

Online Learning for Hierarchical Inference

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Joint work with Ghina Al-Atat, Puranjay Datta, and Jaya Prakash Champati

Online Learning for HI

Motivation

Our Setting

Main Results

Background: Prediction with Experts

Our Algorithms and Guarantees

Numerical Results

Conclusions

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Inference in CPSs

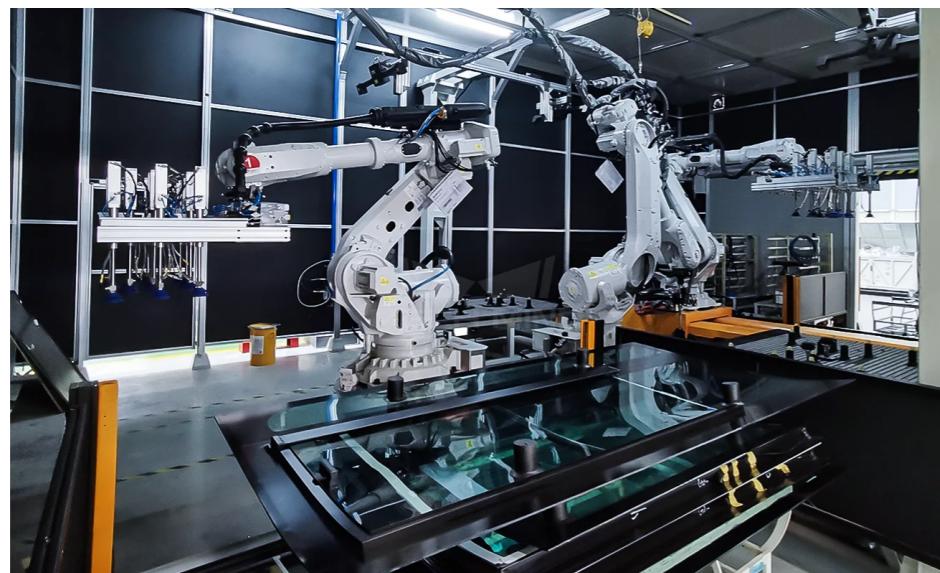
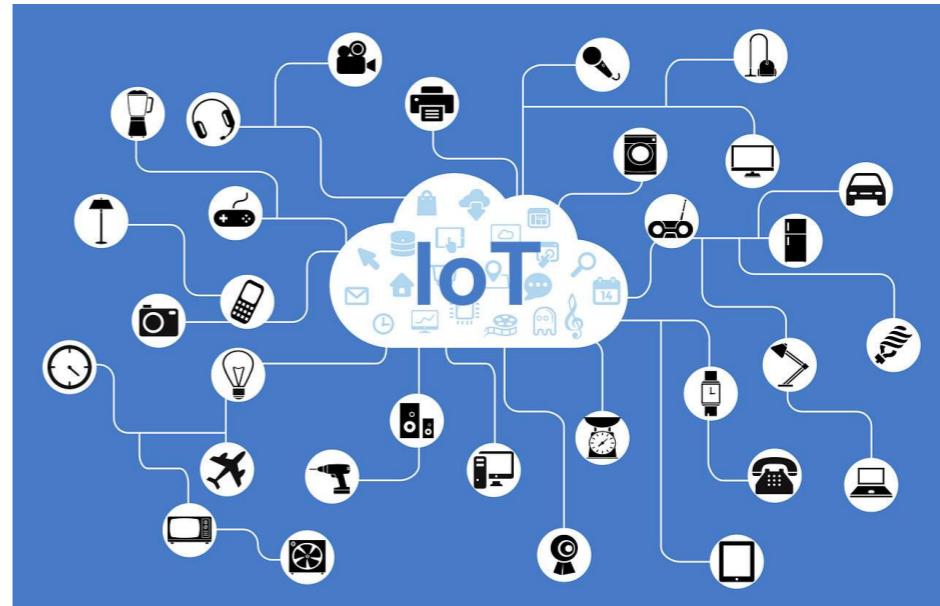


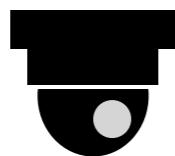
Image: <https://www.1home.io/blog/what-is-a-smart-home/>

Image: <https://www.mech-mind.com/blog/definition-benefits-of-factory-automation-system.html>

Image: <https://tecadmin.net/what-is-iot-internet-of-things/>

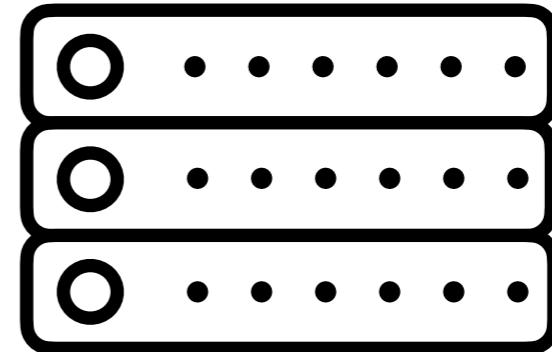
Image: <https://www.medicalbuyer.co.in/global-remote-healthcare-market-to-reach-usd-59-7b/>

System Components



End-Device

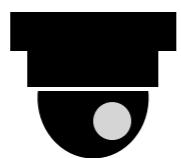
- Limited memory
- Limited compute power
- Periodically collects samples
- Needs inference on each sample to make control decisions



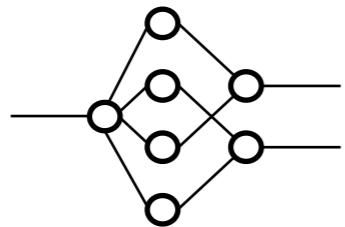
Edge-Server

- Large memory
- High compute power
- Not co-located with ED
- Can communicate with ED via a wireless channel

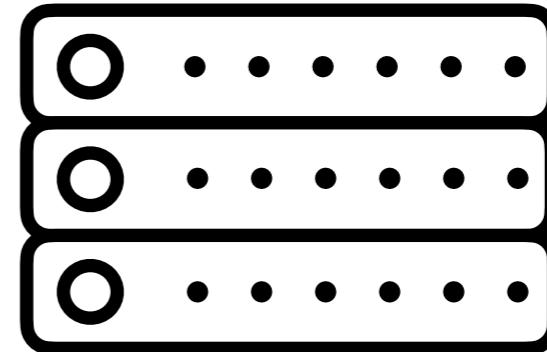
System Components



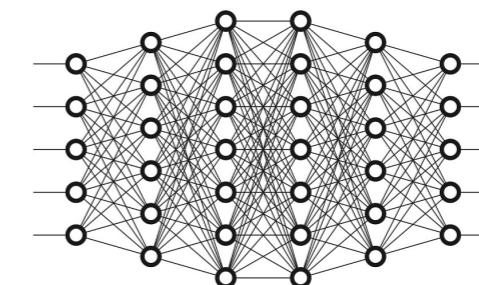
End-Device



Local DL

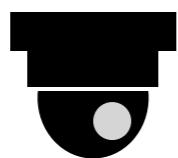


Edge-Server

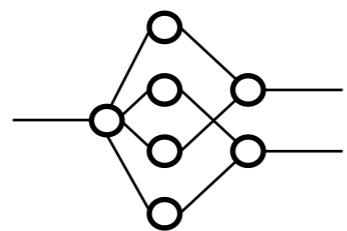


Remote DL

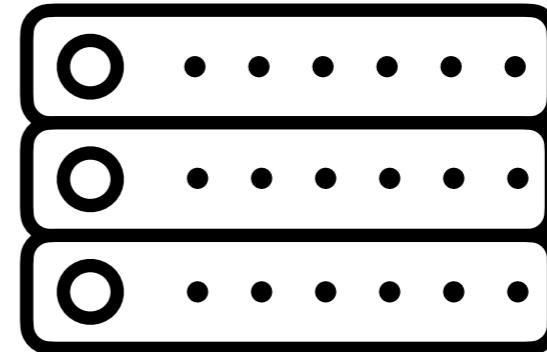
System Components



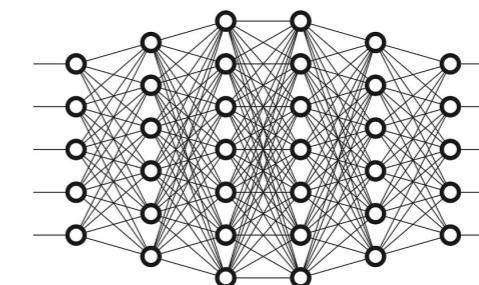
End-Device



Local DL



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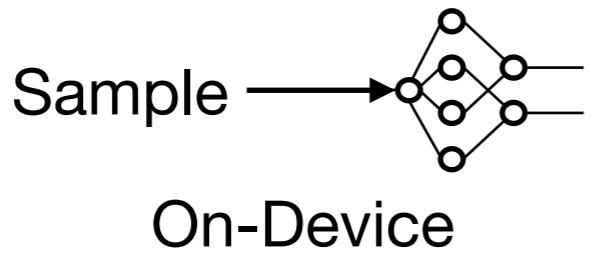


Remote DL

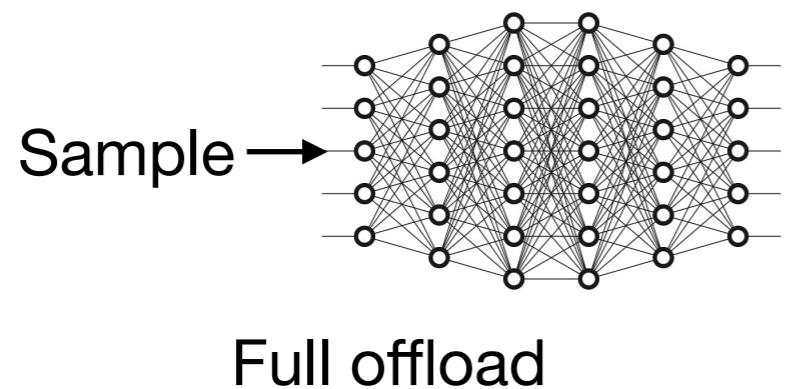
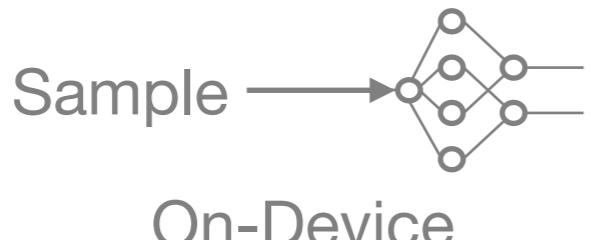


Where should we do the inference?

