



Internet des objets et Contiki

Jeudis du Libre, UMon

FEDER



UNION EUROPEENNE



Wallonie



LE FONDS EUROPEEN DE DEVELOPPEMENT REGIONAL
ET LA WALLONIE INVESTISSENT DANS VOTRE AVENIR.

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Laurent DERU
17/10/2013



Embedded &
Communication Systems

Software & System Engineering

Software & Services Technologies

Menu du jour

Définition de l'Internet des Objets



Standards de l'IoT



Contiki



Activités du CETIC

Internet Of Things

1999

RFID

200x

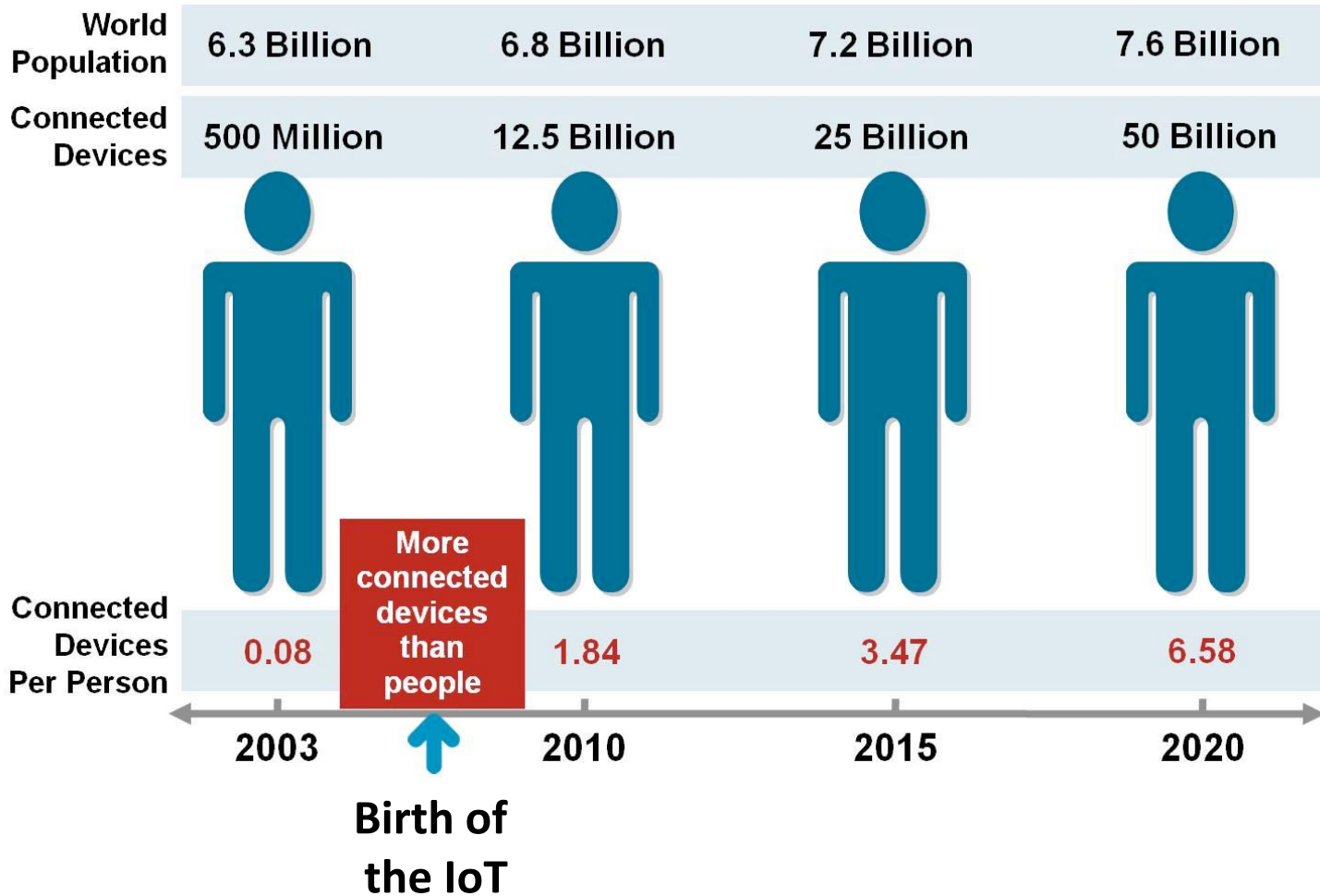
M2M

201x

Smartphones,
RFID, Cloud...

Junction of the physical and digital worlds

Cisco's Vision



Source: Cisco IBSG, April 2011

« the * syndrome »

Any*

Smart*

*aware

AnyOne

SmartHome

Context-Aware

Anything

SmartBuilding

Self-Aware

AnyWhere

SmartEnergy

Process-Aware

AnyBusiness

SmartGrid

... ?

AnyNetwork

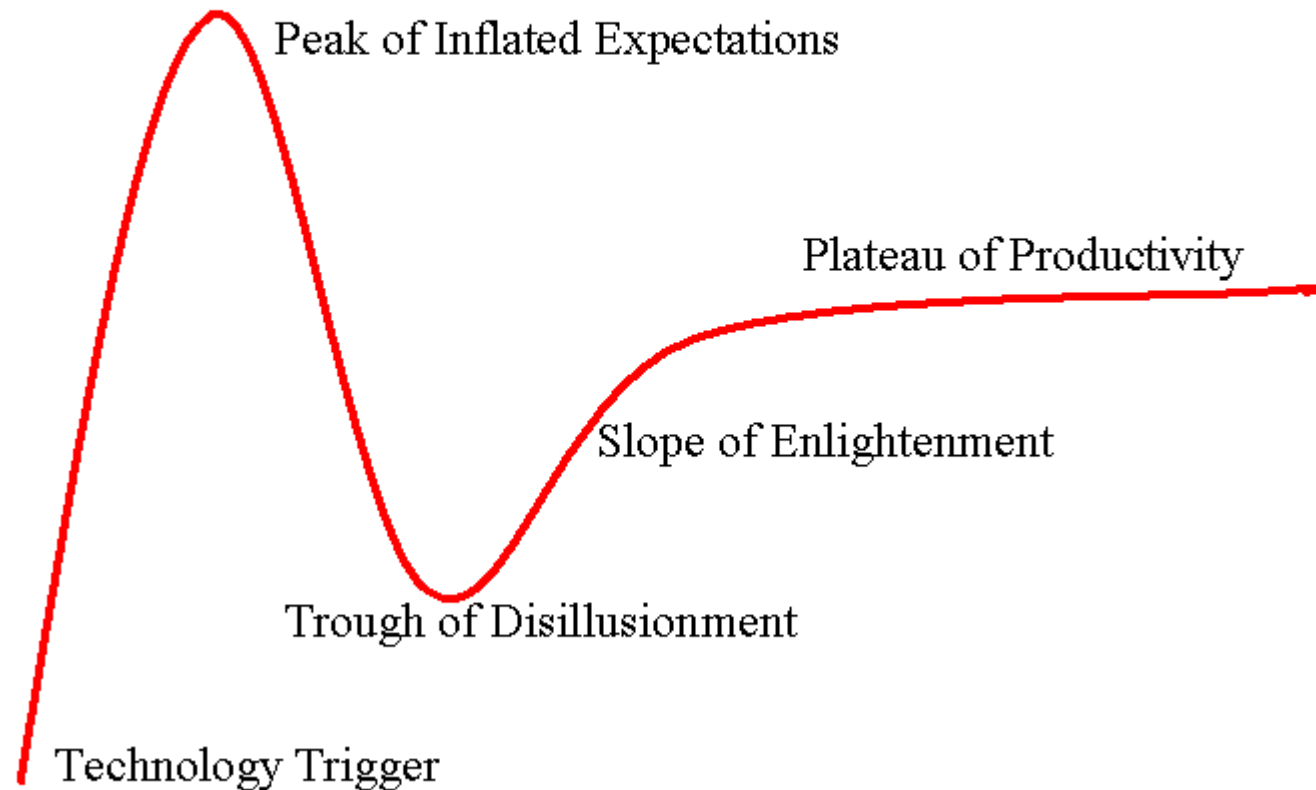
SmartCity

AnyContext

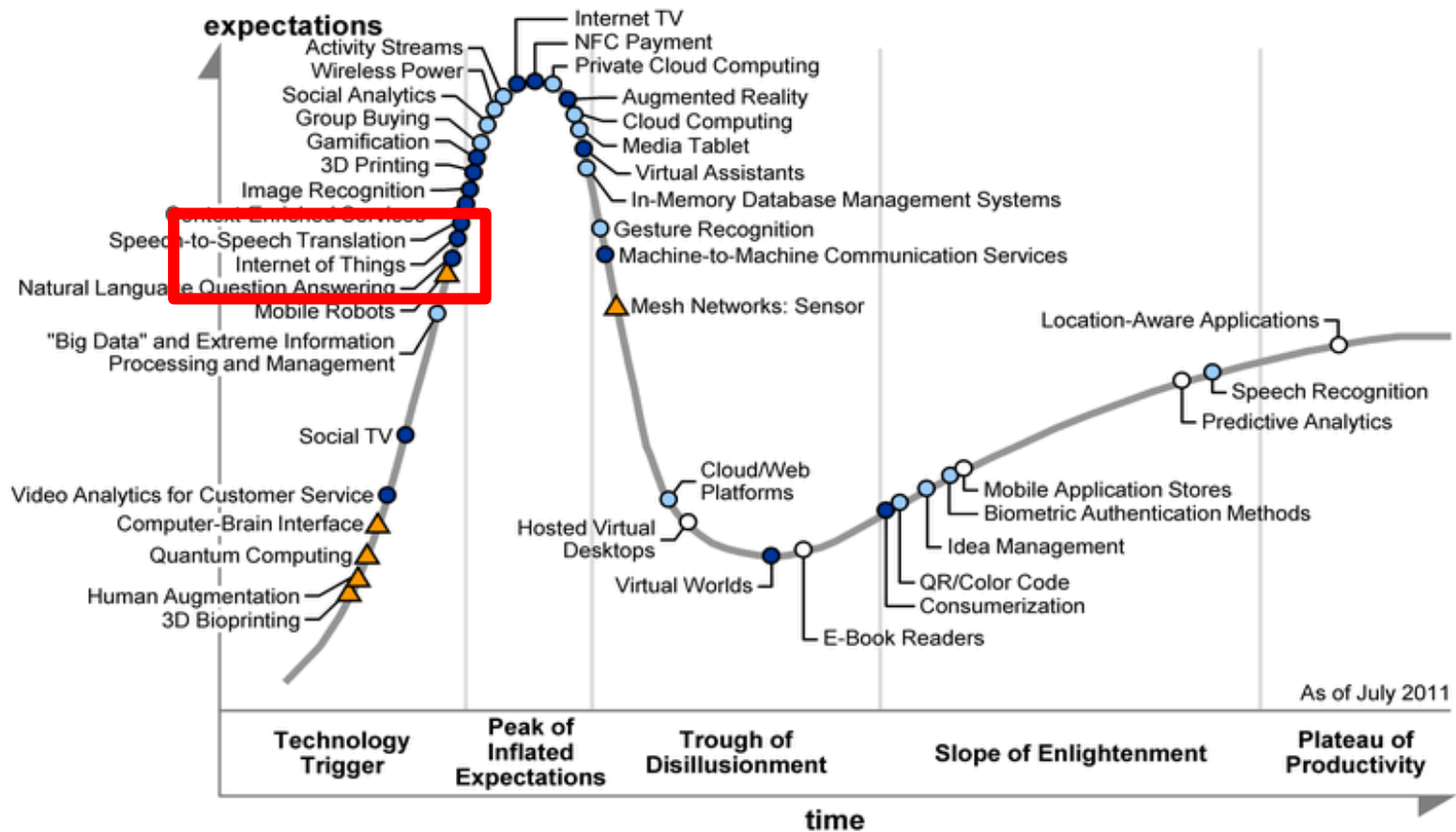
SmartFactory

SmartAgriculture

Gartner Hype Cycle

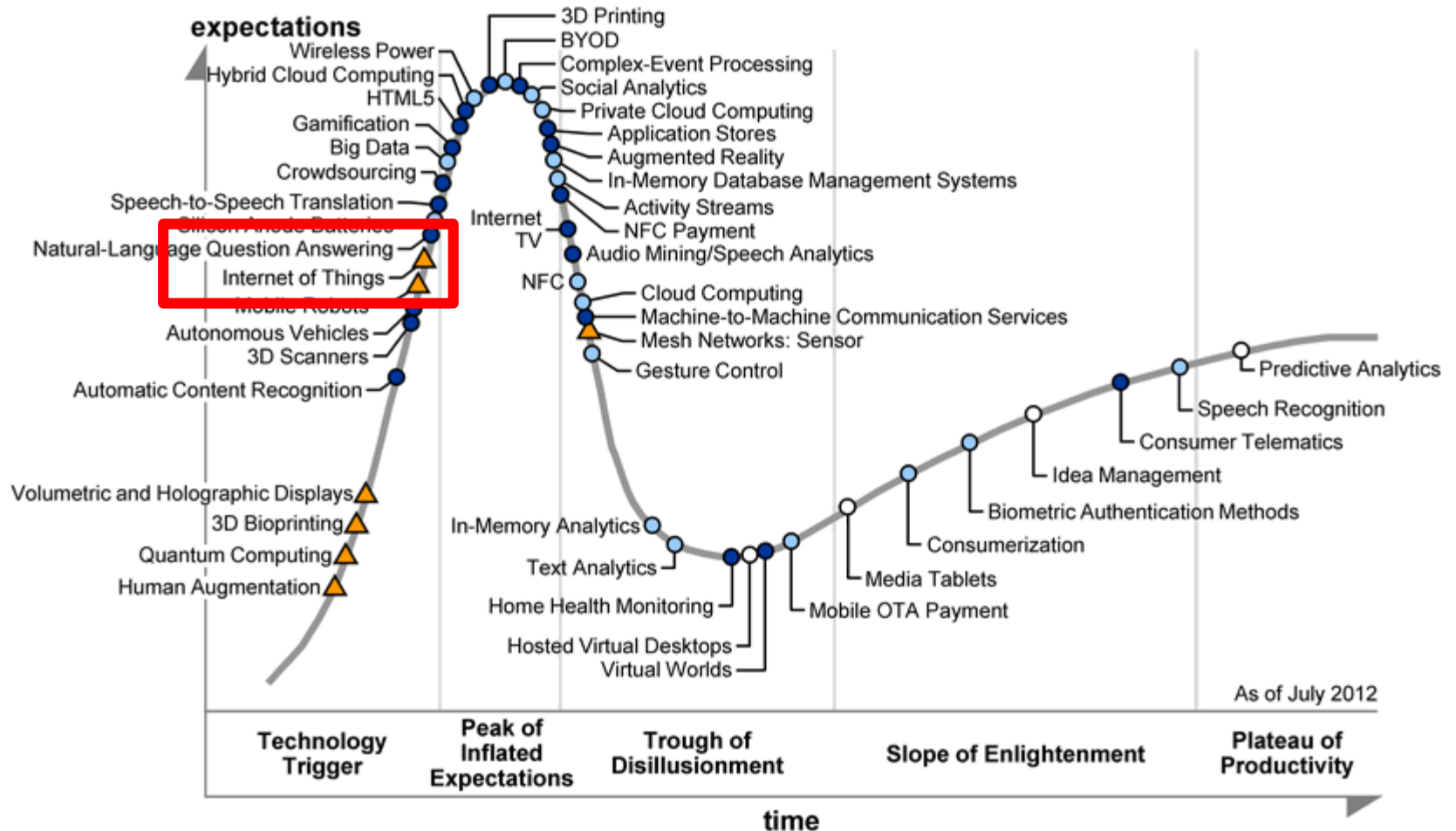


Gartner, 2011

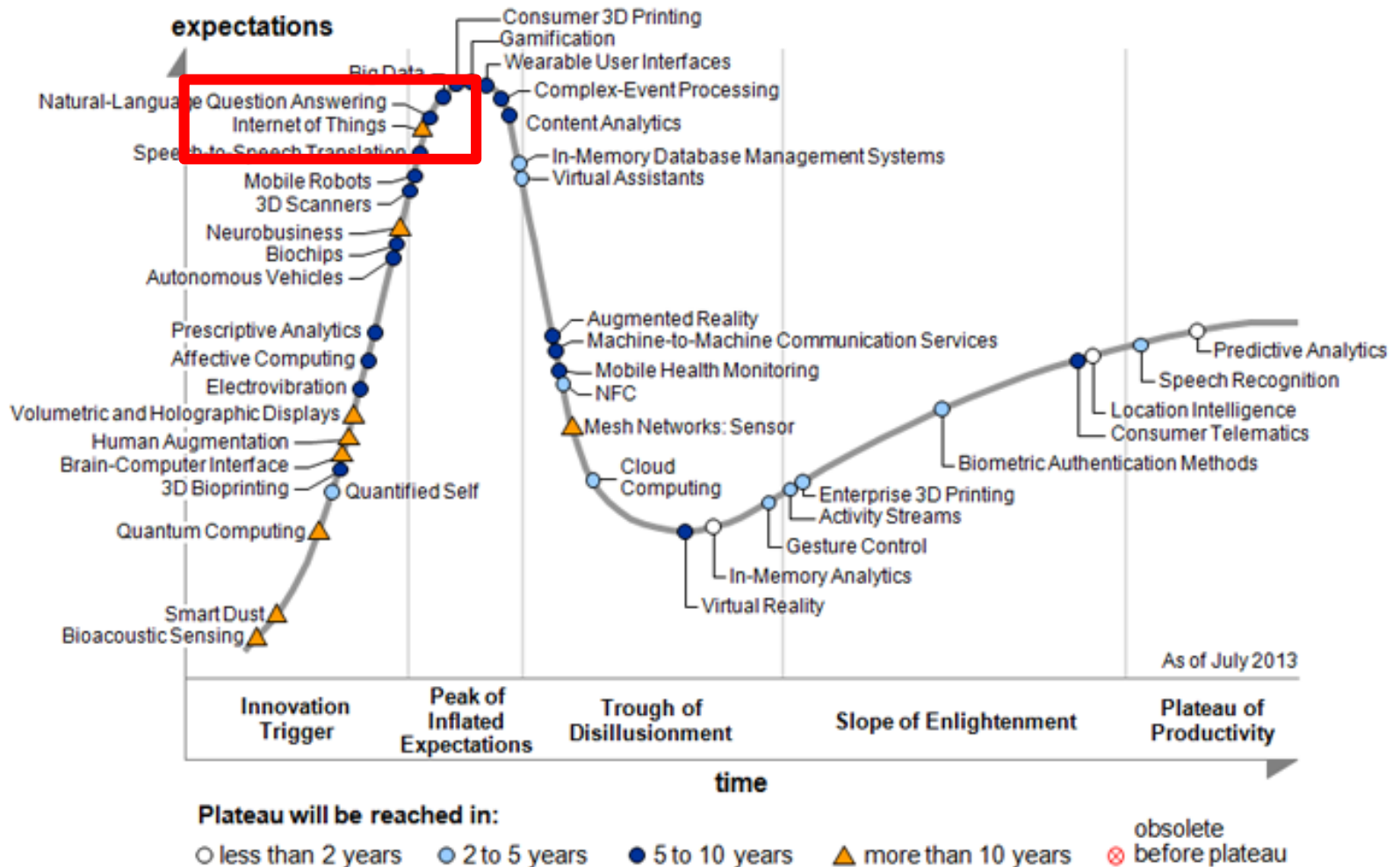


As of July 2011

Gartner, 2012



Gartner, 2013



IMHO... IoT is

Interacting with the
Physical World
using **Software**
and **Networking**

I n t e r n e t O f T h i n g s

1: IPv6

- Open Standard
- Widespread
- Scalable
- Auto-configuration
- Simple

Contiki: OS for the IoT

- Runs on small devices, sensor networks, etc
- Low power, low memory
- Certified IPv6 stack
- Supports a variety of hardware



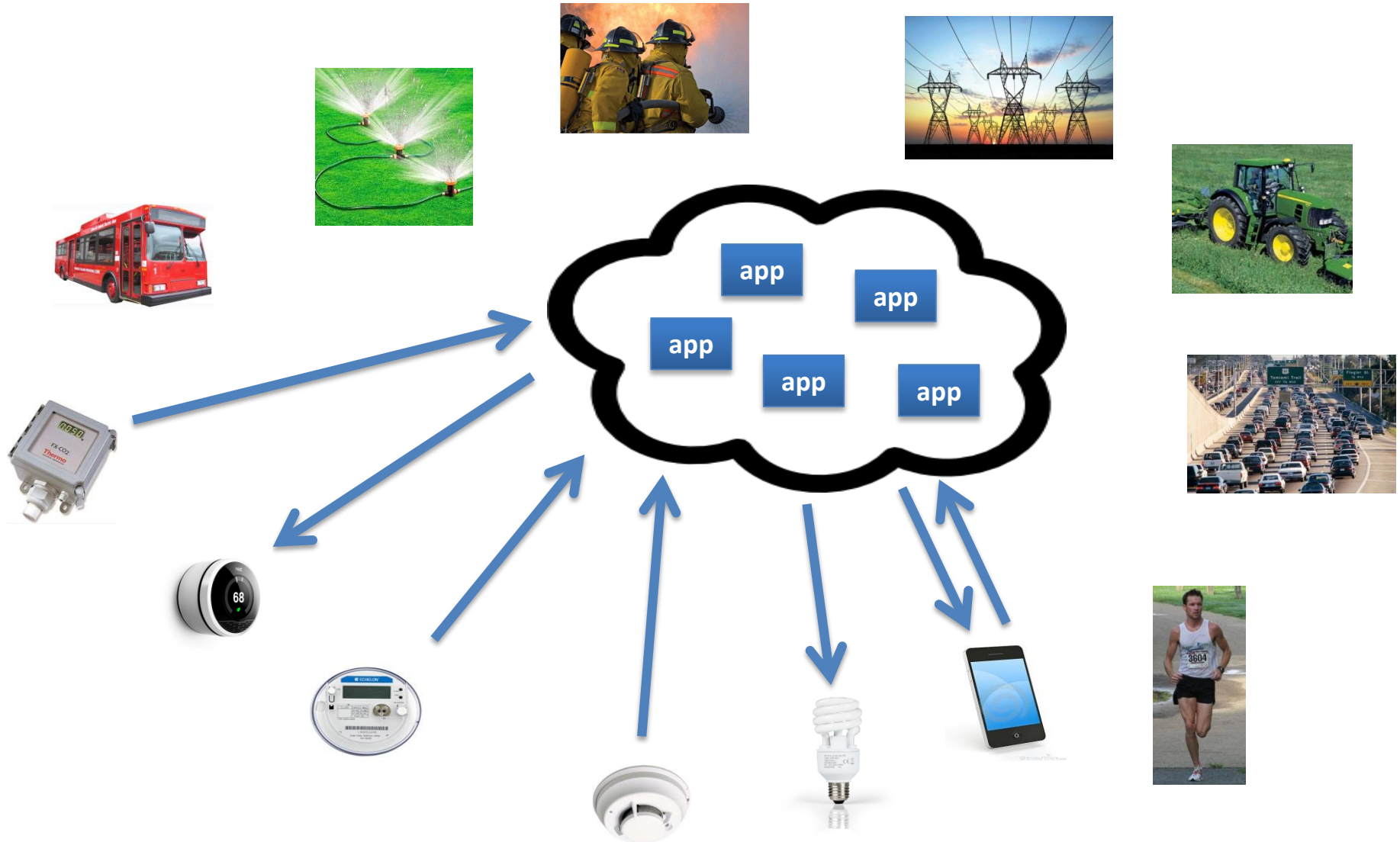
- Open-source, contributors from
 - SICS, Cisco, Redwire LLC, and many others

I n t e r n e t O f T h i n g s

2: Cloud

- Cloud-centric IoT
- Objects as simple as possible
- Intelligence in the Cloud
- Standard interfaces
- No complex application logic

Cloud-Centric IoT

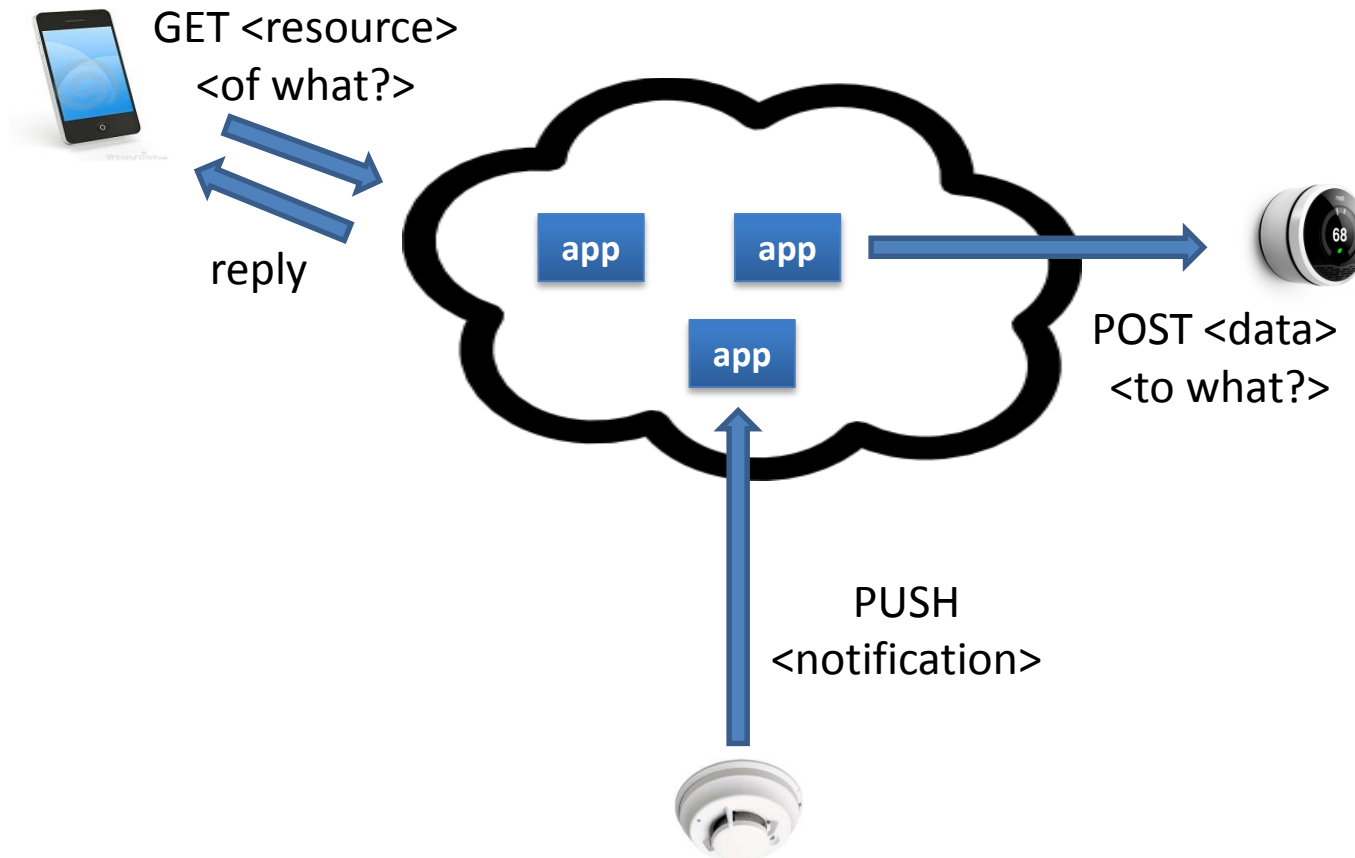


I_nternet O_f T_hings

3: Semantics

- Object identity
- Virtual/Physical duality
- Service & Role discovery
- CoAP

IoT will be based on semantics

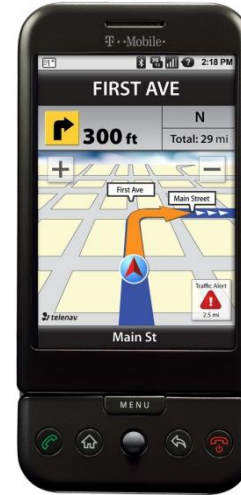


Some Applications

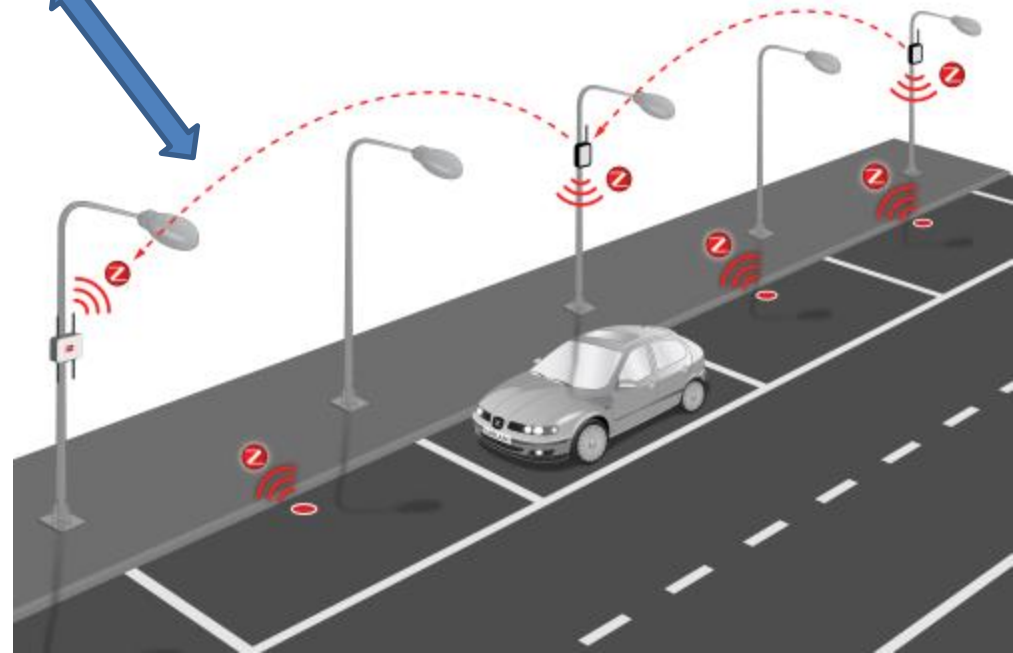
Smart Parking

Cloud App:

- APIs
- Path Calculation
- WSN Mngt
- Billing

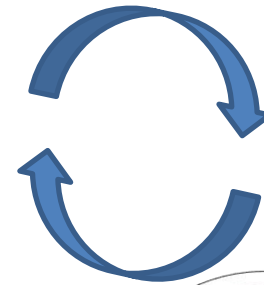
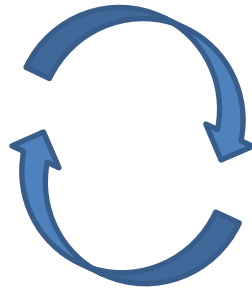


Keep objects and clients simple



Smart Grid

- Clever electricity management
 - Generation, distribution, consumption
 - Green, efficient, secured



