```
public anti-manufacture (support of int number), int number3) {
   (number > number 2 ps number > number > number > number 3) {
} else if (number2 > number1 && number2 < number3 || number2 < number1 && number2 > number3) {
    return number2:
} else if (number3 > number1 && number3 < number2 || number3 < number1 && number3 > number2) {
    return number3;
```