

Replication-based Highly Available Metadata Management for Cluster File Systems

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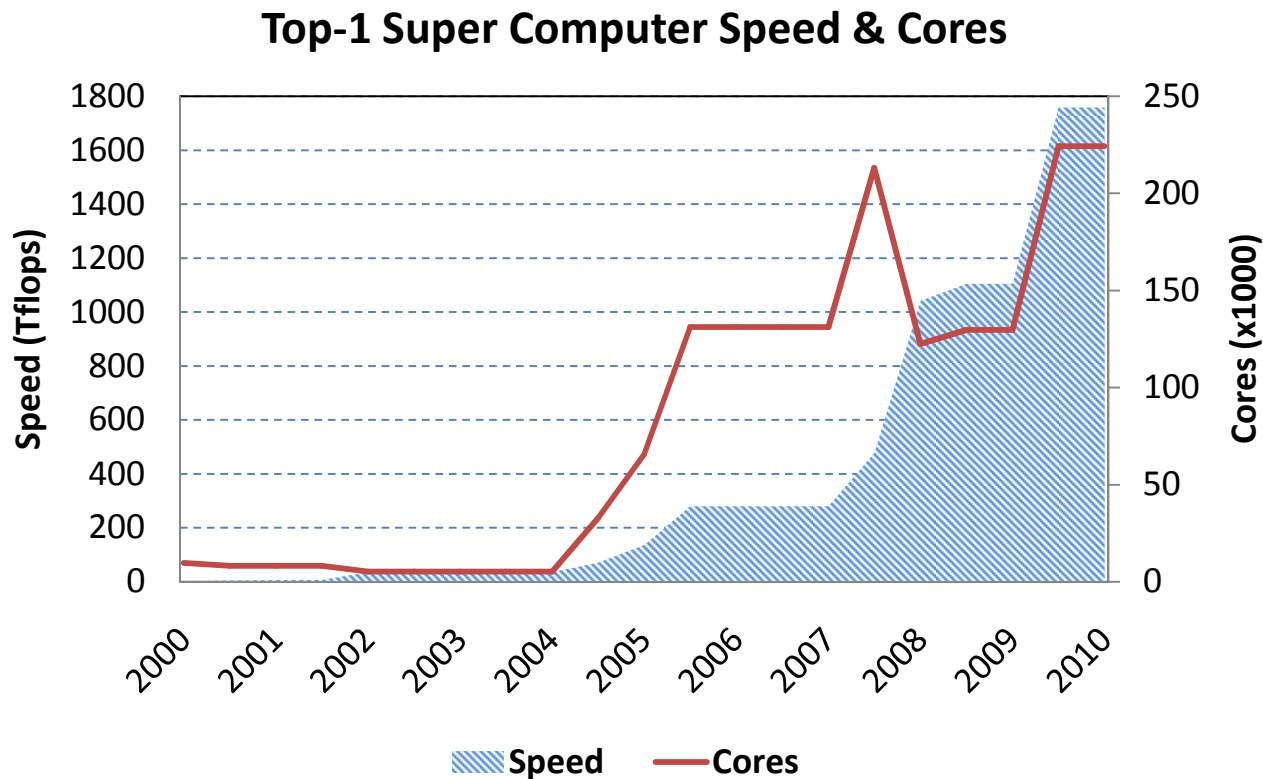
Outline

- ▶ Motivation
- ▶ Related work
- ▶ Our approach
- ▶ Experiment Results
- ▶ Conclusion

Motivation

Speed of supercomputers

- ▶ Speed of supercomputers keeps increasing
 - ▶ 62x from June 2007 to June 2010, according to top500 lists



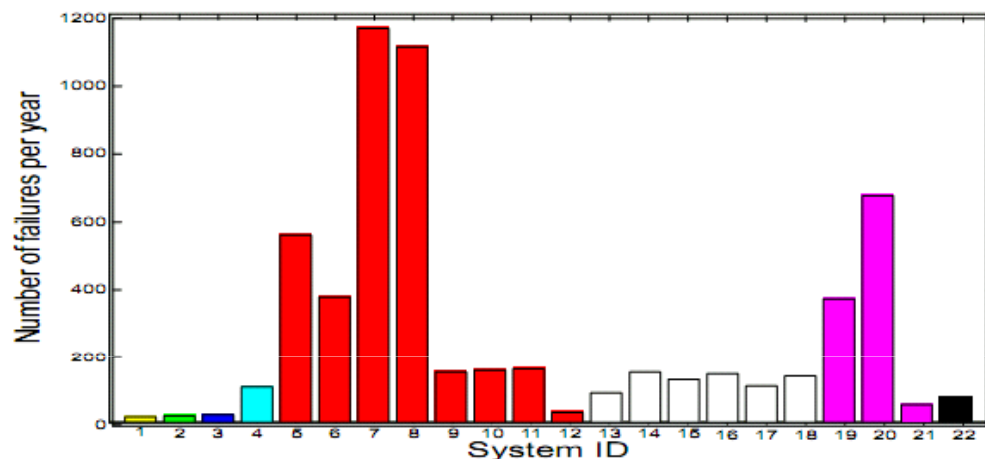
Scale of supercomputers

- ▶ Scale of supercomputers is also increasing
 - ▶ 1,000s to 10,000s nodes
 - ▶ 100,000s processing cores

