```
1 // :::::::::::
 2 // abstract.h
 3 // :::::::::::
4 /*
5 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
6 Released under Apache 2.0 license as described in the file LICENSE.
8 Author: Leonardo de Moura
9 */
10 #pragma once
11 #include <utility>
13 #include "kernel/expr.h"
14
15 namespace lean {
16 /** \brief Replace the free variables s[0], ..., s[n-1] in e with bound
* variables bvar(n-1), ..., bvar(0). */
18 expr abstract(expr const &e, unsigned n, expr const *s);
19 inline expr abstract(expr const &e, expr const &s) {
      return abstract(e, 1, &s);
21 }
22 expr abstract(expr const &e, name const &n);
24 } // namespace lean
25 // :::::::::::
26 // cache_stack.h
27 // :::::::::::
28 /*
29 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
30 Released under Apache 2.0 license as described in the file LICENSE.
32 Author: Leonardo de Moura
33 */
34 #pragma once
35 #include <lean/debug.h>
37 #include <memory>
38 #include <vector>
40 /** \brief Macro for creating a stack of objects of type Cache in thread local
      storage. The argument \c Arg is provided to every new instance of Cache. The
42
      macro provides the helper class Cache_ref that "reuses" cache objects from
      the stack.
44 */
45 #define MK_CACHE_STACK(Cache, Arg)
       struct Cache##_stack {
           unsigned m_top;
47
           std::vector<std::unique_ptr<Cache>> m_cache_stack;
           Cache##_stack() : m_top(0) {}
       MK_THREAD_LOCAL_GET_DEF(Cache##_stack, get_##Cache##_stack);
       class Cache## ref {
           Cache *m_cache;
          public:
           Cache## ref() {
               Cache##_stack &s = get_##Cache##_stack();
               lean_assert(s.m_top <= s.m_cache_stack.size());</pre>
               if (s.m_top == s.m_cache_stack.size())
                   s.m_cache_stack.push_back(
                       std::unique ptr<Cache>(new Cache(Arg)));
               m_cache = s.m_cache_stack[s.m_top].get();
               s.m_top++;
           ~Cache## ref() {
               Cache##_stack &s = get_##Cache##_stack();
               lean_assert(s.m_top > 0);
               s.m top--;
               m_cache->clear();
```

```
71
            Cache *operator->() const { return m_cache; }
       };
73 // ::::::::::
74 // declaration.h
75 // :::::::::::
76 /*
 77 Copyright (c) 2014 Microsoft Corporation. All rights reserved.
 78 Released under Apache 2.0 license as described in the file LICENSE.
80 Author: Leonardo de Moura
81 */
82 #pragma once
83 #include <algorithm>
84 #include <limits>
85 #include <string>
87 #include "kernel/expr.h"
89 namespace lean {
90 /**
91 inductive reducibility hints
92 | opaque : reducibility hints
93 | abbrev : reducibility hints
94 | regular : nat → reducibility hints
96 Reducibility hints are used in the convertibility checker (aka is_def_eq
97 predicate), whenever checking a constraint such as
               (f ...) = ?= (q ...)
101 where f and g are definitions, and the checker has to decide which one will be
102 unfolded. If f (g) is Opaque,
                                              then g (f) is unfolded if it is also
not marked as Opaque. Else if f (g) is Abbreviation, then f (g) is unfolded if
104 g (f) is also not marked as Abbreviation. Else if f and g are Regular,
105 we unfold the one with the biggest definitional height. Otherwise unfold both.
107 The definitional height is by default computed by the kernel. It only takes into
108 account other Regular definitions used in a definition.
110 Remark: the hint only affects performance. */
111 enum class reducibility_hints_kind { Opaque, Abbreviation, Regular };
112 class reducibility_hints : public object_ref {
        reducibility_hints(b_obj_arg o, bool b) : object_ref(o, b) {}
       explicit reducibility_hints(object *r) : object_ref(r) {}
114
       public:
       static reducibility hints mk opaque() {
            return reducibility hints(
               box(static_cast<unsigned>(reducibility_hints_kind::Opaque)));
       static reducibility_hints mk_abbreviation() {
            return reducibility_hints(
               box(static_cast<unsigned>(reducibility_hints_kind::Abbreviation)));
       }
       static reducibility_hints mk_regular(unsigned h);
        reducibility_hints_kind kind() const {
            return static_cast<reducibility_hints_kind>(obj_tag(raw()));
        }
       bool is_regular() const {
            return kind() == reducibility_hints_kind::Regular;
       unsigned get_height() const;
133 };
135 /** Given h1 and h2 the hints for definitions f1 and f2, then
       result is
       < 0 If fl should be unfolded
       == 0 If f1 and f2 should be unfolded
       > 0 If f2 should be unfolded */
```

```
140 int compare(reducibility hints const &h1, reducibility hints const &h2);
141
142 /*
143 structure constant val :=
144 (id : name) (lparams : list name) (type : expr)
145 */
146 class constant val : public object ref {
       public:
        constant val(name const &n, names const &lparams, expr const &type);
        constant_val(constant_val const &other) : object_ref(other) {}
        constant_val(constant_val &&other) : object_ref(other) {}
        constant val &operator=(constant val const &other) {
             object ref::operator=(other);
             return *this;
        }
        constant val &operator=(constant val &&other) {
            object_ref::operator=(other);
             return *this;
        name const &get name() const {
             return static_cast<name const &>(cnstr_get_ref(*this, 0));
        names const &get lparams() const {
             return static cast<names const &>(cnstr get ref(*this, 1));
        expr const &get_type() const {
            return static_cast<expr const &>(cnstr_get_ref(*this, 2));
        }
168 };
170 /*
171 structure axiom_val extends constant_val :=
172 (is_unsafe : bool)
174 class axiom_val : public object_ref {
       public:
        axiom val(name const &n, names const &lparams, expr const &type,
                   bool is_unsafe);
        axiom_val(axiom_val const &other) : object_ref(other) {}
        axiom_val(axiom_val &&other) : object_ref(other) {}
        axiom_val & operator = (axiom_val const & other) {
            object_ref::operator=(other);
             return *this;
        }
        axiom_val &operator=(axiom_val &&other) {
            object ref::operator=(other);
             return *this;
        constant val const &to constant val() const {
             return static_cast<constant_val const &>(cnstr_get_ref(*this, 0));
        }
        name const &get_name() const { return to_constant_val().get_name(); }
        names const &get_lparams() const { return to_constant_val().get_lparams(); }
        expr const &get_type() const { return to_constant_val().get_type(); }
        bool is_unsafe() const;
195 };
197 enum class definition_safety { unsafe, safe, partial };
200 structure definition val extends constant val :=
201 (value : expr) (hints : reducibility hints) (is unsafe : bool)
203 class definition_val : public object_ref {
204
       public:
        definition_val(name const &n, names const &lparams, expr const &type,
                        expr const &val, reducibility_hints const &hints,
                        definition_safety safety);
        definition_val(definition_val const &other) : object_ref(other) {}
        definition_val(definition_val &&other) : object_ref(other) {}
```

```
definition val & operator = (definition val const & other) {
            object_ref::operator=(other);
            return *this;
        definition_val &operator=(definition_val &&other) {
214
            object_ref::operator=(other);
            return *this;
        }
        constant_val const &to_constant_val() const {
            return static cast<constant val const &>(cnstr get ref(*this, 0));
        name const &get name() const { return to constant val().get name(); }
        names const &get lparams() const { return to constant val().get lparams(); }
        expr const &get_type() const { return to_constant_val().get_type(); }
224
        expr const &get_value() const {
            return static_cast<expr const &>(cnstr_get_ref(*this, 1));
        reducibility_hints const &get_hints() const {
            return static_cast<reducibility_hints const &>(cnstr_get_ref(*this, 2));
        definition_safety get_safety() const;
        bool is unsafe() const { return get safety() == definition safety::unsafe; }
232 };
233 typedef list ref<definition val> definition vals;
235 /*
236 structure theorem_val extends constant_val :=
237 (value : task expr)
238 */
239 class theorem_val : public object_ref {
       public:
        theorem_val(name const &n, names const &lparams, expr const &type,
                    expr const &val);
        theorem_val(theorem_val const &other) : object_ref(other) {}
        theorem_val(theorem_val &&other) : object_ref(other) {}
        theorem_val & operator = (theorem_val const & other) {
            object_ref::operator=(other);
            return *this;
        theorem val & operator = (theorem val & & other) {
            object_ref::operator=(other);
            return *this;
        }
        constant_val const &to_constant_val() const {
254
            return static_cast<constant_val const &>(cnstr_get_ref(*this, 0));
        name const &get name() const { return to constant val().get name(); }
        names const &get lparams() const { return to constant val().get lparams(); }
        expr const &get_type() const { return to_constant_val().get_type(); }
        expr const &get_value() const {
            return static_cast<expr const &>(cnstr_get_ref(*this, 1));
        }
262 };
264 /*
265 structure opaque_val extends constant_val :=
266 (value : expr)
267 */
268 class opaque_val : public object_ref {
       public:
        opaque val(name const &n, names const &lparams, expr const &type,
                   expr const &val, bool is_unsafe);
        opaque_val(opaque_val const &other) : object_ref(other) {}
        opaque_val(opaque_val &&other) : object_ref(other) {}
274
        opaque_val &operator=(opaque_val const &other) {
            object_ref::operator=(other);
            return *this;
        opaque_val &operator=(opaque_val &&other) {
            object_ref::operator=(other);
```

```
return *this;
        }
        constant_val const &to_constant_val() const {
            return static cast<constant val const &>(cnstr get ref(*this, 0));
284
       name const &get_name() const { return to_constant_val().get_name(); }
        names const &get_lparams() const { return to_constant_val().get_lparams(); }
        expr const &get_type() const { return to_constant_val().get_type(); }
        expr const &get_value() const {
            return static_cast<expr const &>(cnstr_get_ref(*this, 1));
        bool is unsafe() const;
292 };
294 /*
295 structure constructor :=
296 (id : name) (type : expr)
297 */
298 typedef pair_ref<name, expr> constructor;
299 inline name const &constructor_name(constructor const &c) { return c.fst(); }
300 inline expr const &constructor_type(constructor const &c) { return c.snd(); }
301 typedef list ref<constructor> constructors;
303 /**
304 structure inductive type where
305 (id : name) (type : expr) (cnstrs : list constructor)
307 class inductive type : public object ref {
      public:
        inductive_type(name const &id, expr const &type,
                       constructors const &cnstrs);
        inductive_type(inductive_type const &other) : object_ref(other) {}
        inductive_type(inductive_type &&other) : object_ref(other) {}
        inductive_type &operator=(inductive_type const &other) {
            object_ref::operator=(other);
            return *this;
        inductive_type &operator=(inductive_type &&other) {
            object_ref::operator=(other);
            return *this;
        }
       name const &get_name() const {
            return static_cast<name const &>(cnstr_get_ref(*this, 0));
324
       expr const &get_type() const {
            return static_cast<expr const &>(cnstr_get_ref(*this, 1));
        constructors const &get cnstrs() const {
            return static cast<constructors const &>(cnstr get ref(*this, 2));
330 };
331 typedef list_ref<inductive_type> inductive_types;
333 /*
334 inductive declaration
335 | axiom_decl (val : axiom_val)
                       (val : definition_val)
336
     defn_decl
   | thm_decl
                       (val : theorem_val)
338 | opaque decl
                       (val : opaque_val)
339 | quot_decl
                       (id : name)
340 | mutual defn decl (defns : list definition val) -- All definitions must be
341 marked as `unsafe` | induct decl
                                          (lparams : list name) (nparams : nat)
342 (types : list inductive_type) (is_unsafe : bool)
344 enum class declaration_kind {
       Axiom,
        Definition,
        Theorem,
       Opaque,
       Quot,
```

```
MutualDefinition,
        Inductive
352 };
353 class declaration : public object ref {
354
        object *get_val_obj() const { return cnstr_get(raw(), 0); }
        object_ref const &to_val() const { return cnstr_get_ref(*this, 0); }
       public:
        declaration();
        declaration(declaration const &other) : object ref(other) {}
        declaration(declaration &&other) : object ref(other) {}
        /* low-level constructors */
        explicit declaration(object *o) : object ref(o) {}
        explicit declaration(b_obj_arg o, bool b) : object_ref(o, b) {}
364
        explicit declaration(object_ref const &o) : object_ref(o) {}
        declaration kind kind() const {
             return static_cast<declaration_kind>(obj_tag(raw()));
        declaration & operator = (declaration const & other) {
            object ref::operator=(other);
371
            return *this;
        declaration & operator = (declaration & & other) {
374
            object ref::operator=(other);
            return *this;
        }
        friend bool is_eqp(declaration const &d1, declaration const &d2) {
379
            return d1.raw() == d2.raw();
        }
        bool is_definition() const {
            return kind() == declaration_kind::Definition;
        bool is_axiom() const { return kind() == declaration_kind::Axiom; }
        bool is_theorem() const { return kind() == declaration_kind::Theorem; }
        bool is_opaque() const { return kind() == declaration_kind::Opaque; }
        bool is_mutual() const {
            return kind() == declaration_kind::MutualDefinition;
        }
        bool is_inductive() const { return kind() == declaration_kind::Inductive; }
        bool is_unsafe() const;
        bool has_value() const { return is_theorem() || is_definition(); }
        axiom val const &to axiom val() const {
            lean assert(is axiom());
            return static_cast<axiom_val const &>(cnstr_get_ref(raw(), 0));
        definition_val const &to_definition_val() const {
            lean_assert(is_definition());
            return static_cast<definition_val const &>(cnstr_get_ref(raw(), 0));
        }
        theorem_val const &to_theorem_val() const {
            lean_assert(is_theorem());
            return static_cast<theorem_val const &>(cnstr_get_ref(raw(), 0));
        opaque_val const &to_opaque_val() const {
            lean_assert(is_opaque());
            return static_cast<opaque_val const &>(cnstr_get_ref(raw(), 0));
        definition vals const &to definition vals() const {
412
            lean_assert(is_mutual());
             return static_cast<definition_vals const &>(cnstr_get_ref(raw(), 0));
414
        }
415 };
417 inline optional<declaration> none_declaration() {
        return optional<declaration>();
419 }
```

```
420 inline optional<declaration> some declaration(declaration const &o) {
        return optional<declaration>(o);
422 }
423 inline optional<declaration> some declaration(declaration &&o) {
424
        return optional<declaration>(std::forward<declaration>(o));
425 }
427 declaration mk_definition(name const &n, names const &lparams, expr const &t,
                              expr const &v, reducibility_hints const &hints,
                              definition_safety safety = definition_safety::safe);
430 declaration mk definition(environment const &env, name const &n,
                              names const &lparams, expr const &t, expr const &v,
                              definition safety safety = definition safety::safe);
433 declaration mk_opaque(name const &n, names const &lparams, expr const &t,
                          expr const &v, bool unsafe);
435 declaration mk_axiom(name const &n, names const &lparams, expr const &t,
                          bool unsafe = false);
437 declaration mk_inductive_decl(names const &lparams, nat const &nparams,
                                  inductive_types const &types, bool is_unsafe);
440 /** \brief Similar to mk definition but infer the value of unsafe flag.
        That is, set it to true if \c t or \c v contains a unsafe declaration. */
442 declaration mk_definition_inferring_unsafe(environment const &env,
                                                name const &n, names const &lparams,
                                                expr const &t, expr const &v,
                                                reducibility_hints const &hints);
446 declaration mk_definition_inferring_unsafe(environment const &env,
                                                name const &n, names const &lparams,
                                                expr const &t, expr const &v);
449 /** \brief Similar to mk_axiom but infer the value of unsafe flag.
        That is, set it to true if \c t or \c v contains a unsafe declaration. */
451 declaration mk_axiom_inferring_unsafe(environment const &env, name const &n,
                                          names const &lparams, expr const &t);
454 /** \brief View for manipulating declaration.induct_decl constructor.
        | induct decl
                          (lparams : list name) (nparams : nat) (types : list
       inductive type) (is unsafe : bool) */
457 class inductive_decl : public object_ref {
       public:
        inductive_decl(inductive_decl const &other) : object_ref(other) {}
        inductive_decl(inductive_decl &&other) : object_ref(other) {}
        inductive_decl(declaration const &d) : object_ref(d) {
            lean_assert(d.is_inductive());
        inductive_decl &operator=(inductive_decl const &other) {
            object_ref::operator=(other);
            return *this;
        inductive decl & operator = (inductive decl & & other) {
            object_ref::operator=(other);
470
            return *this;
471
        }
472
        names const &get_lparams() const {
473
            return static_cast<names const &>(cnstr_get_ref(raw(), 0));
474
        }
        nat const &get_nparams() const {
            return static_cast<nat const &>(cnstr_get_ref(raw(), 1));
        inductive_types const &get_types() const {
479
            return static_cast<inductive_types const &>(cnstr_get_ref(raw(), 2));
        bool is unsafe() const;
482 };
484 /*
485 structure inductive_val extends constant_val where
486 (nparams : nat) -- Number of parameters
                          -- Number of indices
487 (nindices : nat)
                        -- List of all (including this one) inductive datatypes in
488 (all : list name)
489 the mutual declaration containing this one (cnstrs : list name) -- List of all
```

```
490 constructors for this inductive datatype (is_rec : bool) -- `tt` iff it is
491 recursive (is_unsafe : bool) (is_reflexive : bool)
493 class inductive_val : public object_ref {
       public:
        inductive_val(name const &n, names const &lparams, expr const &type,
                      unsigned nparams, unsigned nindices, names const &all,
                      names const &cnstrs, bool is_rec, bool is_unsafe,
                      bool is_reflexive, bool is_nested);
        inductive_val(inductive_val const &other) : object_ref(other) {}
        inductive_val(inductive_val &&other) : object_ref(other) {}
        inductive_val & operator = (inductive_val const & other) {
            object_ref::operator=(other);
            return *this;
        inductive val &operator=(inductive val &&other) {
            object_ref::operator=(other);
            return *this;
        constant_val const &to_constant_val() const {
            return static_cast<constant_val const &>(cnstr_get_ref(*this, 0));
        unsigned get nparams() const {
            return static cast<nat const &>(cnstr get ref(*this, 1))
514
                .get small value();
        unsigned get_nindices() const {
            return static_cast<nat const &>(cnstr_get_ref(*this, 2))
                .get_small_value();
        names const &get_all() const {
            return static_cast<names const &>(cnstr_get_ref(*this, 3));
        names const &get_cnstrs() const {
524
            return static_cast<names const &>(cnstr_get_ref(*this, 4));
        unsigned get ncnstrs() const { return length(get cnstrs()); }
        bool is_rec() const;
        bool is_unsafe() const;
        bool is_reflexive() const;
        bool is_nested() const;
531 };
534 structure constructor val extends constant val :=
535 (induct : name) -- Inductive type this constructor is a member of
                     -- Constructor index (i.e., position in the inductive
536 (cidx
            : nat)
537 declaration) (nparams : nat) -- Number of parameters in inductive datatype
538 `induct` (nfields : nat) -- Number of fields (i.e., arity - nparams)
539 (is_unsafe : bool)
540 */
541 class constructor_val : public object_ref {
       public:
        constructor_val(name const &n, names const &lparams, expr const &type,
544
                        name const &induct, unsigned cidx, unsigned nparams,
                        unsigned nfields, bool is_unsafe);
        constructor_val(constructor_val const &other) : object_ref(other) {}
        constructor_val(constructor_val &&other) : object_ref(other) {}
        constructor_val &operator=(constructor_val const &other) {
            object_ref::operator=(other);
            return *this;
        constructor_val &operator=(constructor_val &&other) {
            object_ref::operator=(other);
554
            return *this;
        constant_val const &to_constant_val() const {
            return static_cast<constant_val const &>(cnstr_get_ref(*this, 0));
        name const &get_induct() const {
```

```
return static cast<name const &>(cnstr get ref(*this, 1));
        }
        unsigned get_cidx() const {
            return static_cast<nat const &>(cnstr_get_ref(*this, 2))
                .get_small_value();
        }
        unsigned get nparams() const {
            return static_cast<nat const &>(cnstr_get_ref(*this, 3))
                .get_small_value();
        }
        unsigned get nfields() const {
571
            return static cast<nat const &>(cnstr get ref(*this, 4))
                .get small value();
574
        bool is unsafe() const;
575 };
577 /*
578 structure recursor_rule :=
579 (cnstr: name) -- Reduction rule for this constructor
580 (nfields : nat) -- Number of fields (i.e., without counting inductive datatype
                                -- Right hand side of the reduction rule
581 parameters) (rhs : expr)
583 class recursor rule : public object ref {
       public:
        recursor_rule(name const &cnstr, unsigned nfields, expr const &rhs);
        recursor_rule(recursor_rule const &other) : object_ref(other) {}
        recursor_rule(recursor_rule &&other) : object_ref(other) {}
        recursor_rule &operator=(recursor_rule const &other) {
            object_ref::operator=(other);
            return *this;
        recursor_rule &operator=(recursor_rule &&other) {
            object ref::operator=(other);
            return *this;
        name const &get cnstr() const {
            return static_cast<name const &>(cnstr_get_ref(*this, 0));
        unsigned get nfields() const {
            return static_cast<nat const &>(cnstr_get_ref(*this, 1))
                .get_small_value();
        }
        expr const &get_rhs() const {
            return static_cast<expr const &>(cnstr_get_ref(*this, 2));
606 };
608 typedef list ref<recursor rule> recursor rules;
610 /*
611 structure recursor_val extends constant_val :=
612 (all : list name)
                               -- List of all inductive datatypes in the mutual
declaration that generated this recursor (nparams : nat)
                                                                          -- Number
614 of parameters (nindices : nat)
                                               -- Number of indices (nmotives : nat)
615 -- Number of motives (nminors : nat)
                                                      -- Number of minor premises
616 (rules : list recursor_rule) -- A reduction for each constructor
617 (k : bool)
                                 -- It supports K-like reduction
618 (is_unsafe : bool)
620 class recursor_val : public object_ref {
        recursor_val(name const &n, names const &lparams, expr const &type,
                     names const &all, unsigned nparams, unsigned nindices,
624
                     unsigned nmotives, unsigned nminors,
                     recursor_rules const &rules, bool k, bool is_unsafe);
        recursor_val(recursor_val const &other) : object_ref(other) {}
        recursor_val(recursor_val &&other) : object_ref(other) {}
        recursor_val &operator=(recursor_val const &other) {
            object_ref::operator=(other);
```

```
return *this;
        }
        recursor val &operator=(recursor val &&other) {
            object_ref::operator=(other);
            return *this;
        }
        constant_val const &to_constant_val() const {
            return static_cast<constant_val const &>(cnstr_get_ref(*this, 0));
        name const &get_name() const { return to_constant_val().get_name(); }
        name const &get_induct() const { return get_name().get_prefix(); }
        names const &get all() const {
            return static cast<names const &>(cnstr get ref(*this, 1));
        unsigned get_nparams() const {
            return static_cast<nat const &>(cnstr_get_ref(*this, 2))
                .get_small_value();
        unsigned get_nindices() const {
            return static_cast<nat const &>(cnstr_get_ref(*this, 3))
                .get_small_value();
        unsigned get nmotives() const {
            return static cast<nat const &>(cnstr get ref(*this, 4))
                .get small value();
        unsigned get_nminors() const {
            return static_cast<nat const &>(cnstr_get_ref(*this, 5))
                .get_small_value();
       unsigned get_major_idx() const {
            return get_nparams() + get_nmotives() + get_nminors() + get_nindices();
        recursor rules const &get rules() const {
            return static_cast<recursor_rules const &>(cnstr_get_ref(*this, 6));
        bool is k() const;
        bool is_unsafe() const;
668 };
670 enum class quot_kind { Type, Mk, Lift, Ind };
672 /*
673 inductive quot_kind
674 | type -- `quot`
675 | cnstr -- `quot.mk`
676 | lift -- `quot.lift`
            -- `quot.ind`
677 | ind
679 structure quot_val extends constant_val :=
680 (kind : quot_kind)
681 */
682 class quot_val : public object_ref {
       public:
        quot_val(name const &n, names const &lparams, expr const &type,
                 quot_kind k);
        quot_val(quot_val const &other) : object_ref(other) {}
        quot_val(quot_val &&other) : object_ref(other) {}
        quot_val &operator=(quot_val const &other) {
            object_ref::operator=(other);
            return *this;
        quot_val &operator=(quot_val &&other) {
            object_ref::operator=(other);
            return *this;
        constant_val const &to_constant_val() const {
            return static_cast<constant_val const &>(cnstr_get_ref(*this, 0));
        name const &get_name() const { return to_constant_val().get_name(); }
```

```
names const &get lparams() const { return to constant val().get lparams(); }
        expr const &get_type() const { return to_constant_val().get_type(); }
        quot_kind get_quot_kind() const;
703 };
704
705 /*
706 /-- Information associated with constant declarations. -/
707 inductive constant_info
708 | axiom info
                   (val : axiom_val)
709 | defn info
                    (val : definition_val)
                    (val : theorem_val)
710
     thm info
711
     opaque info
                    (val : opaque val)
712 | quot info
                    (val : quot val)
713 | induct_info
                    (val : inductive_val)
714 | cnstr_info
                    (val : constructor_val)
715 | rec_info
                    (val : recursor_val)
716 */
717 enum class constant_info_kind {
        Axiom,
        Definition,
        Theorem,
        Opaque,
        Quot,
        Inductive,
724
        Constructor,
        Recursor
726 };
727 class constant_info : public object_ref {
        object *get_val_obj() const { return cnstr_get(raw(), 0); }
        object_ref const &to_val() const { return cnstr_get_ref(*this, 0); }
        constant_val const &to_constant_val() const {
            return static_cast<constant_val const &>(cnstr_get_ref(to_val(), 0));
        }
       public:
        constant_info();
        constant_info(declaration const &d);
constant_info(definition_val const &v);
        constant_info(quot_val const &v);
        constant_info(inductive_val const &v);
        constant_info(constructor_val const &v);
        constant_info(recursor_val const &v);
        constant_info(constant_info const &other) : object_ref(other) {}
        constant_info(constant_info &&other) : object_ref(other) {}
        explicit constant_info(b_obj_arg o, bool b) : object_ref(o, b) {}
        explicit constant_info(obj_arg o) : object_ref(o) {}
        constant info kind kind() const {
            return static_cast<constant_info_kind>(cnstr_tag(raw()));
        constant_info &operator=(constant_info const &other) {
            object_ref::operator=(other);
            return *this;
        }
        constant_info &operator=(constant_info &&other) {
            object_ref::operator=(other);
            return *this;
        }
        friend bool is eqp(constant info const &d1, constant info const &d2) {
            return d1.raw() == d2.raw();
764
        bool is_unsafe() const;
        bool is_definition() const {
            return kind() == constant_info_kind::Definition;
        bool is_axiom() const { return kind() == constant_info_kind::Axiom; }
```

```
bool is theorem() const { return kind() == constant info kind::Theorem; }
771
        bool is_opaque() const { return kind() == constant_info_kind::Opaque; }
        bool is_inductive() const {
             return kind() == constant_info_kind::Inductive;
774
        bool is constructor() const {
            return kind() == constant_info_kind::Constructor;
        }
        bool is recursor() const { return kind() == constant info kind::Recursor; }
        bool is quot() const { return kind() == constant info kind::Quot; }
        name const &get name() const { return to constant val().get name(); }
        names const &get_lparams() const { return to_constant_val().get_lparams(); }
unsigned get_num_lparams() const { return length(get_lparams()); }
        expr const &get_type() const { return to_constant_val().get_type(); }
        bool has_value(bool allow_opaque = false) const {
             return is_theorem() || is_definition() || (allow_opaque && is_opaque());
        reducibility_hints const &get_hints() const;
        axiom_val const &to_axiom_val() const {
            lean assert(is axiom());
             return static_cast<axiom_val const &>(to_val());
        definition val const &to definition val() const {
            lean_assert(is_definition());
            return static_cast<definition_val const &>(to_val());
        theorem_val const &to_theorem_val() const {
            lean_assert(is_theorem());
            return static_cast<theorem_val const &>(to_val());
        opaque_val const &to_opaque_val() const {
            lean_assert(is_opaque());
            return static_cast<opaque_val const &>(to_val());
        inductive val const &to inductive val() const {
            lean_assert(is_inductive());
             return static_cast<inductive_val const &>(to_val());
        constructor_val const &to_constructor_val() const {
            lean_assert(is_constructor());
            return static_cast<constructor_val const &>(to_val());
814
        recursor_val const &to_recursor_val() const {
            lean_assert(is_recursor());
            return static_cast<recursor_val const &>(to_val());
        quot val const &to quot val() const {
            lean_assert(is_quot());
             return static_cast<quot_val const &>(to_val());
        }
        expr get_value(bool DEBUG_CODE(allow_opaque)) const {
824
            lean_assert(has_value(allow_opaque));
            if (is_theorem())
                 return to_theorem_val().get_value();
            else
                return static_cast<expr const &>(cnstr_get_ref(to_val(), 1));
        expr get_value() const { return get_value(false); }
831 };
833 inline optional<constant_info> none_constant_info() {
        return optional<constant_info>();
836 inline optional<constant_info> some_constant_info(constant_info const &o) {
        return optional<constant_info>(o);
838 }
839 inline optional<constant_info> some_constant_info(constant_info &&o) {
```

```
return optional<constant info>(std::forward<constant info>(o));
841 }
843 static assert(static cast<unsigned>(declaration kind::Axiom) ==
                      static_cast<unsigned>(constant_info_kind::Axiom),
                  "declaration vs constant_info tag mismatch");
846 static assert(static cast<unsigned>(declaration kind::Definition) ==
                      static_cast<unsigned>(constant_info_kind::Definition),
                  "declaration vs constant_info tag mismatch");
849 static assert(static cast<unsigned>(declaration kind::Theorem) ==
                      static cast<unsigned>(constant info kind::Theorem),
                  "declaration vs constant_info tag mismatch");
853 void initialize declaration();
854 void finalize declaration();
855 } // namespace lean
856 // :::::::::::
857 // environment.h
858 // ::::::::::
859 /*
860 Copyright (c) 2013-2014 Microsoft Corporation. All rights reserved.
861 Released under Apache 2.0 license as described in the file LICENSE.
863 Author: Leonardo de Moura
864 */
865 #pragma once
866 #include <lean/optional.h>
868 #include <memory>
869 #include <utility>
870 #include <vector>
872 #include "kernel/declaration.h"
873 #include "kernel/expr.h"
874 #include "util/list.h"
875 #include "util/name map.h"
876 #include "util/name set.h"
877 #include "util/rb_map.h"
878 #include "util/rc.h"
880 #ifndef LEAN_BELIEVER_TRUST_LEVEL
881 /* If an environment E is created with a trust level >
      LEAN_BELIEVER_TRUST_LEVEL, then we can add declarations to E without type
       checking them. */
884 #define LEAN_BELIEVER_TRUST_LEVEL 1024
885 #endif
887 namespace lean {
888 class environment extension {
       public:
        virtual ~environment_extension() {}
891 };
893 class environment : public object_ref {
       friend class add_inductive_fn;
        void check_name(name const &n) const;
        void check_duplicated_univ_params(names ls) const;
        void add core(constant info const &info);
        void mark quot initialized();
        environment add(constant_info const &info) const;
        environment add_axiom(declaration const &d, bool check) const;
        environment add_definition(declaration const &d, bool check) const;
        environment add theorem(declaration const &d, bool check) const;
       environment add_opaque(declaration const &d, bool check) const;
        environment add_mutual(declaration const &d, bool check) const;
        environment add_quot() const;
        environment add_inductive(declaration const &d) const;
```

```
public:
        environment(unsigned trust lvl = 0);
        environment(environment const &other) : object ref(other) {}
        environment(environment &&other) : object_ref(other) {}
914
        explicit environment(b_obj_arg o, bool b) : object_ref(o, b) {}
        explicit environment(obj_arg o) : object_ref(o) {}
        ~environment() {}
        environment & operator = (environment const & other) {
            object_ref::operator=(other);
            return *this;
        environment & operator = (environment & & other) {
            object_ref::operator=(other);
924
            return *this;
        }
        /** \brief Return the trust level of this environment. */
        unsigned trust lvl() const;
        bool is_quot_initialized() const;
        void set main module(name const &n);
        name get main module() const;
        /** \brief Return information for the constant with name \c n (if it is
         * defined in this environment). */
        optional<constant_info> find(name const &n) const;
        /** \brief Return information for the constant with name \c n. Throws and
         * exception if constant declaration does not exist in this environment. */
        constant_info get(name const &n) const;
        /** \brief Extends the current environment with the given declaration */
        environment add(declaration const &d, bool check = true) const;
        /** \brief Apply the function \c f to each constant */
        void for each constant(
            std::function<void(constant_info const &d)> const &f) const;
        /** \brief Pointer equality */
        friend bool is_eqp(environment const &e1, environment const &e2) {
            return e1.raw() == e2.raw();
954
        void display_stats() const;
957 };
959 void check_no_metavar_no_fvar(environment const &env, name const &n,
                                  expr const &e);
962 void initialize_environment();
963 void finalize_environment();
964 } // namespace lean
965 // :::::::::::
966 // equiv_manager.h
967 // :::::::::::
968 /*
969 Copyright (c) 2015 Microsoft Corporation. All rights reserved.
970 Released under Apache 2.0 license as described in the file LICENSE.
972 Author: Leonardo de Moura
973 */
974 #pragma once
975 #include <vector>
977 #include "kernel/expr_maps.h"
979 namespace lean {
```

```
980 class equiv manager {
         typedef unsigned node_ref;
         struct node {
 984
             node_ref m_parent;
             unsigned m_rank;
         };
         std::vector<node> m nodes;
         expr_map<node_ref> m_to_node;
         bool m_use_hash;
         node ref mk node();
         node_ref find(node_ref n);
         void merge(node_ref n1, node_ref n2);
         node ref to node(expr const &e);
         bool is_equiv_core(expr const &e1, expr const &e2);
        public:
         equiv_manager() : m_use_hash(false) {}
         bool is_equiv(expr const &e1, expr const &e2, bool use_hash = false);
         void add equiv(expr const &e1, expr const &e2);
1002 };
1003 } // namespace lean
1004 // :::::::::::
1005 // expr_cache.h
1006 // :::::::::::
1007 /*
1008 Copyright (c) 2015 Microsoft Corporation. All rights reserved.
1009 Released under Apache 2.0 license as described in the file LICENSE.
1011 Author: Leonardo de Moura
1012 */
1013 #pragma once
1014 #include <vector>
1016 #include "kernel/expr.h"
1018 namespace lean {
1019 /** \brief Cache for storing mappings from expressions to expressions.
1020
1021
         \wordsymbol{\mathsf{warning}} The insert(k, v) method overwrites andy entry (k1, v1) when
         hash(k) == hash(k1)
1023 */
1024 class expr_cache {
1025
         struct entry {
1026
             optional<expr> m_expr;
1027
             expr m_result;
         };
         unsigned m_capacity;
1030
         std::vector<entry> m_cache;
         std::vector<unsigned> m_used;
        public:
         expr_cache(unsigned c) : m_capacity(c), m_cache(c) {}
         void insert(expr const &e, expr const &v);
         expr *find(expr const &e);
         void clear();
1038 };
1039 } // namespace lean
1040 // :::::::::::
1041 // expr_eq_fn.h
1042 // :::::::::::::
1044 Copyright (c) 2014 Microsoft Corporation. All rights reserved.
1045 Released under Apache 2.0 license as described in the file LICENSE.
1046
1047 Author: Leonardo de Moura
1048 */
1049 #pragma once
```

```
1051 namespace lean {
1052 class expr;
1054 // Structural equality
1055 /** \brief Binder information is ignored in the following predicate */
1056 bool is_equal(expr const &a, expr const &b);
inline bool operator==(expr const &a, expr const &b) { return is_equal(a, b); }
1058 inline bool operator!=(expr const &a, expr const &b) {
        return !operator==(a, b);
1060 }
1063 /** \brief Similar to ==, but it also compares binder information */
1064 bool is bi equal(expr const &a, expr const &b);
1065 struct is_bi_equal_proc {
1066
        bool operator()(expr const &e1, expr const &e2) const {
1067
            return is_bi_equal(e1, e2);
1069 };
1070
1071 /** Similar to is_bi_equal_proc, but it has a flag that allows us to switch
1072 * select == or is_bi_equal */
1073 struct is cond bi equal proc {
1074
        bool m use bi;
        is_cond_bi_equal_proc(bool b) : m_use_bi(b) {}
        bool operator()(expr const &e1, expr const &e2) const {
            return m_use_bi ? is_bi_equal(e1, e2) : e1 == e2;
        }
1079 };
1080 } // namespace lean
1081 // :::::::::::
1082 // expr.h
1083 // :::::::::::
