



Who does the dev?

or

How we failed to make a taxonomy of open
source contribution



Katie McLaughlin (they/them)
@glasnt on all the things

Ranting about contributions since 2015

opensource.com

A tool for tracking non-code GitHub contributions

By [Katie McLaughlin](#)

October 15, 2015

In today's open source world, the incentives for contributing to projects are changing. Companies are attracting [tips](#), and once you become a member, you receive perks, including free entry to

For smaller projects based on GitHub, the contributors for a project. There are many ways to contribute.

But what about everything else?

What about the hours spent in design, testing, maintenance, and learning? What about the meetings making those things happen? What about the conversations?

MODEL VIEW CULTURE

A magazine about technology, culture and diversity.

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ISSUE 32

Acknowledging Non-Coding Contributions

Giving people the recognition and respect they deserve is the start of helping evolve open source software into a more sustainable ecosystem.

—by [Katie McLaughlin](#) on February 1st, 2016

Open Source software development has a firm foothold in the technical world. The plethora of social networks around code, the thousands of conferences and community groups all attest to the many people working towards the common goals of free and open source software.

However, most of the time it's only the contributions of coders that are acknowledged. Software platforms will issue a press release about their latest major version, and append a generated list of registered users whose code was accepted in the last release. The contributors page on a software project's online profile only includes the usernames of programmers whose code has made it into the master branch.

ACROSS

Attributing Contributor Roles in Open Source Software

a subproject of **OCEAN**
**UVM-Google Open Source Complex
Ecosystems and Networks**



