





Hackaton II: A Brief

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Topics







1. Autonomous Navigation

- The Problem
- Sensors for ANS
- Key Problems in ANS
- 2. Hackathon II
 - The Challenge
 - Preparatory Work
 - Tasks for the Hackathon
 - Evaluation Criteria



The Problem of Autonomous Navigation



Given a target location, find the precise sequence of action you need to take to move from your current location to the target location

- By the optimal path: Time, Distance, Cost, Comfort
- Under uncertain conditions: Map, Location
- With other active participants on the way
- Within the capabilities of your vehicle
- A Multi-objective optimization problem, under uncertainty





Levels of Autonomy



Depending on:

- Environmental Conditions
- Amount of human intervention

Definition vary slightly:

NHTSA* vs SAE†

The Five Levels of Autonomous Driving FULLY AUTONOMOUS - Vehicle is completely driverless No level 5 per NHTSA. Per SAE, full-time automated driving in all conditions without a human driver. These vehicles will not feature driving equipment and will no longer look like the vehicles of the past. HIGH AUTOMATION - Capable of performing all safety-critical driving functions while monitoring environments/conditions in defined use cases Per NHTSA, this is full self-driving automation. Per SAE, Self-driving is fully possible in most road conditions and environments without need of human intervention. A functional driver cockpit is still in place (steering)

CONDITIONAL AUTOMATION/LIMITED SELF-DRIVING -

The car becomes a co-pilot

wheel, brake/acceleration pedal, etc.)

Level 1

Level 0

Level 3

The vehicle manages most safety-critical driving functions in known (mapped) environmental conditions. A human driver is still present and expected to manage vehicle operation.

PARTIAL AUTOMATION/COMBINED AUTONOMOUS
FUNCTIONS - Key automated capabilities become standard but
driver still in control

At least two simultaneous autonomous tasks become are managed by the vehicle in specific scenarios.

DRIVER ASSISTED/FUNCTION-SPECIFIC -

Intelligent features add layer of safety and comfort

A human driver is required for all critical functions. The car can alert the driver to conditions, environment and obstructions. It can also offer assisted/smart performance and driving capabilities.

ZERO AUTOMATION - Driving as Usual A human driver is required to operate the vehicle safely at all times.

ALTIMETE

^{*} National Highway Traffic Safety Administration

[†] Society of Automotive Engineers



Automation: A Historical Perspective



- 1948 Oldsmobile: Hydra-Matic transmission
- 1958 Imperial: Cruise Control
- 1992-95 Mitsubishi: Lidar based Distance Control (L1)
- 2001 Nissan: Lane-Keeping Support
- 2013 Mercedes: Distance with Steering Assist (stereo)
- 2014 Tesla Model S: Advanced Lane Assistance
 - Speed limit recognition. Level-2 Automation
- 2018 Audi A8: Level 3 autonomy (in slow traffic)
 - Up to 60kmph



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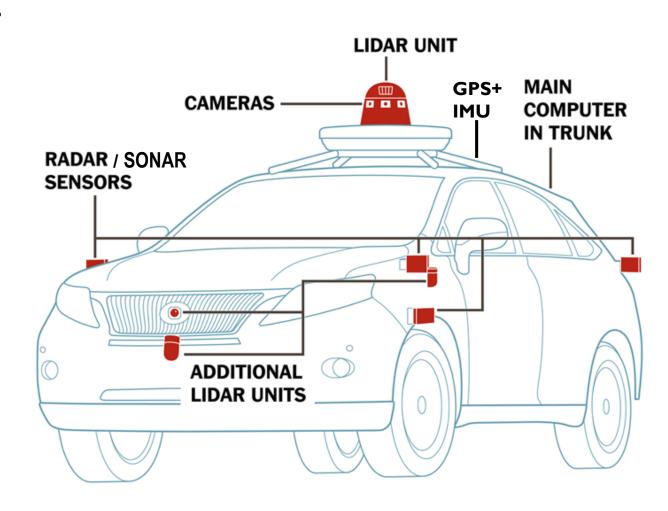
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Sensors for Autonomous Driving



