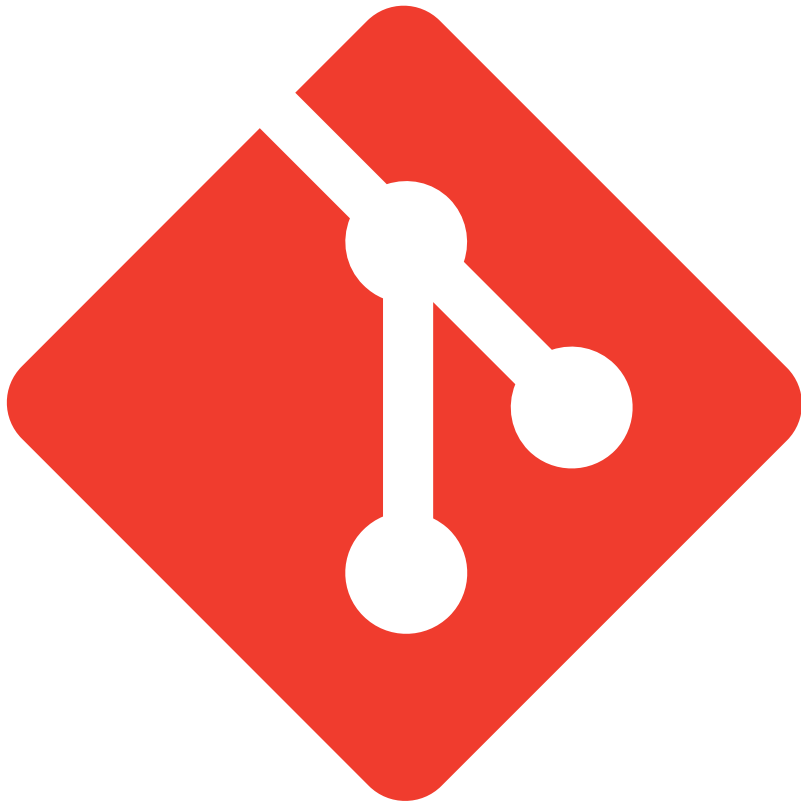


CSA

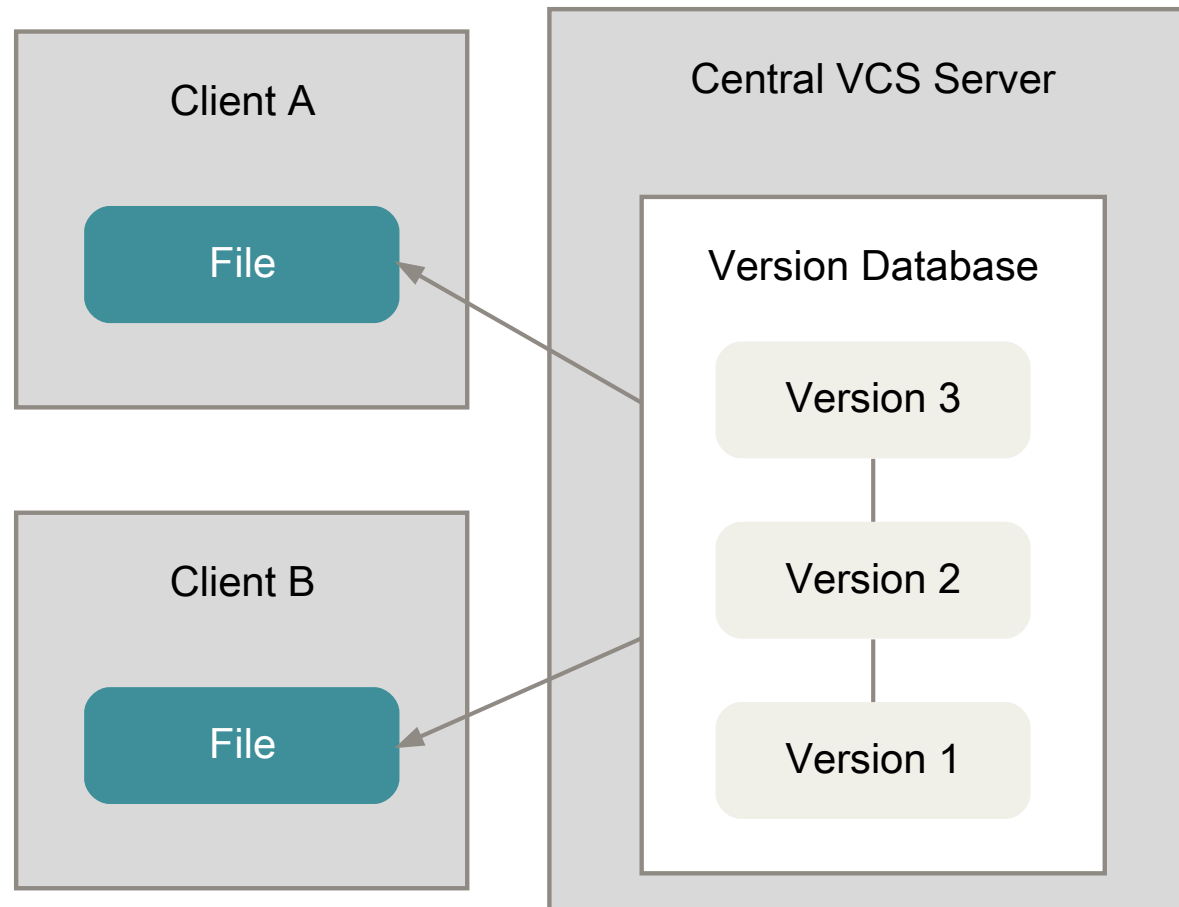
CSA Computer & Antriebstechnik GmbH



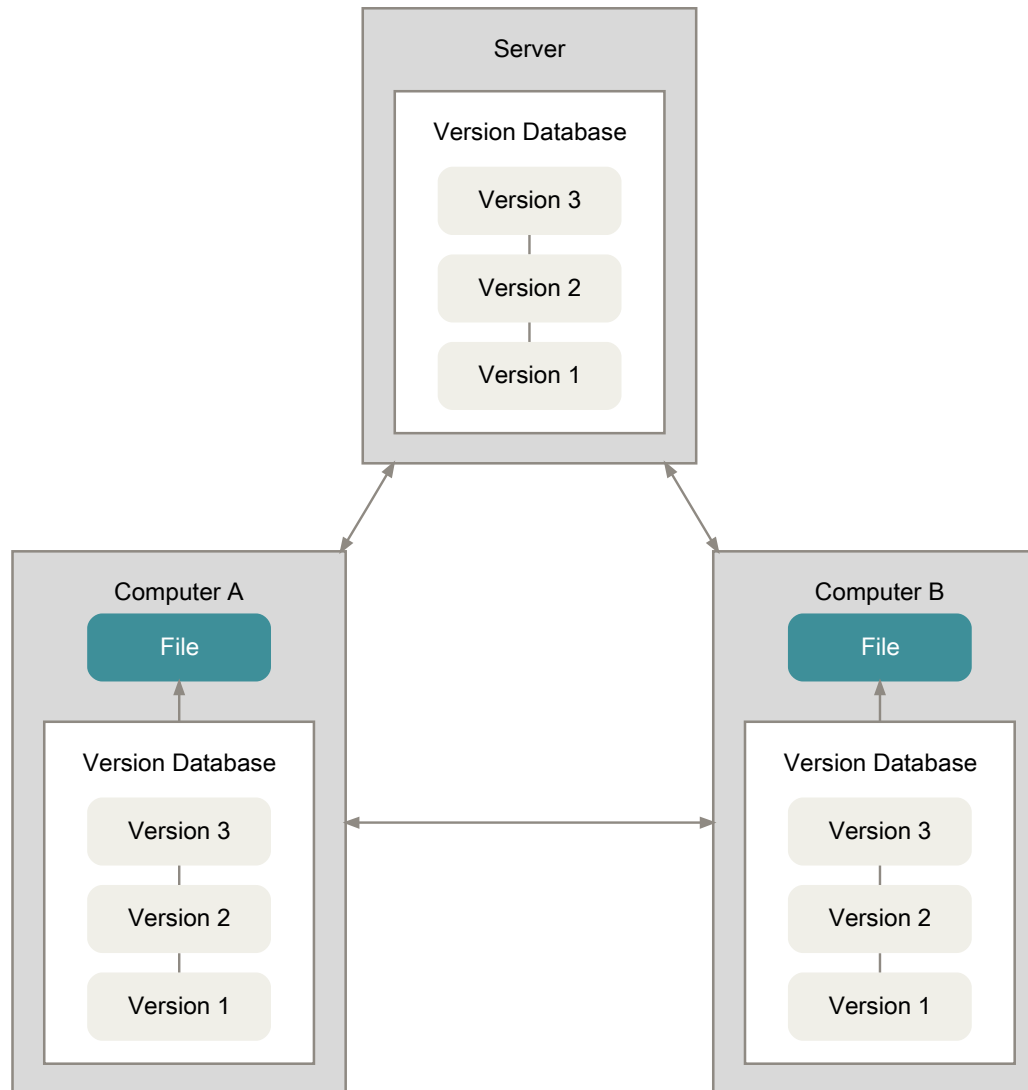
git

Comparison to other version control systems

Central VCS



Distributed VCS



Advantages of DVCSs

- No need to be connected to some central repository
- Local changes to repository do not affect other participants
- Every participant has a backup automatically
- Better performance without need of network