- Dynamic pricing
- Anticipation of needs

Smart Grid in a Zoning



Smart Grid in a Zoning



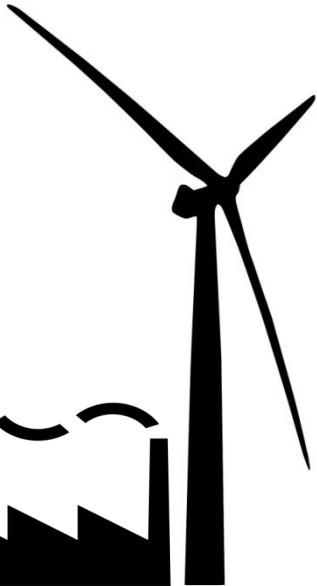
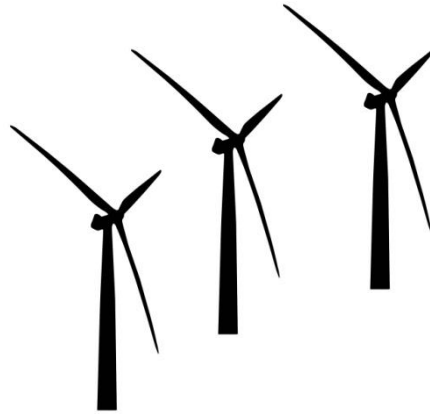
= €



Smart Grid in a Zoning



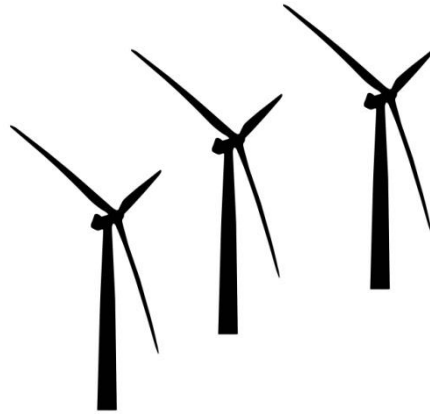
= €



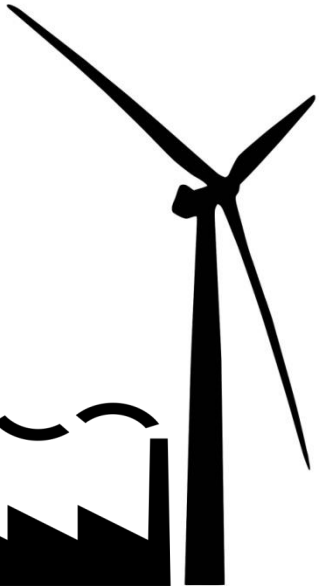
Smart Grid in a Zoning



= €



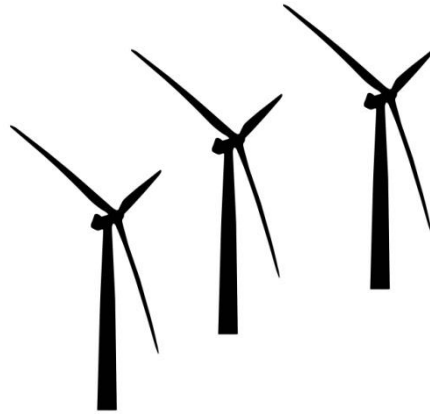
Let's optimize locally
Self-sufficiency



Smart Grid in a Zoning



= €



control

control

share energy

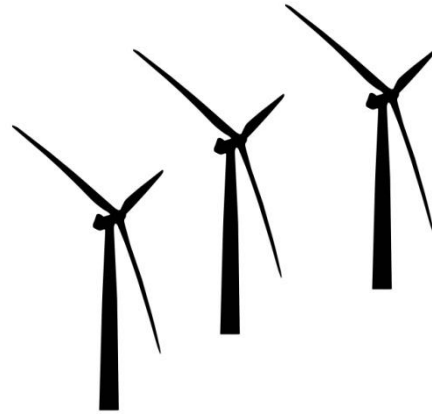
-18°C



Smart Grid in a Zoning



= €



control

control



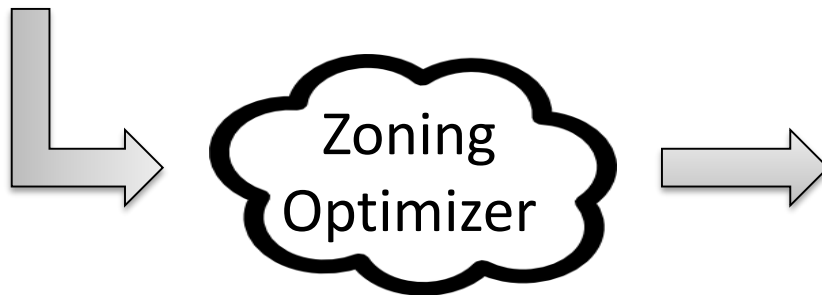
-24°C



Smart Grid in a Zoning

Inputs:

- Production forecast
- Consumption forecast
- Urgency of tasks
- Optimization Criteria



Outputs:

- Schedule proposition
- Announce supply/demand
- Global optimization
 - Instead of local optim.
- Calculate « cost » of kWh



- Is one vision of the IoT
- Inspired by the World Wide Web
- Objects connect through the Web
- Objects use Web protocols (& technologies & tools)
- Adoption of the **RESTful architecture**

Designing The IoT

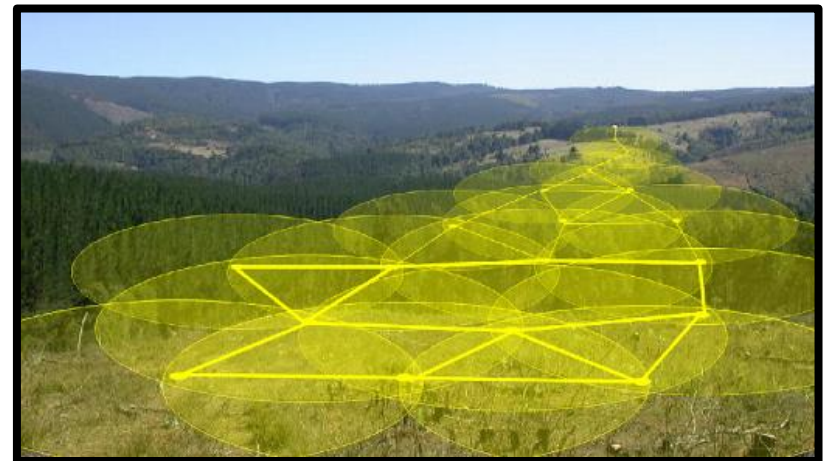
Open Standards

- What we already had
 - IPv4/6
 - A massive internet
 - Isolated Wireless Sensor Networks (WSN)

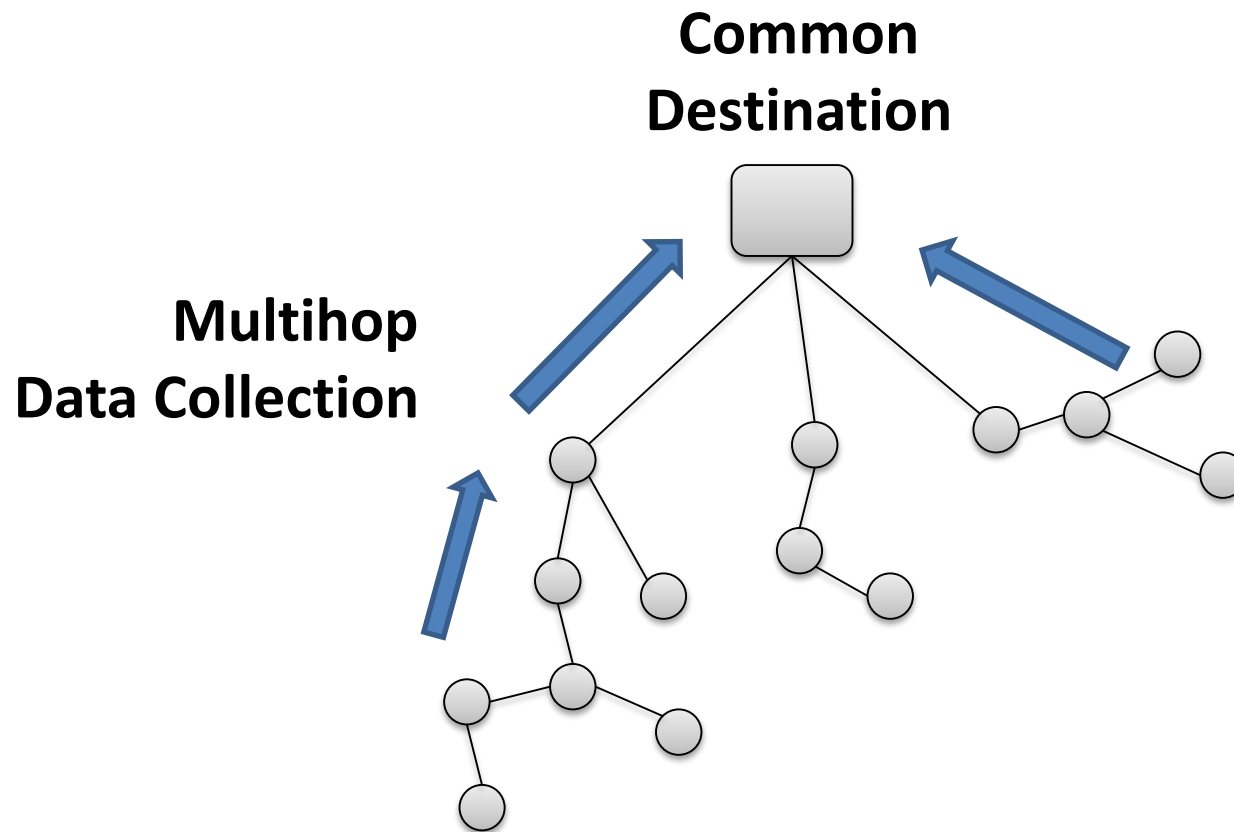
Wireless Sensor Networks (WSN)

Traditionally:

- Multihop
- Autonomous
 - Low-Power
 - Low-Throughput
 - No Maintenance
- Fault-tolerant
- Data-collect
- Gateways

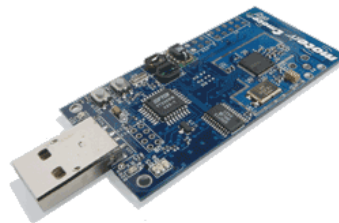


Wireless Sensor Networks (WSN)



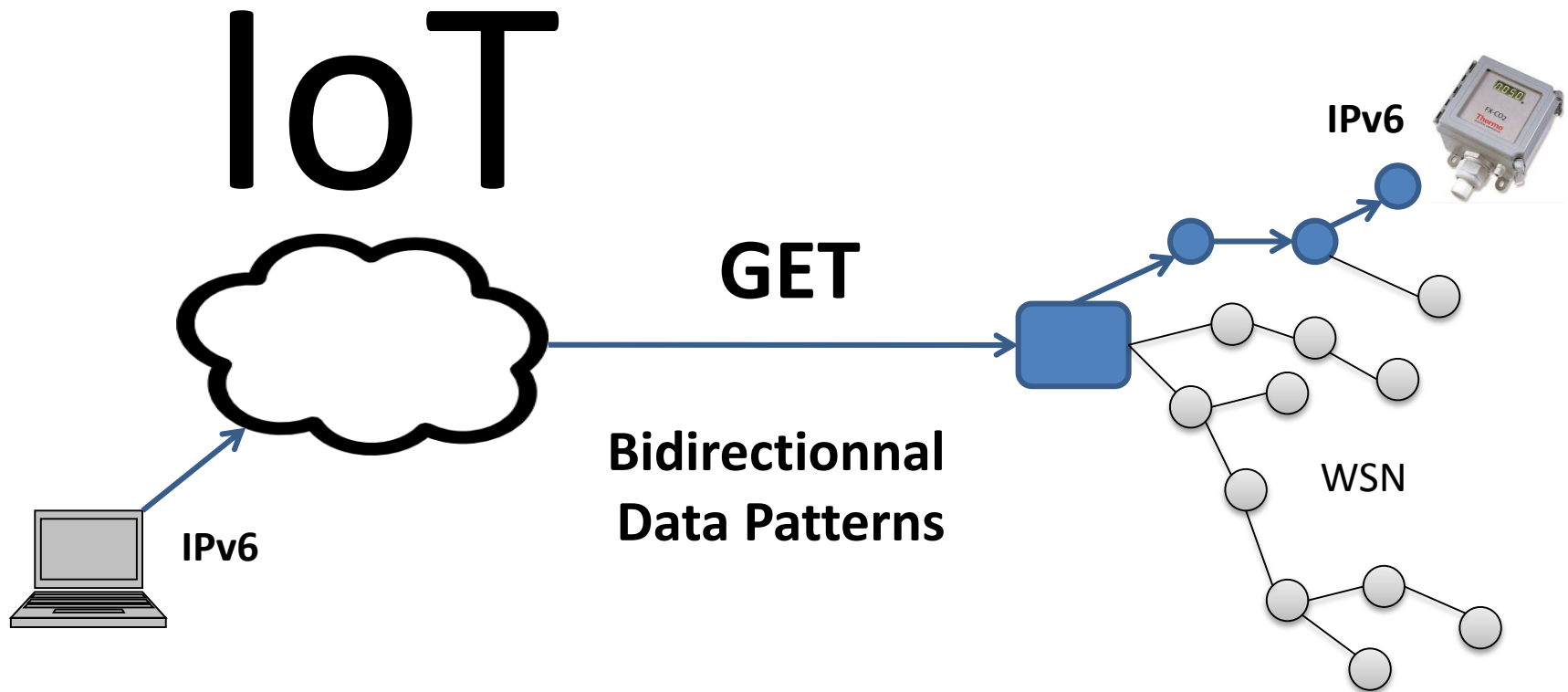
Typical WSN Hardware

- μC
 - 8-16kB RAM, 48-128kB Flash
 - A few MHz
- 802.15.4 radio
- a few sensors
- GPIO
- Some external flash (1-8 Mbit)
- Batteries
- Cheap



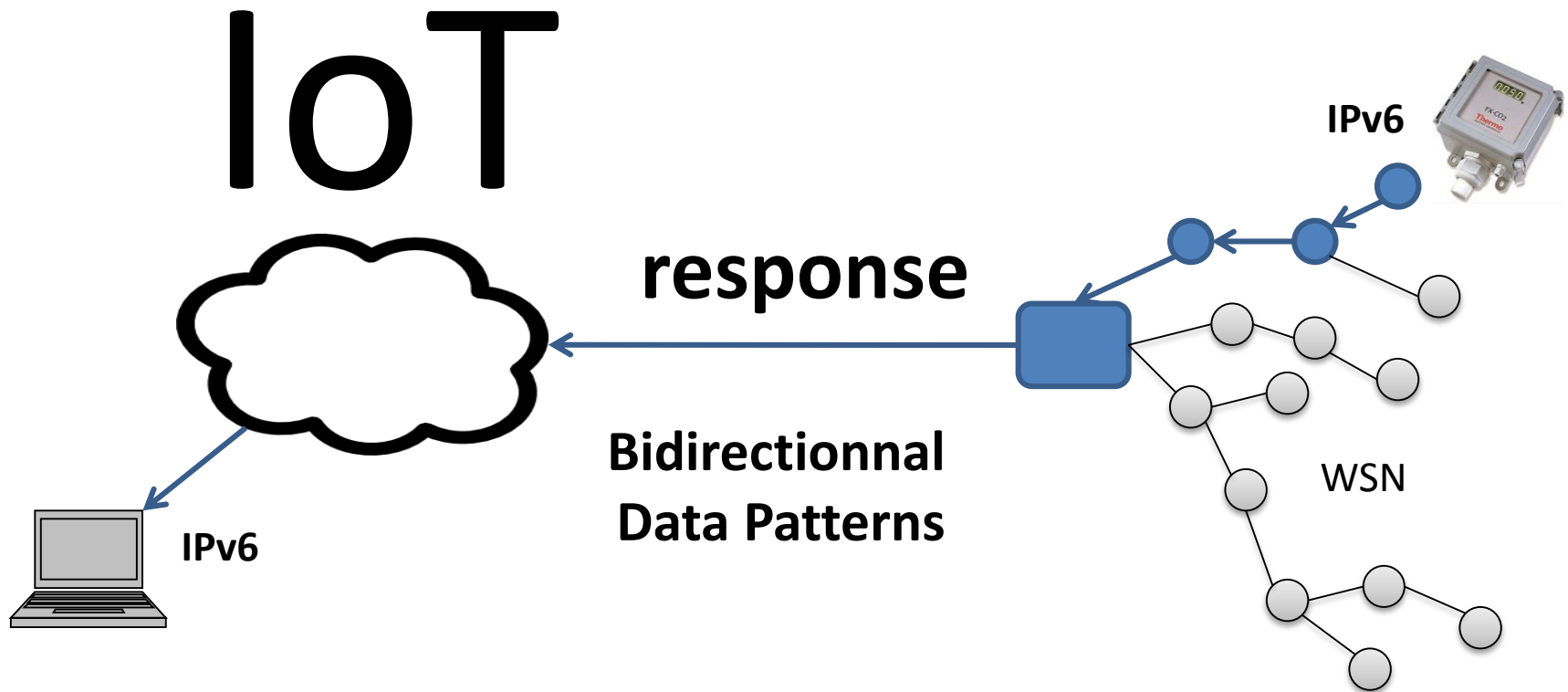
Wireless Sensor Networks (WSN)

Now becoming a subset of IoT



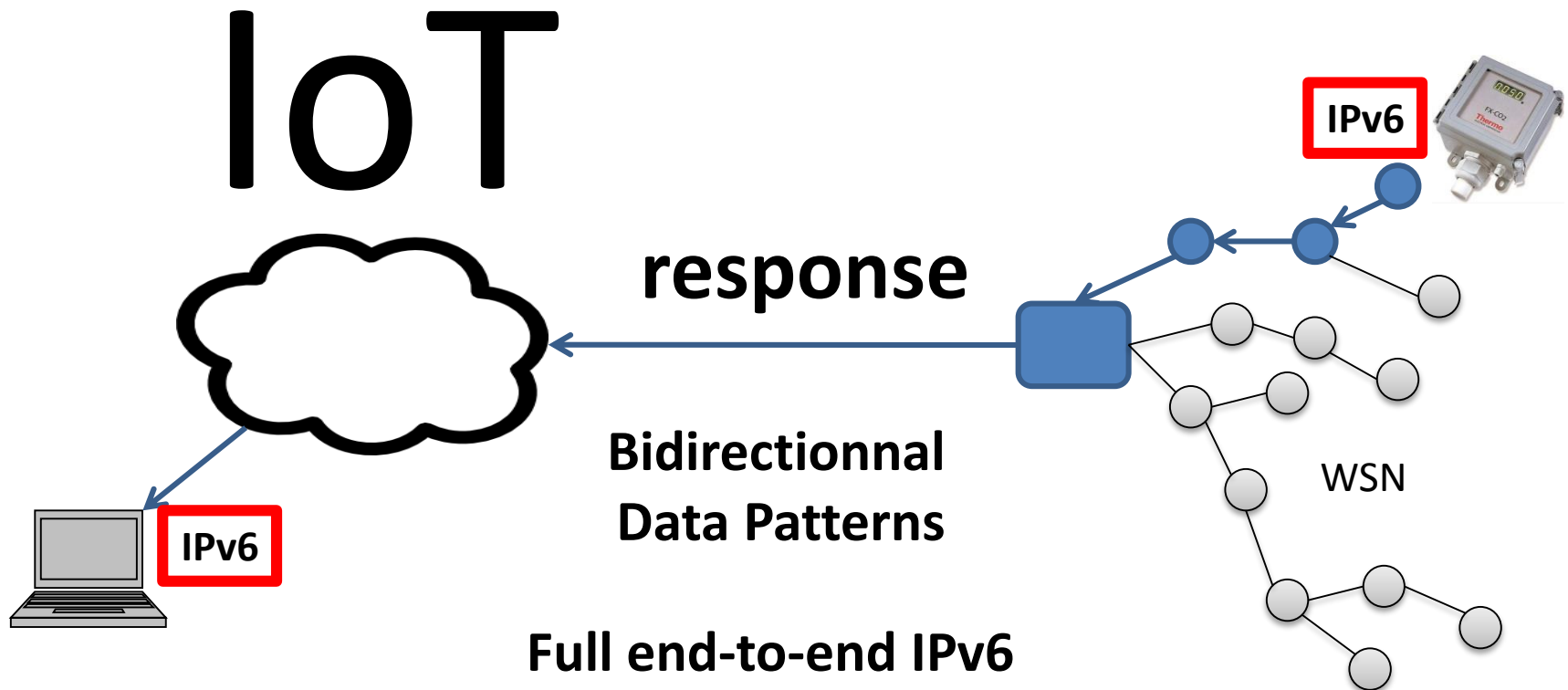
Wireless Sensor Networks (WSN)

Now becoming a subset of IoT



Wireless Sensor Networks (WSN)

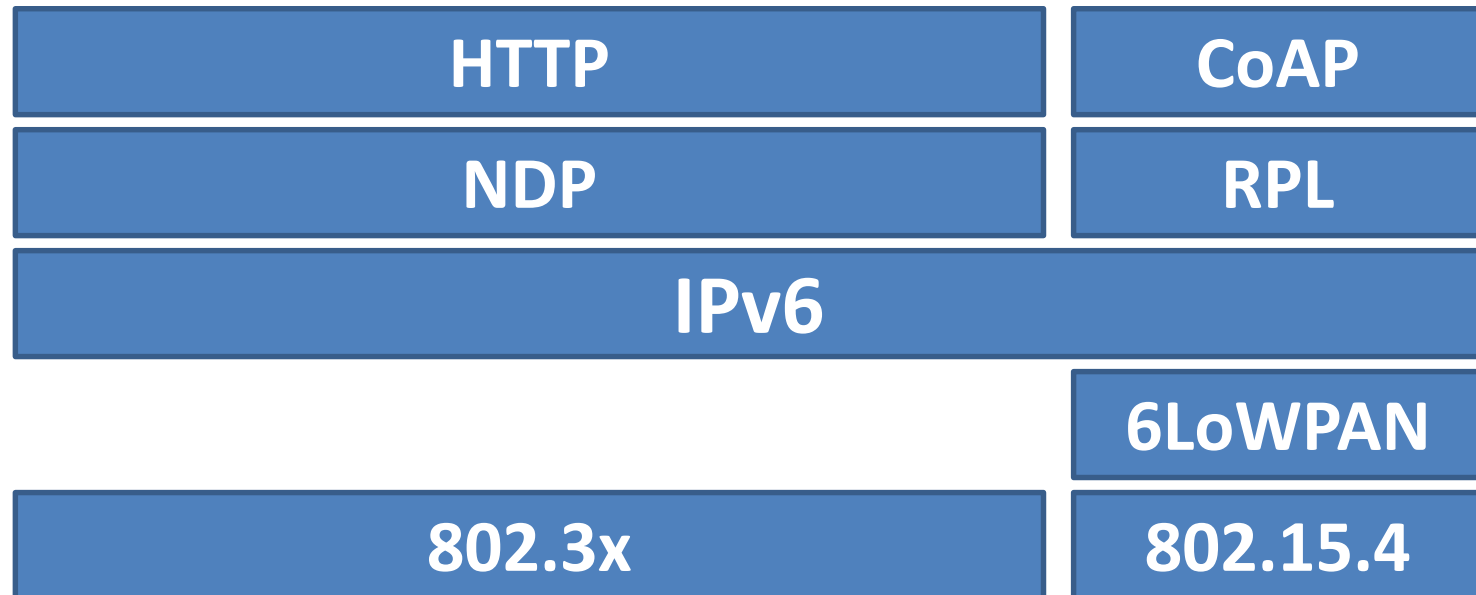
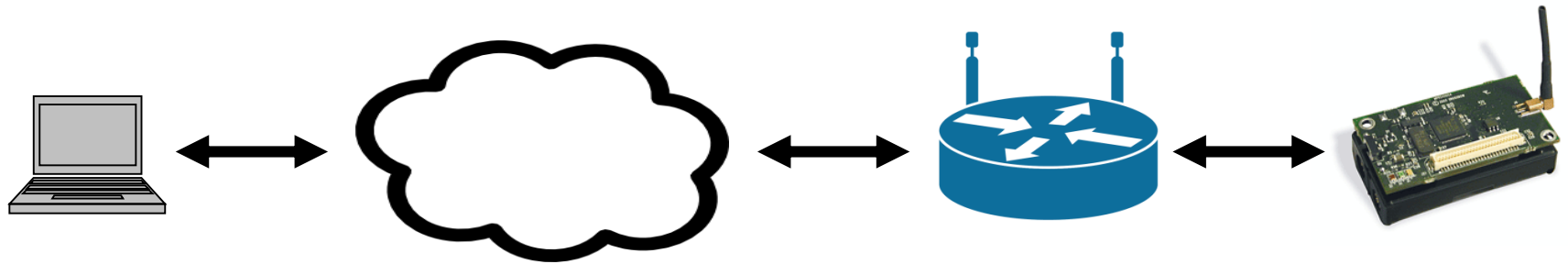
Now becoming a subset of IoT



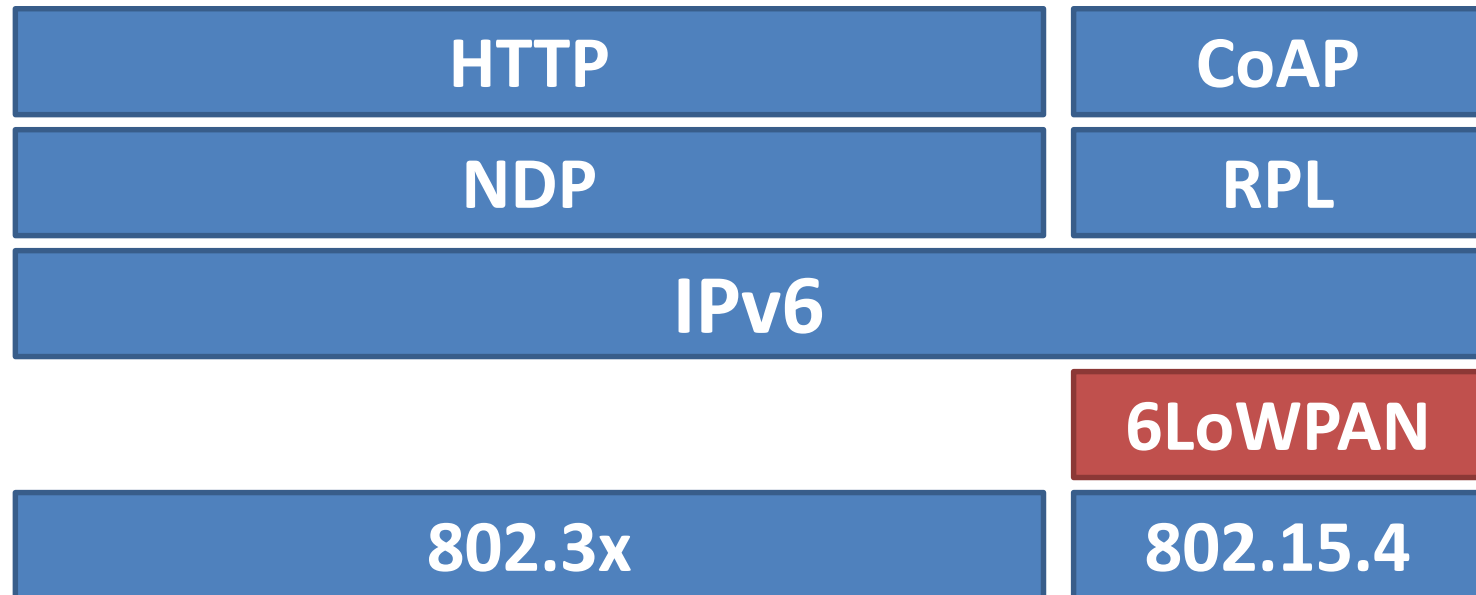
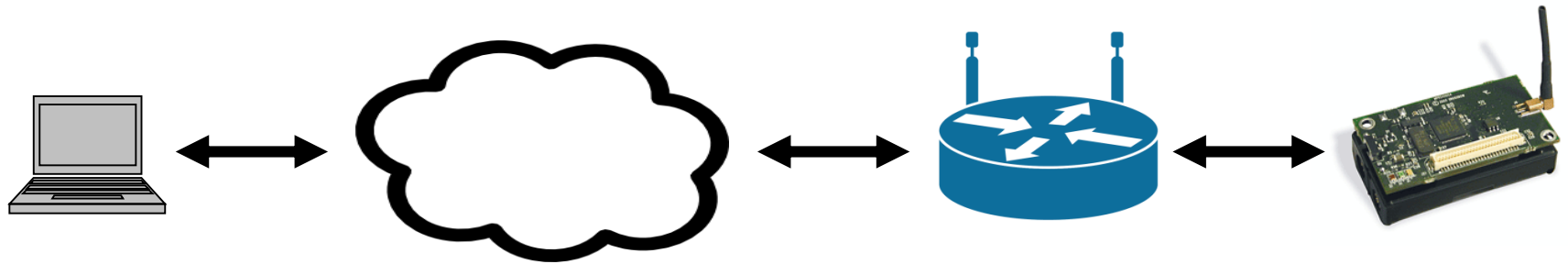
Open Standards

- What we already had
 - IPv4/6
 - A massive internet
 - Isolated Wireless Sensor Networks (WSN)
- **What was added (IETF)**
 - **6LoWPAN: IPv6 for 802.15.4 WSNs**
 - **RPL: Routing protocol for 6LoWPAN**
 - **CoAP: RESTful protocol for constrained applications**

IPv6: the Narrow Waist

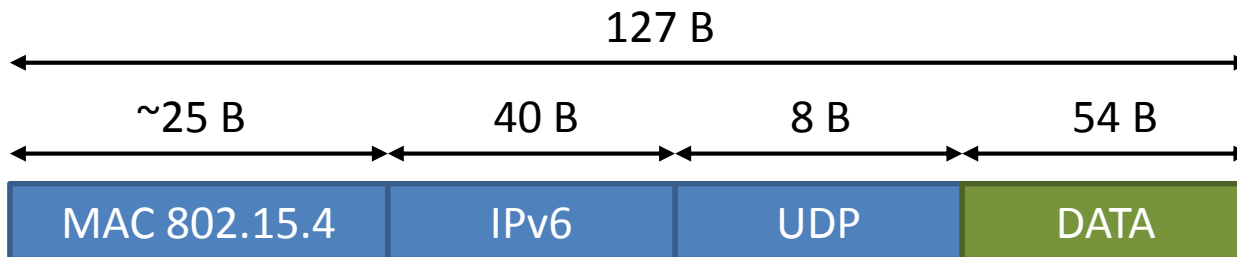


IPv6: the Narrow Waist



6LoWPAN: IPv6 for 802.15.4

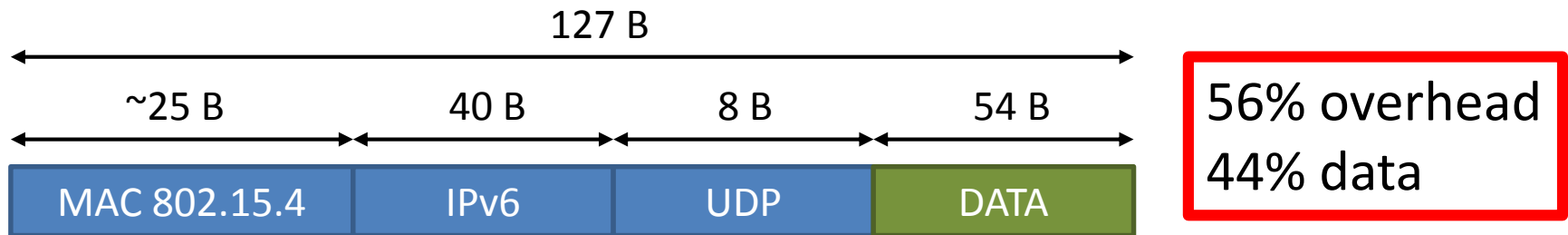
- Maximum Transmission Unit (MTU)
 - Minimum 1280 bytes in IPv6
 - But Maximum 127 bytes MAC frames in 802.15.4



