README.md 8/18/2019

Guide for Linux based (Raspberry, BeagleBone, Ubuntu etc.) systems

- Raspberry users: Before proceeding, be sure that you have installed right image into your Raspberry device if you will proceed with that one. Please follow up instructions if you haven't done it yet.
- Raspberry and BeagleBone users: You will need to get device IP address to establish an SSH
 connection to access to the shell. You can connect your device to a TV via HDMI to get it under
 Network Settings. For detailed SSH info, check this link. Once you are ready with your shell, you can
 proceed.
- Raspberry and BeagleBone users: It is supposed that you have Internet access on your device via Wi-Fi or Ethernet. Please configure them before proceeding.
- Be sure that you have the git client to get our sample code and required libraries by typing below commands into your command line:

```
$ sudo apt-get install git
```

• Clone required MQTT client library into your system and type following commands to install it:

```
$ git clone https://github.com/eclipse/paho.mqtt.c.git
$ cd paho.mqtt.c.git
$ make
$ sudo make install
```

 Your system may need to have OpenSSL and Curl libraries. If necessary type these commands in your shell:

```
$ sudo apt-get install libssl-dev
$ sudo apt-get install libcurl4-openssl-dev
```

Now you are ready to get the sample code. Get IoTPractices repository via git or just download as zip:

```
$ git clone https://github.com/cagdasdoner/IoTPractices.git
```

Now, switch to Linux/Raspberry workshop code directory :

```
$ cd IoTPractices/devices/linux/actuator
```

 After getting the code, you will need to change the initial credentials with yours. Navigate to credentials.h file and change below fields: README.md 8/18/2019

- NOTICE that, magiatto.com will be your MQTT broker during the practice. For CLIENTID field, lease
 assign a random and unique id for each of your clients, i.e. use your MAC address or just assign datetime info of the current moment.
- After modifications, code compilation need to be done. Basically type :

```
$ make
```

• After successful compilation you will get the execuable file called **workshop** under same directory. Run it :

```
$ ./workshop
```

• Now you are ready to follow up the given instructions in the workshop.