

Deployment Strategies on Kubernetes

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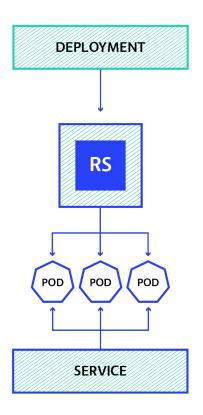
February 13th, 2017

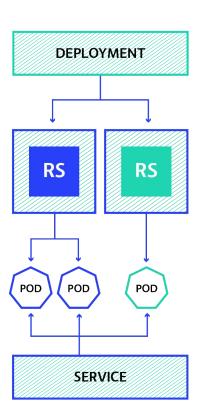
Agenda

- Kubernetes in brief
- Look at 6 different strategies
 - Recreate
 - Ramped
 - Blue/Green
 - Canary
 - A/B Testing
 - Shadow
- Sum-up
- Next

Kubernetes in brief

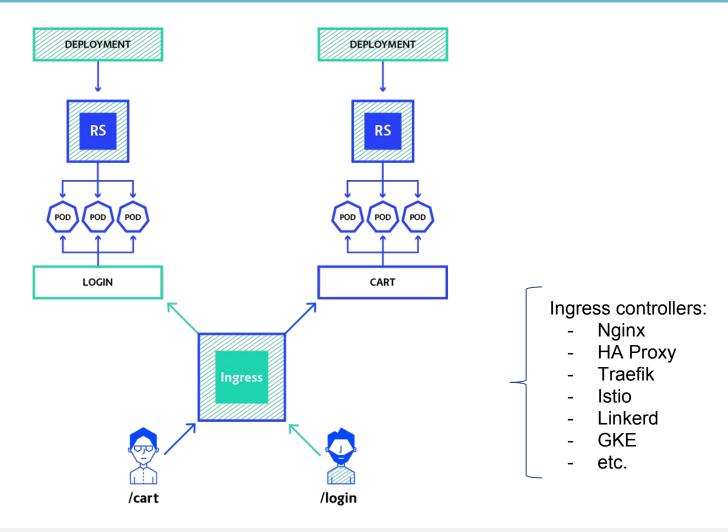
Deployments, replica-sets, pods and services





Kubernetes in brief

Advanced routing using Ingress



Kubernetes in brief

- containerPort: 80

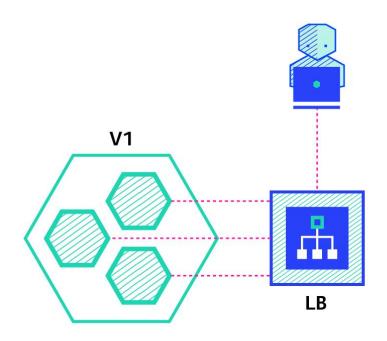
Configuration

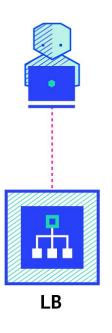
Service configuration: Deployment configuration: Ingress configuration: apiVersion: apps/v1 kind: Service apiVersion: extensions/v1beta1 kind: Deployment apiVersion: v1 kind: Ingress metadata: metadata: metadata: name: nginx-deployment name: my-service name: my-ingress Deployment · labels: annotations: spec: selector: kubernetes.io/ingress.class: nginx app: nginx app: nginx spec: spec: replicas: 3 ports: rules: selector: - protocol: TCP - host: foo.bar.com ReplicaSet matchLabels: port: 80 http: targetPort: 9376 app: nginx paths: - path: /foo template: metadata: backend: labels: serviceName: my-service servicePort: 80 app: nginx - path: /bar spec: backend: containers: Pod - name: nginx serviceName: my-other-service image: nginx:1.7.9 servicePort: 80 ports:

