



A Brief Intro to **Scala**

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About Me

- Angel Rey
- Software engineer. Big Data developer
- Utad master
- Working at GFT, and before at ZED and Bongiorno/Lumata as Big data Developer / Architect
- Before **Scala** default languages were **Java** and **C++**

Dynamic vs. Static

Dynamic (Java Script)

- Concise
- Scriptable
- **R**ead-**E**val-**P**rint **L**oop (irb)
- Higher Order Functions
- Extend existing classes
- Duck Typing
- method_missing

Static (Java)

- Better IDE Support
- Fewer Tests
- Documentation
- Open Source Libs
- Performance
- JVM Tools (VisualVM)
- True Multi-threading

Scala

- ✓ Concise
- ✓ Scriptable
- ✓ **R**ead-**E**val-**P**rint
Loop
- ✓ Higher Order
Functions
- ✓ Extend existing
classes
- ✓ Duck Typing
- ✓ method_missing
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Scalable
language

Scala is a **modern multi-paradigm** programming language designed to express **common programming patterns** in a **concise, elegant, and type-safe** way.

Scala

- Statically Typed
- Runs on JVM, full inter-op with Java
- Object Oriented
- Functional
- Dynamic Features

Scala is Practical

- Can be used as drop-in replacement for Java
 - Mixed Scala/Java projects
- Use existing Java libraries
- Use existing Java tools (Ant, Maven, JUnit, etc...)
- Decent IDE Support (NetBeans, IntelliJ, Eclipse)

Scala Installation

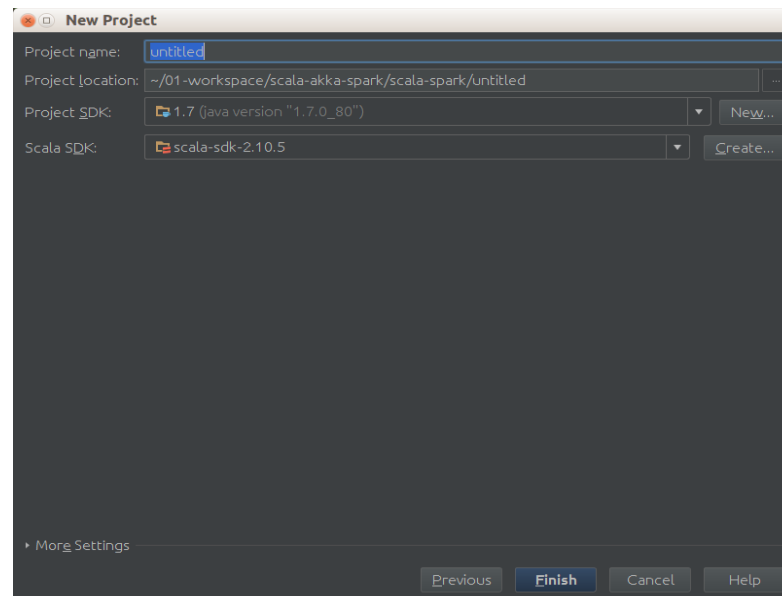
- For using with spark 1.3.1 → Scala 2.10.5
- Download and unpack: <http://www.scala-lang.org/download/2.10.5.html>
- Start the Scala interpreter (aka the “REPL”) by launching `scala` from where it was unarchived.
- Start the Scala compiler by launching `scalac` from where it was unarchived.
- For quick access, add `scala` and `scalac` to your path. For example:

Environment	Variable	Value (example)
Linux / Unix	\$SCALA_HOME	/usr/local/share/scala
	\$PATH	\$PATH:\$SCALA_HOME/bin
Windows	%SCALA_HOME%	c:\Progra~1\Scala
	%PATH%	%PATH%;%SCALA_HOME%\bin

- Consider install SBT for building your projects (sbt is like a “maven for scala” with steroids):
<http://www.scala-sbt.org/>
- Installing instructions at: <http://www.scala-sbt.org/0.13/tutorial/Manual-Installation.html>

IntelliJ Installation

- IntelliJ is a modern IDE which supports Scala development using a plugin
- Download IntelliJ in the desired flavor (Ultimate Edition recommended) from:
<https://www.jetbrains.com/idea/download/>
- Unpack & Install using the provided script
- The Installation wizard will ask you if you want to install Scala plugin choose yes to install
- You can install later or check if it's installed: CTRL + SHIFT + A / type `plugins` / in the search box type `Scala`.
- Link Scala plugin with the installed Scala version: when creating a New Project select `Scala` or `SBT` and choose `scala-sdk-2.10.5` as Scala-sdk (or `scala` version 2.10.4 in SBT)