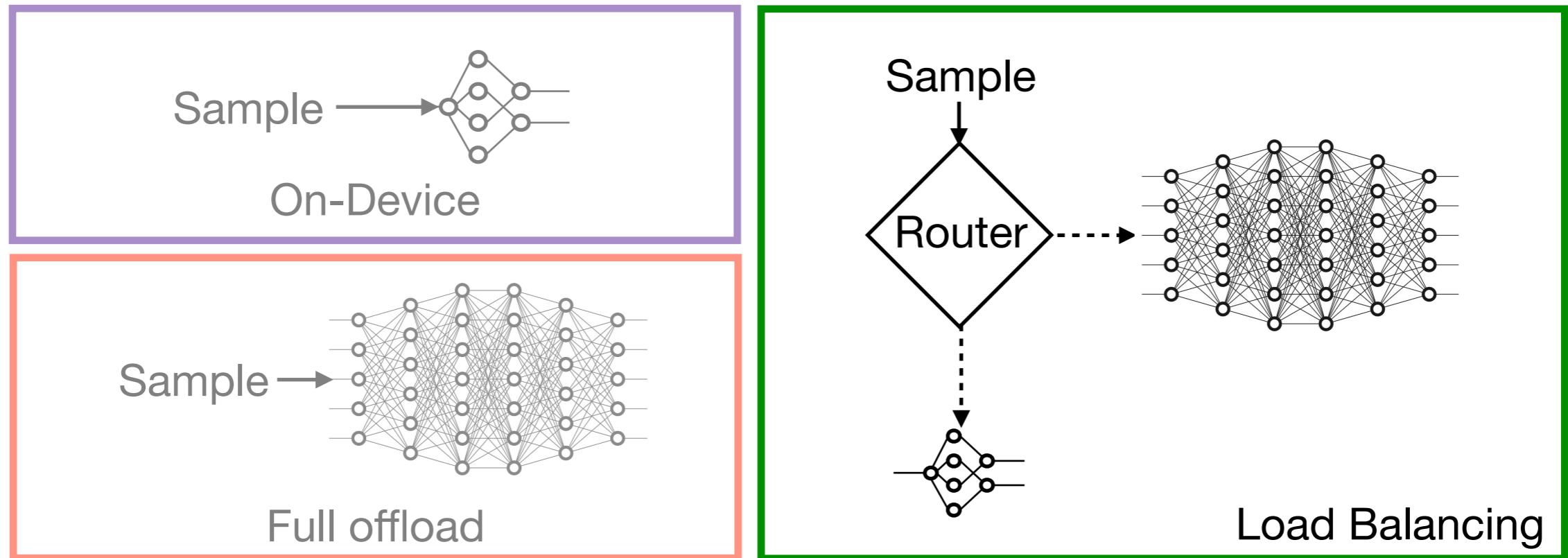
Candidate Strategies



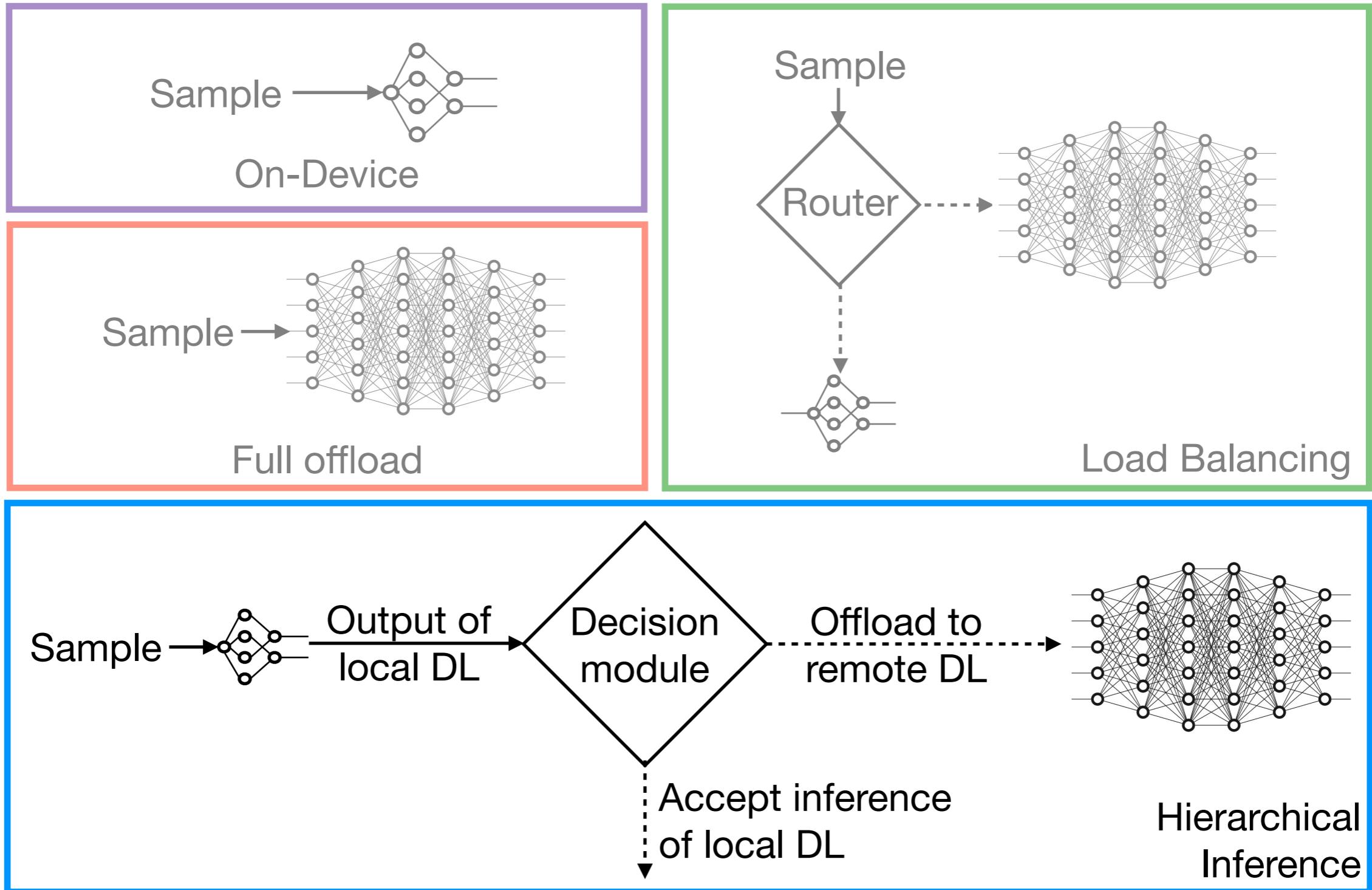
Candidate Strategies



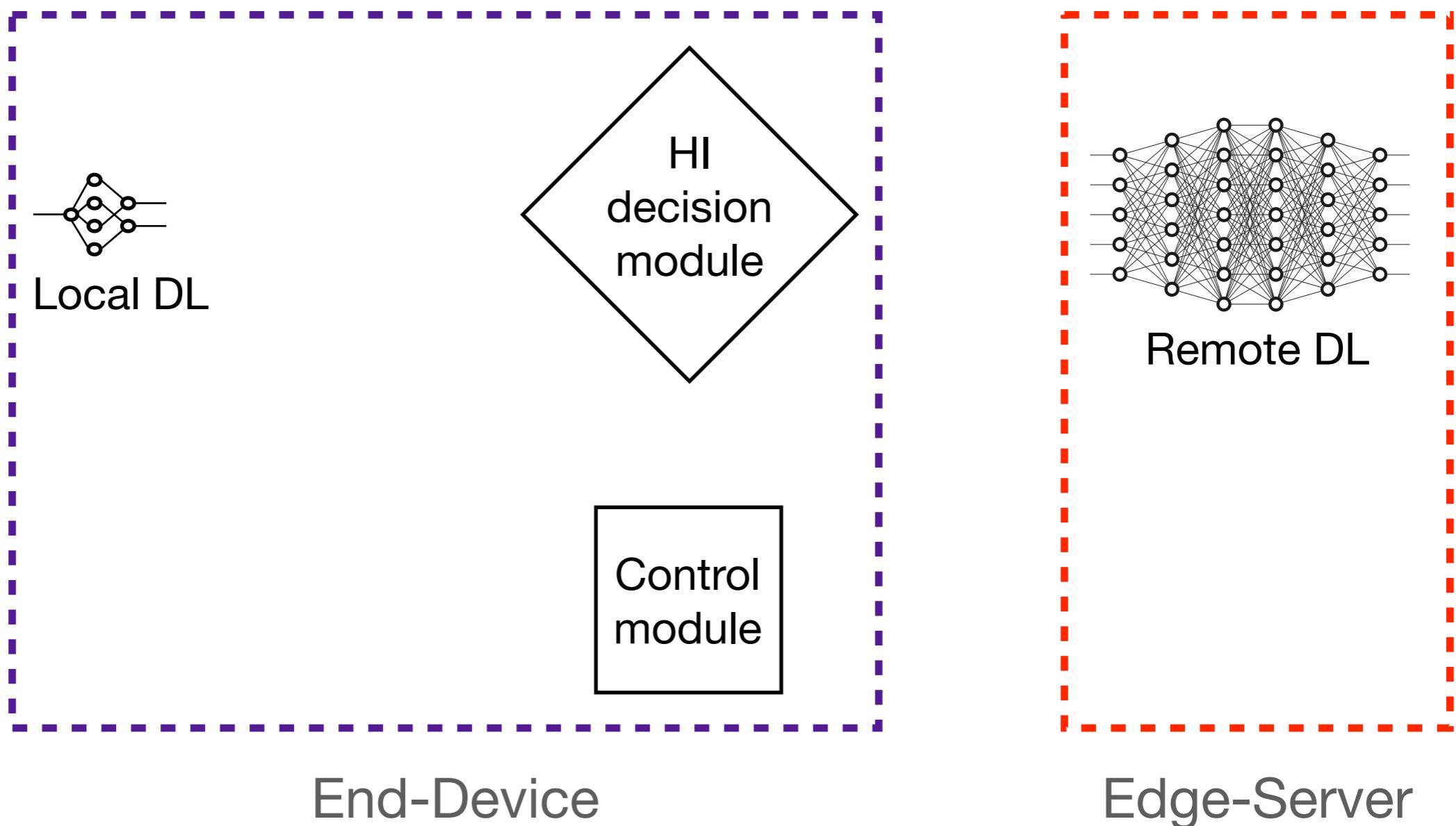
