On Fenchel Mini-Max Learning

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Maximal likelihood estimation (MLE)

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ΤТ

- MLE is perhaps the most important workhorse in statistical inference and machine learning
 - It identifies the most probable model $\theta_{\rm MLE}$ via maximizing the expected of model \log -likelihood wrt empirical observations

$$L(\theta) \triangleq \frac{1}{n} \sum_{i=1}^{n} \log p(x_i; \theta). \tag{1}$$

• Which in term minimizes the KL-divergence $\mathrm{KL}(\hat{p}_d \parallel p_\theta)$ between empirical distribution \hat{p}_d and model distribution p_θ

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Challenges of MLE with non-normalized statistical models

- In many cases, statistical models are given in the form of non-normalized exponential family $\tilde{p}(x;\theta) = \exp(-\psi(x;\theta))$
 - $\psi(x;\theta)$ is known as the *potential function*.
 - PDF is known up to a multiplicative constant $Z(\theta)$,

$$p(x;\theta) = \frac{1}{Z(\theta)}\tilde{p}(x;\theta), \tag{2}$$

- $Z(\theta) = \int \tilde{p}(x';\theta) dx'$ is called the partition function
- In general, $Z(\theta)$ is analytically intractable

Background

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Likelihood-based approaches for generative modeling

- Generative modeling tries to learn a stochastic procedure that synthesizes realistic samples
- Despite the huge success of adversarial solutions (GANs), likelihood-based models remain a popular choice
 - stability, model interpretability, etc.
- Broadly categorized into explicit and approximate approaches
 - Explicit: normalizing flows
 - invertible transformations with tractable Jacobian, costly
 - Approximate: variational inference (VI)
 - evidence lower bound of likelihood, loose

Background

Existing solutions for MLE of non-normalized models

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MCMC-based

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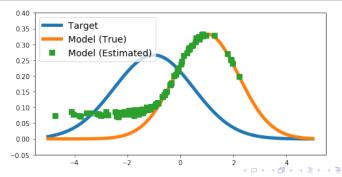
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- MCMC-MLE (Geyer 1991), contrastive divergence (Hinton 2002)
- Laplacian-based
 - Score matching (Hyvarinen 2005)
- Discriminative
 - Noise contrastive estimation (Gutmann 2010), generalized Bregman estimation (Gutmann 2012)
- Others
 - Stein (not exactly), dynamic embedding (Dai 2018)

Mini-Max Likelihood Estimation (Ours)

General idea

- Inspired by adversarial training, we exploited the Fenchel conjugacy and reformulate MLE into a mini-max game
 - Min-game recovers the model likelihood
 - Max-game matches model to the data distribution



Our MMLE model

$$\hat{\psi}_{\mathsf{MLE}} = \arg\max_{\psi} \left\{ -\min_{\mathbf{u}} \left\{ \sum_{i=1}^{n} \left(u_i + e^{-u_i} I(x_i; \psi) \right) \right\} \right\} \tag{3}$$

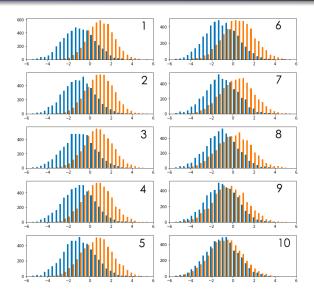
- Non-normalized model distribution $\tilde{p}_{\psi}(x) = \exp(-\psi(x))$
- Importance-weighted estimator $I(x; \psi)$

$$I(x; \psi_{\theta}) = \int \left(\frac{1}{q(x')} e^{\psi(x) - \psi(x')}\right) q(x') \, \mathrm{d}x' \tag{4}$$

- Auxiliary variable u_i for each data point x_i and Min-game returns the normalized log-likelihood, e.g. $u^* = \log p_{\psi}(x)$



Demo with Simple Gaussian



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Applying the same trick to latent variable model

$$\underset{\alpha,\beta}{\operatorname{arg\,max}} \left\{ \min_{\boldsymbol{u}} \left\{ \sum_{i=1}^{n} \left(u_i + e^{-u_i} \int q_{\beta}(z|x) \left\{ \frac{p_{\alpha}^{\tau_t}(x,z)}{q_{\beta}(z|x)} \right\} \, \mathrm{d}z \right) \right\} \right\} \tag{5}$$

- $lack q_{eta}(z|x)$ resembles the approximate posterior in VI
 - In IW-VAE it also functions as proposal distribution
- \blacksquare τ_t is the annealing factor
- In contrast to VI, we optimize an estimate of the log-likelihood rather than a lower bound

Going Forward

- Amortizing auxiliary variable with a deep neural net $u(x;\phi)$
- Using $u(x; \phi)$ as a critic in adversarial distribution matching
- Introducing inductive bias to improve generalization

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 Reasonably confident to have a draft ready with preliminary quantitative results (on real data) by next weekend