

# Cryptography - A Crash Overview

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# Cryptography

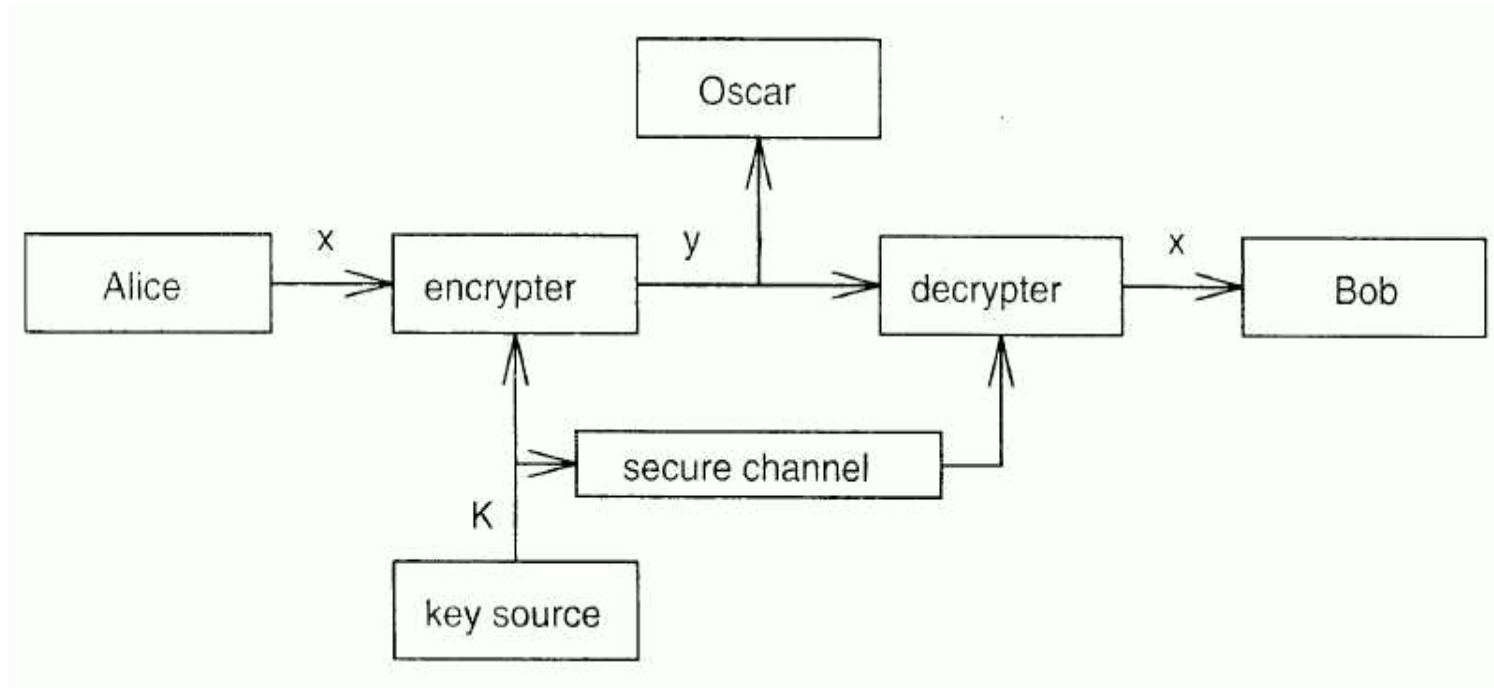
## goals

Desired security properties in the digital world:

- confidentiality, secrecy
- data integrity
- authentication, of data origin and entity
- non-repudiation

# Cryptography

## basic scenario



[Stinson]

# A Real-World Scenario

email security with PGP

- Alice wants to send Bob a secret email message
- The data must be encrypted by Alice and then decrypted by Bob.

How do we proceed?

# Cryptographic Ciphers

at the heart of everything

A *cipher* is an algorithm that converts plaintext into something that cannot be read by uninitiated persons and later allows retrieval of the plaintext.