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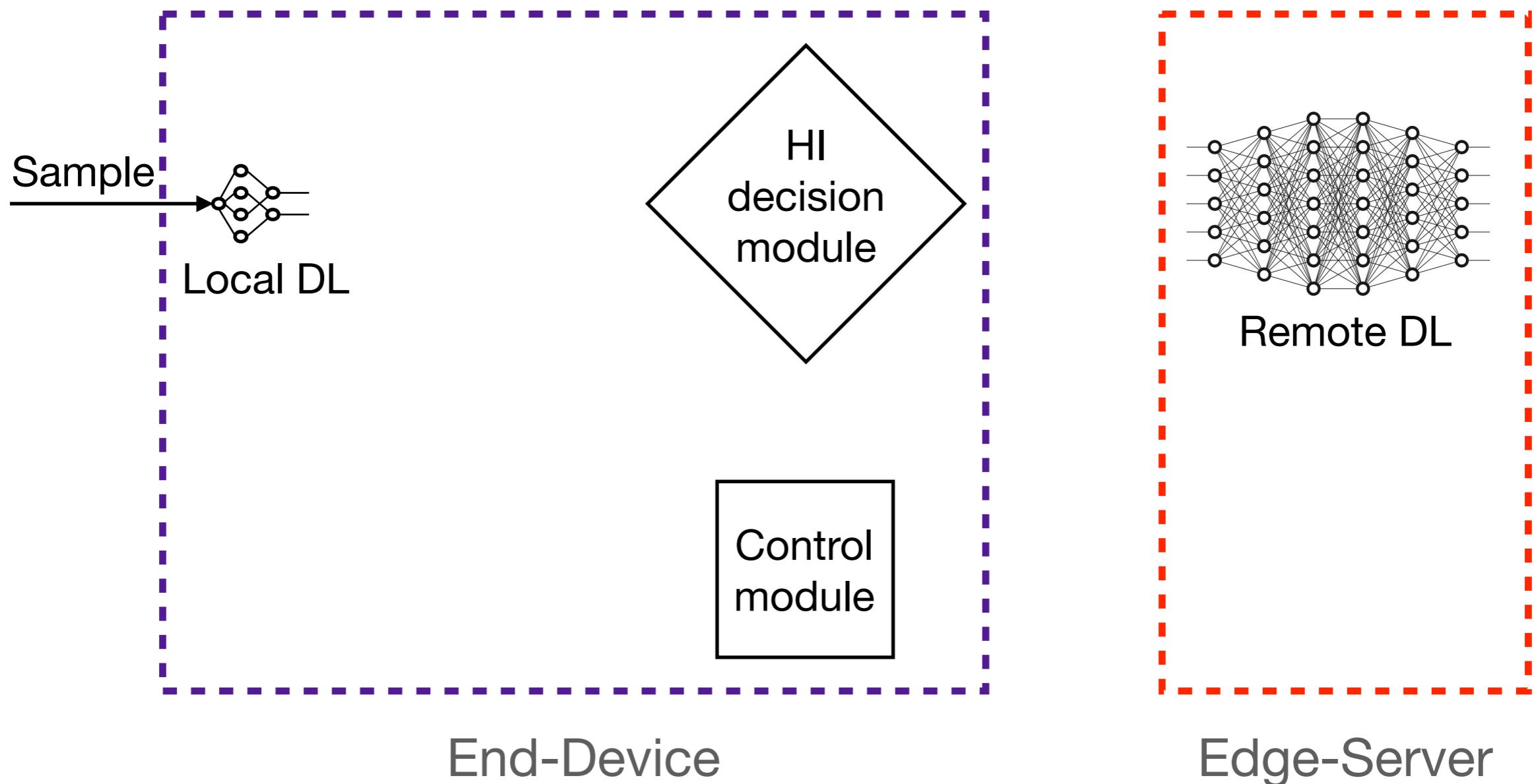
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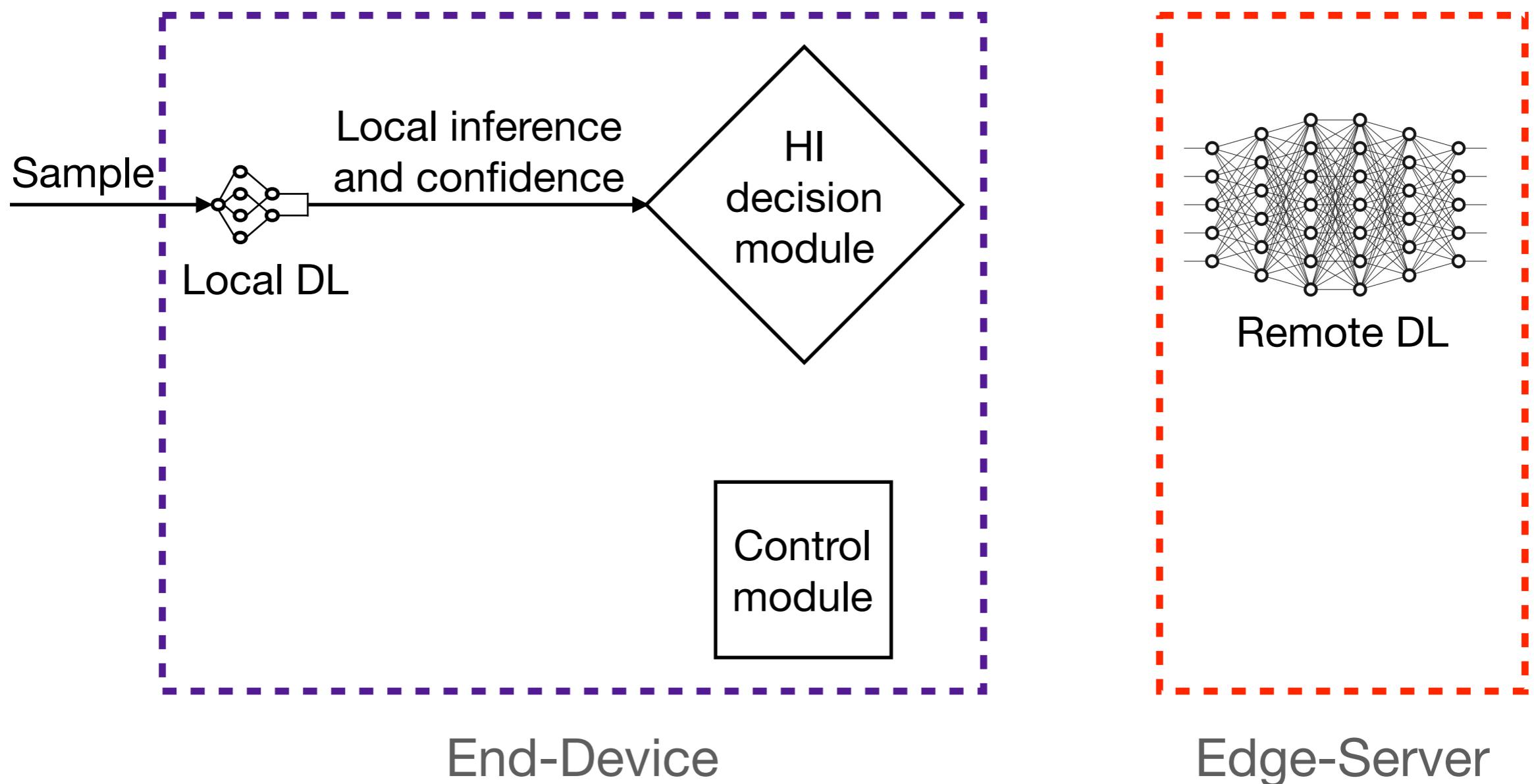
HI Schematic