56% overhead
44% data

6LoWPAN: IPv6 for 802.15.4

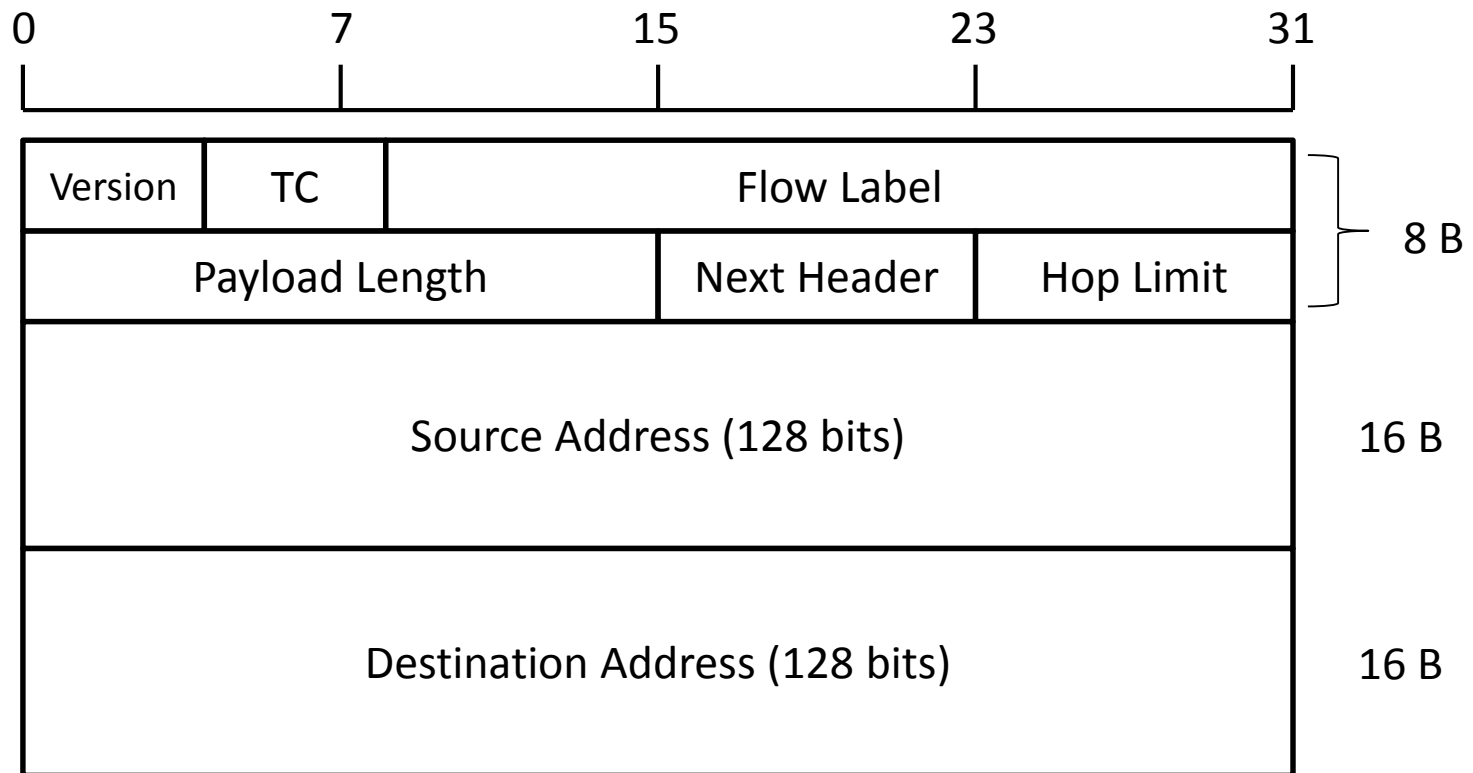
- Maximum Transmission Unit (MTU)
 - Minimum 1280 bytes in IPv6
 - But Maximum 127 bytes MAC frames in 802.15.4



- 6LoWPAN: Reduce the IPv6 packet size
 - Header Compression
 - Fragmentation

6LoWPAN Header Compression

- Goal: Compress as much of the IPv6 Header



6LoWPAN Header Compression

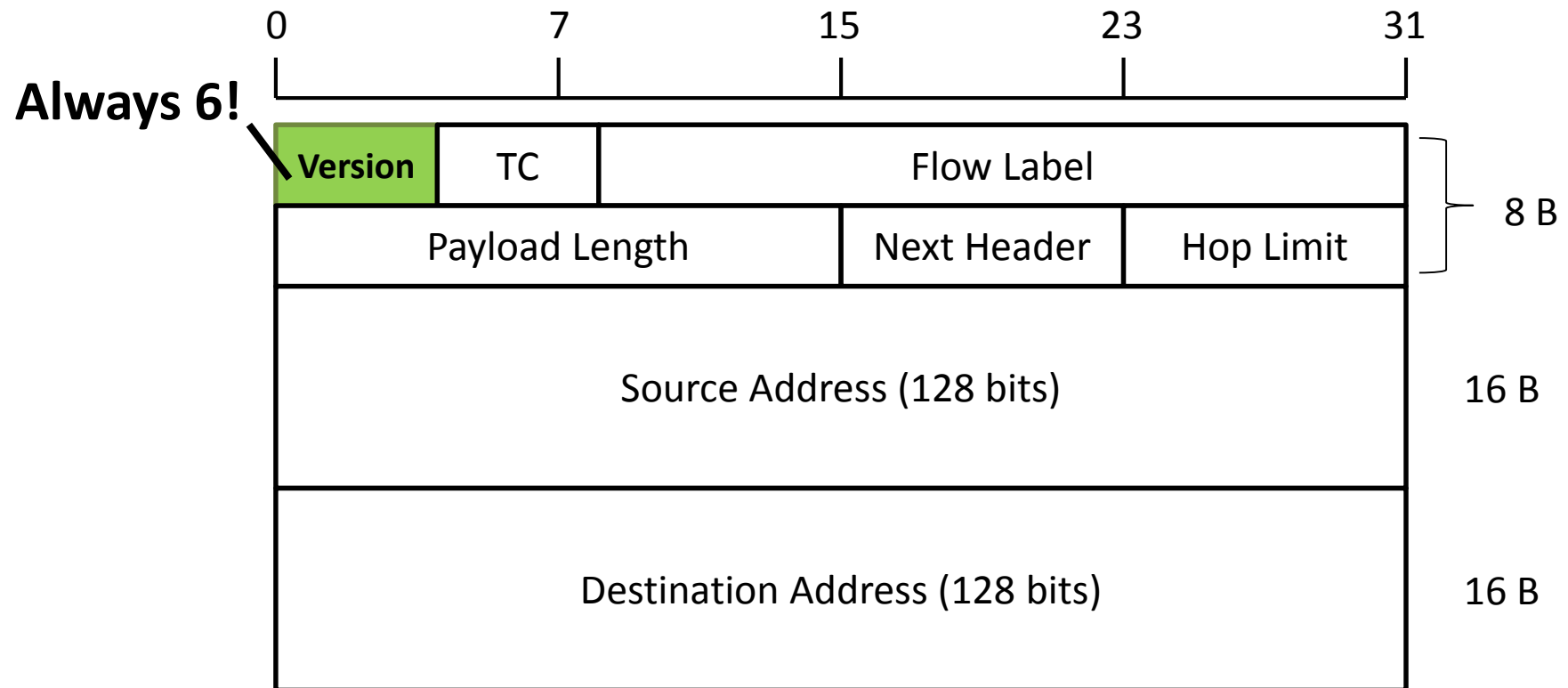
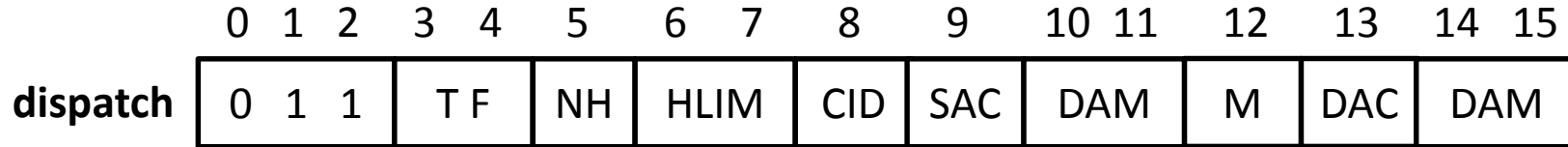
- Goal: Compress as much of the IPv6 Header
- Insert 6LoWPAN Header with compression information



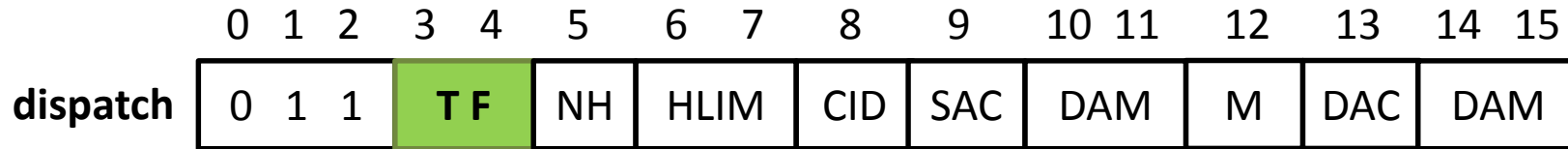
« dispatch »

- 3 mechanisms
 - Make assumptions
 - Infer Information from 802.15.4 Header
 - Compress possible values to a subset

6LoWPAN Header Compression

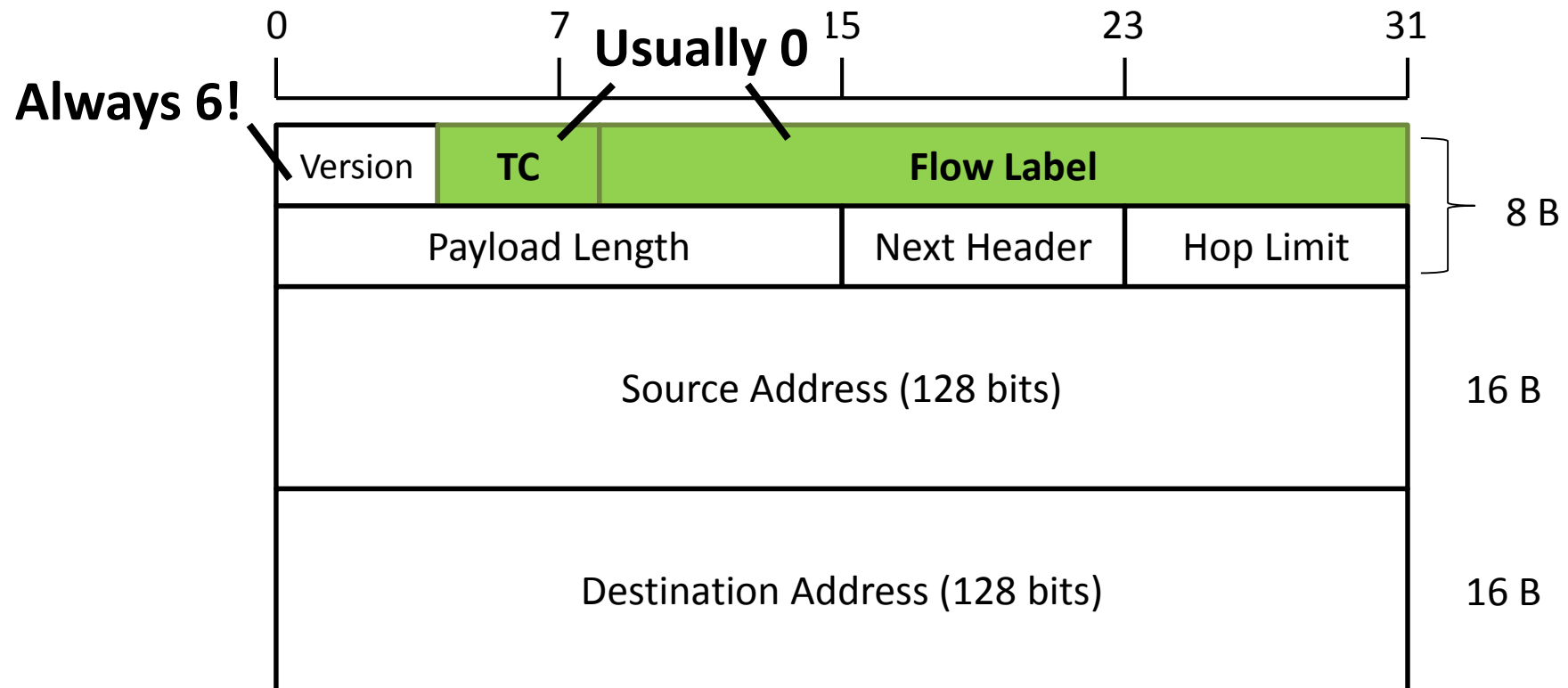


6LoWPAN Header Compression

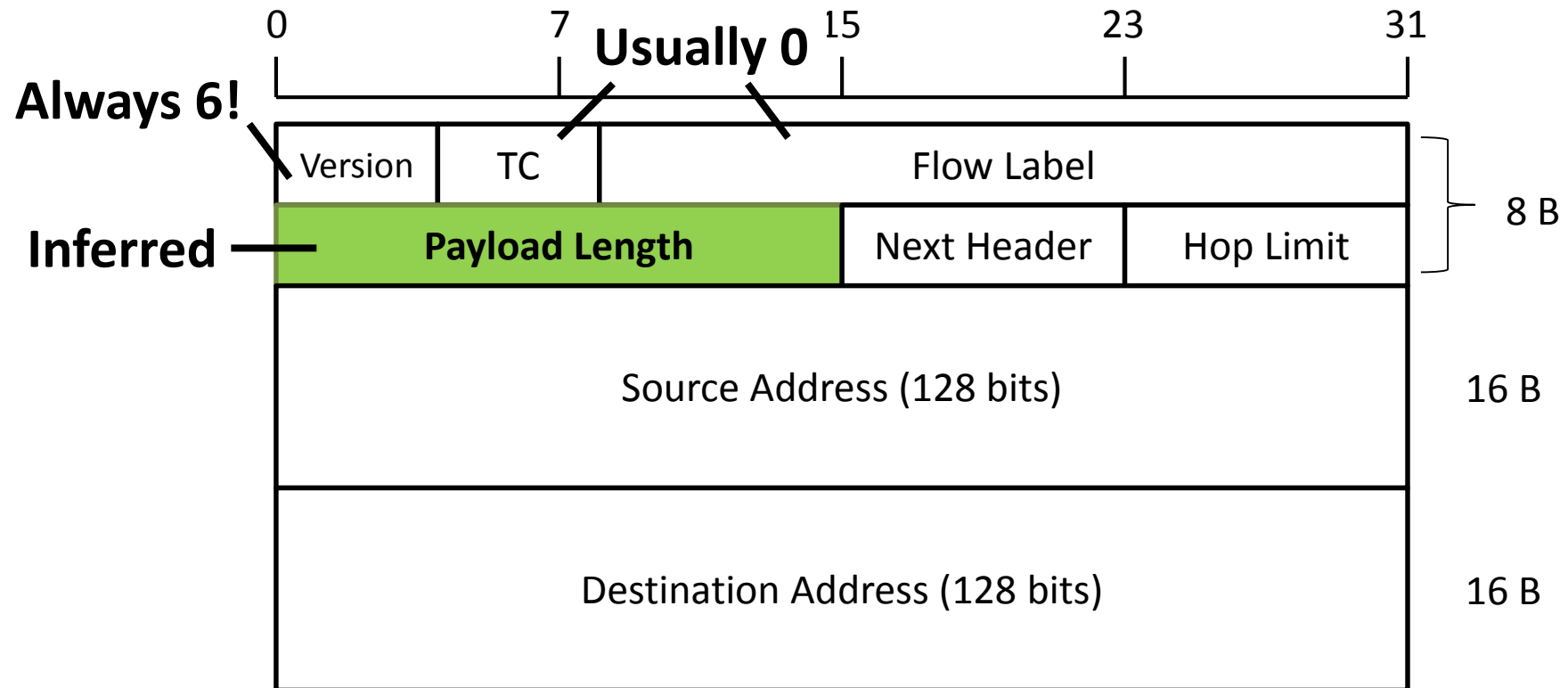
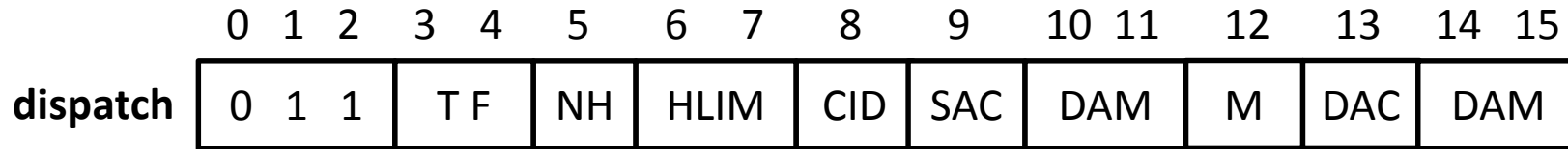


4 possible states of TF: carried inline or not, etc

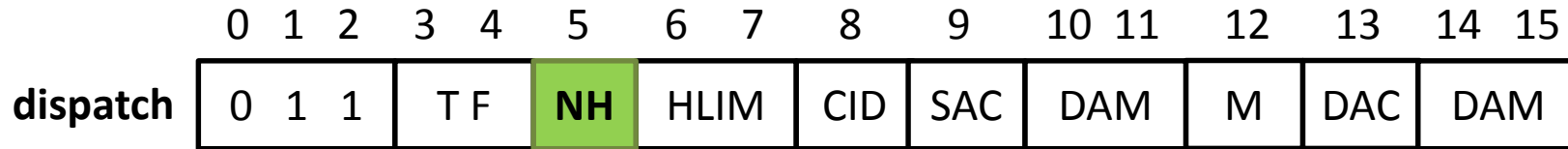
→ Best case (11): assume all 0, save 3 bytes



6LoWPAN Header Compression

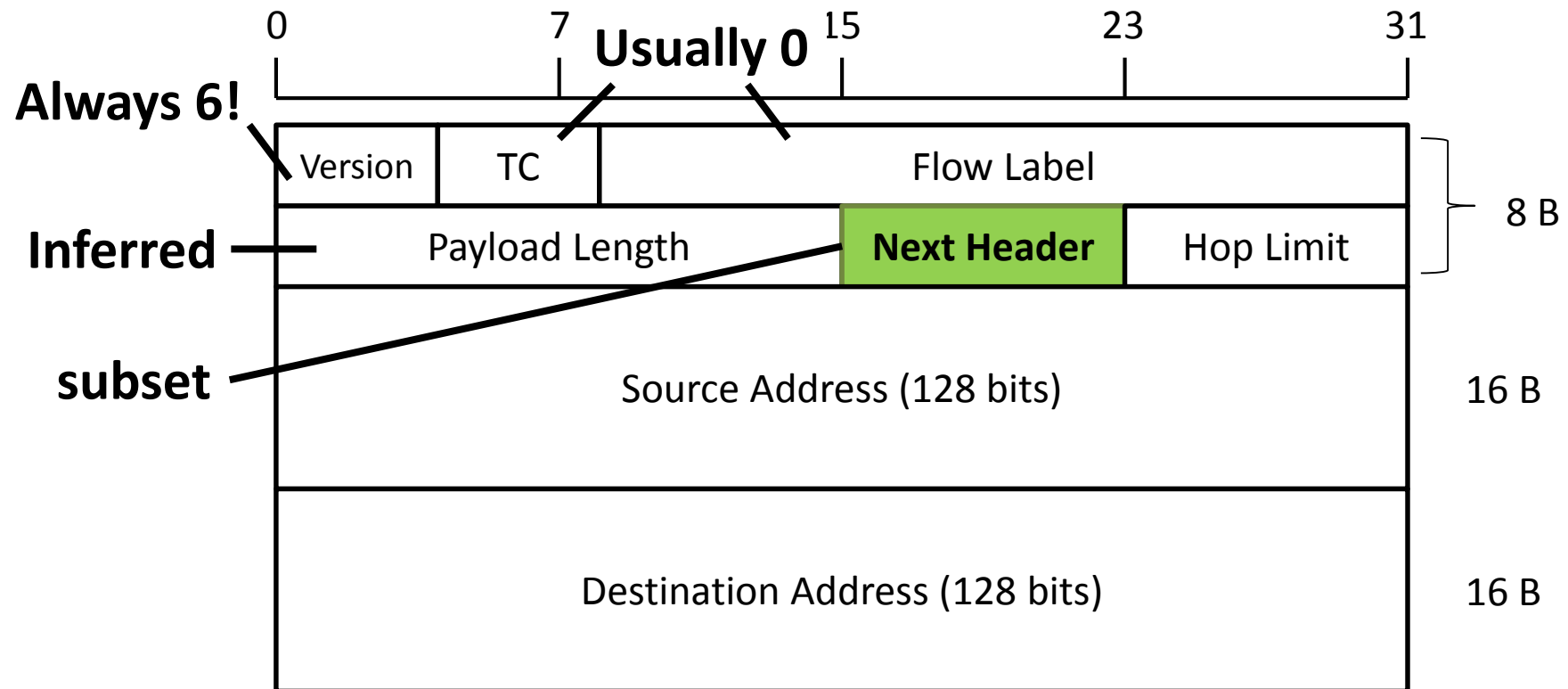


6LoWPAN Header Compression

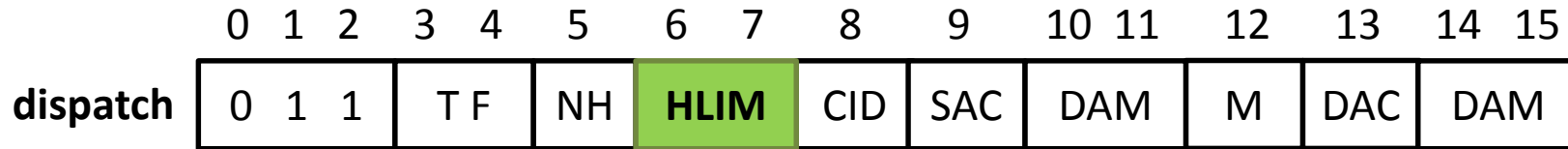


0: inline = 1 byte in IPv6 + next header inline

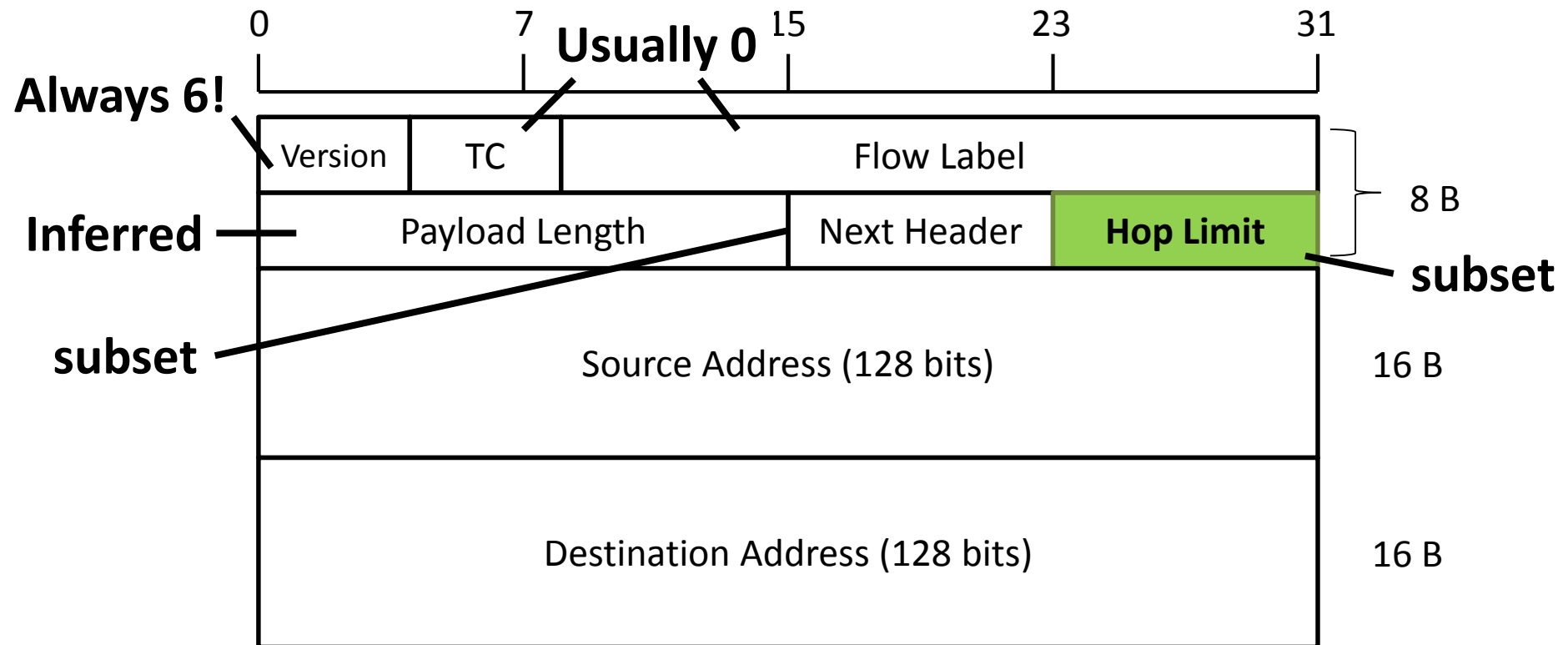
1: compressed = 1 byte defining NH + compression of next header



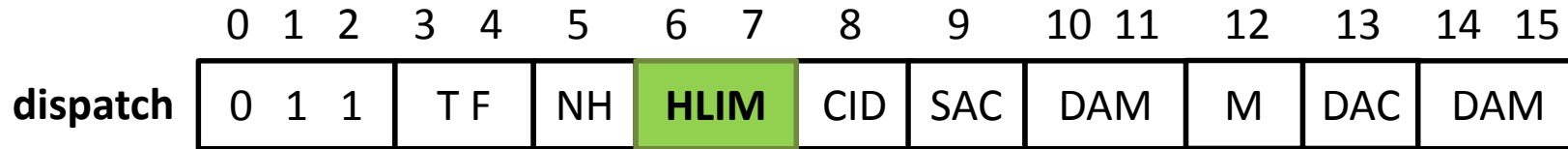
6LoWPAN Header Compression



Inline; 1, 64, 255

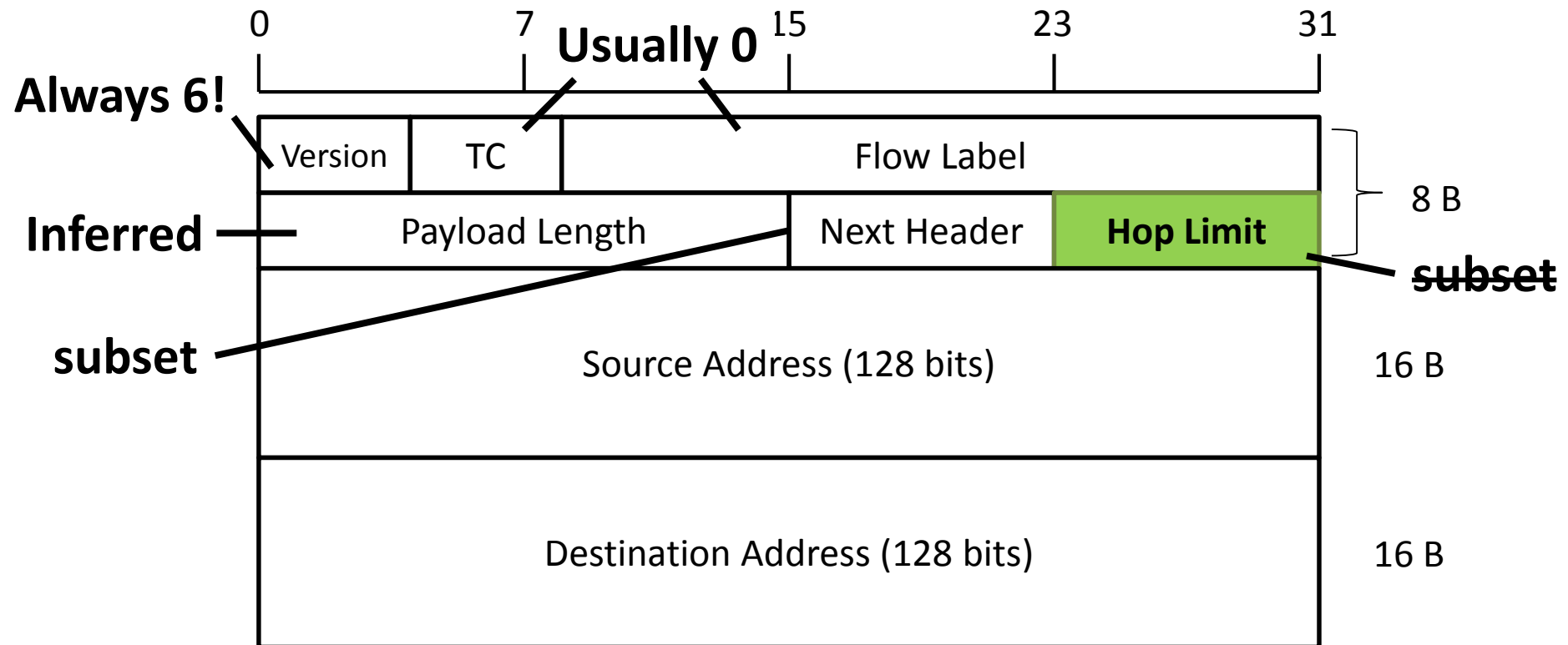


6LoWPAN Header Compression

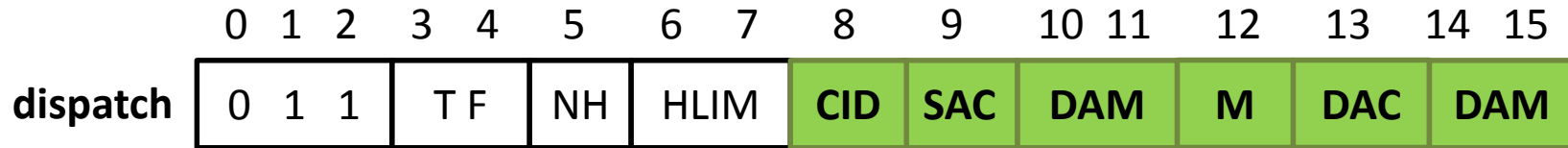


Inline; ~~1, 64, 255~~

We need it for multihop

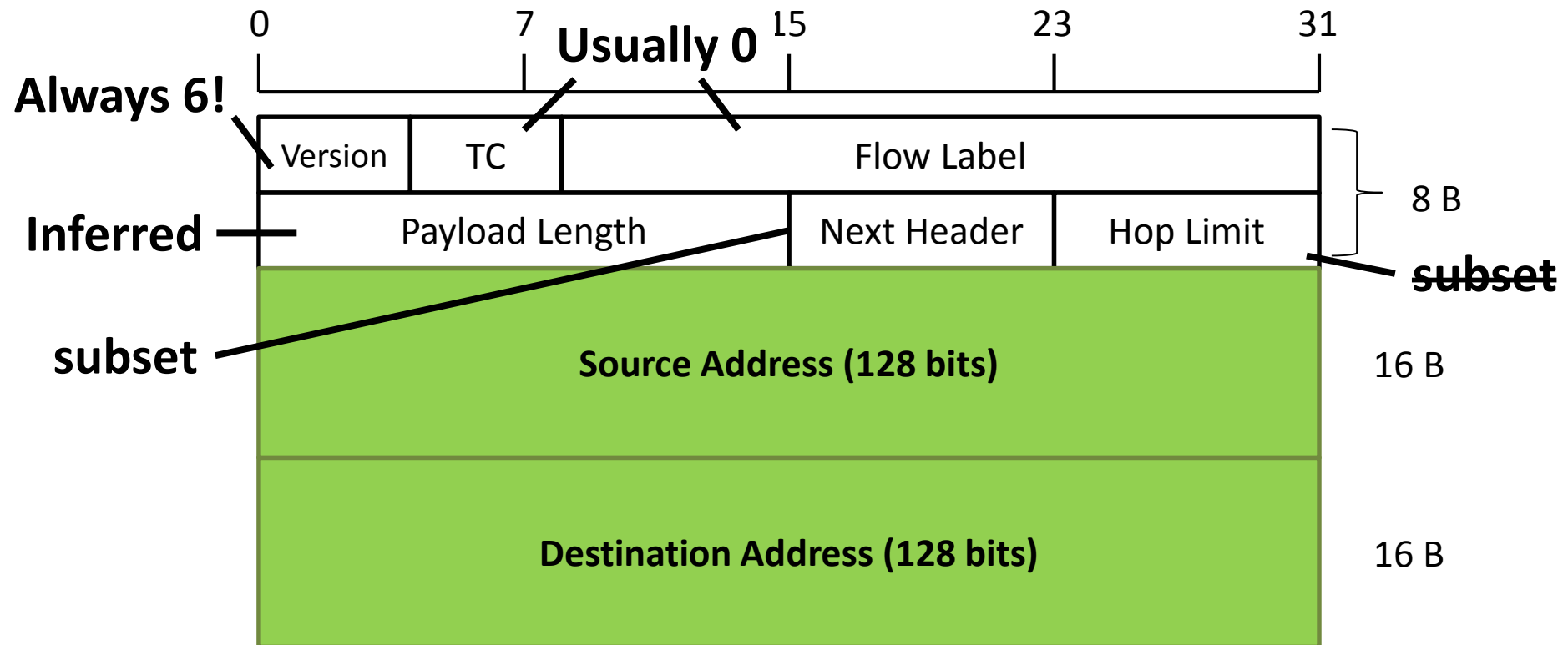


6LoWPAN Header Compression



Most common: infer 64-bit prefix from link-local prefix

CID: stateful compression (more gain)