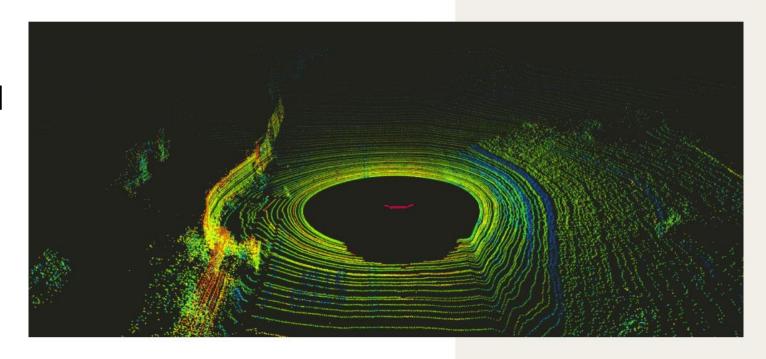
- Sensing Local Environment
 - LIDAR
 - Cameras
 - Radar
 - Sonar
- Global Position
 - GNSS
 - Compass
- IMU







- Laser ToF Sensor: Can give 2cm accuracy
- Capture: Spinning emitter-receiver pairs
- E.g.: Velodyne, Quanergy, Luminar (solid state)
- Laser power and safety
 - 900nm (40m range limited due to power)
 - 1550nm (200m range)

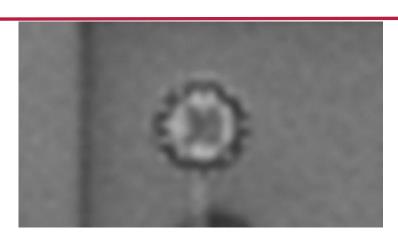




Camera



- General purpose sensor
 - Object detection
 - Distance
 - Traffic sign/signal
 - Road condition
 - Adverse weather scenarios
- Resolution
 - 50 pixels at max range
- Focal Length vs. field of view
- Stereo configurations
- Data Rate
- Shutter: Global vs. Rolling





How do they compare?



- Single Camera
 - Simplest generic sensor
 - Academic Interest
 - Mobileye, NEC
- Multi-camera (calibrated)
 - Better data quality
 - More processing, calibration, synchronization, data rate, MTBF
 - Tesla, Mercedes
- LiDAR
 - High quality depth data
 - Reliable in adverse weather
 - Cost
 - (Waymo, Ford, Uber)



Radar, Sonar



- Primarily 1D sensors
- Radar
 - Very reliable in adverse weather
 - Works in long ranges
- Sonar
 - Inexpensive
 - Primarily at short ranges



GNSS, IMU, Vehicle Info.



- GNSS (GPS)
 - Can do most of driving (DARPA challenge)
 - Can work even in zero visibility
 - Satellite signal obstruction
- Inertial Meas. Unit + Distance Meas. Instrument
 - Complements GPS
 - Accelerometer + Gyroscope
 - Drift in integration



Topics







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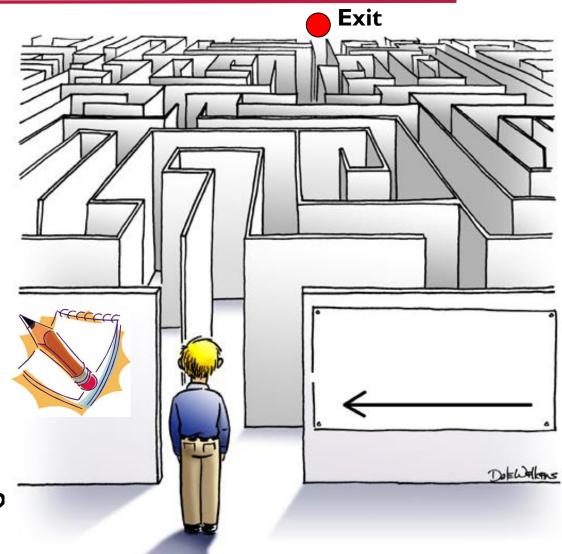
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P1: Localization and Mapping



- Mapping
 - Create a 2D/3D map of the world
 - Often an offline process
- Localization
 - Your location within the map
 - Approximate / Precise
- Exploratory Settings
 - What if we do not know the map?