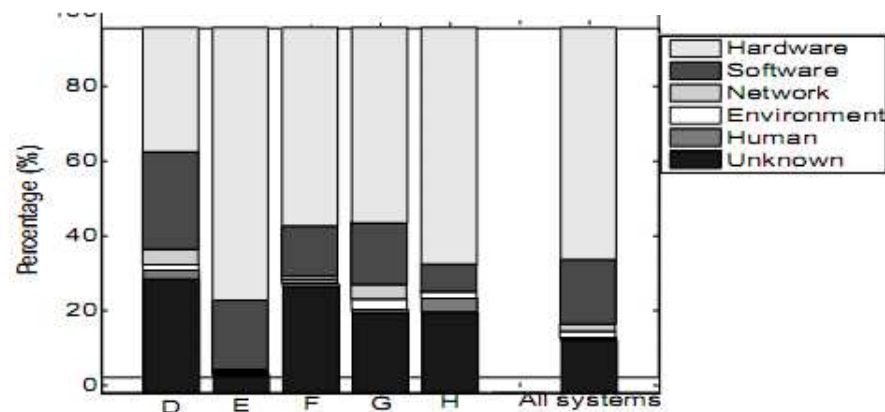
	Nodes	CPUs	Processing Cores
Google, Yahoo	Thousands		100s thousands
Roadrunner	3240	6,480AMD Opteron 12,960Cell	129,600
Jaguar	26520	45208	255,584
Tera-100	4300		140,000

Number of failures

- Component failures are so frequent for supercomputers

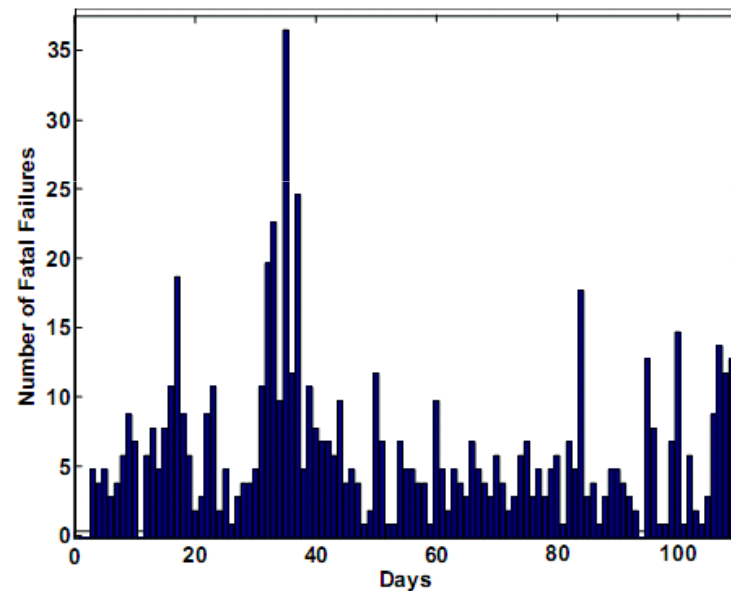


Schroeder & Gibson (DSN'06)



(a)

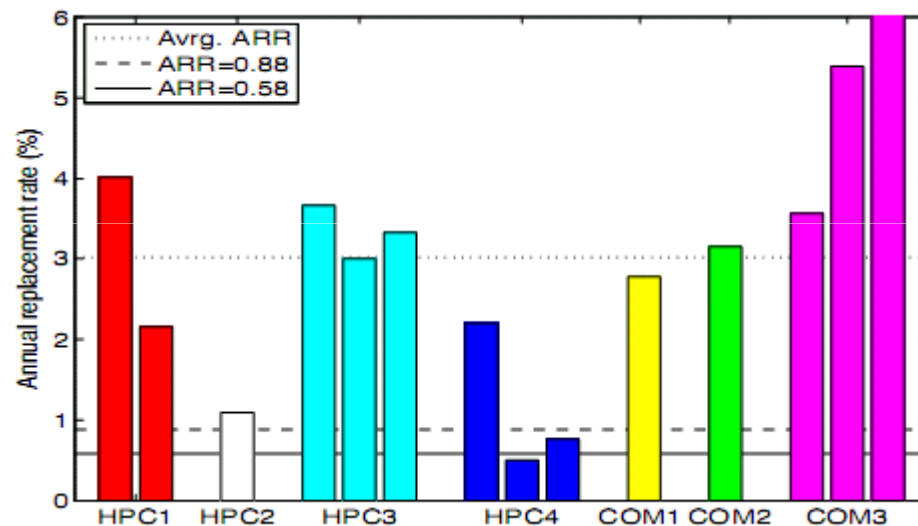
Schroeder & Gibson (DSN'06)



Liang etc. (DSN'06)

Disk failures

- Disk failures are also frequent



Schroeder & Gibson (FAST'07)

