Advanced Engineering Mathematics Vectors, Matrices, and Vector Calculus by Dennis G. Zill Notes

Chris Doble

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1 Vectors

1.1 Vectors in 2-Space

- The zero vector can be assigned any direction
- \bullet The vectors ${\bf i}$ and ${\bf j}$ are known as the ${\bf standard}$ basis vectors for \mathbb{R}^2

1.2 Vectors in 3-Space

• In \mathbb{R}^3 the octant in which all coordinates are positive is known as the **first** octant. There is no agreement for naming the other seven octants.

1.3 Dot Product

- \bullet The dot product is also known as the inner product or the scalar product and is denoted $a \cdot b$
- Two non-zero vectors are orthogonal iff their dot product is 0
- The zero vector is considered orthogonal to all vectors
- The angles α , β , and γ between a vector and the unit vectors \mathbf{i} , \mathbf{j} , and \mathbf{k} , respectively are called the **direction angles** of the vector
- The cosines of a vectors direction angles (the **direction cosines**) can be calculated as

$$\cos \alpha = \frac{\mathbf{a} \cdot \mathbf{i}}{\|\mathbf{a}\| \|\mathbf{i}\|}$$

$$= \frac{a_1}{\|\mathbf{a}\|}$$

$$\cos \beta = \frac{\mathbf{a} \cdot \mathbf{j}}{\|\mathbf{a}\| \|\mathbf{j}\|}$$

$$= \frac{a_2}{\|\mathbf{a}\|}$$

$$\cos \gamma = \frac{\mathbf{a} \cdot \mathbf{k}}{\|\mathbf{a}\| \|\mathbf{k}\|}$$

$$= \frac{a_3}{\|\mathbf{a}\|}$$

Equivalently, these can be calculated as the components of the unit vector $\mathbf{a}/||\mathbf{a}||$.

ullet To find the component of a vector ${f a}$ in the direction of a vector ${f b}$

$$comp_{\mathbf{b}}\mathbf{a} = ||\mathbf{a}||\cos\theta = \frac{\mathbf{a} \cdot \mathbf{b}}{||\mathbf{b}||}$$

• To project a vector **a** onto a vector **b**

$$\mathrm{proj}_{\mathbf{b}}\mathbf{a} = (\mathrm{comp}_{\mathbf{b}}\mathbf{a})\frac{\mathbf{b}}{||\mathbf{b}||} = \left(\frac{\mathbf{a} \cdot \mathbf{b}}{\mathbf{b} \cdot \mathbf{b}}\right)\mathbf{b}$$

1.4 Cross Product

- The cross product is only defined in \mathbb{R}^3
- ullet The scalar triple product of vectors ${f a}$, ${f b}$, and ${f c}$ is defined as

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = (\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c} = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

- The area of a parallelogram with sides \mathbf{a} and \mathbf{b} is $||\mathbf{a} \times \mathbf{b}||$
- The area of a triangle with sides **a** and **b** is $\frac{1}{2}||\mathbf{a} \times \mathbf{b}||$
- The volume of a paralleleipied with sides \mathbf{a} , \mathbf{b} , and \mathbf{c} is $|\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})|$
- $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = 0$ iff \mathbf{a} , \mathbf{b} , and \mathbf{c} are coplanar

1.5 Lines and Planes in 3-Space

• There is a unique line between any two points $\mathbf{r_1}$ and $\mathbf{r_2}$ in 3-space. The equation for that line is

$$\mathbf{r} = \mathbf{r_1} + t(\mathbf{r_2} - \mathbf{r_1}) = \mathbf{r_1} + t\mathbf{a}$$

where t is called a **parameter**, the nonzero vector **a** is called a **direction** vector, and its components are called **direction numbers**.

• Equating the components of the equation above we find

$$x = r_1 + ta_1$$

$$y = r_2 + ta_2$$

$$z = r_3 + ta_3.$$

These are the **parametric equations** for the line through $\mathbf{r_1}$ and $\mathbf{r_2}$.

