

# **CS22510 - C++, C & Java Programming Paradigms**

Assignment 1 - Runners & Riders  
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# 1 Introduction

## 1.1 Purpose of this Document

The purpose of this document is to provide a description and supporting evidence of my implemented solution to the CS22510 Assignment 1.

## 1.2 Scope

This document describes the final state of the implemented solution and contains evidence demonstrating the functionality, compilation, and source code of all three applications that form to produce the final system.

## 1.3 Objectives

The objectives of this document are:

- To provide the complete source code for the “event creator” application, and evidence of it’s compilation and functionality.
- To provide the complete source code for the “checkpoint manager” application, and evidence of it’s compilation and functionality.
- To provide evidence of the compilation and functionality of the “event manager” application.
- To briefly describe the structure and programming language choice of each of the three applications.

# 2 Design Assumptions

To allow a definitive design for the Checkpoint Manager application to be established, the following assumptions have had to be drawn:

1. When logging new time values for **medical checkpoints**, a user will submit arrival and departure times **separatly** (i.e. as separate transactions), and not at the same time.

This will allow other entrant checkpoint time values to be logged while an entrant is waiting at a medical checkpoint, and prevents “time being re-written” by having to insert arrival times “in the past” within the times log file. This could however be achieved using a priority queue data structure.

2. Only **one** time log file (“times.txt”) will be used to log entrant checkpoint times. This file will be read-in by each running instance of the CP manager application to update its own internal record of the entrants’ progress, before appending the new time to the end of the same file. File locking mechanisms will be utilized to prevent corruption of the shared data file.

### 3 Event Creator (C++) - Source Code

This section contains the complete source code for the “event creator” program written in C++.

#### 3.1 Header Files

##### 3.1.1 Menu.h

```

1  /*
2   * File: Menu.h
3   * Description: Defines all variables/methods for the Course class.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #ifndef MENU_H
10 #define MENU_H
11
12 #include "Process.h"
13 #include "Course.h"
14 #include "FileIO.h"
15
16 /**
17  * Used to provide interactive interface with the application through
18  * the use of menus.
19  */
20 class Menu {
21
22 public:
23
24     Menu(Datastore *newData, Process *newProc);
25     virtual ~Menu();
26     void showEventEditor(void);
27     void showCourseEditor(void);
28     void showEntrantEditor(void);
29     void showMainMenu(void);
30     void checkExistingEvent(void);
31
32 private:
33
34     /** Pointer to shared Process class created in "main.cpp".*/
35     Process *proc;
36
37     /** Pointer to shared Datastore class created in "main.cpp".*/
38     Datastore *data;
39
40     /** Allows access to file I/O methods.*/
41     FileIO io;
42 };
43
44 #endif /* MENU_H */

```

## 3.1.2 Process.h

```

1  /*
2   * File: Process.h
3   * Description: Defines all variables/methods for the Process class.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #ifndef PROCESS_H
10 #define PROCESS_H
11
12 #include <vector>
13 #include <cstdlib>
14 #include "Entrant.h"
15 #include "Node.h"
16 #include "Course.h"
17 #include "FileIO.h"
18 #include "Datastore.h"
19 #include "Event.h"
20
21 class Process {
22
23 public:
24
25     Process(Datastore *newData);
26     virtual ~Process();
27     void addEntrant(void);
28     void createEvent(void);
29     void getAllNodes(void);
30     void showCourseEditor(void);
31     void createNewCourse(void);
32     Course* getSelectedCourse(void);
33     void addCourseNode(Course *currentCourse);
34     std::string convertDate(std::string &input);
35
36 private:
37
38     /** Allows access to file I/O methods.*/
39     FileIO io;
40
41     /** Pointer to shared Datastore class created in "main.cpp".*/
42     Datastore *data;
43 };
44
45 #endif /* PROCESS_H */

```

## 3.1.3 Datastore.h

```

1  /*
2   * File: Datastore.h
3   * Description: Defines all variables/methods for the Datastore class.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #ifndef DATASTORE_H
10 #define DATASTORE_H
11
12 #include <vector>
13 #include <cstdlib>
14 #include "Entrant.h"
15 #include "Node.h"
16 #include "Course.h"
17 #include "Event.h"
18
19 /**
20  * Datastore class used for storing and providing access to all the of
21  * shared data used throughout the application..
22  */
23 class Datastore {
24 public:
25     Datastore();
26     virtual ~Datastore();
27     std::vector<Course*> getCourseList(void);
28     std::vector<Node*> getNodeList(void);
29     std::vector<Entrant*> getEntrantList(void);
30     Event* getEvent(void) const;
31     void addNewCourse (Course* newCourse);
32     void addNewNode (Node* newNode);
33     void addNewEntrant (Entrant* newEntrant);
34     void setNewEvent(Event* newEvent);
35     Course* getInCourse (char courseID);
36     Node* obtainNode (int nodeNo);
37
38 private:
39
40     /** Vector of pointers to all Entrant objects created. */
41     std::vector<Entrant*> entrantList;
42
43     /** Vector of pointers to all Nodes objects read into the system. */
44     std::vector<Node*> nodeList;
45
46     /** Vector of pointers to all Course objects created. */
47     std::vector<Course*> courseList;
48
49     /** Pointer to Event object used to define the race event. */
50     Event *event;
51 };
52
53 #endif /* DATASTORE_H */

```

## 3.1.4 FileIO.h

```

1  /*
2   * File: FileIO.h
3   * Description: Defines all variables/methods for the FileIO class.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #ifndef FILEIO_H
10 #define FILEIO_H
11
12 #include "Entrant.h"
13 #include "Course.h"
14 #include "Event.h"
15
16 class FileIO {
17 public:
18     FileIO();
19     virtual ~FileIO();
20     int createDirectory(Event *event);
21     void writeEntrants(std::vector<Entrant*> entrantList, Event *event);
22     void writeCourses(std::vector<Course*> courseList, Event *event);
23     void writeEvent(Event *event);
24     std::vector<std::vector<std::string > > getFile(std::string fileName);
25 private:
26
27     /**
28      * Vector of vectors used to store the contents of individual line
29      * that collect to form the entire file.
30      */
31     std::vector<std::vector<std::string > > arrayTokens;
32 };
33
34 #endif /* FILEIO_H */

```



## 3.1.5 Event.h

```

1  /*
2   * File: Event.h
3   * Description: Defines all variables/methods for the Entrant class.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #ifndef EVENT_H
10 #define EVENT_H
11
12 #include <string>
13
14 /**
15  * Event class used to define the data model for a particular event.
16  */
17 class Event {
18
19 public:
20     Event();
21     Event(std::string newEventName, std::string newEventDate, std::string
        newEventTime);
22     virtual ~Event();
23     void setEventTime(std::string eventTime);
24     std::string getEventTime(void) const;
25     void setEventDate(std::string eventDate);
26     std::string getEventDate(void) const;
27     void setEventName(std::string eventName);
28     std::string getEventName(void) const;
29     void setDirectory(std::string directory);
30     std::string getDirectory() const;
31
32 private:
33     std::string eventName; /**< The name/description of the event.*/
34     std::string eventDate; /**< The date that the event is to take place.*/
35     std::string eventTime; /**< The starting time of the event.*/
36     std::string directory;
37 };
38
39 #endif /* EVENT_H */

```

## 3.1.6 Entrant.h

```

1  /*
2   * File: Entrant.h
3   * Description: Defines all variables/methods for the Entrant class.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #ifndef ENTRANT_H
10 #define ENTRANT_H
11
12 #include <string>
13
14 /**
15  * Entrant class used to define the data model for a particular entrant.
16  */
17 class Entrant {
18
19 public:
20     Entrant();
21     Entrant(const std::string &theName, const int theEnNo, char theCourseID);
22     virtual ~Entrant();
23     void print(void);
24     std::string getEntrantName(void);
25     int getEntrantNo(void);
26     char getCourseID(void);
27 private:
28     std::string entrantName; /**< The name of the entrant.*/
29     const int entrantNo; /**< The unique number for the entrant.*/
30     char courseID; /**< The ID that the entrant is registered for.*/
31 };
32
33 #endif /* ENTRANT_H */

```

## 3.1.7 Node.h

```

1  /*
2   * File: Node.h
3   * Description: Defines all variables/methods for the Node class.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #ifndef NODE_H
10 #define NODE_H
11
12 #include <string>
13
14 /**
15  * Course class used to define the data model for a particular course node.
16  */
17 class Node {
18
19 public:
20     Node();
21     Node(const int newNodeNo, std::string newNodeType);
22     virtual ~Node();
23     void setNodeType(std::string nodeType);
24     std::string getNodeType(void) const;
25     const int getNodeNo(void) const;
26
27 private:
28     const int nodeNo; /**< Unique number that represents a node.*/
29     std::string nodeType; /**< Contains the type of node.*/
30 };
31
32 #endif /* NODE_H */

```

## 3.1.8 Course.h

```

1  /*
2   * File: Course.h
3   * Description: Defines all variables/methods for the Course class.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #include <vector>
10 #include "Node.h"
11
12 #ifndef COURSE_H
13 #define COURSE_H
14
15 /**
16  * Course class used to define the data model for an event course.
17  */
18 class Course {
19
20 public:
21     Course();
22     Course(const char theCourseID);
23     virtual ~Course();
24     void addCourseNode(Node *newNode);
25     void setCourseSize(int courseSize);
26     int getCourseSize(void) const;
27     std::vector<Node*> getCourseNodes(void) const;
28     const char getCourseID(void) const;
29 private:
30
31     const char courseID; /**< Unique ID for a Course.*/
32     std::vector<Node*> courseNodes; /**< Vector of all nodes that make up a course.
33                                     */
34     int courseSize; /**< The total number of nodes in the course. */
35 };
36 #endif /* COURSE_H */

```

## 3.2 Class Files

### 3.2.1 Main.cpp

```

1  /*
2   * File: main.cpp
3   * Description: Bootstrap loader for the application.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #include <cstdlib>
10 #include "Process.h"
11 #include "Menu.h"
12
13 using namespace std;
14
15 /**
16  * Bootstrap method for the application.
17  */
18 int main(int argc, char** argv) {
19
20     /**
21      * New Datastore object created on the heap
22      * that is used throughout the program.
23      */
24     Datastore *data = new Datastore();
25
26     /**
27      * New Process object created on the heap
28      * that is used throughout the program.
29      */
30     Process *proc = new Process(data);
31
32     /**
33      * New Menu object created on the heap
34      * that will display the main menu.
35      */
36     Menu *menu = new Menu(data, proc);
37
38     //Load course nodes into system from "nodes.txt" file.
39     proc->getAllNodes();
40
41     //Display the main program menu.
42     menu->showMainMenu();
43
44     return 0;
45 }

```

## 3.2.2 Menu.cpp

```

1  /*
2   * File: Menu.cpp
3   * Description: Generates system menus to provide a means of interacting with
4   * the application.
5   * Author: Connor Luke Goddard (clg11)
6   * Date: March 2013
7   * Copyright: Aberystwyth University, Aberystwyth
8   */
9
10
11 #include <vector>
12 #include <iostream>
13 #include <limits>
14 #include <string.h>
15 #include "Menu.h"
16
17 using namespace std;
18
19 /**
20  * Constructor for Menu that allows access to Process and Datastore classes
21  * created in "main.cpp". This allows Menu to access the same data stored in
22  * Datastore as the Process class.
23  * @param newData Pointer to the shared Datastore class created in the main method.
24  * @param newProc Pointer to the shared Process class created in the main method.
25  */
26 Menu::Menu(Datastore *newData, Process *newProc) {
27
28     data = newData;
29     proc = newProc;
30
31 }
32
33 /**
34  * Destructor to be used once object is removed.
35  * Removes the objects stored on the heap.
36  */
37 Menu::~Menu() {
38
39     delete data;
40     delete proc;
41 }
42
43 /**
44  * Provides top-level interactive menu to allow user to interact with the
45  * application and utilise its functions.
46  */
47 void Menu::showMainMenu(void) {
48
49     int x;
50
51     while (x != 5) {
52
53         cout << "\n*****\n"
54              << "Welcome to the Event Creator.\n"
55              << "Please select an option:\n"
56              << "-----\n"
57              << "1. Event Editor\n"
58              << "2. Entrant Editor\n"
59              << "3. Course Editor\n"
60              << "4. Export ALL files.\n"
61              << "5. Exit Program.\n"
62              << "*****\n";
63
64         cin >> x;
65

```

```

66         switch (x) {
67
68             case 1:
69
70                 showEventEditor();
71                 break;
72
73             case 2:
74
75                 showEntrantEditor();
76                 break;
77
78             case 3:
79
80                 showCourseEditor();
81                 break;
82
83             case 4:
84
85                 /**
86                  * Export all data to their files.
87                  * As this method writes ALL the data, it has to check
88                  * that at least one instance of each object (Entrant, Event
89                  * and Course) exists before being able to write them all to file.
90                  */
91
92                 cout << "Writing all data to files...\n";
93
94                 //Check if an event has been created.
95                 if (data->getEvent() == NULL) {
96
97                     cout << "ERROR: No event created. Event has to be created first
98                         .\n";
99
100                     //Check if any entrants have been created.
101                 } else if (data->getEntrantList().size() <= 0) {
102
103                     cout << "ERROR: No entrants created. Nothing to export.\n";
104
105                     //Check if any courses have been created.
106                 } else if (data->getCourseList().size() <= 0) {
107
108                     cout << "ERROR: No courses created. Nothing to export.\n";
109
110                 } else {
111
112                     //If there are no problems, write all the data to file.
113                     io.writeEvent(data->getEvent());
114                     io.writeEntrants(data->getEntrantList(), data->getEvent());
115                     io.writeCourses(data->getCourseList(), data->getEvent());
116                 }
117
118                 break;
119
120             case 5:
121                 cout << "Exiting...\n";
122                 break;
123             default:
124                 cout << "Incorrect option. Please try again.\n";
125         }
126     }
127
128     /**
129     * Provides sub-level interactive menu to allow user to create new
130     * courses and write them to file.
131     */

```

```

132 void Menu::showCourseEditor(void) {
133
134     int x;
135
136     while (x != 4) {
137
138         cout << "\n*****\n"
139             << "Course Editor | Please make a choice:\n"
140             << "-----\n"
141             << "1. Create a new course.\n"
142             << "2. Add a new node to existing course.\n"
143             << "3. Export courses to file.\n"
144             << "4. Return to main menu.\n"
145             << "*****\n";
146
147         cin >> x;
148
149         switch (x) {
150
151             case 1:
152
153                 proc->createNewCourse();
154
155                 break;
156
157             case 2:
158             {
159                 Course *newCourse = NULL;
160
161                 //Prompt user for the ID of the course they wish to edit.
162                 newCourse = proc->getSelectedCourse();
163
164                 //If the specified course does not exist..
165                 if (newCourse == NULL) {
166
167                     //.. inform the user.
168                     cout << "ERROR: Course does not exist. Please try again";
169
170                     //Otherwise if the course does exist..
171                     } else {
172
173                         //Prompt the user for the node they wish to add and add it.
174                         proc->addCourseNode(newCourse);
175
176                     }
177
178                     break;
179                 }
180             case 3:
181
182                 cout << "Exporting all courses to file.\n";
183
184                 //Check if any courses have been created.
185                 if (data->getCourseList().size() > 0 && data->getEvent() != NULL) {
186                     io.writeCourses(data->getCourseList(), data->getEvent());
187                 } else {
188                     cout << "\nERROR: No courses, or event not created.\n";
189                 }
190
191                 break;
192
193             case 4:
194                 cout << "Returning to main menu...\n";
195                 break;
196             default:
197                 cout << "Incorrect option. Please try again.\n";
198         }

```



```

199     }
200 }
201
202 /**
203  * Provides sub-level interactive menu to allow user to create new
204  * entrants and write them to file.
205  */
206 void Menu::showEntrantEditor(void) {
207
208     int x;
209
210     while (x != 3) {
211
212         cout << "\n*****\n"
213              << "Entrant Editor | Please make a choice:\n"
214              << "-----\n"
215              << "1. Create a new entrant.\n"
216              << "2. Export entrants to file.\n"
217              << "3. Return to main menu.\n"
218              << "*****\n";
219
220         cin >> x;
221
222         switch (x) {
223
224             case 1:
225
226                 //Flush the input buffer to prevent skipping on "getline()".
227                 cin.ignore(numeric_limits<streamsize>::max(), '\n');
228
229                 //Run method to add a new entrant.
230                 proc->addEntrant();
231                 break;
232
233             case 2:
234
235                 cout << "Exporting all entrants to file.\n";
236
237                 //Check is any entrants have been created.
238                 if (data->getEntrantList().size() > 0 && data->getEvent() != NULL)
239                 {
240                     io.writeEntrants(data->getEntrantList(), data->getEvent());
241                 } else {
242                     cout << "\nERROR: No entrants, or event not created.\n";
243                 }
244
245                 break;
246
247             case 3:
248                 cout << "Returning to main menu...\n";
249                 break;
250             default:
251                 cout << "Incorrect option. Please try again.\n";
252         }
253     }
254 }
255
256 /**
257  * Provides sub-level interactive menu to allow user to create a new
258  * event and write it's details to file.
259  */
260 void Menu::showEventEditor(void) {
261
262     int x;
263
264     while (x != 3) {

```

```

265     cout << "\n*****\n"
266     << "Event Editor | Please make a choice:\n"
267     << "-----\n"
268     << "1. Create new event.\n"
269     << "2. Write event to file.\n"
270     << "3. Return to main menu.\n"
271     << "*****\n";
272
273     cin >> x;
274
275     switch (x) {
276
277         case 1:
278
279             //Flush the input buffer to prevent skipping on "getline()".
280             cin.ignore(numeric_limits<streamsize>::max(), '\n');
281
282             //Perform check to see if an event has already been created.
283             checkExistingEvent();
284             break;
285
286         case 2:
287
288             cout << "Exporting event to file.\n";
289
290             //Check to see if an event had been created.
291             if (data->getEvent() != NULL) {
292                 io.writeEvent(data->getEvent());
293             } else {
294                 cout << "\nERROR: No event created. Nothing to export.\n";
295             }
296
297             break;
298
299         case 3:
300             cout << "Returning to main menu...\n";
301             break;
302         default:
303             cout << "Incorrect option. Please try again.\n";
304     }
305 }
306 }
307
308 /**
309  * Checks to see if an existing event has already been created in this session,
310  * and provides suitable prompting and error checking as required.
311  */
312 void Menu::checkExistingEvent(void) {
313
314     char input;
315
316     //Check to see if the 'event' pointer in Datastore has been set to an Event
317     //object.
318     if (data->getEvent() != NULL) {
319
320         //If an event has already been created, prompt user for confirmation.
321         while (!((input == 'y') || (input == 'n') || (input == 'Y') || (input == 'N'
322             '))) {
323
324             cout << "WARNING: An event has already been created.\n";
325             cout << "Do you wish to create a new event? (Y/N)\n";
326             cin >> input;
327
328             switch (input) {
329
330                 case 'Y':
331                 case 'y':

```

```

330
331         //Flush the input buffer to prevent skipping on "getline()".
332         cin.ignore(numeric_limits<streamsize>::max(), '\n');
333
334         //Prompt user for event information and create the new event.
335         proc->createEvent();
336         break;
337
338         //If the answer is no, nothing needs to happen.
339         //Case is left in to prevent system thinking 'n/N' keys are
            incorrect.
340         case 'N':
341         case 'n':
342             break;
343         default:
344             cout << "Not a valid option. Please try again.\n";
345             break;
346     }
347 }
348 } else {
349
350     //Otherwise if no event has been created as of yet, create a new one.
351     proc->createEvent();
352 }
353 }
```

## 3.2.3 Process.cpp

```

1  /*
2   * File: Process.cpp
3   * Description: Provides all core functionality and data processing for the
4   * application.
5   * Author: Connor Luke Goddard (clg11)
6   * Date: March 2013
7   * Copyright: Aberystwyth University, Aberystwyth
8   */
9
10 #include <vector>
11 #include <iostream>
12 #include <limits>
13 #include <ctime>
14 #include <sstream>
15 #include <algorithm>
16 #include <string.h>
17 #include "Process.h"
18
19 using namespace std;
20
21 /**
22  * Constructor for Process that allows access to the shared Datastore class
23  * created in "main.cpp".
24  * @param newData Pointer to the shared Datastore class created in the main method.
25  */
26 Process::Process(Datastore *newData) {
27
28     data = newData;
29
30 }
31
32 /**
33  * Destructor to be used once object is removed.
34  * Removes the objects stored on the heap.
35  */
36 Process::~Process() {
37
38     delete data;
39 }
40
41 /**
42  * Prompts user for input to define an event before creating a new
43  * 'Event' object and storing it's pointer in the shared Datastore class.
44  */
45 void Process::createEvent(void) {
46
47     string inputName, inputDate, inputTime, convertedDate;
48
49     cout << "Please enter an event name/description: ";
50
51     //Obtain all inputted characters including white space.
52     getline(cin, inputName);
53
54     cout << "Please enter the date of the event: (DD/MM/YYYY) ";
55     getline(cin, inputDate);
56
57     cout << "Please enter the time of the event: ";
58     getline(cin, inputTime);
59
60     //Convert inputted date string into format for writing to file.
61     convertedDate = convertDate(inputDate);
62
63     //Create a new Event object on the heap using the inputted information.
64     Event *newEvent = new Event(inputName, convertedDate, inputTime);
65

```

```

66 //Check if an Event object already exists on the heap.
67 if (data->getEvent() != NULL) {
68
69     //If it does remove it to prevent a memory leak.
70     delete data->getEvent();
71
72 }
73
74 //Set a pointer to the new object in the shared Datastore class.
75 data->setNewEvent(newEvent);
76
77 cout << "\nEvent (" << inputName << ") created successfully.\n";
78 }
79
80 /**
81  * Prompts user for input to define an entrant before creating a new
82  * 'Entrant' object and adding it's pointer to the
83  * vector of Entrant pointers contained in the shared Datastore class.
84  */
85 void Process::addEntrant(void) {
86
87     string entrantName;
88     char courseID, input;
89     int entrantNo;
90
91     cout << "Please enter a name: ";
92     getline(cin, entrantName);
93
94     //Prompt user to ask if they wish to specify their own entrant number.
95     while (!(input == 'y') || (input == 'n') || (input == 'Y') || (input == 'N'))
96     {
97         cout << "Do you wish to set a manual entrant no? (Y/N)";
98         cin >> input;
99
100         switch (input) {
101
102             case 'Y':
103             case 'y':
104             {
105                 bool notExists = false;
106
107                 //Flush the input buffer to prevent input skipping.
108                 cin.ignore(numeric_limits<streamsize>::max(), '\n');
109
110                 if (data->getEntrantList().size() > 0) {
111
112                     while (!notExists) {
113
114                         cout << "Please enter an entrant no: ";
115                         cin >> entrantNo;
116
117                         //Obtain a vector of ALL the entrants stored in Datastore
118                         //node vector.
119                         vector<Entrant*> allEntrants = data->getEntrantList();
120
121                         //Loop through all the entrants.
122                         for (vector<Entrant*>::iterator it = allEntrants.begin();
123                             it != allEntrants.end(); ++it) {
124
125                             //Check to see if another entrant already has the
126                             //entered value
127                             if ((*it)->getEntrantNo() == entrantNo) {
128
129                                 //If so break out of the loop as there should not
130                                 //be ANY matches.
131                                 notExists = false;