*Shared-key* block ciphers (a form of cryptographic primitive) are ciphers which use the same key for encryption and decryption.

**Implication:** The sender and receiver must have a way of obtaining the same key (more on this later).

# Shared-Key Primitives and Algorithms

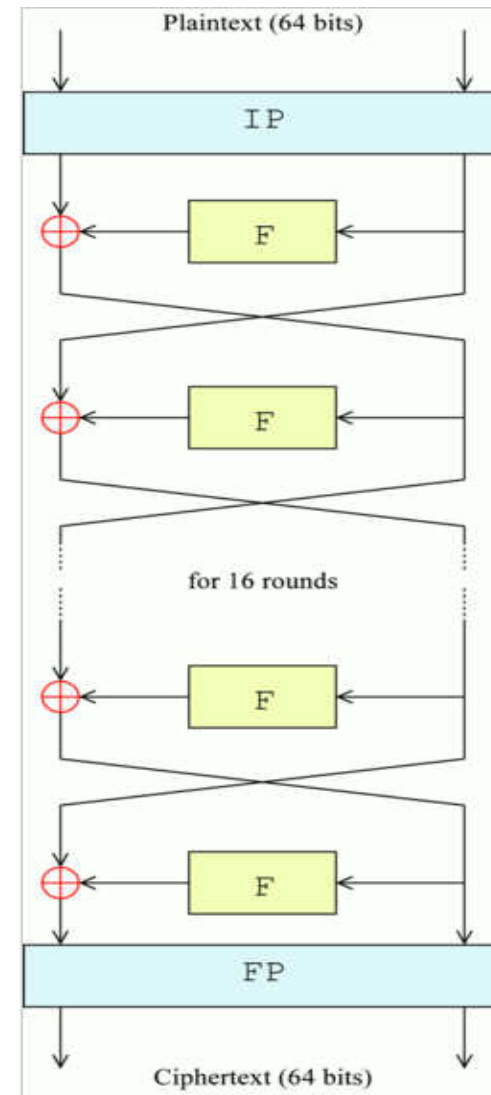
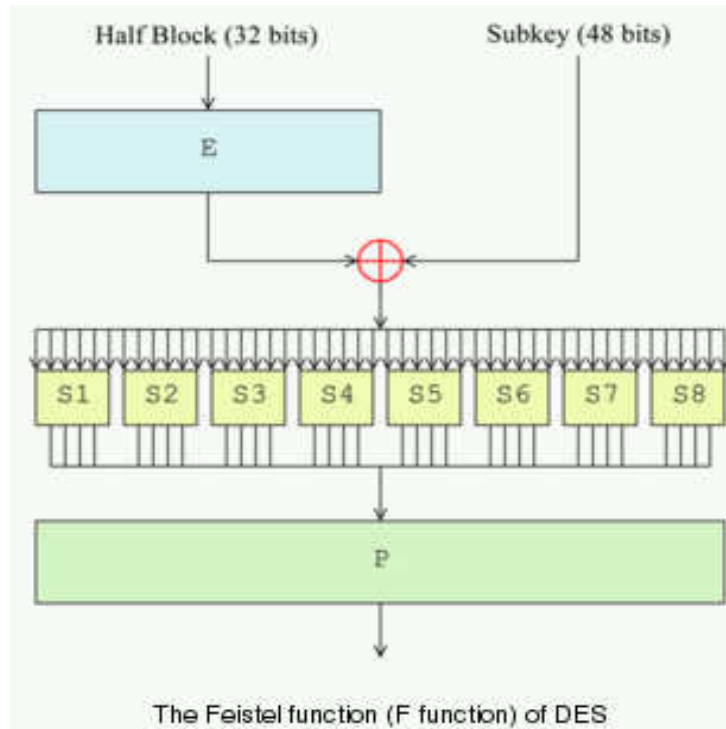
Some history of conventional cryptography

Block ciphers and other shared-key primitives and algorithms are far from new... but they are constantly changing.