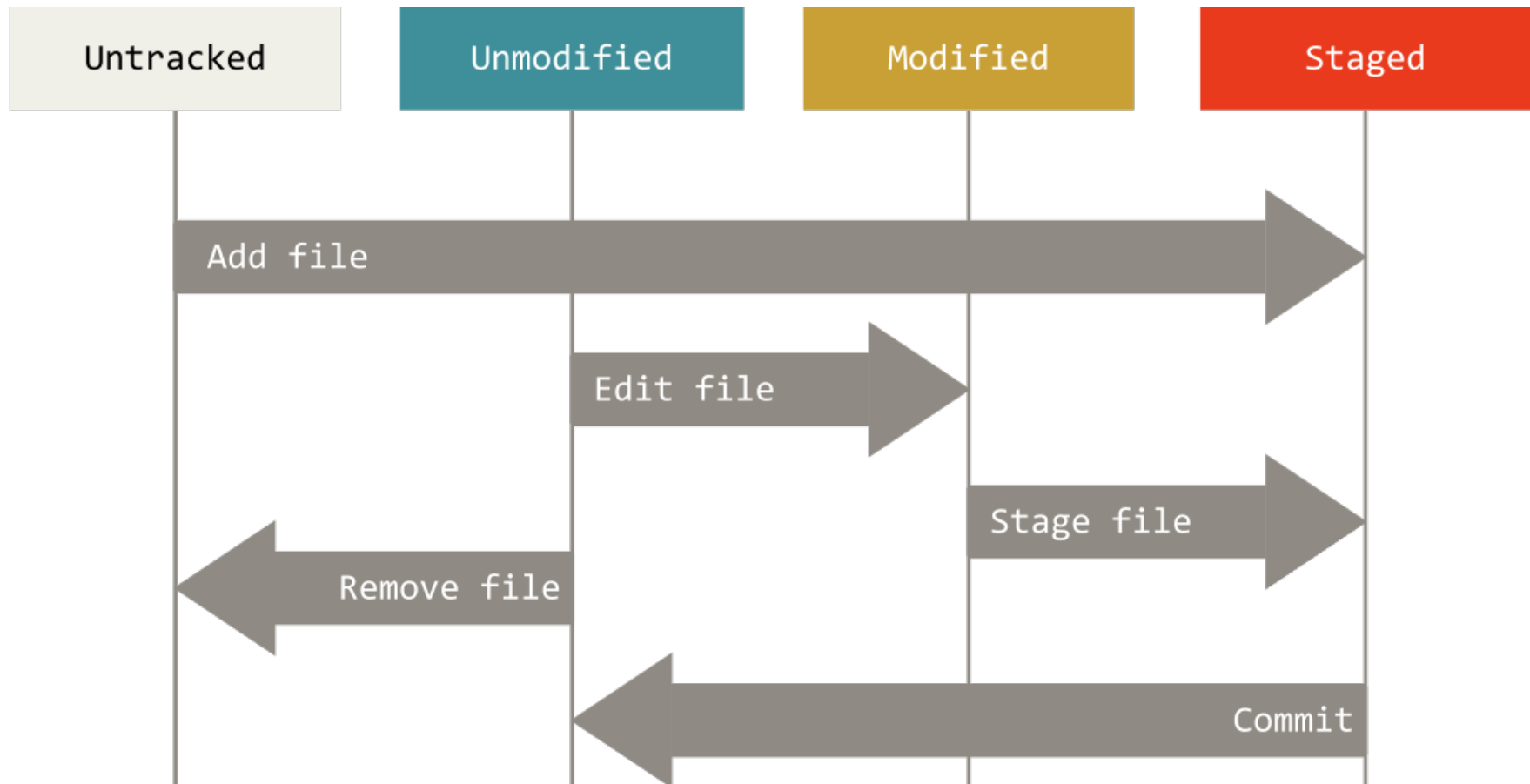
Working with Git

Basic principles

- All operations are done on the "current" branch
- Most operations should be done with a clean working directory
- As long as you did not publish your commits to a central one, you can change almost all of them
 - Change the order of the commits
 - Split or combine commits

Basic principles

Lifecycle of a file



First steps

- Basic command syntax:

```
$ git <verb>
```

- Get help:

```
$ git help <verb>
```

```
$ git <verb> --help
```

First steps

- Add file to repository

```
$ git add {file name}
```

- Make a commit:

```
$ git commit -m "{commit message}"
```

First steps

- Modify a file

```
$ git add {file name}
```

```
$ git commit -m "{commit message}"
```

First steps

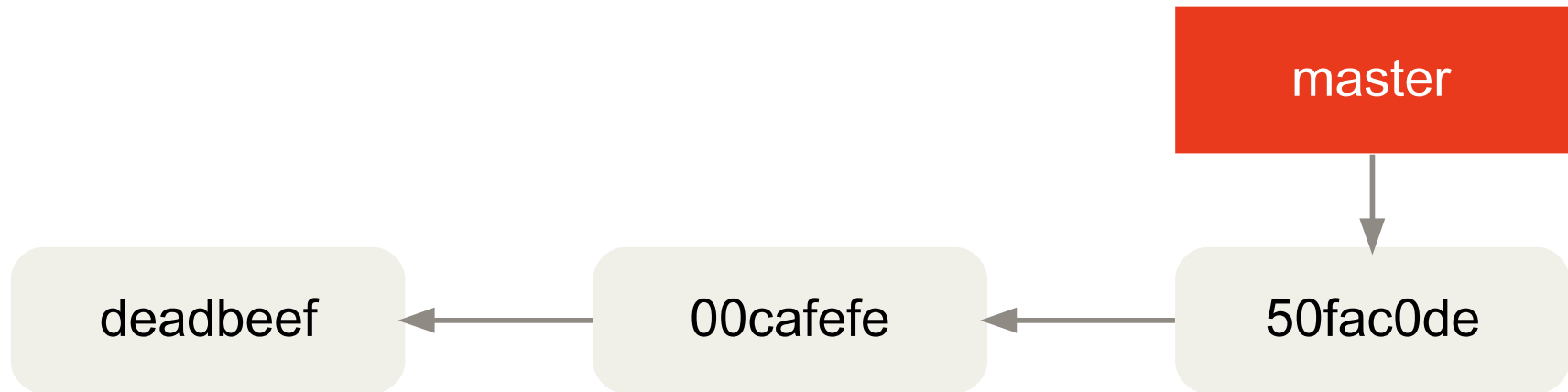
.gitignore

- Should be added at the very beginning
 - Ideally with the first commit
- Large collection of templates on [GitHub](#)
- Notes:
 - Affects only "untracked" files
 - No effect to files that are already in the repository (and modified)

Branching

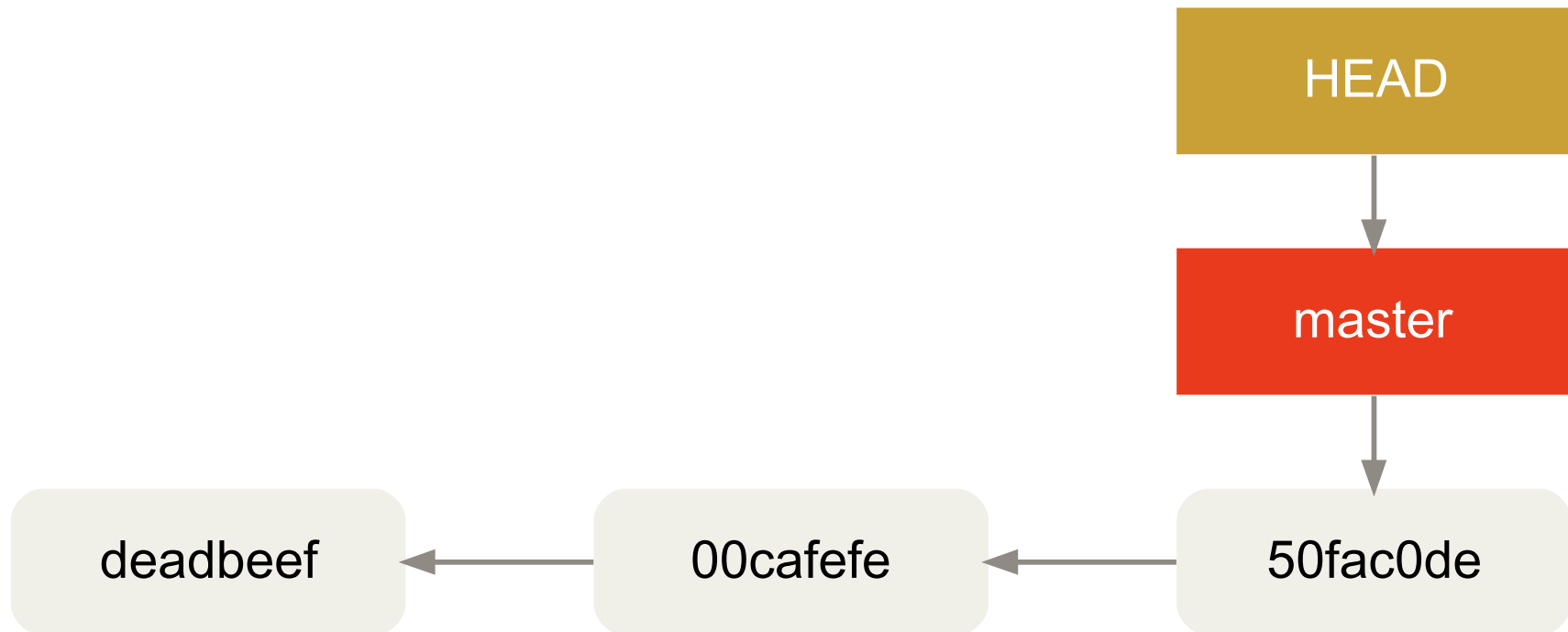
Introduction

Branches are lightweight – they are just pointers



Introduction

HEAD pointer represents "current position"

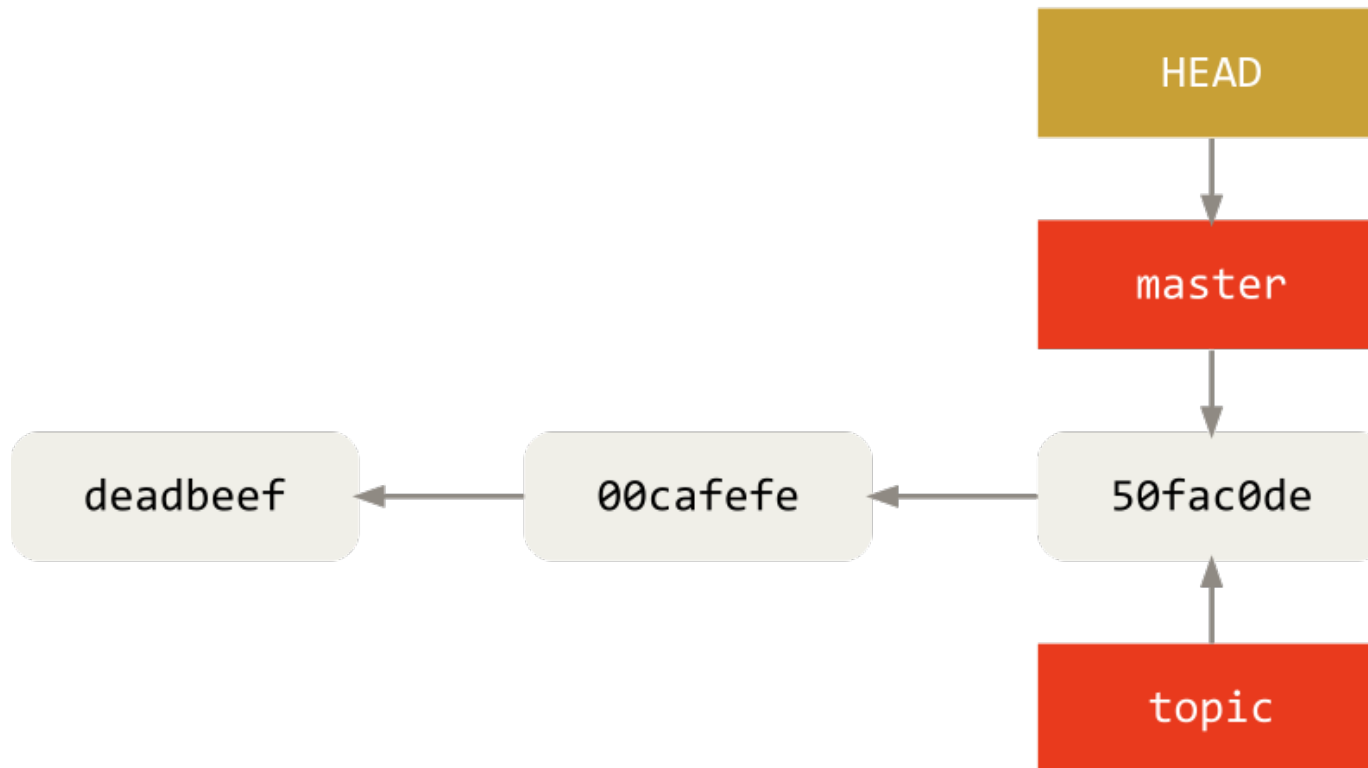


Introduction

- "master" branch
 - Default branch
 - Created with first commit automatically
 - Nothing more special about "master"