```

```

128         cout << "\nERROR: This entrant already exists.
129             Please enter another value.\n";
130         break;
131     } else {
132         //Otherwise if there is no match, then we can
133         continue.
134         notExists = true;
135     }
136 }
137 }
138 }
139 }
140 }
141 } else {
142     cout << "Please enter an entrant no: ";
143     cin >> entrantNo;
144 }
145 }
146 }
147 break;
148 }
149 }
150 }
151 case 'N':
152 case 'n':
153     cout << "Setting automatic entrant number\n";
154     //Set entrant number to total number of entrants + 1 (increment).
155     entrantNo = (data->getEntrantList().size() + 1);
156     break;
157 default:
158     cout << "Not a valid option. Please try again.\n";
159     break;
160 }
161 }
162 }
163 }
164 }
165 //Perform error checking to confirm entered course ID is a letter.
166 while (!isalpha(courseID)) {
167     cout << "Please enter a course ID: ";
168     cin >> courseID;
169 }
170 //If the user has not entered a letter, they must enter another value.
171 if (!isalpha(courseID)) {
172     cout << "ERROR: Course ID's can contain letters only. Please try again\
173         n";
174 }
175 }
176 }
177 }
178 }
179 }
180 cin.ignore(numeric_limits<streamsize>::max(), '\n');
181 }
182 //Create a new Entrant object on the heap using the inputted information.
183 Entrant *emp = new Entrant(entrantName, entrantNo, courseID);
184 }
185 //Add a pointer to the new object in the entrant vector stored in Datastore.
186 data->addNewEntrant(emp);
187 }
188 cout << "\nEntrant(" << entrantNo << ") created successfully.\n";
189 }
190 }
191 }

```

```

192 /**
193  * Prompts user for the file path to the file that contains all the course
194  * node information, before processing and storing these nodes in a vector
195  * contained in the shared Datastore class.
196  */
197 void Process::getAllNodes(void) {
198
199     string fileName;
200
201     //Obtain the file path from the user.
202     cout << "Welcome. Please enter the file path for course nodes:\n";
203     getline(cin, fileName);
204
205     //Read-in all the node data from the file and store it all in a vector.
206     vector<vector<string> > > fileContents = io.getFile(fileName);
207
208     //Check if the data has been successfully parsed and read-in.
209     if (fileContents.size() <= 0) {
210
211         cout << "ERROR: Nodes file (" << fileName << ") could not be located.\n\n"
212              << "Please check the file path and try again. Exiting...\n";
213
214         //If the node data could not be loaded, terminate the program.
215         exit(EXIT_FAILURE);
216
217     } else {
218
219         //Loop through every line read-in from the file.
220         for (vector<vector<string> > ::iterator it = fileContents.begin(); it !=
221              fileContents.end(); ++it) {
222
223             //Convert the first value on the line (node number) to an int.
224             int value = atoi((*it).at(0).c_str());
225
226             //Create a new Node object on the heap using the inputted information.
227             Node *tempNode = new Node(value, (*it).at(1));
228
229             //Add a pointer to the new object in the node vector stored in
230             //Datastore
231             data->addNewNode(tempNode);
232         }
233         cout << "Course nodes loaded successfully.\n" << "Loading program...\n\n";
234     }
235 }
236
237 /**
238  * Prompts user for input to define a course before creating a new
239  * 'Course' object and adding it's pointer to the
240  * vector of Course pointers contained in the shared Datastore class.
241  */
242 void Process::createNewCourse(void) {
243
244     char cid;
245     bool notExists = false;
246
247     if (data->getCourseList().size() > 0) {
248
249         while (!notExists) {
250
251             cid = 0;
252
253             //Check that the ID inputted by the user is a letter.
254             while (!isalpha(cid)) {
255
256                 //Prompt user for a course ID.
257                 cout << "Please enter a new course ID: ";

```

```

257         cin >> cid;
258
259         if (!isalpha(cid)) {
260
261             cout << "ERROR: Course ID's can contain letters only. Please
                try again\n";
262
263         }
264     }
265 }
266
267 //Obtain a vector of ALL the courses stored in Datastore node vector.
268 vector<Course*> allCourses = data->getCourseList();
269
270 //Loop through all the stored courses.
271 for (vector<Course*>::iterator it = allCourses.begin(); it !=
    allCourses.end(); ++it) {
272
273     //Check to see if another course already has the entered value.
274     if ((*it)->getCourseID() == cid) {
275
276         notExists = false;
277
278         //If so break out of the loop as there should not be ANY
                matches.
279         cout << "\nERROR: This course already exists. Please enter
                another value.\n";
280         break;
281
282     } else {
283
284         //Otherwise if there is no match, then we can continue.
285         notExists = true;
286
287     }
288 }
289 }
290
291 } else {
292
293     //Check that the ID inputted by the user is a letter.
294     while (!isalpha(cid)) {
295
296         //Prompt user for a course ID.
297         cout << "Please enter a new course ID: ";
298         cin >> cid;
299
300         if (!isalpha(cid)) {
301
302             cout << "ERROR: Course ID's can contain letters only. Please try
                again\n";
303
304         }
305     }
306 }
307 }
308
309 //Create a new Course object on the heap using the inputted information.
310 Course *newCourse = new Course(cid);
311
312 //Add a pointer to the new object in the course vector stored in Datastore.
313 data->addNewCourse(newCourse);
314
315 cout << "\nCourse (" << cid << ") created successfully.\n";
316 }
317
318 /**

```



```

319  * Allows a user to specify a new node (loaded in from "nodes.txt") that
320  * that will form part of a particular course.
321  * @param currentCourse The course that a user wishes to add a new node to.
322  */
323  void Process::addCourseNode(Course *currentCourse) {
324
325      int nodeNo;
326
327      cout << "Please select a node to add: \n";
328
329      //Obtain a vector of ALL the course nodes stored in Datastore node vector.
330      vector<Node*> allNodes = data->getNodeList();
331
332      //Print all the nodes to screen to provide user with a list to select from.
333      for (vector<Node*>::iterator it = allNodes.begin(); it != allNodes.end(); ++it)
334      {
335          cout << (*it)->getNodeNo() << " (" << (*it)->getNodeType() << ")", ";
336      }
337
338      cout << endl;
339
340      //Prompt user for the number of the node they wish to add.
341      cin >> nodeNo;
342
343      //Attempt to fetch the specified node from the vector of nodes in Datastore.
344      Node *tempNode = data->obtainNode(nodeNo);
345
346      //Check to see if a matching node was located.
347      if (tempNode != NULL) {
348          /**
349           * Add a pointer to the located node object in the course's vector
350           * of nodes.
351           */
352          currentCourse->addCourseNode(tempNode);
353          cout << "\nNode (" << tempNode->getNodeNo() << ") added successfully.\n";
354
355          //Obtain the vector of all nodes contained within the course.
356          vector<Node*> currentCourseNodes = currentCourse->getCourseNodes();
357
358          //Display a list of all the nodes that make up the course on screen.
359          cout << "\nCurrent nodes contained in Course (" << currentCourse->
360              getCourseID() << "):\n";
361
362          for (vector<Node*>::iterator it = currentCourseNodes.begin(); it !=
363              currentCourseNodes.end(); ++it) {
364              cout << (*it)->getNodeNo() << " (" << (*it)->getNodeType() << ")\n";
365          }
366      } else {
367          //Otherwise if no matching node can be found, inform the user.
368          cout << "\nERROR: Node " << nodeNo << " not found.\n";
369      }
370
371  }
372
373  }
374
375  /**
376   * Attempts to locate a course from Datastore that matches
377   * the ID entered by the user.
378   * @returns The pointer to a matching course or NULL.
379   */
380  Course* Process::getSelectedCourse(void) {
381
382      char selectedID;

```

```

383
384 //Check that the ID inputted by the user is a letter.
385 while (!isalpha(selectedID)) {
386
387     //Prompt user for a course ID.
388     cout << "Please enter an existing course ID: ";
389     cin >> selectedID;
390
391     if (!isalpha(selectedID)) {
392
393         cout << "ERROR: Course ID's can contain letters only. Please try again\
394             n";
395     }
396
397 }
398
399 //Return the matching course fetched from the course vector in Datastore.
400 return data->getInCourse(selectedID);
401
402 }
403
404 /**
405  * Converts an inputted date string from "DD/MM/YYYY" to correct format
406  * "%d %b %Y" (e.g. 05 July 1993) required to write event details to file.
407  * @param input The original inputted event date in format "DD/MM/YYYY".
408  * @returns A string containing the same date in a modified format.
409  */
410 string Process::convertDate(string &input) {
411
412     string convertDate, result;
413
414     //Resize the conversion string to the same sized as the original.
415     convertDate.resize(input.size());
416
417     //Remove any '/' characters from the original string and pass to new string.
418     remove_copy(input.begin(), input.end(), convertDate.begin(), '/');
419
420     //Create new string stream and input modified date string into it.
421     ostringstream date1;
422     date1 << convertDate;
423
424     //Create new time structure used to process date conversion.
425     struct tm tm;
426     strptime(date1.str().c_str(), "%d%m%Y", &tm);
427
428     char date2[30];
429
430     //Re-format the date into the correct format.
431     strftime(date2, sizeof (date2), "%d %b %Y", &tm);
432
433     //Set a resulting string to the output of the re-arranged time struct.
434     result = string(date2);
435
436     //Return the re-formatted date string.
437     return result;
438
439 }

```

## 3.2.4 Datastore.cpp

```

1  /*
2   * File: Datastore.cpp
3   * Description: Contains and stores all the persistent data used
4   * by the application to allow data to be accessed by multiple classes.
5   * Author: Connor Luke Goddard (clg11)
6   * Date: March 2013
7   * Copyright: Aberystwyth University, Aberystwyth
8   */
9
10 #include "Datastore.h"
11
12 using namespace std;
13
14 /**
15  * Default constructor for Datastore.
16  * Sets the initial value of the 'event' pointer to NULL for
17  * error checking purposes.
18  */
19 Datastore::Datastore() {
20     event = NULL;
21 }
22
23
24 /**
25  * Destructor to be used once object is removed.
26  */
27 Datastore::~Datastore() {
28     delete event;
29 }
30
31
32 /**
33  * Fetches the vector of all the courses created for an event.
34  * @return A vector that contains pointers to all the Course objects created.
35  */
36 vector<Course*> Datastore::getCourseList(void){
37     return courseList;
38 }
39
40 /**
41  * Fetches the vector of all the nodes read in from "nodes.txt".
42  * @return A vector that contains pointers to all the Node objects.
43  */
44 vector<Node*> Datastore::getNodeList(void) {
45     return nodeList;
46 }
47
48 /**
49  * Fetches the vector of all the entrants created for an event.
50  * @return A vector that contains pointers to all the Entrant objects created.
51  */
52 vector<Entrant*> Datastore::getEntrantList(void){
53     return entrantList;
54 }
55
56 /**
57  * Fetches the Event object created to define the race event.
58  * @return A pointer to the created Event object.
59  */
60 Event* Datastore::getEvent(void) const {
61     return event;
62 }
63
64 /**
65  * Adds a new Course object to the end of the 'courseList' vector.
66  * @param newCourse Pointer to the new Course object to be added to the vector.

```

```

66  */
67  void Datastore::addNewCourse (Course *newCourse) {
68
69      courseList.push_back(newCourse);
70
71  }
72
73  /**
74   * Adds a new Node object to the end of the 'nodeList' vector.
75   * @param newNode Pointer to the new Node object to be added to the vector.
76   */
77  void Datastore::addNewNode (Node *newNode) {
78
79      nodeList.push_back(newNode);
80
81  }
82
83  /**
84   * Adds a new Entrant object to the end of the 'courseEntrant' vector.
85   * @param newEntrant Pointer to the new Entrant object to be added to the vector.
86   */
87  void Datastore::addNewEntrant (Entrant *newEntrant) {
88
89      entrantList.push_back(newEntrant);
90
91  }
92
93  /**
94   * Sets the 'event' pointer to a newly created Event object.
95   * @param newEvent A pointer to the new Event object created.
96   */
97  void Datastore::setNewEvent(Event *newEvent) {
98
99      this->event = newEvent;
100
101  }
102
103  /**
104   * Determines if a course with the inputted ID exists in the vector of
105   * courses ('courseList') and if so returns the pointer to that Course object.
106   * @param selectedID The course ID inputted by the user.
107   * @return Either the located course or NULL.
108   */
109  Course* Datastore::getInCourse (char selectedID) {
110
111      //Loop through the entire vector of courses.
112      for (vector<Course*>::iterator it = courseList.begin(); it != courseList.end();
113           ++it) {
114
115          //If the ID of the current course matches the inputted ID...
116          if ((*it)->getCourseID() == selectedID) {
117
118              //... return the pointer to that Course object.
119              return (*it);
120          }
121
122          //Otherwise if no matches are found, return NULL.
123          return NULL;
124      }
125
126  /**
127   * Determines if a node with the inputted number exists in the vector of
128   * nodes ('nodeList') and if so returns the pointer to that Node object.
129   * @param nodeNo The node number inputted by the user.
130   * @return Either a pointer to the located Node object or NULL.
131   */

```

```
132 Node* Datastore::obtainNode (int nodeNo) {
133
134     //Loop through the entire vector of courses.
135     for (vector<Node*>::iterator it = nodeList.begin(); it != nodeList.end(); ++it)
136     {
137         //If the number of the current node matches the inputted number...
138         if ((*it)->getNodeNo() == nodeNo) {
139
140             //... return the pointer to that Node object.
141             return (*it);
142         }
143     }
144
145     //Otherwise if no matches are found, return NULL.
146     return NULL;
147 }
148 }
```

## 3.2.5 FileIO.cpp

```

1  /*
2   * File: FileIO.cpp
3   * Description: Provides file input/output and parsing facilities.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #include <cstdlib>
10 #include <vector>
11 #include <fstream>
12 #include <iostream>
13 #include <sstream> //for std::istringstream
14 #include <iterator> //for std::istream_iterator
15 #include <sys/types.h>
16 #include <sys/stat.h>
17 #include "FileIO.h"
18 #include "Event.h"
19
20 using namespace std;
21
22 /**
23  * Default constructor for FileIO.
24  */
25 FileIO::FileIO() {
26 }
27
28 /**
29  * Destructor to be used once object is removed.
30  */
31 FileIO::~FileIO() {
32 }
33
34 /**
35  * Creates a new file directory for the event, which will be used to
36  * store all the data files created for the event.
37  * @param event Event object created by the user.
38  * @return Integer describing if the folder was created successfully.
39  */
40 int FileIO::createDirectory(Event *event) {
41
42     int status;
43
44     string folder = "../files/" + event->getEventName();
45
46     //Set the directory of the event.
47     event->setDirectory(folder);
48
49     /*
50      * Create the directory with write/read permissions for owner/group, and
51      * read only permissions for others.
52      */
53     return status = mkdir(folder.c_str(), S_IRWXU | S_IRWXG | S_IROTH | S_IXOTH);
54 }
55
56
57 /**
58  * Writes all the created entrants for a particular event to file using a
59  * specified format. Entrant information is obtained from the Entrant pointers
60  * stored within the Datastore class.
61  * @param entrantList Vector of all the Entrant pointers contained
62  * within Datastore class.
63  */
64 void FileIO::writeEntrants(vector<Entrant*> entrantList, Event *event) {

```

```

65
66     string folder = event->getDirectory();
67
68     folder += "/entrants.txt";
69
70     //Create a new file stream.
71     ofstream myfile;
72
73     /**
74      * "Load" or create a new file with the given file name.
75      * Flags: ios::out = Output to file, ios::app = Append to existing file
76      * or create a new one.
77      */
78     myfile.open(folder.c_str(), ios::out | ios::app);
79
80     //Loop through all the created entrants.
81     for (vector<Entrant*>::iterator it = entrantList.begin(); it != entrantList.end()
82           (); ++it) {
83
84         //Write the entrant details to the file using specific format.
85         myfile << (*it)->getEntrantNo() << " " << (*it)->getCourseID() << " " << (*
86           it)->getEntrantName() << "\n";
87     }
88
89     //Close the file stream once completed.
90     myfile.close();
91 }
92
93 /**
94  * Writes all the created courses for a particular event to file using a
95  * specified format. Course information is obtained from the Entrant pointers
96  * vector
97  * stored within the Datastore class.
98  * @param entrantList Vector of all the Course pointers contained
99  * within Datastore class.
100 */
101 void FileIO::writeCourses(vector<Course*> courseList, Event *event) {
102
103     string folder = event->getDirectory();
104
105     folder += "/courses.txt";
106
107     ofstream myfile;
108     myfile.open(folder.c_str(), ios::out | ios::app);
109
110     //Loop through all the the courses in the vector.
111     for (vector<Course*>::iterator it = courseList.begin(); it != courseList.end();
112           ++it) {
113
114         //Write the current course ID and total course size to file.
115         myfile << (*it)->getCourseID() << " " << (*it)->getCourseSize() << " ";
116
117         //Create a temporary array of current course nodes.
118         vector<Node*> currentCourseNodes = (*it)->getCourseNodes();
119
120         //Loop through all nodes that make up the current course.
121         for (vector<Node*>::iterator jt = currentCourseNodes.begin(); jt !=
122               currentCourseNodes.end(); ++jt) {
123
124             //Write the node number to the file.
125             myfile << (*jt)->getNodeNo() << " ";
126         }
127
128         myfile << "\n";
129     }
130 }

```

```

127     myfile.close();
128 }
129
130
131 /**
132  * Writes the details of a particular event to file using a
133  * specified format. Event information is obtained from the 'event' pointer
134  * stored within the Datastore class.
135  * @param event Pointer to the stored Event class.
136  */
137 void FileIO::writeEvent(Event *event) {
138
139     //Get the status of the folder directory creation.
140     int status = createDirectory(event);
141
142     //Check if the file was created successfully or not.
143     if (status == 0) {
144
145         ofstream myfile;
146
147         //Get the current event directory.
148         string folder = event->getDirectory();
149
150         folder += "/event.txt";
151
152         //Create a file stream with that will overwrite any existing file.
153         myfile.open(folder.c_str(), ios::out | ios::trunc);
154
155         //Write to the file the event data.
156         myfile << (*event).getEventName() << "\n" << (*event).getEventDate() << "\n"
157             << (*event).getEventTime() << "\n";
158
159         //Close the file stream.
160         myfile.close();
161
162     } else {
163
164         cout << "ERROR: Event folder could not be created. ";
165
166     }
167 }
168
169 /**
170  * Accesses a specified file and returns the contents as a vector.
171  * @param fileName The file path of the specified file.
172  * @return A vector of vectors that each contain the contents of each line
173  * of the file that was read in.
174  */
175 vector<vector<string> > > FileIO::getFile(string fileName) {
176
177     string line;
178
179     //Create a new file stream.
180     ifstream myfile(fileName.c_str());
181
182     //Check the file has been successfully opened.
183     if (myfile.is_open()) {
184
185         //Read the entire contents of the file.
186         while (std::getline(myfile, line)) {
187
188             //Split the current line by white space into separate tokens.
189             istringstream ss(line);
190             istream_iterator<string> begin(ss), end;
191
192             //Place all the tokens into a new vector (For the line).
193             vector<string> allStrings(begin, end);

```



```
193 |  
194 |         //Add this vector to the parent vector for the whole file.  
195 |         arrayTokens.push_back(allStrings);  
196 |  
197 |     }  
198 |  
199 |     myfile.close();  
200 | }  
201 |  
202 | //Return the vector. If the loading was un-successful, it will be empty.  
203 | return arrayTokens;  
204 | }
```

## 3.2.6 Event.cpp

```

1  /*
2   * File: Event.cpp
3   * Description: Provides a data model for a particular event.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #include "Event.h"
10
11 using namespace std;
12
13 /**
14  * Default constructor for Event.
15  */
16 Event::Event() {
17
18 }
19
20 /**
21  * Constructor that allows the characteristics of an event to be specified.
22  * @param newEventName The inputted name/description of the event.
23  * @param newEventDate The inputted date of the event.
24  * @param newEventTime The inputted start time of the event.
25  */
26 Event::Event(string newEventName, string newEventDate, string newEventTime) {
27
28     eventName = newEventName;
29     eventDate = newEventDate;
30     eventTime = newEventTime;
31 }
32
33 /**
34  * Destructor to be used once object is removed.
35  */
36 Event::~Event() {
37
38 }
39
40 /**
41  * Updates the start time of the event to an inputted value.
42  * @param eventTime Recently inputted start time value.
43  */
44 void Event::setEventTime(string eventTime) {
45     this->eventTime = eventTime;
46 }
47
48 /**
49  * Fetches the start time of the event.
50  * @return The value of the 'eventTime' string variable.
51  */
52 string Event::getEventTime(void) const {
53     return eventTime;
54 }
55
56 /**
57  * Updates the date of the event to an inputted value.
58  * @param eventDate Recently inputted event date value.
59  */
60 void Event::setEventDate(string eventDate) {
61     this->eventDate = eventDate;
62 }
63
64 /**
65  * Fetches the date of the event.

