Attention Models and Memory Networks

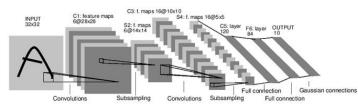
Injung Kim
Handong Global University

Agenda

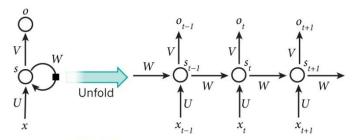
- Introduction
- Encoder-Attention-Decoder Models
- Memory Networks
- Transformer
- Visual Attention Models
- Q&A

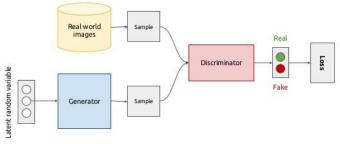
Deep Learning Architectures

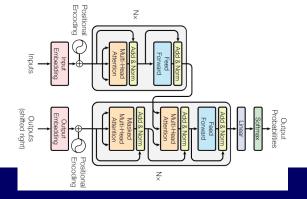
- Deep Neural Networks (DNN)
 - MLP, RBM, DBN, DBM, ···
- Convolutional neural networks (CNN)
 - Image processing
 - Learns position invariant local features
- Recurrent neural networks (RNN)
 - Sequence processing (text, speech, etc.)
 - Recurrent connection (short-term memory)
- Deep generative models
 - GAN, VAE, autoreg. models, flow models, etc.
- Attention models
 - Encoder-attention-decoder, transformer, visual attention models
 - NLP, ASR/TTS, image processing
 - Closely related to memory network



A Full Convolutional Neural Network (LeNet)

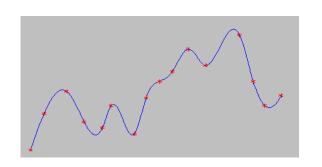


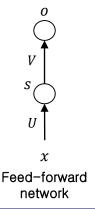




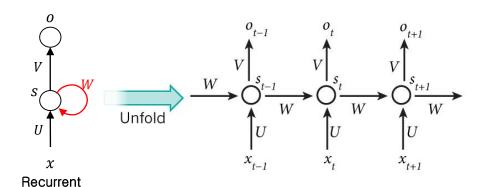
Recurrent Neural Networks

- Recurrent neural network is a neural network specialized for processing a sequence of values $x^{(1)}, x^{(2)}, \dots, x^{(\tau)}$.
 - Neural networks with recurrent connection
 - State of nodes affect the output and the next state
 - Model for dynamic process
 - Temporarily shared connections



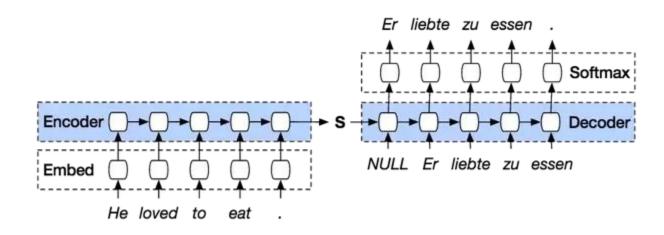


network



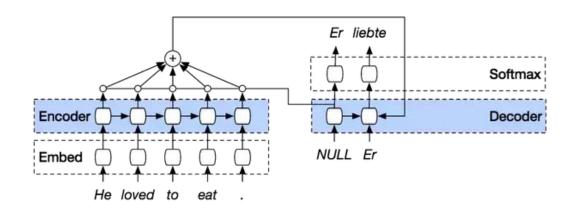
Encoder-Decoder Models

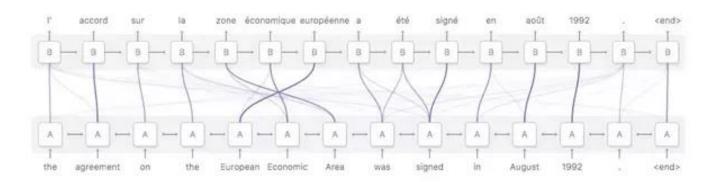
- Architecture for sequence—to—sequence mapping
 - Encoder: input sequence → context vector
 - Decoder: context vector (+ previous output) → new output
- The two modules are trained jointly to maximize the average of $\log P(y^1, y^2, ..., y^m | x^1, x^2, ..., x^n)$