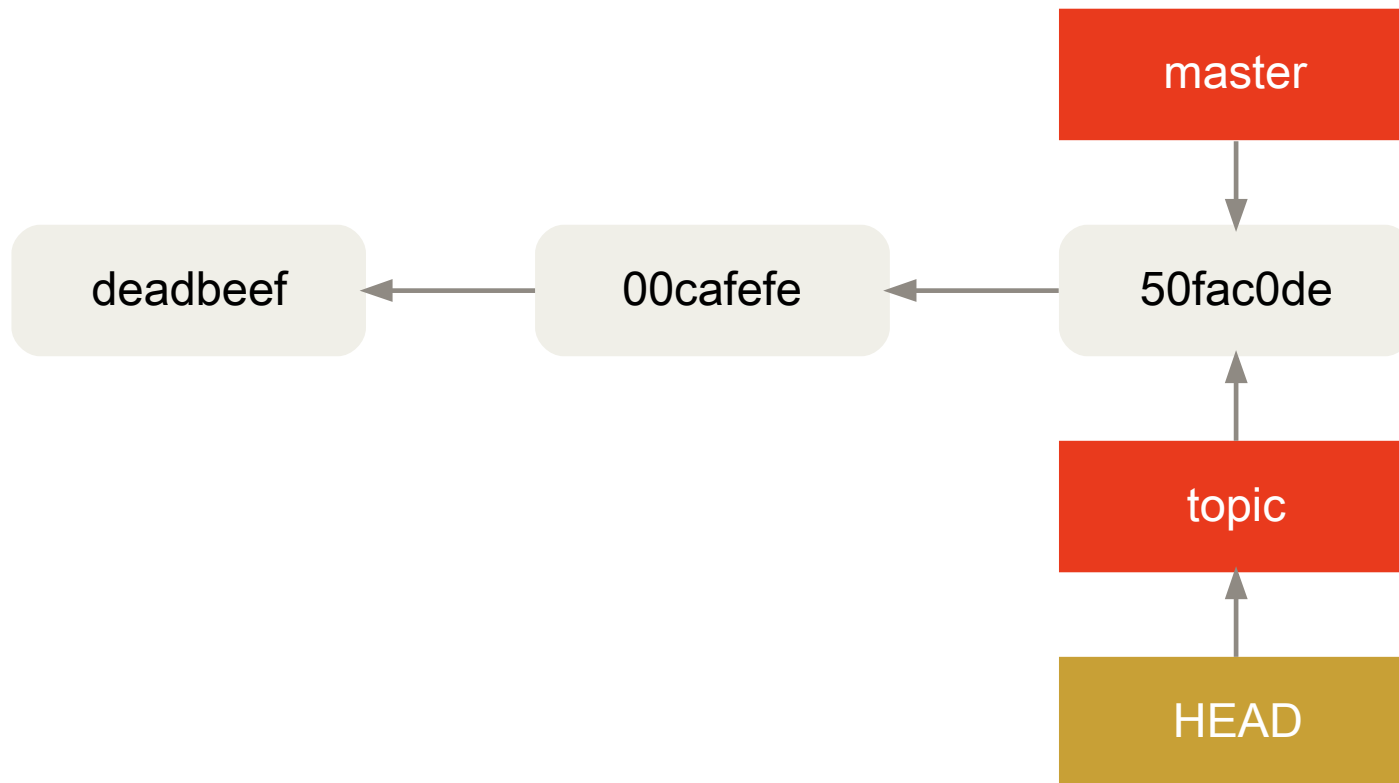
Create a branch

```
$ git branch topic
```