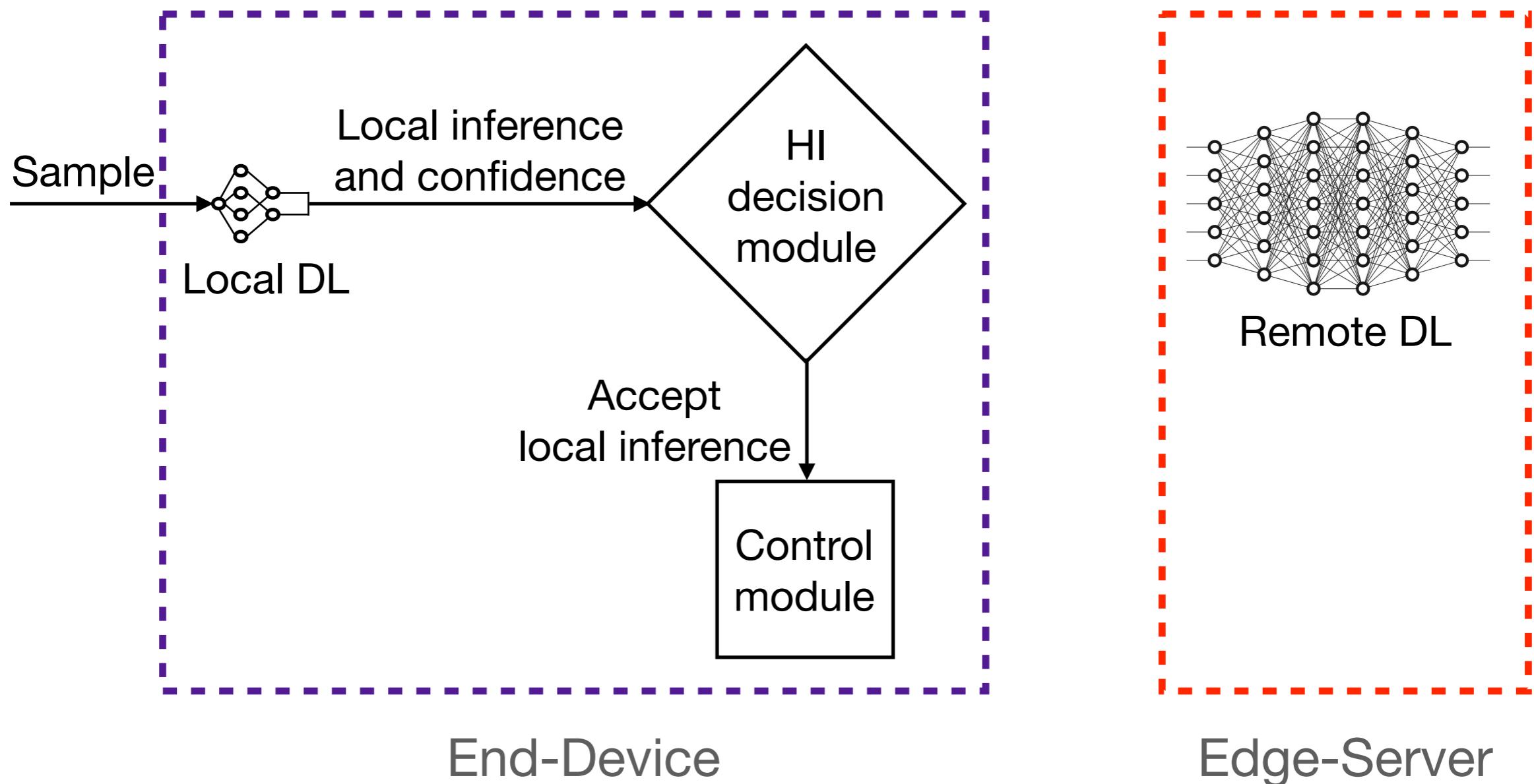
HI Schematic



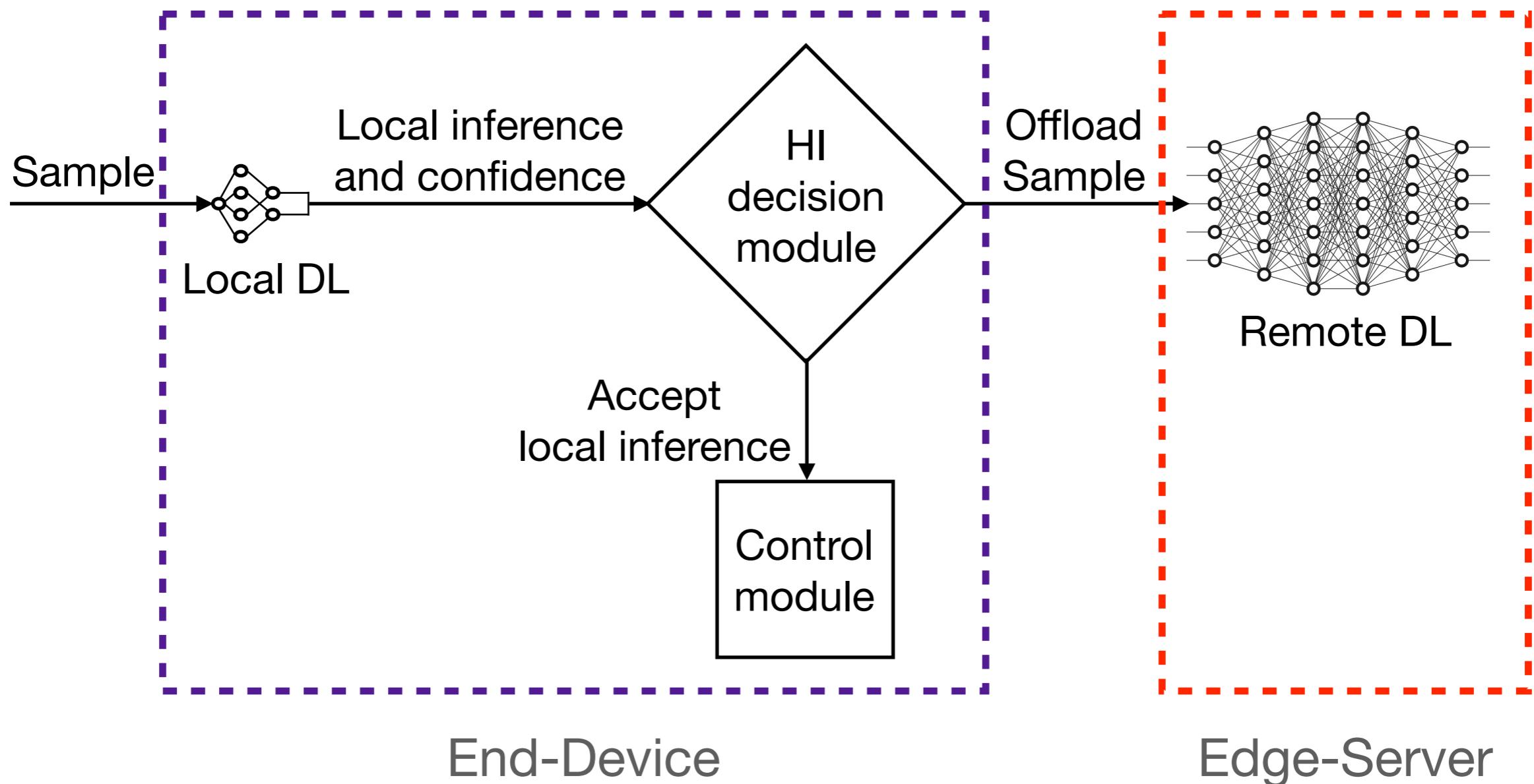
HI Schematic



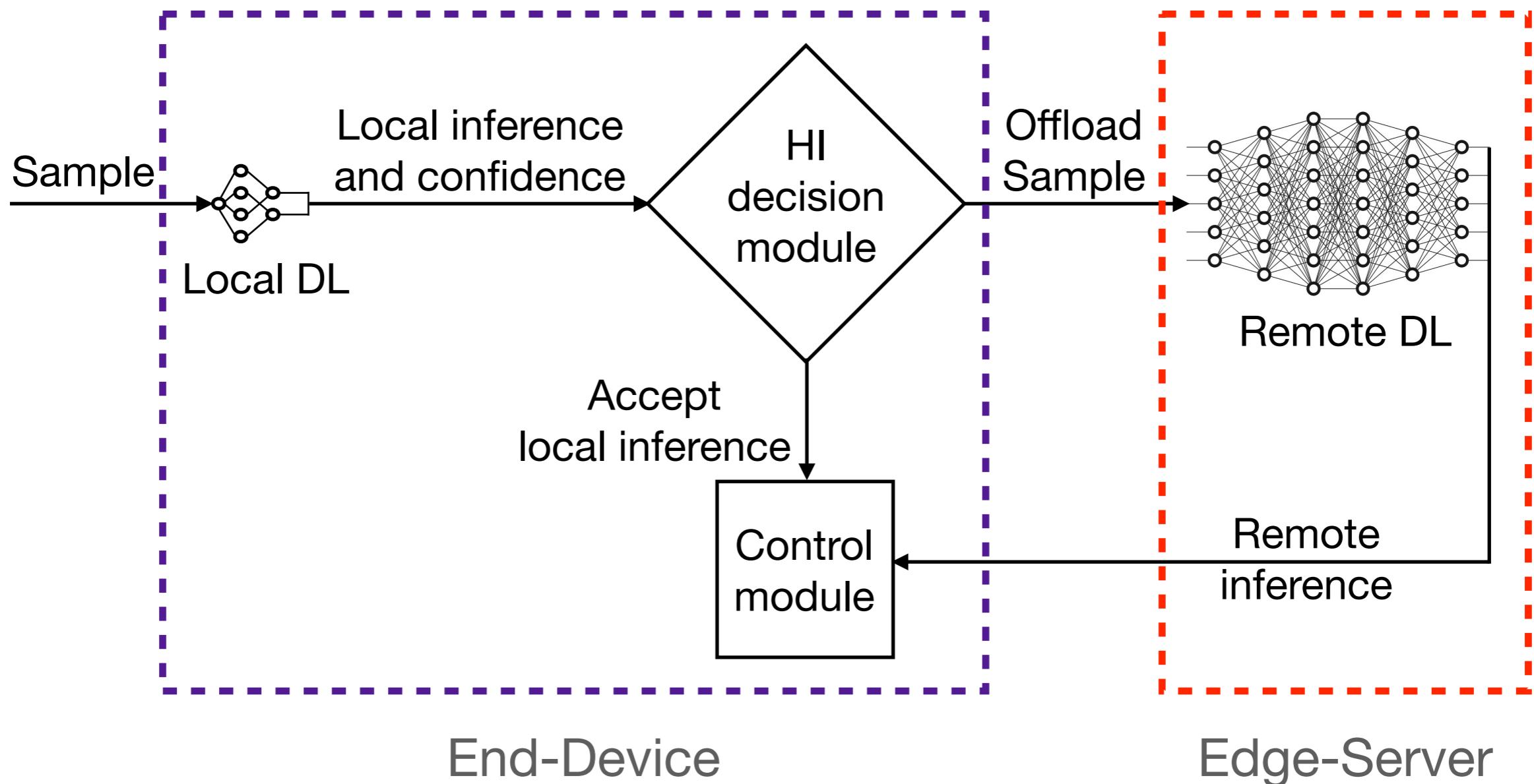
HI Schematic



HI Schematic



HI Schematic



Confidence

- Measure of the confidence the model has in its inference
- DL model outputs a score for each candidate class
- Sample typically classified into class with highest score
- Confidence = f (score vector for that sample)

