```
PayOff
 + PayOff()
 + PayOff()
 + operator()()
 + PavOff()
 + operator()()
 + ~PavOff()
 + PayOff()
 + operator()()
 + ~PayOff()
 + clone()
 + GetStrike()
 + SetStrike()
  PayOffPut
+ PavOffPut()
+ operator()()
+ ~PavOffPut()
+ PayOffPut()
+ PayOffPut()
+ operator()()
+ ~PayOffPut()
+ clone()
```