

A classic locked-room mystery.
Eve was in the false branch of a
conditional the whole time,
how could she do it?

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The Code That
Never Ran:
Modeling Attacks
on Speculative
Evaluation

Craig Disselkoen,
Radha Jagadeesan,
Alan Jeffrey,
James Riely

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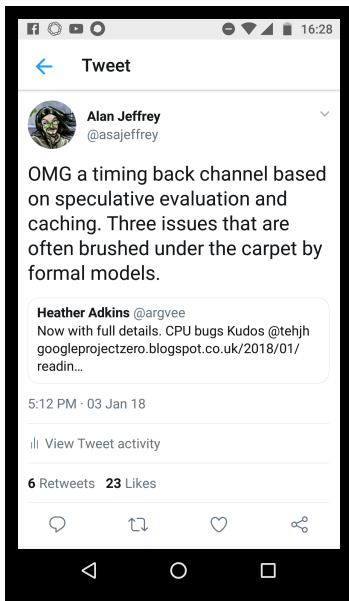
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Why? Spectre!



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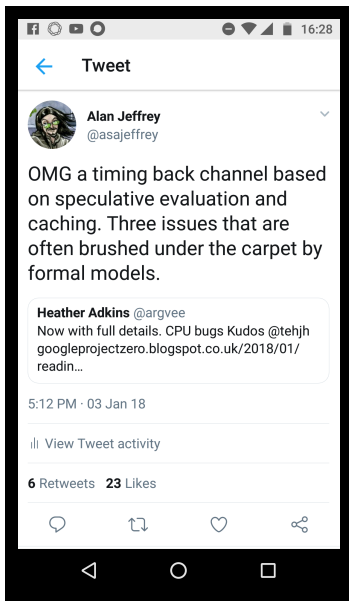
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Why? Spectre!



Attacks bypass dynamic security checks:

```
if (canReadSecret) {  
    doStuffWith(SECRET);  
}
```

Information flow from SECRET even though `canReadSecret` is false.

Most formal models ignore code in branches that aren't taken.

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Models that include speculation?

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There are some models that include speculation
relaxed memory models:

- ▶ *The Java Memory Model*
Manson, Pugh and Adve, 2005.
- ▶ *Generative Operational Semantics for Relaxed Memory Models*
Jagadeesan, Pitcher and Riely, 2010.
- ▶ *A promising semantics for relaxed-memory concurrency*
Kang, Hur, Lahav, Vafeiadis and Dreyer, 2017.

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- ▶ *A promising semantics for relaxed-memory concurrency*
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Question: is there a simple model similar to those of relaxed memory, that can model speculation?

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Speculation happens in many places:

- ▶ *Speculation in hardware* (branch prediction, . . .)
- ▶ *Transactions* (transactional memory, . . .)
- ▶ *Relaxed memory* (compiler optimizations, . . .)

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Speculation happens in many places:

- ▶ *Speculation in hardware* (branch prediction, . . .)
Attacked by Spectre (Kocher *et al.* 2019).
- ▶ *Transactions* (transactional memory, . . .)
Attacked by Prime+Abort (Disselkoen *et al.* 2017).
- ▶ *Relaxed memory* (compiler optimizations, . . .)
No known attacks.

Question: are there information flow attacks against compiler optimizations?

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Contributions

- ▶ A simple compositional model.
- ▶ Examples.
- ▶ Attacks (including a new attack on relaxed memory).
- ▶ Experiments (testing practicality of new attacks).

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C11-style models are based on *events*
with *labels* (e.g. $(R \times 3)$ or $(W \times 3)$)
and *relations* (e.g. happens-before or reads-from).

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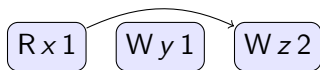
Simplest such is *partially ordered multisets* (Gisher, 1988).

Only one relation, a partial order modelling dependency

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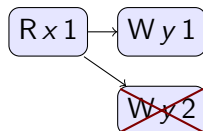
is an execution of $(r := x; y := 1; z := r + 1)$.

