Alex Lizarraga

TL;DR – Engineer nerd turned full stack developer & entrepreneur.

I'm currently working with Uship, as a contracted full stack web developer, where I help bring to life new products to streamline workflows and increase productivity.

Before Uship, I was a full stack developer at Ritchie Bros Auctioneers in Orlando,Fl.

Previously, I worked at Blink Opus as front end developer on UI/UX team. Before that co-founded Tiny-Monitor, a prototype device under development that is used to monitor children carseats.

Before slinging code, I was a production engineer consultant working at UE Machinery where I helped hundreds of companies optimize and automize most of their production processes.

Today, I focus on user experience, server development, product development and open source projects.

- See some of my work
- Check my cv blog
- Contact me here

Where I have Thrived:

UShip Full Stack Web Developer (June 2019 - Present)

- Built and deployed serveral server less applications on AWS
- Built various microservices for sales enablement & user retention.
- Build Zipcodes API, lightweight and flexible API used for geo location services
- Contributed to the UShip Components Library
- Built various middleware components.
- see more...

Ritchie Bros Auctioneers Back End Developer (2018)

- Managed client relations and delivered custom software solutions
- Build custom react sites builds
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- Build custom plugins for clients Build Brands API, lightweight and flexible API to handle the equipment brand results
- Contributed with the user analytics tool development.
- see more...

Blink Opus Front End Developer (2017)

- Introduced UX design system & UI component library to create cohesive platform experience. Worked across 8 different product teams to deliver UI requirements in collaboration with UX. •
- Revamped legacy angular 1 stack across product base to use React.

Tiny Monitor Co-founder (2017)

- Co-founded Tiny monitor, currently prototyping, a device that is powered by a nodeJS server, a React Native app and connectivity through web sockets to read sensor data and trigger warnings based on parameters.
- Designed the system architecture.
- Build the server using nodejs.
- Build the Mobile app using react native.
- see more...

UE Machinery & Parts Production Engineer Consultant (2014)

- Implemented a production design that is now widely used in over 100 companies used in South Florida
- Implemented automation protocols to manage the UE equipment fleets
- Decrease equipment downtime from 47 days a year to average 12 days a year per equipment
- see more...