

CS460 Fall 2020

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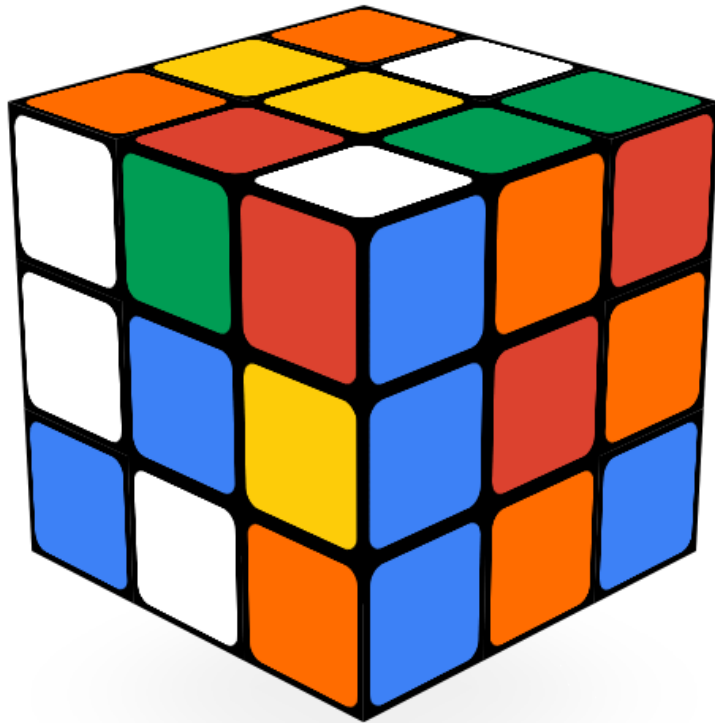
Student ID: 01651194

Due Date: 09/14/2020

Assignment 1: Intro

Part 1 (75 points): Describe your favorite WebGL demo.

My favorite demo is (<https://www.google.com/logos/2014/rubiks/iframe/index.html>). The authors show a virtual Rubik's Cube that can be solved. I had to re-hash my memory on how to solve one and I finally did after 324 moves in over 10 minutes! I need to work on that :)



SEPTEMBER 14,
2020

CUBE SOLVED

MOVES



0324



TIME



10:30



Larry Page

Lawrence Page

Erno Rubik

Erno Rubik

Technologies used:

- HTML/CSS/JavaScript
- Three.r66.noStrict.js
- tween.r12.js

Part 2 (25 points): Register for the virtual 3D world at <https://framevr.io/cs460> and customize your avatar. Then, add a screenshot of your avatar below.



Bonus (33 points): If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. I have completed this portion. The link is: <https://fmansour10.github.io/cs460student/01/index.html>