Brandon Dang

budang@utexas.edu

EDUCATION

The University of Texas at Austin, Austin, TX

graduating May 2017

- **❖** Bachelor of Science in Computer Science
- **♦** GPA: 3.16
- http://budang.github.io/

WORK EXPERIENCE

Pearson, Austin TX

June 2015 - Present

Software Development Intern

Intertek, San Antonio TX

May - Aug. 2014, Dec. 2014 - Jan. 2015

Information Systems Intern

- ❖ Installed, configured, and repaired various hardware, software, and operating systems; maintained and fixed old computers
- ❖ Edited old code to be compatible with newer versions of software and increased their functionality; wrote new programs to manipulate and format data in Excel VBA to be exported in reports to customers
- ❖ Delivered a departmental presentation on the performance and reliability of different kinds of solid state drives

TECHNICAL SKILLS

Languages: Java, Excel/Excel VBA, HTML, CSS, JavaScript, Ruby

Other: jQuery, Android Studio

PROJECTS

Bomberguy, http://budang.github.io/bomberguy

Mar. 2015

❖ A variation of the classic NES game Bomberman using Phaser.io, a popular framework used to create JavaScript/HTML5 games

HackTX, https://github.com/czl/hackTX 2014

Oct. 2014

- ❖ Programmed a retro-styled "binary version" of Guitar Hero using the Intel Edison in conjunction with an Arduino microcontroller; code written in C
- ❖ Won a hardware-hack award from Intel

Welcome to Brandon, http://budang.github.io

Jun. 2014 - Present

Personal website portfolio/profile to demonstrate web development abilities, particularly with HTML, CSS, and JS/jQuery; written entirely from scratch

COMMUNITY INVOLVEMENT/LEADERSHIP

TDDT (Texas Dragon/Lion Dance Team)

Sep. 2013 - Present

- ❖ Traditional Chinese/Asian lion and dragon dancing for various cultural and charity events
 Army JROTC
 August 2009 June 2013
 - Various team participation and leadership positions within the battalion and on teams

American Legion Boys State, Texas

Jun 2012

❖ City Color Guard, Party Senator, Rules Committee Secretary, Party Secretary