- block ciphers since the 1970s
  - IBM's Lucifer,
  - DES - Data Encryption Standard, 3DES
  - IDEA - International Data Encryption Algorithm
  - AES - Advanced Encryption Standard
- stream ciphers, RC4 - also can come from counter mode of block ciphers or hash functions
- MAC, HMAC - message authentication codes
- PRNG - pseudo-random number generators

# Data Encryption Standard (1977-1998-...?)

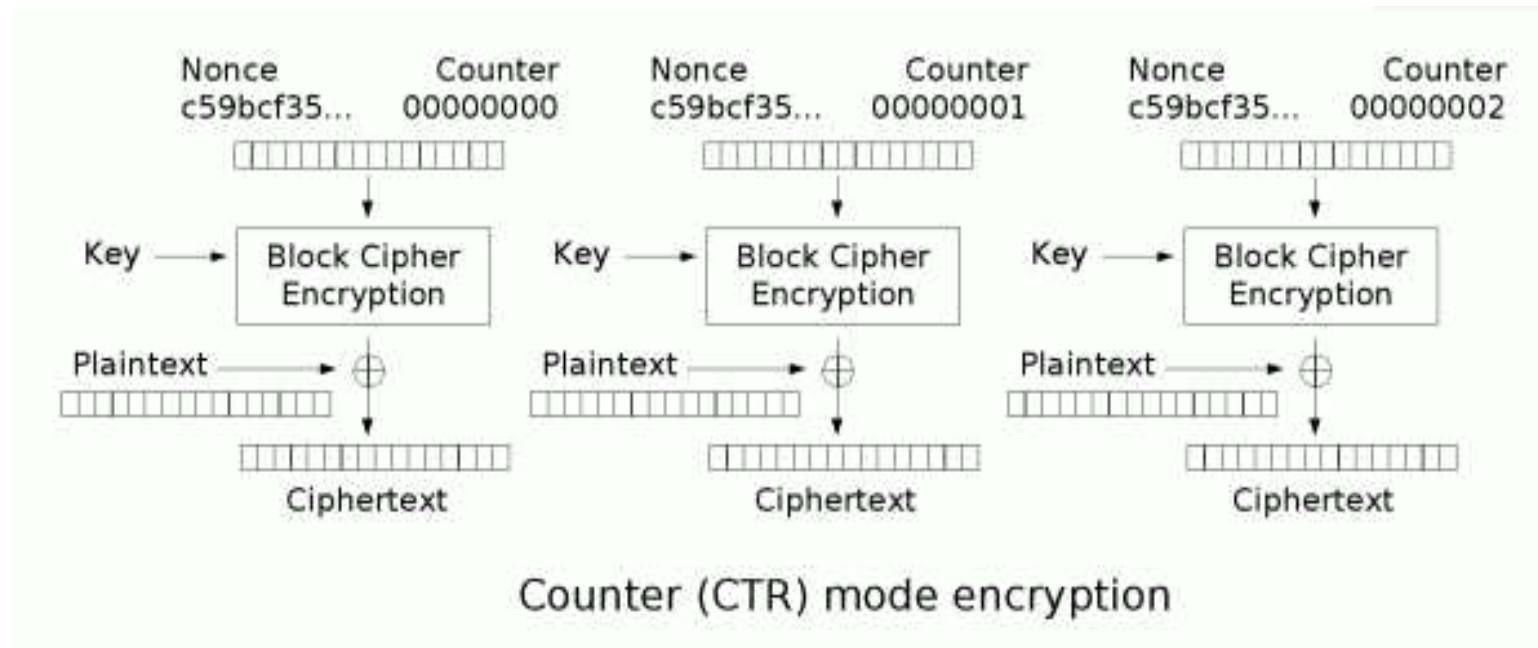
## Feistel cipher



[Wikipedia]

