```
PayOff
 + PayOff()
 + PayOff()
 + operator()()
 + PayOff()
 + operator()()
 + ~PayOff()
 + PayOff()
 + operator()()
 + ~PayOff()
 + clone()
 + GetStrike()
 + SetStrike()
  PayOffMulti
+ PayOffMulti()
+ operator()()
+ operator()()
+ ~PayOffMulti()
  QuantoCall
+ QuantoCall()
+ QuantoCall()
+ operator()()
+ ~QuantoCall()
+ clone()
```