1084 /*
1085 Copyright (c) 2013-2014 Microsoft Corporation. All rights reserved.
1086 Released under Apache 2.0 license as described in the file LICENSE.
1088 Author: Leonardo de Moura
1089 */
1090 #pragma once
1091 #include <lean/hash.h>
1092 #include <lean/optional.h>
1093 #include <lean/serializer.h>
1094 #include <lean/thread.h>
1096 #include <algorithm>
1097 #include <iostream>
1098 #include <limits>
1099 #include <string>
1100 #include <tuple>
1101 #include <utility>
1102
1103 #include "kernel/expr_eq_fn.h"
1104 #include "kernel/level.h"
1105 #include "util/buffer.h"
1106 #include "util/format.h"
1107 #include "util/kvmap.h"
1108 #include "util/list_fn.h"
1109 #include "util/name.h"
1110 #include "util/nat.h"
1112 namespace lean {
1113 /* Binder annotations for Pi/lambda expressions */
1114 enum class binder_info { Default, Implicit, StrictImplicit, InstImplicit, Rec };
1116 inline binder_info mk_binder_info() { return binder_info::Default; }
inline binder_info mk_implicit_binder_info() { return binder_info::Implicit; }
1118 inline binder_info mk_strict_implicit_binder_info() {
        return binder_info::StrictImplicit;
1119
```

```
1120 }
1121 inline binder info mk inst implicit binder info() {
         return binder_info::InstImplicit;
1123 }
1124 inline binder_info mk_rec_info() { return binder_info::Rec; }
inline bool is_default(binder_info bi) { return bi == binder_info::Default; }
1127 inline bool is_implicit(binder_info bi) { return bi == binder_info::Implicit; }
1128 inline bool is_strict_implicit(binder_info bi) {
         return bi == binder_info::StrictImplicit;
1131 inline bool is inst implicit(binder info bi) {
         return bi == binder info::InstImplicit;
1134 inline bool is_explicit(binder_info bi) {
         return !is_implicit(bi) && !is_strict_implicit(bi) && !is_inst_implicit(bi);
1137 inline bool is_rec(binder_info bi) { return bi == binder_info::Rec; }
1138
1139 /* Expression literal values */
1140 enum class literal_kind { Nat, String };
1141 class literal : public object ref {
         explicit literal(b_obj_arg o, bool b) : object_ref(o, b) {}
1143
        public:
1144
1145
         explicit literal(char const *v);
1146
         explicit literal(unsigned v);
         explicit literal(mpz const &v);
         explicit literal(nat const &v);
1149
         literal() : literal(0u) {}
1150
         literal(literal const &other) : object_ref(other) {}
         literal(literal &&other) : object_ref(other) {}
         literal &operator=(literal const &other) {
             object_ref::operator=(other);
1154
             return *this;
1155
         literal &operator=(literal &&other) {
             object_ref::operator=(other);
             return *this;
         }
1160
1161
         static literal_kind kind(object *o) {
1162
             return static_cast<literal_kind>(cnstr_tag(o));
1163
1164
         literal_kind kind() const { return kind(raw()); }
1165
         string_ref const &get_string() const {
             lean_assert(kind() == literal_kind::String);
1166
1167
             return static_cast<string_ref const &>(cnstr_get_ref(*this, 0));
         }
1169
         nat const &get_nat() const {
1170
             lean_assert(kind() == literal_kind::Nat);
1171
             return static_cast<nat const &>(cnstr_get_ref(*this, 0));
1172
         }
         bool is_zero() const {
1173
1174
             return kind() == literal_kind::Nat && get_nat().is_zero();
1175
1176
         friend bool operator==(literal const &a, literal const &b);
1177
         friend bool operator<(literal const &a, literal const &b);</pre>
         void serialize(serializer &s) const { s.write_object(raw()); }
         static literal deserialize(deserializer &d) {
             return literal(d.read_object(), true);
1182 };
1183 inline bool operator!=(literal const &a, literal const &b) { return !(a == b); }
1184 inline serializer &operator<<(serializer &s, literal const &l) {
1185
         l.serialize(s);
1186
         return s;
1188 inline literal read_literal(deserializer &d) { return literal::deserialize(d); }
1189 inline deserializer &operator>>(deserializer &d, literal &l) {
```

```
1190
        l = read literal(d);
1191
        return d;
1192 }
1193
1195
      Expressions
1197 inductive Expr
1198 | bvar : Nat → Expr
                                                          -- bound variables
1199 | fvar
              : Name → Expr
                                                          -- free variables
1200 | mvar
              : Name → Expr
                                                          -- meta variables
            : Level → Expr
1201 | sort
                                                          -- Sort
1202 | const : Name → List Level → Expr
                                                          -- constants
1203 | app
              : Expr → Expr → Expr
                                                          -- application
            : Expr → Expr → Expr
: Name → BinderInfo → Expr → Expr → Expr
1204 | lam
                                                         -- lambda abstraction
1205 | forallE : Name → BinderInfo → Expr → Expr → Expr -- (dependent) arrow
                                                         -- let expressions
1206 | letE
            : Name → Expr → Expr → Expr
1207 | lit
             : Literal → Expr
                                                          -- literals
1208 i mdata : MData → Expr → Expr
                                                          -- metadata
1209 | proj
             : Name → Nat → Expr → Expr
                                                          -- projection
1210 */
1211 enum class expr kind {
1212
        BVar,
1213
        FVar,
1214
        MVar,
1215
        Sort,
1216
        Const,
        App,
1218
        Lambda,
1219
        Ρi,
        Let,
        Lit,
        MData,
        Proi
1224 };
1225 class expr : public object ref {
        explicit expr(object_ref &&o) : object_ref(o) {}
         friend expr mk_lit(literal const &lit);
        friend expr mk_mdata(kvmap const &d, expr const &e);
1230
        friend expr mk_proj(name const &s, nat const &idx, expr const &e);
1231
        friend expr mk_bvar(nat const &idx);
1232
        friend expr mk_mvar(name const &n);
1233
        friend expr mk_fvar(name const &n);
        friend expr mk_const(name const &n, levels const &ls);
1234
1235
        friend expr mk_app(expr const &f, expr const &a);
1236
        friend expr mk sort(level const &l);
1237
        friend expr mk_lambda(name const &n, expr const &t, expr const &e,
                              binder_info bi);
        friend expr mk_pi(name const &n, expr const &t, expr const &e,
                          binder_info bi);
        friend expr mk_let(name const &n, expr const &t, expr const &v,
                           expr const &b);
1243
       public:
1244
        expr();
        expr(expr const &other) : object_ref(other) {}
        expr(expr &&other) : object_ref(other) {}
        explicit expr(b_obj_arg o, bool b) : object_ref(o, b) {}
        explicit expr(obj_arg o) : object_ref(o) {}
        static expr_kind kind(object *o) {
             return static cast<expr kind>(cnstr tag(o));
1253
        expr_kind kind() const { return kind(raw()); }
1254
1255
        expr &operator=(expr const &other) {
            object_ref::operator=(other);
             return *this;
        expr & operator = (expr & & other) {
```

```
1260
             object ref::operator=(other);
             return *this;
        }
1264
        friend bool is_eqp(expr const &e1, expr const &e2) {
             return e1.raw() == e2.raw();
        void serialize(serializer &s) const { s.write_object(raw()); }
        static expr deserialize(deserializer &d) {
             return expr(d.read object(), true);
1271 };
1273 typedef list_ref<expr> exprs;
1274 typedef pair<expr, expr> expr_pair;
1275
1276 inline serializer &operator<<(serializer &s, expr const &e) {
1277
        e.serialize(s);
1278
        return s;
1279 }
1280 inline serializer & operator << (serializer &s, exprs const &es) {
1281
        es.serialize(s);
1282
        return s;
1283 }
1284 inline expr read expr(deserializer &d) { return expr::deserialize(d); }
1285 inline exprs read_exprs(deserializer &d) { return read_list_ref<expr>(d); }
1286 inline deserializer &operator>>(deserializer &d, expr &e) {
1287
        e = read expr(d);
1288
        return d;
1289 }
1291 inline optional<expr> none_expr() { return optional<expr>(); }
1292 inline optional<expr> some_expr(expr const &e) { return optional<expr>(e); }
1293 inline optional<expr> some_expr(expr &&e) {
        return optional<expr>(std::forward<expr>(e));
1295 }
1297 inline bool is_eqp(optional<expr> const &a, optional<expr> const &b) {
        return static_cast<bool>(a) == static_cast<bool>(b) &&
1299
                (!a || is_eqp(*a, *b));
1300 }
1301
1302 unsigned hash(expr const &e);
1303 bool has_expr_mvar(expr const &e);
1304 bool has_univ_mvar(expr const &e);
1305 inline bool has mvar(expr const &e) {
         return has_expr_mvar(e) || has_univ_mvar(e);
1308 bool has fvar(expr const &e);
1309 bool has_univ_param(expr const &e);
1310 unsigned get_loose_bvar_range(expr const &e);
1311
1312 struct expr_hash {
1313
        unsigned operator()(expr const &e) const { return hash(e); }
1314 };
1315 struct expr_pair_hash {
        unsigned operator()(expr_pair const &p) const {
             return hash(hash(p.first), hash(p.second));
        }
1319 };
1320 struct expr pair eq {
        bool operator()(expr_pair const &p1, expr_pair const &p2) const {
1322
             return p1.first == p2.first && p1.second == p2.second;
1323
1324 };
1325
1327 // Testers
1328 static expr_kind expr_kind_core(object *o) {
        return static_cast<expr_kind>(cnstr_tag(o));
```

```
1331 inline bool is_bvar(expr const &e) { return e.kind() == expr_kind::BVar; }
1332 inline bool is_fvar_core(object *o) {
1333
         return expr_kind_core(o) == expr_kind::FVar;
1335 inline bool is_fvar(expr const &e) { return e.kind() == expr_kind::FVar; }
1336 inline bool is_const(expr const &e) { return e.kind() == expr_kind::Const; }
1337 inline bool is_mvar(expr const &e) { return e.kind() == expr_kind::MVar; }
1338 inline bool is_app(expr const &e) { return e.kind() == expr_kind::App; }
1339 inline bool is_lambda(expr const &e) { return e.kind() == expr_kind::Lambda; }
inline bool is_pi(expr const &e) { return e.kind() == expr_kind::Pi; }
inline bool is_let(expr const &e) { return e.kind() == expr_kind::Let; }
inline bool is_sort(expr const &e) { return e.kind() == expr_kind::Sort; }
inline bool is_lit(expr const &e) { return e.kind() == expr_kind::Lit; }
1344 inline bool is_mdata(expr const &e) { return e.kind() == expr_kind::MData; }
1345 inline bool is_proj(expr const &e) { return e.kind() == expr_kind::Proj; }
1346 inline bool is binding(expr const &e) { return is lambda(e) | | is pi(e); }
1347
1348 bool is_atomic(expr const &e);
1349 bool is_arrow(expr const &t);
1350 bool is_default_var_name(name const &n);
1352
1354 // Constructors
1355 expr mk_lit(literal const &lit);
1356 expr mk_mdata(kvmap const &d, expr const &e);
1357 expr mk_proj(name const &s, nat const &idx, expr const &e);
1358 inline expr mk_proj(name const &s, unsigned idx, expr const &e) {
1359
         return mk_proj(s, nat(idx), e);
1360 }
1361 expr mk_bvar(nat const &idx);
1362 inline expr mk_bvar(unsigned idx) { return mk_bvar(nat(idx)); }
1363 expr mk_fvar(name const &n);
1364 expr mk_const(name const &n, levels const &ls);
1365 inline expr mk_const(name const &n) { return mk_const(n, levels()); }
1366 expr mk mvar(name const &n);
1367 expr mk_app(expr const &f, expr const &a);
1368 expr mk_app(expr const &f, unsigned num_args, expr const *args);
1369 expr mk_app(unsigned num_args, expr const *args);
1370 inline expr mk_app(std::initializer_list<expr> const &l) {
1371
         return mk_app(l.size(), l.begin());
1372 }
1373 inline expr mk_app(buffer<expr> const &args) {
         return mk_app(args.size(), args.data());
1376 inline expr mk app(expr const &f, buffer<expr> const &args) {
1377
         return mk_app(f, args.size(), args.data());
1378 }
1379 expr mk_app(expr const &f, list<expr> const &args);
1380 inline expr mk_app(expr const &e1, expr const &e2, expr const &e3) {
         return mk_app({e1, e2, e3});
1382 }
1383 inline expr mk_app(expr const &e1, expr const &e2, expr const &e3,
1384
                         expr const &e4) {
         return mk_app({e1, e2, e3, e4});
1386 }
1387 inline expr mk_app(expr const &e1, expr const &e2, expr const &e3,
                         expr const &e4, expr const &e5) {
         return mk_app({e1, e2, e3, e4, e5});
1390 }
1391 expr mk_rev_app(expr const &f, unsigned num_args, expr const *args);
1392 expr mk_rev_app(unsigned num_args, expr const *args);
1393 inline expr mk_rev_app(buffer<expr> const &args) {
1394
         return mk_rev_app(args.size(), args.data());
1396 inline expr mk_rev_app(expr const &f, buffer<expr> const &args) {
1397
         return mk_rev_app(f, args.size(), args.data());
1398 }
1399 expr mk_lambda(name const &n, expr const &t, expr const &e,
```

```
1400
                   binder info bi = mk binder info());
1401 expr mk_pi(name const &n, expr const &t, expr const &e,
               binder_info bi = mk_binder_info());
1403 inline expr mk_binding(expr_kind k, name const &n, expr const &t, expr const &e,
1404
                           binder_info bi = mk_binder_info()) {
1405
        return k == expr_kind::Pi ? mk_pi(n, t, e, bi) : mk_lambda(n, t, e, bi);
1406 }
1407 expr mk_arrow(expr const &t, expr const &e);
1408 expr mk_let(name const &n, expr const &t, expr const &v, expr const &b);
1409 expr mk_sort(level const &l);
1410 expr mk_Prop();
1411 expr mk_Type();
1413
1415 // Accessors
1416 inline literal const &lit_value(expr const &e) {
1417
        lean_assert(is_lit(e));
1418
        return static_cast<literal const &>(cnstr_get_ref(e, 0));
1419 }
1420 inline bool is_nat_lit(expr const &e) {
1421
         return is_lit(e) && lit_value(e).kind() == literal_kind::Nat;
1422 }
1423 inline bool is_string_lit(expr const &e) {
1424
         return is lit(e) && lit value(e).kind() == literal kind::String;
1425 }
1426 expr lit_type(literal const &e);
1427 inline kvmap const &mdata_data(expr const &e) {
1428
        lean_assert(is_mdata(e));
1429
        return static_cast<kvmap const &>(cnstr_get_ref(e, 0));
1430 }
1431 inline expr const &mdata_expr(expr const &e) {
        lean_assert(is_mdata(e));
1432
        return static_cast<expr const &>(cnstr_get_ref(e, 1));
1434 }
1435 inline name const &proj_sname(expr const &e) {
        lean assert(is proj(e));
        return static_cast<name const &>(cnstr_get_ref(e, 0));
1438 }
1439 inline nat const &proj_idx(expr const &e) {
1440
        lean_assert(is_proj(e));
1441
        return static_cast<nat const &>(cnstr_get_ref(e, 1));
1442 }
1443 inline expr const &proj_expr(expr const &e) {
        lean_assert(is_proj(e));
1445
        return static_cast<expr const &>(cnstr_get_ref(e, 2));
1446 }
1447 inline nat const &bvar_idx(expr const &e) {
1448
        lean assert(is bvar(e));
1449
        return static_cast<nat const &>(cnstr_get_ref(e, 0));
1450 }
1451 inline bool is_bvar(expr const &e, unsigned i) {
        return is_bvar(e) && bvar_idx(e) == i;
1452
1453 }
1454 inline name const &fvar_name_core(object *o) {
1455
        lean_assert(is_fvar_core(o));
        return static_cast<name const &>(cnstr_get_ref(o, 0));
1457 }
1458 inline name const &fvar_name(expr const &e) {
         lean_assert(is_fvar(e));
        return static_cast<name const &>(cnstr_get_ref(e, 0));
1462 inline level const &sort_level(expr const &e) {
1463
        lean_assert(is_sort(e));
1464
         return static_cast<level const &>(cnstr_get_ref(e, 0));
1466 inline name const &mvar_name(expr const &e) {
1467
        lean_assert(is_mvar(e));
         return static_cast<name const &>(cnstr_get_ref(e, 0));
1469 }
```

```
1470 inline name const &const name(expr const &e) {
1471
        lean_assert(is_const(e));
1472
        return static cast<name const &>(cnstr get ref(e, 0));
1473 }
1474 inline levels const &const_levels(expr const &e) {
1475
        lean_assert(is_const(e));
        return static_cast<levels const &>(cnstr_get_ref(e, 1));
1477 }
1478 inline bool is const(expr const &e, name const &n) {
         return is_const(e) && const_name(e) == n;
1481 inline expr const &app fn(expr const &e) {
         lean assert(is app(e));
         return static_cast<expr const &>(cnstr_get_ref(e, 0));
1484 }
1485 inline expr const &app_arg(expr const &e) {
1486
        lean_assert(is_app(e));
1487
         return static_cast<expr const &>(cnstr_get_ref(e, 1));
1488 }
1489 inline name const &binding name(expr const &e) {
        lean assert(is binding(e));
1491
         return static cast<name const &>(cnstr get ref(e, 0));
1492 }
1493 inline expr const &binding domain(expr const &e) {
        lean assert(is binding(e));
1495
         return static_cast<expr const &>(cnstr_get_ref(e, 1));
1496 }
1497 inline expr const &binding body(expr const &e) {
        lean_assert(is_binding(e));
1499
        return static_cast<expr const &>(cnstr_get_ref(e, 2));
1500 }
1501 binder_info binding_info(expr const &e);
1502 inline name const &let_name(expr const &e) {
        lean_assert(is_let(e));
1504
        return static_cast<name const &>(cnstr_get_ref(e, 0));
1505 }
1506 inline expr const &let type(expr const &e) {
        lean_assert(is_let(e));
         return static_cast<expr const &>(cnstr_get_ref(e, 1));
1509 }
1510 inline expr const &let_value(expr const &e) {
1511
        lean_assert(is_let(e));
1512
        return static_cast<expr const &>(cnstr_get_ref(e, 2));
1513 }
1514 inline expr const &let_body(expr const &e) {
1515
        lean assert(is let(e));
1516
         return static_cast<expr const &>(cnstr_get_ref(e, 3));
1518 inline bool is shared(expr const &e) { return !is exclusive(e.raw()); }
1519 //
1520
1522 // Update
1523 expr update_app(expr const &e, expr const &new_fn, expr const &new_arg);
1524 expr update_binding(expr const &e, expr const &new_domain,
                        expr const &new_body);
1526 expr update_binding(expr const &e, expr const &new_domain, expr const &new_body,
                        binder_info bi);
1528 expr update_sort(expr const &e, level const &new_level);
1529 expr update_const(expr const &e, levels const &new_levels);
1530 expr update_let(expr const &e, expr const &new_type, expr const &new_value,
                    expr const &new body);
1532 expr update_mdata(expr const &e, expr const &new_e);
1533 expr update_proj(expr const &e, expr const &new_e);
1536 /** \brief Given \c e of the form <tt>(...(f al) ... an)</tt>, store al ... an
1537
       in args. If \c e is not an application, then nothing is stored in args.
1538
        It returns the f. */
```

```
1540 expr const &get app args(expr const &e, buffer<expr> &args);
1541 /** \brief Similar to \c get_app_args, but stores at most num args.
1542
        Examples:
1543
        1) get_app_args_at_most(f a b c, 2, args);
1544
        stores {b, c} in args and returns (f a)
1545
        2) get_app_args_at_most(f a b c, 4, args);
        stores {a, b, c} in args and returns f */
1548 expr const &get_app_args_at_most(expr const &e, unsigned num,
                                  buffer<expr> &args);
1551 /** \brief Similar to \c get_app_args, but arguments are stored in reverse order
       in \c args. If e is of the form <tt>(...(f al) ... an)</tt>, then the
       procedure stores [an, ..., al] in \c args. */
1554 expr const &get_app_rev_args(expr const &e, buffer<expr> &args);
1555 /** \brief Given \c e of the form <tt>(...(f a_1) ... a_n)</tt>, return \c f. If
1556 * \c e is not an application, then return \c \overline{e}. */
1557 expr const &get_app_fn(expr const &e);
1558 /** \brief Given \c e of the form <tt>(...(f a_1) ... a_n)</tt>, return \c n. If
1559 * \c e is not an application, then return 0. */
1560 unsigned get_app_num_args(expr const &e);
1561
1562 /** \brief Return true iff \c e is a metavariable or an application of a
1563 * metavariable */
1564 inline bool is mvar app(expr const &e) { return is mvar(get app fn(e)); }
1565
1567 // Loose bound variable management
1569 /** \brief Return true iff the given expression has loose bound variables. */
1570 inline bool has_loose_bvars(expr const &e) {
1571
       return get_loose_bvar_range(e) > 0;
1572 }
1574 /** \brief Return true iff \c e contains the loose bound variable <tt>(var
1575 * i)</tt>. */
1576 bool has loose bvar(expr const &e, unsigned i);
1578 /** \brief Lower the loose bound variables >= s in \c e by \c d. That is, a
loose bound variable <tt>(var i)</tt> s.t. <tt>i >= s</tt> is mapped into
1580
       <tt>(var i-d)</tt>.
1581
       \pre s >= d */
1582
1583 expr lower_loose_bvars(expr const &e, unsigned s, unsigned d);
1584 expr lower_loose_bvars(expr const &e, unsigned d);
1586 /** \brief Lift loose bound variables >= s in \c e by d. */
1587 expr lift loose byars(expr const &e, unsigned s, unsigned d);
1588 expr lift_loose_bvars(expr const &e, unsigned d);
1590
1592 // Implicit argument inference
1593 /**
\text{\longrate} \text{brief Given \c t of the form <tt>Pi (x_1 : A_1) \dots (x_k : A_k), B</tt>
       mark the first \c num_params as implicit if they are not already marked, and
       they occur in the remaining arguments. If \c strict is false, then we
       also mark it implicit if it occurs in \c B.
1598 */
1599 expr infer_implicit(expr const &t, unsigned num_params, bool strict);
1600 expr infer_implicit(expr const &t, bool strict);
1604 // Low level (raw) printing
1605 std::ostream &operator<<(std::ostream &out, expr const &e);</pre>
1608 void initialize_expr();
1609 void finalize_expr();
```

```
1612 inline bool has_expr_metavar(expr const &e) { return has_expr_mvar(e); }
1613 inline bool has_univ_metavar(expr const &e) { return has_univ_mvar(e); }
1614 inline bool has_metavar(expr const &e) { return has_mvar(e); }
1615 inline bool has_param_univ(expr const &e) { return has_univ_param(e); }
1616 inline bool is_var(expr const &e) { return is_bvar(e); }
1617 inline bool is_var(expr const &e, unsigned idx) { return is_bvar(e, idx); }
1618 inline bool is_metavar(expr const &e) { return is_mvar(e); }
1619 inline bool is_metavar_app(expr const &e) { return is_mvar_app(e); }
1620 inline expr mk_metavar(name const &n) { return mk_mvar(n); }
1621 inline expr mk constant(name const &n, levels const &ls) {
         return mk const(n, ls);
1623 }
1624 inline expr mk_constant(name const &n) { return mk_constant(n, levels()); }
1625 inline bool is_constant(expr const &e) { return is_const(e); }
1626 inline expr update_constant(expr const &e, levels const &new_levels) {
1627
         return update_const(e, new_levels);
1628 }
1629 /** \brief Similar to \c has_expr_metavar, but ignores metavariables occurring
1630
       in local constant types.
        It also returns the meta-variable application found in \c e. */
1632 optional<expr> has_expr_metavar_strict(expr const &e);
1633 inline bool is_constant(expr const &e, name const &n) { return is_const(e, n); }
1634 } // namespace lean
1635 // ::::::::::
1636 // expr_maps.h
1637 // :::::::::::
1638 /*
1639 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
1640 Released under Apache 2.0 license as described in the file LICENSE.
1642 Author: Leonardo de Moura
1643 */
1644 #pragma once
1645 #include <functional>
1646 #include <unordered map>
1648 #include "kernel/expr.h"
1650 namespace lean {
1651 // Maps based on structural equality. That is, two keys are equal iff they are
1652 // structurally equal
1653 template <typename T>
1654 using expr_map =
         typename std::unordered_map<expr, T, expr_hash, std::equal_to<expr>>>;
1656 // The following map also takes into account binder information
1657 template <typename T>
1658 using expr bi map =
        typename std::unordered_map<expr, T, expr_hash, is_bi_equal_proc>;
1661 template <typename T>
1662 class expr_cond_bi_map
        : public std::unordered_map<expr, T, expr_hash, is_cond_bi_equal_proc> {
       public:
        expr_cond_bi_map(bool use_bi = false)
             : std::unordered_map<expr, T, expr_hash, is_cond_bi_equal_proc>(
                  10, expr_hash(), is_cond_bi_equal_proc(use_bi)) {}
1668 };
1669 }; // namespace lean
1670 // :::::::::::
1671 // expr_sets.h
1672 // :::::::::::
1674 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
1675 Released under Apache 2.0 license as described in the file LICENSE.
1677 Author: Leonardo de Moura
1678 */
1679 #pragma once
```

```
1680 #include <lean/hash.h>
1682 #include <functional>
1683 #include <unordered_set>
1684 #include <utility>
1686 #include "kernel/expr.h"
1688 namespace lean {
1689 typedef std::unordered set<expr, expr hash, std::equal to<expr>>> expr set;
1691 // ::::::::::
1692 // find_fn.h
1693 // :::::::::::
1694 /*
1695 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
1696 Released under Apache 2.0 license as described in the file LICENSE.
1697
1698 Author: Leonardo de Moura
1699 */
1700 #pragma once
1701 #include "kernel/expr.h"
1702 #include "kernel/for_each_fn.h"
1703
1704 namespace lean {
1705 /** \brief Return a subexpression of \c e that satisfies the predicate \c p. */
1706 template <typename P>
1707 optional<expr> find(expr const &e, P p) {
1708
         optional<expr> result;
1709
         for_each(e, [&](expr const &e, unsigned offset) {
1710
             if (result) {
1711
                 return false;
1712
             } else if (p(e, offset)) {
1713
                 result = e;
1714
                 return false;
1715
             } else {
                 return true;
1717
             }
1718
         });
1719
         return result;
1720 }
1721 }
       // namespace lean
1722 // :::::::::::
1723 // for_each_fn.h
1724 // :::::::::::
1725 /*
1726 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
1727 Released under Apache 2.0 license as described in the file LICENSE.
1728
1729 Author: Leonardo de Moura
1730 */
1731 #pragma once
1732 #include <functional>
1733 #include <memory>
1734 #include <utility>
1735
1736 #include "kernel/expr.h"
1737 #include "kernel/expr_sets.h"
1738 #include "util/buffer.h"
1740 namespace lean {
1741 /** \brief Expression visitor.
1742
1743
         The argument \c f must be a lambda (function object) containing the method
1744
1745
         <code>
1746
         bool operator()(expr const & e, unsigned offset)
1747
         </code>
1748
        The \c offset is the number of binders under which \c e occurs.
1749
```

```
1750 */
1751 void for_each(expr const &e,
                   std::function<bool(expr const &, unsigned)> &&f); // NOLINT
1753 } // namespace lean
1754 // :::::::::::
1755 // inductive.h
1756 // :::::::::::
1757 /*
1758 Copyright (c) 2018 Microsoft Corporation. All rights reserved.
1759 Released under Apache 2.0 license as described in the file LICENSE.
1761 Author: Leonardo de Moura
1762 */
1763 #pragma once
1764 #include "kernel/environment.h"
1765 #include "kernel/instantiate.h"
1766 namespace lean {
1767 /**\ brief Return recursor name for the given inductive datatype name */
1768 name mk_rec_name(name const &I);
1769
1770 /* Auxiliary function for to cnstr when K */
1771 optional<expr> mk_nullary_cnstr(environment const &env, expr const &type,
                                     unsigned num params);
1773
1774 /* For datatypes that support K-axiom, given `e` an element of that type, we
        convert (if possible) to the default constructor. For example, if `e : a =
        a`, then this method returns `eq.refl a` */
1777 template <typename WHNF, typename INFER, typename IS_DEF_EQ>
1778 inline optional<expr> to_cnstr_when_K(environment const &env,
1779
                                           recursor_val const &rval, expr const &e,
1780
                                           WHNF const &whnf, INFER const &infer_type,
1781
                                           IS_DEF_EQ const &is_def_eq) {
1782
         lean_assert(rval.is_k());
         expr app_type = whnf(infer_type(e));
         expr const &app_type_I = get_app_fn(app_type);
1784
1785
         if (!is_constant(app_type_I) || const_name(app_type_I) != rval.get_induct())
1786
             return none_expr(); // type incorrect
         if (has_expr_mvar(app_type)) {
1788
             buffer<expr> app_type_args;
1789
             get_app_args(app_type, app_type_args);
1790
             for (unsigned i = rval.get_nparams(); i < app_type_args.size(); i++) {</pre>
1791
                 if (has_expr_metavar(app_type_args[i])) return none_expr();
1792
             }
1793
         }
1794
         optional<expr> new_cnstr_app =
1795
             mk_nullary_cnstr(env, app_type, rval.get_nparams());
1796
         if (!new_cnstr_app) return none_expr();
1797
         expr new_type = infer_type(*new_cnstr_app);
1798
         if (!is def eq(app type, new type)) return none expr();
1799
         return some_expr(*new_cnstr_app);
1800 }
1802 optional<recursor_rule> get_rec_rule_for(recursor_val const &rec_val,
                                              expr const &major);
1805 expr nat_lit_to_constructor(expr const &e);
1806 expr string_lit_to_constructor(expr const &e);
1808 template <typename WHNF, typename INFER, typename IS_DEF_EQ>
1809 inline optional<expr> inductive_reduce_rec(environment const &env,
                                                 expr const &e, WHNF const &whnf,
                                                 INFER const &infer_type,
                                                 IS_DEF_EQ const &is_def_eq) {
         expr const &rec_fn = get_app_fn(e);
1814
         if (!is_constant(rec_fn)) return none_expr();
1815
         optional<constant_info> rec_info = env.find(const_name(rec_fn));
         if (!rec_info || !rec_info->is_recursor()) return none_expr();
         buffer<expr> rec_args;
         get_app_args(e, rec_args);
         recursor_val const &rec_val = rec_info->to_recursor_val();
```

```
1820
         unsigned major idx = rec val.get major idx();
         if (major_idx >= rec_args.size())
             return none_expr(); // major premise is missing
1823
         expr major = rec_args[major_idx];
1824
         if (rec_val.is_k()) {
             if (optional<expr> c = to_cnstr_when_K(env, rec_val, major, whnf,
                                                     infer_type, is_def_eq)) {
                 major = *c;
             }
         }
         major = whnf(major);
         if (is_nat_lit(major)) major = nat_lit_to_constructor(major);
         if (is string lit(major)) major = string lit to constructor(major);
         optional<recursor_rule> rule = get_rec_rule_for(rec_val, major);
1834
         if (!rule) return none_expr();
1835
         buffer<expr> major_args;
1836
         get_app_args(major, major_args);
         if (rule->get_nfields() > major_args.size()) return none_expr();
         if (length(const_levels(rec_fn)) != length(rec_info->get_lparams()))
1839
             return none_expr();
1840
         expr rhs = instantiate_lparams(rule->get_rhs(), rec_info->get_lparams(),
                                        const levels(rec fn));
1842
         /* apply parameters, motives and minor premises from recursor application.
         */
         rhs = mk app(
             rhs,
             rec_val.get_nparams() + rec_val.get_nmotives() + rec_val.get_nminors(),
             rec args.data());
         /* The number of parameters in the constructor is not necessarily
            equal to the number of parameters in the recursor when we have
            nested inductive types. */
         unsigned nparams = major_args.size() - rule->get_nfields();
         /* apply fields from major premise */
         rhs = mk_app(rhs, rule->get_nfields(), major_args.data() + nparams);
         if (rec_args.size() > major_idx + 1) {
             /* recursor application has more arguments after major premise */
             unsigned nextra = rec_args.size() - major_idx - 1;
             rhs = mk_app(rhs, nextra, rec_args.data() + major_idx + 1);
         return some_expr(rhs);
1860 }
1861
1862 template <typename WHNF, typename IS_STUCK>
1863 optional<expr> inductive_is_stuck(environment const &env, expr const &e,
1864
                                       WHNF const &whnf, IS_STUCK const &is_stuck) {
1865
         expr const &rec_fn = get_app_fn(e);
1866
         if (!is constant(rec fn)) return none expr();
1867
         optional<constant_info> rec_info = env.find(const_name(rec_fn));
         if (!rec info || !rec info->is recursor()) return none expr();
         buffer<expr> rec_args;
1870
         get_app_args(e, rec_args);
         recursor_val const &rec_val = rec_info->to_recursor_val();
1872
         unsigned major_idx = rec_val.get_major_idx();
         if (rec_args.size() < major_idx + 1) return none_expr();</pre>
1873
1874
         expr cnstr_app = whnf(rec_args[major_idx]);
         if (rec_val.is_k()) {
             /* <u>TODO</u>(Leo): make it more precise. Remark: this piece of
                code does not affect the correctness of the kernel, but the
                effectiveness of the elaborator. */
             return none_expr();
         } else {
             return is_stuck(cnstr_app);
1883 }
1885 void initialize_inductive();
1886_void finalize_inductive();
1887 } // namespace lean
1888 // ::::::::::
1889 // init_module.h
```

```
1890 // :::::::::::
1891 /*
1892 Copyright (c) 2014 Microsoft Corporation. All rights reserved.
1893 Released under Apache 2.0 license as described in the file LICENSE.
1895 Author: Leonardo de Moura
1896 */
1897 #pragma once
1898 namespace lean {
1899 void initialize kernel module();
1900 void finalize_kernel_module();
1901 } // namespace lean
1902 // ::::::::::
1903 // instantiate.h
1904 // :::::::::::
1905 /*
1906 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
1907 Released under Apache 2.0 license as described in the file LICENSE.
1909 Author: Leonardo de Moura
1910 */
1911 #pragma once
1912 #include <functional>
1914 #include "kernel/expr.h"
1915
1916 namespace lean {
1917 class ro metavar env;
1918 /** \brief Replace the loose bound variables with indices 0, ..., n-1 with s[0],
1919 * ..., s[n-1] in e. */
1920 expr instantiate(expr const &e, unsigned n, expr const *s);
1921 expr instantiate(expr const &e, std::initializer_list<expr> const &l);
1922 /** \brief Replace loose bound variable \c i with \c s in \c e. */
1923 expr instantiate(expr const &e, unsigned i, expr const &s);
1924 /** \brief Replace loose bound variable \c 0 with \c s in \c e. */
1925 expr instantiate(expr const &e, expr const &s);
1927 /** \brief Replace the free variables with indices 0, ..., n-1 with s[n-1], ...,
1928 * s[0] in e. */
1929 expr instantiate_rev(expr const &e, unsigned n, expr const *s);
1930 inline expr instantiate_rev(expr const &e, buffer<expr> const &s) {
1931
         return instantiate_rev(e, s.size(), s.data());
1932 }
1933
1934 expr apply_beta(expr f, unsigned num_rev_args, expr const *rev_args);
1935 bool is head beta(expr const &t);
1936 expr head_beta_reduce(expr const &t);
1937 /* If `e` is of the form `(fun x, t) a` return `head_beta_const_fn(t)` if `t`
      does not depend on `x`,
        and `e` otherwise. We also reduce `(fun x_1 ... x_n, x_i) a_1 ... a_n` into
        `a_[n-i-1]` */
1941 expr cheap_beta_reduce(expr const &e);
1943 /** \brief Instantiate the universe level parameters \c ps occurring in \c e
1944
       with the levels \c ls. \pre length(ps) == length(ls) */
1945 expr instantiate_lparams(expr const &e, names const &ps, levels const &ls);
1947 class constant_info;
1948 /** \brief Instantiate the universe level parameters of the type of the given
1949    constant. \pre d.get_num_lparams() == length(ls) */
1950 expr instantiate_type_lparams(constant_info const &info, levels const &ls);
1951 /** \brief Instantiate the universe level parameters of the value of the given
        constant. \pre d.get_num_lparams() == length(ls) */
1953 expr instantiate_value_lparams(constant_info const &info, levels const &ls);
1954 } // namespace lean
1955 // :::::::::::
1956 // kernel_exception.h
1957 // :::::::::::
1958 /*
1959 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
```

```
1960 Released under Apache 2.0 license as described in the file LICENSE.
1962 Author: Leonardo de Moura
1963 */
1964 #pragma once
1965 #include "kernel/environment.h"
1966 #include "kernel/local ctx.h"
1968 namespace lean {
1969 /** \brief Base class for all kernel exceptions. */
1970 class kernel_exception : public exception {
        protected:
         environment m env;
1973
1974
        public:
1975
         kernel exception(environment const &env)
1976
             : exception("kernel exception"), m_env(env) {}
         kernel_exception(environment const &env, char const *msg)
1978
             : exception(msg), m_env(env) {}
1979
         kernel_exception(environment const &env, sstream const &strm)
1980
             : exception(strm), m_env(env) {}
         environment const &get environment() const { return m env; }
1982
         environment const &env() const { return m_env; }
1983 };
1985 class unknown_constant_exception : public kernel_exception {
         name m_name;
        public:
         unknown_constant_exception(environment const &env, name const &n)
             : kernel_exception(env), m_name(n) {}
         name const &get_name() const { return m_name; }
1992 };
1994 class already_declared_exception : public kernel_exception {
         name m_name;
        public:
         already_declared_exception(environment const &env, name const &n)
             : kernel_exception(env), m_name(n) {}
2000
         name const &get_name() const { return m_name; }
2001 };
2003 class definition_type_mismatch_exception : public kernel_exception {
2004
         declaration m decl;
         expr m_given_type;
2007
         definition type mismatch exception(environment const &env,
                                             declaration const &decl,
                                             expr const &given_type)
             : kernel_exception(env), m_decl(decl), m_given_type(given_type) {}
         declaration const &get_declaration() const { return m_decl; }
         expr const &get_given_type() const { return m_given_type; }
2014 };
2016 class declaration_has_metavars_exception : public kernel_exception {
         name m_name;
         expr m_expr;
        public:
         declaration has metavars exception(environment const &env, name const &n,
                                             expr const &e)
             : kernel_exception(env), m_name(n), m_expr(e) {}
2024
         name const &get_decl_name() const { return m_name; }
         expr const &get_expr() const { return m_expr; }
2026 };
2028 class declaration_has_free_vars_exception : public kernel_exception {
         name m_name;
```

```
2030
         expr m expr;
        public:
         declaration has free vars exception(environment const &env, name const &n,
2034
                                             expr const &e)
             : kernel_exception(env), m_name(n), m_expr(e) {}
         name const &get_decl_name() const { return m_name; }
         expr const &get_expr() const { return m_expr; }
2038 };
2040 class kernel exception with lctx : public kernel exception {
         local ctx m lctx;
2042
        public:
         kernel exception with lctx(environment const &env, local ctx const &lctx)
             : kernel exception(env), m lctx(lctx) {}
2046
         local_ctx const &get_local_ctx() const { return m_lctx; }
2047 };
2049 class function_expected_exception : public kernel_exception_with_lctx {
         expr m_fn;
        public:
         function expected exception(environment const &env, local ctx const &lctx,
                                     expr const &fn)
             : kernel_exception_with_lctx(env, lctx), m_fn(fn) {}
         expr const &get_fn() const { return m_fn; }
2057 };
2059 class type_expected_exception : public kernel_exception_with_lctx {
         expr m_type;
        public:
         type expected exception(environment const &env, local ctx const &lctx,
                                 expr const &type)
             : kernel_exception_with_lctx(env, lctx), m_type(type) {}
         expr const &get_type() const { return m_type; }
2067 };
2068
2069 class type_mismatch_exception : public kernel_exception_with_lctx {
2070
         expr m_given_type;
2071
         expr m_expected_type;
2073
        nublic:
2074
         type_mismatch_exception(environment const &env, local_ctx const &lctx,
                                 expr const &given type, expr const &expected type)
2076
             : kernel exception_with_lctx(env, lctx),
2077
               m given type(given type),
               m expected type(expected type) {}
         expr const &get_given_type() const { return m_given_type; }
         expr const &get_expected_type() const { return m_expected_type; }
2081 };
2083 class def_type_mismatch_exception : public type_mismatch_exception {
         name m_name;
        nublic:
         def_type_mismatch_exception(environment const &env, local_ctx const &lctx,
                                     name const &n, expr const &given_type,
                                     expr const &expected_type)
             : type_mismatch_exception(env, lctx, given_type, expected_type),
               m name(n) {}
         name const &get_name() const { return m_name; }
2093 };
2095 class expr_type_mismatch_exception : public kernel_exception_with_lctx {
         expr m_expr;
         expr m_expected_type;
        public:
```

```
2100
        expr type mismatch exception(environment const &env, local ctx const &lctx,
                                      expr const &e, expr const &expected_type)
2102
             : kernel_exception_with_lctx(env, lctx),
2103
               m expr(e),
2104
               m_expected_type(expected_type) {}
         expr const &get_expr() const { return m_expr; }
         expr const &get_expected_type() const { return m_expected_type; }
2107 };
2109 class app type mismatch exception : public kernel exception with lctx {
        expr m_app;
2111
         expr m function type;
2112
        expr m_arg_type;
2113
2114
       public:
2115
        app_type_mismatch_exception(environment const &env, local_ctx const &lctx,
2116
                                     expr const &app, expr const &function_type,
2117
                                     expr const &arg_type)
2118
             : kernel_exception_with_lctx(env, lctx),
2119
               m_app(app),
2120
               m_function_type(function_type),
2121
               m_arg_type(arg_type) {}
2122
        expr const &get app() const { return m app; }
2123
         expr const &get_function_type() const { return m_function_type; }
2124
         expr const &get_arg_type() const { return m_arg_type; }
2125 };
2126
2127 class invalid proj exception : public kernel exception with lctx {
2128
        expr m_proj;
2129
       public:
        invalid_proj_exception(environment const &env, local_ctx const &lctx,
                                expr const &proj)
            : kernel_exception_with_lctx(env, lctx), m_proj(proj) {}
2134
        expr const &get_proj() const { return m_proj; }
2135 };
2137 /*
2138 Helper function for interfacing C++ code with code written in Lean.
2139 It executes closure `f` which produces an object_ref of type `A` and may throw
an `kernel_exception` or `exception`. Then, convert result into `Except
2141 KernelException T` where `T` is the type of the lean objected represented by
2142 `A`. We use the constructor `KernelException.other <msg>` to handle C++
2143 `exception` objects which are not `kernel_exception`.
2144 `
2145 inductive KernelException
2146 0 | unknownConstant (env : Environment) (name : Name)
2147 1 | alreadyDeclared (env : Environment) (name : Name)
2148 2 | declTypeMismatch (env : Environment) (decl : Declaration) (givenType :
2149 Expr) 3 | declHasMVars
                                 (env : Environment) (name : Name) (expr : Expr) 4
2150 declHasFVars
                     (env : Environment) (name : Name) (expr : Expr) 5
2151 funExpected
                     (env : Environment) (lctx : LocalContext) (expr : Expr) 6
2152 typeExpected
                     (env : Environment) (lctx : LocalContext) (expr : Expr) 7
2153 letTypeMismatch (env : Environment) (lctx : LocalContext) (name : Name)
2154 (givenType : Expr) (expectedType : Expr) 8 | exprTypeMismatch (env :
2155 Environment) (lctx : LocalContext) (expr : Expr) (expectedType : Expr) 9 |
2156 appTypeMismatch (env : Environment) (lctx : LocalContext) (app : Expr) (funType
2157 : Expr) (argType : Expr) 10 | invalidProj (env : Environment) (lctx :
2158 LocalContext) (proj : Expr) 11 | other
                                                       (msg : String)
2160 */
2161 template <typename A>
2162 object *catch_kernel_exceptions(std::function<A()> const &f) {
2163
         try {
2164
             A a = f();
2165
            return mk_cnstr(1, a).steal();
2166
         } catch (unknown_constant_exception &ex) {
2167
            // 0 | unknownConstant (env : Environment) (name : Name)
2168
             return mk_cnstr(0, mk_cnstr(0, ex.env(), ex.get_name())).steal();
2169
        } catch (already_declared_exception &ex) {
```

```
2170
             // 1 | alreadyDeclared (env : Environment) (name : Name)
2171
             return mk_cnstr(0, mk_cnstr(1, ex.env(), ex.get_name())).steal();
2172
         } catch (definition_type_mismatch_exception &ex) {
2173
             // 2 | declTypeMismatch (env : Environment) (decl : Declaration)
2174
             // (givenType : Expr)
             return mk_cnstr(0, mk_cnstr(2, ex.env(), ex.get_declaration(),
                                         ex.get_given_type()))
                 .steal();
         } catch (declaration_has_metavars_exception &ex) {
             // 3 | declHasMVars
                                     (env : Environment) (name : Name) (expr : Expr)
             return mk_cnstr(
                        0, mk cnstr(3, ex.env(), ex.get decl name(), ex.get expr()))
                 .steal();
2183
         } catch (declaration_has_free_vars_exception &ex) {
2184
                                    (env : Environment) (name : Name) (expr : Expr)
             // 4 | declHasFVars
2185
             return mk_cnstr(
2186
                        0, mk_cnstr(4, ex.env(), ex.get_decl_name(), ex.get_expr()))
2187
                 .steal();
2188
         } catch (function_expected_exception &ex) {
2189
             // 5 | funExpected
                                     (env : Environment) (lctx : LocalContext) (expr
2190
             // : Expr)
2191
             return mk_cnstr(0,
2192
                             mk_cnstr(5, ex.env(), ex.get_local_ctx(), ex.get_fn()))
2193
                 .steal();
         } catch (type expected exception &ex) {
2195
             // 6 | typeExpected
                                    (env : Environment) (lctx : LocalContext) (expr
2196
             // : Expr)
2197
             return mk_cnstr(
2198
                        0, mk_cnstr(6, ex.env(), ex.get_local_ctx(), ex.get_type()))
                 .steal();
         } catch (def_type_mismatch_exception &ex) {
                  | letTypeMismatch (env : Environment) (lctx : LocalContext) (name
             // : Name) (givenType : Expr) (expectedType : Expr)
             return mk cnstr(0,
                             mk_cnstr(7, ex.env(), ex.get_local_ctx(), ex.get_name(),
                                      ex.get_given_type(), ex.get_expected_type()))
                 .steal();
2207
         } catch (expr_type_mismatch_exception &ex) {
2208
             // 8 | exprTypeMismatch (env : Environment) (lctx : LocalContext) (expr
2209
             // : Expr) (expectedType : Expr)
2210
             return mk_cnstr(0, mk_cnstr(8, ex.env(), ex.get_local_ctx(),
2211
                                         ex.get_expr(), ex.get_expected_type()))
2212
                 .steal();
2213
         } catch (app_type_mismatch_exception &ex) {
2214
                  | appTypeMismatch (env : Environment) (lctx : LocalContext) (app
2215
             // : Expr) (funType : Expr) (argType : Expr)
2216
             return mk_cnstr(0,
2217
                             mk cnstr(9, ex.env(), ex.get local ctx(), ex.get app(),
                                      ex.get_function_type(), ex.get_arg_type()))
2219
                 .steal();
2220
         } catch (invalid_proj_exception &ex) {
                                     (env : Environment) (lctx : LocalContext) (proj
             // 10 | invalidProj
2222
             // : Expr)
             return mk_cnstr(
2224
                        0, mk_cnstr(10, ex.env(), ex.get_local_ctx(), ex.get_proj()))
                 .steal();
         } catch (exception &ex) {
                                      (msg : String)
             // 11 | other
             return mk_cnstr(0, mk_cnstr(11, string_ref(ex.what()))).steal();
         }
2230 }
2231 }
       // namespace lean
2232 // :::::::::::
2233 // level.h
2234 // :::::::::::
2236 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
2237 Released under Apache 2.0 license as described in the file LICENSE.
2239 Author: Leonardo de Moura
```

```
2240 */
2241 #pragma once
2242 #include <lean/optional.h>
2244 #include <algorithm>
2245 #include <iostream>
2246 #include <utility>
2248 #include "util/format.h"
2249 #include "util/list ref.h"
2250 #include "util/name.h"
2251 #include "util/options.h"
2253 namespace lean {
2254 class environment;
2255 struct level cell;
2256 /**
2257 inductive level
2258 | zero
            : level
2259 | succ
            : level → level
             : level → level → level
2260 I max
2261 | imax : level → level → level
2262 | param : name → level
2263 | mvar : name → level
2265 We level.imax to handle Pi-types.
2266 */
2267 enum class level kind { Zero, Succ, Max, IMax, Param, MVar };
2269 /** \brief Universe level. */
2270 class level : public object_ref {
2271
         friend level mk_succ(level const &l);
         friend level mk_max_core(level const &l1, level const &l2);
         friend level mk_imax_core(level const &l1, level const &l2);
         friend level mk_univ_param(name const &n);
2274
         friend level mk_univ_mvar(name const &n);
         explicit level(object_ref &&o) : object_ref(o) {}
        public:
         /** \brief Universe zero */
2280
         level();
         explicit level(obj_arg o) : object_ref(o) {}
2281
         explicit level(b_obj_arg o, bool b) : object_ref(o, b) {}
2283
         level(level const &other) : object_ref(other) {}
         level(level &&other) : object_ref(other) {}
2284
         level kind kind() const {
             return static_cast<level_kind>(lean_ptr_tag(raw()));
2287
         unsigned hash() const;
2290
         level &operator=(level const &other) {
             object_ref::operator=(other);
             return *this;
         level &operator=(level &&other) {
             object_ref::operator=(other);
             return *this;
         }
         friend bool is_eqp(level const &l1, level const &l2) {
             return l1.raw() == l2.raw();
         void serialize(serializer &s) const { s.write_object(raw()); }
2303
         static level deserialize(deserializer &d) {
             return level(d.read_object(), true);
2305
         }
         bool is_zero() const { return kind() == level_kind::Zero; }
         bool is_succ() const { return kind() == level_kind::Succ; }
         bool is_max() const { return kind() == level_kind::Max; }
```

```
2310
         bool is imax() const { return kind() == level kind::IMax; }
         bool is_param() const { return kind() == level_kind::Param; }
2312
         bool is_mvar() const { return kind() == level_kind::MVar; }
2313
2314
         friend inline level const &max_lhs(level const &l) {
             lean_assert(l.is_max());
             return static_cast<level const &>(cnstr_get_ref(l, 0));
         friend inline level const &max_rhs(level const &l) {
             lean_assert(l.is_max());
             return static_cast<level const &>(cnstr_get_ref(l, 1));
         friend inline level const &imax_lhs(level const &l) {
2323
             lean_assert(l.is_imax());
2324
             return static_cast<level const &>(cnstr_get_ref(l, 0));
2325
2326
         friend inline level const &imax_rhs(level const &l) {
2327
             lean_assert(l.is_imax());
2328
             return static_cast<level const &>(cnstr_get_ref(l, 1));
2329
2330
         friend inline level const &level_lhs(level const &l) {
             lean assert(l.is max() || l.is imax());
2332
             return static_cast<level const &>(cnstr_get_ref(l, 0));
         friend inline level const &level rhs(level const &l) {
2335
             lean_assert(l.is_max() || l.is_imax());
2336
             return static_cast<level const &>(cnstr_get_ref(l, 1));
         friend inline level const &succ_of(level const &l) {
             lean_assert(l.is_succ());
             return static_cast<level const &>(cnstr_get_ref(l, 0));
         friend inline name const &param_id(level const &l) {
             lean_assert(l.is_param());
             return static_cast<name const &>(cnstr_get_ref(l, 0));
         friend inline name const &mvar_id(level const &l) {
2347
             lean_assert(l.is_mvar());
2348
             return static_cast<name const &>(cnstr_get_ref(l, 0));
2350
         friend inline name const &level_id(level const &l) {
2351
             lean_assert(l.is_param() || l.is_mvar());
2352
             return static_cast<name const &>(cnstr_get_ref(l, 0));
2353
         }
2354 };
2355
2356 typedef list ref<level> levels;
2357 typedef pair<level, level> level_pair;
2359 bool operator==(level const &l1, level const &l2);
2360 inline bool operator!=(level const &11, level const &12) {
         return !operator==(l1, l2);
2362 }
2364 struct level_hash {
         unsigned operator()(level const &n) const { return n.hash(); }
2366 };
2367 struct level_eq {
         bool operator()(level const &n1, level const &n2) const { return n1 == n2; }
2369 };
2371 inline serializer &operator<<(serializer &s, level const &l) {
         l.serialize(s);
         return s;
2374 }
2375 inline serializer &operator<<(serializer &s, levels const &ls) {</pre>
2376
         ls.serialize(s);
         return s;
2378 }
2379 inline level read level(deserializer &d) { return level::deserialize(d); }
```

```
2380 inline levels read levels(deserializer &d) { return read list ref<level>(d); }
2381 inline deserializer &operator>>(deserializer &d, level &l) {
2382
         l = read level(d);
2383
         return d;
2384 }
2386 inline optional<level> none_level() { return optional<level>(); }
2387 inline optional<level> some_level(level const &e) { return optional<level>(e); }
2388 inline optional<level> some_level(level &&e) {
         return optional<level>(std::forward<level>(e));
2390 }
2392 level const &mk_level_zero();
2393 level const &mk_level_one();
2394 level mk_max_core(level const &l1, level const &l2);
2395 level mk imax core(level const &l1, level const &l2);
2396 level mk_max(level const &l1, level const &l2);
2397 level mk_imax(level const &l1, level const &l2);
2398 level mk succ(level const &l);
2399 level mk_univ_param(name const &n);
2400 level mk_univ_mvar(name const &n);
2402 /** \brief Convert (succ^k l) into (l, k). If l is not a succ, then return (l,
2403 * 0) */
2404 pair<level, unsigned> to offset(level l);
2406 inline unsigned hash(level const &l) { return l.hash(); }
2407 inline level_kind kind(level const &l) { return l.kind(); }
2408 inline bool is_zero(level const &l) { return l.is_zero(); }
2409 inline bool is_param(level const &l) { return l.is_param(); }
2410 inline bool is_mvar(level const &l) { return l.is_mvar(); }
2411 inline bool is_succ(level const &l) { return l.is_succ(); }
2412 inline bool is_max(level const &l) { return l.is_max(); }
2413 inline bool is_imax(level const &l) { return l.is_imax(); }
2414 bool is_one(level const &l);
2416 unsigned get_depth(level const &l);
2417
2418 /** \brief Return true iff \c l is an explicit level.
