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A string representation of binary trees

Somebody represents binary trees as strings of the following type:

`a(b(d,e),c(f(g,)))`

a) Write a Prolog predicate which generates this string representation, if the tree is given as usual (as `nil` or `t(X,L,R)` term). Then write a predicate which does this inverse; i.e. given the string representation, construct the tree in the usual form. Finally, combine the two predicates in a single predicate `tree_string/2` which can be used in both directions.

```
treeToString :: Tree Char -> String
treeToString Empty = ""
treeToString (Branch x Empty Empty) = [x]
treeToString (Branch x l r) =
  x : '(' : treeToString l ++ "," ++ treeToString r ++ ")"

stringToTree :: (Monad m) => String -> m (Tree Char)
stringToTree "" = return Empty
stringToTree [x] = return $ Branch x Empty Empty
stringToTree str = tfs str >=> \ ("", t) -> return t
  where tfs a@(x:xs) | x == ',' || x == ')' = return (a, Empty)
        tfs (x:y:xs)
          | y == ',' || y == ')' = return (y:xs, Branch x Empty Empty)
          | y == '(' = do ('',xs', l) <- tfs xs
                          ('',xs'', r) <- tfs xs'
                          return $ (xs'', Branch x l r)
        tfs _ = fail "bad parse"
```

Note that the function

`stringToTree`

works in any Monad.

The following solution for 'stringToTree' uses Parsec:

```
import Text.Parsec.String
import Text.Parsec hiding (Empty)
-- these modules require parsec-3
-- to install parsec-3: cabal install parsec

pTree :: Parser (Tree Char)
pTree = do
  pBranch <|> pEmpty
```

```

pBranch = do
  a <- letter
  char '('
  t0 <- pTree
  char ','
  t1 <- pTree
  char ')'
  return $ Branch a t0 t1

pEmpty =
  return Empty

stringToTree str =
  case parse pTree "" str of
    Right t -> t
    Left e  -> error (show e)

```

The above solution cannot parse such inputs as `x(y,a(b))` but demands a more rigid format `x(y(,),a(b,))`. To parse a less rigid input:

```

pBranch = do
  a <- letter
  do char '('
    t0 <- pTree
    char ','
    t1 <- pTree
    char ')'
  return $ Branch a t0 t1
<|> return (Branch a Empty Empty)

```

This solution should be attributed to Daniel Fischer @StackOverflow[1]
(<http://stackoverflow.com/questions/9058914/cant-find-parsec-modules-in-ghci/9059321#9059321>)

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