_metavar(e)) return none_expr();
4604
        optional<expr> r;
4605
        for_each(e, [&](expr const &e, unsigned) {
4606
            if (r || !has_expr_metavar(e)) return false;
4607
            if (is_metavar_app(e)) {
4608
                r = e;
4609
                return false;
4610
            }
4611
            return true;
4612
        });
4613
        return r;
4614 }
4615 } // namespace lean
4616 // ::::::::::
4617 // expr_eq_fn.cpp
4618 // :::::::::::
4619 /*
```

```
4620 Copyright (c) 2014 Microsoft Corporation. All rights reserved.
4621 Released under Apache 2.0 license as described in the file LICENSE.
4622
4623 Author: Leonardo de Moura
4624 */
4625 #include <lean/interrupt.h>
4626 #include <lean/thread.h>
4627
4628 #include <memory>
4629 #include <vector>
4631 #include "kernel/expr.h"
4632 #include "kernel/expr sets.h"
4633
4634 #ifndef LEAN EQ CACHE CAPACITY
4635 #define LEAN_EQ_CACHE_CAPACITY 1024 * 8
4636 #endif
4637
4638 namespace lean {
4639 struct eq_cache {
         struct entry {
4641
             object *m a;
4642
             object *m b;
4643
             entry() : m_a(nullptr), m_b(nullptr) {}
4644
4645
         unsigned m_capacity;
4646
         std::vector<entry> m_cache;
4647
         std::vector<unsigned> m used;
4648
         eq_cache()
4649
             : m_capacity(LEAN_EQ_CACHE_CAPACITY), m_cache(LEAN_EQ_CACHE_CAPACITY) {}
4650
4651
         bool check(expr const &a, expr const &b) {
4652
             if (!is_shared(a) || !is_shared(b)) return false;
4653
             unsigned i = hash(hash(a), hash(b)) % m_capacity;
4654
             if (m_cache[i].m_a == a.raw() && m_cache[i].m_b == b.raw()) {
4655
                 return true;
4656
             } else {
4657
                 if (m_cache[i].m_a == nullptr) m_used.push_back(i);
4658
                 m_{cache[i].m_a} = a.raw();
                 m_{cache[i].m_b} = b.raw();
4659
4660
                 return false;
             }
4661
4662
         }
4663
4664
         void clear() {
4665
             for (unsigned i : m_used) m_cache[i].m_a = nullptr;
4666
             m_used.clear();
4667
         }
4668 };
4669
4670 /* CACHE RESET: No */
4671 MK_THREAD_LOCAL_GET_DEF(eq_cache, get_eq_cache);
4672
4673 /** \brief Functional object for comparing expressions.
4674
4675
         Remark if CompareBinderInfo is true, then functional object will also
4676
        compare binder information attached to lambda and Pi expressions */
4677 template <bool CompareBinderInfo>
4678 class expr_eq_fn {
4679
         eq_cache &m_cache;
4680
4681
         static void check system() {
4682
             ::lean::check_system("expression equality test");
4683
4684
4685
         bool apply(expr const &a, expr const &b) {
4686
             if (is_eqp(a, b)) return true;
4687
             if (hash(a) != hash(b)) return false;
             if (a.kind() != b.kind()) return false;
4688
4689
             if (is_bvar(a)) return bvar_idx(a) == bvar_idx(b);
```

```
4690
             if (m cache.check(a, b)) return true;
4691
             switch (a.kind()) {
4692
                 case expr_kind::BVar:
4693
                     lean_unreachable(); // LCOV_EXCL_LINE
4694
                 case expr_kind::MData:
4695
                     return apply(mdata_expr(a), mdata_expr(b)) &&
4696
                            mdata data(a) == mdata data(b);
4697
                 case expr_kind::Proj:
4698
                     return apply(proj_expr(a), proj_expr(b)) &&
4699
                            proj_sname(a) == proj_sname(b) &&
4700
                            proj_idx(a) == proj_idx(b);
4701
                 case expr kind::Lit:
4702
                     return lit_value(a) == lit_value(b);
                 case expr_kind::Const:
4703
                     return const_name(a) == const_name(b) &&
4704
4705
                            compare(const levels(a), const levels(b),
4706
                                     [](level const &l1, level const &l2) {
4707
                                         return l1 == l2;
4708
4709
                 case expr_kind::MVar:
4710
                     return mvar_name(a) == mvar_name(b);
4711
                 case expr kind::FVar:
4712
                     return fvar name(a) == fvar name(b);
4713
                 case expr kind::App:
4714
                     check system();
4715
                     return apply(app_fn(a), app_fn(b)) &&
4716
                            apply(app_arg(a), app_arg(b));
                 case expr_kind::Lambda:
4717
4718
                 case expr_kind::Pi:
4719
                     check_system();
4720
                     return apply(binding_domain(a), binding_domain(b)) &&
4721
                            apply(binding_body(a), binding_body(b)) &&
                             (!CompareBinderInfo ||
4722
4723
                             binding_name(a) == binding_name(b)) &&
4724
                             (!CompareBinderInfo ||
4725
                             binding_info(a) == binding_info(b));
4726
                 case expr_kind::Let:
4727
                     check_system();
                     return apply(let_type(a), let_type(b)) &&
4728
                            apply(let_value(a), let_value(b)) &&
4729
                            apply(let_body(a), let_body(b)) &&
4730
4731
                             (!CompareBinderInfo || let_name(a) == let_name(b));
4732
                 case expr_kind::Sort:
4733
                     return sort_level(a) == sort_level(b);
4734
             lean_unreachable(); // LCOV_EXCL_LINE
4735
4736
         }
4737
4738
        public:
4739
         expr_eq_fn() : m_cache(get_eq_cache()) {}
4740
         ~expr_eq_fn() { m_cache.clear(); }
4741
         bool operator()(expr const &a, expr const &b) { return apply(a, b); }
4742 };
4743
4744 bool is_equal(expr const &a, expr const &b) {
4745
         return expr_eq_fn<false>()(a, b);
4746 }
4747 bool is_bi_equal(expr const &a, expr const &b) {
4748
         return expr_eq_fn<true>()(a, b);
4749 }
4750
4751 extern "C" uint8 lean_expr_eqv(b_obj_arg a, b_obj_arg b) {
4752
         return expr_eq_fn<false>()(T0_REF(expr, a), T0_REF(expr, b));
4753 }
4754
4755 extern "C" uint8 lean_expr_equal(b_obj_arg a, b_obj_arg b) {
4756
         return expr_eq_fn<true>()(T0_REF(expr, a), T0_REF(expr, b));
4757 }
4758 } // namespace lean
4759 // :::::::::::
```

```
4760 // for each fn.cpp
4761 // :::::::::::
4762 /*
4763 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
4764 Released under Apache 2.0 license as described in the file LICENSE.
4766 Author: Leonardo de Moura
4767 */
4768 #include <lean/flet.h>
4769 #include <lean/interrupt.h>
4770 #include <lean/memory.h>
4771
4772 #include <utility>
4773 #include <vector>
4774
4775 #include "kernel/cache stack.h"
4776 #include "kernel/for_each_fn.h"
4777
4778 #ifndef LEAN DEFAULT FOR EACH CACHE CAPACITY
4779 #define LEAN_DEFAULT_FOR_EACH_CACHE_CAPACITY 1024 * 8
4780 #endif
4781
4782 namespace lean {
4783 struct for each cache {
         struct entry {
4785
             object const *m_cell;
4786
             unsigned m_offset;
             entry() : m_cell(nullptr) {}
4787
4788
         };
4789
         unsigned m_capacity;
4790
         std::vector<entry> m_cache;
4791
         std::vector<unsigned> m_used;
4792
         for_each_cache(unsigned c) : m_capacity(c), m_cache(c) {}
4793
4794
         bool visited(expr const &e, unsigned offset) {
4795
             unsigned i = hash(hash(e), offset) % m_capacity;
4796
             if (m_cache[i].m_cell == e.raw() && m_cache[i].m_offset == offset) {
4797
                 return true;
4798
             } else {
4799
                 if (m_cache[i].m_cell == nullptr) m_used.push_back(i);
4800
                 m_cache[i].m_cell = e.raw();
4801
                 m_cache[i].m_offset = offset;
                 return false;
4802
4803
             }
4804
         }
4805
4806
         void clear() {
4807
             for (unsigned i : m_used) m_cache[i].m_cell = nullptr;
4808
             m used.clear();
4809
         }
4810 };
4811
4812 /* CACHE_RESET: NO */
4813 MK_CACHE_STACK(for_each_cache, LEAN_DEFAULT_FOR_EACH_CACHE_CAPACITY)
4814
4815 class for_each_fn {
4816
         for_each_cache_ref m_cache;
4817
         std::function<bool(expr const &, unsigned)> m_f; // NOLINT
4818
4819
         void apply(expr const &e, unsigned offset) {
4820
             buffer<pair<expr const &, unsigned>> todo;
4821
             todo.emplace_back(e, offset);
             while (true) {
4822
             begin loop:
4823
                 if (todo.empty()) break;
4824
4825
                 check_interrupted();
4826
                 check_memory("expression traversal");
4827
                 auto p = todo.back();
4828
                 todo.pop_back();
4829
                 expr const &e = p.first;
```

```
4830
                 unsigned offset = p.second;
4831
4832
                 switch (e.kind()) {
4833
                      case expr_kind::Const:
4834
                      case expr_kind::BVar:
4835
                      case expr_kind::Sort:
4836
                          m_f(e, offset);
4837
                          goto begin_loop;
4838
                      default:
4839
                          break;
4840
                 }
4841
4842
                 if (is shared(e) && m cache->visited(e, offset)) goto begin loop;
4843
                 if (!m f(e, offset)) goto begin loop;
4844
4845
4846
                 switch (e.kind()) {
4847
                      case expr_kind::Const:
4848
                      case expr kind::BVar:
                      case expr kind::Sort:
4849
                      case expr kind::Lit:
4850
                      case expr kind::MVar:
4851
4852
                      case expr kind::FVar:
4853
                          goto begin loop;
4854
                      case expr kind::MData:
4855
                          todo.emplace_back(mdata_expr(e), offset);
4856
                          goto begin loop;
4857
                      case expr kind::Proj:
4858
                          todo.emplace_back(proj_expr(e), offset);
4859
                          goto begin_loop;
4860
                      case expr_kind::App:
4861
                          todo.emplace_back(app_arg(e), offset);
4862
                          todo.emplace_back(app_fn(e), offset);
4863
                          goto begin_loop;
4864
                      case expr_kind::Lambda:
4865
                      case expr_kind::Pi:
4866
                          todo.emplace_back(binding_body(e), offset + 1);
4867
                          todo.emplace_back(binding_domain(e), offset);
4868
                          goto begin_loop;
                      case expr kind::Let:
4869
4870
                          todo.emplace_back(let_body(e), offset + 1);
4871
                          todo.emplace_back(let_value(e), offset);
                          todo.emplace_back(let_type(e), offset);
4872
4873
                          goto begin_loop;
4874
                 }
             }
4875
4876
         }
4877
4878
        public:
         for_each_fn(std::function<bool(expr const &, unsigned)> &&f)
4879
4880
             : m_f(f) {} // NOLINT
4881
         for_each_fn(std::function<bool(expr const &, unsigned)> const &f)
4882
             : m_f(f) {} // NOLINT
4883
         void operator()(expr const &e) { apply(e, 0); }
4884 };
4885
4886 void for_each(expr const &e,
4887
                    std::function<bool(expr const &, unsigned)> &&f) { // NOLINT
4888
         return for_each_fn(f)(e);
4889 }
4890 } // namespace lean
4891 // ::::::::::
4892 // inductive.cpp
4893 // :::::::::::
4894 /*
4895 Copyright (c) 2018 Microsoft Corporation. All rights reserved.
4896 Released under Apache 2.0 license as described in the file LICENSE.
4898 Author: Leonardo de Moura
4899 */
```

```
4900 #include <lean/sstream.h>
4901 #include <lean/utf8.h>
4902
4903 #include "kernel/abstract.h"
4904 #include "kernel/environment.h"
4905 #include "kernel/find_fn.h"
4906 #include "kernel/instantiate.h"
4907 #include "kernel/kernel_exception.h"
4908 #include "kernel/replace fn.h"
4909 #include "kernel/type checker.h"
4910 #include "util/name_generator.h"
4911
4912 namespace lean {
4913 static name *g_ind_fresh = nullptr;
4915 /**\ brief Return recursor name for the given inductive datatype name */
4916 name mk_rec_name(name const &I) { return I + name("rec"); }
4917
4918 /** Return the names of all inductive datatypes */
4919 static names get_all_inductive_names(buffer<inductive_type> const &ind_types) {
         buffer<name> all names;
4921
         for (inductive type const &ind type : ind types) {
4922
             all_names.push_back(ind_type.get_name());
4923
4924
         return names(all names);
4925 }
4926
4927 /** Return the names of all inductive datatypes in the given inductive
4928 * declaration */
4929 static names get_all_inductive_names(inductive_decl const &d) {
         buffer<inductive_type> ind_types;
4930
4931
         to_buffer(d.get_types(), ind_types);
4932
         return get_all_inductive_names(ind_types);
4933 }
4934
4935 /** \brief If \c d name is the name of a non-empty inductive datatype, then
4936
        return the name of the first constructor. Return none otherwise. */
4937 static optional<name> get_first_cnstr(environment const &env,
4938
                                            name const &d_name) {
4939
         constant_info info = env.get(d_name);
4940
         if (!info.is_inductive()) return optional<name>();
4941
         names const &cnstrs = info.to_inductive_val().get_cnstrs();
4942
         if (empty(cnstrs)) return optional<name>();
4943
         return optional<name>(head(cnstrs));
4944 }
4945
4946 optional<expr> mk_nullary_cnstr(environment const &env, expr const &type,
                                     unsigned num_params) {
4947
4948
         buffer<expr> args;
4949
         expr const &d = get_app_args(type, args);
4950
         if (!is_constant(d)) return none_expr();
4951
         name const &d name = const name(d);
4952
         auto cnstr_name = get_first_cnstr(env, d_name);
4953
         if (!cnstr_name) return none_expr();
4954
         args.shrink(num_params);
4955
         return some(mk_app(mk_constant(*cnstr_name, const_levels(d)), args));
4956 }
4957
4958 optional<recursor_rule> get_rec_rule_for(recursor_val const &rec_val,
4959
                                               expr const &major) {
         expr const &fn = get_app_fn(major);
4960
4961
         if (!is constant(fn)) return optional<recursor rule>();
4962
         for (recursor_rule const &rule : rec_val.get_rules()) {
4963
             if (rule.get_cnstr() == const_name(fn))
4964
                 return optional<recursor_rule>(rule);
4965
4966
         return optional<recursor_rule>();
4967 }
4968
4969 /* Auxiliary class for adding a mutual inductive datatype declaration. */
```

```
4970 class add inductive fn {
4971
         environment m env;
4972
         name generator m ngen;
4973
         local_ctx m_lctx;
4974
         names m_lparams;
         unsigned m_nparams;
4975
4976
         bool m is unsafe;
4977
         buffer<inductive_type> m_ind_types;
4978
         buffer<unsigned> m nindices;
         level m_result_level;
4979
4980
         /* m lparams ==> m levels */
4981
         levels m levels;
4982
         /* We track whether the resultant universe cannot be zero for any
4983
            universe level instantiation */
4984
         bool m_is_not_zero;
4985
         /* A free variable for each parameter */
4986
         buffer<expr> m_params;
4987
         /* A constant for each inductive type */
4988
         buffer<expr> m_ind_cnsts;
4989
4990
         level m elim level;
4991
         bool m K target;
4992
4993
         bool m is nested;
4994
4995
         struct rec_info {
4996
                                     /* free variable for "main" motive */
             expr m C;
4997
             buffer<expr> m minors; /* minor premises */
4998
             buffer<expr> m_indices;
4999
             expr m_major; /* major premise */
5000
         };
5001
5002
         /* We have an entry for each inductive datatype being declared,
5003
            and for nested inductive datatypes. */
5004
         buffer<rec_info> m_rec_infos;
5005
5006
        public:
5007
         add_inductive_fn(environment const &env, inductive_decl const &decl,
5008
                           bool is_nested)
5009
             : m env(env),
5010
               m_ngen(*g_ind_fresh),
5011
               m_lparams(decl.get_lparams()),
               m_is_unsafe(decl.is_unsafe()),
5012
5013
               m_is_nested(is_nested) {
5014
             if (!decl.get_nparams().is_small())
5015
                 throw kernel_exception(
5016
                     env,
5017
                     "invalid inductive datatype, number of parameters is too big");
5018
             m nparams = decl.get nparams().get small value();
5019
             to_buffer(decl.get_types(), m_ind_types);
5020
         }
5021
5022
         type_checker tc() { return type_checker(m_env, m_lctx, !m_is_unsafe); }
5023
5024
         /** Return type of the parameter at position `i` */
5025
         expr get_param_type(unsigned i) const {
5026
             return m_lctx.get_local_decl(m_params[i]).get_type();
5027
5028
         expr mk_local_decl(name const &n, expr const &t,
5029
5030
                             binder_info const &bi = binder_info()) {
5031
             return m_lctx.mk_local_decl(m_ngen, n, t, bi);
5032
         }
5033
5034
         expr mk_local_decl_for(expr const &t) {
5035
             lean_assert(is_pi(t));
5036
             return m_lctx.mk_local_decl(m_ngen, binding_name(t), binding_domain(t),
5037
                                          binding_info(t));
5038
         }
5039
```

```
5040
         expr whnf(expr const &t) { return tc().whnf(t); }
5041
5042
         expr infer type(expr const &t) { return tc().infer(t); }
5043
5044
         bool is_def_eq(expr const &t1, expr const &t2) {
             return tc().is_def_eq(t1, t2);
5045
5046
5047
5048
         expr mk pi(buffer<expr> const &fvars, expr const &e) const {
5049
             return m_lctx.mk_pi(fvars, e);
5050
5051
         expr mk pi(expr const &fvar, expr const &e) const {
5052
             return m lctx.mk pi(1, &fvar, e);
5053
5054
         expr mk lambda(buffer<expr> const &fvars, expr const &e) const {
5055
             return m_lctx.mk_lambda(fvars, e);
5056
5057
         expr mk_lambda(expr const &fvar, expr const &e) const {
5058
             return m_lctx.mk_lambda(1, &fvar, e);
5059
         }
5060
         /**
5061
5062
            \brief Check whether the type of each datatype is well typed, and do not
5063
            contain free variables or meta variables, all inductive datatypes have
5064
            the same parameters, the number of parameters match the argument
5065
            m_nparams, and the result universes are equivalent.
5066
5067
            This method also initializes the fields:
5068
            - m_levels
5069
            - m_result_level
5070
            - m_nindices
5071
            - m_ind_cnsts
5072
            - m_params
5073
5074
            \remark The local context m_lctx contains the free variables in m_params.
5075
5076
         void check inductive types() {
5077
             m_levels = lparams_to_levels(m_lparams);
5078
             bool first = true;
5079
             for (inductive_type const &ind_type : m_ind_types) {
                 expr type = ind_type.get_type();
5080
5081
                 m_env.check_name(ind_type.get_name());
                 m_env.check_name(mk_rec_name(ind_type.get_name()));
5082
5083
                 check_no_metavar_no_fvar(m_env, ind_type.get_name(), type);
5084
                 tc().check(type, m_lparams);
5085
                 m_nindices.push_back(0);
5086
                 unsigned i = 0;
5087
                 while (is_pi(type)) {
5088
                     if (i < m nparams) {</pre>
5089
                          if (first) {
5090
                              expr param = mk_local_decl_for(type);
5091
                              m_params.push_back(param);
5092
                              type = instantiate(binding_body(type), param);
5093
                          } else {
5094
                              if (!is_def_eq(binding_domain(type), get_param_type(i)))
5095
                                  throw kernel_exception(
5096
                                      m_env,
5097
                                      "parameters of all inductive datatypes must "
5098
                                      "match");
5099
                              type = instantiate(binding_body(type), m_params[i]);
5100
                          }
5101
                          i++;
5102
                     } else {
5103
                          type = binding_body(type);
5104
                          m_nindices.back()++;
5105
                     }
5106
                 if (i != m_nparams)
5107
5108
                     throw kernel_exception(m_env,
5109
                                              "number of parameters mismatch in "
```

```
5110
                                               "inductive datatype declaration");
5111
5112
                  type = tc().ensure_sort(type);
5113
5114
                  if (first) {
5115
                      m_result_level = sort_level(type);
5116
                      m_is_not_zero = is_not_zero(m_result_level);
5117
                  } else if (!is_equivalent(sort_level(type), m_result_level)) {
5118
                      throw kernel_exception(
5119
                          m env.
                           "mutually inductive types must live in the same universe");
5120
5121
                  }
5122
5123
                  m_ind_cnsts.push_back(mk_constant(ind_type.get_name(), m_levels));
5124
                  first = false;
5125
             }
5126
5127
              lean_assert(length(m_levels) == length(m_lparams));
5128
              lean_assert(m_nindices.size() == m_ind_types.size());
5129
              lean_assert(m_ind_cnsts.size() == m_ind_types.size());
5130
              lean_assert(m_params.size() == m_nparams);
5131
         }
5132
5133
         /** \brief Return true if declaration is recursive */
5134
         bool is rec() {
5135
              for (unsigned idx = 0; idx < m_ind_types.size(); idx++) {</pre>
5136
                  inductive_type const &ind_type = m_ind_types[idx];
5137
                  for (constructor const &cnstr : ind_type.get_cnstrs()) {
5138
                      expr t = constructor_type(cnstr);
5139
                      while (is_pi(t)) {
5140
                          if (find(binding_domain(t), [&](expr const &e, unsigned) {
5141
                                   if (is_constant(e)) {
5142
                                       for (expr const &I : m_ind_cnsts)
5143
                                            if (const_name(I) == const_name(e))
5144
                                                return true;
5145
5146
                                   return false;
                               })) {
5147
5148
                               return true;
5149
5150
                          t = binding_body(t);
5151
                      }
                  }
5152
5153
5154
              return false;
5155
         }
5156
         /* Return true if the given declarataion is reflexive.
5157
5158
5159
            Remark: We say an inductive type `T` is reflexive if it
            contains at least one constructor that takes as an argument a function returning `T'` where `T'` is another inductive datatype
5160
5161
5162
             (possibly equal to `T`) in the same mutual declaration. */
5163
         bool is_reflexive() {
5164
              for (unsigned idx = 0; idx < m_ind_types.size(); idx++) {</pre>
5165
                  inductive_type const &ind_type = m_ind_types[idx];
                  for (constructor const &cnstr : ind_type.get_cnstrs()) {
5166
5167
                      expr t = constructor_type(cnstr);
5168
                      while (is_pi(t)) {
5169
                          expr arg_type = binding_domain(t);
5170
                          if (is_pi(arg_type) && has_ind_occ(arg_type)) return true;
                          expr local = mk_local_decl_for(t);
5171
5172
                          t = instantiate(binding_body(t), local);
5173
5174
                  }
5175
5176
              return false;
5177
         }
5178
5179
         /** Return list with the names of all inductive datatypes in the mutual
```

