```
PayOff PayOff
  + PayOff()
  + PayOff()
  + operator()()
  + PayOff()
  + operator()()
  + ~PayOff()
  + PayOff()
  + operator()()
  + ~PayOff()
  + clone()
  + GetStrike()
  + SetStrike()
  PayOffMulti
+ PayOffMulti()
+ operator()()
+ operator()()
+ ~PayOffMulti()
```