

Wireless Sensor Networks for Internet of Things Applications



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Background Information

What is the Internet of Things?

- It's so new, it lacks an official definition!
- Adding sensors to items and connecting them to a network.

What are we doing?

Profiling network traffic for analysis.

What aren't we doing?

- We are NOT monitoring what users are doing on networks!
- We are NOT invading personal privacy!

What is this project trying to accomplish?

- Engineering design
- Data acquisition
- Wireless sensor networks
- Data analysis workflow

Sensor System Setup

Raspberry Pi:

- A credit card-sized computer that can be used for a multitude of tasks.
- Attaching a wi-fi dongle
 and loading wi-fi scanning
 software, we can create a
 sensor that can collect
 network traffic data.

Database:

- We use a database to store and organize sensor data.
- A NoSQL database is used for its speed and flexibility.

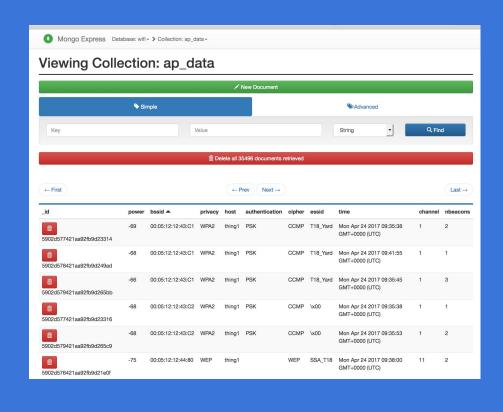
Data Analysis:

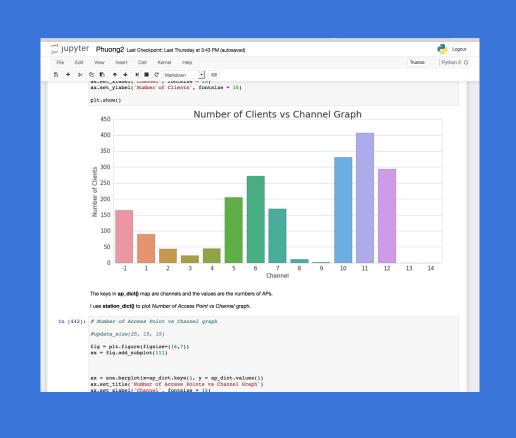
- Python (scripting language)
- Quantitative data analysis
- Extract data from database and apply queries.

Data Analysis

And Visualization

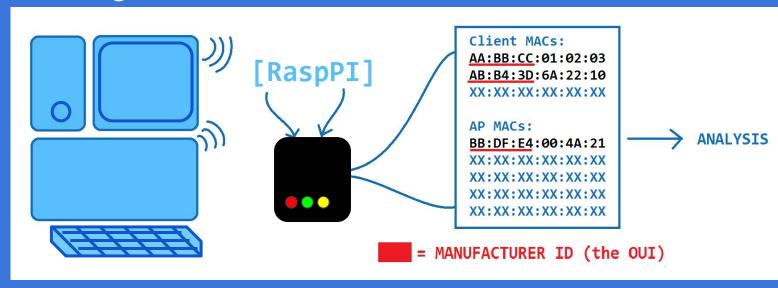
Sensor Data (Raspberry Pi) Database (MongoDB)





MAC Addresses & Vendors

 A MAC address is a unique identifier given to devices with network capabilities [1]. See diagram below.