```
5180
          * declaration. */
5181
         names get all inductive names() const {
5182
             return ::lean::get_all_inductive_names(m_ind_types);
5183
5184
5185
         /** \brief Add all datatype declarations to environment. */
5186
         void declare_inductive_types() {
5187
             bool rec = is_rec();
5188
             bool reflexive = is_reflexive();
5189
             names all = get_all_inductive_names();
5190
             for (unsigned idx = 0; idx < m_ind_types.size(); idx++) {</pre>
5191
                 inductive_type const &ind_type = m_ind_types[idx];
5192
                 name const &n = ind type.get name();
5193
                 buffer<name> cnstr_names;
5194
                 for (constructor const &cnstr : ind type.get cnstrs()) {
5195
                     cnstr_names.push_back(constructor_name(cnstr));
5196
5197
                 m_env.add_core(constant_info(
5198
                     inductive_val(n, m_lparams, ind_type.get_type(), m_nparams,
5199
                                    m_nindices[idx], all, names(cnstr_names), rec,
5200
                                    m_is_unsafe, reflexive, m_is_nested)));
5201
             }
5202
         }
5203
         /** \brief Return true iff `t` is a term of the form `I As t`
5204
             where `I` is the inductive datatype at position `i` being declared and
5205
             `As` are the global parameters of this declaration. */
5206
5207
         bool is_valid_ind_app(expr const &t, unsigned i) {
5208
             buffer<expr> args;
5209
             expr I = get_app_args(t, args);
             if (I != m_ind_cnsts[i] || args.size() != m_nparams + m_nindices[i])
5210
5211
                 return false;
5212
             for (unsigned i = 0; i < m_nparams; i++) {</pre>
5213
                 if (m_params[i] != args[i]) return false;
5214
5215
             return true;
5216
         }
5217
         /** \brief Return some(i) iff `t` is of the form `I As t` where `I` the
5218
          * inductive `i`-th datatype being defined. */
5219
         optional<unsigned> is_valid_ind_app(expr const &t) {
5220
             for (unsigned i = 0; i < m_ind_types.size(); i++) {</pre>
5221
5222
                 if (is_valid_ind_app(t, i)) return optional<unsigned>(i);
5223
5224
             return optional<unsigned>();
5225
         }
5226
5227
         /** \brief Return true iff `e` is one of the inductive datatype being
5228
          * declared. */
5229
         bool is_ind_occ(expr const &e) {
5230
             return is_constant(e) &&
5231
                    std::any_of(m_ind_cnsts.begin(), m_ind_cnsts.end(),
5232
                                 [&](expr const &c) {
5233
                                     return const_name(e) == const_name(c);
5234
                                 });
5235
         }
5236
         /** \brief Return true iff `t` does not contain any occurrence of a datatype
5237
5238
          * being declared. */
5239
         bool has_ind_occ(expr const &t) {
             return static_cast<bool>(
5240
5241
                 find(t, [&](expr const &e, unsigned) { return is ind occ(e); }));
5242
         }
5243
5244
         /** \brief Return `some(d_idx)` iff `t` is a recursive argument, `d_idx` is
5245
            the index of the
5246
             recursive inductive datatype. Otherwise, return `none`. */
5247
         optional<unsigned> is_rec_argument(expr t) {
5248
             t = whnf(t);
5249
             while (is_pi(t)) {
```

```
5250
                 expr local = mk local decl for(t);
5251
                 t = whnf(instantiate(binding_body(t), local));
5252
5253
             return is_valid_ind_app(t);
5254
         }
5255
5256
         /** \brief Check if \c t contains only positive occurrences of the inductive
          * datatypes being declared. */
5257
5258
         void check_positivity(expr t, name const &cnstr_name, int arg_idx) {
5259
             t = whnf(t);
5260
             if (!has_ind_occ(t)) {
5261
                 // nonrecursive argument
5262
             } else if (is pi(t)) {
5263
                 if (has_ind_occ(binding_domain(t)))
5264
                      throw kernel exception(
                          m env, sstream() << "arg #" << (arg idx + 1) << " of '"
5265
5266
                                           << cnstr_name
                                           << "' "
5267
                                               "has a non positive occurrence of the "
5268
5269
                                               "datatypes being declared");
5270
                 expr local = mk local decl for(t);
5271
                 check_positivity(instantiate(binding_body(t), local), cnstr_name,
5272
                                   arg idx);
5273
             } else if (is valid ind app(t)) {
5274
                 // recursive argument
5275
             } else {
5276
                 throw kernel_exception(
5277
                      m env, sstream()
                                 << "arg #" << (arg_idx + 1) << " of '" << cnstr_name
5278
                                 << " '
5279
5280
                                    "contains a non valid occurrence of the "
5281
                                    "datatypes being declared");
5282
             }
5283
         }
5284
5285
         /** \brief Check whether the constructor declarations are type correct,
5286
            parameters are in the expected positions, constructor fields are in
5287
            acceptable universe levels, positivity constraints, and returns the
5288
            expected result. */
         void check_constructors() {
5289
             for (unsigned idx = 0; idx < m_ind_types.size(); idx++) {</pre>
5290
5291
                 inductive_type const &ind_type = m_ind_types[idx];
                 name set found_cnstrs;
5292
5293
                 for (constructor const &cnstr : ind_type.get_cnstrs()) {
5294
                      name const &n = constructor_name(cnstr);
5295
                      if (found cnstrs.contains(n)) {
5296
                          throw kernel exception(
5297
                              m env, sstream() << "duplicate constructor name '" << n</pre>
                                               << "'");
5298
5299
5300
                      found_cnstrs.insert(n);
5301
                      expr t = constructor_type(cnstr);
5302
                      m_env.check_name(n);
5303
                      check_no_metavar_no_fvar(m_env, n, t);
5304
                      tc().check(t, m_lparams);
5305
                      unsigned i = 0;
5306
                      while (is_pi(t)) {
5307
                          if (i < m_nparams) {</pre>
5308
                              if (!is_def_eq(binding_domain(t), get_param_type(i)))
5309
                                  throw kernel_exception(
                                      m env, sstream() << "arg #" << (i + 1)
5310
                                                        << " of '" << n << "' "
5311
                                                        << "does not match inductive "
5312
5313
                                                           "datatypes parameters'");
5314
                              t = instantiate(binding_body(t), m_params[i]);
5315
                          } else {
5316
                              expr s = tc().ensure_type(binding_domain(t));
5317
                              // the sort is ok IF
                                 1- its level is <= inductive datatype level, OR</pre>
5318
                              //
5319
                                   2- is an inductive predicate
```

```
if (!(is geq(m result level, sort level(s)) ||
5320
5321
                                    is_zero(m_result_level))) {
5322
                                  throw kernel_exception(
5323
                                      m env,
5324
                                      sstream()
5325
                                           << "universe level of type_of(arg #"
                                           << (i + 1) << ") "
5326
                                          << "of '" << n
5327
                                          << "' is too big for the corresponding "
5328
5329
                                              "inductive datatype");
5330
                              if (!m_is_unsafe)
5331
                                  check positivity(binding domain(t), n, i);
5332
5333
                              expr local = mk_local_decl_for(t);
5334
                              t = instantiate(binding_body(t), local);
5335
                          }
5336
                          i++;
5337
5338
                      if (!is_valid_ind_app(t, idx))
5339
                          throw kernel_exception(
5340
                              m_env, sstream()
                                         << "invalid return type for '" << n << "'");</pre>
5341
5342
                 }
5343
             }
5344
         }
5345
5346
         void declare constructors() {
             for (unsigned idx = 0; idx < m_ind_types.size(); idx++) {</pre>
5347
5348
                 inductive_type const &ind_type = m_ind_types[idx];
5349
                 unsigned cidx = 0;
                 for (constructor const &cnstr : ind_type.get_cnstrs()) {
5350
5351
                      name const &n = constructor_name(cnstr);
5352
                      expr const &t = constructor_type(cnstr);
5353
                      unsigned arity = 0;
5354
                      expr it = t;
5355
                      while (is_pi(it)) {
5356
                          it = binding body(it);
5357
                          arity++;
5358
5359
                      lean_assert(arity >= m_nparams);
                      unsigned nfields = arity - m_nparams;
5360
5361
                      m_env.add_core(constant_info(
5362
                          constructor_val(n, m_lparams, t, ind_type.get_name(), cidx,
5363
                                          m_nparams, nfields, m_is_unsafe)));
                     cidx++;
5364
5365
                 }
5366
             }
5367
5368
5369
         /** \brief Return true if recursor can only map into Prop */
5370
         bool elim_only_at_universe_zero() {
5371
             if (m_is_not_zero) {
                  /* For every universe parameter assignment, the resultant universe
5372
5373
                     is not 0. So, it is not an inductive predicate */
5374
                 return false;
             }
5375
5376
5377
             if (m_ind_types.size() > 1) {
5378
                 /* Mutually recursive inductive predicates only eliminate into Prop.
5379
5380
                 return true;
5381
5382
             unsigned num_intros = length(m_ind_types[0].get_cnstrs());
5383
5384
             if (num intros > 1) {
5385
                 /* We have more than one constructor, then recursor for inductive
5386
                    predicate can only eliminate intro Prop. */
                 return true;
5387
5388
             }
5389
```

```
5390
             if (num intros == 0) {
                 /* empty inductive predicate (e.g., `false`) can eliminate into any
5391
5392
                  * universe */
5393
                 return false;
5394
             }
5395
5396
             /* We have only one constructor, the final check is, the type of each
                argument that is not a parameter: 1- It must live in Prop, *OR* 2- It
5397
5398
                must occur in the return type. (this is essentially what is called a
                non-uniform parameter in Coq). We can justify 2 by observing that
5399
5400
                this information is not a *secret* it is part of the type. By
5401
                eliminating to a non-proposition, we would not be revealing anything
5402
                that is not already known. */
5403
             constructor const &cnstr = head(m_ind_types[0].get_cnstrs());
5404
             expr type = constructor_type(cnstr);
5405
             unsigned i = 0;
5406
             buffer<expr> to_check; /* Arguments that we must check if occur in the
5407
                                        result type */
5408
             while (is_pi(type)) {
5409
                 expr fvar = mk_local_decl_for(type);
5410
                 if (i >= m nparams) {
5411
                     expr s = tc().ensure type(binding domain(type));
5412
                     if (!is zero(sort level(s))) {
5413
                         /* Current argument is not in Prop (i.e., condition 1
5414
                             failed). We save it in to check to be able to try
5415
                            condition 2 above. */
5416
                         to_check.push_back(fvar);
                     }
5417
5418
5419
                 type = instantiate(binding_body(type), fvar);
5420
5421
             buffer<expr> result_args;
5422
5423
             get_app_args(type, result_args);
             /* Check condition 2: every argument in to_check must occur in
5424
5425
              * result_args */
5426
             for (expr const &arg : to_check) {
5427
                 if (std::find(result_args.begin(), result_args.end(), arg) ==
5428
                     result_args.end())
5429
                     return true; /* Condition 2 failed */
5430
             }
5431
             return false;
5432
         }
5433
5434
         /** \brief Initialize m_elim_level. */
5435
         void init elim level() {
5436
             if (elim_only_at_universe_zero()) {
5437
                 m_elim_level = mk_level_zero();
5438
             } else {
5439
                 name u("u");
5440
                 int i = 1;
                 while (std::find(m_lparams.begin(), m_lparams.end(), u) !=
5441
5442
                        m_lparams.end()) {
5443
                     u = name("u").append_after(i);
5444
                     1++;
5445
5446
                 m_elim_level = mk_univ_param(u);
5447
             }
5448
         }
5449
5450
         void init K target() {
5451
             /* A declaration is target for K-like reduction when
5452
                it has one intro, the intro has O arguments, and it is an inductive
5453
                predicate.
                In the following for-loop we check if the intro rule has 0 fields. */
5454
5455
             m_K_target =
5456
                 m_ind_types.size() ==
5457
                     1 && /* It is not a mutual declaration (for simplicity, we don't
                             gain anything by supporting K in mutual declarations. */
5458
                 is_zero(m_result_level) && /* It is an inductive predicate. */
5459
```

```
5460
                 length(m ind types[0].get cnstrs()) ==
5461
                      1; /* Inductive datatype has only one constructor. */
5462
             if (!m K target) return;
5463
             expr it = constructor_type(head(m_ind_types[0].get_cnstrs()));
5464
             unsigned i = 0;
5465
             while (is_pi(it)) {
5466
                 if (i < m_nparams) {</pre>
5467
                      it = binding_body(it);
                 } else {
5468
5469
                      /* See comment above */
5470
                      m K target = false;
5471
                      break;
5472
5473
                 i++;
             }
5474
5475
         }
5476
5477
         /** \brief Given `t` of the form `I As is` where `I` is one of the inductive
            datatypes being defined, As are the global parameters, and is the actual
5478
            indices provided to it. Return the index of `I`, and store is in the
5479
5480
            argument `indices`. */
         unsigned get I indices(expr const &t, buffer<expr> &indices) {
5481
5482
             optional<unsigned> r = is_valid_ind_app(t);
5483
             lean assert(r);
5484
             buffer<expr> all args;
5485
             get_app_args(t, all_args);
5486
             for (unsigned i = m_nparams; i < all_args.size(); i++)</pre>
5487
                 indices.push_back(all_args[i]);
5488
             return *r;
5489
         }
5490
5491
         /** \brief Populate m_rec_infos. */
5492
         void mk_rec_infos() {
5493
             unsigned d_idx = 0;
5494
             /* First, populate the fields, m_C, m_indices, m_major */
5495
             for (inductive_type const &ind_type : m_ind_types) {
5496
                 rec info info;
5497
                 expr t = ind_type.get_type();
                 unsigned i = 0;
5498
5499
                 while (is_pi(t)) {
5500
                      if (i < m_nparams) {
5501
                          t = instantiate(binding_body(t), m_params[i]);
5502
                      } else {
5503
                          expr idx = mk_local_decl_for(t);
5504
                          info.m_indices.push_back(idx);
5505
                          t = instantiate(binding_body(t), idx);
5506
                      }
5507
                      i++;
5508
5509
                 info.m_major = mk_local_decl(
5510
5511
                      mk_app(mk_app(m_ind_cnsts[d_idx], m_params), info.m_indices));
5512
                 expr C_ty = mk_sort(m_elim_level);
5513
                 C_ty = mk_pi(info.m_major, C_ty);
5514
                 C_ty = mk_pi(info.m_indices, C_ty);
5515
                 name C_name("motive");
5516
                 if (m_ind_types.size() > 1)
5517
                      C_name = name(C_name).append_after(d_idx + 1);
5518
                 info.m_C = mk_local_decl(C_name, C_ty);
5519
                 m_rec_infos.push_back(info);
                 d_idx++;
5520
5521
             /* First, populate the field m_minors */
5522
             unsigned minor_idx = 1;
5523
             d idx = 0;
5524
5525
             for (inductive_type const &ind_type : m_ind_types) {
5526
                 name ind_type_name = ind_type.get_name();
5527
                 for (constructor const &cnstr : ind_type.get_cnstrs()) {
                      buffer<expr> b_u; // nonrec and rec args;
5528
                     buffer<expr> u;
5529
                                         // rec args
```

```
5530
                      buffer<expr> v;
                                         // inductive args
5531
                      name cnstr_name = constructor_name(cnstr);
5532
                      expr t = constructor_type(cnstr);
5533
                      unsigned i = 0;
                      while (is_pi(t)) {
5534
5535
                          if (i < m_nparams) {</pre>
5536
                              t = instantiate(binding_body(t), m_params[i]);
5537
                          } else {
5538
                              expr l = mk_local_decl_for(t);
5539
                              b u.push back(l);
                              if (is_rec_argument(binding_domain(t))) u.push back(l);
5540
5541
                              t = instantiate(binding body(t), l);
5542
5543
                          i++;
5544
5545
                      buffer<expr> it_indices;
5546
                      unsigned it_idx = get_I_indices(t, it_indices);
5547
                      expr C_app = mk_app(m_rec_infos[it_idx].m_C, it_indices);
5548
                      expr intro_app = mk_app(
5549
                          mk_app(mk_constant(cnstr_name, m_levels), m_params), b_u);
5550
                      C_app = mk_app(C_app, intro_app);
5551
                      /* populate v using u */
                      for (unsigned i = 0; i < u.size(); i++) {</pre>
5552
5553
                          expr u i = u[i];
                          expr u_i_ty = whnf(infer_type(u_i));
5554
5555
                          buffer<expr> xs;
5556
                          while (is_pi(u_i_ty)) {
                              expr x = mk_local_decl_for(u_i_ty);
5557
5558
                              xs.push_back(x);
5559
                              u_i_ty = whnf(instantiate(binding_body(u_i_ty), x));
5560
5561
                          buffer<expr> it_indices;
5562
                          unsigned it_idx = get_I_indices(u_i_ty, it_indices);
5563
                          expr C_app = mk_app(m_rec_infos[it_idx].m_C, it_indices);
5564
                          expr u_app = mk_app(u_i, xs);
5565
                          C_{app} = mk_{app}(C_{app}, u_{app});
5566
                          expr v_i_ty = mk_pi(xs, C_app);
                          expr v_i = mk_local_decl(name("v").append_after(i), v_i_ty,
5567
5568
                                                    binder_info());
5569
                          v.push_back(v_i);
                      }
5570
                      expr minor_ty = mk_pi(b_u, mk_pi(v, C_app));
5571
5572
                      name minor_name =
5573
                          cnstr_name.replace_prefix(ind_type_name, name());
5574
                      expr minor = mk_local_decl(minor_name, minor_ty);
5575
                      m_rec_infos[d_idx].m_minors.push_back(minor);
5576
                      minor_idx++;
5577
5578
                 d idx++;
5579
             }
5580
         }
5581
         /** \brief Return the levels for the recursor. */
5582
5583
         levels get_rec_levels() {
5584
             if (is_param(m_elim_level))
5585
                  return levels(m_elim_level, m_levels);
5586
             else
5587
                 return m_levels;
5588
         }
5589
5590
         /** \brief Return the level parameter names for the recursor. */
5591
         names get_rec_lparams() {
5592
             if (is_param(m_elim_level))
5593
                  return names(param_id(m_elim_level), m_lparams);
5594
             else
5595
                 return m_lparams;
5596
         }
5597
5598
         /** \brief Store all type formers in `Cs` */
5599
         void collect_Cs(buffer<expr> &Cs) {
```

```
5600
             for (unsigned i = 0; i < m ind types.size(); i++)</pre>
5601
                 Cs.push_back(m_rec_infos[i].m_C);
5602
         }
5603
         /** \brief Store all minor premises in `ms`. */
5604
5605
         void collect_minor_premises(buffer<expr> &ms) {
5606
             for (unsigned i = 0; i < m_ind_types.size(); i++)</pre>
                 ms.append(m_rec_infos[i].m_minors);
5607
5608
         }
5609
5610
         recursor_rules mk_rec_rules(unsigned d_idx, buffer<expr> const &Cs,
5611
                                       buffer<expr> const &minors,
5612
                                       unsigned &minor idx) {
5613
             inductive_type const &d = m_ind_types[d_idx];
5614
             levels lvls = get_rec_levels();
5615
             buffer<recursor_rule> rules;
5616
             for (constructor const &cnstr : d.get_cnstrs()) {
5617
                 buffer<expr> b_u;
5618
                 buffer<expr> u;
5619
                 expr t = constructor_type(cnstr);
5620
                 unsigned i = 0;
5621
                 while (is_pi(t)) {
5622
                      if (i < m nparams) {</pre>
5623
                          t = instantiate(binding_body(t), m_params[i]);
5624
5625
                          expr l = mk_local_decl_for(t);
5626
                          b_u.push_back(l);
                          if (is_rec_argument(binding_domain(t))) u.push_back(l);
5627
5628
                          t = instantiate(binding_body(t), l);
5629
                      }
5630
                      i++;
5631
5632
                 buffer<expr> v;
5633
                 for (unsigned i = 0; i < u.size(); i++) {</pre>
5634
                      expr u_i = u[i];
5635
                      expr u_i_ty = whnf(infer_type(u_i));
5636
                      buffer<expr> xs;
5637
                      while (is_pi(u_i_ty)) {
                          expr x = mk_local_decl_for(u_i_ty);
5638
5639
                          xs.push_back(x);
5640
                          u_i_ty = whnf(instantiate(binding_body(u_i_ty), x));
5641
5642
                      buffer<expr> it_indices;
5643
                      unsigned it_idx = get_I_indices(u_i_ty, it_indices);
5644
                      name rec_name = mk_rec_name(m_ind_types[it_idx].get_name());
5645
                      expr rec_app = mk_constant(rec_name, lvls);
5646
                      rec_app = mk_app(
5647
                          mk_app(
5648
                              mk_app(mk_app(mk_app(rec_app, m_params), Cs), minors),
5649
                              it_indices),
5650
                          mk_app(u_i, xs));
5651
                      v.push_back(mk_lambda(xs, rec_app));
5652
                 }
                 expr e_app = mk_app(mk_app(minors[minor_idx], b_u), v);
5653
5654
                 expr comp_rhs = mk_lambda(
5655
                      m_params,
5656
                      mk_lambda(Cs, mk_lambda(minors, mk_lambda(b_u, e_app))));
5657
                  rules.push_back(
5658
                      recursor_rule(constructor_name(cnstr), b_u.size(), comp_rhs));
5659
                 minor_idx++;
5660
             }
5661
             return recursor_rules(rules);
5662
5663
         /** \brief Declare recursors. */
5664
5665
         void declare_recursors() {
5666
             buffer<expr> Cs;
5667
             collect_Cs(Cs);
5668
             buffer<expr> minors;
5669
             collect_minor_premises(minors);
```

```
5670
             unsigned nminors = minors.size();
             unsigned nmotives = Cs.size();
5671
5672
             names all = get_all_inductive_names();
5673
             unsigned minor_idx = 0;
5674
             for (unsigned d_idx = 0; d_idx < m_ind_types.size(); d_idx++) {</pre>
5675
                 rec_info const &info = m_rec_infos[d_idx];
5676
                 expr C_app = mk_app(mk_app(info.m_C, info.m_indices), info.m_major);
5677
                 expr rec_ty = mk_pi(info.m_major, C_app);
5678
                 rec_ty = mk_pi(info.m_indices, rec_ty);
                 rec_ty = mk_pi(minors, rec_ty);
5679
5680
                 rec_ty = mk_pi(Cs, rec_ty);
5681
                 rec ty = mk pi(m params, rec ty);
5682
                 rec_ty = infer_implicit(rec_ty, true /* strict */);
5683
                 recursor_rules rules = mk_rec_rules(d_idx, Cs, minors, minor_idx);
5684
                 name rec_name = mk_rec_name(m_ind_types[d_idx].get_name());
                 names rec_lparams = get_rec_lparams();
5685
5686
                 m_env.add_core(constant_info(
5687
                     recursor_val(rec_name, rec_lparams, rec_ty, all, m_nparams,
5688
                                   m_nindices[d_idx], nmotives, nminors, rules,
5689
                                   m_K_target, m_is_unsafe)));
5690
             }
         }
5691
5692
5693
         environment operator()() {
5694
             m env.check duplicated univ params(m lparams);
5695
             check_inductive_types();
5696
             declare_inductive_types();
5697
             check constructors();
5698
             declare_constructors();
5699
             init_elim_level();
5700
             init_K_target();
5701
             mk_rec_infos();
5702
             declare_recursors();
5703
             return m_env;
5704
         }
5705 };
5706
5707 static name *g_nested = nullptr;
5708 static name *g_nested_fresh = nullptr;
5709
5710 /* Result produced by elim_nested_inductive_fn */
5711 struct elim_nested_inductive_result {
5712
         name_generator m_ngen;
5713
         buffer<expr> m_params;
5714
         name_map<expr> m_aux2nested; /* mapping from auxiliary type to nested
5715
                                          inductive type. */
5716
         declaration m_aux_decl;
5717
5718
         elim nested inductive result(name generator const &ngen,
5719
                                       buffer<expr> const &params,
5720
                                       buffer<pair<expr, name>> const &nested_aux,
5721
                                       declaration const &d)
5722
             : m_ngen(ngen), m_params(params), m_aux_decl(d) {
5723
             for (pair<expr, name> const &p : nested_aux) {
5724
                 m_aux2nested.insert(p.second, p.first);
5725
             }
5726
         }
5727
5728
         /* If `c` is an constructor name associated with an auxiliary inductive
5729
            type, then return the
5730
            nested inductive associated with it and the name of its inductive type.
5731
         optional<pair<expr, name>> get_nested_if_aux_constructor(
5732
5733
             environment const &aux_env, name const &c) const {
             optional<constant_info> info = aux_env.find(c);
5734
5735
             if (!info || !info->is_constructor())
5736
                 return optional<pair<expr, name>>();
5737
             name auxI_name = info->to_constructor_val().get_induct();
             expr const *nested = m_aux2nested.find(auxI_name);
5738
5739
             if (!nested) return optional<pair<expr, name>>();
```