The SLAM Problem



SLAM is the process by which a robot **builds a map** of the environment and, at the same time, uses this map to **compute its location**

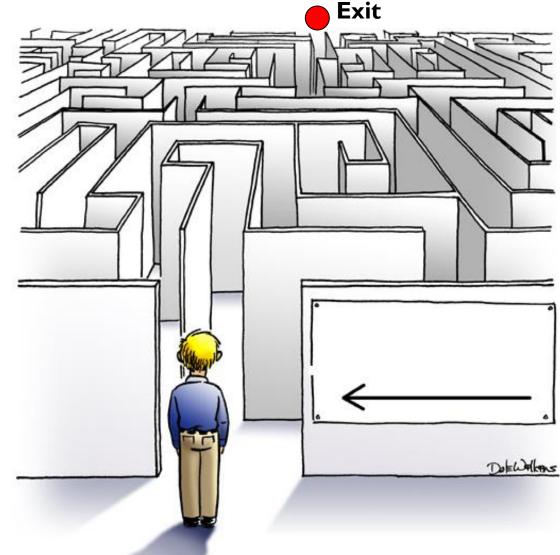
- Localization: inferring location given a map
- Mapping: inferring a map given a location
- **SLAM:** learning a map and locating the robot simultaneously



The SLAM Problem



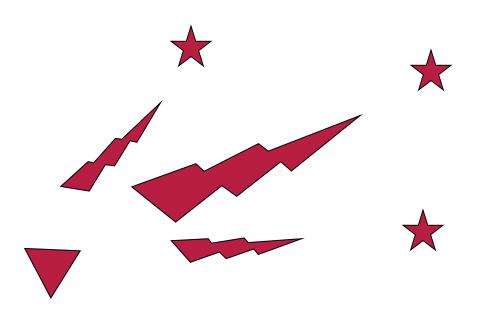
- o The problem has 2 stages: Mapping and Localization
- o The paradox:
 - To build a map, we must know our position
 - To determine our position, we need a map!
- o SLAM is like the chicken-egg problem
- o Solution is to alternate between the two steps.