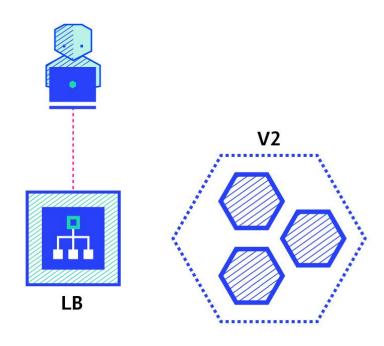
Deployment strategies

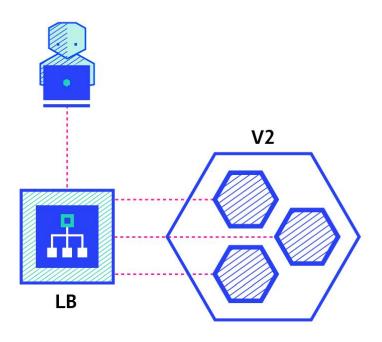
- Recreate native
- Ramped native
- Blue/Green extra step needed
- Canary extra step needed
- A/B Testing require additional component
- Shadow require additional component

Get your hands on: https://github.com/ContainerSolutions/k8s-deployment-strategies









```
[...]
kind: Deployment
spec:
    replicas: 3
    strategy:
        type: Recreate
[...]
```

\$ kubectl apply -f ./manifest.yaml

Pattern of the traffic during a release



Pros:

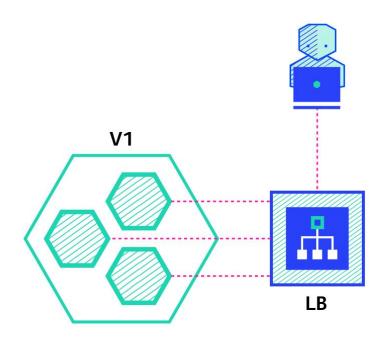
easy to setup

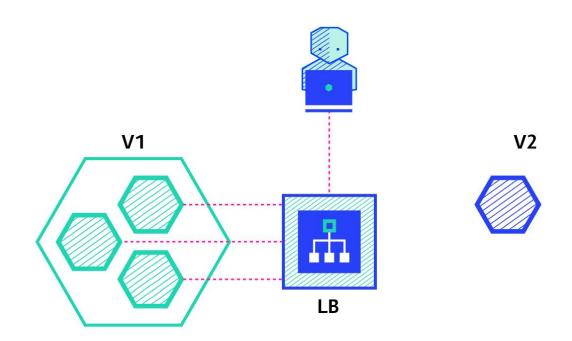
Cons:

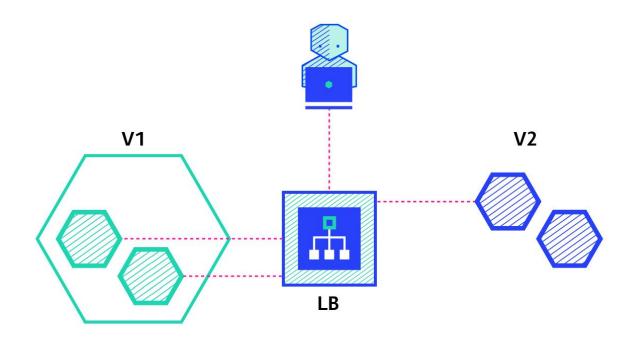
 high impact on the user, expect downtime that depends on both shutdown and boot duration of the application