```
5740
             return optional<pair<expr, name>>(*nested, auxI name);
5741
         }
5742
5743
         name restore_constructor_name(environment const &aux_env,
5744
                                        name const &cnstr_name) const {
5745
             optional<pair<expr, name>> p =
5746
                 get_nested_if_aux_constructor(aux_env, cnstr_name);
5747
             lean_assert(p);
5748
             expr const &I = get_app_fn(p->first);
5749
             lean_assert(is_constant(I));
5750
             return cnstr name.replace prefix(p->second, const name(I));
5751
         }
5752
5753
         expr restore_nested(
5754
             expr e, environment const &aux env,
5755
             name_map<name> const &aux_rec_name_map = name_map<name>()) {
5756
             local_ctx lctx;
5757
             buffer<expr> As;
5758
             bool pi = is pi(e);
5759
             for (unsigned i = 0; i < m_params.size(); i++) {</pre>
5760
                 lean_assert(is_pi(e) || is_lambda(e));
                 As.push back(lctx.mk local decl(
5761
5762
                     m ngen, binding name(e), binding domain(e), binding info(e)));
5763
                 e = instantiate(binding_body(e), As.back());
5764
5765
             e = replace(e, [&](expr const &t, unsigned) {
5766
                 if (is_constant(t)) {
5767
                     if (name const *rec name =
5768
                              aux_rec_name_map.find(const_name(t))) {
5769
                          return some_expr(mk_constant(*rec_name, const_levels(t)));
5770
                     }
5771
                 expr const &fn = get_app_fn(t);
5772
5773
                 if (is_constant(fn)) {
                     if (expr const *nested = m_aux2nested.find(const_name(fn))) {
5774
5775
                          buffer<expr> args;
5776
                          get app args(t, args);
                          lean_assert(args.size() >= m_params.size());
5777
5778
                          expr new_t = instantiate_rev(
5779
                              abstract(*nested, m_params.size(), m_params.data()),
5780
                              As.size(), As.data());
5781
                          return some_expr(mk_app(new_t,
5782
                                                   args.size() - m_params.size(),
5783
                                                  args.data() + m_params.size()));
5784
                     if (optional<pair<expr, name>> r =
5785
5786
                              get_nested_if_aux_constructor(aux_env,
5787
                                                             const_name(fn))) {
5788
                          expr nested = r->first;
5789
                          name auxI_name = r->second;
5790
                          /* `t` is a constructor-application of an auxiliary
                           * inductive type */
5791
5792
                          buffer<expr> args;
5793
                          get_app_args(t, args);
5794
                          lean_assert(args.size() >= m_params.size());
5795
                          expr new_nested = instantiate_rev(
5796
                              abstract(nested, m_params.size(), m_params.data()),
5797
                              As.size(), As.data());
5798
                          buffer<expr> I_args;
                          expr I = get_app_args(new_nested, I_args);
5799
5800
                          lean_assert(is_constant(I));
5801
                          name new fn name =
                              const_name(fn).replace_prefix(auxI_name, const_name(I));
5802
5803
                          expr new_fn = mk_constant(new_fn_name, const_levels(I));
5804
                          expr new_t = mk_app(mk_app(new_fn, I_args),
5805
                                              args.size() - m_params.size(),
5806
                                               args.data() + m_params.size());
5807
                          return some_expr(new_t);
5808
                     }
5809
                 }
```

```
5810
                  return none expr();
5811
              });
5812
              return pi ? lctx.mk_pi(As, e) : lctx.mk_lambda(As, e);
5813
         }
5814 };
5815
5816 /* Eliminate nested inductive datatypes by creating a new (auxiliary)
        declaration which contains and inductive types in `d` and copies of the
5817
        nested inductive datatypes used in `d`. For each nested occurrence `I Ds is`
5818
        where `I` is a nested inductive datatype and `Ds` are the parametric arguments and `is` the indices, we create an auxiliary type `Iaux` in the (mutual) inductive declaration `d`, and replace `I Ds is` with `Iaux As is`
5819
5820
5821
        where `As` are `d`'s parameters. Moreover, we add the pair `(I Ds, Iaux)` to
5822
5823
         `nested aux`.
5824
5825
        Note that, `As` and `Ds` may have a different sizes. */
5826 struct elim_nested_inductive_fn {
5827
         environment const &m_env;
5828
         declaration const &m d;
5829
         name_generator m_ngen;
5830
         local_ctx m_params_lctx;
5831
         buffer<expr> m params;
5832
         buffer<pair<expr, name>>
5833
              m_nested_aux; /* The expressions stored here contains free vars in
5834
                                `m params` */
5835
         levels m lvls;
5836
         buffer<inductive_type> m_new_types;
5837
         unsigned m_next_idx{1};
5838
5839
         elim_nested_inductive_fn(environment const &env, declaration const &d)
5840
              : m_env(env), m_d(d), m_ngen(*g_nested_fresh) {
5841
             m_lvls = lparams_to_levels(inductive_decl(m_d).get_lparams());
5842
         }
5843
5844
         name mk unique name(name const &n) {
             while (true) {
5845
5846
                  name r = n.append after(m next idx);
5847
                  m_next_idx++;
5848
                  if (!m_env.find(r)) return r;
5849
              }
5850
         }
5851
5852
         void throw_ill_formed() {
              throw kernel_exception(
5853
5854
                  m_env, "invalid nested inductive datatype, ill-formed declaration");
5855
         }
5856
5857
         expr replace params(expr const &e, buffer<expr> const &As) {
5858
              lean assert(m params.size() == As.size());
5859
              return instantiate_rev(abstract(e, As.size(), As.data()),
5860
                                       m_params.size(), m_params.data());
5861
         }
5862
         /* IF `e` is of the form `I Ds is` where
5863
5864
                1) `I` is a nested inductive datatype (i.e., a previously declared
5865
             inductive datatype), 2) the parametric arguments `Ds` do not contain
5866
             loose bound variables, and do contain inductive datatypes in
             `m_new_types` THEN return the `inductive_val` in the `constant_info`
5867
             associated with `I`. Otherwise, return none. */
5868
         optional<inductive_val> is_nested_inductive_app(expr const &e) {
5869
5870
              if (!is app(e)) return optional<inductive val>();
5871
              expr const &fn = get_app_fn(e);
              if (!is_constant(fn)) return optional<inductive_val>();
5872
5873
              optional<constant_info> info = m_env.find(const_name(fn));
5874
              if (!info || !info->is_inductive()) return optional<inductive_val>();
5875
              buffer<expr> args;
5876
              get_app_args(e, args);
5877
              unsigned nparams = info->to_inductive_val().get_nparams();
5878
              if (nparams > args.size()) return optional<inductive_val>();
5879
             bool is_nested = false;
```

```
5880
             bool loose bvars = false;
5881
              for (unsigned i = 0; i < nparams; i++) {
5882
                  if (has_loose_bvars(args[i])) {
5883
                      loose bvars = true;
5884
5885
                  if (find(args[i], [&](expr const &t, unsigned) {
5886
                          if (is_constant(t)) {
                               for (inductive_type const &ind_type : m_new_types) {
5887
5888
                                   if (const_name(t) == ind_type.get_name())
5889
                                       return true;
5890
                               }
5891
5892
                          return false;
5893
                      })) {
5894
                      is nested = true;
5895
                  }
5896
5897
             if (!is_nested) return optional<inductive_val>();
5898
             if (loose bvars)
5899
                  throw kernel_exception(
                      m env, sstream() << "invalid nested inductive datatype '"</pre>
5900
5901
                                        << const name(fn)
5902
                                        << "', nested inductive datatypes parameters "
5903
                                           "cannot contain local variables.");
5904
              return optional<inductive_val>(info->to_inductive_val());
5905
         }
5906
         expr instantiate_pi_params(expr e, unsigned nparams, expr const *params) {
5907
5908
              for (unsigned i = 0; i < nparams; i++) {
5909
                  if (!is_pi(e)) throw_ill_formed();
5910
                  e = binding_body(e);
5911
5912
             return instantiate_rev(e, nparams, params);
5913
         }
5914
5915
         /* If `e` is a nested occurrence `I Ds is`, return `Iaux As is` */
5916
         optional<expr> replace_if_nested(local_ctx const &lctx,
5917
                                            buffer<expr> const &As, expr const &e) {
              optional<inductive_val> I_val = is_nested_inductive_app(e);
5918
5919
             if (!I_val) return none_expr();
             /* `e` is of the form \overline{I} As is` where `As` are the parameters and `is`
5920
              * the indices */
5921
5922
             buffer<expr> args;
             expr const &fn = get_app_args(e, args);
5923
5924
             name const &I_name = const_name(fn);
              levels const \overline{\&}I_lvls = const_levels(fn);
5925
              lean_assert(I_val->get_nparams() <= args.size());</pre>
5926
5927
             unsigned I_nparams = I_val->get_nparams();
5928
             expr IAs = mk app(fn, I nparams, args.data()); /* `I As` */
5929
             /* Check whether we have already created an auxiliary inductive_type for
              * `I As` */
5930
5931
             optional<name> auxI_name;
5932
             /* Replace `As` with `m_params` before searching at `m_nested_aux`.
5933
                We need this step because we re-create parameters for each
5934
                 constructor with the correct binding info */
5935
             expr Iparams = replace_params(IAs, As);
              for (pair<expr, name> const &p : m_nested_aux) {
    /* Remark: we could have used `is_def_eq` here instead of structural
5936
5937
5938
                     equality. It is probably not needed, but if one day we decide to
                     do it, we have to populate an auxiliary environment with the
5939
5940
                     inductive datatypes we are defining since `p.first` and `Iparams`
5941
                     contain references to them. */
5942
                  if (p.first == Iparams) {
5943
                      auxI_name = p.second;
5944
                      break;
5945
                  }
5946
             if (auxI_name) {
5947
5948
                  expr auxI = mk_constant(*auxI_name, m_lvls);
5949
                  auxI = mk_app(auxI, As);
```

```
5950
                 return some expr(
5951
                     mk_app(auxI, args.size() - I_nparams, args.data() + I_nparams));
             } else {
5952
5953
                 optional<expr> result;
5954
                 /* We should copy all inductive datatypes `J` in the mutual
5955
                    declaration containing `I` to the `m_new_types` mutual
5956
                    declaration as new auxiliary types. */
                 for (name const &J_name : I_val->get_all()) {
5957
5958
                     constant_info J_info = m_env.get(J_name);
5959
                     lean_assert(J_info.is_inductive());
                     expr J = mk_constant(J_name, I_lvls);
expr JAs = mk_app(J, I_nparams, args.data());
5960
5961
5962
                     name auxJ name = mk unique name(*g nested + J name);
                     expr auxJ_type = instantiate_lparams(
5963
5964
                         J_info.get_type(), J_info.get_lparams(), I_lvls);
5965
                     auxJ_type =
5966
                         instantiate_pi_params(auxJ_type, I_nparams, args.data());
5967
                     auxJ_type = lctx.mk_pi(As, auxJ_type);
5968
                     m nested aux.push back(
5969
                         mk_pair(replace_params(JAs, As), auxJ_name));
5970
                     if (J name == I name) {
5971
                         /* Create result */
5972
                         expr auxI = mk constant(auxJ name, m lvls);
5973
                         auxI = mk app(auxI, As);
5974
                         result = mk app(auxI, args.size() - I nparams,
5975
                                          args.data() + I_nparams);
5976
5977
                     buffer<constructor> auxJ constructors;
5978
                     for (name const &J_cnstr_name :
5979
                          J_info.to_inductive_val().get_cnstrs()) {
                         constant_info J_cnstr_info = m_env.get(J_cnstr_name);
5980
5981
                         name auxJ_cnstr_name =
5982
                             J_cnstr_name.replace_prefix(J_name, auxJ_name);
5983
                         /* auxJ_cnstr_type still has references to `J`, this will be
5984
                          * fixed later when we process it. */
5985
                         expr auxJ_cnstr_type =
                             5986
5987
5988
                         auxJ_cnstr_type = instantiate_pi_params(
                             auxJ_cnstr_type, I_nparams, args.data());
5989
                         auxJ_cnstr_type = lctx.mk_pi(As, auxJ_cnstr_type);
5990
5991
                         auxJ_constructors.push_back(
5992
                             constructor(auxJ_cnstr_name, auxJ_cnstr_type));
5993
5994
                     m_new_types.push_back(inductive_type(
5995
                         auxJ_name, auxJ_type, constructors(auxJ_constructors)));
5996
5997
                 lean assert(result);
5998
                 return result;
5999
             }
6000
         }
6001
6002
         /* Replace all nested inductive datatype occurrences in `e`. */
6003
         expr replace_all_nested(local_ctx const &lctx, buffer<expr> const &As,
6004
                                  expr const &e) {
6005
             return replace(e, [&](expr const &e, unsigned) {
6006
                 return replace_if_nested(lctx, As, e);
             });
6007
6008
         }
6009
6010
         expr get params(expr type, unsigned nparams, local ctx &lctx,
6011
                         buffer<expr> &params) {
6012
             lean_assert(params.empty());
             for (unsigned i = 0; i < nparams; i++) {
6013
6014
                 if (!is_pi(type))
6015
                     throw kernel_exception(
6016
                         m_env,
                          "invalid inductive datatype declaration, incorrect number "
6017
6018
                         "of parameters");
6019
                 params.push_back(lctx.mk_local_decl(m_ngen, binding_name(type),
```

```
6020
                                                        binding domain(type),
6021
                                                        binding_info(type)));
6022
                 type = instantiate(binding body(type), params.back());
6023
             }
6024
             return type;
6025
         }
6026
6027
         elim_nested_inductive_result operator()() {
6028
             inductive decl ind d(m d);
6029
             if (!ind_d.get_nparams().is_small()) throw_ill_formed();
6030
             unsigned d_nparams = ind_d.get_nparams().get_small_value();
             to_buffer(ind_d.get_types(), m_new_types);
6031
6032
             if (m new types.size() == 0)
                  throw kernel_exception(
6033
6034
                      m env,
                      "invalid empty (mutual) inductive datatype declaration, it "
6035
6036
                      "must contain at least one inductive type.");
6037
             /* initialize m_params and m_params_lctx */
6038
             get_params(m_new_types[0].get_type(), d_nparams, m_params_lctx,
6039
                         m_params);
             unsigned ghead = 0;
6040
             /* Main elimination loop. */
6041
6042
             while (ghead < m new types.size()) {</pre>
6043
                  inductive type ind type = m new types[ghead];
6044
                  buffer<constructor> new cnstrs;
6045
                  for (constructor cnstr : ind_type.get_cnstrs()) {
6046
                      expr cnstr_type = constructor_type(cnstr);
6047
                      local ctx lctx;
6048
                      buffer<expr> As;
6049
                      /* Consume parameters.
6050
6051
                         We (re-)create the parameters for each constructor because we
6052
                         want to preserve the binding_info. */
6053
                      cnstr_type = get_params(cnstr_type, d_nparams, lctx, As);
6054
                      lean_assert(As.size() == d_nparams);
6055
                      expr new_cnstr_type = replace_all_nested(lctx, As, cnstr_type);
6056
                      new_cnstr_type = lctx.mk_pi(As, new_cnstr_type);
6057
                      new_cnstrs.push_back(
6058
                          constructor(constructor_name(cnstr), new_cnstr_type));
6059
6060
                 m_new_types[qhead] =
                      inductive_type(ind_type.get_name(), ind_type.get_type(),
6061
6062
                                      constructors(new_cnstrs));
6063
                 qhead++;
6064
6065
             declaration aux decl =
                 mk_inductive_decl(ind_d.get_lparams(), ind_d.get nparams(),
6066
                                     inductive_types(m_new_types), ind_d.is_unsafe());
6067
6068
             return elim_nested_inductive_result(m_ngen, m_params, m_nested_aux,
6069
                                                   aux_decl);
6070
         }
6071 };
6072
6073 /* Given the auxiliary environment `aux_env` generated by processing the
        auxiliary mutual declaration, and the original declaration `d`. This function
6074
        return a pair `(aux_rec_names, aux_rec_name_map)` where `aux_rec_names`
6075
6076
        contains the recursor names associated to auxiliary inductive types used to
6077
        eliminated nested inductive occurrences.
        The mapping `aux_rec_name_map` contains an entry `(aux_rec_name -> rec_name)` for each element in `aux_rec_names`. It provides the new names for these
6078
6079
6080
        recursors.
6081
6082
        We compute the new recursor names using the first inductive datatype in the
        original declaration `d`, and the suffice `.rec_<idx>`. */
6083
6084 static pair<names, name_map<name>> mk_aux_rec_name_map(
6085
         environment const &aux_env, inductive_decl const &d) {
         unsigned ntypes = length(d.get_types());
6086
6087
         lean_assert(ntypes > 0);
6088
         inductive_type const &main_type = head(d.get_types());
6089
         name const &main_name = main_type.get_name();
```

```
6090
         constant info main info = aux env.get(main name);
6091
         names const &all_names = main_info.to_inductive_val().get_all();
6092
         /* This function is only called if we have created auxiliary inductive types
6093
            when eliminating the nested inductives. */
6094
         lean_assert(length(all_names) > ntypes);
6095
         /* Remark: we use the `main_name` to declarate the auxiliary recursors as:
6096
            <main_name>.rec_1, <main_name>.rec_2, ... This is a little bit
6097
            asymmetrical if
                             `d` is a mutual declaration, but it makes sure we have
6098
            simple names. */
6099
         buffer<name> old rec names;
6100
         name map<name> rec map;
6101
         unsigned i = 0;
6102
         unsigned next idx = 1;
6103
         for (name const &ind_name : all_names) {
6104
             if (i >= ntypes) {
6105
                 old_rec_names.push_back(mk_rec_name(ind_name));
                 name new_rec_name = mk_rec_name(main_name).append_after(next_idx);
6106
6107
                 next_idx++;
6108
                 rec_map.insert(old_rec_names.back(), new_rec_name);
6109
             }
6110
             i++:
6111
6112
         return mk_pair(names(old_rec_names), rec_map);
6113 }
6114
6115 environment environment::add_inductive(declaration const &d) const {
6116
         elim_nested_inductive_result res = elim_nested_inductive_fn(*this, d)();
6117
         bool is_nested = !res.m_aux2nested.empty();
6118
         environment aux_env =
6119
             add_inductive_fn(*this, inductive_decl(res.m_aux_decl), is_nested)();
6120
         if (!is_nested) {
6121
                `d` did not contain nested inductive types. */
6122
             return aux_env;
6123
         } else {
6124
             /* Restore nested inductives. */
6125
             inductive_decl ind_d(d);
6126
             names all_ind_names = get_all_inductive_names(ind_d);
6127
             names aux_rec_names;
6128
             name_map<name> aux_rec_name_map;
6129
             std::tie(aux_rec_names, aux_rec_name_map) =
6130
                 mk_aux_rec_name_map(aux_env, d);
             environment new_env = *this;
6131
6132
             auto process_rec = [&](name const &rec_name) {
6133
                 name new_rec_name = rec_name;
6134
                 if (name const *new_name = aux_rec_name_map.find(rec_name))
                     new_rec_name = *new_name;
6135
                 constant_info rec_info = aux_env.get(rec_name);
6136
6137
                 expr new_rec_type = res.restore_nested(rec_info.get_type(), aux_env,
6138
                                                         aux rec name map);
6139
                 recursor_val rec_val = rec_info.to_recursor_val();
6140
                 buffer<recursor_rule> new_rules;
6141
                 for (recursor_rule const &rule : rec_val.get_rules()) {
6142
                     expr new_rhs = res.restore_nested(rule.get_rhs(), aux_env,
6143
                                                        aux_rec_name_map);
6144
                     name cnstr_name = rule.get_cnstr();
6145
                     name new_cnstr_name = cnstr_name;
6146
                     if (new_rec_name != rec_name) {
6147
                         /* We need to fix the constructor name */
6148
                         new_cnstr_name =
6149
                              res.restore_constructor_name(aux_env, cnstr_name);
6150
6151
                     new rules.push back(
6152
                         recursor_rule(new_cnstr_name, rule.get_nfields(), new_rhs));
6153
6154
                 new env.check name(new rec name);
6155
                 new_env.add_core(constant_info(
6156
                     recursor_val(new_rec_name, rec_info.get_lparams(), new_rec_type,
6157
                                   all_ind_names, rec_val.get_nparams(),
6158
                                   rec_val.get_nindices(), rec_val.get_nmotives(),
6159
                                   rec_val.get_nminors(), recursor_rules(new_rules),
```