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Example: max soft-max value

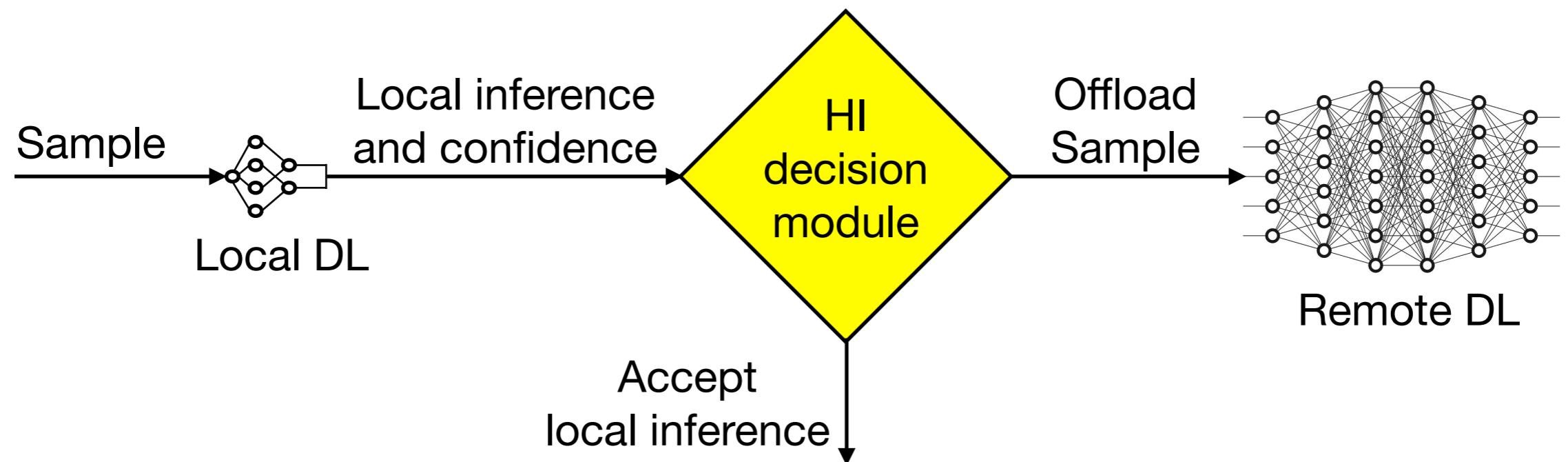
\mathcal{C} : set of classes

$s(c)$: score for a sample for class c

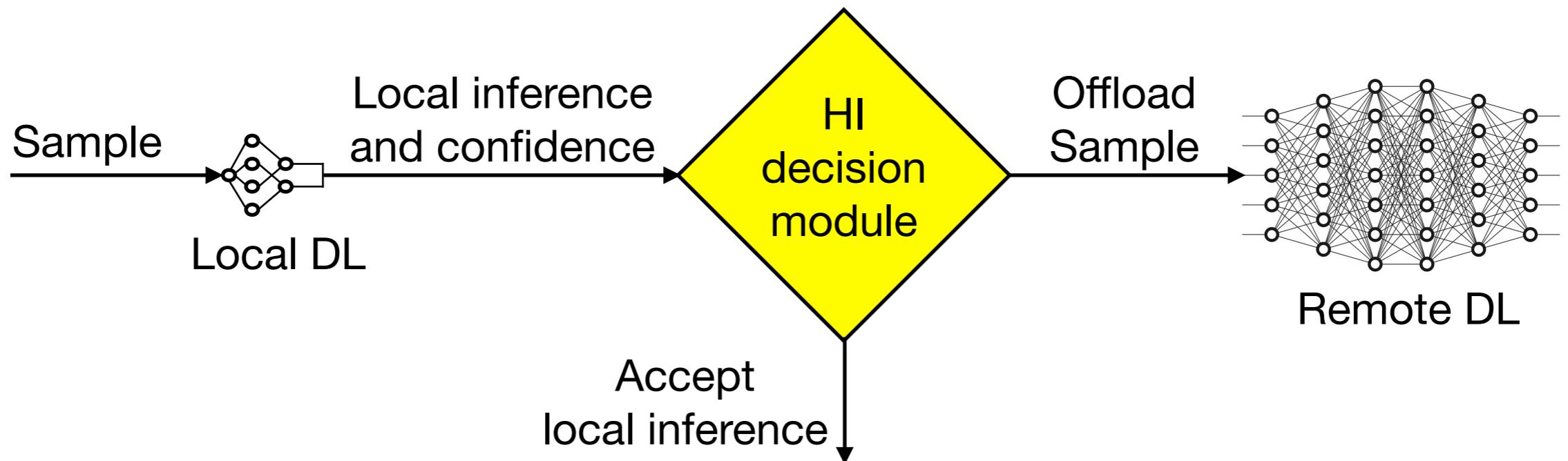
Output: $\arg \max_{c \in \mathcal{C}} s(c)$

Confidence: $\max_{c \in \mathcal{C}} \frac{e^{s(c)}}{\sum_{u \in \mathcal{C}} e^{s(u)}}$

Design Challenge in HI



Design Challenge in HI



Offload if confidence is low, i.e., below a threshold



What should be the threshold?



Depends on system parameters and performance metric(s)

Prior Work on HI

- Multiple use cases (Al-Atat, et al., *MobiSys* 2023)
- Threshold selection
 - based on transmission energy constraint of ED
(Nikoloska, et al., *IEEE Communication Letters* 2023)
 - linear regression on two highest soft-max values to obtain threshold
(Behera, et al., *ACM MobiCom* 2023)
- Online learning for finding optimal threshold, dataset dependent regret bound
(Moothedath, et al., *IEEE TMLCN* 2024)
- Multiple EDs (Beytur, et al., *IEEE INFOCOM* 2024)