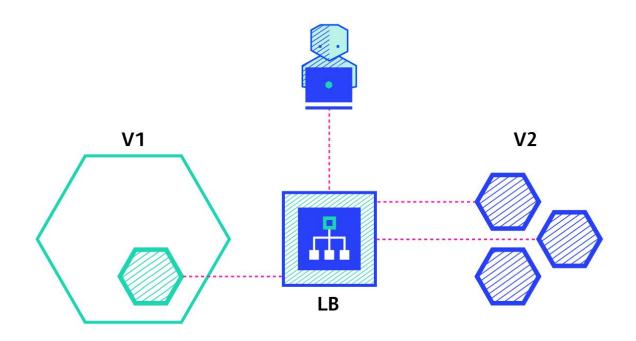
Ramped

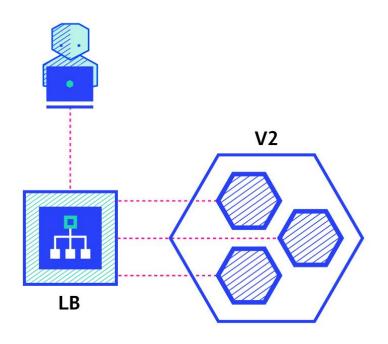
aka incremental, rolling update





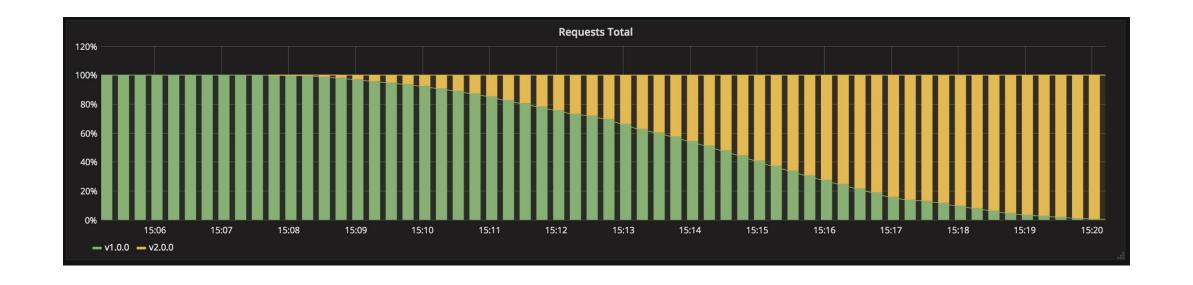






```
[...]
kind: Deployment
spec:
 replicas: 3
  strategy:
   type: RollingUpdate
   rollingUpdate:
     maxSurge: 2 # how many pods we can add at a time
     maxUnavailable: 0 # maxUnavailable define how many pods can be
                        # unavailable during the rolling update
[...]
               $ kubectl apply -f ./manifest.yaml
```

Pattern of the traffic during a release



Pros:

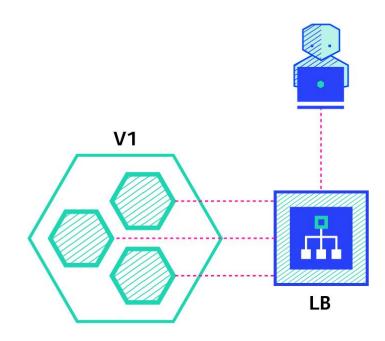
- easy to use
- version is slowly released across instances
- convenient for stateful applications that can handle ongoing rebalancing of the data

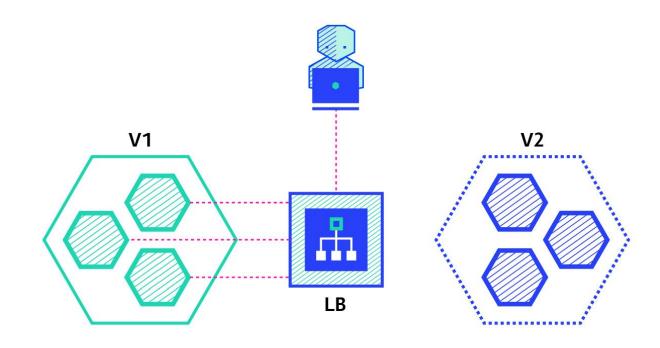
Cons:

