

include/cydstd/env.h

```
graph TD; A[include/cydstd/env.h] --> B[cstdlib]; A --> C[string];
```

A diagram showing a header file 'include/cydstd/env.h' at the top. Two blue arrows point downwards from this header to two separate boxes below it. The left box is labeled 'cstdlib' and the right box is labeled 'string'. The boxes are light gray with dark gray borders.

cstdlib

string