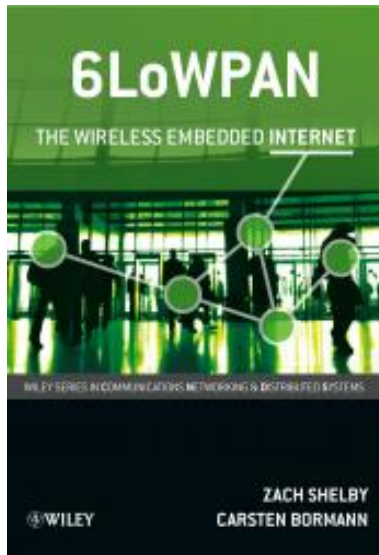


6LoWPAN Header Compression

- Result:
 - IPv6 Header decreases from 40 bytes to about 7
 - 80-90 bytes for data
- Fragmentation takes care of larger packets
 - Fragmentation header with fragment ##

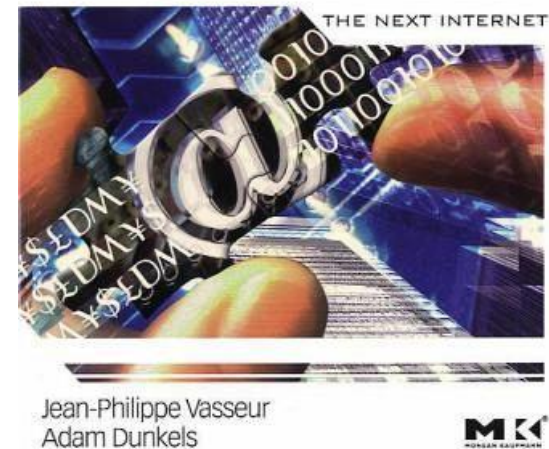
More on 6LoWPAN

6LoWPAN: The Wireless Embedded Internet



by Zach Shelby (~~Sensinode~~, ARM)
and Carsten Bormann (Universität Bremen)

INTERCONNECTING SMART OBJECTS WITH IP

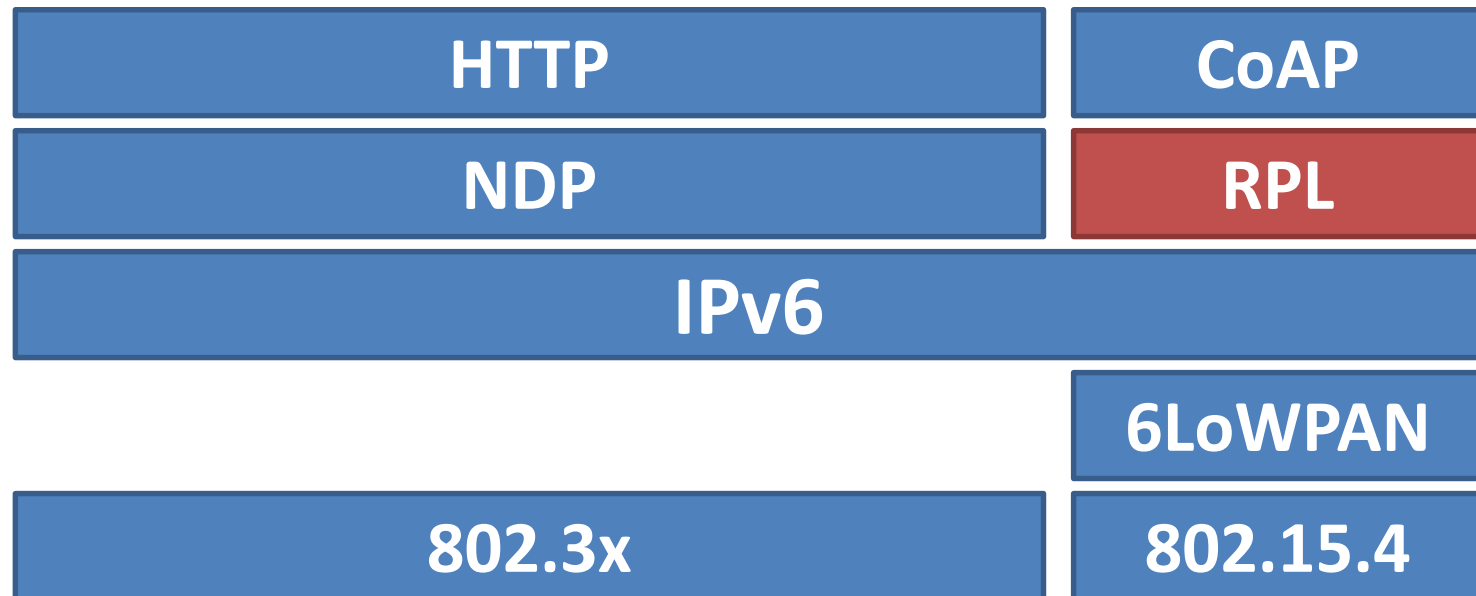
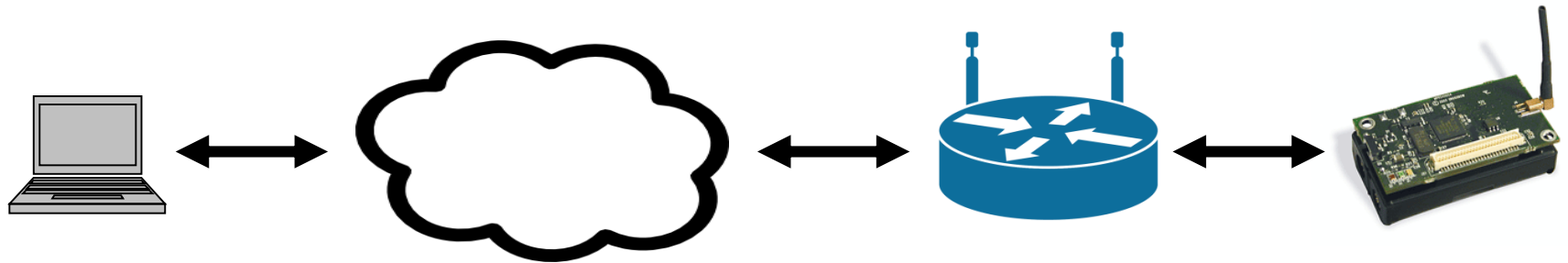


by Adam Dunkels (~~SICS~~, Thingsquare)
and Jean-Philippe Vasseur (Cisco)

Great Wikipedia Page in FR! (forget the EN one)

<http://fr.wikipedia.org/wiki/6LoWPAN>

IPv6: the Narrow Waist

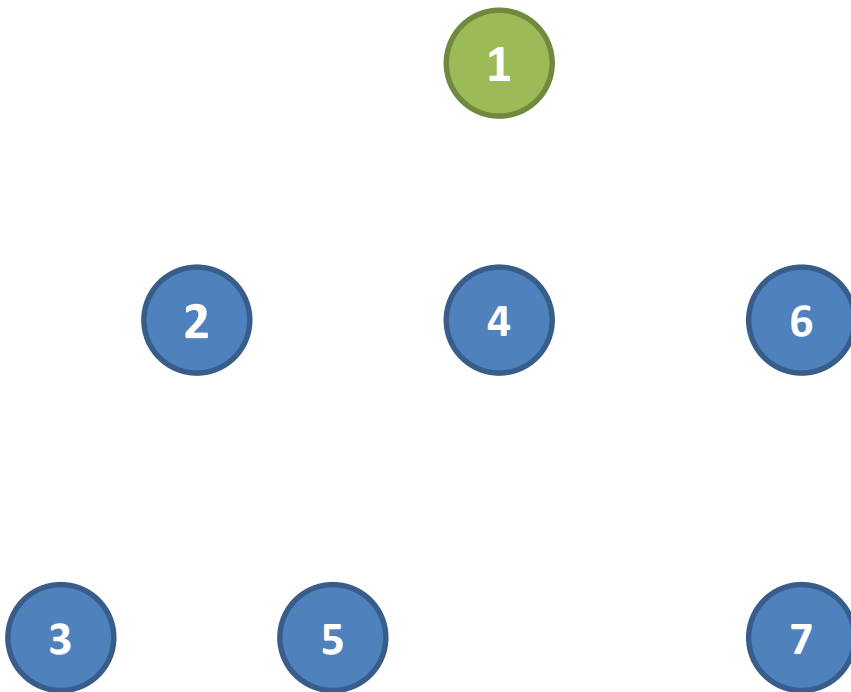


RPL: Routing Protocol for 6LoWPAN

- Facts
 - Low Power & Lossy Networks (LLN)
 - Links are highly dynamic
 - Must support bidirectional traffic
 - Optimized for collect (MP2P)
 - Basic support of root → node (P2MP)
 - Basic support of node → node (P2P)
 - Energy / availability / latency compromise
 - Must be flexible
 - Scalable (destinations, density)

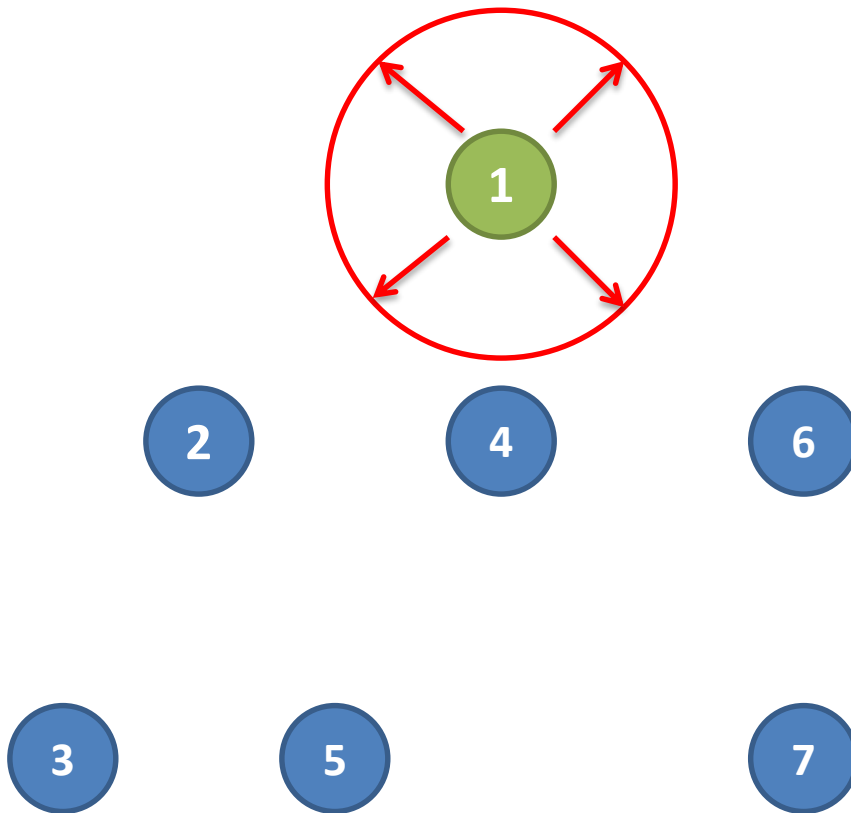
RPL

DODAG: inspired by data-collect protocols



RPL

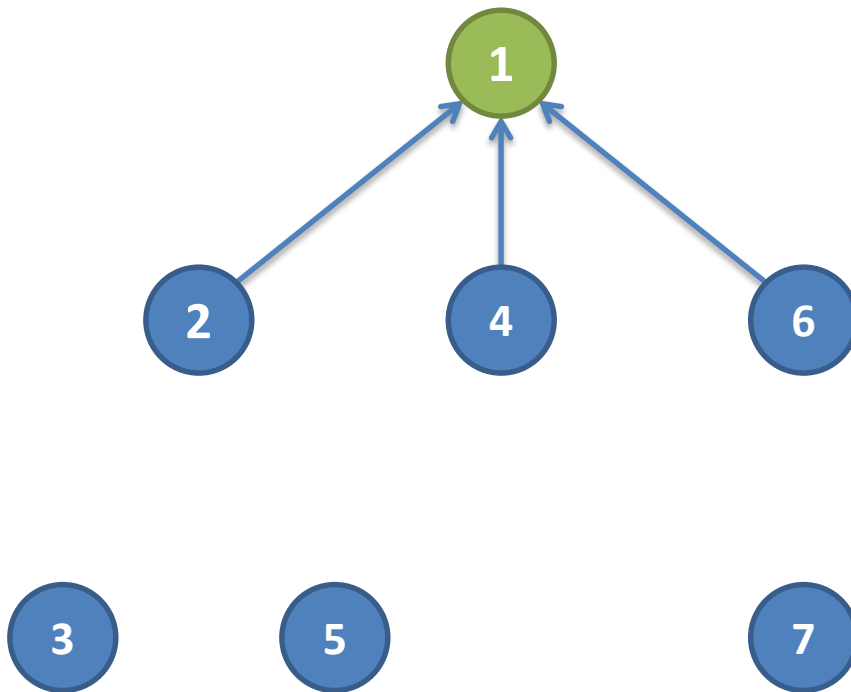
DODAG: inspired by data-collect protocols



- Periodic Broadcasts (DIO)

RPL

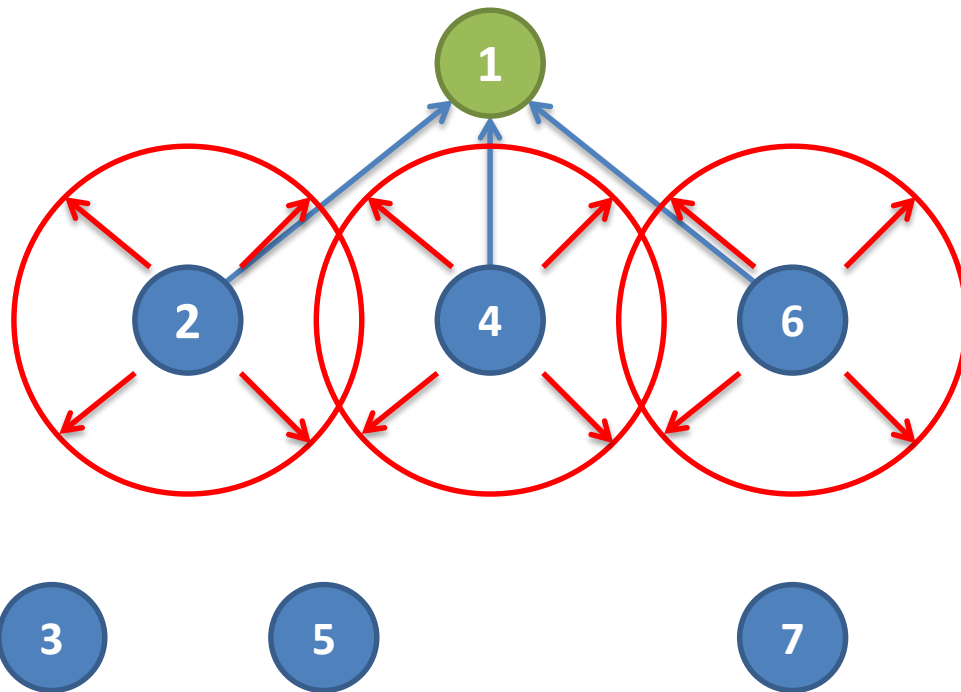
DODAG: inspired by data-collect protocols



- Periodic Broadcasts (DIO)
→ Uproutes

RPL

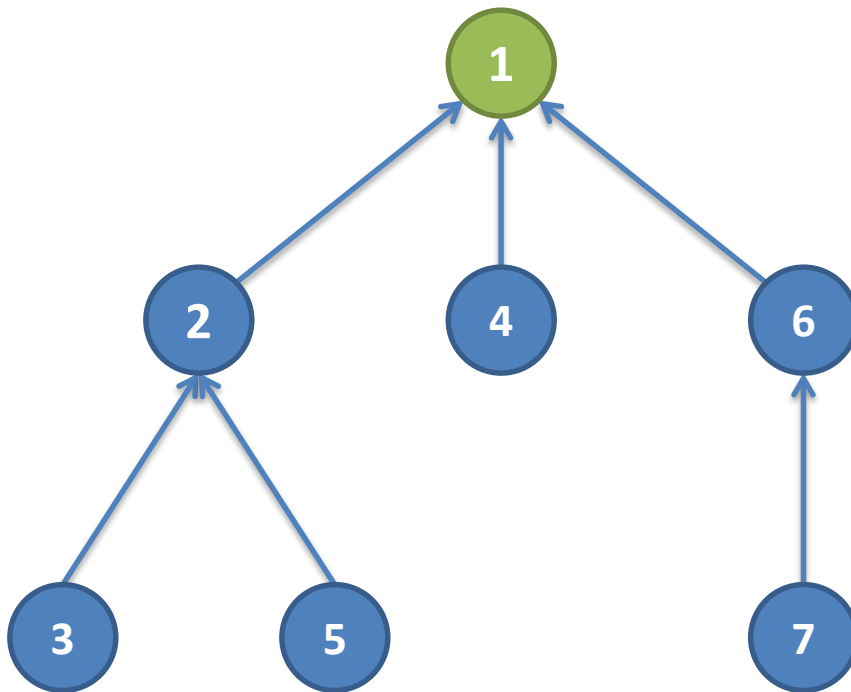
DODAG: inspired by data-collect protocols



- Periodic Broadcasts (DIO)
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RPL

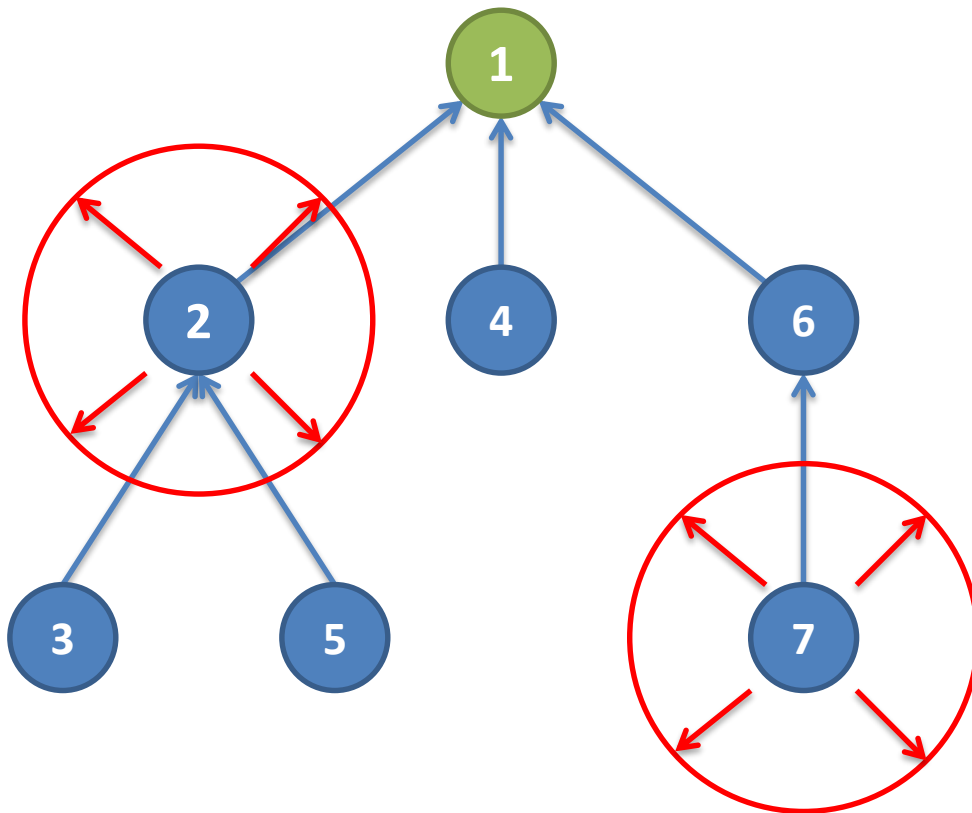
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RPL

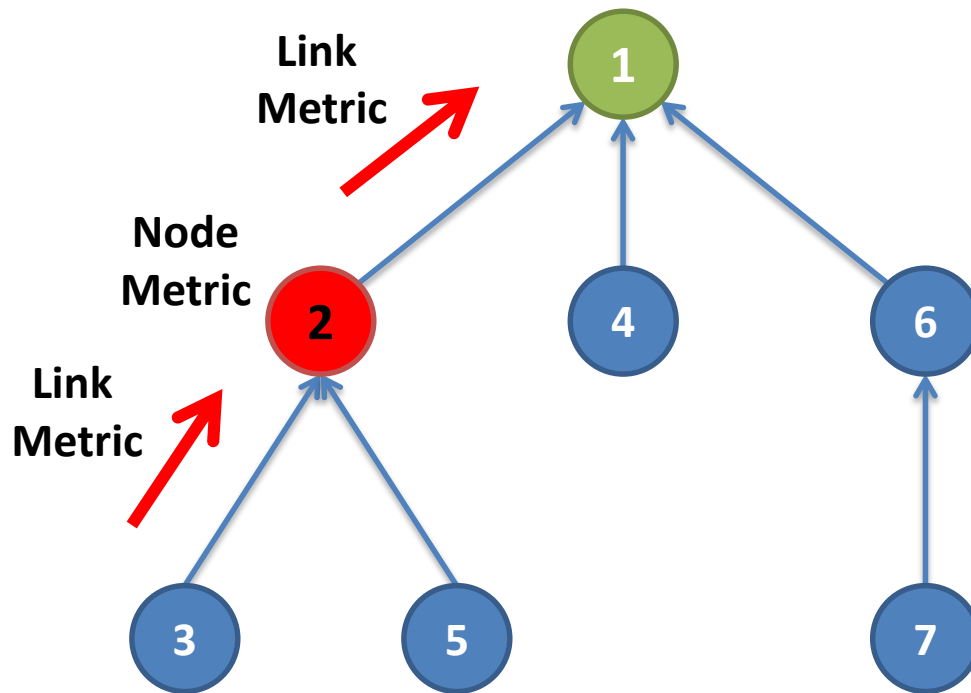
DODAG: inspired by data-collect protocols



- Periodic Broadcasts (DIO)
 - Uproutes
 - Keep broadcasting to update ranks (with backoff)

RPL

Distance-vector routing protocol



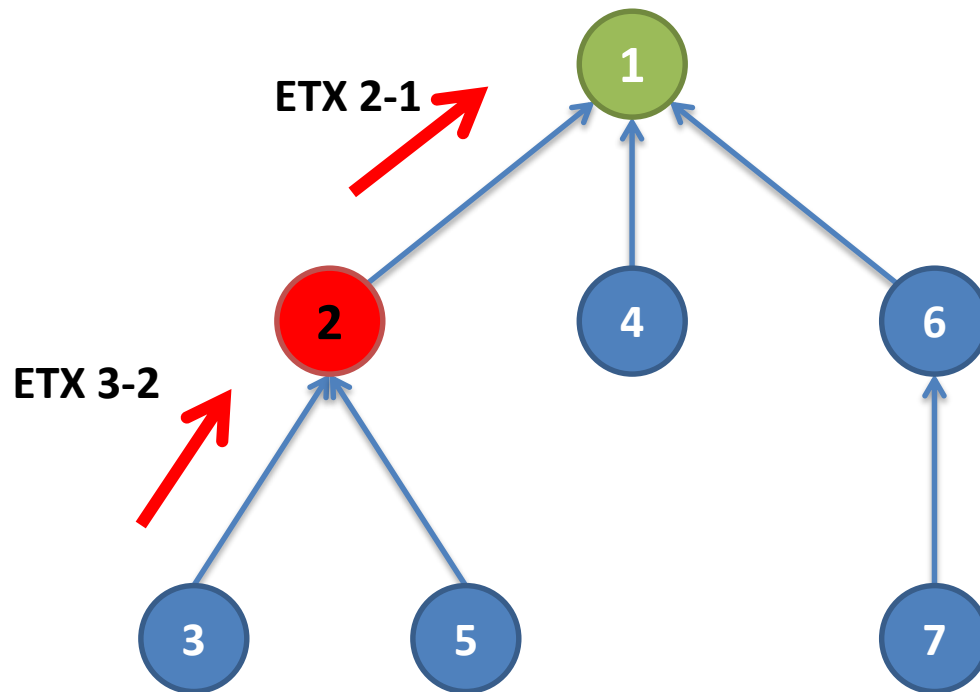
- Periodic Broadcasts (DIO)
 - Uproutes
 - Keep broadcasting to update **ranks** (with backoff)
- Rank = cost to sink

Rank 3, through $3 \rightarrow 2 \rightarrow 1 = \text{Link } 3 \rightarrow 2 + \text{Rank } 2$

RPL

ETX: Estimated Transmission Count (Link metric)

→ Cumulative TX to reach sink, through a parent

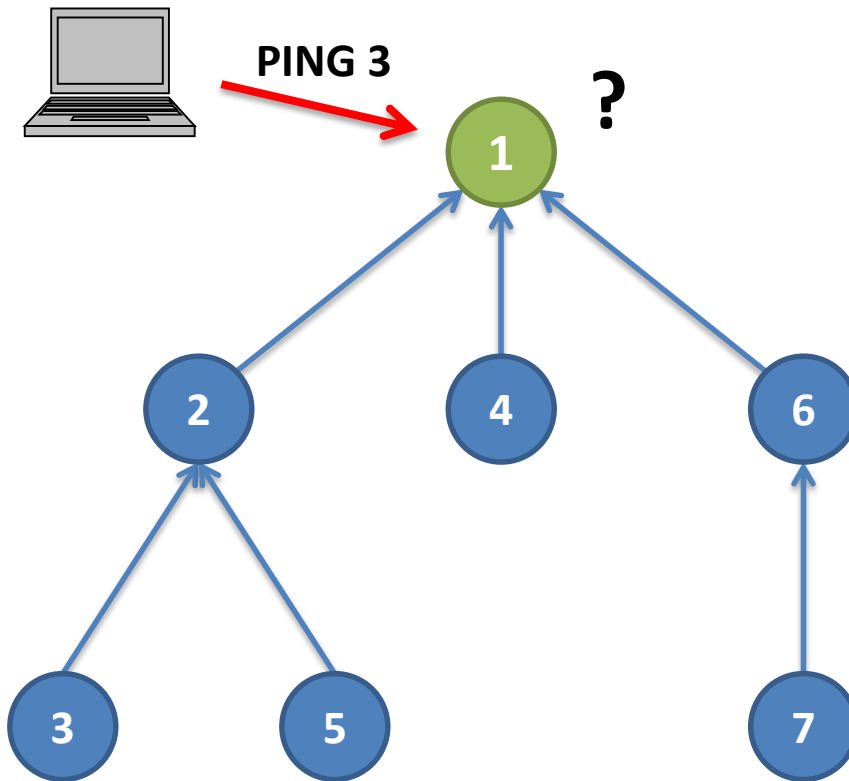


- Periodic Broadcasts (DIO)
 - Uproutes
 - Keep broadcasting to update **ranks** (with backoff)
- Rank = cost to sink
- **Metric example: ETX**, based on dynamic measurements
- Datapath Validation

Rank 3, through $3 \rightarrow 2 \rightarrow 1 = \text{Link } 3 \rightarrow 2 + \text{Rank } 2$

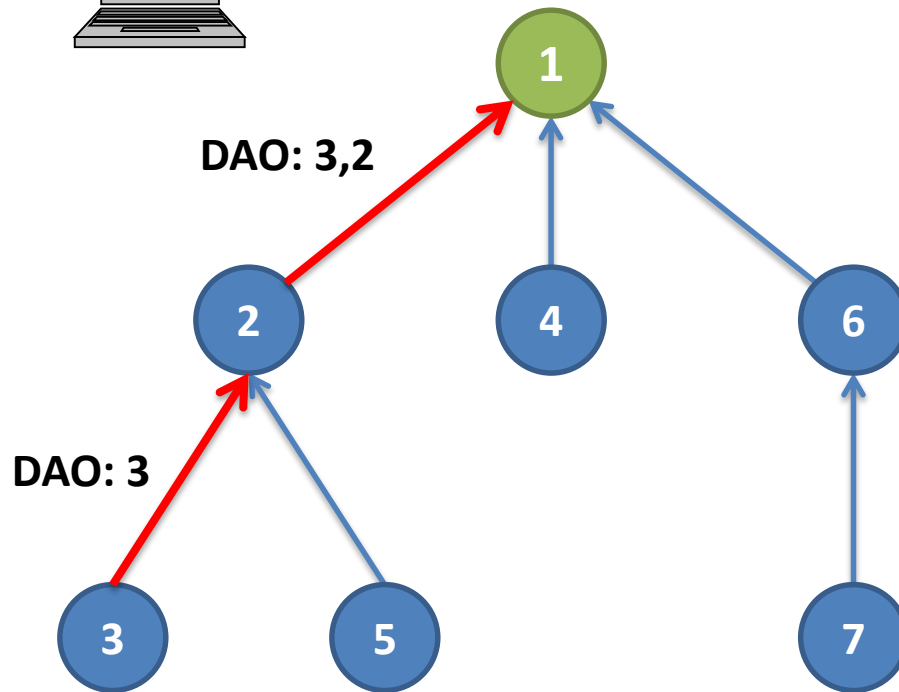
RPL

Remember, IoT → Down Traffic
Down Traffic needs routing tables



RPL

Remember, IoT → Down Traffic
Down Traffic needs routing tables



- Destination Advertisement (DAO)