Encoder-Attention-Decoder Models

Decoder accesses context composed of weighted average of input states





Attention Models [Bahdanau16]



$$p(y_i|y_1,\ldots,y_{i-1},\mathbf{x}) = g(y_{i-1},s_i,c_i)$$

Hidden state

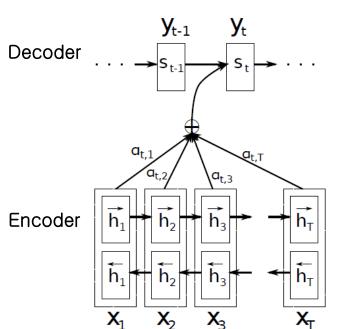
$$s_i = f(s_{i-1}, y_{i-1}, c_i)$$

Context vector

$$c_i = \sum_{j=1}^{T_x} \alpha_i h_j$$
 value

Attention

$$\alpha_{ij} = \frac{\exp(e_{ij})}{\sum_{k=1}^{T_x} \exp(e_{ik})} \quad e_{ij} = a(s_{i-1}), h_j)$$
key



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Motivation

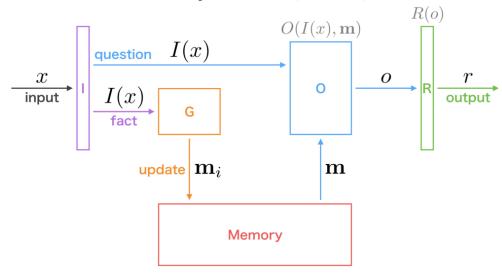
- Conventional encoder-decoder models only maps the input sequence to an output sequence
 - □ Question → Answer
- Some tasks require explicit memory
 - □ Read a long story. Then, answer questions about that.
- Conventional machine learning models lack an easy way to read and write to part of a (potentially very large) long-term memory component.

MemNN

Neural network with explicit memory

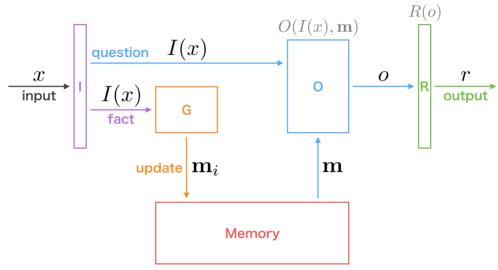
- Weston, et al., "Memory Networks," Oct. 2014
 - Combine the successful learning strategies for inference with a memory component that can be read and written to.
 - Memory m: an array of objects indexed by m_i
 - Four components (I, G, O and R)

Memory Networks (MemNN)



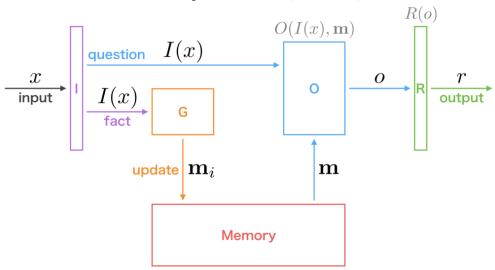
- Four (potentially learned) components
 - I (input feature map): input → feature
 - G (generalization): updates old memories given input
 - O (output feature map): (input + current memory state)
 - → (multiple) memory output
 - R (response): memory output → response

Memory Networks (MemNN)



- Operation given an input x,
 - The same for training/test time. But, model parameters are updated only in training time.
 - 1. Convert x to an internal feature representation I(x).
 - 2. Update memories \mathbf{m}_i given the new input: $\mathbf{m}_i = G(\mathbf{m}_i, I(x), \mathbf{m}), \ \forall i$.
 - 3. Compute output features o given the new input and the memory: $o = O(I(x), \mathbf{m})$.
 - 4. Finally, decode output features o to give the final response: r = R(o).