# Block Cipher in Use

shared key

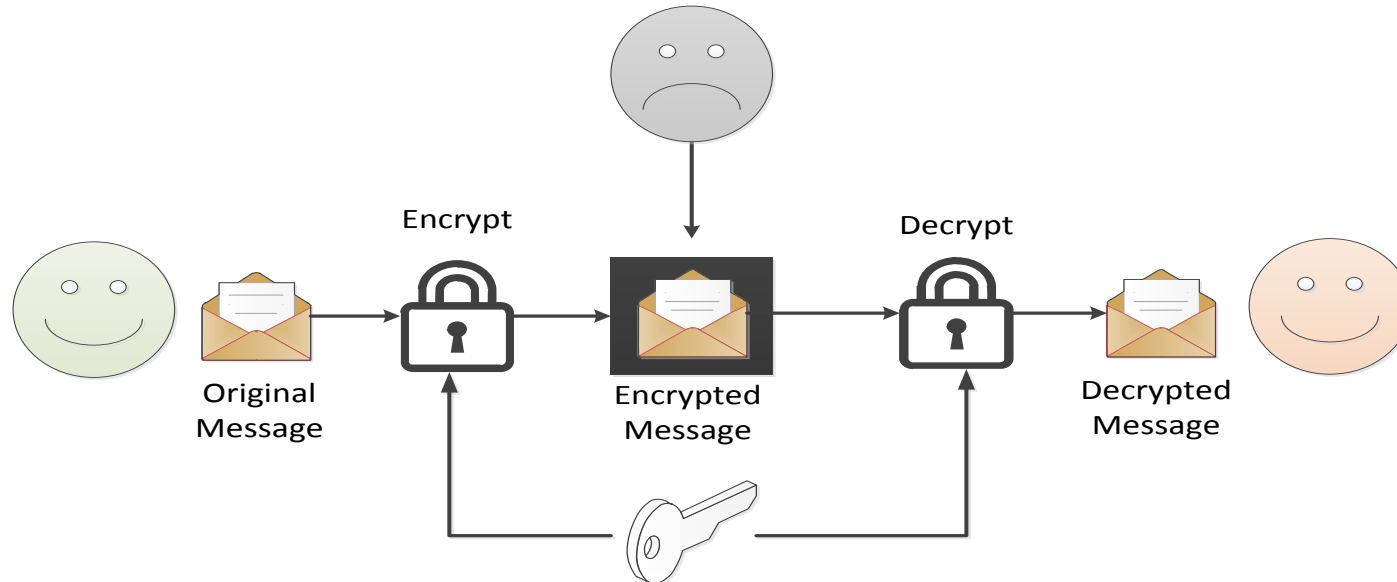


[Wikipedia]



# Cryptographic Ciphers

at the heart of everything



But how does Bob know which key Alice used to encrypt the data? If AES-256 is used, certainly he's not going to try all  $2^{256}$  possibilities!

# Public-Key Cryptosystems

public-key primitives and algorithms

Public keys:

- Public-key cryptosystems
  - RSA - Rivest, Shamir, Adleman
  - ElGamal, McEliece cryptosystems
  - ECC - elliptic curve cryptosystems
- Signatures
  - DSS/DSA - Digital Signature Standard/Algorithm
  - ECDSA - Elliptic Curve Digital Signature Algorithm
- PKI - public-key infrastructure, only if we had it right :-(
  - DH - Diffie-Hellman key agreement
  - key management, distribution and X.509
- Homomorphic cryptography - Paillier, Gentry

# Public-Key Cryptosystems

## RSA and ECC

RSA by Rivest-Shamir-Adleman, 1977  
has an edge over ECC, because

- it is simple and well understood
- links nicely to basic number theory
- deployed earlier on many systems

