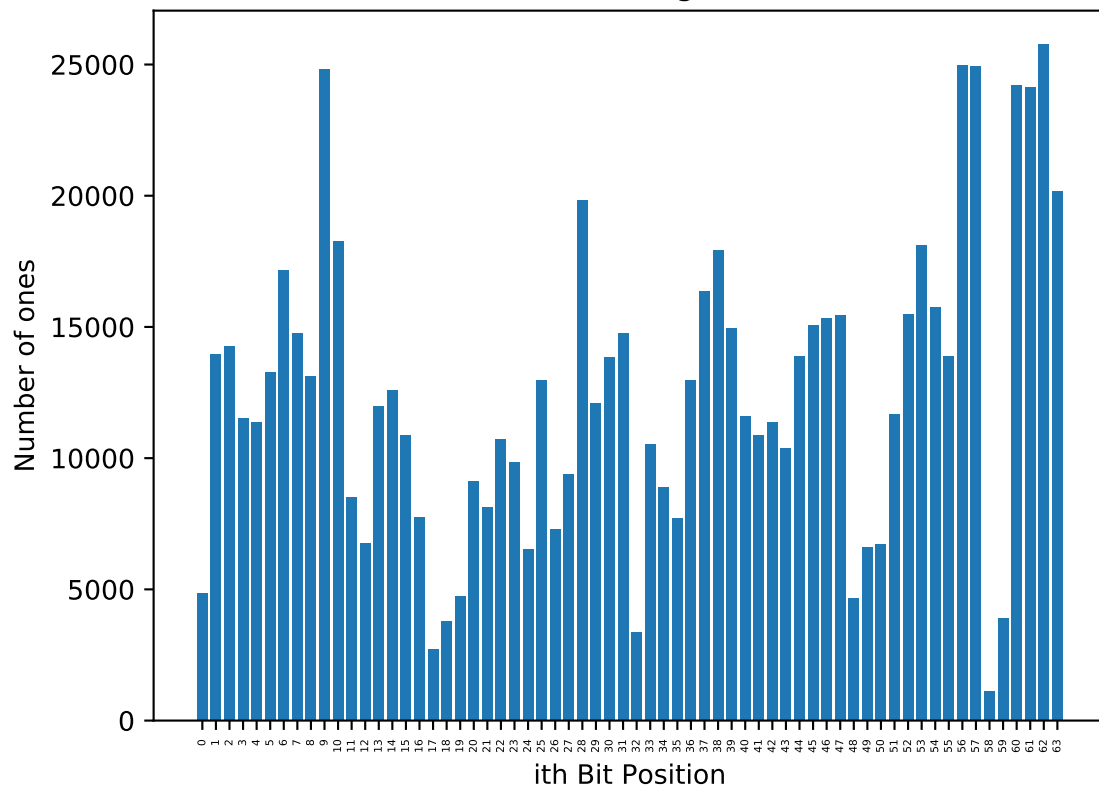


Number of 1's in bit position i ,
Recording 1



Number of 1's in bit position i,
Recording 2