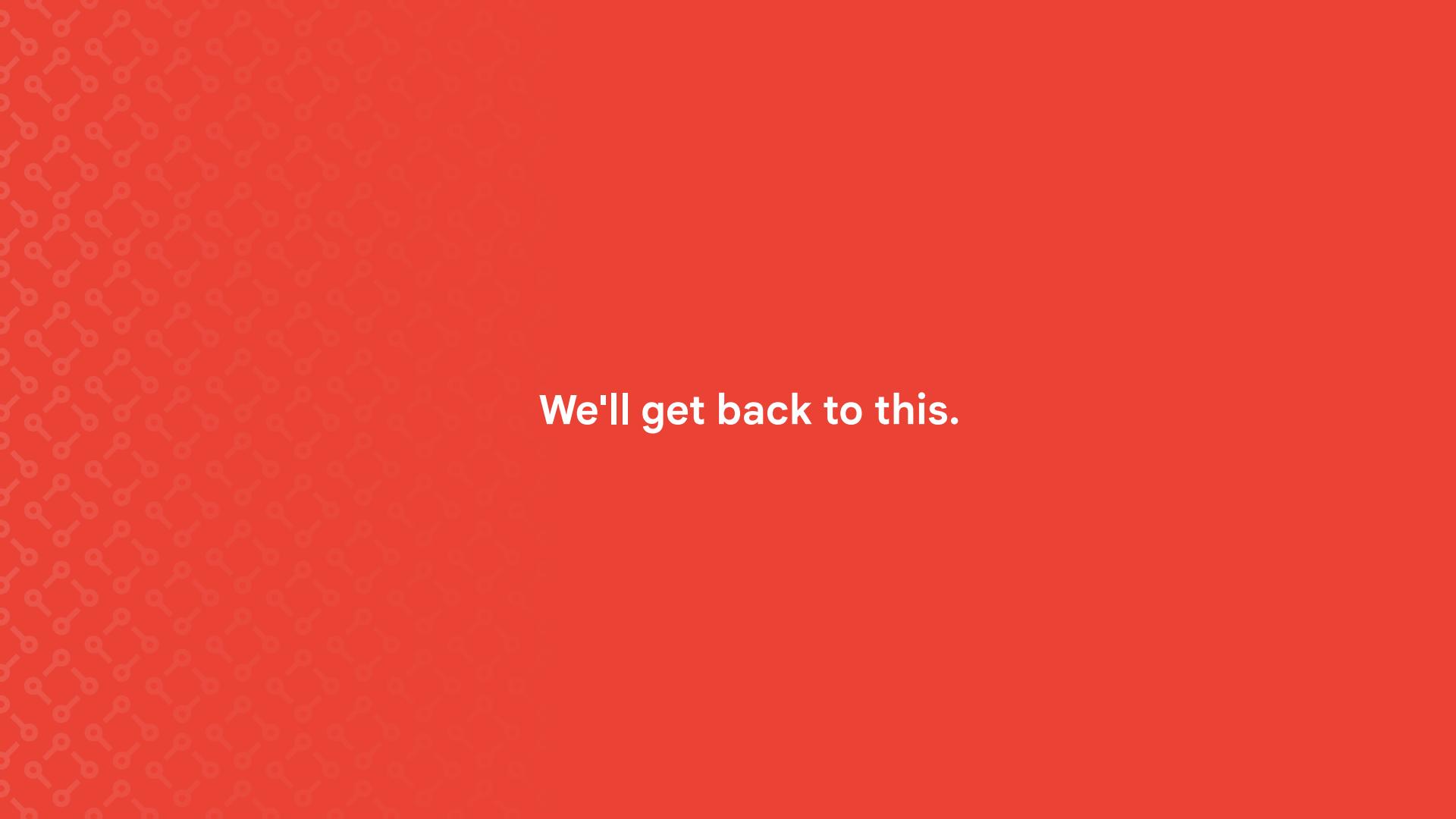


That time we corresponded

In Nature Computational Science

A standard taxonomy of recognized contributions will benefit all levels of open source.

The screenshot shows a journal article from **nature computational science**. The title of the article is **Open source ecosystems need equitable credit across contributions**. The authors listed are Amanda Casari, Katie McLaughlin, Milo Z. Trujillo, Jean-Gabriel Young, James P. Bagrow & Laurent Hébert-Dufresne. The article was published in *Nature Computational Science*, volume 1, issue 2, in January 2021. It has received 2628 accesses, 6 citations, and is available on Altmetric. A section titled "To the Editor" discusses the importance of equitable credit in open source ecosystems. The page includes navigation links for "Explore content", "About the journal", "Publish with us", "Sign up for alerts", "RSS feed", "Sections", "References", "Author information", "Rights and permissions", "About this article", and "This article is cited by".



We'll get back to this.



That time we analysed

many of the code bases

Community-generated systems of **contribution acknowledgment** make work like idea generation or bug finding more visible.

Which contributions count?

Analysis of attribution in open source

Jean-Gabriel Young
jean-gabriel.young@uvm.edu
Department of Computer Science
Vermont Complex Systems Center
University of Vermont
Burlington VT, USA

Milo Z. Trujillo
milo.trujillo@uvm.edu
Vermont Complex Systems Center
University of Vermont
Burlington VT, USA

Amanda Casari
amcasari@google.com
Open Source Programs Office, Google
Kirkland, WA, USA

Laurent Hébert-Dufresne
laurent.hebert-dufresne@uvm.edu
Department of Computer Science
Vermont Complex Systems Center
University of Vermont
Burlington VT, USA

Katie McLaughlin
glasnt@google.com
Open Source Programs Office, Google
Sydney, New South Wales, Australia

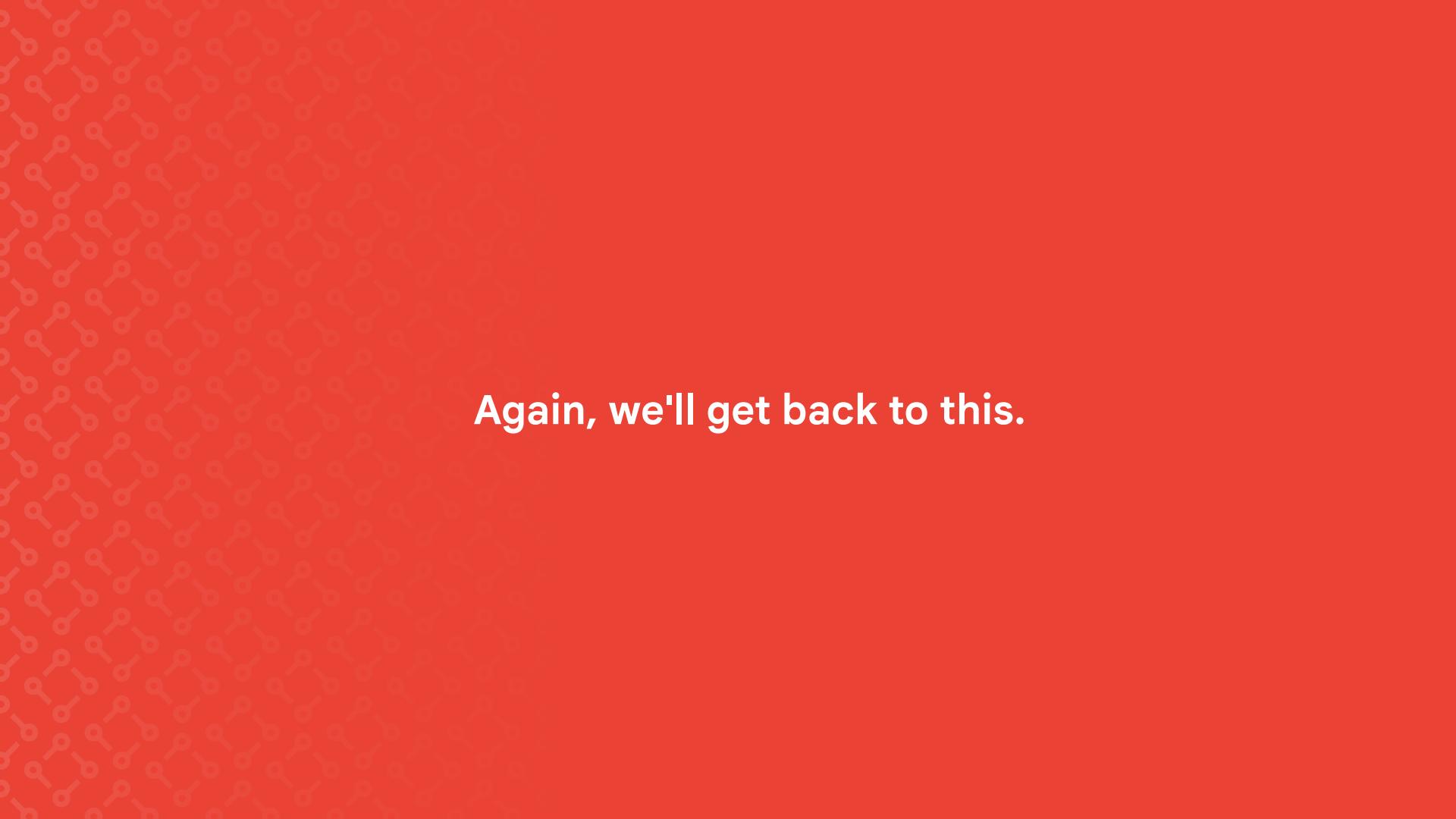
James P. Bagrow
james.bagrow@uvm.edu
Department of Mathematics & Statistics
Vermont Complex Systems Center
University of Vermont
Burlington VT, USA

