

# Sequential Composition for Relaxed Memory

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## 1. Model

Batty suggest example where dependencies are added and also go away, perhaps by store forwarding. Something like:  $(r=x; \ y=1); \ (s=y; \ z=s+r)$

### 1.1. Preliminaries

The syntax is built from

- a set of *values*  $\mathcal{V}$ , ranged over by  $v, w, \ell, k$ ,
- a set of *registers*  $\mathcal{R}$ , ranged over by  $r, s$ ,
- a set of *expressions*  $\mathcal{M}$ , ranged over by  $M, N, L$ .

*Memory locations* are tagged values, written  $[\ell]$ . Let  $\mathcal{X}$  be the set of memory locations, ranged over by  $x, y, z$ .

We require that

- values and registers are disjoint,
- values include at least the constants 0 and 1,
- expressions include at least registers and values,
- expressions do *not* include memory locations.

We model the following language.

$$\begin{aligned} \mu &::= \text{rlx} \mid \text{ra} \mid \text{sc} \\ C, D &::= \text{skip} \mid r := M \mid r := [L]^\mu \mid [L]^\mu := M \\ &\quad \mid \text{fork } G \mid C; D \mid \text{if } (M) \{C\} \text{ else } \{D\} \\ G, H &::= 0 \mid \text{thread } C \mid G \parallel H \end{aligned}$$

*Memory modes*,  $\mu$ , are relaxed (rlx), release-acquire (ra), and sequentially consistent (sc). Relaxed is the default. *Commands*,  $C$ , include reads from and writes to memory at a given mode, as well as the usual structural constructs. *Thread groups*,  $G$ , include commands and 0, which denotes inaction. The fork command spawns a thread group. We often drop the words fork and thread.

The semantics is built from the following.

- a set of *actions*  $\mathcal{A}$ , ranged over by  $a$ ,
- a set of *logical formulae*  $\Phi$ , ranged over by  $\phi, \psi, \chi$ .

We require that

- actions include writes ( $Wxv$ ) and reads ( $Rxv$ ),
- formulae include equalities ( $M=N$ ) and ( $M=x$ ),
- formulae are closed under negation, conjunction, disjunction, and substitutions  $[M/r]$  and  $[M/x]$ ,
- there is an entailment relation  $\models$  between formulae, with the expected semantics.

Logical formulae include equations over locations and registers, such  $(x=1)$  and  $(r=s+1)$ . We use expressions as formulae, coercing  $M$  to  $M \neq 0$ . Formulae are subject to substitutions of the form  $[M/x]$ ; actions are not.

We say  $\phi$  *implies*  $\psi$  if  $\phi \models \psi$ . We say  $\phi$  is a *tautology* if  $\text{tt} \models \phi$ . We say  $\phi$  is *unsatisfiable* if  $\phi \models \text{ff}$ .

### 1.2. Pomsets

We first consider a fragment of our language that can be modeled using simple pomsets.

**Definition 1.** A *pomset* over  $\mathcal{A}$  is a tuple  $(E, \leq, \lambda)$  where

- $E$  is a set of *events*,
- $\leq \subseteq (E \times E)$  is the *causality* partial order,
- $\lambda : E \rightarrow \mathcal{A}$  is a *labeling*.

Let  $P$  range over pomsets, and  $\mathcal{P}$  over sets of pomsets.

We lift terminology from actions to events. For example, we say that  $e$  writes  $x$  if  $\lambda(e)$  writes  $x$ . We also drop quantifiers when clear from context, such as  $(\forall e \in E)(\forall x \in \mathcal{X})$ .

**Definition 2.** Action  $(Wxv)$  *matches*  $(Rxw)$  when  $v = w$ . Action  $(Wxv)$  *blocks*  $(Rxw)$ , for any  $v, w$ .

Event  $e$  is *fulfilled* if there is a  $d \leq e$  which matches it and, for any  $c$  which can block  $e$ , either  $c \leq d$  or  $e \leq c$ .

Pomset  $P$  is *fulfilled* if every read in  $P$  is fulfilled.