```

```

66 | * @return The value of the 'eventDate' string variable.
67 | */
68 | string Event::getEventDate(void) const {
69 |     return eventDate;
70 | }
71 |
72 | /**
73 |  * Updates the name/description of the event to an inputted value.
74 |  * @param eventTime Recently inputted event name/description.
75 |  */
76 | void Event::setEventName(string eventName) {
77 |     this->eventName = eventName;
78 | }
79 |
80 | /**
81 |  * Fetches the name/description of the event.
82 |  * @return The value of the 'eventName' string variable.
83 |  */
84 | string Event::getEventName(void) const {
85 |     return eventName;
86 | }
87 |
88 | /**
89 |  * Updates the file directory of the event
90 |  * @param directory The new file system directory to be set.
91 |  */
92 | void Event::setDirectory(std::string directory) {
93 |     this->directory = directory;
94 | }
95 |
96 | /**
97 |  * Fetches the folder directory used for the event,
98 |  * @return The value of the event directory on the file system.
99 |  */
100 | std::string Event::getDirectory() const {
101 |     return directory;
102 | }

```

## 3.2.7 Entrant.cpp

```

1  /*
2   * File: Entrant.cpp
3   * Description: Provides a data model for an entrant in an event.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #include "Entrant.h"
10 #include <iostream>
11
12 using namespace std;
13
14
15 /**
16  * Constructor that allows the constant 'entrant_name' and 'entrant_no' variables
17  * to be specified. Also specifies the ID of the course the entrant is registered
18  * for.
19  * @param theName The inputted name of the entrant.
20  * @param theEnNo The inputted unique entrant number.
21  * @param theCourseID The new course ID value to be set.
22  */
23 Entrant::Entrant(const string &theName, const int theEnNo, char theCourseID) :
24     entrantName(theName), entrantNo(theEnNo){
25
26     courseID = theCourseID;
27 }
28
29 /**
30  * Destructor to be used once object is removed.
31  */
32 Entrant::~Entrant() {
33
34 }
35
36 /**
37  * Fetches the name of the entrant.
38  * @return A string containing the name of the entrant.
39  */
40 string Entrant::getEntrantName(void) {
41     return entrantName;
42 }
43
44 /**
45  * Fetches the ID number of the entrant.
46  * @return An integer containing the entrant number.
47  */
48 int Entrant::getEntrantNo(void) {
49     return entrantNo;
50 }
51
52 /**
53  * Fetches the ID of the course the entrant is registered for.
54  * @return An char containing the course ID.
55  */
56 char Entrant::getCourseID(void) {
57     return courseID;
58 }

```

## 3.2.8 Node.cpp

```

1  /**
2   * File: Node.cpp
3   * Description: Provides the data model for a particular course node.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #include <iostream>
10 #include "Node.h"
11
12 using namespace std;
13
14 /**
15  * Constructor that allows the characteristics of a course node to be specified.
16  * Constant variable 'nodeNo' is set it's value here.
17  * @param newNodeNo The unique identifier of a particular node. (constant)
18  * @param newNodeType The course node type to be set.
19  */
20 Node::Node(const int newNodeNo, string newNodeType) : nodeNo(newNodeNo){
21
22     setNodeType(newNodeType);
23
24 }
25
26 /**
27  * Destructor to be used once object is removed.
28  */
29 Node::~Node() {
30 }
31
32
33 /**
34  * NOTE: setNodeNo() cannot be used due to 'nodeNo'
35  * being a CONSTANT value. It therefore cannot be changed
36  * once created. Making the variable MUTABLE however would allow ]
37  * it to be changed.
38  */
39
40 /**
41  * Updates the type value of the node.
42  * @param nodeType The new node type value.
43  */
44 void Node::setNodeType(string nodeType) {
45     this->nodeType = nodeType;
46 }
47
48 /**
49  * Fetches the node type of the current node.
50  * @return The type of the current node.
51  */
52 string Node::getNodeType(void) const {
53     return nodeType;
54 }
55
56 /**
57  * Fetches the unique number of the node.
58  * @return The number representing the node.
59  */
60 const int Node::getNodeNo(void) const {
61     return nodeNo;
62 }

```

## 3.2.9 Course.cpp

```

1  /*
2   * File: Course.cpp
3   * Description: Provides a data model for an event course.
4   * Author: Connor Luke Goddard (clg11)
5   * Date: March 2013
6   * Copyright: Aberystwyth University, Aberystwyth
7   */
8
9  #include "Course.h"
10
11 using namespace std;
12
13 /**
14  * Constructor that allows the constant 'courseID' variable
15  * to be specified. Also defaults the size of a course to 0.
16  * @param theCourseID The new course ID value to be set.
17  */
18 Course::Course(const char theCourseID) : courseID(theCourseID) {
19     courseSize = 0;
20 }
21
22 /**
23  * Destructor to be used once object is removed.
24  */
25 Course::~Course() {
26 }
27
28
29 /**
30  * Adds a new node to the end of the 'courseNode' vector.
31  * @param newNode Pointer to the new node to be added to the vector.
32  */
33 void Course::addCourseNode(Node *newNode) {
34
35     this->courseNodes.push_back(newNode);
36     this->setCourseSize(courseNodes.size());
37
38 }
39
40 /**
41  * Updates the total size of the course. (i.e. vector size).
42  * @param courseSize The new size value.
43  */
44 void Course::setCourseSize(int courseSize) {
45     this->courseSize = courseSize;
46 }
47
48 /**
49  * Fetches the value of 'courseSize'.
50  * @return The total number of nodes in the course.
51  */
52 int Course::getCourseSize(void) const {
53     return courseSize;
54 }
55
56 /**
57  * Fetches a vector of all the nodes in the course.
58  * @return A vector of nodes that make up the course.
59  */
60 std::vector<Node*> Course::getCourseNodes(void) const {
61     return courseNodes;
62 }
63
64 /**
65  * Fetches the ID of the course.

```

```
66 | * @return The ID of the course.  
67 | */  
68 | const char Course::getCourseID(void) const {  
69 |     return courseID;  
70 | }
```

## 4 Event Creator - Build/Compilation Log

The listing below contains the build/compilation log for the “event creator” application. Extra warning flags have been used with the C++ compiler (g++) to ensure that no errors/warnings occur when compiling the application.

Listing 1: Compilation log built within Netbeans IDE 7.3 on Ubuntu 12.04

```

1  "/usr/bin/make" -f nbproject/Makefile-Debug.mk QMAKE= SUBPROJECTS= .clean-conf
2  make[1]: Entering directory '/home/connor/Git/Endurance-Race-Tracker/Event-Creator'
3  rm -f -r build/Debug
4  rm -f dist/Debug/GNU-Linux-x86/event-creator
5  make[1]: Leaving directory '/home/connor/Git/Endurance-Race-Tracker/Event-Creator'
6
7
8  CLEAN SUCCESSFUL (total time: 57ms)
9
10 "/usr/bin/make" -f nbproject/Makefile-Debug.mk QMAKE= SUBPROJECTS= .build-conf
11 make[1]: Entering directory '/home/connor/Git/Endurance-Race-Tracker/Event-Creator'
12 "/usr/bin/make" -f nbproject/Makefile-Debug.mk dist/Debug/GNU-Linux-x86/event-creator
13 make[2]: Entering directory '/home/connor/Git/Endurance-Race-Tracker/Event-Creator'
14 mkdir -p build/Debug/GNU-Linux-x86
15 rm -f build/Debug/GNU-Linux-x86/Course.o.d
16 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/Course.o.d -o build/Debug/GNU-Linux-
   x86/Course.o Course.cpp
17 mkdir -p build/Debug/GNU-Linux-x86
18 rm -f build/Debug/GNU-Linux-x86/Datastore.o.d
19 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/Datastore.o.d -o build/Debug/GNU-
   Linux-x86/Datastore.o Datastore.cpp
20 mkdir -p build/Debug/GNU-Linux-x86
21 rm -f build/Debug/GNU-Linux-x86/Entrant.o.d
22 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/Entrant.o.d -o build/Debug/GNU-Linux-
   x86/Entrant.o Entrant.cpp
23 mkdir -p build/Debug/GNU-Linux-x86
24 rm -f build/Debug/GNU-Linux-x86/Event.o.d
25 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/Event.o.d -o build/Debug/GNU-Linux-
   x86/Event.o Event.cpp
26 mkdir -p build/Debug/GNU-Linux-x86
27 rm -f build/Debug/GNU-Linux-x86/FileIO.o.d
28 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/FileIO.o.d -o build/Debug/GNU-Linux-
   x86/FileIO.o FileIO.cpp
29 mkdir -p build/Debug/GNU-Linux-x86
30 rm -f build/Debug/GNU-Linux-x86/Menu.o.d
31 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/Menu.o.d -o build/Debug/GNU-Linux-x86
   /Menu.o Menu.cpp
32 mkdir -p build/Debug/GNU-Linux-x86
33 rm -f build/Debug/GNU-Linux-x86/Node.o.d
34 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/Node.o.d -o build/Debug/GNU-Linux-x86
   /Node.o Node.cpp
35 mkdir -p build/Debug/GNU-Linux-x86
36 rm -f build/Debug/GNU-Linux-x86/Process.o.d
37 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/Process.o.d -o build/Debug/GNU-Linux-
   x86/Process.o Process.cpp
38 mkdir -p build/Debug/GNU-Linux-x86
39 rm -f build/Debug/GNU-Linux-x86/main.o.d
40 g++ -c -g -Wall -MMD -MP -MF build/Debug/GNU-Linux-x86/main.o.d -o build/Debug/GNU-Linux-x86
   /main.o main.cpp
41 mkdir -p dist/Debug/GNU-Linux-x86
42 g++ -o dist/Debug/GNU-Linux-x86/event-creator build/Debug/GNU-Linux-x86/Course.o build/
   Debug/GNU-Linux-x86/Datastore.o build/Debug/GNU-Linux-x86/Entrant.o build/Debug/GNU-Linux-
   x86/Event.o build/Debug/GNU-Linux-x86/FileIO.o build/Debug/GNU-Linux-x86/Menu.o build/
   Debug/GNU-Linux-x86/Node.o build/Debug/GNU-Linux-x86/Process.o build/Debug/GNU-Linux-x86/
   main.o
43 make[2]: Leaving directory '/home/connor/Git/Endurance-Race-Tracker/Event-Creator'
44 make[1]: Leaving directory '/home/connor/Git/Endurance-Race-Tracker/Event-Creator'
45
46
47 BUILD SUCCESSFUL (total time: 3s)

```



## 5 Event Creator - Example Usage

This section demonstrates the “event creator” application running using test input data to ensure that expected functionality and suitable error checking is taking place correctly.

Listing 2: Example output of functionality testing of the event creator application.

```
Welcome. Please enter the file path for course nodes:
../files/identknow.txt
ERROR: Nodes file (../files/identknow.txt) could not be located.

Please check the file path and try again. Exiting...

RUN FINISHED; exit value 1; real time: 11s; user: 0ms; system: 0ms


Welcome. Please enter the file path for course nodes:
../files/nodes.txt
Course nodes loaded successfully.
Loading program...


*****
Welcome to the Event Creator.
Please select an option:
-----
1. Event Editor
2. Entrant Editor
3. Course Editor
4. Export ALL files.
5. Exit Program.
*****
1

*****
Event Editor | Please make a choice:
-----
1. Create new event.
2. Write event to file.
3. Return to main menu.
*****
2
Exporting event to file.

ERROR: No event created. Nothing to export.

*****
Event Editor | Please make a choice:
-----
1. Create new event.
2. Write event to file.
3. Return to main menu.
*****
1
Please enter an event name/description: the test running event
Please enter the date of the event: (DD/MM/YYYY) 15/06/2004
Please enter the time of the event: 18:00

Event (the test running event) created successfully.

*****
Event Editor | Please make a choice:
-----
1. Create new event.
2. Write event to file.
3. Return to main menu.
*****
1
WARNING: An event has already been created.
Do you wish to create a new event? (Y/N)
Y
Please enter an event name/description: the test horse event
Please enter the date of the event: (DD/MM/YYYY) 08/07/2013
Please enter the time of the event: 09:45

Event (the test horse event) created successfully.

*****
Event Editor | Please make a choice:
```

```

-----
1. Create new event.
2. Write event to file.
3. Return to main menu.
*****
2
Exporting event to file.

*****
Event Editor | Please make a choice:
-----
1. Create new event.
2. Write event to file.
3. Return to main menu.
*****
3
Returning to main menu...

*****
Welcome to the Event Creator.
Please select an option:
-----
1. Event Editor
2. Entrant Editor
3. Course Editor
4. Export ALL files.
5. Exit Program.
*****
4
Writing all data to files...
ERROR: No entrants created. Nothing to export.

*****
Welcome to the Event Creator.
Please select an option:
-----
1. Event Editor
2. Entrant Editor
3. Course Editor
4. Export ALL files.
5. Exit Program.
*****
3

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: U
ERROR: Course does not exist. Please try again
*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
1
Please enter a new course ID: U

Course (U) created successfully.

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: U
Please select a node to add:
1 (CP), 2 (JN), 3 (JN), 4 (CP), 5 (CP), 6 (JN), 7 (CP), 8 (JN), 9 (CP), 10 (JN), 11 (JN), 12 (

```

```

    JN), 13 (CP), 14 (MC), 15 (JN), 16 (JN), 17 (CP), 18 (JN),
45
ERROR: Node 45 not found.

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: U
Please select a node to add:
1 (CP), 2 (JN), 3 (JN), 4 (CP), 5 (CP), 6 (JN), 7 (CP), 8 (JN), 9 (CP), 10 (JN), 11 (JN), 12 (
    JN), 13 (CP), 14 (MC), 15 (JN), 16 (JN), 17 (CP), 18 (JN),
1
Node (1) added successfully.

Current nodes contained in Course (U):
1 (CP)

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: U
Please select a node to add:
1 (CP), 2 (JN), 3 (JN), 4 (CP), 5 (CP), 6 (JN), 7 (CP), 8 (JN), 9 (CP), 10 (JN), 11 (JN), 12 (
    JN), 13 (CP), 14 (MC), 15 (JN), 16 (JN), 17 (CP), 18 (JN),
3
Node (3) added successfully.

Current nodes contained in Course (U):
1 (CP)
3 (JN)

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: U
Please select a node to add:
1 (CP), 2 (JN), 3 (JN), 4 (CP), 5 (CP), 6 (JN), 7 (CP), 8 (JN), 9 (CP), 10 (JN), 11 (JN), 12 (
    JN), 13 (CP), 14 (MC), 15 (JN), 16 (JN), 17 (CP), 18 (JN),
11
Node (11) added successfully.

Current nodes contained in Course (U):
1 (CP)
3 (JN)
11 (JN)

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: U
Please select a node to add:
1 (CP), 2 (JN), 3 (JN), 4 (CP), 5 (CP), 6 (JN), 7 (CP), 8 (JN), 9 (CP), 10 (JN), 11 (JN), 12 (

```

```

    JN), 13 (CP), 14 (MC), 15 (JN), 16 (JN), 17 (CP), 18 (JN),
18
Node (18) added successfully.

Current nodes contained in Course (U):
1 (CP)
3 (JN)
11 (JN)
18 (JN)

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
1
Please enter a new course ID: 6
ERROR: Course ID's can contain letters only. Please try again
Please enter a new course ID: C

Course (C) created successfully.

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: C
Please select a node to add:
1 (CP), 2 (JN), 3 (JN), 4 (CP), 5 (CP), 6 (JN), 7 (CP), 8 (JN), 9 (CP), 10 (JN), 11 (JN), 12 (
JN), 13 (CP), 14 (MC), 15 (JN), 16 (JN), 17 (CP), 18 (JN),
5

Node (5) added successfully.

Current nodes contained in Course (C):
5 (CP)

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: U
Please select a node to add:
1 (CP), 2 (JN), 3 (JN), 4 (CP), 5 (CP), 6 (JN), 7 (CP), 8 (JN), 9 (CP), 10 (JN), 11 (JN), 12 (
JN), 13 (CP), 14 (MC), 15 (JN), 16 (JN), 17 (CP), 18 (JN),
11

Node (11) added successfully.

Current nodes contained in Course (U):
1 (CP)
3 (JN)
11 (JN)
18 (JN)
11 (JN)

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
2
Please enter an existing course ID: C

```

```
Please select a node to add:
1 (CP), 2 (JN), 3 (JN), 4 (CP), 5 (CP), 6 (JN), 7 (CP), 8 (JN), 9 (CP), 10 (JN), 11 (JN), 12 (
JN), 13 (CP), 14 (MC), 15 (JN), 16 (JN), 17 (CP), 18 (JN),
7

Node (7) added successfully.

Current nodes contained in Course (C):
5 (CP)
7 (CP)

*****
Course Editor | Please make a choice:
-----
1. Create a new course.
2. Add a new node to existing course.
3. Export courses to file.
4. Return to main menu.
*****
4
Returning to main menu...

*****
Welcome to the Event Creator.
Please select an option:
-----
1. Event Editor
2. Entrant Editor
3. Course Editor
4. Export ALL files.
5. Exit Program.
*****
2

*****
Entrant Editor | Please make a choice:
-----
1. Create a new entrant.
2. Export entrants to file.
3. Return to main menu.
*****
1
Please enter a name: cONNOR Goddard
Do you wish to set a manual entrant no? (Y/N)N
Setting automatic entrant number
Please enter a course ID: 4
ERROR: Course ID's can contain letters only. Please try again
Please enter a course ID: U

Entrant(1) created successfully.

*****
Entrant Editor | Please make a choice:
-----
1. Create a new entrant.
2. Export entrants to file.
3. Return to main menu.
*****
1
Please enter a name: David Ash
Do you wish to set a manual entrant no? (Y/N)Y
Please enter an entrant no: 1

ERROR: This entrant already exists. Please enter another value.
Please enter an entrant no: 13
Please enter a course ID: C

Entrant(13) created successfully.

*****
Entrant Editor | Please make a choice:
-----
1. Create a new entrant.
2. Export entrants to file.
3. Return to main menu.
*****
1
Please enter a name: Charlie Sheen
Do you wish to set a manual entrant no? (Y/N)N
Setting automatic entrant number
```

```
Please enter a course ID: U

Entrant(3) created successfully.

*****
Entrant Editor | Please make a choice:
-----
1. Create a new entrant.
2. Export entrants to file.
3. Return to main menu.
*****
3
Returning to main menu...

*****
Welcome to the Event Creator.
Please select an option:
-----
1. Event Editor
2. Entrant Editor
3. Course Editor
4. Export ALL files.
5. Exit Program.
*****
4
Writing all data to files...

*****
Welcome to the Event Creator.
Please select an option:
-----
1. Event Editor
2. Entrant Editor
3. Course Editor
4. Export ALL files.
5. Exit Program.
*****
5
Exiting...

RUN FINISHED; exit value 0; real time: 4m 28s; user: 0ms; system: 0ms
```

## 6 Event Creator - File Output

This section lists the contents of the three external files that the event creator application has produced from the user input provided from the previous test run. These files are stored in a sub folder created by the system called “the test horse event”.

Listing 3: Output of ‘event.txt’ file produced by the “event creator” application.

```
the test horse event
08 Jul 2013
09:45
```

Listing 4: Output of ‘courses.txt’ file produced by the “event creator” application.

```
U 5 1 3 11 18 11
C 2 5 7
U 2 6 1
H 1 9
```

Listing 5: Output of ‘entrants.txt’ file produced by the “event creator” application.

```
1 U cONNOR Goddard
13 C David Ash
3 U Charlie Sheen
1 H sam jackson
```

## 7 Checkpoint Manager (Java) - Source Code

This section contains the complete source code for the “checkpoint manager” program written in Java (JVM 7).

### 7.1 ‘Driver’ Package

#### 7.1.1 CMDriver.java

```

1 package aber.dcs.cs22510.clg11.driver;
2
3 import aber.dcs.cs22510.clg11.util.LoadData;
4 import aber.dcs.cs22510.clg11.gui.GUIFrame;
5 import aber.dcs.cs22510.clg11.model.Datastore;
6 import aber.dcs.cs22510.clg11.model.Datatype;
7
8 /**
9  * Bootstrap class - Initialises the application.
10  *
11  * @author Connor Goddard (clg11) Copyright: Aberystwyth University,
12  * Aberystwyth.
13  */
14 public class CMDriver {
15
16     /**
17      * The main method used to initialise the main application.
18      *
19      * @param args The file names for the data files.
20      */
21     public static void main(String[] args) {
22
23         //Instantiate new Datastore object that will be shared by other classes.
24         Datastore data = new Datastore();
25
26         //Instantiate new LoadData object that will be shared by other classes.
27         LoadData load = new LoadData(data);
28
29
30         //Load input files into Datastore class (nodes, tracks and courses).
31         try {
32
33             load.loadFiles(Datatype.NODE, args[0]);
34             load.loadFiles(Datatype.COURSE, args[1]);
35             load.loadFiles(Datatype.ENTRANT, args[2]);
36
37             //Once loading via textual interface is complete, display GUI.
38             new GUIFrame(data);
39
40         } catch (IndexOutOfBoundsException eX) {
41
42             System.out.println("ERROR: File parameters missing.");
43             System.out.println("Parameter format = <node path> <courses path> <entrants path>");
44         }
45     }
46 }
47 }
```



## 7.2 ‘Util’ Package

### 7.2.1 ProcessData.java

```

1 package aber.dcs.cs22510.clg11.util;
2
3 import aber.dcs.cs22510.clg11.model.Course;
4 import aber.dcs.cs22510.clg11.model.Datastore;
5 import aber.dcs.cs22510.clg11.model.Entrant;
6 import aber.dcs.cs22510.clg11.model.Node;
7 import java.io.File;
8 import java.text.ParseException;
9 import java.text.SimpleDateFormat;
10 import java.util.ArrayList;
11 import java.util.Date;
12 import java.util.logging.Level;
13 import java.util.logging.Logger;
14
15 /**
16  * Responsible for updating the internal record of entrant progress (based on
17  * data read in from "times.txt") and for processing new time logs submitted by
18  * a user. Has access to the shared
19  * {@link aber.dcs.cs22510.clg11.model.Datastore} class to allow processing and
20  * manipulation of the data collections.
21  *
22  * @author Connor Luke Goddard (clg11) Copyright: Aberystwyth University,
23  * Aberystwyth.
24  */
25 public class ProcessData {
26
27     private Datastore data;
28     private FileIO fileIO = new FileIO();
29     private String lastLoggedTime = null;
30
31
32     /**
33      * Constructor to instantiate a new ProcessData. Takes the shared data store
34      * object created in {@link aber.dcs.cs22510.clg11.driver.CMDriver} as a
35      * parameter to allow accessed to the lists of nodes/entrants/courses loaded
36      * in.
37      *
38      * @param newData Datastore object created in CMDriver.
39      */
40     public ProcessData(Datastore newData) {
41
42         this.data = newData;
43
44     }
45
46     /**
47      * Returns the time value of the last read-in time log.
48      *
49      * @return The last time value of the "times.txt" file.
50      */
51     public String getLastLoggedTime() {
52         return lastLoggedTime;
53     }
54
55     /**
56      * Attempts to fetch a specified entrant from the internal collection of
57      * entrants.
58      *
59      * @param requiredEntrant The number of the required entrant.
60      * @return The specified Entrant object, or NULL.
61      */
62     public Entrant obtainEntrant(int requiredEntrant) {
63