Abstract—Open source software projects usually acknowledge contributions with text files, websites, and other idiosyncratic methods. These data sources are hard to mine, which is why contributorship is most frequently measured through changes to repositories, such as commits, pushes, or patches. Recently, some open source projects have taken to recording contributor actions with standardized systems; this opens up a unique opportunity to understand how community-generated notions of contributorship map onto codebases as the measure of contribution. Here, we characterize contributor acknowledgment models in open source by analyzing thousands of projects that use a model called All Contributors to acknowledge diverse contributions like outreach, finance, infrastructure, and community management. We analyze the life cycle of projects through this model's lens and contrast its representation of contributorship with the picture given by other methods of acknowledgment, including GitHub's top committers indicator and contributions derived from actions taken on the platform. We find that community-generated systems of contribution acknowledgment make work like idea generation or bug finding more visible, which generates a more extensive picture of collaboration. Further, we find that models requiring explicit attribution lead to more clearly defined boundaries around what is and what is not a contribution.

Index Terms—open source software, contributions, teams, github

exclusively of developers [3]. This picture is of course incomplete at best, as is well-known by those involved with OSS [4]. While young projects can thrive under the guidance of lone developers or small unsupported teams, more mature projects usually benefit from contributions to the project that transcend code [4]. These non-code contributions may include, for example: moderating communication channels associated with the project or its issue tracker(s), fielding questions, outreach, infrastructure, governance, funding acquisition, documentation, or even mere attention [4, 5]—these contributions are all crucial determinants of a project's continued success [4, 6, 7].

The predominant incentive structure under which OSS operates makes all non-code contributions practically invisible to outsiders. Someone who is well acquainted with a community might be highly aware of who spent a lot of time moderating a community, developing the project's road map, or managing the queue of issues. However, this information is rarely recorded in a standardized way, particularly within software repositories. Instead, OSS projects tend to acknowledge contributions in ad-hoc ways, with mechanisms that include, for example: flat credit files, acknowledgments appearing on a



Again, we'll get back to this.



That time we facilitated

a series of workshops



Source control is not the full picture of open source.

We are actively excluding and not counting work:

- Strategic decision making
- Project management
- Central build, infrastructure, and maintenance
- Documentation
- Community management
- Governance
- Financial management
- Event planning
-the list goes on

See [References](#)