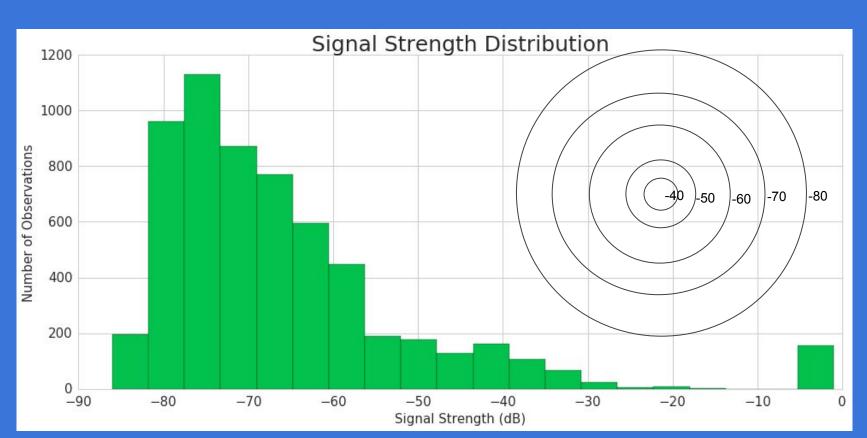


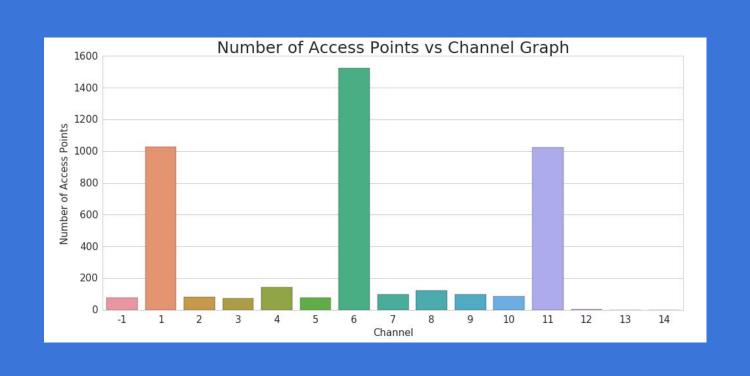
- The graphs to the right show the distribution of client device manufacturers (brands) across all entries in our client device database.
- Environments of the respective experiments: a neighborhood, shopping center, and a bus ride
- Using data analysis tools, we can turn raw data into more useful information and insights.

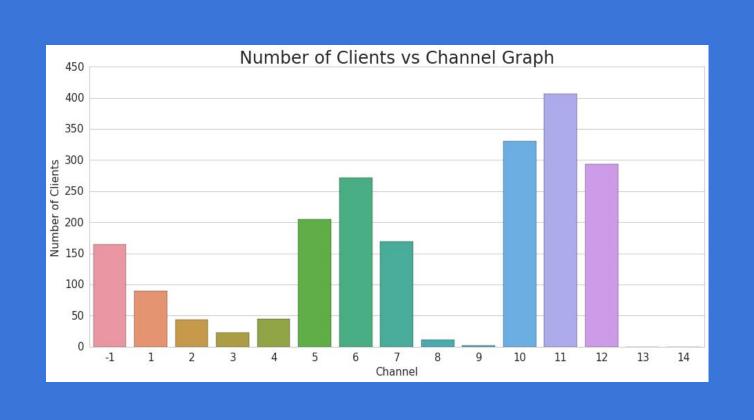


Channel Crowding & Signal Strength

- The "Number of Access Points (APs) vs Channel" graph shows that most of the APs are on Channel 1, 6, and 11 (you can think of an AP as a router that devices can connect to via wifi). Since these channels are non-overlapping, they are commonly used by routers as default operable channels [2].
- Clients (bottom right graph) are more distributed throughout all 14 channels. [3, 4]
- A comparison of the two graphs on the right reveal there are more available APs than clients, as opposed to more clients than APs. (Bigger picture: channel crowding by routers)
- Multiple Environments: data was taken in a neighborhood, near a shopping center, and on a bus ride.
- Each experiment (three in total, for three environments) collected data for a 2-hour block







Tools Used

- Raspberry Pi:
 - Debian Linux
 - Aircrack-ng
 - o SSH
 - Python
- Database:
 - MongoDB
 - MongoExpress
- Data Analysis:
 - Python
 - Jupyter
 - Numpy
 - PyMongo
 - Matplotlib

References

- "Guidelines for 48-Bit Global Identifier (EUI-48)."
 IEEE Standards Association. standards.ieee.org/develop/regauth/tut/eui48.pdf. Accessed 14 May 2017.
- 2. Coleman, David. "Wi-Fi Back To Basics | 2.4 Ghz Channel Planning." *Aerohive Networks*, 11 Jul. 2012, boundless.aerohive.com/experts/wi-fi-back-to-basics--24-ghz-channel-planning.html.
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- 4. "FCC Rules and Regulations." *Air 802*, www.air802.com/fcc-rules-and-regulations.html. Accessed 14 May 2017.
- 5. "Aircrack-ng." *aircrack-ng.org*, www.aircrack-ng. org/doku.php?id=Main#introduction. Accessed 14 May 2017.
- 6. "Python MongoDB Drivers." https://docs.mongodb.com/ecosystem/drivers/pyth on/. Accessed 14 May 2017.

BSSID Hall of Fame

- "Bill Wi the Science Fi"
- "ERMAHGERD! WIERFIER"
- "WhateversClever"
- "FreeViruses"
- "LAN Before Time"
- "NachoWifi"
- "A wifi has no name"