tick5 submission from David Brazdil

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Submission contents	uk/ac/cam/cl/fjava/messages/RelayMessage.java uk/ac/cam/cl/fjava/messages/Execute.java uk/ac/cam/cl/fjava/messages/NewMessageType.java uk/ac/cam/cl/fjava/messages/DynamicObjectInputStream.java uk/ac/cam/cl/fjava/messages/StatusMessage.java uk/ac/cam/cl/fjava/messages/ChangeNickMessage.java uk/ac/cam/cl/fjava/messages/ChatMessage.java uk/ac/cam/cl/fjava/messages/Message.java uk/ac/cam/db538/fjava/tick5/MessageQueue.java uk/ac/cam/db538/fjava/tick5/Database.java uk/ac/cam/db538/fjava/tick5/SafeMessageQueue.java uk/ac/cam/db538/fjava/tick5/MultiQueue.java uk/ac/cam/db538/fjava/tick5/ChatServer.java uk/ac/cam/db538/fjava/tick5/ChatServer.java
Ticker	Not yet assigned
Ticker signature	

RelayMessage.java

```
package uk.ac.cam.cl.fjava.messages;
    import java.io.Serializable;
    import java.util.Date;
 5
    public class RelayMessage extends Message implements Serializable {
    private static final long serialVersionUID = 1L;
8
    private String from;
   private String message;
10
public RelayMessage(String from, ChatMessage original) {
12
    super(original);
13
    this.from = from;
14
    this.message = original.getMessage();
15
16
   public RelayMessage(String from, String message, Date time) {
17
    super(time);
18
19
    this.from = from;
20
    this.message = message;
21
22
   public String getFrom() {
23
24
    return from;
26
27
    public String getMessage() {
28
    return message;
29
```

Execute.java

```
package uk.ac.cam.cl.fjava.messages;

import java.lang.annotation.Retention;
import java.lang.annotation.RetentionPolicy;

//This is an "annotation". This is explained later Workbook 2
@Retention(RetentionPolicy.RUNTIME)
public @interface Execute {}
```

NewMessageType.java

```
package uk.ac.cam.cl.fjava.messages;
    public class NewMessageType extends Message {
    private static final long serialVersionUID = 1L;
    private String name;
    private byte[] classData;
    public NewMessageType(String name, byte[] classData) {
10
    super();
11
    this.name = name;
     this.classData = classData;
12
13
15
    public String getName() {
16
    return name;
17
18
19
    public byte[] getClassData() {
20
    return classData;
21
    }
22
23
     }
```

DynamicObjectInputStream.java

```
package uk.ac.cam.cl.fjava.messages;
     import java.io.IOException;
     import java.io.InputStream;
     import java.io.ObjectInputStream;
    import java.io.ObjectStreamClass;
    public class DynamicObjectInputStream extends ObjectInputStream {
    private ClassLoader current = ClassLoader.getSystemClassLoader();
10
    public DynamicObjectInputStream(InputStream in) throws IOException {
11
12
     super(in);
13
14
15
    @Override
    protected Class<?> resolveClass(ObjectStreamClass desc) throws IOException,
16
17
    ClassNotFoundException {
19
    return current.loadClass(desc.getName());
20
21
    catch (ClassNotFoundException e) {
22
    return super.resolveClass(desc);
24
25
26
    public void addClass(final String name, final byte[] defn) {
27
    current = new ClassLoader(current) {
    @Override
    protected Class<?> findClass(String className)
29
    throws ClassNotFoundException {
30
31
    if (className.equals(name)) {
32
    Class<?> result = defineClass(name, defn, 0, defn.length);
    return result;
34
     } else {
    throw new ClassNotFoundException();
35
36
37
39
40
```

StatusMessage.java

```
package uk.ac.cam.cl.fjava.messages;
     import java.io.Serializable;
    public class StatusMessage extends Message implements Serializable {
    private static final long serialVersionUID = 1L;
    private String message;
    public StatusMessage(String message) {
10
11
    this.message = message;
12
13
    public String getMessage() {
15
    return message;
16
17
18
```