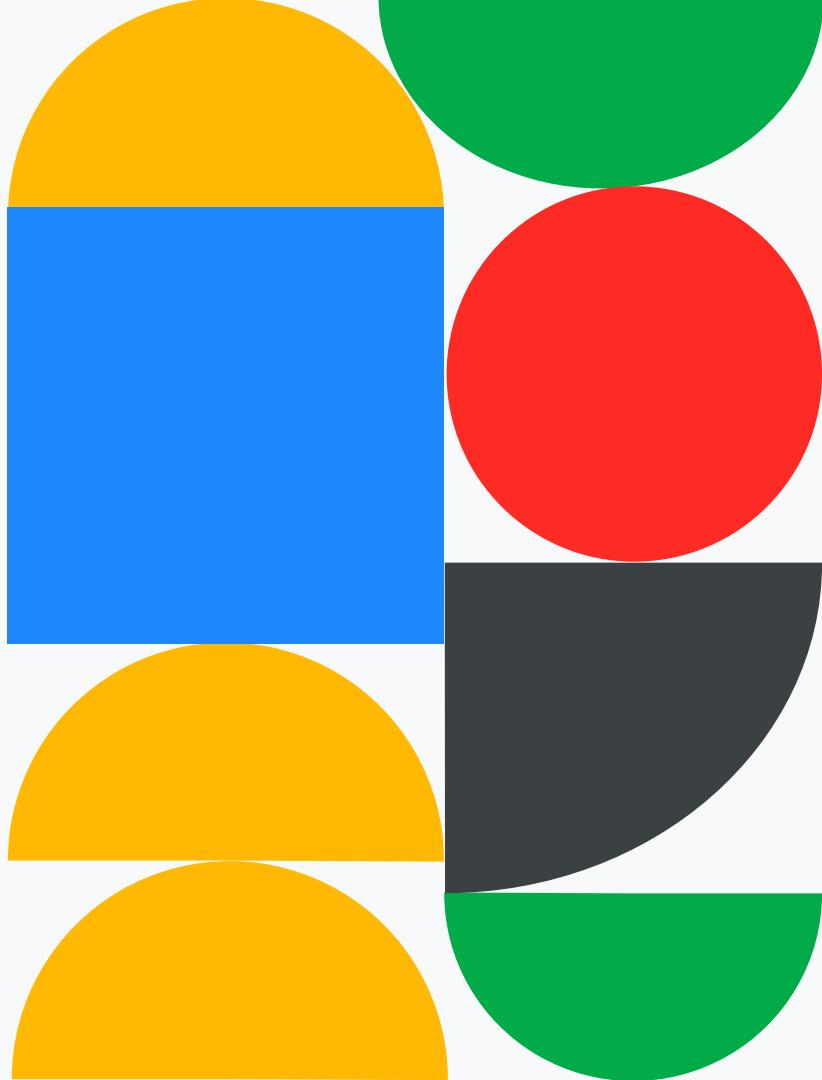
Google Open Source



Our goal is to normalize attribution for contributors to what *communities* think are important, not what convenient data tells us.