        We say a level l is explicit iff
2419
2420
         1) l is zero OR
         2) l = succ(l') and l' is explicit */
2421
2422 bool is_explicit(level const &l);
2423 /** \brief Convert an explicit universe into a unsigned integer.
        \pre is explicit(l) */
2425 unsigned to explicit(level const &1);
2426 /** \brief Return true iff \c l contains placeholder (aka meta parameters). */
2427 bool has mvar(level const &1);
2428 /** \brief Return true iff \c l contains parameters */
2429 bool has_param(level const &l);
2430
2431 /** \brief Return a new level expression based on <tt>l == succ(arg)</tt>, where
       \c arg is replaced with \c new_arg. \pre is_succ(l) */
2433 level update_succ(level const &l, level const &new_arg);
2434 /** \brief Return a new level expression based on <tt>l == max(lhs, rhs)</tt>,
       where \c lhs is replaced with \c new_lhs and \c rhs is replaced with \c
        new_rhs.
         \pre is_max(l) || is_imax(l) */
2439 level update_max(level const &l, level const &new_lhs, level const &new_rhs);
2441 /** \brief Return true if lhs and rhs denote the same level.
2442
         The check is done by normalization. */
2443 bool is_equivalent(level const &lhs, level const &rhs);
2444 /** \brief Return the given level expression normal form */
2445 level normalize(level const &1);
2447 /** \brief If the result is true, then forall assignments \c A that assigns all
2448
        parameters and metavariables occuring in \c l1 and \l2, we have that the
        universe level l1[A] is bigger or equal to l2[A].
```

```
\remark This function assumes l1 and l2 are normalized */
2452 bool is geq core(level l1, level l2);
2453
2454 bool is_geq(level const &l1, level const &l2);
2456 bool levels_has_mvar(object *ls);
2457 bool has_mvar(levels const &ls);
2458 bool levels_has_param(object *ls);
2459 bool has param(levels const &ls);
2461 /** \brief An arbitrary (monotonic) total order on universe level terms. */
2462 bool is_lt(level const &l1, level const &l2, bool use_hash);
2463 bool is_lt(levels const &as, levels const &bs, bool use_hash);
2464 struct level_quick_cmp {
         int operator()(level const &l1, level const &l2) const {
2466
             return is_lt(l1, l2, true) ? -1 : (l1 == l2 ? 0 : 1);
2467
         }
2468 };
2469
2470 /** \brief Functional for applying <tt>F</tt> to each level expressions. */
2471 class for each level fn {
         std::function<bool(level const &)> m f; // NOLINT
2473
         void apply(level const &l);
2474
2475
        public:
2476
        template <typename F>
         for_each_level_fn(F const &f) : m_f(f) {}
         void operator()(level const &l) { return apply(l); }
2479 };
2480 template <typename F>
2481 void for_each(level const &l, F const &f) {
        return for_each_level_fn(f)(l);
2483 }
2485 /** \brief Functional for applying <tt>F</tt> to the level expressions. */
2486 class replace level fn {
         std::function<optional<level>(level const &)> m_f;
2488
         level apply(level const &l);
        public:
         template <typename F>
         replace_level_fn(F const &f) : m_f(f) {}
2493
         level operator()(level const &l) { return apply(l); }
2494 };
2495 template <typename F>
2496 level replace(level const &l, F const &f) {
2497
         return replace_level_fn(f)(l);
2498 }
2500 /** \brief Return true if \c u occurs in \c l */
2501 bool occurs(level const &u, level const &l);
2502
2503 /** \brief If \c l contains a parameter that is not in \c ps, then return it.
2504 * Otherwise, return none. */
2505 optional<name> get_undef_param(level const &l, names const &lparams);
2507 /** \brief Instantiate the universe level parameters \c ps occurring in \c l
        with the levels \c ls. \pre length(ps) == length(ls) */
2509 level instantiate(level const &l, names const &ps, levels const &ls);
2511 /** \brief Printer for debugging purposes */
2512 std::ostream &operator<<(std::ostream &out, level const &l);</pre>
2514 /** \brief If the result is true, then forall assignments \c A that assigns all
2515
        parameters and metavariables occuring in \c l, l[A] != zero. */
2516 bool is_not_zero(level const &l);
2518 /** \brief Pretty print the given level expression, unicode characters are used
2519 * if \c unicode is \c true. */
```

```
2520 format pp(level l, bool unicode, unsigned indent);
2521 /** \brief Pretty print the given level expression using the given configuration
2522 * options. */
2523 format pp(level const &l, options const &opts = options());
2524
2525 /** \brief Pretty print lhs <= rhs, unicode characters are used if \c unicode is
2526 * \c true. */
2527 format pp(level const &lhs, level const &rhs, bool unicode, unsigned indent);
^{2528} /** \brief Pretty print lhs <= rhs using the given configuration options. */
2529 format pp(level const &lhs, level const &rhs, options const &opts = options());
2530 /** \brief Convert a list of universe level parameter names into a list of
2531 * levels. */
2532 levels lparams_to_levels(names const &ps);
2534 void initialize_level();
2535 void finalize_level();
2536 } // namespace lean
2537 void print(lean::level const &l);
2538 // :::::::::::
2539 // local_ctx.h
2540 // :::::::::::
2541 /*
2542 Copyright (c) 2018 Microsoft Corporation. All rights reserved.
2543 Released under Apache 2.0 license as described in the file LICENSE.
2545 Author: Leonardo de Moura
2546 */
2547 #pragma once
2548 #include "kernel/expr.h"
2549 #include "util/name_generator.h"
2550 #include "util/name_map.h"
2551 #include "util/rb_map.h"
2553 namespace lean {
2554 /*
2555 inductive LocalDecl
2556 | cdecl (index : Nat) (name : Name) (userName : Name) (type : Expr) (bi :
2557 BinderInfo) | ldecl (index : Nat) (name : Name) (userName : Name) (type : Expr)
2558 (value : Expr)
2559 */
2560 class local_decl : public object_ref {
2561
         friend class local_ctx;
2562
         friend class local_context;
2563
         friend void initialize_local_ctx();
         local_decl(unsigned idx, name const &n, name const &un, expr const &t,
2564
2565
                    expr const &v);
2566
         local_decl(local_decl const &d, expr const &t, expr const &v);
2567
         local_decl(unsigned idx, name const &n, name const &un, expr const &t,
                    binder info bi);
2569
         local_decl(local_decl const &d, expr const &t);
2570
        public:
2572
         local_decl();
2573
         local_decl(local_decl const &other) : object_ref(other) {}
2574
         local_decl(local_decl &&other) : object_ref(other) {}
         local_decl(obj_arg o) : object_ref(o) {}
         local_decl(b_obj_arg o, bool) : object_ref(o, true) {}
         local_decl &operator=(local_decl const &other) {
             object_ref::operator=(other);
             return *this;
         local decl &operator=(local decl &&other) {
             object_ref::operator=(other);
             return *this;
2585
         friend bool is_eqp(local_decl const &d1, local_decl const &d2) {
             return d1.raw() == d2.raw();
         unsigned get_idx() const {
             return static_cast<nat const &>(cnstr_get_ref(raw(), 0))
```

```
.get small value();
         }
         name const &get name() const {
             return static_cast<name const &>(cnstr_get_ref(raw(), 1));
2594
         name const &get_user_name() const {
             return static_cast<name const &>(cnstr_get_ref(raw(), 2));
         }
         expr const &get_type() const {
             return static_cast<expr const &>(cnstr_get_ref(raw(), 3));
         optional<expr> get value() const {
             if (cnstr tag(raw()) == 0) return none expr();
             return some_expr(static_cast<expr const &>(cnstr_get_ref(raw(), 4)));
         binder info get info() const;
2606
         expr mk_ref() const;
2607 };
2609 /* Plain local context object used by the kernel type checker. */
2610 class local_ctx : public object_ref {
        protected:
         template <bool is lambda>
         expr mk binding(unsigned num, expr const *fvars, expr const &b,
                          bool remove dead let = false) const;
        public:
         local ctx();
         explicit local_ctx(obj_arg o) : object_ref(o) {}
         local_ctx(b_obj_arg o, bool) : object_ref(o, true) {}
         local_ctx(local_ctx const &other) : object_ref(other) {}
         local_ctx(local_ctx &&other) : object_ref(other) {}
         local_ctx &operator=(local_ctx const &other) {
             object_ref::operator=(other);
             return *this;
         local ctx &operator=(local ctx &&other) {
             object_ref::operator=(other);
             return *this;
         }
2630
2631
         bool empty() const;
2633
         /* Low level `mk local decl` */
2634
         local_decl mk_local_decl(name const &n, name const &un, expr const &type,
                                   binder_info bi);
         /* Low level `mk local decl`
         local_decl mk_local_decl(name const &n, name const &un, expr const &type,
                                   expr const &value);
         expr mk_local_decl(name_generator &g, name const &un, expr const &type,
                             binder_info bi = mk_binder_info()) {
             return mk_local_decl(g.next(), un, type, bi).mk_ref();
         }
         expr mk_local_decl(name_generator &g, name const &un, expr const &type,
                             expr const &value) {
             return mk_local_decl(g.next(), un, type, value).mk_ref();
         }
         /** \brief Return the local declarations for the given reference. */
         optional<local_decl> find_local_decl(name const &n) const;
optional<local_decl> find_local_decl(expr const &e) const {
             return find_local_decl(fvar_name(e));
         }
         local_decl get_local_decl(name const &n) const;
         local_decl get_local_decl(expr const &e) const {
             return get_local_decl(fvar_name(e));
         }
```

```
/* \brief Return type of the given free variable.
            \pre is fvar(e) */
         expr get_type(expr const &e) const { return get_local_decl(e).get_type(); }
2664
         /** Return the free variable associated with the given name.
             \pre get_local_decl(n) */
         expr get_local(name const &n) const;
         /** \brief Remove the given local decl. */
         void clear(local decl const &d);
         expr mk lambda(unsigned num, expr const *fvars, expr const &e,
2673
                        bool remove_dead_let = false) const;
         expr mk_pi(unsigned num, expr const *fvars, expr const &e,
2674
                    bool remove_dead_let = false) const;
2676
         expr mk_lambda(buffer<expr> const &fvars, expr const &e,
2677
                        bool remove_dead_let = false) const {
             return mk_lambda(fvars.size(), fvars.data(), e, remove_dead_let);
2679
         expr mk_pi(buffer<expr> const &fvars, expr const &e,
2680
                    bool remove dead let = false) const {
             return mk_pi(fvars.size(), fvars.data(), e, remove_dead_let);
         expr mk lambda(expr const &fvar, expr const &e) {
             return mk_lambda(1, &fvar, e);
         expr mk_pi(expr const &fvar, expr const &e) { return mk_pi(1, &fvar, e); }
         expr mk_lambda(std::initializer_list<expr> const &fvars, expr const &e) {
             return mk_lambda(fvars.size(), fvars.begin(), e);
         expr mk_pi(std::initializer_list<expr> const &fvars, expr const &e) {
             return mk_pi(fvars.size(), fvars.begin(), e);
         }
2694 };
2696 void initialize local ctx();
2697 void finalize_local_ctx();
2698 } // namespace lean
2699 // :::::::::::
2700 // quot.h
2701 // :::::::::::
2702 /*
2703 Copyright (c) 2018 Microsoft Corporation. All rights reserved.
2704 Released under Apache 2.0 license as described in the file LICENSE.
2706 Author: Leonardo de Moura
2707
2708 Quotient types.
2709 */
2710 #pragma once
2711 #include "kernel/environment.h"
2713 namespace lean {
2714 class quot_consts {
         static name *g_quot;
2716
         static name *g_quot_lift;
         static name *g_quot_ind;
         static name *g_quot_mk;
2720
         friend bool quot_is_decl(name const &n);
2721
         friend bool quot_is_rec(name const &n);
2722
         template <typename WHNF>
2723
         friend optional<expr> quot_reduce_rec(expr const &e, WHNF const &whnf);
2724
         template <typename WHNF, typename IS_STUCK>
2725
         friend optional<expr> quot_is_stuck(expr const &e, WHNF const &whnf,
                                             IS_STUCK const &is_stuck);
         friend class environment;
2728
         friend void initialize_quot();
         friend void finalize_quot();
```

```
2730 };
2732 inline bool quot is decl(name const &n) {
         return n == *quot_consts::g_quot || n == *quot_consts::g_quot_lift ||
2734
                n == *quot_consts::g_quot_ind || n == *quot_consts::g_quot_mk;
2735 }
2737 inline bool quot is rec(name const &n) {
         return n == *quot_consts::g_quot_lift || n == *quot_consts::g_quot_ind;
2739 }
2740
2741 /** \brief Try to reduce a `quot` recursor application (i.e., `quot.lift` or
2742
        `quot.ind` application).
2743
2744
         `whnf : expr -> expr` */
2745 template <typename WHNF>
2746 optional<expr> quot_reduce_rec(expr const &e, WHNF const &whnf) {
         expr const &fn = get_app_fn(e);
2747
2748
         if (!is_constant(fn)) return none_expr();
2749
         unsigned mk_pos;
         unsigned arg_pos;
2750
         if (const name(fn) == *quot consts::g quot lift) {
2752
             mk pos = 5;
2753
             arg pos = 3;
         } else if (const name(fn) == *quot consts::g quot ind) {
             mk_pos = 4;
             arg_pos = 3;
         } else {
             return none_expr();
         buffer<expr> args;
2761
         get_app_args(e, args);
2762
         if (args.size() <= mk_pos) return none_expr();</pre>
2764
         expr mk = whnf(args[mk_pos]);
2765
         expr const &mk_fn = get_app_fn(mk);
         if (!is_constant(mk_fn) || const_name(mk_fn) != *quot_consts::g_quot_mk)
2767
             return none_expr();
2768
2769
         expr const &f = args[arg_pos];
         expr r = mk_app(f, app_arg(mk));
         unsigned elim_arity = mk_pos + 1;
2772
         if (args.size() > elim_arity)
2773
             r = mk_app(r, args.size() - elim_arity, args.begin() + elim_arity);
2774
         return some_expr(r);
2775 }
2776
2777 /** \brief Return a non-none expression that is preventing the `quot` recursor
        application from being reduced.
2780
         `whnf : expr -> expr`
         `is_stuck : expr -> optional<expr> */
2782 template <typename WHNF, typename IS_STUCK>
2783 optional<expr> quot_is_stuck(expr const &e, WHNF const &whnf,
                                   IS_STUCK const &is_stuck) {
         expr const &fn = get_app_fn(e);
2786
         if (!is_constant(fn)) return none_expr();
         unsigned mk_pos;
         if (const_name(fn) == *quot_consts::g_quot_lift) {
2789
             mk_pos = 5;
         } else if (const_name(fn) == *quot_consts::g_quot_ind) {
             mk_pos = 4;
2792
         } else {
2793
             return none_expr();
         }
2795
         buffer<expr> args;
         get_app_args(e, args);
2798
         if (args.size() <= mk_pos) return none_expr();</pre>
2799
```

```
2800
         return is stuck(whnf(args[mk pos]));
2801 }
2803 void initialize_quot();
2804 void finalize_quot();
2805 } // namespace lean
2806 // :::::::::::
2807 // replace_fn.h
2808 // :::::::::::
2809 /*
2810 Copyright (c) 2013-2014 Microsoft Corporation. All rights reserved.
2811 Released under Apache 2.0 license as described in the file LICENSE.
2813 Author: Leonardo de Moura
2814 */
2815 #pragma once
2816 #include <lean/interrupt.h>
2817
2818 #include <tuple>
2819
2820 #include "kernel/expr.h"
2821 #include "kernel/expr maps.h"
2822 #include "util/buffer.h"
2823
2824 namespace lean {
2825 /**
2826
       \brief Apply <tt>f</tt> to the subexpressions of a given expression.
        f is invoked for each subexpression \c s of the input expression e.
        In a call \langle tt \rangle f(s, n) \langle /tt \rangle, n is the scope level, i.e., the number of
        bindings operators that enclosing \c s. The replaces only visits children of
        \c e if f return none_expr.
2832 */
2833 expr replace(expr const &e,
                  std::function<optional<expr>(expr const &, unsigned)> const &f,
                  bool use cache = true);
2836 inline expr replace(expr const &e,
                         std::function<optional<expr>(expr const &)> const &f,
2838
                         bool use_cache = true) {
         return replace(
2840
             e, [&](expr const &e, unsigned) { return f(e); }, use_cache);
2841 }
2842 } // namespace lean
2843 // :::::::::::
2844 // type_checker.h
2845 // :::::::::::
2846 /*
2847 Copyright (c) 2013-14 Microsoft Corporation. All rights reserved.
2848 Released under Apache 2.0 license as described in the file LICENSE.
2849
2850 Author: Leonardo de Moura
2851 */
2852 #pragma once
2853 #include <algorithm>
2854 #include <memory>
2855 #include <unordered_set>
2856 #include <utility>
2858 #include "kernel/environment.h"
2859 #include "kernel/equiv manager.h"
2860 #include "kernel/expr_maps.h"
2861 #include "kernel/local ctx.h"
2862 #include "util/lbool.h"
2863 #include "util/name_generator.h"
2864 #include "util/name_set.h"
2866 namespace lean {
2867 /** \brief Lean Type Checker. It can also be used to infer types, check whether
        a type \c A is convertible to a type \c B, etc. */
2869 class type_checker {
```

```
2870
        public:
2871
         class state {
             typedef expr map<expr> infer cache;
             typedef std::unordered_set<expr_pair, expr_pair_hash, expr_pair_eq>
2874
                 expr_pair_set;
             environment m_env;
             name_generator m_ngen;
             infer_cache m_infer_type[2];
             expr_map<expr> m_whnf_core;
             expr map<expr> m whnf;
             equiv_manager m_eqv_manager;
             expr pair set m failure;
             friend type checker;
            public:
             state(environment const &env);
2886
             environment &env() { return m_env; }
2887
             environment const &env() const { return m_env; }
             name_generator &ngen() { return m_ngen; }
2889
         };
        private:
         bool m st owner;
         state *m st;
         local ctx m lctx;
         bool m safe only;
         /* When `m_lparams != nullptr, the `check` method makes sure all level
            parameters are in `m_lparams`. */
         names const *m_lparams;
         expr ensure_sort_core(expr e, expr const &s);
         expr ensure_pi_core(expr e, expr const &s);
         void check_level(level const &l);
         expr infer_fvar(expr const &e);
2904
         expr infer_constant(expr const &e, bool infer_only);
         expr infer_lambda(expr const &e, bool infer_only);
         expr infer pi(expr const &e, bool infer only);
         expr infer_app(expr const &e, bool infer_only);
2907
2908
         expr infer_proj(expr const &e, bool infer_only);
2909
         expr infer_let(expr const &e, bool infer_only);
2910
         expr infer_type_core(expr const &e, bool infer_only);
         expr infer_type(expr const &e);
2912
2913
         enum class reduction_status { Continue, DefUnknown, DefEqual, DefDiff };
2914
         optional<expr> reduce recursor(expr const &e, bool cheap);
2915
         optional<expr> reduce_proj(expr const &e, bool cheap);
2916
         expr whnf fvar(expr const &e, bool cheap);
2917
         optional<constant info> is delta(expr const &e) const;
         optional<expr> unfold definition core(expr const &e);
         bool is_def_eq_binding(expr t, expr s);
         bool is_def_eq(level const &l1, level const &l2);
         bool is_def_eq(levels const &ls1, levels const &ls2);
         lbool quick_is_def_eq(expr const &t, expr const &s, bool use_hash = false);
2924
         lbool is_def_eq_offset(expr const &t, expr const &s);
         bool is_def_eq_args(expr t, expr s);
         bool try_eta_expansion_core(expr const &t, expr const &s);
         bool try_eta_expansion(expr const &t, expr const &s) {
             return try_eta_expansion_core(t, s) || try_eta_expansion_core(s, t);
         lbool try_string_lit_expansion_core(expr const &t, expr const &s);
         lbool try_string_lit_expansion(expr const &t, expr const &s);
         bool is_def_eq_app(expr const &t, expr const &s);
         bool is_def_eq_proof_irrel(expr const &t, expr const &s);
2933
2934
         bool failed_before(expr const &t, expr const &s) const;
2935
         void cache_failure(expr const &t, expr const &s);
         reduction_status lazy_delta_reduction_step(expr &t_n, expr &s_n);
         lbool lazy_delta_reduction(expr &t_n, expr &s_n);
         bool is_def_eq_core(expr const &t, expr const &s);
         /** \brief Like \c check, but ignores undefined universes */
```

```
expr check ignore undefined universes(expr const &e);
         template <typename F>
         optional<expr> reduce_bin_nat_op(F const &f, expr const &e);
2944
         template <typename F>
         optional<expr> reduce_bin_nat_pred(F const &f, expr const &e);
         optional<expr> reduce_nat(expr const &e);
        public:
         type_checker(state &st, local_ctx const &lctx, bool safe_only = true);
         type_checker(state &st, bool safe_only = true)
    : type_checker(st, local_ctx(), safe_only) {}
         type checker(environment const &env, local ctx const &lctx,
2953
                      bool safe_only = true);
         type_checker(environment const &env, bool safe_only = true)
             : type_checker(env, local_ctx(), safe_only) {}
         type_checker(type_checker &&);
         type_checker(type_checker const &) = delete;
         ~type_checker();
2959
2960
         environment const &env() const { return m_st->m_env; }
         /** \brief Return the type of \c t.
             It does not check whether the input expression is type correct or not.
             The contract is: IF the input expression is type correct, then the
            inferred type is correct. Throw an exception if a type error is found. */
         expr infer(expr const &t) { return infer_type(t); }
         /** \brief Type check the given expression, and return the type of \c t.
             Throw an exception if a type error is found. */
         expr check(expr const &t, names const &ps);
2971
         /** \brief Like \c check, but ignores undefined universes */
         expr check(expr const &t) { return check_ignore_undefined_universes(t); }
         /** \brief Return true iff t is definitionally equal to s. */
         bool is_def_eq(expr const &t, expr const &s);
         /** \brief Return true iff t is a proposition. */
         bool is_prop(expr const &t);
2978
         /** \brief Return the weak head normal form of \c t. */
         expr whnf(expr const &t);
         /** \brief Return a Pi if \c t is convertible to a Pi type. Throw an
            exception otherwise. The argument \c s is used when reporting errors */
         expr ensure_pi(expr const &t, expr const &s);
2983
         expr ensure_pi(expr const &t) { return ensure_pi(t, t); }
         /** \brief Mare sure type of \c e is a Pi, and return it. Throw an exception
2984
          * otherwise. */
         expr ensure fun(expr const &e) { return ensure pi(infer(e), e); }
         /** \brief Return a Sort if \c t is convertible to Sort. Throw an exception
            otherwise. The argument \c s is used when reporting errors. */
         expr ensure_sort(expr const &t, expr const &s);
         /** \brief Return a Sort if \c t is convertible to Sort. Throw an exception
          * otherwise. */
         expr ensure_sort(expr const &t) { return ensure_sort(t, t); }
         /** \brief Mare sure type of \c e is a sort, and return it. Throw an
          * exception otherwise. */
         expr ensure_type(expr const &e) { return ensure_sort(infer(e), e); }
         expr eta_expand(expr const &e);
         expr whnf core(expr const &e, bool cheap = false);
         optional<expr> unfold_definition(expr const &e);
3000 };
3002 void initialize_type_checker();
3003 void finalize_type_checker();
3004 } // namespace lean
3005 // :::::::::::
3006 // abstract.cpp
3007 // :::::::::::
3008 /*
3009 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
```

```
3010 Released under Apache 2.0 license as described in the file LICENSE.
3012 Author: Leonardo de Moura
3013 */
3014 #include <algorithm>
3015 #include <utility>
3016 #include <vector>
3018 #include "kernel/abstract.h"
3019 #include "kernel/replace fn.h"
3021 namespace lean {
3022 expr abstract(expr const &e, unsigned n, expr const *subst) {
         lean_assert(std::all_of(subst, subst + n, [](expr const &e) {
3024
             return !has_loose_bvars(e) && is_fvar(e);
         }));
         if (!has_fvar(e)) return e;
         return replace(e, [=](expr const &m, unsigned offset) -> optional<expr> {
             if (!has_fvar(m))
                 return some_expr(
                     m); // expression m does not contain free variables
             if (is fvar(m)) {
                 unsigned i = n;
                 while (i > 0) {
                     --i;
                     if (fvar_name(subst[i]) == fvar_name(m))
                         return some_expr(mk_bvar(offset + n - i - 1));
                 return none_expr();
             }
             return none_expr();
         });
3042 }
3044 expr abstract(expr const &e, name const &n) {
         expr fvar = mk fvar(n);
         return abstract(e, 1, &fvar);
3047 }
3049 static object *lean_expr_abstract_core(object *e0, size_t n, object *subst) {
         lean_assert(n <= lean_array_size(subst));</pre>
         expr const &e = reinterpret_cast<expr const &>(e0);
         if (!has_fvar(e)) {
             lean_inc(e0);
             return e0;
         }
         expr r = replace(e, [=](expr const &m, unsigned offset) -> optional<expr> {
             if (!has_fvar(m))
                 return some expr(
                     m); // expression m does not contain free variables
             if (is_fvar(m)) {
                 size_t i = n;
                 while (i > 0) {
                     --i:
                     object *v = lean_array_get_core(subst, i);
                     if (is_fvar_core(v) && fvar_name_core(v) == fvar_name(m))
                         return some_expr(mk_bvar(offset + n - i - 1));
                 return none_expr();
             }
             return none_expr();
         });
         return r.steal();
3073 }
3074
3075 extern "C" object *lean_expr_abstract_range(object *e, object *n,
                                                  object *subst) {
         if (!lean_is_scalar(n))
             return lean_expr_abstract_core(e, lean_array_size(subst), subst);
         else
```

```
return lean expr abstract core(
                 e, std::min(lean_unbox(n), lean_array_size(subst)), subst);
3082 }
3084 extern "C" object *lean_expr_abstract(object *e, object *subst) {
         return lean_expr_abstract_core(e, lean_array_size(subst), subst);
3086 }
3087 } // namespace lean
3088 // :::::::::::
3089 // declaration.cpp
3090 // :::::::::::
3091 /*
3092 Copyright (c) 2014 Microsoft Corporation. All rights reserved.
3093 Released under Apache 2.0 license as described in the file LICENSE.
3095 Author: Leonardo de Moura
3096 */
3097 #include "kernel/declaration.h"
3098 #include "kernel/environment.h"
3099 #include "kernel/for_each_fn.h"
3101 namespace lean {
3103 extern "C" object *lean mk reducibility hints regular(uint32 h);
3104 extern "C" uint32 lean reducibility hints get height(object *o);
3106 reducibility_hints reducibility_hints::mk_regular(unsigned h) {
         return reducibility_hints(lean_mk_reducibility_hints_regular(h));
3108 }
3110 unsigned reducibility_hints::get_height() const {
         return lean_reducibility_hints_get_height(to_obj_arg());
3112 }
3114 int compare(reducibility_hints const &h1, reducibility_hints const &h2) {
         if (h1.kind() == h2.kind()) {
             if (h1.kind() == reducibility_hints_kind::Regular) {
                 if (h1.get_height() == h2.get_height())
                     return 0; /* unfold both */
                 else if (h1.get_height() > h2.get_height())
                     return -1; /* unfold f1 */
                     return 1; /* unfold f2 */
                 return h1.get_height() > h2.get_height() ? -1 : 1;
3124
             } else {
                 return 0; /* reduce both */
             }
         } else {
             if (h1.kind() == reducibility_hints_kind::Opaque) {
                 return 1; /* reduce f2 */
             } else if (h2.kind() == reducibility_hints_kind::Opaque) {
                 return -1; /* reduce f1 */
             } else if (h1.kind() == reducibility_hints_kind::Abbreviation) {
                 return -1; /* reduce f1 */
3134
             } else if (h2.kind() == reducibility_hints_kind::Abbreviation) {
                 return 1; /* reduce f2 */
             } else {
                 lean_unreachable();
             }
         }
3140 }
3142 constant_val::constant_val(name const &n, names const &lparams,
3143
                                expr const &type)
         : object_ref(mk_cnstr(0, n, lparams, type)) {}
3146 extern "C" object *lean_mk_axiom_val(object *n, object *lparams, object *type,
                                          uint8 is_unsafe);
3148 extern "C" uint8 lean_axiom_val_is_unsafe(object *v);
```

```
3150 axiom_val::axiom_val(name const &n, names const &lparams, expr const &type,
                          bool is unsafe)
         : object_ref(lean_mk_axiom_val(n.to_obj_arg(), lparams.to_obj_arg(),
                                        type.to_obj_arg(), is_unsafe)) {}
3154
3155 bool axiom_val::is_unsafe() const {
         return lean_axiom_val_is_unsafe(to_obj_arg());
3157 }
3159 extern "C" object *lean mk definition val(object *n, object *lparams,
                                               object *type, object *value,
                                               object *hints, uint8 safety);
3162 extern "C" uint8 lean definition val get safety(object *v);
3164 definition_val::definition_val(name const &n, names const &lparams,
3165
                                    expr const &type, expr const &val,
                                    reducibility_hints const &hints,
                                    definition_safety safety)
3168
         : object_ref(lean_mk_definition_val(
               n.to_obj_arg(), lparams.to_obj_arg(), type.to_obj_arg(),
               val.to_obj_arg(), hints.to_obj_arg(), static_cast<uint8>(safety))) {}
3172 definition safety definition val::get safety() const {
         return static cast<definition safety>(
3174
             lean_definition_val_get_safety(to_obj_arg()));
3175 }
3177 theorem_val::theorem_val(name const &n, names const &lparams, expr const &type,
                              expr const &val)
         : object_ref(mk_cnstr(0, constant_val(n, lparams, type), val)) {}
3181 extern "C" object *lean_mk_opaque_val(object *n, object *lparams, object *type,
                                           object *value, uint8 is_unsafe);
3183 extern "C" uint8 lean_opaque_val_is_unsafe(object *v);
3185 opaque_val::opaque_val(name const &n, names const &lparams, expr const &type,
                            expr const &val, bool is unsafe)
         : object_ref(lean_mk_opaque_val(n.to_obj_arg(), lparams.to_obj_arg(),
3188
                                         type.to_obj_arg(), val.to_obj_arg(),
                                         is_unsafe)) {}
3191 bool opaque_val::is_unsafe() const {
3192
         return lean_opaque_val_is_unsafe(to_obj_arg());
3193 }
3195 extern "C" object *lean_mk_quot_val(object *n, object *lparams, object *type,
                                         uint8 k);
3197 extern "C" uint8 lean_quot_val_kind(object *v);
3199 quot_val::quot_val(name const &n, names const &lparams, expr const &type,
                        quot_kind k)
         : object_ref(lean_mk_quot_val(n.to_obj_arg(), lparams.to_obj_arg(),
                                       type.to_obj_arg(), static_cast<uint8>(k))) {}
3204 quot_kind quot_val::get_quot_kind() const {
         return static_cast<quot_kind>(lean_quot_val_kind(to_obj_arg()));
3206 }
3208 recursor_rule::recursor_rule(name const &cnstr, unsigned nfields,
                                  expr const &rhs)
         : object_ref(mk_cnstr(0, cnstr, nat(nfields), rhs)) {}
3212 extern "C" object *lean_mk_inductive_val(object *n, object *lparams,
                                              object *type, object *nparams,
3214
                                              object *nindices, object *all,
                                              object *cnstrs, uint8 rec,
                                              uint8 unsafe, uint8 is_refl,
                                              uint8 is_nested);
3218 extern "C" uint8 lean_inductive_val_is_rec(object *v);
3219 extern "C" uint8 lean_inductive_val_is_unsafe(object *v);
```

```
3220 extern "C" uint8 lean_inductive_val_is_reflexive(object *v);
3221 extern "C" uint8 lean_inductive_val_is_nested(object *v);
3223 inductive_val::inductive_val(name const &n, names const &lparams,
3224
                                  expr const &type, unsigned nparams,
                                  unsigned nindices, names const &all,
                                  names const &cnstrs, bool rec, bool unsafe,
                                  bool is_refl, bool is_nested)
         : object_ref(lean_mk_inductive_val(
               n.to_obj_arg(), lparams.to_obj_arg(), type.to_obj_arg(),
               nat(nparams).to_obj_arg(), nat(nindices).to_obj_arg(),
               all.to_obj_arg(), cnstrs.to_obj_arg(), rec, unsafe, is_refl,
               is nested)) {}
3234 bool inductive_val::is_rec() const {
         return lean_inductive_val_is_rec(to_obj_arg());
3236 }
3237 bool inductive_val::is_unsafe() const {
         return lean_inductive_val_is_unsafe(to_obj_arg());
3239 }
3240 bool inductive val::is reflexive() const {
         return lean_inductive_val_is_reflexive(to_obj_arg());
3242 }
3243 bool inductive val::is nested() const {
         return lean inductive val is nested(to obj arg());
3245 }
3247 extern "C" object *lean_mk_constructor_val(object *n, object *lparams,
                                                 object *type, object *induct,
                                                 object *cidx, object *nparams,
                                                 object *nfields, uint8 unsafe);
3251 extern "C" uint8 lean_constructor_val_is_unsafe(object *v);
3253 constructor_val::constructor_val(name const &n, names const &lparams,
                                      expr const &type, name const &induct,
                                      unsigned cidx, unsigned nparams,
                                      unsigned nfields, bool is unsafe)
         : object_ref(lean_mk_constructor_val(
               n.to_obj_arg(), lparams.to_obj_arg(), type.to_obj_arg(),
               induct.to_obj_arg(), nat(cidx).to_obj_arg(),
               nat(nparams).to_obj_arg(), nat(nfields).to_obj_arg(), is_unsafe)) {}
3262 bool constructor_val::is_unsafe() const {
         return lean_constructor_val_is_unsafe(to_obj_arg());
3264 }
3266 extern "C" object *lean_mk_recursor_val(object *n, object *lparams,
                                             object *type, object *all,
                                              object *nparams, object *nindices,
                                              object *nmotives, object *nminors,
                                              object *rules, uint8 k, uint8 unsafe);
3271 extern "C" uint8 lean recursor k(object *v);
3272 extern "C" uint8 lean_recursor_is_unsafe(object *v);
3274 recursor_val::recursor_val(name const &n, names const &lparams,
                                expr const &type, names const &all, unsigned nparams,
                                unsigned nindices, unsigned nmotives,
                                unsigned nminors, recursor_rules const &rules,
                                bool k, bool is_unsafe)
         : object_ref(lean_mk_recursor_val(
               n.to_obj_arg(), lparams.to_obj_arg(), type.to_obj_arg(),
               all.to_obj_arg(), nat(nparams).to_obj_arg(),
               nat(nindices).to_obj_arg(), nat(nmotives).to_obj_arg(),
               nat(nminors).to_obj_arg(), rules.to_obj_arg(), k, is_unsafe)) {}
3285 bool recursor_val::is_k() const { return lean_recursor_k(to_obj_arg()); }
3286 bool recursor_val::is_unsafe() const {
         return lean_recursor_is_unsafe(to_obj_arg());
3288 }
```

```
3290 bool declaration::is_unsafe() const {
         switch (kind()) {
             case declaration kind::Definition:
                 return to_definition_val().get_safety() ==
                        definition_safety::unsafe;
             case declaration_kind::Axiom:
                 return to_axiom_val().is_unsafe();
             case declaration_kind::Theorem:
                 return false;
             case declaration kind::Opaque:
                 return to opaque val().is unsafe();
             case declaration kind::Inductive:
                 return inductive decl(*this).is unsafe();
             case declaration_kind::Quot:
3304
                 return false;
             case declaration kind::MutualDefinition:
                 return true;
         lean unreachable();
3309 }
3311 bool use unsafe(environment const &env, expr const &e) {
         bool found = false;
         for each(e, [&](expr const &e, unsigned) {
3314
             if (found) return false;
             if (is_constant(e)) {
                 if (auto info = env.find(const_name(e))) {
                     if (info->is_unsafe()) {
                         found = true;
                         return false;
                     }
                 }
             }
             return true;
         });
         return found;
3326 }
3328 static declaration *g_dummy = nullptr;
3329 declaration::declaration() : declaration(*g_dummy) {}
3331 static unsigned get_max_height(environment const &env, expr const &v) {
         unsigned h = 0;
         for_each(v, [&](expr const &e, unsigned) {
             if (is_constant(e)) {
                 auto d = env.find(const_name(e));
                 if (d && d->get_hints().get_height() > h)
                     h = d->get_hints().get_height();
             }
             return true;
         });
         return h;
3342 }
3344 definition_val mk_definition_val(environment const &env, name const &n,
                                       names const &params, expr const &t,
                                       expr const &v, definition_safety s) {
         unsigned h = get_max_height(env, v);
         return definition_val(n, params, t, v,
                                reducibility_hints::mk_regular(h + 1), s);
3350 }
3352 declaration mk_definition(name const &n, names const &params, expr const &t,
3353
                               expr const &v, reducibility_hints const &h,
3354
                               definition_safety safety) {
         return declaration(
             mk_cnstr(static_cast<unsigned>(declaration_kind::Definition),
                      definition_val(n, params, t, v, h, safety)));
3358 }
```

```
3360 declaration mk_definition(environment const &env, name const &n,
                               names const &params, expr const &t, expr const &v,
                               definition safety safety) {
         return declaration(
             mk_cnstr(static_cast<unsigned>(declaration_kind::Definition),
                      mk_definition_val(env, n, params, t, v, safety)));
3366 }
3368 declaration mk opaque(name const &n, names const &params, expr const &t,
                           expr const &v, bool is unsafe) {
         return declaration(mk cnstr(static cast<unsigned>(declaration kind::Opaque),
                                     opaque val(n, params, t, v, is unsafe)));
3372 }
3374 declaration mk axiom(name const &n, names const &params, expr const &t,
                          bool unsafe) {
         return declaration(mk_cnstr(static_cast<unsigned>(declaration_kind::Axiom),
                                     axiom_val(n, params, t, unsafe)));
3378 }
3380 static definition safety to safety(bool unsafe) {
         return unsafe ? definition safety::unsafe : definition safety::safe;
3382 }
3384 declaration mk definition inferring unsafe(environment const &env,
                                                name const &n, names const &params,
                                                expr const &t, expr const &v,
                                                reducibility_hints const &hints) {
         bool unsafe = use_unsafe(env, t) || use_unsafe(env, v);
         return mk_definition(n, params, t, v, hints, to_safety(unsafe));
3390 }
3392 declaration mk_definition_inferring_unsafe(environment const &env,
                                                name const &n, names const &params,
                                                expr const &t, expr const &v) {
         bool unsafe = use unsafe(env, t) && use unsafe(env, v);
         unsigned h = get max height(env, v);
         return mk_definition(n, params, t, v, reducibility_hints::mk_regular(h + 1),
                              to_safety(unsafe));
3399 }
3401 inductive_type::inductive_type(name const &id, expr const &type,
                                    constructors const &cnstrs)
         : object_ref(mk_cnstr(0, id, type, cnstrs)) {}
3405 extern "C" object *lean mk inductive decl(object *lparams, object *nparams,
                                               object *types, uint8 unsafe);
3407 extern "C" uint8 lean_is_unsafe_inductive_decl(object *d);
3409 declaration mk_inductive_decl(names const &lparams, nat const &nparams,
                                   inductive_types const &types, bool is_unsafe) {
         return declaration(lean_mk_inductive_decl(lparams.to_obj_arg(),
                                                   nparams.to_obj_arg(),
                                                   types.to_obj_arg(), is_unsafe));
3414 }
3416 bool inductive decl::is unsafe() const {
         return lean_is_unsafe_inductive_decl(to_obj_arg());
3418 }
3421 // Constant info
3422 constant_info::constant_info() : constant_info(*g_dummy) {}
3424 constant_info::constant_info(declaration const &d) : object_ref(d.raw()) {
         lean_assert(d.is_definition() || d.is_theorem() || d.is_axiom() ||
                     d.is_opaque());
         inc_ref(d.raw());
3428 }
```

```
3430 constant info::constant info(definition val const &v)
         : object_ref(
               mk cnstr(static cast<unsigned>(constant info kind::Definition), v)) {}
3434 constant_info::constant_info(quot_val const &v)
         : object_ref(mk_cnstr(static_cast<unsigned>(constant_info_kind::Quot), v)) {
3436 }
3438 constant info::constant info(inductive val const &v)
         : object_ref(
               mk_cnstr(static_cast<unsigned>(constant_info_kind::Inductive), v)) {}
3442 constant info::constant info(constructor val const &v)
3443
         : object_ref(mk_cnstr(
               static_cast<unsigned>(constant_info_kind::Constructor), v)) {}
3446 constant_info::constant_info(recursor_val const &v)
         : object_ref(
               mk_cnstr(static_cast<unsigned>(constant_info_kind::Recursor), v)) {}
3450 static reducibility_hints *g_opaque = nullptr;
3452 reducibility_hints const &constant_info::get_hints() const {
         if (is definition())
             return static cast<reducibility hints const &>(
                 cnstr_get_ref(to_val(), 2));
         else
             return *g_opaque;
3458 }
3460 bool constant_info::is_unsafe() const {
         switch (kind()) {
             case constant_info_kind::Axiom:
                 return to_axiom_val().is_unsafe();
             case constant_info_kind::Definition:
                 return to_definition_val().get_safety() ==
                        definition_safety::unsafe;
             case constant_info_kind::Theorem:
                 return false;
             case constant_info_kind::Opaque:
                 return to_opaque_val().is_unsafe();
3471
             case constant_info_kind::Quot:
                 return false;
             case constant_info_kind::Inductive:
3474
                 return to_inductive_val().is_unsafe();
             case constant_info_kind::Constructor:
                 return to_constructor_val().is_unsafe();
             case constant info kind::Recursor:
                 return to_recursor_val().is_unsafe();
         lean_unreachable();
3481 }
3483 void initialize_declaration() {
         g_opaque = new reducibility_hints(reducibility_hints::mk_opaque());
         mark_persistent(g_opaque->raw());
         g_dummy = new declaration(mk_axiom(name(), names(), expr()));
         mark_persistent(g_dummy->raw());
3488 }
3490 void finalize declaration() {
         delete g_dummy;
         delete g_opaque;
3493 }
3494 }
       // namespace lean
3495 // :::::::::::
3496 // environment.cpp
3497 // :::::::::::
