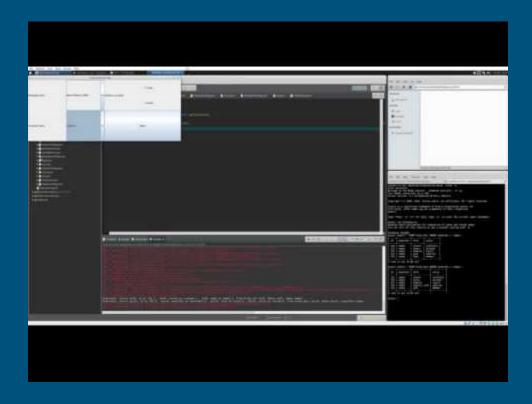
Studysaurus

Steven Jace Conflenti, Jenny Michael, & Cameron Taylor

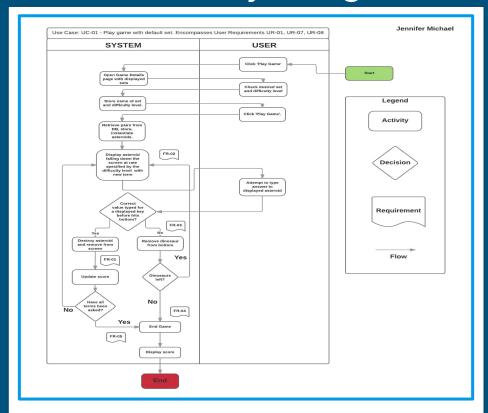
Our Project : Studysaurus

- Studying game for term-value pairs (like flashcards)
- Can create own set of study terms and edit sets
- Can import/export sets
- Keeps track of scores
- Game is timed, players have three lives before game ends
- Originally planned with Dinosaur/Asteroid graphics

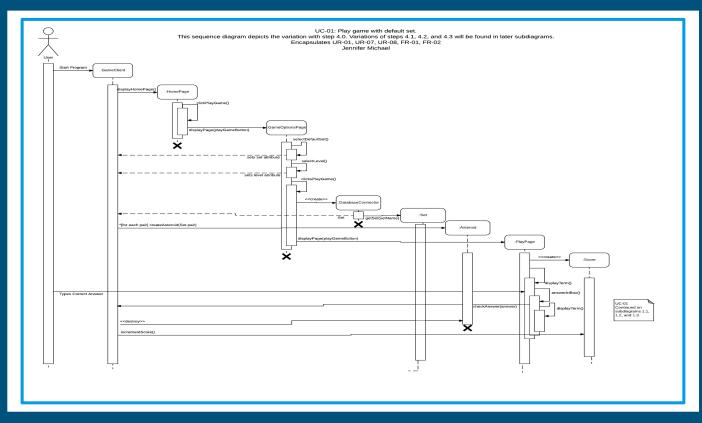
Demonstration



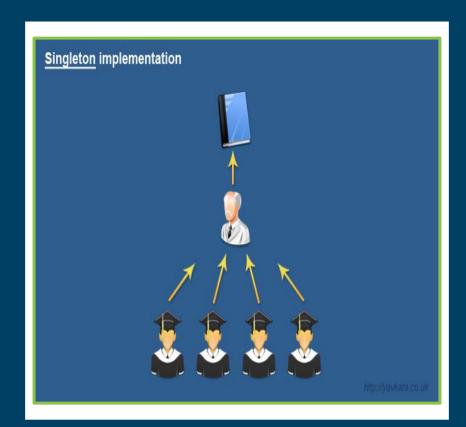
UML Diagrams: Activity Diagram



UML Diagrams: Sequence Diagram



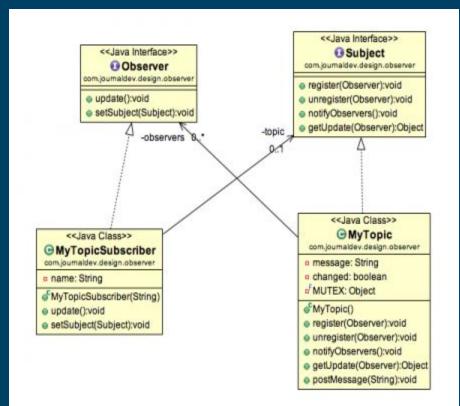
Design Patterns Singleton



Page - instance: GameClient - currentPage: Page - currentSet: Set - difficulty: int - dinosaurCount: int - guess: String - score: int - asteroid: Asteroid

Design Patterns:

Observer



Questions?

Link to a demo video

https://github.com/cata5492/Studysaurus/blob/master/Studysaurus_Video.mp 4