

CS22510 - C++, C & Java Programming Paradigms

Assignment 1 - Runners & Riders
2012-2013

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Contents

1	Introduction	3
1.1	Purpose of this Document	3
1.2	Scope	3
1.3	Objectives	3
2	Design Assumptions	3
3	Event Creator (C++) - Source Code	4
3.1	Header Files	4
3.1.1	Menu.h	4
3.1.2	Process.h	5
3.1.3	Datastore.h	6
3.1.4	FileIO.h	7
3.1.5	Event.h	8
3.1.6	Entrant.h	9
3.1.7	Node.h	10
3.1.8	Course.h	11
3.2	Class Files	12
3.2.1	Main.cpp	12
3.2.2	Menu.cpp	13
3.2.3	Process.cpp	19
3.2.4	Datastore.cpp	26
3.2.5	FileIO.cpp	29
3.2.6	Event.cpp	32
3.2.7	Entrant.cpp	34
3.2.8	Node.cpp	35
3.2.9	Course.cpp	36
4	Event Creator - Build/Compilation Log	38
5	Event Creator - Example Usage	39
6	Event Creator - File Output	45
7	Checkpoint Manager (Java) - Source Code	46
7.1	'Driver' Package	46
7.1.1	CMDriver.java	46
7.2	'Util' Package	47
7.2.1	ProcessData.java	47
7.2.2	FileIO.java	56
7.2.3	LoadData.java	59
7.3	'Model' Package	63
7.3.1	Datastore.java	63
7.3.2	Entrant.java	64
7.3.3	Course.java	68
7.3.4	Node.java	70
7.3.5	Datatype.java	72
7.4	'GUI' Package	73
7.4.1	GUIFrame.java	73
7.4.2	GUIPanel.java	74
8	Checkpoint Manager - Build/Compilation Log	82

9	Checkpoint Manager - Example Usage	83
9.1	Loading External Data Files	83
9.1.1	Correct File Parameters	83
9.1.2	Incorrect File Parameters	84
9.2	Submit Correct Time Entry	84
9.3	Submit Incorrect Time Entry	85
9.4	Entrant Exclusion (Incorrect Node)	85
9.5	Entrant Course Completion	86
9.6	Medical Checkpoint - Successful Arrival	86
9.7	Medical Checkpoint - Successful Departure	87
9.8	Medical Checkpoint - Incorrect Arrival	87
9.9	Medical Checkpoint - Incorrect Departure	88
9.10	Entrant Exclusion (Medical Reasons)	88
9.11	Submission of Invalid Time Value	89
9.12	System Activity Logging	89
9.13	File Lock Access Prevention	90
9.14	Entrant Times File Generation	91
10	Event Manager (C) - Build/Compilation Log	92
11	Event Manager - Example Usage	93
12	Event Manager - Results Output	98
13	Event Manager - System Activity Log	99
14	System Description	100
14.1	Event Creator (C++)	100
14.2	Checkpoint Manager (Java)	101
14.3	Event Manager (C)	101
	References	102

1 Introduction

1.1 Purpose of this Document

The purpose of this document is to provide a description and supporting evidence of my implemented solution to the CS22510 Assignment 1.

1.2 Scope

This document describes the final state of the implemented solution and contains evidence demonstrating the functionality, compilation, and source code of all three applications that form to produce the final system.

1.3 Objectives

The objectives of this document are:

- To provide the complete source code for the “event creator” application, and evidence of it’s compilation and functionality.
- To provide the complete source code for the “checkpoint manager” application, and evidence of it’s compilation and functionality.
- To provide evidence of the compilation and functionality of the “event manager” applicaiton.
- To briefly describe the structure and programming language choice of each of the three applications.

2 Design Assumptions

To allow a definitive design for the checkpoint manager to be established, the following assumption has had to be drawn:

1. When logging new time values for **medical checkpoints**, a user will submit arrival and departure times **separatly** (i.e. separate transactions), and not at the same time. This will allow other entrant checkpoint time values to be logged while an entrant is waiting at a medcial checkpoint.

3 Event Creator (C++) - Source Code

This section contains the complete source code for the “event creator” program written in C++.

3.1 Header Files

3.1.1 Menu.h

```

1  /*
2   * File: Menu.h
3   * Description: Defines all variables/methods for the Course class.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #ifndef MENU_H
10 #define MENU_H
11
12 #include "Process.h"
13 #include "Course.h"
14 #include "FileIO.h"
15
16 /**
17  * Used to provide interactive interface with the application through
18  * the use of menus.
19  */
20 class Menu {
21
22 public:
23
24     Menu(Datastore *newData, Process *newProc);
25     virtual ~Menu();
26     void showEventEditor(void);
27     void showCourseEditor(void);
28     void showEntrantEditor(void);
29     void showMainMenu(void);
30     void checkExistingEvent(void);
31
32 private:
33
34     /** Pointer to shared Process class created in "main.cpp".*/
35     Process *proc;
36
37     /** Pointer to shared Datastore class created in "main.cpp".*/
38     Datastore *data;
39
40     /** Allows access to file I/O methods.*/
41     FileIO io;
42 };
43
44 #endif /* MENU_H */

```

3.1.2 Process.h

```

1  /*
2   * File: Process.h
3   * Description: Defines all variables/methods for the Process class.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #ifndef PROCESS_H
10 #define PROCESS_H
11
12 #include <vector>
13 #include <cstdlib>
14 #include "Entrant.h"
15 #include "Node.h"
16 #include "Course.h"
17 #include "FileIO.h"
18 #include "Datastore.h"
19 #include "Event.h"
20
21 class Process {
22
23 public:
24
25     Process(Datastore *newData);
26     virtual ~Process();
27     void addEntrant(void);
28     void createEvent(void);
29     void getAllNodes(void);
30     void showCourseEditor(void);
31     void createNewCourse(void);
32     Course* getSelectedCourse(void);
33     void addCourseNode(Course *currentCourse);
34     std::string convertDate(std::string &input);
35
36 private:
37
38     /** Allows access to file I/O methods.*/
39     FileIO io;
40
41     /** Pointer to shared Datastore class created in "main.cpp".*/
42     Datastore *data;
43 };
44
45 #endif /* PROCESS_H */

```

3.1.3 Datastore.h

```

1  /*
2   * File: Datastore.h
3   * Description: Defines all variables/methods for the Datastore class.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #ifndef DATASTORE_H
10 #define DATASTORE_H
11
12 #include <vector>
13 #include <cstdlib>
14 #include "Entrant.h"
15 #include "Node.h"
16 #include "Course.h"
17 #include "Event.h"
18
19 /**
20  * Datastore class used for storing and providing access to all the of
21  * shared data used throughout the application..
22  */
23 class Datastore {
24 public:
25     Datastore();
26     virtual ~Datastore();
27     std::vector<Course*> getCourseList(void);
28     std::vector<Node*> getNodeList(void);
29     std::vector<Entrant*> getEntrantList(void);
30     Event* getEvent(void) const;
31     void addNewCourse (Course* newCourse);
32     void addNewNode (Node* newNode);
33     void addNewEntrant (Entrant* newEntrant);
34     void setNewEvent(Event* newEvent);
35     Course* getInCourse (char courseID);
36     Node* obtainNode (int nodeNo);
37
38 private:
39
40     /** Vector of pointers to all Entrant objects created. */
41     std::vector<Entrant*> entrantList;
42
43     /** Vector of pointers to all Nodes objects read into the system. */
44     std::vector<Node*> nodeList;
45
46     /** Vector of pointers to all Course objects created. */
47     std::vector<Course*> courseList;
48
49     /** Pointer to Event object used to define the race event. */
50     Event *event;
51 };
52
53 #endif /* DATASTORE_H */

```

3.1.4 FileIO.h

```

1  /*
2   * File: FileIO.h
3   * Description: Defines all variables/methods for the FileIO class.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #ifndef FILEIO_H
10 #define FILEIO_H
11
12 #include "Entrant.h"
13 #include "Course.h"
14 #include "Event.h"
15
16 class FileIO {
17 public:
18     FileIO();
19     virtual ~FileIO();
20     void writeEntrants(std::vector<Entrant*> entrantList);
21     void writeCourses(std::vector<Course*> courseList);
22     void writeEvent(Event *event);
23     std::vector<std::vector<std::string > > getFile(std::string fileName);
24 private:
25
26     /**
27      * Vector of vectors used to store the contents of individual line
28      * that collect to form the entire file.
29      */
30     std::vector<std::vector<std::string > > arrayTokens;
31 };
32
33 #endif /* FILEIO_H */

```


3.1.5 Event.h

```

1  /*
2   * File: Event.h
3   * Description: Defines all variables/methods for the Entrant class.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #ifndef EVENT_H
10 #define EVENT_H
11
12 #include <string>
13
14 /**
15  * Event class used to define the data model for a particular event.
16  */
17 class Event {
18
19 public:
20     Event();
21     Event(std::string newEventName, std::string newEventDate, std::string
        newEventTime);
22     virtual ~Event();
23     void setEventTime(std::string eventTime);
24     std::string getEventTime(void) const;
25     void setEventDate(std::string eventDate);
26     std::string getEventDate(void) const;
27     void setEventName(std::string eventName);
28     std::string getEventName(void) const;
29
30 private:
31     std::string eventName; /**< The name/description of the event.*/
32     std::string eventDate; /**< The date that the event is to take place.*/
33     std::string eventTime; /**< The starting time of the event.*/
34 };
35
36 #endif /* EVENT_H */

```

3.1.6 Entrant.h

```

1  /*
2   * File: Entrant.h
3   * Description: Defines all variables/methods for the Entrant class.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #ifndef ENTRANT_H
10 #define ENTRANT_H
11
12 #include <string>
13
14 /**
15  * Entrant class used to define the data model for a particular entrant.
16  */
17 class Entrant {
18
19 public:
20     Entrant();
21     Entrant(const std::string &theName, const int theEnNo, char theCourseID);
22     virtual ~Entrant();
23     void print(void);
24     std::string getEntrantName(void);
25     int getEntrantNo(void);
26     char getCourseID(void);
27 private:
28     std::string entrantName; /**< The name of the entrant.*/
29     const int entrantNo; /**< The unique number for the entrant.*/
30     char courseID; /**< The ID that the entrant is registered for.*/
31 };
32
33 #endif /* ENTRANT_H */

```

3.1.7 Node.h

```

1  /*
2   * File: Node.h
3   * Description: Defines all variables/methods for the Node class.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #ifndef NODE_H
10 #define NODE_H
11
12 #include <string>
13
14 /**
15  * Course class used to define the data model for a particular course node.
16  */
17 class Node {
18
19 public:
20     Node();
21     Node(const int newNodeNo, std::string newNodeType);
22     virtual ~Node();
23     void setNodeType(std::string nodeType);
24     std::string getNodeType(void) const;
25     const int getNodeNo(void) const;
26
27 private:
28     const int nodeNo; /**< Unique number that represents a node.*/
29     std::string nodeType; /**< Contains the type of node.*/
30 };
31
32 #endif /* NODE_H */

```

3.1.8 Course.h

```

1  /*
2   * File: Course.h
3   * Description: Defines all variables/methods for the Course class.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #include <vector>
10 #include "Node.h"
11
12 #ifndef COURSE_H
13 #define COURSE_H
14
15 /**
16  * Course class used to define the data model for an event course.
17  */
18 class Course {
19
20 public:
21     Course();
22     Course(const char theCourseID);
23     virtual ~Course();
24     void addCourseNode(Node *newNode);
25     void setCourseSize(int courseSize);
26     int getCourseSize(void) const;
27     std::vector<Node*> getCourseNodes(void) const;
28     const char getCourseID(void) const;
29 private:
30
31     const char courseID; /**< Unique ID for a Course.*/
32     std::vector<Node*> courseNodes; /**< Vector of all nodes that make up a course.
33                                     */
34     int courseSize; /**< The total number of nodes in the course. */
35 };
36 #endif /* COURSE_H */

```

3.2 Class Files

3.2.1 Main.cpp

```

1  /*
2   * File: main.cpp
3   * Description: Bootstrap loader for the application.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #include <cstdlib>
10 #include "Process.h"
11 #include "Menu.h"
12
13 using namespace std;
14
15 /**
16  * Bootstrap method for the application.
17  */
18 int main(int argc, char** argv) {
19
20     /**
21      * New Datastore object created on the heap
22      * that is used throughout the program.
23      */
24     Datastore *data = new Datastore();
25
26     /**
27      * New Process object created on the heap
28      * that is used throughout the program.
29      */
30     Process *proc = new Process(data);
31
32     /**
33      * New Menu object created on the heap
34      * that will display the main menu.
35      */
36     Menu *menu = new Menu(data, proc);
37
38     //Load course nodes into system from "nodes.txt" file.
39     proc->getAllNodes();
40
41     //Display the main program menu.
42     menu->showMainMenu();
43
44     return 0;
45 }

```

3.2.2 Menu.cpp

```

1  /*
2   * File: Menu.cpp
3   * Description: Generates system menus to provide a means of interacting with
4   * the application.
5   * Author: Connor Luke Goddard (clg11)
6   * Date: March 2013
7   * Copyright: Aberystwyth University, Aberystwyth
8   */
9
10
11 #include <vector>
12 #include <iostream>
13 #include <limits>
14 #include <string.h>
15 #include "Menu.h"
16
17 using namespace std;
18
19 /**
20  * Constructor for Menu that allows access to Process and Datastore classes
21  * created in "main.cpp". This allows Menu to access the same data stored in
22  * Datastore as the Process class.
23  * @param newData Pointer to the shared Datastore class created in the main method.
24  * @param newProc Pointer to the shared Process class created in the main method.
25  */
26 Menu::Menu(Datastore *newData, Process *newProc) {
27
28     data = newData;
29     proc = newProc;
30
31 }
32
33 /**
34  * Destructor to be used once object is removed.
35  * Removes the objects stored on the heap.
36  */
37 Menu::~Menu() {
38
39     delete data;
40     delete proc;
41 }
42
43 /**
44  * Provides top-level interactive menu to allow user to interact with the
45  * application and utilise its functions.
46  */
47 void Menu::showMainMenu(void) {
48
49     int x;
50
51     while (x != 5) {
52
53         cout << "\n*****\n"
54              << "Welcome to the Event Creator.\n"
55              << "Please select an option:\n"
56              << "-----\n"
57              << "1. Event Editor\n"
58              << "2. Entrant Editor\n"
59              << "3. Course Editor\n"
60              << "4. Export ALL files.\n"
61              << "5. Exit Program.\n"
62              << "*****\n";
63
64         cin >> x;
65

```

```

66     switch (x) {
67
68         case 1:
69
70             showEventEditor();
71             break;
72
73         case 2:
74
75             showEntrantEditor();
76             break;
77
78         case 3:
79
80             showCourseEditor();
81             break;
82
83         case 4:
84
85             /**
86              * Export all data to their files.
87              * As this method writes ALL the data, it has to check
88              * that at least one instance of each object (Entrant, Event
89              * and Course) exists before being able to write them all to file.
90              */
91
92             cout << "Writing all data to files...\n";
93
94             //Check if an event has been created.
95             if (data->getEvent() == NULL) {
96
97                 cout << "ERROR: No event created. Nothing to export.\n";
98
99                 //Check if any entrants have been created.
100             } else if (data->getEntrantList().size() <= 0) {
101
102                 cout << "ERROR: No entrants created. Nothing to export.\n";
103
104                 //Check if any courses have been created.
105             } else if (data->getCourseList().size() <= 0) {
106
107                 cout << "ERROR: No courses created. Nothing to export.\n";
108
109             } else {
110
111                 //If there are no problems, write all the data to file.
112                 io.writeEvent(data->getEvent());
113                 io.writeEntrants(data->getEntrantList());
114                 io.writeCourses(data->getCourseList());
115             }
116
117             break;
118
119         case 5:
120             cout << "Exiting...\n";
121             break;
122         default:
123             cout << "Incorrect option. Please try again.\n";
124     }
125 }
126 }
127
128 /**
129  * Provides sub-level interactive menu to allow user to create new
130  * courses and write them to file.
131  */
132 void Menu::showCourseEditor(void) {

```

```

133
134     int x;
135
136     while (x != 4) {
137
138         cout << "\n*****\n"
139         << "Course Editor | Please make a choice:\n"
140         << "-----\n"
141         << "1. Create a new course.\n"
142         << "2. Add a new node to existing course.\n"
143         << "3. Export courses to file.\n"
144         << "4. Return to main menu.\n"
145         << "*****\n";
146
147         cin >> x;
148
149         switch (x) {
150
151             case 1:
152
153                 proc->createNewCourse();
154
155                 break;
156
157             case 2:
158             {
159                 Course *newCourse = NULL;
160
161                 //Prompt user for the ID of the course they wish to edit.
162                 newCourse = proc->getSelectedCourse();
163
164                 //If the specified course does not exist..
165                 if (newCourse == NULL) {
166
167                     //.. inform the user.
168                     cout << "ERROR: Course does not exist. Please try again";
169
170                     //Otherwise if the course does exist..
171                     } else {
172
173                         //Prompt the user for the node they wish to add and add it.
174                         proc->addCourseNode(newCourse);
175
176                     }
177
178                     break;
179             }
180             case 3:
181
182                 cout << "Exporting all courses to file.\n";
183
184                 //Check if any courses have been created.
185                 if (data->getCourseList().size() > 0) {
186                     io.writeCourses(data->getCourseList());
187                 } else {
188                     cout << "\nERROR: No courses created. Nothing to export.\n";
189                 }
190
191                 break;
192
193             case 4:
194                 cout << "Returning to main menu...\n";
195                 break;
196             default:
197                 cout << "Incorrect option. Please try again.\n";
198         }
199     }

```



```

200 }
201
202 /**
203  * Provides sub-level interactive menu to allow user to create new
204  * entrants and write them to file.
205  */
206 void Menu::showEntrantEditor(void) {
207
208     int x;
209
210     while (x != 3) {
211
212         cout << "\n*****\n"
213              << "Entrant Editor | Please make a choice:\n"
214              << "-----\n"
215              << "1. Create a new entrant.\n"
216              << "2. Export entrants to file.\n"
217              << "3. Return to main menu.\n"
218              << "*****\n";
219
220         cin >> x;
221
222         switch (x) {
223
224             case 1:
225
226                 //Flush the input buffer to prevent skipping on "getline()".
227                 cin.ignore(numeric_limits<streamsize>::max(), '\n');
228
229                 //Run method to add a new entrant.
230                 proc->addEntrant();
231                 break;
232
233             case 2:
234
235                 cout << "Exporting all entrants to file.\n";
236
237                 //Check is any entrants have been created.
238                 if (data->getEntrantList().size() > 0) {
239                     io.writeEntrants(data->getEntrantList());
240                 } else {
241                     cout << "\nERROR: No entrants created. Nothing to export.\n";
242                 }
243
244                 break;
245
246             case 3:
247                 cout << "Returning to main menu...\n";
248                 break;
249             default:
250                 cout << "Incorrect option. Please try again.\n";
251         }
252     }
253 }
254
255 /**
256  * Provides sub-level interactive menu to allow user to create a new
257  * event and write it's details to file.
258  */
259 void Menu::showEventEditor(void) {
260
261     int x;
262
263     while (x != 3) {
264
265         cout << "\n*****\n"
266              << "Event Editor | Please make a choice:\n"

```

```

267         << "-----\n"
268         << "1. Create new event.\n"
269         << "2. Write event to file.\n"
270         << "3. Return to main menu.\n"
271         << "*****\n";
272
273     cin >> x;
274
275     switch (x) {
276
277         case 1:
278
279             //Flush the input buffer to prevent skipping on "getline()".
280             cin.ignore(numeric_limits<streamsize>::max(), '\n');
281
282             //Perform check to see if an event has already been created.
283             checkExistingEvent();
284             break;
285
286         case 2:
287
288             cout << "Exporting event to file.\n";
289
290             //Check to see if an event had been created.
291             if (data->getEvent() != NULL) {
292                 io.writeEvent(data->getEvent());
293             } else {
294                 cout << "\nERROR: No event created. Nothing to export.\n";
295             }
296
297             break;
298
299         case 3:
300             cout << "Returning to main menu...\n";
301             break;
302         default:
303             cout << "Incorrect option. Please try again.\n";
304     }
305 }
306 }
307
308 /**
309  * Checks to see if an existing event has already been created in this session,
310  * and provides suitable prompting and error checking as required.
311  */
312 void Menu::checkExistingEvent(void) {
313
314     char input;
315
316     //Check to see if the 'event' pointer in Datastore has been set to an Event
317     //object.
318     if (data->getEvent() != NULL) {
319         //If an event has already been created, prompt user for confirmation.
320         while (!((input == 'y') || (input == 'n') || (input == 'Y') || (input == 'N'
321             ')))) {
322
323             cout << "WARNING: An event has already been created.\n";
324             cout << "Do you wish to create a new event? (Y/N)\n";
325             cin >> input;
326
327             switch (input) {
328
329                 case 'Y':
330                 case 'y':
331
332                     //Flush the input buffer to prevent skipping on "getline()".

```

```

332         cin.ignore(numeric_limits<streamsize>::max(), '\n');
333
334         //Prompt user for event information and create the new event.
335         proc->createEvent();
336         break;
337
338         //If the answer is no, nothing needs to happen.
339         //Case is left in to prevent system thinking 'n/N' keys are
340         //incorrect.
341         case 'N':
342         case 'n':
343             break;
344         default:
345             cout << "Not a valid option. Please try again.\n";
346             break;
347     }
348 } else {
349
350     //Otherwise if no event has been created as of yet, create a new one.
351     proc->createEvent();
352 }
353 }
```

3.2.3 Process.cpp

```

1  /*
2   * File: Process.cpp
3   * Description: Provides all core functionality and data processing for the
4   * application.
5   * Author: Connor Luke Goddard (clg11)
6   * Date: March 2013
7   * Copyright: Aberystwyth University, Aberystwyth
8   */
9
10 #include <vector>
11 #include <iostream>
12 #include <limits>
13 #include <ctime>
14 #include <sstream>
15 #include <algorithm>
16 #include "Process.h"
17
18 using namespace std;
19
20 /**
21  * Constructor for Process that allows access to the shared Datastore class
22  * created in "main.cpp".
23  * @param newData Pointer to the shared Datastore class created in the main method.
24  */
25 Process::Process(Datastore *newData) {
26     data = newData;
27 }
28
29 /**
30  * Destructor to be used once object is removed.
31  * Removes the objects stored on the heap.
32  */
33 Process::~Process() {
34     delete data;
35 }
36
37 /**
38  * Prompts user for input to define an event before creating a new
39  * 'Event' object and storing it's pointer in the shared Datastore class.
40  */
41 void Process::createEvent(void) {
42     string inputName, inputDate, inputTime, convertedDate;
43
44     cout << "Please enter an event name/description: ";
45
46     //Obtain all inputted characters including white space.
47     getline(cin, inputName);
48
49     cout << "Please enter the date of the event: (DD/MM/YYYY) ";
50     getline(cin, inputDate);
51
52     cout << "Please enter the time of the event: ";
53     getline(cin, inputTime);
54
55     //Convert inputted date string into format for writing to file.
56     convertedDate = convertDate(inputDate);
57
58     //Create a new Event object on the heap using the inputted information.
59     Event *newEvent = new Event(inputName, convertedDate, inputTime);
60
61     //Check if an Event object already exists on the heap.