3498 /*
3499 Copyright (c) 2013-2014 Microsoft Corporation. All rights reserved.
```

```
3500 Released under Apache 2.0 license as described in the file LICENSE.
3502 Author: Leonardo de Moura
3503 */
3504 #include <lean/sstream.h>
3505 #include <lean/thread.h>
3507 #include <limits>
3508 #include <utility>
3509 #include <vector>
3511 #include "kernel/environment.h"
3512 #include "kernel/kernel exception.h"
3513 #include "kernel/quot.h"
3514 #include "kernel/type_checker.h"
3515 #include "util/io.h"
3516 #include "util/map_foreach.h"
3518 namespace lean {
3519 extern "C" object *lean environment add(object *, object *);
3520 extern "C" object *lean_mk_empty_environment(uint32, object *);
3521 extern "C" object *lean_environment_find(object *, object *);
3522 extern "C" uint32 lean environment trust level(object *);
3523 extern "C" object *lean environment mark quot init(object *);
3524 extern "C" uint8 lean environment quot init(object *);
3525 extern "C" object *lean_register_extension(object *);
3526 extern "C" object *lean_get_extension(object *, object *);
3527 extern "C" object *lean_set_extension(object *, object *, object *);
3528 extern "C" object *lean_environment_set_main_module(object *, object *);
3529 extern "C" object *lean_environment_main_module(object *);
3531 environment mk_empty_environment(uint32 trust_lvl) {
         return get_io_result<environment>(
             lean_mk_empty_environment(trust_lvl, io_mk_world()));
3534 }
3536 environment::environment(unsigned trust lvl)
         : object_ref(mk_empty_environment(trust_lvl)) {}
3539 void environment::set_main_module(name const &n) {
         m_obj = lean_environment_set_main_module(m_obj, n.to_obj_arg());
3541 }
3543 name environment::get_main_module() const {
3544
         return name(lean_environment_main_module(to_obj_arg()));
3545 }
3547 unsigned environment::trust_lvl() const {
         return lean_environment_trust_level(to_obj_arg());
3549 }
3551 bool environment::is_quot_initialized() const {
         return lean_environment_quot_init(to_obj_arg()) != 0;
3553 }
3555 void environment::mark_quot_initialized() {
         m_obj = lean_environment_mark_quot_init(m_obj);
3557 }
3559 optional<constant_info> environment::find(name const &n) const {
         return to optional<constant info>(
             lean_environment_find(to_obj_arg(), n.to_obj_arg()));
3562 }
3564 constant_info environment::get(name const &n) const {
         object *o = lean_environment_find(to_obj_arg(), n.to_obj_arg());
         if (is_scalar(o)) throw unknown_constant_exception(*this, n);
         constant_info r(cnstr_get(o, 0), true);
         dec(o);
         return r;
```

```
3570 }
3571
3572 static void check no metavar(environment const &env, name const &n,
                                  expr const &e) {
3574
         if (has_metavar(e)) throw declaration_has_metavars_exception(env, n, e);
3575 }
3577 static void check_no_fvar(environment const &env, name const &n,
                               expr const &e) {
         if (has_fvar(e)) throw declaration_has_free_vars_exception(env, n, e);
3580 }
3582 void check_no_metavar_no_fvar(environment const &env, name const &n,
                                   expr const &e) {
3584
         check no metavar(env, n, e);
         check_no_fvar(env, n, e);
3586 }
3588 static void check_name(environment const &env, name const &n) {
         if (env.find(n)) throw already_declared_exception(env, n);
3590 }
3592 void environment::check name(name const &n) const {
         ::lean::check name(*this, n);
3594 }
3596 static void check_duplicated_univ_params(environment const &env, names ls) {
         while (!is nil(ls)) {
             auto const &p = head(ls);
             ls = tail(ls);
             if (std::find(ls.begin(), ls.end(), p) != ls.end()) {
                 throw kernel_exception(
                     env, sstream() << "failed to add declaration to environment, "</pre>
                                    << "duplicate universe level parameter: '" << p</pre>
             }
         }
3607 }
3609 void environment::check duplicated univ params(names ls) const {
         ::lean::check_duplicated_univ_params(*this, ls);
3611 }
3613 static void check_constant_val(environment const &env, constant_val const &v,
3614
                                    type_checker &checker) {
         check name(env, v.get name());
         check duplicated_univ_params(env, v.get_lparams());
         check_no_metavar_no_fvar(env, v.get_name(), v.get_type());
         expr sort = checker.check(v.get_type(), v.get_lparams());
         checker.ensure_sort(sort, v.get_type());
3620 }
3622 static void check_constant_val(environment const &env, constant_val const &v,
                                    bool safe_only) {
3624
         type_checker checker(env, safe_only);
         check_constant_val(env, v, checker);
3626 }
3628 void environment::add core(constant info const &info) {
         m_obj = lean_environment_add(m_obj, info.to_obj_arg());
3630 }
3632 environment environment::add(constant_info const &info) const {
         return environment(lean_environment_add(to_obj_arg(), info.to_obj_arg()));
3634 }
3636 environment environment::add_axiom(declaration const &d, bool check) const {
         axiom_val const &v = d.to_axiom_val();
         if (check) check_constant_val(*this, v.to_constant_val(), !d.is_unsafe());
         return add(constant_info(d));
```

```
3640 }
3642 environment environment::add definition(declaration const &d,
                                              bool check) const {
         definition_val const &v = d.to_definition_val();
         if (v.is_unsafe()) {
             /* Meta definition can be recursive.
                So, we check the header, add, and then type check the body. */
             if (check) {
                 bool safe only = false;
                 type checker checker(*this, safe only);
                 check constant val(*this, v.to constant val(), checker);
             environment new_env = add(constant_info(d));
3654
             if (check) {
                 bool safe_only = false;
                 type_checker checker(new_env, safe_only);
                 check_no_metavar_no_fvar(new_env, v.get_name(), v.get_value());
                 expr val_type = checker.check(v.get_value(), v.get_lparams());
                 if (!checker.is_def_eq(val_type, v.get_type()))
                     throw definition_type_mismatch_exception(new_env, d, val_type);
             }
             return new_env;
         } else {
             if (check) {
                 type_checker checker(*this);
                 check_constant_val(*this, v.to_constant_val(), checker);
                 check_no_metavar_no_fvar(*this, v.get_name(), v.get_value());
                 expr val_type = checker.check(v.get_value(), v.get_lparams());
                 if (!checker.is_def_eq(val_type, v.get_type()))
                     throw definition_type_mismatch_exception(*this, d, val_type);
             return add(constant_info(d));
         }
3674 }
3676 environment environment::add theorem(declaration const &d, bool check) const {
         theorem_val const &v = d.to_theorem_val();
         if (check) {
             // <u>TODO(</u>(Leo): we must add support for handling tasks here
             type_checker checker(*this);
             check_constant_val(*this, v.to_constant_val(), checker);
             check_no_metavar_no_fvar(*this, v.get_name(), v.get_value());
             expr val_type = checker.check(v.get_value(), v.get_lparams());
             if (!checker.is_def_eq(val_type, v.get_type()))
                 throw definition_type_mismatch_exception(*this, d, val_type);
         return add(constant_info(d));
3688 }
3690 environment environment::add_opaque(declaration const &d, bool check) const {
         opaque_val const &v = d.to_opaque_val();
         if (check) {
             type_checker checker(*this);
             check_constant_val(*this, v.to_constant_val(), checker);
             expr val_type = checker.check(v.get_value(), v.get_lparams());
             if (!checker.is_def_eq(val_type, v.get_type()))
                 throw definition_type_mismatch_exception(*this, d, val_type);
         return add(constant_info(d));
3700 }
3702 environment environment::add_mutual(declaration const &d, bool check) const {
         definition_vals const &vs = d.to_definition_vals();
3704
         if (empty(vs))
             throw kernel_exception(*this, "invalid empty mutual definition");
         definition_safety safety = head(vs).get_safety();
         if (safety == definition_safety::safe)
             throw kernel_exception(*this,
                                    "invalid mutual definition, declaration is not "
```

```
"tagged as unsafe/partial");
         bool safe_only = safety == definition_safety::partial;
         /* Check declarations header */
         if (check) {
3714
             type_checker checker(*this, safe_only);
             for (definition_val const &v : vs) {
                 if (v.get_safety() != safety)
                     throw kernel_exception(
                         *this,
                         "invalid mutual definition, declarations must have the "
                         "same safety annotation");
                 check constant val(*this, v.to constant val(), checker);
             }
         /* Add declarations */
         environment new_env = *this;
         for (definition_val const &v : vs) {
3727
             new_env.add_core(constant_info(v));
         /* Check actual definitions */
         if (check) {
             type checker checker(new env, safe only);
             for (definition val const &v : vs) {
                 check no metavar no fvar(new env, v.get name(), v.get value());
                 expr val type = checker.check(v.get value(), v.get lparams());
                 if (!checker.is_def_eq(val_type, v.get_type()))
                     throw definition_type_mismatch_exception(new_env, d, val_type);
             }
         }
         return new_env;
3740 }
3742 environment environment::add(declaration const &d, bool check) const {
         switch (d.kind()) {
             case declaration kind::Axiom:
                 return add axiom(d, check);
             case declaration kind::Definition:
3747
                 return add_definition(d, check);
3748
             case declaration_kind::Theorem:
                 return add_theorem(d, check);
             case declaration_kind::Opaque:
                 return add_opaque(d, check);
             case declaration_kind::MutualDefinition:
                 return add_mutual(d, check);
             case declaration_kind::Quot:
                 return add quot();
             case declaration kind::Inductive:
                 return add_inductive(d);
         lean_unreachable();
3760 }
3762 extern "C" object *lean_add_decl(object *env, object *decl) {
         return catch_kernel_exceptions<environment>(
             [&]() { return environment(env).add(declaration(decl, true)); });
3765 }
3767 void environment::for_each_constant(
         std::function<void(constant_info const &d)> const &f) const {
         smap_foreach(cnstr_get(raw(), 1), [&](object *, object *v) {
             constant_info cinfo(v, true);
             f(cinfo);
         });
3773 }
3775 extern "C" obj_res lean_display_stats(obj_arg env, obj_arg w);
3777 void environment::display_stats() const {
         dec_ref(lean_display_stats(to_obj_arg(), io_mk_world()));
3779 }
```

```
3781 void initialize_environment() {}
3783 void finalize environment() {}
3784 } // namespace lean
3785 // ::::::::::::
3786 // equiv_manager.cpp
3787 // ::::::::::::
3788 /*
3789 Copyright (c) 2015 Microsoft Corporation. All rights reserved.
3790 Released under Apache 2.0 license as described in the file LICENSE.
3792 Author: Leonardo de Moura
3793 */
3794 #include <lean/flet.h>
3795 #include <lean/interrupt.h>
3796
3797 #include "kernel/equiv_manager.h"
3799 namespace lean {
3800 auto equiv_manager::mk_node() -> node_ref {
         node ref r = m nodes.size();
         node n;
         n.m_parent = r;
         n.m rank = 0;
         m_nodes.push_back(n);
         return r;
3807 }
3809 auto equiv_manager::find(node_ref n) -> node_ref {
        while (true) {
             node_ref p = m_nodes[n].m_parent;
             if (p == n) return p;
             n = p;
3814
         }
3815 }
3817 void equiv_manager::merge(node_ref n1, node_ref n2) {
         node_ref r1 = find(n1);
         node_ref r2 = find(n2);
         if (r1 != r2) {
             node &ref1 = m_nodes[r1];
             node &ref2 = m_nodes[r2];
             if (ref1.m_rank < ref2.m_rank) {</pre>
3824
                 ref1.m_parent = r2;
             } else if (ref1.m_rank > ref2.m_rank) {
                 ref2.m_parent = r1;
             } else {
                 ref2.m parent = r1;
                 ref1.m_rank++;
             }
         }
3832 }
3834 auto equiv_manager::to_node(expr const &e) -> node_ref {
         auto it = m_to_node.find(e);
         if (it != m_to_node.end()) return it->second;
         node_ref r = mk_node();
         m_to_node.insert(mk_pair(e, r));
         return r;
3840 }
3842 bool equiv_manager::is_equiv_core(expr const &a, expr const &b) {
3843
         if (is_eqp(a, b)) return true;
3844
         if (m_use_hash && hash(a) != hash(b)) return false;
         if (is_bvar(a) && is_bvar(b)) return bvar_idx(a) == bvar_idx(b);
         node_ref r1 = find(to_node(a));
         node_ref r2 = find(to_node(b));
         if (r1 == r2) return true;
        // fall back to structural equality
```

```
if (a.kind() != b.kind()) return false;
         check_system("expression equivalence test");
         bool result = false;
         switch (a.kind()) {
              case expr_kind::BVar:
                  lean_unreachable(); // LCOV_EXCL_LINE
             case expr_kind::Const:
                  result = const_name(a) == const_name(b) &&
                           compare(const_levels(a), const_levels(b),
                                    [](level const &l1, level const &l2) {
                                        return l1 == l2;
                                    });
                  break;
              case expr_kind::MVar:
3864
                  result = mvar_name(a) == mvar_name(b);
                  break;
              case expr_kind::FVar:
                  result = fvar_name(a) == fvar_name(b);
                  break;
              case expr_kind::App:
                  result = is_equiv_core(app_fn(a), app_fn(b)) &&
                           is_equiv_core(app_arg(a), app_arg(b));
                  break;
             case expr_kind::Lambda:
              case expr kind::Pi:
                  result = is_equiv_core(binding_domain(a), binding_domain(b)) &&
                           is_equiv_core(binding_body(a), binding_body(b));
                  break;
              case expr_kind::Sort:
                  result = sort_level(a) == sort_level(b);
                  break;
              case expr_kind::Lit:
                  result = lit_value(a) == lit_value(b);
                  break:
              case expr_kind::MData:
                  result = is_equiv_core(mdata_expr(a), mdata_expr(b));
                  break;
              case expr_kind::Proj:
                  result = is_equiv_core(proj_expr(a), proj_expr(b)) &&
                           proj_idx(a) == proj_idx(b);
                  break:
              case expr_kind::Let:
                  result = is_equiv_core(let_type(a), let_type(b)) &&
                           is_equiv_core(let_value(a), let_value(b)) &&
                           is_equiv_core(let_body(a), let_body(b));
                  break;
         if (result) merge(r1, r2);
         return result;
3899 }
3901 bool equiv_manager::is_equiv(expr const &a, expr const &b, bool use_hash) {
         flet<bool> set(m_use_hash, use_hash);
         return is_equiv_core(a, b);
3904 }
3906    <mark>void</mark> equiv_manager::add_equiv(expr                    const &e1, expr                     const &e2) {
         node_ref r1 = to_node(e1);
         node_ref r2 = to_node(e2);
         merge(r1, r2);
3910 }
3911 } // namespace lean 3912 // :::::::::::
3913 // expr_cache.cpp
3914 // :::::::::::
3916 Copyright (c) 2015 Microsoft Corporation. All rights reserved.
3917 Released under Apache 2.0 license as described in the file LICENSE.
3919 Author: Leonardo de Moura
```

```
3920 */
3921 #include "kernel/expr_cache.h"
3923 namespace lean {
3924 expr *expr_cache::find(expr const &e) {
         unsigned i = hash(e) % m_capacity;
         if (m_cache[i].m_expr && is_bi_equal(*m_cache[i].m_expr, e))
             return &m_cache[i].m_result;
         else
             return nullptr;
3930 }
3932 void expr_cache::insert(expr const &e, expr const &v) {
         unsigned i = hash(e) % m_capacity;
3934
         if (!m_cache[i].m_expr) m_used.push_back(i);
         m_{cache[i].m_{expr} = e;}
         m_{cache[i].m_{result} = v;}
3937 }
3939 void expr_cache::clear() {
         for (unsigned i : m used) {
             m cache[i].m expr = none expr();
             m_cache[i].m_result = expr();
         m used.clear();
3945 }
3946 }
       // namespace lean
3947 // :::::::::::
3948 // expr.cpp
3949 // :::::::::::
3950 /*
3951 Copyright (c) 2013-2014 Microsoft Corporation. All rights reserved.
3952 Released under Apache 2.0 license as described in the file LICENSE.
3954 Author: Leonardo de Moura
             Soonho Kong
3956 */
3957 #include <lean/hash.h>
3959 #include <algorithm>
3960 #include <limits>
3961 #include <sstream>
3962 #include <string>
3963 #include <vector>
3965 #include "kernel/abstract.h"
3966 #include "kernel/expr.h"
3967 #include "kernel/expr eq fn.h"
3968 #include "kernel/expr sets.h"
3969 #include "kernel/for_each_fn.h"
3970 #include "kernel/instantiate.h"
3971 #include "kernel/replace fn.h"
3972 #include "util/buffer.h"
3973 #include "util/list_fn.h"
3974
3975 namespace lean {
3976 /* Expression literal values */
3977 literal::literal(char const *v)
         : object_ref(mk_cnstr(static_cast<unsigned>(literal_kind::String),
                               mk_string(v))) {}
3981 literal::literal(unsigned v)
         : object_ref(
               mk_cnstr(static_cast<unsigned>(literal_kind::Nat), mk_nat_obj(v))) {}
3985 literal::literal(mpz const &v)
         : object_ref(
               mk_cnstr(static_cast<unsigned>(literal_kind::Nat), mk_nat_obj(v))) {}
3989 literal::literal(nat const &v)
```

```
: object ref(mk cnstr(static cast<unsigned>(literal kind::Nat), v)) {}
3992 bool operator==(literal const &a, literal const &b) {
         if (a.kind() != b.kind()) return false;
         switch (a.kind()) {
             case literal_kind::String:
                 return a.get_string() == b.get_string();
             case literal_kind::Nat:
                 return a.get_nat() == b.get_nat();
         lean unreachable();
4001 }
4002
4003 bool operator<(literal const &a, literal const &b) {
4004
         if (a.kind() != b.kind())
4005
             return static_cast<unsigned>(a.kind()) <</pre>
4006
                    static_cast<unsigned>(b.kind());
4007
         switch (a.kind())
             case literal_kind::String:
                 return a.get_string() < b.get_string();</pre>
4009
4010
             case literal kind::Nat:
4011
                 return a.get_nat() < b.get_nat();</pre>
4012
4013
         lean unreachable();
4014 }
4015
4016 bool is_atomic(expr const &e) {
4017
         switch (e.kind()) {
4018
             case expr_kind::Const:
4019
             case expr_kind::Sort:
4020
             case expr_kind::BVar:
4021
             case expr_kind::Lit:
4022
             case expr_kind::MVar:
4023
             case expr_kind::FVar:
                 return true;
             case expr_kind::App:
             case expr_kind::Lambda:
case expr_kind::Pi:
4026
4027
4028
             case expr_kind::Let:
             case expr_kind::MData:
4029
             case expr_kind::Proj:
4030
4031
                 return false;
4033
         lean_unreachable(); // LCOV_EXCL_LINE
4034 }
4036 extern "C" uint8 lean expr binder info(object *e);
4037 binder info binding info(expr const &e) {
         return static_cast<binder_info>(lean_expr_binder_info(e.to_obj_arg()));
4039 }
4040
4041 extern "C" object *lean_lit_type(obj_arg e);
4042 expr lit_type(literal const &lit) {
4043
         return expr(lean_lit_type(lit.to_obj_arg()));
4044 }
4045
4046 extern "C" usize lean_expr_hash(obj_arg e);
4047 unsigned hash(expr const &e) { return lean_expr_hash(e.to_obj_arg()); }
4049 extern "C" uint8 lean_expr_has_fvar(obj_arg e);
4050 bool has_fvar(expr const &e) { return lean_expr_has_fvar(e.to_obj_arg()); }
4052 extern "C" uint8 lean_expr_has_expr_mvar(obj_arg e);
4053 bool has_expr_mvar(expr const &e) {
4054
         return lean_expr_has_expr_mvar(e.to_obj_arg());
4055 }
4056
4057 extern "C" uint8 lean_expr_has_level_mvar(obj_arg e);
4058 bool has_univ_mvar(expr const &e) {
         return lean_expr_has_level_mvar(e.to_obj_arg());
```

```
4060 }
4061
4062 extern "C" uint8 lean_expr_has_level_param(obj_arg e);
4063 bool has univ param(expr const &e) {
4064
         return lean_expr_has_level_param(e.to_obj_arg());
4065 }
4067 extern "C" unsigned lean_expr_loose_bvar_range(object *e);
4068 unsigned get_loose_bvar_range(expr const &e) {
         return lean_expr_loose_bvar_range(e.to_obj_arg());
4071
4073 // Constructors
4074
4075 static expr *g_dummy = nullptr;
4076
4077 static expr const &get_dummy() {
        if (!g dummy) {
4079
            g_dummy = new expr(mk_constant("__expr_for_default_constructor__"));
4080
            mark_persistent(g_dummy->raw());
4081
        return *g_dummy;
4082
4083 }
4084
4085 expr::expr() : expr(get_dummy()) {}
4086
4087 extern "C" object *lean_expr_mk_lit(obj_arg l);
4088 expr mk_lit(literal const &l) { return expr(lean_expr_mk_lit(l.to_obj_arg())); }
4089
4090 extern "C" object *lean_expr_mk_mdata(obj_arg m, obj_arg e);
4091 expr mk_mdata(kvmap const &m, expr const &e) {
4092
        return expr(lean_expr_mk_mdata(m.to_obj_arg(), e.to_obj_arg()));
4093 }
4095 extern "C" object *lean_expr_mk_proj(obj_arg s, obj_arg idx, obj_arg e);
4096 expr mk proj(name const &s, nat const &idx, expr const &e) {
4097
        return expr(
4098
            lean_expr_mk_proj(s.to_obj_arg(), idx.to_obj_arg(), e.to_obj_arg()));
4099 }
4100
4101 extern "C" object *lean_expr_mk_bvar(obj_arg idx);
4102 expr mk_bvar(nat const &idx) {
4103
        return expr(lean_expr_mk_bvar(idx.to_obj_arg()));
4104 }
4106 extern "C" object *lean expr mk fvar(obj arg n);
4107 expr mk_fvar(name const &n) { return expr(lean_expr_mk_fvar(n.to_obj_arg())); }
4109 extern "C" object *lean_expr_mk_mvar(object *n);
4110 expr mk_mvar(name const &n) { return expr(lean_expr_mk_mvar(n.to_obj_arg())); }
4111
4112 extern "C" object *lean_expr_mk_const(obj_arg n, obj_arg ls);
4113 expr mk_const(name const &n, levels const &ls) {
4114
        return expr(lean_expr_mk_const(n.to_obj_arg(), ls.to_obj_arg()));
4115 }
4116
4117 extern "C" object *lean_expr_mk_app(obj_arg f, obj_arg a);
4118 expr mk_app(expr const &f, expr const &a) {
4119
         return expr(lean_expr_mk_app(f.to_obj_arg(), a.to_obj_arg()));
4120 }
4122 extern "C" object *lean_expr_mk_sort(obj_arg l);
4123 expr mk_sort(level const &l) { return expr(lean_expr_mk_sort(l.to_obj_arg())); }
4124
4125 extern "C" object *lean_expr_mk_lambda(obj_arg n, obj_arg t, obj_arg e,
4126
                                           uint8 bi);
4127 expr mk_lambda(name const &n, expr const &t, expr const &e, binder_info bi) {
4128
        return expr(lean_expr_mk_lambda(n.to_obj_arg(), t.to_obj_arg(),
4129
                                         e.to_obj_arg(), static_cast<uint8>(bi)));
```

```
4130 }
4131
4132 extern "C" object *lean expr mk forall(obj arg n, obj arg t, obj arg e,
4133
                                             uint8 bi);
4134 expr mk_pi(name const &n, expr const &t, expr const &e, binder_info bi) {
         return expr(lean_expr_mk_forall(n.to_obj_arg(), t.to_obj_arg(),
4135
4136
                                          e.to_obj_arg(), static_cast<uint8>(bi)));
4137 }
4138
4139 static name *g_default_name = nullptr;
4140 expr mk arrow(expr const &t, expr const &e) {
4141
         return mk_pi(*g_default_name, t, e, mk_binder_info());
4142 }
4143
4144 extern "C" object *lean_expr_mk_let(object *n, object *t, object *v, object *b);
4145 expr mk let(name const &n, expr const &t, expr const &v, expr const &b) {
         return expr(lean_expr_mk_let(n.to_obj_arg(), t.to_obj_arg(), v.to_obj_arg(),
4147
                                       b.to_obj_arg()));
4148 }
4149
4150 static expr *g_Prop = nullptr;
4151 static expr *g_Type0 = nullptr;
4152 expr mk Prop() { return *g Prop; }
4153 expr mk_Type() { return *g_Type0; }
4154
4155 // =========
4156 // Auxiliary constructors and accessors
4157
4158 expr mk_app(expr const &f, unsigned num_args, expr const *args) {
4159
         expr r = f;
4160
         for (unsigned i = 0; i < num_args; i++) r = mk_app(r, args[i]);</pre>
4161
         return r;
4162 }
4163
4164 expr mk_app(unsigned num_args, expr const *args) {
4165
         lean assert(num args >= 2);
4166
         return mk_app(mk_app(args[0], args[1]), num_args - 2, args + 2);
4167 }
4168
4169 expr mk_app(expr const &f, list<expr> const &args) {
         buffer<expr> _args;
4170
4171
         to_buffer(args, _args);
4172
         return mk_app(f, _args);
4173 }
4174
4175 expr mk_rev_app(expr const &f, unsigned num_args, expr const *args) {
4176
         expr r = f;
4177
         unsigned i = num args;
4178
         while (i > 0) {
4179
             --i;
4180
             r = mk_app(r, args[i]);
4181
         }
4182
         return r;
4183 }
4184
4185 expr mk_rev_app(unsigned num_args, expr const *args) {
4186
         lean_assert(num_args >= 2);
4187
         return mk_rev_app(mk_app(args[num_args - 1], args[num_args - 2]),
4188
                           num_args - 2, args);
4189 }
4190
4191 expr const &get_app_args(expr const &e, buffer<expr> &args) {
4192
         unsigned sz = args.size();
         expr const *it = &e;
4193
4194
         while (is_app(*it)) {
4195
             args.push_back(app_arg(*it));
4196
             it = &(app_fn(*it));
4197
4198
         std::reverse(args.begin() + sz, args.end());
4199
         return *it;
```

```
4200 }
4201
4202 expr const &get_app_args_at_most(expr const &e, unsigned num,
4203
                                      buffer<expr> &args) {
4204
        unsigned sz = args.size();
4205
        expr const *it = &e;
4206
        unsigned i = 0;
4207
        while (is_app(*it)) {
4208
             if (i == num) break;
4209
             args.push_back(app_arg(*it));
4210
             it = &(app_fn(*it));
4211
             i++;
4212
4213
         std::reverse(args.begin() + sz, args.end());
4214
         return *it;
4215 }
4216
4217 expr const &get_app_rev_args(expr const &e, buffer<expr> &args) {
         expr const *it = &e;
4218
4219
         while (is_app(*it)) {
4220
             args.push_back(app_arg(*it));
4221
             it = &(app_fn(*it));
4222
4223
         return *it;
4224 }
4225
4226 expr const &get_app_fn(expr const &e) {
        expr const *it = &e;
4227
4228
        while (is_app(*it)) {
4229
             it = \&(app_fn(*it));
4230
4231
         return *it;
4232 }
4233
4234 unsigned get_app_num_args(expr const &e) {
        expr const *it = &e;
4236
         unsigned n = 0;
4237
        while (is_app(*it)) {
4238
             it = &(app_fn(*it));
4239
             n++;
4240
        }
4241
         return n;
4242 }
4243
4244 bool is_arrow(expr const &t) {
4245
         if (!is pi(t)) return false;
4246
         if (has_loose_bvars(t)) {
4247
             return !has_loose_bvar(binding_body(t), 0);
4248
         } else {
4249
             lean_assert(has_loose_bvars(binding_body(t)) ==
4250
                         has_loose_bvar(binding_body(t), 0));
4251
             return !has_loose_bvars(binding_body(t));
4252
         }
4253 }
4254
4255 bool is_default_var_name(name const &n) { return n == *g_default_name; }
4256
4258 // Update
4260 expr update mdata(expr const &e, expr const &t) {
4261
        if (!is eqp(mdata expr(e), t))
4262
             return mk_mdata(mdata_data(e), t);
4263
         else
4264
             return e;
4265 }
4266
4267 expr update_proj(expr const &e, expr const &t) {
4268
         if (!is_eqp(proj_expr(e), t))
4269
             return mk_proj(proj_sname(e), proj_idx(e), t);
```

```
4270
         else
4271
             return e;
4272 }
4273
4274 expr update_app(expr const &e, expr const &new_fn, expr const &new_arg) {
4275
         if (!is_eqp(app_fn(e), new_fn) || !is_eqp(app_arg(e), new_arg))
4276
             return mk_app(new_fn, new_arg);
4277
         else
4278
             return e;
4279 }
4280
4281 expr update binding(expr const &e, expr const &new domain,
4282
                         expr const &new body) {
4283
         if (!is_eqp(binding_domain(e), new_domain) ||
4284
             !is_eqp(binding_body(e), new_body))
4285
             return mk_binding(e.kind(), binding_name(e), new_domain, new_body,
4286
                               binding_info(e));
4287
         else
4288
             return e;
4289 }
4290
4291 expr update_binding(expr const &e, expr const &new_domain, expr const &new_body,
4292
                         binder info bi) {
         if (!is eqp(binding_domain(e), new_domain) ||
4293
4294
             !is eqp(binding body(e), new body) || bi != binding info(e))
4295
             return mk_binding(e.kind(), binding_name(e), new_domain, new_body, bi);
4296
         else
4297
             return e;
4298 }
4299
4300 expr update_sort(expr const &e, level const &new_level) {
4301
         if (!is_eqp(sort_level(e), new_level))
4302
             return mk_sort(new_level);
4303
         else
4304
             return e;
4305 }
4306
4307 expr update_const(expr const &e, levels const &new_levels) {
4308
         if (!is_eqp(const_levels(e), new_levels))
4309
             return mk_const(const_name(e), new_levels);
4310
         else
4311
             return e;
4312 }
4313
4314 expr update_let(expr const &e, expr const &new_type, expr const &new_value,
4315
                     expr const &new body) {
4316
         if (!is_eqp(let_type(e), new_type) || !is_eqp(let_value(e), new_value) ||
4317
             !is_eqp(let_body(e), new_body))
4318
             return mk_let(let_name(e), new_type, new_value, new_body);
4319
         else
4320
             return e;
4321 }
4322
4323 extern "C" object *lean_expr_update_mdata(obj_arg e, obj_arg new_expr) {
4324
         if (mdata_expr(T0_REF(expr, e)).raw() != new_expr) {
4325
             object *r = lean_expr_mk_mdata(mdata_data(T0_REF(expr, e)).to_obj_arg(),
4326
                                             new_expr);
4327
             lean_dec_ref(e);
             return r;
4328
4329
         } else {
4330
             lean_dec_ref(new_expr);
4331
             return e;
4332
         }
4333 }
4334
4335 extern "C" object *lean_expr_update_const(obj_arg e, obj_arg new_levels) {
4336
         if (const_levels(TO_REF(expr, e)).raw() != new_levels) {
4337
             object *r = lean_expr_mk_const(const_name(TO_REF(expr, e)).to_obj_arg(),
4338
                                             new_levels);
4339
             lean_dec_ref(e);
```

```
4340
             return r;
4341
         } else {
4342
             lean dec(new levels);
4343
             return e;
4344
         }
4345 }
4346
4347 extern "C" object *lean_expr_update_sort(obj_arg e, obj_arg new_level) {
         if (sort_level(T0_REF(expr, e)).raw() != new_level) {
4348
4349
             object *r = lean_expr_mk_sort(new_level);
4350
             lean_dec_ref(e);
4351
             return r;
4352
         } else {
4353
             lean_dec(new_level);
4354
             return e;
4355
         }
4356 }
4357
4358 extern "C" object *lean_expr_update_proj(obj_arg e, obj_arg new_expr) {
         if (proj_expr(T0_REF(expr, e)).raw() != new_expr) {
4359
4360
             object *r =
                 lean_expr_mk_proj(proj_sname(TO_REF(expr, e)).to_obj_arg(),
4361
4362
                                    proj_idx(T0_REF(expr, e)).to_obj_arg(), new_expr);
4363
             lean dec ref(e);
4364
             return r;
4365
         } else {
4366
             lean_dec_ref(new_expr);
4367
             return e;
4368
         }
4369 }
4370
4371 extern "C" object *lean_expr_update_app(obj_arg e, obj_arg new_fn,
4372
                                              obj_arg new_arg) {
         if (app_fn(T0_REF(expr, e)).raw() != new_fn ||
4373
             app arg(TO_REF(expr, e)).raw() != new_arg) {
4374
4375
             object *r = lean_expr_mk_app(new_fn, new_arg);
4376
             lean_dec_ref(e);
4377
             return r;
4378
         } else {
4379
             lean_dec_ref(new_fn);
4380
             lean_dec_ref(new_arg);
4381
             return e;
4382
         }
4383 }
4384
4385 extern "C" object *lean_expr_update_forall(obj_arg e, uint8 new_binfo,
                                                 obj_arg new_domain,
4387
                                                 obj_arg new_body) {
4388
         if (binding domain(TO REF(expr, e)).raw() != new domain ||
4389
             binding_body(TO_REF(expr, e)).raw() != new_body ||
4390
             binding_info(TO_REF(expr, e)) != static_cast<binder_info>(new_binfo)) {
4391
4392
                 lean_expr_mk_forall(binding_name(TO_REF(expr, e)).to_obj_arg(),
4393
                                      new_domain, new_body, new_binfo);
4394
             lean_dec_ref(e);
4395
             return r;
         } else {
4396
4397
             lean_dec_ref(new_domain);
4398
             lean_dec_ref(new_body);
4399
             return e;
4400
         }
4401 }
4402
4403 extern "C" object *lean_expr_update_lambda(obj_arg e, uint8 new_binfo,
4404
                                                 obj_arg new_domain,
4405
                                                 obj_arg new_body) {
4406
         if (binding_domain(TO_REF(expr, e)).raw() != new_domain ||
4407
             binding_body(T0_REF(expr, e)).raw() != new_body ||
4408
             binding_info(TO_REF(expr, e)) != static_cast<binder_info>(new_binfo)) {
4409
             object *r =
```

```
4410
                 lean expr mk lambda(binding name(TO REF(expr, e)).to obj arg(),
4411
                                     new_domain, new_body, new_binfo);
4412
             lean dec ref(e);
4413
             return r;
4414
         } else {
4415
             lean_dec_ref(new_domain);
4416
             lean_dec_ref(new_body);
4417
             return e;
4418
         }
4419 }
4421 extern "C" object *lean_expr_update_let(obj_arg e, obj_arg new_type,
4422
                                             obj arg new val, obj arg new body) {
         if (let_type(T0_REF(expr, e)).raw() != new_type ||
4423
4424
             let_value(T0_REF(expr, e)).raw() != new_val ||
4425
             let_body(TO_REF(expr, e)).raw() != new_body) {
4426
             object *r = lean_expr_mk_let(let_name(T0_REF(expr, e)).to_obj_arg(),
4427
                                          new_type, new_val, new_body);
4428
             lean_dec_ref(e);
4429
             return r;
4430
         } else {
4431
             lean dec ref(new type);
4432
             lean dec ref(new val);
4433
             lean_dec_ref(new_body);
4434
             return e;
4435
         }
4436 }
4439 // Loose bound variable management
4441 static bool has_loose_bvars_in_domain(expr const &b, unsigned vidx,
4442
                                           bool strict) {
         if (is_pi(b)) {
             if (has_loose_bvar(binding_domain(b), vidx)) {
4445
                 if (is_explicit(binding_info(b))) {
4446
                     return true;
4447
                 } else if (has_loose_bvars_in_domain(binding_body(b), 0, strict)) {
                     // "Transitivity": vidx occurs in current implicit argument, so
4448
4449
                     // we search for current argument in the body.
4450
                     return true;
4451
                 }
4452
             }
4453
             // finally we search for vidx in the body
4454
             return has_loose_bvars_in_domain(binding_body(b), vidx + 1, strict);
         } else if (!strict) {
4455
4456
             return has_loose_bvar(b, vidx);
4457
         } else {
4458
             return false;
4459
         }
4460 }
4461
4462 bool has_loose_bvar(expr const &e, unsigned i) {
4463
         if (!has_loose_bvars(e)) return false;
4464
         bool found = false;
4465
         for_each(e, [&](expr const &e, unsigned offset) {
4466
             if (found) return false; // already found
4467
             unsigned n_i = i + offset;
4468
             if (n_i < i) return false; // overflow, vidx can't be \geq max unsigned
4469
             if (n_i >= get_loose_bvar_range(e))
4470
                 return false; // expression e does not contain bound variables with
4471
                                // idx >= n i
4472
             if (is_var(e)) {
4473
                 nat const &vidx = bvar_idx(e);
4474
                 if (vidx == n_i) found = true;
4475
             }
4476
             return true; // continue search
4477
         });
4478
         return found;
4479 }
```

```
4480
4481 extern "C" uint8 lean_expr_has_loose_bvar(b_obj_arg e, b_obj_arg i) {
4482
         if (!lean_is_scalar(i)) return false;
4483
         return has_loose_bvar(T0_REF(expr, e), lean_unbox(i));
4484 }
4485
4486 expr lower_loose_bvars(expr const &e, unsigned s, unsigned d) {
4487
         if (d == 0 || s >= get_loose_bvar_range(e)) return e;
         lean assert(s >= d);
         return replace(e, [=](expr const &e, unsigned offset) -> optional<expr> {
4490
             unsigned s1 = s + offset;
4491
             if (s1 < s)
4492
                 return some expr(e); // overflow, vidx can't be >= max unsigned
             if (s1 >= get_loose_bvar_range(e))
4493
4494
                                       // expression e does not contain bound
                 return some_expr(e);
4495
                                        // variables with idx >= s1
4496
             if (is_bvar(e) && bvar_idx(e) >= s1) {
4497
                 lean_assert(bvar_idx(e) >= offset + d);
4498
                 return some_expr(mk_bvar(bvar_idx(e) - nat(d)));
             } else {
4499
4500
                 return none_expr();
4501
             }
         });
4502
4503 }
4504
4505 expr lower_loose_bvars(expr const &e, unsigned d) {
4506
         return lower_loose_bvars(e, d, d);
4507 }
4508
4509 extern "C" object *lean_expr_lower_loose_bvars(b_obj_arg e, b_obj_arg s,
4510
                                                     b_obj_arg d) {
4511
         if (!lean_is_scalar(s) || !lean_is_scalar(d) ||
4512
             lean_unbox(s) < lean_unbox(d)) {</pre>
             lean_inc(e);
             return e;
         }
4516
         return lower_loose_bvars(TO_REF(expr, e), lean_unbox(s), lean_unbox(d))
4517
             .steal();
4518 }
4519
4520 expr lift_loose_bvars(expr const &e, unsigned s, unsigned d) {
         if (d == 0 || s >= get_loose_bvar_range(e)) return e;
4521
4522
         return replace(e, [=](expr const &e, unsigned offset) -> optional<expr> {
4523
             unsigned s1 = s + offset;
4524
             if (s1 < s)
4525
                 return some expr(e); // overflow, vidx can't be >= max unsigned
4526
             if (s1 >= get_loose_bvar_range(e))
4527
                                       // expression e does not contain bound
                 return some expr(e);
4528
                                        // variables with idx >= s1
4529
             if (is_var(e) && bvar_idx(e) >= s + offset) {
4530
                 return some_expr(mk_bvar(bvar_idx(e) + nat(d)));
4531
             } else {
4532
                 return none_expr();
4533
4534
         });
4535 }
4536
4537 expr lift_loose_bvars(expr const &e, unsigned d) {
4538
         return lift_loose_bvars(e, 0, d);
4539 }
4540
4541 extern "C" object *lean_expr_lift_loose_bvars(b_obj_arg e, b_obj_arg s,
4542
                                                    b_obj_arg d) {
4543
         if (!lean_is_scalar(s) || !lean_is_scalar(d)) {
4544
             lean_inc(e);
4545
             return e;
4546
4547
         return lift_loose_bvars(TO_REF(expr, e), lean_unbox(s), lean_unbox(d))
4548
             .steal();
4549 }
```

```
4550
4552 // Implicit argument inference
4553
4554 expr infer_implicit(expr const &t, unsigned num_params, bool strict) {
4555
        if (num_params == 0) {
4556
            return t;
4557
        } else if (is_pi(t)) {
4558
            expr new body = infer implicit(binding body(t), num params - 1, strict);
4559
            if (!is_explicit(binding_info(t))) {
4560
                // argument is already marked as implicit
                return update binding(t, binding domain(t), new body);
4561
4562
            } else if (has loose bvars in domain(new body, 0, strict)) {
                return update binding(t, binding domain(t), new body,
4563
4564
                                     mk_implicit_binder_info());
4565
            } else {
4566
                return update_binding(t, binding_domain(t), new_body);
4567
            }
4568
        } else {
            return t;
4569
4570
        }
4571 }
4572
4573 expr infer implicit(expr const &t, bool strict) {
4574
        return infer implicit(t, std::numeric limits<unsigned>::max(), strict);
4575 }
4576
4578 // Initialization & Finalization
4579
4580 void initialize_expr() {
4581
        get_dummy();
4582
        g_default_name = new name("a");
4583
        mark persistent(g default name->raw());
4584
        g_Type0 = new expr(mk_sort(mk_level_one()));
4585
        mark_persistent(g_Type0->raw());
4586
        g_Prop = new expr(mk_sort(mk_level_zero()));
4587
        mark_persistent(g_Prop->raw());
4588
        /* TODO(Leo): add support for builtin constants in the kernel.
