Use Case ID:	UC-05		
Use Case Name:	Edit Current Set		
Description:	User can edit the non-default sets.		
Actors:	User		
Pre-conditions:	Game must have a non-default set.		
Post-conditions:	Set will have updated term and definition selections.		
Frequency of Use:	Frequently by users.		
Flow of Events:		Actor Action	System Response
	1	Click on "Manage Sets" from the homepage.	"Manage Sets" page is displayed.
	2	Click on "Edit Set" from the "Manage Sets" page.	"Edit Set" page is displayed. Custom sets are displayed.
	3	Click on the set to be edited.	Item and definition pairs are displayed.
	4	Add, edit, or delete term and definition pair.	
	5	Click "Done".	Set is updated and homepage is displayed.
Variations:	Repeat 4 as many times as needed.		
Exceptions:			
Developer Notes:	Terms and definitions must be checked to ensure database integrity.		