• By solving the parametric equations for t and equating the results we find the **symmetric equations** for the line

$$t = \frac{x - r_1}{a_1} = \frac{y - r_2}{a_2} = \frac{z - r_3}{a_3}.$$

• Given a point P_1 and a vector \mathbf{n} , there exists only one plane containing P_1 with \mathbf{n} normal. The vector from P_1 to another point P on that plane will be perpendicular to \mathbf{n} , so the equation for the plane is

$$\mathbf{n} \cdot (\mathbf{r} - \mathbf{r}_1) = 0$$

where $\mathbf{r} = \overrightarrow{OP}$ and $\mathbf{r_1} = \overrightarrow{OP_1}$. If

$$\mathbf{n} = a\hat{\mathbf{i}} + b\hat{\mathbf{j}} + c\hat{\mathbf{k}}$$

the cartesian form of this equation is

$$a(x-x_1) + b(y-y_1) + c(z-z_1) = 0$$

and is called the **point-normal form**.

- The graph of any equation ax + by + cz + d = 0, where a, b, and c are not all zero, is a plane with the normal vector $\mathbf{n} = a\hat{\mathbf{i}} + b\hat{\mathbf{j}} + c\hat{\mathbf{k}}$.
- Given three noncollinear points, a normal vector can be found by forming two vectors from two pairs of points and take their cross product.
- A line and a plane that aren't parellel intersect at a single point.
- Two planes that aren't parallel must intersect in a line.

1.6 Vector Spaces

- The length of a vector is called its **norm**
- The process of multipying a vector by the reciprocal of its norm is called **normalizing** the vector
- Two nonzero vectors **a** and **b** in \mathbb{R}^n are said to be orthogonal if $\mathbf{a} \cdot \mathbf{b} = 0$

Definition 7.6.1 Vector Space

Let V be a set of elements on which two operations called **vector addition** and **scalar multiplication** are defined. Then V is said to be a **vector space** if the following 10 properties are satisfied.

Axioms for Vector Addition:

- (i) If \mathbf{x} and \mathbf{y} are in V, then $\mathbf{x} + \mathbf{y}$ is in V.
- (ii) For all \mathbf{x} , \mathbf{y} in V, $\mathbf{x} + \mathbf{y} = \mathbf{y} + \mathbf{x}$.
- (ii) For all \mathbf{x} , \mathbf{y} , \mathbf{z} in V, $\mathbf{x} + (\mathbf{y} + \mathbf{z}) = (\mathbf{x} + \mathbf{y}) + \mathbf{z}$.
- (iv) There is a unique vector $\mathbf{0}$ in V such that
 - 0+x=x+0=x.
 - ← zero vector
- (v) For each \mathbf{x} in V, there exists a vector $-\mathbf{x}$ such that
 - $\mathbf{x} + (-\mathbf{x}) = (-\mathbf{x}) + \mathbf{x} = \mathbf{0}.$

Axioms for Scalar Multiplication:

- (vi) If k is any scalar and x is in V, then kx is in V.
- $(vii) k(\mathbf{x} + \mathbf{y}) = k\mathbf{x} + k\mathbf{y}$

← distributive law

 $(viii) (k_1 + k_2)\mathbf{x} = k_1\mathbf{x} + k_2\mathbf{x}$

← distributive law

← commutative law

← negative of a vector

← associative law

- $(ix) \quad k_1(k_2\mathbf{x}) = (k_1k_2)\mathbf{x}$
- $(x) 1\mathbf{x} = \mathbf{x}$
- If a subset W of a vector space V is itself a vector space under the operations of vector addition and scalar multiplication defined on V, then W is called a subspace of V
- \bullet Every vector space has at least two subspaces: itself and the zero subspace $\{\mathbf{0}\}$

• A set of vectors $\{x_1, x_2, ..., x_n\}$ is said to be linearly independent if the only constants satisfying the equation

$$k_1\mathbf{x_1} + k_2\mathbf{x_2} + \dots + k_n\mathbf{x_n} = \mathbf{0}$$

are $k_1 = k_2 = \cdots = k_n = 0$. If the set of vectors is not linearly independent it is said to be **linearly dependent**.

- If a set of vectors $B = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$ in a vector space V is linearly independent and every vector in V can be expressed as a linear combination of vectors in B then B is said to be a **basis** for V.
- The number of vectors in a basis B for a vector space V is said to be the **dimension** of the space.
- If the basis of a vector space contains a finite number of vectors, then the space is **finite dimensional**; otherwise it is **infinite dimensional**.
- If S denotes any set of vectors $\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$ in a vector space V, then the set of all linear combinations of the vectors in S

$$c_1\mathbf{x}_1 + c_2\mathbf{x}_2 + \dots + c_n\mathbf{x}_n$$

is called the **span** of the vectors and is denoted Span(S).