Sense the World, Localize and Map

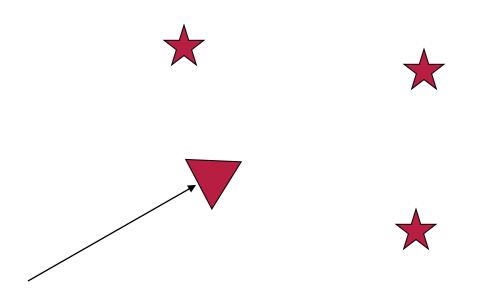






Move: Get Odometry

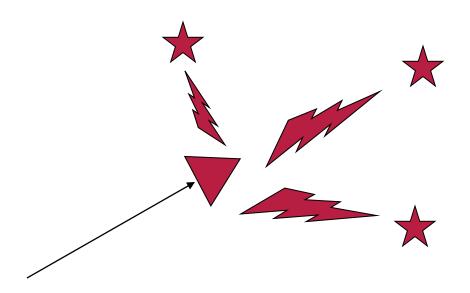






Sense the world again

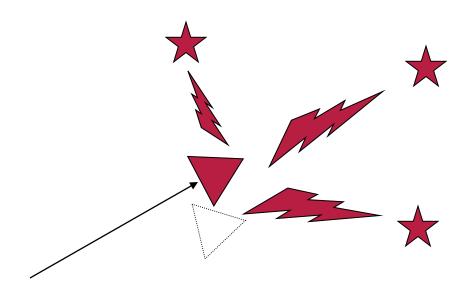






Localize from Previous Map

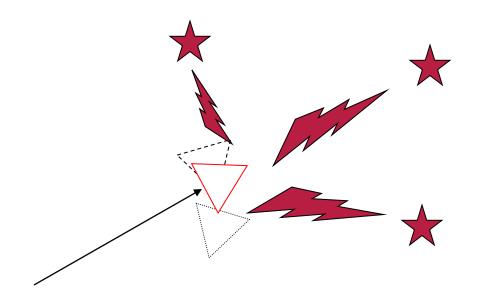






Update Location and Map







Simultaneous Localization and Mapping



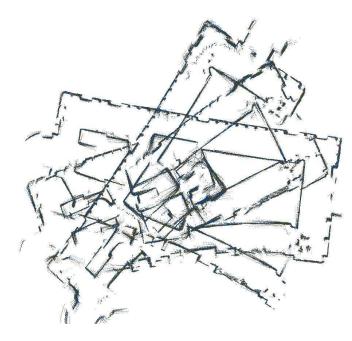
- Use Tracking to have an estimate of your position. Can use odometry data.
- Use the pose estimate to update the map
- Use the updated map to refine your position
- Can be in two modes:
 - Online SLAM
 - Full SLAM
- Multiple approaches:
 - Extended Kalman Filter
 - Particle Filter (FastSLAM)
 - Graph based

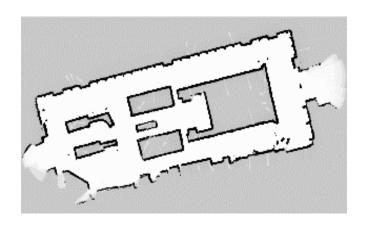


Issues in SLAM



- Reliable Landmarks (RANSAC, Spikes)
- Data Association: Registering two scans
 - Landmarks vary between scans
 - Incorrect association
- Synchronizing odometry and scan
- Moving objects (landmarks)
- Loop Closure