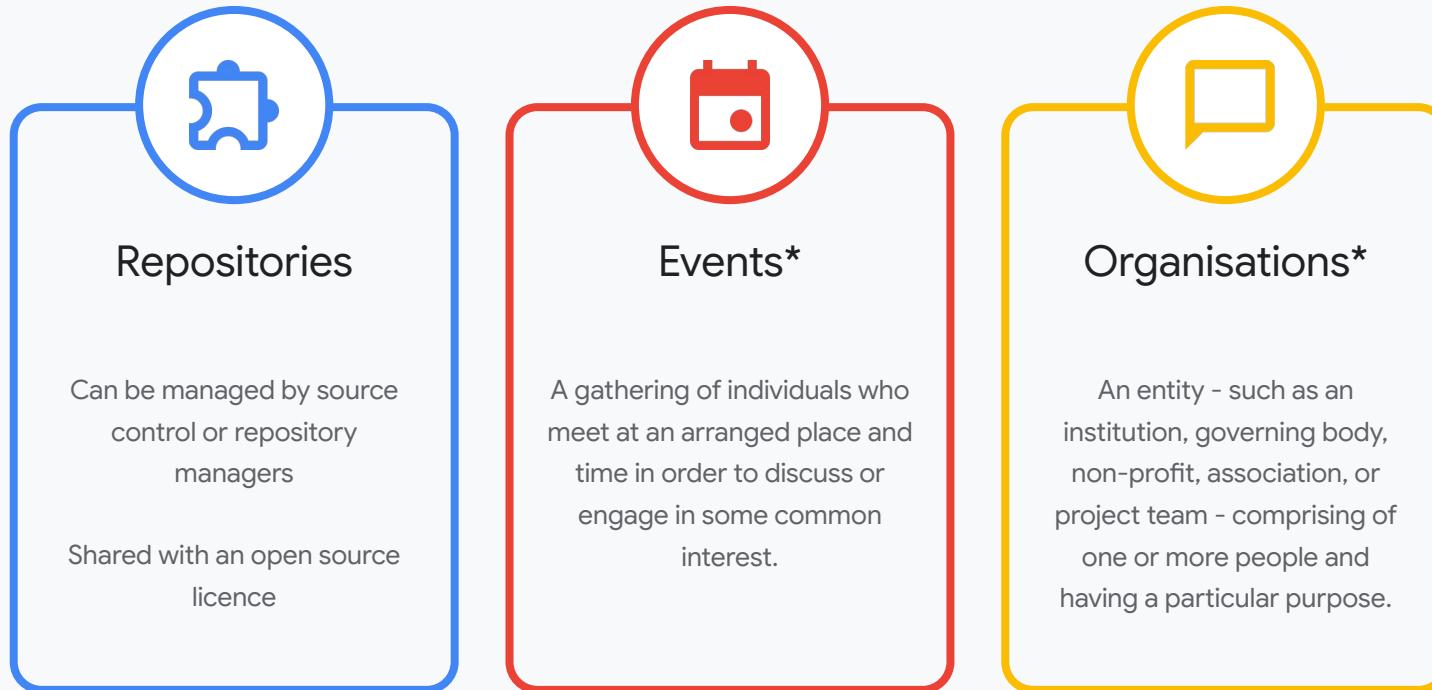


30 participants
6 workshops
2 time zones



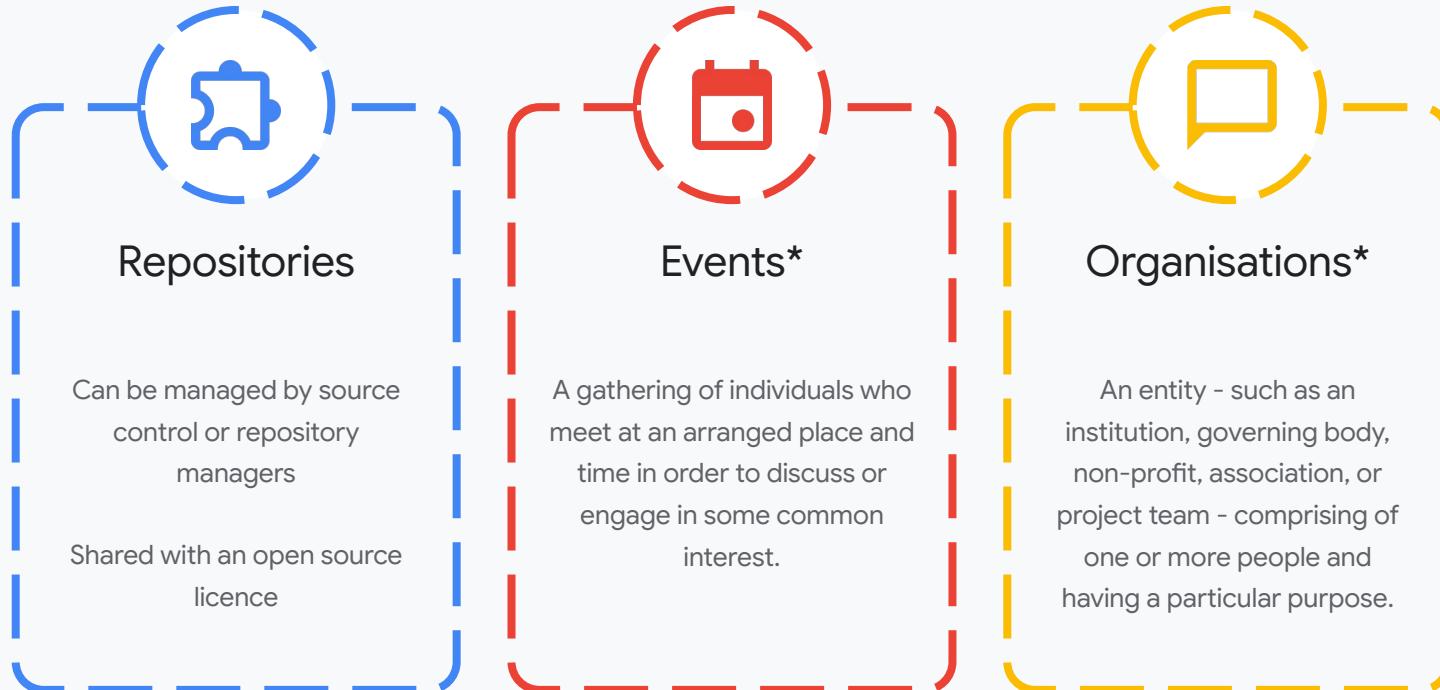
Workshop focus groups

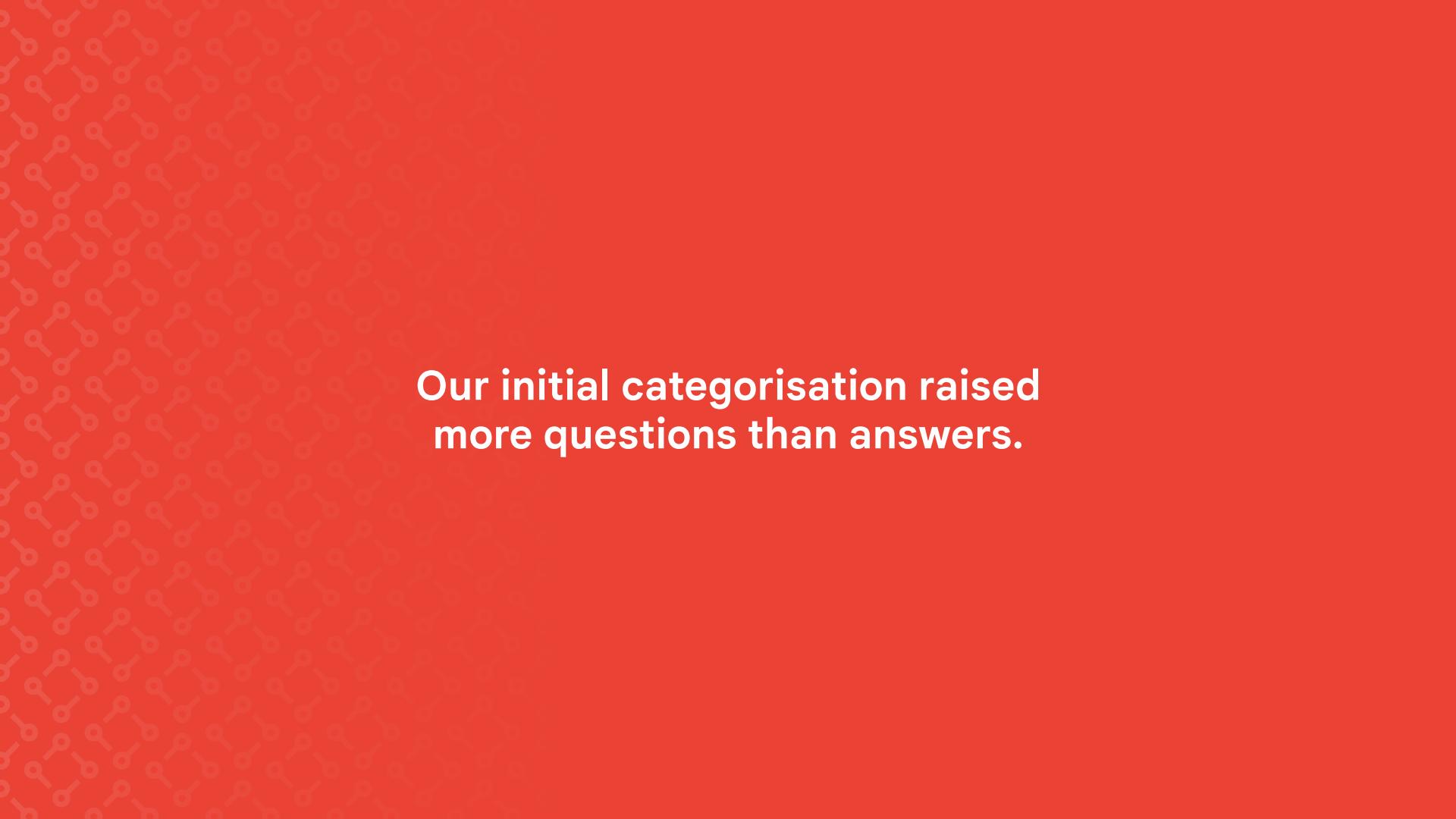
* Wikipedia definition



Workshop unfocused groups

* Wikipedia definition





**Our initial categorisation raised
more questions than answers.**

What is an organisation?



Does a taxonomy
make sense for
small open source
projects?



Are all
repositories
code?



What about when
a project exceeds
the scope of a
repository?



What even is a project?



Workshop Outcomes

01

INDETERMINACY

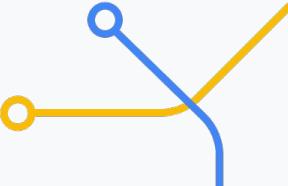
No one definition for an open source "project" or "repository"



02

INCONSISTENCY

No definition for types
of participation



03

INABILITY

No way to create
one universal
taxonomy





That time we surveyed

seven score open source contributors

“

Invisible labor is sufficiently difficult to measure that **we do not know** how much of [open source software] activities are invisible.