Memory Networks (MemNN)



Joe went to the kitchen. Fred went to the kitchen. Joe picked up the milk.

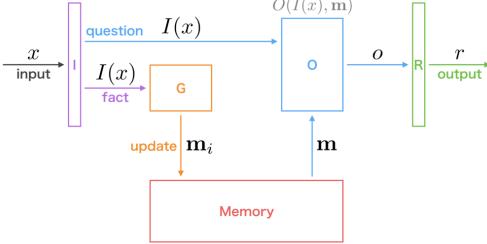
Joe travelled to the office. Joe left the milk. Joe went to the bathroom.

Where is the milk now? A: office

Where is Joe? A: bathroom

Where was Joe before the office? A: kitchen

Memory Networks (MemNN) $O(I(x), \mathbf{m})$ R(o)

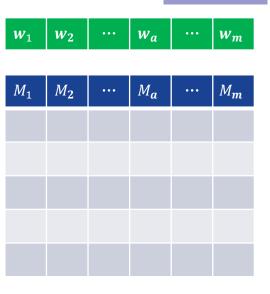


Hard Addressing vs. Soft Addressing



$$M = (M_1, M_2, \dots, M_m)$$

 \square M_i is memory content (n-dim vector)



Hard addressing (a: address)

$$r = M_a$$

$$r = \sum_i w_i M_i$$

 \square w is a one hot vector. ($w_i = 1$ if i = a, and $w_i = 0$, otherwise).

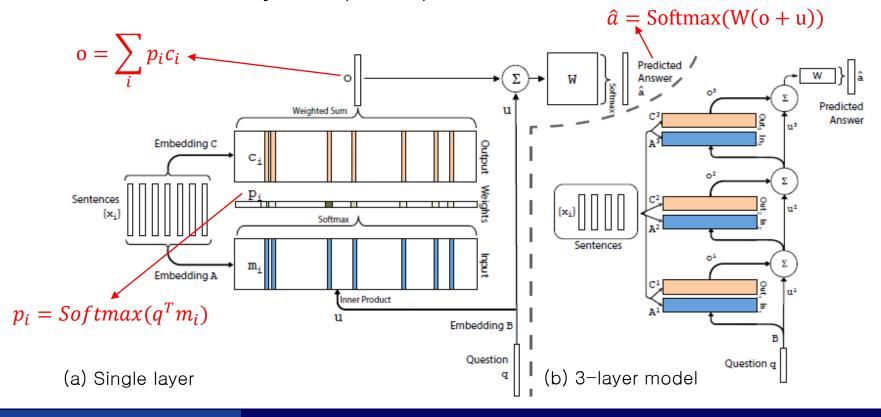
Soft addressing (w: soft address vector)

$$r = \sum_i w_i M_i$$

 \square w is an arbitrary vector (usually, $\sum_i w_i = 1$)

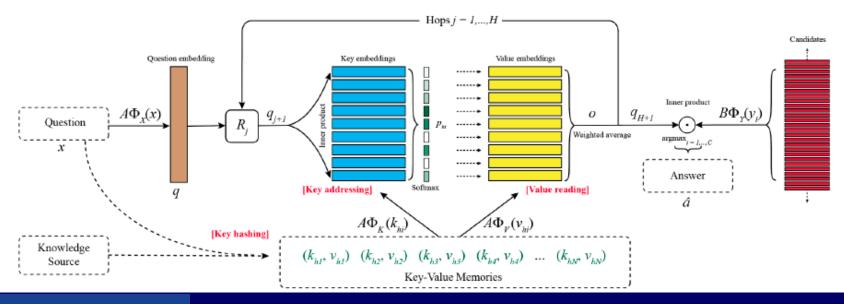
End-to-End Memory Networks [Sukhbaatar15]

- Inputs: a set of inputs $(x_1, x_2, ..., x_n)$ + query (q)
- Output: answer (a)
 - Produced by multiple hops.