*Independency*  $(\leftrightarrow \subseteq \mathcal{A} \times \mathcal{A})$  is defined as follows.

$$\begin{aligned} \leftrightarrow &= \{(Rxv, Wyw), (Wxv, Ryw), (Wxv, Wyw) \mid x \neq y\} \\ &\cup \{(Rxv, Ryw)\} \end{aligned}$$

In order to give the semantics, we define several operators over sets of pomsets.

**Definition 3.**

If  $P \in \text{STOP}$  then  $E = \emptyset$ .

If  $P \in (\mathcal{P}_1 \parallel \mathcal{P}_2)$  then  $(\exists P_1 \in \mathcal{P}_1) (\exists P_2 \in \mathcal{P}_2)$

- 1)  $E = (E_1 \cup E_2)$ ,
- 2) if  $e \in E_1$  then  $\lambda(e) = \lambda_1(e)$ ,
- 3) if  $e \in E_2$  then  $\lambda(e) = \lambda_2(e)$ ,
- 4) if  $d \leq_1 e$  then  $d \leq e$ ,
- 5) if  $d \leq_2 e$  then  $d \leq e$ ,
- 6)  $E_1$  and  $E_2$  are disjoint.

If  $P \in (a \rightarrow \mathcal{P})$  then  $(\exists P_2 \in \mathcal{P})$

- 1)  $E = (E_1 \cup E_2)$ ,
- 2) if  $e \in E_1$  then  $\lambda(e) = a$ ,

- 3) if  $e \in E_2$  then  $\lambda(e) = \lambda_2(e)$ ,
- 4) if  $d, e \in E_1$  then  $d = e$ ,
- 5) if  $d \leq_2 e$  then  $d \leq e$ ,
- 6) if  $d \in E_1$  and  $e \in E_2$ , either  $d \leq e$  or  $a \leftrightarrow \lambda_2(e)$ .

Using these operators, we can give the semantics for a simple fragment of our language.

$$\begin{aligned} \llbracket 0 \rrbracket &= STOP \\ \llbracket G \parallel H \rrbracket &= \llbracket G \rrbracket \parallel \llbracket H \rrbracket \\ \llbracket x := v; C \rrbracket &= (Wxv) \rightarrow \llbracket C \rrbracket \\ \llbracket r := x; C \rrbracket &= \bigcup_v (Rxv) \rightarrow \llbracket C \rrbracket \end{aligned}$$

If we take  $\leftrightarrow = \emptyset$ , then we have sequentially consistent execution.

[Do Examples.]

[Do examples with coherence.]

[Note that this allows mumbling for reads and writes.]

[Use refinement (that is subset order) as notion of compiler optimization.]

[Talk about Mazurkiewicz traces.]

### 1.3. Pomsets with Preconditions

[Problem with previous section is that notion of dependency is impoverished]

The model described here is essentially the model of Jagadeesan et al. [2020], restricted to relaxed access. We discuss differences in the appendix.

**Definition 4.** A *pomset with preconditions* is a pomset together with  $\kappa : E \rightarrow \Phi$ .

**Definition 5.** A pomset with preconditions is *top level* if it is fulfilled and every precondition is a tautology.

**Definition 6.**

If  $P \in STOP$  then  $E = \emptyset$ .

If  $P \in (\mathcal{P}_1 \parallel \mathcal{P}_2)$  then  $(\exists P_1 \in \mathcal{P}_1) (\exists P_2 \in \mathcal{P}_2)$

- 1–6) as for  $\parallel$  in Definition 3,
- 7) if  $e \in E_1$  then  $\kappa(e)$  implies  $\kappa_1(e)$ ,
- 8) if  $e \in E_2$  then  $\kappa(e)$  implies  $\kappa_2(e)$ .

If  $P \in IF(\psi, \mathcal{P}_1, \mathcal{P}_2)$  then  $(\exists P_1 \in \mathcal{P}_1) (\exists P_2 \in \mathcal{P}_2)$

- 1–5) as for  $\parallel$  in Definition 3 (ignoring disjointness),
- 6) if  $e \in E_1 \setminus E_2$  then  $\kappa(e)$  implies  $\psi \wedge \kappa_1(e)$ ,
- 7) if  $e \in E_2 \setminus E_1$  then  $\kappa(e)$  implies  $\neg\psi \wedge \kappa_2(e)$ ,
- 8) if  $e \in E_1 \cap E_2$  then  $\kappa(e)$  implies  $(\psi \wedge \kappa_1(e)) \vee (\neg\psi \wedge \kappa_2(e))$ .