```
6160
                                    rec val.is k(), rec val.is unsafe())));
6161
             };
6162
             for (inductive type const &ind type : ind d.get types()) {
6163
                  constant_info ind_info = aux_env.get(ind_type.get_name());
6164
                 inductive_val ind_val = ind_info.to_inductive_val();
                 /* We just need to "fix" the `all` fields for ind_info.
6165
6166
6167
                     Remark: if we decide to store the recursor names, we will also
6168
                     need to fix it. */
6169
                 new_env.add_core(constant_info(inductive_val(
                      ind_info.get_name(), ind_info.get_lparams(),
ind_info.get_type(), ind_val.get_nparams(),
6170
6171
6172
                      ind_val.get_nindices(), all_ind_names, ind_val.get_cnstrs(),
6173
                      ind_val.is_rec(), ind_val.is_unsafe(), ind_val.is_reflexive(),
6174
                      ind_val.is_nested())));
6175
                 for (name const &cnstr_name : ind_val.get_cnstrs()) {
6176
                      constant_info cnstr_info = aux_env.get(cnstr_name);
6177
                      constructor_val cnstr_val = cnstr_info.to_constructor_val();
6178
                      expr new_type =
6179
                          res.restore_nested(cnstr_info.get_type(), aux_env);
6180
                      new_env.add_core(constant_info(constructor_val(
6181
                          cnstr_info.get_name(), cnstr_info.get_lparams(), new_type,
6182
                          cnstr_val.get_induct(), cnstr_val.get_cidx(),
6183
                          cnstr_val.get_nparams(), cnstr_val.get_nfields(),
6184
                          cnstr_val.is_unsafe())));
6185
6186
                 process_rec(mk_rec_name(ind_type.get_name()));
6187
6188
             for (name const &aux_rec : aux_rec_names) {
6189
                 process_rec(aux_rec);
6190
6191
             return new_env;
6192
         }
6193 }
6194
6195 static expr *g_nat_zero = nullptr;
6196 static expr *g_nat_succ = nullptr;
6197 static expr *g_string_mk = nullptr;
6198 static expr *g_list_cons_char = nullptr;
6199 static expr *g_list_nil_char = nullptr;
6200 static expr *g_char_of_nat = nullptr;
6201
6202 expr nat_lit_to_constructor(expr const &e) {
         lean_assert(is_nat_lit(e));
6203
         nat const &v = lit_value(e).get_nat();
6204
         if (v == 0u)
6205
6206
             return *g_nat_zero;
6207
6208
             return mk_app(*g_nat_succ, mk_lit(literal(v - nat(1))));
6209 }
6210
6211 expr string_lit_to_constructor(expr const &e) {
6212
         lean_assert(is_string_lit(e));
6213
         string_ref const &s = lit_value(e).get_string();
6214
         std::vector<unsigned> cs;
6215
         utf8_decode(s.to_std_string(), cs);
6216
         expr r = *g_list_nil_char;
6217
         unsigned i = cs.size();
6218
         while (i > 0) {
6219
6220
             r = mk_app(*g_list_cons_char,
6221
                         mk_app(*g_char_of_nat, mk_lit(literal(cs[i]))), r);
6222
6223
         return mk_app(*g_string_mk, r);
6224 }
6225
6226 void initialize_inductive() {
         g_nested = new name("_nested");
6227
6228
         mark_persistent(g_nested->raw());
6229
         g_ind_fresh = new name("_ind_fresh");
```

```
6230
         mark persistent(g ind fresh->raw());
6231
         q nested fresh = new name(" nested fresh");
6232
         mark_persistent(g_nested_fresh->raw());
6233
         g_nat_zero = new expr(mk_constant(name{"Nat", "zero"}));
6234
         mark_persistent(g_nat_zero->raw());
6235
         g_nat_succ = new expr(mk_constant(name{"Nat", "succ"}));
6236
         mark_persistent(g_nat_succ->raw());
6237
         g_string_mk = new expr(mk_constant(name{"String", "mk"}));
6238
         mark_persistent(g_string_mk->raw());
6239
         expr char_type = mk_constant(name{"Char"});
6240
         g_list_cons_char = new expr(
             mk app(mk constant(name{"List", "cons"}, {level()}), char type));
6241
6242
         mark_persistent(g_list_cons_char->raw());
6243
         g_list_nil_char = new expr(
             mk_app(mk_constant(name{"List", "nil"}, {level()}), char_type));
6244
6245
         mark_persistent(g_list_nil_char->raw());
         g_char_of_nat = new expr(mk_constant(name{"Char", "ofNat"}));
6246
6247
         mark_persistent(g_char_of_nat->raw());
6248
         register_name_generator_prefix(*g_ind_fresh);
6249
         register_name_generator_prefix(*g_nested_fresh);
6250 }
6251
6252 void finalize inductive() {
6253
         delete q nested;
6254
         delete g ind fresh;
6255
         delete g_nested_fresh;
6256
         delete g_nat_succ;
6257
         delete g_nat_zero;
6258
         delete g_string_mk;
6259
         delete g_list_cons_char;
6260
         delete g_list_nil_char;
6261 }
6262 } // namespace lean
6263 // :::::::::::
6264 // init_module.cpp
6265 // :::::::::::
6266 /*
6267 Copyright (c) 2014 Microsoft Corporation. All rights reserved.
6268 Released under Apache 2.0 license as described in the file LICENSE.
6269
6270 Author: Leonardo de Moura
6271 */
6272 #include "kernel/declaration.h"
6273 #include "kernel/environment.h"
6274 #include "kernel/expr.h"
6275 #include "kernel/inductive.h"
6276 #include "kernel/level.h"
6277 #include "kernel/local ctx.h"
6278 #include "kernel/quot.h"
6279 #include "kernel/type_checker.h"
6280
6281 namespace lean {
6282 void initialize_kernel_module() {
6283
         initialize_level();
6284
         initialize_expr();
6285
         initialize_declaration();
6286
         initialize_type_checker();
         initialize_environment();
6287
6288
         initialize_local_ctx();
6289
         initialize_inductive();
6290
         initialize_quot();
6291 }
6292
6293 void finalize_kernel_module() {
6294
         finalize_quot();
         finalize_inductive();
6295
         finalize_local_ctx();
6296
6297
         finalize_environment();
         finalize_type_checker();
6298
6299
         finalize_declaration();
```

```
6300
         finalize expr();
6301
         finalize_level();
6302 }
6303 } // namespace lean
6304 // :::::::::::
6305 // instantiate.cpp
6306 // :::::::::::
6307 /*
6308 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
6309 Released under Apache 2.0 license as described in the file LICENSE.
6311 Author: Leonardo de Moura
6312 */
6313 #include <algorithm>
6314 #include <limits>
6315
6316 #include "kernel/declaration.h"
6317 #include "kernel/instantiate.h"
6318 #include "kernel/replace_fn.h"
6319
6320 namespace lean {
6321 expr instantiate(expr const &a, unsigned s, unsigned n, expr const *subst) {
         if (s >= get_loose_bvar_range(a) || n == 0) return a;
6322
6323
         return replace(a, [=](expr const &m, unsigned offset) -> optional<expr> {
6324
             unsigned s1 = s + offset;
6325
             if (s1 < s)
6326
                 return some_expr(m); // overflow, vidx can't be >= max unsigned
6327
             if (s1 >= get_loose_bvar_range(m))
6328
                 return some_expr(m); // expression m does not contain loose bound
6329
                                        // variables with idx >= s1
             if (is_bvar(m)) {
6330
                 nat const &vidx = bvar_idx(m);
6331
6332
                 if (vidx >= s1) {
                     unsigned h = s1 + n;
6333
6334
                     if (h < s1 /* overflow, h is bigger than any vidx */ ||</pre>
6335
                         vidx < h) {
6336
                         return some expr(lift loose bvars(
6337
                              subst[vidx.get_small_value() - s1], offset));
6338
                     } else {
6339
                         return some_expr(mk_bvar(vidx - nat(n)));
6340
                     }
                 }
6341
6342
             }
6343
             return none_expr();
6344
         });
6345 }
6346
6347 expr instantiate(expr const &e, unsigned n, expr const *s) {
6348
         return instantiate(e, 0, n, s);
6349 }
6350 expr instantiate(expr const &e, std::initializer_list<expr> const &l) {
6351
         return instantiate(e, l.size(), l.begin());
6352 }
6353 expr instantiate(expr const &e, unsigned i, expr const &s) {
6354
         return instantiate(e, i, 1, &s);
6355 }
6356 expr instantiate(expr const &e, expr const &s) { return instantiate(e, 0, s); }
6357
6358 extern "C" object *lean_expr_instantiatel(object *a0, object *e0) {
6359
         expr const &a = reinterpret_cast<expr const &>(a0);
         if (!has_loose_bvars(a)) {
6360
6361
             lean inc(a0);
6362
             return a0;
6363
6364
         expr const &e = reinterpret_cast<expr const &>(e0);
6365
         expr r = instantiate(a, 1, &e);
6366
         return r.steal();
6367 }
6368
6369 static object *lean_expr_instantiate_core(b_obj_arg a0, size_t n,
```

```
6370
                                                 object **subst) {
         expr const &a = reinterpret cast<expr const &>(a0);
6371
6372
         if (!has loose bvars(a) | | n == 0) {
6373
             lean inc(a0);
6374
             return a0;
6375
         }
         expr r = replace(a, [=](expr const &m, unsigned offset) -> optional<expr> {
6376
6377
             if (offset >= get_loose_bvar_range(m))
6378
                  return some_expr(m); // expression m does not contain loose bound
6379
                                         // variables with idx >= offset
6380
             if (is bvar(m)) {
6381
                 nat const &vidx = bvar idx(m);
6382
                 if (vidx >= offset) {
6383
                      size t h = offset + n;
                      if (\overline{h} < \text{offset} /* \text{overflow}, h \text{ is bigger than any vidx */ }||
6384
                          (vidx.is small() && vidx.get small value() < h)) {</pre>
6385
6386
                          object *v = subst[vidx.get_small_value() - offset];
6387
                          return some_expr(lift_loose_bvars(TO_REF(expr, v), offset));
6388
                      } else {
6389
                          return some_expr(mk_bvar(vidx - nat::of_size_t(n)));
6390
6391
                 }
6392
6393
             return none_expr();
6394
         });
6395
         return r.steal();
6396 }
6397
6398 extern "C" object *lean_expr_instantiate(b_obj_arg a, b_obj_arg subst) {
6399
         return lean_expr_instantiate_core(a, lean_array_size(subst),
6400
                                             lean_array_cptr(subst));
6401 }
6402
6403 extern "C" object *lean_expr_instantiate_range(b_obj_arg a, b_obj_arg begin,
6404
                                                      b_obj_arg end, b_obj_arg subst) {
6405
         if (!lean_is_scalar(begin) || !lean_is_scalar(end)) {
6406
             lean_internal_panic("invalid range for Expr.instantiateRange");
6407
         } else {
6408
             usize sz = lean_array_size(subst);
6409
             usize b = lean_unbox(begin);
6410
             usize e = lean_unbox(end);
6411
             if (b > e || e > sz) {
                 lean_internal_panic("invalid range for Expr.instantiateRange");
6412
6413
6414
             return lean_expr_instantiate_core(a, e - b, lean_array_cptr(subst) + b);
6415
         }
6416 }
6417
6418 expr instantiate rev(expr const &a, unsigned n, expr const *subst) {
6419
         if (!has_loose_bvars(a)) return a;
6420
         return replace(a, [=](expr const &m, unsigned offset) -> optional<expr> {
6421
             if (offset >= get_loose_bvar_range(m))
6422
                  return some_expr(m); // expression m does not contain loose bound
6423
                                         // variables with idx >= offset
6424
             if (is_bvar(m)) {
                 nat const &vidx = bvar_idx(m);
6425
6426
                 if (vidx >= offset) {
6427
                      size_t h = offset + n;
6428
                      if (h < offset /* overflow, h is bigger than any vidx */ ||</pre>
6429
                          (vidx.is_small() && vidx.get_small_value() < h)) {</pre>
6430
                          return some_expr(lift_loose_bvars(
6431
                              subst[n - (vidx.get_small_value() - offset) - 1],
6432
                              offset));
6433
                      } else {
6434
                          return some_expr(mk_bvar(vidx - nat(n)));
6435
                      }
6436
                 }
6437
6438
             return none_expr();
6439
         });
```

```
6440 }
6441
6442 static object *lean_expr_instantiate_rev_core(object *a0, size_t n,
6443
                                                     object **subst) {
6444
         expr const &a = reinterpret_cast<expr const &>(a0);
6445
         if (!has_loose_bvars(a)) {
6446
             lean_inc(a0);
6447
             return a0;
6448
6449
         expr r = replace(a, [=](expr const &m, unsigned offset) -> optional<expr> {
             if (offset >= get_loose_bvar_range(m))
6450
6451
                  return some_expr(m); // expression m does not contain loose bound
6452
                                        // variables with idx >= offset
6453
             if (is_bvar(m)) {
                 nat const &vidx = bvar_idx(m);
6454
6455
                 if (vidx >= offset) {
                      size_t h = offset + n;
6456
                      if (h < offset /* overflow, h is bigger than any vidx */ ||</pre>
6457
6458
                          (vidx.is_small() && vidx.get_small_value() < h)) {</pre>
                          object *v =
6459
6460
                              subst[n - (vidx.get_small_value() - offset) - 1];
6461
                          return some_expr(lift_loose_bvars(TO_REF(expr, v), offset));
6462
6463
                          return some_expr(mk_bvar(vidx - nat::of_size_t(n)));
6464
                      }
6465
                 }
6466
6467
             return none_expr();
6468
         });
6469
         return r.steal();
6470 }
6471
6472 extern "C" object *lean_expr_instantiate_rev(b_obj_arg a, b_obj_arg subst) {
6473
         return lean_expr_instantiate_rev_core(a, lean_array_size(subst),
6474
                                                 lean_array_cptr(subst));
6475 }
6476
6477 extern "C" object *lean_expr_instantiate_rev_range(b_obj_arg a, b_obj_arg begin,
6478
                                                          b_obj_arg end,
6479
                                                          b_obj_arg subst) {
6480
         if (!lean_is_scalar(begin) || !lean_is_scalar(end)) {
6481
             lean_internal_panic("invalid range for Expr.instantiateRevRange");
6482
         } else {
             usize sz = lean_array_size(subst);
6483
             usize b = lean_unbox(begin);
6484
6485
             usize e = lean_unbox(end);
6486
             if (b > e || e > sz) {
                  lean_internal_panic("invalid range for Expr.instantiateRevRange");
6487
6488
6489
             return lean_expr_instantiate_rev_core(a, e - b,
6490
                                                     lean_array_cptr(subst) + b);
6491
         }
6492 }
6493
6494 bool is_head_beta(expr const &t) {
6495
         return is_app(t) && is_lambda(get_app_fn(t));
6496 }
6497
6498 expr apply_beta(expr f, unsigned num_args, expr const *args) {
6499
         if (num_args == 0) {
6500
             return f;
6501
         } else if (!is lambda(f)) {
6502
             return mk_rev_app(f, num_args, args);
6503
6504
             unsigned m = 1;
             while (is_lambda(binding_body(f)) && m < num_args) {</pre>
6505
6506
                 f = binding_body(f);
6507
                 m++;
6508
6509
             lean_assert(m <= num_args);</pre>
```

```
6510
             return mk rev app(
                 instantiate(binding_body(f), m, args + (num_args - m)),
6511
6512
                 num_args - m, args);
6513
         }
6514 }
6515
6516 expr head_beta_reduce(expr const &t) {
6517
         if (!is_head_beta(t)) {
6518
             return t;
6519
         } else {
6520
             buffer<expr> args;
6521
             expr const &f = get_app_rev_args(t, args);
6522
             lean assert(is lambda(f));
             return head_beta_reduce(apply_beta(f, args.size(), args.data()));
6523
         }
6524
6525 }
6526
6527 expr cheap_beta_reduce(expr const &e) {
6528
         if (!is_app(e)) return e;
6529
         expr fn = get_app_fn(e);
6530
         if (!is_lambda(fn)) return e;
6531
         buffer<expr> args;
6532
         get_app_args(e, args);
6533
         unsigned i = 0;
6534
         while (is lambda(fn) && i < args.size()) {</pre>
6535
             i++;
6536
             fn = binding_body(fn);
6537
         if (!has_loose_bvars(fn)) {
6538
6539
             return mk_app(fn, args.size() - i, args.data() + i);
6540
         } else if (is_bvar(fn)) {
6541
             lean_assert(bvar_idx(fn) < i);</pre>
6542
             return mk_app(args[i - bvar_idx(fn).get_small_value() - 1],
                            args.size() - i, args.data() + \overline{i});
6543
6544
         } else {
6545
             return e;
6546
6547 }
6548
6549 expr instantiate_lparams(expr const &e, names const &lps, levels const &ls) {
6550
         if (!has_param_univ(e)) return e;
6551
         return replace(e, [&](expr const &e) -> optional<expr> {
6552
             if (!has_param_univ(e)) return some_expr(e);
6553
             if (is_constant(e)) {
                  return some_expr(update_constant(
6554
6555
                      e, map_reuse(const_levels(e), [&](level const &l) {
                          return instantiate(l, lps, ls);
6556
6557
                      })));
6558
             } else if (is sort(e)) {
6559
                  return some_expr(
6560
                      update_sort(e, instantiate(sort_level(e), lps, ls)));
6561
             } else {
6562
                  return none_expr();
6563
         });
6564
6565 }
6566
6567 expr instantiate_type_lparams(constant_info const &info, levels const &ls) {
6568
         if (info.get_num_lparams() != length(ls))
6569
             lean_internal_panic(
                  "#universes mismatch at instantiateTypeLevelParams");
6570
         if (is_nil(ls) || !has_param_univ(info.get_type())) return info.get_type();
6571
6572
         return instantiate_lparams(info.get_type(), info.get_lparams(), ls);
6573 }
6574
6575 expr instantiate_value_lparams(constant_info const &info, levels const &ls) {
6576
         if (info.get_num_lparams() != length(ls))
             lean_internal_panic(
6577
6578
                  "#universes mismatch at instantiateValueLevelParams");
6579
         if (!info.has_value())
```

```
6580
            lean internal panic(
                 6581
6582
         if (is_nil(ls) || !has_param_univ(info.get_value()))
6583
             return info.get value();
6584
         return instantiate_lparams(info.get_value(), info.get_lparams(), ls);
6585 }
6586
6587 extern "C" object *lean_instantiate_type_lparams(b_obj_arg info, b_obj_arg ls) {
         return instantiate_type_lparams(TO_REF(constant_info, info),
6588
6589
                                        TO REF(levels, ls))
6590
             .steal();
6591 }
6592
6593 extern "C" object *lean_instantiate_value_lparams(b_obj_arg info,
6594
                                                      b obj arg ls) {
6595
         return instantiate_value_lparams(TO_REF(constant_info, info),
6596
                                         TO_REF(levels, ls))
6597
             .steal();
6598 }
6599 } // namespace lean
6600 // :::::::::::
6601 // level.cpp
6602 // :::::::::::
6603 /*
6604 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
6605 Released under Apache 2.0 license as described in the file LICENSE.
6607 Author: Leonardo de Moura
6608 */
6609 #include <lean/debug.h>
6610 #include <lean/hash.h>
6611 #include <lean/interrupt.h>
6612
6613 #include <algorithm>
6614 #include <unordered_set>
6615 #include <utility>
6616 #include <vector>
6617
6618 #include "kernel/environment.h"
6619 #include "kernel/level.h"
6620 #include "util/buffer.h"
6621 #include "util/list.h"
6622
6623 namespace lean {
6624
6625 extern "C" usize lean_level_hash(obj_arg l);
6626 extern "C" unsigned lean level depth(obj arg l);
6627 extern "C" uint8 lean level has mvar(obj arg l);
6628 extern "C" uint8 lean_level_has_param(obj_arg l);
6629
6630 extern "C" object *lean_level_mk_zero(object *);
6631 extern "C" object *lean_level_mk_succ(obj_arg);
6632 extern "C" object *lean_level_mk_mvar(obj_arg);
6633 extern "C" object *lean_level_mk_param(obj_arg);
6634 extern "C" object *lean_level_mk_max(obj_arg, obj_arg);
6635 extern "C" object *lean_level_mk_imax(obj_arg, obj_arg);
6636 extern "C" object *lean_level_mk_max_simp(obj_arg, obj_arg);
6637 extern "C" object *lean_level_mk_imax_simp(obj_arg, obj_arg);
6638
6639 level mk_succ(level const &l) {
         return level(lean_level_mk_succ(l.to_obj_arg()));
6640
6641 }
6642 level mk_max_core(level const &l1, level const &l2) {
6643
         return level(lean_level_mk_max(l1.to_obj_arg(), l2.to_obj_arg()));
6644 }
6645 level mk_imax_core(level const &l1, level const &l2) {
6646
        return level(lean_level_mk_imax(l1.to_obj_arg(), l2.to_obj_arg()));
6647 }
6648 level mk_univ_param(name const &n) {
         return level(lean_level_mk_param(n.to_obj_arg()));
6649
```

```
6650 }
6651 level mk univ mvar(name const &n) {
         return level(lean_level_mk_mvar(n.to_obj_arg()));
6652
6653 }
6654
6655 unsigned level::hash() const { return lean_level_hash(to_obj_arg()); }
6656 unsigned get_depth(level const &l) { return lean_level_depth(l.to_obj_arg()); }
6657 bool has_param(level const &l) { return lean_level_has_param(l.to_obj_arg()); }
6658 bool has_mvar(level const &l) { return lean_level_has_mvar(l.to_obj_arg()); }
6659
6660 bool is explicit(level const &l) {
6661
         switch (kind(l)) {
6662
             case level kind::Zero:
6663
                 return true;
             case level_kind::Param:
6664
             case level kind::MVar:
6665
             case level_kind::Max:
6666
             case level_kind::IMax:
6667
6668
                 return false;
             case level_kind::Succ:
6669
6670
                 return is_explicit(succ_of(l));
6671
6672
         lean_unreachable(); // LCOV_EXCL_LINE
6673 }
6674
6675 /** \brief Convert (succ^k l) into (l, k). If l is not a succ, then return (l,
     * 0) */
6676
6677 pair<level, unsigned> to offset(level l) {
6678
         unsigned k = 0;
6679
         while (is_succ(l)) {
6680
             l = succ_of(l);
6681
             k++;
6682
6683
         return mk_pair(l, k);
6684 }
6685
6686 unsigned to explicit(level const &l) {
6687
         lean_assert(is_explicit(l));
6688
         return to_offset(l).second;
6689 }
6690
6691 level mk_max(level const &l1, level const &l2) {
         if (is_explicit(l1) && is_explicit(l2)) {
6692
6693
             return get_depth(l1) >= get_depth(l2) ? l1 : l2;
6694
         } else if (l1 == l2) {
             return 11;
6695
         } else if (is_zero(l1)) {
6696
6697
             return 12;
6698
         } else if (is zero(l2)) {
6699
             return l1:
6700
         } else if (is_max(l2) && (max_lhs(l2) == l1 || max_rhs(l2) == l1)) {
6701
             return l2; // if l2 == (max l1 l'), then max l1 l2 == l2
6702
         } else if (is_max(l1) && (max_lhs(l1) == l2 || max_rhs(l1) == l2)) {
6703
             return l1; // if l1 == (max l2 l'), then max l1 l2 == l1
6704
         } else {
6705
             auto p1 = to_offset(l1);
             auto p2 = to_offset(l2);
6706
6707
             if (p1.first == p2.first) {
6708
                 lean_assert(p1.second != p2.second);
6709
                 return p1.second > p2.second ? l1 : l2;
6710
             } else {
6711
                 return mk_max_core(l1, l2);
6712
             }
6713
         }
6714 }
6715
6716 level mk_imax(level const &l1, level const &l2) {
6717
         if (is_not_zero(l2))
6718
             return mk_max(l1, l2);
6719
         else if (is_zero(l2))
```

