## **PathGeneration** # TheGenerator # Spot0 # T # steps + PathGeneration() + ~PathGeneration() + GetOnePath() + GetWholePath() + GetSpot() + SetSpot() + GetSteps() + SetSteps()

**PathGenerationMulti** 

- + PathGenerationMulti() + ~PathGenerationMulti() + GetSize()
- + SetSteps() + GetOnePath()

  - + GetWholePath() + GetOnePathMulti() + GetWholePathMulti()