## **ID** UC 1.2 Search Pantry

**Scope** Pantry system

Level User goal

## Stakeholders and interests

- User: Person interested in searching the pantry. Wants the ability to find a food item in the pantry.
- **System maintainer:** Person responsible for application execution. Wants to satisfy customer interests.

**Precondition:** User has gone through setup process.

**Postcondition:** Food items in the pantry are displayed based on user search criteria.

## Main success scenario:

- 1. User wants to search the pantry.
- 2. User navigates to the "Pantry" page to view the pantry.
- 3. User navigates to the search bar along the top.
- 4. User types in the search bar.
- 5. System displays food items in the pantry in a list with names that contain the user's entered search keyword.

User repeats steps 4-5 until done searching the pantry

## **Extensions:**

- a.\* Anytime the user decides to stop searching the pantry
  - 1. User presses the back button
  - 2. System returns full list of food items in the pantry
- 5.a Pantry is empty
  - 1. System tells users that there are no food items in the pantry
  - 2. System prompts user if they would like to add a food item to the pantry
  - 3. User clicks "Add Item" button
  - 4. extend <managePantry>
- 5.b No food items in pantry contain user search criteria in name
  - 1. System tells the user no results were found
  - 2. System prompts user if they would like to add a food item to the pantry
  - 3. User clicks "Add Item" button
  - 4. extend <managePantry>