```

```

66     if (data->getEvent() != NULL) {
67
68         //If it does remove it to prevent a memory leak.
69         delete data->getEvent();
70
71     }
72
73     //Set a pointer to the new object in the shared Datastore class.
74     data->setNewEvent(newEvent);
75
76     cout << "\nEvent (" << inputName << ") created successfully.\n";
77 }
78
79 /**
80  * Prompts user for input to define an entrant before creating a new
81  * 'Entrant' object and adding it's pointer to the
82  * vector of Entrant pointers contained in the shared Datastore class.
83  */
84 void Process::addEntrant(void) {
85
86     string entrantName;
87     char courseID, input;
88     int entrantNo;
89
90     cout << "Please enter a name: ";
91     getline(cin, entrantName);
92
93     //Prompt user to ask if they wish to specify their own entrant number.
94     while (!((input == 'y') || (input == 'n') || (input == 'Y') || (input == 'N'))))
95     {
96
97         cout << "Do you wish to set a manual entrant no? (Y/N)";
98         cin >> input;
99
100        switch (input) {
101
102            case 'Y':
103            case 'y':
104            {
105                bool notExists = false;
106
107                //Flush the input buffer to prevent input skipping.
108                cin.ignore(numeric_limits<streamsize>::max(), '\n');
109
110                if (data->getEntrantList().size() > 0) {
111
112                    while (!notExists) {
113
114                        cout << "Please enter an entrant no: ";
115                        cin >> entrantNo;
116
117                        //Obtain a vector of ALL the entrants stored in Datastore
118                        //node vector.
119                        vector<Entrant*> allEntrants = data->getEntrantList();
120
121                        //Loop through all the entrants.
122                        for (vector<Entrant*>::iterator it = allEntrants.begin();
123                             it != allEntrants.end(); ++it) {
124
125                            //Check to see if another entrant already has the
126                            //entered value
127                            if ((*it)->getEntrantNo() == entrantNo) {
128
129                                //If so break out of the loop as there should not
130                                //be ANY matches.
131                                notExists = false;
132                            }
133                        }
134                    }
135                }
136            }
137        }
138    }

```

```

127         cout << "\nERROR: This entrant already exists.
128             Please enter another value.\n";
129         break;
130     } else {
131
132         //Otherwise if there is no match, then we can
133         continue.
134         notExists = true;
135     }
136 }
137
138 }
139
140 } else {
141
142     cout << "Please enter an entrant no: ";
143     cin >> entrantNo;
144
145 }
146
147 break;
148
149 }
150 case 'N':
151 case 'n':
152
153     cout << "Setting automatic entrant number\n";
154
155     //Set entrant number to total number of entrants + 1 (increment).
156     entrantNo = (data->getEntrantList().size() + 1);
157     break;
158 default:
159     cout << "Not a valid option. Please try again.\n";
160     break;
161 }
162 }
163
164 //Perform error checking to confirm entered course ID is a letter.
165 while (!isalpha(courseID)) {
166
167     cout << "Please enter a course ID: ";
168     cin >> courseID;
169
170     //If the user has not entered a letter, they must enter another value.
171     if (!isalpha(courseID)) {
172
173         cout << "ERROR: Course ID's can contain letters only. Please try again\
174             n";
175     }
176 }
177 }
178
179 cin.ignore(numeric_limits<streamsize>::max(), '\n');
180
181 //Create a new Entrant object on the heap using the inputted information.
182 Entrant *emp = new Entrant(entrantName, entrantNo, courseID);
183
184 //Add a pointer to the new object in the entrant vector stored in Datastore.
185 data->addNewEntrant(emp);
186
187 cout << "\nEntrant(" << entrantNo << ") created successfully.\n";
188
189 }
190

```

```

191 /**
192  * Prompts user for the file path to the file that contains all the course
193  * node information, before processing and storing these nodes in a vector
194  * contained in the shared Datastore class.
195  */
196 void Process::getAllNodes(void) {
197
198     string fileName;
199
200     //Obtain the file path from the user.
201     cout << "Welcome. Please enter the file path for course nodes:\n";
202     getline(cin, fileName);
203
204     //Read-in all the node data from the file and store it all in a vector.
205     vector<vector<string> > > fileContents = io.getFile(fileName);
206
207     //Check if the data has been successfully parsed and read-in.
208     if (fileContents.size() <= 0) {
209
210         cout << "ERROR: Nodes file (" << fileName << ") could not be located.\n\n"
211              << "Please check the file path and try again. Exiting...\n";
212
213         //If the node data could not be loaded, terminate the program.
214         exit(EXIT_FAILURE);
215
216     } else {
217
218         //Loop through every line read-in from the file.
219         for (vector<vector<string> > >::iterator it = fileContents.begin(); it !=
220             fileContents.end(); ++it) {
221
222             //Convert the first value on the line (node number) to an int.
223             int value = atoi((*it).at(0).c_str());
224
225             //Create a new Node object on the heap using the inputted information.
226             Node *tempNode = new Node(value, (*it).at(1));
227
228             //Add a pointer to the new object in the node vector stored in
229             //Datastore
230             data->addNewNode(tempNode);
231         }
232         cout << "Course nodes loaded successfully.\n" << "Loading program...\n\n";
233     }
234 }
235 /**
236  * Prompts user for input to define a course before creating a new
237  * 'Course' object and adding it's pointer to the
238  * vector of Course pointers contained in the shared Datastore class.
239  */
240 void Process::createNewCourse(void) {
241
242     char cid;
243     bool notExists = false;
244
245     if (data->getCourseList().size() > 0) {
246
247         while (!notExists) {
248
249             cid = 0;
250
251             //Check that the ID inputted by the user is a letter.
252             while (!isalpha(cid)) {
253
254                 //Prompt user for a course ID.
255                 cout << "Please enter a new course ID: ";

```

```

256         cin >> cid;
257
258         if (!isalpha(cid)) {
259
260             cout << "ERROR: Course ID's can contain letters only. Please
                try again\n";
261
262         }
263
264     }
265
266     //Obtain a vector of ALL the courses stored in Datastore node vector.
267     vector<Course*> allCourses = data->getCourseList();
268
269     //Loop through all the stored courses.
270     for (vector<Course*>::iterator it = allCourses.begin(); it !=
        allCourses.end(); ++it) {
271
272         //Check to see if another course already has the entered value.
273         if ((*it)->getCourseID() == cid) {
274
275             notExists = false;
276
277             //If so break out of the loop as there should not be ANY
                matches.
278             cout << "\nERROR: This course already exists. Please enter
                another value.\n";
279             break;
280
281         } else {
282
283             //Otherwise if there is no match, then we can continue.
284             notExists = true;
285
286         }
287     }
288 }
289
290 } else {
291
292     //Check that the ID inputted by the user is a letter.
293     while (!isalpha(cid)) {
294
295         //Prompt user for a course ID.
296         cout << "Please enter a new course ID: ";
297         cin >> cid;
298
299         if (!isalpha(cid)) {
300
301             cout << "ERROR: Course ID's can contain letters only. Please try
                again\n";
302
303         }
304
305     }
306 }
307
308 //Create a new Course object on the heap using the inputted information.
309 Course *newCourse = new Course(cid);
310
311 //Add a pointer to the new object in the course vector stored in Datastore.
312 data->addNewCourse(newCourse);
313
314 cout << "\nCourse (" << cid << ") created successfully.\n";
315 }
316
317 /**

```



```

318 * Allows a user to specify a new node (loaded in from "nodes.txt") that
319 * that will form part of a particular course.
320 * @param currentCourse The course that a user wishes to add a new node to.
321 */
322 void Process::addCourseNode(Course *currentCourse) {
323
324     int nodeNo;
325
326     cout << "Please select a node to add: \n";
327
328     //Obtain a vector of ALL the course nodes stored in Datastore node vector.
329     vector<Node*> allNodes = data->getNodeList();
330
331     //Print all the nodes to screen to provide user with a list to select from.
332     for (vector<Node*>::iterator it = allNodes.begin(); it != allNodes.end(); ++it)
333     {
334         cout << (*it)->getNodeNo() << " (" << (*it)->getNodeType() << ")", ";
335     }
336
337     cout << endl;
338
339     //Prompt user for the number of the node they wish to add.
340     cin >> nodeNo;
341
342     //Attempt to fetch the specified node from the vector of nodes in Datastore.
343     Node *tempNode = data->obtainNode(nodeNo);
344
345     //Check to see if a matching node was located.
346     if (tempNode != NULL) {
347         /**
348          * Add a pointer to the located node object in the course's vector
349          * of nodes.
350          */
351         currentCourse->addCourseNode(tempNode);
352         cout << "\nNode (" << tempNode->getNodeNo() << ") added successfully.\n";
353
354         //Obtain the vector of all nodes contained within the course.
355         vector<Node*> currentCourseNodes = currentCourse->getCourseNodes();
356
357         //Display a list of all the nodes that make up the course on screen.
358         cout << "\nCurrent nodes contained in Course (" << currentCourse->
359             getCourseID() << "):\n";
360
361         for (vector<Node*>::iterator it = currentCourseNodes.begin(); it !=
362             currentCourseNodes.end(); ++it) {
363             cout << (*it)->getNodeNo() << " (" << (*it)->getNodeType() << ")\n";
364         }
365     } else {
366         //Otherwise if no matching node can be found, inform the user.
367         cout << "\nERROR: Node " << nodeNo << " not found.\n";
368     }
369 }
370
371 /**
372 * Attempts to locate a course from Datastore that matches
373 * the ID entered by the user.
374 * @returns The pointer to a matching course or NULL.
375 */
376 Course* Process::getSelectedCourse(void) {
377
378     char selectedID;

```

```

382
383 //Check that the ID inputted by the user is a letter.
384 while (!isalpha(selectedID)) {
385
386     //Prompt user for a course ID.
387     cout << "Please enter an existing course ID: ";
388     cin >> selectedID;
389
390     if (!isalpha(selectedID)) {
391
392         cout << "ERROR: Course ID's can contain letters only. Please try again\
393             n";
394     }
395 }
396
397 //Return the matching course fetched from the course vector in Datastore.
398 return data->getInCourse(selectedID);
399
400 }
401
402 /**
403  * Converts an inputted date string from "DD/MM/YYYY" to correct format
404  * "%d %b %Y" (e.g. 05 July 1993) required to write event details to file.
405  * @param input The original inputted event date in format "DD/MM/YYYY".
406  * @returns A string containing the same date in a modified format.
407  */
408
409 string Process::convertDate(string &input) {
410
411     string convertDate, result;
412
413     //Resize the conversion string to the same sized as the original.
414     convertDate.resize(input.size());
415
416     //Remove any '/' characters from the original string and pass to new string.
417     remove_copy(input.begin(), input.end(), convertDate.begin(), '/');
418
419     //Create new string stream and input modified date string into it.
420     ostringstream date1;
421     date1 << convertDate;
422
423     //Create new time structure used to process date conversion.
424     struct tm tm;
425     strptime(date1.str().c_str(), "%d%m%Y", &tm);
426
427     char date2[30];
428
429     //Re-format the date into the correct format.
430     strftime(date2, sizeof (date2), "%d %b %Y", &tm);
431
432     //Set a resulting string to the output of the re-arranged time struct.
433     result = string(date2);
434
435     //Return the re-formatted date string.
436     return result;
437 }
438

```

3.2.4 Datastore.cpp

```

1  /*
2   * File: Datastore.cpp
3   * Description: Contains and stores all the persistent data used
4   * by the application to allow data to be accessed by multiple classes.
5   * Author: Connor Luke Goddard (clg11)
6   * Date: March 2013
7   * Copyright: Aberystwyth University, Aberystwyth
8   */
9
10 #include "Datastore.h"
11
12 using namespace std;
13
14 /**
15  * Default constructor for Datastore.
16  * Sets the initial value of the 'event' pointer to NULL for
17  * error checking purposes.
18  */
19 Datastore::Datastore() {
20     event = NULL;
21 }
22
23
24 /**
25  * Destructor to be used once object is removed.
26  */
27 Datastore::~Datastore() {
28     delete event;
29 }
30
31
32 /**
33  * Fetches the vector of all the courses created for an event.
34  * @return A vector that contains pointers to all the Course objects created.
35  */
36 vector<Course*> Datastore::getCourseList(void){
37     return courseList;
38 }
39
40 /**
41  * Fetches the vector of all the nodes read in from "nodes.txt".
42  * @return A vector that contains pointers to all the Node objects.
43  */
44 vector<Node*> Datastore::getNodeList(void) {
45     return nodeList;
46 }
47
48 /**
49  * Fetches the vector of all the entrants created for an event.
50  * @return A vector that contains pointers to all the Entrant objects created.
51  */
52 vector<Entrant*> Datastore::getEntrantList(void){
53     return entrantList;
54 }
55
56 /**
57  * Fetches the Event object created to define the race event.
58  * @return A pointer to the created Event object.
59  */
60 Event* Datastore::getEvent(void) const {
61     return event;
62 }
63
64 /**
65  * Adds a new Course object to the end of the 'courseList' vector.
66  * @param newCourse Pointer to the new Course object to be added to the vector.

```

```

66  */
67  void Datastore::addNewCourse (Course *newCourse) {
68
69      courseList.push_back(newCourse);
70
71  }
72
73  /**
74   * Adds a new Node object to the end of the 'nodeList' vector.
75   * @param newNode Pointer to the new Node object to be added to the vector.
76   */
77  void Datastore::addNewNode (Node *newNode) {
78
79      nodeList.push_back(newNode);
80
81  }
82
83  /**
84   * Adds a new Entrant object to the end of the 'courseEntrant' vector.
85   * @param newEntrant Pointer to the new Entrant object to be added to the vector.
86   */
87  void Datastore::addNewEntrant (Entrant *newEntrant) {
88
89      entrantList.push_back(newEntrant);
90
91  }
92
93  /**
94   * Sets the 'event' pointer to a newly created Event object.
95   * @param newEvent A pointer to the new Event object created.
96   */
97  void Datastore::setNewEvent(Event *newEvent) {
98
99      this->event = newEvent;
100
101  }
102
103  /**
104   * Determines if a course with the inputted ID exists in the vector of
105   * courses ('courseList') and if so returns the pointer to that Course object.
106   * @param selectedID The course ID inputted by the user.
107   * @return Either the located course or NULL.
108   */
109  Course* Datastore::getInCourse (char selectedID) {
110
111      //Loop through the entire vector of courses.
112      for (vector<Course*>::iterator it = courseList.begin(); it != courseList.end();
          ++it) {
113
114          //If the ID of the current course matches the inputted ID...
115          if ((*it)->getCourseID() == selectedID) {
116
117              //... return the pointer to that Course object.
118              return (*it);
119          }
120      }
121
122      //Otherwise if no matches are found, return NULL.
123      return NULL;
124  }
125
126  /**
127   * Determines if a node with the inputted number exists in the vector of
128   * nodes ('nodeList') and if so returns the pointer to that Node object.
129   * @param nodeNo The node number inputted by the user.
130   * @return Either a pointer to the located Node object or NULL.
131   */

```

```
132 Node* Datastore::obtainNode (int nodeNo) {
133
134     //Loop through the entire vector of courses.
135     for (vector<Node*>::iterator it = nodeList.begin(); it != nodeList.end(); ++it)
136     {
137         //If the number of the current node matches the inputted number...
138         if ((*it)->getNodeNo() == nodeNo) {
139
140             //... return the pointer to that Node object.
141             return (*it);
142         }
143     }
144
145     //Otherwise if no matches are found, return NULL.
146     return NULL;
147 }
148 }
```

3.2.5 FileIO.cpp

```

1  /*
2   * File: FileIO.cpp
3   * Description: Provides file input/output and parsing facilities.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #include <cstdlib>
10 #include <vector>
11 #include <fstream>
12 #include <iostream>
13 #include <sstream> //for std::istringstream
14 #include <iterator> //for std::istream_iterator
15 #include "FileIO.h"
16 #include "Event.h"
17
18 using namespace std;
19
20 /**
21  * Default constructor for FileIO.
22  */
23 FileIO::FileIO() {
24 }
25
26 /**
27  * Destructor to be used once object is removed.
28  */
29 FileIO::~FileIO() {
30 }
31
32 /**
33  * Writes all the created entrants for a particular event to file using a
34  * specified format. Entrant information is obtained from the Entrant pointers
35  * vector
36  * stored within the Datastore class.
37  * @param entrantList Vector of all the Entrant pointers contained
38  * within Datastore class.
39  */
40 void FileIO::writeEntrants(vector<Entrant*> entrantList) {
41
42     //Create a new file stream.
43     ofstream myfile;
44
45     /**
46      * "Load" or create a new file with the given file name.
47      * Flags: ios::out = Output to file, ios::app = Append to existing file
48      * or create a new one.
49      */
50     myfile.open("../files/exampleentrants.txt", ios::out | ios::app);
51
52     //Loop through all the created entrants.
53     for (vector<Entrant*>::iterator it = entrantList.begin(); it != entrantList.end()
54         (); ++it) {
55
56         //Write the entrant details to the file using specific format.
57         myfile << (*it)->getEntrantNo() << " " << (*it)->getCourseID() << " " << (*
58             it)->getEntrantName() << "\n";
59     }
60
61     //Close the file stream once completed.
62     myfile.close();
63 }

```

```

63  /**
64   * Writes all the created courses for a particular event to file using a
65   * specified format. Course information is obtained from the Entrant pointers
66   * stored within the Datastore class.
67   * @param entrantList Vector of all the Course pointers contained
68   * within Datastore class.
69   */
70  void FileIO::writeCourses(vector<Course*> courseList) {
71
72      ofstream myfile;
73      myfile.open("../files/examplecourses.txt", ios::out | ios::app);
74
75      //Loop through all the the courses in the vector.
76      for (vector<Course*>::iterator it = courseList.begin(); it != courseList.end();
77           ++it) {
78
79          //Write the current course ID and total course size to file.
80          myfile << (*it)->getCourseID() << " " << (*it)->getCourseSize() << " ";
81
82          //Create a temporary array of current course nodes.
83          vector<Node*> currentCourseNodes = (*it)->getCourseNodes();
84
85          //Loop through all nodes that make up the current course.
86          for (vector<Node*>::iterator jt = currentCourseNodes.begin(); jt !=
87              currentCourseNodes.end(); ++jt) {
88
89              //Write the node number to the file.
90              myfile << (*jt)->getNodeNo() << " ";
91
92          }
93
94          myfile << "\n";
95      }
96
97      myfile.close();
98  }
99
100 /**
101  * Writes the details of a particular event to file using a
102  * specified format. Event information is obtained from the 'event' pointer
103  * stored within the Datastore class.
104  * @param event Pointer to the stored Event class.
105  */
106 void FileIO::writeEvent(Event *event) {
107
108     ofstream myfile;
109     myfile.open("../files/exampleevent.txt", ios::out | ios::trunc);
110
111     myfile << (*event).getEventName() << "\n" << (*event).getEventDate() << "\n" <<
112         (*event).getEventTime() << "\n";
113
114     myfile.close();
115 }
116
117 /**
118  * Accesses a specified file and returns the contents as a vector.
119  * @param fileName The file path of the specified file.
120  * @return A vector of vectors that each contain the contents of each line
121  * of the file that was read in.
122  */
123 vector<vector<string> > > FileIO::getFile(string fileName) {
124
125     string line;
126
127     //Create a new file stream.

```

```
126 | ifstream myfile(fileName.c_str());
127 |
128 | //Check the file has been successfully opened.
129 | if (myfile.is_open()) {
130 |
131 |     //Read the entire contents of the file.
132 |     while (std::getline(myfile, line)) {
133 |
134 |         //Split the current line by white space into separate tokens.
135 |         istringstream ss(line);
136 |         istream_iterator<string> begin(ss), end;
137 |
138 |         //Place all the tokens into a new vector (For the line).
139 |         vector<string> allStrings(begin, end);
140 |
141 |         //Add this vector to the parent vector for the whole file.
142 |         arrayTokens.push_back(allStrings);
143 |
144 |     }
145 |
146 |     myfile.close();
147 | }
148 |
149 | //Return the vector. If the loading was un-successful, it will be empty.
150 | return arrayTokens;
151 | }
```


3.2.6 Event.cpp

```

1  /*
2   * File: Event.cpp
3   * Description: Provides a data model for a particular event.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #include "Event.h"
10
11 using namespace std;
12
13 /**
14  * Default constructor for Event.
15  */
16 Event::Event() {
17
18 }
19
20 /**
21  * Constructor that allows the characteristics of an event to be specified.
22  * @param newEventName The inputted name/description of the event.
23  * @param newEventDate The inputted date of the event.
24  * @param newEventTime The inputted start time of the event.
25  */
26 Event::Event(string newEventName, string newEventDate, string newEventTime) {
27
28     eventName = newEventName;
29     eventDate = newEventDate;
30     eventTime = newEventTime;
31 }
32
33 /**
34  * Destructor to be used once object is removed.
35  */
36 Event::~Event() {
37
38 }
39
40 /**
41  * Updates the start time of the event to an inputted value.
42  * @param eventTime Recently inputted start time value.
43  */
44 void Event::setEventTime(string eventTime) {
45     this->eventTime = eventTime;
46 }
47
48 /**
49  * Fetches the start time of the event.
50  * @return The value of the 'eventTime' string variable.
51  */
52 string Event::getEventTime(void) const {
53     return eventTime;
54 }
55
56 /**
57  * Updates the date of the event to an inputted value.
58  * @param eventDate Recently inputted event date value.
59  */
60 void Event::setEventDate(string eventDate) {
61     this->eventDate = eventDate;
62 }
63
64 /**
65  * Fetches the date of the event.