If  $P \in STOREPRE(x, M, \mathcal{P}_2)$  then  $(\exists P_2 \in \mathcal{P}_2) (\exists v \in \mathcal{V})$

- 1–6) as for  $(Wxv) \rightarrow P_2$  in Definition 3,
- 7) if  $e \in E_1 \setminus E_2$  then  $\kappa(e)$  implies  $(M=v)$ ,
- 8) if  $e \in E_2 \setminus E_1$  then  $\kappa(e)$  implies  $\kappa_2(e)$ ,
- 9) if  $e \in E_1 \cap E_2$  then  $\kappa(e)$  implies  $(M=v) \vee \kappa_2(e)$ .

If  $P \in LOADPRE(x, r, \mathcal{P}_2)$  then  $(\exists P_2 \in \mathcal{P}_2) (\exists v \in \mathcal{V})$

- 1–6) as for  $(Rxv) \rightarrow P_2$  in Definition 3,
- 7) if  $e \in E_2 \setminus E_1$  then either  $\kappa(e)$  implies  $(r=v \vee r=x) \Rightarrow \kappa_2(e)[r/x]$  or

$\kappa(e)$  implies  $(r=v) \Rightarrow \kappa_2(e)[r/x]$  and  $d < e$  for some  $d \in E_1$ .

Following our convention for subscripts, in the final clause of *LOADPRE*,  $<$  refers to the order of  $P$ . Also note that *LOADPRE* does not constrain  $\kappa(e)$  if  $e \in E_1$ .

[Define substitution.]

The semantics of 0 and  $\parallel$  are as before.

$$\begin{aligned} \llbracket \text{if } (\psi) \{C\} \text{ else } \{D\} \rrbracket &= IF(\psi, \llbracket C \rrbracket, \llbracket D \rrbracket) \\ \llbracket r := M; C \rrbracket &= \llbracket C \rrbracket[M/r] \\ \llbracket x := M; C \rrbracket &= STOREPRE(x, M, \llbracket C \rrbracket) \\ \llbracket r := x; C \rrbracket &= LOADPRE(x, r, \llbracket C \rrbracket) \end{aligned}$$

[Stuff about conditionals and merging events.]

### 1.4. Pomsets with Predicate Transformers

[The problem with the previous section is that there's no story for sequential composition.]

**Definition 7.** A *predicate transformer* is a monotone function  $\tau : \Phi \rightarrow \Phi$  such that  $\tau(\text{ff})$  is  $\text{ff}$ ,  $\tau(\phi \wedge \psi)$  is  $\tau(\phi) \wedge \tau(\psi)$ , and  $\tau(\phi \vee \psi)$  is  $\tau(\phi) \vee \tau(\psi)$ .

**Definition 8.** A *family of predicate transformers* for  $E$  consists of a predicate transformer  $\tau^D$  for each set of events  $D$ , such that if  $C \cap E \subseteq D$  then  $\tau^C(\phi)$  implies  $\tau^D(\phi)$ .

[Predicates with smaller subsets of  $E$  are stronger.]

**Definition 9.** A pomset with predicate transformers is a pomset with preconditions, together with a family of predicate transformers for  $E$ .

Define *THREAD* to embed pomsets with predicate transformers into pomsets with preconditions simply by dropping the predicate transformer. For the reverse embedding, *FORK* adopts the identity transformer.

**Definition 10.** If  $P \in FORK(\mathcal{P})$  then  $(\exists P_1 \in \mathcal{P})$

- 1)  $E = E_1$ ,
- 2)  $\lambda(e) = \lambda_1(e)$ ,
- 3)  $\kappa(e)$  implies  $\kappa_1(e)$ ,
- 4)  $\tau^D(\phi)$  implies  $\phi$ .

**Definition 11.** If  $P \in STOP$  then  $E = \emptyset$  and

- 1)  $\tau^D(\phi)$  implies  $\text{ff}$ .

If  $P \in SKIP$  then  $E = \emptyset$  and

- 1)  $\tau^D(\phi)$  implies  $\phi$ .

