



A FINAL DESIGN ETUDE

THE FINAL DESIGN ETUDE IS ONE OF **SELF-REFLECTION**. TAKE A MOMENT TO THINK ABOUT THE FOLLOWING:

1. THINGS THAT **MOVE** YOU
2. THINGS THAT MAKE YOU **STILL**

THEY COULD INCLUDE AN OBJECT, A PIECE OF MUSIC, A PLACE, A MOMENT, OR AN ACT IN EVERYDAY LIFE THAT STAYS WITH YOU. WHAT IS THE **DIFFERENCE** BETWEEN THAT WHICH MOVES VS. THAT WHICH MAKES ONE STILL? **IS** THERE A DIFFERENCE TO YOU?

IN CHAPTER 1, YOU WERE ASKED TO PERFORM A **MEANS VS. ENDS ANALYSIS** OF AN OBJECT OF DESIGN. NOW DO A MEANS VS. ENDS ANALYSIS, BUT OF **YOURSELF** AND YOUR EVERYDAY LIFE, OF THINGS THAT **MAKE UP** YOUR LIFE...

1. WHAT ARE THE THINGS YOU DO FOR ANOTHER PURPOSE?
(MEANS-TO-ENDS)
2. WHAT ARE THE THINGS YOU DO FOR THEIR OWN SAKE?
(ENDS-IN-THEMSELVES)

DO YOU **LIKE** THE **BALANCE** BETWEEN THEM?

LASTLY, THINK OF **ALL** THE THINGS YOU **DESIGN** IN YOUR LIFE -- FOR **WORK**, FOR **SCHOOL**, FOR **LIFE**, OR FOR ANY OTHER PURPOSE. **HOW** DO YOU DESIGN? CAN YOU SAY **FOR WHAT** YOU ARE DESIGNING, AT THE END OF THE CAUSAL CHAIN? WHAT WOULD MAKE THESE DESIGNS SOMETHING THAT YOU'D **LOVE** AND FIND **MEANINGFUL**, THAT MOVE YOU, AND PERHAPS EVEN MAKE YOU PAUSE IN WONDER?