

Usage Management of Electronic Medical Records

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Abstract—Electronic medical record management is under new scrutiny as private companies move into the market and government agencies actively address perceived health care distribution inequalities and inefficiencies. Current systems are coarse-grained and provide consumers very little actual control over their data. Herein, we propose an alternative system for managing the use of healthcare information. This system is more granular, allows for data mining and repackaging, and gives users more control over data while allowing said data to be distributed as much as needed. In this paper, we outline the characteristics of such a system, present relevant background information and research leading to the system design, and cover two specific use scenarios supported by this system that are difficult to control using simpler access control strategies.

Keywords—usage management; electronic medical records

INTRODUCTION

New healthcare legislation has spurred previously unknown levels of public and private investment into technologies supporting more efficient healthcare delivery [13]. An active area of examination is electronic health records. Current systems, like Microsoft HealthVault and Google Health are a start in this area, but provide rudimentary control over health information, provide consumers with very little actual control of their information, and essentially demand proprietary lockin to these products because of the amount of effort involved with data transfer [27].

We propose an open, consumer-centric approach to health information storage and consumption centered around flexible and granular usage management policies. User empowering systems in this area are needed to allow users control over the information that represents them, and would be in high demand if appropriately designed [10]. We propose to address this need by bundling health information (either entire records or subsets of records) with traceable and aggregateable usage policies controlled by the users themselves. Users would have the ability to make aspects of their records available to everyone from research institutions looking for historical information for studies, to specific healthcare providers who need specific information to support diagnoses. Furthermore, institutions would be able to combine information from groups of users and determine dynamically via policy evaluation how that new set of data can be used in a way that complies with all included user

policies. If the combined dataset cannot be used, policies can be analyzed to determine the cause of the policy conflict.

We will propose, design, and demonstrate a system that supports granular management of the data elements of an electronic medical record. This management will allow users to specify policies over the data itself rather than the entire record in question, providing control over information dissemination. We will demonstrate this control in three distinct scenarios. The first will include two distinct parties negotiating over access to specific information contained in a medical record. If the parties can reach an agreement, the information consumer will be granted access to specific medical data, for an agreed-upon price. The second demonstrates a data broker combining a set of previously acquired medical record data into an aggregate set for research, if the licensure is in fact compliant between all selected data elements. Finally, the aggregated data set will be placed back into the market.

This kind of system, allowing users control over their data in ways fostering ease of dissemination, use and reuse, helps users receive better, more targeted care, helps providers easily access required information, and allows this kind of data to be more easily examined and mined. We use established system design principles, used in the development of internet-scale networks to create an open flexible system [6], [9], [12]. We will standardize certain features, such as operational semantics and ontological domains, but otherwise limit the impact of the policy system on data dissemination as much as possible.

Previous Work

Past research applicable to this area includes usage management, digital rights management (DRM), and access control. Most of the research applicable to the combination of previous artifacts into a single aggregate artifact comes from the DRM world in particular. Generally, these expressive languages have been fundamentally based on different types of mathematical logic or formalisms with reasoning capabilities [7], [8], [11], [14], [15], [24], [29]. This approach, while useful in closed systems, tends to not work as usefully in more open dynamic environments. This has led to the development of translation mechanisms to address interoperability needs [16], [21], [26]. This translation

process is difficult for most policy languages, and in fact infeasible as a result [20], [25]. Alternative approaches have required the use of sophisticated and powerful languages that must be adopted as a universal standard [1], [2], [28], [30]. This approach inherently limits innovation and flexibility [16], [17], [18], [19].

IMPLICATIONS

Engineers and futurists have speculated as to the impact of personal medical records for years [22], [23]. Others have speculated on the institutional use of personal medical records by organizations in today's regulated medical environment [3]. These concerns imply certain requirements on robust medical record systems, making use models and record control more complex. None of the promises or concerns of personal medical records can be realized or mitigated without strong usage management.

Regulation

Hippa

Remote Information Access

Travel

Official Records

Schools, immigration

Monitoring

Ongoing health monitoring

Custom Care

Custom pharma

User Model

Consumer, physician(s) (primary, emergency, etc.); editability constraints; auditing

UNDERPINNINGS

The system we describe in the following sections incorporates a market to allow users and brokers to profit from the use of electronic medical data released under mutually acceptable terms, where usage policies accompany filtered data for either dynamic or static evaluation. Usage policies themselves are essentially unlimited in how they describe the use of a specific medical record.

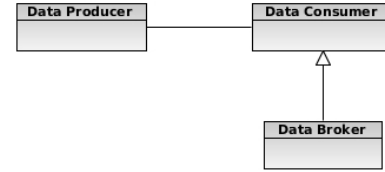


Figure 1. System Roles

Marketplace

Here, we incentivize electronic medical record adoption via the use of a data marketplace. We have three primary categories of users in mind:

- *Data Producers* who produce and market electronic medical information. This category is generally limited expressly to individual users who require medical care and other related products.
- *Data Consumers* who directly consume medical information. This category includes physicians, research institutions, and the like.
- *Data Brokers* who acquire and remarket medical data from data producers, making that data available in some kind of value-added for to data consumers. They are a proper subset of data consumers.