Key-Value Memory Network

- Miller, et al., "Key-Value Memory Networks for Directly Reading Documents", June, 2016.
 - KV-MemNN for question answering
 - Stores facts in key-value structured memory
 - □ Key: address relevant memories w.r.t. question
 - □ Value: the information the memory provides



Content-based vs. Location-based Addressing

- Key-value memory
 - $M = (M_1, M_2, ..., M_m), M_i = (K_i, V_i)$
- Accessing memory M with a weight vector w
 - $r = \sum_{i} \mathbf{w_i} V_i = \mathbf{w} V$
- Content-based addressing
 - Determine w by similarity between query (Q) and key (K_i)
 - $\square \ w_i^t = f(Q, K_i) \quad (e.g., Softmax(Q \cdot K_i))$
 - $\Box r = \sum_{i} \mathbf{w_i} V_i$
- Location-based addressing
 - Choose new address near the previous address
 - $\square \ w_i^t = w_i^{t-1} + \Delta w_i^t$
 - $\square \Delta w_i^t = g(Q, K_i, w_i^{t-1})$

Attention Models [Bahdanau16]

Output

$$p(y_i|y_1,\ldots,y_{i-1},\mathbf{x}) = g(y_{i-1},s_i,c_i)$$

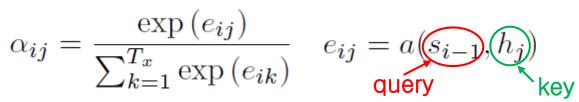
Hidden state

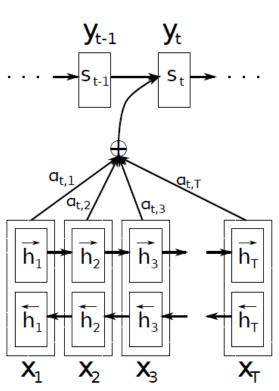
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Context vector

$$c_i = \sum_{j=1}^{T_x} \alpha_{ij} h_j$$
 value

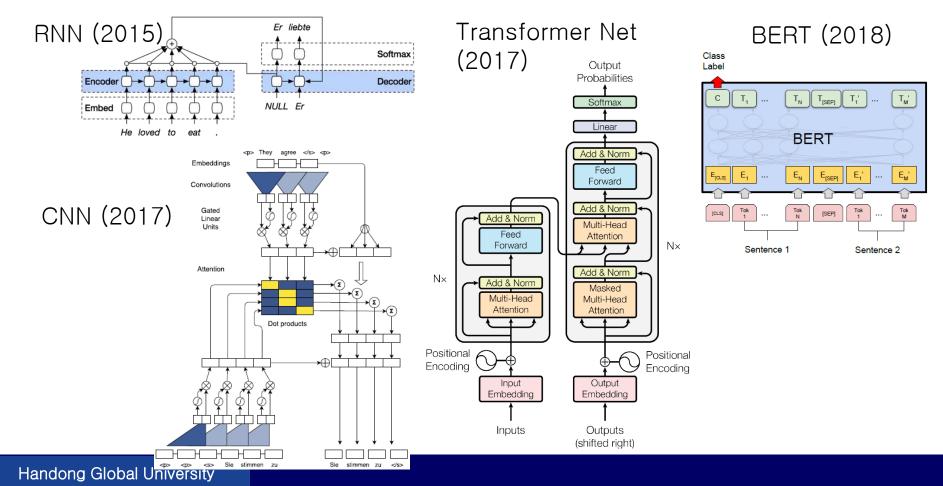
Attention





Natural Language Processing

- Encoder-Attention-Decoder models
 - RNN → CNN → Transformer → BERT, GPT1/2/3



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Transformer

- A. Vaswan, "Attention Is All You Need" Jun. 2017
 - Attention mechanism instead of convolutional or recurrent units
 - Global dependencies between input and output
 - More parallelization
 - Reduced effective resolution
 - → Counteract with multi-head attention
- References
 - Illustrated-transformer (http://jalammar.github.io/illustratedtransformer/)
 - The annotated transformer (http://nlp.seas.harvard.edu/2018/04/0 3/attention.html)