```
6720
             return 12; // imax u \theta = \theta
                                            for any u
6721
         else if (is_zero(l1))
6722
             return 12; // imax 0 u = u
                                            for anv u
6723
         else if (l1 == l2)
6724
             return l1; // imax u u = u
6725
         else
6726
             return mk_imax_core(l1, l2);
6727 }
6728
6729 static level *g_level_zero = nullptr;
6730 static level *g_level_one = nullptr;
6731 level const &mk_level_zero() { return *g_level_zero; }
6732 level const &mk_level_one() { return *g_level_one; }
6733 bool is_one(level const &l) { return l == mk_level_one(); }
6734
6735 bool operator==(level const &l1, level const &l2) {
6736
         if (kind(l1) != kind(l2)) return false;
6737
         if (hash(l1) != hash(l2)) return false;
         if (is_eqp(l1, l2)) return true;
6738
6739
         switch (kind(l1)) {
6740
             case level kind::Zero:
                  return true;
6741
6742
             case level kind::Param:
6743
             case level kind::MVar:
6744
                  return level id(l1) == level id(l2);
6745
             case level_kind::Max:
6746
             case level_kind::IMax:
6747
             case level kind::Succ:
6748
                 if (get_depth(l1) != get_depth(l2)) return false;
6749
                 break;
6750
         switch (kind(l1)) {
6751
             case level_kind::Zero:
6752
6753
             case level_kind::Param:
6754
             case level_kind::MVar:
6755
                 lean_unreachable(); // LCOV_EXCL_LINE
6756
             case level kind::Max:
             case level_kind::IMax:
6757
                  return level_lhs(l1) == level_lhs(l2) &&
6758
6759
                         level_rhs(l1) == level_rhs(l2);
             case level_kind::Succ:
6760
                 return succ_of(l1) == succ_of(l2);
6761
6762
         lean_unreachable(); // LCOV_EXCL_LINE
6763
6764 }
6765
6766 extern "C" uint8 lean level eqv(object *l1, object *l2) {
         return is_equivalent(TO_REF(level, l1), TO_REF(level, l2));
6767
6768 }
6769
6770 extern "C" uint8 lean_level_eq(object *l1, object *l2) {
6771
         return T0_REF(level, l1) == T0_REF(level, l2);
6772 }
6773
6774 bool is_not_zero(level const &l) {
6775
         switch (kind(l)) {
6776
             case level_kind::Zero:
6777
             case level_kind::Param:
6778
             case level_kind::MVar:
6779
                  return false;
6780
             case level_kind::Succ:
6781
                  return true;
6782
             case level_kind::Max:
6783
                  return is_not_zero(max_lhs(l)) || is_not_zero(max_rhs(l));
6784
             case level kind::IMax:
6785
                  return is_not_zero(imax_rhs(l));
6786
6787
         lean_unreachable(); // LCOV_EXCL_LINE
6788 }
6789
```

```
6790 bool is lt(level const &a, level const &b, bool use hash) {
6791
         if (is_eqp(a, b)) return false;
6792
         unsigned da = get_depth(a);
6793
         unsigned db = get depth(b);
6794
         if (da < db) return true;</pre>
6795
         if (da > db) return false;
6796
         if (kind(a) != kind(b)) return kind(a) < kind(b);</pre>
         if (use_hash) {
6797
6798
             if (hash(a) < hash(b)) return true;</pre>
6799
             if (hash(a) > hash(b)) return false;
6800
6801
         if (a == b) return false;
6802
         switch (kind(a)) {
6803
             case level_kind::Zero:
6804
                 lean_unreachable(); // LCOV_EXCL_LINE
             case level kind::Param:
6805
             case level_kind::MVar:
6806
                 return level_id(a) < level_id(b);</pre>
6807
6808
             case level kind::Max:
             case level_kind::IMax:
6809
6810
                 if (level lhs(a) != level lhs(b))
6811
                      return is_lt(level_lhs(a), level_lhs(b), use_hash);
6812
6813
                      return is_lt(level_rhs(a), level_rhs(b), use_hash);
6814
             case level kind::Succ:
6815
                  return is_lt(succ_of(a), succ_of(b), use_hash);
6816
6817
         lean_unreachable(); // LCOV_EXCL_LINE
6818 }
6819
6820 bool is_lt(levels const &as, levels const &bs, bool use_hash) {
6821
         if (is_nil(as)) return !is_nil(bs);
6822
         if (is_nil(bs)) return false;
6823
         if (car(as) == car(bs))
6824
             return is_lt(cdr(as), cdr(bs), use_hash);
6825
         else
6826
             return is_lt(car(as), car(bs), use_hash);
6827 }
6828
6829 bool levels_has_param(b_obj_arg ls) {
         while (!is_scalar(ls)) {
6830
6831
             if (lean_level_has_param(cnstr_get(ls, 0))) return true;
6832
             ls = cnstr_get(ls, 1);
6833
6834
         return false;
6835 }
6836
6837 bool levels_has_mvar(b_obj_arg ls) {
6838
         while (!is scalar(ls)) {
6839
             if (lean_level_has_mvar(cnstr_get(ls, 0))) return true;
6840
             ls = cnstr_get(ls, 1);
6841
6842
         return false;
6843 }
6844
6845 bool has_param(levels const &ls) { return levels_has_param(ls.raw()); }
6846 bool has_mvar(levels const &ls) { return levels_has_mvar(ls.raw()); }
6847
6848 void for_each_level_fn::apply(level const &l) {
6849
         if (!m_f(l)) return;
6850
         switch (l.kind()) {
6851
             case level kind::Succ:
6852
                 apply(succ_of(l));
6853
                 break;
             case level_kind::Max:
6854
             case level_kind::IMax:
6855
6856
                 apply(level_lhs(l));
6857
                 apply(level_rhs(l));
6858
                 break;
6859
             case level_kind::Zero:
```

```
6860
             case level kind::Param:
6861
             case level_kind::MVar:
6862
                 break;
6863
         }
6864 }
6865
6866 level replace_level_fn::apply(level const &l) {
         optional<level> r = m_f(l);
6867
6868
         if (r) return *r;
6869
         switch (l.kind()) {
6870
             case level kind::Succ:
6871
                  return update succ(l, apply(succ of(l)));
6872
             case level_kind::Max:
             case level_kind::IMax: {
6873
                 level \overline{l}1 = apply(level lhs(l));
6874
6875
                 level l2 = apply(level rhs(l));
6876
                 return update_max(l, l1, l2);
6877
             }
6878
             case level kind::Zero:
             case level kind::Param:
6879
             case level kind::MVar:
6880
6881
                  return l;
6882
6883
         lean_unreachable(); // LCOV_EXCL_LINE
6884 }
6885
6886 bool occurs(level const &u, level const &l) {
6887
         bool found = false;
6888
         for_each(l, [&](level const &l) {
6889
             if (found) return false;
6890
             if (l == u) {
6891
                  found = true;
6892
                 return false;
6893
6894
             return true;
6895
         });
6896
         return found;
6897 }
6898
6899 optional<name> get_undef_param(level const &l, names const &ps) {
         optional<name> r;
6900
6901
         for_each(l, [&](level const &l) {
6902
             if (!has_param(l) || r) return false;
6903
             if (is_param(l) &&
6904
                 std::find(ps.begin(), ps.end(), param_id(l)) == ps.end())
6905
                  r = param_id(l);
6906
             return true;
6907
         });
6908
         return r;
6909 }
6910
6911 level update succ(level const &l, level const &new arg) {
6912
         if (is_eqp(succ_of(l), new_arg))
6913
             return l;
6914
         else
6915
             return mk_succ(new_arg);
6916 }
6917
6918 level update_max(level const &l, level const &new_lhs, level const &new_rhs) {
6919
         if (is_eqp(level_lhs(l), new_lhs) && is_eqp(level_rhs(l), new_rhs))
6920
             return l;
6921
         else if (is max(l))
6922
             return mk_max(new_lhs, new_rhs);
6923
         else
6924
             return mk_imax(new_lhs, new_rhs);
6925 }
6926
6927 extern "C" object *lean_level_update_succ(obj_arg l, obj_arg new_arg) {
         if (succ_of(T0_REF(level, l)).raw() == new_arg) {
6928
6929
             lean_dec(new_arg);
```

```
6930
             return l;
6931
         } else {
6932
             lean dec ref(l);
6933
             return lean_level_mk_succ(new_arg);
6934
         }
6935 }
6936
6937 extern "C" object *lean_level_update_max(obj_arg l, obj_arg new_lhs,
                                                obj_arg new_rhs) {
6938
6939
         if (max_lhs(T0_REF(level, l)).raw() == new_lhs &&
6940
             max_rhs(T0_REF(level, l)).raw() == new_rhs) {
6941
             lean dec(new lhs);
6942
             lean dec(new rhs);
6943
             return l;
6944
         } else {
6945
             lean_dec_ref(l);
6946
             return lean_level_mk_max_simp(new_lhs, new_rhs);
6947
         }
6948 }
6949
6950 extern "C" object *lean_level_update_imax(obj_arg l, obj_arg new_lhs,
6951
                                                 obj arg new rhs) {
6952
         if (imax_lhs(T0_REF(level, l)).raw() == new_lhs &&
6953
             imax rhs(TO REF(level, l)).raw() == new rhs) {
6954
             lean dec(new lhs);
6955
             lean_dec(new_rhs);
6956
             return l;
6957
         } else {
6958
             lean_dec_ref(l);
6959
             return lean_level_mk_imax_simp(new_lhs, new_rhs);
6960
         }
6961 }
6962
6963 level instantiate(level const &l, names const &ps, levels const &ls) {
6964
         lean_assert(length(ps) == length(ls));
6965
         return replace(l, [=](level const &l) {
             if (!has_param(l)) {
6966
6967
                 return some_level(l);
6968
             } else if (is_param(l)) {
6969
                 name const &id = param_id(l);
                 names const *it1 = &ps;
6970
6971
                 levels const *it2 = &ls;
6972
                 /* The assertion above ensures that !is_nil(*it2) is unnecessay, but
                    we we keep it here to ensure the lean_instantiate_lparams does
6973
6974
                    not crash at runtime when misused. */
6975
                 while (!is_nil(*it1) && !is_nil(*it2)) {
6976
                      if (head(*it1) == id) return some_level(head(*it2));
6977
                      it1 = &tail(*it1);
6978
                      it2 = &tail(*it2);
6979
                 }
6980
                 return some_level(l);
6981
             } else {
6982
                 return none_level();
6983
6984
         });
6985 }
6986
6987 static void print(std::ostream &out, level l);
6988
6989 static void print_child(std::ostream &out, level const &l) {
         if (is_explicit(l) || is_param(l) || is_mvar(l)) {
6990
6991
             print(out, l);
         } else {
6992
             out << "(";
6993
6994
             print(out, l);
             out << ")";
6995
6996
         }
6997 }
6998
6999 static void print(std::ostream &out, level l) {
```

```
7000
         if (is explicit(l)) {
7001
             out << get_depth(l);
7002
         } else {
7003
             switch (kind(l)) {
7004
                 case level_kind::Zero:
7005
                      lean_unreachable(); // LCOV_EXCL_LINE
7006
                 case level_kind::Param:
7007
                      out << param_id(l);
7008
                      break;
7009
                 case level_kind::MVar:
                      out << "?" << mvar id(l);
7010
7011
                      break;
                 case level kind::Succ:
7012
                      out << "succ ";
7013
7014
                      print child(out, succ of(l));
7015
                      break;
7016
                 case level_kind::Max:
7017
                 case level_kind::IMax:
7018
                      if (is_max(l))
7019
                          out << "max ":
7020
7021
                          out << "imax ";
7022
                      print child(out, level lhs(l));
7023
                      // max and imax are right associative
7024
                      while (kind(level rhs(l)) == kind(l)) {
7025
                          l = level_rhs(l);
                          out << " ";
7026
7027
                          print_child(out, level_lhs(l));
7028
7029
                     out << " ":
7030
                      print_child(out, level_rhs(l));
7031
                      break:
7032
             }
7033
         }
7034 }
7035
7036 std::ostream &operator<<(std::ostream &out, level const &l) {
7037
         print(out, l);
7038
         return out;
7039 }
7040
7041 format pp(level l, bool unicode, unsigned indent);
7042
7043 static format pp_child(level const &1, bool unicode, unsigned indent) {
7044
         if (is_explicit(l) || is_param(l) || is_mvar(l)) {
7045
             return pp(l, unicode, indent);
7046
         } else {
7047
             return paren(pp(l, unicode, indent));
7048
7049 }
7050
7051 format pp(level l, bool unicode, unsigned indent) {
7052
         if (is_explicit(l)) {
7053
             return format(get_depth(l));
7054
         } else {
7055
             switch (kind(l)) {
7056
                 case level_kind::Zero:
7057
                      lean_unreachable(); // LCOV_EXCL_LINE
7058
                 case level_kind::Param:
7059
                      return format(param_id(l));
7060
                 case level_kind::MVar:
7061
                      return format("?") + format(mvar id(l));
7062
                 case level_kind::Succ: {
7063
                      auto p = to_offset(l);
7064
                      auto fmt1 = pp_child(p.first, unicode, indent);
                      return fmt1 + format("+") + format(p.second);
7065
7066
                 }
7067
                 case level_kind::Max:
7068
                 case level_kind::IMax: {
                      format r = format(is_max(l) ? "max" : "imax");
7069
```

```
7070
                      r += nest(indent, compose(line(), pp child(level lhs(l),
7071
                                                                   unicode, indent)));
7072
                      // max and imax are right associative
7073
                      while (kind(level rhs(l)) == kind(l)) {
7074
                          l = level_rhs(l);
                          r += nest(indent,
7075
7076
                                    compose(line(),
7077
                                             pp_child(level_lhs(l), unicode, indent)));
7078
7079
                      r += nest(indent, compose(line(), pp_child(level_rhs(l),
7080
                                                                   unicode, indent)));
7081
                      return group(r);
7082
                 }
7083
7084
             lean_unreachable(); // LCOV_EXCL_LINE
7085
         }
7086 }
7087
7088 format pp(level const &l, options const &opts) {
7089
         return pp(l, get_pp_unicode(opts), get_pp_indent(opts));
7090 }
7091
7092 format pp(level const &lhs, level const &rhs, bool unicode, unsigned indent) {
7093
         format leg = unicode ? format("≤") : format("<=");</pre>
7094
         return group(pp(lhs, unicode, indent) + space() + leq + line() +
7095
                       pp(rhs, unicode, indent));
7096 }
7097
7098 format pp(level const &lhs, level const &rhs, options const &opts) {
7099
         return pp(lhs, rhs, get_pp_unicode(opts), get_pp_indent(opts));
7100 }
7101
7102 // A total order on level expressions that has the following properties

    succ(l) is an immediate successor of l.

         - zero is the minimal element.
7105 // This total order is used in the normalization procedure.
7106 static bool is_norm_lt(level const &a, level const &b) {
7107
         if (is_eqp(a, b)) return false;
7108
         auto p1 = to_offset(a);
7109
         auto p2 = to_offset(b);
7110
         level const &l1 = p1.first;
7111
         level const &l2 = p2.first;
7112
         if (l1 != l2) {
7113
             if (kind(l1) != kind(l2)) return kind(l1) < kind(l2);</pre>
7114
             switch (kind(l1)) {
7115
                 case level kind::Zero:
                 case level kind::Succ:
7116
7117
                      lean unreachable();
                                           // LCOV_EXCL_LINE
7118
                 case level kind::Param:
7119
                 case level_kind::MVar:
7120
                      return level_id(l1) < level_id(l2);</pre>
7121
                 case level_kind::Max:
7122
                 case level_kind::IMax:
7123
                      if (level_lhs(l1) != level_lhs(l2))
7124
                          return is_norm_lt(level_lhs(l1), level_lhs(l2));
                     else
7125
7126
                          return is_norm_lt(level_rhs(l1), level_rhs(l2));
7127
7128
             lean_unreachable(); // LCOV_EXCL_LINE
7129
         } else {
7130
             return p1.second < p2.second;</pre>
7131
7132 }
7133
7134 void push_max_args(level const &l, buffer<level> &r) {
7135
         if (is_max(l)) {
7136
             push_max_args(max_lhs(l), r);
7137
             push_max_args(max_rhs(l), r);
7138
         } else {
7139
             r.push_back(l);
```

```
7140
         }
7141 }
7142
7143 level mk max(buffer<level> const &args) {
7144
         lean_assert(!args.empty());
7145
         unsigned nargs = args.size();
7146
         if (nargs == 1) {
7147
             return args[0];
7148
         } else {
7149
             lean assert(nargs >= 2);
7150
             level r = mk_max(args[nargs - 2], args[nargs - 1]);
             unsigned i = nargs - 2;
7151
7152
             while (i > 0) {
7153
                  --i;
7154
                  r = mk_max(args[i], r);
7155
             }
7156
             return r;
7157
         }
7158 }
7159
7160 level mk_succ(level l, unsigned k) {
         while (k > 0) {
7161
7162
             --k;
7163
             l = mk_succ(l);
7164
7165
         return l;
7166 }
7167
7168 level normalize(level const &l) {
7169
         auto p = to_offset(l);
7170
         level const &r = p.first;
7171
         switch (kind(r)) {
7172
             case level_kind::Succ:
7173
                 lean_unreachable(); // LCOV_EXCL_LINE
7174
             case level_kind::Zero:
7175
             case level_kind::Param:
             case level_kind::MVar:
7176
7177
                 return l;
             case level_kind::IMax: {
7178
7179
                 auto l1 = normalize(imax_lhs(r));
7180
                 auto l2 = normalize(imax_rhs(r));
7181
                 return mk_imax(l1, l2);
7182
             }
7183
             case level_kind::Max: {
7184
                 buffer<level> todo;
7185
                 buffer<level> args;
7186
                 push_max_args(r, todo);
7187
                 for (level const &a : todo) push max args(normalize(a), args);
7188
                 std::sort(args.begin(), args.end(), is_norm_lt);
7189
                 buffer<level> &rargs = todo;
7190
                  rargs.clear();
7191
                 unsigned i = 0;
7192
                 if (is_explicit(args[i])) {
7193
                      // find max explicit univierse
7194
                      while (i + 1 < args.size() \& is_explicit(args[i + 1])) i++;
7195
                      lean_assert(is_explicit(args[i]));
                      unsigned k = to_offset(args[i]).second;
7196
7197
                      // an explicit universe k is subsumed by succ^k(l)
7198
                      unsigned j = i + 1;
7199
                      for (; j < args.size(); j++) {</pre>
7200
                          if (to_offset(args[j]).second >= k) break;
7201
7202
                      if (j < args.size()) {
7203
                          // explicit universe was subsumed by succ^k'(l) where k' >=
                          // k
7204
7205
                          i++;
7206
                      }
7207
7208
                 rargs.push_back(args[i]);
7209
                 auto p_prev = to_offset(args[i]);
```

```
7210
                 i++;
7211
                 for (; i < args.size(); i++) {</pre>
7212
                     auto p_curr = to_offset(args[i]);
7213
                     if (p_prev.first == p_curr.first) {
7214
                          if (p_prev.second < p_curr.second) {</pre>
7215
                              p_prev = p_curr;
7216
                              rargs.pop_back();
7217
                              rargs.push_back(args[i]);
7218
                          }
7219
                     } else {
7220
                          p_prev = p_curr;
7221
                          rargs.push back(args[i]);
7222
7223
7224
                 for (level &a : rargs) a = mk_succ(a, p.second);
7225
                 return mk_max(rargs);
7226
             }
7227
7228
         lean_unreachable(); // LCOV_EXCL_LINE
7229 }
7230
7231 bool is equivalent(level const &lhs, level const &rhs) {
7232
         check system("level constraints");
7233
         return lhs == rhs || normalize(lhs) == normalize(rhs);
7234 }
7235
7236 bool is_geq_core(level l1, level l2) {
         if (l1 == l2 || is_zero(l2)) return true;
7237
         if (is_max(l2)) return is_geq(l1, max_lhs(l2)) && is_geq(l1, max_rhs(l2));
7238
7239
         if (is_max(l1) && (is_geq(max_lhs(l1), l2) || is_geq(max_rhs(l1), l2)))
7240
             return true;
7241
         if (is_imax(l2))
7242
             return is_geq(l1, imax_lhs(l2)) && is_geq(l1, imax_rhs(l2));
7243
         if (is_imax(l1)) return is_geq(imax_rhs(l1), l2);
7244
         auto p1 = to_offset(l1);
7245
         auto p2 = to_offset(l2);
7246
         if (p1.first == p2.first || is_zero(p2.first))
7247
             return p1.second >= p2.second;
7248
         if (p1.second == p2.second && p1.second > 0)
7249
             return is_geq(p1.first, p2.first);
7250
         return false;
7251 }
7252 bool is_geq(level const &l1, level const &l2) {
         return is_geq_core(normalize(l1), normalize(l2));
7253
7254 }
7255 levels lparams_to_levels(names const &ps) {
7256
         buffer<level> ls;
7257
         for (auto const &p : ps) ls.push_back(mk_univ_param(p));
7258
         return levels(ls);
7259 }
7260
7261 level::level() : level(*g_level_zero) {}
7262
7263 void initialize_level() {
7264
         g_level_zero = new level(lean_level_mk_zero(box(0)));
7265
         mark_persistent(g_level_zero->raw());
         g_level_one = new level(mk_succ(*g_level_zero));
7266
7267
         mark_persistent(g_level_one->raw());
7268 }
7269
7270 void finalize_level() {
         delete g_level_one;
7271
7272
         delete g_level_zero;
7273 }
7274 } // namespace lean
7275 void print(lean::level const &l) { std::cout << l << std::endl; }
7276 // ::::::::::::
7277 // local_ctx.cpp
7278 // :::::::::::
7279 /*
```

```
7280 Copyright (c) 2018 Microsoft Corporation. All rights reserved.
7281 Released under Apache 2.0 license as described in the file LICENSE.
7282
7283 Author: Leonardo de Moura
7284 */
7285 #include <lean/sstream.h>
7286
7287 #include <limits>
7288
7289 #include "kernel/abstract.h"
7290 #include "kernel/local_ctx.h"
7291
7292 namespace lean {
7293 static expr *g_dummy_type;
7294 static local_decl *g_dummy_decl;
7295
7296 extern "C" object *lean_mk_local_decl(object *index, object *fvarid,
                                           object *user_name, object *type,
7297
7298
                                            uint8 bi);
7299 extern "C" object *lean_mk_let_decl(object *index, object *fvarid,
                                          object *user name, object *type,
7300
                                          object *val);
7301
7302 extern "C" uint8 lean_local_decl_binder_info(object *d);
7304 local decl::local decl() : object ref(*g dummy decl) {}
7306 local_decl::local_decl(unsigned idx, name const &n, name const &un,
7307
                            expr const &t, expr const &v)
7308
         : object_ref(lean_mk_let_decl(nat(idx).to_obj_arg(), n.to_obj_arg(),
7309
                                       un.to_obj_arg(), t.to_obj_arg(),
7310
                                       v.to_obj_arg())) {}
7311
7312 local_decl::local_decl(unsigned idx, name const &n, name const &un,
7313
                            expr const &t, binder_info bi)
         : object_ref(lean_mk_local_decl(nat(idx).to_obj_arg(), n.to_obj_arg(),
7314
7315
                                          un.to_obj_arg(), t.to_obj_arg(),
7316
                                          static cast<uint8>(bi))) {}
7317
7318 local_decl::local_decl(local_decl const &d, expr const &t, expr const &v)
         : local_decl(d.get_idx(), d.get_name(), d.get_user_name(), t, v) {}
7319
7320
7321 local_decl::local_decl(local_decl const &d, expr const &t)
7322
         : local_decl(d.get_idx(), d.get_name(), d.get_user_name(), t,
7323
                      d.get_info()) {}
7324
7325 binder info local decl::get info() const {
         return static_cast<binder info>(lean_local_decl_binder_info(to_obj_arg()));
7326
7327 }
7328
7329 expr local_decl::mk_ref() const { return mk_fvar(get_name()); }
7331 extern "C" object *lean_mk_empty_local_ctx(object *);
7332 extern "C" object *lean_local_ctx_num_indices(object *);
7333 extern "C" uint8 lean_local_ctx_is_empty(object *);
7334 extern "C" object *lean_local_ctx_mk_local_decl(object *lctx, object *name,
7335
                                                      object *user_name, object *expr,
                                                      uint8 bi);
7336
7337 extern "C" object *lean_local_ctx_mk_let_decl(object *lctx, object *name,
7338
                                                    object *user_name, object *type,
                                                    object *value);
7340 extern "C" object *lean_local_ctx_find(object *lctx, object *name);
7341 extern "C" object *lean_local_ctx_erase(object *lctx, object *name);
7342
7343 local_ctx::local_ctx() : object_ref(lean_mk_empty_local_ctx(box(0))) {}
7344
7345 bool local_ctx::empty() const { return lean_local_ctx_is_empty(to_obj_arg()); }
7346
7347 local_decl local_ctx::mk_local_decl(name const &n, name const &un,
7348
                                          expr const &type, expr const &value) {
7349
         unsigned idx = unbox(lean_local_ctx_num_indices(to_obj_arg()));
```