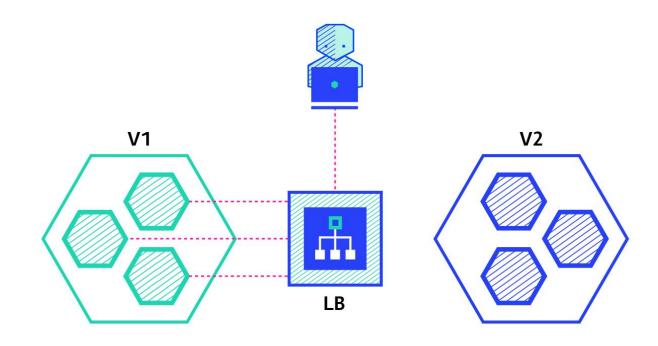
- rollout/rollback can take time
- no control over traffic

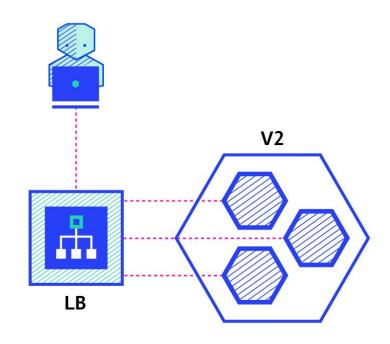
Blue/Green

aka red/black









Single service deployment

```
[...]
kind: Service
spec:
 # Note here that we match both the app and the version.
 # When switching traffic, update the label "version" with
 # the appropriate value, ie: v2.0.0
 selector:
   app: my-app
   version: v1.0.0
[...]
                            $ kubectl apply -f ./manifest-v2.yaml
                            $ kubectl patch service my-app -p \
                                '{"spec":{"selector":{"version":"v2.0.0"}}}'
                            $ kubectl delete -f ./manifest-v1.yaml
```

To rollout multiple services at once, use Ingress

```
[...]
kind: Ingress
spec:
 rules:
  - host: login.domain.com
   http:
      paths:
      - backend:
          serviceName: login-v2
          servicePort: 80
  - host: cart.domain.com
    http:
      paths:
      - backend:
          serviceName: cart-v2
         servicePort: 80
```

```
[...]
                         [...]
kind: Service
                         kind: Service
metadata:
                         metadata:
  name: login-v2
                           name: cart-v2
spec:
                         spec:
  selector:
                           selector:
    app: login
                             app: cart
   version: v2.0.0
                         version: v2.0.0
                         [...]
[...]
```

```
$ kubectl apply -f ./manifest-v2.yaml
$ kubectl apply -f ./ingress.yaml
$ kubectl delete -f ./manifest-v1.yaml
```

Pattern of the traffic during a release

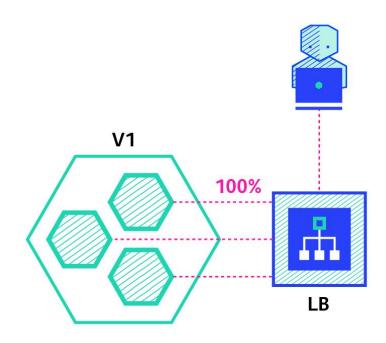


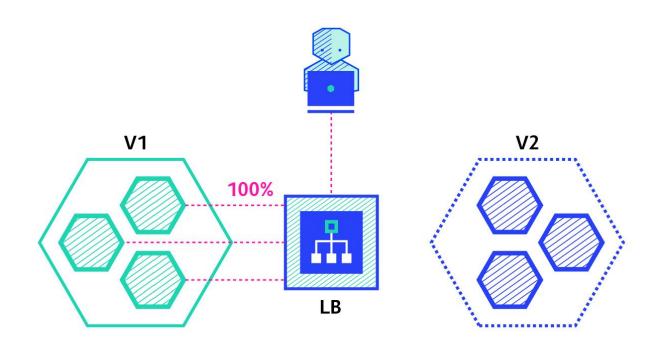
Pros:

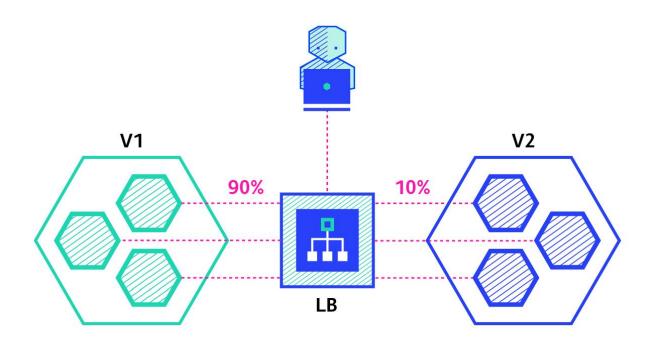
- instant rollout/rollback
- good fit for front-end that load versioned assets from the same server
- dirty way to fix application dependency hell

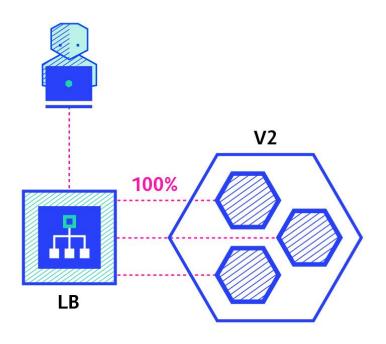
Cons:

- expensive as it requires double the resources
- proper test of the entire platform should be done before releasing to production









```
kind: Deployment
metadata:
  name: my-app-v1
spec:
  replicas: 9
  template:
    labels:
    app: my-app
    version: v1.0.0
```

```
[...]
kind: Deployment
metadata:
  name: my-app-v2
spec:
  replicas: 1
  template:
    labels:
    app: my-app
    version: v2.0.0
```

```
[...]
kind: Service
metadata:
  name: my-app
spec:
  selector:
  app: my-app
[...]
```

```
$ kubectl apply -f ./manifest-v2.yaml
$ kubectl scale deploy/my-app-v2 --replicas=10
$ kubectl delete -f ./manifest-v1.yaml
```

Example of shifting traffic based on weight (percentage) using Istio

```
[...]
kind: RouteRule
metadata:
  name: my-app
spec:
  destination:
   name: my-app
 route:
  - labels:
     version: v1.0.0
   weight: 90
              # 90% traffic
  - labels:
     version: v2.0.0
              # 10% traffic
   weight: 10
[...]
```

```
$ kubectl apply -f ./manifest-v2.yaml
$ kubectl apply -f ./routerule.yaml
```

Pattern of the traffic during a release

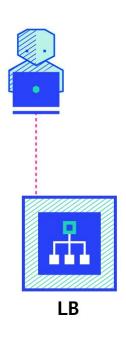


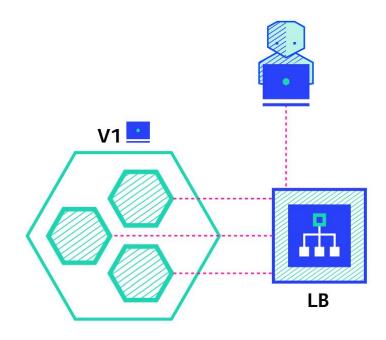
Pros:

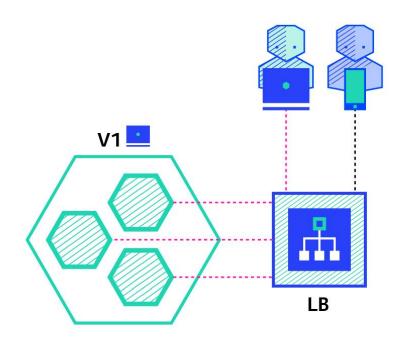
- version released for a subset of users
- convenient for error rate and performance monitoring
- fast rollback