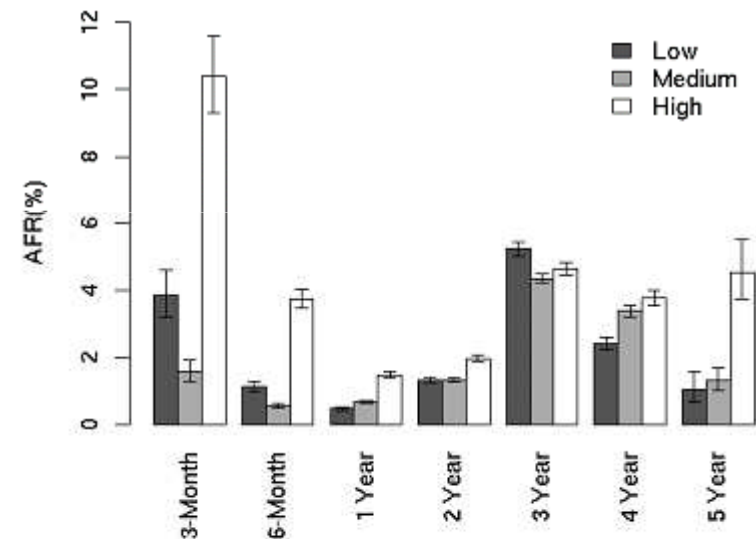


Figure 3: Utilization AFR

Schroeder & Gibson (FAST'07)

File system unavailable

- ▶ Node crashes, disk failures, comm. errors may cause the file system unavailable

Lustre-FS outage time			
Cause of Failure	Start time	End time	Hours
I/O hardware	07/21/07 23:03	07/22/07 12:00	12.95
I/O hardware	07/31/07 01:49	07/31/07 20:01	18.18
I/O hardware	08/22/07 18:08	08/23/07 02:15	08.12
I/O hardware	08/28/07 16:20	08/29/07 18:01	01.67
I/O hardware	09/25/07 18:00	09/26/07 09:30	15.50
I/O hardware	10/04/07 09:30	10/04/07 21:55	12.42
Batch system	10/16/07 17:56	10/16/07 21:24	03.47
Network	10/29/07 11:53	10/29/07 15:15	03.36
File system	11/16/07 09:30	11/16/07 10:00	00.40
File system	11/19/07 09:04	11/19/07 11:00	01.93

Table 1. User notification of outage of the Lustre-FS

Date	#	Date	#	Date	#
07/03/07	102	07/19/07	258	08/16/07	375
08/20/07	591	09/05/07	005	09/17/07	002
09/18/07	004	09/19/07	003	09/28/07	463
09/29/07	477	10/01/07	051	10/02/07	035

Table 2. Lustre mount failure notification by compute nodes from 07/01/07 to 10/02/07; column with “#” represents the number of compute nodes that experienced mount failure

Goankar etc (DSN’08)

Challenge for cluster file system design

- ▶ Handle frequent component failures
 - ▶ Hide the failures from applications
 - ▶ High-performance I/O
- ▶ Data replication is not enough
 - ▶ Only consider failures in data paths
 - ▶ Cluster file systems have separate metadata paths
- ▶ Metadata management
 - ▶ Maintain the namespace, file attributes, data location, access permission, etc
 - ▶ The disruption of metadata service could lead to the outage of the entire file system

Issue to address

- ▶ How to ensure highly available metadata management
 - ▶ Previous work: tolerate failures in the data path through replication

Building Highly Available Cluster File System Based on Replication, L. Cao, Y. Wang, J. Xiong, PDCAT'09, Dec. 2009

- ▶ This work: tolerate failures in the metadata path through replication

Related work

Metadata journaling

- ▶ Adopted by many cluster file systems
- ▶ Ensure atomicity of metadata operations
- ▶ Keep metadata consistency after metadata server failures
- ▶ 2 methods for writing log back to disk
 - ▶ Synchronous write: poor metadata performance by a large number of small and synchronous disk writes
 - ▶ Asynchronous write: better throughput, but operation latency is hardly improved, and loss of memory metadata and state information

Limitation: cannot provide seamless recovery and fail-over

Replication

- ▶ The symmetric active/active metadata service
 - ▶ Ou et al. , PDCS 2007
 - ▶ Total order for all metadata write requests by broadcasting
 - ▶ Large amount of network transmissions
- ▶ Google FS replicates its master on multiple machines
 - ▶ Operation log and checkpoints
 - ▶ Shadow masters (not mirrors) provide read-only access to some files in some situation
- ▶ ...

Challenges

- Reduce costs brought by replication & consensus protocol
- Well utilize the redundant MDS