If  $P \in LET(r, M)$  then  $E = \emptyset$  and

- 1)  $\tau^D(\phi)$  implies  $\phi[M/r]$ .

If  $P \in IF(\psi, \mathcal{P}_1, \mathcal{P}_2)$  then  $(\exists P_1 \in \mathcal{P}_1) (\exists P_2 \in \mathcal{P}_2)$

- 1–8) as for *IF* in Definition 6,
- 9)  $\tau^D(\phi)$  implies  $(\psi \wedge \tau_1^D(e)) \vee (\neg\psi \wedge \tau_2^D(\phi))$ .

If  $P \in (\mathcal{P}_1 ; \mathcal{P}_2)$  then  $(\exists P_1 \in \mathcal{P}_1) (\exists P_2 \in \mathcal{P}_2)$ ,

1–5) as for  $\parallel$  in Definition 3 (ignoring disjointness),

If  $P \in \text{STORE}(L, M, \mu)$  then  $(\exists \ell : E \rightarrow \mathcal{V}) (\exists v : E \rightarrow \mathcal{V}) (\exists \psi : E \rightarrow \Phi)$

- 1) if  $\psi_d \wedge \psi_e$  is satisfiable then  $d = e$ ,
- 2)  $\lambda(e) = (W[\ell_e]v_e)$ ,
- 3)  $\kappa(e)$  implies  $\psi_e \wedge L=\ell_e \wedge M=v_e \wedge \text{RW} \wedge Q_\mu$ ,
- 4) if  $d \in D$  then  $(\forall k) \tau^D(\phi)$  implies  $\psi_d \Rightarrow (L=k) \Rightarrow ((QW_{[k]} \Rightarrow M=v_d) \wedge \phi \downarrow_\mu[M/[k]])$ ,
- 5) if  $(\forall d \in D)(\chi \text{ implies } \neg\psi_d)$  then  $(\forall k) \tau^D(\phi)$  implies  $\chi \Rightarrow (L=k) \Rightarrow (\neg QW_{[k]} \wedge \phi \downarrow_\mu[M/[k]])$   
where  $Q_{\text{rlx}} = Q_{[\ell_e]}$ ,  $Q_{\text{ra}} = Q$ ,  $\phi \downarrow_{\text{rlx}} = \phi[\text{tt}/\downarrow_{[k]}]$ , and  $\phi \downarrow_{\text{ra}} = \phi[\text{ff}/\downarrow_{[*]}]$ .

If  $P \in \text{LOAD}(L, r, \mu)$  then  $(\exists \ell : E \rightarrow \mathcal{V}) (\exists v : E \rightarrow \mathcal{V}) (\exists \psi : E \rightarrow \Phi) (\exists s : E \rightarrow \mathcal{R})$

- 1) if  $\psi_d \wedge \psi_e$  is satisfiable then  $d = e$ ,
- 2)  $\lambda(e) = (R[\ell_e]v_e)$ ,
- 3)  $\kappa(e)$  implies  $\psi_e \wedge L=\ell_e \wedge \text{RO} \wedge QW_{[\ell_e]}$ ,
- 4) if  $d \in D$  then  $(\forall k) \tau^D(\phi)$  implies  $\psi_d \Rightarrow (L=k) \Rightarrow (v=s_e) \Rightarrow \phi[s_e/r][s_e/[k]]$
- 5) if  $d \notin D$  then  $(\forall k) \tau^D(\phi)$  implies  $\psi_d \Rightarrow (L=k) \Rightarrow (\downarrow_\mu \wedge \neg Q_{[k]} \wedge (\text{RW} \Rightarrow (v=s_e \vee x=s_e) \Rightarrow \phi[s_e/r][s_e/[k]]))$
- 6) if  $(\forall d \in D)(\chi \text{ implies } \neg\psi_d)$  then  $(\forall k) \tau^D(\phi)$  implies  $\psi_d \Rightarrow (L=k) \Rightarrow (\downarrow_\mu \wedge \neg Q_{[k]} \wedge \Rightarrow \phi[s_e/r][s_e/[k]])$   
where  $\downarrow_{\text{rlx}} = \text{tt}$  and  $\downarrow_{\text{ra}} = \downarrow_k$