```

```

64         for (Entrant e : data.getEntrants()) {
65
66             if (e.getNumber() == requiredEntrant) {
67
68                 return e;
69             }
70
71         }
72
73         return null;
74     }
75
76     /**
77      * Attempts to fetch the collection of course nodes that make up the course
78      * that a specified entrant is registered for.
79      *
80      * @param selectedEntrant The number of the required entrant.
81      * @return The collection of course nodes, or NULL.
82      */
83     public ArrayList<Node> obtainEntrantCourseNodes(Entrant selectedEntrant) {
84
85         //Loop through all the stored courses.
86         for (Course c : data.getCourses()) {
87
88             //If the current course matches the entrant's course.
89             if (c.getCourseID() == selectedEntrant.getCourseID()) {
90
91                 //Return the collection of nodes for that course.
92                 return c.getCourseNodes();
93             }
94
95         }
96
97         //Otherwise if nothing is found, return NULL.
98         return null;
99     }
100
101     /**
102      * Processes each line read in from the "times.txt" file to update the
103      * internal record of entrant's progress. This method is crucial to ensure
104      * that any time log updates created by any other running versions of the
105      * checkpoint manager are recorded in the internal entrant record within
106      * this application.
107      *
108      * @param timeDelimiter The character symbol used to represent the status of
109      * the particular time log.
110      * @param nodeNo The number of the node the time log was recorded at.
111      * @param entrantNo The number of the entrant that was recorded.
112      * @throws IndexOutOfBoundsException
113      */
114     public void processNewTime(String timeDelimiter, int nodeNo, int entrantNo)
115         throws IndexOutOfBoundsException {
116
117         //Boolean used to determine whether this particular time log has been
118         //processed.
119         boolean isUpdated = false;
120
121         //Obtain the required entrant from the internal collection of entrants.
122         Entrant currentEntrant = obtainEntrant(entrantNo);
123
124         //Check if the time log dictates that the entrant should be excluded.
125         if (timeDelimiter.equals("I") || timeDelimiter.equals("E")) {
126
127             //If so exclude the entrant.
128             excludeEntrant(entrantNo);
129
130             //Log this activity in the log file ("log.txt");

```

```

129         fileIO.addActivityLog("Entrant no: " + entrantNo + " successfully
130                                excluded.");
131
132         /*
133          * Otherwise if they shouldn't be excluded,
134          * check to see if the entrant has already been excluded.
135          */
136     } else if (!currentEntrant.getIsExcluded()) {
137
138         ArrayList<Node> courseNodes = obtainEntrantCourseNodes(currentEntrant);
139
140         //Loop through all the nodes that make up the course the entrant is on.
141         for (int i = 0; i < courseNodes.size(); i++) {
142
143             /*
144              * Check that the current progress of the entrant < the index of
145              * the current node in the array (to prevent nodes the entrant has
146              * already passed being used again), and the current node equals
147              * the node number of the current time log.
148              */
149             if (i > (currentEntrant.getCurrentProgress() - 1) && courseNodes.
150                 get(i).getNumber() == nodeNo && !isUpdated) {
151
152                 /*
153                  * If the entrant has ARRIVED at a medical checkpoint,
154                  * their progress should not be incremented as they are
155                  * now waiting at the MC
156                  */
157                 if (timeDelimiter.equals("A")) {
158
159                     //Just prevent this particular time log being processed any
160                     further.
161                     currentEntrant.setAtMC(true);
162                     isUpdated = true;
163
164                     /*
165                      * Otherwise, if they are DEPARTING from a MC or they
166                      * have just arrived at a normal checkpoint, then their
167                      * progress needs to be recorded and incremented.
168                      */
169                     } else {
170
171                         /*
172                          * If the read in node from time file is further along
173                          * the course than the current progress,
174                          * update the current progress.
175                          */
176                         currentEntrant.setCurrentProgress((i + 1));
177                         currentEntrant.setAtMC(false);
178
179                         /*
180                          * Check to see if the entrant has now completed
181                          * their course.
182                          */
183                         if (currentEntrant.getCurrentProgress() >= courseNodes.size
184                             ()) {
185
186                             //Log that they have finished.
187                             currentEntrant.setIsFinished(true);
188
189                             //Log this activity in the log file ("log.txt");
190                             fileIO.addActivityLog("Entrant no: " + currentEntrant.
191                                 getNumber() + " has successfully finished the course
192                                 .");
193                         }
194                     }
195                 }
196             }
197         }
198     }
199 }

```

```

190         isUpdated = true;
191     }
192 }
193 }
194 }
195 }
196 }
197
198 /**
199  * Updates a particular Entrant object to log the fact that they have been
200  * excluded from their race.
201  *
202  * @param entrantNo The number of the required entrant.
203  */
204 public void excludeEntrant(int entrantNo) {
205
206     for (Entrant e : data.getEntrants()) {
207
208         if (e.getNumber() == entrantNo) {
209
210             e.setIsExcluded(true);
211         }
212     }
213 }
214
215 }
216
217 /**
218  * Processes a new time log submitted by the user by determining whether the
219  * entrant is on the correct path or not and updates the "times.txt" file
220  * with the resulting time log.
221  *
222  * @param courseNodes The collection of nodes that make up the course the
223  * current entrant is registered for.
224  * @param selectedEntrant The current entrant being processed.
225  * @param newNode The newly submitted node that the entrant has arrived at.
226  * @param time The inputted time of the entrant's arrival at the CP.
227  * @return
228  */
229 public String processTimeLog(ArrayList<Node> courseNodes, Entrant
    selectedEntrant, int newNode, String time) {
230
231     //Obtain the current progress of the entrant (i.e. the index of the array).
232     int nextNodeIndex = selectedEntrant.getCurrentProgress();
233     String result = null;
234     boolean timesNotLocked = true;
235     boolean logNotLocked = true;
236
237     //Check that the entrant has not already finished, or been excluded.
238     if (selectedEntrant.getCurrentProgress() >= courseNodes.size()) {
239
240         result = " Entrant " + selectedEntrant.getNumber() + " successfully
            completed their course.";
241
242     } else if (selectedEntrant.getIsExcluded()) {
243
244         result = " Entrant " + selectedEntrant.getNumber() + " has been
            excluded from their course.";
245
246     } else {
247
248         /*
249          * Check whether the next node in the array (i.e. the next node that
250          * the
251          * entrant SHOULD have reached) is actually the node submitted.
252          */
253         if (courseNodes.get(nextNodeIndex).getNumber() != newNode) {

```

```

253
254      /*
255       * If they do not match, the entrant has gone the wrong way.
256       * Append this new time log with the 'I' time delimiter to the
257       * times file ("times.txt").
258       */
259      timesNotLocked = fileIO.writeFile(new File("../files/times.txt"), "
        I " + newNode + " " + selectedEntrant.getNumber() + " " + time
        + "\n");

260
261      logNotLocked = fileIO.addActivityLog("Submitted checkpoint " +
        newNode + " incorrect for course. (Entrant No: " +
        selectedEntrant.getNumber() + ")");

262
263      result = "Entrant " + selectedEntrant.getNumber()
264              + " has gone the INCORRECT way. (Expected node: " +
        courseNodes.get(nextNodeIndex).getNumber() + ")";

265
266      } else {
267
268          /*
269           * Otherwise if they do match, the entrant has gone the right way.
270           * Append this new time log with the 'T' time delimiter to the
271           * times file ("times.txt").
272           */
273          timesNotLocked = fileIO.writeFile(new File("../files/times.txt"), "
            T " + newNode + " " + selectedEntrant.getNumber() + " " + time
            + "\n");

274
275          logNotLocked = fileIO.addActivityLog("Submitted checkpoint " +
            newNode + " incorrect for course. (Entrant No: " +
            selectedEntrant.getNumber() + ")");

276
277          result = "Entrant " + selectedEntrant.getNumber()
278                  + " has gone the CORRECT way. (Expected node: " +
            courseNodes.get(nextNodeIndex).getNumber() + ")";

279      }
280  }
281
282  /*
283   * If any of the output files are locked by another process/application,
284   * inform the user.
285   */
286  if (!logNotLocked) {
287      result = " ERROR: System log file locked - Cannot write to file.";
288  }
289
290  if (!timesNotLocked) {
291      result = " ERROR: Times log file locked - Cannot write to file. Please
292              try again.";
293  }
294
295  if (!timesNotLocked && !logNotLocked) {
296      result = " ERROR: Cannot write to time log or log file. - Both files
297              locked.";
298  }
299
300  return result;
301
302  }
303
304  }
305
306  }
307

```

```

308  /**
309   * Processes a new time log submitted by the user by determining whether the
310   * entrant is on the correct path or not and updates the "times.txt" file
311   * with the resulting time log (Overloaded method for processing medical
312   * checkpoints).
313   *
314   * @param courseNodes The collection of nodes that make up the course the
315   * current entrant is registered for.
316   * @param selectedEntrant The current entrant being processed.
317   * @param newNode The newly submitted node that the entrant has arrived at.
318   * @param mcType Whether the entrant was arriving or departing from the MC.
319   * @param time The inputted time of the entrant's arrival at the CP.
320   * @param isExcluded
321   * @return String containing the result of processing the time log.
322   */
323  public String processTimeLog(ArrayList<Node> courseNodes, Entrant
    selectedEntrant, int newNode, String mcType, String time, boolean
    isExcluded) {
324
325      int nextNodeIndex = selectedEntrant.getCurrentProgress();
326      String result = null;
327      boolean timesNotLocked = true;
328      boolean logNotLocked = true;
329
330      //Check that the entrant has not already finished, or been excluded.
331      if (selectedEntrant.getCurrentProgress() >= courseNodes.size()) {
332
333          result = " Entrant " + selectedEntrant.getNumber() + " successfully
            completed their course.";
334
335      } else if (selectedEntrant.getIsExcluded()) {
336
337          result = " Entrant " + selectedEntrant.getNumber() + " has been
            excluded from their course.";
338
339      } else {
340
341          if (courseNodes.get(nextNodeIndex).getNumber() != newNode) {
342
343              logNotLocked = fileIO.addActivityLog("Submitted checkpoint
                incorrect for course. (Entrant No: " + selectedEntrant.
                getNumber() + ")");
344
345              timesNotLocked = fileIO.writeFile(new File("../files/times.txt"), "
                I " + newNode + " " + selectedEntrant.getNumber() + " " + time
                + "\n");
346
347              result = "Entrant " + selectedEntrant.getNumber()
348                  + " has gone the wrong way. (Expected node: " + courseNodes
                    .get(nextNodeIndex).getNumber() + ")";
349
350          } else if (isExcluded) {
351
352              logNotLocked = fileIO.addActivityLog("Entrant excluded for medical
                reasons. (Entrant No: " + selectedEntrant.getNumber() + ")");
353
354              timesNotLocked = fileIO.writeFile(new File("../files/times.txt"), "
                E " + newNode + " " + selectedEntrant.getNumber() + " " + time
                + "\n");
355
356              result = "Entrant " + selectedEntrant.getNumber()
357                  + " has been excluded for medical reasons.";
358
359          } else {
360
361              /*
362               * If they do match, the entrant has gone the right way.

```

```

363         * Determine whether the entrant was arriving at, or departing
364         * from the MC and update the time log file ("times.txt")
365         * accordingly.
366         */
367         if (mcType.equals("Arriving")) {
368
369             logNotLocked = fileIO.addActivityLog("New MC arrival time
370                 submitted. (Entrant No: " + selectedEntrant.getNumber() + "
371                 )");
372
373             timesNotLocked = fileIO.writeFile(new File("../files/times.txt"
374                 ), "A " + newNode + " " + selectedEntrant.getNumber() + " "
375                 + time + "\n");
376
377             result = "Entrant " + selectedEntrant.getNumber()
378                 + " has successfully arrived at MC " + courseNodes.get(
379                     nextNodeIndex).getNumber() + ".";
380
381         } else {
382
383             logNotLocked = fileIO.addActivityLog("New MC departure time
384                 submitted. (Entrant No: " + selectedEntrant.getNumber() + "
385                 )");
386
387             timesNotLocked = fileIO.writeFile(new File("../files/times.txt"
388                 ), "D " + newNode + " " + selectedEntrant.getNumber() + " "
389                 + time + "\n");
390
391             result = "Entrant " + selectedEntrant.getNumber()
392                 + " has successfully departed from MC " + courseNodes.
393                     get(nextNodeIndex).getNumber() + ".";
394
395         }
396     }
397
398     /*
399     * If any of the output files are locked by another process/application,
400     * inform the user.
401     */
402     if (!timesNotLocked) {
403
404         result = " ERROR: Times log file locked - Cannot write to file. Please
405             try again.";
406
407     }
408
409     if (!logNotLocked) {
410
411         result = " ERROR: System log file locked - Cannot write to file. Please
412             try again.";
413
414     }
415
416     if (!timesNotLocked && !logNotLocked) {
417
418         result = " ERROR: Cannot write to time log file or system log file. -
419             Both files locked.";
420
421     }
422
423     return result;
424 }
425
426 /**
427  * Obtains all the times from the time log file ("times.txt") before
428  * processing each time log.

```

```

417     * @return A boolean determining if the file was successfully loaded or not.
418     */
419     public boolean getTimes() {
420
421         //Obtain a collection of ALL the time logs read in from the "times.txt"
422         //file.
423         File timesFile = new File("../files/times.txt");
424
425         if (timesFile.exists()) {
426
427             ArrayList<String[]> times = fileIO.readIn(timesFile, true);
428
429             //For every time log read in from the file...
430             for (String[] newTime : times) {
431
432                 //... process this time log and update the internal record of
433                 //entrants.
434                 processNewTime(newTime[0], Integer.parseInt(newTime[1]), Integer.
435                     parseInt(newTime[2]));
436
437                 this.lastLoggedTime = newTime[3];
438
439             }
440
441             //Log this activity in the log file ("log.txt");
442             fileIO.addActivityLog("Time logs file loaded successfully (times.txt)");
443             ;
444
445             return true;
446         }
447
448         return false;
449     }
450
451     /**
452     * Compares the time of the last read-in time log, with the new time being
453     * submitted to check that the user is not entering a time in the past.
454     *
455     * @param oldTimeString The last time value read-in from "times.txt".
456     * @param newTimeString The new time value being submitted by the user.
457     * @return A boolean determining if the new time value is in the past.
458     */
459     public boolean compareTimes(String oldTimeString, String newTimeString) {
460
461         SimpleDateFormat df = new SimpleDateFormat("HH:mm");
462
463         Date lastRecordedTime;
464         Date newTime;
465
466         try {
467
468             //Create new Date objects using the last logged, and new time values.
469             lastRecordedTime = df.parse(oldTimeString);
470             newTime = df.parse(newTimeString);
471
472             //Check if the new time entered is before the last read-in time.
473             if (df.format(lastRecordedTime).compareTo(df.format(newTime)) > 0) {
474
475                 //If so, then this cannot be allowed.
476
477                 //Log this activity in the log file ("log.txt");
478                 fileIO.addActivityLog("User attempted to enter new time value in
479                     the past. (New time: " + df.format(newTime) + ")");
480
481                 return true;
482             }
483
484         }

```



```
479 |  
480 |     } catch (ParseException ex) {  
481 |         Logger.getLogger(ProcessData.class.getName()).log(Level.SEVERE, null,  
482 |             ex);  
483 |     }  
484 |     return false;  
485 | }  
486 | }
```

## 7.2.2 FileIO.java

```

1 package aber.dcs.cs22510.clg11.util;
2
3 import java.io.BufferedReader;
4 import java.io.File;
5 import java.io.FileOutputStream;
6 import java.io.FileReader;
7 import java.io.FileWriter;
8 import java.io.IOException;
9 import java.nio.channels.FileLock;
10 import java.nio.channels.OverlappingFileLockException;
11 import java.text.DateFormat;
12 import java.text.SimpleDateFormat;
13 import java.util.ArrayList;
14 import java.util.Calendar;
15
16 /**
17  * Provides file I/O facilities to allow data files to be read into the system,
18  * and the time file to be updated/appended to as required.
19  *
20  * @author Connor Luke Goddard (clg11) Copyright: Aberystwyth University,
21  * Aberystwyth.
22  */
23 public class FileIO {
24
25     /**
26      * The last read-in line number from "times.txt".
27      */
28     private int timesFilePosition = 0;
29
30     /**
31      * Default constructor for FileIO.
32      */
33     public FileIO() {
34     }
35
36
37     /**
38      * Reads in the contents of specified data files and places the contents
39      * into an ArrayList which is then returned, and used to update the internal
40      * data collections used by the application.
41      *
42      * @param fileName The directory of the file to be parsed.
43      * @param isTimesFile
44      * @return ArrayList of String arrays containing the contents of the parsed
45      *         file.
46      */
47     public ArrayList<String[]> readIn(File fileName, boolean isTimesFile) {
48
49         ArrayList<String[]> values = new ArrayList<>();
50
51         try {
52
53             //Create File IO objects
54             FileReader fileReader;
55             BufferedReader bufferedReader;
56
57             //Initialise the File IO objects, passing in the selected file path
58             fileReader = new FileReader(fileName);
59             bufferedReader = new BufferedReader(fileReader);
60
61
62             /*
63              * Check if the current file being read in is the times file,
64              * and if so whether or not the file has been read-in previously.
65              */

```

```

66         if (isTimesFile && this.timesFilePosition > 0) {
67
68             /*
69              * Read down to the last logged line read-in file
70              * without processing any of the lines (used to "skip" down
71              * to any lines that could have been added after the last time
72              * the file was read in by this application).
73              */
74             for (int i = 0; i < this.timesFilePosition; i++) {
75                 bufferedReader.readLine();
76             }
77         }
78
79         //Initialise local variable used to store the current line being read
80         //in
81         String line;
82
83         //While there are still lines to read in from the file (i.e. read in
84         //every line in the file)
85         while ((line = bufferedReader.readLine()) != null) {
86
87             //As there is multiple data on each line, split the values up.
88             String[] details = line.split(" ");
89
90             //Add these broken down values to the larger collection of lines.
91             values.add(details);
92
93             /*
94              * If the current file being read in is "times.txt", updated the
95              * last line to be read in by the system. (Used for when the
96              * file is re-"readin" by the system).
97              */
98             if (isTimesFile) {
99                 timesFilePosition++;
100             }
101
102             //Once completed, safely close the file reader
103             bufferedReader.close();
104
105             return values;
106
107             //If any IO exceptions occur...
108             catch (IOException iOE) {
109
110                 return null;
111             }
112         }
113
114     /**
115      * Writes output data to specified files, as these files are shared, file
116      * locking has to be used to prevent corruption of data/files.
117      *
118      * @param writeFile The file that is to be written to.
119      * @param output The output data string.
120      * @return A boolean determining if the file was successfully written to.
121      */
122     public boolean writeFile(File fileName, String output) {
123
124         FileOutputStream fos;
125         FileLock fl = null;
126
127         try {
128
129             //If the file does not exist, create a new file.
130             if (!fileName.exists()) {

```

```

131         fileName.createNewFile();
132     }
133
134     //Create a new output stream that will append to the file.
135     fos = new FileOutputStream(fileName.getAbsolutePath(), true);
136
137     //Attempt to lock the file to allow the data to be written.
138     try {
139
140         fl = fos.getChannel().tryLock();
141
142     } catch (OverlappingFileLockException flE) {
143
144         /*
145         * If there is already a process within the same JVM locking
146         * the file, inform the user.
147         */
148         System.out.println("ERROR: File <" + fileName.getName() + "> cannot
            be accessed. File lock still in place.");
149     }
150
151     //Check if the lock was successful.
152     if (fl != null) {
153
154         try (FileWriter fw = new FileWriter(fos.getFD())) {
155
156             fw.write(output);
157
158             //Once the data has been successfully written, release the lock
159             fl.release();
160         }
161
162         return true;
163     }
164
165     } catch (IOException e) {
166
167     }
168
169     return false;
170 }
171
172
173 /**
174  * Adds a new log message to the "logs.txt" file. Called when a major
175  * activity occurs in the application.
176  *
177  * @param logMessage Message describing the activity.
178  * @return Boolean determining if the log was successfully written to file.
179  */
180 public boolean addActivityLog(String logMessage) {
181
182     //Obtain the current date/time and format it for use in the log file.
183     DateFormat dateFormat = new SimpleDateFormat("dd/MM/yyyy HH:mm:ss");
184     Calendar cal = Calendar.getInstance();
185
186     //Build the log message using predefined output template.
187     String logOutput = "LOG - CM: " + logMessage + " - " + dateFormat.format(
        cal.getTime()) + "\n";
188
189     //Write the log message to the log file.
190     return writeFile(new File("../files/log.txt"), logOutput);
191 }
192
193 }

```

## 7.2.3 LoadData.java

```

1  package aber.dcs.cs22510.clg11.util;
2
3  import aber.dcs.cs22510.clg11.model.*;
4  import java.io.File;
5  import java.util.ArrayList;
6
7  /**
8   * Responsible for loading crucial, preliminary data files into the system using
9   * a textual interface before the GUI is loaded.
10  *
11  * @author Connor Luke Goddard (clg11) Copyright: Aberystwyth University,
12  * Aberystwyth.
13  */
14  public class LoadData {
15
16      private Datastore data;
17      private FileIO fileIO = new FileIO();
18
19      /**
20       * Constructor to instantiate a new LoadData. Takes the shared data store
21       * object created in {@link aber.dcs.cs22510.clg11.driver.CMDriver} as a
22       * parameter to allow accessed to the lists of nodes/entrants/courses loaded
23       * in.
24       *
25       * @param comp Shared Datastore object created within CMDriver.
26       */
27      public LoadData(Datastore comp) {
28
29          this.data = comp;
30
31      }
32
33      /**
34       * Prompts user for the file path of a specified file before attempting to
35       * load the data into it's respective data collection.
36       *
37       * @param type ENUM denoting the type of data file (Node, Course or
38       * Entrant).
39       * @param fileName The path of the file to be loaded.
40       */
41      public void loadFiles(Datatype type, String fileName) {
42
43          File f = new File(fileName);
44          ArrayList<String[]> readValues;
45
46          //Check if the file exists.
47          if (!f.exists()) {
48
49              //If it does not exist, inform the user.
50              if (type == Datatype.NODE) {
51
52                  System.out.println("ERROR: Nodes file <" + fileName + "> does not
53                      exist.");
54
55              } else if (type == Datatype.COURSE) {
56
57                  System.out.println("ERROR: Courses file <" + fileName + "> does not
58                      exist.");
59
60              } else {
61
62                  System.out.println("ERROR: Entrants file <" + fileName + "> does
63                      not exist.");
64
65              }
66
67          }
68
69      }
70
71  }

```

```

63
64         System.out.println("Parameter format = <node path> <courses path> <
           entrants path>");
65         System.exit(0);
66     }
67
68
69     //If the file does exist, read in the data from the file.
70     readValues = fileIO.readIn(f, false);
71
72     //Determine the type of data being loaded.
73     if (type.equals(Datatype.NODE)) {
74
75         for (String[] newItem : readValues) {
76
77             //Load all the nodes from the read-in data.
78             loadNodes(newItem);
79
80         }
81
82         System.out.println("Nodes file loaded successfully (nodes.txt)");
83
84         //Log this activity in the log file ("log.txt");
85         fileIO.addActivityLog("Nodes file loaded successfully (nodes.txt)");
86
87     } else if (type.equals(Datatype.COURSE)) {
88
89         for (String[] newItem : readValues) {
90
91             loadCourses(newItem);
92
93         }
94
95         System.out.println("Courses file loaded successfully (courses.txt)");
96         fileIO.addActivityLog("Courses file loaded successfully (courses.txt)");
97         ;
98     } else {
99
100         for (String[] newItem : readValues) {
101
102             loadEntrants(newItem);
103
104         }
105
106         System.out.println("Entrants file loaded successfully (entrants.txt)");
107         fileIO.addActivityLog("Entrants file loaded successfully (entrants.txt)");
108         ;
109     }
110 }
111
112 /**
113  * Parses the data read-in from the "courses.txt" file and creates a new
114  * {@link aber.dcs.cs22510.clg11.model.Course} object populated with the
115  * read-in characteristics. This new Course object is then added to the
116  * internal collection of Courses.
117  *
118  * @param courseData Collection of all course characteristics data read in
119  * from "courses.txt".
120  */
121 public void loadCourses(String[] courseData) {
122
123     try {
124
125         //Create a new empty Course object.
126         Course newCourse = new Course();