4589
           Something similar to what we have in the library directory. */
4590 }
4591
4592 void finalize_expr() {
4593
        delete g_Prop;
4594
        delete g_Type0;
4595
        delete g dummy;
4596
        delete g_default_name;
4597 }
4598
4600 // Legacy
4601
4602 optional<expr> has_expr_metavar_strict(expr const &e) {
4603
        if (!has_expr_metavar(e)) return none_expr();
        optional<expr> r;
        for_each(e, [&](expr const &e, unsigned) {
4606
            if (r || !has_expr_metavar(e)) return false;
4607
            if (is_metavar_app(e)) {
4608
                r = e;
4609
                return false;
4610
            }
4611
            return true;
4612
        });
4613
        return r;
4614 }
4615 } // namespace lean
4616 // :::::::::::
4617 // expr_eq_fn.cpp
4618 // :::::::::::
4619 /*
```

```
4620 Copyright (c) 2014 Microsoft Corporation. All rights reserved.
4621 Released under Apache 2.0 license as described in the file LICENSE.
4622
4623 Author: Leonardo de Moura
4624 */
4625 #include <lean/interrupt.h>
4626 #include <lean/thread.h>
4627
4628 #include <memory>
4629 #include <vector>
4631 #include "kernel/expr.h"
4632 #include "kernel/expr sets.h"
4633
4634 #ifndef LEAN EQ CACHE CAPACITY
4635 #define LEAN_EQ_CACHE_CAPACITY 1024 * 8
4636 #endif
4637
4638 namespace lean {
4639 struct eq_cache {
         struct entry {
4641
             object *m a;
4642
             object *m b;
4643
             entry() : m_a(nullptr), m_b(nullptr) {}
4644
4645
         unsigned m_capacity;
4646
         std::vector<entry> m_cache;
4647
         std::vector<unsigned> m used;
4648
         eq_cache()
4649
             : m_capacity(LEAN_EQ_CACHE_CAPACITY), m_cache(LEAN_EQ_CACHE_CAPACITY) {}
4651
         bool check(expr const &a, expr const &b) {
4652
             if (!is_shared(a) || !is_shared(b)) return false;
             unsigned i = hash(hash(a), hash(b)) % m_capacity;
             if (m_cache[i].m_a == a.raw() && m_cache[i].m_b == b.raw()) {
                 return true;
             } else {
4657
                 if (m_cache[i].m_a == nullptr) m_used.push_back(i);
4658
                 m_{cache[i].m_a} = a.raw();
4659
                 m_{cache[i].m_b} = b.raw();
4660
                 return false;
4661
             }
         }
4663
4664
         void clear() {
4665
             for (unsigned i : m_used) m_cache[i].m_a = nullptr;
4666
             m_used.clear();
4667
         }
4668 };
4670 /* CACHE RESET: No */
4671 MK_THREAD_LOCAL_GET_DEF(eq_cache, get_eq_cache);
4673 /** \brief Functional object for comparing expressions.
4674
4675
         Remark if CompareBinderInfo is true, then functional object will also
4676
        compare binder information attached to lambda and Pi expressions */
4677 template <bool CompareBinderInfo>
4678 class expr_eq_fn {
4679
         eq_cache &m_cache;
4680
4681
         static void check system() {
4682
             ::lean::check_system("expression equality test");
4683
4684
4685
         bool apply(expr const &a, expr const &b) {
4686
             if (is_eqp(a, b)) return true;
             if (hash(a) != hash(b)) return false;
4688
             if (a.kind() != b.kind()) return false;
4689
             if (is_bvar(a)) return bvar_idx(a) == bvar_idx(b);
```

```
if (m cache.check(a, b)) return true;
4690
             switch (a.kind()) {
4692
                 case expr_kind::BVar:
                     lean_unreachable(); // LCOV_EXCL_LINE
4694
                 case expr_kind::MData:
                     return apply(mdata_expr(a), mdata_expr(b)) &&
                            mdata_data(a) == mdata_data(b);
4697
                 case expr_kind::Proj:
                     return apply(proj_expr(a), proj_expr(b)) &&
                            proj_sname(a) == proj_sname(b) &&
4700
                            proj_idx(a) == proj_idx(b);
4701
                 case expr_kind::Lit:
4702
                     return lit_value(a) == lit_value(b);
4703
                 case expr_kind::Const:
4704
                     return const_name(a) == const_name(b) &&
4705
                            compare(const_levels(a), const_levels(b),
4706
                                     [](level const &l1, level const &l2) {
4707
                                         return l1 == l2;
4708
4709
                 case expr_kind::MVar:
4710
                     return mvar_name(a) == mvar_name(b);
4711
                 case expr kind::FVar:
4712
                     return fvar name(a) == fvar name(b);
4713
                 case expr kind::App:
4714
                     check system();
4715
                     return apply(app_fn(a), app_fn(b)) &&
4716
                            apply(app_arg(a), app_arg(b));
4717
                 case expr_kind::Lambda:
4718
                 case expr_kind::Pi:
4719
                     check_system();
                     return apply(binding_domain(a), binding_domain(b)) &&
4720
4721
                            apply(binding_body(a), binding_body(b)) &&
4722
                             (!CompareBinderInfo ||
4723
                             binding_name(a) == binding_name(b)) &&
                             (!CompareBinderInfo ||
4724
4725
                             binding_info(a) == binding_info(b));
4726
                 case expr_kind::Let:
4727
                     check_system();
4728
                     return apply(let_type(a), let_type(b)) &&
4729
                            apply(let_value(a), let_value(b)) &&
                            apply(let_body(a), let_body(b)) &&
4730
4731
                            (!CompareBinderInfo || let_name(a) == let_name(b));
4732
                 case expr_kind::Sort:
4733
                     return sort_level(a) == sort_level(b);
4734
4735
             lean_unreachable(); // LCOV_EXCL_LINE
4736
         }
4737
4738
        public:
4739
         expr_eq_fn() : m_cache(get_eq_cache()) {}
4740
         ~expr_eq_fn() { m_cache.clear(); }
4741
         bool operator()(expr const &a, expr const &b) { return apply(a, b); }
4742 };
4743
4744 bool is_equal(expr const &a, expr const &b) {
4745
         return expr_eq_fn<false>()(a, b);
4746 }
4747 bool is_bi_equal(expr const &a, expr const &b) {
4748
         return expr_eq_fn<true>()(a, b);
4749 }
4750
4751 extern "C" uint8 lean_expr_eqv(b_obj_arg a, b_obj_arg b) {
         return expr_eq_fn<false>()(T0_REF(expr, a), T0_REF(expr, b));
4753 }
4754
4755 extern "C" uint8 lean_expr_equal(b_obj_arg a, b_obj_arg b) {
4756
         return expr_eq_fn<true>()(T0_REF(expr, a), T0_REF(expr, b));
4757 }
4758 } // namespace lean
4759 // :::::::::::
```

```
4760 // for each fn.cpp
4761 // :::::::::::
4762 /*
4763 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
4764 Released under Apache 2.0 license as described in the file LICENSE.
4766 Author: Leonardo de Moura
4767 */
4768 #include <lean/flet.h>
4769 #include <lean/interrupt.h>
4770 #include <lean/memory.h>
4771
4772 #include <utility>
4773 #include <vector>
4774
4775 #include "kernel/cache stack.h"
4776 #include "kernel/for_each_fn.h"
4777
4778 #ifndef LEAN DEFAULT FOR EACH CACHE CAPACITY
4779 #define LEAN_DEFAULT_FOR_EACH_CACHE_CAPACITY 1024 * 8
4780 #endif
4781
4782 namespace lean {
4783 struct for each cache {
         struct entry {
4785
             object const *m_cell;
4786
             unsigned m offset;
             entry() : m_cell(nullptr) {}
4787
4788
         };
4789
         unsigned m_capacity;
4790
         std::vector<entry> m_cache;
4791
         std::vector<unsigned> m_used;
4792
         for_each_cache(unsigned c) : m_capacity(c), m_cache(c) {}
4793
4794
         bool visited(expr const &e, unsigned offset) {
4795
             unsigned i = hash(hash(e), offset) % m_capacity;
4796
             if (m_cache[i].m_cell == e.raw() && m_cache[i].m_offset == offset) {
4797
                 return true;
4798
             } else {
4799
                 if (m_cache[i].m_cell == nullptr) m_used.push_back(i);
4800
                 m_cache[i].m_cell = e.raw();
4801
                 m_cache[i].m_offset = offset;
                 return false;
4803
             }
4804
         }
4805
4806
         void clear() {
4807
             for (unsigned i : m_used) m_cache[i].m_cell = nullptr;
4808
             m used.clear();
4809
         }
4810 };
4811
4812 /* CACHE RESET: NO */
4813 MK_CACHE_STACK(for_each_cache, LEAN_DEFAULT_FOR_EACH_CACHE_CAPACITY)
4814
4815 class for_each_fn {
         for_each_cache_ref m_cache;
4816
4817
         std::function<bool(expr const &, unsigned)> m_f; // NOLINT
4819
         void apply(expr const &e, unsigned offset) {
4820
             buffer<pair<expr const &, unsigned>> todo;
4821
             todo.emplace_back(e, offset);
4822
             while (true) {
4823
             begin_loop:
4824
                 if (todo.empty()) break;
4825
                 check_interrupted();
4826
                 check_memory("expression traversal");
                 auto p = todo.back();
4828
                 todo.pop_back();
4829
                 expr const &e = p.first;
```

```
4830
                 unsigned offset = p.second;
4832
                 switch (e.kind()) {
4833
                     case expr_kind::Const:
4834
                     case expr_kind::BVar:
4835
                     case expr_kind::Sort:
                          m_f(e, offset);
4837
                          goto begin_loop;
4838
                     default:
4839
                          break;
4840
                 }
4841
4842
                 if (is shared(e) && m cache->visited(e, offset)) goto begin loop;
4843
4844
                 if (!m f(e, offset)) goto begin loop;
4845
4846
                 switch (e.kind()) {
4847
                     case expr_kind::Const:
                     case expr_kind::BVar:
                     case expr_kind::Sort:
4849
                     case expr kind::Lit:
4850
4851
                     case expr kind::MVar:
4852
                     case expr kind::FVar:
4853
                          goto begin loop;
4854
                     case expr kind::MData:
4855
                         todo.emplace_back(mdata_expr(e), offset);
4856
                          goto begin loop;
4857
                     case expr_kind::Proj:
4858
                         todo.emplace_back(proj_expr(e), offset);
4859
                          goto begin_loop;
                     case expr_kind::App:
4861
                          todo.emplace_back(app_arg(e), offset);
4862
                          todo.emplace_back(app_fn(e), offset);
                          goto begin_loop;
                     case expr_kind::Lambda:
                     case expr_kind::Pi:
                          todo.emplace_back(binding_body(e), offset + 1);
4867
                          todo.emplace_back(binding_domain(e), offset);
4868
                          goto begin_loop;
4869
                     case expr kind::Let:
4870
                          todo.emplace_back(let_body(e), offset + 1);
4871
                          todo.emplace_back(let_value(e), offset);
                          todo.emplace_back(let_type(e), offset);
4873
                          goto begin_loop;
4874
                 }
4875
             }
4876
         }
4877
4878
        public:
         for_each_fn(std::function<bool(expr const &, unsigned)> &&f)
4879
4880
             : m_f(f) {} // NOLINT
         for_each_fn(std::function<bool(expr const &, unsigned)> const &f)
4881
4882
             : m_f(f) {} // NOLINT
4883
         void operator()(expr const &e) { apply(e, 0); }
4884 };
4885
4886 void for_each(expr const &e,
4887
                   std::function<bool(expr const &, unsigned)> &&f) { // NOLINT
         return for_each_fn(f)(e);
4889 }
       // namespace lean
4890 }
4891 // ::::::::::
4892 // inductive.cpp
4893 // :::::::::::
4894 /*
4895 Copyright (c) 2018 Microsoft Corporation. All rights reserved.
4896 Released under Apache 2.0 license as described in the file LICENSE.
4898 Author: Leonardo de Moura
4899 */
```

```
4900 #include <lean/sstream.h>
4901 #include <lean/utf8.h>
4903 #include "kernel/abstract.h"
4904 #include "kernel/environment.h"
4905 #include "kernel/find fn.h"
4906 #include "kernel/instantiate.h"
4907 #include "kernel/kernel_exception.h"
4908 #include "kernel/replace_fn.h"
4909 #include "kernel/type checker.h"
4910 #include "util/name_generator.h"
4911
4912 namespace lean {
4913 static name *g_ind_fresh = nullptr;
4915 /**\ brief Return recursor name for the given inductive datatype name */
4916 name mk_rec_name(name const &I) { return I + name("rec"); }
4917
4918 /** Return the names of all inductive datatypes */
4919 static names get_all_inductive_names(buffer<inductive_type> const &ind_types) {
         buffer<name> all names;
4921
         for (inductive type const &ind type : ind types) {
4922
             all_names.push_back(ind_type.get_name());
4923
4924
         return names(all names);
4925 }
4926
4927 /** Return the names of all inductive datatypes in the given inductive
4928 * declaration */
4929 static names get_all_inductive_names(inductive_decl const &d) {
         buffer<inductive_type> ind_types;
4931
         to_buffer(d.get_types(), ind_types);
4932
         return get_all_inductive_names(ind_types);
4933 }
4935 /** \brief If \c d name is the name of a non-empty inductive datatype, then
        return the name of the first constructor. Return none otherwise. */
4937 static optional<name> get_first_cnstr(environment const &env,
4938
                                           name const &d_name) {
         constant_info info = env.get(d_name);
4940
         if (!info.is_inductive()) return optional<name>();
4941
         names const &cnstrs = info.to_inductive_val().get_cnstrs();
4942
         if (empty(cnstrs)) return optional<name>();
4943
         return optional<name>(head(cnstrs));
4944 }
4946 optional<expr> mk_nullary_cnstr(environment const &env, expr const &type,
4947
                                     unsigned num_params) {
4948
         buffer<expr> args;
4949
         expr const &d = get_app_args(type, args);
4950
         if (!is_constant(d)) return none_expr();
4951
         name const &d name = const name(d);
4952
         auto cnstr_name = get_first_cnstr(env, d_name);
4953
         if (!cnstr_name) return none_expr();
4954
         args.shrink(num_params);
4955
         return some(mk_app(mk_constant(*cnstr_name, const_levels(d)), args));
4956 }
4958 optional<recursor_rule> get_rec_rule_for(recursor_val const &rec_val,
4959
                                               expr const &major) {
         expr const &fn = get_app_fn(major);
4960
4961
         if (!is constant(fn)) return optional<recursor rule>();
4962
         for (recursor_rule const &rule : rec_val.get_rules()) {
4963
             if (rule.get_cnstr() == const_name(fn))
4964
                 return optional<recursor_rule>(rule);
4965
4966
         return optional<recursor_rule>();
4967 }
4968
4969 /* Auxiliary class for adding a mutual inductive datatype declaration. */
```

```
4970 class add inductive fn {
4971
         environment m env;
4972
         name generator m ngen;
4973
         local_ctx m_lctx;
4974
         names m_lparams;
         unsigned m_nparams;
4975
4976
         bool m_is_unsafe;
4977
         buffer<inductive_type> m_ind_types;
4978
         buffer<unsigned> m nindices;
         level m_result_level;
4979
4980
         /* m lparams ==> m levels */
4981
         levels m levels;
4982
         /* We track whether the resultant universe cannot be zero for any
4983
            universe level instantiation */
4984
         bool m_is_not_zero;
4985
         /* A free variable for each parameter */
4986
         buffer<expr> m_params;
4987
         /* A constant for each inductive type */
4988
         buffer<expr> m_ind_cnsts;
4989
4990
         level m elim level;
4991
         bool m K target;
4992
4993
         bool m is nested;
4994
4995
         struct rec_info {
                                     /* free variable for "main" motive */
             expr m C;
             buffer<expr> m minors; /* minor premises */
             buffer<expr> m_indices;
             expr m_major; /* major premise */
         };
         /* We have an entry for each inductive datatype being declared,
            and for nested inductive datatypes. */
         buffer<rec_info> m_rec_infos;
        public:
         add_inductive_fn(environment const &env, inductive_decl const &decl,
5008
                          bool is_nested)
5009
             : m env(env),
5010
               m_ngen(*g_ind_fresh),
5011
               m_lparams(decl.get_lparams()),
5012
               m_is_unsafe(decl.is_unsafe()),
5013
               m_is_nested(is_nested) {
5014
             if (!decl.get_nparams().is_small())
5015
                 throw kernel_exception(
5016
                     env,
5017
                     "invalid inductive datatype, number of parameters is too big");
             m nparams = decl.get nparams().get small value();
5019
             to_buffer(decl.get_types(), m_ind_types);
5020
         }
5021
5022
         type_checker tc() { return type_checker(m_env, m_lctx, !m_is_unsafe); }
5023
5024
         /** Return type of the parameter at position `i` */
         expr get_param_type(unsigned i) const {
             return m_lctx.get_local_decl(m_params[i]).get_type();
         expr mk_local_decl(name const &n, expr const &t,
                             binder_info const &bi = binder_info()) {
             return m_lctx.mk_local_decl(m_ngen, n, t, bi);
5032
         }
5033
5034
         expr mk_local_decl_for(expr const &t) {
5035
             lean_assert(is_pi(t));
             return m_lctx.mk_local_decl(m_ngen, binding_name(t), binding_domain(t),
                                          binding_info(t));
         }
```

```
5040
         expr whnf(expr const &t) { return tc().whnf(t); }
         expr infer type(expr const &t) { return tc().infer(t); }
5044
         bool is_def_eq(expr const &t1, expr const &t2) {
             return tc().is_def_eq(t1, t2);
         expr mk pi(buffer<expr> const &fvars, expr const &e) const {
             return m_lctx.mk_pi(fvars, e);
         expr mk pi(expr const &fvar, expr const &e) const {
             return m lctx.mk pi(1, &fvar, e);
5053
5054
         expr mk_lambda(buffer<expr> const &fvars, expr const &e) const {
             return m_lctx.mk_lambda(fvars, e);
5056
5057
         expr mk_lambda(expr const &fvar, expr const &e) const {
             return m_lctx.mk_lambda(1, &fvar, e);
5059
         }
         /**
5062
            \brief Check whether the type of each datatype is well typed, and do not
5063
            contain free variables or meta variables, all inductive datatypes have
            the same parameters, the number of parameters match the argument
            m_nparams, and the result universes are equivalent.
5066
            This method also initializes the fields:
5068
            - m_levels
5069
            m_result_level
            - m_nindices
5071
            - m_ind_cnsts
            - m_params
5074
            \remark The local context m_lctx contains the free variables in m_params.
          */
         void check_inductive_types() {
             m_levels = lparams_to_levels(m_lparams);
5078
             bool first = true;
             for (inductive_type const &ind_type : m_ind_types) {
                 expr type = ind_type.get_type();
5080
5081
                 m_env.check_name(ind_type.get_name());
                 m_env.check_name(mk_rec_name(ind_type.get_name()));
5082
                 check_no_metavar_no_fvar(m_env, ind_type.get_name(), type);
5083
5084
                 tc().check(type, m_lparams);
5085
                 m_nindices.push_back(0);
5086
                 unsigned i = 0;
5087
                 while (is_pi(type)) {
                     if (i < m nparams) {</pre>
5089
                         if (first) {
5090
                             expr param = mk_local_decl_for(type);
5091
                             m_params.push_back(param);
5092
                             type = instantiate(binding_body(type), param);
5093
                         } else {
                             if (!is_def_eq(binding_domain(type), get_param_type(i)))
                                  throw kernel_exception(
                                      m_env,
                                      "parameters of all inductive datatypes must "
                                      "match");
                             type = instantiate(binding_body(type), m_params[i]);
                         }
5101
                         i++;
5102
                     } else {
5103
                         type = binding_body(type);
5104
                         m_nindices.back()++;
5105
                     }
5106
5107
                 if (i != m_nparams)
                     throw kernel_exception(m_env,
                                             "number of parameters mismatch in "
```

```
5110
                                             "inductive datatype declaration");
5112
                 type = tc().ensure sort(type);
5113
5114
                 if (first) {
5115
                     m_result_level = sort_level(type);
                     m_is_not_zero = is_not_zero(m_result_level);
                 } else if (!is_equivalent(sort_level(type), m_result_level)) {
                     throw kernel_exception(
                          m_env,
                          "mutually inductive types must live in the same universe");
5121
                 }
5122
5123
                 m_ind_cnsts.push_back(mk_constant(ind_type.get_name(), m_levels));
5124
                 first = false;
5125
             }
5126
5127
             lean_assert(length(m_levels) == length(m_lparams));
5128
             lean_assert(m_nindices.size() == m_ind_types.size());
5129
             lean_assert(m_ind_cnsts.size() == m_ind_types.size());
5130
             lean_assert(m_params.size() == m_nparams);
5131
         }
5132
5133
         /** \brief Return true if declaration is recursive */
5134
         bool is rec() {
             for (unsigned idx = 0; idx < m_ind_types.size(); idx++) {</pre>
                 inductive_type const &ind_type = m_ind_types[idx];
5137
                 for (constructor const &cnstr : ind_type.get_cnstrs()) {
5138
                     expr t = constructor_type(cnstr);
                     while (is_pi(t)) {
                          if (find(binding_domain(t), [&](expr const &e, unsigned) {
5140
5141
                                  if (is_constant(e)) {
5142
                                      for (expr const &I : m_ind_cnsts)
                                          if (const_name(I) == const_name(e))
                                              return true;
                                  return false;
5147
                              })) {
5148
                              return true;
5149
5150
                          t = binding_body(t);
5151
                     }
5152
                 }
5153
             }
5154
             return false;
5155
         }
5156
5157
         /* Return true if the given declarataion is reflexive.
5158
            Remark: We say an inductive type `T` is reflexive if it
            contains at least one constructor that takes as an argument a
            function returning `T'` where `T'` is another inductive datatype
5161
            (possibly equal to `T`) in the same mutual declaration. */
         bool is_reflexive() {
5164
             for (unsigned idx = 0; idx < m_ind_types.size(); idx++) {</pre>
5165
                 inductive_type const &ind_type = m_ind_types[idx];
                 for (constructor const &cnstr : ind_type.get_cnstrs()) {
                     expr t = constructor_type(cnstr);
                     while (is_pi(t)) {
                          expr arg_type = binding_domain(t);
                          if (is_pi(arg_type) && has_ind_occ(arg_type)) return true;
                          expr local = mk_local_decl_for(t);
5172
                          t = instantiate(binding_body(t), local);
5173
5174
                 }
5175
             }
5176
             return false;
         }
         /** Return list with the names of all inductive datatypes in the mutual
```

```
5180
          * declaration. */
         names get all inductive names() const {
5182
             return ::lean::get_all_inductive_names(m_ind_types);
5183
5184
5185
         /** \brief Add all datatype declarations to environment. */
         void declare_inductive_types() {
             bool rec = is_rec();
             bool reflexive = is_reflexive();
             names all = get_all_inductive_names();
             for (unsigned idx = 0; idx < m_ind_types.size(); idx++) {</pre>
5191
                 inductive_type const &ind_type = m_ind_types[idx];
5192
                 name const &n = ind type.get name();
5193
                 buffer<name> cnstr_names;
5194
                 for (constructor const &cnstr : ind_type.get_cnstrs()) {
5195
                     cnstr_names.push_back(constructor_name(cnstr));
5196
5197
                 m_env.add_core(constant_info(
5198
                     inductive_val(n, m_lparams, ind_type.get_type(), m_nparams,
5199
                                   m_nindices[idx], all, names(cnstr_names), rec,
5200
                                   m_is_unsafe, reflexive, m_is_nested)));
5201
             }
5202
         }
5203
         /** \brief Return true iff `t` is a term of the form `I As t`
             where `I` is the inductive datatype at position `i` being declared and
5205
             `As` are the global parameters of this declaration. */
5206
         bool is_valid_ind_app(expr const &t, unsigned i) {
5208
             buffer<expr> args;
5209
             expr I = get_app_args(t, args);
             if (I != m_ind_cnsts[i] || args.size() != m_nparams + m_nindices[i])
5211
                 return false;
             for (unsigned i = 0; i < m_nparams; i++) {</pre>
                 if (m_params[i] != args[i]) return false;
5214
             return true;
         }
5217
5218
         /** \brief Return some(i) iff `t` is of the form `I As t` where `I` the
5219
          * inductive `i`-th datatype being defined. */
5220
         optional<unsigned> is_valid_ind_app(expr const &t) {
5221
             for (unsigned i = 0; i < m_ind_types.size(); i++) {</pre>
5222
                 if (is_valid_ind_app(t, i)) return optional<unsigned>(i);
5223
             }
5224
             return optional<unsigned>();
5225
         }
5226
5227
         /** \brief Return true iff `e` is one of the inductive datatype being
          * declared. */
5229
         bool is_ind_occ(expr const &e) {
5230
             return is_constant(e) &&
5231
                    std::any_of(m_ind_cnsts.begin(), m_ind_cnsts.end(),
5232
                                 [&](expr const &c) {
5233
                                     return const_name(e) == const_name(c);
5234
                                });
         }
         /** \brief Return true iff `t` does not contain any occurrence of a datatype
          * being declared. */
         bool has_ind_occ(expr const &t) {
             return static_cast<bool>(
                 find(t, [&](expr const &e, unsigned) { return is ind occ(e); }));
5242
5243
5244
         /** \brief Return `some(d_idx)` iff `t` is a recursive argument, `d_idx` is
5245
            the index of the
             recursive inductive datatype. Otherwise, return `none`. */
         optional<unsigned> is_rec_argument(expr t) {
             t = whnf(t);
             while (is_pi(t)) {
```

```
5250
                 expr local = mk local decl for(t);
                 t = whnf(instantiate(binding_body(t), local));
5252
             }
5253
             return is_valid_ind_app(t);
5254
         }
         /** \brief Check if \c t contains only positive occurrences of the inductive
          * datatypes being declared. */
         void check_positivity(expr t, name const &cnstr_name, int arg_idx) {
             t = whnf(t);
             if (!has_ind_occ(t)) {
                 // nonrecursive argument
             } else if (is pi(t)) {
5263
                 if (has_ind_occ(binding_domain(t)))
5264
                     throw kernel exception(
5265
                          m \, env, \, satream() << "arg #" << (arg idx + 1) << " of '"
5266
                                           << cnstr_name
                                           << "11 "
5267
                                               "has a non positive occurrence of the "
5269
                                               "datatypes being declared");
                 expr local = mk local decl for(t);
5271
                 check_positivity(instantiate(binding_body(t), local), cnstr_name,
5272
                                   arg idx);
5273
             } else if (is valid ind app(t)) {
5274
                 // recursive argument
5275
             } else {
5276
                 throw kernel_exception(
5277
                     m env, sstream()
                                 << "arg #" << (arg_idx + 1) << " of '" << cnstr_name
5278
                                 << " " "
5279
                                    "contains a non valid occurrence of the "
                                    "datatypes being declared");
             }
         }
         /** \brief Check whether the constructor declarations are type correct,
            parameters are in the expected positions, constructor fields are in
            acceptable universe levels, positivity constraints, and returns the
5288
            expected result. */
         void check_constructors() {
5290
             for (unsigned idx = 0; idx < m_ind_types.size(); idx++) {</pre>
5291
                 inductive_type const &ind_type = m_ind_types[idx];
5292
                 name_set found_cnstrs;
5293
                 for (constructor const &cnstr : ind_type.get_cnstrs()) {
5294
                     name const &n = constructor_name(cnstr);
5295
                     if (found cnstrs.contains(n)) {
5296
                          throw kernel exception(
5297
                              m env, sstream() << "duplicate constructor name '" << n</pre>
                                               << "'");
5299
5300
                     found_cnstrs.insert(n);
                     expr t = constructor_type(cnstr);
5302
                     m_env.check_name(n);
5303
                     check_no_metavar_no_fvar(m_env, n, t);
                     tc().check(t, m_lparams);
                     unsigned i = 0;
                     while (is_pi(t)) {
                          if (i < m_nparams) {</pre>
                              if (!is_def_eq(binding_domain(t), get_param_type(i)))
                                  throw kernel_exception(
                                      m \, env, \, sstream() << "arg #" << (i + 1)
                                                        << " of '" << n << "' "
5311
5312
                                                        << "does not match inductive "
5313
                                                           "datatypes parameters'");
5314
                              t = instantiate(binding_body(t), m_params[i]);
5315
                          } else {
5316
                              expr s = tc().ensure_type(binding_domain(t));
                              // the sort is ok IF
                              // 1- its level is <= inductive datatype level, OR
                                   2- is an inductive predicate
```

```
5320
                              if (!(is geq(m result level, sort level(s)) ||
                                    is_zero(m_result_level))) {
5322
                                  throw kernel_exception(
5323
                                      m env,
5324
                                      sstream()
5325
                                          << "universe level of type_of(arg #"
                                          << (i + 1) << ") "
                                          << "of '" << n
                                          << "' is too big for the corresponding "
                                              "inductive datatype");
5330
5331
                              if (!m_is_unsafe)
5332
                                  check_positivity(binding_domain(t), n, i);
5333
                              expr local = mk_local_decl_for(t);
5334
                              t = instantiate(binding_body(t), local);
5335
                          }
5336
                          i++;
5337
5338
                     if (!is_valid_ind_app(t, idx))
5339
                          throw kernel_exception(
5340
                              m_env, sstream()
5341
                                         << "invalid return type for '" << n << "'");</pre>
5342
                 }
5343
             }
         }
5345
5346
         void declare_constructors() {
             for (unsigned idx = 0; idx < m_ind_types.size(); idx++) {</pre>
5348
                 inductive_type const &ind_type = m_ind_types[idx];
5349
                 unsigned cidx = 0;
                 for (constructor const &cnstr : ind_type.get_cnstrs()) {
                     name const &n = constructor_name(cnstr);
                     expr const &t = constructor_type(cnstr);
                     unsigned arity = 0;
                     expr it = t;
                     while (is_pi(it)) {
                          it = binding body(it);
5357
                          arity++;
5358
5359
                     lean_assert(arity >= m_nparams);
5360
                     unsigned nfields = arity - m_nparams;
5361
                     m_env.add_core(constant_info(
5362
                         constructor_val(n, m_lparams, t, ind_type.get_name(), cidx,
                                          m_nparams, nfields, m_is_unsafe)));
5363
5364
                     cidx++;
5365
                 }
5366
             }
5367
5369
         /** \brief Return true if recursor can only map into Prop */
5370
         bool elim_only_at_universe_zero() {
5371
             if (m_is_not_zero) {
                  /* For every universe parameter assignment, the resultant universe
5372
5373
                     is not 0. So, it is not an inductive predicate */
5374
                 return false;
5375
             }
             if (m_ind_types.size() > 1) {
                 /* Mutually recursive inductive predicates only eliminate into Prop.
5380
                 return true;
5381
5382
5383
             unsigned num_intros = length(m_ind_types[0].get_cnstrs());
5384
             if (num intros > 1) {
5385
                 /* We have more than one constructor, then recursor for inductive
5386
                    predicate can only eliminate intro Prop. */
                 return true;
             }
```

```
5390
             if (num intros == 0) {
                 /* empty inductive predicate (e.g., `false`) can eliminate into any
5392
                  * universe */
5393
                 return false;
5394
             }
             /* We have only one constructor, the final check is, the type of each
                argument that is not a parameter: 1- It must live in Prop, *OR* 2- It
                must occur in the return type. (this is essentially what is called a \,
                non-uniform parameter in Coq). We can justify 2 by observing that
                this information is not a *secret* it is part of the type. By
5401
                eliminating to a non-proposition, we would not be revealing anything
5402
                that is not already known. */
5403
             constructor const &cnstr = head(m_ind_types[0].get_cnstrs());
5404
             expr type = constructor_type(cnstr);
5405
             unsigned i = 0;
5406
             buffer<expr> to_check; /* Arguments that we must check if occur in the
5407
                                        result type */
             while (is_pi(type)) {
5409
                 expr fvar = mk_local_decl_for(type);
5410
                 if (i >= m nparams) {
5411
                     expr s = tc().ensure type(binding domain(type));
5412
                     if (!is zero(sort level(s))) {
5413
                         /* Current argument is not in Prop (i.e., condition 1
5414
                            failed). We save it in to check to be able to try
5415
                            condition 2 above. */
5416
                         to_check.push_back(fvar);
5417
                     }
5418
                 }
5419
                 type = instantiate(binding_body(type), fvar);
             buffer<expr> result_args;
             get_app_args(type, result_args);
5424
             /* Check condition 2: every argument in to_check must occur in
              * result_args */
             for (expr const &arg : to check) {
5427
                 if (std::find(result_args.begin(), result_args.end(), arg) ==
5428
                     result_args.end())
5429
                     return true; /* Condition 2 failed */
5430
             }
5431
             return false;
5432
         }
5433
5434
         /** \brief Initialize m_elim_level. */
5435
         void init elim level() {
5436
             if (elim_only_at_universe_zero()) {
5437
                 m_elim_level = mk_level_zero();
5438
             } else {
5439
                 name u("u");
5440
                 int i = 1;
5441
                 while (std::find(m_lparams.begin(), m_lparams.end(), u) !=
5442
                        m_lparams.end()) {
5443
                     u = name("u").append_after(i);
                     1++;
                 m_elim_level = mk_univ_param(u);
             }
         }
         void init K target() {
             /* A declaration is target for K-like reduction when
5452
                it has one intro, the intro has 0 arguments, and it is an inductive
5453
                predicate.
5454
                In the following for-loop we check if the intro rule has 0 fields. */
5455
             m_K_target =
                 m_ind_types.size() ==
                     1 && /* It is not a mutual declaration (for simplicity, we don't
                             gain anything by supporting K in mutual declarations. */
                 is_zero(m_result_level) && /* It is an inductive predicate. */
```

```
5460
                 length(m ind types[0].get cnstrs()) ==
                     1; /* Inductive datatype has only one constructor. */
             if (!m K target) return;
5463
             expr it = constructor_type(head(m_ind_types[0].get_cnstrs()));
5464
             unsigned i = 0;
             while (is_pi(it)) {
                 if (i < m_nparams) {</pre>
                     it = binding_body(it);
                 } else {
                     /* See comment above */
                     m_K_target = false;
                     break;
5471
5472
5473
                 i++;
5474
             }
5475
         }
5476
5477
         /** \brief Given `t` of the form `I As is` where `I` is one of the inductive
            datatypes being defined, As are the global parameters, and is the actual
            indices provided to it. Return the index of `I`, and store is in the
5479
            argument `indices`. */
5480
         unsigned get I indices(expr const &t, buffer<expr> &indices) {
             optional<unsigned> r = is_valid_ind_app(t);
5482
5483
             lean assert(r);
             buffer<expr> all args;
5485
             get_app_args(t, all_args);
5486
             for (unsigned i = m_nparams; i < all_args.size(); i++)</pre>
                 indices.push_back(all_args[i]);
5488
             return *r;
5489
         }
         /** \brief Populate m_rec_infos. */
         void mk_rec_infos() {
             unsigned d_idx = 0;
             /* First, populate the fields, m_C, m_indices, m_major */
             for (inductive_type const &ind_type : m_ind_types) {
                 rec info info;
5497
                 expr t = ind_type.get_type();
5498
                 unsigned i = 0;
5499
                 while (is_pi(t)) {
5500
                     if (i < m_nparams) {</pre>
5501
                          t = instantiate(binding_body(t), m_params[i]);
5502
                     } else {
5503
                         expr idx = mk_local_decl_for(t);
5504
                          info.m_indices.push_back(idx);
5505
                          t = instantiate(binding_body(t), idx);
5506
                     }
5507
                     i++;
                 info.m_major = mk_local_decl(
5510
                     mk_app(mk_app(m_ind_cnsts[d_idx], m_params), info.m_indices));
5512
                 expr C_ty = mk_sort(m_elim_level);
5513
                 C_ty = mk_pi(info.m_major, C_ty);
5514
                 C_ty = mk_pi(info.m_indices, C_ty);
5515
                 name C_name("motive");
                 if (m_ind_types.size() > 1)
                     C_name = name(C_name).append_after(d_idx + 1);
                 info.m_C = mk_local_decl(C_name, C_ty);
                 m_rec_infos.push_back(info);
                 d_idx++;
5522
             /* First, populate the field m_minors */
5523
             unsigned minor_idx = 1;
5524
             d idx = 0;
5525
             for (inductive_type const &ind_type : m_ind_types) {
                 name ind_type_name = ind_type.get_name();
                 for (constructor const &cnstr : ind_type.get_cnstrs()) {
                     buffer<expr> b_u; // nonrec and rec args;
                                         // rec args
                     buffer<expr> u;
```

```
5530
                     buffer<expr> v;
                                        // inductive args
                     name cnstr name = constructor name(cnstr);
5532
                     expr t = constructor_type(cnstr);
5533
                     unsigned i = 0;
5534
                     while (is_pi(t)) {
5535
                          if (i < m_nparams) {</pre>
                              t = instantiate(binding_body(t), m_params[i]);
                          } else {
                              expr l = mk_local_decl_for(t);
                              b u.push back(l);
                              if (is_rec_argument(binding_domain(t))) u.push back(l);
5540
5541
                              t = instantiate(binding_body(t), l);
5542
5543
                          i++;
5544
5545
                     buffer<expr> it_indices;
5546
                     unsigned it_idx = get_I_indices(t, it_indices);
5547
                     expr C_app = mk_app(m_rec_infos[it_idx].m_C, it_indices);
5548
                     expr intro_app = mk_app(
5549
                          mk_app(mk_constant(cnstr_name, m_levels), m_params), b_u);
5550
                     C_app = mk_app(C_app, intro_app);
5551
                     /* populate v using u */
                     for (unsigned i = 0; i < u.size(); i++) {</pre>
5552
5553
                          expr u i = u[i];
                          expr u i ty = whnf(infer type(u i));
5555
                          buffer<expr> xs;
5556
                          while (is_pi(u_i_ty)) {
                              expr x = mk_local_decl_for(u_i_ty);
5558
                              xs.push_back(x);
5559
                              u_i_ty = whnf(instantiate(binding_body(u_i_ty), x));
                          buffer<expr> it_indices;
                          unsigned it_idx = get_I_indices(u_i_ty, it_indices);
                          expr C_app = mk_app(m_rec_infos[it_idx].m_C, it_indices);
                          expr u_app = mk_app(u_i, xs);
                          C_{app} = mk_{app}(C_{app}, u_{app});
                          expr v_i_ty = mk_pi(xs, C_app);
                          expr v_i = mk_local_decl(name("v").append_after(i), v_i_ty,
5567
5568
                                                    binder_info());
5569
                          v.push_back(v_i);
5570
                     }
                     expr minor_ty = mk_pi(b_u, mk_pi(v, C_app));
5571
5572
                     name minor_name =
5573
                          cnstr_name.replace_prefix(ind_type_name, name());
5574
                     expr minor = mk_local_decl(minor_name, minor_ty);
5575
                     m_rec_infos[d_idx].m_minors.push_back(minor);
5576
                     minor_idx++;
5577
                 d idx++;
5579
             }
5580
         }
5582
         /** \brief Return the levels for the recursor. */
5583
         levels get_rec_levels() {
             if (is_param(m_elim_level))
                 return levels(m_elim_level, m_levels);
             else
                 return m_levels;
         }
         /** \brief Return the level parameter names for the recursor. */
         names get_rec_lparams() {
5592
             if (is_param(m_elim_level))
5593
                  return names(param_id(m_elim_level), m_lparams);
5594
             else
5595
                 return m_lparams;
         }
         /** \brief Store all type formers in `Cs` */
         void collect_Cs(buffer<expr> &Cs) {
```

```
for (unsigned i = 0; i < m ind types.size(); i++)</pre>
                 Cs.push_back(m_rec_infos[i].m_C);
         }
         /** \brief Store all minor premises in `ms`. */
         void collect_minor_premises(buffer<expr> &ms) {
             for (unsigned i = 0; i < m_ind_types.size(); i++)</pre>
                 ms.append(m_rec_infos[i].m_minors);
         }
         recursor_rules mk_rec_rules(unsigned d_idx, buffer<expr> const &Cs,
                                      buffer<expr> const &minors,
                                      unsigned &minor idx) {
5613
             inductive_type const &d = m_ind_types[d_idx];
5614
             levels lvls = get_rec_levels();
5615
             buffer<recursor_rule> rules;
5616
             for (constructor const &cnstr : d.get_cnstrs()) {
5617
                 buffer<expr> b_u;
5618
                 buffer<expr> u;
5619
                 expr t = constructor_type(cnstr);
                 unsigned i = 0;
5620
                 while (is_pi(t)) {
5622
                     if (i < m nparams) {</pre>
5623
                          t = instantiate(binding_body(t), m_params[i]);
                          expr l = mk_local_decl_for(t);
                          b_u.push_back(l);
                          if (is_rec_argument(binding_domain(t))) u.push_back(l);
                          t = instantiate(binding_body(t), l);
                     }
                     i++;
                 buffer<expr> v;
                 for (unsigned i = 0; i < u.size(); i++) {</pre>
                     expr u_i = u[i];
                     expr u_i_ty = whnf(infer_type(u_i));
                     buffer<expr> xs;
                     while (is_pi(u_i_ty)) {
                          expr x = mk_local_decl_for(u_i_ty);
                          xs.push_back(x);
5640
                          u_i_ty = whnf(instantiate(binding_body(u_i_ty), x));
5641
5642
                     buffer<expr> it_indices;
5643
                     unsigned it_idx = get_I_indices(u_i_ty, it_indices);
5644
                     name rec_name = mk_rec_name(m_ind_types[it_idx].get_name());
                     expr rec_app = mk_constant(rec_name, lvls);
                     rec_app = mk_app(
                          mk_app(
                              mk_app(mk_app(mk_app(rec_app, m_params), Cs), minors),
                              it_indices),
5650
                          mk_app(u_i, xs));
                     v.push_back(mk_lambda(xs, rec_app));
                 }
                 expr e_app = mk_app(mk_app(minors[minor_idx], b_u), v);
                 expr comp_rhs = mk_lambda(
                     m_params,
                     mk_lambda(Cs, mk_lambda(minors, mk_lambda(b_u, e_app))));
                 rules.push_back(
                      recursor_rule(constructor_name(cnstr), b_u.size(), comp_rhs));
                 minor_idx++;
             }
             return recursor_rules(rules);
5663
5664
         /** \brief Declare recursors. */
5665
         void declare_recursors() {
             buffer<expr> Cs;
             collect_Cs(Cs);
             buffer<expr> minors;
             collect_minor_premises(minors);
```

```
unsigned nminors = minors.size();
5671
             unsigned nmotives = Cs.size();
5672
             names all = get_all_inductive_names();
5673
             unsigned minor_idx = 0;
5674
             for (unsigned d_idx = 0; d_idx < m_ind_types.size(); d_idx++) {</pre>
5675
                 rec_info const &info = m_rec_infos[d_idx];
                 expr C_app = mk_app(mk_app(info.m_C, info.m_indices), info.m_major);
                 expr rec_ty = mk_pi(info.m_major, C_app);
                 rec_ty = mk_pi(info.m_indices, rec_ty);
                 rec_ty = mk_pi(minors, rec_ty);
                 rec_ty = mk_pi(Cs, rec_ty);
                 rec_ty = mk_pi(m_params, rec_ty);
5682
                 rec_ty = infer_implicit(rec_ty, true /* strict */);
5683
                 recursor_rules rules = mk_rec_rules(d_idx, Cs, minors, minor_idx);
5684
                 name rec_name = mk_rec_name(m_ind_types[d_idx].get_name());
5685
                 names rec_lparams = get_rec_lparams();
5686
                 m_env.add_core(constant_info(
5687
                     recursor_val(rec_name, rec_lparams, rec_ty, all, m_nparams,
                                  m_nindices[d_idx], nmotives, nminors, rules,
5689
                                  m_K_target, m_is_unsafe)));
5690
             }
5691
         }
5692
5693
         environment operator()() {
             m env.check duplicated univ params(m lparams);
             check_inductive_types();
5696
             declare_inductive_types();
             check constructors();
5698
             declare_constructors();
5699
             init_elim_level();
             init_K_target();
             mk_rec_infos();
             declare_recursors();
             return m_env;
5704
         }
5705 };
5707 static name *g_nested = nullptr;
5708 static name *g_nested_fresh = nullptr;
5710 /* Result produced by elim_nested_inductive_fn */
5711 struct elim_nested_inductive_result {
5712
         name_generator m_ngen;
5713
         buffer<expr> m_params;
5714
         name_map<expr> m_aux2nested; /* mapping from auxiliary type to nested
5715
                                          inductive type. */
5716
         declaration m_aux_decl;
5717
5718
         elim nested inductive result(name generator const &ngen,
5719
                                       buffer<expr> const &params,
5720
                                       buffer<pair<expr, name>> const &nested_aux,
5721
                                       declaration const &d)
5722
             : m_ngen(ngen), m_params(params), m_aux_decl(d) {
5723
             for (pair<expr, name> const &p : nested_aux) {
5724
                 m_aux2nested.insert(p.second, p.first);
5725
             }
         }
         /* If `c` is an constructor name associated with an auxiliary inductive
5729
            type, then return the
5730
            nested inductive associated with it and the name of its inductive type.