Data Producers would use the medical data market to profit from their personal information. When negotiating over specifics concerning how their data can be used, they are free to manipulate any aspect of the usage terms prior to a final agreement with a *data consumer*. The *data consumer* can accept or reject a specific proposal, as can a *data producer*. A typical negotiation would look something like this:

- 1) A *data consumer* searches the marketplace for medical information meeting specific requirements. This step is a call to a specific search interface in our example, but could be a manual process.
- 2) The search yields some results. This proposed system returns a list of contact information of known *data producers* that have data matching the search requirements.
- 3) The *data consumer* initiates a negotiation for access to specific data.
 - a) The *data consumer* contacts the *data producer* and submits an initial proposal.
 - b) The *data producer* responds to the initial proposal, either by indicating acceptance, rejecting the proposal, or submitting a counter proposal.
 - c) The *data consumer* is then free to respond with acceptance, rejection, or a counterproposal of her own.
- 4) Eventually, the negotiation will conclude with the parties having reached an agreement describing access to specific medical data with associated term or having

failed to come to mutually acceptable terms with respect to data access.

Usage terms in a successful conclusion generally describe what the *data consumer* can access, how and for how long, where it may be accessed, and so on. It will also usually describe some kind of payment for use, which can be based on any arbitrary number of factors such as time, date, location, attribution, or perhaps in combination with other data.

The market implemented in this system is built around JADE, an open source agent development framework based on FIPA agent specifications [4], [5].

Usage Management

describe how the usage management system works

System Ontology

This system is built around a common ontology that needs must be understood by any system developers. It is currently used to define relationships and entities within the system at design and run time. The primary elements in this ontology are:

- **Producer** This is a data producer as defined in our user model. A data producer owns a given *record* that has been created over a lifetime of medical care.
- **Consumer** Again from the user model, a data consumer. Data consumers use medical data in some way.
- **Record** A medical record. We can envision this as a set of discrete medical facts.
- **Filter** A transformation of a medical record. If we have a record r , we can transform r into r' by applying a transformation t such that $r' = t(r)$ where $t : \text{record} \rightarrow \text{record}$ and $r' \subseteq r$.
- **Filtered Record** A filtered record is a record to which a filter has been applied. If we have a filtered record r' derived from a record r , then $r' \subseteq r$.
- **License** A license describes the usage policy associated with a given filtered record. This controls all aspects of filtered record use by an associated consumer. The specific terms are negotiated over by the producer and the consumer until some consensus is reached, and they then bind the use of an associated filtered record. Licenses must provide the ability to trace use of transitively associated artifacts regardless of the degree of separation as well. For example, if we have an artifact a composed of sets of data elements e_0, e_1, \dots, e_n derived from records r_0, r_1, \dots, r_n , we need to be able to ensure that any use of a set of data elements $e_i, i < n$ is within the policy bounds of record $r_i, i < n$ and any compensation associated with such use is correctly attributed to the original data owners and brokers.
- **Bundle** A filtered record and associated license. This is distributed to data consumers.

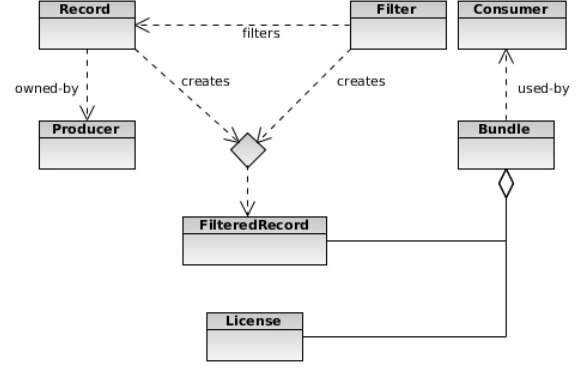


Figure 2. System Ontology

Dynamic and Static Policy Evaluation

Usage policies can be evaluated over a spectrum bordered by two distinct approaches - either dynamically, at request time, or statically, when a bundle is created. Pure dynamic policy evaluation evaluates the entire policy against an artifact at *request time*, specifically and only when a request for an action is made by a consumer. Static evaluation only occurs when *the bundle is created* and is not evaluated at any later time. While dynamic policies are more powerful, static policies are generally simpler to define, create, and apply. Dynamic policy evaluation requires significant runtime infrastructure as well, which static evaluation will never require. Furthermore, that runtime infrastructure must be present in a variety of systems, implemented upon a myriad of platforms in a slew of different programming languages. Still, we have compelling reasons for developing dynamic evaluation systems. Static systems can't evaluate dynamic properties well. Attributes like time are impossible to adjudicate with the simplest of static licenses and require some kind of dynamic evaluation. Likewise, evaluation of a bundle's context is equally impossible to do with simple static policies. Dynamic policies are more suitable for content that producers are interested in providing for unexpected use, while static policies generally only support predefined use scenarios.

In this system, we propose to use a combination of static and dynamic approaches. Static policy evaluation occurs immediately after negotiation between the producer and consumer, when a filter is applied to the medical record. This simplifies dynamic policy requirements by limiting the data that needs to be evaluated after the bundle is released. If this filter were not applied, the dynamic policy would need to additional clauses to support hiding only those data elements to which the consumer has not been granted access. All other evaluation occurs after the bundle is delivered to the consumer. In order to support more complex and unenvisioned usage scenarios, including evaluating usage based on time constraints, this framework provides extensive

dynamic evaluation capabilities after the initial filtering phase. We also need to be able to support seamless operation over protected artifacts while disconnected from any kind of network or communication medium. These factors lead to a powerful *and local* dynamic policy evaluation system.

SYSTEM

Cases and Scenarios

Outline the use cases, describe them, map them to specific scenarios

Scenario 1: Negotiation

Demonstrate and present results; negotiation over specific information contained in a EMR

Scenario 2: Aggregate Assembly

Demonstrate and present results; assemble data elements into a single data set; show both usage term compliance and non-compliance

Scenario 3: Aggregate Submission

Demonstrate and present results; insert new set into marketplace; demonstrate acquisition of set and traceability back to individual elements

CONCLUSION

Evaluate results and outline future work

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