```

```

127
128 //Set the course ID to the first element in the course data array.
129 newCourse.setCourseID(courseData[0].charAt(0));
130
131 //Set the course length to the second element in the course data array.
132 newCourse.setCourseLength(Integer.parseInt(courseData[1]));
133
134 //Loop through the REST (i=2) of the "read-in" course data array..
135 for (int i = 2; i < (courseData.length); i++) {
136
137     //Loop through all the course nodes stored internally.
138     for (Node n : data.getNodes()) {
139
140         int origNodeNo = n.getNumber();
141
142         //Obtain the node number currently being parsed from the read
143         //in data.
144         int courseNodeNo = Integer.parseInt(courseData[i]);
145
146         /*
147          * If the node number read-in from file matches the current
148          * node,
149          * and the node is NOT a junction, add this node to the
150          * collection
151          * of nodes within the new Course object.
152          */
153         if (origNodeNo == courseNodeNo && (n.getType().equals("CP") ||
154             n.getType().equals("MC"))) {
155             newCourse.addNewNode(n);
156         }
157     }
158 }
159
160 /*
161  * Once the new Course object has been populated with data,
162  * add it to the collection of courses in Datastore.
163  */
164 data.getCourses().add(newCourse);
165
166 //If an error occurs...
167 } catch (Exception e) {
168
169     //... log the error in the "log.txt" file.
170     fileIO.addActivityLog("ERROR - Cannot create new course object (" +
171         courseData[0] + ")");
172 }
173
174 /**
175  * Parses the data read-in from the "nodes.txt" file and creates a new
176  * {@link aber.dcs.cs22510.clg11.model.Node} object populated with the
177  * read-in characteristics. This new Node object is then added to the
178  * internal collection of Nodes.
179  *
180  * @param nodeData Collection of all node characteristics data read in from
181  * "nodes.txt".
182  */
183 public void loadNodes(String[] nodeData) {
184
185     try {
186
187         Node newNode = new Node();
188
189         newNode.setNumber(Integer.parseInt(nodeData[0]));

```

```

189         newNode.setType(nodeData[1]);
190
191         data.getNodes().add(newNode);
192
193     } catch (Exception e) {
194
195         fileIO.addActivityLog("ERROR - Cannot create new node object (" +
196             Integer.parseInt(nodeData[0]) + " / " + nodeData[1] + ")");
197     }
198 }
199
200 /**
201  * Parses the data read-in from the "entrants.txt" file and creates a new
202  * {@link aber.dcs.cs22510.clg11.model.Entrant} object populated with the
203  * read-in characteristics. This new Entrant object is then added to the
204  * internal collection of Entrants.
205  *
206  * @param entrantData Collection of all node characteristics data read in
207  * from "nodes.txt".
208  */
209 public void loadEntrants(String[] entrantData) {
210
211     try {
212
213         Entrant newEntrant = new Entrant();
214
215         newEntrant.setNumber(Integer.parseInt(entrantData[0]));
216         newEntrant.setCourseID(entrantData[1].charAt(0));
217         newEntrant.setFirstName(entrantData[2]);
218         newEntrant.setLastName(entrantData[3]);
219
220         data.getEntrants().add(newEntrant);
221
222     } catch (Exception e) {
223
224         fileIO.addActivityLog("ERROR - Cannot create new entrant object (" +
225             Integer.parseInt(entrantData[0]) + " / " + entrantData[1] + " / " +
226             entrantData[2] + " " + entrantData[3] + ")");
227     }
228 }

```



## 7.3 ‘Model’ Package

### 7.3.1 Datastore.java

```

1 package aber.dcs.cs22510.clg11.model;
2
3 import java.util.ArrayList;
4
5 /**
6  * Stores all internal data used by the system to process existing and new
7  * race time logs (Nodes, Courses and Entrants).
8  *
9  * @author Connor Luke Goddard (clg11)
10  * Copyright: Aberystwyth University, Aberystwyth.
11  */
12 public class Datastore {
13
14     /** ArrayList of all courses in an event. */
15     private ArrayList<Course> courses = new ArrayList<>();
16
17     /** ArrayList of all nodes in an event. */
18     private ArrayList<Node> nodes = new ArrayList<>();
19
20     /** ArrayList of all entrants registered to an event. */
21     private ArrayList<Entrant> entrants = new ArrayList<>();
22
23     /**
24      * Default constructor for a Course.
25      */
26     public Datastore() {
27
28     }
29
30
31     /**
32      * Fetches all courses that are stored for a particular event.
33      * @return The collection of courses.
34      */
35     public ArrayList<Course> getCourses() {
36         return courses;
37     }
38
39
40     /**
41      * Fetches all the nodes that are stored for a particular event.
42      * @return The collection of nodes.
43      */
44     public ArrayList<Node> getNodes() {
45         return nodes;
46     }
47
48
49     /**
50      * Fetches all the entrants that are stored for a particular event.
51      * @return The collection of entrants.
52      */
53     public ArrayList<Entrant> getEntrants() {
54         return entrants;
55     }
56
57 }

```

## 7.3.2 Entrant.java

```

1 package aber.dcs.cs22510.clg11.model;
2
3 /**
4  * Defines the data model for an entrant registered for an event.
5  * Allows the setting and retrieval of data about a particular entrant.
6  *
7  * @author Connor Luke Goddard (clg11)
8  * Copyright: Aberystwyth University, Aberystwyth.
9  */
10 public class Entrant {
11
12     private String firstName;
13     private String lastName;
14
15     /** Entrant number used for tracking of entrant. */
16     private int number;
17
18     /** The current progress of the entrant along their registered course. */
19     private int currentProgress;
20
21     /** The ID character of the course the entrant is registered for. */
22     private char courseID;
23
24     /** Defines if the entrant is excluded or not. */
25     private boolean isExcluded = false;
26
27     /** Defines if the entrant has finished or not. */
28     private boolean isFinished = false;
29
30     /** Defines if the entrant is currently at a medical checkpoint. */
31     private boolean atMC = false;
32
33     /**
34      * Default constructor for an Entrant.
35      * Sets the current progress to 0 as a new entrant will
36      * not have started the race.
37      */
38     public Entrant() {
39
40         this.currentProgress = 0;
41
42     }
43
44     /**
45      * Constructor for an Entrant that allows their characteristics to be set upon
46      * instantiation.
47      * @param firstName The first name of the new entrant.
48      * @param lastName The last name of the new entrant.
49      * @param courseID The ID of the course the new entrant is registered for.
50      * @param enNumber The race number of the new entrant.
51      */
52     public Entrant(String firstName, String lastName, char courseID, int enNumber)
53     {
54
55         this.firstName = firstName;
56         this.lastName = lastName;
57         this.courseID = courseID;
58         this.number = enNumber;
59         this.currentProgress = 0;
60
61     }
62
63     /**
64      * Fetches the full name (both first and last) name of the entrant.
65      * @return The full name of the entrant.

```

```

65     */
66     public String getFullName() {
67         return getFirstName() + " " + getLastName();
68     }
69
70     /**
71     * Sets the full name of the entrant by splitting the full
72     * name on a space and setting the separate first, and last names.
73     * @param name The inputted full name to be set.
74     */
75     public void setFullName(String name) {
76
77         //Split the inputted name by a space.
78         String[] tempName = name.split(" ");
79         this.setFirstName(tempName[0]);
80         this.setLastName(tempName[1]);
81     }
82
83     /**
84     * Returns the race number of the entrant.
85     * @return The race number of the entrant.
86     */
87     public int getNumber() {
88         return number;
89     }
90
91     /**
92     * Sets the race number of the entrant.
93     * @param number The race number to be set.
94     */
95     public void setNumber(int number) {
96         this.number = number;
97     }
98
99     /**
100    * Fetches the current progress of the entrant along their course.
101    * @return The current progress of the entrant on their course.
102    */
103    public int getCurrentProgress() {
104        return currentProgress;
105    }
106
107    /**
108    * Updates the current progress of the entrant along their course.
109    * @param currentProgress The incremented progress of the entrant.
110    */
111    public void setCurrentProgress(int currentProgress) {
112        this.currentProgress = currentProgress;
113    }
114
115    /**
116    * Returns the first name of the entrant.
117    * @return The first name of the entrant.
118    */
119    public String getFirstName() {
120        return firstName;
121    }
122
123    /**
124    * Sets the first name only of the entrant.
125    * @param firstName The first name of the entrant to be set.
126    */
127    public void setFirstName(String firstName) {
128        this.firstName = firstName;
129    }
130
131    /**

```

```

132     * Returns the last name of the entrant.
133     * @return The last name of the entrant.
134     */
135     public String getLastName() {
136         return lastName;
137     }
138
139     /**
140     * Sets the last name only of the entrant.
141     * @param lastName The last name of the entrant to be set.
142     */
143     public void setLastName(String lastName) {
144         this.lastName = lastName;
145     }
146
147     /**
148     * Fetches the course ID that the entrant is registered for.
149     * @return The ID of the registered course.
150     */
151     public char getCourseID() {
152         return courseID;
153     }
154
155     /**
156     * Sets the course ID of the entrant.
157     * @param courseID The ID of the course that the entrant is registered for.
158     */
159     public void setCourseID(char courseID) {
160         this.courseID = courseID;
161     }
162
163     /**
164     * Returns whether the entrant is excluded or not.
165     * @return Boolean determining if the entrant is excluded.
166     */
167     public boolean getIsExcluded() {
168         return isExcluded;
169     }
170
171     /**
172     * Sets whether or not the entrant is excluded.
173     * @param isExcluded Whether the entrant is excluded or not.
174     */
175     public void setIsExcluded(boolean isExcluded) {
176         this.isExcluded = isExcluded;
177     }
178
179     /**
180     * Returns whether the entrant has finished their race or not.
181     * @return Boolean determining if the entrant has finished.
182     */
183     public boolean getIsFinished() {
184         return isFinished;
185     }
186
187     /**
188     * Sets whether or not the entrant has finished their race or not.
189     * @param isFinished
190     */
191     public void setIsFinished(boolean isFinished) {
192         this.isFinished = isFinished;
193     }
194
195     /**
196     * Returns if the entrant is currently at a medical checkpoint.
197     * @return Boolean determining if the entrant is at an MC.
198     */

```

```
199 | public boolean getAtMC() {
200 |     return atMC;
201 | }
202 |
203 | /**
204 |  * Sets if an entrant is at a medical checkpoint.
205 |  * @param atMC Whether the entrant is currently at an MC or not.
206 |  */
207 | public void setAtMC(boolean atMC) {
208 |     this.atMC = atMC;
209 | }
210 |
211 | }
```

## 7.3.3 Course.java

```

1 package aber.dcs.cs22510.clg11.model;
2
3 import java.util.ArrayList;
4
5 /**
6  * Defines the data model for an event course.
7  * Allows the setting and retrieval of data about a particular course.
8  *
9  * @author Connor Luke Goddard (clg11)
10  * Copyright: Aberystwyth University, Aberystwyth.
11  */
12 public class Course {
13
14     /** ArrayList of Nodes that make up the Course. */
15     private ArrayList<Node> courseNodes = new ArrayList<>();
16
17     /** The total length of the course (i.e. the size of the course array).*/
18     private int courseLength;
19
20     /** The unique ID of a particular course. */
21     private char courseID;
22
23     /**
24      * Default constructor for a Course.
25      */
26     public Course() {
27
28     }
29
30     /**
31      * Adds a new {@link aber.dcs.cs22510.clg11.model.Node} to the collection
32      * of nodes that make up the course.
33      * @param newNode The new node to be added to the course.
34      */
35     public void addNewNode(Node newNode) {
36
37         getCourseNodes().add(newNode);
38
39     }
40
41     /**
42      * Fetches the collection of {@link aber.dcs.cs22510.clg11.model.Node}s that
43      * make up the course.
44      * @return The collection of nodes in the course.
45      */
46     public ArrayList<Node> getCourseNodes() {
47         return courseNodes;
48     }
49
50     /**
51      * Fetches the total size of the course.
52      * @return The total size of the ArrayList of Nodes.
53      */
54     public int getCourseLength() {
55         return courseLength;
56     }
57
58     /**
59      * Sets the 'courseLength' value of the course.
60      * @param courseLength The new courselength value.
61      */
62     public void setCourseLength(int courseLength) {
63         this.courseLength = courseLength;
64     }
65

```

```
66 | /**
67 |  * Sets the ArrayList of course nodes.
68 |  * @param courseNodes The collection of course nodes to be set.
69 |  */
70 | public void setCourseNodes(ArrayList<Node> courseNodes) {
71 |     this.courseNodes = courseNodes;
72 | }
73 |
74 | /**
75 |  * Fetches the ID character of the course.
76 |  * @return The ID of the current course.
77 |  */
78 | public char getCourseID() {
79 |     return courseID;
80 | }
81 |
82 | /**
83 |  * Sets the ID of the current course.
84 |  * @param courseID The course ID to be set.
85 |  */
86 | public void setCourseID(char courseID) {
87 |     this.courseID = courseID;
88 | }
89 |
90 | }
```

## 7.3.4 Node.java

```

1 package aber.dcs.cs22510.clg11.model;
2
3 /**
4  * Defines the data model for a course node within an event.
5  * Allows the setting and retrieval of data about a particular course node.
6  *
7  * @author Connor Luke Goddard (clg11)
8  * Copyright: Aberystwyth University, Aberystwyth.
9  */
10 public class Node {
11
12     /** Type of the node. (CP, MC, JN) */
13     private String type;
14
15     /** The unique node number. */
16     private int number;
17
18     /**
19      * Default constructor for a Node.
20      */
21     public Node() {
22     }
23
24     /**
25      * Constructor for a Node that allows their characteristics to be set upon
26      * instantiation.
27      *
28      * @param cpNumber The new node number to be set.
29      * @param cpType The node type of the new node
30      */
31     public Node(int cpNumber, String cpType) {
32
33         this.number = cpNumber;
34         this.type = cpType;
35     }
36
37     /**
38      * Returns the node type of the current node.
39      * @return The type of the current node.
40      */
41     public String getType() {
42         return type;
43     }
44
45     /**
46      * Set the current node type.
47      * @param type The new node type to be set.
48      */
49     public void setType(String type) {
50         this.type = type;
51     }
52
53     /**
54      * Returns the ID number of the node.
55      * @return The number of the current node.
56      */
57     public int getNumber() {
58         return number;
59     }
60
61     /**
62      * Sets the ID number of the current node.
63      * @param number the number to set

```



```
66 |      */
67 |      public void setNumber(int number) {
68 |          this.number = number;
69 |      }
70 |
71 | }
```

### 7.3.5 Datatype.java

```
1 package aber.dcs.cs22510.clg11.model;
2
3 /**
4  * Public enumeration used to define the type of data that is to be read into
5  * the system to allow the correct file read/parse methods to be used for the
6  * type of data being read in.
7  *
8  * @author Connor Luke Goddard (clg11) Copyright: Aberystwyth University,
9  * Aberystwyth.
10 */
11 public enum Datatype {
12
13     /**
14      *
15      */
16     COURSE,
17     /**
18      *
19      */
20     ENTRANT,
21     /**
22      *
23      */
24     NODE
25 };
```

## 7.4 ‘GUI’ Package

### 7.4.1 GUIFrame.java

```

1 package aber.dcs.cs22510.clg11.gui;
2
3 import aber.dcs.cs22510.clg11.model.Datastore;
4 import aber.dcs.cs22510.clg11.util.FileIO;
5 import aber.dcs.cs22510.clg11.util.LoadData;
6 import java.awt.Dimension;
7 import java.awt.Toolkit;
8 import javax.swing.JFrame;
9
10 /**
11  * Main JFrame for displaying program GUI. Responsible displaying main GUI
12  * window and for instantiating the GUI sub-panel
13  * {@link aber.dcs.cs22510.clg11.gui.GUIPanel}. Passes the new {@link aber.dcs.
14  * cs22510.clg11.model.Datastore} &
15  * {@link aber.dcs.cs22510.clg11.util.LoadData} classes received from
16  * {@link aber.dcs.cs22510.clg11.driver.CMDriver}, to the base panel as a
17  * parameter to allow access to the data model from the sub-panel.
18  *
19  * @author Connor Goddard (clg11) Copyright: Aberystwyth University,
20  * Aberystwyth.
21  */
22 public class GUIFrame extends JFrame {
23
24     /**
25      * The new GUIPanel component.
26      */
27     private GUIPanel panel;
28
29     /**
30      * Constructor to instantiate a new GUIFrame. Takes the two classes created
31      * in CMDriver as parameters to pass onto GUI sub-panel.
32      *
33      * @param newData Datastore class created in main method.
34      */
35     public GUIFrame(Datastore newData) {
36
37         //Initialise and set up GUI frame (window).
38         this.setTitle("Checkpoint Manager | Connor Goddard (clg11)");
39         this.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
40
41         //Prevent user resizing frame.
42         this.setResizable(false);
43
44         //Initialise the sub-panel, passing the two shared components.
45         panel = new GUIPanel(newData);
46
47         //Add this panel to the whole of the frame (No layout set).
48         this.add(panel);
49
50         //Fit frame to ensure all panels/components are visible.
51         this.pack();
52
53         //Determine centre of user's screen and position frame accordingly.
54         Toolkit k = Toolkit.getDefaultToolkit();
55         Dimension d = k.getScreenSize();
56         this.setLocation(d.width / 2 - this.getWidth() / 2, d.height / 2 - this.
57             getHeight() / 2);
58
59         //Display frame on screen.
60         this.setVisible(true);
61     }
62 }

```

## 7.4.2 GUIPanel.java

```

1  package aber.dcs.cs22510.clg11.gui;
2
3  import aber.dcs.cs22510.clg11.model.Datastore;
4  import aber.dcs.cs22510.clg11.model.Entrant;
5  import aber.dcs.cs22510.clg11.model.Node;
6  import aber.dcs.cs22510.clg11.util.ProcessData;
7  import java.awt.Color;
8  import java.awt.Dimension;
9  import java.awt.event.ActionEvent;
10 import java.awt.event.ActionListener;
11 import java.text.SimpleDateFormat;
12 import java.util.ArrayList;
13 import java.util.Arrays;
14 import java.util.Calendar;
15 import javax.swing.*;
16 import javax.swing.border.BevelBorder;
17
18 /**
19  * Contains the GUI elements accessed by the user to interact with the
20  * application. Allows the user to select entrants and nodes. Enter a new time
21  * (or use system time) and then submit this new time to the log file. Any
22  * problems that occur will be displayed to the user.
23  *
24  * @author Connor Goddard (clg11)
25  * Copyright: Aberystwyth University,
26  * Aberystwyth.
27  */
28 public class GUIPanel extends JPanel implements ActionListener {
29
30     /**
31      * Buttons that represent system-wide operations.
32      */
33     private JButton submitTime, setCurrentTime;
34     private JLabel nodeTitle, entrantTitle, mcTypeTitle, timeTitle, statusBar;
35
36     /**
37      * The layout manager used by the panel.
38      */
39     private SpringLayout layout = new SpringLayout();
40
41     /**
42      * Drop-down selected boxes used to select entrants and nodes.
43      */
44     private JComboBox<String> entrantList;
45     private JComboBox<String> nodeList;
46
47     /**
48      * Determines whether an entrant is arriving or leaving medical checkpoint.
49      */
50     private JComboBox<String> mcTypeList;
51     private String[] mcArriveDepart = {"Arriving", "Departing"};
52
53     /**
54      * Spinner used to allow the user to select a time value.
55      */
56     private JSpinner timeSpinner;
57     private SpinnerDateModel sm;
58
59     private JCheckBox mcExclude;
60
61
62     /**
63      * Enables the GUI to access the methods used for processing times.
64      */
65

```

```

66     private ProcessData proc;
67     private Datastore data;
68
69     /**
70      * Constructor to instantiate a new GUIPanel. Takes the two classes passed
71      * from GUIFrame as parameters to allow panel to access shared data store
72      * and loading facilities.
73      *
74      * @param newData Datastore object passed down from GUIFrame.
75      */
76     public GUIPanel(Datastore newData) {
77
78         data = newData;
79         proc = new ProcessData(data);
80
81         //Set the size of the panel
82         this.setPreferredSize(new Dimension(500, 250));
83
84         //Set the bespoke layout manager.
85         this.setLayout(layout);
86
87         //Initialise and add all of the panel GUI components.
88         initComponents();
89
90         setUpLayout();
91     }
92
93     /**
94      * Initialises the panel components (including linking components to
95      * listeners where required) before adding the components to the panel.
96      */
97     private void initComponents() {
98
99         String[] comboValues;
100
101
102         /*
103          * Instantiate new ProcessData class to allow access to data processing
104          * facilities.
105          */
106
107         //Create new instance of JLabel with specified display text
108         entrantTitle = new JLabel("Entrant List:");
109         nodeTitle = new JLabel("Checkpoint List:");
110         mcTypeTitle = new JLabel("Medical CP Type:");
111         timeTitle = new JLabel("Log Time:");
112
113         statusBar = new JLabel("Welcome to the Checkpoint Manager.");
114         statusBar.setBorder(new BevelBorder(BevelBorder.LOWERED));
115         statusBar.setPreferredSize(new Dimension(500, 20));
116
117         //Load all entrant names into entrant drop-down GUI box component.
118         comboValues = Arrays.copyOf(getAllEntrants().toArray(), getAllEntrants().
119                                     toArray().length, String[].class);
120
121         entrantList = new JComboBox<>(comboValues);
122         entrantList.setSelectedIndex(0);
123
124         //Load all node numbers into node drop-down GUI box component.
125         comboValues = Arrays.copyOf(getAllCheckpoints().toArray(),
126                                     getAllCheckpoints().toArray().length, String[].class);
127
128         nodeList = new JComboBox<>(comboValues);
129         nodeList.setSelectedIndex(0);
130
131         //Add local action listener (Required for determining a MC).
132         nodeList.addActionListener(this);