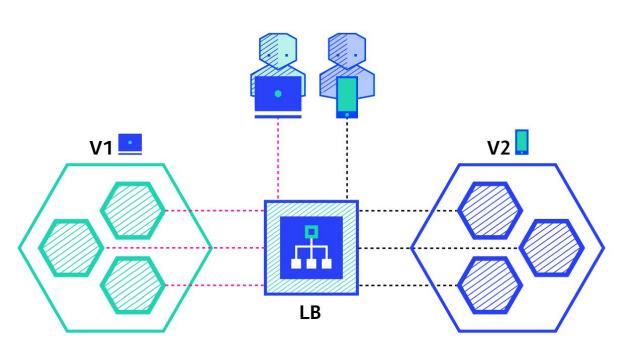
Cons:

- slow rollout
- sticky sessions might be required
- precise traffic shifting would require additional tool like Istio or Linkerd









Possible conditions:

- Geolocalisation
- Language
- Cookie
- User Agent (device, OS, etc.)
- Custom Header
- Query parameters

Example of shifting traffic based on request Headers using Istio

```
[...]
                          [...]
kind: RouteRule
                          kind: RouteRule
metadata:
                          metadata:
  name: my-app-v1
                            name: my-app-v2
spec:
                          spec:
  destination:
                            destination:
   name: my-app
                            name: my-app
 route:
                         route:
  - labels:
                         - labels:
     version: v1.0.0
                            version: v2.0.0
 match:
                           match:
   request:
                             request:
     headers:
                               headers:
       x-api-version:
                                 x-api-version:
         exact: "v1.0.0"
                             exact: "v2.0.0"
[...]
                          [...]
```

```
$ kubectl apply -f ./manifest-v2.yaml
$ kubectl apply -f ./routerule.yaml
```

Pattern of the traffic during a release



Pros:

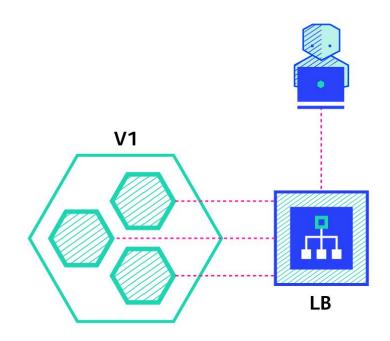
- several versions run in parallel
- full control over the traffic distribution
- great tool that can be used for business purpose to improve conversion

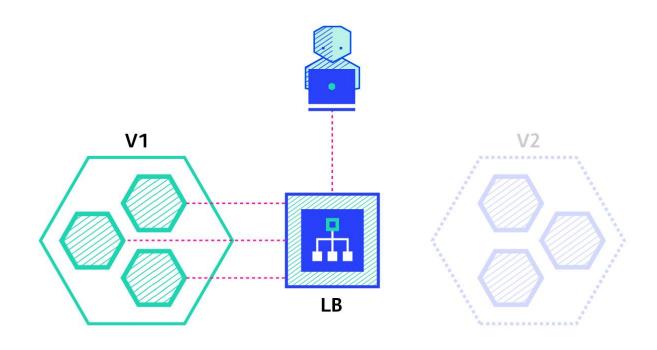
Cons:

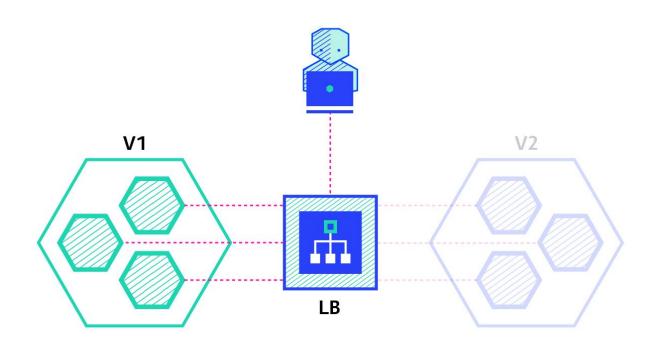
- requires intelligent load balancer (Istio, Linkerd, etc.)
- hard to troubleshoot errors for a given session, distributed tracing becomes mandatory

