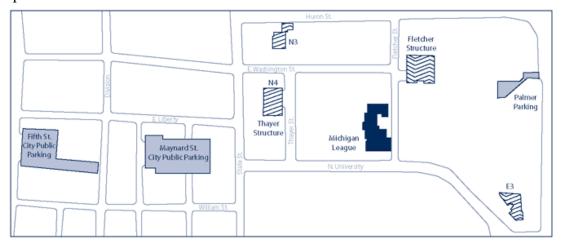
Ann Arbor Go Club Winter Tournament

9:30A.M. Saturday April 19th, 2008 Henderson Room, Michigan League

Directions:

The easiest place to park is the Maynard Street lot, but parking is also available at the Fifth St. lot in case Maynard is full. Additional directions can be found at http://www.umich.edu/~info/tomendel.html?noframes=true



Michigan League Parking



We will be on the third floor of the Michigan League, in the Henderson room:



Tournament details:

We will have five rounds, starting at 10:00AM, 11:00AM, 1:00PM, 2:00PM, and 3:00PM. Registration opens at 9:30AM and costs \$10/person, please make your best effort to be prompt, as a late start may cause us to cut the 5th round. Free coffee and tea will be available until our supplies run out.

Players will be seeded by entry rank and appropriate handicap will be given by white. Komi is 7.5 points. Handicap stones must be placed on the star points in the standard arrangements. Winning your game will cause you to "move up a band," while losing will cause you to remain in the same "band." Pairings for subsequent rounds will be with other players from your band. This means that if you win, you'll have to play tougher players.

Winners will be decided by number of wins. Ties will be broken first by sum of opponents' scores, then sum of defeated opponents' scores, then face-to-face, and finally by flip of a coin.

Rules:

Each round will be timed with Ing Clocks: 20 minutes of basic time for each player and 5 byo-yomi* periods of 45 seconds. This rather brisk time limit will help ensure we can complete all 5 rounds. Good sportsmanship and respect for your opponent is essential: if someone is intentionally playing moves to run out a clock on an finished game (only dame left) the Tournament Director reserves the right to count it as a loss for the poor sport. Have fun and make new friends!

Please score your games with Japanese scoring- ask the TD if you have any questions.

All players must be registered AGA members. Sign up online at: http://www.usgo.org/org/application.html. Remember to put "Ann Arbor Go Club" as your club affiliation.

Contact info:

Jonathan Hop - 248-508-7973 – hopj@umich.edu

Please e-mail if you have any questions, but you can also call if you're lost/confused or just want to say hello.

*byo-yomi: After the 20 minutes of basic time are up, you enter byo-yomi time. In a byo-yomi period, as long as you move within that period you will not lose it. That is, if you take zero to 44 seconds to make a move, you will still have 5 byo-yomi periods on your next turn. If you take 45 seconds to move, you will lose your first byo-yomi period. If you lose all 5 periods, the game is counted as a win for your opponant.