5731
            Return none. */
5732
         optional<pair<expr, name>> get_nested_if_aux_constructor(
5733
             environment const &aux_env, name const &c) const {
5734
             optional<constant_info> info = aux_env.find(c);
             if (!info || !info->is_constructor())
5735
5736
                 return optional<pair<expr, name>>();
             name auxI_name = info->to_constructor_val().get_induct();
             expr const *nested = m_aux2nested.find(auxI_name);
             if (!nested) return optional<pair<expr, name>>();
```

```
5740
             return optional<pair<expr, name>>(*nested, auxI name);
         }
5742
5743
         name restore_constructor_name(environment const &aux_env,
5744
                                        name const &cnstr_name) const {
             optional<pair<expr, name>> p =
                 get_nested_if_aux_constructor(aux_env, cnstr_name);
             lean_assert(p);
             expr const &I = get_app_fn(p->first);
             lean_assert(is_constant(I));
5750
             return cnstr name.replace prefix(p->second, const name(I));
5751
         }
5752
5753
         expr restore_nested(
5754
             expr e, environment const &aux env,
5755
             name_map<name> const &aux_rec_name_map = name_map<name>()) {
5756
             local_ctx lctx;
5757
             buffer<expr> As;
             bool pi = is_pi(e);
             for (unsigned i = 0; i < m_params.size(); i++) {</pre>
                 lean_assert(is_pi(e) || is_lambda(e));
                 As.push back(lctx.mk local decl(
5762
                     m ngen, binding name(e), binding domain(e), binding info(e)));
5763
                 e = instantiate(binding_body(e), As.back());
5765
             e = replace(e, [&](expr const &t, unsigned) {
5766
                 if (is_constant(t)) {
5767
                     if (name const *rec name =
5768
                             aux_rec_name_map.find(const_name(t))) {
5769
                         return some_expr(mk_constant(*rec_name, const_levels(t)));
                     }
5771
                 }
                 expr const &fn = get_app_fn(t);
                 if (is_constant(fn)) {
                     if (expr const *nested = m_aux2nested.find(const_name(fn))) {
5774
                         buffer<expr> args;
                         get app args(t, args);
                         lean_assert(args.size() >= m_params.size());
5778
                         expr new_t = instantiate_rev(
                              abstract(*nested, m_params.size(), m_params.data()),
5780
                              As.size(), As.data());
5781
                         return some_expr(mk_app(new_t,
5782
                                                  args.size() - m_params.size(),
5783
                                                  args.data() + m_params.size()));
5784
5785
                     if (optional<pair<expr, name>> r =
5786
                              get_nested_if_aux_constructor(aux_env,
5787
                                                            const_name(fn))) {
                         expr nested = r->first;
5789
                         name auxI_name = r->second;
5790
                         /* `t` is a constructor-application of an auxiliary
                          * inductive type */
5791
5792
                         buffer<expr> args;
5793
                         get_app_args(t, args);
                         lean_assert(args.size() >= m_params.size());
                         expr new_nested = instantiate_rev(
                              abstract(nested, m_params.size(), m_params.data()),
                              As.size(), As.data());
                         buffer<expr> I_args;
                         expr I = get_app_args(new_nested, I_args);
                         lean_assert(is_constant(I));
                         name new fn name =
                              const_name(fn).replace_prefix(auxI_name, const_name(I));
5803
                         expr new_fn = mk_constant(new_fn_name, const_levels(I));
5804
                         expr new_t = mk_app(mk_app(new_fn, I_args),
                                              args.size() - m_params.size(),
                                              args.data() + m_params.size());
                         return some_expr(new_t);
                     }
                 }
```

```
return none expr();
             });
5812
             return pi ? lctx.mk_pi(As, e) : lctx.mk_lambda(As, e);
5813
         }
5814 };
5816 /* Eliminate nested inductive datatypes by creating a new (auxiliary)
        declaration which contains and inductive types in `d` and copies of the
        nested inductive datatypes used in `d`. For each nested occurrence `I Ds is`
        where `I` is a nested inductive datatype and `Ds` are the parametric
        arguments and `is` the indices, we create an auxiliary type `Iaux` in the (mutual) inductive declaration `d`, and replace `I Ds is` with `Iaux As is`
5821
        where `As` are `d`'s parameters. Moreover, we add the pair `(I Ds, Iaux)` to
5822
5823
        `nested aux`.
5824
        Note that, `As` and `Ds` may have a different sizes. */
5826 struct elim_nested_inductive_fn {
5827
         environment const &m_env;
         declaration const &m d;
5829
         name_generator m_ngen;
5830
         local_ctx m_params_lctx;
5831
         buffer<expr> m params;
5832
         buffer<pair<expr, name>>
5833
             m nested aux; /* The expressions stored here contains free vars in
                               `m params` */
5835
         levels m_lvls;
5836
         buffer<inductive_type> m_new_types;
5837
         unsigned m_next_idx{1};
5838
5839
         elim_nested_inductive_fn(environment const &env, declaration const &d)
             : m_env(env), m_d(d), m_ngen(*g_nested_fresh) {
             m_lvls = lparams_to_levels(inductive_decl(m_d).get_lparams());
         }
         name mk unique name(name const &n) {
             while (true) {
                 name r = n.append after(m next idx);
5847
                 m_next_idx++;
5848
                 if (!m_env.find(r)) return r;
             }
5850
         }
5851
5852
         void throw_ill_formed() {
             throw kernel_exception(
5853
5854
                 m_env, "invalid nested inductive datatype, ill-formed declaration");
5855
         }
5856
5857
         expr replace params(expr const &e, buffer<expr> const &As) {
             lean assert(m params.size() == As.size());
5859
             return instantiate_rev(abstract(e, As.size(), As.data()),
5860
                                     m_params.size(), m_params.data());
         }
         /* IF `e` is of the form `I Ds is` where
               1) `I` is a nested inductive datatype (i.e., a previously declared
            inductive datatype), 2) the parametric arguments `Ds` do not contain
            loose bound variables, and do contain inductive datatypes in
            `m_new_types` THEN return the `inductive_val` in the `constant_info`
            optional<inductive_val> is_nested_inductive_app(expr const &e) {
             if (!is_app(e)) return optional<inductive_val>();
             expr const &fn = get_app_fn(e);
5872
             if (!is_constant(fn)) return optional<inductive_val>();
5873
             optional<constant_info> info = m_env.find(const_name(fn));
5874
             if (!info || !info->is_inductive()) return optional<inductive_val>();
5875
             buffer<expr> args;
             get_app_args(e, args);
             unsigned nparams = info->to_inductive_val().get_nparams();
             if (nparams > args.size()) return optional<inductive_val>();
             bool is_nested = false;
```

```
5880
             bool loose bvars = false;
             for (unsigned i = 0; i < nparams; i++) {
                 if (has_loose_bvars(args[i])) {
                     loose bvars = true;
5884
                 if (find(args[i], [&](expr const &t, unsigned) {
                          if (is_constant(t)) {
                              for (inductive_type const &ind_type : m_new_types) {
                                  if (const_name(t) == ind_type.get_name())
                                      return true;
                              }
                          }
                          return false;
                     })) {
                     is nested = true;
                 }
5896
5897
             if (!is_nested) return optional<inductive_val>();
             if (loose bvars)
                 throw kernel_exception(
                     m env, sstream() << "invalid nested inductive datatype '"</pre>
5901
                                       << const name(fn)
5902
                                       << "', nested inductive datatypes parameters "</pre>
                                          "cannot contain local variables.");
5903
             return optional<inductive val>(info->to inductive val());
5905
         }
5906
         expr instantiate_pi_params(expr e, unsigned nparams, expr const *params) {
             for (unsigned i = 0; i < nparams; i++) {
                 if (!is_pi(e)) throw_ill_formed();
                 e = binding_body(e);
             return instantiate_rev(e, nparams, params);
         }
5914
         /* If `e` is a nested occurrence `I Ds is`, return `Iaux As is` */
         optional<expr> replace_if_nested(local_ctx const &lctx,
5917
                                           buffer<expr> const &As, expr const &e) {
5918
             optional<inductive_val> I_val = is_nested_inductive_app(e);
5919
             if (!I_val) return none_expr();
5920
             /* `e` is of the form `\overline{I} As is` where `As` are the parameters and `is`
5921
              * the indices */
             buffer<expr> args;
5922
5923
             expr const &fn = get_app_args(e, args);
5924
             name const &I_name = const_name(fn);
5925
             levels const \overline{\&}I_lvls = const_levels(fn);
5926
             lean_assert(I_val->get_nparams() <= args.size());</pre>
5927
             unsigned I_nparams = I_val->get_nparams();
             expr IAs = mk app(fn, I nparams, args.data()); /* `I As` */
5929
             /* Check whether we have already created an auxiliary inductive_type for
              * `I As` */
5930
5931
             optional<name> auxI name;
5932
             /* Replace `As` with `m_params` before searching at `m_nested_aux`.
5933
                We need this step because we re-create parameters for each
                constructor with the correct binding info */
             expr Iparams = replace_params(IAs, As);
             for (pair<expr, name> const &p : m_nested_aux) {
                 /* Remark: we could have used `is_def_eq` here instead of structural
                     equality. It is probably not needed, but if one day we decide to
                     do it, we have to populate an auxiliary environment with the
                     inductive datatypes we are defining since `p.first` and `Iparams`
5941
                     contain references to them. */
5942
                 if (p.first == Iparams) {
5943
                     auxI_name = p.second;
5944
                     break;
5945
                 }
             if (auxI_name) {
                 expr auxI = mk_constant(*auxI_name, m_lvls);
                 auxI = mk_app(auxI, As);
```

```
5950
                 return some expr(
                     mk_app(auxI, args.size() - I_nparams, args.data() + I_nparams));
             } else {
                 optional<expr> result;
                 /* We should copy all inductive datatypes `J` in the mutual
                    declaration containing `I` to the `m_new_types` mutual
                    declaration as new auxiliary types. */
                 for (name const &J_name : I_val->get_all()) {
                     constant_info J_info = m_env.get(J_name);
                     lean_assert(J_info.is_inductive());
                     expr J = mk_constant(J_name, I_lvls);
expr JAs = mk_app(J, I_nparams, args.data());
                     name auxJ name = mk unique name(*g nested + J name);
5963
                     expr auxJ_type = instantiate_lparams(
5964
                         J_info.get_type(), J_info.get_lparams(), I_lvls);
5965
                     auxJ_type =
5966
                         instantiate_pi_params(auxJ_type, I_nparams, args.data());
5967
                     auxJ_type = lctx.mk_pi(As, auxJ_type);
                     m nested aux.push back(
                         mk_pair(replace_params(JAs, As), auxJ_name));
                     if (J_name == I_name) {
5971
                         /* Create result */
5972
                         expr auxI = mk constant(auxJ name, m lvls);
5973
                         auxI = mk app(auxI, As);
                         result = mk app(auxI, args.size() - I nparams,
5975
                                         args.data() + I_nparams);
5976
                     buffer<constructor> auxJ constructors;
5978
                     for (name const &J_cnstr_name :
                          J_info.to_inductive_val().get_cnstrs()) {
                         constant_info J_cnstr_info = m_env.get(J_cnstr_name);
                         name auxJ_cnstr_name =
                             J_cnstr_name.replace_prefix(J_name, auxJ_name);
                         /* auxJ_cnstr_type still has references to `J`, this will be
                          * fixed later when we process it. */
                         expr auxJ_cnstr_type =
                             5987
5988
                         auxJ_cnstr_type = instantiate_pi_params(
5989
                             auxJ_cnstr_type, I_nparams, args.data());
5990
                         auxJ_cnstr_type = lctx.mk_pi(As, auxJ_cnstr_type);
5991
                         auxJ_constructors.push_back(
5992
                             constructor(auxJ_cnstr_name, auxJ_cnstr_type));
5993
                     m_new_types.push_back(inductive_type(
5995
                         auxJ_name, auxJ_type, constructors(auxJ_constructors)));
5996
5997
                 lean assert(result);
                 return result;
5999
             }
6000
         }
6001
6002
         /* Replace all nested inductive datatype occurrences in `e`. */
6003
         expr replace_all_nested(local_ctx const &lctx, buffer<expr> const &As,
6004
                                 expr const &e) {
             return replace(e, [&](expr const &e, unsigned) {
                 return replace_if_nested(lctx, As, e);
             });
         }
6010
         expr get_params(expr type, unsigned nparams, local_ctx &lctx,
6011
                         buffer<expr> &params) {
             lean_assert(params.empty());
6013
             for (unsigned i = 0; i < nparams; i++) {
6014
                 if (!is_pi(type))
6015
                     throw kernel_exception(
6016
                         m_env,
6017
                         "invalid inductive datatype declaration, incorrect number "
6018
                         "of parameters");
6019
                 params.push_back(lctx.mk_local_decl(m_ngen, binding_name(type),
```

```
6020
                                                       binding domain(type),
6021
                                                       binding_info(type)));
6022
                 type = instantiate(binding body(type), params.back());
6023
             }
6024
             return type;
6025
         }
6026
         elim_nested_inductive_result operator()() {
             inductive decl ind d(m d);
6028
             if (!ind_d.get_nparams().is_small()) throw_ill_formed();
6029
6030
             unsigned d_nparams = ind_d.get_nparams().get_small_value();
             to_buffer(ind_d.get_types(), m_new_types);
6031
6032
             if (m_new_types.size() == 0)
6033
                 throw kernel_exception(
6034
                      m env,
6035
                      "invalid empty (mutual) inductive datatype declaration, it "
6036
                      "must contain at least one inductive type.");
6037
             /* initialize m_params and m_params_lctx */
6038
             get_params(m_new_types[0].get_type(), d_nparams, m_params_lctx,
                         m_params);
6039
6040
             unsigned qhead = 0;
             /* Main elimination loop. */
6041
6042
             while (ghead < m new types.size()) {</pre>
                 inductive type ind_type = m_new_types[qhead];
6043
6044
                 buffer<constructor> new cnstrs;
                  for (constructor cnstr : ind_type.get_cnstrs()) {
6046
                      expr cnstr_type = constructor_type(cnstr);
6047
                      local ctx lctx;
6048
                      buffer<expr> As;
6049
                      /* Consume parameters.
6050
6051
                         We (re-)create the parameters for each constructor because we
                         want to preserve the binding_info. */
                      cnstr_type = get_params(cnstr_type, d_nparams, lctx, As);
                      lean_assert(As.size() == d_nparams);
6055
                      expr new_cnstr_type = replace_all_nested(lctx, As, cnstr_type);
6056
                      new_cnstr_type = lctx.mk_pi(As, new_cnstr_type);
6057
                      new_cnstrs.push_back(
6058
                          constructor(constructor_name(cnstr), new_cnstr_type));
6059
6060
                 m_new_types[qhead] =
6061
                      inductive_type(ind_type.get_name(), ind_type.get_type(),
6062
                                     constructors(new_cnstrs));
6063
                 qhead++;
6064
             }
6065
             declaration aux decl =
6066
                 mk_inductive_decl(ind_d.get_lparams(), ind_d.get_nparams(),
6067
                                     inductive_types(m_new_types), ind_d.is_unsafe());
6068
              return elim_nested_inductive_result(m_ngen, m_params, m_nested_aux,
                                                   aux_decl);
         }
6071 };
6073 /* Given the auxiliary environment `aux_env` generated by processing the
        auxiliary mutual declaration, and the original declaration `d`. This function
6074
6075
        return a pair `(aux_rec_names, aux_rec_name_map)` where `aux_rec_names`
6076
        contains the recursor names associated to auxiliary inductive types used to
6077
        eliminated nested inductive occurrences.
        The mapping `aux_rec_name_map` contains an entry `(aux_rec_name -> rec_name)` for each element in `aux_rec_names`. It provides the new names for these
6079
6080
        recursors.
6081
6082
        We compute the new recursor names using the first inductive datatype in the
        original declaration `d`, and the suffice `.rec_<idx>`. */
6083
6084 static pair<names, name_map<name>> mk_aux_rec_name_map(
         environment const &aux_env, inductive_decl const &d) {
6085
6086
         unsigned ntypes = length(d.get_types());
6087
         lean_assert(ntypes > 0);
6088
         inductive_type const &main_type = head(d.get_types());
6089
         name const &main_name = main_type.get_name();
```

```
6090
         constant info main info = aux env.get(main name);
6091
         names const &all_names = main_info.to_inductive_val().get_all();
6092
         /* This function is only called if we have created auxiliary inductive types
6093
            when eliminating the nested inductives. */
6094
         lean_assert(length(all_names) > ntypes);
6095
         /* Remark: we use the `main_name` to declarate the auxiliary recursors as:
6096
            <main_name>.rec_1, <main_name>.rec_2, ... This is a little bit
                             `d` is a mutual declaration, but it makes sure we have
            asymmetrical if
            simple names. */
         buffer<name> old_rec_names;
6100
         name_map<name> rec_map;
6101
         unsigned i = 0;
6102
         unsigned next idx = 1;
6103
         for (name const &ind_name : all_names) {
6104
             if (i >= ntypes) {
6105
                 old_rec_names.push_back(mk_rec_name(ind_name));
6106
                 name new_rec_name = mk_rec_name(main_name).append_after(next_idx);
6107
                 next_idx++;
6108
                 rec_map.insert(old_rec_names.back(), new_rec_name);
6109
             }
6110
             i++;
6111
6112
         return mk_pair(names(old_rec_names), rec_map);
6113 }
6114
6115 environment environment::add_inductive(declaration const &d) const {
6116
         elim_nested_inductive_result res = elim_nested_inductive_fn(*this, d)();
6117
         bool is_nested = !res.m_aux2nested.empty();
6118
         environment aux_env =
6119
             add_inductive_fn(*this, inductive_decl(res.m_aux_decl), is_nested)();
6120
         if (!is_nested) {
                `d` did not contain nested inductive types. */
6121
6122
             return aux_env;
6123
         } else {
6124
             /* Restore nested inductives. */
6125
             inductive_decl ind_d(d);
             names all_ind_names = get_all_inductive_names(ind_d);
6127
             names aux_rec_names;
6128
             name_map<name> aux_rec_name_map;
6129
             std::tie(aux_rec_names, aux_rec_name_map) =
6130
                 mk_aux_rec_name_map(aux_env, d);
6131
             environment new_env = *this;
6132
             auto process_rec = [&](name const &rec_name) {
6133
                 name new_rec_name = rec_name;
6134
                 if (name const *new_name = aux_rec_name_map.find(rec_name))
                     new_rec_name = *new_name;
6135
6136
                 constant_info rec_info = aux_env.get(rec_name);
6137
                 expr new_rec_type = res.restore_nested(rec_info.get_type(), aux_env,
6138
                                                         aux rec name map);
6139
                 recursor_val rec_val = rec_info.to_recursor_val();
6140
                 buffer<recursor_rule> new_rules;
6141
                 for (recursor_rule const &rule : rec_val.get_rules()) {
6142
                     expr new_rhs = res.restore_nested(rule.get_rhs(), aux_env,
6143
                                                        aux_rec_name_map);
6144
                     name cnstr_name = rule.get_cnstr();
6145
                     name new_cnstr_name = cnstr_name;
6146
                     if (new_rec_name != rec_name) {
6147
                         /* We need to fix the constructor name */
6148
                         new_cnstr_name =
6149
                             res.restore_constructor_name(aux_env, cnstr_name);
6150
6151
                     new rules.push back(
6152
                         recursor_rule(new_cnstr_name, rule.get_nfields(), new_rhs));
6153
6154
                 new_env.check_name(new_rec_name);
6155
                 new_env.add_core(constant_info(
6156
                     recursor_val(new_rec_name, rec_info.get_lparams(), new_rec_type,
6157
                                   all_ind_names, rec_val.get_nparams(),
6158
                                   rec_val.get_nindices(), rec_val.get_nmotives(),
6159
                                   rec_val.get_nminors(), recursor_rules(new_rules),
```

```
6160
                                   rec val.is k(), rec val.is unsafe())));
6161
             };
6162
             for (inductive_type const &ind_type : ind_d.get_types()) {
6163
                  constant_info ind_info = aux_env.get(ind_type.get_name());
6164
                 inductive_val ind_val = ind_info.to_inductive_val();
                 /* We just need to "fix" the `all` fields for ind_info.
6165
6166
6167
                     Remark: if we decide to store the recursor names, we will also
6168
                     need to fix it. */
                 new_env.add_core(constant_info(inductive_val(
6169
                      ind_info.get_name(), ind_info.get_lparams(),
ind_info.get_type(), ind_val.get_nparams(),
6170
6171
6172
                      ind_val.get_nindices(), all_ind_names, ind_val.get_cnstrs(),
6173
                      ind_val.is_rec(), ind_val.is_unsafe(), ind_val.is_reflexive(),
6174
                      ind_val.is_nested())));
6175
                 for (name const &cnstr_name : ind_val.get_cnstrs()) {
6176
                      constant_info cnstr_info = aux_env.get(cnstr_name);
6177
                      constructor_val cnstr_val = cnstr_info.to_constructor_val();
6178
                      expr new_type =
6179
                          res.restore_nested(cnstr_info.get_type(), aux_env);
6180
                      new_env.add_core(constant_info(constructor_val(
6181
                          cnstr_info.get_name(), cnstr_info.get_lparams(), new_type,
6182
                          cnstr_val.get_induct(), cnstr_val.get_cidx(),
6183
                          cnstr_val.get_nparams(), cnstr_val.get_nfields(),
6184
                          cnstr_val.is_unsafe())));
6185
6186
                 process_rec(mk_rec_name(ind_type.get_name()));
6187
6188
             for (name const &aux_rec : aux_rec_names) {
6189
                 process_rec(aux_rec);
6190
6191
             return new_env;
6192
         }
6193 }
6194
6195 static expr *g_nat_zero = nullptr;
6196 static expr *g_nat_succ = nullptr;
6197 static expr *g_string_mk = nullptr;
6198 static expr *g_list_cons_char = nullptr;
6199 static expr *g_list_nil_char = nullptr;
6200 static expr *g_char_of_nat = nullptr;
6201
6202 expr nat_lit_to_constructor(expr const &e) {
         lean_assert(is_nat_lit(e));
6203
         nat const &v = lit_value(e).get_nat();
6204
6205
         if (v == 0u)
6206
             return *g_nat_zero;
6207
6208
             return mk_app(*g_nat_succ, mk_lit(literal(v - nat(1))));
6209 }
6210
6211 expr string_lit_to_constructor(expr const &e) {
6212
         lean_assert(is_string_lit(e));
6213
         string_ref const &s = lit_value(e).get_string();
6214
         std::vector<unsigned> cs;
6215
         utf8_decode(s.to_std_string(), cs);
6216
         expr r = *g_list_nil_char;
6217
         unsigned i = cs.size();
6218
         while (i > 0) {
6219
             i--;
6220
             r = mk_app(*g_list_cons_char,
                         mk_app(*g_char_of_nat, mk_lit(literal(cs[i]))), r);
6222
6223
         return mk_app(*g_string_mk, r);
6224 }
6225
6226_void initialize_inductive() {
6227
         g_nested = new name("_nested");
6228
         mark_persistent(g_nested->raw());
6229
         g_ind_fresh = new name("_ind_fresh");
```

```
6230
         mark persistent(g ind fresh->raw());
6231
         q nested fresh = new name(" nested fresh");
6232
         mark_persistent(g_nested_fresh->raw());
6233
         g_nat_zero = new expr(mk_constant(name{"Nat", "zero"}));
6234
         mark_persistent(g_nat_zero->raw());
         g_nat_succ = new expr(mk_constant(name{"Nat", "succ"}));
6235
6236
         mark_persistent(g_nat_succ->raw());
6237
         g_string_mk = new expr(mk_constant(name{"String", "mk"}));
6238
         mark_persistent(g_string_mk->raw());
6239
         expr char_type = mk_constant(name{"Char"});
6240
         g_list_cons_char = new expr(
             mk app(mk constant(name{"List", "cons"}, {level()}), char type));
6241
6242
         mark_persistent(g_list_cons_char->raw());
6243
         g_list_nil_char = new expr(
6244
             mk_app(mk_constant(name{"List", "nil"}, {level()}), char_type));
6245
         mark_persistent(g_list_nil_char->raw());
6246
         g_char_of_nat = new expr(mk_constant(name{"Char", "ofNat"}));
6247
         mark_persistent(g_char_of_nat->raw());
6248
         register_name_generator_prefix(*g_ind_fresh);
6249
         register_name_generator_prefix(*g_nested_fresh);
6250 }
6251
6252 void finalize inductive() {
6253
         delete g nested;
6254
         delete g ind fresh;
6255
         delete g_nested_fresh;
6256
         delete g_nat_succ;
6257
         delete g_nat_zero;
6258
         delete g_string_mk;
6259
         delete g_list_cons_char;
6260
         delete g_list_nil_char;
6261 }
6262 } // namespace lean
6263 // ::::::::::
6264 // init_module.cpp
6265 // :::::::::::
6266 /*
6267 Copyright (c) 2014 Microsoft Corporation. All rights reserved.
6268 Released under Apache 2.0 license as described in the file LICENSE.
6270 Author: Leonardo de Moura
6271 */
6272 #include "kernel/declaration.h"
6273 #include "kernel/environment.h"
6274 #include "kernel/expr.h"
6275 #include "kernel/inductive.h"
6276 #include "kernel/level.h"
6277 #include "kernel/local ctx.h"
6278 #include "kernel/quot.h"
6279 #include "kernel/type_checker.h"
6280
6281 namespace lean {
6282 void initialize_kernel_module() {
6283
         initialize_level();
6284
         initialize_expr();
6285
         initialize_declaration();
6286
         initialize_type_checker();
         initialize_environment();
6287
6288
         initialize_local_ctx();
6289
         initialize_inductive();
6290
         initialize_quot();
6291 }
6292
6293 void finalize_kernel_module() {
6294
         finalize_quot();
         finalize_inductive();
6295
6296
         finalize_local_ctx();
6297
         finalize_environment();
         finalize_type_checker();
6298
6299
         finalize_declaration();
```

```
6300
         finalize expr();
6301
         finalize_level();
6302 }
6303 } // namespace lean
6304 // :::::::::::
6305 // instantiate.cpp
6306 // :::::::::::
6307 /*
6308 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
6309 Released under Apache 2.0 license as described in the file LICENSE.
6311 Author: Leonardo de Moura
6313 #include <algorithm>
6314 #include <limits>
6315
6316 #include "kernel/declaration.h"
6317 #include "kernel/instantiate.h"
6318 #include "kernel/replace_fn.h"
6319
6320 namespace lean {
6321 expr instantiate(expr const &a, unsigned s, unsigned n, expr const *subst) {
         if (s >= get_loose_bvar_range(a) || n == 0) return a;
6322
6323
         return replace(a, [=](expr const &m, unsigned offset) -> optional<expr> {
6324
             unsigned s1 = s + offset;
6325
             if (s1 < s)
6326
                 return some_expr(m); // overflow, vidx can't be >= max unsigned
6327
             if (s1 >= get_loose_bvar_range(m))
6328
                 return some_expr(m); // expression m does not contain loose bound
                                       // variables with idx >= s1
6329
6330
             if (is_bvar(m)) {
                 nat const &vidx = bvar_idx(m);
6331
                 if (vidx >= s1) {
6332
                     unsigned h = s1 + n;
6333
6334
                     if (h < s1 /* overflow, h is bigger than any vidx */ ||</pre>
6335
                         vidx < h) {
6336
                         return some expr(lift loose bvars(
6337
                             subst[vidx.get_small_value() - s1], offset));
6338
                     } else {
6339
                         return some_expr(mk_bvar(vidx - nat(n)));
6340
                     }
6341
                 }
6342
             }
6343
             return none_expr();
6344
         });
6345 }
6346
6347 expr instantiate(expr const &e, unsigned n, expr const *s) {
6348
         return instantiate(e, 0, n, s);
6349 }
6350 expr instantiate(expr const &e, std::initializer_list<expr> const &l) {
6351
         return instantiate(e, l.size(), l.begin());
6352 }
6353 expr instantiate(expr const &e, unsigned i, expr const &s) {
6354
        return instantiate(e, i, 1, &s);
6355 }
6356 expr instantiate(expr const &e, expr const &s) { return instantiate(e, 0, s); }
6357
6358 extern "C" object *lean_expr_instantiatel(object *a0, object *e0) {
6359
         expr const &a = reinterpret_cast<expr const &>(a0);
         if (!has_loose_bvars(a)) {
6360
6361
             lean_inc(a0);
6362
             return a0;
6363
6364
         expr const &e = reinterpret_cast<expr const &>(e0);
6365
         expr r = instantiate(a, 1, \&e);
6366
         return r.steal();
6367 }
6368
6369 static object *lean_expr_instantiate_core(b_obj_arg a0, size_t n,
```

```
6370
                                                 object **subst) {
6371
         expr const &a = reinterpret_cast<expr const &>(a0);
6372
         if (!has loose bvars(a) | | n == 0) {
6373
             lean inc(a0);
6374
             return a0;
6375
         expr r = replace(a, [=](expr const &m, unsigned offset) -> optional < expr > {
6376
6377
             if (offset >= get_loose_bvar_range(m))
6378
                  return some_expr(m); // expression m does not contain loose bound
6379
                                         // variables with idx >= offset
6380
             if (is bvar(m)) {
6381
                  nat const &vidx = bvar idx(m);
6382
                  if (vidx >= offset) {
6383
                      size_t h = offset + n;
6384
                      if (\overline{h} < \text{offset} \ / * \ \text{overflow}, \ h \ \text{is bigger than any vidx} \ */\ ||
6385
                          (vidx.is small() && vidx.get small value() < h)) {</pre>
6386
                          object *v = subst[vidx.get_small_value() - offset];
6387
                          return some_expr(lift_loose_bvars(TO_REF(expr, v), offset));
6388
                      } else {
6389
                          return some_expr(mk_bvar(vidx - nat::of_size_t(n)));
6390
                      }
6391
                 }
6392
             }
6393
             return none_expr();
6394
6395
         return r.steal();
6396 }
6397
6398 extern "C" object *lean_expr_instantiate(b_obj_arg a, b_obj_arg subst) {
6399
         return lean_expr_instantiate_core(a, lean_array_size(subst),
6400
                                             lean_array_cptr(subst));
6401 }
6402
6403 extern "C" object *lean_expr_instantiate_range(b_obj_arg a, b_obj_arg begin,
                                                       b_obj_arg end, b_obj_arg subst) {
6405
         if (!lean_is_scalar(begin) || !lean_is_scalar(end)) {
6406
             lean_internal_panic("invalid range for Expr.instantiateRange");
6407
         } else {
6408
             usize sz = lean_array_size(subst);
6409
             usize b = lean_unbox(begin);
6410
             usize e = lean_unbox(end);
6411
             if (b > e || e > sz) {
6412
                  lean_internal_panic("invalid range for Expr.instantiateRange");
6413
             }
             return lean_expr_instantiate_core(a, e - b, lean_array_cptr(subst) + b);
6414
6415
         }
6416 }
6418 expr instantiate rev(expr const &a, unsigned n, expr const *subst) {
6419
         if (!has_loose_bvars(a)) return a;
6420
         return replace(a, [=](expr const &m, unsigned offset) -> optional<expr> {
6421
             if (offset >= get_loose_bvar_range(m))
6422
                  return some_expr(m); // expression m does not contain loose bound
6423
                                         // variables with idx >= offset
6424
             if (is_bvar(m)) {
6425
                 nat const &vidx = bvar_idx(m);
6426
                  if (vidx >= offset) {
                      size_t h = offset + n;
6427
                      if (h < offset /* overflow, h is bigger than any vidx */ ||</pre>
                          (vidx.is_small() && vidx.get_small_value() < h)) {</pre>
6429
6430
                          return some_expr(lift_loose_bvars(
6431
                              subst[n - (vidx.get_small_value() - offset) - 1],
6432
                              offset));
6433
                      } else {
6434
                          return some_expr(mk_bvar(vidx - nat(n)));
6435
6436
                 }
6437
             }
6438
             return none_expr();
6439
         });
```

```
6440 }
6441
6442 static object *lean_expr_instantiate_rev_core(object *a0, size_t n,
6443
                                                     object **subst) {
6444
         expr const &a = reinterpret_cast<expr const &>(a0);
6445
         if (!has_loose_bvars(a)) {
6446
             lean_inc(a0);
             return a0;
         expr r = replace(a, [=](expr const &m, unsigned offset) -> optional<expr> {
             if (offset >= get_loose_bvar_range(m))
6450
6451
                 return some expr(m); // expression m does not contain loose bound
6452
                                        // variables with idx >= offset
             if (is_bvar(m)) {
                 nat const &vidx = bvar_idx(m);
6454
6455
                 if (vidx >= offset) {
6456
                      size_t h = offset + n;
6457
                      if (h < offset /* overflow, h is bigger than any vidx */ ||</pre>
6458
                          (vidx.is_small() && vidx.get_small_value() < h)) {</pre>
                          object *v =
6459
                              subst[n - (vidx.get_small_value() - offset) - 1];
6460
6461
                          return some_expr(lift_loose_bvars(TO_REF(expr, v), offset));
6463
                          return some_expr(mk_bvar(vidx - nat::of_size_t(n)));
6464
                      }
6465
                 }
6466
             }
             return none_expr();
         });
6469
         return r.steal();
6470 }
6472 extern "C" object *lean_expr_instantiate_rev(b_obj_arg a, b_obj_arg subst) {
         return lean_expr_instantiate_rev_core(a, lean_array_size(subst),
                                                 lean_array_cptr(subst));
6475 }
6477 extern "C" object *lean_expr_instantiate_rev_range(b_obj_arg a, b_obj_arg begin,
                                                          b_obj_arg end,
6479
                                                          b_obj_arg subst) {
6480
         if (!lean_is_scalar(begin) || !lean_is_scalar(end)) {
6481
             lean_internal_panic("invalid range for Expr.instantiateRevRange");
6482
         } else {
             usize sz = lean_array_size(subst);
6483
             usize b = lean_unbox(begin);
6484
             usize e = lean_unbox(end);
6485
6486
             if (b > e || e > sz) {
                 lean_internal_panic("invalid range for Expr.instantiateRevRange");
6488
             }
6489
             return lean_expr_instantiate_rev_core(a, e - b,
6490
                                                     lean_array_cptr(subst) + b);
6491
         }
6492 }
6494 bool is_head_beta(expr const &t) {
6495
         return is_app(t) && is_lambda(get_app_fn(t));
6496 }
6497
6498 expr apply_beta(expr f, unsigned num_args, expr const *args) {
6499
         if (num\_args == 0) {
6500
             return f;
6501
         } else if (!is lambda(f)) {
6502
             return mk_rev_app(f, num_args, args);
6503
6504
             unsigned m = 1;
6505
             while (is_lambda(binding_body(f)) && m < num_args) {</pre>
6506
                 f = binding_body(f);
6507
                 m++;
6508
6509
             lean_assert(m <= num_args);</pre>
```

```
6510
             return mk rev app(
6511
                 instantiate(binding_body(f), m, args + (num_args - m)),
6512
                 num_args - m, args);
6513
         }
6514 }
6515
6516 expr head_beta_reduce(expr const &t) {
6517
         if (!is_head_beta(t)) {
             return t;
6518
6519
         } else {
6520
             buffer<expr> args;
6521
             expr const &f = get app rev args(t, args);
6522
             lean assert(is lambda(f));
6523
             return head_beta_reduce(apply_beta(f, args.size(), args.data()));
6524
         }
6525 }
6526
6527 expr cheap_beta_reduce(expr const &e) {
6528
         if (!is_app(e)) return e;
6529
         expr fn = get_app_fn(e);
6530
         if (!is_lambda(fn)) return e;
6531
         buffer<expr> args;
6532
         get_app_args(e, args);
6533
         unsigned i = 0;
6534
         while (is lambda(fn) && i < args.size()) {</pre>
6535
             i++;
6536
             fn = binding_body(fn);
6537
         if (!has_loose_bvars(fn)) {
6538
6539
             return mk_app(fn, args.size() - i, args.data() + i);
6540
         } else if (is_bvar(fn)) {
6541
             lean_assert(bvar_idx(fn) < i);</pre>
6542
             return mk_app(args[i - bvar_idx(fn).get_small_value() - 1],
                            args.size() - i, args.data() + \overline{i});
6543
         } else {
             return e;
6546
         }
6547 }
6548
6549 expr instantiate_lparams(expr const &e, names const &lps, levels const &ls) {
6550
         if (!has_param_univ(e)) return e;
6551
         return replace(e, [&](expr const &e) -> optional<expr> {
6552
             if (!has_param_univ(e)) return some_expr(e);
6553
             if (is_constant(e)) {
6554
                 return some_expr(update_constant(
6555
                     e, map_reuse(const_levels(e), [&](level const &l) {
6556
                          return instantiate(l, lps, ls);
6557
                     })));
6558
             } else if (is sort(e)) {
6559
                 return some_expr(
6560
                     update_sort(e, instantiate(sort_level(e), lps, ls)));
6561
             } else {
6562
                 return none_expr();
6563
6564
         });
6565 }
6566
6567 expr instantiate_type_lparams(constant_info const &info, levels const &ls) {
         if (info.get_num_lparams() != length(ls))
6569
             lean_internal_panic(
                 "#universes mismatch at instantiateTypeLevelParams");
6570
         if (is_nil(ls) || !has_param_univ(info.get_type())) return info.get_type();
6571
         return instantiate_lparams(info.get_type(), info.get_lparams(), ls);
6573 }
6574
6575 expr instantiate_value_lparams(constant_info const &info, levels const &ls) {
6576
         if (info.get_num_lparams() != length(ls))
6577
             lean_internal_panic(
6578
                 "#universes mismatch at instantiateValueLevelParams");
6579
         if (!info.has_value())
```

```
6580
             lean internal panic(
                 _____definition/theorem expected at instantiateValueLevelParams");
6581
6582
         if (is_nil(ls) || !has_param_univ(info.get_value()))
6583
             return info.get value();
6584
         return instantiate_lparams(info.get_value(), info.get_lparams(), ls);
6585 }
6586
6587 extern "C" object *lean_instantiate_type_lparams(b_obj_arg info, b_obj_arg ls) {
         return instantiate_type_lparams(TO_REF(constant_info, info),
6588
6589
                                         TO REF(levels, ls))
6590
             .steal();
6591 }
6592
6593 extern "C" object *lean_instantiate_value_lparams(b_obj_arg info,
6594
                                                        b obj arg ls) {
6595
         return instantiate value lparams(TO REF(constant info, info),
6596
                                          TO_REF(levels, ls))
6597
             .steal();
6598 }
6599 } // namespace lean
6600 // :::::::::::
6601 // level.cpp
6602 // :::::::::::
