

Detection

Friday, August 3, 2018 11:18 AM

Classification with localization

Have output 4 more outputs -> bounding box

Depends on whether contains an object.

Landmark detection

Find some landmark of the face -> is that a face and coordinate of face

Add a bunch of outputs

Object detection(sliding window)

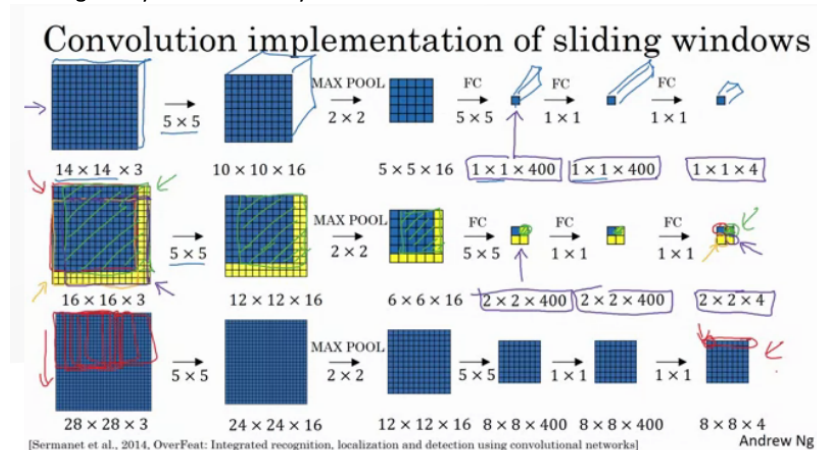
Choose a sliding window through the picture -> predict that region

The choose different size of sliding window

Much more expensive and slow

Convolutional implementation of sliding window

Turning FC layer into Conv layer



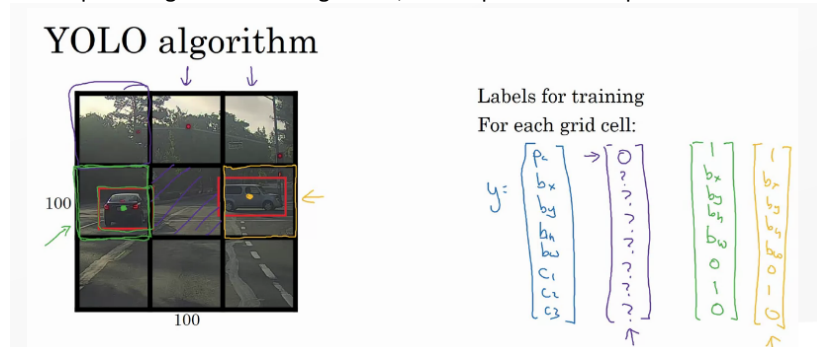
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Position of bounding box maybe inaccurate.

Bounding box predictions

YOLO split into grids. For each grid cell, have a prediction output



[Redmon et al., 2015, You Only Look Once: Unified real-time object detection]

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1. Like image classification and localization
2. Convolutional implementation (fast, real-time)

Intersection Over Union(IoU)

Compute union over bounding boxes (size of intersection / size of union)

Correct if IoU ≥ 0.5 (hyper-parameter)

Measure of the overlap between two bounding boxes

Non-max suppression (NMS)

Clean up the multiple detections

Suppress the higher IoU bounding boxes

Output the maximum probability box

First step, discard all boxes that have a lower probability

While loop(any remaining boxes), pick the box with highest probability, then output the prediction

Finally, Discard higher IoU boxes.

Anchor boxes

Predefine several size of anchor boxes

Overlapping objects:

Anchor box 1: $y = \begin{bmatrix} p_c \\ b_x \\ b_y \\ b_h \\ b_w \\ c_1 \\ c_2 \\ c_3 \end{bmatrix}$

Anchor box 2: $y = \begin{bmatrix} p_c \\ b_x \\ b_y \\ b_h \\ b_w \\ c_1 \\ c_2 \\ c_3 \end{bmatrix}$

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With two anchor boxes, each object in training image is assigned to grid cell that contains object's midpoint and anchor box for the grid cell with highest IoU.

Anchor box example

Anchor box 1: $y = \begin{bmatrix} p_c \\ b_x \\ b_y \\ b_h \\ b_w \\ c_1 \\ c_2 \\ c_3 \end{bmatrix}$

Anchor box 2: $y = \begin{bmatrix} p_c \\ b_x \\ b_y \\ b_h \\ b_w \\ c_1 \\ c_2 \\ c_3 \end{bmatrix}$

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If objects are more than anchor boxes number, this algorithm cannot handle.
Or several object share same anchor box shape.

YOLO algorithm – put together

Region Proposal