of applications on supercomputers

Our approach

Background

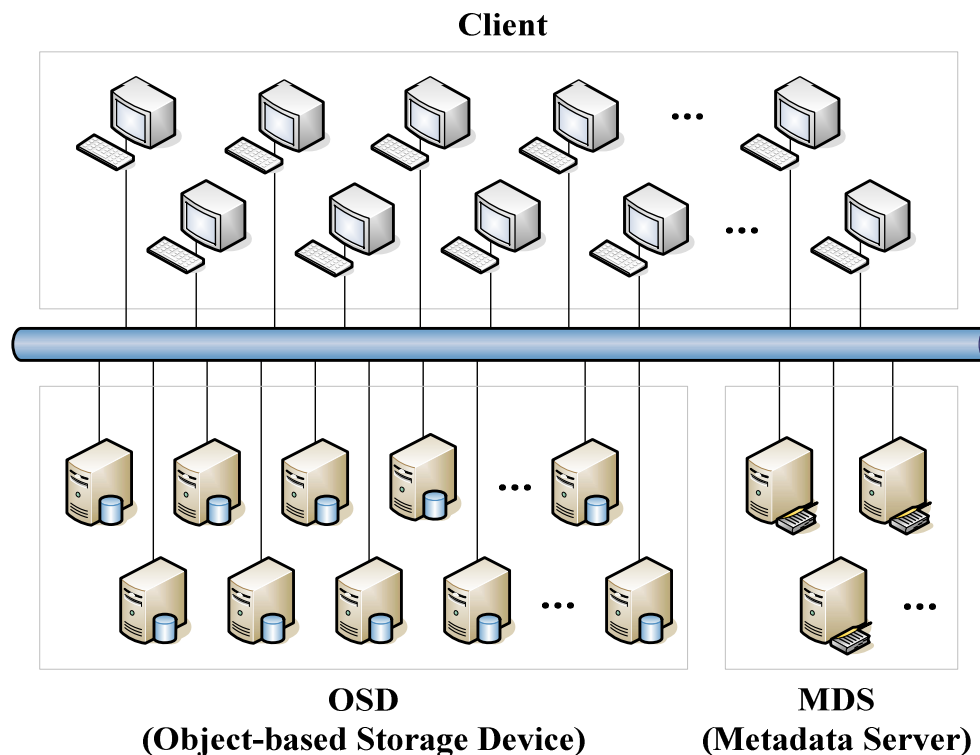
- ▶ Dawning5000A
 - ▶ 1,650 nodes
 - ▶ 30,720 cores
 - ▶ 100TB memory
 - ▶ Linpack: 180.6 Tflops
 - ▶ No.10 at Nov 2008 Top500 list
 - ▶ No. 24 at Jun 2010 Top500 list
 - ▶ Total storage of local disks: >500TB
 - ▶ 320GB SATA disk per node



A high-performance cluster file system over all local disks

Our prototype: DCFS3

- ▶ Global namespace shared by thousands of nodes
- ▶ Logically, 3 types of components
 - ▶ Client, OSD, MDS
- ▶ may co-locate at the same physical node

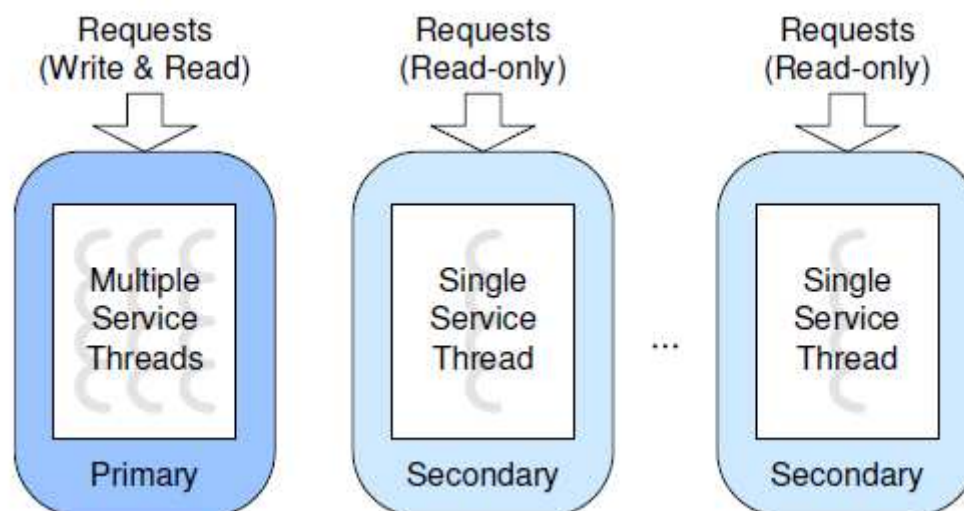


Metadata management in DCFS3

- ▶ Metadata is partitioned according to users
 - ▶ Each partition is also the loading unit
- ▶ Access and updates are performed on memory data
- ▶ Periodically write back dirty data to disk
- ▶ Metadata modification log: metadata consistency
 - ▶ Asynchronously write log back to disk
 - ▶ A pair of log buffers: to avoid blocking of processing

Asymmetric architecture of replicated MDS

- ▶ Each metadata server replicates its data to other MDS
- ▶ Role of MDS in each group: *Primary & secondaries*
- ▶ Clients view
 - ▶ send metadata write operations to the *primary*
 - ▶ send metadata read operations to any MDS
- ▶ *Primary* determines the execution order of write ops
- ▶ *Secondaries* apply updates according to this order



Metadata replication

- ▶ Replicate each write operation's results
- ▶ A log record for each write operation at the *primary*
 - ▶ Operation type, arguments, results , time stamp
 - ▶ Sequence number
- ▶ *Secondaries* directly apply the results from log records
 - ▶ Expedite the replication by saving the time for repeated processing
- ▶ No interactions among the *secondaries* to complete the replication
- ▶ Replication on a *secondary* is completed if the results have been applied to the memory metadata
- ▶ *Primary* replies the client once the replication is completed by all the *secondaries*