Scala is Concise

Type Inference

```
val sum = 1 + 2 + 3
```

```
val nums = List(1, 2, 3)
```

```
val map = Map("abc" -> List(1, 2, 3))
```

Explicit Types

```
val sum: Int = 1 + 2 + 3
```

```
val nums: List[Int] = List(1, 2, 3)
```

```
val map: Map[String, List[Int]] = ...
```

Higher Level

// Java - Check if string has uppercase
character

```
boolean hasUpperCase = false;
for(int i = 0; i < name.length(); i++) {
    if(Character.isUpperCase(name.charAt(i))) {
        hasUpperCase = true;
        break;
    }
}
```

Higher Level

// Scala

```
val hasUpperCase = name.exists(_.isUpper)
```

Less Boilerplate

```
// Java
public class Person {
    private String name;
    private int age;
    public Person(String name, Int age) { // constructor
        this.name = name;
        this.age = age;
    }
    public String getName() { // name getter
        return name;
    }
    public int getAge() { // age getter
        return age;
    }
    public void setName(String name) { // name setter
        this.name = name;
    }
    public void setAge(int age) { // age setter
        this.age = age;
    }
}
```


Less Boilerplate

// Scala

```
class Person(var name: String, var age: Int)
```

Less Boilerplate

// Scala

```
class Person(var name: String, private var _age: Int) {  
  def age = _age           // Getter for age  
  def age_=(newAge: Int) { // Setter for age  
    println("Changing age to: "+newAge)  
    _age = newAge  
  }  
}
```

Variables and Values

// **variable**

var foo = "foo"

foo = "bar" // okay

// **value**

val bar = "bar"

bar = "foo" // nope

Scala is **Object Oriented**

Pure O.O.