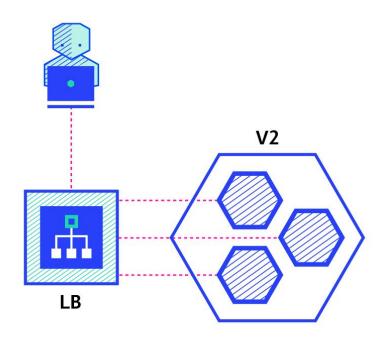
Shadow

aka Mirrored, Dark







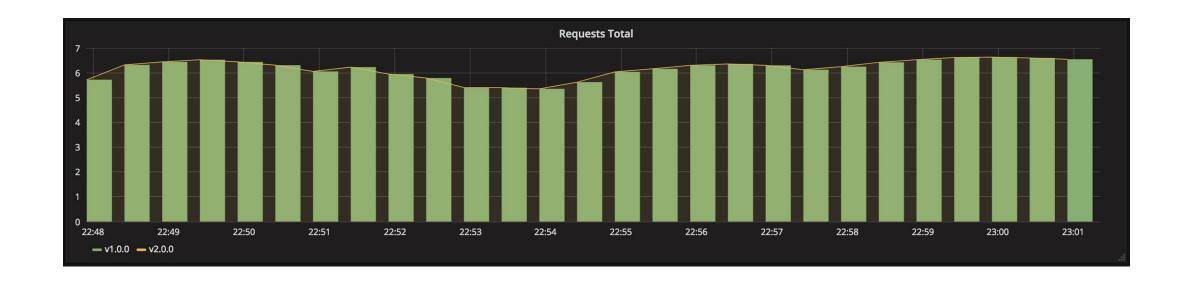


Example of mirroring traffic using *Istio*

```
[...]
kind: RouteRule
spec:
  destination:
    name: my-app
  route:
  - labels:
      version: v1.0.0
    weight: 100
  - labels:
      version: v2.0.0
    weight: 0
 mirror:
    name: my-app-v2
    labels:
      version: v2.0.0
[...]
```

```
$ kubectl apply -f ./manifest-v2.yaml
$ kubectl apply -f ./routerule.yaml
```

Pattern of the traffic during a release



Pros:

- performance testing of the application with production traffic
- no impact on the user
- no rollout until the stability and performance of the application meet the requirements

Cons:

- complex to setup
- expensive as it requires double the resources
- not a true user test and can be misleading
- requires mocking/stubbing service for certain cases

Sum-up

- recreate if downtime is not a problem
- recreate and ramped doesn't require any extra step (kubectl apply is enough)
- ramped and blue/green deployment are usually a good fit and easy to use
- blue/green is a good fit for front-end that load versioned assets from the same server
- blue/green and shadow can be expensive
- canary and a/b testing should be used if little confidence on the quality of the release
- canary, a/b testing and shadow might require additional cluster component

Sum-up

Strategy	ZERO DOWNTIME	REAL TRAFFIC TESTING	TARGETED USERS	CLOUD COST	ROLLBACK DURATION	NEGATIVE IMPACT ON USER	COMPLEXITY OF SETUP
RECREATE version A is terminated then version B is rolled out	×	×	×	■□□			000
RAMPED version B is slowly rolled out and replacing version A	~	×	×	■□□	•••	■□□	■□□
BLUE/GREEN version B is released alongside version A, then the traffic is switched to version B	~	×	×		000	■■□	■■□
CANARY version B is released to a subset of users, then proceed to a full rollout	~	~	×			■□□	■■□
A/B TESTING version B is released to a subset of users under specific condition	~	~	~			■□□	••
SHADOW version B receives real world traffic alongside version A and doesn't impact the response	~	~	×		000	000	

Next

Hands on *Kubernetes deployment strategies*:

https://github.com/ContainerSolutions/k8s-deployment-strategies

Blog post about strategies:

https://container-solutions.com/kubernetes-deployment-strategies

https://thenewstack.io/deployment-strategies