Consensus of replicas

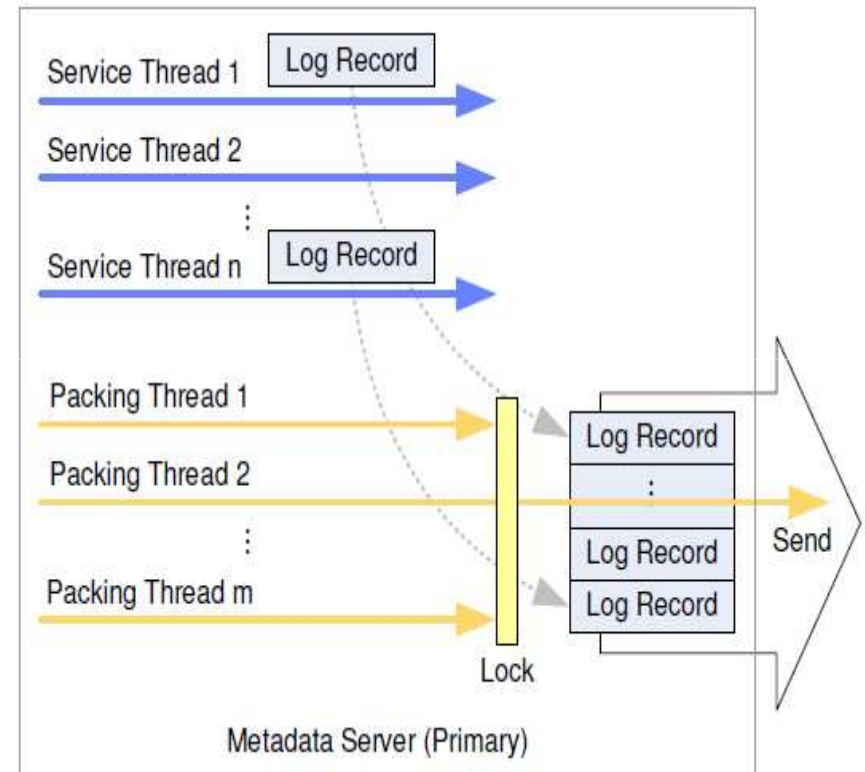
- ▶ Consensus protocol is needed in case of failure occurrence
 - ▶ Paxos algorithm
 - ▶ Primary also plays the role of issuing proposals
 - ▶ 3 rounds of messages: prepare, accept, success
 - ▶ Multi-Paxos
 - ▶ 2 rounds of messages in most cases: accept & success
- ▶ Problem of applying Paxos in metadata management
 - ▶ Cannot make full use of the network bandwidth
 - ▶ A large number of messages under heavy load: every replication requires 2 rounds of network messages
 - ▶ Each message is small: the metadata of each file is small
 - ▶ Poor metadata throughput under heavy load

Packed Multi-Paxos

- ▶ Goal: reduce number of messages in the system
- ▶ Idea: to pack several metadata log records together and transmit them by one message
- ▶ Problem: how many log records to be packed each time?
 - ▶ Trade off between the number of log records per message and the operation latency
 - ▶ Wait for more log records may increase operation latency
- ☹ Fixed method: unnecessary increase of latency under light load
 - ☹ Fix the number of log records per packing
 - ☹ Fix the time for each packing

Packed Multi-Paxos

- ▶ A self-adaptive method making use of OS thread scheduling
- ▶ Multiple packing threads
 - ▶ Only one active packing thread at any time
 - ▶ The active one packs all current log records into one message
- ▶ Multiple service threads
 - ▶ Do not directly replicate log records to the secondaries
 - ▶ Notify the active packing thread when a log record is generated