- Span(S) is a subspace of V and is said to be a subspace spanned by its vectors $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n$.
- If V = Span(S) then S is said to be a spanning set for the vector space V or that S spans V.

1.7 Gram-Schmidt Orthogonalization Process

- An orthonormal basis is a basis whose vectors are mutually orthogonal and are unit vectors.
- If $B = \{\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_n\}$ is an orthonormal basis for \mathbb{R}^n then an arbitrary vector \mathbf{u} can be expressed as

$$\mathbf{u} = (\mathbf{u} \cdot \mathbf{w}_1)\mathbf{w}_1 + (\mathbf{u} \cdot \mathbf{w}_2)\mathbf{w}_2 + \dots + (\mathbf{u} \cdot \mathbf{w}_n)\mathbf{w}_n$$

- The Gram-Schmidt Orthogonalization Process is a process for converting any basis of a vector space into an orthonormal basis. First the basis vectors are made orthogonal to each other, then they are normalized. More specifically, to convert a basis $B = \{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_n\}$ into an orthogonal basis $B' = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$
 - 1. Let $\mathbf{v}_1 = \mathbf{u}_1$
 - 2. Let $\mathbf{v}_2 = \mathbf{u}_2 \operatorname{proj}_{\mathbf{v}_1} \mathbf{u}_2$

3. ...

4. Let
$$\mathbf{v}_n = \mathbf{u}_n - \operatorname{proj}_{\mathbf{v}_1} \mathbf{u}_n - \operatorname{proj}_{\mathbf{v}_2} \mathbf{u}_n - \cdots - \operatorname{proj}_{\mathbf{v}_{n-1}} \mathbf{u}_n$$

and to convert B' into an orthonormal basis $B'' = \{\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_n\}$, normalize each \mathbf{v}_i , $i = 1, 2, \dots, n$.

2 Matrices

2.1 Matrix Algebra

- Vectors can be written as horizontal or vertical arrays of numbers
- A matrix is any rectangular array of numbers or functions

$$\begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & & & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix}$$

- The numbers or functions in the array are called the elements or entries
 of the matrix
- If a matrix has m rows and n columns we say that its **size** is m by n or $m \times n$
- An $n \times n$ matrix is called a square matrix of order n
- The entry in the *i*th row and the *j*th column of an $m \times n$ matrix **A** is written a_{ij}
- An $m \times 1$ matrix

$$\begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{pmatrix}$$

is called a column vector

• A $1 \times n$ matrix

$$(a_1 \quad a_2 \quad \cdots \quad a_n)$$

is called a row vector

Definition 8.1.6 Matrix Multiplication

Let **A** be a matrix having m rows and p columns, and let **B** be a matrix having p rows and *n* columns. The **product AB** is the $m \times n$ matrix

$$\mathbf{AB} = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1p} \\ a_{21} & a_{22} & \cdots & a_{2p} \\ \vdots & & & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mp} \end{pmatrix} \begin{pmatrix} b_{11} & b_{12} & \cdots & b_{1n} \\ b_{21} & b_{22} & \cdots & b_{2n} \\ \vdots & & & \vdots \\ b_{p1} & b_{p2} & \cdots & b_{pn} \end{pmatrix}$$

$$= \begin{pmatrix} a_{11}b_{11} + a_{12}b_{21} + \cdots + a_{1p}b_{p1} & \cdots & a_{11}b_{1n} + a_{12}b_{2n} + \cdots + a_{1p}b_{pn} \\ a_{21}b_{11} + a_{22}b_{21} + \cdots + a_{2p}b_{p1} & \cdots & a_{21}b_{1n} + a_{22}b_{2n} + \cdots + a_{2p}b_{pn} \\ \vdots & & & \vdots \\ a_{m1}b_{11} + a_{m2}b_{21} + \cdots + a_{mp}b_{p1} & \cdots & a_{m1}b_{1n} + a_{m2}b_{2n} + \cdots + a_{mp}b_{pn} \end{pmatrix}$$

$$= \left(\sum_{k=1}^{p} a_{ik}b_{kj}\right)_{m \times n}.$$

- Matrix multiplication is associative, i.e. A(BC) = (AB)C
- Matrix multiplication is distributive, i.e. A(B + C) = AB + AC and $(\mathbf{B} + \mathbf{C})\mathbf{A} = \mathbf{B}\mathbf{A} + \mathbf{C}\mathbf{A}$
- The **transpose** of an $m \times n$ matrix **A** is an $n \times m$ matrix \mathbf{A}^T

