```
PathGeneration
# TheGenerator
# Spot0
# T
# steps
+ PathGeneration()
+ ~PathGeneration()
+ GetOnePath()
+ GetWholePath()
+ GetSpot()
+ SetSpot()
+ GetSteps()
```

+ SetSteps()

PathEulerStepping

+ PathEulerStepping()

+ ~PathEulerStepping()

+ GetOnePath() + GetWholePath()