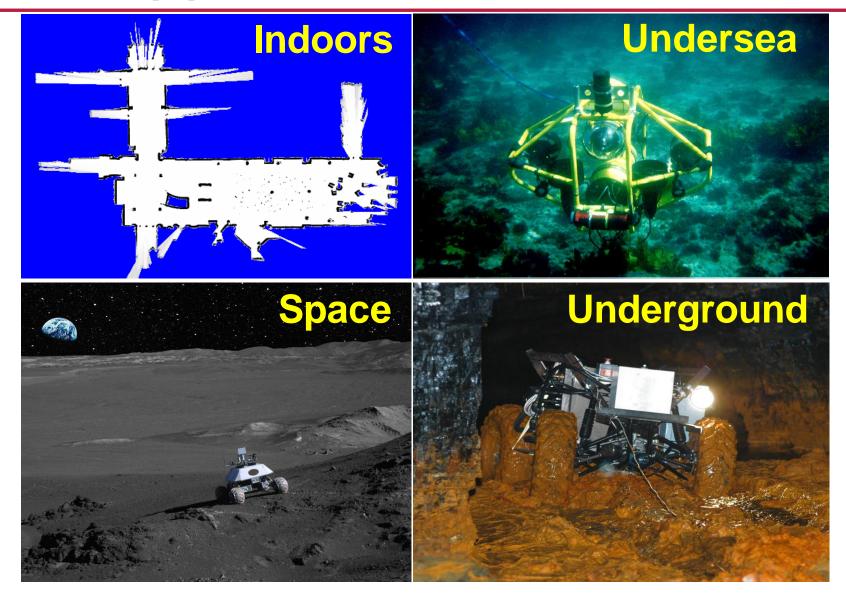






SLAM Applications



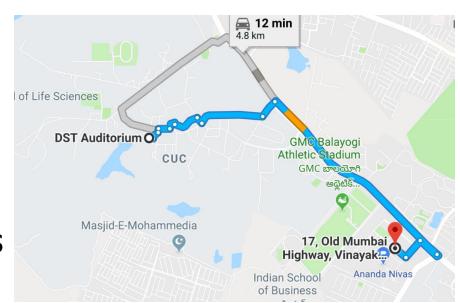




P2: Planning



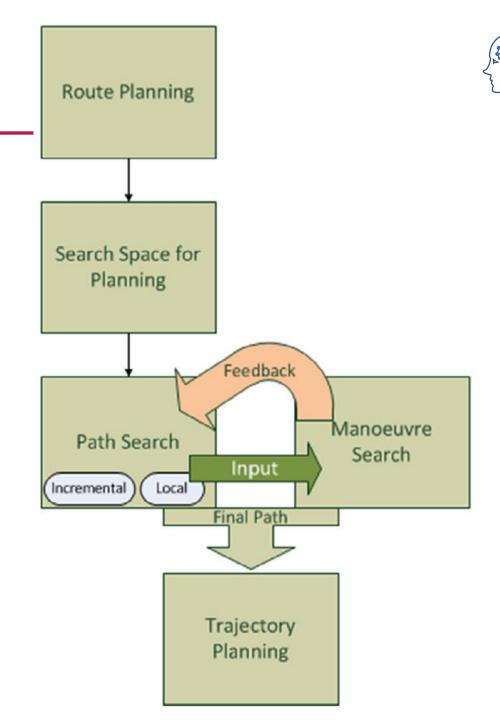
- Want to go from DST Auditorium to Himalaya 105 (assume we know the map, roads and conditions)
- Divide the problem into smaller instances (nodes)
 - Route Planning
- Each node is then expanded to plan further details
 - Trajectory Planning (Path + Manoeuvre)
- Can use any path finding algorithm: Graph Search
- Need to update the planned paths based on contingencies





Planning

- Multi-resolution planning
- May use different approaches for each stage
- Need different inputs for each stage



AIML



Why is Planning Challenging



- Unexpected behaviour of participants
- Ambiguity in position estimation
- Lack of features
- Changes in map (road closures, delays)
- Want the path to be smooth
- The grid cells are dynamic
- Need to plan for effective, efficient, smooth and safe driving
- Planning for a set of vehicles

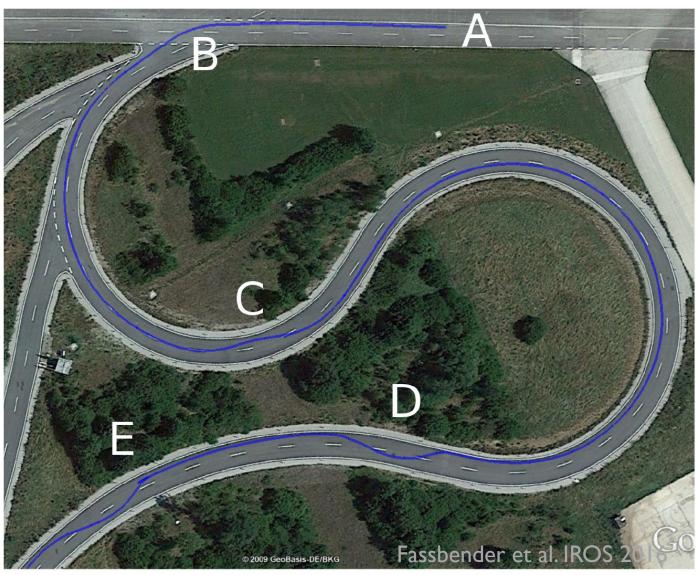


Planning vs Execution



 The final path that you take may vary significantly in detail compared to what you planned

 The devil is in the details (and so is the use of AI)





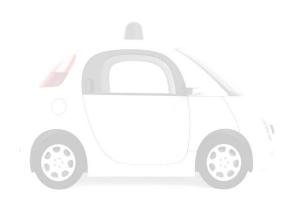


Questions?



