```
PayOff
 + PayOff()
 + PayOff()
 + operator()()
 + PayOff()
 + operator()()
 + ~PayOff()
 + PayOff()
 + operator()()
 + ~PavOff()
 + clone()
 + GetStrike()
 + SetStrike()
  PayOffCall
+ PavOffCall()
+ operator()()
+ ~PavOffCall()
+ PayOffCall()
+ PayOffCall()
+ operator()()
+ ~PayOffCall()
+ clone()
```