Invisible Labor in Open Source Software Ecosystems

JOHN MELUSO, Cornell University, USA and University of Vermont, USA

AMANDA CASARI, Google LLC, USA and University of Vermont, USA

KATIE MC LAUGHLIN, Google LLC, Australia

MILO Z. TRUJILLO, Northeastern University, USA and University of Vermont, USA

Invisible labor is work that is either not fully visible or not appropriately compensated. In open source software (OSS) ecosystems, essential tasks that do not involve code (like content moderation) often become invisible to the detriment of individuals and organizations. However, invisible labor is sufficiently difficult to measure that we do not know how much of OSS activities are invisible. Our study addresses this challenge, demonstrating that roughly half of OSS work is invisible. We do this by developing a cognitive anchoring survey technique that measures OSS developer self-assessments of labor visibility and attribution. Survey respondents ($n = 142$) reported that their work is more likely to be invisible (2 in 3 tasks) than visible, and that half (50.1%) is uncompensated. Priming participants with the idea of visibility caused participants to think their work was more visible, and that visibility was less important, than those primed with invisibility. We also found evidence that tensions between attribution motivations probably increase how common invisible labor is. This suggests that advertising OSS activities as “open” may lead contributors to overestimate how visible their labor actually is. Our findings suggest benefits to working with varied stakeholders to make select, collectively valued activities visible, and increasing compensation in valued forms (like attribution, opportunities, or pay) when possible. This could improve fairness in software development while providing greater transparency into work designs that help organizations and communities achieve their goals.

CCS Concepts: • Software and its engineering → Open source model; Maintaining software; • Human-centered computing → Empirical studies in collaborative and social computing; Computer supported cooperative work; • Social and professional topics → Employment issues; Computing organizations; Project management techniques; Software maintenance.

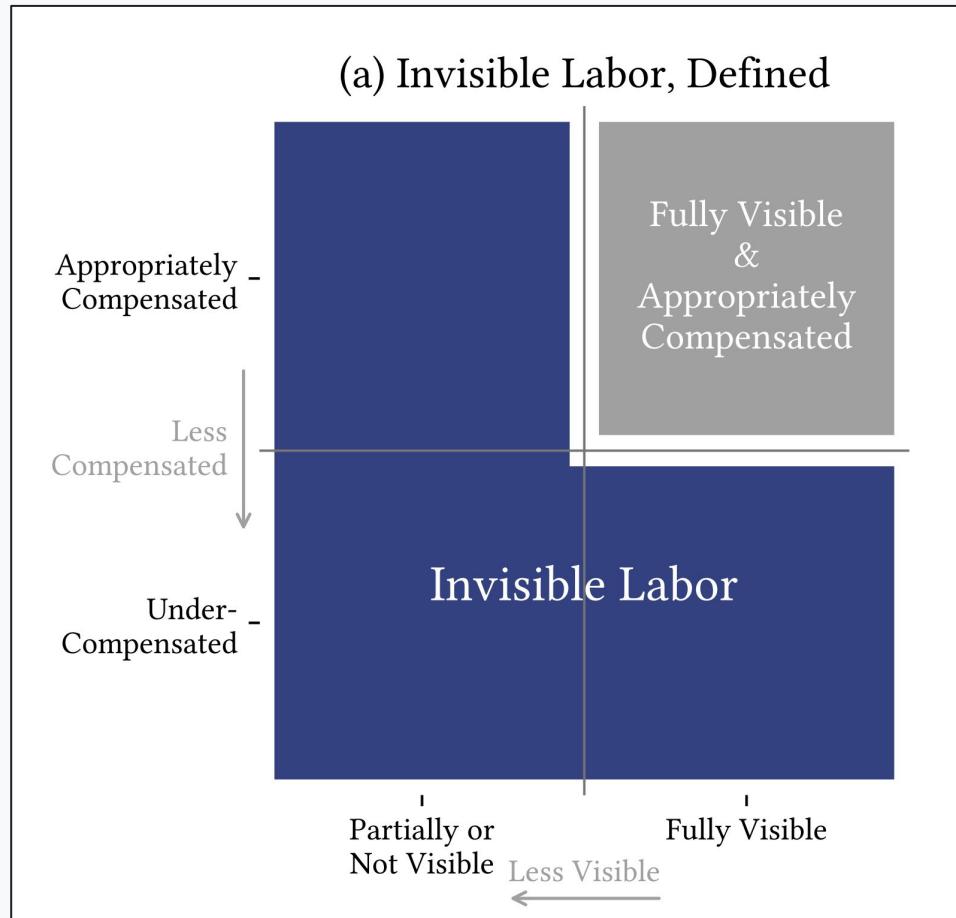


Fig. 1. (a) Invisible labor is labor that is not fully visible and/or undercompensated.