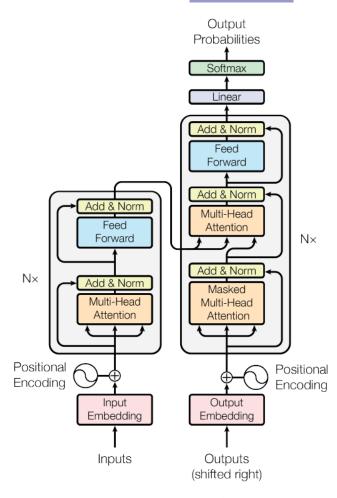
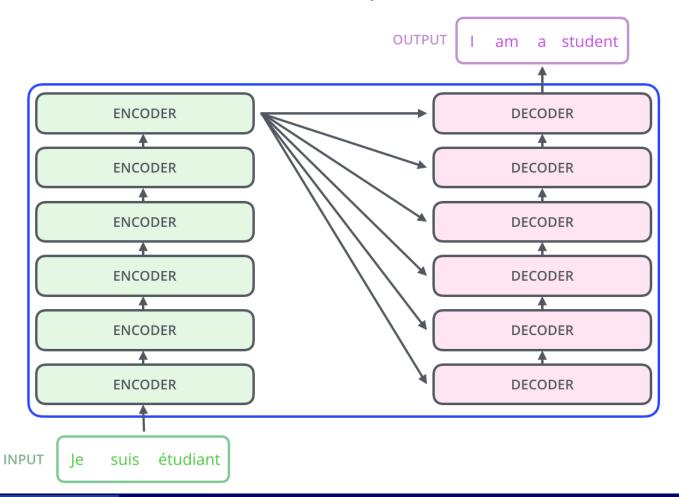


Figure 1: The Transformer - model architecture.

Transformer

Illustration of Transformer operation



Transformer Encoder

- Encoder consists of N=6 identical layers
 - 1st sublayer: multi-head self-attention
 - 2nd sublayer: position-wise FC
 - Residual connection + layer norm LayerNorm(x + sublayer(x))
 - All sublayers $d_{model} = 512$

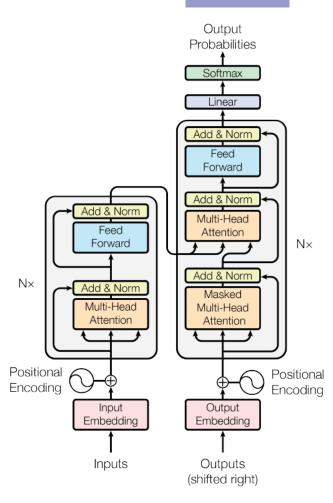


Figure 1: The Transformer - model architecture.

Transformer Decoder

- Decoder consists of N=6 identical layers
 - Similar to encoder layers
 - Additional sublayer: performs multihead attention over the output of the encoder stack.
 - Masked self-attention only to preceding positions

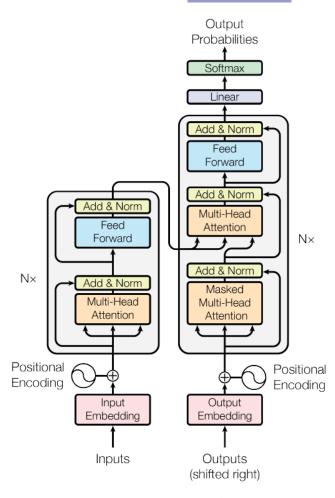


Figure 1: The Transformer - model architecture.