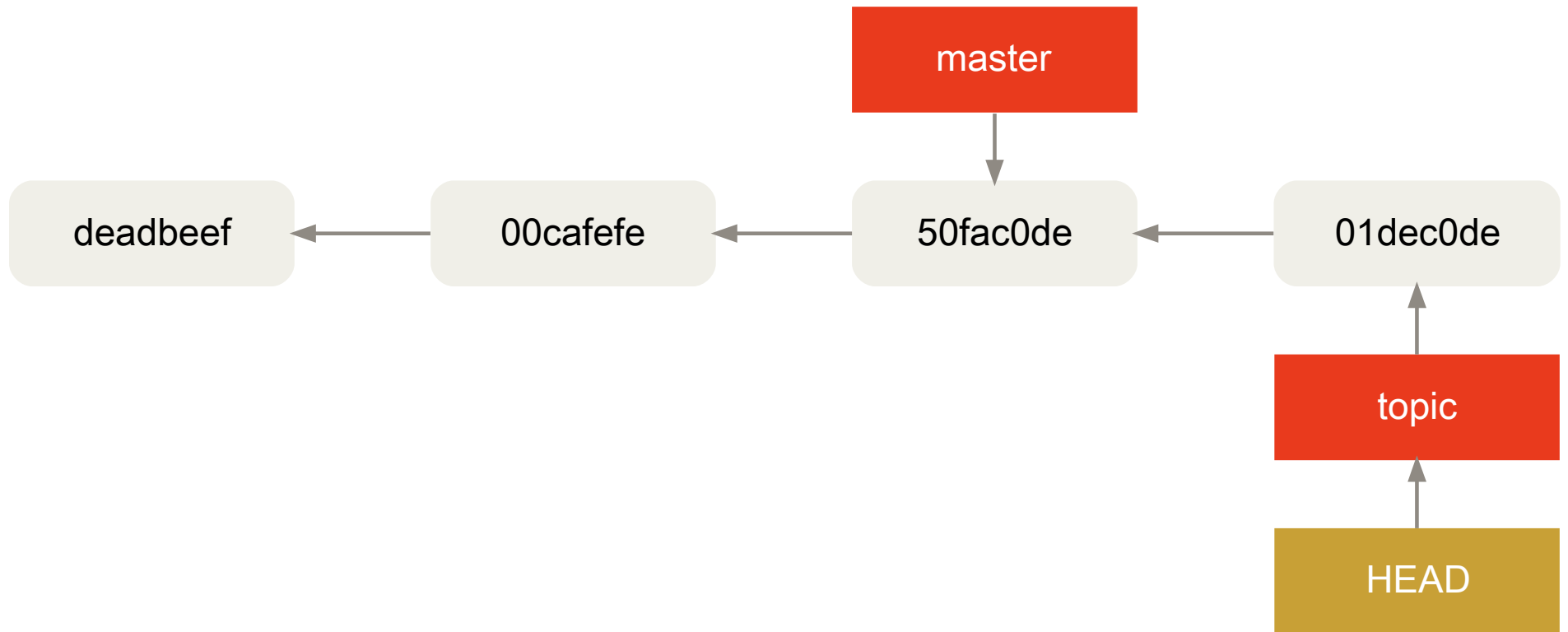


Switch branch

```
$ git checkout topic
```

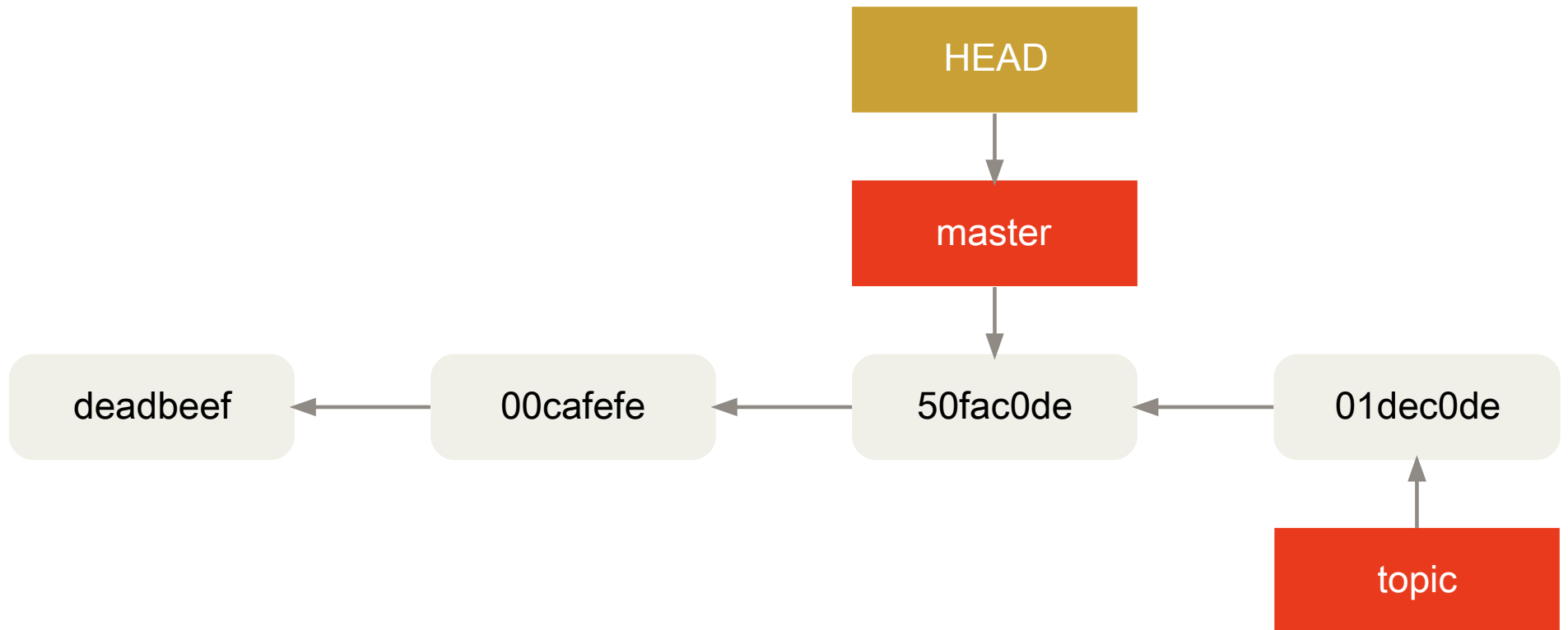


Committing on branches



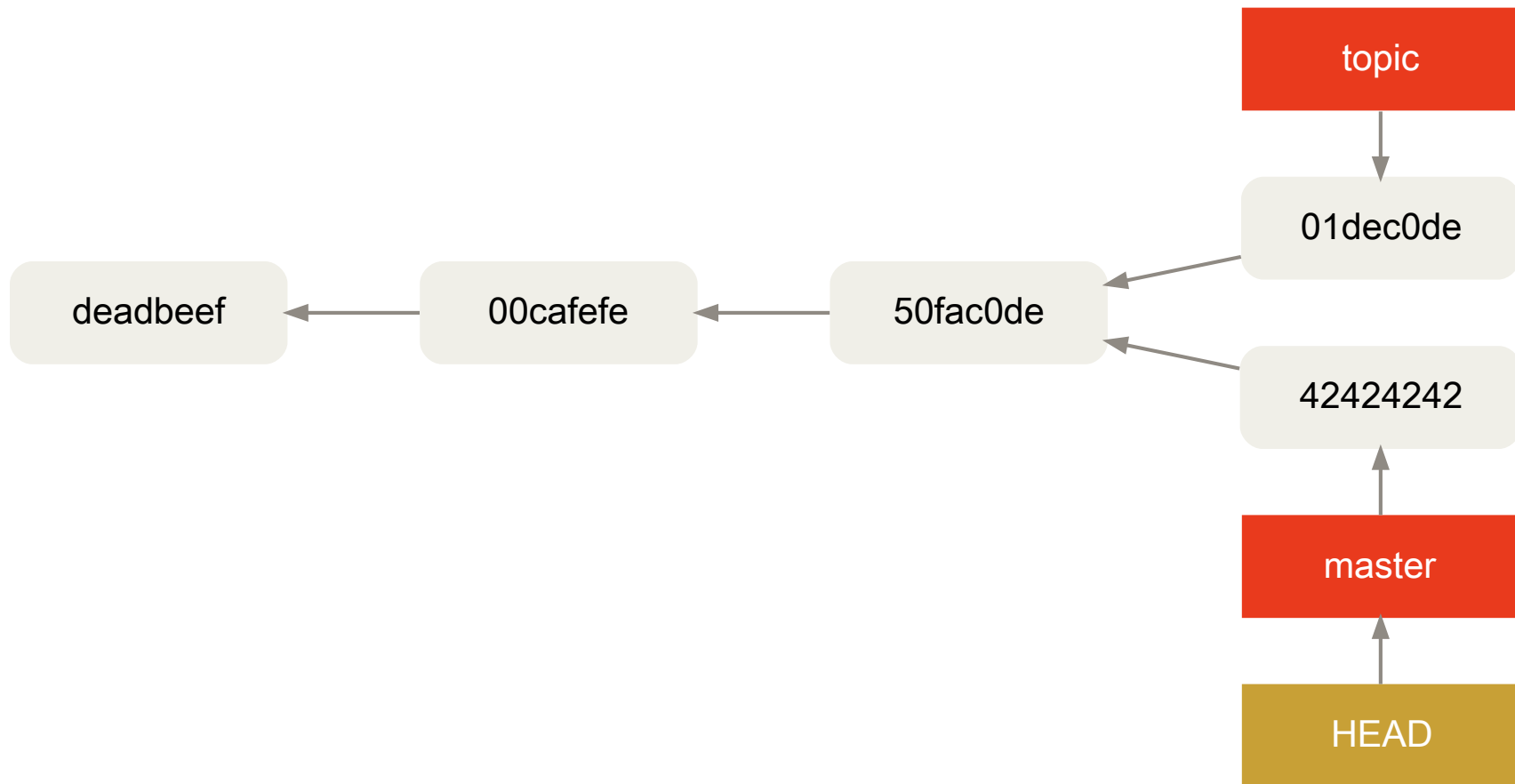
Committing on branches

Switch back to "master"



Committing on branches

Commit on "master"



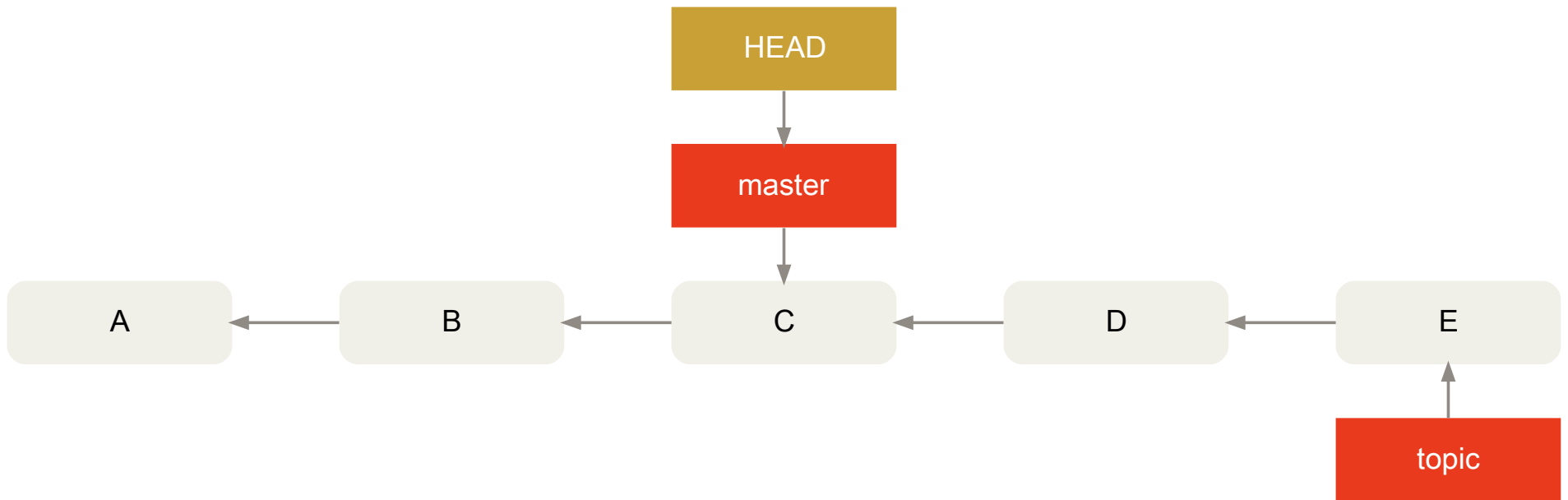
Integration (merge and rebase)

Integration

- 3 merge strategies:
 - Fast-Forward
 - Recursive
 - Rebase (use with caution)
- Default is fast-forward if possibly
 - Recursive if fast-forward is not possible