RPL

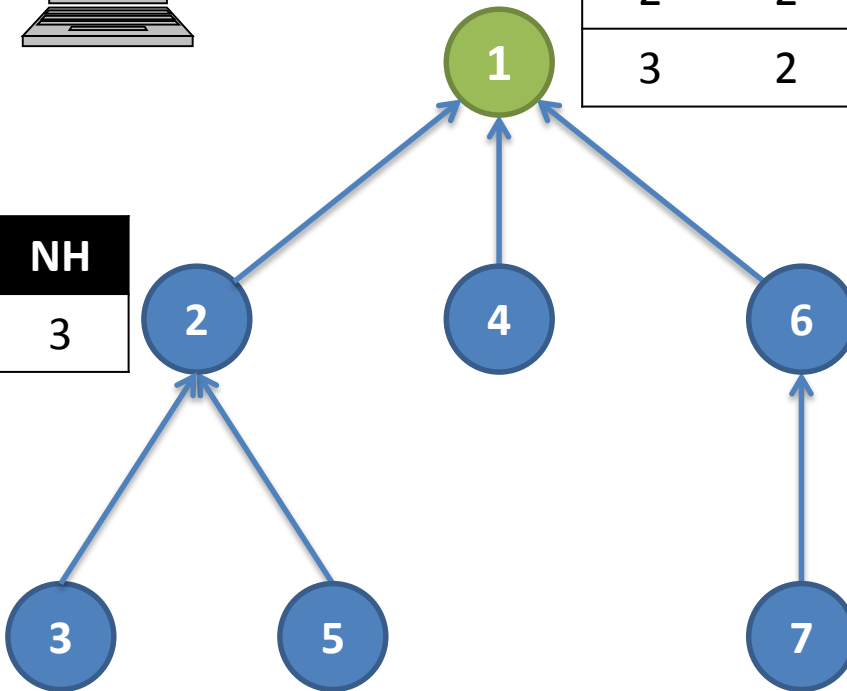
Remember, IoT → Down Traffic
Down Traffic needs routing tables



Dest	NH
2	2
3	2

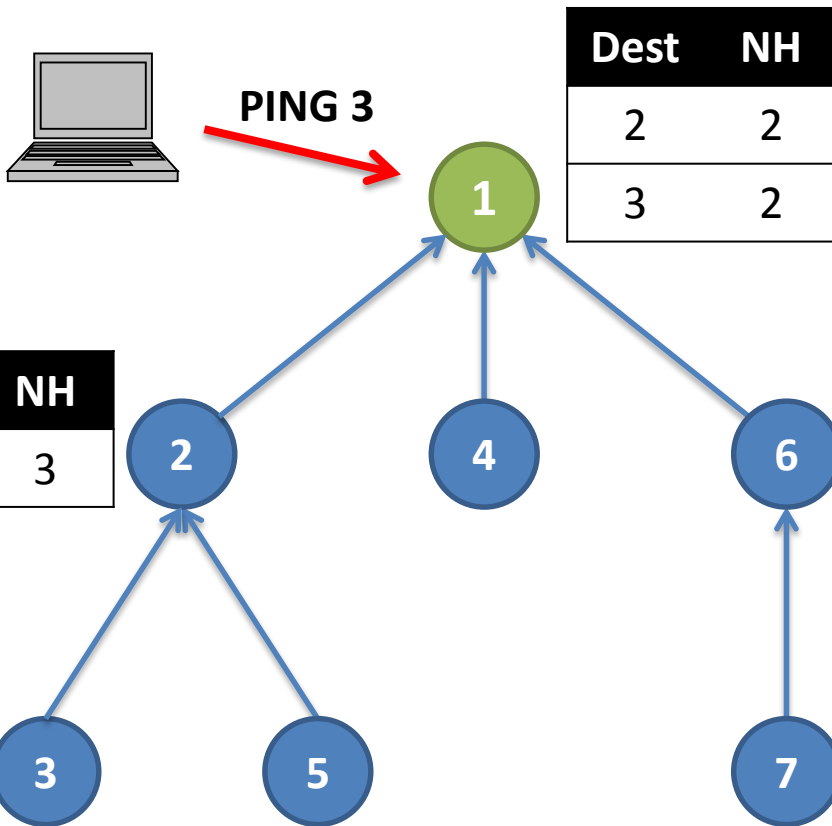
- Destination Advertisement (DAO)

Dest	NH
3	3



RPL

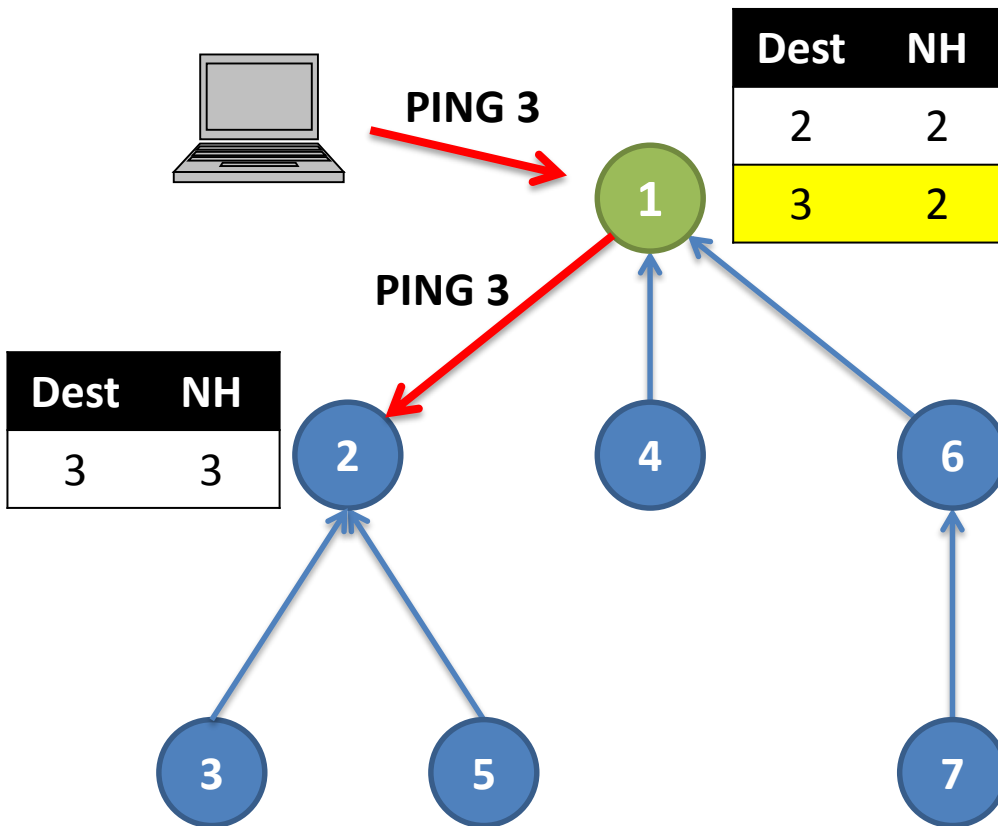
Remember, IoT → Down Traffic
Down Traffic needs routing tables



- Destination Advertisement (DAO)

RPL

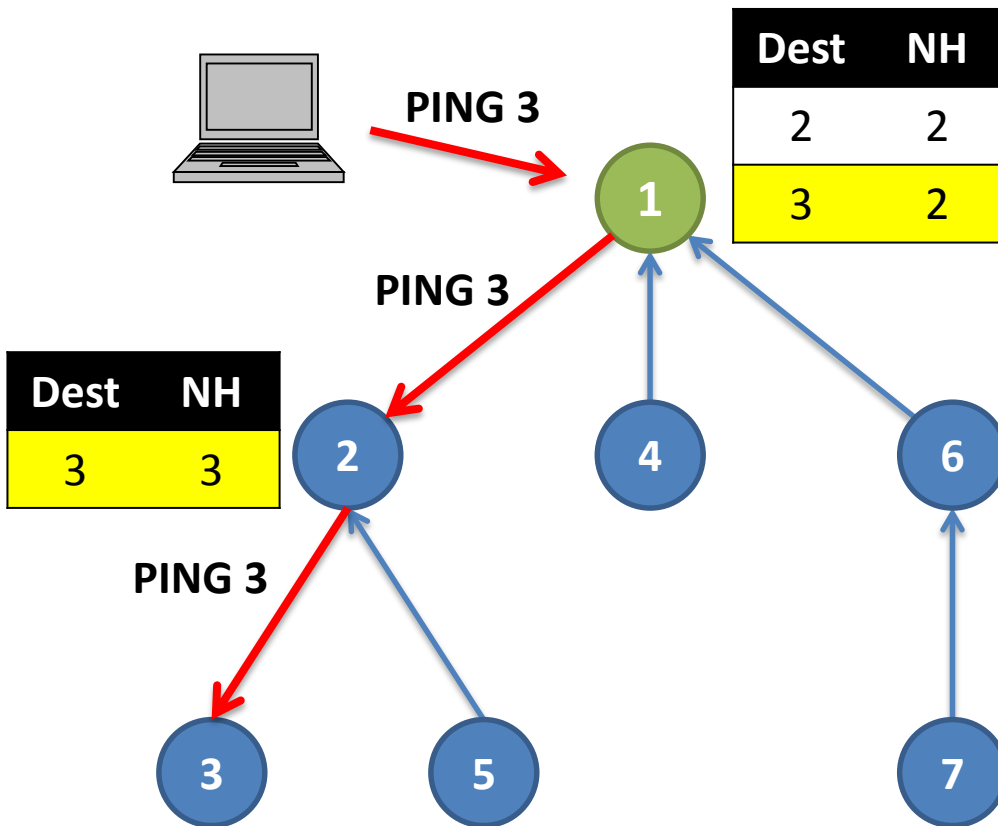
Remember, IoT → Down Traffic
Down Traffic needs routing tables



- Destination Advertisement (DAO)

RPL

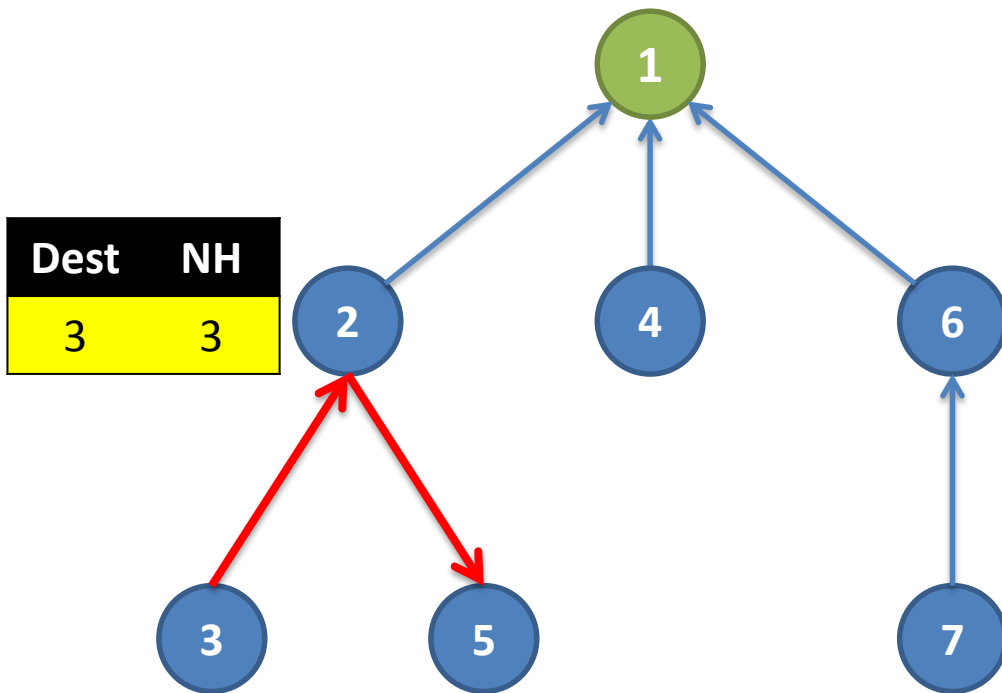
Remember, IoT → Down Traffic
Down Traffic needs routing tables



- Destination Advertisement (DAO)

RPL

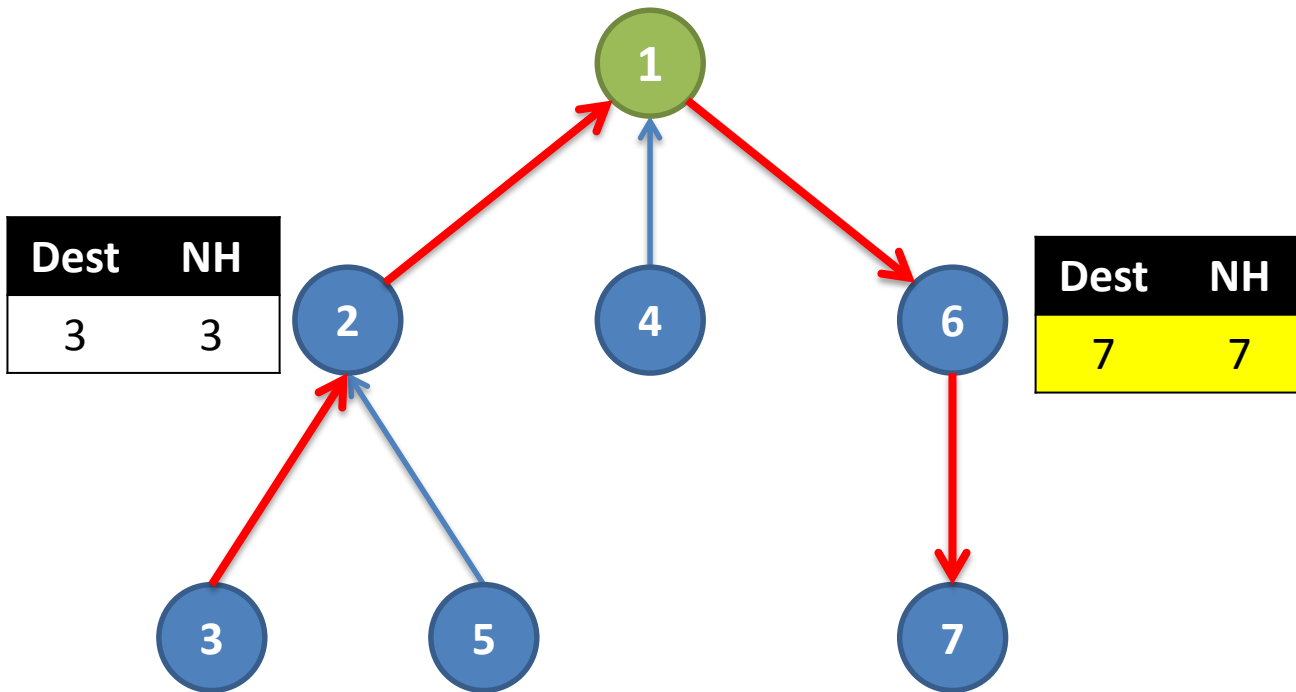
P2P traffic is possible



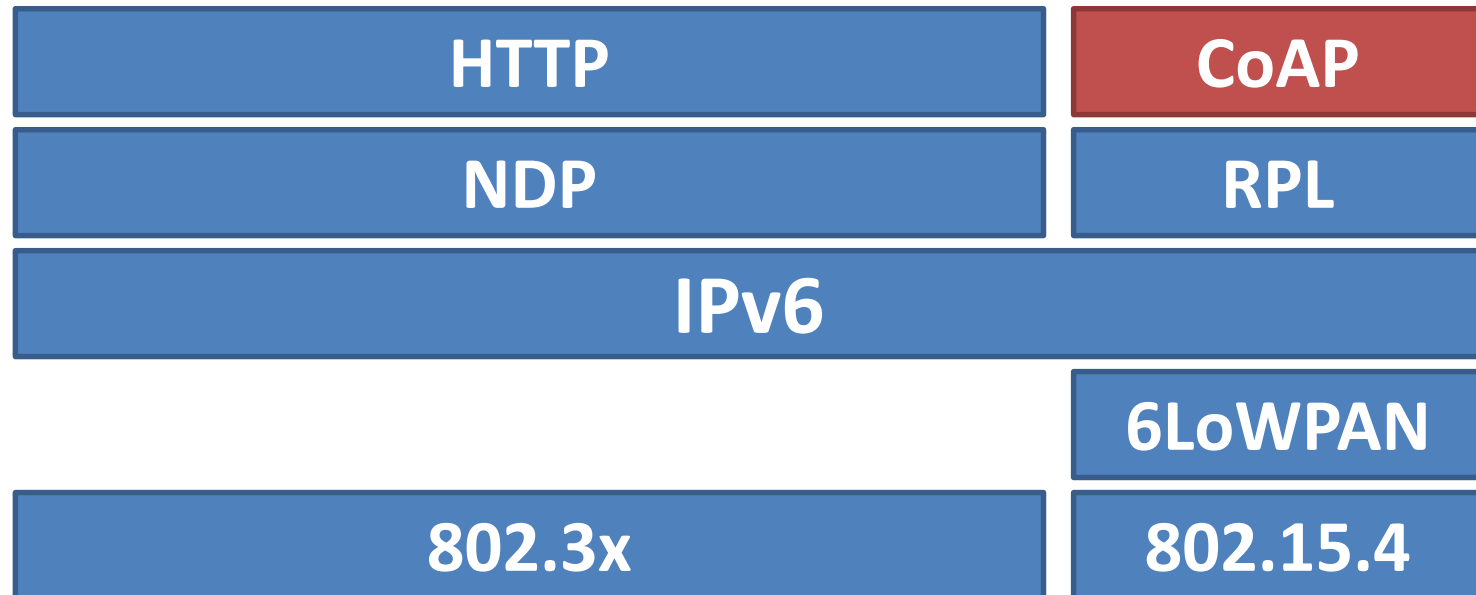
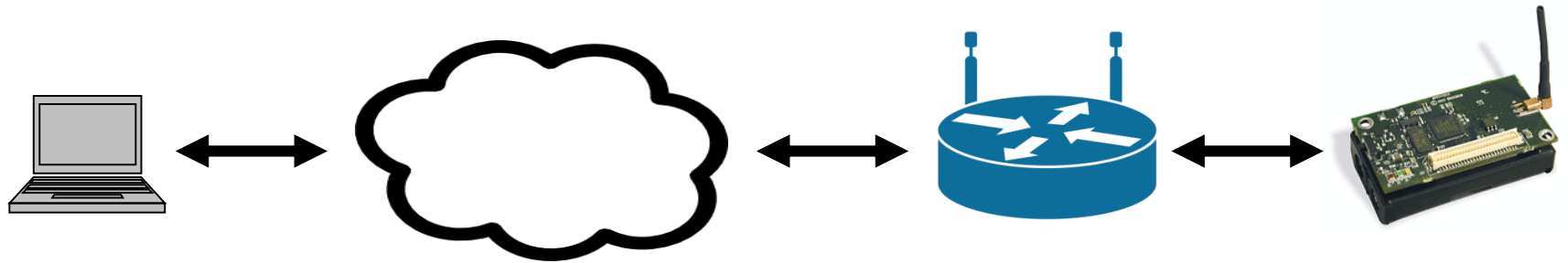
RPL

P2P traffic is possible

Dest	NH
2	2
3	2
7	6
...	
5	2

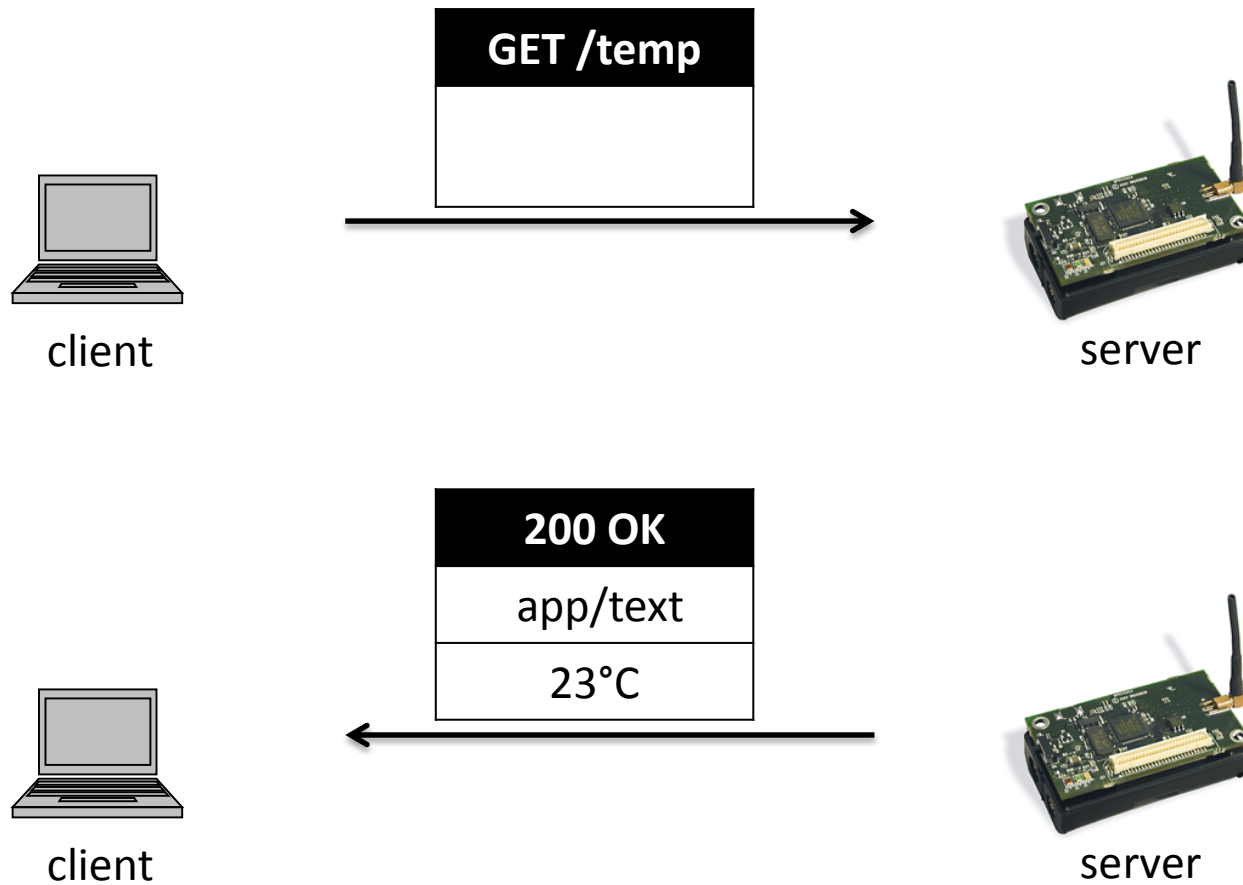


IPv6: the Narrow Waist

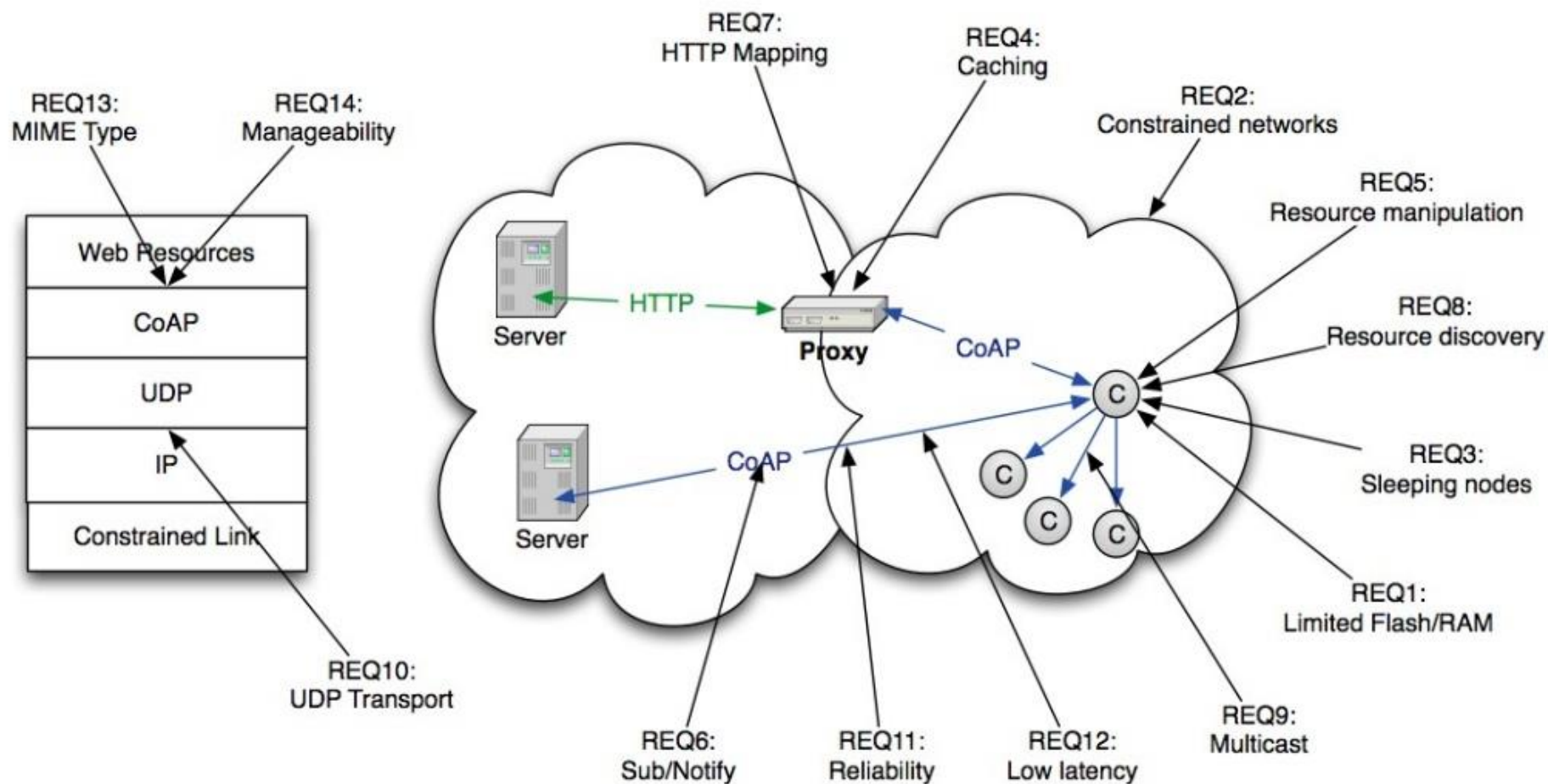


CoAP

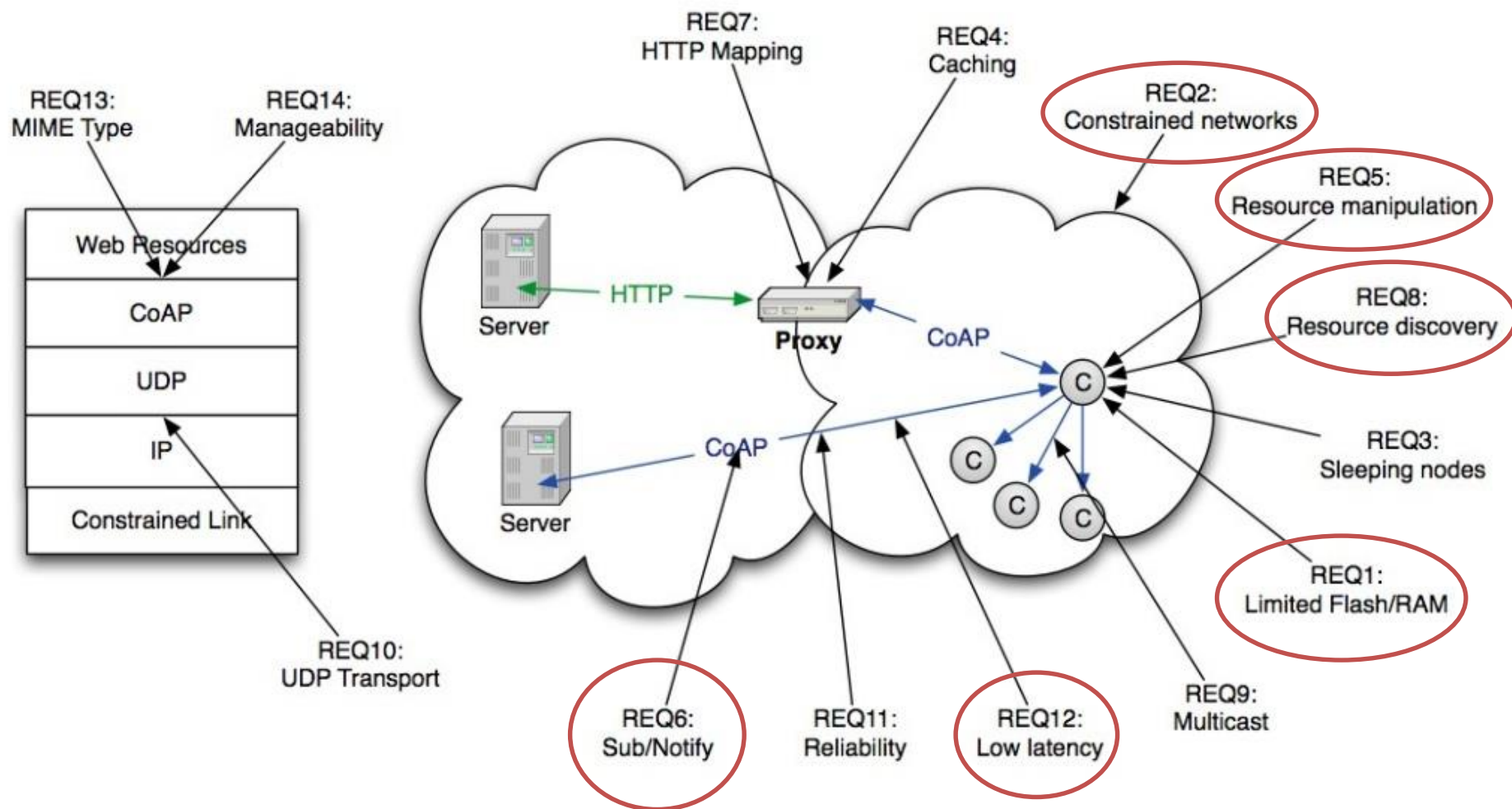
A RESTful protocol

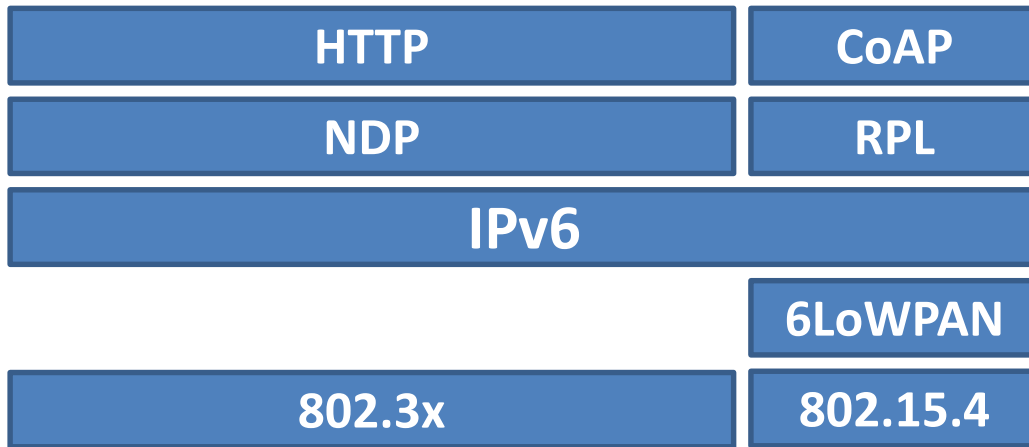


CoAP Design Requirements



CoAP: Time for a Demo





Putting it all
together

with

Contiki

www.contiki-os.org

www.github.com/contiki-os/contiki



2001



uIP

Contiki

uIP:

- TCP/IP stack for 8 & 16-bit μ C
- Single buffer
- Standalone until v0.9
- Tiny
 - Code size < 5k
 - RAM \sim 1k (= mostly the packet buffer)



Contiki

2001

2003-2004



uIP

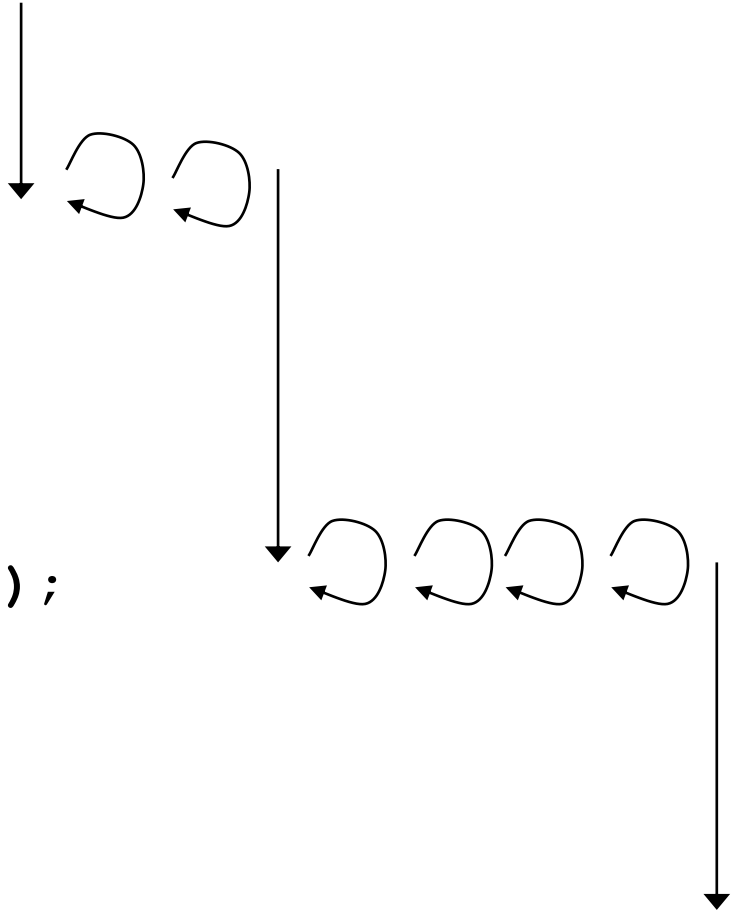
Contiki,
Protothreads

Protothreads

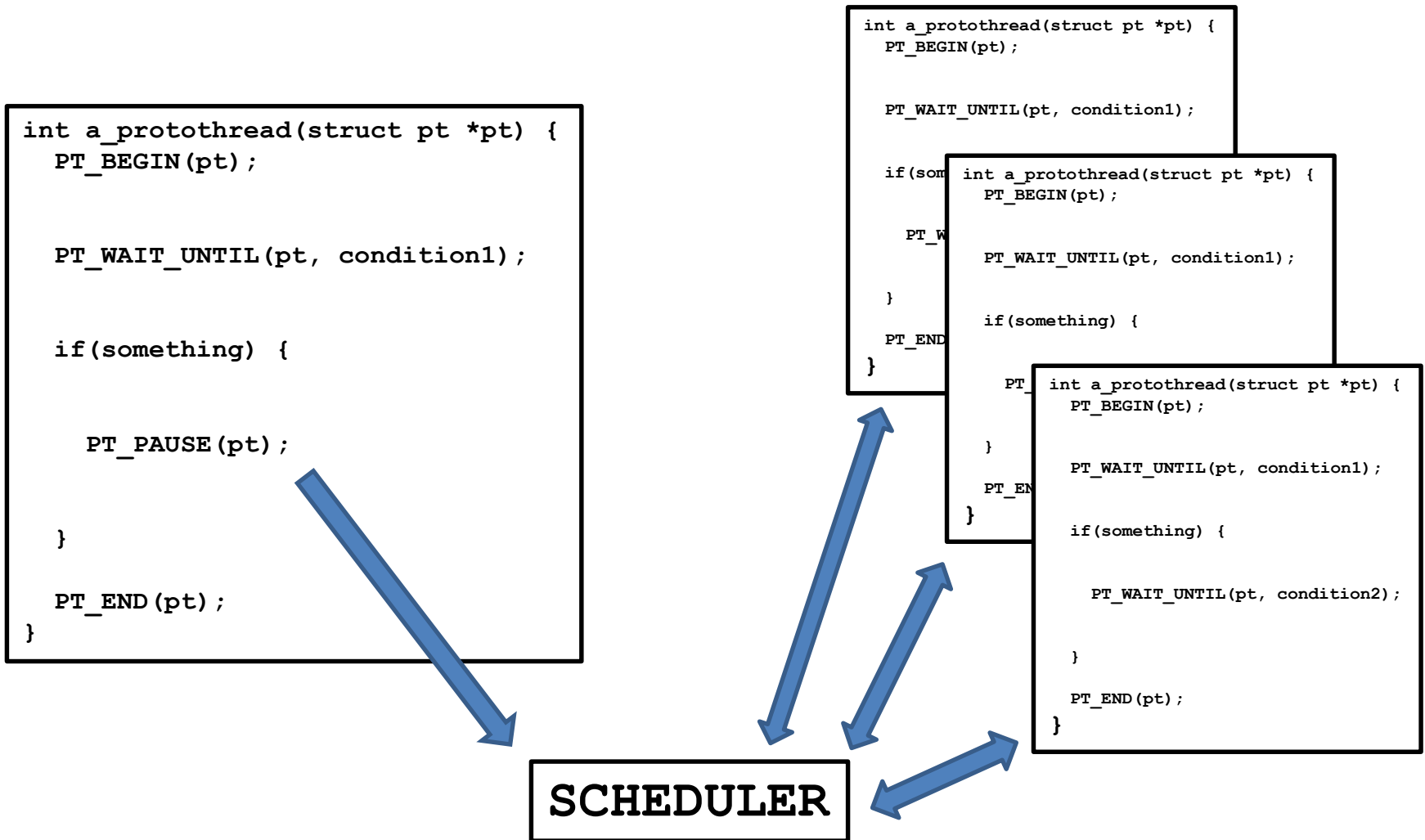
- Non pre-emptive systems
- Event-Driven model (TinyOS)
 - + Good for interfacing with hardware & reactive processing
 - Difficult to sequence high-level operations, needs complex state machines
 - Lots of functions → overhead
- Protothreads (Contiki)
 - + Linear code execution for event-driven systems
 - + Low overhead (stackless threads)

Protothreads: wait for events

```
int a_protothread(struct pt *pt) {  
    PT_BEGIN(pt);  
    /* ... */  
    PT_WAIT_UNTIL(pt, condition1);  
    /* ... */  
    if(something) {  
        /* ... */  
        PT_WAIT_UNTIL(pt, condition2);  
        /* ... */  
    }  
  
    PT_END(pt);  
}
```



Protothreads: yielding



Protothreads

Bottom line

=

Let's you program
sequentially with
multi-threading in C

On





Contiki

2001

2003-2004

2007



uIP

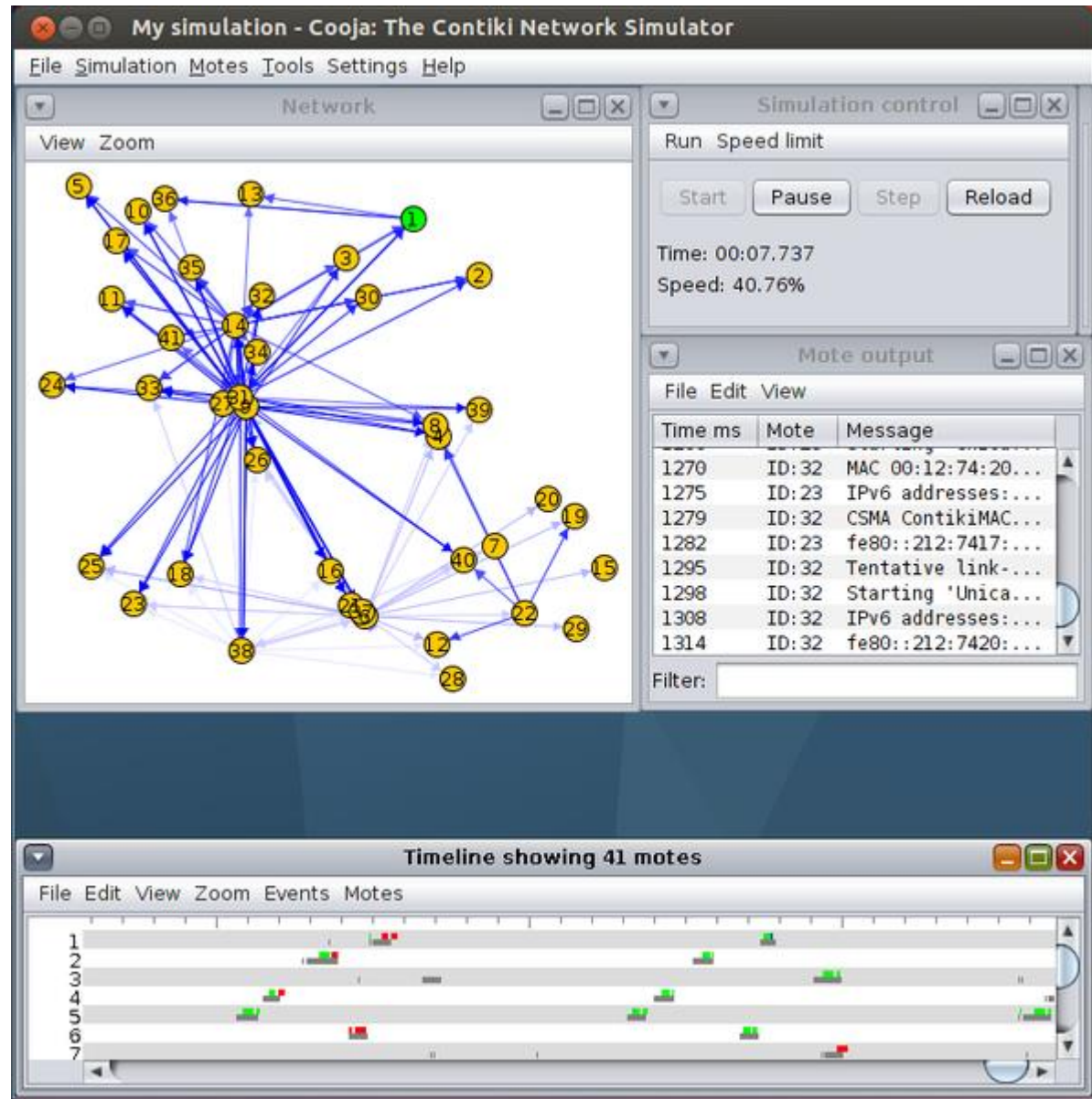
**Contiki,
Protothreads**

**COOJA,
Power Profiling**

COOJA

Run bytecode on
emulated HW

Time-accurate
WSN simulation





Contiki

2001

2003-2004

2007



uIP

**Contiki,
Protothreads**

**COOJA,
Power Profiling**

2008



SICSLoWPAN





Contiki

2001

2003-2004

2007



uIP

**Contiki,
Protothreads**

**COOJA,
Power Profiling**

2008

2009-2010

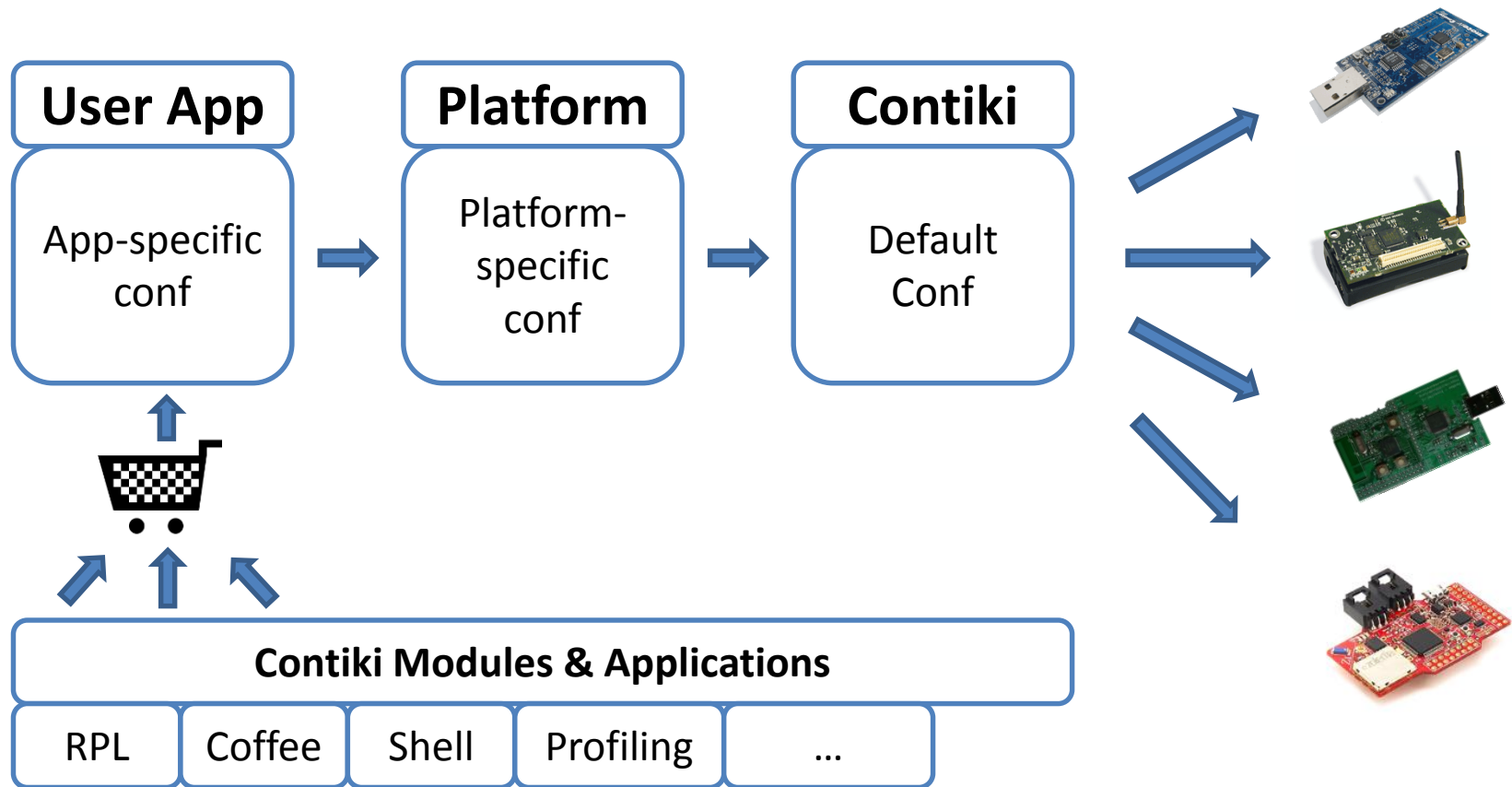


SICSLoWPAN



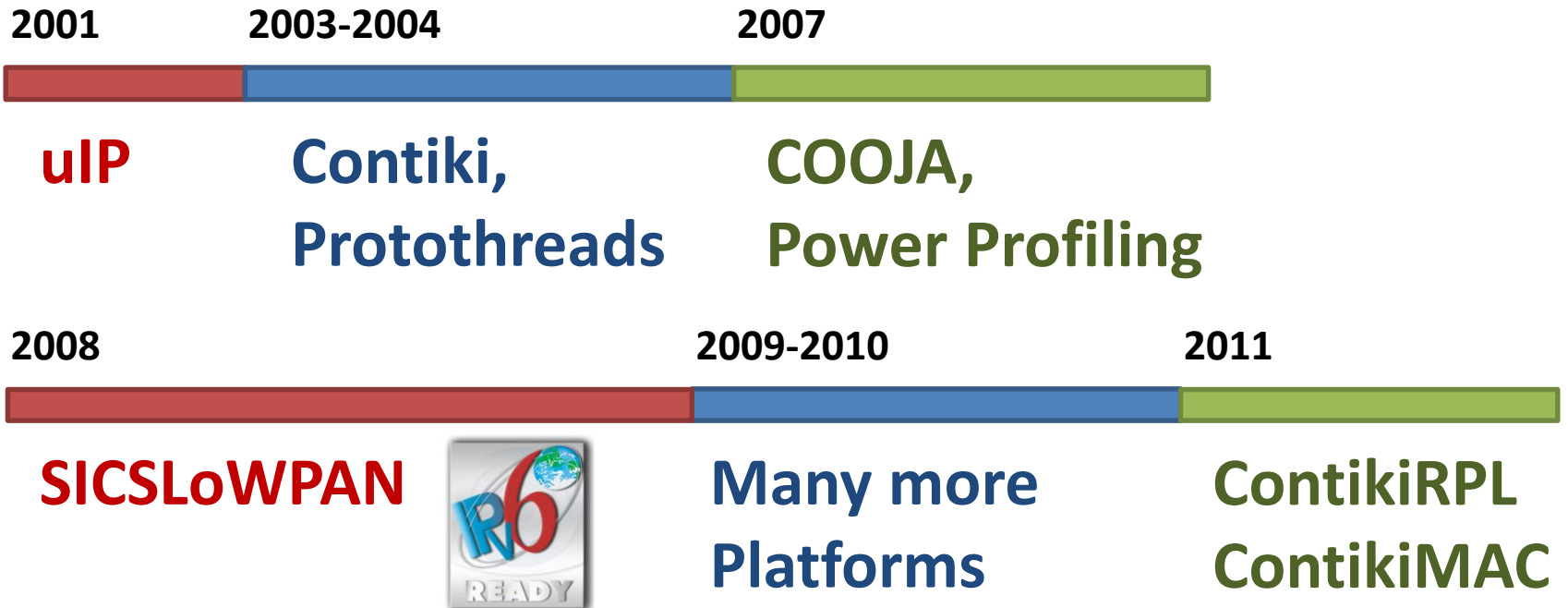
**Many more
Platforms**

Multi-Platform Build System





Contiki



ContikiMAC: Sleepy Radios

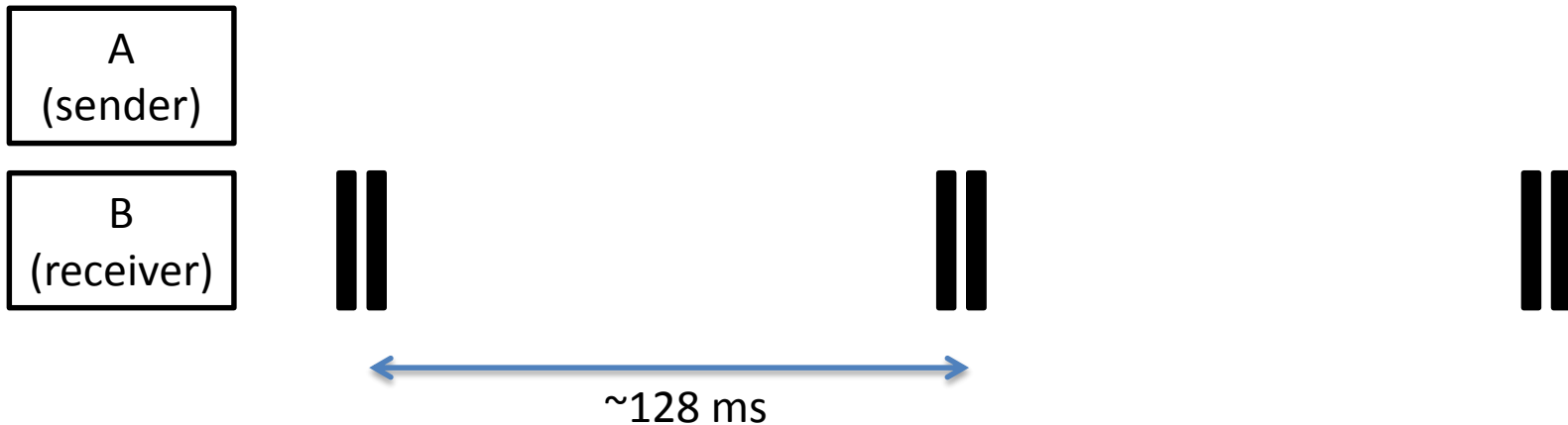
- Radios are power-hungry
- Current Draw of RX +/- same as TX

→ ContikiMAC: Duty Cycle the Radio

- Builds on previous RDC protocols
- No synchronization
- Supporting Async communications
- < 1% Duty Cycle achieved