Pomsets

C11-style models are based on *events* with *labels* (e.g. $(R \times 3)$ or $(W \times 3)$) and *relations* (e.g. happens-before or reads-from).

Simplest such is *partially ordered multisets* (Gisher, 1988).

Only one relation, a partial order modelling dependency, e.g.



is an execution of $(\text{if } (x) \{ y := 1 \} \text{ else } \{ y := 2 \})$.

Compositional pomset model

First off, straight-line code.

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New idea: put preconditions on events

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$$r = 1 \mid W z 2$$

is an execution of ($z := r + 1$).

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New idea: put preconditions on events, e.g.

$$\boxed{W y 1} \quad \boxed{r = 1 \mid W z 2}$$

is an execution of ($y := 1; z := r + 1$).

Note: no dependency because r does not depend on $y := 1$.

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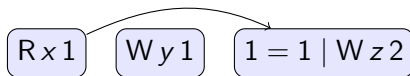
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is an execution of $(r := x; y := 1; z := r + 1)$.

Note: dependency because r depends on $r := x$.

Also note: performing a substitution $[1/r]$.

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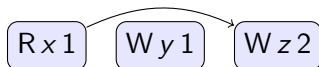
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Visualize: elide tautologies

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Next, conditionals.

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Next, conditionals.

New idea: an execution of $\text{if } M \{ C \} \text{ else } \{ D \}$
comes from an execution of C *and* an execution of D

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New idea: an execution of $\text{if } M \{ C \} \text{ else } \{ D \}$
comes from an execution of C and an execution of D , e.g.

$$r \neq 0 \mid W y 1$$

is an execution of ($y := 1$)
when $r \neq 0$

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Next, conditionals.

New idea: an execution of `if M { C } else { D }`
comes from an execution of C *and* an execution of D , e.g.

$r = 0 \mid Wy2$

is an execution of ($y := 2$)
when $r = 0$

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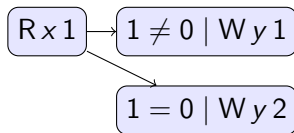
$$r = 0 \mid W y 2$$

is an execution of ($\text{if } (r) \{ y := 1 \} \text{ else } \{ y := 2 \}$)

Compositional pomset model

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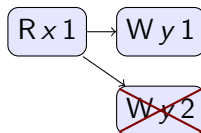


is an execution of $(r := x; \text{if } (r) \{ y := 1 \} \text{ else } \{ y := 2 \})$

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is an execution of $(r := x; \text{if } (r) \{ y := 1 \} \text{ else } \{ y := 2 \})$

Visualize: elide tautologies and cross out unsatisfiable

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But...

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But... any execution of C should be
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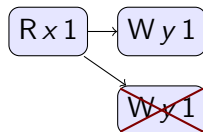
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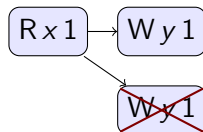
But... any execution of C should be an execution of $\text{if } M \{ C \} \text{ else } \{ C \}$, e.g.



is an execution of $(\text{if } x \{ y := 1 \} \text{ else } \{ y := 1 \})$

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But... any execution of C should be an execution of $\text{if } M \{ C \} \text{ else } \{ C \}$, e.g.

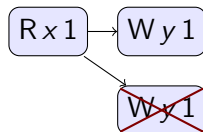


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New idea: events from different branches can merge.

Compositional pomset model

Lastly, concurrency.

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Lastly, concurrency.

Old idea: match reads with matching writes (à la C11)

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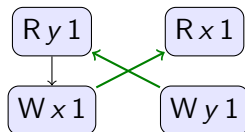
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Lastly, concurrency.

Old idea: match reads with matching writes (à la C11), e.g.



is an execution of $(x := y \parallel r := x; y := 1)$.

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Glossed over some details:

- ▶ 3-valued pomsets for negative constraints $d \not\prec e$,
- ▶ sanity conditions on reads-from,
- ▶ precise rules for dependency,
- ▶ variable declaration,
- ▶ ...

All in the paper!