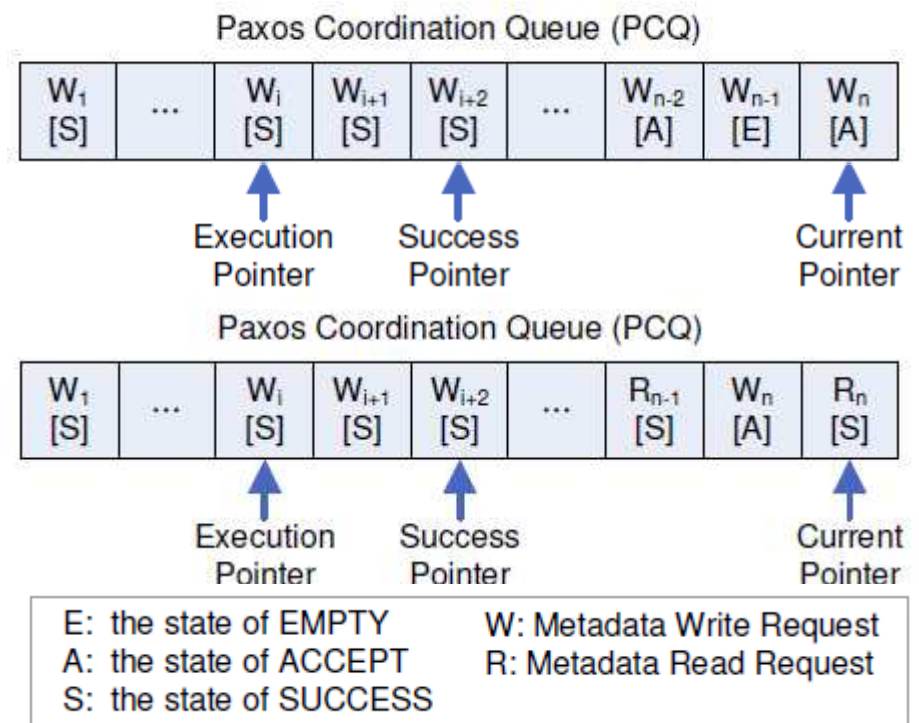


Packed Multi-Paxos

- ▶ Service threads & packing threads are equally scheduled
 - ▶ Same priority
 - ▶ Heavy load: several log records are packed into one message
 - ▶ Several service threads are scheduled before the active packing thread
 - ▶ Improve metadata throughput: less messages and better utilization of network bandwidth
 - ▶ Light load: immediately send log records
 - ▶ Some sleeping service threads (have no task) are just bypassed by the OS scheduler
 - ▶ Immediately execute the active packing thread
 - ▶ Prompt response

Paxos Coordination Queue (PCQ)

- ▶ Control execution order on the secondaries
 - ▶ execution order of log records of write requests
 - ▶ the relevance between metadata write and read requests
 - ▶ 3 states
 - ▶ Accept: log record enqueue
 - ▶ Success: ready to be executed
 - ▶ Receive Success message
 - ▶ Read requests
 - ▶ Empty: discontinuous seqno
- ▶ Execute requests of Success state sequentially
 - ▶ Wait at the request in Accept/Empty state



Recovery

- ▶ Failure of any secondary
 - ▶ Remove it from this group's view
- ▶ Failure of the primary
 - ▶ New primary: largest Accept seqno (or Current Pointer)
 - ▶ Recovery range: smallest Success Pointer to largest Current Pointer
 - ▶ Success State: send this log record to all the Secondaries
 - ▶ Accept State: redo Paxos phase 2, ask if others can accept it
 - ▶ Empty State: ask if others have it, if yes, do as Accept state or Success state; Otherwise, discard it (no-op)

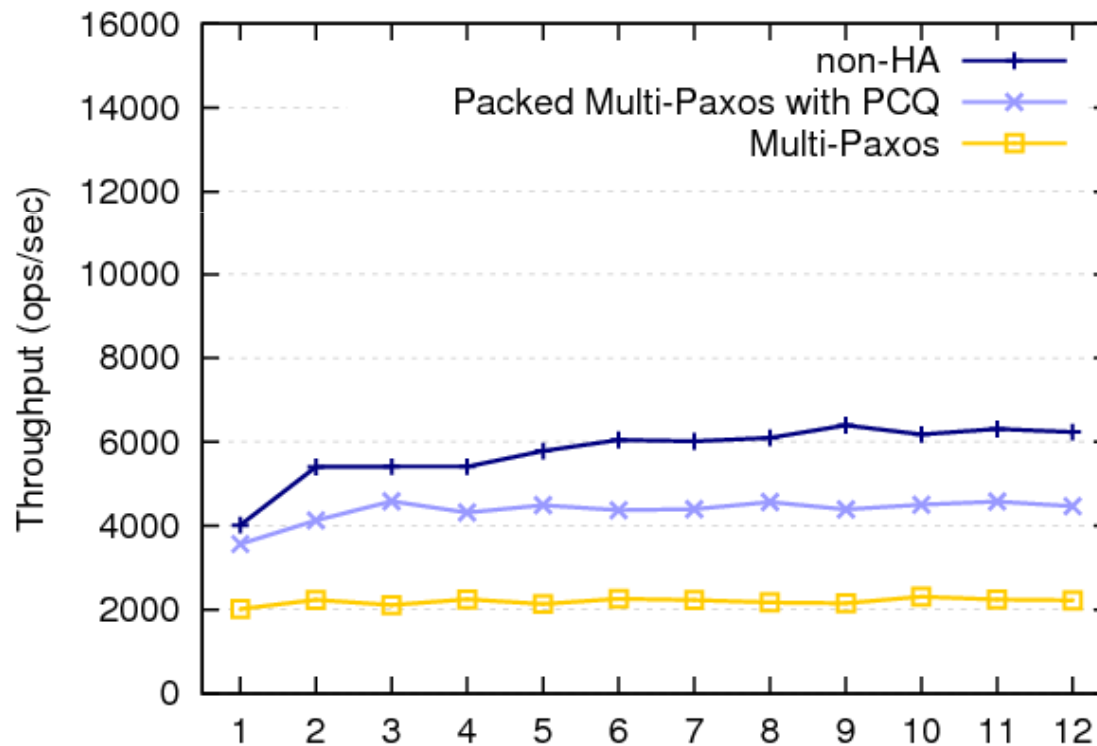
Experiment results

Test platform

- ▶ 16 virtue machines created by VMware
- ▶ Each virtue machine
 - ▶ 1 Intel Xeon Processor (2.00GHz)
 - ▶ 1 GB Memory
 - ▶ 36 GB disk
- ▶ GE interconnection
 - ▶ Actual network transmission speed is 764.91 MB/s (*netperf*)