```

```
66 | * @return The value of the 'eventDate' string variable.
67 | */
68 | string Event::getEventDate(void) const {
69 |     return eventDate;
70 | }
71 |
72 | /**
73 |  * Updates the name/description of the event to an inputted value.
74 |  * @param eventTime Recently inputted event name/description..
75 |  */
76 | void Event::setEventName(string eventName) {
77 |     this->eventName = eventName;
78 | }
79 |
80 | /**
81 |  * Fetches the name/description of the event.
82 |  * @return The value of the 'eventName' string variable.
83 |  */
84 | string Event::getEventName(void) const {
85 |     return eventName;
86 | }
```

3.2.7 Entrant.cpp

```

1  /*
2   * File: Entrant.cpp
3   * Description: Provides a data model for an entrant in an event.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #include "Entrant.h"
10 #include <iostream>
11
12 using namespace std;
13
14
15 /**
16  * Constructor that allows the constant 'entrant_name' and 'entrant_no' variables
17  * to be specified. Also specifies the ID of the course the entrant is registered
18  * for.
19  * @param theName The inputted name of the entrant.
20  * @param theEnNo The inputted unique entrant number.
21  * @param theCourseID The new course ID value to be set.
22  */
23 Entrant::Entrant(const string &theName, const int theEnNo, char theCourseID) :
24     entrantName(theName), entrantNo(theEnNo){
25
26     courseID = theCourseID;
27 }
28
29 /**
30  * Destructor to be used once object is removed.
31  */
32 Entrant::~Entrant() {
33 }
34
35 /**
36  * Fetches the name of the entrant.
37  * @return A string containing the name of the entrant.
38  */
39 string Entrant::getEntrantName(void) {
40     return entrantName;
41 }
42
43 /**
44  * Fetches the ID number of the entrant.
45  * @return An integer containing the entrant number.
46  */
47 int Entrant::getEntrantNo(void) {
48     return entrantNo;
49 }
50
51 /**
52  * Fetches the ID of the course the entrant is registered for.
53  * @return An char containing the course ID.
54  */
55 char Entrant::getCourseID(void) {
56     return courseID;
57 }

```

3.2.8 Node.cpp

```

1  /**
2   * File: Node.cpp
3   * Description: Provides the data model for a particular course node.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #include <iostream>
10 #include "Node.h"
11
12 using namespace std;
13
14 /**
15  * Constructor that allows the characteristics of a course node to be specified.
16  * Constant variable 'nodeNo' is set it's value here.
17  * @param newNodeNo The unique identifier of a particular node. (constant)
18  * @param newNodeType The course node type to be set.
19  */
20 Node::Node(const int newNodeNo, string newNodeType) : nodeNo(newNodeNo){
21
22     setNodeType(newNodeType);
23
24 }
25
26 /**
27  * Destructor to be used once object is removed.
28  */
29 Node::~Node() {
30 }
31
32
33 /**
34  * NOTE: setNodeNo() cannot be used due to 'nodeNo'
35  * being a CONSTANT value. It therefore cannot be changed
36  * once created. Making the variable MUTABLE however would allow ]
37  * it to be changed.
38  */
39
40 /**
41  * Updates the type value of the node.
42  * @param nodeType The new node type value.
43  */
44 void Node::setNodeType(string nodeType) {
45     this->nodeType = nodeType;
46 }
47
48 /**
49  * Fetches the node type of the current node.
50  * @return The type of the current node.
51  */
52 string Node::getNodeType(void) const {
53     return nodeType;
54 }
55
56 /**
57  * Fetches the unique number of the node.
58  * @return The number representing the node.
59  */
60 const int Node::getNodeNo(void) const {
61     return nodeNo;
62 }

```

3.2.9 Course.cpp

```

1  /*
2   * File: Course.cpp
3   * Description: Provides a data model for an event course.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #include "Course.h"
10
11 using namespace std;
12
13 /**
14  * Constructor that allows the constant 'courseID' variable
15  * to be specified. Also defaults the size of a course to 0.
16  * @param theCourseID The new course ID value to be set.
17  */
18 Course::Course(const char theCourseID) : courseID(theCourseID) {
19     courseSize = 0;
20 }
21
22 /**
23  * Destructor to be used once object is removed.
24  */
25 Course::~Course() {
26 }
27
28 /**
29  * Adds a new node to the end of the 'courseNode' vector.
30  * @param newNode Pointer to the new node to be added to the vector.
31  */
32 void Course::addCourseNode(Node *newNode) {
33     this->courseNodes.push_back(newNode);
34     this->setCourseSize(courseNodes.size());
35 }
36
37 /**
38  * Updates the total size of the course. (i.e. vector size).
39  * @param courseSize The new size value.
40  */
41 void Course::setCourseSize(int courseSize) {
42     this->courseSize = courseSize;
43 }
44
45 /**
46  * Fetches the value of 'courseSize'.
47  * @return The total number of nodes in the course.
48  */
49 int Course::getCourseSize(void) const {
50     return courseSize;
51 }
52
53 /**
54  * Fetches a vector of all the nodes in the course.
55  * @return A vector of nodes that make up the course.
56  */
57 std::vector<Node*> Course::getCourseNodes(void) const {
58     return courseNodes;
59 }
60
61 /**
62  * Fetches the ID of the course.

```

```
66 | * @return The ID of the course.  
67 | */  
68 | const char Course::getCourseID(void) const {  
69 |     return courseID;  
70 | }
```

4 Event Creator - Build/Compilation Log

The listing below contains the build/compilation log for the “event creator” application. Extra warning flags have been used with the C++ compiler (g++) to ensure that no errors/warnings occur when compiling the application.

Listing 1: Compilation log built within Netbeans IDE 7.3 on Ubuntu 12.04

```

1  "/usr/bin/make" -f nbproject/Makefile-Debug.mk QMAKE= SUBPROJECTS= .clean-conf
2  make[1]: Entering directory '/home/connor/Git/Endurance-Race-Tracker/Event-Creator'
3  rm -f -r build/Debug
4  rm -f dist/Debug/GNU-Linux-x86/event-creator
5  make[1]: Leaving directory '/home/connor/Git/Endurance-Race-Tracker/Event-Creator'
6
7
8  CLEAN SUCCESSFUL (total time: 57ms)
9
10 "/usr/bin/make" -f nbproject/Makefile-Debug.mk QMAKE= SUBPROJECTS= .build-conf
11 make[1]: Entering directory '/home/connor/Git/Endurance-Race-Tracker/Event-Creator'
12 "/usr/bin/make" -f nbproject/Makefile-Debug.mk dist/Debug/GNU-Linux-x86/event-creator
13 make[2]: Entering directory '/home/connor/Git/Endurance-Race-Tracker/Event-Creator'
14 mkdir -p build/Debug/GNU-Linux-x86
15 rm -f build/Debug/GNU-Linux-x86/Course.o.d
16 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/Course.o.d -o build/Debug/GNU-Linux-
   x86/Course.o Course.cpp
17 mkdir -p build/Debug/GNU-Linux-x86
18 rm -f build/Debug/GNU-Linux-x86/Datastore.o.d
19 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/Datastore.o.d -o build/Debug/GNU-
   Linux-x86/Datastore.o Datastore.cpp
20 mkdir -p build/Debug/GNU-Linux-x86
21 rm -f build/Debug/GNU-Linux-x86/Entrant.o.d
22 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/Entrant.o.d -o build/Debug/GNU-Linux-
   x86/Entrant.o Entrant.cpp
23 mkdir -p build/Debug/GNU-Linux-x86
24 rm -f build/Debug/GNU-Linux-x86/Event.o.d
25 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/Event.o.d -o build/Debug/GNU-Linux-
   x86/Event.o Event.cpp
26 mkdir -p build/Debug/GNU-Linux-x86
27 rm -f build/Debug/GNU-Linux-x86/FileIO.o.d
28 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/FileIO.o.d -o build/Debug/GNU-Linux-
   x86/FileIO.o FileIO.cpp
29 mkdir -p build/Debug/GNU-Linux-x86
30 rm -f build/Debug/GNU-Linux-x86/Menu.o.d
31 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/Menu.o.d -o build/Debug/GNU-Linux-x86
   /Menu.o Menu.cpp
32 mkdir -p build/Debug/GNU-Linux-x86
33 rm -f build/Debug/GNU-Linux-x86/Node.o.d
34 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/Node.o.d -o build/Debug/GNU-Linux-x86
   /Node.o Node.cpp
35 mkdir -p build/Debug/GNU-Linux-x86
36 rm -f build/Debug/GNU-Linux-x86/Process.o.d
37 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/Process.o.d -o build/Debug/GNU-Linux-
   x86/Process.o Process.cpp
38 mkdir -p build/Debug/GNU-Linux-x86
39 rm -f build/Debug/GNU-Linux-x86/main.o.d
40 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/main.o.d -o build/Debug/GNU-Linux-x86
   /main.o main.cpp
41 mkdir -p dist/Debug/GNU-Linux-x86
42 g++ -o dist/Debug/GNU-Linux-x86/event-creator build/Debug/GNU-Linux-x86/Course.o build/
   Debug/GNU-Linux-x86/Datastore.o build/Debug/GNU-Linux-x86/Entrant.o build/Debug/GNU-Linux-
   x86/Event.o build/Debug/GNU-Linux-x86/FileIO.o build/Debug/GNU-Linux-x86/Menu.o build/
   Debug/GNU-Linux-x86/Node.o build/Debug/GNU-Linux-x86/Process.o build/Debug/GNU-Linux-x86/
   main.o
43 make[2]: Leaving directory '/home/connor/Git/Endurance-Race-Tracker/Event-Creator'
44 make[1]: Leaving directory '/home/connor/Git/Endurance-Race-Tracker/Event-Creator'
45
46
47 BUILD SUCCESSFUL (total time: 3s)

```

5 Event Creator - Example Usage

This section demonstrates the “event creator” application running using test input data to ensure that expected functionality and suitable error checking is taking place correctly.

Listing 2: Example output of functionality testing of the event creator application.

```
Welcome. Please enter the file path for course nodes:
../files/identknow.txt
ERROR: Nodes file (../files/identknow.txt) could not be located.

Please check the file path and try again. Exiting...

RUN FINISHED; exit value 1; real time: 11s; user: 0ms; system: 0ms

Welcome. Please enter the file path for course nodes:
../files/nodes.txt
Course nodes loaded successfully.
Loading program...

*****
Welcome to the Event Creator.
Please select an option:
-----
1. Event Editor
2. Entrant Editor
3. Course Editor
4. Export ALL files.
5. Exit Program.
*****
1

*****
Event Editor | Please make a choice:
-----
1. Create new event.
2. Write event to file.
3. Return to main menu.
*****
2
Exporting event to file.

ERROR: No event created. Nothing to export.

*****
Event Editor | Please make a choice:
-----
1. Create new event.
2. Write event to file.
3. Return to main menu.
*****
1
Please enter an event name/description: the test running event
Please enter the date of the event: (DD/MM/YYYY) 15/06/2004
Please enter the time of the event: 18:00

Event (the test running event) created successfully.

*****
Event Editor | Please make a choice:
-----
1. Create new event.
2. Write event to file.
3. Return to main menu.
*****
1
WARNING: An event has already been created.
Do you wish to create a new event? (Y/N)
Y
Please enter an event name/description: the test horse event
Please enter the date of the event: (DD/MM/YYYY) 08/07/2013
Please enter the time of the event: 09:45

Event (the test horse event) created successfully.

*****
Event Editor | Please make a choice:
```



```

-----
1. Create new event.
2. Write event to file.
3. Return to main menu.
*****
2
Exporting event to file.

*****
Event Editor | Please make a choice:
-----
1. Create new event.
2. Write event to file.
3. Return to main menu.
*****
3
Returning to main menu...

*****
Welcome to the Event Creator.
Please select an option:
-----
1. Event Editor
2. Entrant Editor
3. Course Editor
4. Export ALL files.
5. Exit Program.
*****
4
Writing all data to files...
ERROR: No entrants created. Nothing to export.

*****
Welcome to the Event Creator.
Please select an option:
-----
1. Event Editor
2. Entrant Editor
3. Course Editor
4. Export ALL files.
5. Exit Program.
*****
3

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: U
ERROR: Course does not exist. Please try again
*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
1
Please enter a new course ID: U

Course (U) created successfully.

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: U
Please select a node to add:
1 (CP), 2 (JN), 3 (JN), 4 (CP), 5 (CP), 6 (JN), 7 (CP), 8 (JN), 9 (CP), 10 (JN), 11 (JN), 12 (

```

```

    JN), 13 (CP), 14 (MC), 15 (JN), 16 (JN), 17 (CP), 18 (JN),
45
ERROR: Node 45 not found.

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: U
Please select a node to add:
1 (CP), 2 (JN), 3 (JN), 4 (CP), 5 (CP), 6 (JN), 7 (CP), 8 (JN), 9 (CP), 10 (JN), 11 (JN), 12 (
    JN), 13 (CP), 14 (MC), 15 (JN), 16 (JN), 17 (CP), 18 (JN),
1
Node (1) added successfully.

Current nodes contained in Course (U):
1 (CP)

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: U
Please select a node to add:
1 (CP), 2 (JN), 3 (JN), 4 (CP), 5 (CP), 6 (JN), 7 (CP), 8 (JN), 9 (CP), 10 (JN), 11 (JN), 12 (
    JN), 13 (CP), 14 (MC), 15 (JN), 16 (JN), 17 (CP), 18 (JN),
3
Node (3) added successfully.

Current nodes contained in Course (U):
1 (CP)
3 (JN)

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: U
Please select a node to add:
1 (CP), 2 (JN), 3 (JN), 4 (CP), 5 (CP), 6 (JN), 7 (CP), 8 (JN), 9 (CP), 10 (JN), 11 (JN), 12 (
    JN), 13 (CP), 14 (MC), 15 (JN), 16 (JN), 17 (CP), 18 (JN),
11
Node (11) added successfully.

Current nodes contained in Course (U):
1 (CP)
3 (JN)
11 (JN)

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: U
Please select a node to add:
1 (CP), 2 (JN), 3 (JN), 4 (CP), 5 (CP), 6 (JN), 7 (CP), 8 (JN), 9 (CP), 10 (JN), 11 (JN), 12 (

```

```

    JN), 13 (CP), 14 (MC), 15 (JN), 16 (JN), 17 (CP), 18 (JN),
18
Node (18) added successfully.

Current nodes contained in Course (U):
1 (CP)
3 (JN)
11 (JN)
18 (JN)

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
1
Please enter a new course ID: 6
ERROR: Course ID's can contain letters only. Please try again
Please enter a new course ID: C

Course (C) created successfully.

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: C
Please select a node to add:
1 (CP), 2 (JN), 3 (JN), 4 (CP), 5 (CP), 6 (JN), 7 (CP), 8 (JN), 9 (CP), 10 (JN), 11 (JN), 12 (
JN), 13 (CP), 14 (MC), 15 (JN), 16 (JN), 17 (CP), 18 (JN),
5

Node (5) added successfully.

Current nodes contained in Course (C):
5 (CP)

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: U
Please select a node to add:
1 (CP), 2 (JN), 3 (JN), 4 (CP), 5 (CP), 6 (JN), 7 (CP), 8 (JN), 9 (CP), 10 (JN), 11 (JN), 12 (
JN), 13 (CP), 14 (MC), 15 (JN), 16 (JN), 17 (CP), 18 (JN),
11

Node (11) added successfully.

Current nodes contained in Course (U):
1 (CP)
3 (JN)
11 (JN)
18 (JN)
11 (JN)

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: C

```

```
Please select a node to add:
1 (CP), 2 (JN), 3 (JN), 4 (CP), 5 (CP), 6 (JN), 7 (CP), 8 (JN), 9 (CP), 10 (JN), 11 (JN), 12 (
JN), 13 (CP), 14 (MC), 15 (JN), 16 (JN), 17 (CP), 18 (JN),
7

Node (7) added successfully.

Current nodes contained in Course (C):
5 (CP)
7 (CP)

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
4
Returning to main menu...

*****
Welcome to the Event Creator.
Please select an option:
-----
1. Event Editor
2. Entrant Editor
3. Course Editor
4. Export ALL files.
5. Exit Program.
*****
2

*****
Entrant Editor | Please make a choice:
-----
1. Create a new entrant.
2. Export entrants to file.
3. Return to main menu.
*****
1
Please enter a name: cONNOR Goddard
Do you wish to set a manual entrant no? (Y/N)N
Setting automatic entrant number
Please enter a course ID: 4
ERROR: Course ID's can contain letters only. Please try again
Please enter a course ID: U

Entrant(1) created successfully.

*****
Entrant Editor | Please make a choice:
-----
1. Create a new entrant.
2. Export entrants to file.
3. Return to main menu.
*****
1
Please enter a name: David Ash
Do you wish to set a manual entrant no? (Y/N)Y
Please enter an entrant no: 1

ERROR: This entrant already exists. Please enter another value.
Please enter an entrant no: 13
Please enter a course ID: C

Entrant(13) created successfully.

*****
Entrant Editor | Please make a choice:
-----
1. Create a new entrant.
2. Export entrants to file.
3. Return to main menu.
*****
1
Please enter a name: Charlie Sheen
Do you wish to set a manual entrant no? (Y/N)N
Setting automatic entrant number
```

```
Please enter a course ID: U

Entrant(3) created successfully.

*****
Entrant Editor | Please make a choice:
-----
1. Create a new entrant.
2. Export entrants to file.
3. Return to main menu.
*****
3
Returning to main menu...

*****
Welcome to the Event Creator.
Please select an option:
-----
1. Event Editor
2. Entrant Editor
3. Course Editor
4. Export ALL files.
5. Exit Program.
*****
4
Writing all data to files...

*****
Welcome to the Event Creator.
Please select an option:
-----
1. Event Editor
2. Entrant Editor
3. Course Editor
4. Export ALL files.
5. Exit Program.
*****
5
Exiting...

RUN FINISHED; exit value 0; real time: 4m 28s; user: 0ms; system: 0ms
```

6 Event Creator - File Output

This section lists the contents of the three external files that the event creator application has produced from the user input provided from the previous test run.

Listing 3: Output of 'event.txt' file produced by the "event creator" application.

```
the test horse event
08 Jul 2013
09:45
```

Listing 4: Output of 'courses.txt' file produced by the "event creator" application.

```
U 5 1 3 11 18 11
C 2 5 7
```

Listing 5: Output of 'entrants.txt' file produced by the "event creator" application.

```
1 U cONNOR Goddard
13 C David Ash
3 U Charlie Sheen
```

7 Checkpoint Manager (Java) - Source Code

This section contains the complete source code for the “checkpoint manager” program written in Java (JVM 7).