```
7350
         m obj = lean local ctx mk let decl(raw(), n.to obj arg(), un.to obj arg(),
7351
                                             type.to_obj_arg(), value.to_obj_arg());
7352
         return local decl(idx, n, un, type, value);
7353 }
7354
7355 local_decl local_ctx::mk_local_decl(name const &n, name const &un,
7356
                                          expr const &type, binder info bi) {
7357
         unsigned idx = unbox(lean_local_ctx_num_indices(to_obj_arg()));
7358
         m obj =
7359
             lean local ctx mk local decl(raw(), n.to obj arg(), un.to obj arg(),
7360
                                           type.to_obj_arg(), static_cast<uint8>(bi));
7361
         return local_decl(idx, n, un, type, bi);
7362 }
7363
7364 optional<local decl> local ctx::find local decl(name const &n) const {
7365
         return to optional<local decl>(
7366
             lean_local_ctx_find(to_obj_arg(), n.to_obj_arg()));
7367 }
7368
7369 local_decl local_ctx::get_local_decl(name const &n) const {
7370
         if (optional<local_decl> r = find_local_decl(n)) {
7371
             return *r;
7372
         } else {
7373
             // lean assert(false);
7374
             throw exception(sstream() << "unknown free variable: " << n);</pre>
7375
         }
7376 }
7377
7378 expr local_ctx::get_local(name const &n) const {
7379
         lean_assert(find_local_decl(n));
7380
         return get_local_decl(n).mk_ref();
7381 }
7382
7383 void local ctx::clear(local decl const &d) {
7384
         m_obj = lean_local_ctx_erase(m_obj, d.get_name().to_obj_arg());
7385 }
7386
7387 template <bool is_lambda>
7388 expr local_ctx::mk_binding(unsigned num, expr const *fvars, expr const &b,
7389
                                 bool remove dead let) const {
7390
         expr r = abstract(b, num, fvars);
         unsigned i = num;
7391
7392
         while (i > 0) {
7393
             --i:
             local decl const &decl = get_local_decl(fvar_name(fvars[i]));
7394
             if (optional<expr> const &opt_val = decl.get_value()) {
7395
7396
                 if (!remove_dead_let || has_loose_bvar(r, 0)) {
7397
                     expr type = abstract(decl.get_type(), i, fvars);
7398
                     expr value = abstract(*opt val, i, fvars);
7399
                     r = ::lean::mk_let(decl.get_user_name(), type, value, r);
7400
                 } else {
7401
                     r = lower_loose_bvars(r, 1, 1);
7402
                 }
7403
             } else if (is_lambda) {
7404
                 expr type = abstract(decl.get_type(), i, fvars);
7405
                 r = ::lean::mk_lambda(decl.get_user_name(), type, r,
7406
                                        decl.get_info());
7407
7408
                 expr type = abstract(decl.get_type(), i, fvars);
7409
                 r = ::lean::mk_pi(decl.get_user_name(), type, r, decl.get_info());
7410
             }
7411
7412
         return r;
7413 }
7414
7415 expr local_ctx::mk_lambda(unsigned num, expr const *fvars, expr const &e,
7416
                                bool remove_dead_let) const {
7417
         return mk_binding<true>(num, fvars, e, remove_dead_let);
7418 }
7419
```

```
7420 expr local ctx::mk pi(unsigned num, expr const *fvars, expr const &e,
7421
                            bool remove_dead_let) const {
7422
         return mk_binding<false>(num, fvars, e, remove_dead_let);
7423 }
7424
7425 void initialize_local_ctx() {
7426
         g_dummy_type = new expr(mk_constant(name::mk_internal_unique_name()));
         mark_persistent(g_dummy_type->raw());
7427
7428
         g_dummy_decl = new local_decl(std::numeric_limits<unsigned>::max(),
                                        name("__local_decl_for_default_constructor"),
name("__local_decl_for_default_constructor"),
7429
7430
7431
                                        mk_Prop(), mk_binder_info());
7432
         mark persistent(g dummy decl->raw());
7433 }
7434
7435 void finalize local ctx() {
7436
         delete g_dummy_decl;
7437
         delete g_dummy_type;
7438 }
7439 } // namespace lean
7440 // :::::::::::
7441 // quot.cpp
7442 // ::::::::::::
7443 /*
7444 Copyright (c) 2018 Microsoft Corporation. All rights reserved.
7445 Released under Apache 2.0 license as described in the file LICENSE.
7447 Author: Leonardo de Moura
7448
7449 Quotient types.
7450 */
7451 #include "kernel/local_ctx.h"
7452 #include "kernel/quot.h"
7453 #include "util/name_generator.h"
7454
7455 namespace lean {
7456 name *quot consts::g quot = nullptr;
7457 name *quot_consts::g_quot_lift = nullptr;
7458 name *quot_consts::g_quot_ind = nullptr;
7459 name *quot_consts::g_quot_mk = nullptr;
7460
7461 static void check_eq_type(environment const &env) {
7462
         constant_info eq_info = env.get("Eq");
7463
         if (!eq_info.is_inductive())
             throw exception(
7464
                  "failed to initialize quot module, environment does not have 'Eq' "
7465
7466
                  "type");
7467
         inductive val eq_val = eq_info.to_inductive_val();
7468
         if (length(eq_info.get_lparams()) != 1)
7469
             throw exception(
7470
                  "failed to initialize quot module, unexpected number of universe "
                  "params at 'Eq' type");
7471
         if (length(eq_val.get_cnstrs()) != 1)
7472
             throw exception(
7473
7474
                  "failed to initialize quot module, unexpected number of "
7475
                  "constructors for 'Eq' type");
7476
         local_ctx lctx;
7477
         name generator g;
7478
         {
7479
             level u = mk_univ_param(head(eq_info.get_lparams()));
7480
             expr alpha =
7481
                 lctx.mk_local_decl(g, "α", mk_sort(u), mk_implicit_binder_info());
7482
             expr expected_eq_type =
7483
                  lctx.mk_pi(alpha, mk_arrow(alpha, mk_arrow(alpha, mk_Prop())));
7484
             if (expected_eq_type != eq_info.get_type())
7485
                 throw exception(
                      "failed to initialize quot module, 'Eq' has an expected type");
7486
7487
         }
         {
7488
7489
             constant_info eq_refl_info = env.get(head(eq_val.get_cnstrs()));
```

```
7490
              level u = mk univ param(head(eq refl info.get lparams()));
7491
              expr alpha =
7492
                   lctx.mk_local_decl(g, "a", mk_sort(u), mk_implicit_binder_info());
7493
              expr a = lctx.mk_local_decl(g, "a", alpha);
              expr expected_eq_refl_type =
7494
7495
                   lctx.mk_pi({alpha, a}, mk_app(mk_constant("Eq", {u}), alpha, a, a));
7496
              if (eq_refl_info.get_type() != expected_eq_refl_type)
7497
                   throw exception(
7498
                        "failed to initialize quot module, unexpected type for 'Eq' "
7499
                        "type constructor");
7500
          }
7501 }
7502
7503 environment environment::add_quot() const {
7504
          if (is quot initialized()) return *this;
7505
          check_eq_type(*this);
7506
          environment new_env = *this;
7507
          name u_name("u");
7508
          local_ctx lctx;
7509
          name generator g;
7510
          level u = mk univ param(u name);
          expr Sort_u = mk_sort(u);
7511
7512
          expr alpha = lctx.mk_local_decl(g, "α", Sort_u, mk_implicit_binder_info());
7513
          expr r =
              lctx.mk local decl(g, "r", mk arrow(alpha, mk arrow(alpha, mk Prop())));
7514
7515
          /* constant {u} quot {\alpha : Sort u} (r : \alpha \rightarrow \alpha \rightarrow Prop) : Sort u */
7516
          new_env.add_core(constant_info(quot_val(*quot_consts::g_quot, {u_name},
7517
                                                       lctx.mk pi({alpha, r}, Sort u),
7518
                                                       quot_kind::Type)));
7519
          expr quot_r = mk_app(mk_constant(*quot_consts::g_quot, {u}), alpha, r);
7520
          expr a = lctx.mk_local_decl(g, "a", alpha);
7521
          /* constant {u} quot.mk {\alpha : Sort u} (r : \alpha \rightarrow \alpha \rightarrow Prop) (a : \alpha) : @quot.{u}
7522
           * \alpha r */
          new_env.add_core(constant_info(quot_val(*quot_consts::g_quot_mk, {u_name},
7523
7524
                                                       lctx.mk_pi({alpha, r, a}, quot_r),
7525
                                                       quot kind::Mk)));
7526
          /* make r implicit */
7527
          lctx = local_ctx();
          alpha = lctx.mk_local_decl(g, "a", Sort_u, mk_implicit_binder_info());
r = lctx.mk_local_decl(g, "r", mk_arrow(alpha, mk_arrow(alpha, mk_Prop())),
7528
7529
                                    mk_implicit_binder_info());
7530
          quot_r = mk_app(mk_constant(*quot_consts::g_quot, {u}), alpha, r);
7531
          a = lctx.mk_local_decl(g, "a", alpha);
7532
          name v_name("v");
7533
7534
          level v = mk_univ_param(v_name);
7535
          expr Sort_v = mk_sort(v);
          expr beta = lctx.mk_local_decl(g, "β", Sort_v, mk_implicit_binder_info());
7536
          expr f = lctx.mk_local_decl(g, "f", mk_arrow(alpha, beta));
expr b = lctx.mk_local_decl(g, "b", alpha);
7537
7538
7539
          expr r_a_b = mk_app(r, a, b);
7540
          /* fa = fb */
          expr f_a_eq_f_b =
7541
7542
              mk_app(mk_constant("Eq", {v}), beta, mk_app(f, a), mk_app(f, b));
          /* (\forall \ a \ b : \alpha, \ r \ a \ b \rightarrow f \ a = f \ b) */
7543
7544
          expr sanity = lctx.mk_pi({a, b}, mk_arrow(r_a_b, f_a_eq_f_b));
7545
          /* constant {u v} quot.lift {\alpha : Sort u} {r : \alpha → \alpha → Prop} {\beta : Sort v} (f
7546
             : \alpha \rightarrow \beta) : (\forall \ a \ b : \alpha, \ r \ a \ b \rightarrow f \ a = f \ b) \rightarrow @quot.\{u\} \ \alpha \ r \rightarrow \beta \ */
7547
          new_env.add_core(constant_info(
7548
               quot_val(*quot_consts::g_quot_lift, {u_name, v_name},
7549
                         lctx.mk_pi({alpha, r, beta, f},
7550
                                     mk_arrow(sanity, mk_arrow(quot_r, beta))),
7551
                         quot_kind::Lift)));
7552
          /* {β : @quot.{u} α r → Prop} *
          beta = lctx.mk_local_decl(g, "β", mk_arrow(quot_r, mk_Prop()),
7553
7554
                                       mk_implicit_binder_info());
7555
          expr quot_mk_a =
7556
              mk_app(mk_constant(*quot_consts::g_quot_mk, {u}), alpha, r, a);
7557
          expr all_quot = lctx.mk_pi(a, mk_app(beta, quot_mk_a));
7558
          expr q = lctx.mk_local_decl(g, "q", quot_r);
7559
          expr beta_q = mk_app(beta, q);
```

```
7560
         /* constant {u} quot.ind {\alpha : Sort u} {r : \alpha → \alpha → Prop} {\beta : @quot.{u} \alpha r
7561
            \rightarrow Prop} : (\forall a : \alpha, \beta (@quot.mk.{u} \alpha r a)) \rightarrow \forall q : @quot.{u} \alpha r, \beta q */
7562
         new env.add core(constant info(quot val(
7563
              *quot_consts::g_quot_ind, {u_name},
7564
             lctx.mk_pi({alpha, r, beta}, mk_arrow(all_quot, lctx.mk_pi(q, beta_q))),
7565
             quot_kind::Ind)));
7566
         new_env.mark_quot_initialized();
7567
         return new_env;
7568 }
7569
7570 void initialize_quot() {
7571
         quot consts::g quot = new name{"Quot"};
7572
         mark_persistent(quot_consts::g_quot->raw());
         quot_consts::g_quot_lift = new name{"Quot", "lift"};
7573
7574
         mark_persistent(quot_consts::g_quot_lift->raw());
7575
         quot_consts::g_quot_ind = new name{"Quot", "ind"};
7576
         mark_persistent(quot_consts::g_quot_ind->raw());
7577
         quot_consts::g_quot_mk = new name{"Quot", "mk"};
7578
         mark_persistent(quot_consts::g_quot_mk->raw());
7579 }
7580
7581 void finalize quot() {
7582
         delete quot_consts::g_quot;
7583
         delete quot_consts::g_quot_lift;
7584
         delete quot consts::g quot ind;
7585
         delete quot_consts::g_quot_mk;
7586 }
7587 } // namespace lean
7588 // :::::::::::
7589 // replace_fn.cpp
7590 // :::::::::::
7591 /*
7592 Copyright (c) 2013-2014 Microsoft Corporation. All rights reserved.
7593 Released under Apache 2.0 license as described in the file LICENSE.
7595 Author: Leonardo de Moura
7596 */
7597 #include <memory>
7598 #include <vector>
7599
7600 #include "kernel/cache_stack.h"
7601 #include "kernel/replace_fn.h"
7602
7603 #ifndef LEAN DEFAULT REPLACE CACHE CAPACITY
7604 #define LEAN_DEFAULT_REPLACE_CACHE_CAPACITY 1024 * 8
7605 #endif
7606
7607 namespace lean {
7608 struct replace cache {
7609
         struct entry {
7610
             object *m_cell;
7611
             unsigned m_offset;
7612
             expr m_result;
             entry() : m_cell(nullptr) {}
7613
7614
         };
7615
         unsigned m_capacity;
         std::vector<entry> m_cache;
7616
7617
         std::vector<unsigned> m_used;
7618
         replace_cache(unsigned c) : m_capacity(c), m_cache(c) {}
7619
7620
         expr *find(expr const &e, unsigned offset) {
7621
             unsigned i = hash(hash(e), offset) % m_capacity;
7622
              if (m_cache[i].m_cell == e.raw() && m_cache[i].m_offset == offset)
7623
                  return &m_cache[i].m_result;
7624
             else
7625
                 return nullptr;
7626
         }
7627
7628
         void insert(expr const &e, unsigned offset, expr const &v) {
7629
             unsigned i = hash(hash(e), offset) % m_capacity;
```

```
7630
             if (m cache[i].m cell == nullptr) m used.push back(i);
7631
             m_cache[i].m_cell = e.raw();
7632
             m_cache[i].m_offset = offset;
7633
             m_cache[i].m_result = v;
7634
         }
7635
7636
         void clear() {
7637
             for (unsigned i : m_used) {
7638
                 m_cache[i].m_cell = nullptr;
7639
                 m_cache[i].m_result = expr();
7640
7641
             m used.clear();
7642
         }
7643 };
7644
7645 /* CACHE RESET: NO */
7646 MK_CACHE_STACK(replace_cache, LEAN_DEFAULT_REPLACE_CACHE_CAPACITY)
7647
7648 class replace_rec_fn {
7649
         replace cache ref m cache;
7650
         std::function<optional<expr>(expr const &, unsigned)> m_f;
7651
         bool m_use_cache;
7652
         expr save_result(expr const &e, unsigned offset, expr const &r,
7653
7654
                           bool shared) {
7655
             if (shared) m_cache->insert(e, offset, r);
7656
             return r;
7657
         }
7658
7659
         expr apply(expr const &e, unsigned offset) {
7660
             bool shared = false;
7661
             if (m_use_cache && is_shared(e)) {
7662
                 if (auto r = m_cache->find(e, offset)) return *r;
7663
                 shared = true;
7664
7665
             check_system("replace");
7666
             if (optional<expr> r = m_f(e, offset)) {
7667
7668
                 return save_result(e, offset, *r, shared);
7669
             } else {
7670
                 switch (e.kind()) {
7671
                     case expr_kind::Const:
                     case expr_kind::Sort:
7672
                     case expr_kind::BVar:
7673
                     case expr_kind::Lit:
7674
                     case expr kind::MVar:
7675
7676
                     case expr_kind::FVar:
7677
                          return save_result(e, offset, e, shared);
7678
                     case expr kind::MData: {
7679
                          expr new_e = apply(mdata_expr(e), offset);
7680
                          return save_result(e, offset, update_mdata(e, new_e),
7681
                                             shared);
7682
7683
                     case expr_kind::Proj: {
7684
                          expr new_e = apply(proj_expr(e), offset);
7685
                          return save_result(e, offset, update_proj(e, new_e),
7686
                                             shared);
7687
7688
                     case expr_kind::App: {
                          expr new_f = apply(app_fn(e), offset);
7689
7690
                          expr new_a = apply(app_arg(e), offset);
7691
                          return save_result(e, offset, update_app(e, new_f, new_a),
7692
                                             shared);
7693
7694
                     case expr_kind::Pi:
7695
                     case expr_kind::Lambda: {
7696
                          expr new_d = apply(binding_domain(e), offset);
7697
                          expr new_b = apply(binding_body(e), offset + 1);
7698
                          return save_result(e, offset,
7699
                                             update_binding(e, new_d, new_b), shared);
```

```
7700
7701
                     case expr kind::Let: {
7702
                         expr new_t = apply(let_type(e), offset);
7703
                         expr new_v = apply(let_value(e), offset);
7704
                         expr new_b = apply(let_body(e), offset + 1);
7705
                         return save_result(
7706
                             e, offset, update_let(e, new_t, new_v, new_b), shared);
7707
                     }
7708
7709
                 lean unreachable();
7710
             }
7711
         }
7712
7713
        public:
7714
         template <typename F>
7715
         replace rec fn(F const &f, bool use cache)
7716
             : m_f(f), m_use_cache(use_cache) {}
7717
7718
         expr operator()(expr const &e) { return apply(e, 0); }
7719 };
7720
7721 expr replace(expr const &e,
7722
                  std::function<optional<expr>(expr const &, unsigned)> const &f,
7723
                  bool use cache) {
7724
         return replace rec fn(f, use cache)(e);
7725 }
7726 } // namespace lean
7727 // ::::::::::::
7728 // type_checker.cpp
7729 // :::::::::::
7730 /*
7731 Copyright (c) 2013-14 Microsoft Corporation. All rights reserved.
7732 Released under Apache 2.0 license as described in the file LICENSE.
7733
7734 Author: Leonardo de Moura
7735 */
7736 #include <lean/flet.h>
7737 #include <lean/interrupt.h>
7738 #include <lean/sstream.h>
7739
7740 #include <utility>
7741 #include <vector>
7742
7743 #include "kernel/abstract.h"
7744 #include "kernel/expr maps.h"
7745 #include "kernel/for each fn.h"
7746 #include "kernel/inductive.h"
7747 #include "kernel/instantiate.h"
7748 #include "kernel/kernel exception.h"
7749 #include "kernel/quot.h"
7750 #include "kernel/replace_fn.h"
7751 #include "kernel/type checker.h"
7752 #include "util/lbool.h"
7753
7754 namespace lean {
7755 static name *g_kernel_fresh = nullptr;
7756 static expr *g_dont_care = nullptr;
7757 static expr *g_nat_zero = nullptr;
7758 static expr *g_nat_succ = nullptr;
7759 static expr *g_nat_add = nullptr;
7760 static expr *g_nat_sub = nullptr;
7761 static expr *g_nat_mul = nullptr;
7762 static expr *g_nat_mod = nullptr;
7763 static expr *g_nat_div = nullptr;
7764 static expr *g_nat_beq = nullptr;
7765 static expr *g_nat_ble = nullptr;
7766
7767 type_checker::state::state(environment const &env)
         : m_env(env), m_ngen(*g_kernel_fresh) {}
7768
7769
```

```
7770 /** \brief Make sure \c e "is" a sort, and return the corresponding sort.
7771
         If \c e is not a sort, then the whnf procedure is invoked.
7772
7773
         \remark \c s is used to extract position (line number information) when an
7774
         error message is produced */
7775 expr type_checker::ensure_sort_core(expr e, expr const &s) {
7776
         if (is sort(e)) return e;
7777
         auto new e = whnf(e);
7778
         if (is_sort(new_e)) {
             return new_e;
7779
7780
         } else {
7781
             throw type expected exception(env(), m lctx, s);
7782
7783 }
7784
7785 /** \brief Similar to \c ensure sort, but makes sure \c e "is" a Pi. */
7786 expr type_checker::ensure_pi_core(expr e, expr const &s) {
7787
         if (is_pi(e)) return e;
         auto new_e = whnf(e);
7788
7789
         if (is_pi(new_e)) {
7790
             return new e;
7791
         } else {
7792
             throw function expected exception(env(), m lctx, s);
7793
         }
7794 }
7795
7796 void type_checker::check_level(level const &l) {
7797
         if (m_lparams) {
7798
             if (auto n2 = get_undef_param(l, *m_lparams))
7799
                 throw kernel_exception(
7800
                     env(), sstream() << "invalid reference to undefined universe "</pre>
7801
                                          "level parameter ''
7802
                                       << *n2 << "'");
7803
         }
7804 }
7805
7806 expr type checker::infer fvar(expr const &e) {
         if (optional<local_decl> decl = m_lctx.find_local_decl(e)) {
7807
7808
             return decl->get_type();
7809
         } else {
7810
             throw kernel_exception(env(), "unknown free variable");
7811
         }
7812 }
7813
7814 expr type_checker::infer_constant(expr const &e, bool infer_only) {
         constant info info = env().get(const name(e));
7815
7816
         auto const &ps = info.get lparams();
7817
         auto const &ls = const levels(e);
7818
         if (length(ps) != length(ls))
7819
             throw kernel_exception(
7820
                 env(), sstream()
                             << "incorrect number of universe levels parameters for '"</pre>
7821
                             << const_name(e) << "', #" << length(ps)
7822
                             << " expected, #" << length(ls) << " provided");
7823
7824
         if (!infer_only) {
7825
             if (m_safe_only && info.is_unsafe()) {
7826
                 throw kernel_exception(
7827
                     env(),
7828
                     sstream() << "invalid declaration, it uses unsafe declaration '"</pre>
7829
                                << const_name(e) << "'");
7830
7831
             for (level const &l : ls) check level(l);
7832
7833
         return instantiate_type_lparams(info, ls);
7834 }
7835
7836 expr type_checker::infer_lambda(expr const &_e, bool infer_only) {
7837
         flet<local_ctx> save_lctx(m_lctx, m_lctx);
7838
         buffer<expr> fvars;
7839
         expr e = _e;
```