Figure 1. Full Semantics of Load and Store

- 6) if  $e \in E_1 \setminus E_2$  then  $\kappa(e)$  implies  $\kappa_1(e)$ ,
- 7) if  $e \in E_2 \setminus E_1$  then  $\kappa(e)$  implies  $\kappa'_2(e)$ ,
- 8) if  $e \in E_1 \cap E_2$  then  $\kappa(e)$  implies  $\kappa_1(e) \vee \kappa'_2(e)$ ,  
where  $\kappa'_2(e) = \tau_1^C(\kappa_2(e))$ , where  $C = \{c \mid c < e\}$ ,
- 9)  $\tau^D(\phi)$  implies  $\tau_2^D(\tau_1^D(\phi))$ .

If  $P \in \text{STORE}(x, M)$  then  $(\exists v \in \mathcal{V})$

- 1) if  $d, e \in E$  then  $d = e$ .
- 2)  $\lambda(e) = (Wxv)$ ,
- 3)  $\kappa(e)$  implies  $(M=v)$ ,
- 4)  $\tau^D(\phi)$  implies  $\phi[M/x]$ ,

If  $P \in \text{LOAD}(x, r)$  then  $(\exists v \in \mathcal{V})$

- 1) if  $d, e \in E$  then  $d = e$ .
- 2)  $\lambda(e) = (Rxv)$ ,
- 3)  $\tau^D(\phi)$  implies  $(v=r) \Rightarrow \phi[r/x]$ , if  $D \neq \emptyset$ ,
- 4)  $\tau^\emptyset(\phi)$  implies  $(v=r \vee x=r) \Rightarrow \phi[r/x]$ ,

[Note that we could change the premise of  $\tau^\emptyset$  in *LOAD* from  $(v=r \vee x=r)$  to  $(x=r)$ . The requirements of a family of predicate transforms effectively adds the additional requirement.]

[We drop  $\leftrightarrow$  because incompatible with *FORK*. If you want to use  $\leftrightarrow$ , then you need to use fork-join as the sequential combinator, rather than fork.]

The complete semantics is as follows.

$$\begin{aligned}
\llbracket \text{skip} \rrbracket &= \text{SKIP} \\
\llbracket r := x \rrbracket &= \text{LOAD}(x, r) \\
\llbracket x := M \rrbracket &= \text{STORE}(x, M) \\
\llbracket r := M \rrbracket &= \text{LET}(r, M) \\
\llbracket \text{fork } G \rrbracket &= \text{FORK} \llbracket G \rrbracket \\
\llbracket C; D \rrbracket &= \llbracket C \rrbracket; \llbracket D \rrbracket \\
\llbracket \text{if } (\psi) \{C\} \text{ else } \{D\} \rrbracket &= \text{IF}(\psi, \llbracket C \rrbracket, \llbracket D \rrbracket) \\
\llbracket 0 \rrbracket &= \text{STOP} \\
\llbracket \text{thread } C \rrbracket &= \text{THREAD} \llbracket C \rrbracket \\
\llbracket G \parallel H \rrbracket &= \llbracket G \rrbracket \parallel \llbracket H \rrbracket
\end{aligned}$$

[Examples.]

[Skolemization ensures disjunction closure, which is necessary for associativity. Show example.]

## 2. Complications

[I have a note: TC1: Track local state ???]

### 2.1. Release Acquire

Can be encoded in independency, or logic, but logic is compatible with fork.

Logic is also more flexible, and we need that for ARM8. We use Q.

### 2.2. Coherence

Q implies  $Q_x$  and  $Q_x$  implies  $QW_x$

Can be encoded in independency, or logic.

If you put in independency then you add this to *STORE*:

- if  $d \in E_1$  and  $e \in E_2$  either  $d < e$  or  $a \leftrightarrow \lambda_2(e)$ .

This does not do the right thing with fork however. If you want to enforce coherence this way then you need to use fork-join as the sequential combinator, rather than fork.