ChangeNickMessage.java

```
package uk.ac.cam.cl.fjava.messages;

import java.io.Serializable;

public class ChangeNickMessage extends Message implements Serializable {
 private static final long serialVersionUID = 1L;

public String name;

public ChangeNickMessage(String name) {
 super();
 this.name = name;
 }

}
```

ChatMessage.java

```
package uk.ac.cam.cl.fjava.messages;
    import java.io.Serializable;
     * Message sent from the client to the server
    public class ChatMessage extends Message implements Serializable {
    private static final long serialVersionUID = 1L;
10
    private String message;
13
    public ChatMessage(String message) {
    super();
14
15
    this.message = message;
16
18
    public String getMessage() {
19
    return message;
20
```

Message.java

```
package uk.ac.cam.cl.fjava.messages;
    import java.io.Serializable;
    import java.util.Date;
    public class Message implements Serializable {
    private static final long serialVersionUID = 1L;
 8
    private Date creationTime;
10
    public Message() {
11
    creationTime = new Date();
12
13
    protected Message(Message copy) {
14
15
    creationTime = copy.creationTime;
16
17
18
    protected Message(Date time) {
19
    creationTime = time;
20
21
22
    public Date getCreationTime() {
23
    return creationTime;
2.4
25
```

MessageQueue.java

```
package uk.ac.cam.db538.fjava.tick5;

public interface MessageQueue<T> {
 public void put(T msg);
 public T take();
}
```