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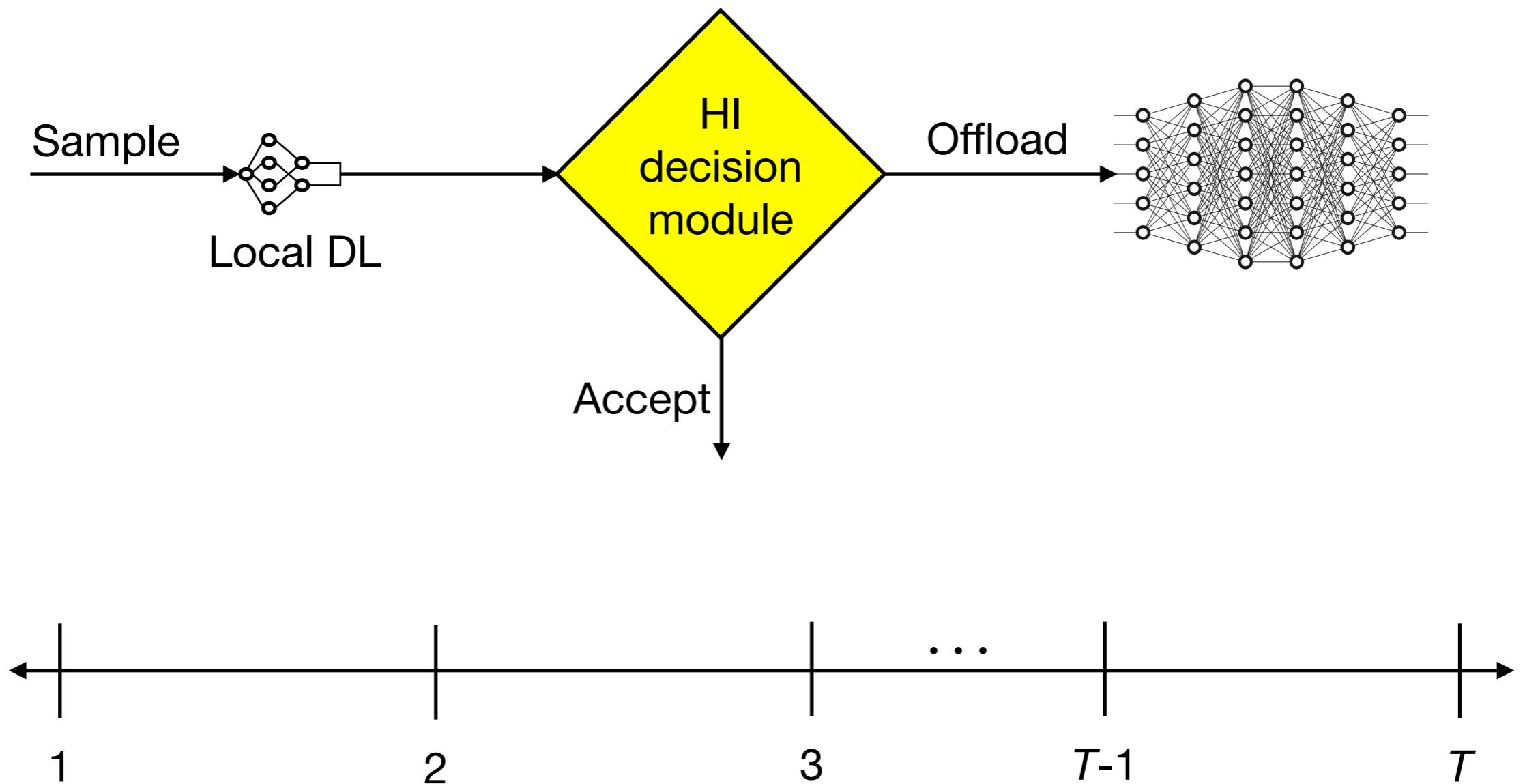
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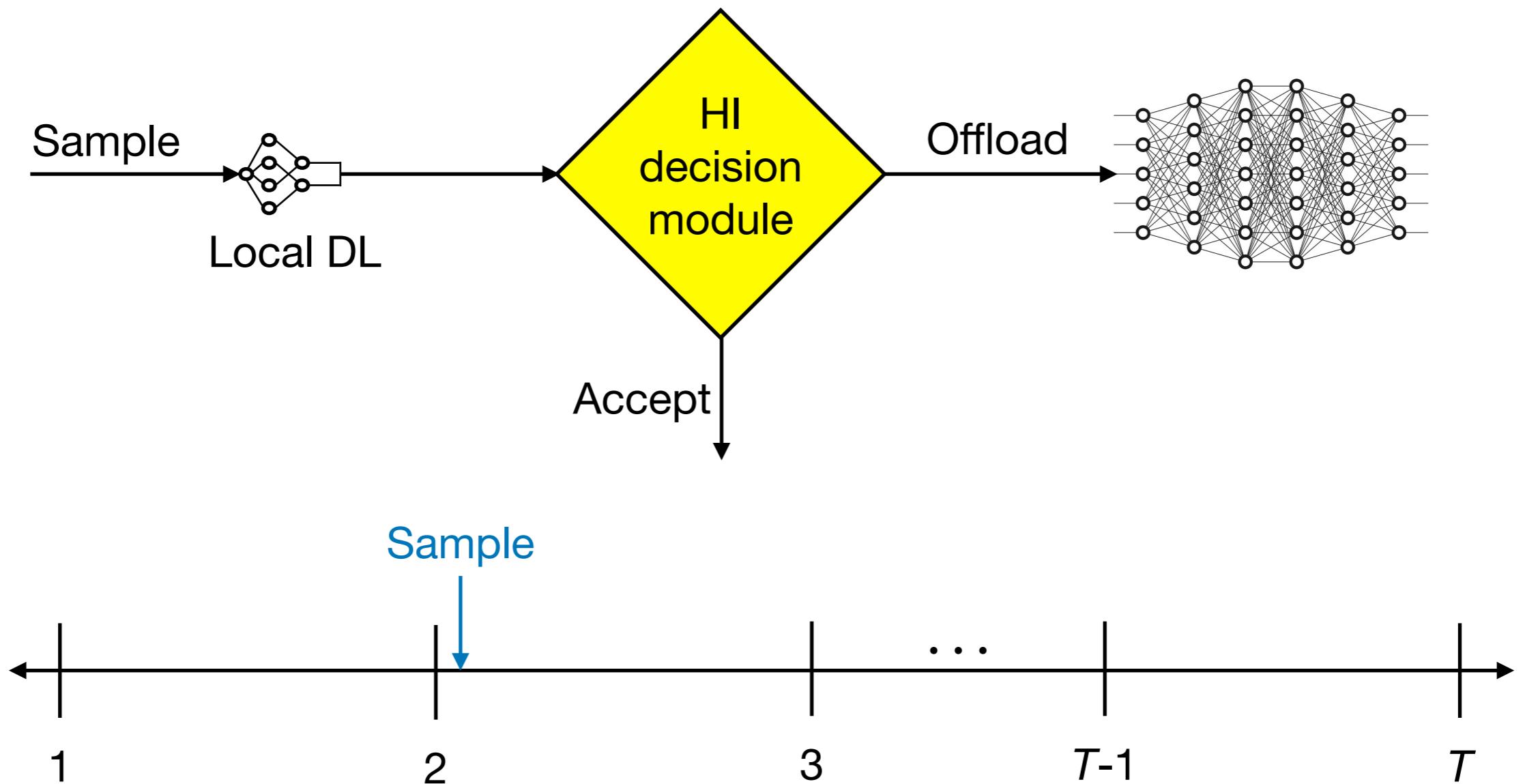
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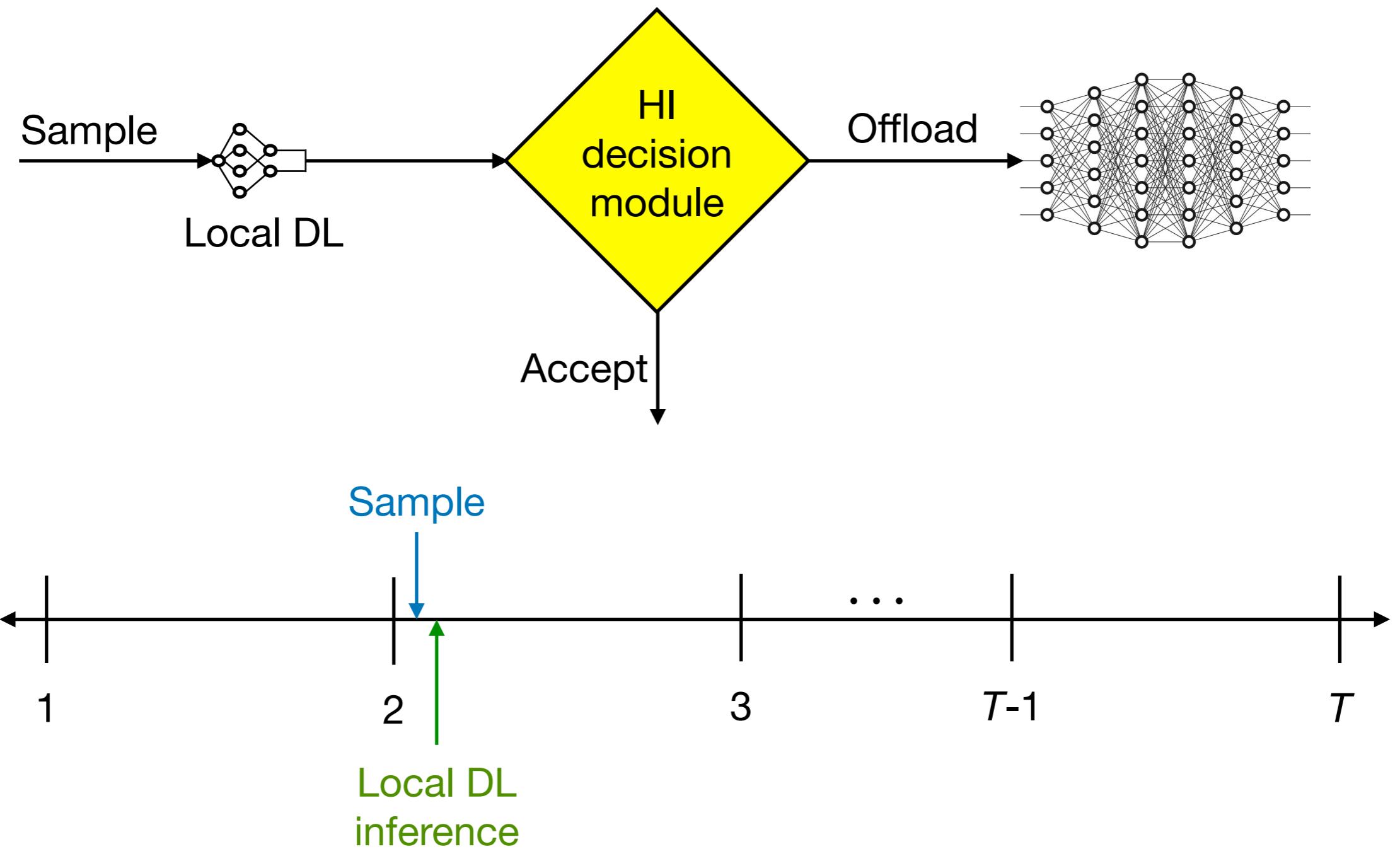
Sequence of Events



