



Performance

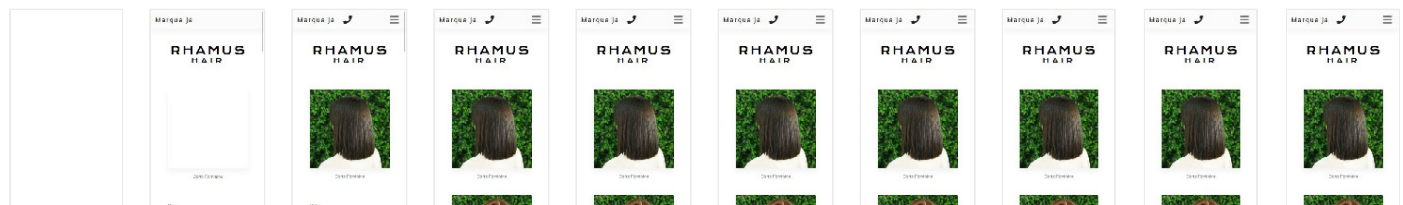
Metrics



First Contentful Paint	2.0 s	Time to Interactive	5.2 s
Speed Index	2.1 s	Total Blocking Time	50 ms
Largest Contentful Paint	3.3 s	Cumulative Layout Shift	0.72

Values are estimated and may vary. The [performance score is calculated](#) directly from these metrics. [See calculator.](#)

View Original Trace



Opportunities — These suggestions can help your page load faster. They don't [directly affect](#) the Performance score.

Opportunity	Estimated Savings
▲ Serve images in next-gen formats	1.05 s
Remove unused CSS	0.3 s
Remove unused JavaScript	0.15 s

Diagnostics — More information about the performance of your application. These numbers don't [directly affect](#) the Performance score.

▲ Ensure text remains visible during webfont load	▼
▲ Does not use passive listeners to improve scrolling performance	▼
▲ Image elements do not have explicit width and height	▼
▲ Serve static assets with an efficient cache policy — 7 resources found	▼
Avoid chaining critical requests — 9 chains found	▼
Keep request counts low and transfer sizes small — 30 requests • 907 KiB	▼
Largest Contentful Paint element — 1 element found	▼
Avoid large layout shifts — 5 elements found	▼
Avoid long main-thread tasks — 5 long tasks found	▼

Passed audits (23)



Runtime Settings

URL	https://rhamushair.com/
Fetch Time	Dec 6, 2020, 1:31 AM GMT
Device	Emulated Moto G4
Network throttling	150 ms TCP RTT, 1,638.4 Kbps throughput (Simulated)
CPU throttling	4x slowdown (Simulated)
Channel	devtools
User agent (host)	Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/86.0.4240.198 Safari/537.36
User agent (network)	Mozilla/5.0 (Linux; Android 7.0; Moto G (4)) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/84.0.4143.7 Mobile Safari/537.36 Chrome-Lighthouse
CPU/Memory Power	424

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