Performance of metadata write operations

- ▶ Benchmark: *mdtest*
- ▶ Reported performance: file creation



- Configuration:
 - 12 clients, 1 OSD
 - Non-HA: 1 MDS
 - Others: 3 MDS
- *mdtest* parameters
 - 100 threads
 - 100,000 files

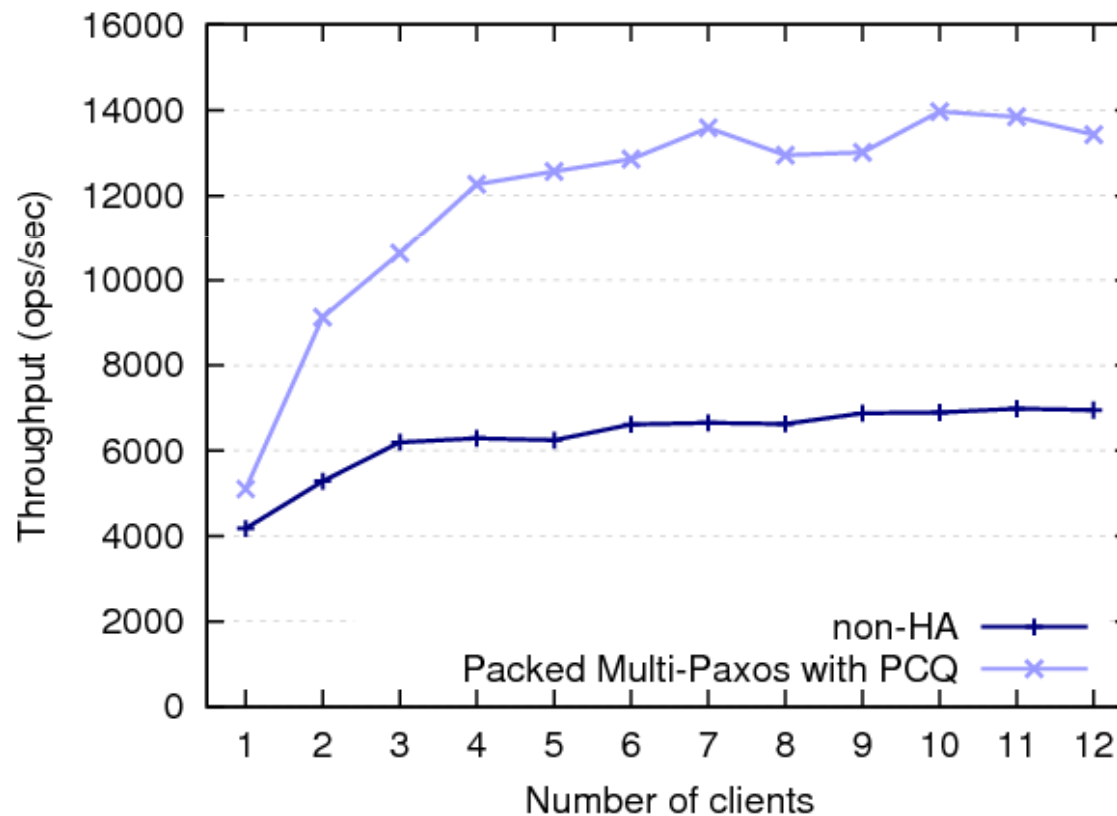
Performance of metadata write operations

- ▶ The effect of packing
- ▶ Reduced 88% network transmissions
- ▶ 90% messages contain 3-6 log records

Number of log records within a network transmission	Number of network transmission		
	1 MDS, non-HA	3 MDS, HA (Multi-Paxos)	3 MDS, HA (Packed Multi-Paxos + PCQ)
0	0	300300	304
1	0	300300	764
2	0	0	3134
3	0	0	11136
4	0	0	20403
5	0	0	19476
6	0	0	10148
7	0	0	2411
8	0	0	336
9	0	0	45
10	0	0	1
Total	0	600600	68158