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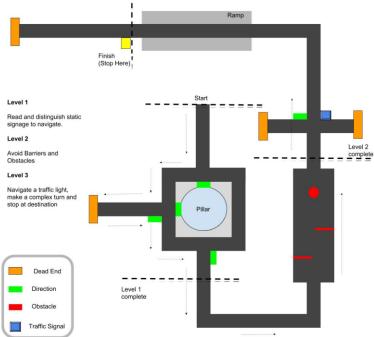


The Hackathon Challenge



- Your goal is to develop:
 - A fully autonomous vehicle (a robot)
 - that will traverse a specific path,
 - avoiding obstacles,
 - in minimal time,
 - using Camera and LiDAR inputs.
- Three increasing levels of difficulty
- Bonus tasks







Preparatory Work

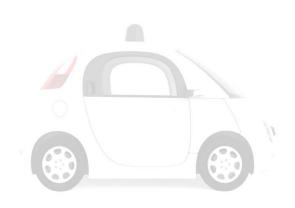


- Install Ubuntu 16.04
- Install ROS and Gazebo
- Develop a traffic sign recognizer
- Develop an obstacle sensor
- Integrate the above and run through and obstacle course



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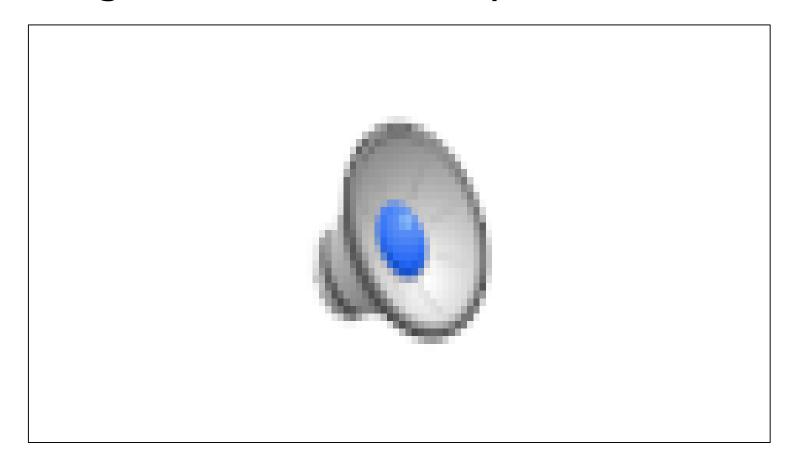
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Simulation Environment



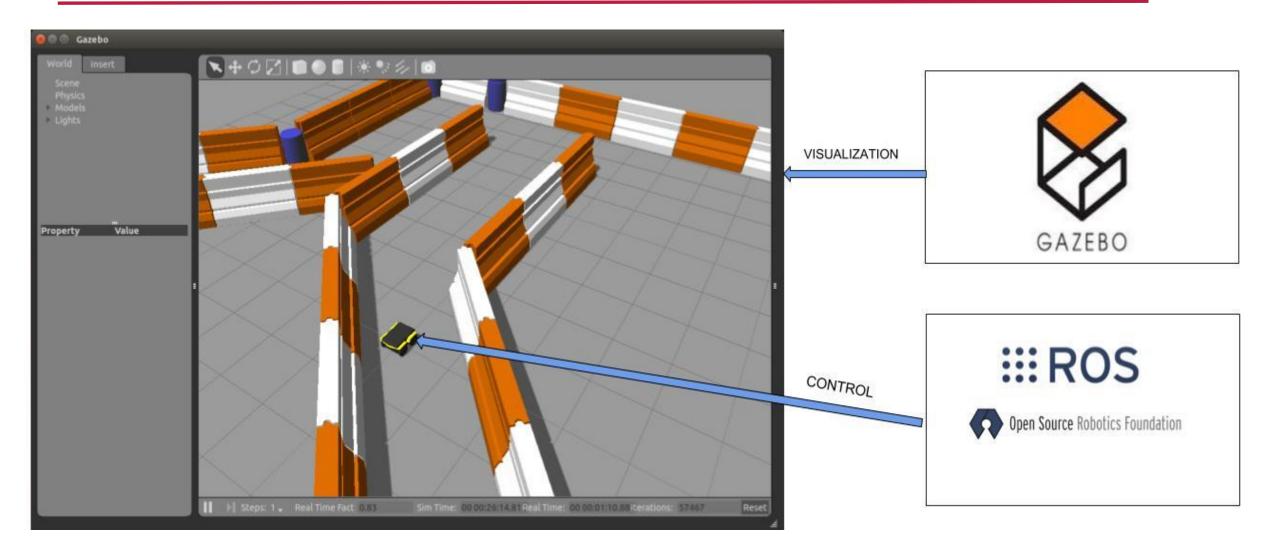
• It is dangerous to test directly on the real robot