Database.java

```
package uk.ac.cam.db538.fjava.tick5;
 2
    import java.sql.Connection;
    import java.sql.DriverManager;
     import java.sql.PreparedStatement;
    import java.sql.ResultSet;
    import java.sql.SQLException;
    import java.sql.Statement;
    import java.util.Date;
    import java.util.LinkedList;
    import java.util.List;
10
11
12
    import uk.ac.cam.cl.fjava.messages.RelayMessage;
13
14
    public class Database {
    private Connection connection;
15
16
17
    public Database(String databasePath) throws SQLException {
18
19
    Class.forName("org.hsqldb.jdbcDriver");
    } catch (ClassNotFoundException ex) {
20
21
    throw new SQLException(ex);
22
23
24
    // open connection to database
25
    connection = DriverManager.getConnection("jdbc:hsqldb:file:"
26
    + databasePath, "SA", "");
2.7
28
    Statement delayStmt = connection.createStatement();
29
    trv {
    delayStmt.execute("SET WRITE_DELAY FALSE");
30
31
    } // Always update data on disk
32
    finally {
33
    delayStmt.close();
34
35
36
    // turn transactions on
37
    connection.setAutoCommit(false);
38
    // create new table "messages"
39
40
    Statement sqlStmt = connection.createStatement();
41
42
    sqlStmt.execute("CREATE TABLE messages(nick VARCHAR(255) NOT NULL,"
     + "message VARCHAR(4096) NOT NULL, timeposted BIGINT NOT NULL)");
    } catch (SQLException e) {
44
45
    // System.out
46
    // .println("Warning: Database table \"messages\" already exists.");
     } finally {
47
48
    sqlStmt.close();
49
50
51
    // create new table "statistics"
52
    boolean firstTimeStatistics = true;
53
    sqlStmt = connection.createStatement();
54
    trv {
    sqlStmt.execute("CREATE TABLE statistics(key VARCHAR(255), value INT)");
55
56
     } catch (SQLException e) {
57
    firstTimeStatistics = false;
    // System.out
59
    // .println("Warning: Database table \"statistics\" already exists.");
60
    } finally {
61
    sqlStmt.close();
62
63
64
    // insert rows
65
    if (firstTimeStatistics) {
    String stmt = "INSERT INTO statistics(key, value) VALUES ('Total messages', 0)";
    PreparedStatement insertMessage = connection.prepareStatement(stmt);
68
    trv {
    insertMessage.executeUpdate();
69
70
     } finally { // Notice use of finally clause here to finish statement
    insertMessage.close();
```

```
72
 73
     stmt = "INSERT INTO statistics(key, value) VALUES ('Total logins', 0)";
 75
      insertMessage = connection.prepareStatement(stmt);
      try {
      insertMessage.executeUpdate();
 78
      \} finally \{ // Notice use of finally clause here to finish statement
 79
      insertMessage.close();
 80
 81
 82
 83
      // commit
 84
      connection.commit();
 85
 87
     public void close() throws SQLException {
 88
      connection.close();
 29
 90
 91
     public void increaseLogins() throws SQLException {
      String stmt = "UPDATE statistics SET value = value + 1 WHERE key='Total logins'";
 93
      PreparedStatement insertMessage = connection.prepareStatement(stmt);
 94
      try {
 95
      insertMessage.executeUpdate();
 96
      } finally { // Notice use of finally clause here to finish statement
      insertMessage.close();
 98
 99
100
      connection.commit();
101
102
103
      public void addMessage(RelayMessage m) throws SQLException {
104
      // insert row
105
      String stmt = "INSERT INTO MESSAGES(nick, message, timeposted) VALUES (?,?,?)";
106
      PreparedStatement insertMessage = connection.prepareStatement(stmt);
107
      try {
108
      insertMessage.setString(1, m.getFrom()); // set value of first "?"
109
      insertMessage.setString(2, m.getMessage());
      insertMessage.setLong(3, m.getCreationTime().getTime());
110
111
      insertMessage.executeUpdate();
112
      } finally { // Notice use of finally clause here to finish statement
113
      insertMessage.close();
114
115
116
      stmt = "UPDATE statistics SET value = value + 1 WHERE key='Total messages'";
117
      insertMessage = connection.prepareStatement(stmt);
118
119
      insertMessage.executeUpdate();
      \} finally \{ // Notice use of finally clause here to finish statement
120
121
      insertMessage.close();
122
123
124
      connection.commit();
125
126
      public List<RelayMessage> getRecent() throws SQLException {
127
128
     List<RelayMessage> result = new LinkedList<RelayMessage>();
129
130
131
      String stmt = "SELECT nick, message, timeposted FROM messages "
      + "ORDER BY timeposted DESC LIMIT 10";
132
133
      PreparedStatement recentMessages = connection.prepareStatement(stmt);
134
      trv {
135
      ResultSet rs = recentMessages.executeQuery();
136
      try {
137
      while (rs.next())
138
      result.add(0,
      new RelayMessage(rs.getString(1), rs.getString(2),
139
140
     new Date(rs.getLong(3)));
      } finally {
141
142
     rs.close();
143
```

```
144
     } finally {
     recentMessages.close();
145
146
147
148
     return result;
149
150
     public static void main(String[] args) throws ClassNotFoundException,
151
152
     SQLException {
153
     if (args.length != 1) {
154
     System.err
     .println("Usage: java uk.ac.cam.db538.fjava.tick5.Database <database name>");
155
156
     return;
157
158
159
     // open connection to database
160
     Class.forName("org.hsqldb.jdbcDriver");
161
     Connection connection = DriverManager.getConnection("jdbc:hsqldb:file:"
162
     + args[0], "SA", "");
163
164
     Statement delayStmt = connection.createStatement();
165
     try {
166
     delayStmt.execute("SET WRITE_DELAY FALSE");
167
      } // Always update data on disk
168
      finally {
169
     delayStmt.close();
170
171
172
     // turn transactions on
173
     connection.setAutoCommit(false);
174
175
     // create new table "messages"
176
     Statement sqlStmt = connection.createStatement();
177
178
     sqlStmt.execute("CREATE TABLE messages(nick VARCHAR(255) NOT NULL,"
179
      + "message VARCHAR(4096) NOT NULL, timeposted BIGINT NOT NULL)");
180
     } catch (SQLException e) {
181
     System.out
182
     .println("Warning: Database table \"messages\" already exists.");
183
     } finally {
184
     sqlStmt.close();
185
186
      // insert row
187
188
     String stmt = "INSERT INTO MESSAGES(nick, message, timeposted) VALUES (?,?,?)";
189
     PreparedStatement insertMessage = connection.prepareStatement(stmt);
190
     try {
191
      insertMessage.setString(1, "Alastair"); // set value of first "?"
     insertMessage.setString(2, "Hello, Andy");
192
193
     insertMessage.setLong(3, System.currentTimeMillis());
194
      insertMessage.executeUpdate();
195
      } finally { // Notice use of finally clause here to finish statement
196
      insertMessage.close();
197
     }
198
     // commit
199
200
     connection.commit();
201
     // query
202
203
     stmt = "SELECT nick, message, timeposted FROM messages "
204
     + "ORDER BY timeposted DESC LIMIT 10";
205
     PreparedStatement recentMessages = connection.prepareStatement(stmt);
206
     try {
207
     ResultSet rs = recentMessages.executeQuery();
208
     try {
209
     while (rs.next())
210
     System.out.println(rs.getString(1) + ": " + rs.getString(2)
      + " [" + rs.getLong(3) + "]");
211
212
     } finally {
213
     rs.close();
214
215
      } finally {
```

```
216  recentMessages.close();
217  }
218
219  // close connection
220  connection.close();
221  }
222  }
```