Performance of metadata read operations

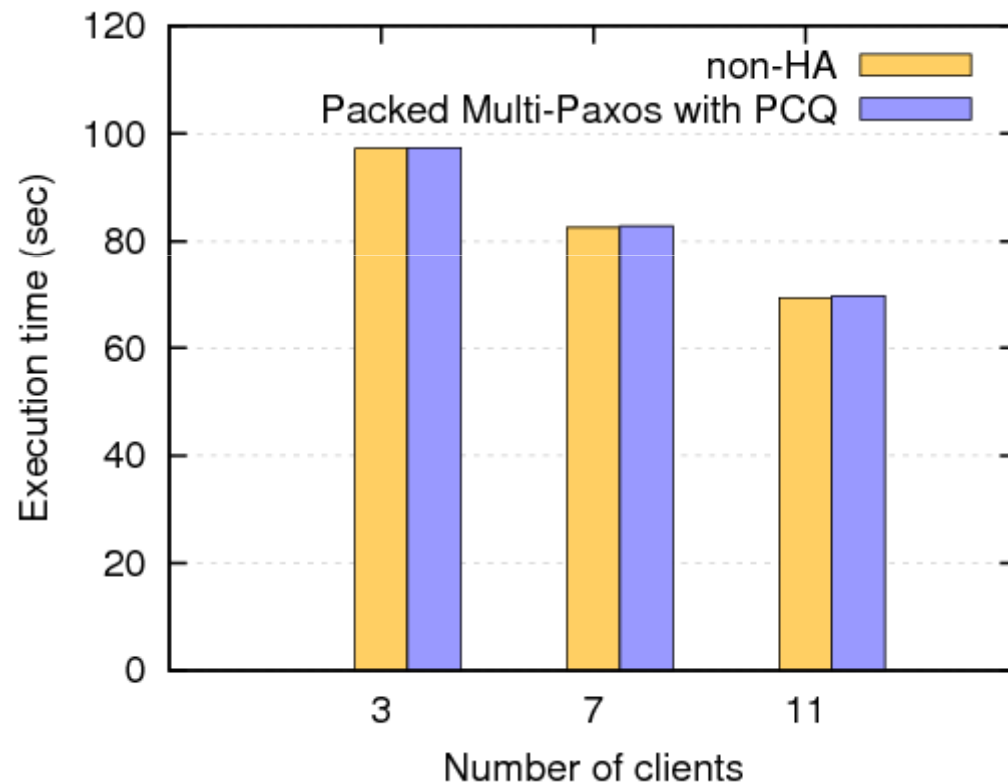
- ▶ Benchmark: *mdtest*
- ▶ Reported performance: file stat



- Configuration:
 - 12 clients, 1 OSD
 - Non-HA: 1 MDS
 - Others: 3 MDS
- *mdtest* parameters
 - 100 threads
 - 100,000 files

mpiBLAST

► Time spent in gene query and matching



- Configuration:

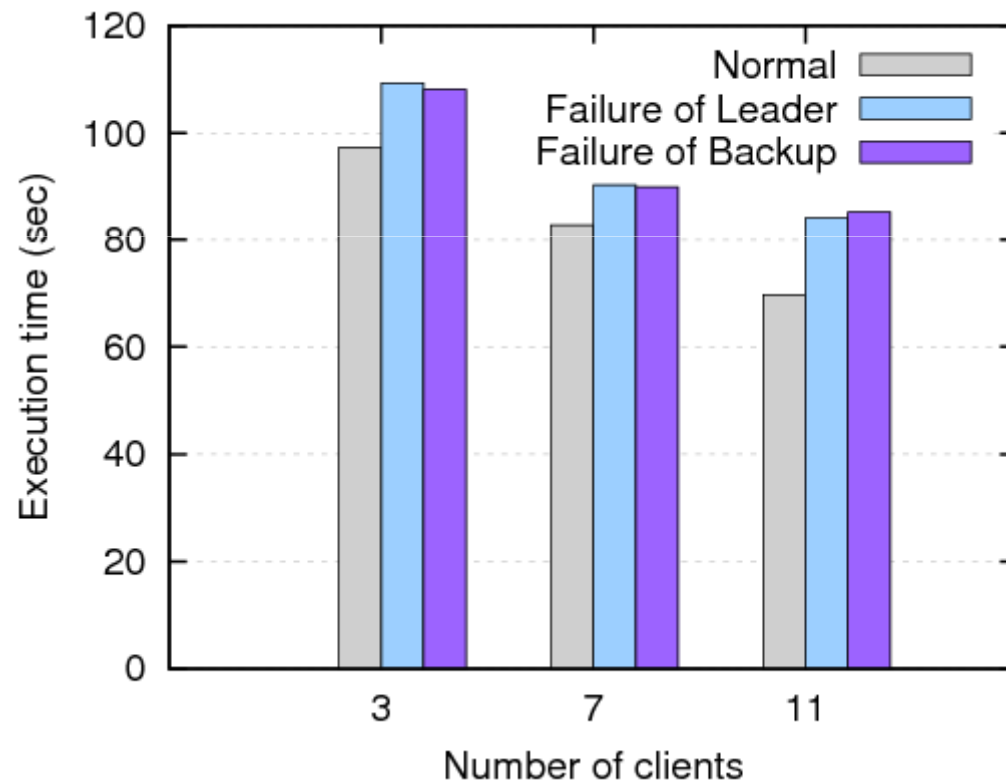
- 11 clients, 2 OSD
- Non-HA: 1 MDS
- Others: 3 MDS

- *mpiBlast* parameters

- Database size: 977MB

mpiBLAST

- ▶ Fault-tolerance
 - ▶ Inject failures during its execution



- Configuration:
 - 11 clients, 2 OSD
 - Non-HA: 1 MDS
 - Others: 3 MDS
- *mpiBlast* parameters
 - Database size: 977MB

Summary

- ▶ Our contributions
 - ▶ Adopt replication and the Paxos protocol to construct a highly available metadata management
 - ▶ To improve metadata throughput, propose a method that packs multiple log records into one message and controls execution order by a Coordination Queue

**Thank you!
&
Questions?**

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