$$\begin{pmatrix} a_{11} & a_{21} & \cdots & a_{m1} \\ a_{12} & a_{22} & \cdots & a_{m2} \\ \vdots & & & \vdots \\ a_{1n} & a_{2n} & \cdots & a_{mn} \end{pmatrix}$$

i.e. the matrix is flipped along the main diagonal

Properties of Transpose Theorem 8.1.2

Suppose A and B are matrices and k a scalar. Then

- $(i) \quad (\mathbf{A}^T)^T = \mathbf{A}$
- ← transpose of a transpose
- $(ii) \ (\mathbf{A} + \mathbf{B})^T = \mathbf{A}^T + \mathbf{B}^T$
- ← transpose of a sum

 $(iii) (\mathbf{AB})^T = \mathbf{B}^T \mathbf{A}^T$

← transpose of a product

 $(iv) (k\mathbf{A})^T = k\mathbf{A}^T$

- ← transpose of a scalar multiple
- A matrix that consists of all zero entries is called a zero matrix
- A square matrix is said to be a **triangular matrix** if all of its entries above or below the main diagonal are zeroes. More specifically they are called **lower triangular** and **upper triangular** matrices, respectively.
- A square matrix is called a diagonal matrix if all entries not on the main diagonal are 0.

- A square matrix whose entries on the main diagonal are all equal is called a scalar matrix
- A square matrix that has the property $\mathbf{A} = \mathbf{A}^T$ is called a **symmetric** matrix

2.2 Systems of Linear Algebraic Equations

• In a linear system

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$$

$$\vdots$$

$$a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_n$$

the values a_{ij} are called the **coefficients** and the values b_n are called the **constants**

- If all the constants are zero the system is said to be **homogeneous**, otherwise it is **nonhomogeneous**
- A linear system is said to be **consistent** if it has at least one solution, otherwise it's **inconsistent**
- A linear system can be transformed into an equivalent system (i.e. one that has the same solutions) via three elementary operations:
 - 1. Multiply an equation by a nonzero constant
 - 2. Interchange the positions of equations in the system
 - 3. Add a multiple of one equation to any other equation
- A linear system can be represented by an **augmented matrix**, e.g.

$$\begin{pmatrix} a_{11} & a_{12} & b_1 \\ a_{21} & a_{22} & b_2 \end{pmatrix}$$

- We say that two matrices are **row equivalent** if one can be obtained from the other via a series of elementary row operations
- **Gaussian elimination** is the process of applying elementary row operations to a matrix to put it into **row-echelon form** where:
 - 1. The first nonzero entry in a row is a 1

- 2. In subsequent rows, the first 1 entry appears to the right of the 1 entry in earlier rows
- 3. Rows consisting of all zeroes are at the bottom of the matrix
- Gauss-Jordan elimination is the same as Gaussian elimination with an additional constraint that puts the matrix into reduced row-echelon form where a column containing a first entry 1 has zeroes everywhere else
- A homogeneous linear system always has a trivial solution where all variables are equal to zero and will have an infinite number of nontrivial solutions if the number of equations m is less than the number of variables n, i.e. m < n
- If X_1 is a solution to AX = 0, then so is cX_1 for any constant c
- If X_1 and X_2 are solutions of AX = 0, then so is $X_1 + X_2$
- If a linear system contains more equations than variables it is said to be **overdetermined**; if it contains fewer equations than variables it is said to be **underdetermined**

2.3 Rank of a Matrix

- The \mathbf{rank} of a matrix \mathbf{A} denoted $\mathrm{rank}(\mathbf{A})$ is the number of linearly independent row vectors in \mathbf{A}
- The row vectors of an $m \times n$ matrix **A** span a subspace of \mathbb{R}^n . This is called the **row space** of **A**. The set of linearly independent row vectors in **A** are a basis for that subspace

Theorem 8.3.1 Rank of a Matrix by Row Reduction

If a matrix A is row equivalent to a row-echelon form B, then

- (i) the row space of A = the row space of B,
- (ii) the nonzero rows of **B** form a basis for the row space of **A**, and
- (iii) rank(\mathbf{A}) = the number of nonzero rows in \mathbf{B} .
- A linear system of equations $\mathbf{AX} = \mathbf{B}$ is consistent iff the rank of the coefficient matrix \mathbf{A} is equal to the rank of the augmented matrix of the system $(\mathbf{A}|\mathbf{B})$
- Suppose a linear system $\mathbf{AX} = \mathbf{B}$ with m equations and n variables is consistent. If $\operatorname{rank}(\mathbf{A}) = r$ then the solution of the system contains n r variables