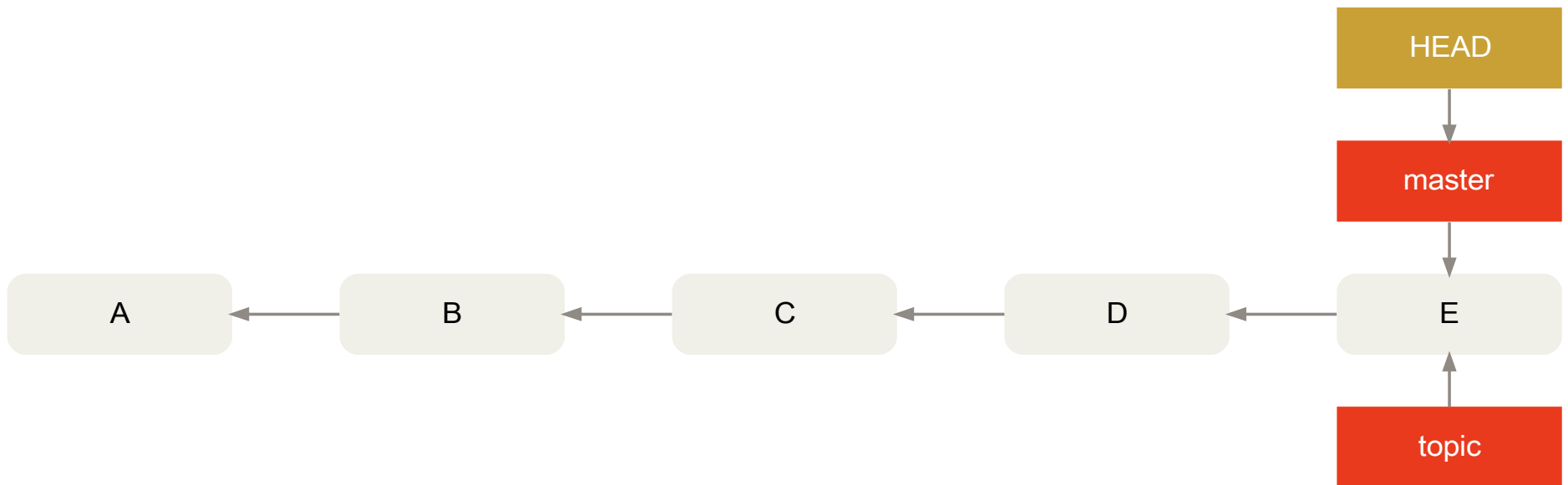
Fast-forward merge

Possible if history did not diverge



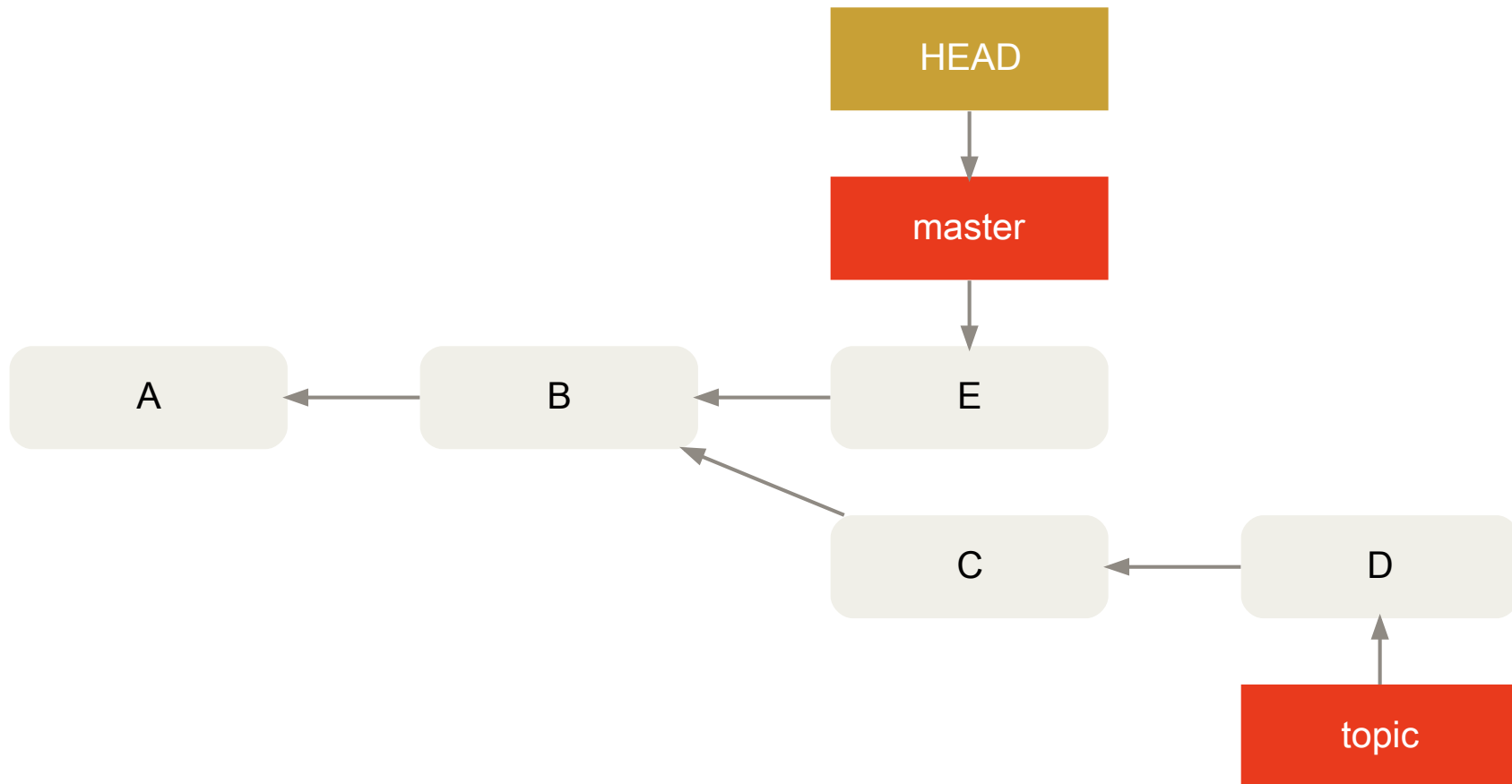
Fast-forward merge

After merge:



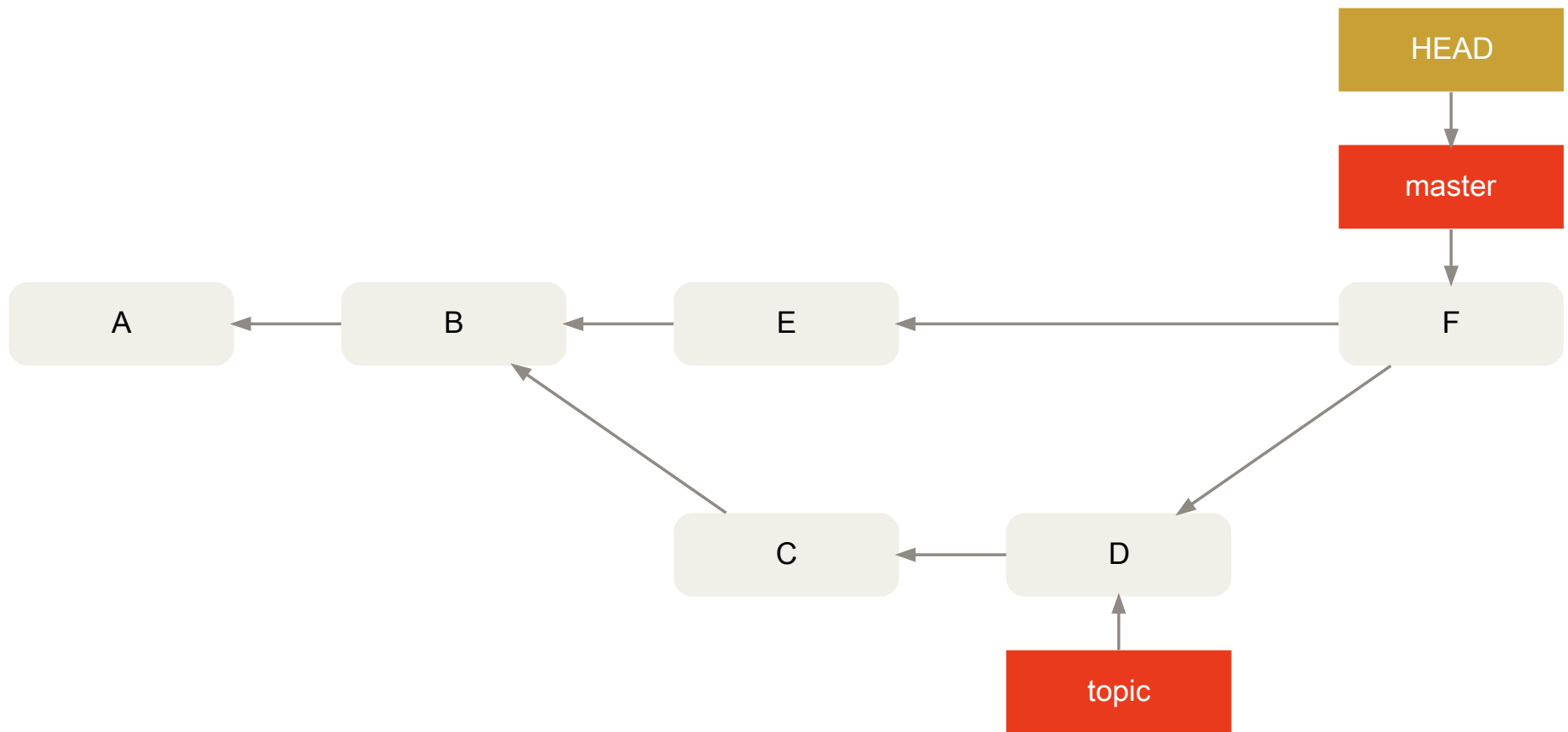
Recursive merge

History is diverged:



Recursive merge

New commit for merge:



Rebase

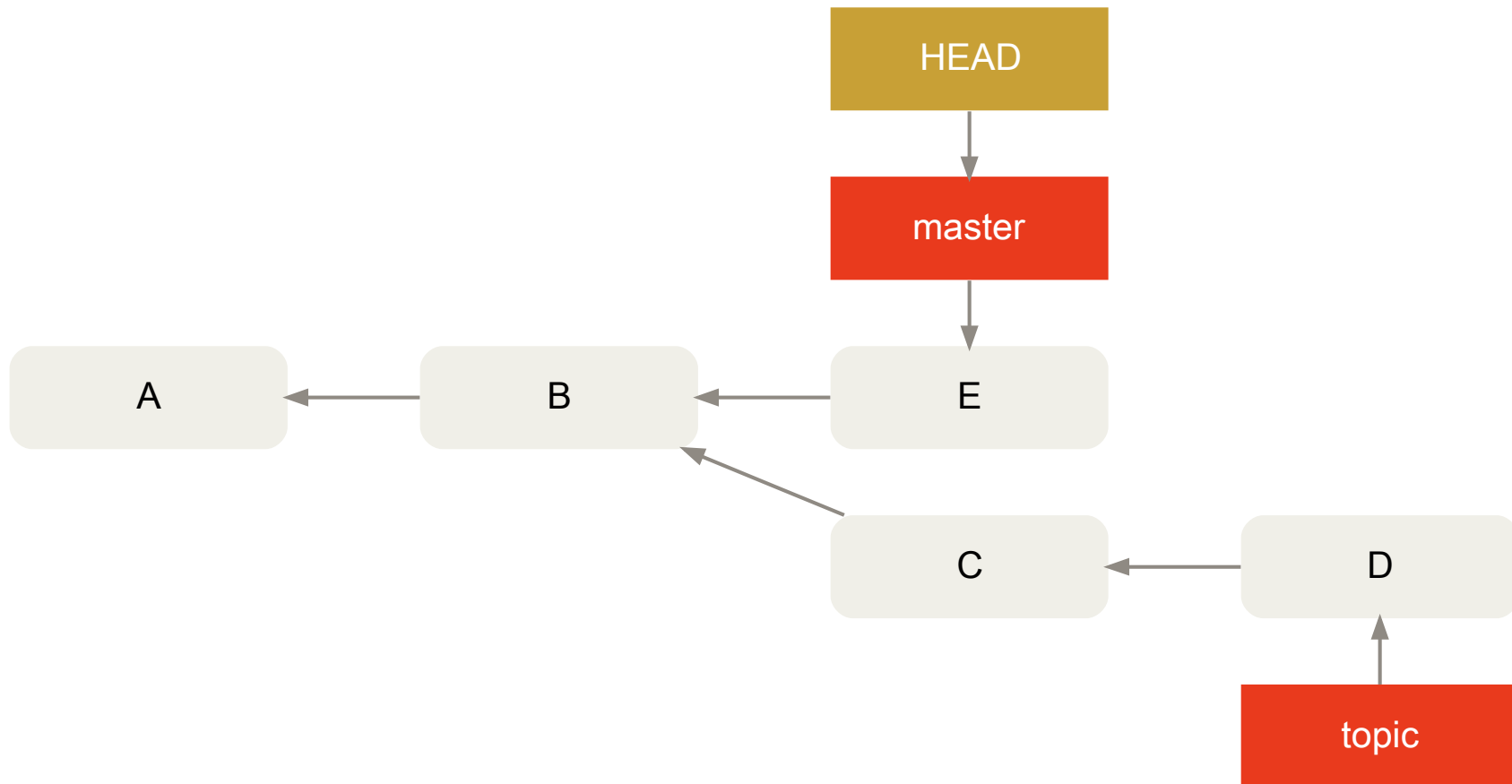
- Change commit history!
- All the things possible!
 - Change the order of commits
 - Split commits
 - Merge multiple commits to one
 - Make a diverged history linear

Rebase

- But use with caution!
- No big problem with unpublished repositories
- At published repositories:
 - Other people have to reproduce your rebase
 - If not:
 - Repositories get screwed up
 - People will hate you