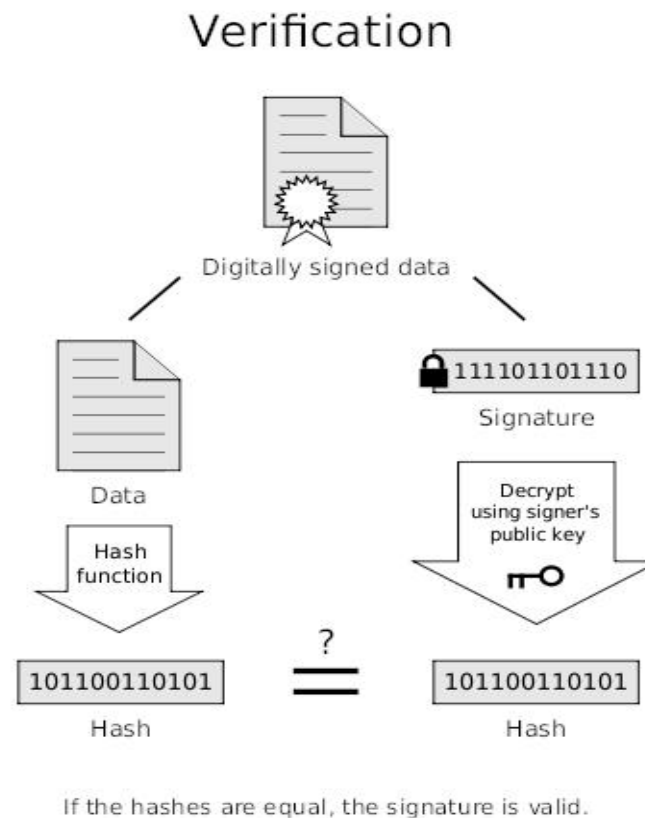
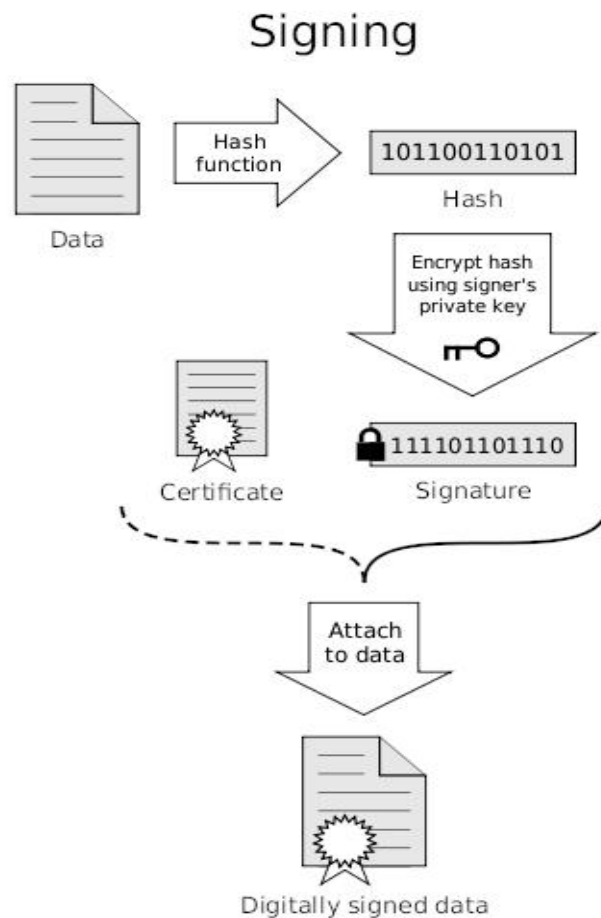
ECC by Koblitz-Miller, 1985  
has an edge over RSA, because

- it uses short keys (163+ bits ECC vs. 1024+ bits RSA)
- delivers much better performance
- ECC uses great theory of elliptic curves on top of classical number theory used by RSA