Attention

- Scaled dot-product attention
 - Input: a query, a set of key-value pairs
 - Output: weighted sum of values

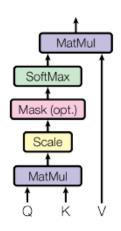
$$Attention(Q, K, V) = softmax\left(\frac{QK^{T}}{\sqrt{d_{k}}}\right) \cdot V$$

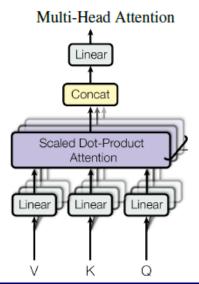
- Multi-header attention
 - Jointly attend to information from different representation subspaces at different positions

 $MultiHead(Q, K, V) = Concat(head_1, ..., head_h)W^{O}$ $head_i = Attention(QW_i^{Q}, KW_i^{K}, VW_i^{V})$

$$\Box h = 8$$
, $d_k = d_v = \frac{d_{model}}{h} = 64$

Scaled Dot-Product Attention



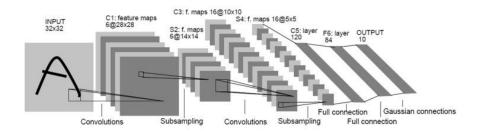


Agenda

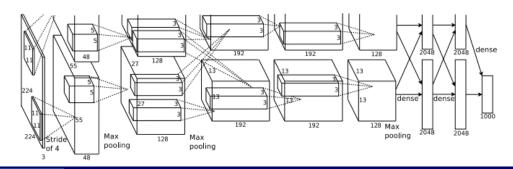
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Convolutional Neural Networks

- Convolutional Neural networks (CNN): a class of deep feed-forward network designed to mimic human/animal visual systems
 - LeNet 1998, MNIST, CPU



AlexNet 2012, ImageNet, GTX 580 x 2



ResNet

- He, et.al, "Deep Residual Learning for Image Recognition", Dec. 2015
 - Target function H(x) = F(x) + x

$$H(x) = F(x) + x$$

Residual Function F(x) = H(x) - x

$$F(x) = H(x) - x$$

Deep residual network contains 152 layers

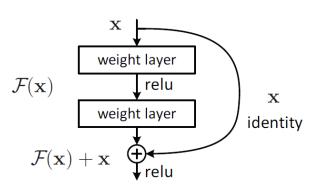
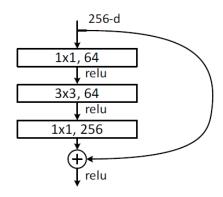


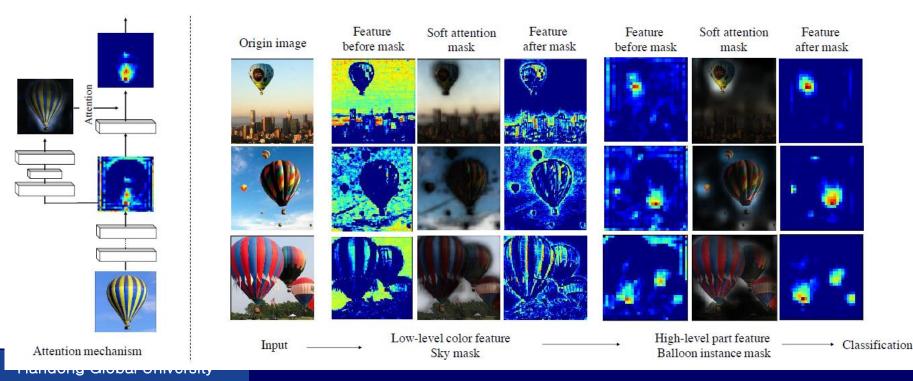
Figure 2. Residual learning: a building block.