SafeMessageQueue.java

```
package uk.ac.cam.db538.fjava.tick5;
    public class SafeMessageQueue<T> implements MessageQueue<T> {
    private static class Link<L> {
    Link(L val) { this.val = val; this.next = null; }
 8
 9
    private Link<T> first = null;
10
    private Link<T> last = null;
11
    public synchronized void put(T val) {
12
13
    Link<T> newLink = new Link<T>(val);
    if (last != null)
     last.next = newLink;
16
    last = newLink;
    if (first == null)
17
18
    first = newLink;
19
    this.notify();
20
21
    public synchronized T take() {
22
    while(first == null) //use a loop to block thread until data is available
23
    try { this.wait(); } catch(InterruptedException ie) {}
     Link<T> firstLink = first;
26
    first = firstLink.next;
     return firstLink.val;
2.7
28
```

MultiQueue.java

```
package uk.ac.cam.db538.fjava.tick5;
 Ω
     import java.util.HashSet;
    import java.util.Set;
 5
    public class MultiQueue<T> {
    private Set<MessageQueue<T>> outputs = new HashSet<MessageQueue<T>>();
    public void register(MessageQueue<T> q) {
    // add q to outputs
 9
10
    outputs.add(q);
11
12
13
    public void deregister(MessageQueue<T> q) {
14
    // remove q from outputs
15
    outputs.remove(q);
16
17
18
    public void put(T message) {
     // copy "message" to all elements in "outputs"
19
2.0
     for (MessageQueue<T> output : outputs) {
21
     output.put(message);
24
```

ChatServer.java

```
package uk.ac.cam.db538.fjava.tick5;
    import java.io.IOException;
    import java.net.ServerSocket;
    import java.net.Socket;
    import java.sql.SQLException;
    import uk.ac.cam.cl.fjava.messages.Message;
    public class ChatServer {
    public static void main(String args[]) {
10
11
    // get parameter
12
    int port = 0;
13
    try {
14
    if (args.length != 2)
15
    throw new IllegalArgumentException();
16
    port = Integer.parseInt(args[0]);
17
     } catch (Throwable ex) {
    System.err.println("Usage: java ChatServer <port> <database name>");
19
    return;
20
21
22
    Database database = null;
24
    database = new Database(args[1]);
    } catch (SQLException e1) {
25
26
    el.printStackTrace();
27
    System.err.println("Couldn't connect to the database");
29
    }
30
31
    ServerSocket socket = null;
32
    socket = new ServerSocket(port);
33
    } catch (IOException e) {
34
    System.err.println("Cannot use port number " + port);
35
36
    return;
37
38
39
    MultiQueue<Message> handlers = new MultiQueue<Message>();
40
41
    while (true) {
42
    Socket client = socket.accept();
    new ClientHandler(client, handlers, database);
44
45
    } catch (IOException e) {
46
    // TODO Auto-generated catch block
47
    e.printStackTrace();
49
50
51
```

