

# CS61A

## Exam Prep

### 12

- (c) (3 pt) For each of the following Scheme expressions, circle the correct number of calls that would be made to `scheme_eval` and `scheme_apply` when evaluating the expression in our Scheme interpreter (Project 4). Assume you are **not** using the tail-recursive `scheme_optimized_eval`.

(- (\* 6 11) 2 2 2)

Number of calls to `scheme_eval`: 1 4 7 9 12

Number of calls to `scheme_apply`: 0 1 2 3 4

(if (+ 0 (- 1 1)) (+ 4 5) 4)

Number of calls to `scheme_eval`: 1 4 7 9 12

Number of calls to `scheme_apply`: 0 1 2 3 4

((lambda (x) (\* x x)) 57)

Number of calls to `scheme_eval`: 1 4 7 9 12

Number of calls to `scheme_apply`: 0 1 2 3 4

Summer  
2016  
Final  
Q6C

# Fall 2016 Final Qba + Qbb (append '(3 4) '(1 2))

(3 4 1 2)

The built-in `append` procedure is equivalent in behavior to the following definition.

```
(define (append s t) (if (null? s) t (cons (car s) (append (cdr s) t))))
```

(a) (1 pt) Circle *True* or *False*. The recursive call to `append` in the definition above is a tail call.

(b) (4 pt) Implement `atoms`, which takes a Scheme expression. It returns a list of the non-nil atoms contained in the expression in the order that they appear. A non-nil atom is a number, symbol, or boolean value.

```
scm> (atoms 1)
(1)
```

```
scm> (atoms (+ 2 3))
(+ 2 3)
```

```
scm> (atoms (+ (* 2 3) 4))
(+ * 2 3 4)
```

```
scm> (atoms (* (+ 1 (* 2 3)) (+ 4 5)))
(* + 1 * 2 3 + 4 5)
```

(atom? x)

```
(define (atoms exp)
```

```
  (cond ((null? exp) ----- nil ----- )
```

```
        ((atom? exp) ----- (list exp) or (cons exp nil) or '(exp) ----- )
```

```
        (else (append (atoms (car exp)) (atoms (cdr exp)))))
```

# Fall 2016 Final Q6C

(c) (5 pt) If Scheme had only numbers and two-argument procedures, parentheses would be unnecessary.

To demonstrate, implement `tally`, which takes the list of atoms in a Scheme expression. It returns a list whose first element is the value of the original expression. Assume that the original expression consists only of numbers and call expressions with arithmetic operators (such as `+` and `*`) and exactly two operands.

Hint: `tally` is similar to the built-in `eval` procedure: `(eval '(+ (* 2 3) 4))` evaluates to 10.

```
scm> (car (tally '(1)))           ; atoms in 1
1
scm> (car (tally '(+ 2 3)))       ; atoms in (+ 2 3)
5
scm> (car (tally '(* 2 3 4)))     ; atoms in (+ (* 2 3) 4)
10
scm> (car (tally '(* + 1 * 2 3 + 4 5))) ; atoms in (* (+ 1 (* 2 3)) (+ 4 5))
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```

(define (tally s)

(if (number? (car s))

(let ((first (tally (car s)))

(let ((second (tally (car first)))

(cons (eval (list (car s) (car first) (car second)))

(cdr second) ) ) ) )

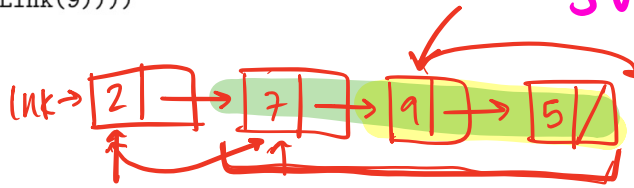
Implement a function **bouncer** that takes in a linked list and an index  $i$  and moves the value at index  $i$  of the link to the end. You should mutate the input link.

You should implement **swapper** to help with your implementation.

```
def bouncer(link, k):
    """
    >>> lnk = Link(5, Link(2, Link(7, Link(9))))
    >>> bouncer(lnk, 0)
    >>> lnk
    Link(2, Link(7, Link(9, Link(5))))
    >>> bouncer(lnk, 2)
    >>> lnk
    Link(2, Link(7, Link(5, Link(9))))
    """
```

$k = 2 \neq 0$

SUMMER 2019  
Final  
Q5



```
if  $k == 0$  :
    swapper(link)
else:
    bouncer(link.rest, k-1)
```

```
def swapper(link):
    if link is link.empty or link.rest is link.empty
        return
    lnk.first, lnk.rest.first = lnk.rest.first, lnk.first
    swapper(link.rest)
```

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