```
PathGeneration
  # TheGenerator
  # Spot0
  # T
  # steps
  + PathGeneration()
  + ~PathGeneration()
  + GetOnePath()
  + GetWholePath()
  + GetSpot()
  + SetSpot()
  + GetSteps()
  + SetSteps()
  PathGenerationGBM
+ PathGenerationGBM()
+ ~PathGenerationGBM()
+ GetOnePath()
+ GetWholePath()
+ GetDrift()
+ GetVol()
+ SetSteps()
+ SetDrift()
+ SetVol()
```