// Every value is an object

1.toString

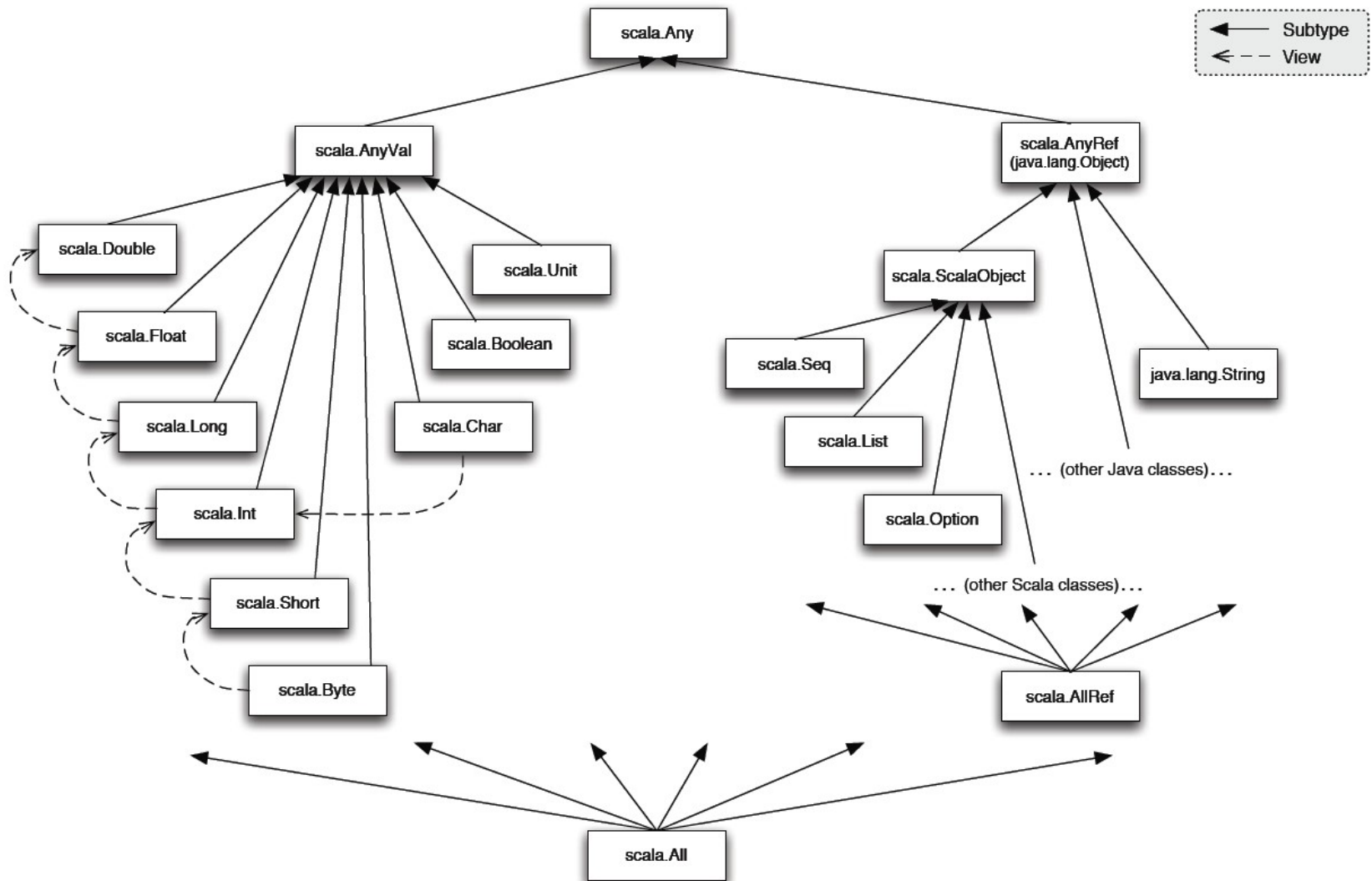
// Every operation is a method
call

1 + 2 + 3 \equiv (1).+(2).+(3)

// Can omit . and ()

"abc" charAt 1 \equiv "abc".charAt(1)

Scala class hierarchy



Classes

```
// Classes (and abstract classes) like Java
abstract class Language(val name:String) {
    override def toString = name
}

// Example implementations
class Scala extends Language("Scala")

// Anonymous class
val scala = new Language("Scala") { /* empty
*/ }
```

Traits

```
// Like interfaces in Java
trait Language {

    val name:String

    // But allow implementation
    override def toString = name
}
```


Traits

```
trait JVM {  
  override def toString = super.toString+" runs on  
JVM" }  
  
trait Static {  
  override def toString = super.toString+" is  
Static" }  
  
// Traits are stackable  
class Scala extends Language with JVM with Static {  
  val name = "Scala"  
}  
  
println(new Scala)  ⇒ "Scala runs on JVM is Static"
```

Singleton Objects

```
// Replaces static methods from Java  
// Can extend/implement classes &  
traits
```

```
object Hello {  
  def world = println("Hello World")  
}
```

```
Hello.world     Hello World
```

Traits & Object example

```
trait Similarity {  
  def isSimilar(x: Any): Boolean  
  def isNotSimilar(x: Any): Boolean = !isSimilar(x)  
}  
class Point(xc: Int, yc: Int) extends Similarity {  
  var x: Int = xc  
  var y: Int = yc  
  def isSimilar(obj: Any) =  
    obj.isInstanceOf[Point] &&  
    obj.asInstanceOf[Point].x == x  
}  
object TraitsTest extends App {  
  val p1 = new Point(2, 3)  
  val p2 = new Point(2, 4)  
  val p3 = new Point(3, 3)  
  println(p1.isNotSimilar(p2))  
  println(p1.isNotSimilar(p3))  
  println(p1.isNotSimilar(2))  
}
```

Scala is Functional


First Class Functions

```
// Lightweight anonymous functions
```

```
(x:Int) => x + 1
```

```
// Calling the anonymous function
```

```
val plusOne = (x:Int) => x + 1
```

```
plusOne(5)     6
```

Closures

// plusFoo can reference any
values/variables in scope

```
var foo = 1
```

```
val plusFoo = (x:Int) => x + foo
```

```
plusFoo(5)       $\sqsubseteq$  6
```

// Changing foo changes the return
value of plusFoo

```
foo = 5
```

```
plusFoo(5)       $\sqsubseteq$  10
```

Higher Order Functions

```
val plusOne = (x:Int) => x + 1
```

```
val nums = List(1,2,3)
```

```
// map takes a function: Int => T
```

```
nums.map(plusOne)           ⇨ List(2,3,4)
```

```
// Inline Anonymous
```

```
nums.map(x => x + 1)        ⇨ List(2,3,4)
```

```
// Short form
```

```
nums.map(_ + 1)            ⇨ List(2,3,4)
```

