## Spatio-thermal depth correction of RGB-D sensors based on Gaussian Processes in real-time

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Introduction

### **RGBD - Commodity 3D Sensing**

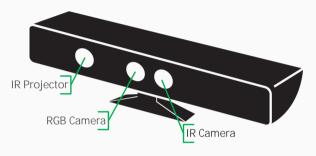


Figure 1: RGBD-Sensor components

Main vision sensor in many robotic / computer vision applications these days.

### RGBD - Commodity 3D Sensing

### **ADVANTAGES**

- Dense depth maps in real-time
- Simultaneous color and depth streams
- · Affordable devices

### **DRAWBACKS**

- Inaccurate compared to industrial cameras
- Operating temperature sensitivity
- No time synchronization

### Our contribution

Improve the accuracy of dense depth maps by correcting in a joint spatio-thermal domain.

**Gaussian Processes** 

### Introduction to Gaussian Processes

Gaussian Process: a probabilistic model used in supervised machine learning for classification and regression[1, 2].

Regression searches for an unknown function  ${\mathcal F}$  that satisfies

$$\mathcal{F}(\mathsf{X}) = \mathsf{y} + \epsilon$$

where  $\mathbf{X} \in \mathbb{R}^{N \times d}$  are training features,  $\mathbf{y} \in \mathbb{R}^{N \times 1}$  are the target scalar observations and  $\epsilon \sim \mathcal{N}$  is i.i.d. Gaussian observation noise.

In a probabilistic framework we would like to compute a distribution over functions based on training data and use the posterior predictive distribution for new predictions.

$$p(\mathbf{y}_{\star}|\mathbf{X}_{\star},\mathbf{X},\mathbf{y}) = \int p(\mathbf{y}_{\star}|\mathcal{F},\mathbf{X}_{\star})p(\mathcal{F}|\mathbf{X},\mathbf{y})d\mathcal{F}$$

where  $X_{\star}$  are test inputs,  $y_{\star}$  are the predictions, X are training inputs, y are training target values.

Generally intractable to integrate over all possible functions and their parametrizations.

Assumption: all variables are jointly Gaussian

$$\begin{bmatrix} y \\ y_\star \end{bmatrix} \sim \mathcal{N} \left( \begin{bmatrix} \mathcal{M}(X) \\ \mathcal{M}(X_\star) \end{bmatrix}, \begin{bmatrix} \Sigma(X,X) & \Sigma(X,X_\star) \\ \Sigma(X,X_\star)^T & \Sigma(X_\star,X_\star) \end{bmatrix} \right)$$

where  $\mathcal{M} \colon \mathbb{R}^{K \times d}$  is a mean function, and  $\Sigma$  is a positive-definite function encoding the covariance between samples.

Posterior predictive now simplifies due to Gaussian identities

$$\begin{split} \rho(y_{\star}|X_{\star},X,y) &\sim \mathcal{N}(u_{\star},K_{\star}), \\ u_{\star} &= \mathcal{M}(X_{\star}) + \Sigma(X,X_{\star})^T \Sigma(X,X)^{-1} (y - \mathcal{M}(X)), \\ K_{\star} &= \Sigma(X_{\star},X_{\star}) - \Sigma(X,X_{\star})^T \Sigma(X,X)^{-1} \Sigma(X,X_{\star}) \end{split}$$

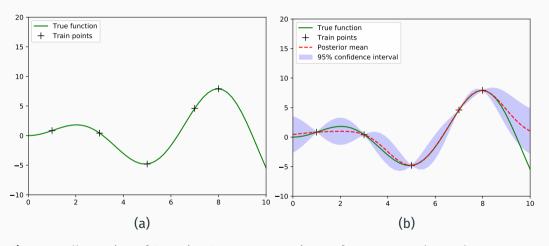
Computationally interesting: just linear algebra.

Covariance functions encode assumptions about the form of functions that are being modelled. Squared exponential kernel function

$$\Sigma_{ij} = \sigma_s^2 \exp(-0.5(\mathbf{x}_i - \mathbf{x}_j)^T \mathbf{W}(\mathbf{x}_i - \mathbf{x}_j)) + \delta_{ij}\sigma_y^2.$$



Figure 2: Ten samples from the squared exponential prior.



**Figure 3:** Illustration of Gaussian Process regression. Left: Input samples and true function, right: Predictions including confidence intervals. Output generated by [3].

# Approach and Results

### **RGBD Depth Correction**

Per pixel dense depth correction using Gaussian Process regression based on spatio-thermal input. For a given depth map  $\mathcal{D}$  and temperature reading t we compute a corrected depth map  $\mathcal{D}_{\star}$  by

$$\mathcal{D}_{\star}(i,j) = \mathcal{D}(i,j) + \Delta_{ij}$$

where  $\Delta_{ij}$  is given by a Gaussian Process Regression  $\Delta_{ij} = \mathcal{G}(\mathbf{x}_{ij})$ .

### RGBD Depth Correction

The input to the Gaussian Process  $\mathcal{G}$  is given by

$$\mathbf{x}_{ij} = \begin{bmatrix} x \\ y \\ z \\ t \end{bmatrix} = \begin{bmatrix} \mathcal{D}(i,j)\mathbf{K}^{-1}[i,j,1]^T \\ t \end{bmatrix}$$

$$y_{ij} = \mathcal{D}_{RGB}(i,j) - \mathcal{D}_{IR}(i,j)$$

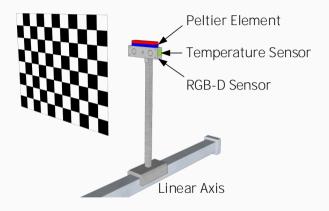
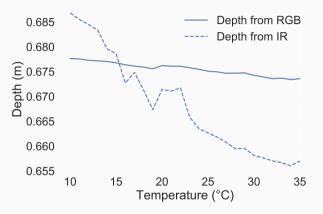


Figure 4: Hardware capture setup

### Temperature Influence



**Figure 5:** Effects of varying temperature on depth estimation at a fixed distance over a small window region.



**Figure 6:** Depth correction by Gaussian Process regression. Before/after correction effects. The white-speckles in after-images are due to missing depth sensor readings for which no correction can be computed. The error is significantly reduced independent from chosen position and temperature.



Figure 7: Depth correction by Gaussian Process regression.



Figure 8: Depth correction by Gaussian Process regression.

**Table 1:** RMSE before and after correction in Cartesian space across all temperature and distance captures. The correction yields an improvement by one order of magnitude.

	x (mm)	y (mm)	z (mm)
RMSE before correction	5.7	3.7	16.0
RMSE after correction	0.7	0.5	2.2

### Performance

Gaussian Process predications can leverage GPUs. Mostly boils down to linear algebra matrix multiplications.

**Table 2:** Execution times for correction per depth map frame of size 640 times 480. The GPU optimized version outperforms the other variants.

	Time (s)	FPS (1/s)
CPU	20	0.05
GPU optimized	0.14	7.1

### Open Data

For reproducibility we made our dataset and source code publicly available at

https://github.com/cheind/rgbd-correction

### References

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