

CSCI432 HW5

Brock Ellefson

October 25, 2017

1 Prove that the Frechet distance is a distance metric

Prove that the Frechet distance is a distance metric.

To be a distance metric, you must satisfy 4 requirements:

Let X = discrete space

A metric is a function $d: X \times X \rightarrow \mathbb{R}$ such that:

1. $d(x,y) = d(y,x)$
2. $d(x,y) = 0 \Leftrightarrow x = y$
3. $d(x,y) + d(y,z) \geq d(x,z)$
4. $d(x,y) \geq 0$

So,

Let A, B be two curves in a metric space, and t as a parameter in time. A and B are the infimum of all α and β of $[0,1]$ where $t \in [0,1]$

Then the Frechet Distance is:

$$F(A, B) = \inf_{\alpha, \beta} \max_{t \in [0,1]} \{d(A(\alpha(t)), B(\beta(t)))\}.$$

So, let

$$F(A, B) = \inf_{\alpha, \beta} \max_{t \in [0,1]} \{d(A(\alpha(t)), B(\beta(t)))\}, \text{ and}$$

$$F(B, A) = \inf_{\beta, \alpha} \max_{t \in [0,1]} \{d(B(\beta(t)), A(\alpha(t)))\} \text{ which is the same value.}$$

Therefore $F(A, B) = F(B, A)$, and $d(x, y) = d(y, x)$

If $F(A, B) = 0$ then $A(\alpha(t))$ and $B(\beta(t))$ then A and B are at the same x and y coordinates at the same t value, hence $A(\alpha(t))$ equals $B(\beta(t))$, therefore $d(x, y) = 0$ and $x = y$

Let A, B, C be 3 curves in a metric space, and t as a parameter in time. A and B are the infimum of all α , β , and δ of $[0,1]$ where $t \in [0,1]$. The distance of A to B and the distance of B to C is always going to be greater than or equal to the distance of A to C by the definition of the triangle inequality. Therefore

$$d(x,y) + d(y,z) \geq d(x,z)$$

The frechet distance cannot be negative because distances are calculated using the absolute value, therefore $d(x,y) \geq 0$

Therefore, the Frechet Distance is a metric distance.

2 Recurrence Relations

2.a $T(n) = 2T(n/4) + n^2$

Master's Theorem:

$$T(n) = aT(\frac{n}{b}) + f(n)$$

Where, $a \geq 1$, $b > 1$, $f(n)$ is asymptotically positive

$$\begin{aligned} T(n) &= 2T(n/4) + n^2 \\ a &= 2, b = 4, f(n) = n^2 \\ n^{\log_b a} &\Rightarrow n^{\log_4 2} \Rightarrow n^{1/2} \end{aligned}$$

Case 3:

if $f(n)$ is $\Omega(n^{\log_b a + \epsilon})$ for some $\epsilon > 0$ and if $f(n/b) \leq f(n)$, then $T(n) = \theta(f(n))$

Therefore, $T(n) = \theta(n^2)$

2.b $T(n) = 4T(n/2) + n$

Master's Theorem:

$$T(n) = aT(\frac{n}{b}) + f(n)$$

Where, $a \geq 1$, $b > 1$, $f(n)$ is asymptotically positive

$$\begin{aligned} T(n) &= 4T(n/2) + n \\ a &= 4, b = 2, f(n) = n \\ n^{\log_b a} &\Rightarrow n^{\log_2 4} \Rightarrow n^2 \end{aligned}$$

Case 1:

if $f(n) = O(n^{\log_b a - \epsilon})$ for some $\epsilon > 0$ then $T(n) = \theta(n^2)$.

Therefore, $T(n) = \theta(n^2)$

2.c $T(n) = 3T(2n/3) + 4n$

Master's Theorem:

$$T(n) = aT(\frac{n}{b}) + f(n)$$

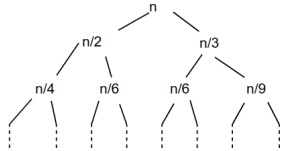
Where, $a \geq 1$, $b > 1$, $f(n)$ is asymptotically positive

$$\begin{aligned} T(n) &= 3T(2n/3) + 4n \\ a &= 3, b = 2/3, f(n) = 4n \\ n^{\log_b a} &\Rightarrow n^{\log_{3/2} 3} \Rightarrow n^{2.71} \end{aligned}$$

Case 1:

if $f(n) = O(n^{\log_b a - \epsilon})$ for some $\epsilon > 0$ then $T(n) = \theta(n^{2.71})$.
 Therefore, $T(n) = \theta(n^{2.71})$

2.d $T(n) = T(n/2) + T(n/3)$



Our longest path in this tree is the leftmost path, following a sequence: $\log_2 n$.
 So our initial guess is for this recurrence is $O(n \log n)$.

Prove that $T(n) = T(n/2) + T(n/3)$ is in $O(n \log n)$ complexity.

We begin by guessing that $T(n)$ is in $O(n \log n)$

For the base case of $n = 1$, it's trivial to see that there exists a c where $1 < c n \log n$

For $n > 1$, we have

$$T(n) = T(n/2) + T(n/3) \leq c(n \log n / 2) + (n \log n / 3)$$

We can see that this last simplification is less than $c n \log n$ for some positive n and c . Since we are limiting our $n > 1$ already, we meet the requirement that there does exist some c where $T(n) < c n \log n$.

Thus, by induction, $T(n)$ is $O(n \log n)$.

2.e $2T(n/2) + O(\log n)$

Prove the time complexity of $2T(n/2) + O(\log n)$

$2T(n/2)$ is a geometric series of $2n/2^i$ so our guess is $O(n \log n)$,
 which would make this algorithm approximately $O(n \log n)$

3 Climbing Stairs Problem

Loop Invariant:

The loop invariant is that with each loop iteration, we will take one more step, adding on to our solution by 1 each time.

Algorithm 1 Climbing Stairs

```
1: Input:  $n$  (number of stairs),  $k$  (max steps can advance at once)
2: Output: Integer (Numbers of ways to reach destination)
3: Procedure: CountingStairs( $n, k$ )
4:  $\text{count} \leftarrow 0$ 
5: if  $n \leq 1$  then
6:   return 1
7: end if
8: for  $i \leftarrow 1 \dots (k)$  do
9:    $\text{count} \leftarrow \text{count} + \text{COUNTINGSTAIRS}(n - i, k)$ 
10: end for
11: return  $\text{count}$ 
```