Higher Order Functions

```
val nums = List(1,2,3,4)
```

```
// A few more examples for List class
```

nums.exists(_ == 2)	⇒	true
nums.find(_ == 2)	⇒	Some(2)
nums.indexOf(_ == 2)	⇒	1
nums.reduceLeft(_ + _)	⇒	10
nums.foldLeft(100)(_ + _)	⇒	110

```
// Many more in collections library
```


Higher Order Functions

```
// functions as parameters
```

```
def call(f: Int => Int) = f(1)
```

```
call(plusOne)           ⇐ 2
```

```
call(x => x + 1)        ⇐ 2
```

```
call(_ + 1)             ⇐ 2
```

Higher Order Functions

```
// functions as parameters
def each(xs: List[Int], fun: Int => Unit) {
  if(!xs.isEmpty) {
    fun(xs.head)
    each(xs.tail, fun)
  }
}
```

```
each(List(1,2,3), println)
```

```
□ 1
□ 2
□ 3
```

Currying

```
/**  
 * Created by chicochica10 on 4/06/15.  
 */  
object Curry extends App {  
  
    def filter(xs: List[Int], p: Int => Boolean): List[Int] =  
        if (xs.isEmpty) xs  
        else if (p(xs.head)) xs.head :: filter(xs.tail, p)  
        else filter(xs.tail, p)  
  
    def modN(n: Int)(x: Int) = ((x % n) == 0)  
  
    val nums = List(1, 2, 3, 4, 5, 6, 7, 8)  
  
    println(filter(nums, modN(2)))  
    println(filter(nums, modN(3)))  
}
```

Pattern matching

// More complex example with **generics** & **pattern matching**

```
@tailrec
def each[T] (xs: List[T], fun: T => Unit): Unit = xs
match {
  case Nil =>
  case head :: tail => fun(head); each(tail, fun)
}
```

```
each(List(1,2), println)
```

```
  1
  2
```

```
each(List("foo", "bar"), println)
```

```
  foo
  bar
```

Pattern Matching

```
def what(any:Any) = any match {  
  case i:Int => "It's an Int"  
  case s:String => "It's a String"  
  case _ => "I don't know what it is"  
}
```

```
what(123)       $\sqsubseteq$  "It's an Int"
```

```
what("hello")   $\sqsubseteq$  "It's a String"
```

```
what(false)     $\sqsubseteq$  "I don't know what it is"
```

Pattern Matching - Case Class

```
object CaseClasses extends App{
  abstract class Term
  case class Var(name: String) extends Term
  case class Fun(arg: String, body: Term) extends Term
  case class App(f: Term, v: Term) extends Term
  //no new is needed (they have a companion object)
  val t = Fun ("x", Fun ("y", App (Var ("x"), Var ("y"))))
  val x = Var ("x")
  x.name
  // equals and toString
  val x1 = Var ("x")
  val x2 = Var ("x")
  val y1 = Var ("y")
  println(s" $x1 == $x2 => ${x1 == x2}")
  println(s" $x1 == $y1 => ${x1 == y1}")
  def printTerm(term: Term) {
    term match {
      case Var(n) => print(n)
      case Fun(x, b) =>
        print("^" + x + ".")
        printTerm(b)
      case App(f, v) =>
        print("(")
        printTerm(f)
        print(" ")
        printTerm(v)
        print(")")
    }
  }
  printTerm (t)
}
```

Pattern Matching

```
val nums = List(1,2,3)
```

```
// Pattern matching to create 3 vals
```

```
val List(a,b,c) = nums
```

a \sqsubset 1

b \sqsubset 2

c \sqsubset 3

Immutable Types

```
// Immutable types by default
```

```
var nums = Set(1,2,3)
```

```
nums += 4    ⇨    nums = nums.+(4)
```

