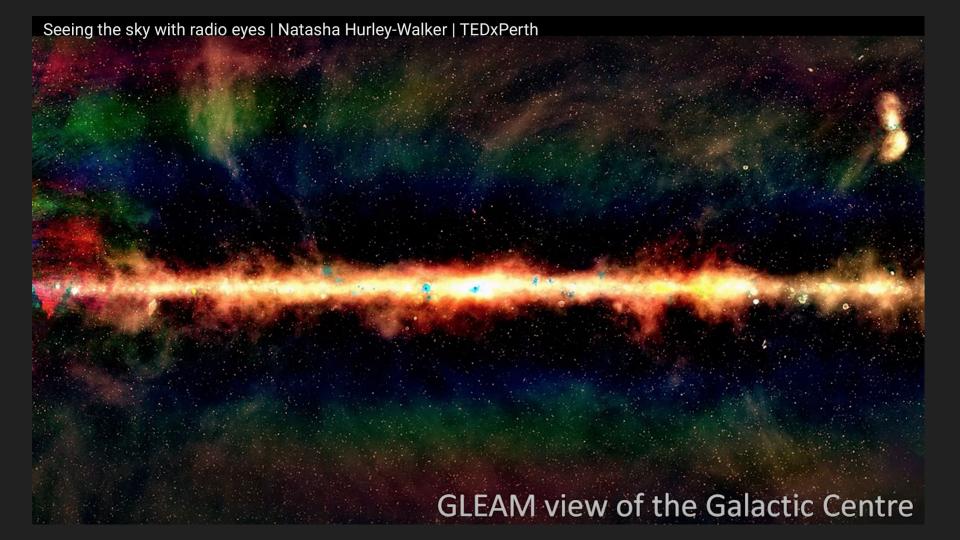
Seeing Signals

Real-time Visualization of a Delay-and-Sum Beamformer github.com/citizenrich/seeingsignals

Richard Stanley, K3PLR @datarichness



Motivation

(Re)invention of a radio camera

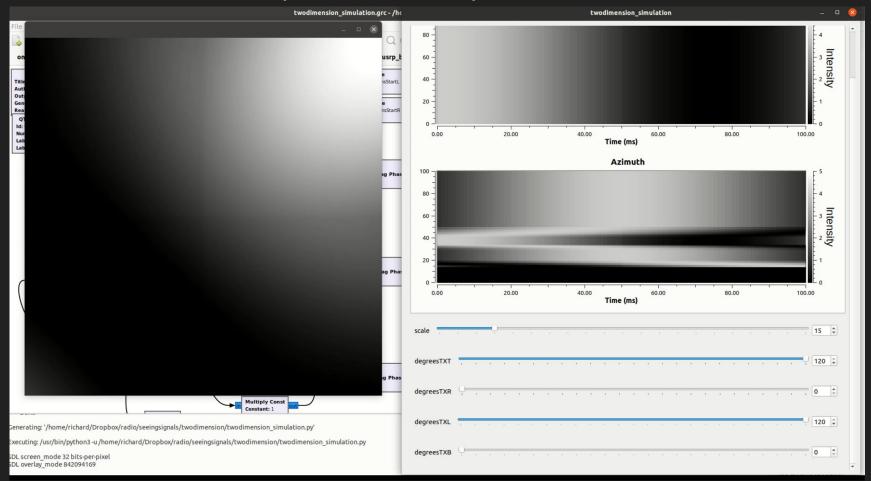
→ Real-time heatmaps of magnitude and DOA

