Cihat SALİK

Software Engineer who enjoys researching, learning and developing. I love open source.

⊕ <u>Istanbul</u>, <u>Turkey</u>

github: @http://github.com/cihat/
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About

A curious Software Engineer living in Istanbul/Turkey who enjoys researching, learning and developing. I love open source development and I am building something on my Github.

Work Experience



January 2025 - Present

Software Engineer 6 months~

Working on multiple product within JotForm's ecosystem. Developing new features, fixing bugs, and improving user experience across various platforms. Utilizing React, Redux, SCSS, styled-components, and in-house technologies for consistent and maintainable codebase.



August 2023 - January 2025

Junior Software Engineer (1 year, 5 months)

Developing and enhancing a data visualization project using React.js and Highcharts.js. Rewrote the editor page of the project, adding new features using monaco-editor to edit the project's JSON structure. Implementing various calculation tools outside of the team's dashboard.



October 2022 - May 2023

Frontend Support Engineer (7 months)

Fixed bugs in many live products on JotForm. Contributed to solving bugs by communicating with customers one-on-one and understanding their problems.



June 2022 - September 2022

Frontend Developer Intern (3 months)

Developed 'frontend-gui' (a full-stack project) where you can manage(run, stop, build, checking build size) frontend mono-repo projects in-house with a UI instead of a CLI.



March 2022 - August 2022

Junior Software Engineer (5 months)

While studying at school, took a project from Upwork called Odincity, where developments were made using React.js.

https://cv.cihat.dev



March 2021 - October 2021

Junior Software Engineer (7 months)

Development using React.js, Next.js, CSS/SCSS, JavaScript technologies. Front-End part responsive development of Figma design using Next.js. Website development for the CabinPanda Data collection platform using React.js, Git, Bitbucket and Trello as a team. Front-end development of the promotion website for Riot Forge Games using Gatsby.js, and SCSS.

Education

Firat University

October 2018 - March 2023

Bachelor's Degree in Computer Engineering

Skills



Apps

TaskCard

Auto-postponing task planner with intelligent time blocking. Drag & drop tasks into time slots, set priorities, and let smart postponement system automatically reschedule missed tasks.



<u>SwiftDays</u>

Track important dates and deadlines with beautiful countdown timers. Create unlimited countdowns with customizable widgets and timely notifications.



<u>StreakChart</u>

Visual habit tracking with beautiful charts. Build momentum with color-coded squares that show your progress at a glance, just like GitHub's contribution graph.



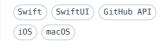
<u>StarType</u>

Fast-paced typing space adventure. Navigate through asteroid fields, battle enemy ships, and save the galaxy while improving your typing speed and accuracy.



githubba

Swipe to discover GitHub repos. Tinder-style interface for discovering curated repositories with GitHub integration and personalized recommendations.



TrackLens

Professional screen recording with camera overlay in stunning 4K quality. Perfect for content creators, educators, and professionals.



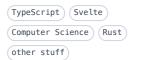
More apps available at: apps.cihat.dev

https://cv.cihat.dev 2/3

Projects

Sketchbook

Some methods, approaches, projects, and experiments that I have learned by trying/experimenting



Githubba

Tinder but to explore GitHub repositories



MonoRepo Manager

A tool that allows you to manage your JS/TS monorepo projects.



chefim.net

The best idea for cooking



taskcard.net

TaskCard is a minimalist daily planning app designed to simplify how you organize your day. Each day is represented as a card, where users can divide their time into hourly slots and plan tasks efficiently.



Texus

A Terminal User Interface (TUI) application for managing frontend monorepos.

Rust Ratatui Tokio Tracing

More projects available at: github.com/cihat

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