Simulation Environment

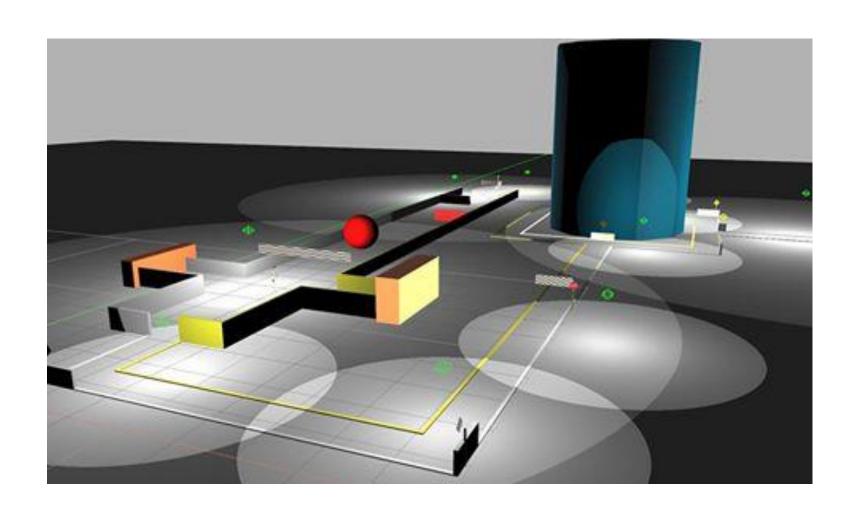






Task





Hey :D !!,This is Jeeves

The map looks scary I need help to complete this map





Level 0 - Manual Control

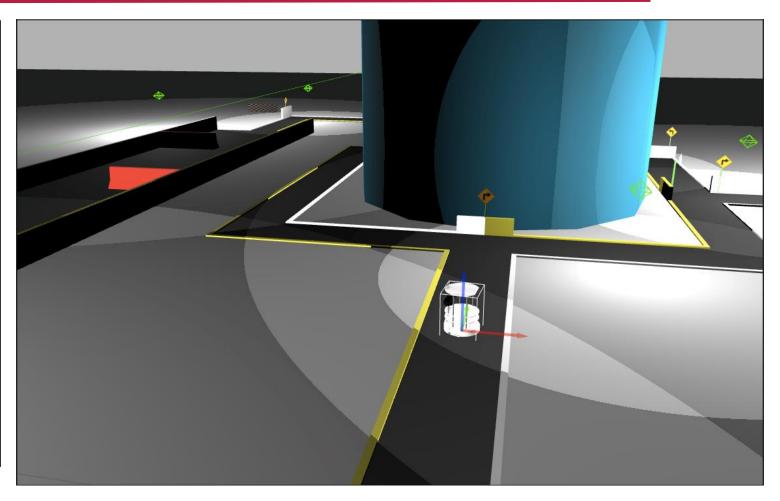


Tasks -

- I. Load the map and turtle-bot onto Gazebo
- 2. Tele-operate/control it using your keyboard
- 3. Play around with the Robot in Gazebo!!

How –

Follow the instructions for the Level 0





Level 1 – Visual Navigation



Tasks -

- I. Given the **color Image** of the first person view of the robot
- 2. The Robot needs to recognize sign boards and takes actions

How -

- I. Build a Image Recognition Module.
- 2. Integrate the module based on the instructions given for Level I





Level 1 – Visual Navigation



Data set collection -

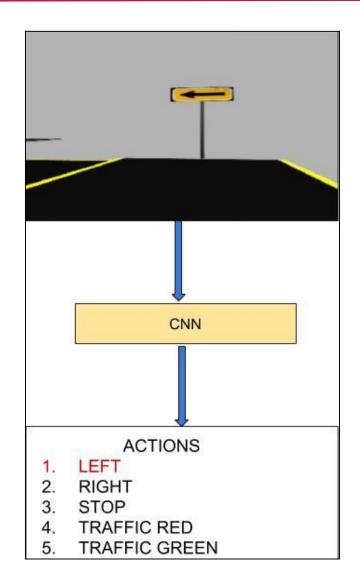
- I. Data is collected by tele-operating the robot in the map and taking Images.
- 2. Dataset will be given to you.

