University of Massachusetts Boston



CS460 Fall 2020

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Assignment 1: Intro

Part 1 (75 points): Describe your favorite WebGL demo.

There were many awesome WebGL demos, and it was difficult to choose. But one did stand out...the title was my first name...I couldn't not click on it.

It is a music video animated with WebGL, where every frame is generated through code.

URL:

http://www.dennis.video/

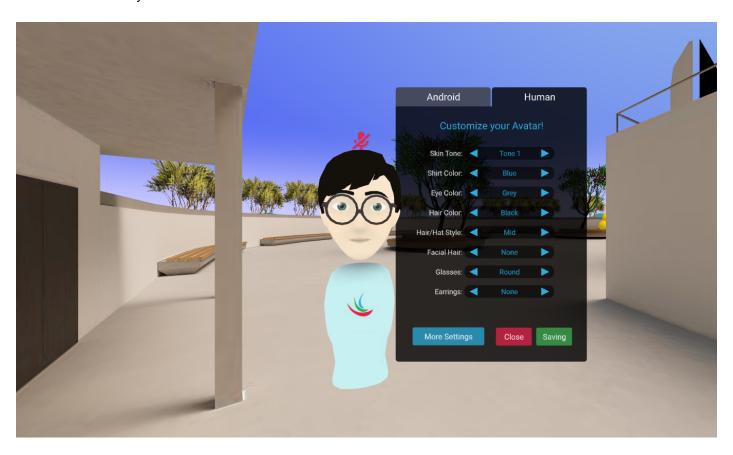


Turns out it was a music video animated with WebGL.

Technologies used:

- WebGL
- Three.js
- HTML & CSS

Part 2 (25 points): Register for the virtual 3D world at https://framevr.io/cs460/ and customize your avatar. Then, add a screenshot of your avatar below.



Bonus (33 points): If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here: https://github.com/zhenrongliew/cs460student