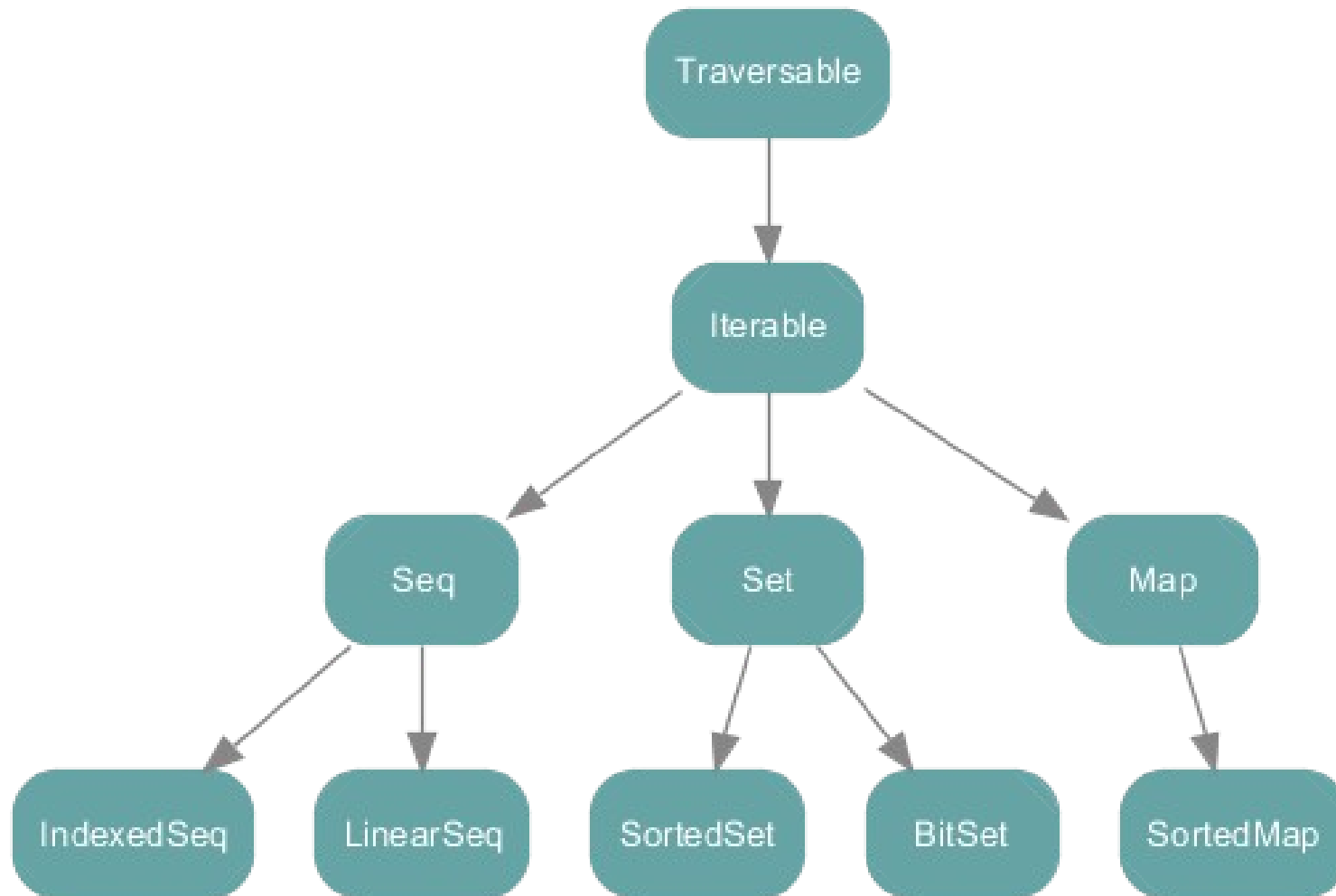
```
// Mutable types available
```

```
import scala.collection.mutable._
```

```
val nums = Set(1,2,3)
```

```
nums += 4    ⇨    nums.+=(4)
```

