Charles (Chuck) Milton

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EDUCATION

California State University, Long Beach | Long Beach, CA

Major: Computer Science | B.S. Computer Science

GPA: 3.4/4.0 Projected Graduation: May 2026

TECHNICAL SKILLS

Programming Languages: Python, Java, JavaScript, C++, C#, PHP, HTML/CSS

Frameworks/Libraries: React.js, Next.js, Flask, Node.js, Express.js, EJS, jQuery, TensorFlow, scikit-learn

Databases: Firebase, MySQL, MongoDB

EXPERIENCE

DreamWayMedia

September 2024 - Present

Role: Web Development Intern

- Assisting in building and maintaining dynamic websites using **PHP**, **React**, and modern web technologies, contributing to e-commerce platform development and optimization for speed, SEO, and user experience.
- Collaborating with senior developers to troubleshoot, debug, and integrate third-party APIs, gaining hands-on experience in **front-end and back-end development**, including Shopify and WordPress environments.

Association for Computing Machinery

August 2024 - Present

Role: Web Developer

- Responsible for the development and management of ACM's websites, including the promotion of **CSULB's**BeachHacks.
- Design and implement user-friendly features such as event sign-up forms, ensuring an engaging digital experience for ACM members and event participants.

XR Engineering Operations Club

September 2023 - Present

Role: Web Developer (Former Project Lead)

- Overhauled the club's website to enhance functionality, providing a clear and engaging platform for members to
 access information on projects, events, and resources.
- Led the development of a **cooking simulator game**, managing a team of four developers to design key gameplay features like recipe management and scoring.

PROJECTS

XR Engineering Club's Official Website | Club Website Project (Next.js, Node.js, Tailwind) September 2024

• Constructed a responsive and user-friendly platform using **Next.js** and **Tailwind**, providing real-time updates on the club's mission, officers, projects, and events for over **100** members.

Lingo AI | Hackathon AI Project (Flask, Next.js, Firebase, OpenAI and Hume AI API, Express.js, Node.js) June 2024

- Developed an AI language trainer to help non-native English speakers improve their language skills using **Hume AI** for emotion analysis and **OpenAI API**s for real-time feedback in over **50** languages on grammar and pronunciation.
- Implemented a robust tech stack including **Next.js** for server-rendered **React**, **Flask** for backend services, **Tailwind CSS** for styling, and **Firebase** for backend services, ensuring a seamless and responsive user experience.