

Homework #9

Due Friday 25 March, 2022 at 11:59pm.

Submit as a single PDF via Gradescope; see the Canvas page

canvas.alaska.edu/courses/7017

Textbook Problems from Strang, *Intro Linear Algebra*, 5th ed. will be graded for completion. Answers/solutions to these Problems are linked at

bueler.github.io/math314/resources.html

The **P** Problems will be graded for correctness. When grading these Problems, I will expect you to write explanations using complete sentences!

Put these Textbook Problems first on your PDF, in this order.

from Problem Set 4.2, pages 213–217: # 1, 3, 8, 13, 16, 17, 21, 22

from Problem Set 4.3, pages 228–231: # 1, 2, 3, 4, 8, 9

*Put these **P** Problems next on your PDF, in this order.*

P43. For each part: *i)* Draw the projection \mathbf{p} of \mathbf{b} onto \mathbf{a} . *ii)* Compute it as $\mathbf{p} = \hat{x}\mathbf{a}$, where $\hat{x} = \frac{\mathbf{a}^\top \mathbf{b}}{\mathbf{a}^\top \mathbf{a}}$. *iii)* Compute the projection matrix $P = \frac{\mathbf{a}\mathbf{a}^\top}{\mathbf{a}^\top \mathbf{a}}$, and then $\mathbf{p} = P\mathbf{b}$.

(a) $\mathbf{b} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ and $\mathbf{a} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$

(b) $\mathbf{b} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$ and $\mathbf{a} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$

(c) $\mathbf{b} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ and $\mathbf{a} = \begin{bmatrix} \cos \theta \\ \sin \theta \end{bmatrix}$ (For your drawing, just pick a generic θ .)

P44. For each part: *i)* Form and solve the normal equations $A^\top A\hat{\mathbf{x}} = A^\top \mathbf{b}$. *ii)* Compute the projection matrix $P = A(A^\top A)^{-1}A^\top$. (You can use technology for the inverse.) *iii)* Check that $P^2 = P$ and $P^\top = P$. *iv)* Compute $\mathbf{p} = P\mathbf{b}$, and check it matches $A\hat{\mathbf{x}}$ from the solution to the normal equations.

(a) $A = \begin{bmatrix} 1 & 1 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}$ and $\mathbf{b} = \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix}$

(b) $A = \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 0 & 1 \end{bmatrix}$ and $\mathbf{b} = \begin{bmatrix} 2 \\ 8 \\ 6 \end{bmatrix}$

P45. An overdetermined system you cannot solve (4 equations in 2 unknowns):

$$x_1 + x_2 = 1$$

$$x_1 = 0$$

$$2x_1 - x_2 = 2$$

$$3x_1 + 4x_2 = -1$$

(a) Each equation is a line in the x_1, x_2 plane. Plot all 4 lines in one plot. They do not meet in a single point. (*Feel free to use technology for this plot. Your plot box should at least include all the places where pairs of lines intersect.*)

(b) Write down the normal equations $A^\top A \mathbf{x} = A^\top \mathbf{b}$ for the above system " $A\mathbf{x} = \mathbf{b}$ ". Now form $A^\top A$ and $A^\top \mathbf{b}$.

(c) Solve the normal equations. (*Use technology as desired.*) Add the solution point to your plot in part (a).

P46. (a) Consider the same A, \mathbf{b} as in P45. Write out and simplify

$$E(x_1, x_2) = \|A\mathbf{x} - \mathbf{b}\|^2 = (A\mathbf{x} - \mathbf{b})^\top (A\mathbf{x} - \mathbf{b}).$$

(*Hint. This simplifies to a function which is quadratic in the two variables x_1, x_2 .*)

(b) Compute and simplify the partial derivatives of E .

(c) Solve the linear system of two equations in two unknowns x_1, x_2 :

$$\frac{\partial E}{\partial x_1} = 0$$

$$\frac{\partial E}{\partial x_2} = 0$$

(*Hint. The solution is the same as in P45 (c). The system is essentially the same.*)