2.4 Determinants

• Suppose **A** is an $n \times n$ matrix. Associated with **A** is a number called the **determinant of A** and is denoted by

$$\det \mathbf{A} = \begin{vmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & & & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{vmatrix}$$

- A determinant of an $n \times n$ matrix is called a **determinant of order** n
- The determinant of a 1×1 matrix is the element of the matrix
- Each element in an $n \times n$ matrix has an associated **cofactor** defined as

$$a_{ij} = (-1)^{i+j} M_{ij}$$

where M_{ij} is the determinant of the $(n-1) \times (n-1)$ matrix produced by deleting row i and column j from \mathbf{A}

• The determinant of an arbitrary $n \times n$ matrix **A** can be calculated by choosing an arbitrary row or column and summing the products of each element in that column/row with their cofactors, e.g. if we choose the first row of a 3×3 matrix then

$$\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = a_{11}M_{11} + a_{12}M_{12} + a_{13}M_{13}$$

$$= a_{11} \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix} - a_{12} \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix} + a_{13} \begin{vmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{vmatrix}$$

$$= a_{11}(a_{22}|a_{33}| - a_{23}|a_{32}|) - a_{12}(a_{21}|a_{33} - a_{23}|a_{31}|)$$

$$+ a_{13}(a_{21}|a_{32}| - a_{22}|a_{31}|)$$

2.5 Properties of Determinants

- The determinant of a matrix and its transpose are the same
- If any two rows/columns of a matrix are the same its determinant is zero
- If all the entries in a row/column of a matrix are zero, then its determinant is zero
- Interchanging any two rows/columns of a matrix negates its determinant
- \bullet Multiplying a row/column of a matrix by a nonzero real number k also multiplies the determinant by k

- If **A** and **B** are both $n \times n$ matrices, then $\det \mathbf{AB} = \det \mathbf{A} \cdot \det \mathbf{B}$
- Adding a multiply of one row/column to another doesn't change the determinant
- The determinant of a triangular matrix is the product of the entries along the main diagonal
- Sometimes it's faster to calculate a matrix's determinant by reducing it to row-echelon form and multiplying the elements along the main diagonal than performing cofactor expansion
- Multiplying the entries of a row/column with the cofactors of another row/colum and summing the results always equals zero

2.6 Inverse of a Matrix

- Given an $n \times n$ matrix **A**, if there exists another $n \times n$ matrix **B** such that $\mathbf{AB} = \mathbf{BA} = \mathbf{I}$ then **A** is said to be **nonsingular** or **invertible** and **B** is said to be the unique **inverse** of **A**, i.e. $\mathbf{B} = \mathbf{A}^{-1}$
- Some $n \times n$ matrices don't have an inverse and are called **singular**
- The adjoint of an $n \times n$ matrix **A** is the transpose of the matrix of cofactors corresponding to the entries of **A**

$$\operatorname{adj} \mathbf{A} = \begin{pmatrix} C_{11} & C_{12} & \dots & C_{1n} \\ C_{21} & C_{22} & \dots & C_{2n} \\ \vdots & & & \vdots \\ C_{n1} & C_{n2} & \dots & C_{nn} \end{pmatrix}^{T} = \begin{pmatrix} C_{11} & C_{21} & \dots & C_{n1} \\ C_{12} & C_{22} & \dots & C_{n2} \\ \vdots & & & \vdots \\ C_{1n} & C_{2n} & \dots & C_{nn} \end{pmatrix}$$

• If **A** is an $n \times n$ matrix and det $\mathbf{A} \neq 0$ then

$$\mathbf{A}^{-1} = \left(\frac{1}{\det \mathbf{A}}\right) \operatorname{adj} \mathbf{A}$$

• From the above, the inverse of a 2×2 matrix **A** is

$$\mathbf{A}^{-1} = \frac{1}{\det \mathbf{A}} \begin{pmatrix} a_{22} & -a_{12} \\ -a_{21} & a_{11} \end{pmatrix}$$