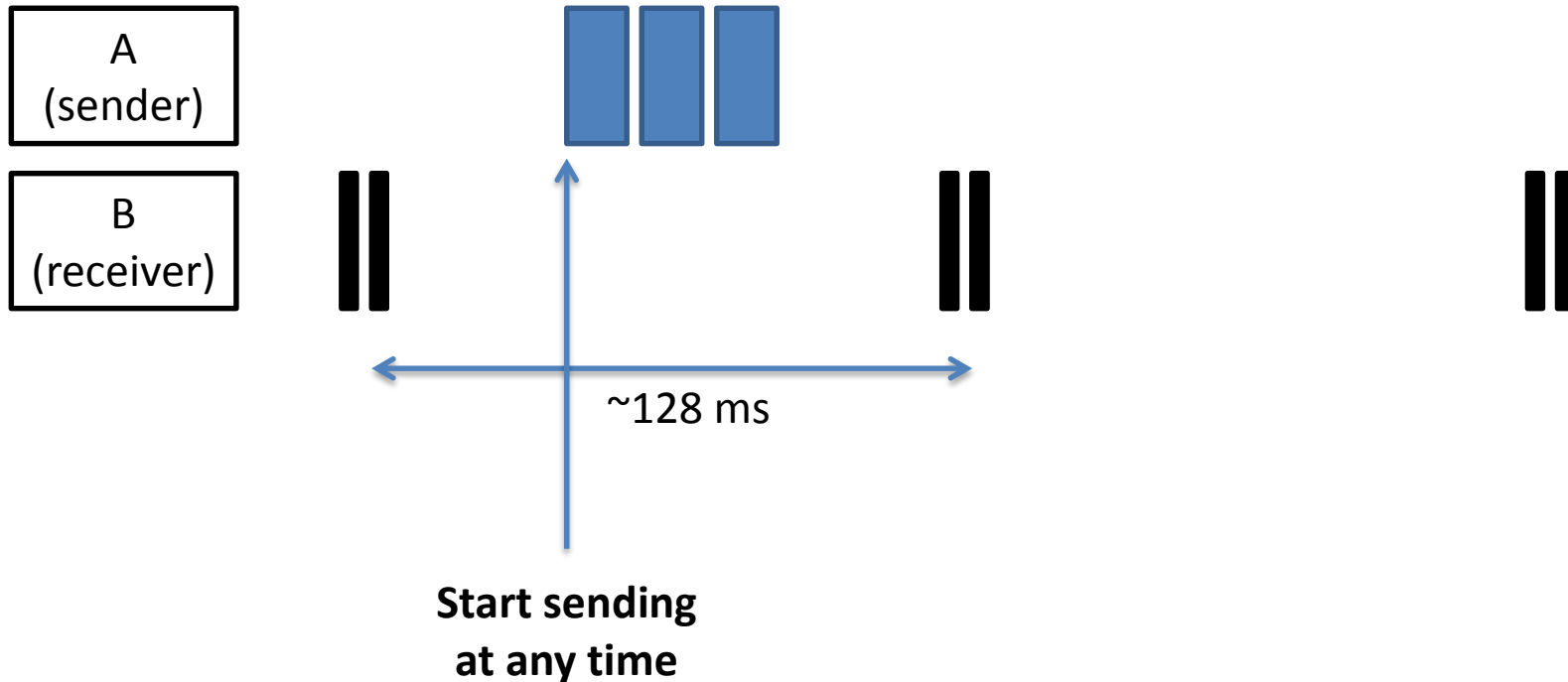
ContikiMAC: Sleepy Radios

Sleep, wake up periodically



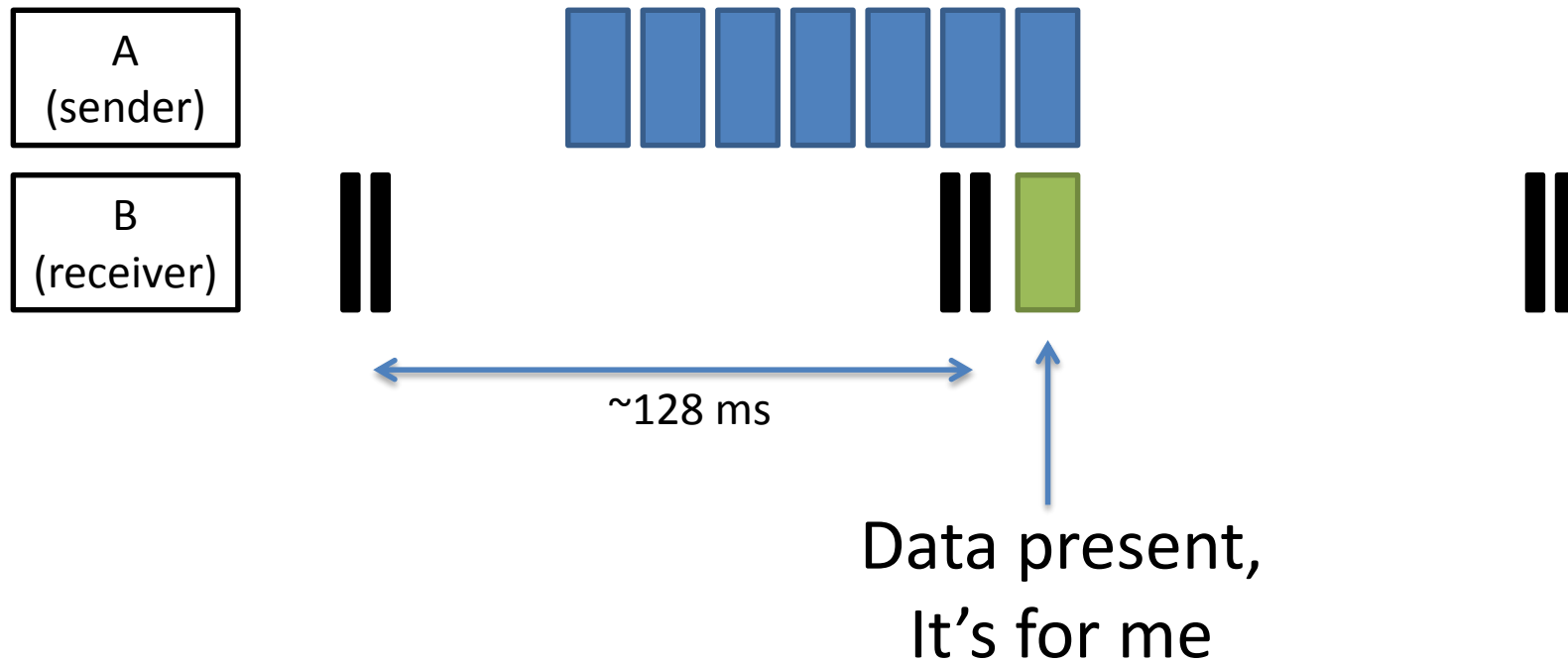
ContikiMAC: Sleepy Radios

Unicasts: strobe until ACK'd



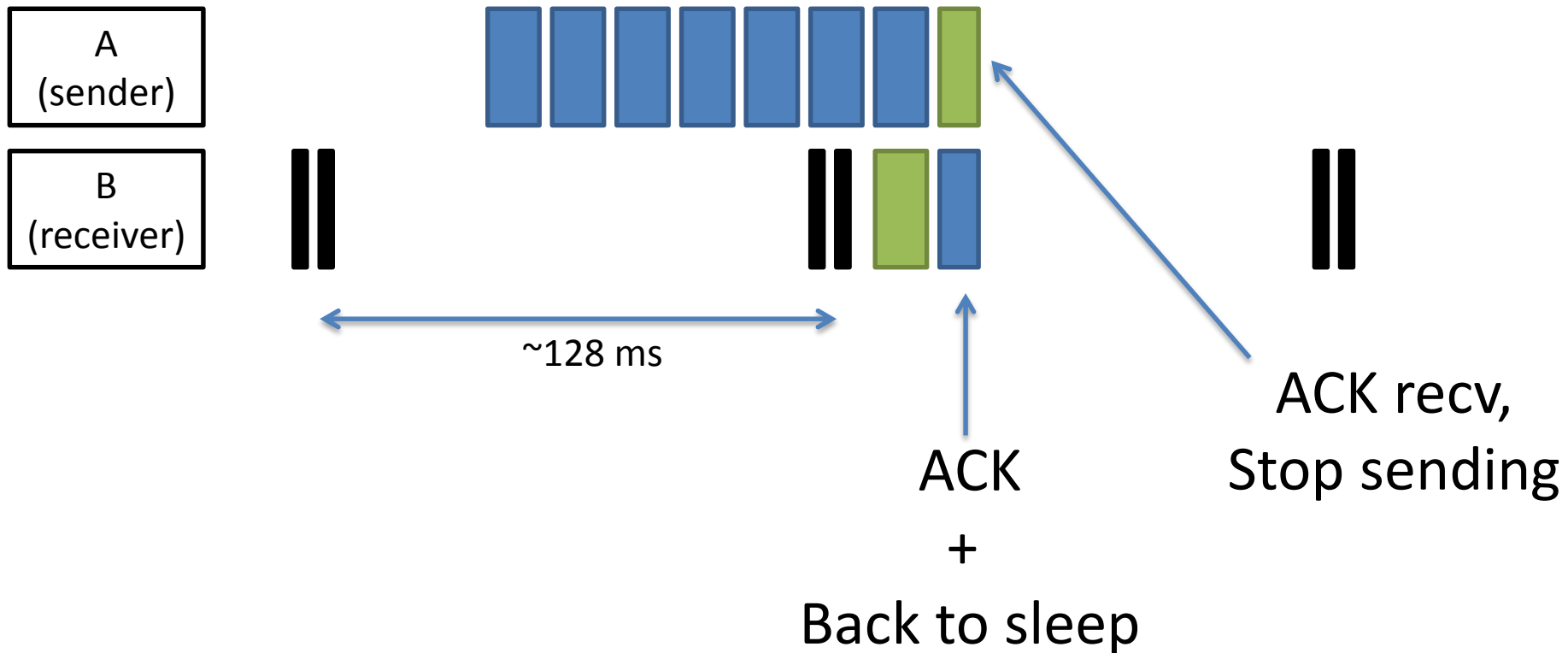
ContikiMAC: Sleepy Radios

Unicasts: strobe until ACK'd



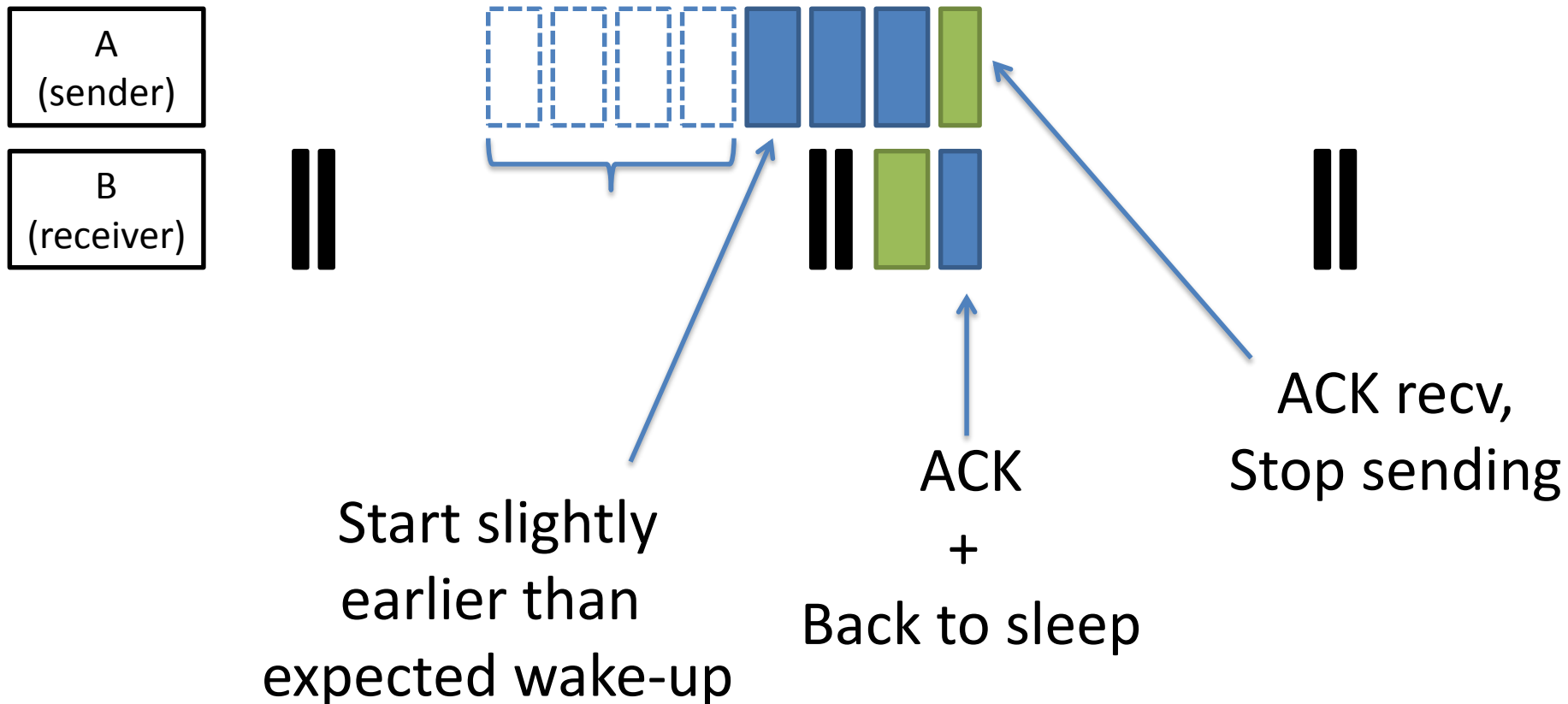
ContikiMAC: Sleepy Radios

Unicasts: strobe until ACK'd



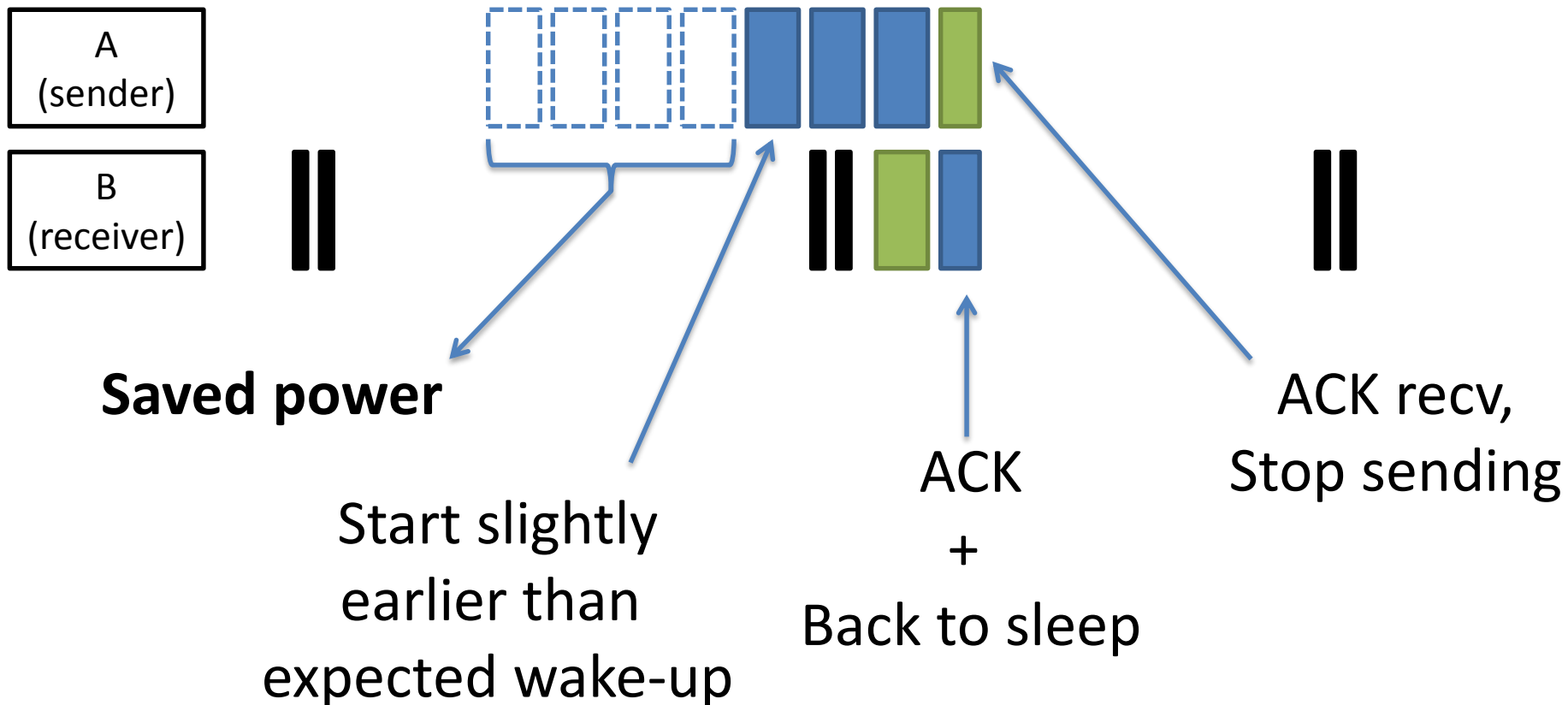
ContikiMAC: Sleepy Radios

Phase-Lock: anticipate wake-up by learning



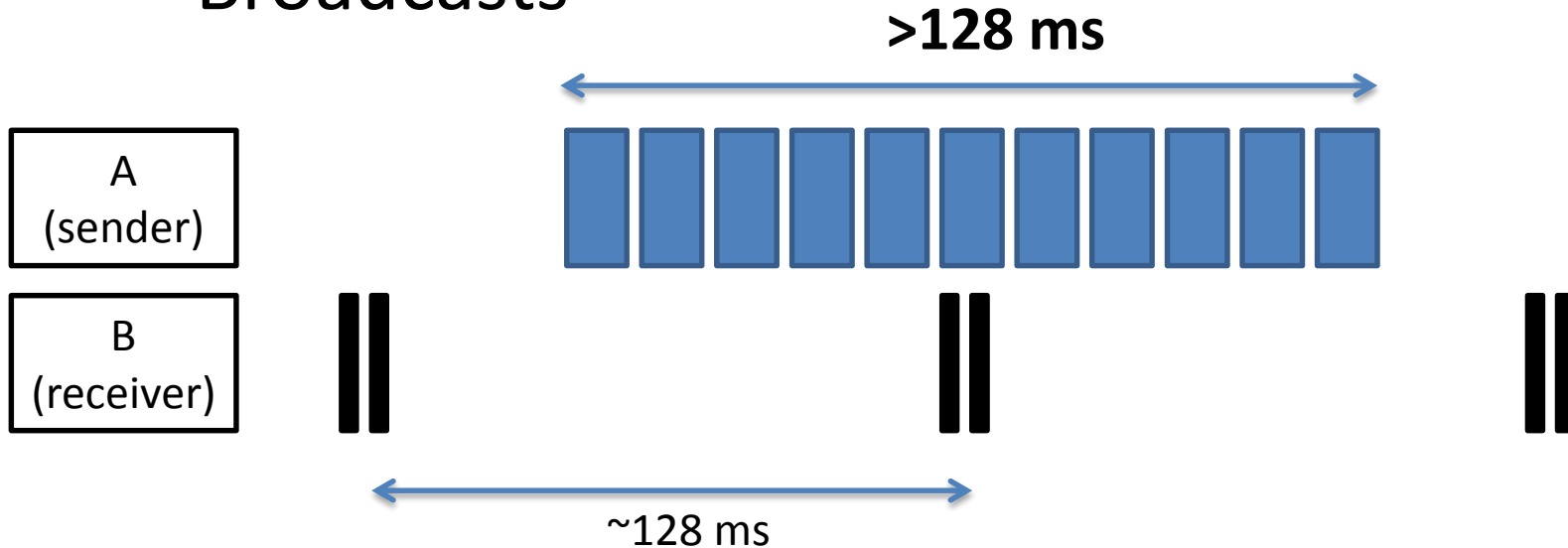
ContikiMAC: Sleepy Radios

Phase-Lock: anticipate wake-up by learning

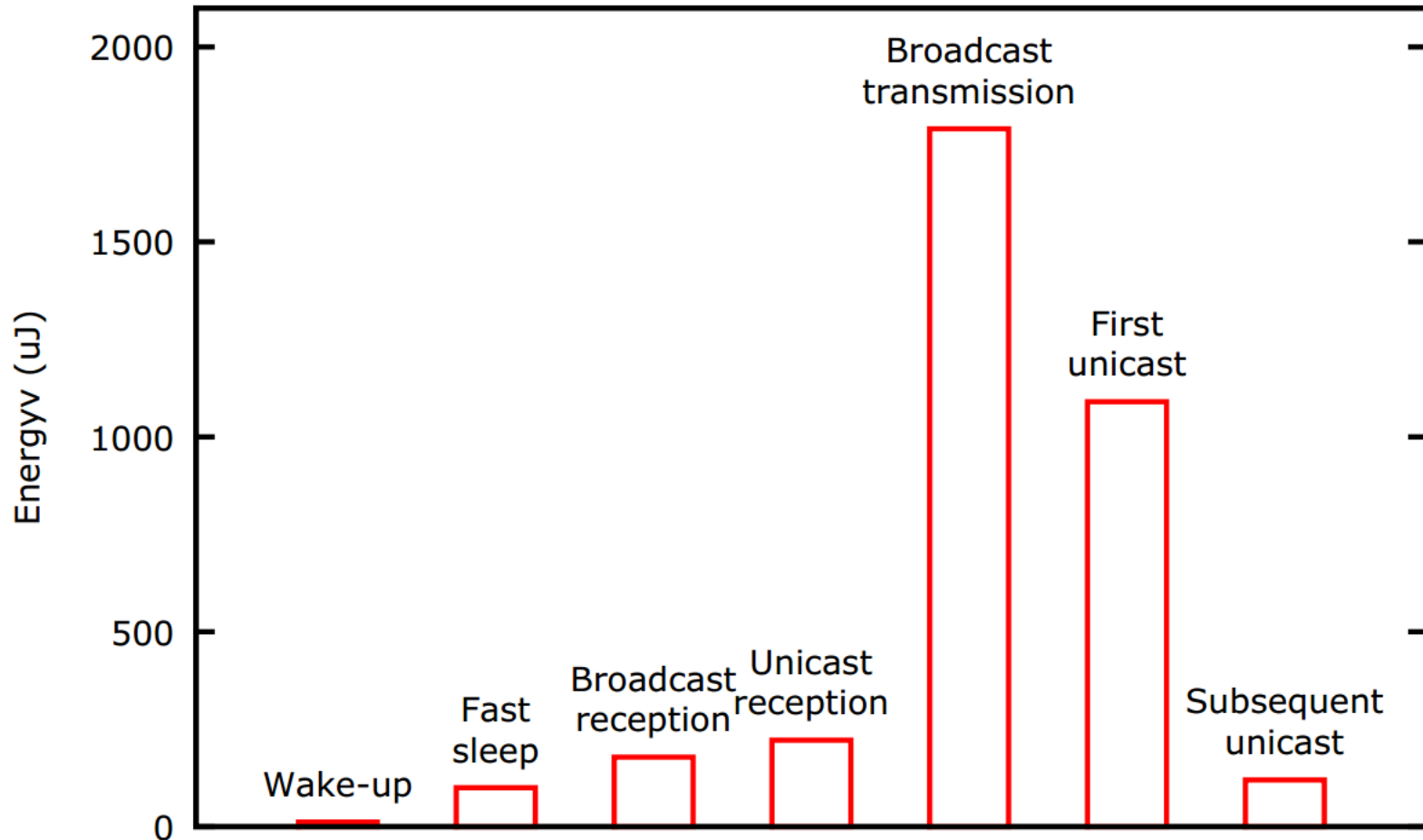


ContikiMAC: Sleepy Radios

Broadcasts



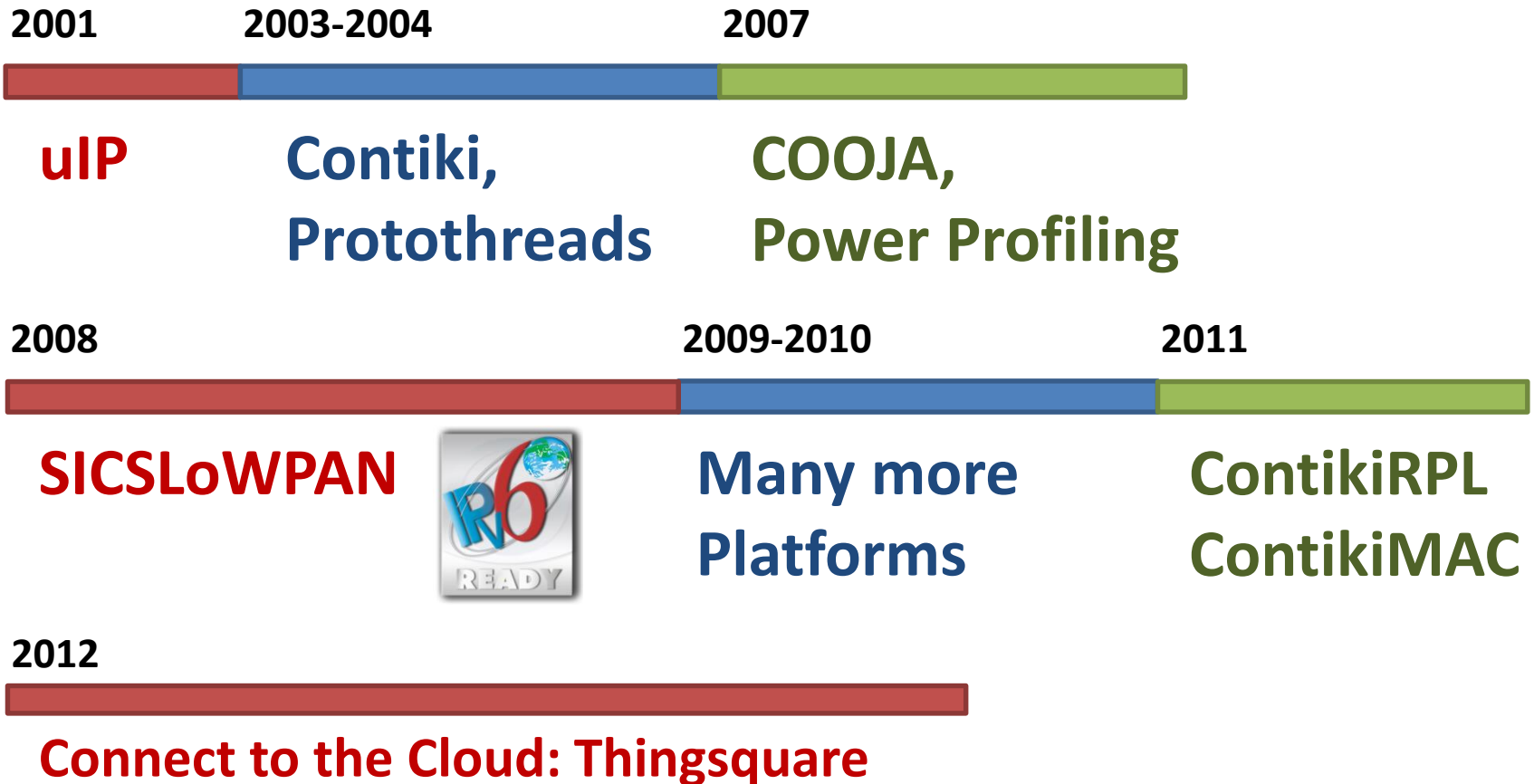
ContikiMAC



<http://dunkels.com/adam/dunkels11contikimac.pdf>



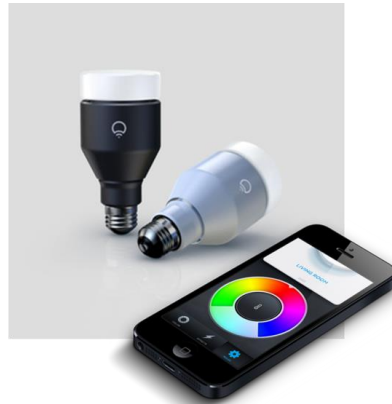
Contiki



Contiki-based Projects



www.tado.com



www.lifx.co



Redwire self-powered sensor

<http://www.redwirellc.com/>

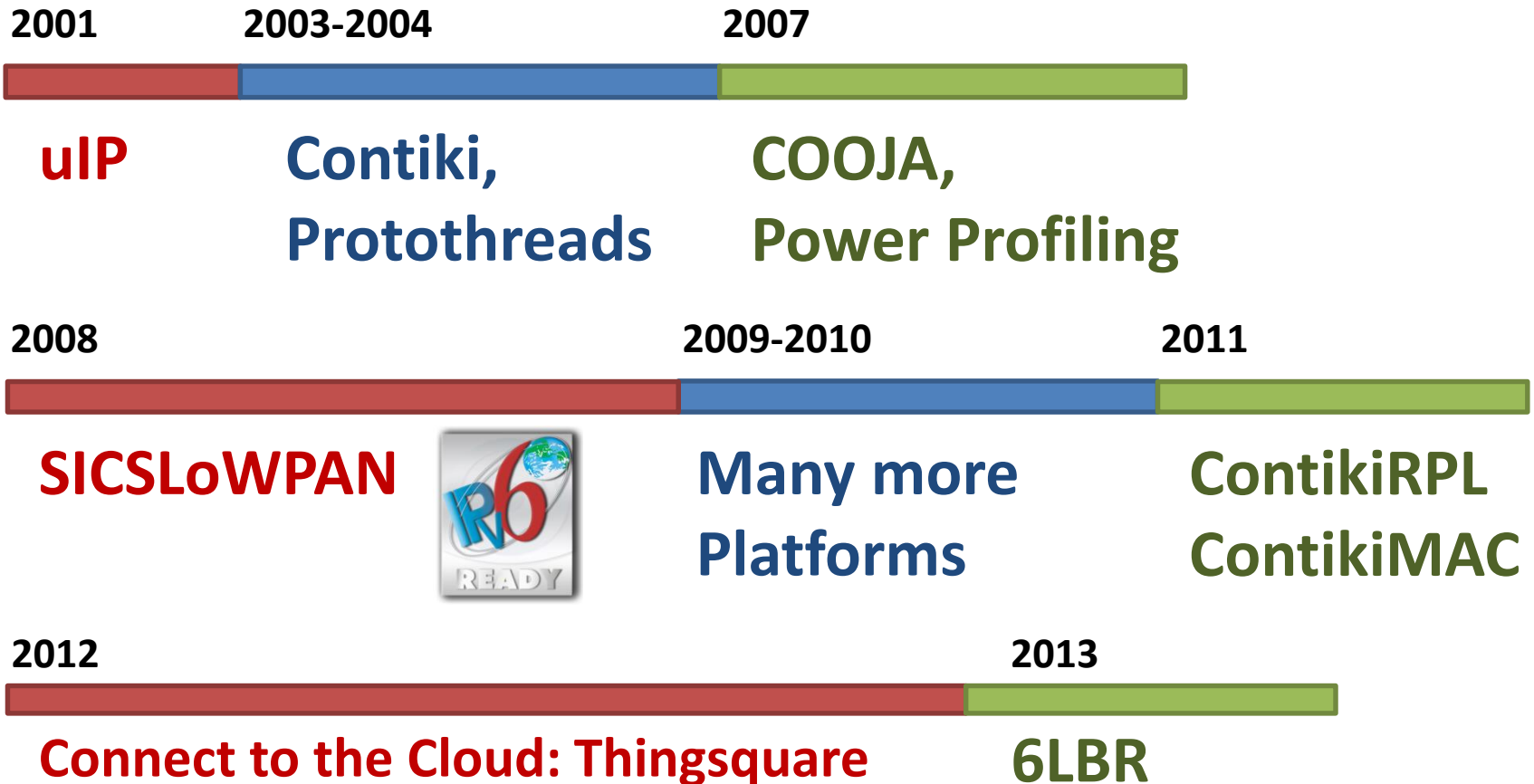
<http://www.dtectsystems.com>

<http://www.noolitic.com/>





Contiki



Ongoing Activities

@

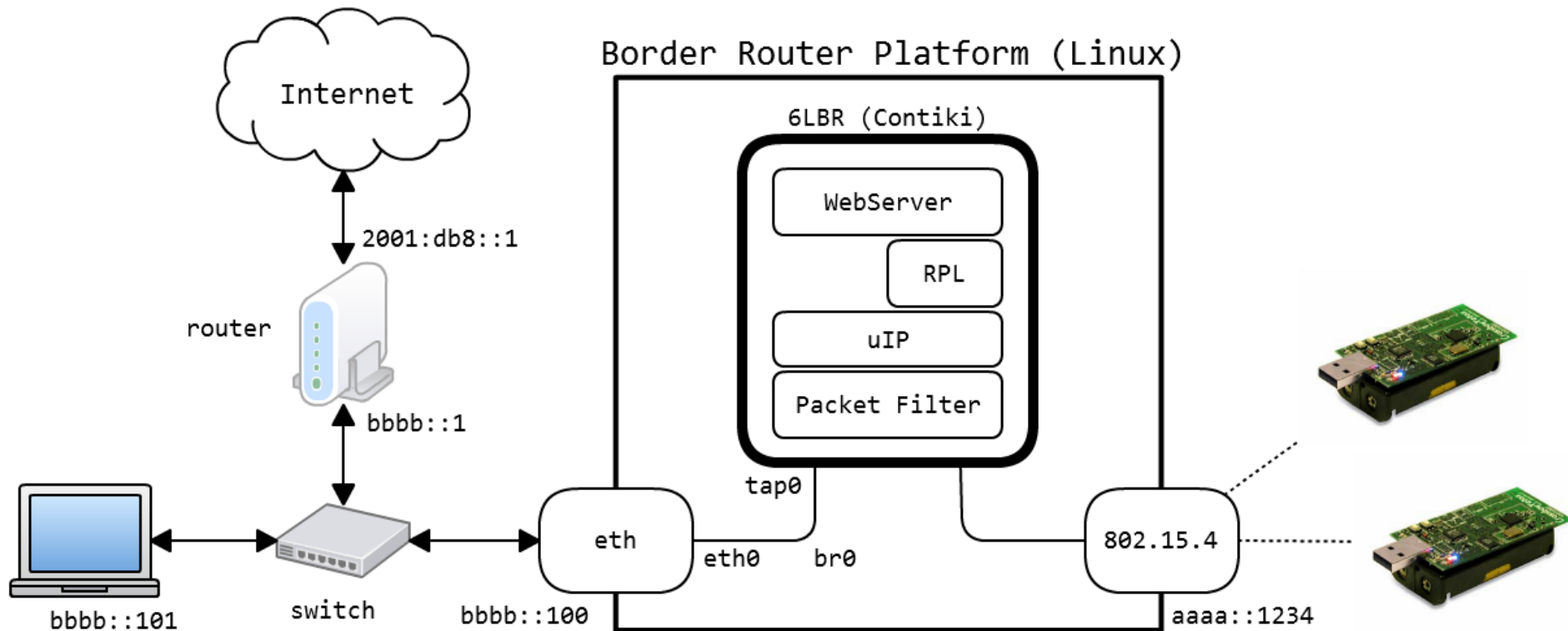


6LBR: A Deployment-Ready Border Router for Internet of Things



CETIC (Laurent Deru, Sébastien Dawans)
UMons (Maxime Denis, Bruno Quoitin)

6LBR Overview



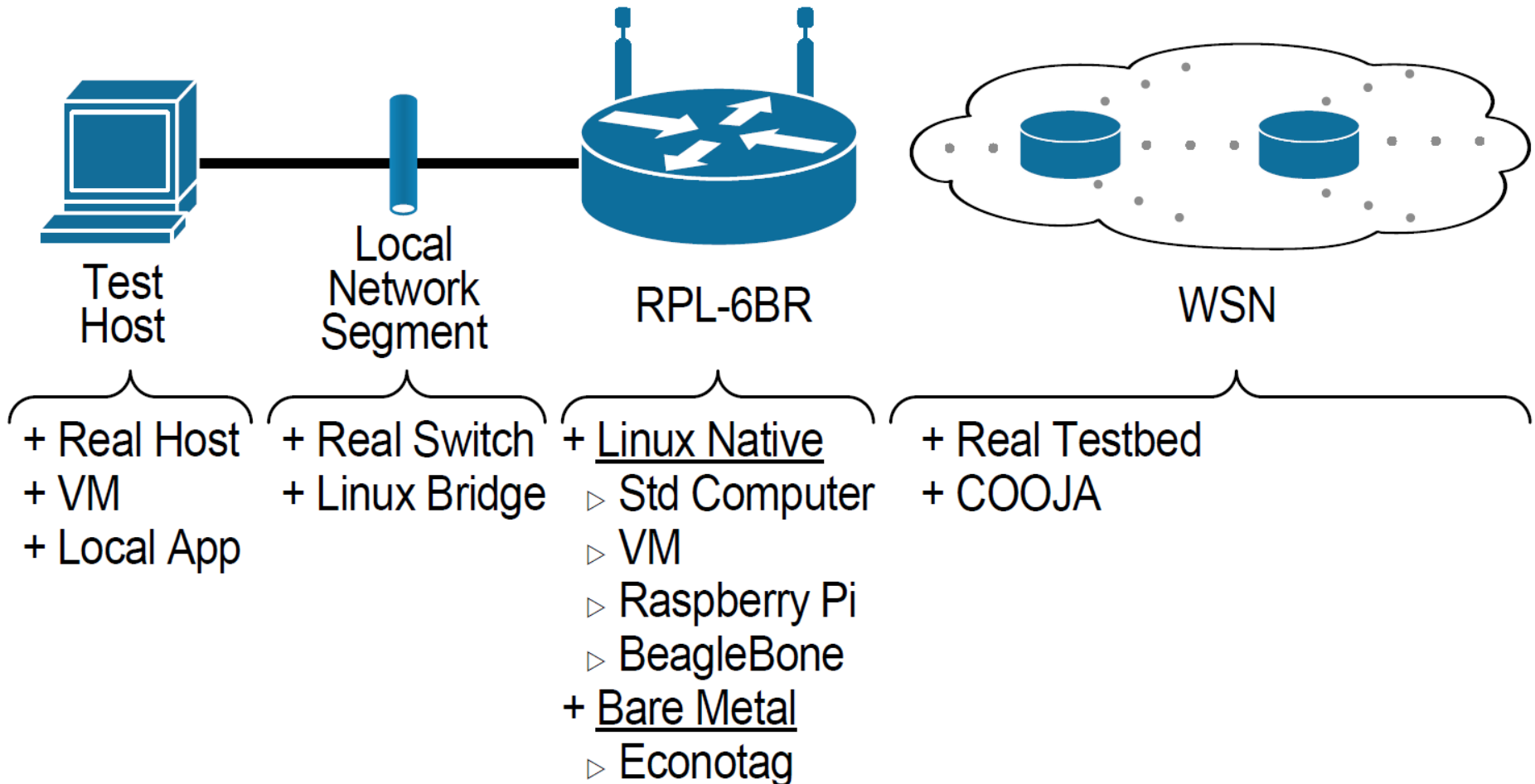
More info: <https://github.com/cetic/6lbr/wiki/6LBR-Modes>

6LBR Features

- Today
 - Seamless integration of IPv6 and RPL
 - Run smoothly on low-cost hardware
 - Multi-BR (reliability, traffic balancing)
 - Highly modular regression testing framework
- Ongoing
 - Multiple RPL Instances
 - Expand user base
 - Real-World Feedback

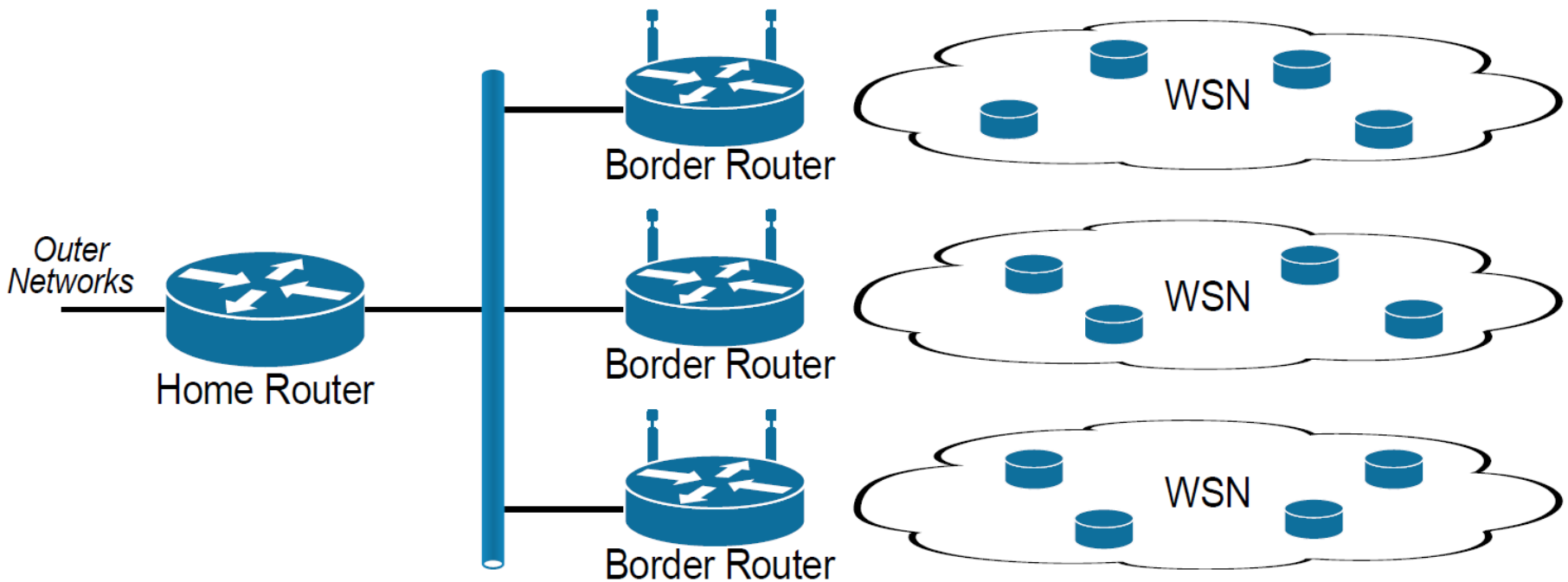
6LBR Demo

6LBR Test Framework



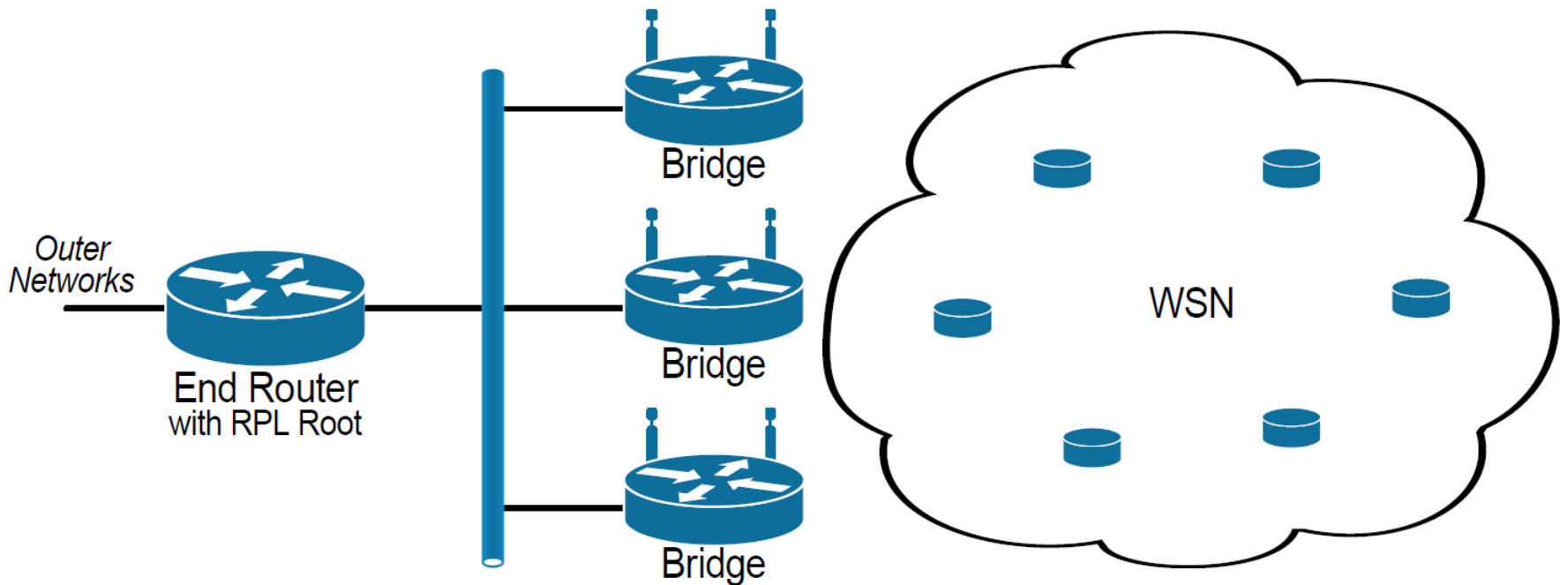
Multiple Border Routers

Spatial Diversity, Redundancy...

