```
PayOff
    + PayOff()
    + PayOff()
    + operator()()
    + PayOff()
    + operator()()
    + ~PayOff()
    + PayOff()
    + operator()()
    + ~PayOff()
    + clone()
    + GetStrike()
    + SetStrike()
    PayOffBarrier
 # Barrier
 # Rebate
 + PayOffBarrier()
 + ~PayOffBarrier()
 + IsTouched()
 + GetBarrier()
 + GetRebate()
  PayOffUpOutPut
+ PayOffUpOutPut()
+ operator()()
+ ~PavOffUpOutPut()
+ IsTouched()
+ clone()
```