Prediction: finally ECC will take over due to smaller key size

# Public-key System in Use

signature by hash and public-key encryption

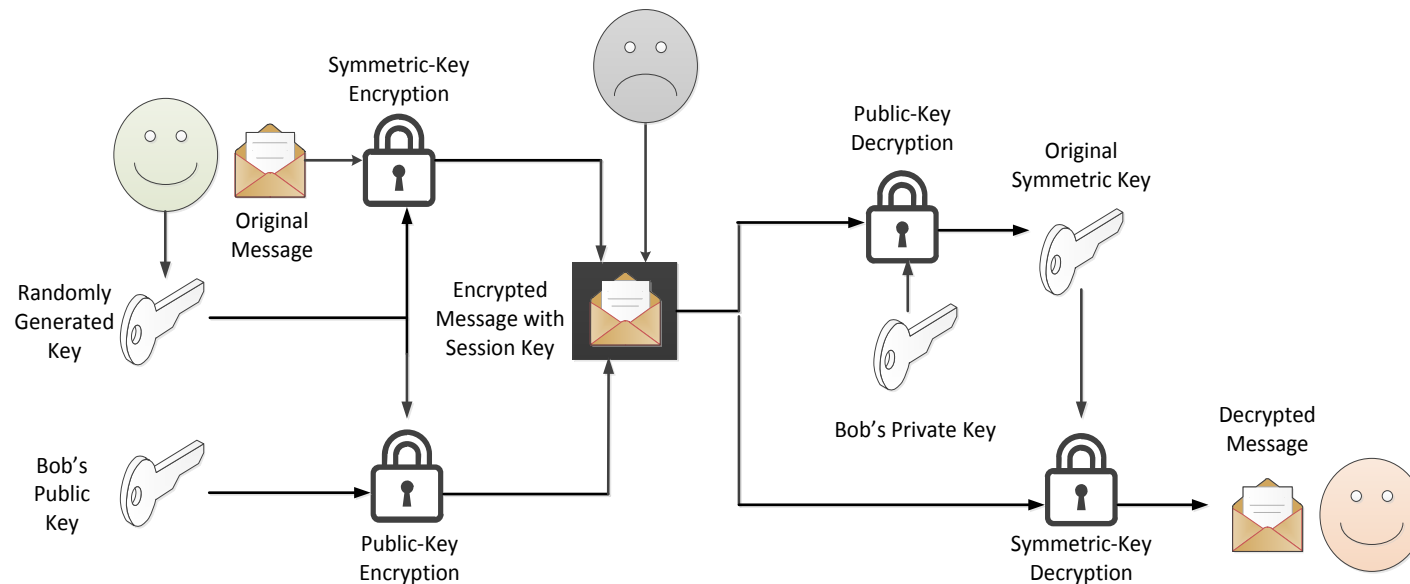


[Wikipedia]

# Public-Key Cryptographic in Use

establishing symmetric keys

Symmetric keys are generated randomly and transferred using public-key cryptography.



Since anyone can retrieve Bob's public key, how can he be sure that Alice is the person who sent him the email message?

# Cryptography

## unkeyed primitives and algorithms

Primitives, algorithms and protocols can be  
**unkeyed**, **symmetric-key** or **public-key**

