```
may ber2, int number3) {
if (number) so number1 < number3 || number1 < number2 56 number1 > number3) {
} else if (number 2 - number 1 && number 2 < number 3 | number 2 < number 3 > number 3 >
} else if (number3 - number1 66 number3 < number3 | numb
                                             return number3:
```