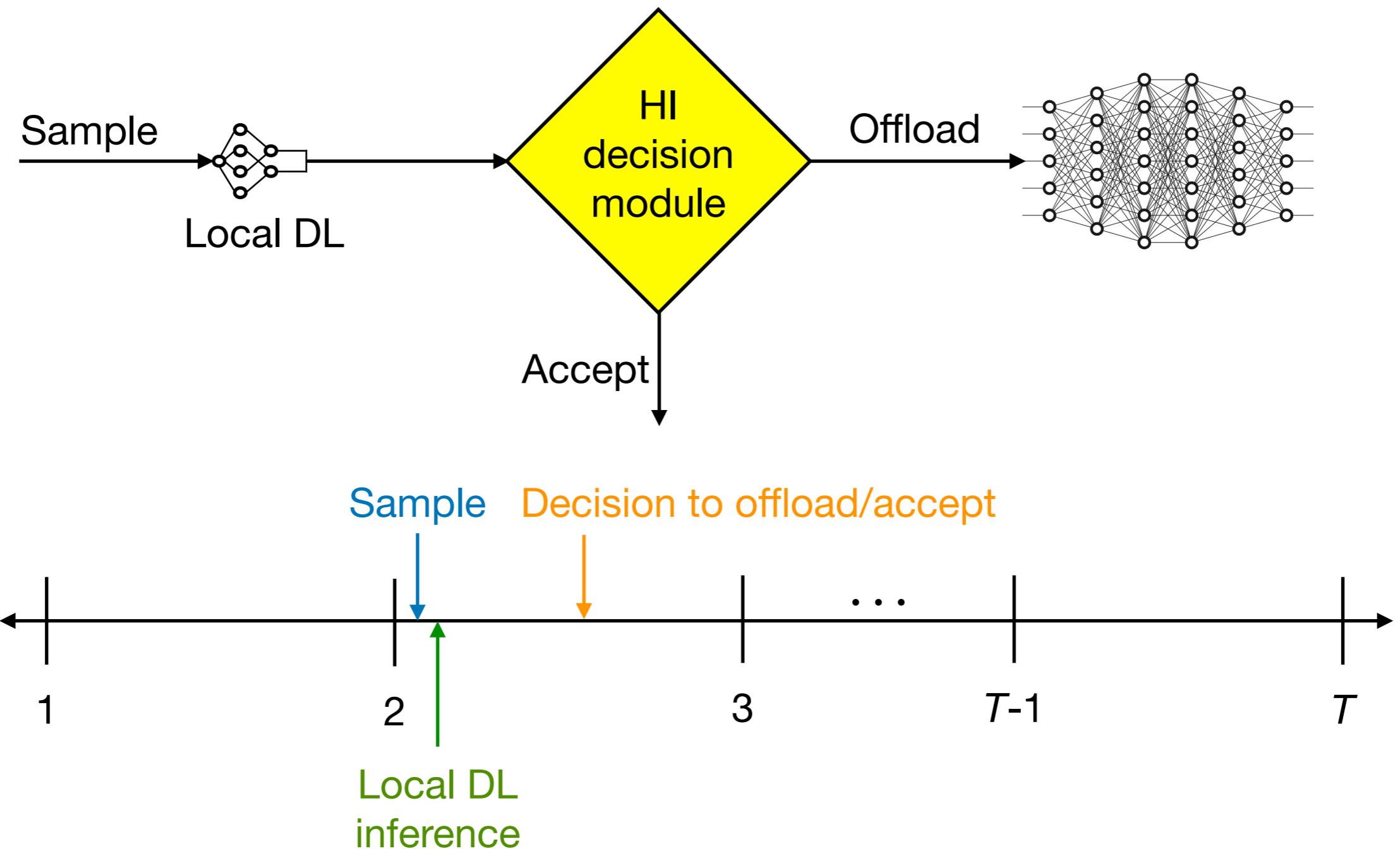
Sequence of Events



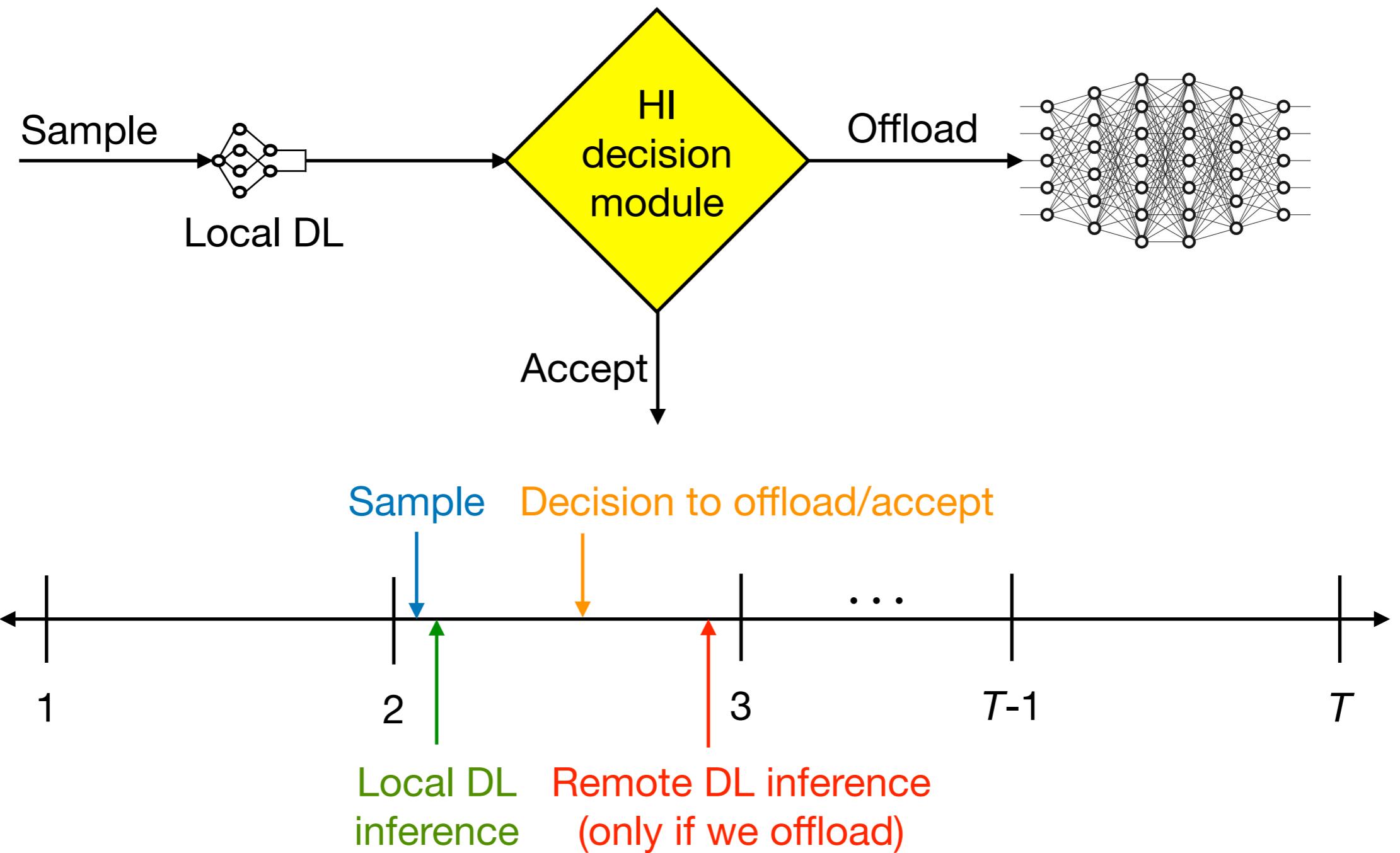
Sequence of Events



Sequence of Events



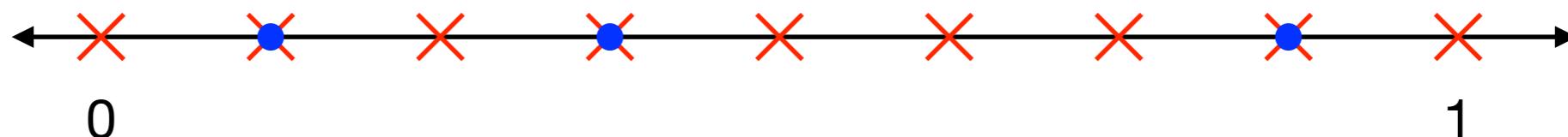
Sequence of Events



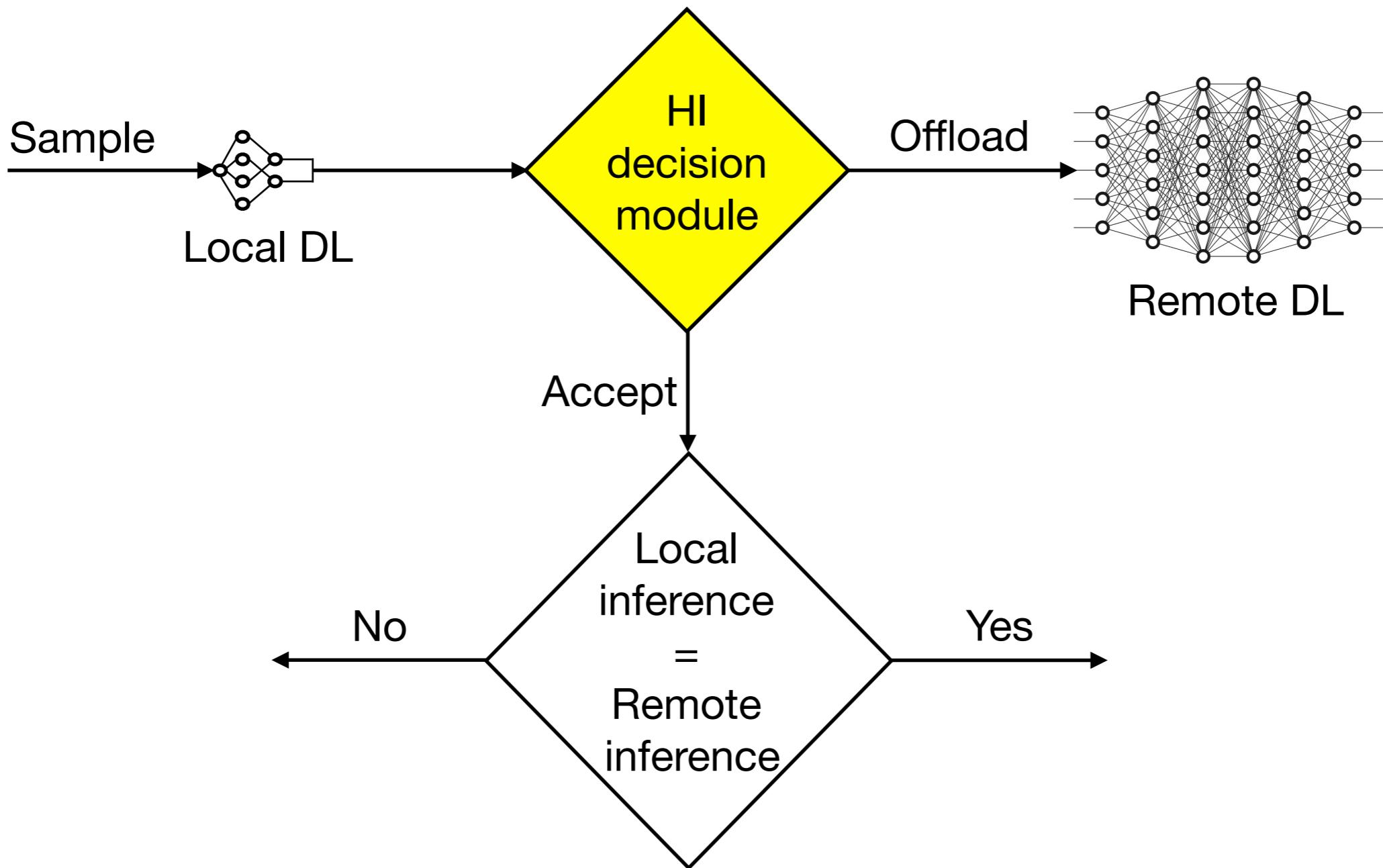
Confidence Values

- Measure of the confidence the model has in its inference
 - Examples: max soft-max value
- Belong to a discrete set
- Stochastic, generated i.i.d. across time (distribution unknown)