```

```

131
132 //Load the MC "arrive/depart" options into drop-down GUI box.
133 mcTypeList = new JComboBox<>(mcArriveDepart);
134 mcTypeList.setSelectedIndex(0);
135 mcTypeList.setEnabled(false);
136
137
138 //Create new instance of JButton with specified button text
139 submitTime = new JButton("Submit Checkpoint Time");
140 submitTime.addActionListener(this);
141
142 setCurrentTime = new JButton("Set to Current Time");
143 setCurrentTime.addActionListener(this);
144
145
146 //Create new JSpinner model that will access the current system time.
147 sm = new SpinnerDateModel();
148 sm.setCalendarField(Calendar.MINUTE);
149
150 //Create a new Spinner object and set the above model to it.
151 timeSpinner = new JSpinner();
152 timeSpinner.setModel(sm);
153
154 //Set the time format to be displayed in the JSpinner.
155 JSpinner.DateEditor de = new JSpinner.DateEditor(timeSpinner, "HH:mm");
156 timeSpinner.setEditor(de);
157
158 mcExclude = new JCheckBox("Exclude Entrant");
159 mcExclude.setSelected(false);
160 mcExclude.setEnabled(false);
161
162 //Add all the components to the GUI panel.
163 this.add(nodeTitle);
164 this.add(entrantTitle);
165 this.add(mcTypeTitle);
166 this.add(timeTitle);
167 this.add(statusBar);
168 this.add(timeSpinner);
169 this.add(mcExclude);
170 this.add(entrantList);
171 this.add(nodeList);
172 this.add(mcTypeList);
173 this.add(submitTime);
174 this.add(setCurrentTime);
175
176 }
177
178 /**
179  * Sets up the 'SpringLayout' layout manager to organise all components on
180  * the panel.
181  */
182 private void setUpLayout() {
183
184     //Set the NORTH edge of the label to be 10 pixels down from the NORTH edge
185     //of the panel.
186     layout.putConstraint(SpringLayout.NORTH, nodeTitle, 10, SpringLayout.NORTH,
187         this);
188
189     //Set the WEST edge of the label to be 10 pixels left of the WEST edge of
190     //the panel.
191     layout.putConstraint(SpringLayout.WEST, nodeTitle, 10, SpringLayout.WEST,
192         this);
193
194     layout.putConstraint(SpringLayout.NORTH, nodeList, 10, SpringLayout.NORTH,
195         this);
196     layout.putConstraint(SpringLayout.WEST, nodeList, 10, SpringLayout.EAST,
197         nodeTitle);

```

```

192
193     layout.putConstraint(SpringLayout.NORTH, entrantTitle, 10, SpringLayout.
194         SOUTH, nodeTitle);
195     layout.putConstraint(SpringLayout.WEST, entrantTitle, 10, SpringLayout.WEST
196         , this);
197     layout.putConstraint(SpringLayout.NORTH, entrantList, 10, SpringLayout.
198         SOUTH, nodeTitle);
199     layout.putConstraint(SpringLayout.WEST, entrantList, 10, SpringLayout.EAST,
200         entrantTitle);
201     layout.putConstraint(SpringLayout.NORTH, mcTypeTitle, 10, SpringLayout.
202         SOUTH, entrantTitle);
203     layout.putConstraint(SpringLayout.WEST, mcTypeTitle, 10, SpringLayout.WEST,
204         this);
205     layout.putConstraint(SpringLayout.NORTH, mcExclude, 10, SpringLayout.SOUTH,
206         mcTypeTitle);
207     layout.putConstraint(SpringLayout.WEST, mcExclude, 10, SpringLayout.WEST,
208         this);
209     layout.putConstraint(SpringLayout.NORTH, timeTitle, 10, SpringLayout.SOUTH,
210         mcExclude);
211     layout.putConstraint(SpringLayout.WEST, timeTitle, 10, SpringLayout.WEST,
212         this);
213     layout.putConstraint(SpringLayout.NORTH, timeSpinner, 10, SpringLayout.
214         SOUTH, mcExclude);
215     layout.putConstraint(SpringLayout.WEST, timeSpinner, 10, SpringLayout.EAST,
216         timeTitle);
217     layout.putConstraint(SpringLayout.NORTH, setCurrentTime, 10, SpringLayout.
218         SOUTH, timeTitle);
219     layout.putConstraint(SpringLayout.WEST, setCurrentTime, 10, SpringLayout.
220         WEST, this);
221     layout.putConstraint(SpringLayout.NORTH, submitTime, 10, SpringLayout.SOUTH
222         , setCurrentTime);
223     layout.putConstraint(SpringLayout.WEST, submitTime, 10, SpringLayout.WEST,
224         this);
225     layout.putConstraint(SpringLayout.SOUTH, statusBar, 0, SpringLayout.SOUTH,
226         this);
227 }
228
229 /**
230  * Obtains a list of all the entrant names to populate selection box.
231  * Accesses them from the array list of entrants contained within
232  * {@link aber.dcs.cs22510.clg11.model.Datastore}.
233  *
234  * @return ArrayList of all the entrant's names.
235  */
236 public ArrayList<String> getAllEntrants() {
237     ArrayList<String> entrantList = new ArrayList<>();
238     for (Entrant e : data.getEntrants()) {
239         entrantList.add(e.getFullName());
240     }
241 }

```

```

240         return entrantList;
241     }
242
243
244     /**
245      * Obtains a list of all the checkpoints ONLY to populate the CP selection
246      * box. Accesses them from the array list of nodes contained within
247      * {@link aber.dcs.cs22510.clg11.model.Datastore}.
248      *
249      * @return ArrayList of all the nodes that are CHECKPOINTS.
250      */
251     public ArrayList<String> getAllCheckpoints() {
252
253         ArrayList<String> checkpointList = new ArrayList<>();
254
255         //Loop through all the nodes.
256         for (Node cp : data.getNodes()) {
257
258             //If the current node is a checkpoint, and not a junction, add it.
259             if (cp.getType().equals("CP") || cp.getType().equals("MC")) {
260
261                 checkpointList.add(Integer.toString(cp.getNumber()));
262
263             }
264
265         }
266
267         return checkpointList;
268     }
269
270
271     /**
272      * Attempts to fetch a specific node denoted by the node number selected
273      * from the drop-down GUI box. If such a node cannot be found, NULL is
274      * returned.
275      *
276      * @param nodeNo The number of the selected node.
277      * @return The located node or NULL.
278      */
279     public Node getNode(int nodeNo) {
280
281         for (Node n : data.getNodes()) {
282
283             if (n.getNumber() == nodeNo) {
284
285                 return n;
286
287             }
288
289         }
290
291         return null;
292     }
293
294     /**
295      * Submits a new time log based on user input within the GUI and determines
296      * if an time file currently exists, or if a new one has to be created.
297      */
298     public void submitCheckpoint() {
299
300         try {
301
302             //Display question dialog
303             int shouldProcess = JOptionPane.YES_OPTION;
304
305             shouldProcess = JOptionPane.showConfirmDialog(null, "Are you sure you
wish to submit this time log?",

```



```

306         "CM Manager | Submit Time Log", JOptionPane.YES_NO_OPTION);
307
308     //If user selects "yes"
309     if (shouldProcess == JOptionPane.YES_OPTION) {
310
311         //Create a formatter for the time value entered by the user.
312         SimpleDateFormat sdf = new SimpleDateFormat("HH:mm");
313
314         String newTimeValue = sdf.format(timeSpinner.getValue());
315
316         //Check if a times file currently exists.
317         if (proc.getTimes()) {
318
319             updateStatus(" Times file loaded successfully.", false);
320
321             //Check to see if the time entered by the user is in the past.
322             if (proc.compareTimes(proc.getLastLoggedTime(), newTimeValue))
323             {
324
325                 updateStatus(" ERROR: Time entered is before last recorded
326                             time. Please try again.", true);
327
328             } else {
329
330                 /*
331                  * Re-read in the "times" file to allow any new times
332                  * logged by other
333                  * running versions of the checkpoint manager to update the
334                  * information
335                  * contained within this version of the CM.
336                  */
337                 updateTimeLog();
338             }
339
340             //If a time file does not currently exist, create a new one.
341             } else {
342
343                 updateStatus(" ALERT: Times file (times.txt) not found.
344                             Creating new time log file.", true);
345                 updateTimeLog();
346             }
347         }
348     }
349 }
350
351 /**
352  * Takes the user input and processes the new time log entry before adding
353  * it to the times log file.
354  */
355 public void updateTimeLog() {
356
357     String result = null;
358
359     //Obtain the selected entrant from the arraylist of entrants.
360     Entrant currentEntrant = data.getEntrants().get(entrantList.
361         getSelectedIndex());
362
363     //Obtain the arraylist of course nodes that make up the course that entrant
364     is registered for.

```

```

364     ArrayList<Node> entrantNodes = proc.obtainEntrantCourseNodes(currentEntrant
365         );
366
367     //Create a formatter for the time value entered by the user.
368     SimpleDateFormat sdf = new SimpleDateFormat("HH:mm");
369
370     //Obtain the number of the node selected by the user.
371     int nodeNumber = Integer.parseInt((String) nodeList.getSelectedItemAt());
372
373     //Format the time value entered by the user.
374     String newTimeValue = sdf.format(timeSpinner.getValue());
375
376     //Check to see if the node selected was a MC.
377     if (mcTypeList.isEnabled()) {
378
379         //If so determine whether they were arriving or departing.
380         String mcSelection = (String) mcTypeList.getSelectedItemAt();
381
382         /*
383          * Check if the user is attempting to log an entrant arriving
384          * at a MC while the entrant is currently at an MC.
385          */
386         if (currentEntrant.getAtMC() && mcSelection.equals("Arriving")) {
387
388             updateStatus(" ERROR: Entrant " + currentEntrant.getNumber() + "
389                 already at medical checkpoint.", true);
390
391         } else if (!(currentEntrant.getAtMC()) && mcSelection.equals("Departing
392             ")) {
393
394             updateStatus(" ERROR: Entrant must be at MC before they can depart.
395                 ", true);
396
397         } else {
398
399             result = proc.processTimeLog(entrantNodes, currentEntrant,
400                 nodeNumber, mcSelection, newTimeValue, mcExclude.isSelected());
401
402             updateStatus(result, false);
403         }
404     } else {
405
406         //The checkpoint is not a MC, and so just process the new logged time.
407         result = proc.processTimeLog(entrantNodes, currentEntrant, nodeNumber,
408             newTimeValue);
409         updateStatus(result, false);
410     }
411 }
412
413 /**
414  * Displays system status/error messages to the user via the GUI.
415  * @param updateMessage The message to be displayed.
416  * @param isError Determines whether the message is an error or not.
417  */
418 public void updateStatus(String updateMessage, boolean isError) {
419
420     statusBar.setText(updateMessage);
421
422     if (isError) {
423
424         statusBar.setForeground(Color.RED);
425
426     } else {
427
428         statusBar.setForeground(Color.BLACK);
429     }
430 }

```

```

425 }
426
427
428 /**
429  * Listener for actions from sub-panel components, to allow operations to be
430  * run when components are interacted with.
431  *
432  * @see java.awt.event.ActionListener#actionPerformed(java.awt.event.
433  *      ActionEvent)
434  * @param evt - ActionEvent called from components in the panels that
435  *      require an action to be performed.
436  */
437 @Override
438 public void actionPerformed(ActionEvent evt) {
439     String actionCommand = evt.getActionCommand();
440
441     //Switch statement used to capture action commands from buttons.
442     switch (actionCommand) {
443
444         case "Submit Checkpoint Time":
445
446             //Submit the entered time values.
447             submitCheckpoint();
448             break;
449
450         case "Set to Current Time":
451
452             //Obtain the current system time from the Calendar class.
453             Calendar currentTime = Calendar.getInstance();
454
455             //Update the value of the time spinner to the current time.
456             timeSpinner.setValue(currentTime.getTime());
457
458             updateStatus(" Current time updated successfully.", false);
459             break;
460
461     }
462
463     //Listen for events on the nodes drop-down box component.
464     if (evt.getSource() == nodeList) {
465
466         //Obtain the selected Node object from the collection of nodes.
467         Node n = getNode(Integer.parseInt((String) nodeList.getSelectedItems()));
468
469         //Determine whether the selected node is a medical checkpoint.
470         if (n.getType().equals("MC")) {
471
472             //If it is, allow the "arrive/depart" selection box to be used.
473             mcTypeList.setEnabled(true);
474             mcExclude.setEnabled(true);
475
476         } else {
477
478             mcTypeList.setEnabled(false);
479             mcExclude.setEnabled(false);
480
481         }
482     }
483 }
484 }
485 }

```

## 8 Checkpoint Manager - Build/Compilation Log

The listing below contains the build/compilation log for the “checkpoint manager” application. Extra warning flags (-Xlint:unchecked) have been used with the JVM compiler to ensure that no errors/warnings occur when compiling the application.

Listing 6: Compilation log built within Netbeans IDE 7.3 on Ubuntu 12.04

```
1 ant -f /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager clean jar
2 init:
3 deps-clean:
4 Updating property file: /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build/built-
  clean.properties
5 Deleting directory /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build
6 clean:
7 init:
8 deps-jar:
9 Created dir: /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build
10 Updating property file: /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build/built-
  jar.properties
11 Created dir: /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build/classes
12 Created dir: /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build/empty
13 Created dir: /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build/generated-sources
  /ap-source-output
14 Compiling 11 source files to /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build/
  classes
15 compile:
16 Created dir: /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/dist
17 Copying 1 file to /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/build
18 Nothing to copy.
19 Building jar: /home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/dist/Checkpoint-
  Manager.jar
20 To run this application from the command line without Ant, try:
21 java -jar "/home/connor/Git/Endurance-Race-Tracker/Checkpoint-Manager/dist/Checkpoint-Manager.
  jar"
22 jar:
23 BUILD SUCCESSFUL (total time: 0 seconds)
```

## 9 Checkpoint Manager - Example Usage

This section demonstrates the “checkpoint manager” application running using test input data to ensure that expected functionality and suitable error checking is taking place correctly.

### 9.1 Loading External Data Files

#### 9.1.1 Correct File Parameters

Parameter Input: "../files/nodes.txt" "../files/courses.txt" "../files/entrants.txt"

Output:

Listing 7: Textual output produced when correct file names are supplied.

```
run:
Nodes file loaded successfully (nodes.txt)
Courses file loaded successfully (courses.txt)
Entrants file loaded successfully (entrants.txt)
```

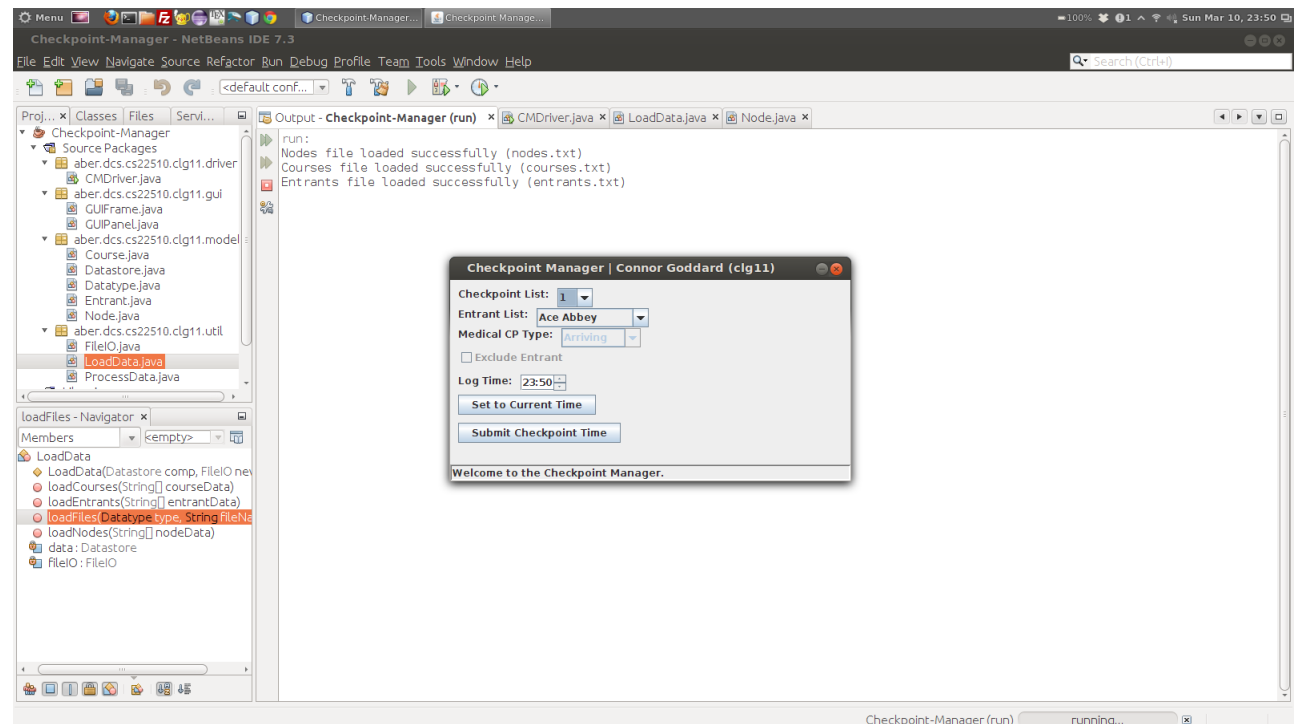


Figure 1: Screenshot displaying the GUI display after successfully loading the external data files.

### 9.1.2 Incorrect File Parameters

Parameter Input: "../files/nodes.txt" "../files/idontknow.txt" "../files/entrants.txt"

Output:

Listing 8: Textual warning output produced when incorrect file names parameters are supplied.

```
run:
Nodes file loaded successfully (nodes.txt)
ERROR: Courses file <../files/idontknow.txt> does not exist.
Parameter format = <node path> <courses path> <entrants path>
BUILD SUCCESSFUL (total time: 0 seconds)
```

## 9.2 Submit Correct Time Entry

Input: Entrant 1 - Checkpoint 1 (Starting checkpoint for course).

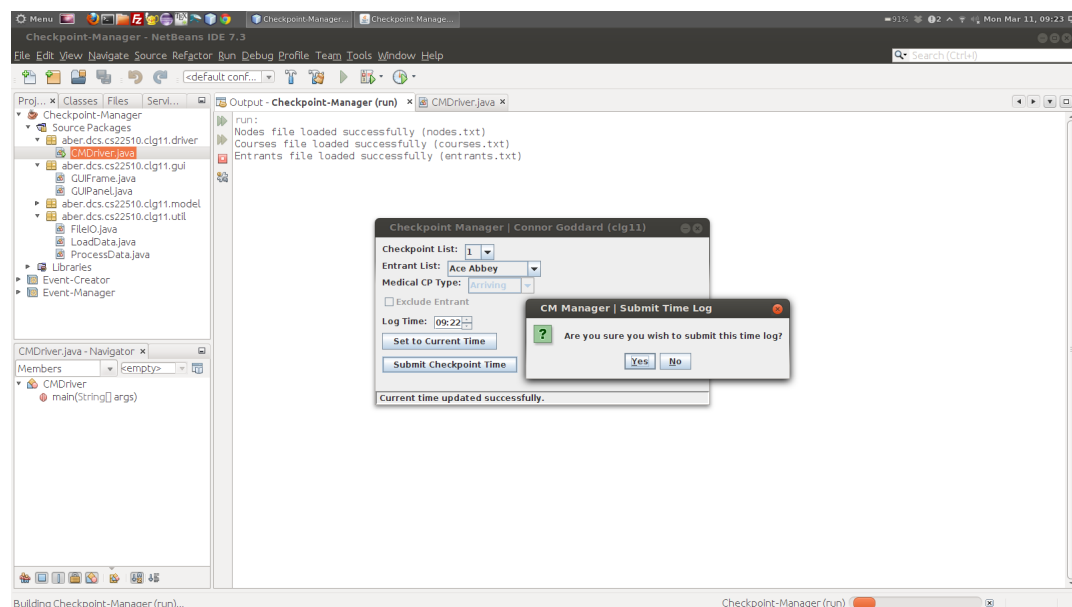


Figure 2: Screenshot displaying attempt to submit a correct time entry for an entrant.

Output:

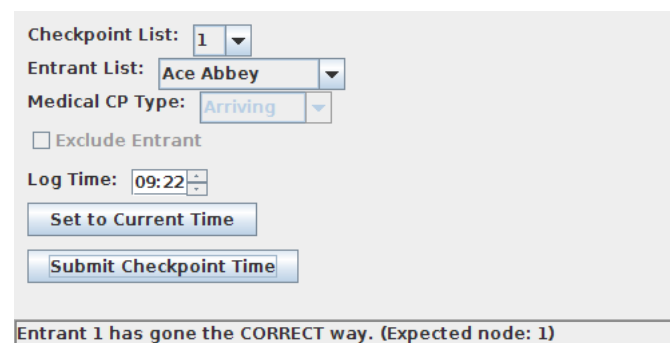
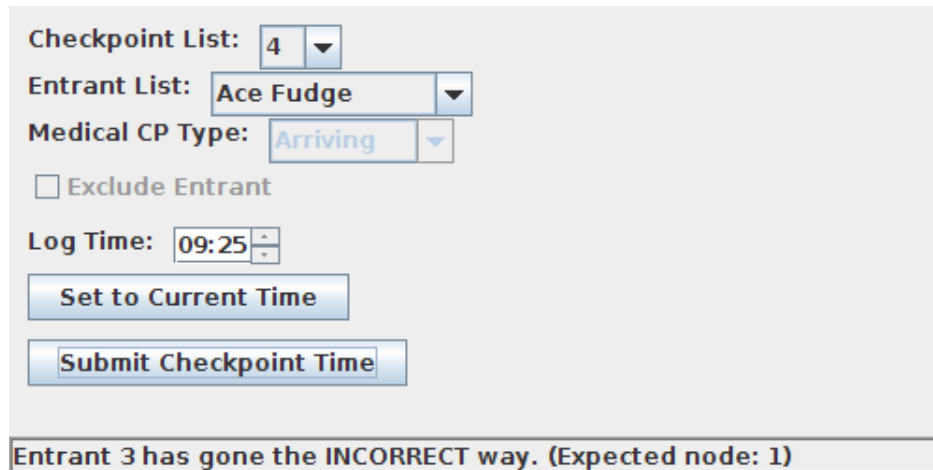


Figure 3: Checkpoint Manager GUI confirming successful submission of time entry.

### 9.3 Submit Incorrect Time Entry

Input: Entrant 3 - Checkpoint 4 (Incorrect - should be CP 1).