6603 /*
6604 Copyright (c) 2013 Microsoft Corporation. All rights reserved.
6605 Released under Apache 2.0 license as described in the file LICENSE.
6607 Author: Leonardo de Moura
6608 */
6609 #include <lean/debug.h>
6610 #include <lean/hash.h>
6611 #include <lean/interrupt.h>
6613 #include <algorithm>
6614 #include <unordered set>
6615 #include <utility>
6616 #include <vector>
6618 #include "kernel/environment.h"
6619 #include "kernel/level.h"
6620 #include "util/buffer.h"
6621 #include "util/list.h"
6622
6623 namespace lean {
6624
6625 extern "C" usize lean_level_hash(obj_arg l);
6626 extern "C" unsigned lean level depth(obj arg l);
6627 extern "C" uint8 lean level has mvar(obj arg l);
6628 extern "C" uint8 lean_level_has_param(obj_arg l);
6630 extern "C" object *lean_level_mk_zero(object *);
6631 extern "C" object *lean_level_mk_succ(obj_arg);
6632 extern "C" object *lean_level_mk_mvar(obj_arg);
6633 extern "C" object *lean_level_mk_param(obj_arg);
6634 extern "C" object *lean_level_mk_max(obj_arg, obj_arg);
6635 extern "C" object *lean_level_mk_imax(obj_arg, obj_arg);
6636 extern "C" object *lean_level_mk_max_simp(obj_arg, obj_arg);
6637 extern "C" object *lean_level_mk_imax_simp(obj_arg, obj_arg);
6639 level mk_succ(level const &l) {
6640
         return level(lean_level_mk_succ(l.to_obj_arg()));
6642 level mk_max_core(level const &l1, level const &l2) {
6643
         return level(lean_level_mk_max(l1.to_obj_arg(), l2.to_obj_arg()));
6644 }
6645 level mk_imax_core(level const &l1, level const &l2) {
6646
         return level(lean_level_mk_imax(l1.to_obj_arg(), l2.to_obj_arg()));
6647 }
6648 level mk_univ_param(name const &n) {
         return level(lean_level_mk_param(n.to_obj_arg()));
```

```
6650 }
6651 level mk univ mvar(name const &n) {
         return level(lean_level_mk_mvar(n.to_obj_arg()));
6653 }
6654
6655 unsigned level::hash() const { return lean_level_hash(to_obj_arg()); }
6656 unsigned get_depth(level const &l) { return lean_level_depth(l.to_obj_arg()); }
6657 bool has_param(level const &l) { return lean_level_has_param(l.to_obj_arg()); }
6658 bool has_mvar(level const &l) { return lean_level_has_mvar(l.to_obj_arg()); }
6660 bool is_explicit(level const &l) {
6661
         switch (kind(l)) {
6662
             case level_kind::Zero:
                 return true;
             case level_kind::Param:
6664
             case level kind::MVar:
6665
6666
             case level_kind::Max:
6667
             case level_kind::IMax:
6668
                 return false;
6669
             case level_kind::Succ:
6670
                 return is_explicit(succ_of(l));
6671
6672
         lean_unreachable(); // LCOV_EXCL_LINE
6673 }
6674
6675 /** \brief Convert (succ^k l) into (l, k). If l is not a succ, then return (l,
6676 * 0) */
6677 pair<level, unsigned> to_offset(level l) {
         unsigned k = 0;
         while (is_succ(l)) {
6680
             l = succ_of(l);
6681
             k++;
6682
         return mk_pair(l, k);
6684 }
6686 unsigned to explicit(level const &l) {
         lean_assert(is_explicit(l));
         return to_offset(l).second;
6689 }
6690
6691 level mk_max(level const &l1, level const &l2) {
         if (is_explicit(l1) && is_explicit(l2)) {
6692
6693
             return get_depth(l1) >= get_depth(l2) ? l1 : l2;
6694
         } else if (l1 == l2) {
6695
             return l1;
         } else if (is_zero(l1)) {
             return 12;
6698
         } else if (is zero(l2)) {
             return l1;
6700
         else\ if\ (is_max(12)\ \&\&\ (max_lhs(12) == 11\ ||\ max_rhs(12) == 11))\ \{
             return l2; // if l2 == (max l1 l'), then max l1 l2 == l2
6701
6702
         else\ if\ (is_max(l1)\ \&\&\ (max_lhs(l1) == l2\ ||\ max_rhs(l1) == l2))\ \{
6703
             return l1; // if l1 == (max l2 l'), then max l1 l2 == l1
         } else {
6704
6705
             auto p1 = to_offset(l1);
             auto p2 = to_offset(l2);
6706
6707
             if (p1.first == p2.first) {
6708
                 lean_assert(p1.second != p2.second);
6709
                 return p1.second > p2.second ? l1 : l2;
6710
             } else {
6711
                 return mk_max_core(l1, l2);
6712
6713
         }
6714 }
6715
6716 level mk_imax(level const &l1, level const &l2) {
6717
         if (is_not_zero(l2))
6718
             return mk_max(l1, l2);
6719
         else if (is_zero(l2))
```

```
6720
             return 12; // imax u 0 = 0 for any u
6721
         else if (is_zero(l1))
6722
             return 12; // imax 0 u = u
                                           for any u
6723
         else if (l1 == l2)
             return l1; // imax u u = u
6724
6725
         else
6726
             return mk_imax_core(l1, l2);
6727 }
6728
6729 static level *g_level_zero = nullptr;
6730 static level *g_level_one = nullptr;
6731 level const &mk_level_zero() { return *g_level_zero; }
6732 level const &mk_level_one() { return *g_level_one; }
6733 bool is_one(level const &l) { return l == mk_level_one(); }
6735 bool operator==(level const &l1, level const &l2) {
6736
         if (kind(l1) != kind(l2)) return false;
6737
         if (hash(l1) != hash(l2)) return false;
         if (is_eqp(l1, l2)) return true;
6738
6739
         switch (kind(l1)) {
6740
             case level_kind::Zero:
6741
                  return true;
6742
             case level kind::Param:
6743
             case level kind::MVar:
6744
                  return level id(l1) == level id(l2);
6745
             case level_kind::Max:
6746
             case level_kind::IMax:
6747
             case level kind::Succ:
6748
                 if (get_depth(l1) != get_depth(l2)) return false;
6749
                 break:
6750
         }
6751
         switch (kind(l1)) {
6752
             case level_kind::Zero:
6753
             case level_kind::Param:
6754
             case level_kind::MVar:
                 lean_unreachable(); // LCOV_EXCL_LINE
6756
             case level kind::Max:
             case level_kind::IMax:
6757
6758
                 return level_lhs(l1) == level_lhs(l2) &&
6759
                         level_rhs(l1) == level_rhs(l2);
6760
             case level_kind::Succ:
6761
                 return succ_of(l1) == succ_of(l2);
6762
6763
         lean_unreachable(); // LCOV_EXCL_LINE
6764 }
6765
6766 extern "C" uint8 lean_level_eqv(object *l1, object *l2) {
6767
         return is_equivalent(T0_REF(level, l1), T0_REF(level, l2));
6768 }
6769
6770 extern "C" uint8 lean_level_eq(object *l1, object *l2) {
6771
         return T0_REF(level, l1) == T0_REF(level, l2);
6772 }
6773
6774 bool is_not_zero(level const &l) {
6775
         switch (kind(l)) {
6776
             case level_kind::Zero:
6777
             case level_kind::Param:
6778
             case level_kind::MVar:
6779
                 return false;
6780
             case level_kind::Succ:
6781
                 return true;
6782
             case level_kind::Max:
6783
                  return is_not_zero(max_lhs(l)) || is_not_zero(max_rhs(l));
6784
             case level kind::IMax:
6785
                  return is_not_zero(imax_rhs(l));
6786
6787
         lean_unreachable(); // LCOV_EXCL_LINE
6788 }
6789
```

```
6790 bool is lt(level const &a, level const &b, bool use hash) {
6791
         if (is_eqp(a, b)) return false;
6792
         unsigned da = get_depth(a);
6793
         unsigned db = get_depth(b);
6794
         if (da < db) return true;</pre>
6795
         if (da > db) return false;
6796
         if (kind(a) != kind(b)) return kind(a) < kind(b);</pre>
6797
         if (use_hash) {
6798
             if (hash(a) < hash(b)) return true;</pre>
6799
             if (hash(a) > hash(b)) return false;
6800
6801
         if (a == b) return false;
6802
         switch (kind(a)) {
6803
             case level_kind::Zero:
6804
                 lean unreachable(); // LCOV EXCL LINE
6805
             case level kind::Param:
6806
             case level_kind::MVar:
6807
                 return level_id(a) < level_id(b);</pre>
6808
             case level kind::Max:
             case level_kind::IMax:
6809
6810
                 if (level_lhs(a) != level_lhs(b))
6811
                      return is_lt(level_lhs(a), level_lhs(b), use_hash);
6812
6813
                      return is_lt(level_rhs(a), level_rhs(b), use_hash);
6814
             case level kind::Succ:
                 return is_lt(succ_of(a), succ_of(b), use_hash);
6816
6817
         lean_unreachable(); // LCOV_EXCL_LINE
6818 }
6819
6820 bool is_lt(levels const &as, levels const &bs, bool use_hash) {
         if (is_nil(as)) return !is_nil(bs);
6822
         if (is_nil(bs)) return false;
         if (car(as) == car(bs))
             return is_lt(cdr(as), cdr(bs), use_hash);
         else
6826
             return is_lt(car(as), car(bs), use_hash);
6827 }
6829 bool levels_has_param(b_obj_arg ls) {
6830
         while (!is_scalar(ls)) {
6831
             if (lean_level_has_param(cnstr_get(ls, 0))) return true;
6832
             ls = cnstr_get(ls, 1);
6833
         }
6834
         return false;
6835 }
6836
6837 bool levels_has_mvar(b_obj_arg ls) {
6838
         while (!is scalar(ls)) {
             if (lean_level_has_mvar(cnstr_get(ls, 0))) return true;
6840
             ls = cnstr_get(ls, 1);
6841
         }
         return false;
6843 }
6844
6845 bool has_param(levels const &ls) { return levels_has_param(ls.raw()); }
6846 bool has_mvar(levels const &ls) { return levels_has_mvar(ls.raw()); }
6848 void for_each_level_fn::apply(level const &l) {
6849
         if (!m_f(l)) return;
6850
         switch (l.kind()) {
6851
             case level_kind::Succ:
                 apply(succ_of(l));
6853
                 break;
             case level_kind::Max:
6854
             case level_kind::IMax:
6855
                 apply(level_lhs(l));
6856
6857
                 apply(level_rhs(l));
6858
                 break:
             case level_kind::Zero:
```

```
6860
             case level kind::Param:
6861
             case level_kind::MVar:
6862
                 break;
6863
         }
6864 }
6865
6866 level replace_level_fn::apply(level const &l) {
         optional<level> r = m_f(l);
         if (r) return *r;
6868
6869
         switch (l.kind()) {
6870
             case level_kind::Succ:
6871
                  return update_succ(l, apply(succ_of(l)));
             case level_kind::Max:
case level_kind::IMax: {
6872
6873
                  level \overline{l}1 = apply(level lhs(l));
6874
6875
                  level 12 = apply(level_rhs(l));
6876
                  return update_max(l, l1, l2);
6877
             }
6878
             case level_kind::Zero:
6879
             case level kind::Param:
             case level_kind::MVar:
6880
6881
                  return l;
6882
6883
         lean_unreachable(); // LCOV_EXCL_LINE
6884 }
6885
6886 bool occurs(level const &u, level const &l) {
6887
         bool found = false;
6888
         for_each(l, [&](level const &l) {
6889
             if (found) return false;
6890
             if (l == u) {
6891
                  found = true;
                  return false;
             }
             return true;
6895
         });
6896
         return found;
6897 }
6898
6899 optional<name> get_undef_param(level const &l, names const &ps) {
6900
         optional<name> r;
6901
         for_each(l, [&](level const &l) {
6902
             if (!has_param(l) || r) return false;
6903
             if (is_param(l) &&
6904
                 std::find(ps.begin(), ps.end(), param_id(l)) == ps.end())
6905
                  r = param_id(l);
6906
             return true;
6907
         });
6908
         return r;
6909 }
6910
6911 level update succ(level const &l, level const &new arg) {
6912
         if (is_eqp(succ_of(l), new_arg))
6913
             return l;
6914
         else
6915
             return mk_succ(new_arg);
6916 }
6917
6918 level update_max(level const &l, level const &new_lhs, level const &new_rhs) {
6919
         if (is_eqp(level_lhs(l), new_lhs) && is_eqp(level_rhs(l), new_rhs))
6920
              return l;
6921
         else if (is max(l))
6922
             return mk_max(new_lhs, new_rhs);
6923
         else
6924
             return mk_imax(new_lhs, new_rhs);
6925 }
6926
6927 extern "C" object *lean_level_update_succ(obj_arg l, obj_arg new_arg) {
6928
         if (succ_of(T0_REF(level, l)).raw() == new_arg) {
6929
             lean_dec(new_arg);
```

```
6930
             return l;
6931
         } else {
6932
             lean dec ref(l);
6933
             return lean_level_mk_succ(new_arg);
6934
         }
6935 }
6936
6937 extern "C" object *lean_level_update_max(obj_arg l, obj_arg new_lhs,
                                               obj_arg new_rhs) {
6939
         if (max_lhs(T0_REF(level, l)).raw() == new_lhs &&
6940
             max_rhs(T0_REF(level, l)).raw() == new_rhs) {
6941
             lean dec(new lhs);
6942
             lean dec(new rhs);
6943
             return l;
6944
         } else {
6945
             lean_dec_ref(l);
6946
             return lean_level_mk_max_simp(new_lhs, new_rhs);
6947
         }
6948 }
6949
6950 extern "C" object *lean_level_update_imax(obj_arg l, obj_arg new_lhs,
6951
                                                obj_arg new_rhs) {
         if (imax_lhs(T0_REF(level, l)).raw() == new_lhs &&
6952
6953
             imax_rhs(TO_REF(level, l)).raw() == new_rhs) {
6954
             lean dec(new lhs);
             lean_dec(new_rhs);
             return l;
6957
         } else {
6958
             lean_dec_ref(l);
6959
             return lean_level_mk_imax_simp(new_lhs, new_rhs);
6960
         }
6961 }
6962
6963 level instantiate(level const &l, names const &ps, levels const &ls) {
         lean_assert(length(ps) == length(ls));
         return replace(l, [=](level const &l) {
             if (!has_param(l)) {
6966
                 return some_level(l);
             } else if (is_param(l)) {
6969
                 name const &id = param_id(l);
6970
                 names const *it1 = &ps;
6971
                 levels const *it2 = &ls;
6972
                 /* The assertion above ensures that !is_nil(*it2) is unnecessay, but
6973
                    we we keep it here to ensure the lean_instantiate_lparams does
                    not crash at runtime when misused. */
6974
6975
                 while (!is nil(*it1) && !is nil(*it2)) {
6976
                     if (head(*it1) == id) return some_level(head(*it2));
6977
                     it1 = &tail(*it1);
6978
                     it2 = &tail(*it2);
6979
                 }
                 return some_level(l);
6981
             } else {
                 return none_level();
6983
6984
         });
6985 }
6986
6987 static void print(std::ostream &out, level l);
6989 static void print_child(std::ostream &out, level const &l) {
         if (is_explicit(l) || is_param(l) || is_mvar(l)) {
6990
6991
             print(out, l);
         } else {
             out << "(";
6993
6994
             print(out, l);
             out << ")";
6995
6996
         }
6997 }
6998
6999 static void print(std::ostream &out, level l) {
```

```
if (is explicit(l)) {
             out << get_depth(l);</pre>
         } else {
             switch (kind(l)) {
                 case level_kind::Zero:
                     lean_unreachable(); // LCOV_EXCL_LINE
                 case level_kind::Param:
                     out << param_id(l);
                     break;
                 case level_kind::MVar:
                     out << "?" << mvar id(l);
                     break;
                 case level_kind::Succ:
                     out << "succ ";
7014
                     print_child(out, succ_of(l));
                     break;
                 case level_kind::Max:
                 case level_kind::IMax:
                     if (is max(l))
                         out << "max ":
                         out << "imax ";
                     print child(out, level lhs(l));
                     // max and imax are right associative
                     while (kind(level rhs(l)) == kind(l)) {
                         l = level_rhs(l);
                         out << " ";
                         print_child(out, level_lhs(l));
                     out << " ":
                     print_child(out, level_rhs(l));
                     break;
             }
         }
7034 }
7036 std::ostream &operator<<(std::ostream &out, level const &l) {
         print(out, l);
         return out;
7039 }
7041 format pp(level l, bool unicode, unsigned indent);
7043 static format pp_child(level const &1, bool unicode, unsigned indent) {
         if (is_explicit(l) || is_param(l) || is_mvar(l)) {
             return pp(l, unicode, indent);
         } else {
             return paren(pp(l, unicode, indent));
7049 }
7051 format pp(level l, bool unicode, unsigned indent) {
         if (is_explicit(l)) {
             return format(get_depth(l));
         } else {
             switch (kind(l)) {
                 case level_kind::Zero:
                     lean_unreachable(); // LCOV_EXCL_LINE
                 case level_kind::Param:
                     return format(param_id(l));
                 case level_kind::MVar:
                     return format("?") + format(mvar id(l));
                 case level_kind::Succ: {
                     auto p = to_offset(l);
                     auto fmt1 = pp_child(p.first, unicode, indent);
                     return fmt1 + format("+") + format(p.second);
                 }
                 case level_kind::Max:
                 case level_kind::IMax: {
                     format r = format(is_max(l) ? "max" : "imax");
```

```
r += nest(indent, compose(line(), pp child(level lhs(l),
7071
                                                                  unicode, indent)));
                     // max and imax are right associative
                     while (kind(level rhs(l)) == kind(l)) {
7074
                          l = level_rhs(l);
                          r += nest(indent,
                                    compose(line(),
                                            pp_child(level_lhs(l), unicode, indent)));
                     r += nest(indent, compose(line(), pp_child(level_rhs(l),
                                                                  unicode, indent)));
                     return group(r);
                 }
             lean unreachable(); // LCOV EXCL LINE
         }
7086 }
7088 format pp(level const &l, options const &opts) {
         return pp(l, get_pp_unicode(opts), get_pp_indent(opts));
7090 }
7092 format pp(level const &lhs, level const &rhs, bool unicode, unsigned indent) {
         format leg = unicode ? format("≤") : format("<=");</pre>
         return group(pp(lhs, unicode, indent) + space() + leq + line() +
                      pp(rhs, unicode, indent));
7096 }
7098 format pp(level const &lhs, level const &rhs, options const &opts) {
         return pp(lhs, rhs, get_pp_unicode(opts), get_pp_indent(opts));
7100 }
7102 // A total order on level expressions that has the following properties
        - succ(l) is an immediate successor of l.
7103 //
        - zero is the minimal element.
7104 //
7105 // This total order is used in the normalization procedure.
7106 static bool is_norm_lt(level const &a, level const &b) {
         if (is_eqp(a, b)) return false;
7108
         auto p1 = to_offset(a);
7109
         auto p2 = to_offset(b);
7110
         level const &l1 = p1.first;
7111
         level const &l2 = p2.first;
7112
         if (l1 != l2) {
7113
             if (kind(l1) != kind(l2)) return kind(l1) < kind(l2);</pre>
7114
             switch (kind(l1)) {
7115
                 case level kind::Zero:
                 case level_kind::Succ:
                     lean unreachable();
                                          // LCOV_EXCL_LINE
                 case level kind::Param:
                 case level_kind::MVar:
                     return level_id(l1) < level_id(l2);</pre>
                 case level_kind::Max:
7122
                 case level_kind::IMax:
                     if (level_lhs(l1) != level_lhs(l2))
7124
                          return is_norm_lt(level_lhs(l1), level_lhs(l2));
                     else
                          return is_norm_lt(level_rhs(l1), level_rhs(l2));
             lean_unreachable(); // LCOV_EXCL_LINE
         } else {
             return p1.second < p2.second;</pre>
7132 }
7133
7134 void push_max_args(level const &l, buffer<level> &r) {
7135
         if (is_max(l)) {
7136
             push_max_args(max_lhs(l), r);
             push_max_args(max_rhs(l), r);
         } else {
             r.push_back(l);
```

```
7140
         }
7141 }
7142
7143 level mk max(buffer<level> const &args) {
         lean_assert(!args.empty());
         unsigned nargs = args.size();
         if (nargs == 1) {
             return args[0];
         } else {
             lean_assert(nargs >= 2);
             level r = mk_max(args[nargs - 2], args[nargs - 1]);
             unsigned i = nargs - 2;
             while (i > 0) {
7153
                 --i;
7154
                 r = mk_max(args[i], r);
7155
             }
7156
             return r;
7157
         }
7158 }
7159
7160 level mk_succ(level l, unsigned k) {
7161
         while (k > 0) {
             --k;
             l = mk_succ(l);
         return l;
7166 }
7168 level normalize(level const &l) {
         auto p = to_offset(l);
         level const &r = p.first;
         switch (kind(r)) {
             case level_kind::Succ:
                 lean_unreachable(); // LCOV_EXCL_LINE
7174
             case level_kind::Zero:
             case level_kind::Param:
             case level_kind::MVar:
                 return l;
7178
             case level_kind::IMax: {
7179
                 auto l1 = normalize(imax_lhs(r));
7180
                 auto l2 = normalize(imax_rhs(r));
7181
                 return mk_imax(l1, l2);
7182
             }
             case level_kind::Max: {
                 buffer<level> todo;
7185
                 buffer<level> args;
                 push_max_args(r, todo);
                 for (level const &a : todo) push max args(normalize(a), args);
                 std::sort(args.begin(), args.end(), is_norm_lt);
                 buffer<level> &rargs = todo;
                 rargs.clear();
7191
                 unsigned i = 0;
                 if (is_explicit(args[i])) {
                     // find max explicit univierse
                     while (i + 1 < args.size() \& is_explicit(args[i + 1])) i++;
                     lean_assert(is_explicit(args[i]));
                     unsigned k = to_offset(args[i]).second;
                     // an explicit universe k is subsumed by succ^k(l)
                     unsigned j = i + 1;
                     for (; j < args.size(); j++) {</pre>
                          if (to_offset(args[j]).second >= k) break;
                     if (j < args.size()) {</pre>
7203
                          // explicit universe was subsumed by succ^k'(l) where k' >=
                          // k
                          i++;
                     }
                 rargs.push_back(args[i]);
                 auto p_prev = to_offset(args[i]);
```

```
i++;
                 for (; i < args.size(); i++) {</pre>
                     auto p_curr = to_offset(args[i]);
                     if (p_prev.first == p_curr.first) {
7214
                         if (p_prev.second < p_curr.second) {</pre>
                             p_prev = p_curr;
                              rargs.pop_back();
                              rargs.push_back(args[i]);
                         }
                     } else {
                         p_prev = p_curr;
                         rargs.push back(args[i]);
                 }
7224
                 for (level &a : rargs) a = mk_succ(a, p.second);
                 return mk_max(rargs);
7226
             }
7227
         lean_unreachable(); // LCOV_EXCL_LINE
7229 }
7231 bool is equivalent(level const &lhs, level const &rhs) {
         check system("level constraints");
         return lhs == rhs || normalize(lhs) == normalize(rhs);
7234 }
7236 bool is_geq_core(level l1, level l2) {
         if (l1 == l2 || is_zero(l2)) return true;
         if (is_max(l2)) return is_geq(l1, max_lhs(l2)) && is_geq(l1, max_rhs(l2));
         if (is_max(l1) && (is_geq(max_lhs(l1), l2) || is_geq(max_rhs(l1), l2)))
             return true;
         if (is_imax(l2))
             return is_geq(l1, imax_lhs(l2)) && is_geq(l1, imax_rhs(l2));
         if (is_imax(l1)) return is_geq(imax_rhs(l1), l2);
         auto p1 = to_offset(l1);
         auto p2 = to_offset(l2);
         if (p1.first == p2.first || is_zero(p2.first))
7247
             return p1.second >= p2.second;
         if (p1.second == p2.second && p1.second > 0)
             return is_geq(p1.first, p2.first);
7250
         return false;
7251 }
7252 bool is_geq(level const &l1, level const &l2) {
7253
         return is_geq_core(normalize(l1), normalize(l2));
7254 }
7255 levels lparams_to_levels(names const &ps) {
         buffer<level> ls;
         for (auto const &p : ps) ls.push_back(mk_univ_param(p));
         return levels(ls);
7259 }
7261 level::level() : level(*g_level_zero) {}
7263 void initialize_level() {
         g_level_zero = new level(lean_level_mk_zero(box(0)));
         mark_persistent(g_level_zero->raw());
         g_level_one = new level(mk_succ(*g_level_zero));
         mark_persistent(g_level_one->raw());
7268 }
7270 void finalize_level() {
         delete g_level_one;
         delete g_level_zero;
7274 }
       // namespace lean
7275 void print(lean::level const &l) { std::cout << l << std::endl; }</pre>
7276 // :::::::::::
7277 // local_ctx.cpp
7278 // :::::::::::
7279 /*
```

```
7280 Copyright (c) 2018 Microsoft Corporation. All rights reserved.
7281 Released under Apache 2.0 license as described in the file LICENSE.
7283 Author: Leonardo de Moura
7284 */
7285 #include <lean/sstream.h>
7287 #include <limits>
7289 #include "kernel/abstract.h"
7290 #include "kernel/local ctx.h"
7292 namespace lean {
7293 static expr *g_dummy_type;
7294 static local_decl *g_dummy_decl;
7296 extern "C" object *lean_mk_local_decl(object *index, object *fvarid,
                                           object *user_name, object *type,
7297
                                           uint8 bi);
7299 extern "C" object *lean_mk_let_decl(object *index, object *fvarid,
                                         object *user name, object *type,
                                         object *val);
7302 extern "C" uint8 lean_local_decl_binder_info(object *d);
7304 local decl::local decl() : object ref(*g dummy decl) {}
7306 local_decl::local_decl(unsigned idx, name const &n, name const &un,
                            expr const &t, expr const &v)
         : object_ref(lean_mk_let_decl(nat(idx).to_obj_arg(), n.to_obj_arg(),
                                       un.to_obj_arg(), t.to_obj_arg(),
                                       v.to_obj_arg())) {}
7312 local_decl::local_decl(unsigned idx, name const &n, name const &un,
                            expr const &t, binder_info bi)
         : object_ref(lean_mk_local_decl(nat(idx).to_obj_arg(), n.to_obj_arg(),
                                         un.to_obj_arg(), t.to_obj_arg(),
                                         static cast<uint8>(bi))) {}
7318 local_decl::local_decl(local_decl const &d, expr const &t, expr const &v)
         : local_decl(d.get_idx(), d.get_name(), d.get_user_name(), t, v) {}
7320
7321 local_decl::local_decl(local_decl const &d, expr const &t)
         : local_decl(d.get_idx(), d.get_name(), d.get_user_name(), t,
7323
                      d.get_info()) {}
7324
7325 binder_info local_decl::get_info() const {
         return static cast<binder info>(lean_local_decl_binder_info(to_obj_arg()));
7327 }
7329 expr local_decl::mk_ref() const { return mk_fvar(get_name()); }
7331 extern "C" object *lean_mk_empty_local_ctx(object *);
7332 extern "C" object *lean_local_ctx_num_indices(object *);
7333 extern "C" uint8 lean_local_ctx_is_empty(object *);
7334 extern "C" object *lean_local_ctx_mk_local_decl(object *lctx, object *name,
                                                     object *user_name, object *expr,
                                                     uint8 bi);
7337 extern "C" object *lean_local_ctx_mk_let_decl(object *lctx, object *name,
                                                    object *user_name, object *type,
                                                    object *value);
7340 extern "C" object *lean_local_ctx_find(object *lctx, object *name);
7341 extern "C" object *lean local ctx erase(object *lctx, object *name);
7343 local_ctx::local_ctx() : object_ref(lean_mk_empty_local_ctx(box(0))) {}
7344
7345 bool local_ctx::empty() const { return lean_local_ctx_is_empty(to_obj_arg()); }
7347 local_decl local_ctx::mk_local_decl(name const &n, name const &un,
                                         expr const &type, expr const &value) {
         unsigned idx = unbox(lean_local_ctx_num_indices(to_obj_arg()));
```

```
m obj = lean local ctx mk let decl(raw(), n.to obj arg(), un.to obj arg(),
                                             type.to_obj_arg(), value.to_obj_arg());
7352
         return local decl(idx, n, un, type, value);
7353 }
7354
7355 local_decl local_ctx::mk_local_decl(name const &n, name const &un,
                                          expr const &type, binder info bi) {
         unsigned idx = unbox(lean_local_ctx_num_indices(to_obj_arg()));
         m obi =
             lean_local_ctx_mk_local_decl(raw(), n.to_obj_arg(), un.to_obj_arg(),
                                           type.to_obj_arg(), static_cast<uint8>(bi));
         return local_decl(idx, n, un, type, bi);
7362 }
7364 optional<local_decl> local_ctx::find_local_decl(name const &n) const {
7365
         return to optional<local decl>(
7366
             lean_local_ctx_find(to_obj_arg(), n.to_obj_arg()));
7367 }
7369 local_decl local_ctx::get_local_decl(name const &n) const {
         if (optional<local_decl> r = find_local_decl(n)) {
             return *r;
         } else {
             // lean assert(false);
7374
             throw exception(sstream() << "unknown free variable: " << n);</pre>
         }
7376 }
7378 expr local_ctx::get_local(name const &n) const {
         lean_assert(find_local_decl(n));
         return get_local_decl(n).mk_ref();
7381 }
7383 void local_ctx::clear(local_decl const &d) {
         m_obj = lean_local_ctx_erase(m_obj, d.get_name().to_obj_arg());
7385 }
7387 template <bool is_lambda>
7388 expr local_ctx::mk_binding(unsigned num, expr const *fvars, expr const &b,
                                bool remove dead let) const {
7390
         expr r = abstract(b, num, fvars);
7391
         unsigned i = num;
         while (i > 0) {
             --i;
             local_decl const &decl = get_local_decl(fvar_name(fvars[i]));
             if (optional<expr> const &opt_val = decl.get_value()) {
                 if (!remove_dead_let || has_loose_bvar(r, 0)) {
                     expr type = abstract(decl.get_type(), i, fvars);
                     expr value = abstract(*opt val, i, fvars);
                     r = ::lean::mk_let(decl.get_user_name(), type, value, r);
                 } else {
                     r = lower_loose_bvars(r, 1, 1);
                 }
             } else if (is_lambda) {
                 expr type = abstract(decl.get_type(), i, fvars);
                 r = ::lean::mk_lambda(decl.get_user_name(), type, r,
                                       decl.get_info());
             } else {
                 expr type = abstract(decl.get_type(), i, fvars);
                 r = ::lean::mk_pi(decl.get_user_name(), type, r, decl.get_info());
         return r;
7413 }
7414
7415 expr local_ctx::mk_lambda(unsigned num, expr const *fvars, expr const &e,
                               bool remove_dead_let) const {
         return mk_binding<true>(num, fvars, e, remove_dead_let);
7418 }
```

```
7420 expr local ctx::mk pi(unsigned num, expr const *fvars, expr const &e,
                            bool remove_dead_let) const {
         return mk_binding<false>(num, fvars, e, remove_dead_let);
7423 }
7424
7425_void initialize_local_ctx() {
         g_dummy_type = new expr(mk_constant(name::mk_internal_unique_name()));
         mark_persistent(g_dummy_type->raw());
         g_dummy_decl = new local_decl(std::numeric_limits<unsigned>::max(),
                                        name("__local_decl_for_default_constructor"),
name("__local_decl_for_default_constructor"),
                                        mk Prop(), mk binder info());
         mark persistent(g dummy decl->raw());
7433 }
7435 void finalize_local_ctx() {
         delete g_dummy_decl;
         delete g_dummy_type;
7438 }
7439 }
       // namespace lean
7440 // :::::::::::
7441 // quot.cpp
7442 // ::::::::::::
7443 /*
7444 Copyright (c) 2018 Microsoft Corporation. All rights reserved.
7445 Released under Apache 2.0 license as described in the file LICENSE.
7447 Author: Leonardo de Moura
7449 Quotient types.
7450 */
7451 #include "kernel/local_ctx.h"
7452 #include "kernel/quot.h"
7453 #include "util/name_generator.h"
7455 namespace lean {
7456 name *quot consts::g quot = nullptr;
7457 name *quot_consts::g_quot_lift = nullptr;
7458 name *quot_consts::g_quot_ind = nullptr;
7459 name *quot_consts::g_quot_mk = nullptr;
7460
7461 static void check_eq_type(environment const &env) {
         constant_info eq_info = env.get("Eq");
         if (!eq_info.is_inductive())
             throw exception(
                 "failed to initialize quot module, environment does not have 'Eq' "
                 "type");
         inductive_val eq_val = eq_info.to_inductive val();
         if (length(eq_info.get_lparams()) != 1)
             throw exception(
                 "failed to initialize quot module, unexpected number of universe "
                 "params at 'Eq' type");
7471
         if (length(eq_val.get_cnstrs()) != 1)
7473
             throw exception(
7474
                  "failed to initialize quot module, unexpected number of "
                 "constructors for 'Eq' type");
         local_ctx lctx;
         name_generator g;
             level u = mk_univ_param(head(eq_info.get_lparams()));
             expr alpha =
                 lctx.mk_local_decl(g, "α", mk_sort(u), mk_implicit_binder_info());
             expr expected_eq_type =
                 lctx.mk_pi(alpha, mk_arrow(alpha, mk_arrow(alpha, mk_Prop())));
             if (expected_eq_type != eq_info.get_type())
                 throw exception(
                      "failed to initialize quot module, 'Eq' has an expected type");
         }
         {
             constant_info eq_refl_info = env.get(head(eq_val.get_cnstrs()));
```

```
level u = mk univ param(head(eq refl info.get lparams()));
             expr alpha =
                  lctx.mk_local_decl(g, "\alpha", mk_sort(u), mk_implicit_binder_info());
             expr a = lctx.mk_local_decl(g, "a", alpha);
             expr expected_eq_refl_type =
7494
                  lctx.mk_pi({alpha, a}, mk_app(mk_constant("Eq", {u}), alpha, a, a));
             if (eq_refl_info.get_type() != expected_eq_refl_type)
                  throw exception(
                      "failed to initialize quot module, unexpected type for 'Eq' "
                      "type constructor");
         }
7501 }
7503 environment environment::add_quot() const {
7504
         if (is_quot_initialized()) return *this;
         check_eq_type(*this);
         environment new_env = *this;
         name u_name("u");
         local_ctx lctx;
         name_generator g;
         level u = mk univ param(u name);
         expr Sort_u = mk_sort(u);
         expr alpha = lctx.mk_local_decl(g, "α", Sort_u, mk_implicit_binder_info());
         expr r =
             lctx.mk local decl(g, "r", mk arrow(alpha, mk arrow(alpha, mk Prop())));
7514
         /* constant {u} quot {\alpha : Sort u} (r : \alpha → \alpha → Prop) : Sort u */
         new_env.add_core(constant_info(quot_val(*quot_consts::g_quot, {u_name},
                                                    lctx.mk pi({alpha, r}, Sort u),
                                                    quot_kind::Type)));
         expr quot_r = mk_app(mk_constant(*quot_consts::g_quot, {u}), alpha, r);
         expr a = lctx.mk_local_decl(g, "a", alpha);
         /* constant {u} quot.mk {\alpha : Sort u} (r : \alpha \rightarrow \alpha \rightarrow Prop) (a : \alpha) : @quot.{u}
          * \alpha r */
         new_env.add_core(constant_info(quot_val(*quot_consts::g_quot_mk, {u_name},
                                                    lctx.mk_pi({alpha, r, a}, quot_r),
                                                    quot kind::Mk)));
         /* make r implicit */
         lctx = local_ctx();
         mk_implicit_binder_info());
7530
7531
         quot_r = mk_app(mk_constant(*quot_consts::g_quot, {u}), alpha, r);
         a = lctx.mk_local_decl(g, "a", alpha);
7533
         name v_name("v");
         level v = mk_univ_param(v_name);
         expr Sort_v = mk_sort(v);
         expr beta = lctx.mk_local_decl(g, "β", Sort_v, mk_implicit_binder_info());
         expr f = lctx.mk_local_decl(g, "f", mk_arrow(alpha, beta));
expr b = lctx.mk_local_decl(g, "b", alpha);
         expr r_a_b = mk_app(r, a, b);
         /* f a = f b */
         expr f_a_eq_f_b =
             mk_app(mk_constant("Eq", {v}), beta, mk_app(f, a), mk_app(f, b));
7543
         /* (\forall a b : \alpha, rab \rightarrow fa = fb) */
7544
         expr sanity = lctx.mk_pi({a, b}, mk_arrow(r_a_b, f_a_eq_f_b));
         /* constant {u v} quot.lift {\alpha : Sort u} {r : \alpha → \alpha → Prop} {\beta : Sort v} (f
             : \alpha \rightarrow \beta) : (\forall a b : \alpha, r a b \rightarrow f a = f b) \rightarrow @quot.{u} \alpha r \rightarrow \beta */
         new_env.add_core(constant_info(
              quot_val(*quot_consts::g_quot_lift, {u_name, v_name},
                       lctx.mk_pi({alpha, r, beta, f},
                                   mk_arrow(sanity, mk_arrow(quot_r, beta))),
                       quot_kind::Lift)));
         /* {\beta : @quot.{u} \alpha r → Prop} */
         beta = lctx.mk_local_decl(g, "β", mk_arrow(quot_r, mk_Prop()),
7554
                                     mk_implicit_binder_info());
         expr quot_mk_a =
             mk_app(mk_constant(*quot_consts::g_quot_mk, {u}), alpha, r, a);
         expr all_quot = lctx.mk_pi(a, mk_app(beta, quot_mk_a));
         expr q = lctx.mk_local_decl(g, "q", quot_r);
         expr beta_q = mk_app(beta, q);
```

```
/* constant {u} quot.ind {\alpha : Sort u} {r : \alpha \to \alpha \to Prop} {\beta : @quot.{u} \alpha r
            \rightarrow Prop} : (\forall a : \alpha, \beta (@quot.mk.{u} \alpha r a)) \rightarrow \forall q : @quot.{u} \alpha r, \beta q */
         new env.add core(constant info(quot val(
             *quot_consts::g_quot_ind, {u_name},
             lctx.mk_pi({alpha, r, beta}, mk_arrow(all_quot, lctx.mk_pi(q, beta_q))),
             quot_kind::Ind)));
         new_env.mark_quot_initialized();
         return new_env;
7568 }
7570 void initialize_quot() {
         quot consts::g quot = new name{"Quot"};
         mark_persistent(quot_consts::g_quot->raw());
         quot_consts::g_quot_lift = new name{"Quot", "lift"};
7574
         mark_persistent(quot_consts::g_quot_lift->raw());
         quot_consts::g_quot_ind = new name{"Quot", "ind"};
7575
7576
         mark_persistent(quot_consts::g_quot_ind->raw());
7577
         quot_consts::g_quot_mk = new name{"Quot", "mk"};
         mark_persistent(quot_consts::g_quot_mk->raw());
7579 }
7581 void finalize quot() {
         delete quot_consts::g_quot;
         delete quot_consts::g_quot_lift;
         delete quot consts::g quot ind;
         delete quot_consts::g_quot_mk;
7586 }
7587 } // namespace lean
7588 // :::::::::::
7589 // replace_fn.cpp
7590 // :::::::::::
7591 /*
7592 Copyright (c) 2013-2014 Microsoft Corporation. All rights reserved.
7593 Released under Apache 2.0 license as described in the file LICENSE.
7595 Author: Leonardo de Moura
7596 */
7597 #include <memory>
7598 #include <vector>
7600 #include "kernel/cache_stack.h"
7601 #include "kernel/replace_fn.h"
7603 #ifndef LEAN DEFAULT REPLACE CACHE CAPACITY
7604 #define LEAN_DEFAULT_REPLACE_CACHE_CAPACITY 1024 * 8
7605 #endif
7607 namespace lean {
7608 struct replace cache {
         struct entry {
             object *m_cell;
             unsigned m_offset;
             expr m_result;
             entry() : m_cell(nullptr) {}
7614
         };
         unsigned m_capacity;
         std::vector<entry> m_cache;
         std::vector<unsigned> m_used;
         replace_cache(unsigned c) : m_capacity(c), m_cache(c) {}
         expr *find(expr const &e, unsigned offset) {
             unsigned i = hash(hash(e), offset) % m_capacity;
             if (m_cache[i].m_cell == e.raw() && m_cache[i].m_offset == offset)
                  return &m_cache[i].m_result;
7624
             else
                  return nullptr;
         }
         void insert(expr const &e, unsigned offset, expr const &v) {
             unsigned i = hash(hash(e), offset) % m_capacity;
```

```
if (m cache[i].m cell == nullptr) m used.push back(i);
             m_cache[i].m_cell = e.raw();
             m_cache[i].m_offset = offset;
             m_cache[i].m_result = v;
         }
         void clear() {
             for (unsigned i : m_used) {
                 m_cache[i].m_cell = nullptr;
                 m_cache[i].m_result = expr();
             m used.clear();
         }
7643 };
7644
7645 /* CACHE RESET: NO */
7646 MK_CACHE_STACK(replace_cache, LEAN_DEFAULT_REPLACE_CACHE_CAPACITY)
7648 class replace_rec_fn {
         replace_cache_ref m_cache;
         std::function<optional<expr>(expr const &, unsigned)> m_f;
         bool m_use_cache;
         expr save_result(expr const &e, unsigned offset, expr const &r,
                          bool shared) {
             if (shared) m_cache->insert(e, offset, r);
             return r;
         }
         expr apply(expr const &e, unsigned offset) {
             bool shared = false;
             if (m_use_cache && is_shared(e)) {
                 if (auto r = m_cache->find(e, offset)) return *r;
                 shared = true;
             check_system("replace");
             if (optional<expr> r = m_f(e, offset)) {
                 return save_result(e, offset, *r, shared);
             } else {
                 switch (e.kind()) {
                     case expr_kind::Const:
                     case expr_kind::Sort:
                     case expr_kind::BVar:
                     case expr_kind::Lit:
7674
                     case expr kind::MVar:
                     case expr_kind::FVar:
                         return save_result(e, offset, e, shared);
                     case expr kind::MData: {
                         expr new_e = apply(mdata_expr(e), offset);
                         return save_result(e, offset, update_mdata(e, new_e),
                                             shared);
                     case expr_kind::Proj: {
                         expr new_e = apply(proj_expr(e), offset);
                         return save_result(e, offset, update_proj(e, new_e),
                                             shared);
                     case expr_kind::App: {
                         expr new_f = apply(app_fn(e), offset);
                         expr new_a = apply(app_arg(e), offset);
                         return save_result(e, offset, update_app(e, new_f, new_a),
                                             shared);
                     case expr_kind::Pi:
                     case expr_kind::Lambda: {
                         expr new_d = apply(binding_domain(e), offset);
                         expr new_b = apply(binding_body(e), offset + 1);
                         return save_result(e, offset,
                                             update_binding(e, new_d, new_b), shared);
```

```
case expr kind::Let: {
                         expr new_t = apply(let_type(e), offset);
                         expr new_v = apply(let_value(e), offset);
                         expr new_b = apply(let_body(e), offset + 1);
                         return save_result(
                             e, offset, update_let(e, new_t, new_v, new_b), shared);
                     }
                 lean unreachable();
             }
         }
7713
        public:
7714
         template <typename F>
7715
         replace rec fn(F const &f, bool use cache)
7716
             : m_f(f), m_use_cache(use_cache) {}
7717
         expr operator()(expr const &e) { return apply(e, 0); }
7719 };
7720
7721 expr replace(expr const &e,
                  std::function<optional<expr>(expr const &, unsigned)> const &f,
                  bool use cache) {
7724
         return replace rec fn(f, use cache)(e);
7725 }
7726 } // namespace lean
7727 // ::::::::::::
7728 // type_checker.cpp
7729 // :::::::::::
7730 /*
7731 Copyright (c) 2013-14 Microsoft Corporation. All rights reserved.
7732 Released under Apache 2.0 license as described in the file LICENSE.
7734 Author: Leonardo de Moura
7735 */
7736 #include <lean/flet.h>
7737 #include <lean/interrupt.h>
7738 #include <lean/sstream.h>
7740 #include <utility>
7741 #include <vector>
7743 #include "kernel/abstract.h"
7744 #include "kernel/expr maps.h"
7745 #include "kernel/for each fn.h"
7746 #include "kernel/inductive.h"
7747 #include "kernel/instantiate.h"
7748 #include "kernel/kernel exception.h"
7749 #include "kernel/quot.h"
7750 #include "kernel/replace_fn.h"
7751 #include "kernel/type checker.h"
7752 #include "util/lbool.h"
7754 namespace lean {
7755 static name *g_kernel_fresh = nullptr;
7756 static expr *g_dont_care = nullptr;
7757 static expr *g_nat_zero = nullptr;
7758 static expr *g_nat_succ = nullptr;
7759 static expr *g_nat_add = nullptr;
7760 static expr *g_nat_sub = nullptr;
7761 static expr *g_nat_mul = nullptr;
7762 static expr *g_nat_mod = nullptr;
7763 static expr *g_nat_div = nullptr;
7764 static expr *g_nat_beq = nullptr;
7765 static expr *g_nat_ble = nullptr;
7767 type_checker::state::state(environment const &env)
         : m_env(env), m_ngen(*g_kernel_fresh) {}
```

```
7770 /** \brief Make sure \c e "is" a sort, and return the corresponding sort.
7771
         If \c e is not a sort, then the whnf procedure is invoked.