### Unkeyed

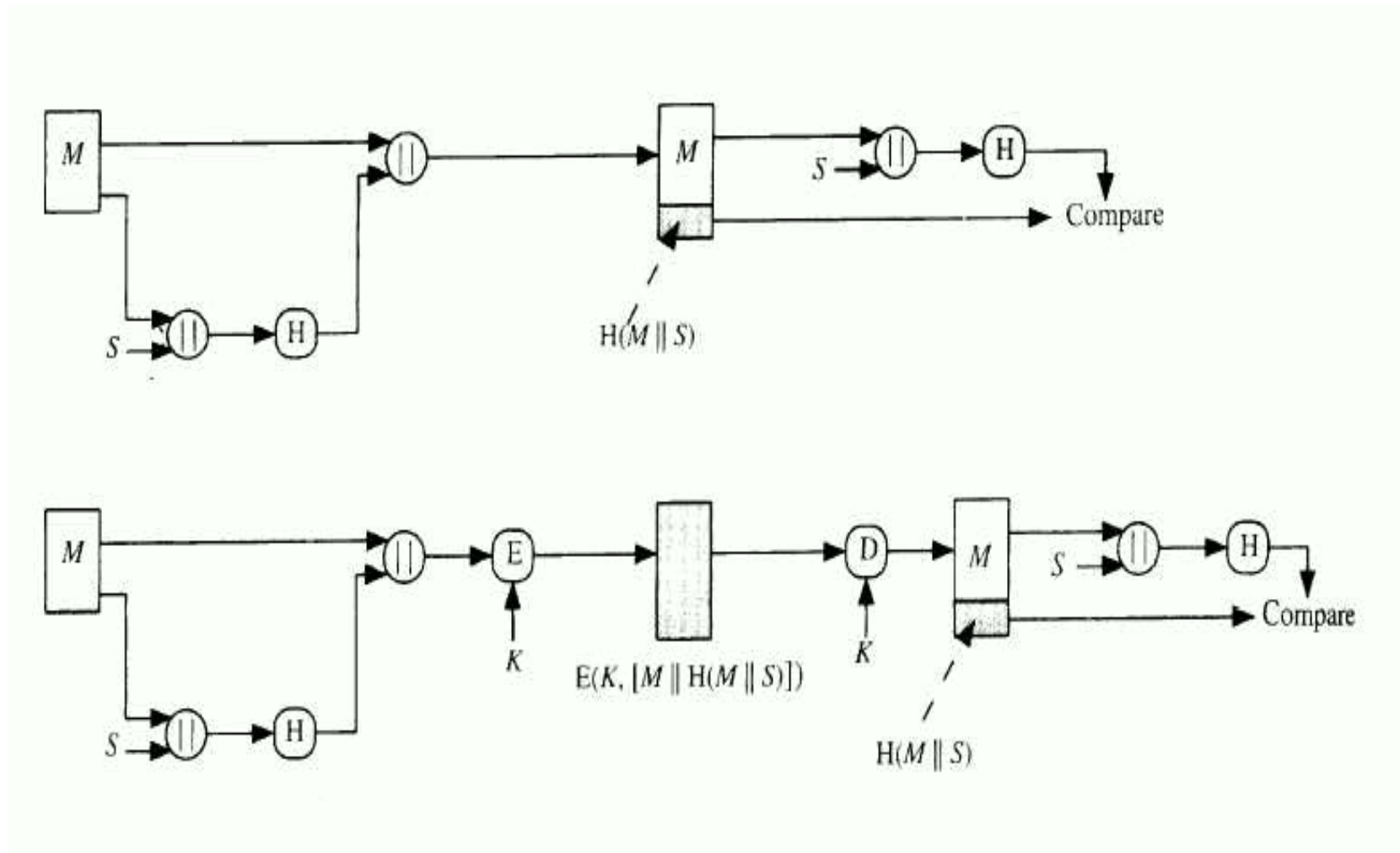
- hashing, SHA-family (large part of these lectures)
- one-way permutations exist, or **NP** is not that much ...

### Use

- hash and sign
- random sequences - Blum-Blum-Shub BBS generator, stream cipher outputs,  $H(n)$ ,  $H(n + 1)$ ,  $H(n + 2)$ , ...
- many other ...

# Hash in Use

message authentication - clear and encrypted



[Stallings]