Output:



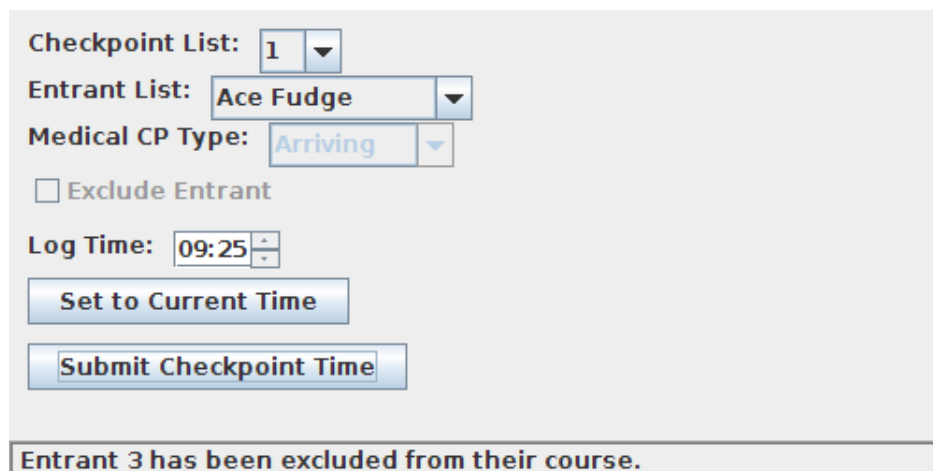
The screenshot shows the Checkpoint Manager GUI. The 'Checkpoint List' dropdown is set to '4'. The 'Entrant List' dropdown is set to 'Ace Fudge'. The 'Medical CP Type' dropdown is set to 'Arriving'. The 'Exclude Entrant' checkbox is unchecked. The 'Log Time' is set to '09:25'. There are two buttons: 'Set to Current Time' and 'Submit Checkpoint Time'. At the bottom, a message box states: 'Entrant 3 has gone the INCORRECT way. (Expected node: 1)'.

Figure 4: Checkpoint Manager GUI informing user that entrant has been logged at an incorrect checkpoint.

### 9.4 Entrant Exclusion (Incorrect Node)

Input: Entrant 3 - Checkpoint 1.

Output:



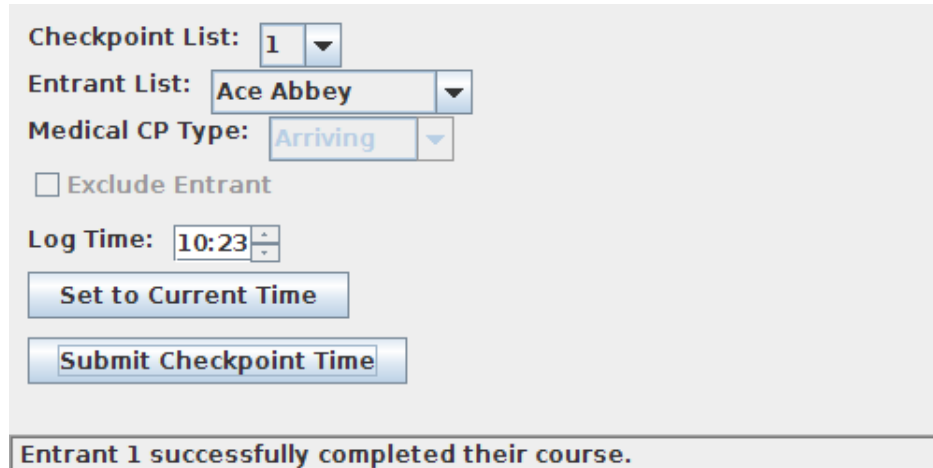
The screenshot shows the Checkpoint Manager GUI. The 'Checkpoint List' dropdown is set to '1'. The 'Entrant List' dropdown is set to 'Ace Fudge'. The 'Medical CP Type' dropdown is set to 'Arriving'. The 'Exclude Entrant' checkbox is unchecked. The 'Log Time' is set to '09:25'. There are two buttons: 'Set to Current Time' and 'Submit Checkpoint Time'. At the bottom, a message box states: 'Entrant 3 has been excluded from their course.'

Figure 5: Checkpoint Manager GUI informing user that entrant 3 has already been excluded from the event.

## 9.5 Entrant Course Completion

Input: Entrant 1 - Checkpoint 1 (After entrant has finished course).

Output:



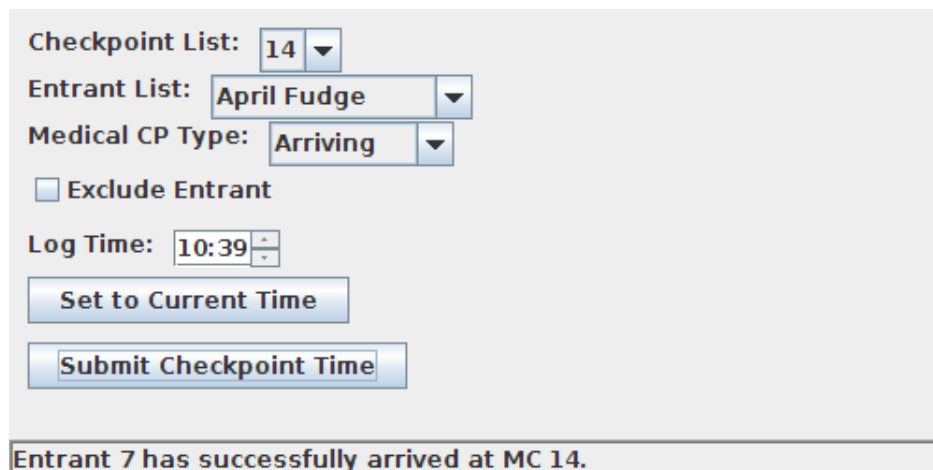
The screenshot shows the Checkpoint Manager GUI with the following settings: Checkpoint List: 1, Entrant List: Ace Abbey, Medical CP Type: Arriving. The 'Exclude Entrant' checkbox is unchecked. The Log Time is 10:23. There are two buttons: 'Set to Current Time' and 'Submit Checkpoint Time'. At the bottom, a message box states: 'Entrant 1 successfully completed their course.'

Figure 6: Checkpoint Manager GUI informing user that entrant 1 has successfully completed their course.

## 9.6 Medical Checkpoint - Successful Arrival

Input: Entrant 7 - MC 14 (Arriving).

Output:



The screenshot shows the Checkpoint Manager GUI with the following settings: Checkpoint List: 14, Entrant List: April Fudge, Medical CP Type: Arriving. The 'Exclude Entrant' checkbox is unchecked. The Log Time is 10:39. There are two buttons: 'Set to Current Time' and 'Submit Checkpoint Time'. At the bottom, a message box states: 'Entrant 7 has successfully arrived at MC 14.'

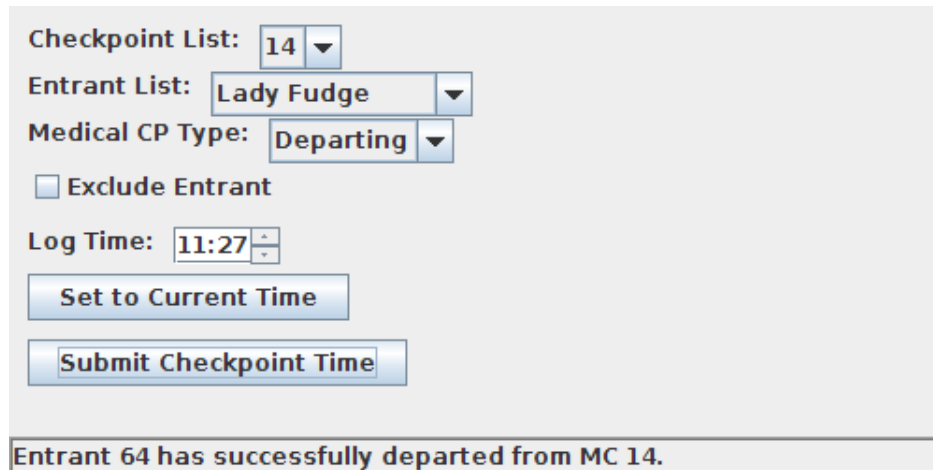
Figure 7: Checkpoint Manager GUI informing user that entrant 7 has successfully arrived (correctly) at medical checkpoint 14.



## 9.7 Medical Checkpoint - Successful Departure

Input: Entrant 64 - MC 14 (Departing).

Output:



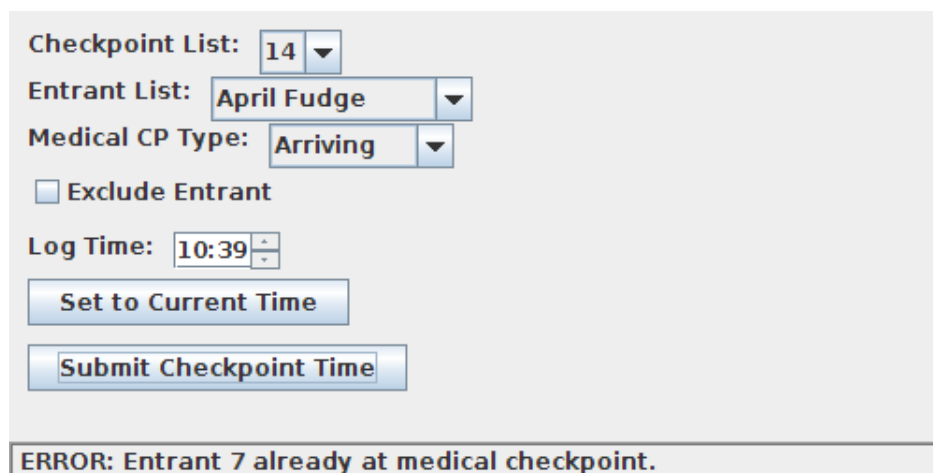
The screenshot shows the Checkpoint Manager GUI with the following settings: Checkpoint List: 14, Entrant List: Lady Fudge, Medical CP Type: Departing, Exclude Entrant: unchecked, Log Time: 11:27. Below the settings are two buttons: 'Set to Current Time' and 'Submit Checkpoint Time'. At the bottom, a status bar displays the message: 'Entrant 64 has successfully departed from MC 14.'

Figure 8: Checkpoint Manager GUI informing user that entrant 64 has successfully departed (correctly) from medical checkpoint 14.

## 9.8 Medical Checkpoint - Incorrect Arrival

Input: Entrant 7 - MC 14 (Arriving - Already at MC 14).

Output:



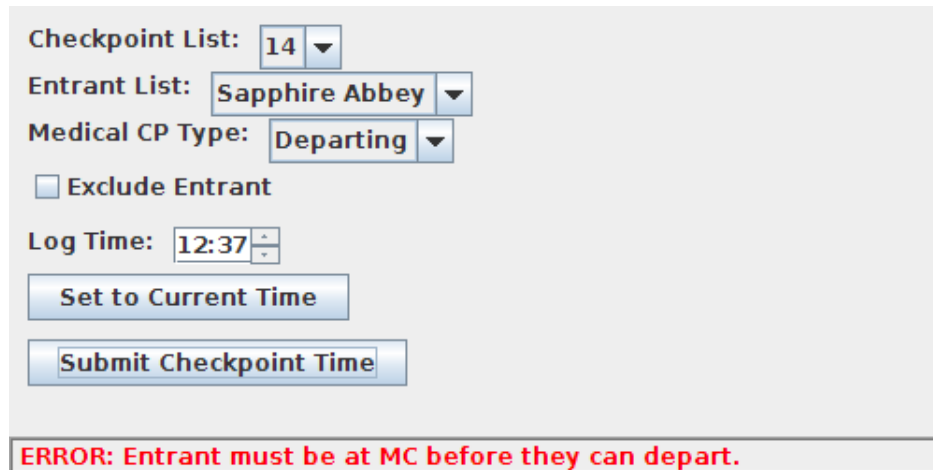
The screenshot shows the Checkpoint Manager GUI with the following settings: Checkpoint List: 14, Entrant List: April Fudge, Medical CP Type: Arriving, Exclude Entrant: unchecked, Log Time: 10:39. Below the settings are two buttons: 'Set to Current Time' and 'Submit Checkpoint Time'. At the bottom, a status bar displays the message: 'ERROR: Entrant 7 already at medical checkpoint.'

Figure 9: Checkpoint Manager GUI informing user that entrant 7 is already logged at MC 14 and so cannot have arrived again.

## 9.9 Medical Checkpoint - Incorrect Departure

Input: Entrant 98 - MC 14 (Departing - Entrant yet to begin course).

Output:



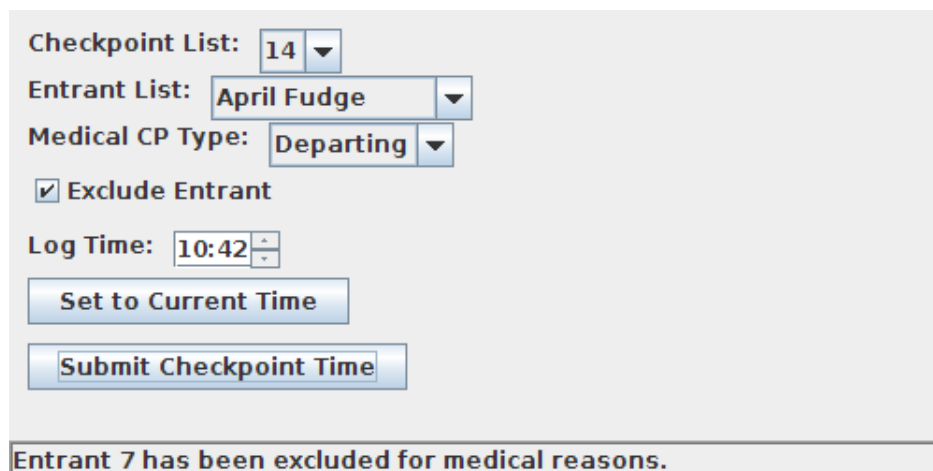
The screenshot shows the Checkpoint Manager GUI with the following settings: Checkpoint List: 14, Entrant List: Sapphire Abbey, Medical CP Type: Departing, Exclude Entrant: unchecked, Log Time: 12:37. Below the settings are two buttons: 'Set to Current Time' and 'Submit Checkpoint Time'. At the bottom, a red error message reads: 'ERROR: Entrant must be at MC before they can depart.'

Figure 10: Checkpoint Manager GUI informing user that entrant 98 must have arrived at a MC before they can depart.

## 9.10 Entrant Exclusion (Medical Reasons)

Input: Entrant 7 - MC 14.

Output:



The screenshot shows the Checkpoint Manager GUI with the following settings: Checkpoint List: 14, Entrant List: April Fudge, Medical CP Type: Departing, Exclude Entrant: checked, Log Time: 10:42. Below the settings are two buttons: 'Set to Current Time' and 'Submit Checkpoint Time'. At the bottom, a message reads: 'Entrant 7 has been excluded for medical reasons.'

Figure 11: Checkpoint Manager GUI informing user that entrant 7 has been successfully excluded for medical reasons.

### 9.11 Submission of Invalid Time Value

Input: Submitted Time: 08:46. Latest Logged Time: 09:37.

Output:

The screenshot shows the Checkpoint Manager GUI. At the top, there are three dropdown menus: 'Checkpoint List' with '13' selected, 'Entrant List' with 'Ace Abbey' selected, and 'Medical CP Type' with 'Arriving' selected. Below these is an unchecked checkbox labeled 'Exclude Entrant'. Then, there is a 'Log Time' field showing '08:46' with up and down arrows. Below the time field are two buttons: 'Set to Current Time' and 'Submit Checkpoint Time'. At the bottom of the GUI, a red error message is displayed: 'ERROR: Time entered is before last recorded time. Please try again.'

Figure 12: Checkpoint Manager GUI informing user that submitted time cannot be before the latest logged time (**Ensures time log file remains sequential**).

### 9.12 System Activity Logging

Input:

Variety of system activity. (Correct/incorrect node submissions, automatic loading of data files etc...)

Output:

Listing 9: Example of log file produced by CM application of activity detailed above.

```
LOG - CM: Nodes file loaded successfully (nodes.txt) - 11/03/2013 10:24:42
LOG - CM: Courses file loaded successfully (courses.txt) - 11/03/2013 10:24:42
LOG - CM: Entrants file loaded successfully (entrants.txt) - 11/03/2013 10:24:42
LOG - CM: Entrant no: 3 successfully excluded. - 11/03/2013 10:24:46
LOG - CM: Entrant no: 1 has successfully finished the course. - 11/03/2013 10:24:46
LOG - CM: Entrant no: 7 successfully excluded. - 11/03/2013 10:24:46
LOG - CM: Entrant no: 64 has successfully finished the course. - 11/03/2013 10:24:46
LOG - CM: Nodes file loaded successfully (nodes.txt) - 11/03/2013 10:28:05
LOG - CM: Courses file loaded successfully (courses.txt) - 11/03/2013 10:28:05
LOG - CM: Entrants file loaded successfully (entrants.txt) - 11/03/2013 10:28:05
LOG - CM: Entrant no: 3 successfully excluded. - 11/03/2013 10:28:09
LOG - CM: Entrant no: 1 has successfully finished the course. - 11/03/2013 10:28:09
LOG - CM: Entrant no: 7 successfully excluded. - 11/03/2013 10:28:09
LOG - CM: Entrant no: 64 has successfully finished the course. - 11/03/2013 10:28:09
LOG - CM: Nodes file loaded successfully (nodes.txt) - 11/03/2013 10:37:41
LOG - CM: Courses file loaded successfully (courses.txt) - 11/03/2013 10:37:41
LOG - CM: Entrants file loaded successfully (entrants.txt) - 11/03/2013 10:37:41
LOG - CM: Entrant no: 3 successfully excluded. - 11/03/2013 10:37:53
LOG - CM: Entrant no: 1 has successfully finished the course. - 11/03/2013 10:37:53
LOG - CM: Entrant no: 7 successfully excluded. - 11/03/2013 10:37:53
LOG - CM: Entrant no: 64 has successfully finished the course. - 11/03/2013 10:37:53
LOG - CM: Time logs file loaded successfully (times.txt) - 11/03/2013 10:37:53
LOG - CM: User attempted to enter new time value in the past. (New time: 10:37) - 11/03/2013
10:37:53
LOG - CM: Time logs file loaded successfully (times.txt) - 11/03/2013 10:37:59
LOG - CM: User attempted to enter new time value in the past. (New time: 11:37) - 11/03/2013
10:37:59
LOG - CM: Time logs file loaded successfully (times.txt) - 11/03/2013 10:38:08
```

### 9.13 File Lock Access Prevention

Input:

Two instances of the Checkpoint Manager application deployed.

One application modified to prevent the release of the file lock.

Listing 10: File export code modified to prevent a file lock being released once accessed.

```

1  //Check if the lock was successfull.
2      if (fl != null) {
3
4          try (FileWriter fw = new FileWriter(fos.getFD())) {
5
6              fw.write(output);
7
8              //Once the data has been successfully written, release the lock
9              .
10             //FILE LOCK RELEASE PREVENTED.
11             //fl.release();
12         }
13
14         return true;
15
16     }

```

Output:

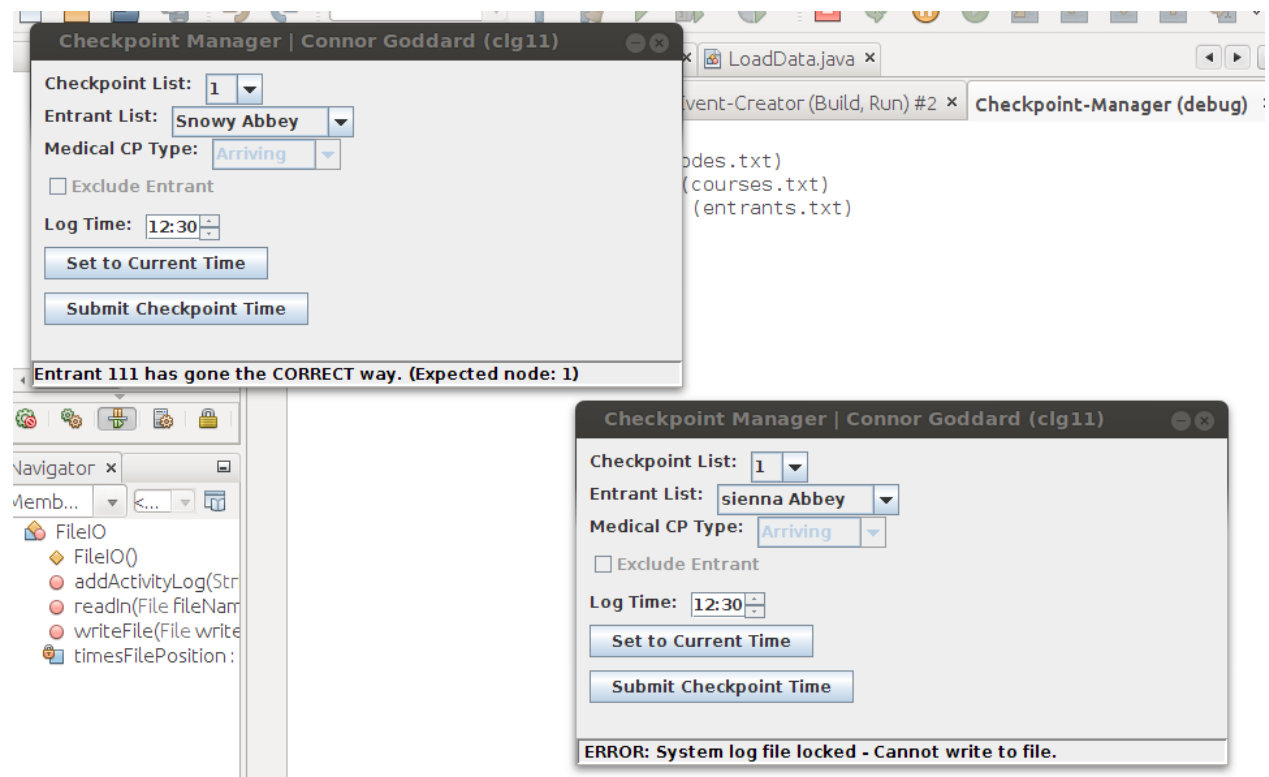


Figure 13: Screenshot demonstrating modified CM application (top-left) preventing original CM application (bottom-right) from accessing log file “log.txt”.

### 9.14 Checkpoint Type Differentiation (Time CP)

Input:

Selection of normal TIME checkpoint (4) from checkpoint combo-box.

Output:

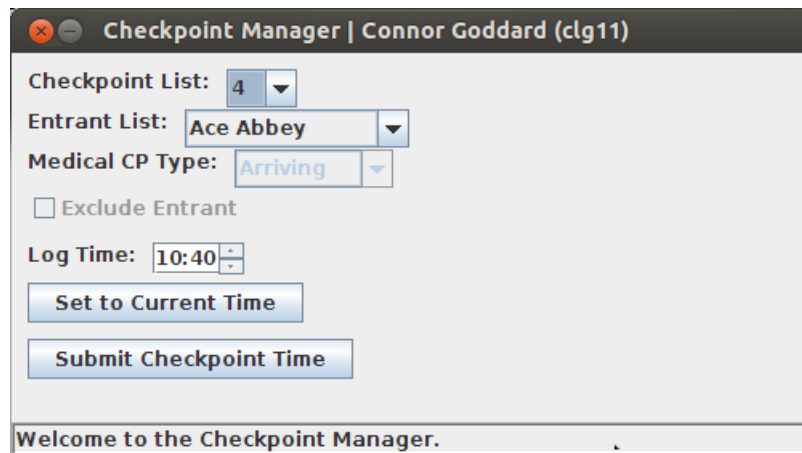


Figure 14: Screenshot demonstrating the GUI preventing the user from accessing the medical checkpoint options, as the selected checkpoint is not a medical checkpoint.

