

sd [deleteReport]

: NutritionManager

: NutritionReportManager

: Map<String,
NutritionReport>

1: deleteReport(name)

1.1: deleteReport(name)

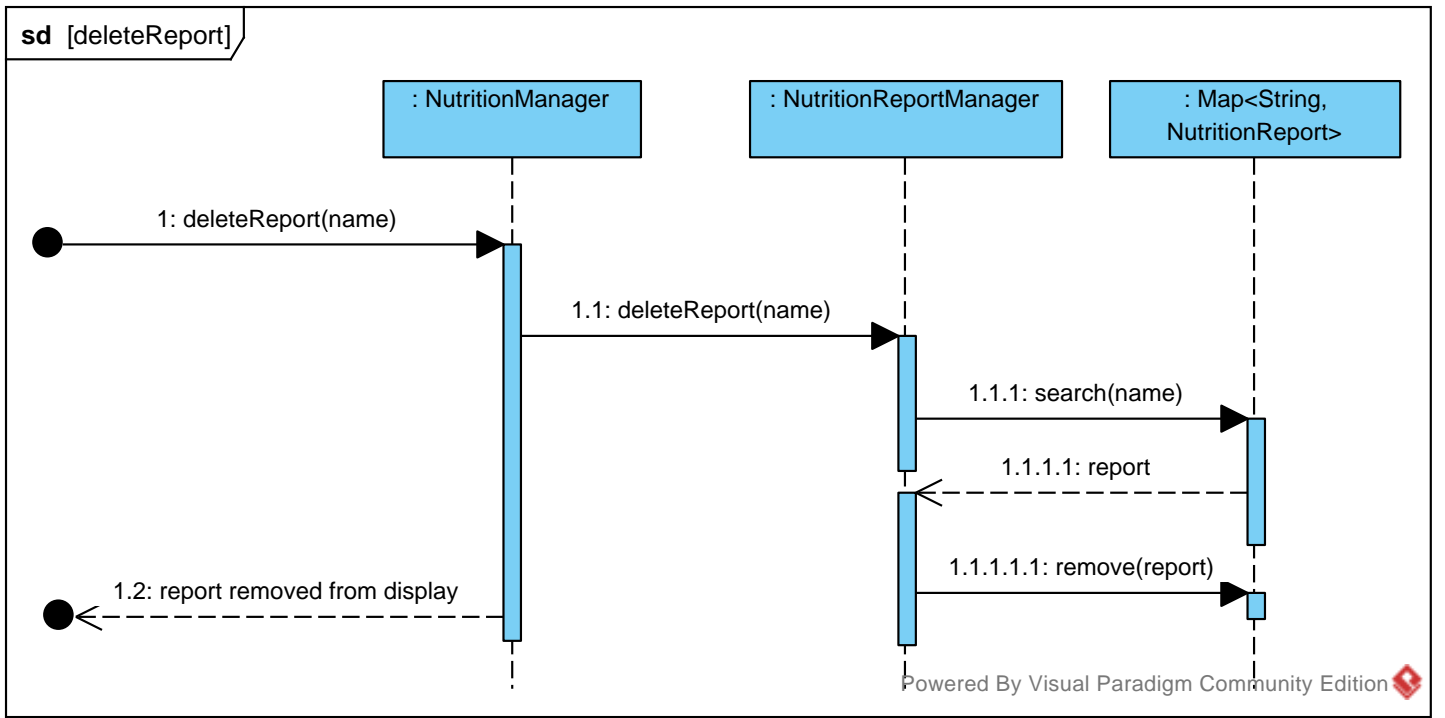
1.1.1: search(name)