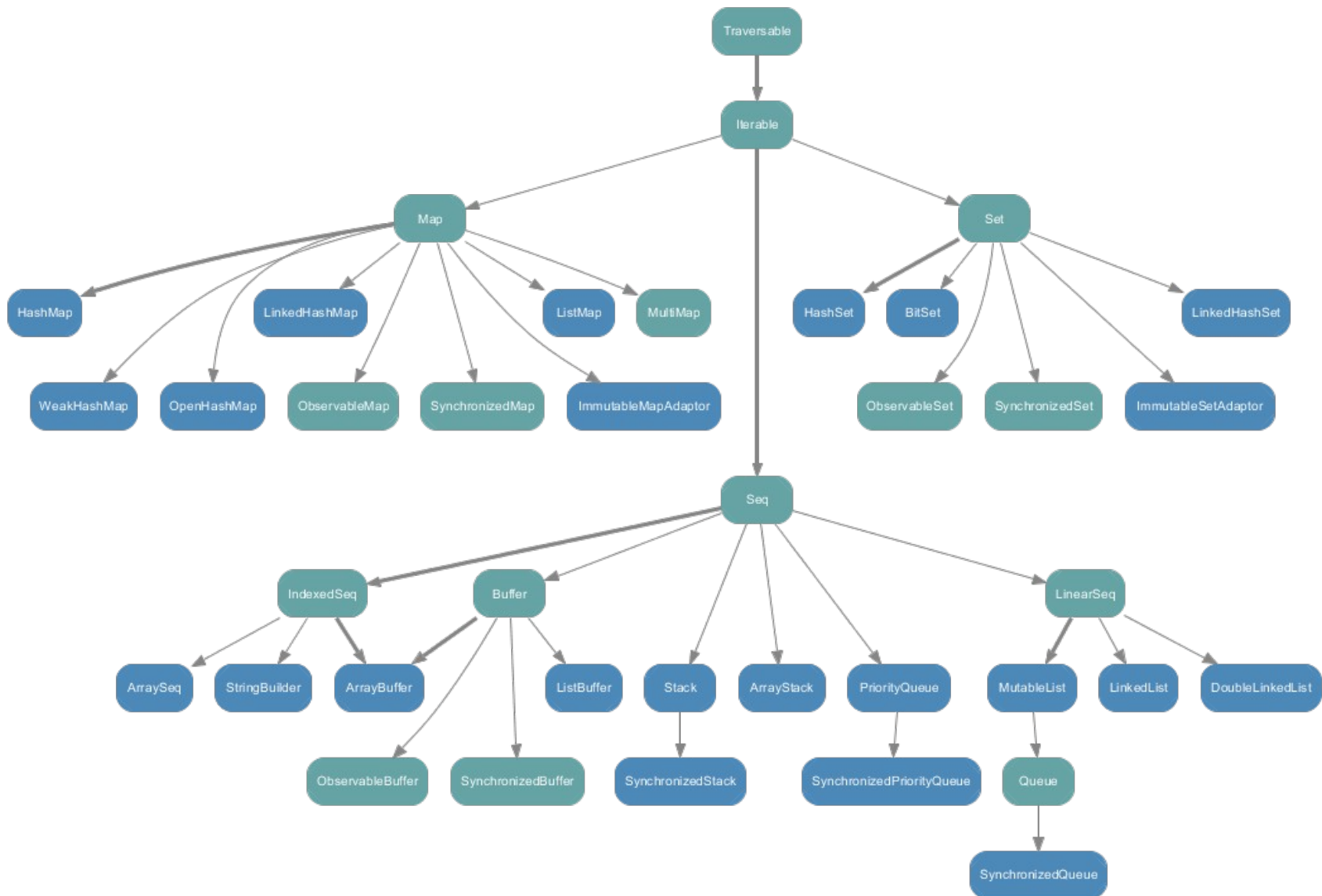

scala.collection



scala.collection.immutable



scala.collection.mutable



Or Use Existing Java Collections

- `java.util`
- Apache Commons Collections
- `fastutil`
- Trove
- Google Collections
- `scala.collection.JavaConversion`
available to convert to and from
`java.util` Interfaces

Scala is Dynamic

(Okay not really, but it has lots of features typically only found in Dynamic languages)

Scriptable

```
// HelloWorld.scala  
println("Hello World")
```

```
bash$ scala HelloWorld.scala  
Hello World
```

```
bash$ scala -e 'println("Hello World")'  
Hello World
```

Read-Eval-Print Loop

```
bash$ scala
```

```
Welcome to Scala version 2.8.1.final (Java HotSpot(TM)  
64-Bit Server VM, Java 1.6.0_22).  
Type in expressions to have them evaluated.  
Type :help for more information.
```

```
scala> class Foo { def bar = "baz" }  
defined class Foo
```

```
scala> val f = new Foo  
f: Foo = Foo@51707653
```

```
scala> f.bar  
res2: java.lang.String = baz
```

Structural Typing

```
// Type safe Duck Typing
```

```
def doTalk(any:{def talk:String}) {  
    println(any.talk)  
}
```

```
class Duck { def talk = "Quack" }  
class Dog   { def talk = "Bark"   }
```

```
doTalk(new Duck)    ⇨ "Quack"  
doTalk(new Dog)     ⇨ "Bark"
```


Implicit Conversions

```
// Extend existing classes in a type safe way
```

```
// Goal: Add isBlank method to String class
```

```
class RichString(s:String) {  
    def isBlank = null == s || "" == s.trim  
}
```

```
implicit def toRichString(s:String) = new RichString(s)
```

```
// Our isBlank method is now available on Strings
```

```
" ".isBlank       $\sqsubset$  true  
"foo".isBlank     $\sqsubset$  false
```