7.1 ‘Driver’ Package

7.1.1 CMDriver.java

```

1  package aber.dcs.cs22510.clg11.driver;
2
3  import aber.dcs.cs22510.clg11.util.LoadData;
4  import aber.dcs.cs22510.clg11.gui.GUIFrame;
5  import aber.dcs.cs22510.clg11.model.Datastore;
6  import aber.dcs.cs22510.clg11.model.Datatype;
7  import aber.dcs.cs22510.clg11.util.FileIO;
8
9  /**
10   * Bootstrap class - Initialises the application.
11   *
12   * @author Connor Goddard (clg11) Copyright: Aberystwyth University,
13   * Aberystwyth.
14   */
15  public class CMDriver {
16
17      /**
18       * The main method used to initialise the main application.
19       *
20       * @param args The file names for the data files.
21       */
22      public static void main(String[] args) {
23
24          //Instantiate new Datastore object that will be shared by other classes.
25          Datastore data = new Datastore();
26
27          //Instantiate new LoadData object that will be shared by other classes.
28          LoadData load = new LoadData(data);
29
30
31          //Load input files into Datastore class (nodes, tracks and courses).
32          try {
33
34              load.loadFiles(Datatype.NODE, args[0]);
35              load.loadFiles(Datatype.COURSE, args[1]);
36              load.loadFiles(Datatype.ENTRANT, args[2]);
37
38              //Once loading via textual interface is complete, display GUI.
39              new GUIFrame(data);
40
41          } catch (IndexOutOfBoundsException eX) {
42
43              System.out.println("ERROR: File parameters missing.");
44              System.out.println("Parameter format = <node path> <courses path> <entrants path>");
45          }
46      }
47  }
48  }
```

7.2 ‘Util’ Package

7.2.1 ProcessData.java

```

1 package aber.dcs.cs22510.clg11.util;
2
3 import aber.dcs.cs22510.clg11.model.Course;
4 import aber.dcs.cs22510.clg11.model.Datastore;
5 import aber.dcs.cs22510.clg11.model.Entrant;
6 import aber.dcs.cs22510.clg11.model.Node;
7 import java.io.File;
8 import java.text.ParseException;
9 import java.text.SimpleDateFormat;
10 import java.util.ArrayList;
11 import java.util.Date;
12 import java.util.logging.Level;
13 import java.util.logging.Logger;
14
15 /**
16  * Responsible for updating the internal record of entrant progress (based on
17  * data read in from "times.txt") and for processing new time logs submitted by
18  * a user. Has access to the shared
19  * {@link aber.dcs.cs22510.clg11.model.Datastore} class to allow processing and
20  * manipulation of the data collections.
21  *
22  * @author Connor Luke Goddard (clg11) Copyright: Aberystwyth University,
23  * Aberystwyth.
24  */
25 public class ProcessData {
26
27     private Datastore data;
28     private FileIO fileIO = new FileIO();
29     private String lastLoggedTime = null;
30
31
32     /**
33      * Constructor to instantiate a new ProcessData. Takes the shared data store
34      * object created in {@link aber.dcs.cs22510.clg11.driver.CMDriver} as a
35      * parameter to allow accessed to the lists of nodes/entrants/courses loaded
36      * in.
37      *
38      * @param newData Datastore object created in CMDriver.
39      */
40     public ProcessData(Datastore newData) {
41
42         this.data = newData;
43
44     }
45
46     /**
47      * Returns the time value of the last read-in time log.
48      *
49      * @return The last time value of the "times.txt" file.
50      */
51     public String getLastLoggedTime() {
52         return lastLoggedTime;
53     }
54
55     /**
56      * Attempts to fetch a specified entrant from the internal collection of
57      * entrants.
58      *
59      * @param requiredEntrant The number of the required entrant.
60      * @return The specified Entrant object, or NULL.
61      */
62     public Entrant obtainEntrant(int requiredEntrant) {
63

```



```

64         for (Entrant e : data.getEntrants()) {
65
66             if (e.getNumber() == requiredEntrant) {
67
68                 return e;
69             }
70
71         }
72
73         return null;
74     }
75
76     /**
77      * Attempts to fetch the collection of course nodes that make up the course
78      * that a specified entrant is registered for.
79      *
80      * @param selectedEntrant The number of the required entrant.
81      * @return The collection of course nodes, or NULL.
82      */
83     public ArrayList<Node> obtainEntrantCourseNodes(Entrant selectedEntrant) {
84
85         //Loop through all the stored courses.
86         for (Course c : data.getCourses()) {
87
88             //If the current course matches the entrant's course.
89             if (c.getCourseID() == selectedEntrant.getCourseID()) {
90
91                 //Return the collection of nodes for that course.
92                 return c.getCourseNodes();
93             }
94
95         }
96
97         //Otherwise if nothing is found, return NULL.
98         return null;
99     }
100
101     /**
102      * Processes each line read in from the "times.txt" file to update the
103      * internal record of entrant's progress. This method is crucial to ensure
104      * that any time log updates created by any other running versions of the
105      * checkpoint manager are recorded in the internal entrant record within
106      * this application.
107      *
108      * @param timeDelimiter The character symbol used to represent the status of
109      * the particular time log.
110      * @param nodeNo The number of the node the time log was recorded at.
111      * @param entrantNo The number of the entrant that was recorded.
112      * @throws IndexOutOfBoundsException
113      */
114     public void processNewTime(String timeDelimiter, int nodeNo, int entrantNo)
115         throws IndexOutOfBoundsException {
116
117         //Boolean used to determine whether this particular time log has been
118         //processed.
119         boolean isUpdated = false;
120
121         //Obtain the required entrant from the internal collection of entrants.
122         Entrant currentEntrant = obtainEntrant(entrantNo);
123
124         //Check if the time log dictates that the entrant should be excluded.
125         if (timeDelimiter.equals("I") || timeDelimiter.equals("E")) {
126
127             //If so exclude the entrant.
128             excludeEntrant(entrantNo);
129
130             //Log this activity in the log file ("log.txt");

```

```

129         fileIO.addActivityLog("Entrant no: " + entrantNo + " successfully
130                                excluded.");
131
132         /*
133          * Otherwise if they shouldn't be excluded,
134          * check to see if the entrant has already been excluded.
135          */
136     } else if (!currentEntrant.getIsExcluded()) {
137
138         ArrayList<Node> courseNodes = obtainEntrantCourseNodes(currentEntrant);
139
140         //Loop through all the nodes that make up the course the entrant is on.
141         for (int i = 0; i < courseNodes.size(); i++) {
142
143             /*
144              * Check that the current progress of the entrant < the index of
145              * the current node in the array (to prevent nodes the entrant has
146              * already passed being used again), and the current node equals
147              * the node number of the current time log.
148              */
149             if (i > (currentEntrant.getCurrentProgress() - 1) && courseNodes.
150                 get(i).getNumber() == nodeNo && !isUpdated) {
151
152                 /*
153                  * If the entrant has ARRIVED at a medical checkpoint,
154                  * their progress should not be incremented as they are
155                  * now waiting at the MC
156                  */
157                 if (timeDelimiter.equals("A")) {
158
159                     //Just prevent this particular time log being processed any
160                     further.
161                     currentEntrant.setAtMC(true);
162                     isUpdated = true;
163
164                     /*
165                      * Otherwise, if they are DEPARTING from a MC or they
166                      * have just arrived at a normal checkpoint, then their
167                      * progress needs to be recorded and incremented.
168                      */
169                 } else {
170
171                     /*
172                      * If the read in node from time file is further along
173                      * the course than the current progress,
174                      * update the current progress.
175                      */
176                     currentEntrant.setCurrentProgress((i + 1));
177                     currentEntrant.setAtMC(false);
178
179                     /*
180                      * Check to see if the entrant has now completed
181                      * their course.
182                      */
183                     if (currentEntrant.getCurrentProgress() >= courseNodes.size
184                         ()) {
185
186                         //Log that they have finished.
187                         currentEntrant.setIsFinished(true);
188
189                         //Log this activity in the log file ("log.txt");
190                         fileIO.addActivityLog("Entrant no: " + currentEntrant.
191                             getNumber() + " has successfully finished the course
192                             .");
193                     }
194                 }
195             }
196         }
197     }

```

```

190         isUpdated = true;
191     }
192 }
193 }
194 }
195 }
196 }
197
198 /**
199  * Updates a particular Entrant object to log the fact that they have been
200  * excluded from their race.
201  *
202  * @param entrantNo The number of the required entrant.
203  */
204 public void excludeEntrant(int entrantNo) {
205
206     for (Entrant e : data.getEntrants()) {
207
208         if (e.getNumber() == entrantNo) {
209
210             e.setIsExcluded(true);
211         }
212     }
213 }
214
215 }
216
217 /**
218  * Processes a new time log submitted by the user by determining whether the
219  * entrant is on the correct path or not and updates the "times.txt" file
220  * with the resulting time log.
221  *
222  * @param courseNodes The collection of nodes that make up the course the
223  * current entrant is registered for.
224  * @param selectedEntrant The current entrant being processed.
225  * @param newNode The newly submitted node that the entrant has arrived at.
226  * @param time The inputted time of the entrant's arrival at the CP.
227  * @return
228  */
229 public String processTimeLog(ArrayList<Node> courseNodes, Entrant
    selectedEntrant, int newNode, String time) {
230
231     //Obtain the current progress of the entrant (i.e. the index of the array).
232     int nextNodeIndex = selectedEntrant.getCurrentProgress();
233     String result = null;
234     boolean timesNotLocked = true;
235     boolean logNotLocked = true;
236
237     //Check that the entrant has not already finished, or been excluded.
238     if (selectedEntrant.getCurrentProgress() >= courseNodes.size()) {
239
240         result = " Entrant " + selectedEntrant.getNumber() + " successfully
            completed their course.";
241
242     } else if (selectedEntrant.getIsExcluded()) {
243
244         result = " Entrant " + selectedEntrant.getNumber() + " has been
            excluded from their course.";
245
246     } else {
247
248         /*
249          * Check whether the next node in the array (i.e. the next node that
250          * the
251          * entrant SHOULD have reached) is actually the node submitted.
252          */
253         if (courseNodes.get(nextNodeIndex).getNumber() != newNode) {

```

```

253
254     /*
255     * If they do not match, the entrant has gone the wrong way.
256     * Append this new time log with the 'I' time delimiter to the
257     * times file ("times.txt").
258     */
259     timesNotLocked = fileIO.writeFile(new File("../files/times.txt"), "
        I " + newNode + " " + selectedEntrant.getNumber() + " " + time
        + "\n");

260
261     logNotLocked = fileIO.addActivityLog("Submitted checkpoint " +
        newNode + " incorrect for course. (Entrant No: " +
        selectedEntrant.getNumber() + ")");

262
263     result = "Entrant " + selectedEntrant.getNumber()
264             + " has gone the INCORRECT way. (Expected node: " +
                courseNodes.get(nextNodeIndex).getNumber() + ")";

265
266     } else {
267
268         /*
269         * Otherwise if they do match, the entrant has gone the right way.
270         * Append this new time log with the 'T' time delimiter to the
271         * times file ("times.txt").
272         */
273         timesNotLocked = fileIO.writeFile(new File("../files/times.txt"), "
            T " + newNode + " " + selectedEntrant.getNumber() + " " + time
            + "\n");

274
275         logNotLocked = fileIO.addActivityLog("Submitted checkpoint " +
            newNode + " incorrect for course. (Entrant No: " +
            selectedEntrant.getNumber() + ")");

276
277         result = "Entrant " + selectedEntrant.getNumber()
278             + " has gone the CORRECT way. (Expected node: " +
                courseNodes.get(nextNodeIndex).getNumber() + ")";

279     }
280
281 }
282
283 /*
284 * If any of the output files are locked by another process/application,
285 * inform the user.
286 */
287 if (!logNotLocked) {
288
289     result = " ERROR: System log file locked - Cannot write to file.";
290
291 }
292
293 if (!timesNotLocked) {
294
295     result = " ERROR: Times log file locked - Cannot write to file. Please
        try again.";
296
297 }
298
299 if (!timesNotLocked && !logNotLocked) {
300
301     result = " ERROR: Cannot write to time log or log file. - Both files
        locked.";
302
303 }
304
305 return result;
306
307 }

```

```

308  /**
309   * Processes a new time log submitted by the user by determining whether the
310   * entrant is on the correct path or not and updates the "times.txt" file
311   * with the resulting time log (Overloaded method for processing medical
312   * checkpoints).
313   *
314   * @param courseNodes The collection of nodes that make up the course the
315   * current entrant is registered for.
316   * @param selectedEntrant The current entrant being processed.
317   * @param newNode The newly submitted node that the entrant has arrived at.
318   * @param mcType Whether the entrant was arriving or departing from the MC.
319   * @param time The inputted time of the entrant's arrival at the CP.
320   * @param isExcluded
321   * @return String containing the result of processing the time log.
322   */
323  public String processTimeLog(ArrayList<Node> courseNodes, Entrant
    selectedEntrant, int newNode, String mcType, String time, boolean
    isExcluded) {
324
325      int nextNodeIndex = selectedEntrant.getCurrentProgress();
326      String result = null;
327      boolean timesNotLocked = true;
328      boolean logNotLocked = true;
329
330      //Check that the entrant has not already finished, or been excluded.
331      if (selectedEntrant.getCurrentProgress() >= courseNodes.size()) {
332
333          result = " Entrant " + selectedEntrant.getNumber() + " successfully
            completed their course.";
334
335      } else if (selectedEntrant.getIsExcluded()) {
336
337          result = " Entrant " + selectedEntrant.getNumber() + " has been
            excluded from their course.";
338
339      } else {
340
341          if (courseNodes.get(nextNodeIndex).getNumber() != newNode) {
342
343              logNotLocked = fileIO.addActivityLog("Submitted checkpoint
                incorrect for course. (Entrant No: " + selectedEntrant.
                getNumber() + ")");
344
345              timesNotLocked = fileIO.writeFile(new File("../files/times.txt"), "
                I " + newNode + " " + selectedEntrant.getNumber() + " " + time
                + "\n");
346
347              result = "Entrant " + selectedEntrant.getNumber()
                + " has gone the wrong way. (Expected node: " + courseNodes
                .get(nextNodeIndex).getNumber() + ")";
348
349          } else if (isExcluded) {
350
351              logNotLocked = fileIO.addActivityLog("Entrant excluded for medical
                reasons. (Entrant No: " + selectedEntrant.getNumber() + ")");
352
353              timesNotLocked = fileIO.writeFile(new File("../files/times.txt"), "
                E " + newNode + " " + selectedEntrant.getNumber() + " " + time
                + "\n");
354
355              result = "Entrant " + selectedEntrant.getNumber()
                + " has been excluded for medical reasons.";
356
357          } else {
358
359              /*
360               * If they do match, the entrant has gone the right way.

```

```

363         * Determine whether the entrant was arriving at, or departing
364         * from the MC and update the time log file ("times.txt")
365         * accordingly.
366         */
367         if (mcType.equals("Arriving")) {
368
369             logNotLocked = fileIO.addActivityLog("New MC arrival time
370             submitted. (Entrant No: " + selectedEntrant.getNumber() + "
371             )");
372
373             timesNotLocked = fileIO.writeFile(new File("../files/times.txt"
374             ), "A " + newNode + " " + selectedEntrant.getNumber() + " "
375             + time + "\n");
376
377             result = "Entrant " + selectedEntrant.getNumber()
378             + " has successfully arrived at MC " + courseNodes.get(
379             nextNodeIndex).getNumber() + ".";
380
381         } else {
382
383             logNotLocked = fileIO.addActivityLog("New MC departure time
384             submitted. (Entrant No: " + selectedEntrant.getNumber() + "
385             )");
386
387             timesNotLocked = fileIO.writeFile(new File("../files/times.txt"
388             ), "D " + newNode + " " + selectedEntrant.getNumber() + " "
389             + time + "\n");
390
391             result = "Entrant " + selectedEntrant.getNumber()
392             + " has successfully departed from MC " + courseNodes.
393             get(nextNodeIndex).getNumber() + ".";
394
395         }
396     }
397
398     /*
399     * If any of the output files are locked by another process/application,
400     * inform the user.
401     */
402     if (!timesNotLocked) {
403
404         result = " ERROR: Times log file locked - Cannot write to file. Please
405         try again.";
406
407     }
408
409     if (!logNotLocked) {
410
411         result = " ERROR: System log file locked - Cannot write to file. Please
412         try again.";
413
414     }
415
416     if (!timesNotLocked && !logNotLocked) {
417
418         result = " ERROR: Cannot write to time log file or system log file. -
419         Both files locked.";
420
421     }
422
423     return result;
424 }
425
426 /**
427  * Obtains all the times from the time log file ("times.txt") before
428  * processing each time log.

```

```

417     * @return A boolean determining if the file was successfully loaded or not.
418     */
419     public boolean getTimes() {
420
421         //Obtain a collection of ALL the time logs read in from the "times.txt"
422         //file.
423         File timesFile = new File("../files/times.txt");
424
425         if (timesFile.exists()) {
426
427             ArrayList<String[]> times = fileIO.readIn(timesFile, true);
428
429             //For every time log read in from the file...
430             for (String[] newTime : times) {
431
432                 //... process this time log and update the internal record of
433                 //entrants.
434                 processNewTime(newTime[0], Integer.parseInt(newTime[1]), Integer.
435                     parseInt(newTime[2]));
436
437                 this.lastLoggedTime = newTime[3];
438
439             }
440
441             //Log this activity in the log file ("log.txt");
442             fileIO.addActivityLog("Time logs file loaded successfully (times.txt)");
443             ;
444
445             return true;
446         }
447
448         return false;
449     }
450
451     /**
452     * Compares the time of the last read-in time log, with the new time being
453     * submitted to check that the user is not entering a time in the past.
454     *
455     * @param oldTimeString The last time value read-in from "times.txt".
456     * @param newTimeString The new time value being submitted by the user.
457     * @return A boolean determining if the new time value is in the past.
458     */
459     public boolean compareTimes(String oldTimeString, String newTimeString) {
460
461         SimpleDateFormat df = new SimpleDateFormat("HH:mm");
462
463         Date lastRecordedTime;
464         Date newTime;
465
466         try {
467
468             //Create new Date objects using the last logged, and new time values.
469             lastRecordedTime = df.parse(oldTimeString);
470             newTime = df.parse(newTimeString);
471
472             //Check if the new time entered is before the last read-in time.
473             if (df.format(lastRecordedTime).compareTo(df.format(newTime)) > 0) {
474
475                 //If so, then this cannot be allowed.
476
477                 //Log this activity in the log file ("log.txt");
478                 fileIO.addActivityLog("User attempted to enter new time value in
479                     the past. (New time: " + df.format(newTime) + ")");
480
481                 return true;
482             }
483
484         }

```

```
479 |  
480 |     } catch (ParseException ex) {  
481 |         Logger.getLogger(ProcessData.class.getName()).log(Level.SEVERE, null,  
482 |             ex);  
483 |     }  
484 |     return false;  
485 | }  
486 | }
```


7.2.2 FileIO.java

```

1  package aber.dcs.cs22510.clg11.util;
2
3  import java.io.BufferedReader;
4  import java.io.File;
5  import java.io.FileOutputStream;
6  import java.io.FileReader;
7  import java.io.FileWriter;
8  import java.io.IOException;
9  import java.nio.channels.FileLock;
10 import java.nio.channels.OverlappingFileLockException;
11 import java.text.DateFormat;
12 import java.text.SimpleDateFormat;
13 import java.util.ArrayList;
14 import java.util.Calendar;
15
16 /**
17  * Provides file I/O facilities to allow data files to be read into the system,
18  * and the time file to be updated/appended to as required.
19  *
20  * @author Connor Luke Goddard (clg11) Copyright: Aberystwyth University,
21  * Aberystwyth.
22  */
23 public class FileIO {
24
25     /**
26      * The last read-in line number from "times.txt".
27      */
28     private int timesFilePosition = 0;
29
30     /**
31      * Default constructor for FileIO.
32      */
33     public FileIO() {
34     }
35
36
37     /**
38      * Reads in the contents of specified data files and places the contents
39      * into an ArrayList which is then returned, and used to update the internal
40      * data collections used by the application.
41      *
42      * @param fileName The directory of the file to be parsed.
43      * @param isTimesFile
44      * @return ArrayList of String arrays containing the contents of the parsed
45      *         file.
46      */
47     public ArrayList<String[]> readIn(File fileName, boolean isTimesFile) {
48
49         ArrayList<String[]> values = new ArrayList<>();
50
51         try {
52
53             //Create File IO objects
54             FileReader fileReader;
55             BufferedReader bufferedReader;
56
57             //Initialise the File IO objects, passing in the selected file path
58             fileReader = new FileReader(fileName);
59             bufferedReader = new BufferedReader(fileReader);
60
61
62             /*
63              * Check if the current file being read in is the times file,
64              * and if so whether or not the file has been read-in previously.
65              */

```

```

66         if (isTimesFile && this.timesFilePosition > 0) {
67
68             /*
69              * Read down to the last logged line read-in file
70              * without processing any of the lines (used to "skip" down
71              * to any lines that could have been added after the last time
72              * the file was read in by this application).
73              */
74             for (int i = 0; i < this.timesFilePosition; i++) {
75                 bufferedReader.readLine();
76             }
77         }
78
79         //Initialise local variable used to store the current line being read
80         //in
81         String line;
82
83         //While there are still lines to read in from the file (i.e. read in
84         //every line in the file)
85         while ((line = bufferedReader.readLine()) != null) {
86
87             //As there is multiple data on each line, split the values up.
88             String[] details = line.split(" ");
89
90             //Add these broken down values to the larger collection of lines.
91             values.add(details);
92
93             /*
94              * If the current file being read in is "times.txt", updated the
95              * last line to be read in by the system. (Used for when the
96              * file is re-"readin" by the system).
97              */
98             if (isTimesFile) {
99                 timesFilePosition++;
100             }
101         }
102
103         //Once completed, safely close the file reader
104         bufferedReader.close();
105
106         return values;
107
108         //If any IO exceptions occur...
109         catch (IOException iOE) {
110
111             return null;
112         }
113     }
114
115     /**
116     * Writes output data to specified files, as these files are shared, file
117     * locking has to be used to prevent corruption of data/files.
118     *
119     * @param writeFile The file that is to be written to.
120     * @param output The output data string.
121     * @return A boolean determining if the file was successfully written to.
122     */
123     public boolean writeFile(File fileName, String output) {
124
125         FileOutputStream fos;
126         FileLock fl = null;
127
128         try {
129
130             //If the file does not exist, create a new file.
131             if (!fileName.exists()) {

```

```

131         fileName.createNewFile();
132     }
133
134     //Create a new output stream that will append to the file.
135     fos = new FileOutputStream(fileName.getAbsolutePath(), true);
136
137     //Attempt to lock the file to allow the data to be written.
138     try {
139
140         fl = fos.getChannel().tryLock();
141
142     } catch (OverlappingFileLockException flE) {
143
144         /*
145         * If there is already a process within the same JVM locking
146         * the file, inform the user.
147         */
148         System.out.println("ERROR: File <" + fileName.getName() + "> cannot
            be accessed. File lock still in place.");
149     }
150
151     //Check if the lock was successful.
152     if (fl != null) {
153
154         try (FileWriter fw = new FileWriter(fos.getFD())) {
155
156             fw.write(output);
157
158             //Once the data has been successfully written, release the lock
159             fl.release();
160         }
161
162         return true;
163     }
164
165     } catch (IOException e) {
166
167     }
168
169     return false;
170 }
171
172 /**
173  * Adds a new log message to the "logs.txt" file. Called when a major
174  * activity occurs in the application.
175  *
176  * @param logMessage Message describing the activity.
177  * @return Boolean determining if the log was successfully written to file.
178  */
179
180 public boolean addActivityLog(String logMessage) {
181
182     //Obtain the current date/time and format it for use in the log file.
183     DateFormat dateFormat = new SimpleDateFormat("dd/MM/yyyy HH:mm:ss");
184     Calendar cal = Calendar.getInstance();
185
186     //Build the log message using predefined output template.
187     String logOutput = "LOG - CM: " + logMessage + " - " + dateFormat.format(
        cal.getTime()) + "\n";
188
189     //Write the log message to the log file.
190     return writeFile(new File("../files/log.txt"), logOutput);
191 }
192
193 }