```
7840
         while (is lambda(e)) {
7841
             expr d = instantiate_rev(binding_domain(e), fvars.size(), fvars.data());
7842
             expr fvar = m_lctx.mk_local_decl(m_st->m_ngen, binding_name(e), d,
7843
                                               binding info(e));
7844
             fvars.push_back(fvar);
7845
             if (!infer_only) {
7846
                 ensure_sort_core(infer_type_core(d, infer_only), d);
7847
             }
7848
             e = binding body(e);
7849
7850
         expr r = infer_type_core(instantiate_rev(e, fvars.size(), fvars.data()),
7851
                                   infer only);
7852
         r = cheap beta reduce(r);
7853
         return m_lctx.mk_pi(fvars, r);
7854 }
7855
7856 expr type_checker::infer_pi(expr const &_e, bool infer_only) {
7857
         flet<local_ctx> save_lctx(m_lctx, m_lctx);
7858
         buffer<expr> fvars;
7859
         buffer<level> us;
         expr e = _e;
7860
7861
         while (is pi(e)) {
7862
             expr d = instantiate rev(binding domain(e), fvars.size(), fvars.data());
7863
             expr t1 = ensure_sort_core(infer_type_core(d, infer_only), d);
7864
             us.push back(sort level(t1));
7865
             expr fvar = m_lctx.mk_local_decl(m_st->m_ngen, binding_name(e), d,
7866
                                               binding_info(e));
7867
             fvars.push back(fvar);
7868
             e = binding_body(e);
7869
         }
7870
         e = instantiate_rev(e, fvars.size(), fvars.data());
7871
         expr s = ensure_sort_core(infer_type_core(e, infer_only), e);
7872
         level r = sort_level(s);
7873
         unsigned i = fvars.size();
7874
         while (i > 0) {
7875
             --i;
7876
             r = mk imax(us[i], r);
7877
7878
         return mk_sort(r);
7879 }
7880
7881 expr type_checker::infer_app(expr const &e, bool infer_only) {
7882
         if (!infer_only) {
7883
             expr f_type = ensure_pi_core(infer_type_core(app_fn(e), infer_only), e);
7884
             expr a_type = infer_type_core(app_arg(e), infer_only);
             expr d_type = binding_domain(f_type);
7885
7886
             if (!is_def_eq(a_type, d_type)) {
7887
                 throw app_type_mismatch_exception(env(), m_lctx, e, f_type, a_type);
7888
             }
7889
             return instantiate(binding_body(f_type), app_arg(e));
7890
         } else {
7891
             buffer<expr> args;
7892
             expr const &f = get_app_args(e, args);
7893
             expr f_type = infer_type_core(f, true);
7894
             unsigned j = 0;
7895
             unsigned nargs = args.size();
7896
             for (unsigned i = 0; i < nargs; i++) {
7897
                 if (is_pi(f_type)) {
7898
                      f_type = binding_body(f_type);
7899
                 } else {
7900
                     f_type = instantiate_rev(f_type, i - j, args.data() + j);
7901
                     f_type = ensure_pi_core(f_type, e);
7902
                     f_type = binding_body(f_type);
                     j = i;
7903
7904
                 }
7905
7906
             return instantiate_rev(f_type, nargs - j, args.data() + j);
7907
         }
7908 }
7909
```

```
7910 static void mark used(unsigned n, expr const *fvars, expr const &b,
7911
                           bool *used) {
7912
         if (!has fvar(b)) return;
7913
         for_each(b, [&](expr const &x, unsigned) {
7914
             if (!has_fvar(x)) return false;
7915
             if (is_fvar(x)) {
                 for (unsigned i = 0; i < n; i++) {
7916
7917
                     if (fvar_name(fvars[i]) == fvar_name(x)) {
7918
                         used[i] = true;
7919
                         return false;
7920
7921
                 }
7922
7923
             return true;
7924
         });
7925 }
7926
7927 expr type_checker::infer_let(expr const &_e, bool infer_only) {
7928
         flet<local_ctx> save_lctx(m_lctx, m_lctx);
7929
         buffer<expr> fvars;
7930
         buffer<expr> vals;
7931
         expr e = e;
7932
         while (is let(e)) {
7933
             expr type = instantiate_rev(let_type(e), fvars.size(), fvars.data());
7934
             expr val = instantiate rev(let value(e), fvars.size(), fvars.data());
7935
             expr fvar = m_lctx.mk_local_decl(m_st->m_ngen, let_name(e), type, val);
7936
             fvars.push back(fvar);
7937
             vals.push back(val);
7938
             if (!infer_only) {
7939
                 ensure_sort_core(infer_type_core(type, infer_only), type);
7940
                 expr val_type = infer_type_core(val, infer_only);
7941
                 if (!is_def_eq(val_type, type)) {
7942
                     throw def_type_mismatch_exception(env(), m_lctx, let_name(e),
7943
                                                        val_type, type);
7944
                 }
7945
7946
             e = let_body(e);
7947
7948
         expr r = infer_type_core(instantiate_rev(e, fvars.size(), fvars.data()),
7949
                                   infer_only);
7950
         r = cheap_beta_reduce(r); // use `cheap_beta_reduce` (to try) to reduce
                                     // number of dependencies
7951
7952
         buffer<bool, 128> used;
         used.resize(fvars.size(), false);
7953
7954
         mark_used(fvars.size(), fvars.data(), r, used.data());
7955
         unsigned i = fvars.size();
7956
         while (i > 0) {
7957
7958
             if (used[i]) mark used(i, fvars.data(), vals[i], used.data());
7959
7960
         buffer<expr> used_fvars;
7961
         for (unsigned i = 0; i < fvars.size(); i++) {
7962
             if (used[i]) used_fvars.push_back(fvars[i]);
7963
7964
         return m_lctx.mk_pi(used_fvars, r);
7965 }
7966
7967 expr type_checker::infer_proj(expr const &e, bool infer_only) {
7968
         expr type = whnf(infer_type_core(proj_expr(e), infer_only));
         if (!proj_idx(e).is_small()) throw invalid_proj_exception(env(), m_lctx, e);
7969
7970
         unsigned idx = proj_idx(e).get_small_value();
7971
         buffer<expr> args;
7972
         expr const &I = get_app_args(type, args);
7973
         if (!is_constant(I)) throw invalid_proj_exception(env(), m_lctx, e);
7974
         name const &I_name = const_name(I);
7975
         if (I_name != proj_sname(e)) throw invalid_proj_exception(env(), m_lctx, e);
7976
         constant_info I_info = env().get(I_name);
7977
         if (!I_info.is_inductive()) throw invalid_proj_exception(env(), m_lctx, e);
7978
         inductive_val I_val = I_info.to_inductive_val();
7979
         if (length(I_val.get_cnstrs()) != 1 ||
```

```
7980
             args.size() != I val.get nparams() + I val.get nindices())
7981
             throw invalid_proj_exception(env(), m_lctx, e);
7982
7983
         constant info c info = env().get(head(I val.get cnstrs()));
7984
         expr r = instantiate_type_lparams(c_info, const_levels(I));
7985
         for (unsigned i = 0; i < I_val.get_nparams(); i++) {</pre>
7986
             lean_assert(i < args.size());</pre>
7987
             r = whnf(r);
7988
             if (!is_pi(r)) throw invalid_proj_exception(env(), m_lctx, e);
7989
             r = instantiate(binding_body(r), args[i]);
7990
7991
         for (unsigned i = 0; i < idx; i++) {
7992
             r = whnf(r);
7993
             if (!is_pi(r)) throw invalid_proj_exception(env(), m_lctx, e);
7994
             if (has_loose_bvars(binding_body(r)))
7995
                 r = instantiate(binding_body(r), mk_proj(I_name, i, proj_expr(e)));
7996
             else
7997
                 r = binding_body(r);
7998
7999
         r = whnf(r);
8000
         if (!is_pi(r)) throw invalid_proj_exception(env(), m_lctx, e);
8001
         return binding_domain(r);
8002 }
8003
8004 /** \brief Return type of expression \c e, if \c infer only is false, then it
8005
        also check whether \c e is type correct or not. \pre closed(e) */
8006 expr type_checker::infer_type_core(expr const &e, bool infer_only) {
8007
         if (is_bvar(e))
8008
             throw kernel_exception(
8009
                 env(),
8010
                 "type checker does not support loose bound variables, replace them "
8011
                 "with free variables before invoking it");
8012
8013
         lean assert(!has loose bvars(e));
8014
         check_system("type checker");
8015
8016
         auto it = m st->m infer type[infer only].find(e);
8017
         if (it != m_st->m_infer_type[infer_only].end()) return it->second;
8018
8019
         expr r;
         switch (e.kind()) {
8020
             case expr_kind::Lit:
8021
8022
                 r = lit_type(lit_value(e));
8023
                 break:
             case expr_kind::MData:
8024
8025
                 r = infer_type_core(mdata_expr(e), infer_only);
8026
                 break;
8027
             case expr kind::Proj:
8028
                 r = infer_proj(e, infer_only);
8029
                 break:
8030
             case expr_kind::FVar:
8031
                 r = infer_fvar(e);
8032
                 break;
8033
             case expr_kind::MVar:
8034
                 throw kernel_exception(
                     env(), "kernel type checker does not support meta variables");
8035
8036
             case expr_kind::BVar:
8037
                 lean_unreachable(); // LCOV_EXCL_LINE
8038
             case expr_kind::Sort:
8039
                 if (!infer_only) check_level(sort_level(e));
8040
                 r = mk_sort(mk_succ(sort_level(e)));
8041
                 break;
8042
             case expr_kind::Const:
8043
                 r = infer_constant(e, infer_only);
8044
             case expr_kind::Lambda:
8045
8046
                 r = infer_lambda(e, infer_only);
8047
                 break;
             case expr_kind::Pi:
8048
8049
                 r = infer_pi(e, infer_only);
```

```
8050
                 break;
8051
             case expr_kind::App:
8052
                 r = infer_app(e, infer_only);
8053
                 break;
8054
             case expr_kind::Let:
8055
                 r = infer_let(e, infer_only);
8056
                 break:
8057
         }
8058
8059
         m_st->m_infer_type[infer_only].insert(mk_pair(e, r));
8060
         return r;
8061 }
8062
8063 expr type_checker::infer_type(expr const &e) {
         return infer_type_core(e, true);
8064
8065 }
8066
8067 expr type_checker::check(expr const &e, names const &lps) {
8068
         flet<names const *> updt(m_lparams, &lps);
8069
         return infer_type_core(e, false);
8070 }
8071
8072 expr type checker::check ignore undefined universes(expr const &e) {
8073
         flet<names const *> updt(m lparams, nullptr);
8074
         return infer_type_core(e, false);
8075 }
8076
8077 expr type_checker::ensure_sort(expr const &e, expr const &s) {
8078
         return ensure_sort_core(e, s);
8079 }
8080
8081 expr type_checker::ensure_pi(expr const &e, expr const &s) {
8082
         return ensure_pi_core(e, s);
8083 }
8084
8085 /** \brief Return true iff \c e is a proposition */
8086 bool type_checker::is_prop(expr const &e) {
8087
         return whnf(infer_type(e)) == mk_Prop();
8088 }
8089
8090 /** \brief Apply normalizer extensions to \c e.
         If `cheap == true`, then we don't perform delta-reduction when reducing
8091
8092
        major premise. */
8093 optional<expr> type_checker::reduce_recursor(expr const &e, bool cheap) {
8094
         if (env().is_quot_initialized()) {
8095
             if (optional<expr> r =
8096
                     quot_reduce_rec(e, [&](expr const &e) { return whnf(e); })) {
8097
                 return r;
8098
             }
8099
8100
         if (optional<expr> r = inductive_reduce_rec(
8101
                 env(), e,
8102
                 [&](expr const &e) {
8103
                     return cheap ? whnf_core(e, cheap) : whnf(e);
8104
                 },
8105
                 [&](expr const &e) { return infer(e); },
8106
                 [&](expr const &e1, expr const &e2) {
8107
                      return is_def_eq(e1, e2);
8108
                 })) {
8109
             return r;
8110
8111
         return none_expr();
8112 }
8113
8114 expr type_checker::whnf_fvar(expr const &e, bool cheap) {
8115
         if (optional<local_decl> decl = m_lctx.find_local_decl(e)) {
8116
             if (optional<expr> const &v = decl->get_value()) {
8117
                 /* zeta-reduction */
                 return whnf_core(*v, cheap);
8118
8119
             }
```

```
8120
8121
         return e;
8122 }
8123
8124 /* If `cheap == true`, then we don't perform delta-reduction when reducing major
8125 * premise. */
8126 optional<expr> type_checker::reduce_proj(expr const &e, bool cheap) {
8127
         if (!proj_idx(e).is_small()) return none_expr();
8128
         unsigned idx = proj_idx(e).get_small_value();
8129
         expr c;
8130
         if (cheap)
8131
             c = whnf core(proj expr(e), cheap);
8132
8133
             c = whnf(proj_expr(e));
8134
         buffer<expr> args;
8135
         expr const &mk = get_app_args(c, args);
8136
         if (!is_constant(mk)) return none_expr();
8137
         constant_info mk_info = env().get(const_name(mk));
8138
         if (!mk_info.is_constructor()) return none_expr();
8139
         unsigned nparams = mk_info.to_constructor_val().get_nparams();
8140
         if (nparams + idx < args.size())</pre>
8141
             return some_expr(args[nparams + idx]);
8142
         else
8143
             return none_expr();
8144 }
8145
8146 static bool is_let_fvar(local_ctx const &lctx, expr const &e) {
8147
         lean assert(is fvar(e));
8148
         if (optional<local_decl> decl = lctx.find_local_decl(e)) {
8149
             return static_cast<bool>(decl->get_value());
8150
         } else {
8151
             return false;
8152
         }
8153 }
8154
8155 /** \brief Weak head normal form core procedure. It does not perform delta
8156
        reduction nor normalization extensions. If `cheap == true`, then we don't
8157
        perform delta-reduction when reducing major premise of recursors and
8158
        projections. We also do not cache results. *,
8159 expr type_checker::whnf_core(expr const &e, bool cheap) {
         check_system("whnf");
8160
8161
8162
         // handle easy cases
8163
         switch (e.kind()) {
8164
             case expr_kind::BVar:
8165
             case expr kind::Sort:
             case expr kind::MVar:
8166
             case expr kind::Pi:
8167
8168
             case expr kind::Const:
8169
             case expr_kind::Lambda:
8170
             case expr_kind::Lit:
8171
                 return e;
8172
             case expr_kind::MData:
8173
                 return whnf_core(mdata_expr(e), cheap);
8174
             case expr_kind::FVar:
8175
                 if (is_let_fvar(m_lctx, e))
8176
                     break;
8177
                 else
8178
                     return e:
8179
             case expr_kind::App:
8180
             case expr_kind::Let:
8181
             case expr_kind::Proj:
8182
                 break;
         }
8183
8184
8185
         // check cache
         if (!cheap) {
8186
8187
             auto it = m_st->m_whnf_core.find(e);
8188
             if (it != m_st->m_whnf_core.end()) return it->second;
8189
         }
```

```
8190
8191
         // do the actual work
8192
         expr r;
8193
         switch (e.kind()) {
8194
              case expr_kind::BVar:
8195
             case expr_kind::Sort:
8196
             case expr_kind::MVar:
8197
             case expr_kind::Pi:
8198
             case expr_kind::Const:
8199
              case expr_kind::Lambda:
             case expr_kind::Lit:
case expr_kind::MData:
8200
8201
8202
                  lean unreachable(); // LCOV EXCL LINE
              case expr_kind::FVar:
8203
                  return whnf_fvar(e, cheap);
8204
8205
              case expr_kind::Proj: {
8206
                  if (auto m = reduce_proj(e, cheap))
8207
                      r = whnf_core(*m, cheap);
8208
                      r = e;
8209
8210
                  break;
8211
             }
8212
              case expr kind::App: {
8213
                  buffer<expr> args;
8214
                  expr f0 = get app rev args(e, args);
8215
                  expr f = whnf_core(f0, cheap);
8216
                  if (is_lambda(f)) {
8217
                      unsigned m = 1;
8218
                      unsigned num_args = args.size();
8219
                      while (is_lambda(binding_body(f)) && m < num_args) {</pre>
8220
                          f = binding_body(f);
8221
                          m++;
8222
8223
                      lean_assert(m <= num_args);</pre>
8224
                      r = whnf core(
8225
                          mk_rev_app(instantiate(binding_body(f), m,
8226
                                                   args.data() + (num_args - m)),
8227
                                      num_args - m, args.data()),
8228
                          cheap);
                  } else if (f == f0) {
8229
8230
                      if (auto r = reduce_recursor(e, cheap)) {
8231
                          /* iota-reduction and quotient reduction rules */
8232
                          return whnf_core(*r, cheap);
8233
                      } else {
8234
                          return e;
8235
8236
                  } else {
8237
                      r = whnf_core(mk_rev_app(f, args.size(), args.data()), cheap);
8238
                  }
8239
                  break;
8240
8241
              case expr kind::Let:
8242
                  r = whnf_core(instantiate(let_body(e), let_value(e)), cheap);
8243
                  break;
8244
         }
8245
8246
         if (!cheap) {
8247
             m_st->m_whnf_core.insert(mk_pair(e, r));
8248
         }
8249
         return r;
8250 }
8251
8252 /** \brief Return some definition \c d iff \c e is a target for delta-reduction,
8253
        and the given definition is the one to be expanded. */
8254 optional<constant_info> type_checker::is_delta(expr const &e) const {
8255
         expr const &f = get_app_fn(e);
8256
         if (is_constant(f)) {
8257
             if (optional<constant_info> info = env().find(const_name(f)))
8258
                  if (info->has_value()) return info;
8259
         }
```

```
8260
         return none constant info();
8261 }
8262
8263 optional<expr> type checker::unfold definition core(expr const &e) {
8264
         if (is_constant(e)) {
8265
             if (auto d = is_delta(e)) {
8266
                 if (length(const_levels(e)) == d->get_num_lparams())
8267
                      return some_expr(
8268
                          instantiate_value_lparams(*d, const_levels(e)));
8269
             }
8270
8271
         return none expr();
8272 }
8273
8274 /* Unfold head(e) if it is a constant */
8275 optional<expr> type_checker::unfold_definition(expr const &e) {
         if (is_app(e)) {
8276
8277
             expr f0 = get_app_fn(e);
             if (auto f = unfold_definition_core(f0)) {
8278
8279
                 buffer<expr> args;
                 get_app_rev_args(e, args);
8280
8281
                 return some_expr(mk_rev_app(*f, args));
8282
             } else {
8283
                 return none_expr();
8284
             }
8285
         } else {
8286
             return unfold_definition_core(e);
         }
8287
8288 }
8289
8290 static expr *g_lean_reduce_bool = nullptr;
8291 static expr *g_lean_reduce_nat = nullptr;
8292
8293 namespace ir {
8294 object *run_boxed(environment const &env, options const &opts, name const &fn,
8295
                       unsigned n, object **args);
8296 }
8297
8298 expr mk_bool_true();
8299 expr mk_bool_false();
8300
8301 optional<expr> reduce_native(environment const &env, expr const &e) {
         if (!is_app(e)) return none_expr();
8302
8303
         expr const &arg = app_arg(e);
8304
         if (!is_constant(arg)) return none_expr();
8305
         if (app_fn(e) == *g_lean_reduce_bool) {
             object *r = ir::run_boxed(env, options(), const_name(arg), 0, nullptr);
8306
8307
             if (!lean_is_scalar(r)) {
8308
                 lean dec ref(r);
8309
                 throw kernel_exception(env,
8310
                                         "type checker failure, unexpected result "
8311
                                         "value for 'Lean.reduceBool'");
8312
8313
             return lean_unbox(r) == 0 ? some_expr(mk_bool_false())
8314
                                        : some_expr(mk_bool_true());
8315
         if (app_fn(e) == *g_lean_reduce_nat) {
8316
8317
             object *r = ir::run_boxed(env, options(), const_name(arg), 0, nullptr);
8318
             if (lean_is_scalar(r) || lean_is_mpz(r)) {
8319
                 return some_expr(mk_lit(literal(nat(r))));
8320
             } else {
8321
                 throw kernel exception(env,
                                         "type checker failure, unexpected result "
8322
                                         "value for 'Lean.reduceNat'");
8323
8324
             }
8325
8326
         return none_expr();
8327 }
8328
8329 static inline bool is_nat_lit_ext(expr const &e) {
```

```
8330
         return e == *g nat zero || is nat lit(e);
8331 }
8332 static inline nat get nat val(expr const &e) {
8333
         lean_assert(is_nat_lit_ext(e));
8334
         if (e == *g_nat_zero) return nat((unsigned)0);
8335
         return lit_value(e).get_nat();
8336 }
8337
8338 template <typename F>
8339 optional<expr> type checker::reduce bin nat op(F const &f, expr const &e) {
         expr arg1 = whnf(app_arg(app_fn(e)));
         if (!is_nat_lit_ext(arg1)) return none_expr();
8341
8342
         expr arg2 = whnf(app arg(e));
         if (!is_nat_lit_ext(arg2)) return none_expr();
8343
         nat v1 = get_nat_val(arg1);
8344
8345
         nat v2 = get_nat_val(arg2);
8346
         return some_expr(mk_lit(literal(nat(f(v1.raw(), v2.raw())))));
8347 }
8348
8349 template <typename F>
8350 optional<expr> type_checker::reduce_bin_nat_pred(F const &f, expr const &e) {
8351
         expr arg1 = whnf(app arg(app fn(e)));
8352
         if (!is_nat_lit_ext(arg1)) return none_expr();
         expr arg2 = whnf(app_arg(e));
8353
8354
         if (!is nat lit ext(arg2)) return none expr();
8355
         nat v1 = get_nat_val(arg1);
8356
         nat v2 = get_nat_val(arg2);
         return f(v1.raw(), v2.raw()) ? some_expr(mk_bool_true())
8357
8358
                                       : some_expr(mk_bool_false());
8359 }
8360
8361 optional<expr> type_checker::reduce_nat(expr const &e) {
8362
         if (has_fvar(e)) return none_expr();
         unsigned nargs = get_app_num_args(e);
8363
8364
         if (nargs == 1) {
8365
             expr const &f = app_fn(e);
8366
             if (f == *g_nat_succ) {
8367
                 expr arg = whnf(app_arg(e));
8368
                 if (!is_nat_lit_ext(arg)) return none_expr();
8369
                 nat v = get_nat_val(arg);
8370
                 return some_expr(mk_lit(literal(nat(v + nat(1)))));
8371
             }
8372
         } else if (nargs == 2) {
8373
             expr const &f = app_fn(app_fn(e));
             if (!is_constant(f)) return none_expr();
8374
8375
             if (f == *g_nat_add) return reduce_bin_nat_op(nat_add, e);
             if (f == *g_nat_sub) return reduce_bin_nat_op(nat_sub, e);
8376
             if (f == *g_nat_mul) return reduce_bin_nat_op(nat_mul, e);
8377
8378
             if (f == *g nat mod) return reduce bin nat op(nat mod, e);
8379
             if (f == *g_nat_div) return reduce_bin_nat_op(nat_div, e);
8380
             if (f == *g_nat_beq) return reduce_bin_nat_pred(nat_eq, e);
8381
             if (f == *g_nat_ble) return reduce_bin_nat_pred(nat_le, e);
8382
8383
         return none_expr();
8384 }
8385
8386 /** \brief Put expression \c t in weak head normal form */
8387 expr type_checker::whnf(expr const &e) {
8388
         // Do not cache easy cases
8389
         switch (e.kind()) {
8390
             case expr_kind::BVar:
             case expr_kind::Sort:
case expr_kind::MVar:
8391
8392
             case expr_kind::Pi:
8393
             case expr_kind::Lit:
8394
8395
                 return e;
8396
             case expr_kind::MData:
8397
                 return whnf(mdata_expr(e));
             case expr_kind::FVar:
8398
8399
                 if (is_let_fvar(m_lctx, e))
```