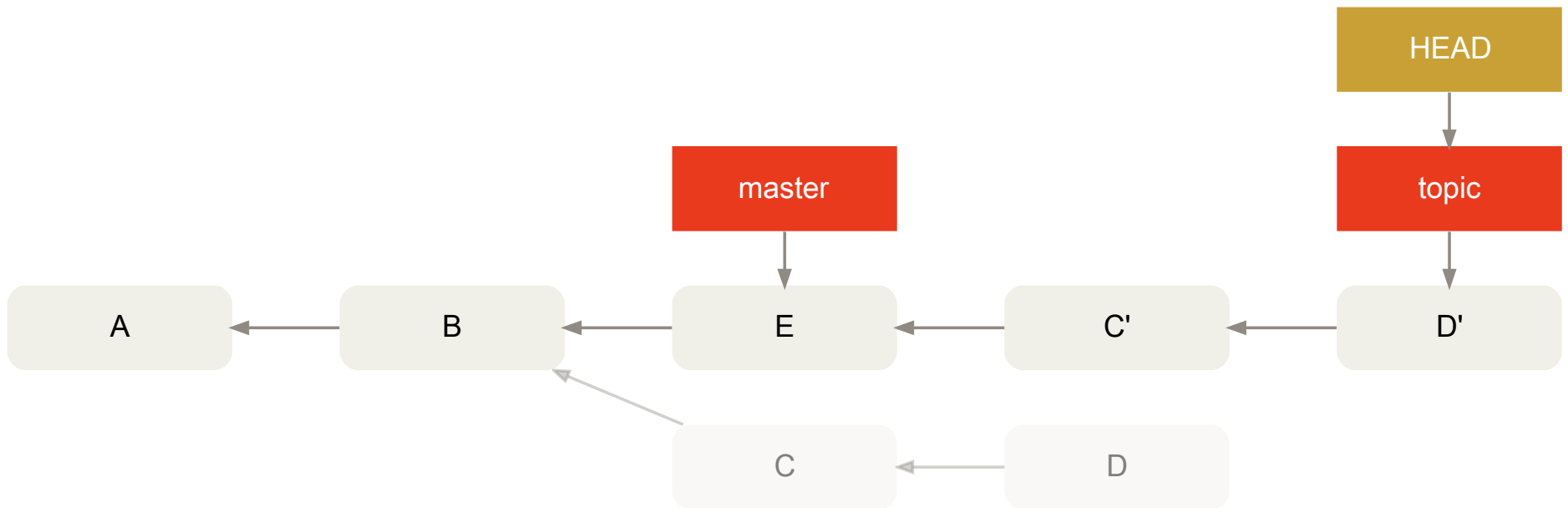
Rebase

Diverged history again:



Rebase

Diverged history made linear:



Rebase

Lightweight

```
$ git commit --amend
```

- Correct last commit
 - Change / add / delete files as intended
 - Change last commit message
- Better alternative to "correction commits"
 - If commit is not published yet!

Rebase

Nuclear option

```
$ git filter-branch
```

- Change whole history
 - That is reachable by the HEAD pointer
- A command or script is executed at every commit
- E.g. for deleting build artefacts out of history

Rebase Notes

- Backup your repository if you are not sure
- Participants have to prepare:
 1. Publish the current state of work
 2. Backup the repositories
 3. Rebase the private repositories to the public rebase
 - Or clone a fresh repository

Merge conflicts

- Same as other VCSs
- Git will not perform automatic commit
- User must resolve conflict
 - Edit conflicted file
 - Mark as resolved:
`$ git add {conflicted file}`

Remote repositories

Remote repositories

Basics

- Needed when multiple participants work on the same project
- No need for any special server
- Nothing more than directory with certain data
 - Much like a personal repository
 - But without working copy

Remote repositories

Basics

- Any place is legit for a "remote" repository, e.g.:
 - HTTP server
 - Network file share
 - Even local hard drive
- Remote has to be registered in personal repository
 - Multiple remotes are possible
 - Default is named "origin"

Remote repositories

Basic commands

- Initialize new remote:
`$ git init --bare`
- Clone from remote:
`$ git clone {URL} {directory}`

Remote repositories

Basic commands

- "Push" to remote:
`$ git push {remote name} {branch name}`
- Get changes from remote:
 - Without touching your local changes:
`$ git fetch {remote name}`
 - With merge to the current branch:
`$ git pull {remote name}`

Technical background

Technical background

- Subdirectory ".git" contains whole repository
- If ".git" is deleted, the repository is deleted
- Remote is ".git" in project root

Technical background

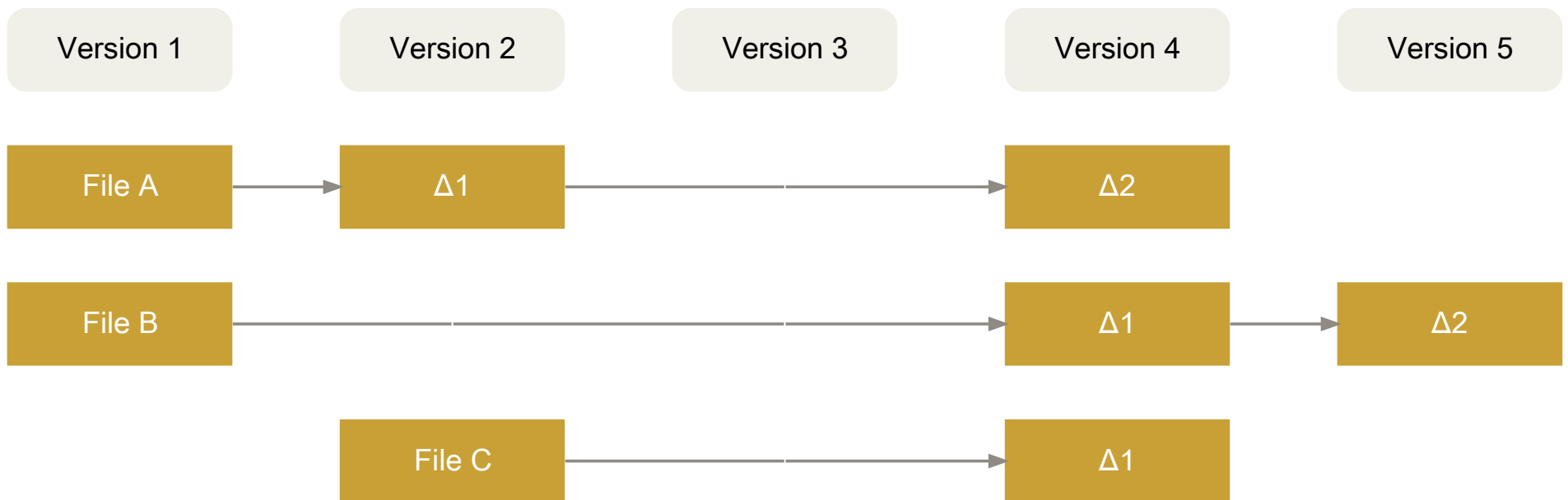
Plumbing and porcelain

- Git has many low level commands
 - To manipulate the underlying data model
 - Because of history
 - Enables:
 - Messing up repository completely
 - Repairing a messed up repository
 - Looking in internals of repository
- User friendly "porcelain" commands came later

Technical background

Storing revision history

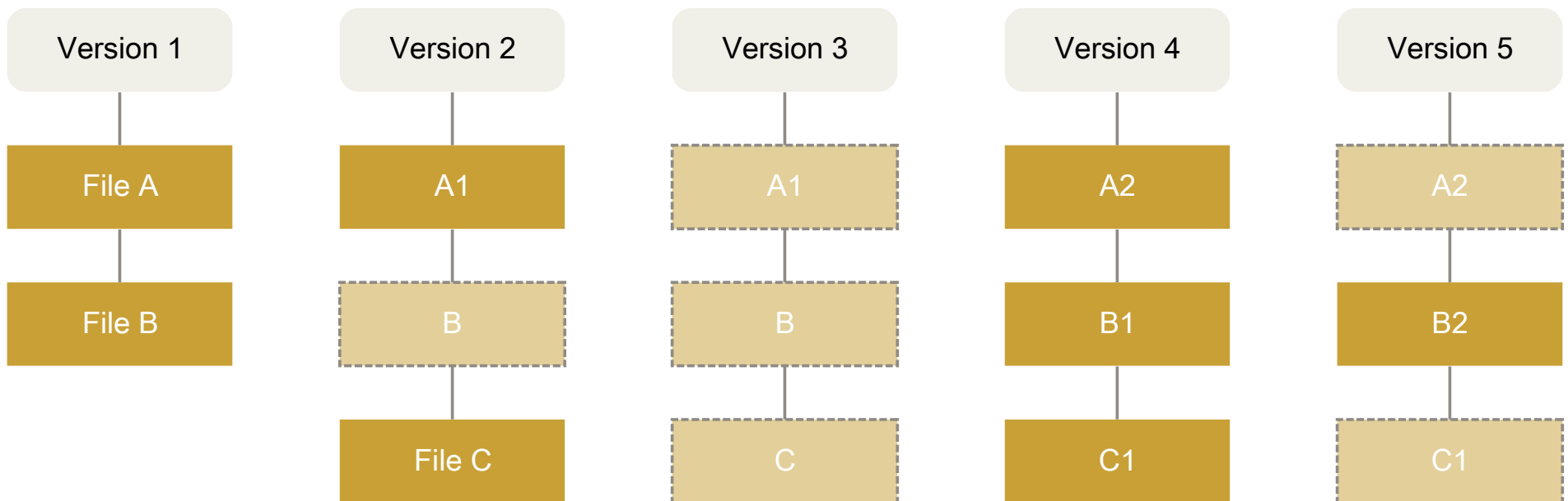
Possible:



Technical background

Storing revision history

Used by Git:



Technical background

Objects

- Repository consists of "objects" and "pointers"
- Objects contain data addressed by SHA1 hash
- 4 object types:
 - Blob
 - Tree
 - Commit
 - Tag