```

7.2.3 LoadData.java

```

1  package aber.dcs.cs22510.clg11.util;
2
3  import aber.dcs.cs22510.clg11.model.*;
4  import java.io.File;
5  import java.util.ArrayList;
6
7  /**
8   * Responsible for loading crucial, preliminary data files into the system using
9   * a textual interface before the GUI is loaded.
10  *
11  * @author Connor Luke Goddard (clg11) Copyright: Aberystwyth University,
12  * Aberystwyth.
13  */
14  public class LoadData {
15
16      private Datastore data;
17      private FileIO fileIO = new FileIO();
18
19      /**
20       * Constructor to instantiate a new LoadData. Takes the shared data store
21       * object created in {@link aber.dcs.cs22510.clg11.driver.CMDriver} as a
22       * parameter to allow accessed to the lists of nodes/entrants/courses loaded
23       * in.
24       *
25       * @param comp Shared Datastore object created within CMDriver.
26       */
27      public LoadData(Datastore comp) {
28
29          this.data = comp;
30
31      }
32
33      /**
34       * Prompts user for the file path of a specified file before attempting to
35       * load the data into it's respective data collection.
36       *
37       * @param type ENUM denoting the type of data file (Node, Course or
38       * Entrant).
39       * @param fileName The path of the file to be loaded.
40       */
41      public void loadFiles(Datatype type, String fileName) {
42
43          File f = new File(fileName);
44          ArrayList<String[]> readValues;
45
46          //Check if the file exists.
47          if (!f.exists()) {
48
49              //If it does not exist, inform the user.
50              if (type == Datatype.NODE) {
51
52                  System.out.println("ERROR: Nodes file <" + fileName + "> does not
53                      exist.");
54
55              } else if (type == Datatype.COURSE) {
56
57                  System.out.println("ERROR: Courses file <" + fileName + "> does not
58                      exist.");
59
60              } else {
61
62                  System.out.println("ERROR: Entrants file <" + fileName + "> does
63                      not exist.");
64
65              }
66
67          }
68      }
69  }

```

```

63
64         System.out.println("Parameter format = <node path> <courses path> <
           entrants path>");
65         System.exit(0);
66     }
67
68
69     //If the file does exist, read in the data from the file.
70     readValues = fileIO.readIn(f, false);
71
72     //Determine the type of data being loaded.
73     if (type.equals(Datatype.NODE)) {
74
75         for (String[] newItem : readValues) {
76
77             //Load all the nodes from the read-in data.
78             loadNodes(newItem);
79
80         }
81
82         System.out.println("Nodes file loaded successfully (nodes.txt)");
83
84         //Log this activity in the log file ("log.txt");
85         fileIO.addActivityLog("Nodes file loaded successfully (nodes.txt)");
86
87     } else if (type.equals(Datatype.COURSE)) {
88
89         for (String[] newItem : readValues) {
90
91             loadCourses(newItem);
92
93         }
94
95         System.out.println("Courses file loaded successfully (courses.txt)");
96         fileIO.addActivityLog("Courses file loaded successfully (courses.txt)");
97         ;
98     } else {
99
100         for (String[] newItem : readValues) {
101
102             loadEntrants(newItem);
103
104         }
105
106         System.out.println("Entrants file loaded successfully (entrants.txt)");
107         fileIO.addActivityLog("Entrants file loaded successfully (entrants.txt)");
108         ;
109     }
110 }
111
112 /**
113  * Parses the data read-in from the "courses.txt" file and creates a new
114  * {@link aber.dcs.cs22510.clg11.model.Course} object populated with the
115  * read-in characteristics. This new Course object is then added to the
116  * internal collection of Courses.
117  *
118  * @param courseData Collection of all course characteristics data read in
119  * from "courses.txt".
120  */
121 public void loadCourses(String[] courseData) {
122
123     try {
124
125         //Create a new empty Course object.
126         Course newCourse = new Course();

```

```

127
128 //Set the course ID to the first element in the course data array.
129 newCourse.setCourseID(courseData[0].charAt(0));
130
131 //Set the course length to the second element in the course data array.
132 newCourse.setCourseLength(Integer.parseInt(courseData[1]));
133
134 //Loop through the REST (i=2) of the "read-in" course data array..
135 for (int i = 2; i < (courseData.length); i++) {
136
137     //Loop through all the course nodes stored internally.
138     for (Node n : data.getNodes()) {
139
140         int origNodeNo = n.getNumber();
141
142         //Obtain the node number currently being parsed from the read
143         //in data.
144         int courseNodeNo = Integer.parseInt(courseData[i]);
145
146         /*
147          * If the node number read-in from file matches the current
148          * node,
149          * and the node is NOT a junction, add this node to the
150          * collection
151          * of nodes within the new Course object.
152          */
153         if (origNodeNo == courseNodeNo && (n.getType().equals("CP") ||
154             n.getType().equals("MC"))) {
155             newCourse.addNewNode(n);
156         }
157     }
158 }
159
160 /*
161  * Once the new Course object has been populated with data,
162  * add it to the collection of courses in Datastore.
163  */
164 data.getCourses().add(newCourse);
165
166 //If an error occurs...
167 } catch (Exception e) {
168
169     //... log the error in the "log.txt" file.
170     fileIO.addActivityLog("ERROR - Cannot create new course object (" +
171         courseData[0] + ")");
172 }
173
174 /**
175  * Parses the data read-in from the "nodes.txt" file and creates a new
176  * {@link aber.dcs.cs22510.clg11.model.Node} object populated with the
177  * read-in characteristics. This new Node object is then added to the
178  * internal collection of Nodes.
179  *
180  * @param nodeData Collection of all node characteristics data read in from
181  * "nodes.txt".
182  */
183 public void loadNodes(String[] nodeData) {
184
185     try {
186
187         Node newNode = new Node();
188
189         newNode.setNumber(Integer.parseInt(nodeData[0]));
190
191     }
192 }

```

```

189         newNode.setType(nodeData[1]);
190
191         data.getNodes().add(newNode);
192
193     } catch (Exception e) {
194
195         fileIO.addActivityLog("ERROR - Cannot create new node object (" +
196             Integer.parseInt(nodeData[0]) + " / " + nodeData[1] + ")");
197     }
198 }
199
200 /**
201  * Parses the data read-in from the "entrants.txt" file and creates a new
202  * {@link aber.dcs.cs22510.clg11.model.Entrant} object populated with the
203  * read-in characteristics. This new Entrant object is then added to the
204  * internal collection of Entrants.
205  *
206  * @param entrantData Collection of all node characteristics data read in
207  * from "nodes.txt".
208  */
209 public void loadEntrants(String[] entrantData) {
210
211     try {
212
213         Entrant newEntrant = new Entrant();
214
215         newEntrant.setNumber(Integer.parseInt(entrantData[0]));
216         newEntrant.setCourseID(entrantData[1].charAt(0));
217         newEntrant.setFirstName(entrantData[2]);
218         newEntrant.setLastName(entrantData[3]);
219
220         data.getEntrants().add(newEntrant);
221
222     } catch (Exception e) {
223
224         fileIO.addActivityLog("ERROR - Cannot create new entrant object (" +
225             Integer.parseInt(entrantData[0]) + " / " + entrantData[1] + " / " +
226             entrantData[2] + " " + entrantData[3] + ")");
227     }
228 }

```

7.3 ‘Model’ Package

7.3.1 Datastore.java

```

1 package aber.dcs.cs22510.clg11.model;
2
3 import java.util.ArrayList;
4
5 /**
6  * Stores all internal data used by the system to process existing and new
7  * race time logs (Nodes, Courses and Entrants).
8  *
9  * @author Connor Luke Goddard (clg11)
10  * Copyright: Aberystwyth University, Aberystwyth.
11  */
12 public class Datastore {
13
14     /** ArrayList of all courses in an event. */
15     private ArrayList<Course> courses = new ArrayList<>();
16
17     /** ArrayList of all nodes in an event. */
18     private ArrayList<Node> nodes = new ArrayList<>();
19
20     /** ArrayList of all entrants registered to an event. */
21     private ArrayList<Entrant> entrants = new ArrayList<>();
22
23     /**
24      * Default constructor for a Course.
25      */
26     public Datastore() {
27
28     }
29
30
31     /**
32      * Fetches all courses that are stored for a particular event.
33      * @return The collection of courses.
34      */
35     public ArrayList<Course> getCourses() {
36         return courses;
37     }
38
39
40     /**
41      * Fetches all the nodes that are stored for a particular event.
42      * @return The collection of nodes.
43      */
44     public ArrayList<Node> getNodes() {
45         return nodes;
46     }
47
48
49     /**
50      * Fetches all the entrants that are stored for a particular event.
51      * @return The collection of entrants.
52      */
53     public ArrayList<Entrant> getEntrants() {
54         return entrants;
55     }
56
57 }

```


7.3.2 Entrant.java

```

1 package aber.dcs.cs22510.clg11.model;
2
3 /**
4  * Defines the data model for an entrant registered for an event.
5  * Allows the setting and retrieval of data about a particular entrant.
6  *
7  * @author Connor Luke Goddard (clg11)
8  * Copyright: Aberystwyth University, Aberystwyth.
9  */
10 public class Entrant {
11
12     private String firstName;
13     private String lastName;
14
15     /** Entrant number used for tracking of entrant. */
16     private int number;
17
18     /** The current progress of the entrant along their registered course. */
19     private int currentProgress;
20
21     /** The ID character of the course the entrant is registered for. */
22     private char courseID;
23
24     /** Defines if the entrant is excluded or not. */
25     private boolean isExcluded = false;
26
27     /** Defines if the entrant has finished or not. */
28     private boolean isFinished = false;
29
30     /** Defines if the entrant is currently at a medical checkpoint. */
31     private boolean atMC = false;
32
33     /**
34      * Default constructor for an Entrant.
35      * Sets the current progress to 0 as a new entrant will
36      * not have started the race.
37      */
38     public Entrant() {
39
40         this.currentProgress = 0;
41
42     }
43
44     /**
45      * Constructor for an Entrant that allows their characteristics to be set upon
46      * instantiation.
47      * @param firstName The first name of the new entrant.
48      * @param lastName The last name of the new entrant.
49      * @param courseID The ID of the course the new entrant is registered for.
50      * @param enNumber The race number of the new entrant.
51      */
52     public Entrant(String firstName, String lastName, char courseID, int enNumber)
53     {
54
55         this.firstName = firstName;
56         this.lastName = lastName;
57         this.courseID = courseID;
58         this.number = enNumber;
59         this.currentProgress = 0;
60
61     }
62
63     /**
64      * Fetches the full name (both first and last) name of the entrant.
65      * @return The full name of the entrant.

```

```

65     */
66     public String getFullName() {
67         return getFirstName() + " " + getLastName();
68     }
69
70     /**
71     * Sets the full name of the entrant by splitting the full
72     * name on a space and setting the separate first, and last names.
73     * @param name The inputted full name to be set.
74     */
75     public void setFullName(String name) {
76
77         //Split the inputted name by a space.
78         String[] tempName = name.split(" ");
79         this.setFirstName(tempName[0]);
80         this.setLastName(tempName[1]);
81     }
82
83     /**
84     * Returns the race number of the entrant.
85     * @return The race number of the entrant.
86     */
87     public int getNumber() {
88         return number;
89     }
90
91     /**
92     * Sets the race number of the entrant.
93     * @param number The race number to be set.
94     */
95     public void setNumber(int number) {
96         this.number = number;
97     }
98
99     /**
100    * Fetches the current progress of the entrant along their course.
101    * @return The current progress of the entrant on their course.
102    */
103    public int getCurrentProgress() {
104        return currentProgress;
105    }
106
107    /**
108    * Updates the current progress of the entrant along their course.
109    * @param currentProgress The incremented progress of the entrant.
110    */
111    public void setCurrentProgress(int currentProgress) {
112        this.currentProgress = currentProgress;
113    }
114
115    /**
116    * Returns the first name of the entrant.
117    * @return The first name of the entrant.
118    */
119    public String getFirstName() {
120        return firstName;
121    }
122
123    /**
124    * Sets the first name only of the entrant.
125    * @param firstName The first name of the entrant to be set.
126    */
127    public void setFirstName(String firstName) {
128        this.firstName = firstName;
129    }
130
131    /**

```

```

132     * Returns the last name of the entrant.
133     * @return The last name of the entrant.
134     */
135     public String getLastName() {
136         return lastName;
137     }
138
139     /**
140     * Sets the last name only of the entrant.
141     * @param lastName The last name of the entrant to be set.
142     */
143     public void setLastName(String lastName) {
144         this.lastName = lastName;
145     }
146
147     /**
148     * Fetches the course ID that the entrant is registered for.
149     * @return The ID of the registered course.
150     */
151     public char getCourseID() {
152         return courseID;
153     }
154
155     /**
156     * Sets the course ID of the entrant.
157     * @param courseID The ID of the course that the entrant is registered for.
158     */
159     public void setCourseID(char courseID) {
160         this.courseID = courseID;
161     }
162
163     /**
164     * Returns whether the entrant is excluded or not.
165     * @return Boolean determining if the entrant is excluded.
166     */
167     public boolean getIsExcluded() {
168         return isExcluded;
169     }
170
171     /**
172     * Sets whether or not the entrant is excluded.
173     * @param isExcluded Whether the entrant is excluded or not.
174     */
175     public void setIsExcluded(boolean isExcluded) {
176         this.isExcluded = isExcluded;
177     }
178
179     /**
180     * Returns whether the entrant has finished their race or not.
181     * @return Boolean determining if the entrant has finished.
182     */
183     public boolean getIsFinished() {
184         return isFinished;
185     }
186
187     /**
188     * Sets whether or not the entrant has finished their race or not.
189     * @param isFinished
190     */
191     public void setIsFinished(boolean isFinished) {
192         this.isFinished = isFinished;
193     }
194
195     /**
196     * Returns if the entrant is currently at a medical checkpoint.
197     * @return Boolean determining if the entrant is at an MC.
198     */

```

```
199 | public boolean getAtMC() {
200 |     return atMC;
201 | }
202 |
203 | /**
204 |  * Sets if an entrant is at a medical checkpoint.
205 |  * @param atMC Whether the entrant is currently at an MC or not.
206 |  */
207 | public void setAtMC(boolean atMC) {
208 |     this.atMC = atMC;
209 | }
210 |
211 | }
```

7.3.3 Course.java

```

1 package aber.dcs.cs22510.clg11.model;
2
3 import java.util.ArrayList;
4
5 /**
6  * Defines the data model for an event course.
7  * Allows the setting and retrieval of data about a particular course.
8  *
9  * @author Connor Luke Goddard (clg11)
10  * Copyright: Aberystwyth University, Aberystwyth.
11  */
12 public class Course {
13
14     /** ArrayList of Nodes that make up the Course. */
15     private ArrayList<Node> courseNodes = new ArrayList<>();
16
17     /** The total length of the course (i.e. the size of the course array).*/
18     private int courseLength;
19
20     /** The unique ID of a particular course. */
21     private char courseID;
22
23     /**
24      * Default constructor for a Course.
25      */
26     public Course() {
27
28     }
29
30     /**
31      * Adds a new {@link aber.dcs.cs22510.clg11.model.Node} to the collection
32      * of nodes that make up the course.
33      * @param newNode The new node to be added to the course.
34      */
35     public void addNewNode(Node newNode) {
36
37         getCourseNodes().add(newNode);
38
39     }
40
41     /**
42      * Fetches the collection of {@link aber.dcs.cs22510.clg11.model.Node}s that
43      * make up the course.
44      * @return The collection of nodes in the course.
45      */
46     public ArrayList<Node> getCourseNodes() {
47         return courseNodes;
48     }
49
50     /**
51      * Fetches the total size of the course.
52      * @return The total size of the ArrayList of Nodes.
53      */
54     public int getCourseLength() {
55         return courseLength;
56     }
57
58     /**
59      * Sets the 'courseLength' value of the course.
60      * @param courseLength The new courselength value.
61      */
62     public void setCourseLength(int courseLength) {
63         this.courseLength = courseLength;
64     }
65

```

```
66 | /**
67 |  * Sets the ArrayList of course nodes.
68 |  * @param courseNodes The collection of course nodes to be set.
69 |  */
70 | public void setCourseNodes(ArrayList<Node> courseNodes) {
71 |     this.courseNodes = courseNodes;
72 | }
73 |
74 | /**
75 |  * Fetches the ID character of the course.
76 |  * @return The ID of the current course.
77 |  */
78 | public char getCourseID() {
79 |     return courseID;
80 | }
81 |
82 | /**
83 |  * Sets the ID of the current course.
84 |  * @param courseID The course ID to be set.
85 |  */
86 | public void setCourseID(char courseID) {
87 |     this.courseID = courseID;
88 | }
89 |
90 | }
```

7.3.4 Node.java

```

1 package aber.dcs.cs22510.clg11.model;
2
3 /**
4  * Defines the data model for a course node within an event.
5  * Allows the setting and retrieval of data about a particular course node.
6  *
7  * @author Connor Luke Goddard (clg11)
8  * Copyright: Aberystwyth University, Aberystwyth.
9  */
10 public class Node {
11
12     /** Type of the node. (CP, MC, JN) */
13     private String type;
14
15     /** The unique node number. */
16     private int number;
17
18     /**
19      * Default constructor for a Node.
20      */
21     public Node() {
22
23     }
24
25     /**
26      * Constructor for a Node that allows their characteristics to be set upon
27      * instantiation.
28      *
29      * @param cpNumber The new node number to be set.
30      * @param cpType The node type of the new node
31      */
32     public Node(int cpNumber, String cpType) {
33
34         this.number = cpNumber;
35         this.type = cpType;
36
37     }
38
39     /**
40      * Returns the node type of the current node.
41      * @return The type of the current node.
42      */
43     public String getType() {
44         return type;
45     }
46
47     /**
48      * Set the current node type.
49      * @param type The new node type to be set.
50      */
51     public void setType(String type) {
52         this.type = type;
53     }
54
55     /**
56      * Returns the ID number of the node.
57      * @return The number of the current node.
58      */
59     public int getNumber() {
60         return number;
61     }
62
63     /**
64      * Sets the ID number of the current node.
65      * @param number the number to set

```

```
66 |      */
67 |      public void setNumber(int number) {
68 |          this.number = number;
69 |      }
70 |
71 | }
```


7.3.5 Datatype.java

```
1 package aber.dcs.cs22510.clg11.model;
2
3 /**
4  * Public enumeration used to define the type of data that is to be read into
5  * the system to allow the correct file read/parse methods to be used for the
6  * type of data being read in.
7  *
8  * @author Connor Luke Goddard (clg11) Copyright: Aberystwyth University,
9  * Aberystwyth.
10 */
11 public enum Datatype {
12
13     /**
14      *
15      */
16     COURSE,
17     /**
18      *
19      */
20     ENTRANT,
21     /**
22      *
23      */
24     NODE
25 };
```

7.4 ‘GUI’ Package

7.4.1 GUIFrame.java

```

1 package aber.dcs.cs22510.clg11.gui;
2
3 import aber.dcs.cs22510.clg11.model.Datastore;
4 import aber.dcs.cs22510.clg11.util.FileIO;
5 import aber.dcs.cs22510.clg11.util.LoadData;
6 import java.awt.Dimension;
7 import java.awt.Toolkit;
8 import javax.swing.JFrame;
9
10 /**
11  * Main JFrame for displaying program GUI. Responsible displaying main GUI
12  * window and for instantiating the GUI sub-panel
13  * {@link aber.dcs.cs22510.clg11.gui.GUIPanel}. Passes the new {@link aber.dcs.
14  * cs22510.clg11.model.Datastore} &
15  * {@link aber.dcs.cs22510.clg11.util.LoadData} classes received from
16  * {@link aber.dcs.cs22510.clg11.driver.CMDriver}, to the base panel as a
17  * parameter to allow access to the data model from the sub-panel.
18  *
19  * @author Connor Goddard (clg11) Copyright: Aberystwyth University,
20  * Aberystwyth.
21  */
22 public class GUIFrame extends JFrame {
23
24     /**
25      * The new GUIPanel component.
26      */
27     private GUIPanel panel;
28
29     /**
30      * Constructor to instantiate a new GUIFrame. Takes the two classes created
31      * in CMDriver as parameters to pass onto GUI sub-panel.
32      *
33      * @param newData Datastore class created in main method.
34      */
35     public GUIFrame(Datastore newData) {
36
37         //Initialise and set up GUI frame (window).
38         this.setTitle("Checkpoint Manager | Connor Goddard (clg11)");
39         this.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
40
41         //Prevent user resizing frame.
42         this.setResizable(false);
43
44         //Initialise the sub-panel, passing the two shared components.
45         panel = new GUIPanel(newData);
46
47         //Add this panel to the whole of the frame (No layout set).
48         this.add(panel);
49
50         //Fit frame to ensure all panels/components are visible.
51         this.pack();
52
53         //Determine centre of user's screen and position frame accordingly.
54         Toolkit k = Toolkit.getDefaultToolkit();
55         Dimension d = k.getScreenSize();
56         this.setLocation(d.width / 2 - this.getWidth() / 2, d.height / 2 - this.
57             getHeight() / 2);
58
59         //Display frame on screen.
60         this.setVisible(true);
61     }
62 }

```

7.4.2 GUIPanel.java

```

1 package aber.dcs.cs22510.clg11.gui;
2
3 import aber.dcs.cs22510.clg11.model.Datastore;
4 import aber.dcs.cs22510.clg11.model.Entrant;
5 import aber.dcs.cs22510.clg11.model.Node;
6 import aber.dcs.cs22510.clg11.util.ProcessData;
7 import java.awt.Color;
8 import java.awt.Dimension;
9 import java.awt.event.ActionEvent;
10 import java.awt.event.ActionListener;
11 import java.text.SimpleDateFormat;
12 import java.util.ArrayList;
13 import java.util.Arrays;
14 import java.util.Calendar;
15 import javax.swing.*;
16 import javax.swing.border.BevelBorder;
17
18 /**
19  * Contains the GUI elements accessed by the user to interact with the
20  * application. Allows the user to select entrants and nodes. Enter a new time
21  * (or use system time) and then submit this new time to the log file. Any
22  * problems that occur will be displayed to the user.
23  *
24  * @author Connor Goddard (clg11)
25  * Copyright: Aberystwyth University,
26  * Aberystwyth.
27  */
28 public class GUIPanel extends JPanel implements ActionListener {
29
30     /**
31      * Buttons that represent system-wide operations.
32      */
33     private JButton submitTime, setCurrentTime;
34     private JLabel nodeTitle, entrantTitle, mcTypeTitle, timeTitle, statusBar;
35
36     /**
37      * The layout manager used by the panel.
38      */
39     private SpringLayout layout = new SpringLayout();
40
41     /**
42      * Drop-down selected boxes used to select entrants and nodes.
43      */
44     private JComboBox<String> entrantList;
45     private JComboBox<String> nodeList;
46
47     /**
48      * Determines whether an entrant is arriving or leaving medical checkpoint.
49      */
50     private JComboBox<String> mcTypeList;
51     private String[] mcArriveDepart = {"Arriving", "Departing"};
52
53     /**
54      * Spinner used to allow the user to select a time value.
55      */
56     private JSpinner timeSpinner;
57     private SpinnerDateModel sm;
58
59     private JCheckBox mcExclude;
60
61
62     /**
63      * Enables the GUI to access the methods used for processing times.
64      */
65

