# Brendan Hasz

# Ph.D Candidate in Neuroscience

### **Brendan Hasz**

Minneapolis, MN

brendanhasz.github.io haszx010@umn.edu 781-330-8585

### **Summary**

Doctoral candidate in Neuroscience with strong programming and statistics background. Experienced with using machine learning methods and Bayesian statistics to solve complex problems involving high levels of uncertainty.

#### **Education**

### University of Minnesota / Ph.D. Candidate in Neuroscience

August 2013 - Present, Minneapolis, MN

# **Brandeis University** / B.S. in Computer Science and Neuroscience September 2009 - May 2013, Waltham, MA

### **Experience**

#### **University of Minnesota /** Graduate Assistant

August 2013 - Present, Minneapolis, MN

- Built a high-performance hierarchical clustering algorithm in C.
- Wrote a custom kernel-density-based decoder of neural activity in Python using Numba.
- Fit Bayesian reinforcement learning algorithms to animal behavior in Python using Stan.
- Predicted rat choices from neural activity using machine learning approaches in Matlab.
- Performed Bayesian model comparison on neural data in R.

### AnalyzeThis! and Social Data Science / Competition Participant

October 2016 - Present, Minneapolis, MN

- Engineered features in Python to evaluate visitor behavior for Social Data Science's collaboration with the Science Museum of Minnesota.
- Worked with a team to build a regression model for the AnalyzeThis! Sports Analytics challenge, and placed fourth.

## $\textbf{Brande is University / } Computational \ Neuroscience \ Trainee$

May 2012 - May 2013, Waltham, MA

- Wrote simulations of neural networks in C.
- Performed dynamical system analyses of simulation outputs in Matlab.

### Skills

- Languages: Python, C, Matlab, R, and SQL.
- **Technical skills:** data cleaning and analysis, clustering, machine learning, reinforcement learning, Bayesian modeling, and statistics.