Bottleneck building block

Residual Attention Network

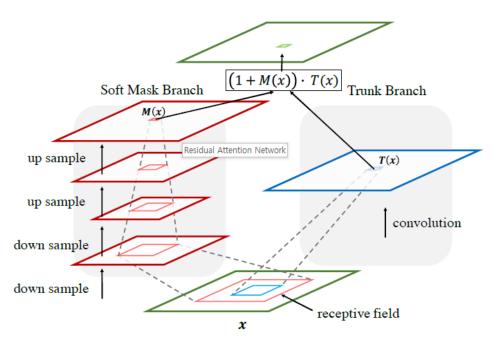
- Wang, et al., "Residual Attention Network for Image Classification," Apr. 2017.
 - Residual Attention Network built by stacking Attention Modules
 - Attention residual learning
 - Bottom-up top-down feedforward network (hourglass model)



Residual Attention Network



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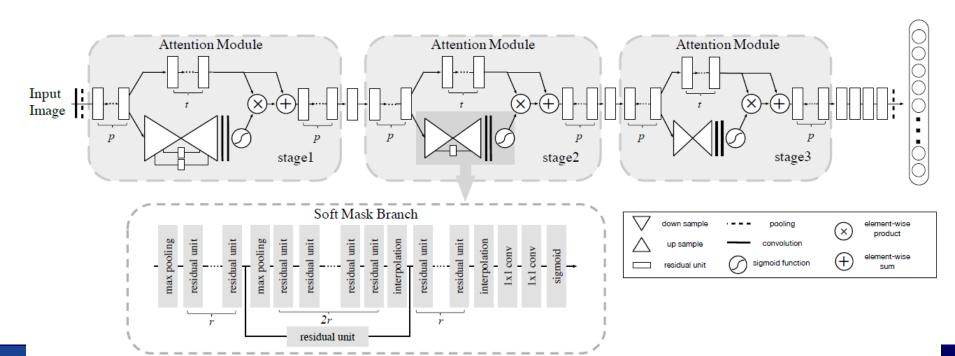


• Resnet: H(x) = x + F(x)

• RAN: T(x) + M(x)T(x)= (1 + M(x))T(x)

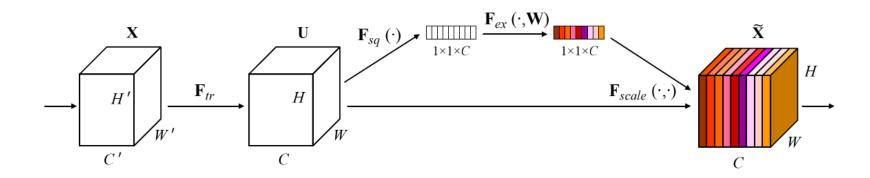
Residual Attention Network

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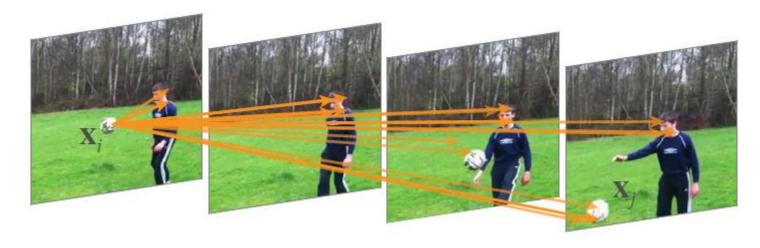
SENet

- Hu, et al., "Squeeze-and-Excitation Networks," Sep. 2017.
 - Recalibrates channel-wise feature responses by explicitly modelling interdependencies between channels
 - "Attention along channels"