```

```

66     private ProcessData proc;
67     private Datastore data;
68
69     /**
70      * Constructor to instantiate a new GUIPanel. Takes the two classes passed
71      * from GUIFrame as parameters to allow panel to access shared data store
72      * and loading facilities.
73      *
74      * @param newData Datastore object passed down from GUIFrame.
75      */
76     public GUIPanel(Datastore newData) {
77
78         data = newData;
79         proc = new ProcessData(data);
80
81         //Set the size of the panel
82         this.setPreferredSize(new Dimension(500, 250));
83
84         //Set the bespoke layout manager.
85         this.setLayout(layout);
86
87         //Initialise and add all of the panel GUI components.
88         initComponents();
89
90         setUpLayout();
91     }
92
93     /**
94      * Initialises the panel components (including linking components to
95      * listeners where required) before adding the components to the panel.
96      */
97     private void initComponents() {
98
99         String[] comboValues;
100
101
102         /*
103          * Instantiate new ProcessData class to allow access to data processing
104          * facilities.
105          */
106
107         //Create new instance of JLabel with specified display text
108         entrantTitle = new JLabel("Entrant List:");
109         nodeTitle = new JLabel("Checkpoint List:");
110         mcTypeTitle = new JLabel("Medical CP Type:");
111         timeTitle = new JLabel("Log Time:");
112
113         statusBar = new JLabel("Welcome to the Checkpoint Manager.");
114         statusBar.setBorder(new BevelBorder(BevelBorder.LOWERED));
115         statusBar.setPreferredSize(new Dimension(500, 20));
116
117         //Load all entrant names into entrant drop-down GUI box component.
118         comboValues = Arrays.copyOf(getAllEntrants().toArray(), getAllEntrants().
119                                     toArray().length, String[].class);
120
121         entrantList = new JComboBox<>(comboValues);
122         entrantList.setSelectedIndex(0);
123
124         //Load all node numbers into node drop-down GUI box component.
125         comboValues = Arrays.copyOf(getAllCheckpoints().toArray(),
126                                     getAllCheckpoints().toArray().length, String[].class);
127
128         nodeList = new JComboBox<>(comboValues);
129         nodeList.setSelectedIndex(0);
130
131         //Add local action listener (Required for determining a MC).
132         nodeList.addActionListener(this);

```

```

131
132 //Load the MC "arrive/depart" options into drop-down GUI box.
133 mcTypeList = new JComboBox<>(mcArriveDepart);
134 mcTypeList.setSelectedIndex(0);
135 mcTypeList.setEnabled(false);
136
137
138 //Create new instance of JButton with specified button text
139 submitTime = new JButton("Submit Checkpoint Time");
140 submitTime.addActionListener(this);
141
142 setCurrentTime = new JButton("Set to Current Time");
143 setCurrentTime.addActionListener(this);
144
145
146 //Create new JSpinner model that will access the current system time.
147 sm = new SpinnerDateModel();
148 sm.setCalendarField(Calendar.MINUTE);
149
150 //Create a new Spinner object and set the above model to it.
151 timeSpinner = new JSpinner();
152 timeSpinner.setModel(sm);
153
154 //Set the time format to be displayed in the JSpinner.
155 JSpinner.DateEditor de = new JSpinner.DateEditor(timeSpinner, "HH:mm");
156 timeSpinner.setEditor(de);
157
158 mcExclude = new JCheckBox("Exclude Entrant");
159 mcExclude.setSelected(false);
160 mcExclude.setEnabled(false);
161
162 //Add all the components to the GUI panel.
163 this.add(nodeTitle);
164 this.add(entrantTitle);
165 this.add(mcTypeTitle);
166 this.add(timeTitle);
167 this.add(statusBar);
168 this.add(timeSpinner);
169 this.add(mcExclude);
170 this.add(entrantList);
171 this.add(nodeList);
172 this.add(mcTypeList);
173 this.add(submitTime);
174 this.add(setCurrentTime);
175
176 }
177
178 /**
179  * Sets up the 'SpringLayout' layout manager to organise all components on
180  * the panel.
181  */
182 private void setUpLayout() {
183
184     //Set the NORTH edge of the label to be 10 pixels down from the NORTH edge
185     //of the panel.
186     layout.putConstraint(SpringLayout.NORTH, nodeTitle, 10, SpringLayout.NORTH,
187         this);
188
189     //Set the WEST edge of the label to be 10 pixels left of the WEST edge of
190     //the panel.
191     layout.putConstraint(SpringLayout.WEST, nodeTitle, 10, SpringLayout.WEST,
192         this);
193
194     layout.putConstraint(SpringLayout.NORTH, nodeList, 10, SpringLayout.NORTH,
195         this);
196     layout.putConstraint(SpringLayout.WEST, nodeList, 10, SpringLayout.EAST,
197         nodeTitle);

```

```

192
193     layout.putConstraint(SpringLayout.NORTH, entrantTitle, 10, SpringLayout.
        SOUTH, nodeTitle);
194     layout.putConstraint(SpringLayout.WEST, entrantTitle, 10, SpringLayout.WEST
        , this);
195
196     layout.putConstraint(SpringLayout.NORTH, entrantList, 10, SpringLayout.
        SOUTH, nodeTitle);
197     layout.putConstraint(SpringLayout.WEST, entrantList, 10, SpringLayout.EAST,
        entrantTitle);
198
199     layout.putConstraint(SpringLayout.NORTH, mcTypeTitle, 10, SpringLayout.
        SOUTH, entrantTitle);
200     layout.putConstraint(SpringLayout.WEST, mcTypeTitle, 10, SpringLayout.WEST,
        this);
201
202     layout.putConstraint(SpringLayout.NORTH, mcTypeList, 10, SpringLayout.SOUTH
        , entrantTitle);
203     layout.putConstraint(SpringLayout.WEST, mcTypeList, 10, SpringLayout.EAST,
        mcTypeTitle);
204
205     layout.putConstraint(SpringLayout.NORTH, mcExclude, 10, SpringLayout.SOUTH,
        mcTypeTitle);
206     layout.putConstraint(SpringLayout.WEST, mcExclude, 10, SpringLayout.WEST,
        this);
207
208     layout.putConstraint(SpringLayout.NORTH, timeTitle, 10, SpringLayout.SOUTH,
        mcExclude);
209     layout.putConstraint(SpringLayout.WEST, timeTitle, 10, SpringLayout.WEST,
        this);
210
211     layout.putConstraint(SpringLayout.NORTH, timeSpinner, 10, SpringLayout.
        SOUTH, mcExclude);
212     layout.putConstraint(SpringLayout.WEST, timeSpinner, 10, SpringLayout.EAST,
        timeTitle);
213
214     layout.putConstraint(SpringLayout.NORTH, setCurrentTime, 10, SpringLayout.
        SOUTH, timeTitle);
215     layout.putConstraint(SpringLayout.WEST, setCurrentTime, 10, SpringLayout.
        WEST, this);
216
217     layout.putConstraint(SpringLayout.NORTH, submitTime, 10, SpringLayout.SOUTH
        , setCurrentTime);
218     layout.putConstraint(SpringLayout.WEST, submitTime, 10, SpringLayout.WEST,
        this);
219
220     layout.putConstraint(SpringLayout.SOUTH, statusBar, 0, SpringLayout.SOUTH,
        this);
221 }
222
223 /**
224  * Obtains a list of all the entrant names to populate selection box.
225  * Accesses them from the array list of entrants contained within
226  * {@link aber.dcs.cs22510.clg11.model.Datastore}.
227  *
228  * @return ArrayList of all the entrant's names.
229  */
230 public ArrayList<String> getAllEntrants() {
231
232     ArrayList<String> entrantList = new ArrayList<>();
233
234     for (Entrant e : data.getEntrants()) {
235
236         entrantList.add(e.getFullName());
237
238     }
239

```

```

240         return entrantList;
241     }
242
243
244     /**
245      * Obtains a list of all the checkpoints ONLY to populate the CP selection
246      * box. Accesses them from the array list of nodes contained within
247      * {@link aber.dcs.cs22510.clg11.model.Datastore}.
248      *
249      * @return ArrayList of all the nodes that are CHECKPOINTS.
250      */
251     public ArrayList<String> getAllCheckpoints() {
252
253         ArrayList<String> checkpointList = new ArrayList<>();
254
255         //Loop through all the nodes.
256         for (Node cp : data.getNodes()) {
257
258             //If the current node is a checkpoint, and not a junction, add it.
259             if (cp.getType().equals("CP") || cp.getType().equals("MC")) {
260
261                 checkpointList.add(Integer.toString(cp.getNumber()));
262
263             }
264
265         }
266
267         return checkpointList;
268     }
269
270
271     /**
272      * Attempts to fetch a specific node denoted by the node number selected
273      * from the drop-down GUI box. If such a node cannot be found, NULL is
274      * returned.
275      *
276      * @param nodeNo The number of the selected node.
277      * @return The located node or NULL.
278      */
279     public Node getNode(int nodeNo) {
280
281         for (Node n : data.getNodes()) {
282
283             if (n.getNumber() == nodeNo) {
284
285                 return n;
286
287             }
288
289         }
290
291         return null;
292     }
293
294     /**
295      * Submits a new time log based on user input within the GUI and determines
296      * if an time file currently exists, or if a new one has to be created.
297      */
298     public void submitCheckpoint() {
299
300         try {
301
302             //Display question dialog
303             int shouldProcess = JOptionPane.YES_OPTION;
304
305             shouldProcess = JOptionPane.showConfirmDialog(null, "Are you sure you
wish to submit this time log?",

```

```

306         "CM Manager | Submit Time Log", JOptionPane.YES_NO_OPTION);
307
308         //If user selects "yes"
309         if (shouldProcess == JOptionPane.YES_OPTION) {
310
311             //Create a formatter for the time value entered by the user.
312             SimpleDateFormat sdf = new SimpleDateFormat("HH:mm");
313
314             String newTimeValue = sdf.format(timeSpinner.getValue());
315
316             //Check if a times file currently exists.
317             if (proc.getTimes()) {
318
319                 updateStatus(" Times file loaded successfully.", false);
320
321                 //Check to see if the time entered by the user is in the past.
322                 if (proc.compareTimes(proc.getLastLoggedTime(), newTimeValue))
323                 {
324                     updateStatus(" ERROR: Time entered is before last recorded
325                                     time. Please try again.", true);
326
327                 } else {
328
329                     /*
330                      * Re-read in the "times" file to allow any new times
331                      * logged by other
332                      * running versions of the checkpoint manager to update the
333                      * information
334                      * contained within this version of the CM.
335                      */
336                     updateTimeLog();
337                 }
338
339                 //If a time file does not currently exist, create a new one.
340             } else {
341                 updateStatus(" ALERT: Times file (times.txt) not found.
342                                     Creating new time log file.", true);
343                 updateTimeLog();
344             }
345         } catch (IndexOutOfBoundsException iOB) {
346
347             updateStatus(" ERROR: Cannot parse times file. Problem reading file.",
348                             true);
349
350         }
351
352         /**
353          * Takes the user input and processes the new time log entry before adding
354          * it to the times log file.
355          */
356         public void updateTimeLog() {
357
358             String result = null;
359
360             //Obtain the selected entrant from the arraylist of entrants.
361             Entrant currentEntrant = data.getEntrants().get(entrantList.
362                                     getSelectedIndex());
363
364             //Obtain the arraylist of course nodes that make up the course that entrant
365             is registered for.

```



```

364     ArrayList<Node> entrantNodes = proc.obtainEntrantCourseNodes(currentEntrant
365         );
366
367     //Create a formatter for the time value entered by the user.
368     SimpleDateFormat sdf = new SimpleDateFormat("HH:mm");
369
370     //Obtain the number of the node selected by the user.
371     int nodeNumber = Integer.parseInt((String) nodeList.getSelectedItemAt());
372
373     //Format the time value entered by the user.
374     String newTimeValue = sdf.format(timeSpinner.getValue());
375
376     //Check to see if the node selected was a MC.
377     if (mcTypeList.isEnabled()) {
378
379         //If so determine whether they were arriving or departing.
380         String mcSelection = (String) mcTypeList.getSelectedItemAt();
381
382         /*
383          * Check if the user is attempting to log an entrant arriving
384          * at a MC while the entrant is currently at an MC.
385          */
386         if (currentEntrant.getAtMC() && mcSelection.equals("Arriving")) {
387
388             updateStatus(" ERROR: Entrant " + currentEntrant.getNumber() + "
389                 already at medical checkpoint.", true);
390
391         } else if (!(currentEntrant.getAtMC()) && mcSelection.equals("Departing
392             ")) {
393
394             updateStatus(" ERROR: Entrant must be at MC before they can depart.
395                 ", true);
396
397         } else {
398
399             result = proc.processTimeLog(entrantNodes, currentEntrant,
400                 nodeNumber, mcSelection, newTimeValue, mcExclude.isSelected());
401
402             updateStatus(result, false);
403         }
404     } else {
405
406         //The checkpoint is not a MC, and so just process the new logged time.
407         result = proc.processTimeLog(entrantNodes, currentEntrant, nodeNumber,
408             newTimeValue);
409         updateStatus(result, false);
410     }
411 }
412
413 /**
414  * Displays system status/error messages to the user via the GUI.
415  * @param updateMessage The message to be displayed.
416  * @param isError Determines whether the message is an error or not.
417  */
418 public void updateStatus(String updateMessage, boolean isError) {
419
420     statusBar.setText(updateMessage);
421
422     if (isError) {
423
424         statusBar.setForeground(Color.RED);
425
426     } else {
427
428         statusBar.setForeground(Color.BLACK);
429     }
430 }

```

```

425 }
426
427
428 /**
429  * Listener for actions from sub-panel components, to allow operations to be
430  * run when components are interacted with.
431  *
432  * @see java.awt.event.ActionListener#actionPerformed(java.awt.event.
433  *      ActionEvent)
434  * @param evt - ActionEvent called from components in the panels that
435  *      require an action to be performed.
436  */
437 @Override
438 public void actionPerformed(ActionEvent evt) {
439     String actionCommand = evt.getActionCommand();
440
441     //Switch statement used to capture action commands from buttons.
442     switch (actionCommand) {
443
444         case "Submit Checkpoint Time":
445
446             //Submit the entered time values.
447             submitCheckpoint();
448             break;
449
450         case "Set to Current Time":
451
452             //Obtain the current system time from the Calendar class.
453             Calendar currentTime = Calendar.getInstance();
454
455             //Update the value of the time spinner to the current time.
456             timeSpinner.setValue(currentTime.getTime());
457
458             updateStatus(" Current time updated successfully.", false);
459             break;
460
461     }
462
463     //Listen for events on the nodes drop-down box component.
464     if (evt.getSource() == nodeList) {
465
466         //Obtain the selected Node object from the collection of nodes.
467         Node n = getNode(Integer.parseInt((String) nodeList.getSelectedItems()));
468
469         //Determine whether the selected node is a medical checkpoint.
470         if (n.getType().equals("MC")) {
471
472             //If it is, allow the "arrive/depart" selection box to be used.
473             mcTypeList.setEnabled(true);
474             mcExclude.setEnabled(true);
475
476         } else {
477
478             mcTypeList.setEnabled(false);
479             mcExclude.setEnabled(false);
480
481         }
482     }
483 }
484 }
485 }

```

8 Checkpoint Manager - Build/Compilation Log

The listing below contains the build/compilation log for the “checkpoint manager” application. Extra warning flags (`-Xlint:unchecked`) have been used with the JVM compiler to ensure that no errors/warnings occur when compiling the application.

Listing 6: Compilation log built within Netbeans IDE 7.3 on Ubuntu 12.04

```
1 ant -f /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager clean jar
2 init:
3 deps-clean:
4 Updating property file: /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build/built-
  clean.properties
5 Deleting directory /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build
6 clean:
7 init:
8 deps-jar:
9 Created dir: /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build
10 Updating property file: /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build/built-
  jar.properties
11 Created dir: /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build/classes
12 Created dir: /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build/empty
13 Created dir: /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build/generated-sources
  /ap-source-output
14 Compiling 11 source files to /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build/
  classes
15 compile:
16 Created dir: /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/dist
17 Copying 1 file to /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build
18 Nothing to copy.
19 Building jar: /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/dist/Checkpoint-
  Manager.jar
20 To run this application from the command line without Ant, try:
21 java -jar "/home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/dist/Checkpoint-Manager.
  jar"
22 jar:
23 BUILD SUCCESSFUL (total time: 0 seconds)
```

9 Checkpoint Manager - Example Usage

This section demonstrates the “checkpoint manager” application running using test input data to ensure that expected functionality and suitable error checking is taking place correctly.

9.1 Loading External Data Files

9.1.1 Correct File Parameters

Parameter Input: "../files/nodes.txt" "../files/courses.txt" "../files/entrants.txt"

Output:

Listing 7: Textual output produced when correct file names are supplied.

```
run:
Nodes file loaded successfully (nodes.txt)
Courses file loaded successfully (courses.txt)
Entrants file loaded successfully (entrants.txt)
```

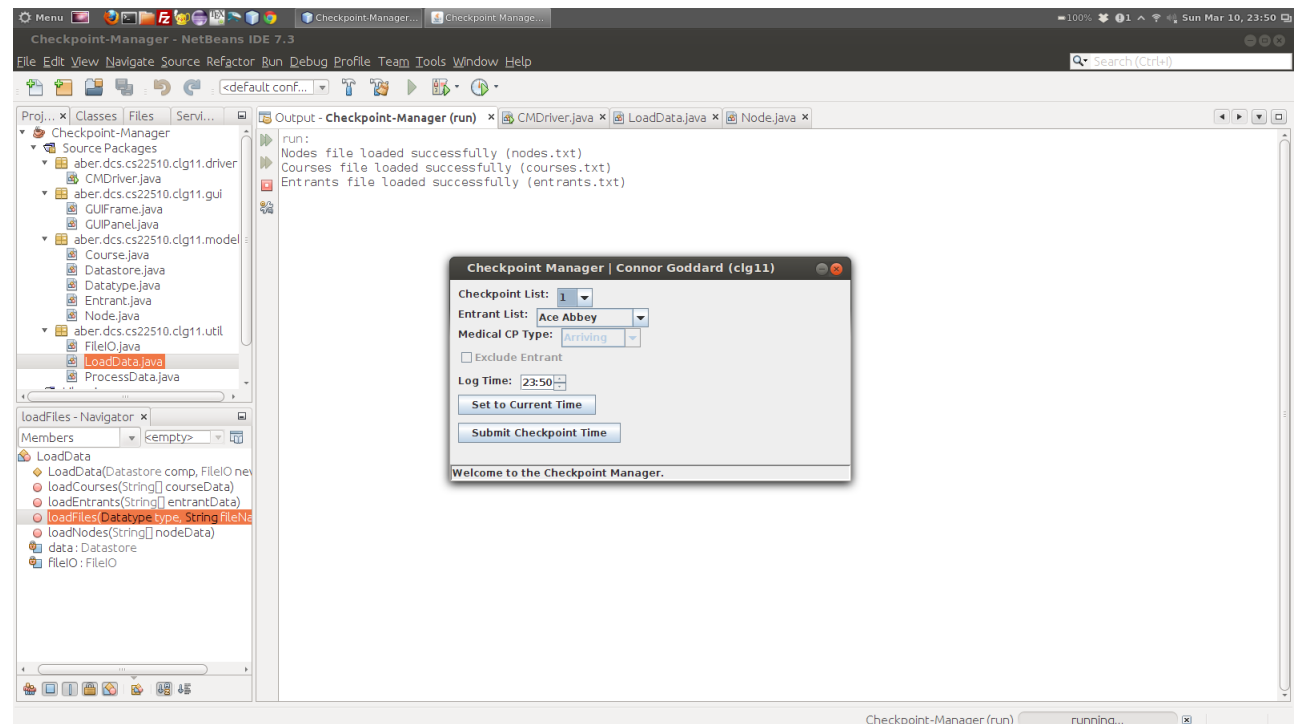


Figure 1: Screenshot displaying the GUI display after successfully loading the external data files.

9.1.2 Incorrect File Parameters

Parameter Input: `"../files/nodes.txt" "../files/idontknow.txt" "../files/entrants.txt"`

Output:

Listing 8: Textual warning output produced when incorrect file names parameters are supplied.

```
run:
Nodes file loaded successfully (nodes.txt)
ERROR: Courses file <../files/idontknow.txt> does not exist.
Parameter format = <node path> <courses path> <entrants path>
BUILD SUCCESSFUL (total time: 0 seconds)
```

9.2 Submit Correct Time Entry

Input: Entrant 1 - Checkpoint 1 (Starting checkpoint for course).

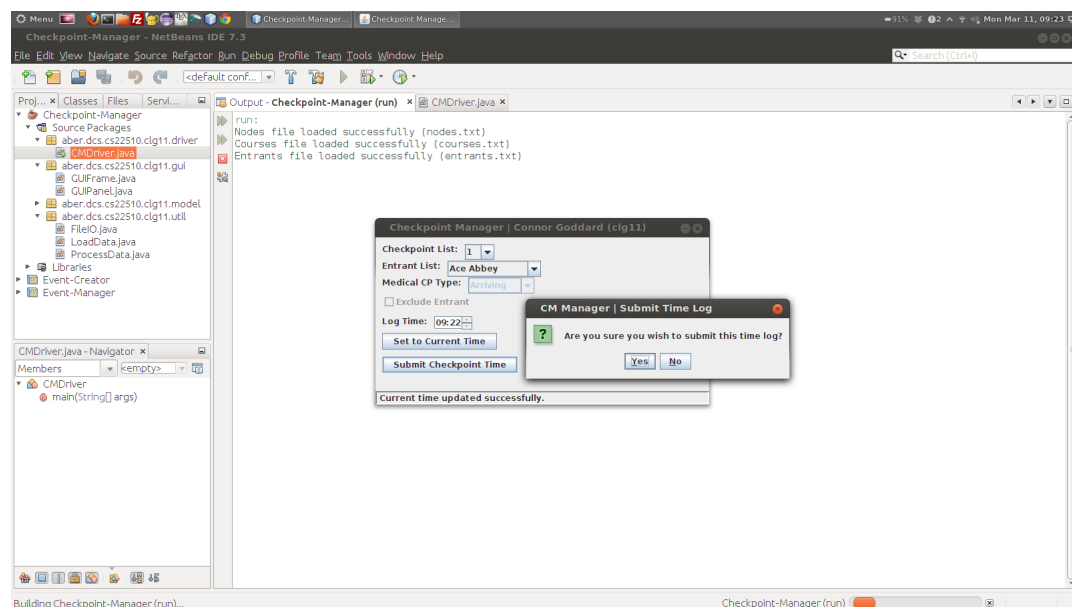


Figure 2: Screenshot displaying attempt to submit a correct time entry for an entrant.