• An $n \times n$ matrix **A** is nonsingular (has an inverse) if det $\mathbf{A} \neq 0$

Theorem 8.6.4 Finding the Inverse

If an $n \times n$ matrix **A** can be transformed into the $n \times n$ identity **I** by a sequence of elementary row operations, then **A** is nonsingular. The same sequence of operations that transforms **A** into the identity **I** will also transform **I** into A^{-1} .

ullet Inverse matrices can be used to solve linear systems. If $\mathbf{A}\mathbf{X} = \mathbf{B}$ and \mathbf{A} is invertible, then

$$A^{-1}AX = A^{-1}B \Rightarrow X = A^{-1}B$$

- When det $\mathbf{A} \neq 0$ the solution of the system $\mathbf{A}\mathbf{X} = \mathbf{B}$ is unique
- A homogeneous system of linear equations $\mathbf{AX} = \mathbf{0}$ has only the trivial solution iff \mathbf{A} is nonsingular and an infinite number of solutions iff it is singular

2.7 Cramer's Rule

• If **A** is the coefficient matrix of a linear system and det $\mathbf{A} \neq 0$, then the solution of the system is given by

$$x_1 = \frac{\det \mathbf{A}_1}{\det \mathbf{A}}$$
$$x_2 = \frac{\det \mathbf{A}_2}{\det \mathbf{A}}$$
$$\vdots$$
$$x_n = \frac{\det \mathbf{A}_n}{\det \mathbf{A}}$$

where \mathbf{A}_n is the matrix obtained by replacing column n of \mathbf{A} with the constants of the system.

2.8 The Eigenvalue Problem

- If **A** is an $n \times n$ matrix, a number λ is said to be an **eigenvalue** of **A** if there exists a nonzero solution vector **K** of the linear system $\mathbf{AK} = \lambda \mathbf{K}$. The solution vector **K** is said to be an **eigenvector** corresponding to the eigenvalue λ .
- Rearranging the equation above we find

$$(\mathbf{A} - \lambda \mathbf{I})\mathbf{K} = \mathbf{0}$$

which only has nontrivial solutions if $det(\mathbf{A} - \lambda \mathbf{I}) = 0$.

- Calculating $\det(\mathbf{A} \lambda \mathbf{I})$ results in an *n*-th degree polynomial in λ called the **characteristic equation** of **A**, the solutions to which are its eigenvalues.
- The eigenvector associated with a particular eigenvalue can be found by applying Gauss-Jordan elimination to the augmented matrix $(\mathbf{A} \lambda \mathbf{I}|\mathbf{0})$.
- A nonzero constant multiple of an eigenvector is another eigenvector.

- If λ is a complex eigenvalue of a matrix, then its conjugate λ* is also an eigenvalue. If K is an eigenvector corresponding to λ then its conjugate K* is an eigenvector corresponding to λ*.
- $\lambda = 0$ is an eigenvalue of a matrix iff the matrix isn't invertible
- The determinant of a matrix is the product of its eigenvalues
- If λ is an eigenvalue of a matrix **A** with eigenvector **K**, then $1/\lambda$ is an eigenvalue of \mathbf{A}^{-1} with the same eigenvector.
- The eigenvalues of a triangular matrix are the entries along the main diagonal.

2.9 Powers of Matrices

- Any $n \times n$ matrix **A** satisfies its own characteristic equation, i.e. λ can be replaced with **A** in the characteristic equation.
- This gives us an expression for A^n as a linear combination

$$\mathbf{A}^n = c_0 \mathbf{I} + c_1 \mathbf{A} + c_2 \mathbf{A}^2 + \dots + c_{n-1} \mathbf{A}^{n-1}.$$

If we multiply this expression by \mathbf{A} we get an expression for \mathbf{A}^{n+1} and we can replace the \mathbf{A}^n term with the original expression. This can be repeated an arbitrary number of times to find expressions for any power of \mathbf{A} .

- The constants of the linear combination can be determined by substituting the matrix's eigenvalues into the characteristic equation, resulting in a linear system where the constants are the variables. Solving the system determines the constants.
- If **A** is a nonsingular matrix, the fact that it satisfies its own characteristic equation can be used to determine its inverse. This can be achieved by replacing λ with **A** in its characteristic equation, solving for **I**, and multiplying both sides by \mathbf{A}^{-1} . This results in an expression for \mathbf{A}^{-1} as a linear combination of powers of **A**.