Technical background

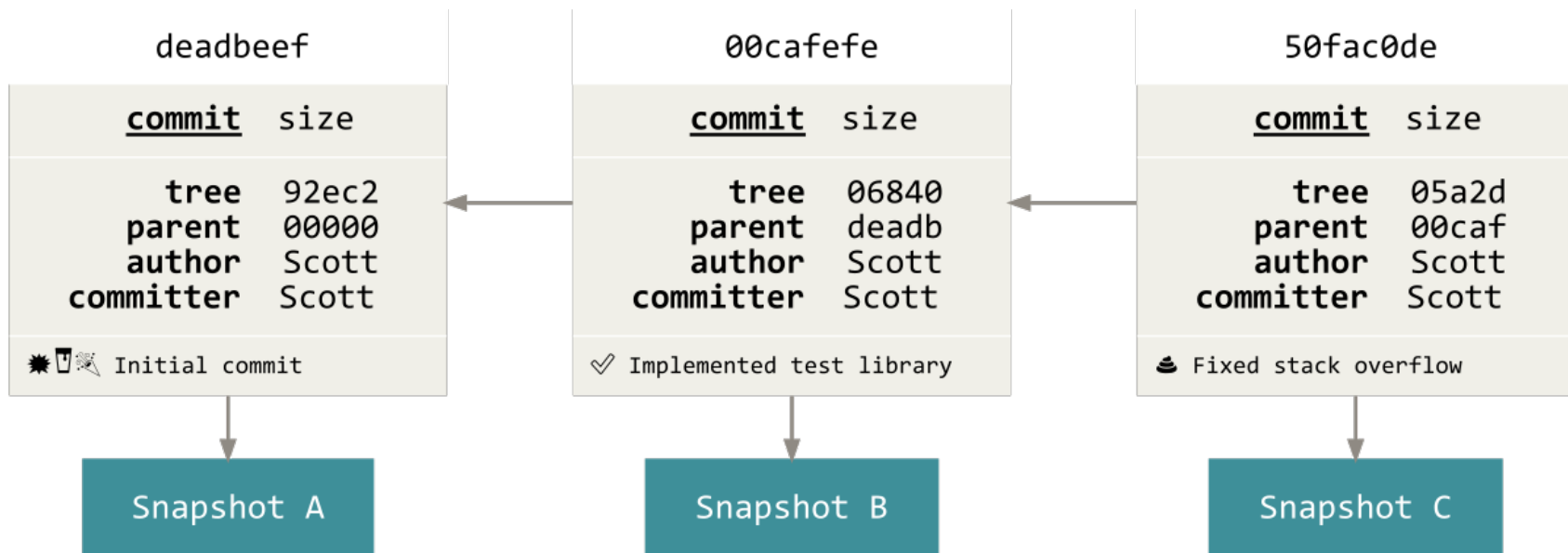
Commit objects

- Commits contain:
 - Pointers
 - Corresponding Tree object
 - Parent commit
 - Author
 - Committer
 - Message

Technical background

Commit objects

Commits are linked to a directed acyclic graph



Technical background

Tree objects

- Represents contents of a directory
- Mapping between file names and object hashes
- Contains pointers to:
 - Tree objects (sub trees)
 - Blob objects

Technical background

Tag objects

- To mark an object as trusted by Tag creator
- Contains:
 - Pointer to another object
 - Type of pointed object
 - Tag creator
 - Tag message
 - Optionally GPG signature

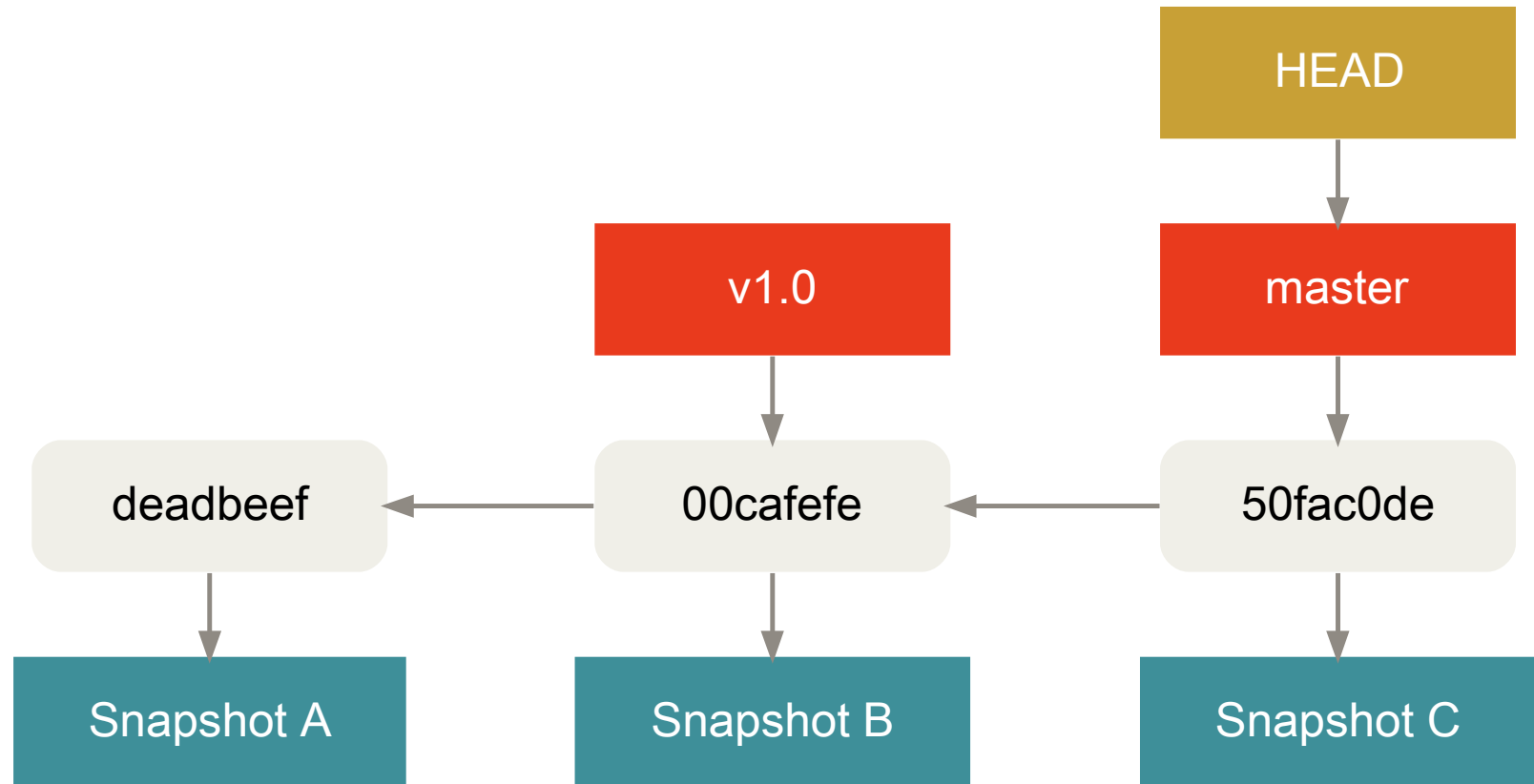
Technical background

Pointers, pointers, pointers

- Cumbersome to operate with SHA1 hashes
- Multiple pointers in every repository
- Pointers are managed automatically usually

Technical background

Pointers, pointers, pointers



Technical background

Pointers, pointers, pointers

- HEAD pointer
 - "Current" object in the repository
 - Directly or (usually) indirectly
 - Working copy is compared against "current" object
 - "git checkout" manipulates HEAD pointer

Technical background

Pointers, pointers, pointers

- Detached HEAD pointer
 - HEAD points to a branch pointer usually
 - Possible to "checkout" everything, e.g. commits, tags
 - All things possibly:
 - Create commits
 - Create branches
 - Beware of making branchless commits

Technical background

Pointers, pointers, pointers

- Branch pointer
 - Points always to a commit
 - Considered last commit of branch
 - As many branch pointers possible as desired
 - Deleting a branch pointer is trivial
 - If commits are still reachable via other branch pointers
 - If not:
 - Deletion has to be forced
 - Commits can be lost

Technical background

Pointers, pointers, pointers

- Tag
 - Object with some properties of a pointer
 - Points to considered trustworthy object
 - HEAD can point to it
 - It is detached

Workflows

Workflows

Branching

- Centralized VCSs
 - Unusual
 - If made, then with big caution
- Decentralized VCSs
 - Regulary
 - Usual to have many branches
 - In fact, every participant has his own branch

Workflows

Branching

- 2 extremes:
 - "Master only workflow"
 - Everything is made on a single branch line
 - GitFlow
 - Multiple eternal living branches
 - Multiple short living feature branches

Workflows

Branching

- "Master only workflow"
 - Appropriate for individuals or very small teams
 - If either:
 - Breaking changes can be accepted
 - A QA mechanism exists

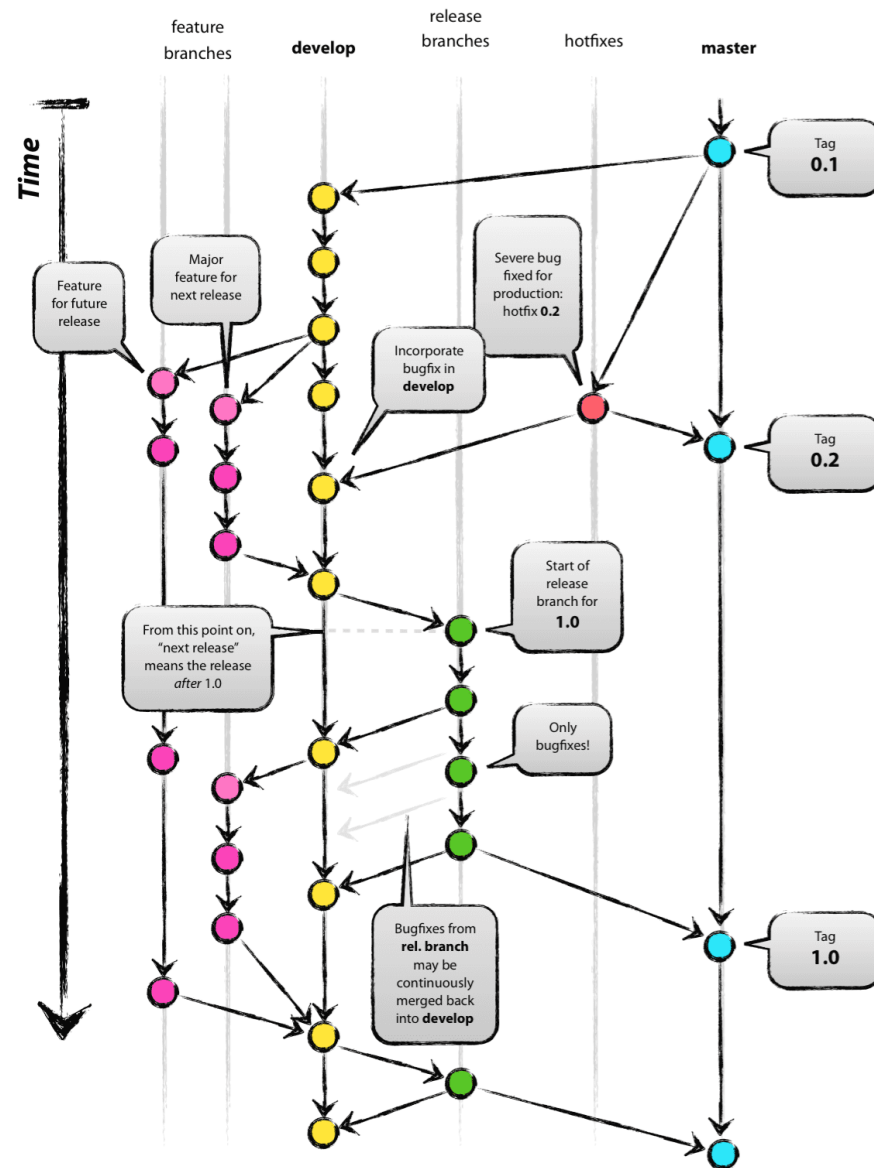
Workflows

Branching

- **GitFlow**
 - Eternal branches
 - "master": For release
 - "develop": Current state
 - Temporary branches
 - Release branches: For stabilization
 - Feature branches: For features that are implemented currently