Output:

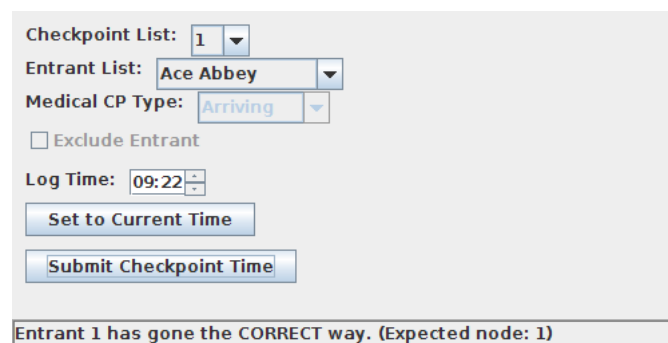
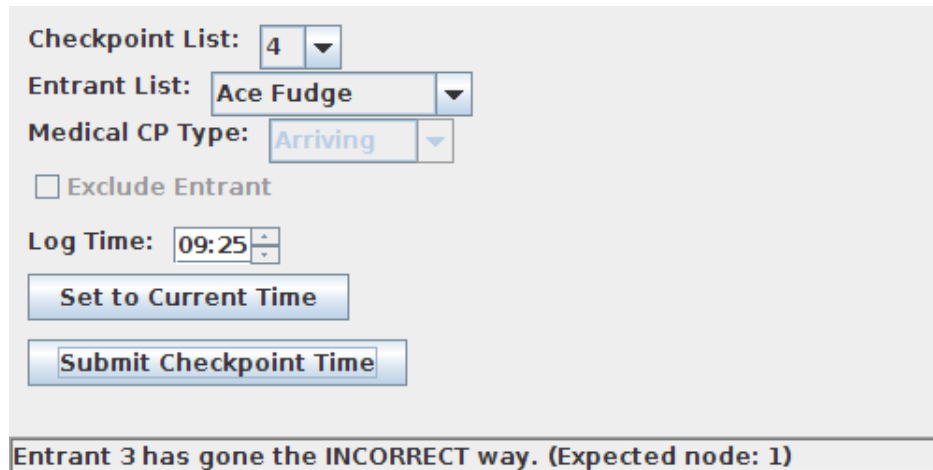


Figure 3: Checkpoint Manager GUI confirming successful submission of time entry.

9.3 Submit Incorrect Time Entry

Input: Entrant 3 - Checkpoint 4 (Incorrect - should be CP 1).

Output:



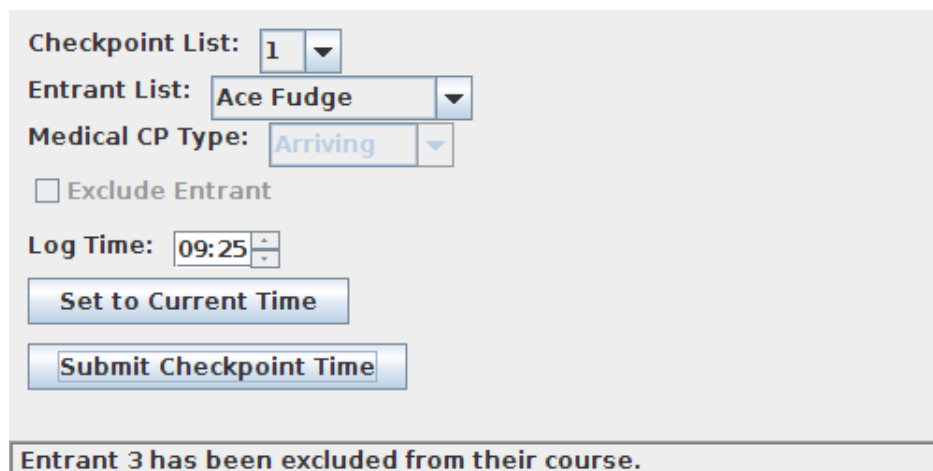
The screenshot shows the Checkpoint Manager GUI. The 'Checkpoint List' dropdown is set to '4'. The 'Entrant List' dropdown is set to 'Ace Fudge'. The 'Medical CP Type' dropdown is set to 'Arriving'. The 'Exclude Entrant' checkbox is unchecked. The 'Log Time' is set to '09:25'. There are two buttons: 'Set to Current Time' and 'Submit Checkpoint Time'. At the bottom, a message box states: 'Entrant 3 has gone the INCORRECT way. (Expected node: 1)'.

Figure 4: Checkpoint Manager GUI informing user that entrant has been logged at an incorrect checkpoint.

9.4 Entrant Exclusion (Incorrect Node)

Input: Entrant 3 - Checkpoint 1.

Output:



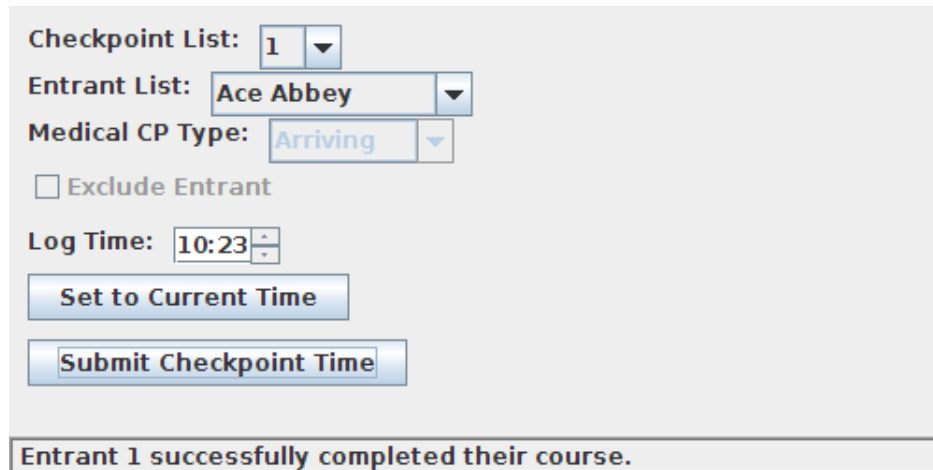
The screenshot shows the Checkpoint Manager GUI. The 'Checkpoint List' dropdown is set to '1'. The 'Entrant List' dropdown is set to 'Ace Fudge'. The 'Medical CP Type' dropdown is set to 'Arriving'. The 'Exclude Entrant' checkbox is unchecked. The 'Log Time' is set to '09:25'. There are two buttons: 'Set to Current Time' and 'Submit Checkpoint Time'. At the bottom, a message box states: 'Entrant 3 has been excluded from their course.'

Figure 5: Checkpoint Manager GUI informing user that entrant 3 has already been excluded from the event.

9.5 Entrant Course Completion

Input: Entrant 1 - Checkpoint 1 (After entrant has finished course).

Output:



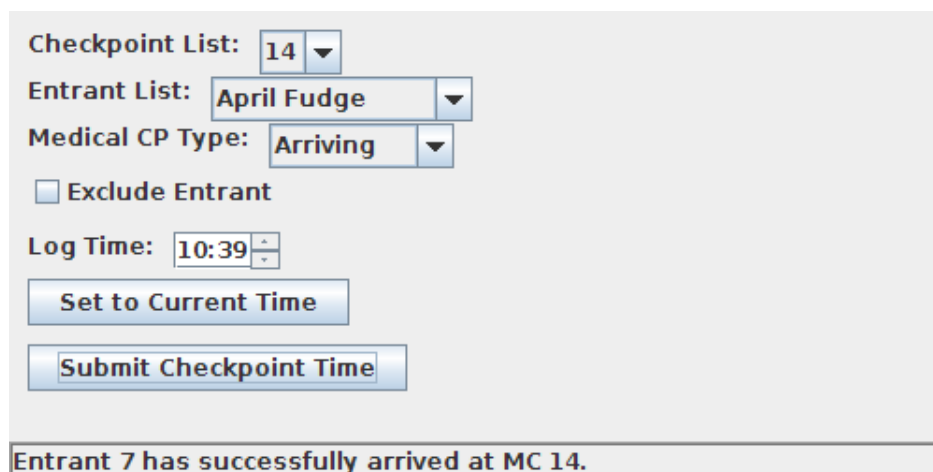
The screenshot shows the Checkpoint Manager GUI. At the top, 'Checkpoint List:' is set to '1'. Below it, 'Entrant List:' is set to 'Ace Abbey'. 'Medical CP Type:' is set to 'Arriving'. There is an unchecked checkbox for 'Exclude Entrant'. The 'Log Time:' is '10:23'. Below these are two buttons: 'Set to Current Time' and 'Submit Checkpoint Time'. At the bottom, a status bar displays the message: 'Entrant 1 successfully completed their course.'

Figure 6: Checkpoint Manager GUI informing user that entrant 1 has successfully completed their course.

9.6 Medical Checkpoint - Successful Arrival

Input: Entrant 7 - MC 14 (Arriving).

Output:



The screenshot shows the Checkpoint Manager GUI. At the top, 'Checkpoint List:' is set to '14'. Below it, 'Entrant List:' is set to 'April Fudge'. 'Medical CP Type:' is set to 'Arriving'. There is an unchecked checkbox for 'Exclude Entrant'. The 'Log Time:' is '10:39'. Below these are two buttons: 'Set to Current Time' and 'Submit Checkpoint Time'. At the bottom, a status bar displays the message: 'Entrant 7 has successfully arrived at MC 14.'

Figure 7: Checkpoint Manager GUI informing user that entrant 7 has successfully arrived (correctly) at medical checkpoint 14.

9.7 Medical Checkpoint - Successful Departure

Input: Entrant 64 - MC 14 (Departing).

Output:

The screenshot shows the Checkpoint Manager GUI with the following fields and buttons:

- Checkpoint List: 14 (dropdown)
- Entrant List: Lady Fudge (dropdown)
- Medical CP Type: Departing (dropdown)
- ☐ Exclude Entrant
- Log Time: 11:27 (time picker)
- Set to Current Time (button)
- Submit Checkpoint Time (button)

Below the form, a status bar displays the message: **Entrant 64 has successfully departed from MC 14.**

Figure 8: Checkpoint Manager GUI informing user that entrant 64 has successfully departed (correctly) from medical checkpoint 14.

9.8 Medical Checkpoint - Incorrect Arrival

Input: Entrant 7 - MC 14 (Arriving - Already at MC 14).

Output:

The screenshot shows the Checkpoint Manager GUI with the following fields and buttons:

- Checkpoint List: 14 (dropdown)
- Entrant List: April Fudge (dropdown)
- Medical CP Type: Arriving (dropdown)
- ☐ Exclude Entrant
- Log Time: 10:39 (time picker)
- Set to Current Time (button)
- Submit Checkpoint Time (button)

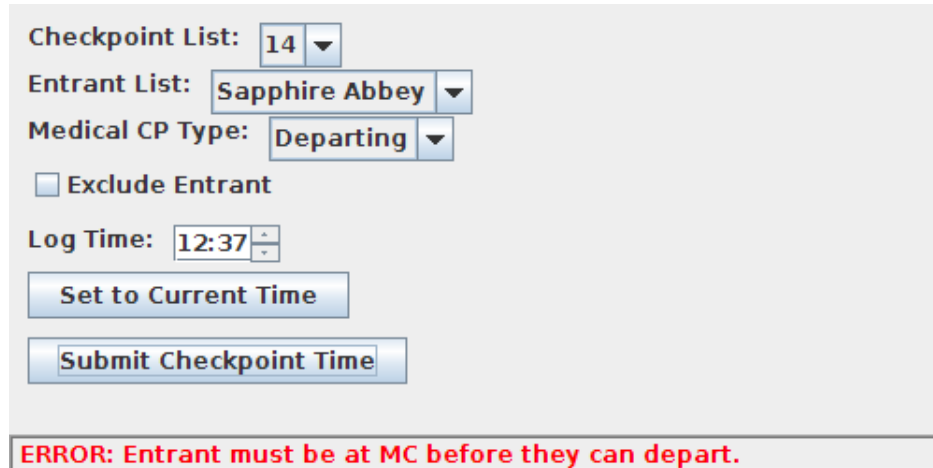
Below the form, a status bar displays the message: **ERROR: Entrant 7 already at medical checkpoint.**

Figure 9: Checkpoint Manager GUI informing user that entrant 7 is already logged at MC 14 and so cannot have arrived again.

9.9 Medical Checkpoint - Incorrect Departure

Input: Entrant 98 - MC 14 (Departing - Entrant yet to begin course).

Output:



The screenshot shows the Checkpoint Manager GUI with the following fields and buttons:

- Checkpoint List: 14 (dropdown)
- Entrant List: Sapphire Abbey (dropdown)
- Medical CP Type: Departing (dropdown)
- ☐ Exclude Entrant
- Log Time: 12:37 (time picker)
- Set to Current Time (button)
- Submit Checkpoint Time (button)

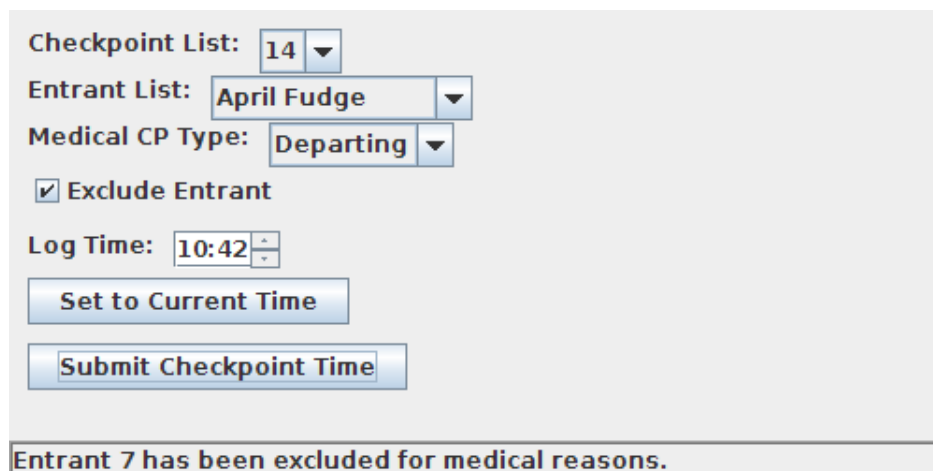
At the bottom, a red error message is displayed: **ERROR: Entrant must be at MC before they can depart.**

Figure 10: Checkpoint Manager GUI informing user that entrant 98 must have arrived at a MC before they can depart.

9.10 Entrant Exclusion (Medical Reasons)

Input: Entrant 7 - MC 14.

Output:



The screenshot shows the Checkpoint Manager GUI with the following fields and buttons:

- Checkpoint List: 14 (dropdown)
- Entrant List: April Fudge (dropdown)
- Medical CP Type: Departing (dropdown)
- ☒ Exclude Entrant
- Log Time: 10:42 (time picker)
- Set to Current Time (button)
- Submit Checkpoint Time (button)

At the bottom, a message is displayed: **Entrant 7 has been excluded for medical reasons.**

Figure 11: Checkpoint Manager GUI informing user that entrant 7 has been successfully excluded for medical reasons.

9.11 Submission of Invalid Time Value

Input: Submitted Time: 08:46. Latest Logged Time: 09:37.

Output:

The screenshot shows the Checkpoint Manager GUI. At the top, there are three dropdown menus: 'Checkpoint List' with '13' selected, 'Entrant List' with 'Ace Abbey' selected, and 'Medical CP Type' with 'Arriving' selected. Below these is an unchecked checkbox labeled 'Exclude Entrant'. Then, there is a 'Log Time' field showing '08:46' with up and down arrows. Below the time field are two buttons: 'Set to Current Time' and 'Submit Checkpoint Time'. At the bottom of the GUI, a red error message is displayed: 'ERROR: Time entered is before last recorded time. Please try again.'

Figure 12: Checkpoint Manager GUI informing user that submitted time cannot be before the latest logged time (**Ensures time log file remains sequential**).

9.12 System Activity Logging

Input:

Variety of system activity. (Correct/incorrect node submissions, automatic loading of data files etc...)

Output:

Listing 9: Example of log file produced by CM application of activity detailed above.

```
LOG - CM: Nodes file loaded successfully (nodes.txt) - 11/03/2013 10:24:42
LOG - CM: Courses file loaded successfully (courses.txt) - 11/03/2013 10:24:42
LOG - CM: Entrants file loaded successfully (entrants.txt) - 11/03/2013 10:24:42
LOG - CM: Entrant no: 3 successfully excluded. - 11/03/2013 10:24:46
LOG - CM: Entrant no: 1 has successfully finished the course. - 11/03/2013 10:24:46
LOG - CM: Entrant no: 7 successfully excluded. - 11/03/2013 10:24:46
LOG - CM: Entrant no: 64 has successfully finished the course. - 11/03/2013 10:24:46
LOG - CM: Nodes file loaded successfully (nodes.txt) - 11/03/2013 10:28:05
LOG - CM: Courses file loaded successfully (courses.txt) - 11/03/2013 10:28:05
LOG - CM: Entrants file loaded successfully (entrants.txt) - 11/03/2013 10:28:05
LOG - CM: Entrant no: 3 successfully excluded. - 11/03/2013 10:28:09
LOG - CM: Entrant no: 1 has successfully finished the course. - 11/03/2013 10:28:09
LOG - CM: Entrant no: 7 successfully excluded. - 11/03/2013 10:28:09
LOG - CM: Entrant no: 64 has successfully finished the course. - 11/03/2013 10:28:09
LOG - CM: Nodes file loaded successfully (nodes.txt) - 11/03/2013 10:37:41
LOG - CM: Courses file loaded successfully (courses.txt) - 11/03/2013 10:37:41
LOG - CM: Entrants file loaded successfully (entrants.txt) - 11/03/2013 10:37:41
LOG - CM: Entrant no: 3 successfully excluded. - 11/03/2013 10:37:53
LOG - CM: Entrant no: 1 has successfully finished the course. - 11/03/2013 10:37:53
LOG - CM: Entrant no: 7 successfully excluded. - 11/03/2013 10:37:53
LOG - CM: Entrant no: 64 has successfully finished the course. - 11/03/2013 10:37:53
LOG - CM: Time logs file loaded successfully (times.txt) - 11/03/2013 10:37:53
LOG - CM: User attempted to enter new time value in the past. (New time: 10:37) - 11/03/2013
10:37:53
LOG - CM: Time logs file loaded successfully (times.txt) - 11/03/2013 10:37:59
LOG - CM: User attempted to enter new time value in the past. (New time: 11:37) - 11/03/2013
10:37:59
LOG - CM: Time logs file loaded successfully (times.txt) - 11/03/2013 10:38:08
```

9.13 File Lock Access Prevention

Input:

Two instances of the Checkpoint Manager application deployed.

One application modified to prevent the release of the file lock.

Listing 10: File export code modified to prevent a file lock being released once accessed.

```

1 //Check if the lock was successfull.
2     if (fl != null) {
3
4         try (FileWriter fw = new FileWriter(fos.getFD())) {
5
6             fw.write(output);
7
8             //Once the data has been successfully written, release the lock
9             .
10
11             //FILE LOCK RELEASE PREVENTED.
12             //fl.release();
13         }
14
15         return true;
16     }

```

Output:

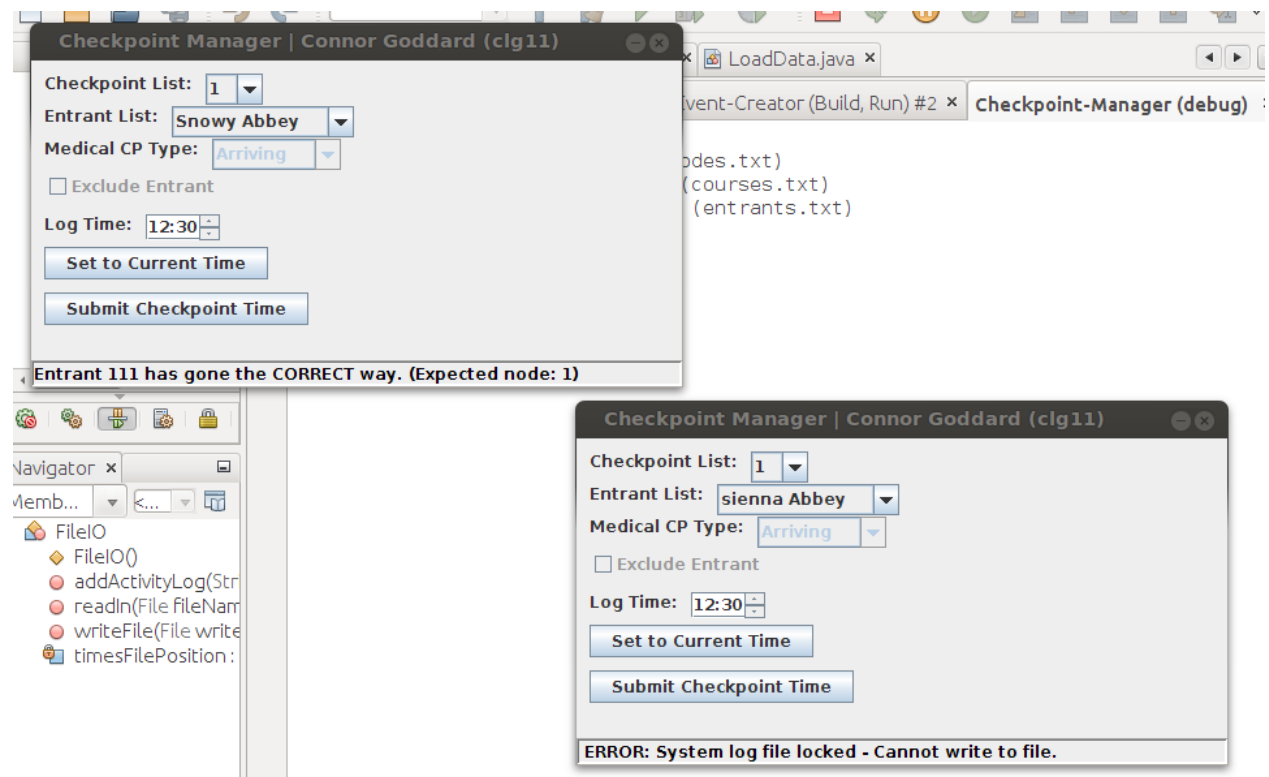


Figure 13: Screenshot demonstrating modified CM application (top-left) preventing original CM application (bottom-right) from accessing log file “log.txt”.