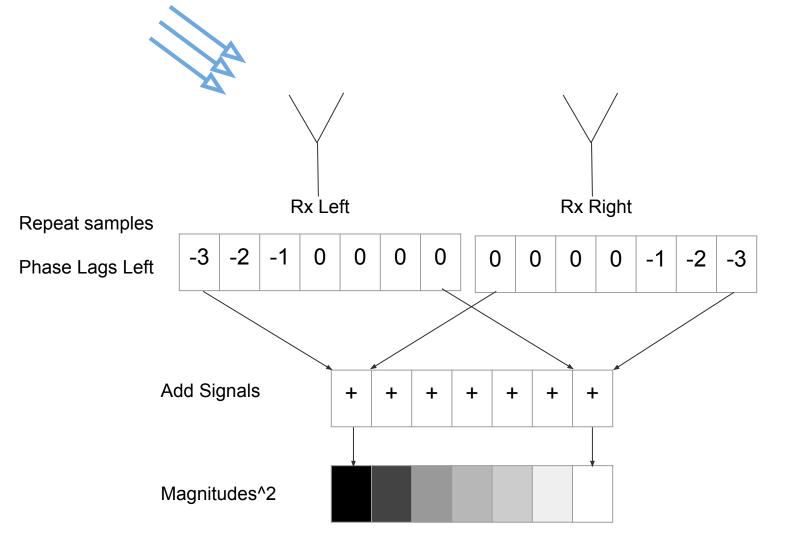
Bare minimum requirements are:

- GNU Radio (in-tree modules)
- Directional antennas
- 2 Rx (1 dimension) and 4 Rx (2 dimensions)

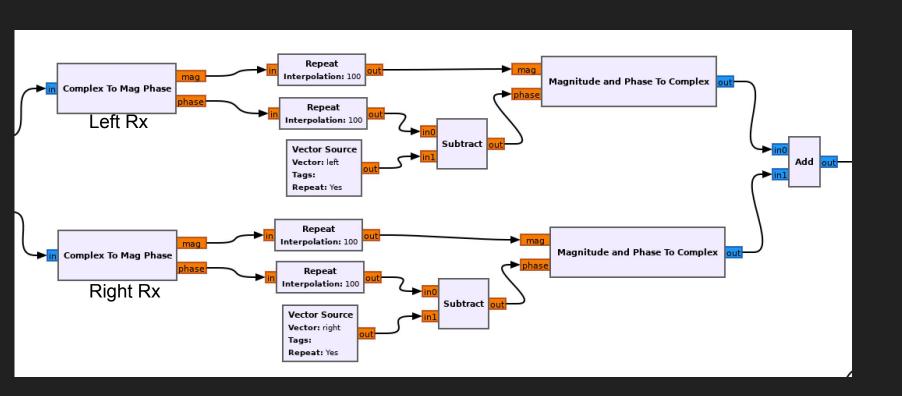
This is a work-in-progress!

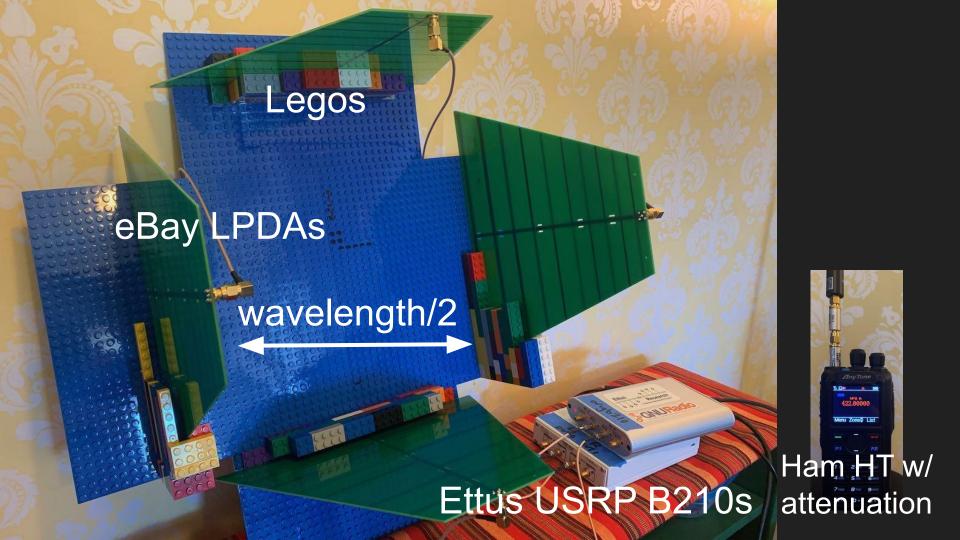
2D simulation (4 elements)