Survey Outcomes

01

INVISIBLE

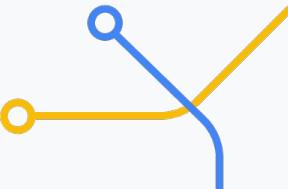
Work is not visible,
not compensated,
or both



02

EXTRINSIC vs INTRINSIC

Motivations in tension with attribution



Motivation (🥕🌈)

Extrinsic

Intrinsic

Internalised Extrinsic

Attribution (🌊🐶)

Expressive

Instrumental

Non-Attribution

03

COGNITIVE ANCHORING

Visibility anchoring
shapes perceptions



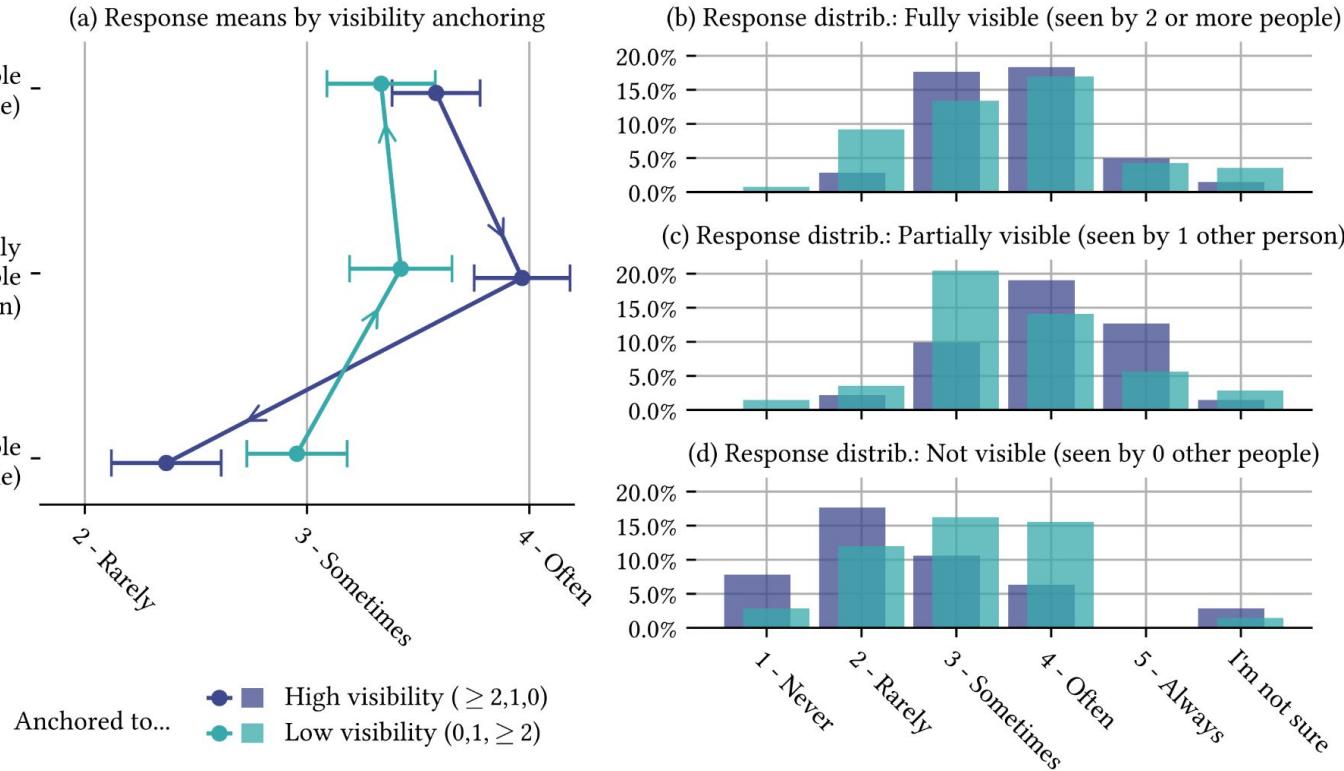


Fig. 4. Responses to “How often did [N people] know that you performed those tasks?”



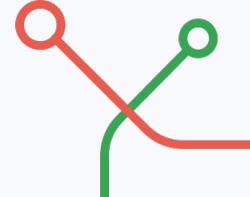
What this research means

for open source communities

01

DOCS OR IT DIDN'T HAPPEN

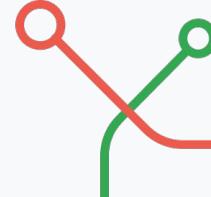
Documenting
representation
matters



02

RECOGNISE ANTI-PATTERNS

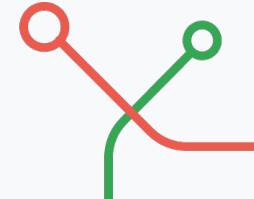
Easy statistics are
not always
meaningful



03

THE FEMINIST APPROACH

Ensure appropriate
compensation
for work





Thank you.

Resources: whodoesthe.dev

Katie McLaughlin

@glasnt on all the things

Amanda Casari

@amcasari on all the things