Workflows

Branching



Workflows

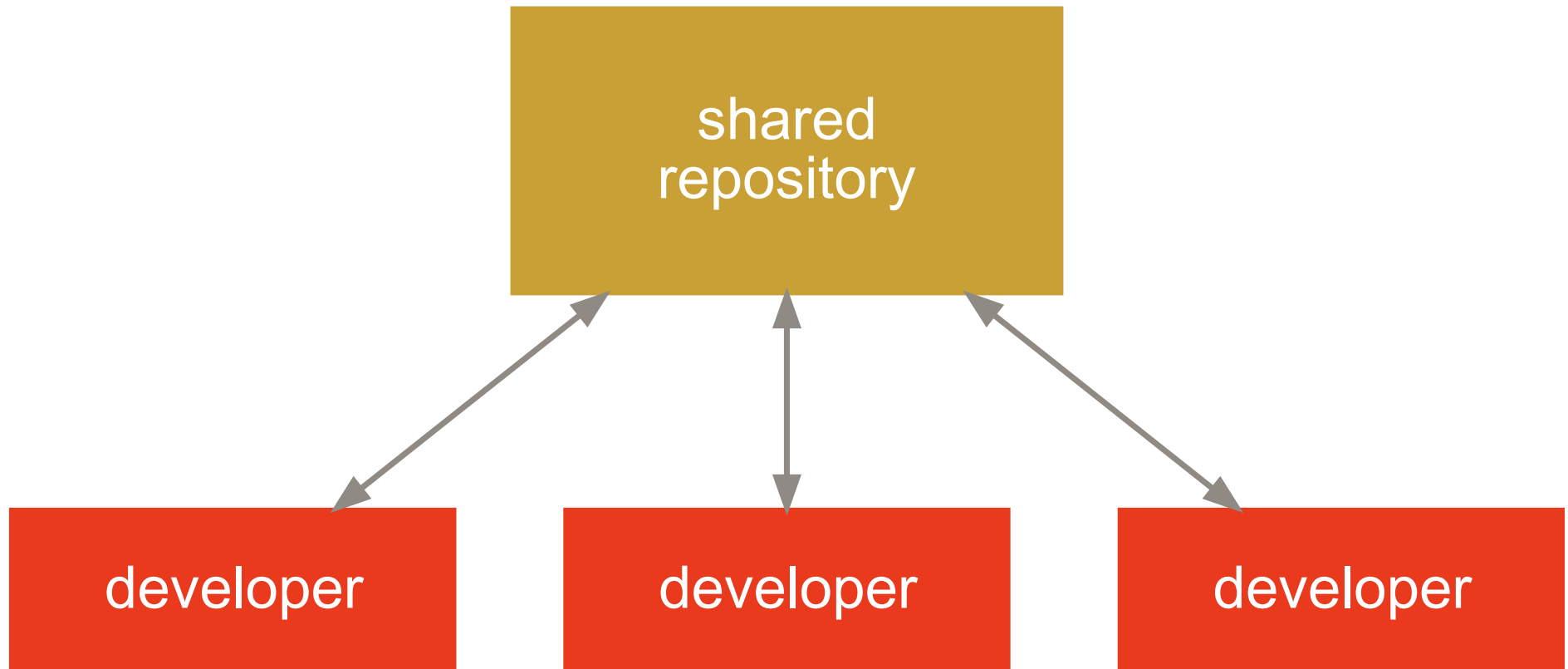
Remote repositories in teams

- "Blessed repository" for every project
- 3 common basic models:
 - 1 public repository that is used by everyone
 - Integration manager
 - Benelovent dictator

Workflows

Remote repositories in teams

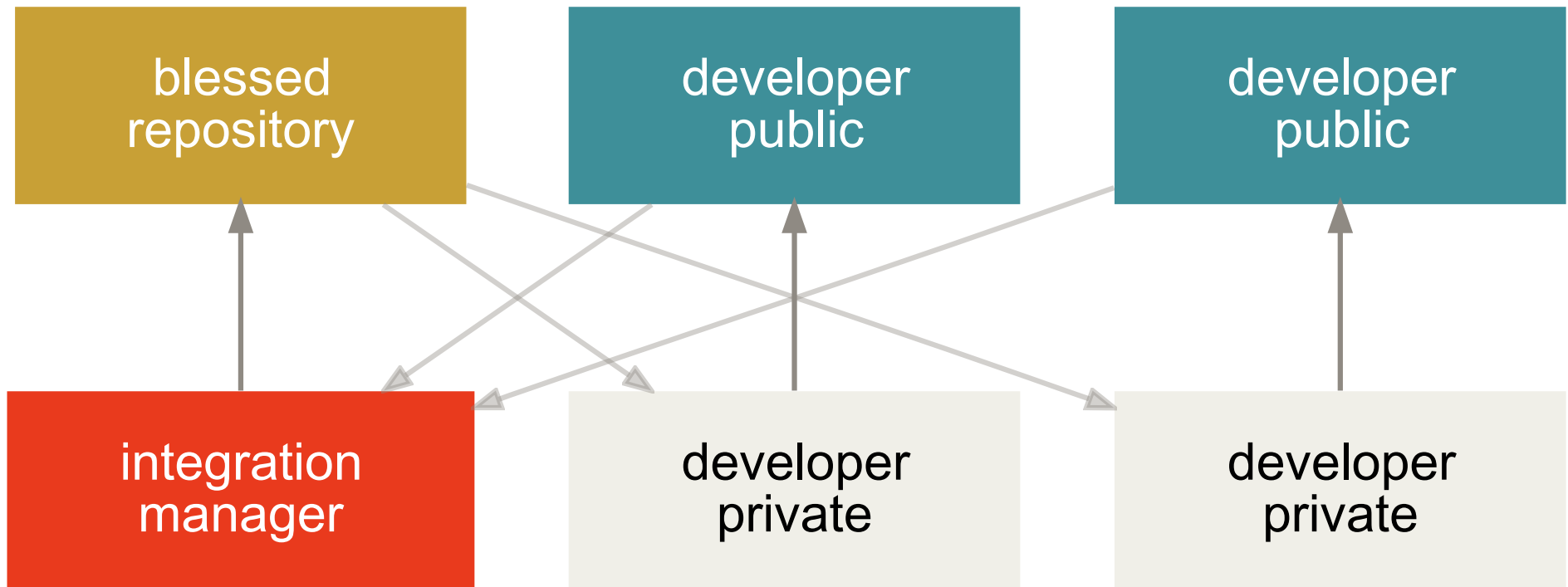
Centralized:



Workflows

Remote repositories in teams

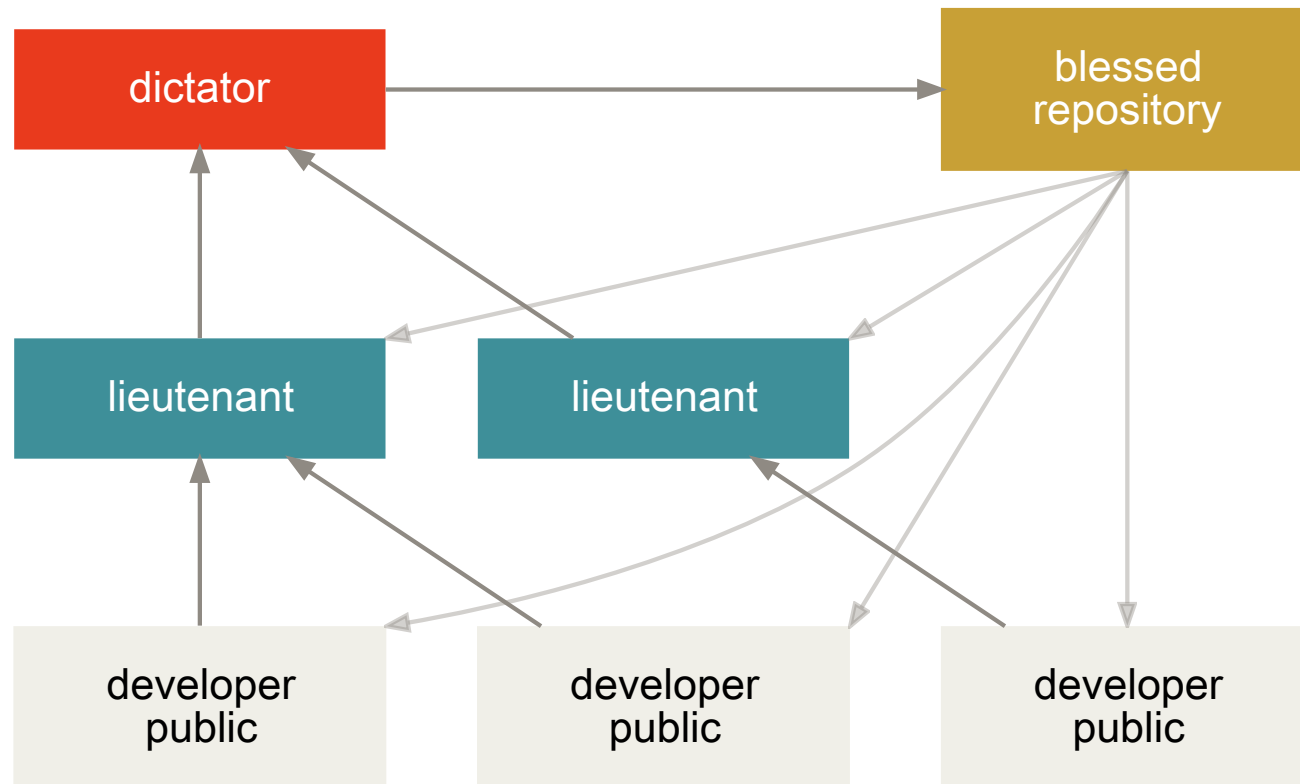
Integration Manager:



Workflows

Remote repositories in teams

Benevolent Dictator:



Additional Tools

- Git Extensions
 - GUI for Git
- posh-git
 - Extension for PowerShell
- BFG Repo-Cleaner
 - Clean up repository history