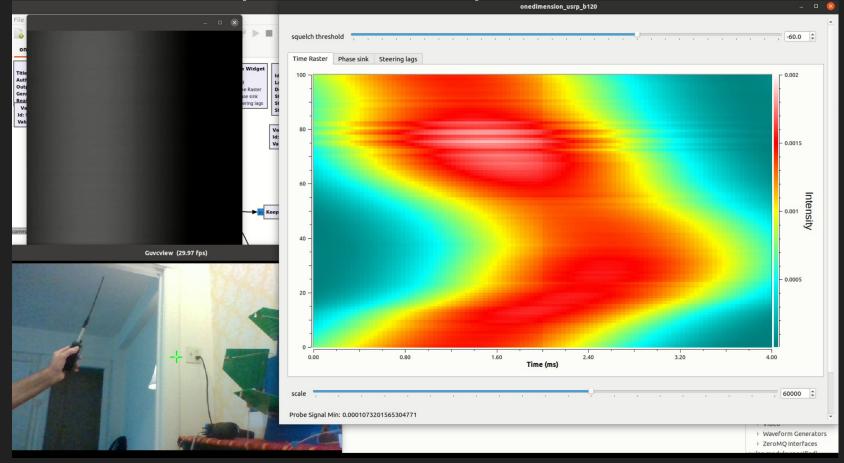


1D Delay-and-Sum Beamforming



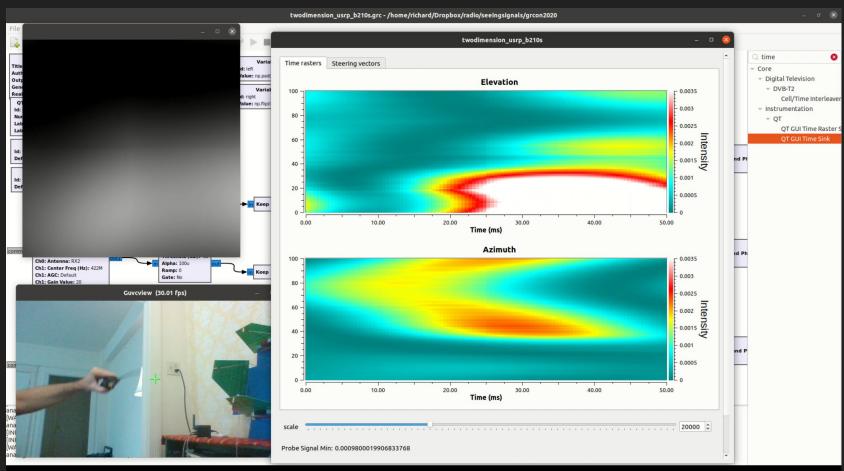


1D demo (2 elements)



Work-in-Progress...

2D demo (4 elements)



For more GNU Radio and Beamforming...

Jon Kraft of Analog Devices - Workshop on Thursday:

Phased Array Beamforming: Understanding and Prototyping

GNU Radio 3.9 has fun phase stuff, thanks to Mike P. (ghostop14)

Also, GRCon 2017 in San Diego was pretty awesome on phased arrays:

- Finding an Active Shooter Using GNU Radio Ben McCall
- GPS Beamforming with Low-Cost RTL-SDRs Wil Myrick
- gr-doa: GNU Radio Direction Finding Travis Collins
- Real-Time Direction Finding Using Two Antennas on an Android Phone Sam Whiting

> Sorry, but this is a lightning talk, I have to leave stuff out. There's a huge amount of miliary, industrial, and scientific leadership on this topic.,

github.com/citizenrich/seeingsignals

Thanks!