CS460 Fall 2020
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Due Date: 09/14/2020

Assignment 1: Intro

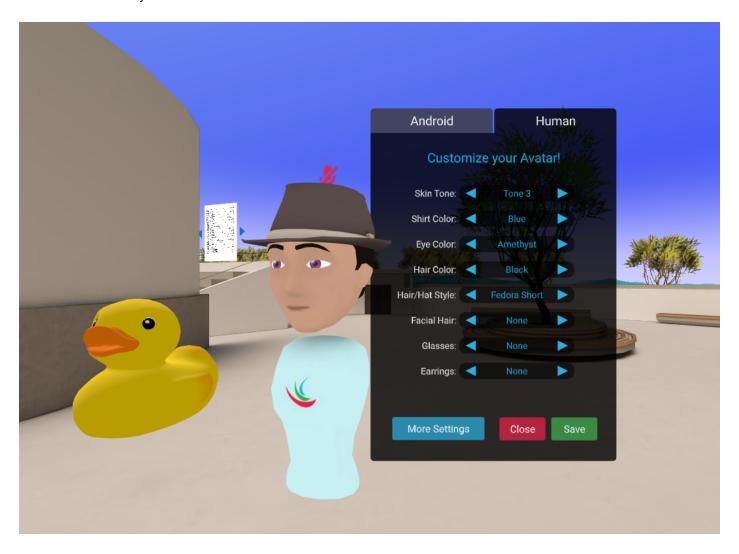**Part 1 (75 points):** Describe your favorite WebGL demo.

My favorite demo is Quake 3 WebGL demo. (`http://media.tojicode.com/q3bsp/`). The authors show how much you can do with WebGL. I grew up playing games, and this is so cool to me how this fits on a website.

Technologies used:

- HTML/CSS/JavaScript
- WebGL

Part 2 (25 points): Register for the virtual 3D world at `https://framevr.io/cs460/` and customize your avatar. Then, add a screenshot of your avatar below.

Bonus (33 points): If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here: `https://ADDLINK`