cydui::graphics::vg ::polygon::apply_to

cydui::graphics::vg ::polyline::apply_to

cydui::graphics::vg ::rect::apply_to

cydui::graphics::vg ::circle::apply_to

cydui::graphics::vg ::ellipse::apply_to

cydui::graphics::vg ::text::apply_to cydui::graphics::vg ::attrs_fill::set_source _to_fill