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Information flow example

Imagine a SECRET, protected by a run-time security check:

```
if canRead(SECRET) { ... use SECRET ... } else { ... }
```

For attacker code `canRead(SECRET)` is always false

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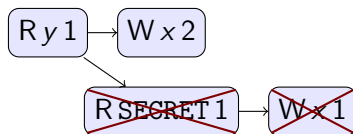
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Information flow example

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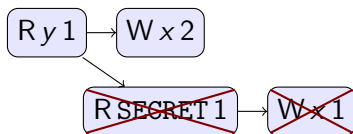
```
if y { if canRead(SECRET) { x := SECRET } else { x := 1 } }.
```

Information flow example

Imagine a SECRET, protected by a run-time security check:

```
if canRead(SECRET) { ... use SECRET ... } else { ... }
```

For attacker code `canRead(SECRET)` is always false, e.g.



is an execution of

```
if y { if canRead(SECRET) { x := SECRET } else { x := 1 } }.
```

Attacker goal: learn if SECRET is 0 or 1.

Modeling Spectre attack

Spectre uses cache timing to discover if a memory location has been touched.

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Modeling Spectre attack

Spectre uses cache timing to discover if a memory location has been touched.

Glossing over a lot of details, this is

```
if touched(x) { ... } else { ... }
```

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```
if touched(x) { ... } else { ... }
```

Modeled with a new action ($T x$)

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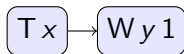
Modeling Spectre attack

Spectre uses cache timing to discover if a memory location has been touched.

Glossing over a lot of details, this is

```
if touched(x) { ... } else { ... }
```

Modeled with a new action (T_x), e.g.



is an execution of $\text{if touched}(x) \{ y := 1 \}$.

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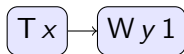
Modeling Spectre attack

Spectre uses cache timing to discover if a memory location has been touched.

Glossing over a lot of details, this is

$$\text{if touched}(x) \{ \dots \} \text{else } \{ \dots \}$$

Modeled with a new action ($T x$), e.g.



is an execution of $\text{if touched}(x) \{ y := 1 \}$.

Require that any event labelled ($T x$) must be preceded by an event labelled ($R x v$) or ($W x v$).

Modeling Spectre attack

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A very simplified Spectre attack:

```
if canRead(SECRET) { a[SECRET] := 1 }  
else if touched(a[0]) { x := 0 }  
else if touched(a[1]) { x := 1 }
```

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Modeling Spectre attack

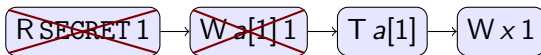
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```

e.g. with execution



Information flow from SECRET to x .

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Modeling Prime+Abort attack

Prime+Abort is an information flow attack on Intel's transactional memory. So first model transactions

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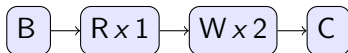
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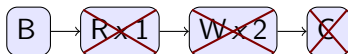
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Modeling Prime+Abort attack

Prime+Abort is an information flow attack on Intel's transactional memory. So first model transactions, e.g.



and



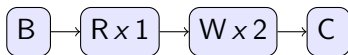
are executions of `begin; x := x + 1; end`

Modeling Prime+Abort attack

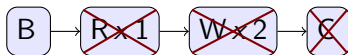
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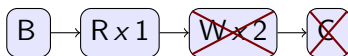
Prime+Abort is an information flow attack on Intel's transactional memory. So first model transactions, e.g.



and



are executions of `begin; x := x + 1; end`, but *not*



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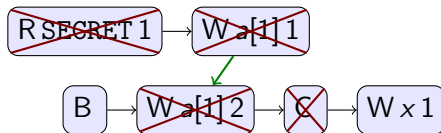
Modeling Prime+Abort attack

Transactions are fine, but not if we add a reason for an abort.

If the attacker knows that every aborted transaction does so because of a read/write or write/write conflict, then in

```
if canRead(SECRET) { a[SECRET] := 1 } ||  
begin; a[1] := 2; loop; end; x := 1
```

the transaction aborts only when SECRET is 1.



Information flow from SECRET to x .

New store reordering attack

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New dead store elimination attack

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Implementing the new attacks

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