7773
         \remark \c s is used to extract position (line number information) when an
7774
         error message is produced */
7775 expr type_checker::ensure_sort_core(expr e, expr const &s) {
         if (is sort(e)) return e;
         auto new e = whnf(e);
         if (is_sort(new_e)) {
             return new_e;
         } else {
             throw type expected exception(env(), m lctx, s);
7783 }
7784
7785 /** \brief Similar to \c ensure_sort, but makes sure \c e "is" a Pi. */
7786 expr type_checker::ensure_pi_core(expr e, expr const &s) {
7787
         if (is_pi(e)) return e;
         auto new e = whnf(e);
7789
         if (is_pi(new_e)) {
7790
             return new_e;
         } else {
             throw function expected exception(env(), m lctx, s);
         }
7794 }
7796 void type_checker::check_level(level const &l) {
         if (m_lparams) {
             if (auto n2 = get_undef_param(l, *m_lparams))
                 throw kernel_exception(
                     env(), sstream() << "invalid reference to undefined universe "</pre>
                                          "level parameter ''
                                       << *n2 << "'");
         }
7804 }
7806 expr type checker::infer fvar(expr const &e) {
         if (optional<local_decl> decl = m_lctx.find_local_decl(e)) {
             return decl->get_type();
         } else {
             throw kernel_exception(env(), "unknown free variable");
7812 }
7814 expr type_checker::infer_constant(expr const &e, bool infer only) {
         constant info info = env().get(const name(e));
         auto const &ps = info.get lparams();
         auto const &ls = const levels(e);
         if (length(ps) != length(ls))
             throw kernel_exception(
                 env(), sstream()
                            << "incorrect number of universe levels parameters for '"</pre>
                            << const_name(e) << "', #" << length(ps)
                             << " expected, #" << length(ls) << " provided");
7824
         if (!infer_only) {
             if (m_safe_only && info.is_unsafe()) {
                 throw kernel_exception(
                     env(),
                     sstream() << "invalid declaration, it uses unsafe declaration '"</pre>
                                << const_name(e) << "'");
             for (level const &l : ls) check level(l);
         return instantiate_type_lparams(info, ls);
7834 }
7836 expr type_checker::infer_lambda(expr const &_e, bool infer_only) {
         flet<local_ctx> save_lctx(m_lctx, m_lctx);
         buffer<expr> fvars;
         expr e = _e;
```

```
while (is lambda(e)) {
             expr d = instantiate_rev(binding_domain(e), fvars.size(), fvars.data());
             expr fvar = m_lctx.mk_local_decl(m_st->m_ngen, binding_name(e), d,
                                               binding info(e));
             fvars.push_back(fvar);
             if (!infer_only) {
                 ensure_sort_core(infer_type_core(d, infer_only), d);
             }
             e = binding body(e);
         expr r = infer_type_core(instantiate_rev(e, fvars.size(), fvars.data()),
                                  infer only);
         r = cheap beta reduce(r);
         return m_lctx.mk_pi(fvars, r);
7854 }
7856 expr type_checker::infer_pi(expr const &_e, bool infer_only) {
         flet<local_ctx> save_lctx(m_lctx, m_lctx);
         buffer<expr> fvars;
         buffer<level> us;
         expr e = _e;
         while (is pi(e)) {
             expr d = instantiate rev(binding domain(e), fvars.size(), fvars.data());
             expr t1 = ensure_sort_core(infer_type_core(d, infer_only), d);
             us.push back(sort level(t1));
             expr fvar = m_lctx.mk_local_decl(m_st->m_ngen, binding_name(e), d,
                                               binding_info(e));
             fvars.push back(fvar);
             e = binding_body(e);
         }
         e = instantiate_rev(e, fvars.size(), fvars.data());
         expr s = ensure_sort_core(infer_type_core(e, infer_only), e);
         level r = sort_level(s);
         unsigned i = fvars.size();
7874
         while (i > 0) {
             --i;
             r = mk imax(us[i], r);
         return mk_sort(r);
7879 }
7881 expr type_checker::infer_app(expr const &e, bool infer_only) {
         if (!infer_only) {
             expr f_type = ensure_pi_core(infer_type_core(app_fn(e), infer_only), e);
             expr a_type = infer_type_core(app_arg(e), infer_only);
             expr d_type = binding_domain(f_type);
             if (!is_def_eq(a_type, d_type)) {
                 throw app_type_mismatch_exception(env(), m_lctx, e, f_type, a_type);
             }
             return instantiate(binding_body(f_type), app_arg(e));
         } else {
             buffer<expr> args;
             expr const &f = get_app_args(e, args);
             expr f_type = infer_type_core(f, true);
             unsigned j = 0;
             unsigned nargs = args.size();
             for (unsigned i = 0; i < nargs; i++) {
                 if (is_pi(f_type)) {
                     f_type = binding_body(f_type);
                 } else {
                     f_type = instantiate_rev(f_type, i - j, args.data() + j);
                     f_type = ensure_pi_core(f_type, e);
                     f_type = binding_body(f_type);
                     j = i;
                 }
             return instantiate_rev(f_type, nargs - j, args.data() + j);
         }
7908 }
```

```
7910 static void mark_used(unsigned n, expr const *fvars, expr const &b,
                           bool *used) {
         if (!has fvar(b)) return;
         for_each(b, [&](expr const &x, unsigned) {
7914
             if (!has_fvar(x)) return false;
             if (is_fvar(x)) {
                 for (unsigned i = 0; i < n; i++) {
                     if (fvar_name(fvars[i]) == fvar_name(x)) {
                         used[i] = true;
                         return false;
                 }
             return true;
7924
         });
7925 }
7927 expr type_checker::infer_let(expr const &_e, bool infer_only) {
         flet<local_ctx> save_lctx(m_lctx, m_lctx);
         buffer<expr> fvars;
         buffer<expr> vals;
         expr e = e;
         while (is let(e)) {
             expr type = instantiate_rev(let_type(e), fvars.size(), fvars.data());
             expr val = instantiate rev(let value(e), fvars.size(), fvars.data());
             expr fvar = m_lctx.mk_local_decl(m_st->m_ngen, let_name(e), type, val);
             fvars.push back(fvar);
             vals.push back(val);
             if (!infer_only) {
                 ensure_sort_core(infer_type_core(type, infer_only), type);
                 expr val_type = infer_type_core(val, infer_only);
                 if (!is_def_eq(val_type, type)) {
                     throw def_type_mismatch_exception(env(), m_lctx, let_name(e),
                                                        val_type, type);
                 }
             }
             e = let_body(e);
7947
         expr r = infer_type_core(instantiate_rev(e, fvars.size(), fvars.data()),
                                  infer_only);
                                    // use `cheap_beta_reduce` (to try) to reduce
         r = cheap_beta_reduce(r);
                                    // number of dependencies
         buffer<bool, 128> used;
         used.resize(fvars.size(), false);
         mark_used(fvars.size(), fvars.data(), r, used.data());
         unsigned i = fvars.size();
         while (i > 0) {
             if (used[i]) mark used(i, fvars.data(), vals[i], used.data());
         buffer<expr> used_fvars;
         for (unsigned i = 0; i < fvars.size(); i++) {</pre>
             if (used[i]) used_fvars.push_back(fvars[i]);
         return m_lctx.mk_pi(used_fvars, r);
7965 }
7967 expr type_checker::infer_proj(expr const &e, bool infer_only) {
         expr type = whnf(infer_type_core(proj_expr(e), infer_only));
         if (!proj_idx(e).is_small()) throw invalid_proj_exception(env(), m_lctx, e);
         unsigned idx = proj_idx(e).get_small_value();
         buffer<expr> args;
         expr const &I = get_app_args(type, args);
         if (!is_constant(I)) throw invalid_proj_exception(env(), m_lctx, e);
7974
         name const &I_name = const_name(I);
         if (I_name != proj_sname(e)) throw invalid_proj_exception(env(), m_lctx, e);
         constant_info I_info = env().get(I_name);
         if (!I_info.is_inductive()) throw invalid_proj_exception(env(), m_lctx, e);
         inductive_val I_val = I_info.to_inductive_val();
         if (length(I_val.get_cnstrs()) != 1 ||
```

```
args.size() != I val.get nparams() + I val.get nindices())
             throw invalid_proj_exception(env(), m_lctx, e);
         constant info c info = env().get(head(I val.get cnstrs()));
7984
         expr r = instantiate_type_lparams(c_info, const_levels(I));
         for (unsigned i = 0; i < I_val.get_nparams(); i++) {</pre>
             lean_assert(i < args.size());</pre>
             r = whnf(r);
             if (!is_pi(r)) throw invalid_proj_exception(env(), m_lctx, e);
             r = instantiate(binding_body(r), args[i]);
         for (unsigned i = 0; i < idx; i++) {
             r = whnf(r);
             if (!is_pi(r)) throw invalid_proj_exception(env(), m_lctx, e);
             if (has loose bvars(binding body(r)))
                 r = instantiate(binding_body(r), mk_proj(I_name, i, proj_expr(e)));
             else
                 r = binding_body(r);
         r = whnf(r);
         if (!is_pi(r)) throw invalid_proj_exception(env(), m_lctx, e);
         return binding_domain(r);
8002 }
8004 /** \brief Return type of expression \c e, if \c infer only is false, then it
        also check whether \c e is type correct or not. \pre closed(e) */
8006 expr type_checker::infer_type_core(expr const &e, bool infer_only) {
        if (is_bvar(e))
             throw kernel_exception(
                 env(),
8010
                 "type checker does not support loose bound variables, replace them "
                 "with free variables before invoking it");
         lean assert(!has loose bvars(e));
         check_system("type checker");
         auto it = m st->m infer type[infer only].find(e);
         if (it != m_st->m_infer_type[infer_only].end()) return it->second;
         expr r;
         switch (e.kind()) {
             case expr_kind::Lit:
                 r = lit_type(lit_value(e));
                 break;
8024
             case expr_kind::MData:
                 r = infer_type_core(mdata_expr(e), infer_only);
             case expr kind::Proj:
                 r = infer_proj(e, infer_only);
                 break;
             case expr_kind::FVar:
                 r = infer_fvar(e);
8032
                 break;
             case expr_kind::MVar:
                 throw kernel_exception(
                     env(), "kernel type checker does not support meta variables");
             case expr_kind::BVar:
                 lean_unreachable(); // LCOV_EXCL_LINE
             case expr_kind::Sort:
                 if (!infer_only) check_level(sort_level(e));
                 r = mk_sort(mk_succ(sort_level(e)));
                 break;
             case expr_kind::Const:
                 r = infer_constant(e, infer_only);
                 break;
             case expr_kind::Lambda:
                 r = infer_lambda(e, infer_only);
                 break;
             case expr_kind::Pi:
                 r = infer_pi(e, infer_only);
```

```
break;
             case expr_kind::App:
8052
                 r = infer_app(e, infer_only);
8053
                 break;
             case expr_kind::Let:
                 r = infer_let(e, infer_only);
                 break;
         }
         m st->m infer type[infer only].insert(mk pair(e, r));
         return r;
8061 }
8063 expr type_checker::infer_type(expr const &e) {
8064
         return infer_type_core(e, true);
8065 }
8067 expr type_checker::check(expr const &e, names const &lps) {
         flet<names const *> updt(m_lparams, &lps);
         return infer_type_core(e, false);
8070 }
8072 expr type checker::check ignore undefined universes(expr const &e) {
         flet<names const *> updt(m lparams, nullptr);
8074
         return infer_type_core(e, false);
8075 }
8077 expr type_checker::ensure_sort(expr const &e, expr const &s) {
         return ensure_sort_core(e, s);
8079 }
8081 expr type_checker::ensure_pi(expr const &e, expr const &s) {
         return ensure_pi_core(e, s);
8083 }
8085 /** \brief Return true iff \c e is a proposition */
8086 bool type_checker::is_prop(expr const &e) {
         return whnf(infer_type(e)) == mk_Prop();
8088 }
8089
8090 /** \brief Apply normalizer extensions to \c e.
         If `cheap == true`, then we don't perform delta-reduction when reducing
        major premise. */
8093 optional<expr> type_checker::reduce_recursor(expr const &e, bool cheap) {
         if (env().is_quot_initialized()) {
             if (optional<expr> r =
                     quot_reduce_rec(e, [&](expr const &e) { return whnf(e); })) {
                 return r;
             }
8100
         if (optional<expr> r = inductive_reduce_rec(
8101
                 env(), e,
8102
                 [&](expr const &e) {
8103
                     return cheap ? whnf_core(e, cheap) : whnf(e);
                 },
8105
                 [&](expr const &e) { return infer(e); },
8106
                 [&](expr const &e1, expr const &e2) {
                     return is_def_eq(e1, e2);
                 })) {
8109
             return r;
8110
         }
8111
         return none_expr();
8112 }
8113
8114 expr type_checker::whnf_fvar(expr const &e, bool cheap) {
8115
         if (optional<local_decl> decl = m_lctx.find_local_decl(e)) {
8116
             if (optional<expr> const &v = decl->get_value()) {
8117
                 /* zeta-reduction */
8118
                 return whnf_core(*v, cheap);
8119
             }
```

```
8121
         return e;
8122 }
8123
8124 /* If `cheap == true`, then we don't perform delta-reduction when reducing major
8125 * premise. */
8126 optional<expr> type_checker::reduce_proj(expr const &e, bool cheap) {
8127
         if (!proj_idx(e).is_small()) return none_expr();
         unsigned idx = proj_idx(e).get_small_value();
8129
         expr c;
8130
         if (cheap)
             c = whnf core(proj expr(e), cheap);
8133
             c = whnf(proj_expr(e));
8134
         buffer<expr> args;
8135
         expr const &mk = get_app_args(c, args);
8136
         if (!is_constant(mk)) return none_expr();
8137
         constant_info mk_info = env().get(const_name(mk));
8138
         if (!mk_info.is_constructor()) return none_expr();
8139
         unsigned nparams = mk_info.to_constructor_val().get_nparams();
         if (nparams + idx < args.size())</pre>
8140
8141
             return some expr(args[nparams + idx]);
8142
         else
8143
             return none_expr();
8144 }
8146 static bool is_let_fvar(local_ctx const &lctx, expr const &e) {
         lean assert(is fvar(e));
8148
         if (optional<local_decl> decl = lctx.find_local_decl(e)) {
8149
             return static_cast<bool>(decl->get_value());
8150
         } else {
8151
             return false;
8152
         }
8153 }
8155 /** \brief Weak head normal form core procedure. It does not perform delta
        reduction nor normalization extensions. If `cheap == true`, then we don't
8157
        perform delta-reduction when reducing major premise of recursors and
8158
        projections. We also do not cache results. */
8159 expr type_checker::whnf_core(expr const &e, bool cheap) {
         check_system("whnf");
8160
8161
8162
         // handle easy cases
         switch (e.kind()) {
8163
8164
             case expr_kind::BVar:
             case expr kind::Sort:
             case expr kind::MVar:
8167
             case expr kind::Pi:
             case expr kind::Const:
             case expr_kind::Lambda:
8170
             case expr_kind::Lit:
8171
                 return e;
8172
             case expr_kind::MData:
8173
                 return whnf_core(mdata_expr(e), cheap);
8174
             case expr_kind::FVar:
8175
                 if (is_let_fvar(m_lctx, e))
8176
                     break;
                 else
                     return e:
8179
             case expr_kind::App:
             case expr_kind::Let:
             case expr_kind::Proj:
                 break;
         }
8184
8185
         // check cache
8186
         if (!cheap) {
8187
             auto it = m_st->m_whnf_core.find(e);
8188
             if (it != m_st->m_whnf_core.end()) return it->second;
8189
         }
```

```
8190
8191
         // do the actual work
8192
         expr r;
8193
         switch (e.kind()) {
8194
             case expr_kind::BVar:
8195
             case expr_kind::Sort:
             case expr_kind::MVar:
8196
8197
             case expr_kind::Pi:
             case expr_kind::Const:
8199
             case expr_kind::Lambda:
             case expr_kind::Lit:
case expr_kind::MData:
8202
                 lean unreachable(); // LCOV EXCL LINE
8203
             case expr_kind::FVar:
8204
                  return whnf_fvar(e, cheap);
8205
             case expr_kind::Proj: {
8206
                 if (auto m = reduce_proj(e, cheap))
8207
                      r = whnf_core(*m, cheap);
8208
                      r = e;
8210
                 break;
8211
             }
8212
             case expr kind::App: {
8213
                 buffer<expr> args;
                 expr f0 = get app rev args(e, args);
                 expr f = whnf_core(f0, cheap);
                 if (is_lambda(f)) {
8217
                      unsigned m = 1;
8218
                      unsigned num_args = args.size();
8219
                      while (is_lambda(binding_body(f)) && m < num_args) {</pre>
                          f = binding_body(f);
                          m++;
                      lean_assert(m <= num_args);</pre>
8224
                      r = whnf core(
                          mk_rev_app(instantiate(binding_body(f), m,
                                                  args.data() + (num_args - m)),
8227
                                      num_args - m, args.data()),
8228
                          cheap);
8229
                 } else if (f == f0) {
8230
                      if (auto r = reduce_recursor(e, cheap)) {
8231
                          /* iota-reduction and quotient reduction rules */
8232
                          return whnf_core(*r, cheap);
8233
                      } else {
                          return e;
8235
                      }
                 } else {
                      r = whnf_core(mk_rev_app(f, args.size(), args.data()), cheap);
                 }
                 break;
8240
8241
             case expr kind::Let:
                  r = whnf_core(instantiate(let_body(e), let_value(e)), cheap);
8243
                 break;
8244
         }
8245
         if (!cheap) {
             m_st->m_whnf_core.insert(mk_pair(e, r));
         }
8249
         return r;
8250 }
     /** \brief Return some definition \c d iff \c e is a target for delta-reduction,
8253
        and the given definition is the one to be expanded. */
8254 optional<constant_info> type_checker::is_delta(expr const &e) const {
8255
         expr const &f = get_app_fn(e);
8256
         if (is_constant(f)) {
8257
             if (optional<constant_info> info = env().find(const_name(f)))
                 if (info->has_value()) return info;
         }
```

```
return none constant info();
8261 }
8262
8263 optional<expr> type checker::unfold definition core(expr const &e) {
         if (is_constant(e)) {
8265
             if (auto d = is_delta(e)) {
8266
                 if (length(const_levels(e)) == d->get_num_lparams())
                     return some_expr(
                         instantiate value lparams(*d, const levels(e)));
8269
             }
8270
         }
8271
         return none expr();
8272 }
8273
8274 /* Unfold head(e) if it is a constant */
8275 optional<expr> type_checker::unfold_definition(expr const &e) {
8276
         if (is_app(e)) {
8277
             expr f0 = get_app_fn(e);
8278
             if (auto f = unfold_definition_core(f0)) {
8279
                 buffer<expr> args;
                 get_app_rev_args(e, args);
8281
                 return some_expr(mk_rev_app(*f, args));
8282
             } else {
8283
                 return none_expr();
             }
         } else {
8286
             return unfold_definition_core(e);
8287
         }
8288 }
8290 static expr *g_lean_reduce_bool = nullptr;
8291 static expr *g_lean_reduce_nat = nullptr;
8293 namespace ir {
8294 object *run_boxed(environment const &env, options const &opts, name const &fn,
                       unsigned n, object **args);
8296 }
8298 expr mk_bool_true();
8299 expr mk_bool_false();
8301 optional<expr> reduce_native(environment const &env, expr const &e) {
8302
         if (!is_app(e)) return none_expr();
8303
         expr const &arg = app_arg(e);
8304
         if (!is_constant(arg)) return none_expr();
         if (app_fn(e) == *g_lean_reduce_bool) {
8306
             object *r = ir::run_boxed(env, options(), const_name(arg), 0, nullptr);
8307
             if (!lean_is_scalar(r)) {
                 lean dec ref(r);
                 throw kernel_exception(env,
                                         "type checker failure, unexpected result "
                                         "value for 'Lean.reduceBool'");
             }
             return lean_unbox(r) == 0 ? some_expr(mk_bool_false())
                                        : some_expr(mk_bool_true());
8316
         if (app_fn(e) == *g_lean_reduce_nat) {
             object *r = ir::run_boxed(env, options(), const_name(arg), 0, nullptr);
             if (lean_is_scalar(r) || lean_is_mpz(r)) {
8319
                 return some_expr(mk_lit(literal(nat(r))));
8320
             } else {
8321
                 throw kernel exception(env,
                                         "type checker failure, unexpected result "
8323
                                         "value for 'Lean.reduceNat'");
             }
8325
8326
         return none_expr();
8327 }
8328
8329 static inline bool is_nat_lit_ext(expr const &e) {
```

```
return e == *g nat zero || is nat lit(e);
8331 }
8332 static inline nat get nat val(expr const &e) {
         lean_assert(is_nat_lit_ext(e));
8334
         if (e == *g_nat_zero) return nat((unsigned)0);
         return lit_value(e).get_nat();
8336 }
8337
8338 template <typename F>
8339 optional<expr> type checker::reduce bin nat op(F const &f, expr const &e) {
         expr arg1 = whnf(app_arg(app_fn(e)));
         if (!is_nat_lit_ext(arg1)) return none_expr();
8342
         expr arg2 = whnf(app arg(e));
         if (!is_nat_lit_ext(arg2)) return none_expr();
8343
8344
         nat v1 = get_nat_val(arg1);
8345
         nat v2 = get_nat_val(arg2);
8346
         return some_expr(mk_lit(literal(nat(f(v1.raw(), v2.raw())))));
8347 }
8348
8349 template <typename F>
8350 optional<expr> type_checker::reduce_bin_nat_pred(F const &f, expr const &e) {
8351
         expr arg1 = whnf(app arg(app fn(e)));
8352
         if (!is_nat_lit_ext(arg1)) return none_expr();
         expr arg2 = whnf(app_arg(e));
8353
         if (!is nat lit ext(arg2)) return none expr();
8355
         nat v1 = get_nat_val(arg1);
8356
         nat v2 = get_nat_val(arg2);
         return f(v1.raw(), v2.raw()) ? some_expr(mk_bool_true())
8357
8358
                                       : some_expr(mk_bool_false());
8359 }
8361 optional<expr> type_checker::reduce_nat(expr const &e) {
8362
         if (has_fvar(e)) return none_expr();
         unsigned nargs = get_app_num_args(e);
8364
         if (nargs == 1) {
             expr const &f = app_fn(e);
8365
             if (f == *g_nat_succ) {
8367
                 expr arg = whnf(app_arg(e));
8368
                 if (!is_nat_lit_ext(arg)) return none_expr();
8369
                 nat v = get_nat_val(arg);
8370
                 return some_expr(mk_lit(literal(nat(v + nat(1)))));
8371
             }
8372
         } else if (nargs == 2) {
8373
             expr const &f = app_fn(app_fn(e));
             if (!is_constant(f)) return none_expr();
8374
8375
             if (f == *g_nat_add) return reduce_bin_nat_op(nat_add, e);
8376
             if (f == *g_nat_sub) return reduce_bin_nat_op(nat_sub, e);
8377
             if (f == *g_nat_mul) return reduce_bin_nat_op(nat_mul, e);
             if (f == *g nat mod) return reduce bin nat op(nat mod, e);
             if (f == *g_nat_div) return reduce_bin_nat_op(nat_div, e);
             if (f == *g_nat_beq) return reduce_bin_nat_pred(nat_eq, e);
8381
             if (f == *g_nat_ble) return reduce_bin_nat_pred(nat_le, e);
         }
8383
         return none_expr();
8384 }
8386 /** \brief Put expression \c t in weak head normal form */
8387 expr type_checker::whnf(expr const &e) {
         // Do not cache easy cases
         switch (e.kind()) {
             case expr_kind::BVar:
             case expr_kind::Sort:
case expr_kind::MVar:
case expr_kind::Pi:
8393
8394
             case expr_kind::Lit:
8395
                 return e;
8396
             case expr_kind::MData:
8397
                 return whnf(mdata_expr(e));
8398
             case expr_kind::FVar:
8399
                 if (is_let_fvar(m_lctx, e))
```

```
break;
                 else
8402
                     return e;
8403
             case expr_kind::Lambda:
             case expr_kind::App:
             case expr_kind::Const:
             case expr_kind::Let:
             case expr_kind::Proj:
                 break;
         }
         // check cache
         auto it = m st->m whnf.find(e);
         if (it != m_st->m_whnf.end()) return it->second;
8415
         expr t = e;
8416
         while (true) {
8417
             expr t1 = whnf_core(t);
8418
             if (auto v = reduce_native(env(), t1)) {
                 m_st->m_whnf.insert(mk_pair(e, *v));
                 return *v;
             } else if (auto v = reduce nat(t1)) {
                 m_st->m_whnf.insert(mk_pair(e, *v));
8422
                 return *v;
             } else if (auto next t = unfold definition(t1)) {
                 t = *next_t;
             } else {
                 auto r = t1;
                 m_st->m_whnf.insert(mk_pair(e, r));
                 return r;
             }
         }
8432 }
8434 /** \brief Given lambda/Pi expressions \c t and \c s, return true iff \c t is
        def eq to \c s.
             t and s are definitionally equal
                iff
8439
             domain(t) is definitionally equal to domain(s)
             body(t) is definitionally equal to body(s) */
8442 bool type_checker::is_def_eq_binding(expr t, expr s) {
         lean_assert(t.kind() == s.kind());
         lean_assert(is_binding(t));
         flet<local_ctx> save_lctx(m_lctx, m_lctx);
         expr_kind k = t.kind();
         buffer<expr> subst;
         do {
             optional<expr> var_s_type;
8450
             if (binding_domain(t) != binding_domain(s)) {
8451
                 var_s_type =
                     instantiate_rev(binding_domain(s), subst.size(), subst.data());
8453
                 expr var_t_type =
8454
                     instantiate_rev(binding_domain(t), subst.size(), subst.data());
8455
                 if (!is_def_eq(var_t_type, *var_s_type)) return false;
             if (has_loose_bvars(binding_body(t)) ||
                 has_loose_bvars(binding_body(s))) {
                 // free variable is used inside t or s
                 if (!var_s_type)
                     var_s_type = instantiate_rev(binding_domain(s), subst.size(),
                                                   subst.data());
8463
                 subst.push_back(m_lctx.mk_local_decl(m_st->m_ngen, binding_name(s),
8464
                                                       *var_s_type, binding_info(s)));
8465
8466
                 subst.push_back(*g_dont_care); // don't care
             t = binding_body(t);
             s = binding_body(s);
```

```
} while (t.kind() == k && s.kind() == k);
8471
         return is_def_eq(instantiate_rev(t, subst.size(), subst.data()),
8472
                          instantiate_rev(s, subst.size(), subst.data()));
8473 }
8474
8475 bool type_checker::is_def_eq(level const &l1, level const &l2) {
8476
         if (is_equivalent(l1, l2)) {
             return true;
8478
         } else {
8479
             return false;
8480
8481 }
8483 bool type_checker::is_def_eq(levels const &ls1, levels const &ls2) {
8484
         if (is_nil(ls1) && is_nil(ls2)) {
8485
             return true;
8486
         } else if (!is_nil(ls1) && !is_nil(ls2)) {
8487
             return is_def_eq(head(ls1), head(ls2)) &&
                    is_def_eq(tail(ls1), tail(ls2));
         } else {
             return false;
8491
         }
8492 }
8494 /** \brief This is an auxiliary method for is def eq. It handles the "easy
8495 * cases". */
8496 lbool type_checker::quick_is_def_eq(expr const &t, expr const &s,
                                          bool use hash) {
8498
         if (m_st->m_eqv_manager.is_equiv(t, s, use_hash)) return l_true;
8499
         if (t.kind() == s.kind()) {
8500
             switch (t.kind()) {
                 case expr_kind::Lambda:
                 case expr_kind::Pi:
                     return to_lbool(is_def_eq_binding(t, s));
                 case expr_kind::Sort:
8504
8505
                     return to_lbool(is_def_eq(sort_level(t), sort_level(s)));
                 case expr kind::MData:
8507
                     return to_lbool(is_def_eq(mdata_expr(t), mdata_expr(s)));
8508
                 case expr_kind::MVar:
8509
                     lean_unreachable(); // LCOV_EXCL_LINE
8510
                 case expr_kind::BVar:
                 case expr_kind::FVar:
8511
                 case expr_kind::App:
8512
                 case expr_kind::Const:
                 case expr_kind::Let:
8514
8515
                 case expr kind::Proj:
8516
                     // We do not handle these cases in this method.
8517
                     break;
                 case expr kind::Lit:
                     return to_lbool(lit_value(t) == lit_value(s));
8520
             }
8522
         return l_undef; // This is not an "easy case"
8523 }
8524
8525 /** \brief Return true if arguments of \c t are definitionally equal to
        arguments of ackslash c s. This method is used to implement an optimization in the
        method \c is_def_eq. */
8528 bool type_checker::is_def_eq_args(expr t, expr s) {
         while (is_app(t) && is_app(s)) {
             if (!is_def_eq(app_arg(t), app_arg(s))) return false;
             t = app_fn(t);
             s = app_fn(s);
8534
         return !is_app(t) && !is_app(s);
8535 }
8536
8537 /** \brief Try to solve (fun (x : A), B) =?= s by trying eta-expansion on s */
8538 bool type_checker::try_eta_expansion_core(expr const &t, expr const &s) {
         if (is_lambda(t) && !is_lambda(s)) {
```

```
expr s type = whnf(infer type(s));
8541
             if (!is_pi(s_type)) return false;
8542
             expr new_s = mk_lambda(binding_name(s_type), binding_domain(s_type),
8543
                                     mk_app(s, mk_bvar(0)), binding_info(s_type));
8544
             if (!is_def_eq(t, new_s)) return false;
8545
             return true;
8546
         } else {
             return false;
8548
8549 }
8550
     /** \brief Return true if \c t and \c s are definitionally equal because they
        are applications of the form <tt>(f a 1 ... a n)</tt> <tt>(g b 1 ...
        b_n < t > 0, and t > 0 and t > 0 are definitionally equal, and t > 0 and t > 0.
8553
8554
        are also definitionally equal for every 1 <= i <= n.
8555
         Return false otherwise. */
8556 bool type_checker::is_def_eq_app(expr const &t, expr const &s) {
8557
         if (is_app(t) && is_app(s)) {
             buffer<expr> t_args;
8558
             buffer<expr> s_args;
8559
             expr t_fn = get_app_args(t, t_args);
8561
             expr s_fn = get_app_args(s, s_args);
8562
             if (is_def_eq(t_fn, s_fn) && t_args.size() == s_args.size()) {
8563
                 unsigned i = 0;
                 for (; i < t args.size(); i++) {</pre>
                     if (!is_def_eq(t_args[i], s_args[i])) break;
8566
                 if (i == t_args.size()) return true;
             }
         }
8570
         return false;
8571 }
8572
8573 /** \brief Return true if \c t and \c s are definitionally equal due to proof
        irrelevant. Return false otherwise. */
8575 bool type_checker::is_def_eq_proof_irrel(expr const &t, expr const &s) {
         // Proof irrelevance support for Prop (aka Type.{0})
8577
         expr t_type = infer_type(t);
8578
         if (!is_prop(t_type)) return false;
8579
         expr s_type = infer_type(s);
8580
         return is_def_eq(t_type, s_type);
8581 }
8582
8583 bool type_checker::failed_before(expr const &t, expr const &s) const {
         if (hash(t) < hash(s)) {</pre>
8585
             return m_st->m_failure.find(mk_pair(t, s)) != m_st->m_failure.end();
8586
         } else if (hash(t) > hash(s)) {
             return m_st->m_failure.find(mk_pair(s, t)) != m_st->m_failure.end();
         } else {
             return m_st->m_failure.find(mk_pair(t, s)) != m_st->m_failure.end() ||
8590
                    m_st->m_failure.find(mk_pair(s, t)) != m_st->m_failure.end();
8591
         }
8592 }
8593
8594 void type_checker::cache_failure(expr const &t, expr const &s) {
8595
         if (hash(t) <= hash(s))</pre>
             m_st->m_failure.insert(mk_pair(t, s));
         else
             m_st->m_failure.insert(mk_pair(s, t));
8599 }
     /** \brief Perform one lazy delta-reduction step.
          Return

    l_true if t_n and s_n are definitionally equal.

8604

    l_false if they are not definitionally equal.

          - l_undef it the step did not manage to establish whether they are
        definitionally equal or not.
          \remark t_n, s_n and cs are updated. */
8609 auto type_checker::lazy_delta_reduction_step(expr &t_n, expr &s_n)
```

```
-> reduction status {
         auto d_t = is_delta(t_n);
         auto d_s = is_delta(s_n);
         if (!d_t && !d_s) {
8614
             return reduction_status::DefUnknown;
         } else if (d_t && !d_s) {
             t_n = whnf_core(*unfold_definition(t_n));
         } else if (!d_t && d_s) {
             s_n = whnf_core(*unfold_definition(s_n));
         } else {
             int c = compare(d_t->get_hints(), d_s->get_hints());
             if (c < 0) {
                 t_n = whnf_core(*unfold_definition(t_n));
8623
             else if (c > 0) {
                 s_n = whnf_core(*unfold_definition(s_n));
             } else {
                 if (is_app(t_n) && is_app(s_n) && is_eqp(*d_t, *d_s)) {
                     // Optimization:
                     // We try to check if their arguments are definitionally equal.
                     // If they are, then t_n and s_n must be definitionally equal,
                     // and we can skip the delta-reduction step.
                     if (!failed before(t n, s n)) {
8632
                         if (is_def_eq(const_levels(get_app_fn(t_n)),
                                       const_levels(get_app_fn(s_n))) &&
                             is def eq args(t n, s n)) {
                              return reduction_status::DefEqual;
                         } else {
                             cache_failure(t_n, s_n);
                         }
                     }
                 t_n = whnf_core(*unfold_definition(t_n));
                 s_n = whnf_core(*unfold_definition(s_n));
             }
         }
         switch (quick_is_def_eq(t_n, s_n)) {
             case l_true:
                 return reduction_status::DefEqual;
             case l_false:
                 return reduction_status::DefDiff;
             case l_undef:
                 return reduction_status::Continue;
         lean_unreachable();
8654 }
8656 inline bool is nat zero(expr const &t) {
         return t == *g_nat_zero || (is_nat_lit(t) && lit_value(t).is_zero());
8658 }
8660 inline optional<expr> is_nat_succ(expr const &t) {
         if (is_nat_lit(t)) {
             nat val = lit_value(t).get_nat();
             if (!val.is_zero()) {
                 return some_expr(mk_lit(literal(val - nat(1))));
             }
         }
         if (get_app_fn(t) == *g_nat_succ && get_app_num_args(t) == 1) {
             return some_expr(app_arg(t));
         }
         return none expr();
8672 }
8673
8674 lbool type_checker::is_def_eq_offset(expr const &t, expr const &s) {
8675
         if (is_nat_zero(t) && is_nat_zero(s)) return l_true;
         optional<expr> pred_t = is_nat_succ(t);
         optional<expr> pred_s = is_nat_succ(s);
         if (pred_t && pred_s) {
             return to_lbool(is_def_eq_core(*pred_t, *pred_s));
```

```
return l_undef;
8682 }
8684 lbool type_checker::lazy_delta_reduction(expr &t_n, expr &s_n) {
         while (true) {
             lbool r = is_def_eq_offset(t_n, s_n);
             if (r != l_undef) return r;
             if (!has_fvar(t_n) && !has_fvar(s_n)) {
                 if (auto t_v = reduce_nat(t_n)) {
                     return to_lbool(is_def_eq_core(*t_v, s_n));
                 } else if (auto s v = reduce nat(s n)) {
                     return to_lbool(is_def_eq_core(t_n, *s_v));
             }
             if (auto t_v = reduce_native(env(), t_n)) {
                 return to_lbool(is_def_eq_core(*t_v, s_n));
             } else if (auto s_v = reduce_native(env(), s_n)) {
8700
                 return to_lbool(is_def_eq_core(t_n, *s_v));
8701
             }
8702
8703
             switch (lazy_delta_reduction_step(t_n, s_n)) {
                 case reduction status::Continue:
                     break:
                 case reduction_status::DefUnknown:
                     return l undef;
8708
                 case reduction_status::DefEqual:
8709
                     return l_true;
8710
                 case reduction_status::DefDiff:
                     return l_false;
8712
             }
8713
         }
8714 }
8716 static expr *g string mk = nullptr;
8718 lbool type_checker::try_string_lit_expansion_core(expr const &t,
8719
                                                        expr const &s) {
8720
         if (is_string_lit(t) && is_app(s) && app_fn(s) == *g_string_mk) {
8721
             return to_lbool(is_def_eq_core(string_lit_to_constructor(t), s));
8722
         }
         return l_undef;
8723
8724 }
8725
8726 lbool type checker::try string lit expansion(expr const &t, expr const &s) {
8727
         lbool r = try_string_lit_expansion_core(t, s);
         if (r != l undef) return r;
         return try_string_lit_expansion_core(s, t);
8730 }
8731
8732 bool type_checker::is_def_eq_core(expr const &t, expr const &s) {
8733
         check_system("is_definitionally_equal");
         bool use_hash = true;
         lbool r = quick_is_def_eq(t, s, use_hash);
8736
         if (r != l_undef) return r == l_true;
         // apply whnf (without using delta-reduction or normalizer extensions)
8739
         expr t_n = whnf_core(t);
         expr s_n = whnf_core(s);
         if (!is_eqp(t_n, t) || !is_eqp(s_n, s)) {
8743
             r = quick_is_def_eq(t_n, s_n);
8744
             if (r != l_undef) return r == l_true;
8745
         }
8746
8747
         if (is_def_eq_proof_irrel(t_n, s_n)) return true;
8748
8749
         r = lazy_delta_reduction(t_n, s_n);
```

```
if (r != l undef) return r == l true;
8751
8752
         if (is constant(t n) && is constant(s n) &&
8753
             const name(t n) == const name(s n) &&
8754
             is_def_eq(const_levels(t_n), const_levels(s_n)))
8755
             return true;
8756
8757
         if (is_fvar(t_n) \&\& is_fvar(s_n) \&\& fvar_name(t_n) == fvar_name(s_n))
8758
             return true;
8759
8760
         if (is_proj(t_n) \&\& is_proj(s_n) \&\& proj_idx(t_n) == proj_idx(s_n) \&\&
             is_def_eq(proj_expr(t_n), proj_expr(s_n)))
8762
             return true;
8763
8764
         // At this point, t_n and s_n are in weak head normal form (modulo
8765
         // metavariables and proof irrelevance)
8766
         if (is_def_eq_app(t_n, s_n)) return true;
8767
8768
         if (try_eta_expansion(t_n, s_n)) return true;
8769
8770
         r = try_string_lit_expansion(t_n, s_n);
8771
         if (r != l undef) return r == l true;
8772
8773
         return false;
8774 }
8775
8776 bool type_checker::is_def_eq(expr const &t, expr const &s) {
8777
         bool r = is_def_eq_core(t, s);
8778
         if (r) m_st->m_eqv_manager.add_equiv(t, s);
8779
         return r;
8780 }
8781
8782 expr type_checker::eta_expand(expr const &e) {
         buffer<expr> fvars;
8784
         flet<local_ctx> save_lctx(m_lctx, m_lctx);
8785
         expr it = e;
         while (is_lambda(it)) {
8787
             expr d =
8788
                 instantiate_rev(binding_domain(it), fvars.size(), fvars.data());
8789
             fvars.push_back(m_lctx.mk_local_decl(m_st->m_ngen, binding_name(it), d,
8790
                                                   binding_info(it)));
8791
             it = binding_body(it);
8792
         }
8793
         it = instantiate_rev(it, fvars.size(), fvars.data());
8794
         expr it_type = whnf(infer(it));
8795
         if (!is_pi(it_type)) return e;
8796
         buffer<expr> args;
8797
         while (is_pi(it_type)) {
             expr arg = m_lctx.mk_local_decl(m_st->m_ngen, binding_name(it_type),
8799
                                              binding_domain(it_type),
                                              binding_info(it_type));
             args.push back(arg);
             fvars.push_back(arg);
             it_type = whnf(instantiate(binding_body(it_type), arg));
         }
         expr r = mk_app(it, args);
         return m_lctx.mk_lambda(fvars, r);
8807 }
8809 type_checker::type_checker(environment const &env, local_ctx const &lctx,
                                 bool safe_only)
         : m_st_owner(true),
           m_st(new state(env)),
           m_lctx(lctx),
8814
           m_safe_only(safe_only),
           m_lparams(nullptr) {}
8817 type_checker::type_checker(state &st, local_ctx const &lctx, bool safe_only)
         : m_st_owner(false),
           m_st(&st),
```

```
m lctx(lctx),
           m_safe_only(safe_only),
           m_lparams(nullptr) {}
8824 type_checker::type_checker(type_checker &&src)
        : m_st_owner(src.m_st_owner),
           m_st(src.m_st),
           m_lctx(std::move(src.m_lctx)),
           m_safe_only(src.m_safe_only),
           m_lparams(src.m_lparams) {
         src.m_st_owner = false;
8831 }
8833 type_checker::~type_checker() {
8834
         if (m_st_owner) delete m_st;
8835 }
8837 extern "C" uint8 lean_kernel_is_def_eq(lean_object *env, lean_object *lctx,
                                             lean_object *a, lean_object *b) {
         return type_checker(environment(env), local_ctx(lctx))
             .is_def_eq(expr(a), expr(b));
8841 }
8843 extern "C" lean_object *lean_kernel_whnf(lean_object *env, lean_object *lctx,
                                               lean object *a) {
         return type_checker(environment(env), local_ctx(lctx))
             .whnf(expr(a))
             .steal();
8848 }
8850 void initialize_type_checker() {
         g_dont_care = new expr(mk_const("dontcare"));
         mark_persistent(g_dont_care->raw());
         g_kernel_fresh = new name("_kernel_fresh");
         mark_persistent(g_kernel_fresh->raw());
         g_nat_zero = new expr(mk_constant(name{"Nat", "zero"}));
         mark_persistent(g_nat_zero->raw());
8857
         g_nat_succ = new expr(mk_constant(name{"Nat", "succ"}));
         mark_persistent(g_nat_succ->raw());
         g_nat_add = new expr(mk_constant(name{"Nat", "add"}));
         mark_persistent(g_nat_add->raw());
         g_nat_sub = new expr(mk_constant(name{"Nat", "sub"}));
         mark_persistent(g_nat_sub->raw());
         g_nat_mul = new expr(mk_constant(name{"Nat", "mul"}));
         mark_persistent(g_nat_mul->raw());
         g_nat_div = new expr(mk_constant(name{"Nat", "div"}));
         mark_persistent(g_nat_div->raw());
         g_nat_mod = new expr(mk_constant(name{"Nat", "mod"}));
         mark persistent(g nat mod->raw());
         g_nat_beq = new expr(mk_constant(name{"Nat", "beq"}));
         mark_persistent(g_nat_beq->raw());
         g_nat_ble = new expr(mk_constant(name{"Nat", "ble"}));
         mark_persistent(g_nat_ble->raw());
         g_string_mk = new expr(mk_constant(name{"String", "mk"}));
8874
         mark_persistent(g_string_mk->raw());
         g_lean_reduce_bool = new expr(mk_constant(name{"Lean", "reduceBool"}));
         mark_persistent(g_lean_reduce_bool->raw());
         g_lean_reduce_nat = new expr(mk_constant(name{"Lean", "reduceNat"}));
         mark_persistent(g_lean_reduce_nat->raw());
         register_name_generator_prefix(*g_kernel_fresh);
8880 }
8882 void finalize_type_checker() {
         delete g_dont_care;
         delete g_kernel_fresh;
         delete g_nat_succ;
         delete g_nat_zero;
         delete g_nat_add;
         delete g_nat_sub;
         delete g_nat_mul;
```

```
delete g_nat_div;
delete g_nat_mod;
delete g_nat_beq;
delete g_nat_ble;
delete g_nat_ble;
delete g_string_mk;
delete g_lean_reduce_bool;
delete g_lean_reduce_nat;
}

// namespace lean
```