Image Recognition Module -

- I. Use the dataset and train a simple CNN to understand the traffic sign.
- 2. Given a first person view of the robot, the model should predict the sign the Robot is Looking at.

Movement of the bot –

- I. The robot will move till it reaches a fixed distance from the sign and stops (This behavior will be given)
- 2. The robot will look at the signs and wait for the image recognition





Level 2 – Avoid Obstacles

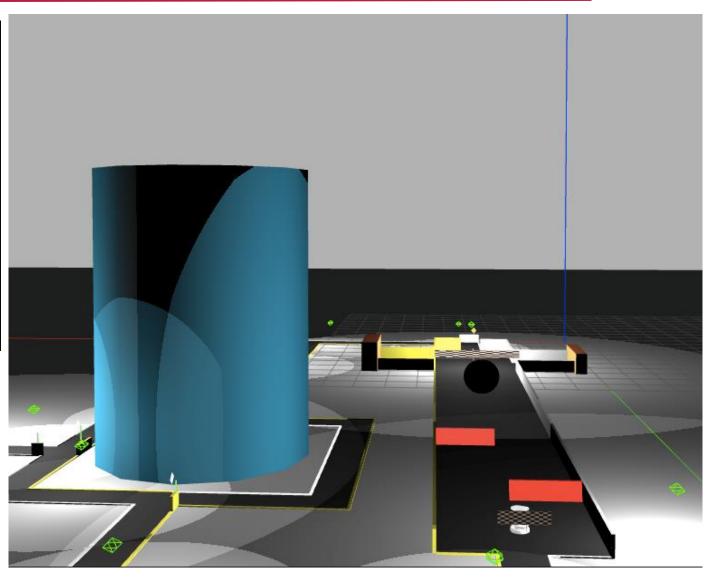


Tasks -

- I. Given Color and Depth Image
- 2. Control the robot and avoid the obstacles

How -

- I. Build a Control Module based on the depth images.
- 2. Integrate the module based on the instructions given for Level 2





Tasks – Follow the Rules

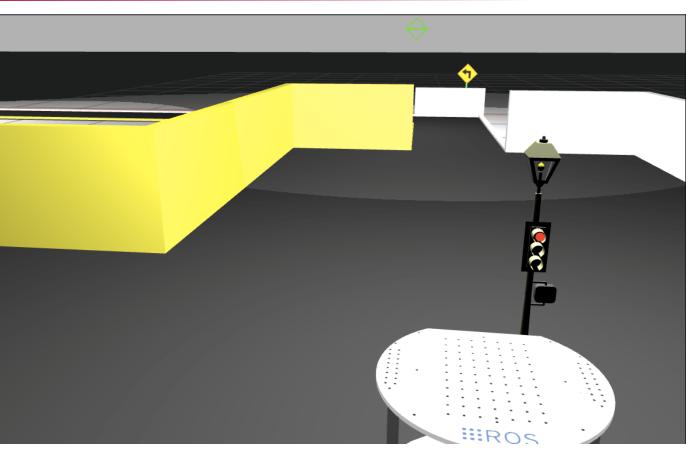


Tasks -

- I. Given the color and depth images
- 2. The Robot recognizes waits till the signal is red and moves when it turns green.

How -

I. Use image recognition module and the control module





Evaluation



- Level 0 60 Points
- Level 1 50 Points
- Level 2 50 Points
- Level 3 40 Points



Note: Participants crossing Level 3 will get a chance to deploy their code on the real robot









Questions?