ClientHandler.java

```
package uk.ac.cam.db538.fjava.tick5;
     import java.io.IOException;
     import java.io.ObjectInputStream;
     import java.io.ObjectOutputStream;
     import java.net.Socket;
    import java.sql.SQLException;
 6
     import java.util.List;
    import java.util.Random;
10
    import uk.ac.cam.cl.fiava.messages.ChangeNickMessage;
11
    import uk.ac.cam.cl.fjava.messages.ChatMessage;
12
     import uk.ac.cam.cl.fjava.messages.Message;
    import uk.ac.cam.cl.fjava.messages.RelayMessage;
14
    import uk.ac.cam.cl.fjava.messages.StatusMessage;
15
16
    public class ClientHandler {
17
    private Socket socket;
    private MultiQueue<Message> multiQueue;
19
    private String nickname;
20
    private MessageQueue<Message> clientMessages;
21
    private Database database;
22
    public ClientHandler(Socket s, MultiQueue<Message> q, Database d) {
24
     socket = s;
    multiOueue = q;
25
26
    database = d;
2.7
    clientMessages = new SafeMessageQueue<Message>();
29
    multiQueue.register(clientMessages);
30
31
    // get last 10 messages
32
    List<RelayMessage> recent = database.getRecent();
     for (RelayMessage msg : recent)
34
     clientMessages.put(msg);
35
36
     } catch (SQLException ex) {
37
     ex.printStackTrace();
    System.err.println("Error while reading the database");
39
40
41
    // increment number of logins
42
    database.increaseLogins();
     } catch (SQLException e) {
44
45
     e.printStackTrace();
46
     System.err.println("Error while updating the database");
47
    nickname = "Anonymous" + (new Random()).nextInt(100000);
49
50
    multiQueue.put(new StatusMessage(nickname + " connected from "
     + socket.getInetAddress().getHostName()));
53
    Thread handlerInput = new Thread() {
54
    @Override
55
    public void run() {
    super.run();
58
    ObjectInputStream stream = new ObjectInputStream(
59
60
     socket.getInputStream());
     while (!socket.isClosed()) {
     Object obj = stream.readObject();
    if (obj instanceof ChangeNickMessage) {
63
    ChangeNickMessage msg = (ChangeNickMessage) obj;
64
65
    multiQueue.put(new StatusMessage(nickname
     + " is now known as " + msg.name));
     nickname = msg.name;
     } else if (obj instanceof ChatMessage) {
     ChatMessage msg = (ChatMessage) obj;
70
     RelayMessage msgR = new RelayMessage(nickname, msg);
     multiQueue.put(msgR);
```

```
try {
 73
     database.addMessage(msgR);
 74
     } catch (SQLException e) {
 75
     e.printStackTrace();
 76
 77
     .println("Error while updating the database");
 78
 79
 80
 81
     } catch (IOException e) {
     multiQueue.deregister(clientMessages);
 82
     multiQueue.put(new StatusMessage(nickname
 83
 84
     + " has disconnected"));
 85
     } catch (ClassNotFoundException e) {
 86
     e.printStackTrace();
 87
 88
 89
     };
 90
 91
     Thread handlerOutput = new Thread() {
 92
     @Override
     public void run() {
 93
 94
     super.run();
 95
 96
     try {
 97
     ObjectOutputStream stream = new ObjectOutputStream(
 98
     socket.getOutputStream());
99
     while (!socket.isClosed()) {
100
     Message msg = clientMessages.take();
101
     stream.writeObject(msg);
102
103
     } catch (IOException e) {
104
     e.printStackTrace();
105
106
107
     };
108
109
     handlerInput.setDaemon(true);
110
     handlerInput.start();
111
112
     handlerOutput.setDaemon(true);
113
     handlerOutput.start();
114
115
```