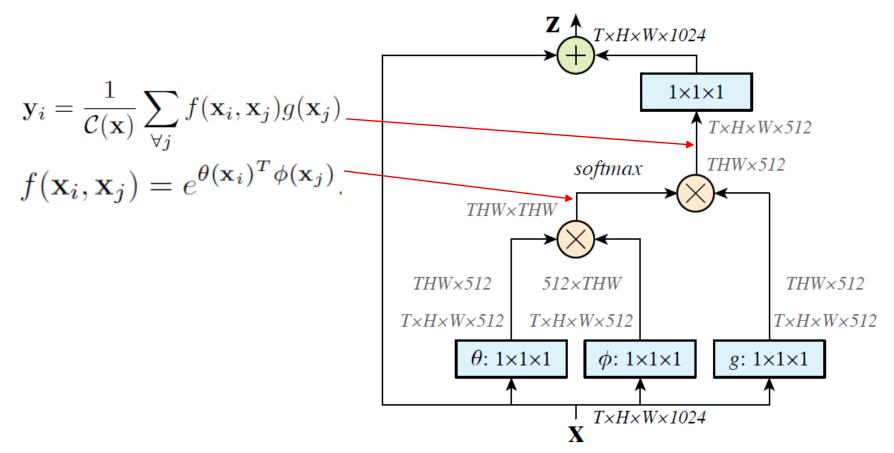
Non-Local Nets

- Wang, et al., "Non-local Neural Networks," Nov. 2017.
 - Learns relation among distant feature elements



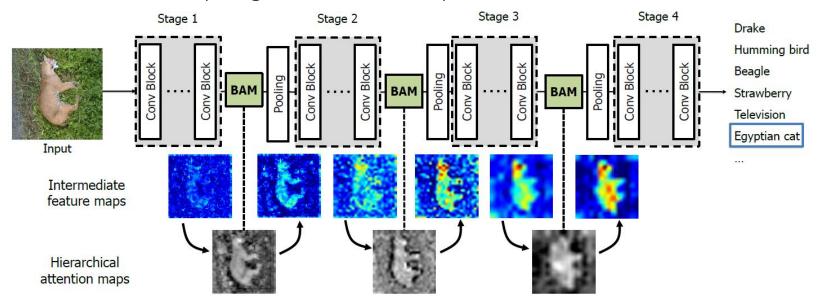
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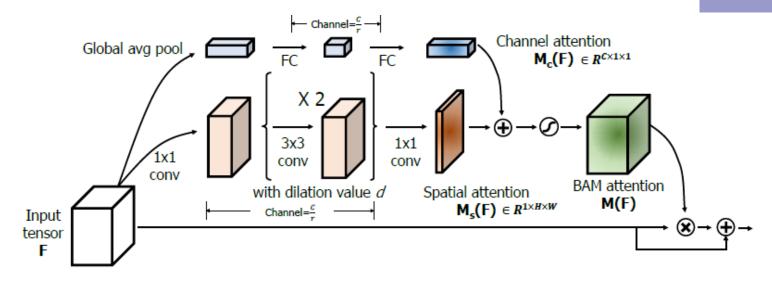


BAM

- Park, et al., "BAM: Bottleneck Attention Module," Jul. 2018.
 - Infers an attention map along two channel and spatial
 - Place BAM at each bottleneck of models where the downsampling of feature maps occurs.



BAM



- Output feature map $F' = F + F \oplus M(F)$
- 3D attention map $M(F) = \sigma(M_c(F) + M_s(F))$
- Channel attention

$$\mathbf{M_c}(\mathbf{F}) = BN(MLP(AvgPool(\mathbf{F})))$$

= $BN(\mathbf{W_1}(\mathbf{W_0}AvgPool(\mathbf{F}) + \mathbf{b_0}) + \mathbf{b_1})$

Spatial attention

$$\mathbf{M_s}(\mathbf{F}) = BN(f_3^{1\times 1}(f_2^{3\times 3}(f_1^{3\times 3}(f_0^{1\times 1}(\mathbf{F})))))$$

Thank you for your attention!