```
8400
                      break;
8401
                 else
8402
                      return e;
8403
             case expr_kind::Lambda:
8404
             case expr_kind::App:
8405
             case expr_kind::Const:
8406
             case expr_kind::Let:
8407
             case expr_kind::Proj:
8408
                 break;
8409
         }
8410
8411
         // check cache
8412
         auto it = m st->m whnf.find(e);
8413
         if (it != m_st->m_whnf.end()) return it->second;
8414
8415
         expr t = e;
8416
         while (true) {
8417
             expr t1 = whnf_core(t);
8418
             if (auto v = reduce_native(env(), t1)) {
8419
                 m_st->m_whnf.insert(mk_pair(e, *v));
                 return *v;
8420
8421
             } else if (auto v = reduce nat(t1)) {
                 m st->m_whnf.insert(mk_pair(e, *v));
8422
8423
                 return *v;
8424
             } else if (auto next t = unfold definition(t1)) {
8425
                 t = *next_t;
8426
             } else {
8427
                 auto r = t1;
8428
                 m_st->m_whnf.insert(mk_pair(e, r));
8429
                 return r;
8430
             }
8431
         }
8432 }
8433
8434 /** \brief Given lambda/Pi expressions \c t and \c s, return true iff \c t is
8435
        def eq to \c s.
8436
8437
             t and s are definitionally equal
8438
                iff
8439
             domain(t) is definitionally equal to domain(s)
8440
8441
             body(t) is definitionally equal to body(s) */
8442 bool type_checker::is_def_eq_binding(expr t, expr s) {
         lean_assert(t.kind() == s.kind());
8443
8444
         lean_assert(is_binding(t));
8445
         flet<local_ctx> save_lctx(m_lctx, m_lctx);
8446
         expr_kind k = t.kind();
8447
         buffer<expr> subst;
8448
         do {
8449
             optional<expr> var_s_type;
8450
             if (binding_domain(t) != binding_domain(s)) {
8451
                 var_s_type =
                      instantiate_rev(binding_domain(s), subst.size(), subst.data());
8452
8453
                 expr var_t_type =
8454
                      instantiate_rev(binding_domain(t), subst.size(), subst.data());
8455
                 if (!is_def_eq(var_t_type, *var_s_type)) return false;
8456
             if (has_loose_bvars(binding_body(t)) ||
8457
                 has_loose_bvars(binding_body(s))) {
8458
8459
                 // free variable is used inside t or s
8460
                 if (!var_s_type)
8461
                      var_s_type = instantiate_rev(binding_domain(s), subst.size(),
8462
                                                    subst.data());
8463
                 subst.push_back(m_lctx.mk_local_decl(m_st->m_ngen, binding_name(s),
8464
                                                        *var_s_type, binding_info(s)));
8465
             } else {
8466
                 subst.push_back(*g_dont_care); // don't care
8467
8468
             t = binding_body(t);
8469
             s = binding_body(s);
```

```
8470
         } while (t.kind() == k && s.kind() == k);
8471
         return is_def_eq(instantiate_rev(t, subst.size(), subst.data()),
8472
                          instantiate_rev(s, subst.size(), subst.data()));
8473 }
8474
8475 bool type_checker::is_def_eq(level const &l1, level const &l2) {
         if (is_equivalent(l1, l2)) {
8476
8477
             return true;
8478
         } else {
8479
             return false;
8480
8481 }
8482
8483 bool type_checker::is_def_eq(levels const &ls1, levels const &ls2) {
         if (is_nil(ls1) && is_nil(ls2)) {
8484
8485
             return true;
8486
         } else if (!is_nil(ls1) && !is_nil(ls2)) {
8487
             return is_def_eq(head(ls1), head(ls2)) &&
8488
                    is_def_eq(tail(ls1), tail(ls2));
8489
         } else {
8490
             return false;
         }
8491
8492 }
8493
8494 /** \brief This is an auxiliary method for is def eq. It handles the "easy
     * cases". */
8495
8496 lbool type_checker::quick_is_def_eq(expr const &t, expr const &s,
8497
                                         bool use hash) {
8498
         8499
         if (t.kind() == s.kind()) {
8500
             switch (t.kind()) {
8501
                 case expr_kind::Lambda:
8502
                 case expr_kind::Pi:
8503
                     return to_lbool(is_def_eq_binding(t, s));
                 case expr_kind::Sort:
8504
8505
                     return to_lbool(is_def_eq(sort_level(t), sort_level(s)));
8506
                 case expr kind::MData:
8507
                     return to_lbool(is_def_eq(mdata_expr(t), mdata_expr(s)));
8508
                 case expr_kind::MVar:
                     lean_unreachable(); // LCOV_EXCL_LINE
8509
                 case expr_kind::BVar:
8510
                 case expr_kind::FVar:
8511
                 case expr_kind::App:
8512
                 case expr_kind::Const:
8513
                 case expr_kind::Let:
8514
8515
                 case expr kind::Proj:
                     // We do not handle these cases in this method.
8516
8517
                     break;
8518
                 case expr kind::Lit:
8519
                     return to_lbool(lit_value(t) == lit_value(s));
8520
            }
8521
         return l_undef; // This is not an "easy case"
8522
8523 }
8524
8525 /** \brief Return true if arguments of \c t are definitionally equal to
        arguments of \c s. This method is used to implement an optimization in the
8526
8527
        method \c is_def_eq. */
8528 bool type_checker::is_def_eq_args(expr t, expr s) {
8529
         while (is_app(t) && is_app(s)) {
8530
             if (!is_def_eq(app_arg(t), app_arg(s))) return false;
8531
             t = app_fn(t);
8532
             s = app_fn(s);
8533
8534
         return !is_app(t) && !is_app(s);
8535 }
8536
8537 /** \setminus brief Try to solve (fun (x : A), B) =?= s by trying eta-expansion on s */
8538 bool type_checker::try_eta_expansion_core(expr const &t, expr const &s) {
         if (is_lambda(t) && !is_lambda(s)) {
8539
```

```
8540
             expr s type = whnf(infer type(s));
8541
             if (!is_pi(s_type)) return false;
8542
             expr new_s = mk_lambda(binding_name(s_type), binding_domain(s_type),
8543
                                     mk_app(s, mk_bvar(0)), binding_info(s_type));
8544
             if (!is_def_eq(t, new_s)) return false;
8545
             return true;
8546
         } else {
8547
             return false;
8548
8549 }
8550
8551 /** \brief Return true if \c t and \c s are definitionally equal because they
8552
        are applications of the form <tt>(f a 1 ... a n)</tt> <tt>(g b 1 ...
        b_n</tt>, and c f and c g are definitionally equal, and c a i and c b i
8553
8554
        are also definitionally equal for every 1 \le i \le n.
         Return false otherwise. */
8555
8556 bool type_checker::is_def_eq_app(expr const &t, expr const &s) {
8557
         if (is_app(t) && is_app(s)) {
8558
             buffer<expr> t_args;
8559
             buffer<expr> s_args;
             expr t_fn = get_app_args(t, t_args);
8560
8561
             expr s_fn = get_app_args(s, s_args);
8562
             if (is_def_eq(t_fn, s_fn) && t_args.size() == s_args.size()) {
8563
                 unsigned i = 0;
8564
                 for (; i < t args.size(); i++) {</pre>
8565
                     if (!is_def_eq(t_args[i], s_args[i])) break;
8566
                 if (i == t_args.size()) return true;
8567
             }
8568
8569
8570
         return false;
8571 }
8572
8573 /** \brief Return true if \c t and \c s are definitionally equal due to proof
8574
        irrelevant. Return false otherwise. */
8575 bool type_checker::is_def_eq_proof_irrel(expr const &t, expr const &s) {
8576
         // Proof irrelevance support for Prop (aka Type.{0})
         expr t_type = infer_type(t);
8577
         if (!is_prop(t_type)) return false;
8578
8579
         expr s_type = infer_type(s);
         return is_def_eq(t_type, s_type);
8580
8581 }
8582
8583 bool type_checker::failed_before(expr const &t, expr const &s) const {
         if (hash(t) < hash(s)) {
8584
8585
             return m_st->m_failure.find(mk_pair(t, s)) != m_st->m_failure.end();
8586
         } else if (hash(t) > hash(s)) {
8587
             return m_st->m_failure.find(mk_pair(s, t)) != m_st->m_failure.end();
8588
         } else {
8589
             return m_st->m_failure.find(mk_pair(t, s)) != m_st->m_failure.end() ||
8590
                    m_st->m_failure.find(mk_pair(s, t)) != m_st->m_failure.end();
8591
         }
8592 }
8593
8594 void type_checker::cache_failure(expr const &t, expr const &s) {
8595
         if (hash(t) <= hash(s))</pre>
8596
             m_st->m_failure.insert(mk_pair(t, s));
8597
         else
8598
             m_st->m_failure.insert(mk_pair(s, t));
8599 }
8600
8601 /** \brief Perform one lazy delta-reduction step.
8602
          Return
8603

    l_true if t_n and s_n are definitionally equal.

8604
            l_false if they are not definitionally equal.
          - l_undef it the step did not manage to establish whether they are
8605
8606
        definitionally equal or not.
8607
          \remark t_n, s_n and cs are updated. */
8608
8609 auto type_checker::lazy_delta_reduction_step(expr &t_n, expr &s_n)
```

```
8610
         -> reduction status {
8611
         auto d_t = is_delta(t_n);
8612
         auto d_s = is_delta(s_n);
8613
         if (!d t && !d s) {
8614
             return reduction_status::DefUnknown;
8615
         } else if (d_t && !d_s) {
8616
             t_n = whnf_core(*unfold_definition(t_n));
8617
         } else if (!d_t && d_s) {
8618
             s_n = whnf_core(*unfold_definition(s_n));
8619
         } else {
8620
             int c = compare(d_t->get_hints(), d_s->get_hints());
8621
             if (c < 0) {
8622
                 t_n = whnf_core(*unfold_definition(t_n));
             } else if (c > 0) {
8623
                 s_n = whnf_core(*unfold_definition(s_n));
8624
8625
             } else {
                 if (is_app(t_n) && is_app(s_n) && is_eqp(*d_t, *d_s)) {
8626
8627
                     // Optimization:
                     // We try to check if their arguments are definitionally equal.
8628
8629
                     // If they are, then t_n and s_n must be definitionally equal,
8630
                     // and we can skip the delta-reduction step.
8631
                     if (!failed before(t n, s n)) {
8632
                          if (is_def_eq(const_levels(get_app_fn(t_n)),
8633
                                        const_levels(get_app_fn(s_n))) &&
8634
                              is def eq args(t n, s n)) {
8635
                              return reduction_status::DefEqual;
8636
                          } else {
8637
                              cache_failure(t_n, s_n);
8638
                          }
8639
                     }
8640
8641
                 t_n = whnf_core(*unfold_definition(t_n));
8642
                 s_n = whnf_core(*unfold_definition(s_n));
8643
             }
8644
         switch (quick_is_def_eq(t_n, s_n)) {
8645
8646
             case l true:
8647
                 return reduction_status::DefEqual;
8648
             case l_false:
8649
                 return reduction_status::DefDiff;
8650
             case l_undef:
8651
                 return reduction_status::Continue;
8652
8653
         lean_unreachable();
8654 }
8655
8656 inline bool is nat zero(expr const &t) {
         return t == *g_nat_zero || (is_nat_lit(t) && lit_value(t).is_zero());
8657
8658 }
8659
8660 inline optional<expr> is_nat_succ(expr const &t) {
8661
         if (is_nat_lit(t)) {
8662
             nat val = lit_value(t).get_nat();
8663
             if (!val.is_zero()) {
8664
                 return some_expr(mk_lit(literal(val - nat(1))));
8665
             }
8666
         }
8667
8668
         if (get_app_fn(t) == *g_nat_succ && get_app_num_args(t) == 1) {
8669
             return some_expr(app_arg(t));
8670
         }
8671
         return none expr();
8672 }
8673
8674 lbool type_checker::is_def_eq_offset(expr const &t, expr const &s) {
8675
         if (is_nat_zero(t) && is_nat_zero(s)) return l_true;
         optional<expr> pred_t = is_nat_succ(t);
8676
         optional<expr> pred_s = is_nat_succ(s);
8677
8678
         if (pred_t && pred_s) {
8679
             return to_lbool(is_def_eq_core(*pred_t, *pred_s));
```

```
8680
8681
         return l_undef;
8682 }
8683
8684 lbool type_checker::lazy_delta_reduction(expr &t_n, expr &s_n) {
8685
         while (true) {
8686
             lbool r = is_def_eq_offset(t_n, s_n);
8687
             if (r != l_undef) return r;
8688
8689
             if (!has_fvar(t_n) && !has_fvar(s_n)) {
                 if (auto t_v = reduce_nat(t_n)) {
8690
8691
                      return to_lbool(is_def_eq_core(*t_v, s_n));
8692
                 } else if (auto s v = reduce nat(s n)) {
8693
                      return to_lbool(is_def_eq_core(t_n, *s_v));
8694
8695
             }
8696
8697
             if (auto t_v = reduce_native(env(), t_n)) {
                 return to_lbool(is_def_eq_core(*t_v, s_n));
8698
8699
             } else if (auto s_v = reduce_native(env(), s_n)) {
8700
                 return to_lbool(is_def_eq_core(t_n, *s_v));
8701
             }
8702
8703
             switch (lazy_delta_reduction_step(t_n, s_n)) {
8704
                 case reduction status::Continue:
8705
                     break;
8706
                 case reduction_status::DefUnknown:
8707
                     return l undef;
8708
                 case reduction_status::DefEqual:
8709
                     return l_true;
                 case reduction_status::DefDiff:
8710
8711
                     return l_false;
8712
             }
8713
         }
8714 }
8715
8716 static expr *g string mk = nullptr;
8717
8718 lbool type_checker::try_string_lit_expansion_core(expr const &t,
8719
                                                         expr const &s) {
         if (is_string_lit(t) && is_app(s) && app_fn(s) == *g_string_mk) {
8720
             return to_lbool(is_def_eq_core(string_lit_to_constructor(t), s));
8721
8722
8723
         return l_undef;
8724 }
8725
8726 lbool type checker::try string lit expansion(expr const &t, expr const &s) {
8727
         lbool r = try_string_lit_expansion_core(t, s);
8728
         if (r != l undef) return r;
8729
         return try_string_lit_expansion_core(s, t);
8730 }
8731
8732 bool type_checker::is_def_eq_core(expr const &t, expr const &s) {
8733
         check_system("is_definitionally_equal");
8734
         bool use_hash = true;
8735
         lbool r = quick_is_def_eq(t, s, use_hash);
8736
         if (r != l_undef) return r == l_true;
8737
8738
         // apply whnf (without using delta-reduction or normalizer extensions)
8739
         expr t_n = whnf_core(t);
8740
         expr s_n = whnf_core(s);
8741
8742
         if (!is_eqp(t_n, t) || !is_eqp(s_n, s)) {
             r = quick_is_def_eq(t_n, s_n);
8743
8744
             if (r != l_undef) return r == l_true;
8745
         }
8746
8747
         if (is_def_eq_proof_irrel(t_n, s_n)) return true;
8748
8749
         r = lazy_delta_reduction(t_n, s_n);
```

```
8750
         if (r != l undef) return r == l true;
8751
8752
         if (is_constant(t_n) && is_constant(s_n) &&
8753
             const name(t n) == const name(s n) &&
8754
             is_def_eq(const_levels(t_n), const_levels(s_n)))
8755
             return true;
8756
8757
         if (is_fvar(t_n) && is_fvar(s_n) && fvar_name(t_n) == fvar_name(s_n))
8758
             return true;
8759
8760
         if (is_proj(t_n) && is_proj(s_n) && proj_idx(t_n) == proj_idx(s_n) &&
             is_def_eq(proj_expr(t_n), proj_expr(s_n)))
8761
8762
             return true;
8763
8764
         // At this point, t_n and s_n are in weak head normal form (modulo
         // metavariables and proof irrelevance)
8765
8766
         if (is_def_eq_app(t_n, s_n)) return true;
8767
8768
         if (try_eta_expansion(t_n, s_n)) return true;
8769
8770
         r = try_string_lit_expansion(t_n, s_n);
8771
         if (r != l_undef) return r == l_true;
8772
8773
         return false;
8774 }
8775
8776 bool type_checker::is_def_eq(expr const &t, expr const &s) {
8777
         bool r = is_def_eq_core(t, s);
8778
         if (r) m_st->m_eqv_manager.add_equiv(t, s);
8779
         return r;
8780 }
8781
8782 expr type_checker::eta_expand(expr const &e) {
8783
         buffer<expr> fvars;
8784
         flet<local_ctx> save_lctx(m_lctx, m_lctx);
8785
         expr it = e;
         while (is lambda(it)) {
8786
8787
             expr d =
                 instantiate_rev(binding_domain(it), fvars.size(), fvars.data());
8788
8789
             fvars.push_back(m_lctx.mk_local_decl(m_st->m_ngen, binding_name(it), d,
8790
                                                   binding_info(it)));
8791
             it = binding_body(it);
8792
         }
         it = instantiate_rev(it, fvars.size(), fvars.data());
8793
8794
         expr it_type = whnf(infer(it));
8795
         if (!is_pi(it_type)) return e;
8796
         buffer<expr> args;
8797
         while (is_pi(it_type)) {
8798
             expr arg = m_lctx.mk_local_decl(m_st->m_ngen, binding_name(it_type),
8799
                                              binding_domain(it_type),
8800
                                              binding_info(it_type));
8801
             args.push back(arg);
8802
             fvars.push_back(arg);
8803
             it_type = whnf(instantiate(binding_body(it_type), arg));
8804
         }
8805
         expr r = mk_app(it, args);
8806
         return m_lctx.mk_lambda(fvars, r);
8807 }
8808
8809 type_checker::type_checker(environment const &env, local_ctx const &lctx,
8810
                                 bool safe_only)
8811
         : m st owner(true),
8812
           m_st(new state(env)),
8813
           m_lctx(lctx),
8814
           m_safe_only(safe_only),
8815
           m_lparams(nullptr) {}
8816
8817 type_checker::type_checker(state &st, local_ctx const &lctx, bool safe_only)
8818
         : m_st_owner(false),
8819
           m_st(&st),
```

```
8820
           m lctx(lctx),
8821
           m_safe_only(safe_only),
8822
           m lparams(nullptr) {}
8823
8824 type_checker::type_checker(type_checker &&src)
8825
         : m_st_owner(src.m_st_owner),
8826
           m_st(src.m_st),
8827
           m_lctx(std::move(src.m_lctx)),
8828
           m_safe_only(src.m_safe_only),
8829
           m_lparams(src.m_lparams) {
8830
         src.m_st_owner = false;
8831 }
8832
8833 type_checker::~type_checker() {
8834
         if (m_st_owner) delete m_st;
8835 }
8836
8837 extern "C" uint8 lean_kernel_is_def_eq(lean_object *env, lean_object *lctx,
8838
                                             lean_object *a, lean_object *b) {
8839
         return type_checker(environment(env), local_ctx(lctx))
8840
             .is_def_eq(expr(a), expr(b));
8841 }
8842
8843 extern "C" lean_object *lean_kernel_whnf(lean_object *env, lean_object *lctx,
8844
                                               lean object *a) {
8845
         return type_checker(environment(env), local_ctx(lctx))
8846
             .whnf(expr(a))
8847
             .steal();
8848 }
8849
8850 void initialize_type_checker() {
8851
         g_dont_care = new expr(mk_const("dontcare"));
8852
         mark_persistent(g_dont_care->raw());
8853
         g_kernel_fresh = new name("_kernel_fresh");
8854
         mark_persistent(g_kernel_fresh->raw());
         g_nat_zero = new expr(mk_constant(name{"Nat", "zero"}));
8855
8856
         mark_persistent(g_nat_zero->raw());
8857
         g_nat_succ = new expr(mk_constant(name{"Nat", "succ"}));
8858
         mark_persistent(g_nat_succ->raw());
         g_nat_add = new expr(mk_constant(name{"Nat", "add"}));
8859
8860
         mark_persistent(g_nat_add->raw());
8861
         g_nat_sub = new expr(mk_constant(name{"Nat", "sub"}));
8862
         mark_persistent(g_nat_sub->raw());
         g_nat_mul = new expr(mk_constant(name{"Nat", "mul"}));
8863
8864
         mark_persistent(g_nat_mul->raw());
8865
         g nat div = new expr(mk constant(name{"Nat", "div"}));
8866
         mark_persistent(g_nat_div->raw());
8867
         g_nat_mod = new expr(mk_constant(name{"Nat", "mod"}));
8868
         mark persistent(g nat mod->raw());
8869
         g_nat_beq = new expr(mk_constant(name{"Nat", "beq"}));
8870
         mark_persistent(g_nat_beq->raw());
         g_nat_ble = new expr(mk_constant(name{"Nat", "ble"}));
8871
8872
         mark_persistent(g_nat_ble->raw());
8873
         g_string_mk = new expr(mk_constant(name{"String", "mk"}));
         mark_persistent(g_string_mk->raw());
8874
8875
         g_lean_reduce_bool = new expr(mk_constant(name{"Lean", "reduceBool"}));
8876
         mark_persistent(g_lean_reduce_bool->raw());
8877
         g_lean_reduce_nat = new expr(mk_constant(name{"Lean", "reduceNat"}));
8878
         mark_persistent(g_lean_reduce_nat->raw());
8879
         register_name_generator_prefix(*g_kernel_fresh);
8880 }
8881
8882 void finalize_type_checker() {
8883
         delete g_dont_care;
         delete g_kernel_fresh;
8884
8885
         delete g_nat_succ;
8886
         delete g_nat_zero;
8887
         delete g_nat_add;
8888
         delete g_nat_sub;
         delete g_nat_mul;
8889
```

```
8890    delete g_nat_div;
8891    delete g_nat_mod;
8892    delete g_nat_beq;
8893    delete g_nat_ble;
8894    delete g_string_mk;
8895    delete g_lean_reduce_bool;
8896    delete g_lean_reduce_nat;
8897 }
8898 } // namespace lean
```