Implicit Conversions

```
// Does not type check
```

```
"abc".isBlank
```

```
// Search in-scope implicits defs that take a  
// String & return a type with an isBlank  
method
```

```
implicit def toRichString(s:String):RichString
```

```
// Resulting code that type checks
```

```
new RichString("abc").isBlank
```

method_missing (Scala 2.9 Feature)

// Dynamic is a marker trait used by the compiler

```
class Foo extends Dynamic {  
  def typed[T] = error("not implemented")  
  
  def applyDynamic(name:String) (args:Any*) = {  
    println("called: "+name+" (" +args.mkString(",")+" )")  
  }  
}
```

```
val f = new Foo
```

f.helloWorld	⇒	called: helloWorld()
f.hello("world")	⇒	called: hello(world)
f.bar(1,2,3)	⇒	called: bar(1,2,3)

Scala has tons of other
cool stuff

Default Parameter Values

```
def hello(foo:Int = 0, bar:Int = 0) {  
    println("foo: "+foo+"    bar: "+bar)  
}
```

hello()	⇒	foo: 0	bar: 0
hello(1)	⇒	foo: 1	bar: 0
hello(1,2)	⇒	foo: 1	bar: 2

Named Parameters

```
def hello(foo:Int = 0, bar:Int = 0) {  
    println("foo: "+foo+"    bar: "+bar)  
}
```

hello(bar =6)	⇒	foo: 0	bar: 6
hello(foo =7)	⇒	foo: 7	bar: 0
hello(foo =8, bar =9)	⇒	foo: 8	bar: 9

Everything Returns a Value

```
val a = if(true) "yes" else "no"
```

```
val b = try{  
    "foo"  
} catch {  
    case _ => "error"  
}
```

```
val c = {  
    println("hello")  
    "foo"  
}
```

Lazy Vals

```
// initialized on first access
```

```
lazy val foo = {  
    println("init")  
    "bar"  
}
```

```
foo    ⇨    init
```

```
foo    ⇨
```

```
foo    ⇨
```


Nested Functions

// Can nest multiple levels of functions

```
def outer() {  
  var msg = "foo"  
  def one() {  
    def two() {  
      def three() {  
        println(msg)  
      }  
      three()  
    }  
    two()  
  }  
  one()  
}
```

By-Name Parameters

```
// msg parameter automatically wrapped in closure
def log(doLog:Boolean, msg: => String) {
  if(doLog) {
    msg // evaluates msg
    msg // evaluates msg again!
  }
}
```

```
def foo:String = {
  println("in foo"); "Foo"
}
```

```
log(true, foo+" Bar") // foo called twice
  □ in foo
  □ in foo
```

```
log(false, foo+" Bar") // foo never called
```

Another Clousure example

```
object TargetTest1 extends App {  
  def whileLoop(cond: => Boolean) (body: =>  
Unit): Unit =  
    if (cond) {  
      body  
      whileLoop(cond) (body)  
    }  
  var i = 10  
  whileLoop (i > 0) {  
    println(i)  
    i -= 1  
  }  
}
```