### 9.15 Checkpoint Type Differentiation (Medical CP)

Input:

Selection of MEDICAL checkpoint (14) from checkpoint combo-box.

Output:

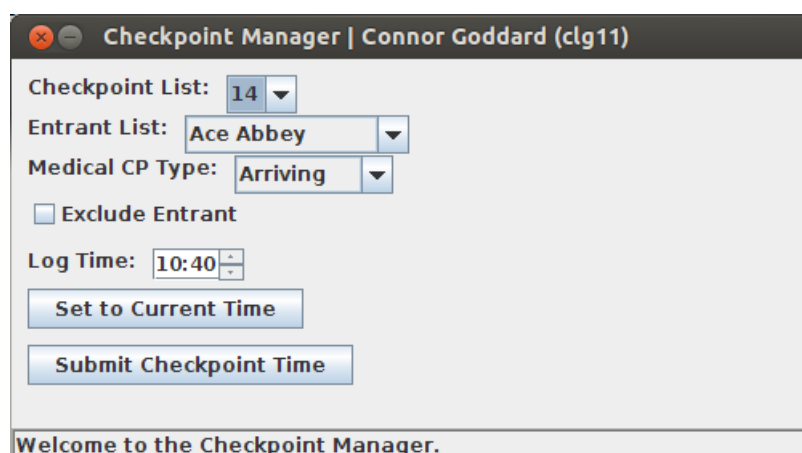


Figure 15: Screenshot demonstrating the GUI allowing the user to access the medical checkpoint GUI options, as the selected checkpoint is indeed a medical checkpoint.

## 9.16 Entrant Times File Generation

This sub-section contains the times file (“times.txt”) generated by the checkpoint manager application from the example functionality testing detailed above.

Listing 11: Example of times file produced by CM application from the activity detailed above.

```
T 1 1 09:22
I 4 3 09:25
T 9 1 09:37
T 1 7 09:38
T 13 1 09:45
T 1 1 10:23
T 4 7 10:23
T 1 64 10:25
T 5 7 10:28
T 4 64 10:29
T 7 7 10:35
A 14 7 10:39
E 14 7 10:42
T 5 64 10:50
T 7 64 10:57
A 14 64 11:09
D 14 64 11:27
T 13 64 11:36
T 1 64 11:56
T 1 89 12:30
T 1 103 12:30
T 1 111 12:30
```

## 10 Event Manager (C) - Build/Compilation Log

The listing below contains the build/compilation log for the “event manager” application. Extra warning flags (`-Wall`, `-ansi`, `-std=c89`) have been used with the C compiler (`gcc`) to ensure that any possible errors/warnings are detected during compilation.

Listing 12: Event manager compilation log built within Netbeans IDE 7.3 on Ubuntu 12.04

```

1  "/usr/bin/make" -f nbproject/Makefile-Debug.mk QMAKE= SUBPROJECTS= .clean-conf
2  make[1]: Entering directory '/home/connor/Git/Endurance-Race-Tracker/Event-Manager'
3  rm -f -r build/Debug
4  rm -f dist/Debug/GNU-Linux-x86/event-manager
5  make[1]: Leaving directory '/home/connor/Git/Endurance-Race-Tracker/Event-Manager'
6
7
8  CLEAN SUCCESSFUL (total time: 59ms)
9
10 "/usr/bin/make" -f nbproject/Makefile-Debug.mk QMAKE= SUBPROJECTS= .build-conf
11 make[1]: Entering directory '/home/connor/Git/Endurance-Race-Tracker/Event-Manager'
12 "/usr/bin/make" -f nbproject/Makefile-Debug.mk dist/Debug/GNU-Linux-x86/event-manager
13 make[2]: Entering directory '/home/connor/Git/Endurance-Race-Tracker/Event-Manager'
14 mkdir -p build/Debug/GNU-Linux-x86
15 rm -f build/Debug/GNU-Linux-x86/course.o.d
16 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/course.o.d -o
   build/Debug/GNU-Linux-x86/course.o course.c
17 mkdir -p build/Debug/GNU-Linux-x86
18 rm -f build/Debug/GNU-Linux-x86/display.o.d
19 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/display.o.d -o
   build/Debug/GNU-Linux-x86/display.o display.c
20 mkdir -p build/Debug/GNU-Linux-x86
21 rm -f build/Debug/GNU-Linux-x86/entrant.o.d
22 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/entrant.o.d -o
   build/Debug/GNU-Linux-x86/entrant.o entrant.c
23 mkdir -p build/Debug/GNU-Linux-x86
24 rm -f build/Debug/GNU-Linux-x86/event.o.d
25 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/event.o.d -o
   build/Debug/GNU-Linux-x86/event.o event.c
26 mkdir -p build/Debug/GNU-Linux-x86
27 rm -f build/Debug/GNU-Linux-x86/fileIO.o.d
28 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/fileIO.o.d -o
   build/Debug/GNU-Linux-x86/fileIO.o fileIO.c
29 mkdir -p build/Debug/GNU-Linux-x86
30 rm -f build/Debug/GNU-Linux-x86/main.o.d
31 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/main.o.d -o build
   /Debug/GNU-Linux-x86/main.o main.c
32 mkdir -p build/Debug/GNU-Linux-x86
33 rm -f build/Debug/GNU-Linux-x86/node.o.d
34 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/node.o.d -o build
   /Debug/GNU-Linux-x86/node.o node.c
35 mkdir -p build/Debug/GNU-Linux-x86
36 rm -f build/Debug/GNU-Linux-x86/process.o.d
37 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/process.o.d -o
   build/Debug/GNU-Linux-x86/process.o process.c
38 mkdir -p build/Debug/GNU-Linux-x86
39 rm -f build/Debug/GNU-Linux-x86/track.o.d
40 gcc -ansi -c -g -Wall -std=c89 -ansi -MMD -MP -MF build/Debug/GNU-Linux-x86/track.o.d -o
   build/Debug/GNU-Linux-x86/track.o track.c
41 mkdir -p dist/Debug/GNU-Linux-x86
42 gcc -ansi -o dist/Debug/GNU-Linux-x86/event-manager build/Debug/GNU-Linux-x86/course.o build
   /Debug/GNU-Linux-x86/display.o build/Debug/GNU-Linux-x86/entrant.o build/Debug/GNU-Linux-
   x86/event.o build/Debug/GNU-Linux-x86/fileIO.o build/Debug/GNU-Linux-x86/main.o build/
   Debug/GNU-Linux-x86/node.o build/Debug/GNU-Linux-x86/process.o build/Debug/GNU-Linux-x86/
   track.o
43 make[2]: Leaving directory '/home/connor/Git/Endurance-Race-Tracker/Event-Manager'
44 make[1]: Leaving directory '/home/connor/Git/Endurance-Race-Tracker/Event-Manager'
45
46
47 BUILD SUCCESSFUL (total time: 527ms)

```

## 11 Event Manager - Example Usage

This section demonstrates the “event manager” application running using test data generated from the “event creator” and “checkpoint manager” applications to ensure that expected functionality and suitable error checking is taking place correctly.

**Please note:** The output below has been modified to reduce the amount of paper used, however no values/results have been changed.

Listing 13: Example output of functionality testing of the event manager application.

```
Enter event description file name: ../files/exampleevent.txt

the test horse event
08 Jul 2013
09:45

Enter node file name: ../files/nods.txt

File could not be opened.
Would you like to try again? (1 = Yes, 2 = No):
1

Enter node file name: ../files/nodes.txt

Enter track file name: ../files/tracks.txt

Enter courses file name: ../files/courses.txt

Enter entrants file name: ../files/entrants.txt

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
1
```

Competitor No	Competitor Name	Current Status
1	Ace Abbey	Not Started
3	Ace Fudge	Not Started
4	Amber Abbey	Not Started
5	Amber Fudge	Not Started
6	April Abbey	Not Started
7	April Fudge	Not Started
8	Ash Abbey	Not Started



```

|-----|-----|-----|
|      9      | Ash Fudge      | Not Started |
|-----|-----|-----|
|     10      | Asti Abbey      | Not Started |
|-----|-----|-----|

... /* LIST SHORTENED TO REDUCE PAPER REQUIREMENTS */

|-----|-----|-----|
|    126      | Zizou Abbey      | Not Started |
|-----|-----|-----|
|    127      | Zizou Fudge      | Not Started |
|-----|-----|-----|

Total competitors yet to start: 102

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
2

| Competitor No | Competitor Name | Current Status |
|-----|-----|-----|

No competitors are currently on the course

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
3

| Competitor No | Competitor Name | Current Status |
|-----|-----|-----|

No competitors have currently finished.

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors

```

```

8. Exit Program
*****
6
Enter required competitor number:
1

Competitor 1 (Ace Abbey) -> Current Status: Not Started, Current Progress: 0, Start Time: N/A,
    End Time: N/A

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
7

| Competitor No | Competitor Name | Current Status
|=====|=====|=====|
|
No competitors have currently been excluded.

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
4

Enter time file name: ../files/times.txt /* TIMES FILE LOADED INTO SYSTEM */

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
2

| Competitor No | Competitor Name | Current Status
|=====|=====|=====|
|      89      | Prince Abbey    | Checkpoint 1
|-----|-----|-----|
|      103     | sienna Abbey    | Checkpoint 1
|-----|-----|-----|
|      111     | Snowy Abbey     | Checkpoint 1
|-----|-----|-----|

```

```

Total competitors out on course: 3

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
3

| Competitor No | Competitor Name | Current Status |
|=====|=====|=====|
| 1 | Ace Abbey | Finished |
|-----|-----|-----|
| 64 | Lady Fudge | Finished |
|-----|-----|-----|

Total competitors finished: 2

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
7

| Competitor No | Competitor Name | Current Status |
|=====|=====|=====|
| 3 | Ace Fudge | Excluded-IR |
|-----|-----|-----|
| 7 | April Fudge | Excluded-MC |
|-----|-----|-----|

Total competitors excluded: 2

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
6
Enter required competitor number:
89

Competitor 89 (Prince Abbey) -> Current Status: Checkpoint, Current Progress: 4, Start Time:
12:30, End Time: N/A

```

```
*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
6
Enter required competitor number:
1

Competitor 1 (Ace Abbey) -> Current Status: Finished, Current Progress: 11, Start Time: 09:22,
End Time: 10:23

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
6
Enter required competitor number:
3

Competitor 3 (Ace Fudge) -> Current Status: Excluded - IR, Current Progress: 0, Start Time: N/A
, End Time: DNF

*****
Welcome, please select an option:

*****
1. Display competitors yet to start
2. Display competitors out of courses
3. Display finished competitors
4. Load time log file into system
5. Display event results list
6. Display specific competitor status
7. Display excluded competitors
8. Exit Program
*****
8

Exiting program..

RUN FINISHED; exit value 0; real time: 1m 18s; user: 0ms; system: 0ms
```

## 12 Event Manager - Results Output

This section contains the final results table produced by the “event manager” application using time log data generated by the “checkpoint manager” application. **Please find the attached printout of the results table which has been printed in landscape to ensure it can be read easily.**

**Please note:** The output has also been modified to reduce the amount of paper used, however no values/results have been changed.

## 13 Event Manager - System Activity Log

This section details the contents of the log file (“log.txt”) produced by the “event manager” application detailing the activity described in the above usage example.

Listing 14: Contents of the log file produced by the event manager application.

```
LOG - EM: System queried for all entrants yet to start. - Mon Mar 11 14:46:13 2013
LOG - EM: System queried for all entrants that have started. - Mon Mar 11 14:46:16 2013
LOG - EM: System queried for all entrants that have finished. - Mon Mar 11 14:46:19 2013
LOG - EM: Event results list compiled and displayed. - Mon Mar 11 14:46:25 2013
LOG - EM: Entrant 1 status queried successfully. - Mon Mar 11 14:46:36 2013
LOG - EM: System queried for all entrants that have been excluded. - Mon Mar 11 14:46:42 2013
LOG - EM: Entrant times file successfully loaded into system. - Mon Mar 11 14:46:55 2013
LOG - EM: System queried for all entrants that have started. - Mon Mar 11 14:47:30 2013
LOG - EM: System queried for all entrants that have finished. - Mon Mar 11 14:47:41 2013
LOG - EM: System queried for all entrants that have been excluded. - Mon Mar 11 14:47:50 2013
LOG - EM: Event results list compiled and displayed. - Mon Mar 11 14:48:38 2013
LOG - EM: Entrant times file successfully loaded into system. - Mon Mar 11 14:51:06 2013
LOG - EM: Entrant times file successfully loaded into system. - Mon Mar 11 14:54:55 2013
LOG - EM: Event results list compiled and displayed. - Mon Mar 11 14:54:59 2013
LOG - EM: Entrant times file successfully loaded into system. - Mon Mar 11 14:56:10 2013
LOG - EM: Event results list compiled and displayed. - Mon Mar 11 14:56:16 2013
LOG - EM: Entrant times file successfully loaded into system. - Mon Mar 11 15:00:08 2013
LOG - EM: Entrant 89 status queried successfully. - Mon Mar 11 15:00:23 2013
LOG - EM: Entrant 1 status queried successfully. - Mon Mar 11 15:00:32 2013
LOG - EM: Entrant 3 status queried successfully. - Mon Mar 11 15:00:36 2013
LOG - EM: System queried for all entrants that have finished. - Mon Mar 11 15:00:45 2013
LOG - EM: System queried for all entrants that have been excluded. - Mon Mar 11 15:00:49 2013
LOG - EM: System exiting. - Mon Mar 11 15:00:51 2013
LOG - EM: Entrant times file successfully loaded into system. - Mon Mar 11 15:40:37 2013
LOG - EM: Event results list compiled and displayed. - Mon Mar 11 15:40:40 2013
LOG - EM: Event results list compiled and displayed. - Mon Mar 11 15:42:10 2013
LOG - EM: Entrant times file successfully loaded into system. - Mon Mar 11 15:42:28 2013
LOG - EM: Entrant times file successfully loaded into system. - Mon Mar 11 15:43:22 2013
LOG - EM: Event results list compiled and displayed. - Mon Mar 11 15:43:27 2013
```

## 14 System Description

This section provides a general description of the structure and implementation of the three separate applications that form the complete “runners and riders” system.

### 14.1 Event Creator (C++)

The event creator application was built using an object-orientated design in C++.

The data model for the application consists of “container” classes (*Entrant*, *Event*, *Course*, *Node*) that represent each of the four core datatypes respectively. Instances of these (created by the application) are stored (some as collections) in a shared *Datastore* class that can be accessed from the UI (*Menu*), and core processing (*Process*) classes. All external file input/output operations are performed by the *FileIO* class which can be accessed from the *Menu* and *Process* classes as required.

I believe the functionality of the application fulfills the assignment brief well. Users are able to create new events, courses and entrants which are then exported to the relevant files in folders unique to each course. A high level of error-checking is integrated into the textual interface, in an attempt to prevent the system crashing, or incorrect data being created as a result of user error. This system was the most difficult, and took the most time to implement as I was unfamiliar with the C++ language, however it has been a major learning curve, and I am happy with the state of the final application.

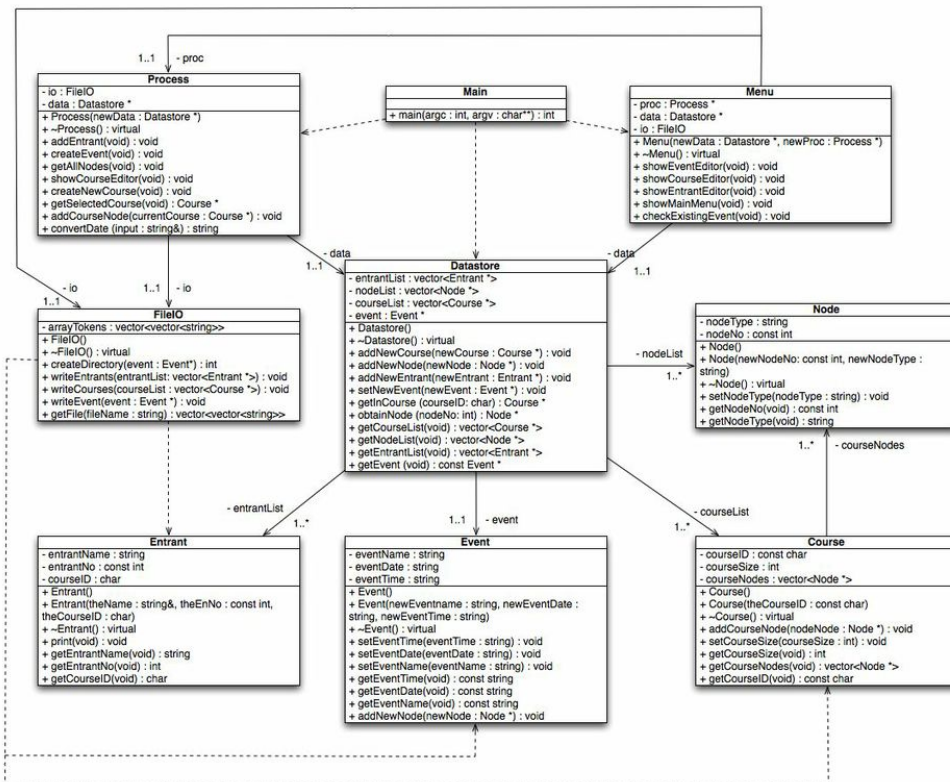


Figure 16: UML class diagram detailing the structural design of the event creator application.

## 14.2 Checkpoint Manager (Java)

This application uses a structural design not too dissimilar to that of the event creator application. Three “model” classes (*Entrant*, *Course*, *Node*) and a shared *Datastore* class form the data model for the application, and the *ProcessData* class provides the core processing/functionality for the application. A public ENUM class (*Datatype*) is used to differentiate between data types processed by the system.

The GUI consists of a ‘JFrame’ *GUIFrame* class (window) and a ‘JPanel’ *GUIPanel* class (content) that interacts with the *Datastore*, *ProcessData* and *FileIO* classes to allow the user to interact with the system and submit new checkpoint times. The majority of error checking is also handled by the GUI (e.g. a user can only select arrival/depart options when a medical checkpoint has been selected).

I believe the application contains all the required functionality, and provides sophisticated error checking via the GUI. To ensure the application conformed to the brief, the GUI design is very “minimal”, however I believe it contains all the GUI components necessary to ensure a user can interact well with, and obtain all the necessary information from the system. This application also contains **logging functionality**. Based on the description of the “log.txt” file in the assignment brief, I ensured that both the checkpoint manager, and event manager applications could log activity to the log file. File locking mechanisms ensure that both cannot write to the log file at the same time.

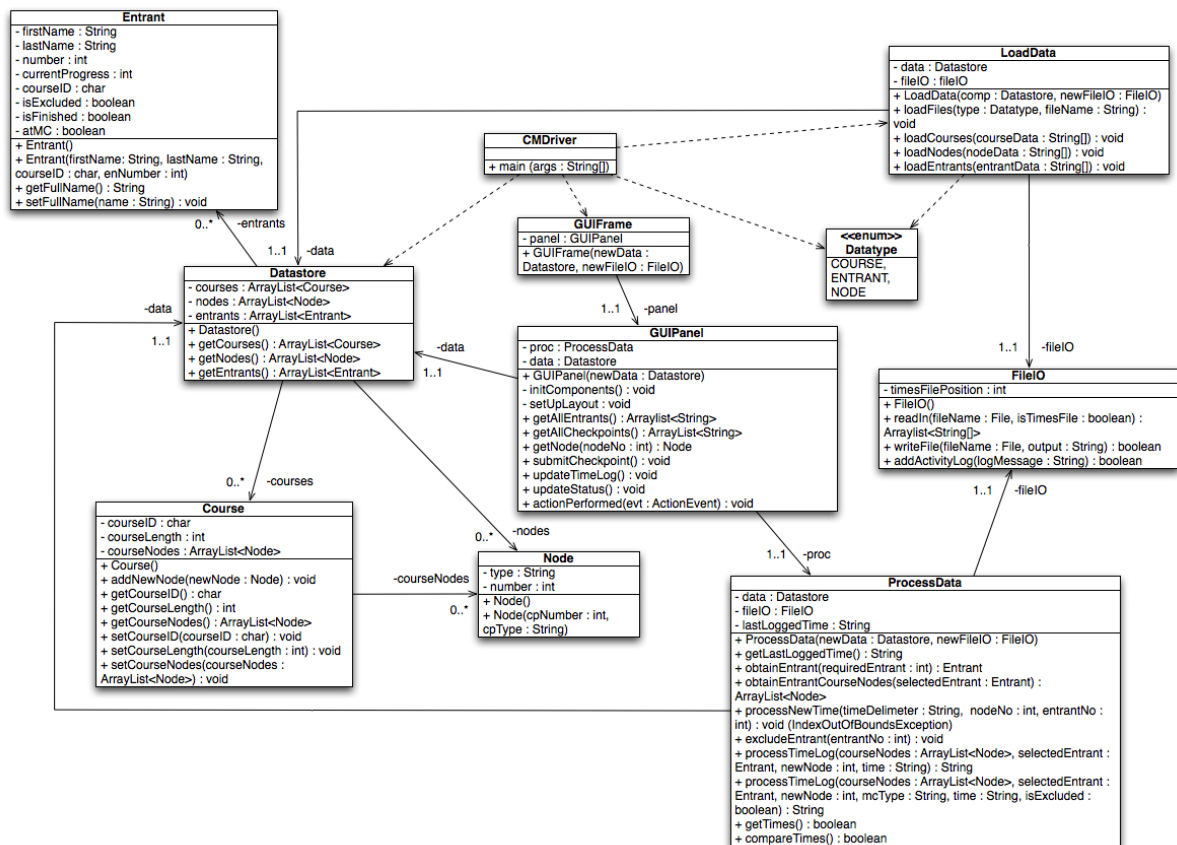


Figure 17: UML class diagram detailing the structural design of the checkpoint manager application.



### 14.3 Event Manager (C)

The event manager application is almost identical to that of the 'extended mission' application produced for CS23710, with the addition of file writing operations which allow the system to log user activity to an external file.

I made the assumption that multiple event manager applications could potentially be running at the same time, and so added file locking facilities to the existing application. This also ensured that both the checkpoint manager, and event manager applications could not write to the log file at the same time.

The two main changes to the event manager application are the addition of logging functions (file writing and file locking), and the removal of the ability to manually enter in checkpoint times (now the responsibility of the checkpoint manager application)

## References

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- [7] R. Lischner *"C++ in a Nutshell"* 2009: O'Reilly Media Inc.