| Use Case ID:   | UC-03   |  |  |
|----------------|---|--|--|
| Use Case Name: | Create New Set  |  |  |
| Description:   | Game player can create a new set of terms and definitions which can be used to play |  |  |
|                | the game.   |  |  |

| Actors:                 | Game Players  |  |  |  |
|-------------------------|---|--|--|--|
| Pre-conditions:         | N/A   |  |  |  |
| Post-conditions:        | New set is created and can be selected from the "Play Game" screen. |  |  |  |
| Frequency of Use:       | Frequently by Game Players.   |  |  |  |
| Flow of Events:         |   | Actor Action                                 | System Response  |  |
|                         | 1   | Click on "Manage Sets" from the homepage.    | "Manage Sets" page is displayed, showing options to create, edit, import, and export sets. |  |
|                         | 2   | Click on "Create New Set" from the homepage. | "Create New Set" page is displayed. User is prompted to enter first term.                  |  |
|                         | 3   | Enter term.                                  | Prompt user to enter the term's definition.  |  |
|                         | 4   | Enter definition.                            | Prompt user to enter another term if desired.  |  |
|                         | 5   | Click "Done".                                | The homepage is played.  |  |
| Variations:             | Repeat 3 and 4 multiple times, as needed.                           |  |  |  |
| Exceptions:             |   |  |  |  |
| <b>Developer Notes:</b> |   |  |  |  |