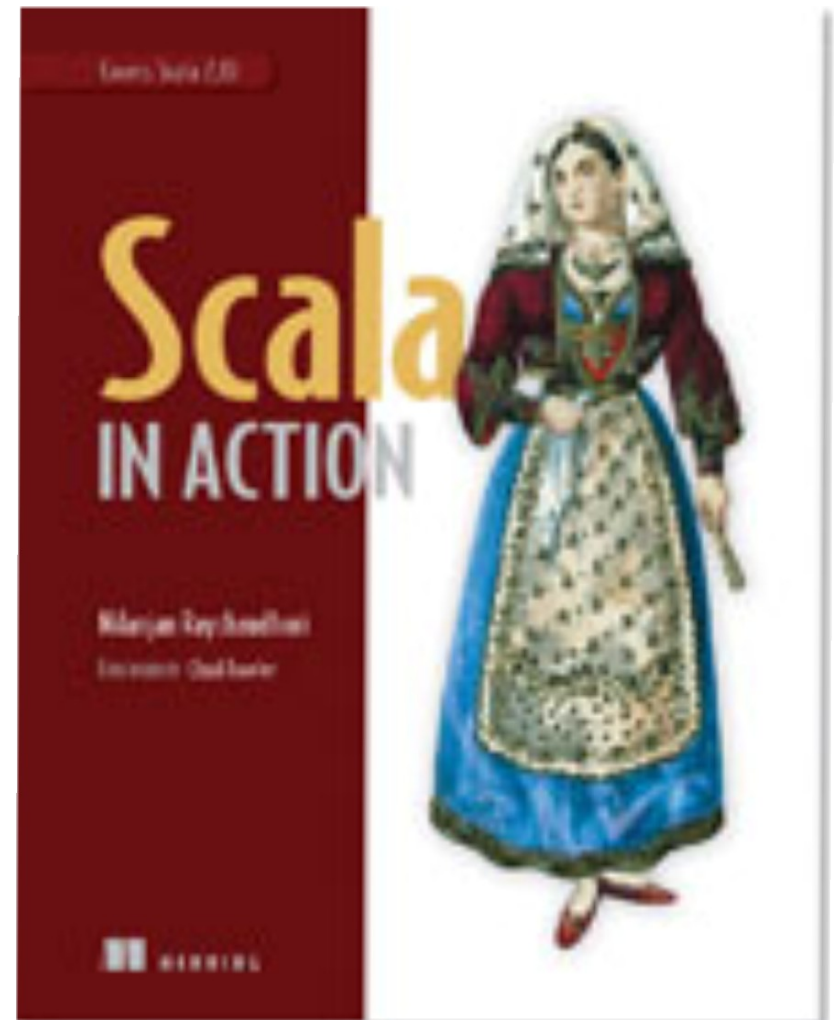
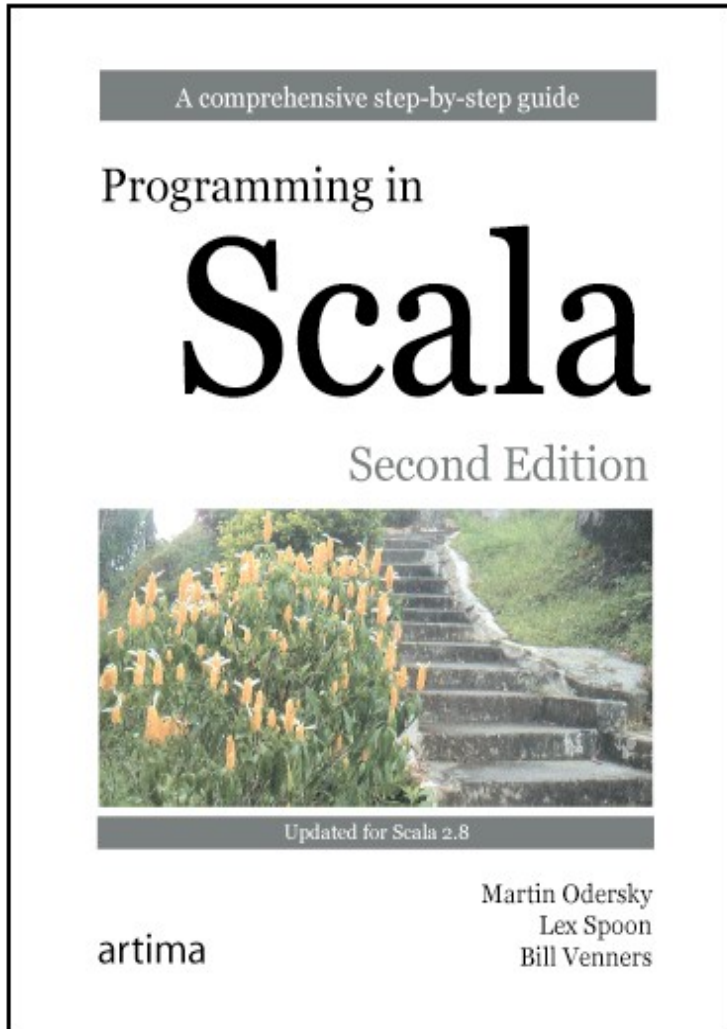
Many More Features

- **Actors**
- **Annotations** `@foo def hello = "world"`
- **Case Classes** `case class Foo(bar:String)`
- **Currying** `def foo(a:Int,b:Boolean)(c:String)`
- **For Comprehensions** `for(i <- 1.to(5) if i % 2 == 0) yield i`
- **Generics** `class Foo[T](bar:T)`
- **Package Objects**
- **Partially Applied Functions**
- **Tuples** `val t = (1,"foo","bar")`
- **Type Specialization**
- **XML Literals** `val node = <hello>world</hello>`
- **etc...**

Personal Experiences

- Productive from Day 1
- Drop in replacement for Java giving you more Ruby-like syntax and features
- Can pickup the functional and higher-level programming concepts as you go

Great Books for a Deep Dive into Scala





www.scala-lang.org