1.1.1.1: report

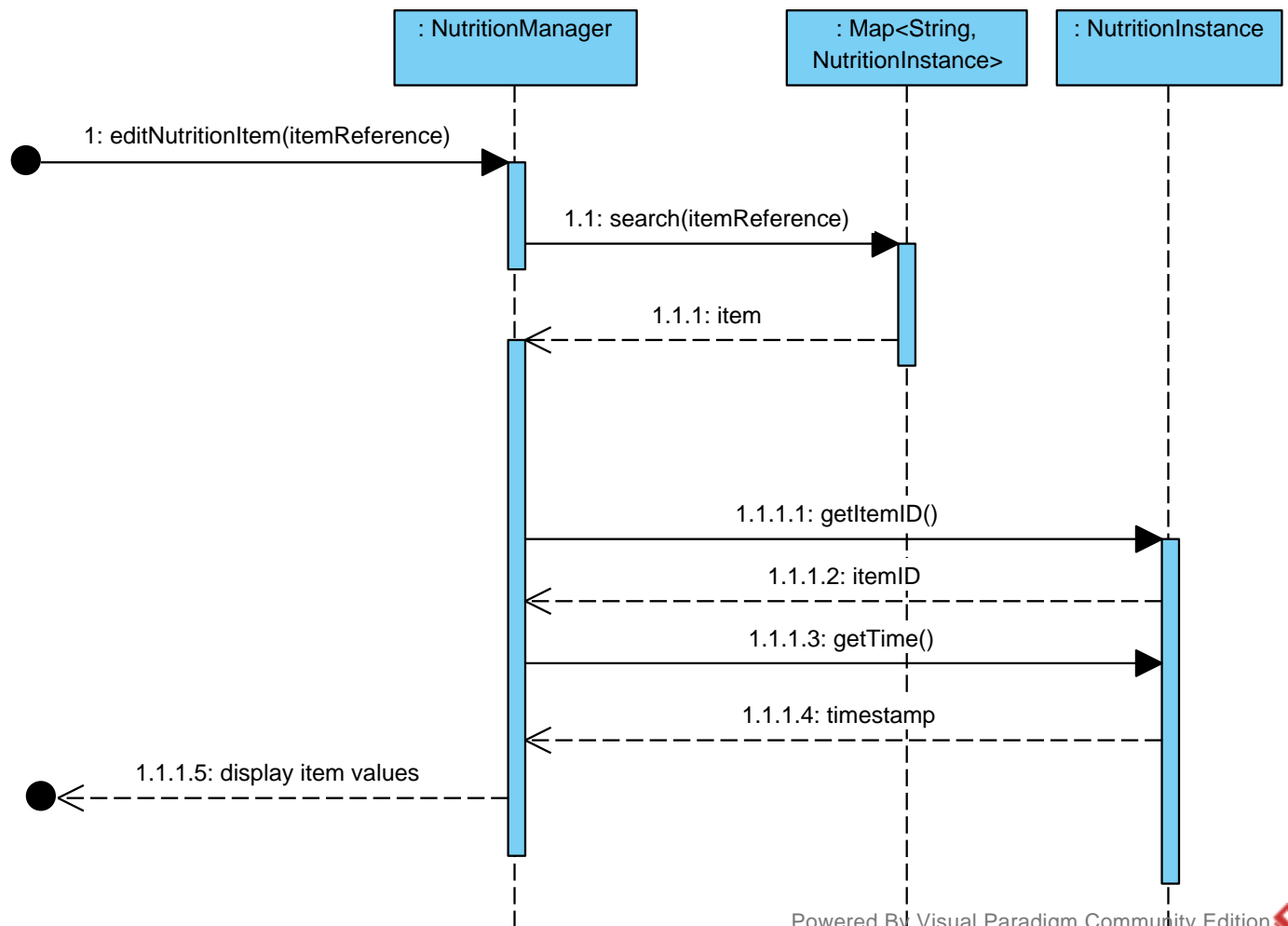
1.1.1.1.1: remove(report)

1.2: report removed from display

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sd [editNutritionItem]



sd [logFood]

: NutritionManager

Items : Map<String,
NutritionInstance>

1: logFood(food, quantity)

1.1: create(food, quantity)

newItem :
NutritionInstance

1.2: add(newItem)

1.3: Items

1.4: display added item in log

sd [viewNutritionItem]

: NutritionManager

: NutritionInstance

1: editValue(field, value)

loop

[until user is satisfied with changes]

alt

[field == 1.1: setID(value)]

[field == time1
1.2: setTime(value)]

1.3: Value updated on screen