9.14 Entrant Times File Generation

This sub-section contains the times file (“times.txt”) generated by the checkpoint manager application from the example functionality testing detailed above.

Listing 11: Example of times file produced by CM application from the activity detailed above.

```
T 1 1 09:22
I 4 3 09:25
T 9 1 09:37
T 1 7 09:38
T 13 1 09:45
T 1 1 10:23
T 4 7 10:23
T 1 64 10:25
T 5 7 10:28
T 4 64 10:29
T 7 7 10:35
A 14 7 10:39
E 14 7 10:42
T 5 64 10:50
T 7 64 10:57
A 14 64 11:09
D 14 64 11:27
T 13 64 11:36
T 1 64 11:56
T 1 89 12:30
T 1 103 12:30
T 1 111 12:30
```

10 Event Manager (C) - Build/Compilation Log

The listing below contains the build/compilation log for the “event manager” application. Extra warning flags (`-Wall`, `-ansi`, `-std=c89`) have been used with the C compiler (`gcc`) to ensure that any possible errors/warnings are detected during compilation.

Listing 12: Event manager compilation log built within Netbeans IDE 7.3 on Ubuntu 12.04

```

1  "/usr/bin/make" -f nbproject/Makefile-Debug.mk QMAKE= SUBPROJECTS= .clean-conf
2  make[1]: Entering directory '/home/connor/Git/Endurance-Race-Tracker/Event-Manager'
3  rm -f -r build/Debug
4  rm -f dist/Debug/GNU-Linux-x86/event-manager
5  make[1]: Leaving directory '/home/connor/Git/Endurance-Race-Tracker/Event-Manager'
6
7
8  CLEAN SUCCESSFUL (total time: 59ms)
9
10 "/usr/bin/make" -f nbproject/Makefile-Debug.mk QMAKE= SUBPROJECTS= .build-conf
11 make[1]: Entering directory '/home/connor/Git/Endurance-Race-Tracker/Event-Manager'
12 "/usr/bin/make" -f nbproject/Makefile-Debug.mk dist/Debug/GNU-Linux-x86/event-manager
13 make[2]: Entering directory '/home/connor/Git/Endurance-Race-Tracker/Event-Manager'
14 mkdir -p build/Debug/GNU-Linux-x86
15 rm -f build/Debug/GNU-Linux-x86/course.o.d
16 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/course.o.d -o
   build/Debug/GNU-Linux-x86/course.o course.c
17 mkdir -p build/Debug/GNU-Linux-x86
18 rm -f build/Debug/GNU-Linux-x86/display.o.d
19 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/display.o.d -o
   build/Debug/GNU-Linux-x86/display.o display.c
20 mkdir -p build/Debug/GNU-Linux-x86
21 rm -f build/Debug/GNU-Linux-x86/entrant.o.d
22 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/entrant.o.d -o
   build/Debug/GNU-Linux-x86/entrant.o entrant.c
23 mkdir -p build/Debug/GNU-Linux-x86
24 rm -f build/Debug/GNU-Linux-x86/event.o.d
25 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/event.o.d -o
   build/Debug/GNU-Linux-x86/event.o event.c
26 mkdir -p build/Debug/GNU-Linux-x86
27 rm -f build/Debug/GNU-Linux-x86/fileIO.o.d
28 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/fileIO.o.d -o
   build/Debug/GNU-Linux-x86/fileIO.o fileIO.c
29 mkdir -p build/Debug/GNU-Linux-x86
30 rm -f build/Debug/GNU-Linux-x86/main.o.d
31 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/main.o.d -o build
   /Debug/GNU-Linux-x86/main.o main.c
32 mkdir -p build/Debug/GNU-Linux-x86
33 rm -f build/Debug/GNU-Linux-x86/node.o.d
34 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/node.o.d -o build
   /Debug/GNU-Linux-x86/node.o node.c
35 mkdir -p build/Debug/GNU-Linux-x86
36 rm -f build/Debug/GNU-Linux-x86/process.o.d
37 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/process.o.d -o
   build/Debug/GNU-Linux-x86/process.o process.c
38 mkdir -p build/Debug/GNU-Linux-x86
39 rm -f build/Debug/GNU-Linux-x86/track.o.d
40 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/track.o.d -o
   build/Debug/GNU-Linux-x86/track.o track.c
41 mkdir -p dist/Debug/GNU-Linux-x86
42 gcc -ansi -o dist/Debug/GNU-Linux-x86/event-manager build/Debug/GNU-Linux-x86/course.o build
   /Debug/GNU-Linux-x86/display.o build/Debug/GNU-Linux-x86/entrant.o build/Debug/GNU-Linux-
   x86/event.o build/Debug/GNU-Linux-x86/fileIO.o build/Debug/GNU-Linux-x86/main.o build/
   Debug/GNU-Linux-x86/node.o build/Debug/GNU-Linux-x86/process.o build/Debug/GNU-Linux-x86/
   track.o
43 make[2]: Leaving directory '/home/connor/Git/Endurance-Race-Tracker/Event-Manager'
44 make[1]: Leaving directory '/home/connor/Git/Endurance-Race-Tracker/Event-Manager'
45
46
47 BUILD SUCCESSFUL (total time: 527ms)

```

11 Event Manager - Example Usage

This section demonstrates the “event manager” application running using test data generated from the “event creator” and “checkpoint manager” applications to ensure that expected functionality and suitable error checking is taking place correctly.

Please note: The output below has been modified to reduce the amount of paper used, however no values/results have been changed.

Listing 13: Example output of functionality testing of the event manager application.

```

Enter event description file name: ../files/exampleevent.txt

the test horse event
08 Jul 2013
09:45

Enter node file name: ../files/nods.txt

File could not be opened.
Would you like to try again? (1 = Yes, 2 = No):
1

Enter node file name: ../files/nodes.txt

Enter track file name: ../files/tracks.txt

Enter courses file name: ../files/courses.txt

Enter entrants file name: ../files/entrants.txt

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
1

| Competitor No | Competitor Name | Current Status |
|=====|=====|=====|
| 1 | Ace Abbey | Not Started |
|-----|-----|-----|
| 3 | Ace Fudge | Not Started |
|-----|-----|-----|
| 4 | Amber Abbey | Not Started |
|-----|-----|-----|
| 5 | Amber Fudge | Not Started |
|-----|-----|-----|
| 6 | April Abbey | Not Started |
|-----|-----|-----|
| 7 | April Fudge | Not Started |
|-----|-----|-----|
| 8 | Ash Abbey | Not Started |
|-----|-----|-----|

```

```

|-----|-----|-----|
|      9      | Ash Fudge      | Not Started |
|-----|-----|-----|
|     10      | Asti Abbey      | Not Started |
|-----|-----|-----|

... /* LIST SHORTENED TO REDUCE PAPER REQUIREMENTS */

|-----|-----|-----|
|    126      | Zizou Abbey      | Not Started |
|-----|-----|-----|
|    127      | Zizou Fudge      | Not Started |
|-----|-----|-----|

Total competitors yet to start: 102

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
2

| Competitor No | Competitor Name | Current Status |
|-----|-----|-----|

No competitors are currently on the course

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
3

| Competitor No | Competitor Name | Current Status |
|-----|-----|-----|

No competitors have currently finished.

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors

```

```

8. Exit Program
*****
6
Enter required competitor number:
1

Competitor 1 (Ace Abbey) -> Current Status: Not Started, Current Progress: 0, Start Time: N/A,
    End Time: N/A

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
7

| Competitor No |                               Competitor Name                               | Current Status
|=====|=====|=====|
|
No competitors have currently been excluded.

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
4

Enter time file name: ../files/times.txt /* TIMES FILE LOADED INTO SYSTEM */

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
2

| Competitor No |                               Competitor Name                               | Current Status
|=====|=====|=====|
|      89      |      Prince Abbey      |      Checkpoint 1
|-----|-----|-----|
|      103     |      sienna Abbey     |      Checkpoint 1
|-----|-----|-----|
|      111     |      Snowy Abbey      |      Checkpoint 1
|-----|-----|-----|

```



```

Total competitors out on course: 3

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
3

| Competitor No | Competitor Name | Current Status |
|=====|=====|=====|
| 1 | Ace Abbey | Finished |
|-----|-----|-----|
| 64 | Lady Fudge | Finished |
|-----|-----|-----|

Total competitors finished: 2

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
7

| Competitor No | Competitor Name | Current Status |
|=====|=====|=====|
| 3 | Ace Fudge | Excluded-IR |
|-----|-----|-----|
| 7 | April Fudge | Excluded-MC |
|-----|-----|-----|

Total competitors excluded: 2

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
6
Enter required competitor number:
89

Competitor 89 (Prince Abbey) -> Current Status: Checkpoint, Current Progress: 4, Start Time:
12:30, End Time: N/A

```

```
*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
6
Enter required competitor number:
1

Competitor 1 (Ace Abbey) -> Current Status: Finished, Current Progress: 11, Start Time: 09:22,
End Time: 10:23

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
6
Enter required competitor number:
3

Competitor 3 (Ace Fudge) -> Current Status: Excluded - IR, Current Progress: 0, Start Time: N/A
, End Time: DNF

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
8

Exiting program..

RUN FINISHED; exit value 0; real time: 1m 18s; user: 0ms; system: 0ms
```

12 Event Manager - Results Output

This section contains the final results table produced by the “event manager” application using time log data generated by the “checkpoint manager” application. **Please find the attached printout of the results table which has been printed in landscape to ensure it can be read easily.**

Please note: The output has also been modified to reduce the amount of paper used, however no values/results have been changed.

13 Event Manager - System Activity Log

This section details the contents of the log file (“log.txt”) produced by the “event manager” application detailing the activity described in the above usage example.

Listing 14: Contents of the log file produced by the event manager application.

```
LOG - EM: System queried for all entrants yet to start. - Mon Mar 11 14:46:13 2013
LOG - EM: System queried for all entrants that have started. - Mon Mar 11 14:46:16 2013
LOG - EM: System queried for all entrants that have finished. - Mon Mar 11 14:46:19 2013
LOG - EM: Event results list compiled and displayed. - Mon Mar 11 14:46:25 2013
LOG - EM: Entrant 1 status queried successfully. - Mon Mar 11 14:46:36 2013
LOG - EM: System queried for all entrants that have been excluded. - Mon Mar 11 14:46:42 2013
LOG - EM: Entrant times file successfully loaded into system. - Mon Mar 11 14:46:55 2013
LOG - EM: System queried for all entrants that have started. - Mon Mar 11 14:47:30 2013
LOG - EM: System queried for all entrants that have finished. - Mon Mar 11 14:47:41 2013
LOG - EM: System queried for all entrants that have been excluded. - Mon Mar 11 14:47:50 2013
LOG - EM: Event results list compiled and displayed. - Mon Mar 11 14:48:38 2013
LOG - EM: Entrant times file successfully loaded into system. - Mon Mar 11 14:51:06 2013
LOG - EM: Entrant times file successfully loaded into system. - Mon Mar 11 14:54:55 2013
LOG - EM: Event results list compiled and displayed. - Mon Mar 11 14:54:59 2013
LOG - EM: Entrant times file successfully loaded into system. - Mon Mar 11 14:56:10 2013
LOG - EM: Event results list compiled and displayed. - Mon Mar 11 14:56:16 2013
LOG - EM: Entrant times file successfully loaded into system. - Mon Mar 11 15:00:08 2013
LOG - EM: Entrant 89 status queried successfully. - Mon Mar 11 15:00:23 2013
LOG - EM: Entrant 1 status queried successfully. - Mon Mar 11 15:00:32 2013
LOG - EM: Entrant 3 status queried successfully. - Mon Mar 11 15:00:36 2013
LOG - EM: System queried for all entrants that have finished. - Mon Mar 11 15:00:45 2013
LOG - EM: System queried for all entrants that have been excluded. - Mon Mar 11 15:00:49 2013
LOG - EM: System exiting. - Mon Mar 11 15:00:51 2013
LOG - EM: Entrant times file successfully loaded into system. - Mon Mar 11 15:40:37 2013
LOG - EM: Event results list compiled and displayed. - Mon Mar 11 15:40:40 2013
LOG - EM: Event results list compiled and displayed. - Mon Mar 11 15:42:10 2013
LOG - EM: Entrant times file successfully loaded into system. - Mon Mar 11 15:42:28 2013
LOG - EM: Entrant times file successfully loaded into system. - Mon Mar 11 15:43:22 2013
LOG - EM: Event results list compiled and displayed. - Mon Mar 11 15:43:27 2013
```

14 System Description

This section provides a general description of the structure and implementation of the three separate applications that form the complete “runners and riders” system.

14.1 Event Creator (C++)

The event creator application was built using an object-orientated design in C++. It contains a variety of class (.cpp) and header (.h) files that perform a variety of tasks to form the complete application.

The data model for the application consists of “container” classes (*Entrant*, *Event*, *Course*, *Node*) that represent each of the four core datatypes respectively. Instances of these (created by the application) are stored (some as collections) in a shared *Datastore* class that can be accessed from the UI (*Menu*), and core processing (*Process*) classes. All external file input/output operations are performed by the *FileIO* class which can be accessed again from the *Menu* and *Process* classes as required.

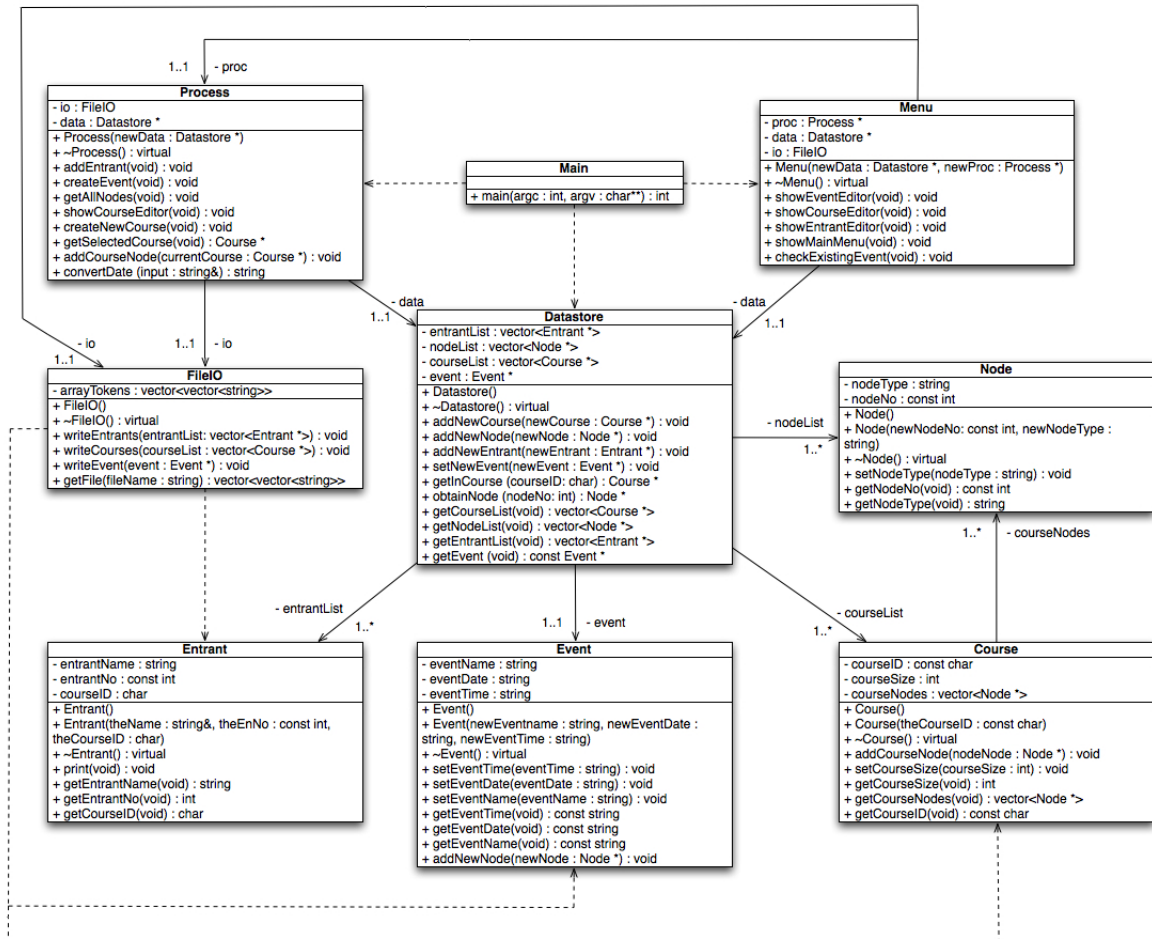


Figure 14: UML class diagram detailing the structural design of the event creator application.

14.2 Checkpoint Manager (Java)

This application uses a structural design not too dissimilar to that of the event creator application. Three “model” classes (*Entrant*, *Course*, *Node*) and a shared *Datastore* class form the data model for the application, and the *ProcessData* class provides the core processing/functionality for the application. A public ENUM class (*Datatype*) is used to differentiate between the data types processed by the system.

The GUI consists of a ‘JFrame’ *GUIFrame* class (window) and a ‘JPanel’ *GUIPanel* class (content) that interacts with the *Datastore*, *ProcessData* and *FileIO* classes to allow the user to interact with the system and add new checkpoint times. The majority of error checking and exception handling occurs within the *GUIPanel* class.

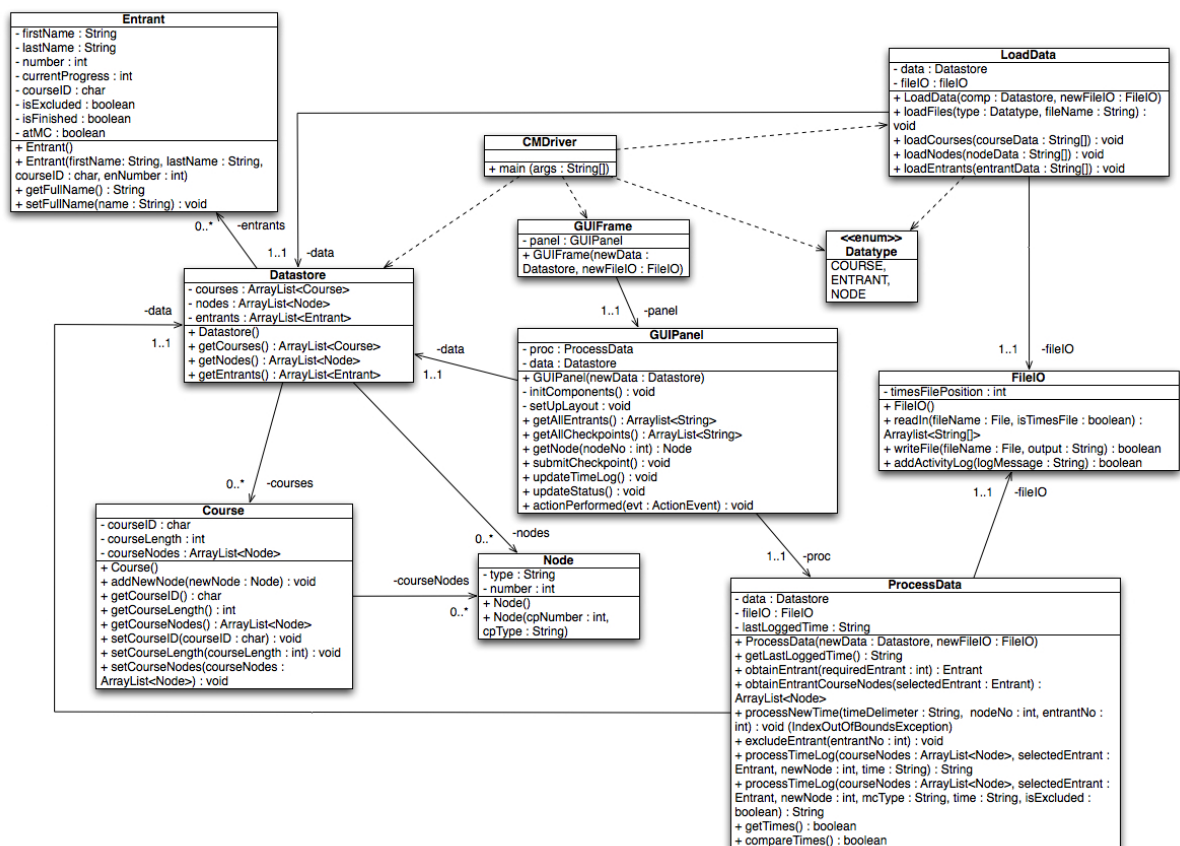


Figure 15: UML class diagram detailing the structural design of the checkpoint manager application.

14.3 Event Manager (C)

The event manager application is almost identical to that of the ‘extended mission’ application produced for CS23710, with the addition of file writing and file locking operations which allow the system to log user activity to an external file.

Apart from the addition of logging functions, and the removal of the ability to manually enter in checkpoint times (now the responsibility of the checkpoint manager application) no major changes have been made to the original application.

References

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- [3] “*Fileneno() POSIX Declaration*” - <http://stackoverflow.com/questions/1423185/> 2009: StackOverflow, StackExchange.
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