# Digital Signatures

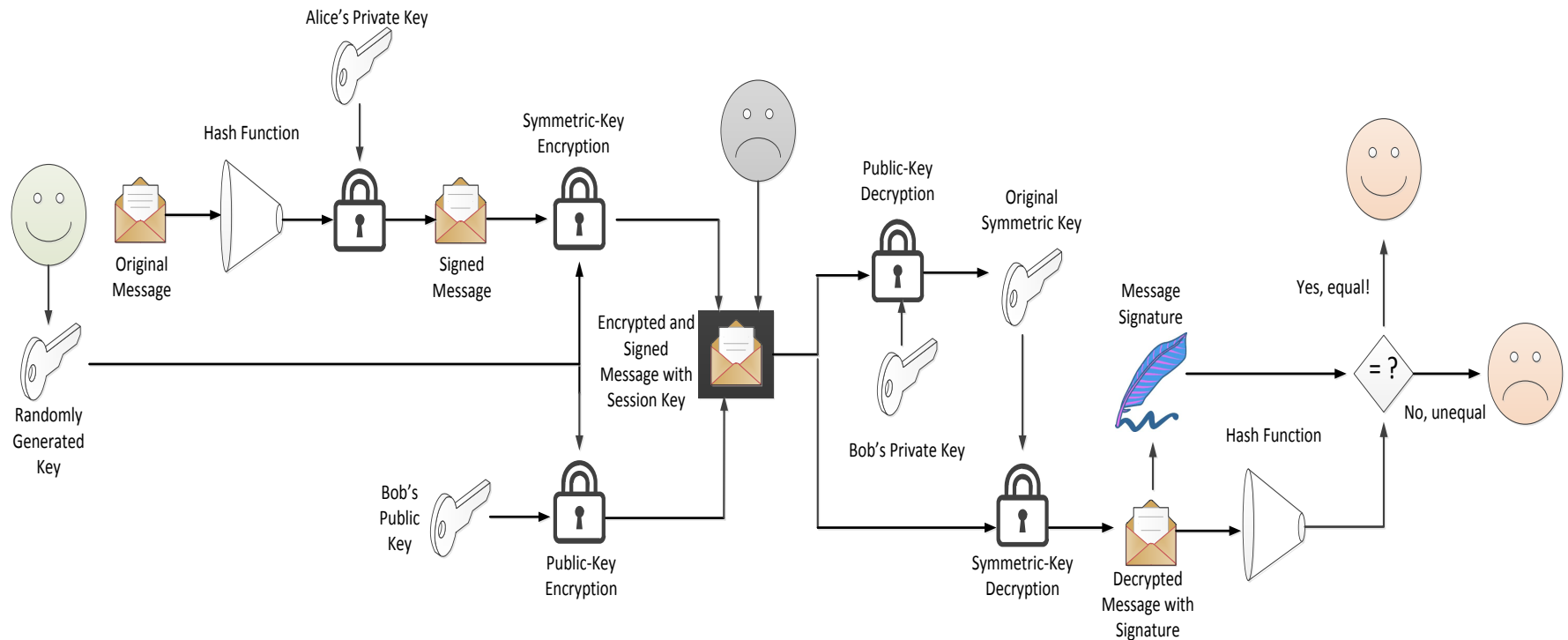
combining asymmetric encryption with hash algorithms

- Treat the hash of an email message as the “signature”
- Encrypt the hash digest using the sender’s private key
- The receiver can decrypt the message (using the previous approach) and hash digest, compute the hash of the message, and compare against the received digest.
- If they’re equal, great! If not, something bad happened...



# PGP Message Transmission

confidentiality and integrity for email messages



# Mathematics in Cryptography

## Math in primitives

- Keyless: so far mostly bit juggling, we will see soon what kind of math is in SHA-3
- Shared-key: much more since AES '2001, mostly around binary Galois fields  $GF(2^k)$
- Public-key: heavy use of number theory, now essentially in all PKC, including ECC

## Math in cryptanalysis

- Linear and differential cryptanalysis
- Probability and statistics, random oracle models
- Number theoretical algorithms: primality, factoring
- Discrete logarithms: cyclic group discovery, index calculus, counting points on elliptic curves, theory of elliptic curves

# Cryptography Engineering

## evaluation criteria

Security engineer must consider:

- **Level of security.** Or, how many security bits you need.
- **Functionality.** Or, how primitive are the primitives.
- **Performance.** Or, how fast is fast enough.
- **Simplicity.** Is there still anybody who can understand it?

Each party stresses a different measure:

- **risk** (politicians)
- **cost** (managers)
- **use** (most of us)

Can security/software engineer satisfy all of them?

# Cryptography

## limits

Cryptography is an important, but only a relatively small part of security:

- right choice of tools is hard
- implementation errors are common
- variety of side-channel attacks can bypass best crypto
- social attacks

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