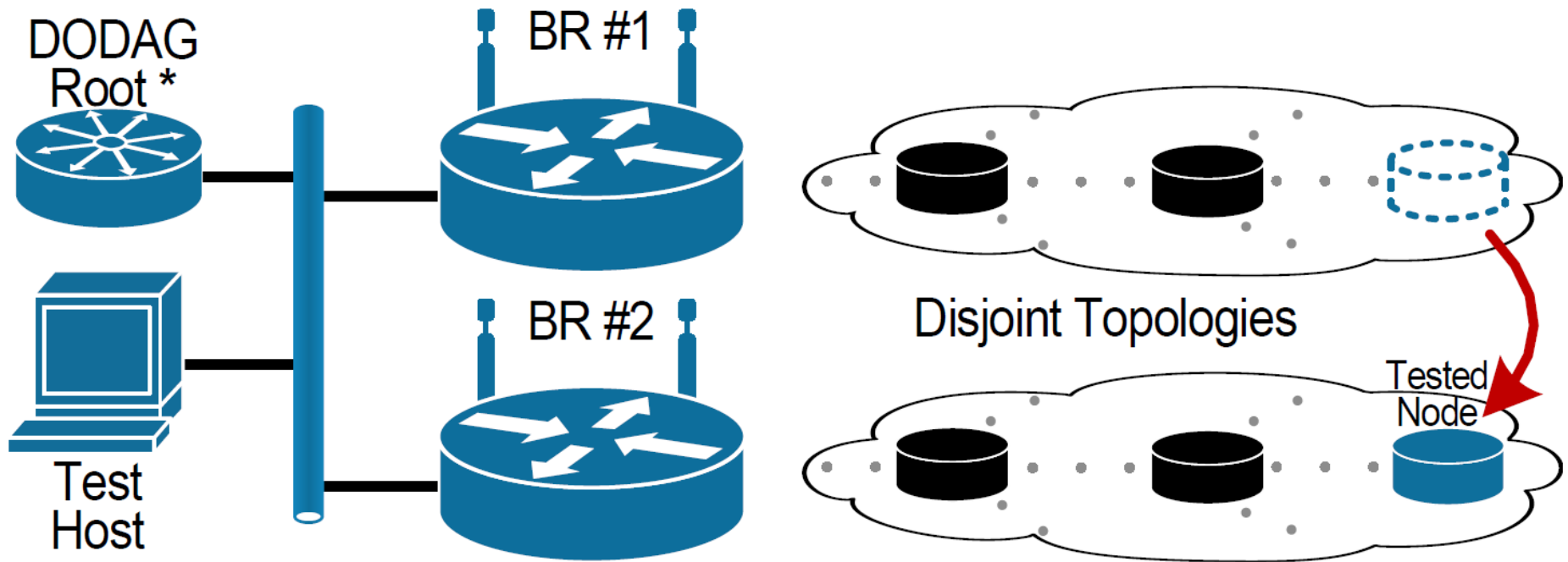


Multiple Border Routers

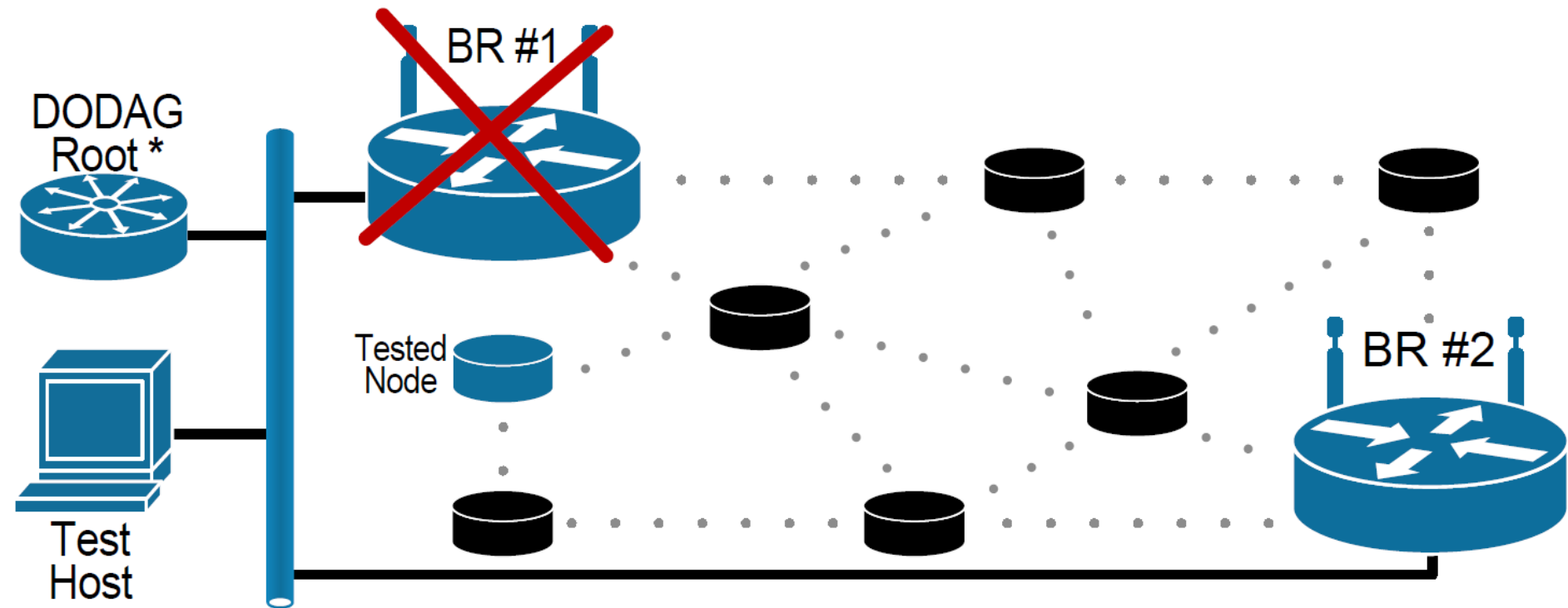
Aggregate the WSN with external RPL Root



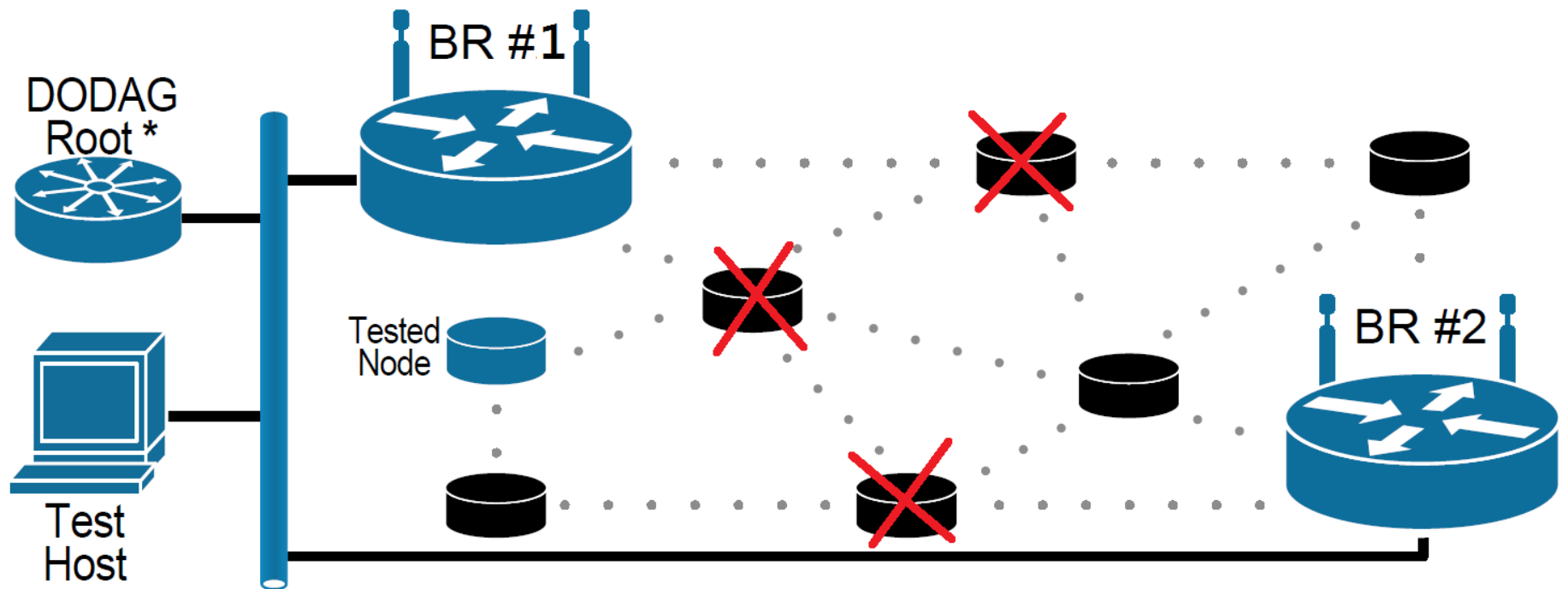
Node Mobility



Border Router Redundancy



Network Partitioning



6LBR Platforms

RPi + Nooliberry



RPi + any « Contiki Mote »



BeagleBone



Redwire, LLC

Econotag



BR12



IO Embedded Router (Contiki based) (PRE-ORDER \$20 OFF: ships June 2013)

Submitted by admin on Mon, 2013-03-11 11:35



Description

The Redwire IO embedded router is perfect for ethernet-to-6LowPAN routing applications based on the Contiki OS.

Features

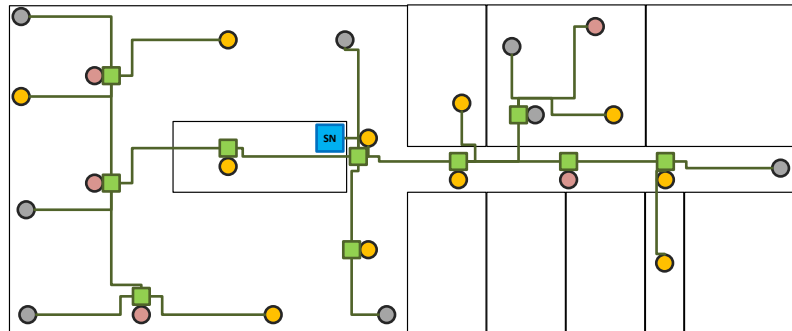
- Preloaded with Contik-based router firmware
 - Thingsquare Mist
 - NAT64/DNS64
 - 6LBR by Cetic
 - Configurable routing options
 - Smart Bridge (layer 4)
 - Router (layer 3)
 - Transparent Bridge (layer 2)
- Program and debug over USB: **no additional hardware necessary**
 - On board serial and JTAG converter
 - programming with `mc1322x-load`
 - debug with `OpenOCD`
- Powered by USB cable --- use USB power brick suitable for your country (host connection to PC is not necessary for operation)
 - US
 - UK
 - Euro Plug

Hardware Details

- Redwire M12 mc13224v module
- ENC28J60 SPI-to-ethernet controller
- FT2232 dual channel USB-to-serial and USB-to-JTAG controller
- Link and Activity LEDs
- 2 general purpose LEDs (red and green)

Ongoing Activities

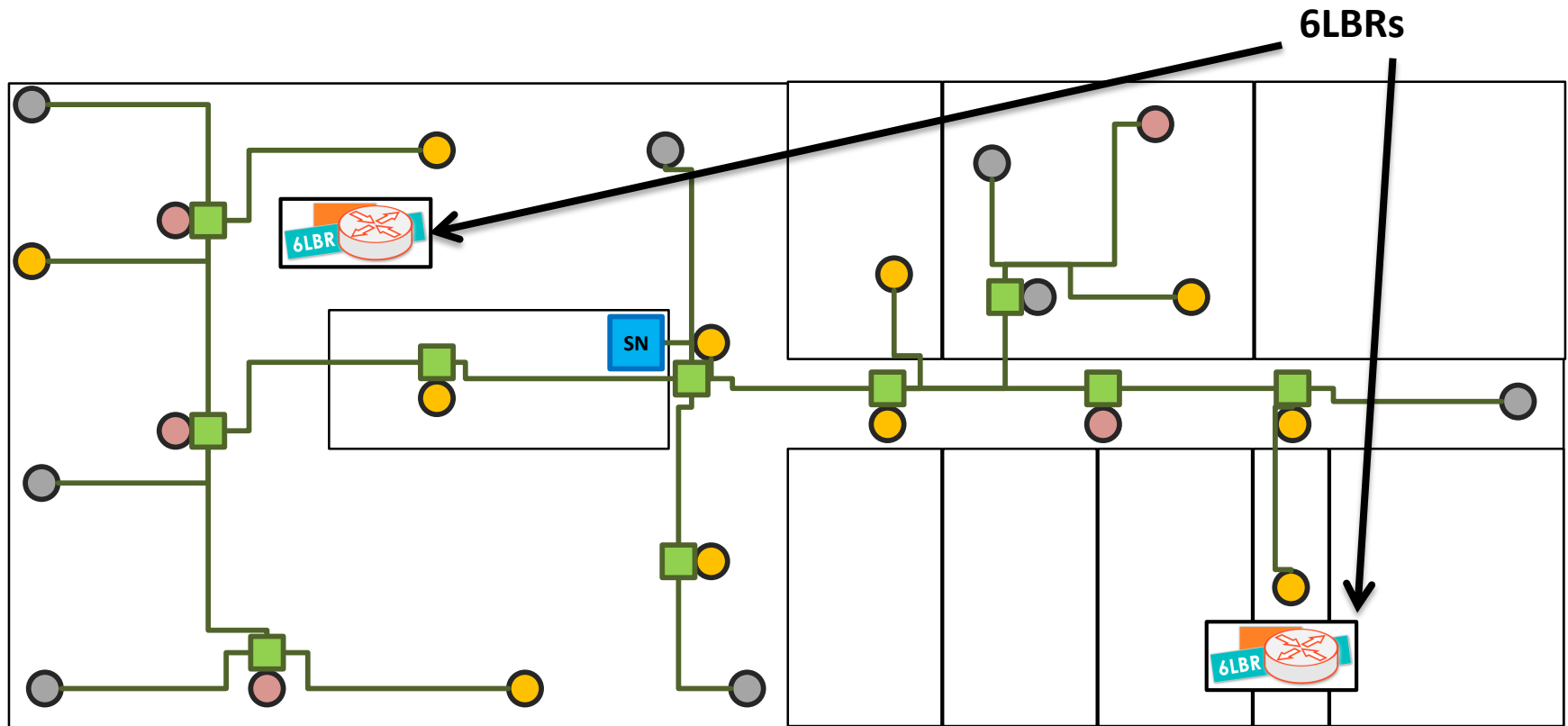
@



IoT Testbed

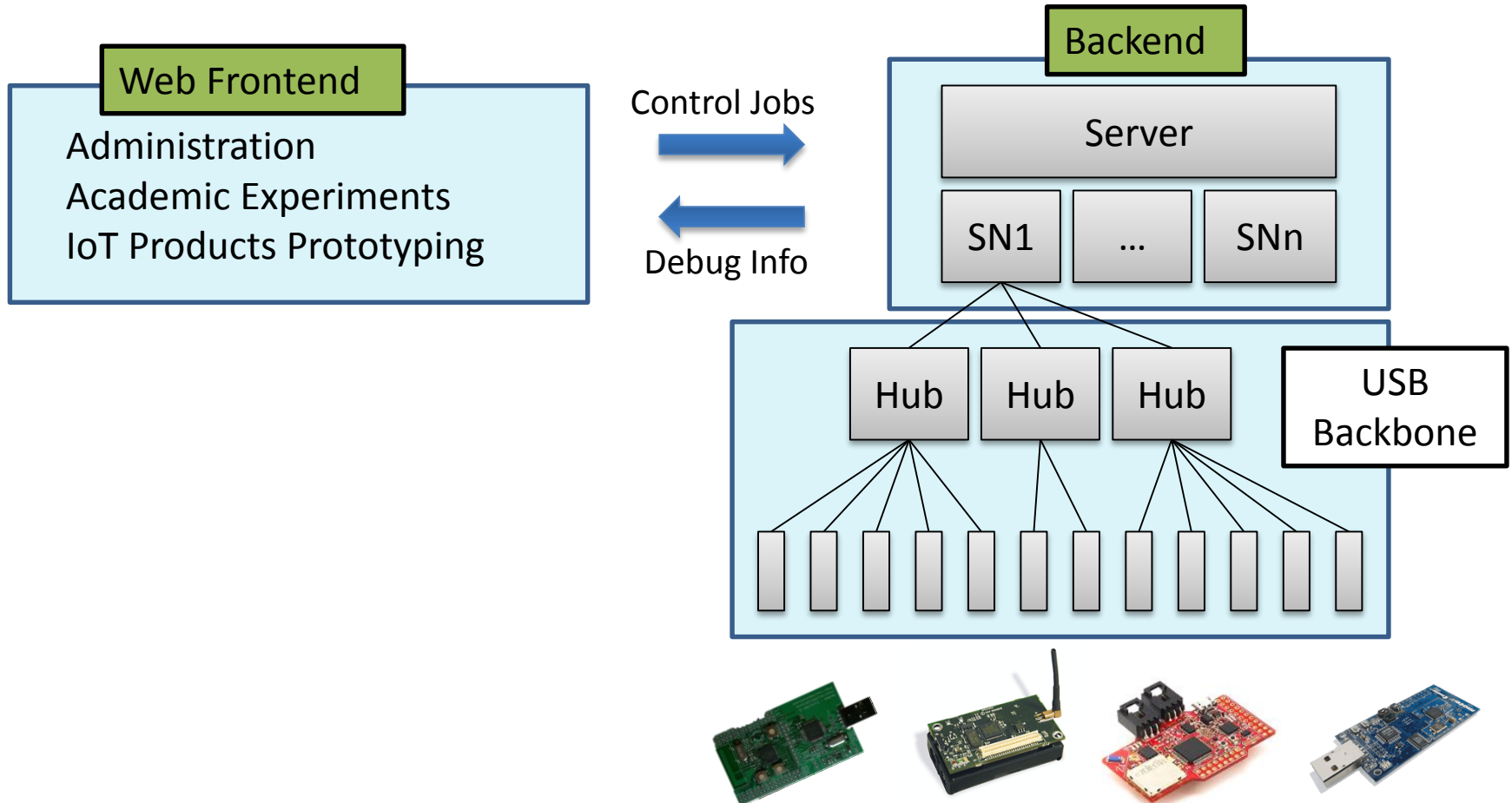
CETIC Testbed Deployment

25 nodes of 3 different models & border routers



CETIC Testbed Overview

CETIC WSN Testbed



From Simulations to Reality

Simulation

- + control
- + reproducibility
- poor channel models
- Limited hw platforms

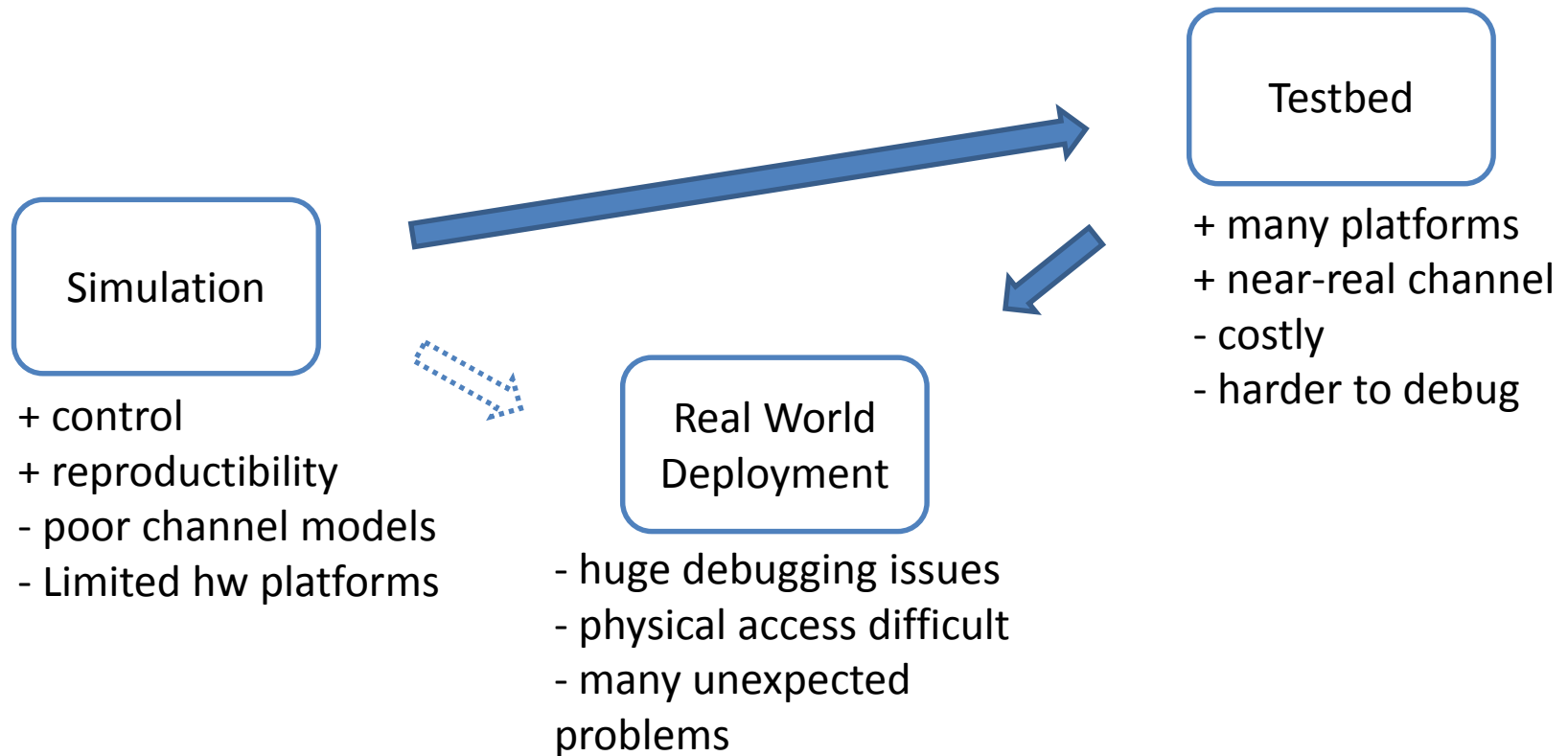


Real World Deployment

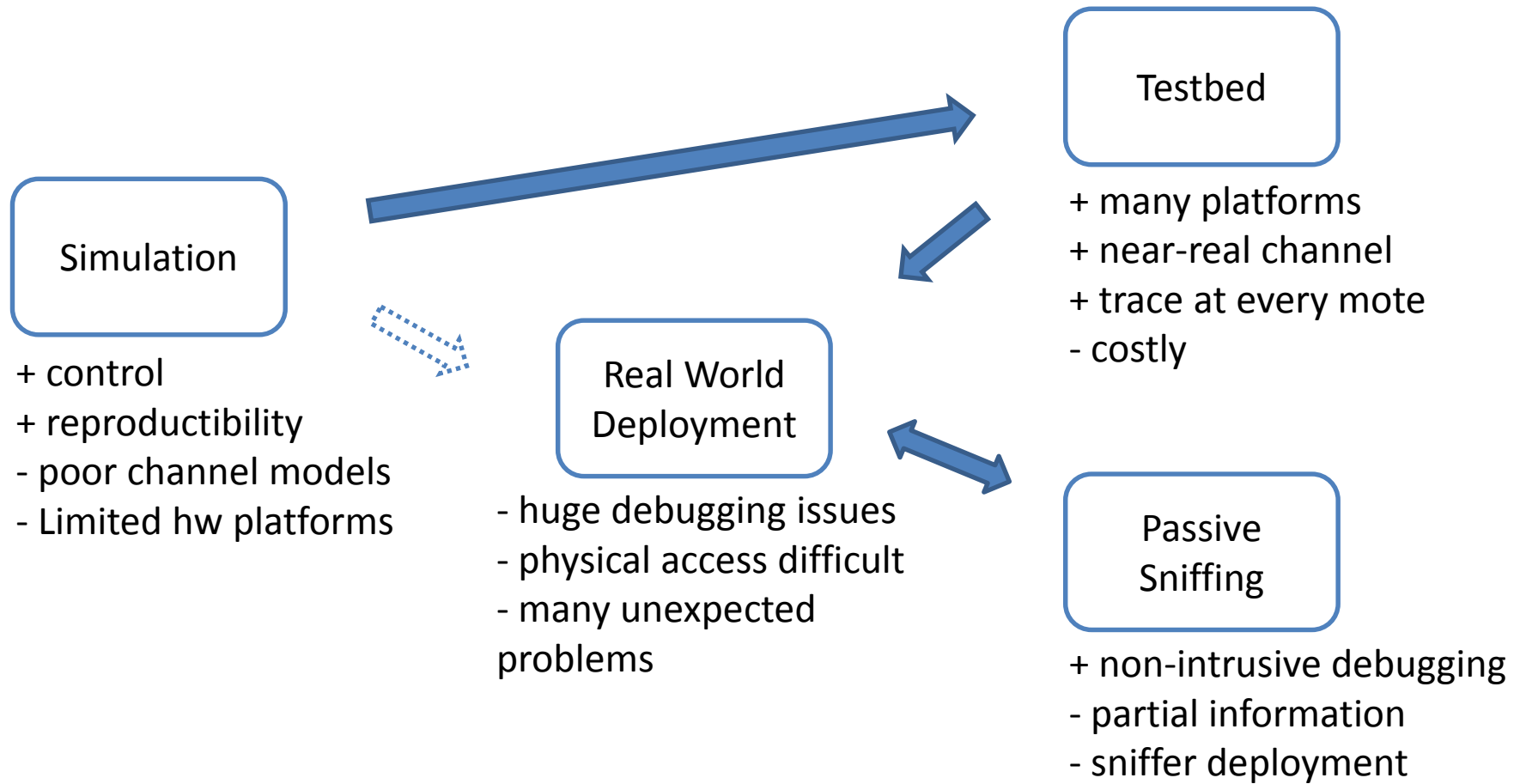
- huge debugging issues
- physical access difficult
- many unexpected problems



From Simulations to Reality

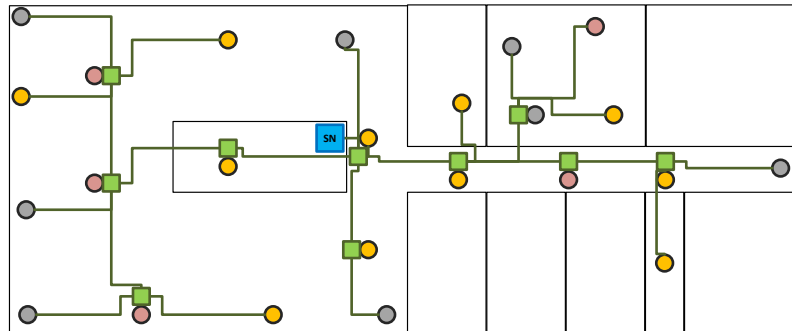


From Simulations to Reality



Ongoing Activities

@



IoT Testbed



Foren6: Passive IoT Diagnostics

~~Still Alive?~~ IoThanks!



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