Instead we put it in the logic, using

- Coherence respects program order:  $Q_x$
- Drop read-read coherence:  $QW_x$  (Required for CSE without alias analysis over read only code, not required by hardware)

### 2.3. ARM Compilation: Internal Acquires

Downgrading acquires/Anton example:  $\downarrow_x$

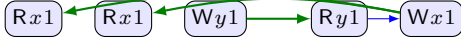
### 2.4. ARM Compilation: Read-read dependencies

RW/RO (control dependencies into reads as in MP with release on right and control dependency on left)

## 2.5. Redundant Read Elimination

Requires indexing to resolve nondeterminism.

$$r := x; s := x; \text{if } (r=s) \{ y := 1 \} \parallel x := y \quad (\text{TC2})$$



Precondition of  $(Wy1)$  is  $(r=s)$  in  $\llbracket \text{if } (r=s) \{ y := 1 \} \rrbracket$ .

Predicate transformers for  $\emptyset$  in  $\llbracket r := x \rrbracket$  and  $\llbracket s := x \rrbracket$  are

$$\begin{aligned} \langle (r=1 \vee r=x) \Rightarrow \phi[r/x] \mid \phi \rangle, \\ \langle (s=1 \vee s=x) \Rightarrow \phi[s/x] \mid \phi \rangle. \end{aligned}$$

Combining the transformers, we have

$$\langle (r=1 \vee r=x) \Rightarrow (s=1 \vee s=r) \Rightarrow \phi[s/x] \mid \phi \rangle.$$

Applying this to  $(r=s)$ , we have

$$\langle (r=1 \vee r=x) \Rightarrow (s=1 \vee s=r) \Rightarrow (r=s) \mid \phi \rangle,$$

which is not a tautology.

Same problem occurs oopsla, where we have:

$$\begin{aligned} \langle \phi[v/x, r] \wedge \phi[x/r] \mid \phi \rangle, \\ \langle \phi[v/x, s] \wedge \phi[x/s] \mid \phi \rangle. \end{aligned}$$

Combining the transformers, we have

$$\langle \phi[v/x, r, s] \wedge \phi[v/x, r][x/s] \wedge \phi[x/r][v/x, s] \wedge \phi[x/r, s] \mid \phi \rangle.$$

Applying this to  $(r=s)$ , we have

$$\langle v=v \wedge v=x \wedge x=v \wedge x=x \mid \phi \rangle,$$

which is not a tautology.

The semantics here allows this by coalescing:

$$r := x; s := x; \text{if } (r=s) \{ y := 1 \} \parallel x := y$$



## 2.6. If Closure

Requires indexing to resolve nondeterminism.

IF closure/case analysis:  $\psi_e$

## 2.7. Address Calculation

Do this after if closure, because problem with punning badly.

**Definition 12.** If  $P \in \text{STORE}(L, M)$  then  $(\exists v, \ell \in \mathcal{V})$

- 1)  $\lambda(e) = (W[\ell]v)$ ,
- 2)  $\kappa(e)$  implies  $(L=\ell \wedge M=v)$ ,
- 3)  $\tau^\emptyset(\phi)$  implies  $(L=\ell) \Rightarrow \phi[M/[\ell]]$ ,
- 4)  $\tau^D(\phi)$  implies  $(L=\ell) \Rightarrow (M=v) \wedge \phi[M/[\ell]]$ ,
- 5) if  $d, e \in E$  then  $d = e$ .

If  $P \in \text{LOAD}(L, r)$  then  $(\exists v, \ell \in \mathcal{V})$

- 1)  $\lambda(e) = (R[\ell]v)$ ,
- 2)  $\kappa(e)$  implies  $(L=\ell)$ ,
- 3)  $\tau^\emptyset(\phi)$  implies  $(L=\ell) \Rightarrow (r=v \vee r=[\ell]) \Rightarrow \phi[r/[\ell]]$ ,
- 4)  $\tau^D(\phi)$  implies  $(L=\ell) \Rightarrow (r=v) \Rightarrow \phi[r/[\ell]]$ ,
- 5) if  $d, e \in E$  then  $d = e$ .

## References

R. Jagadeesan, A. Jeffrey, and J. Riely. Pomsets with preconditions: a simple model of relaxed memory. *Proc. ACM Program. Lang.*, 4(OOPSLA):194:1–194:30, 2020. doi: 10.1145/3428262. URL <https://doi.org/10.1145/3428262>.