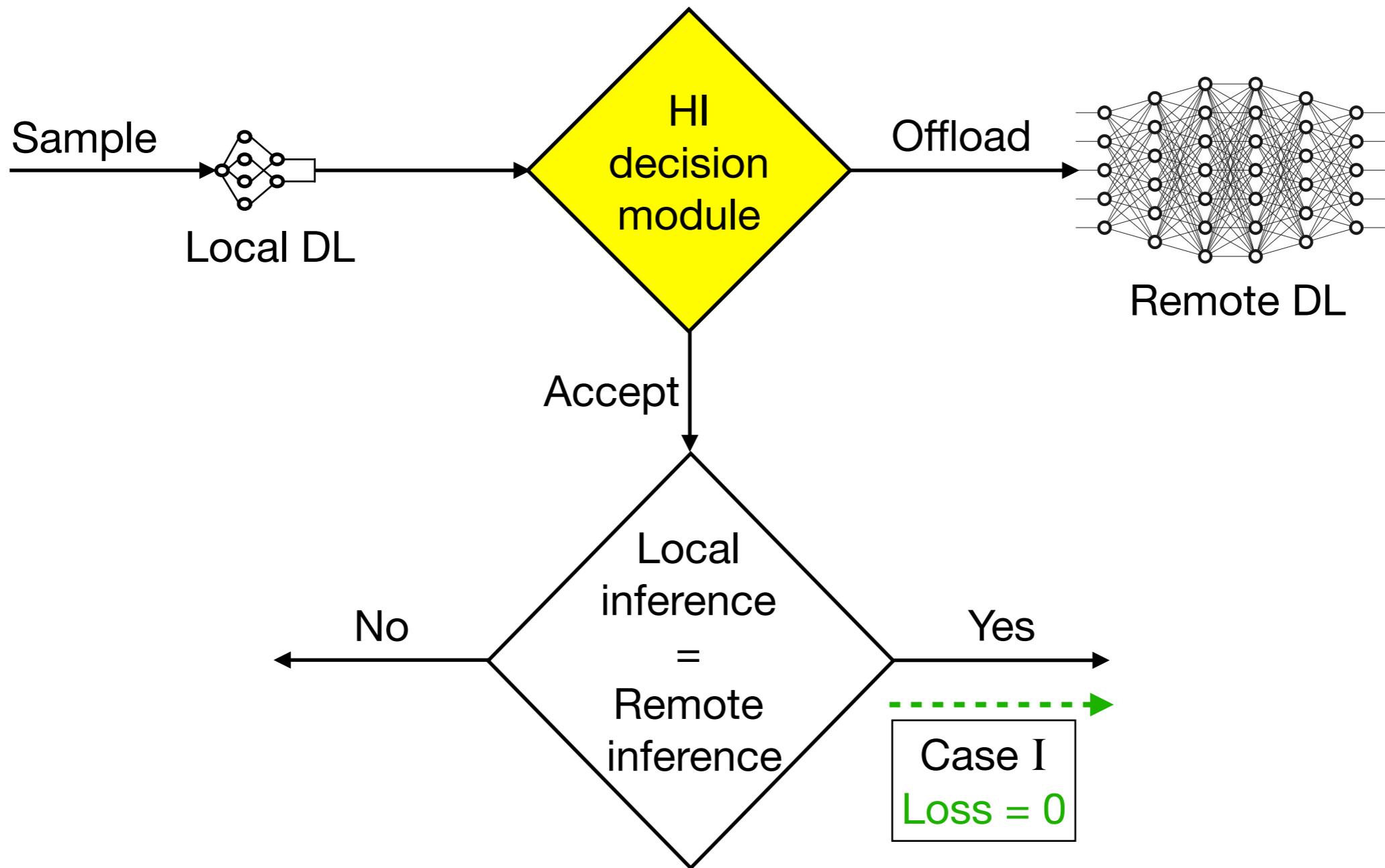
\times : possible values of
confidence metric
 \bullet : confidence metric
values seen by round t



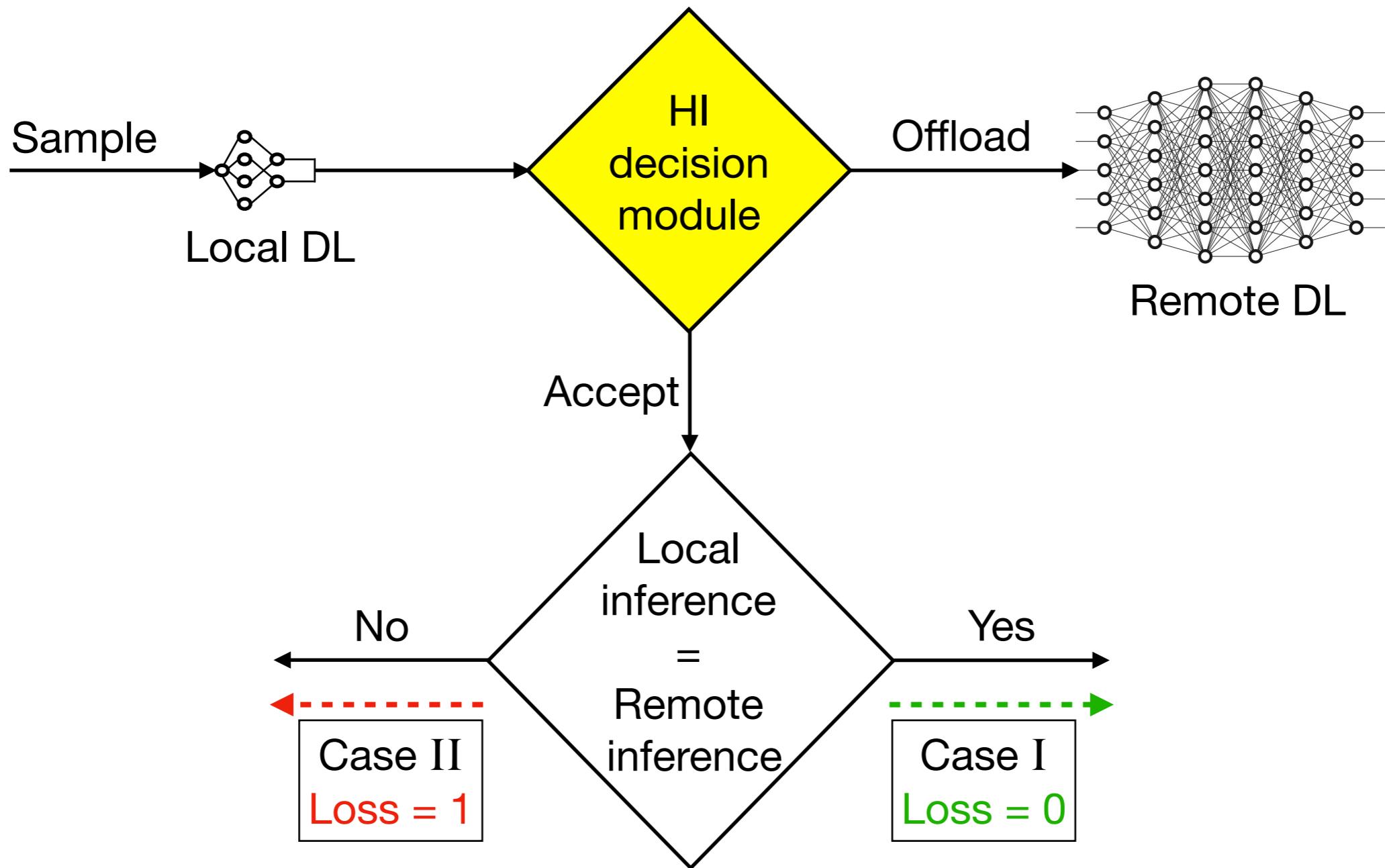
LOSS Model



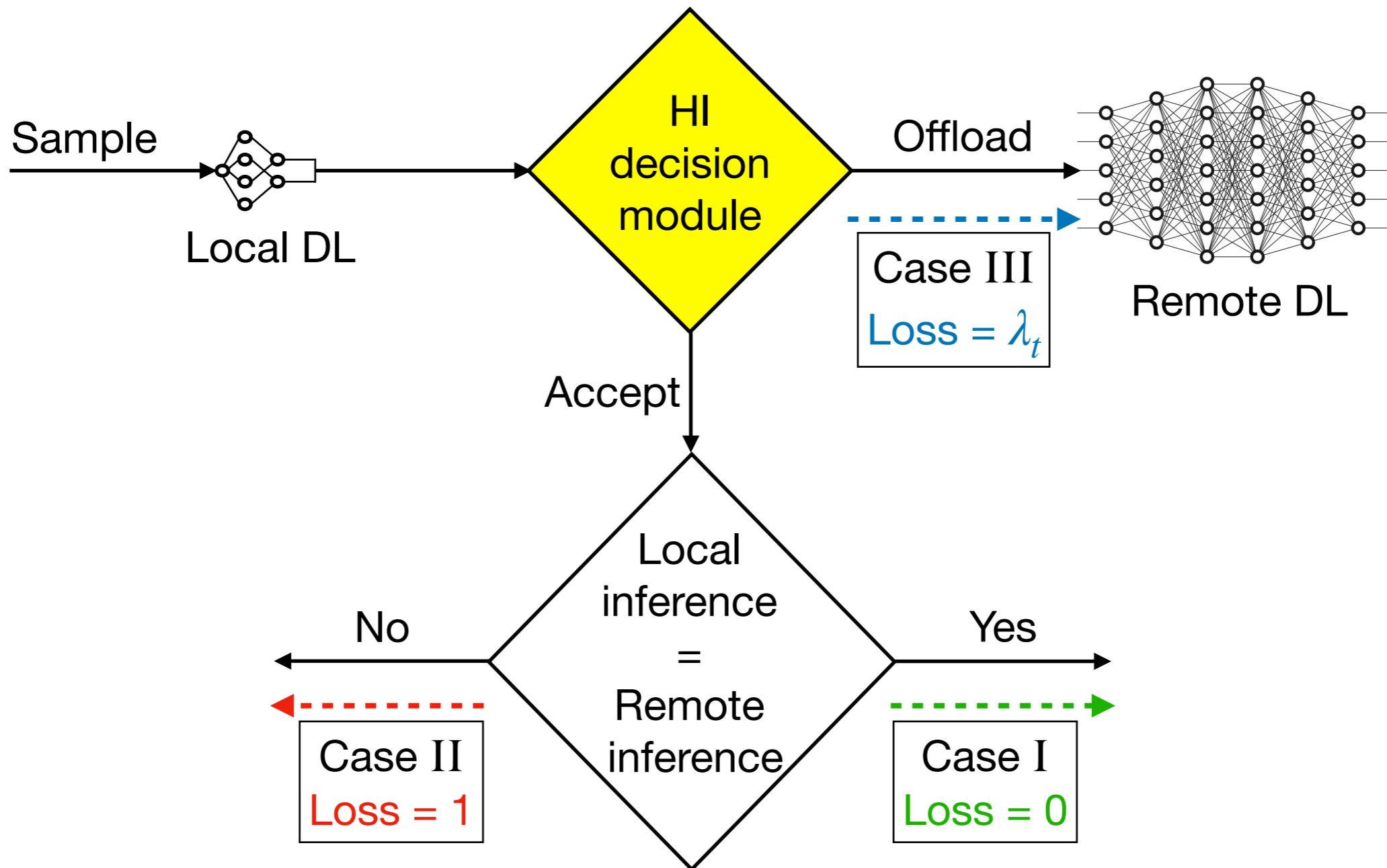
LOSS Model



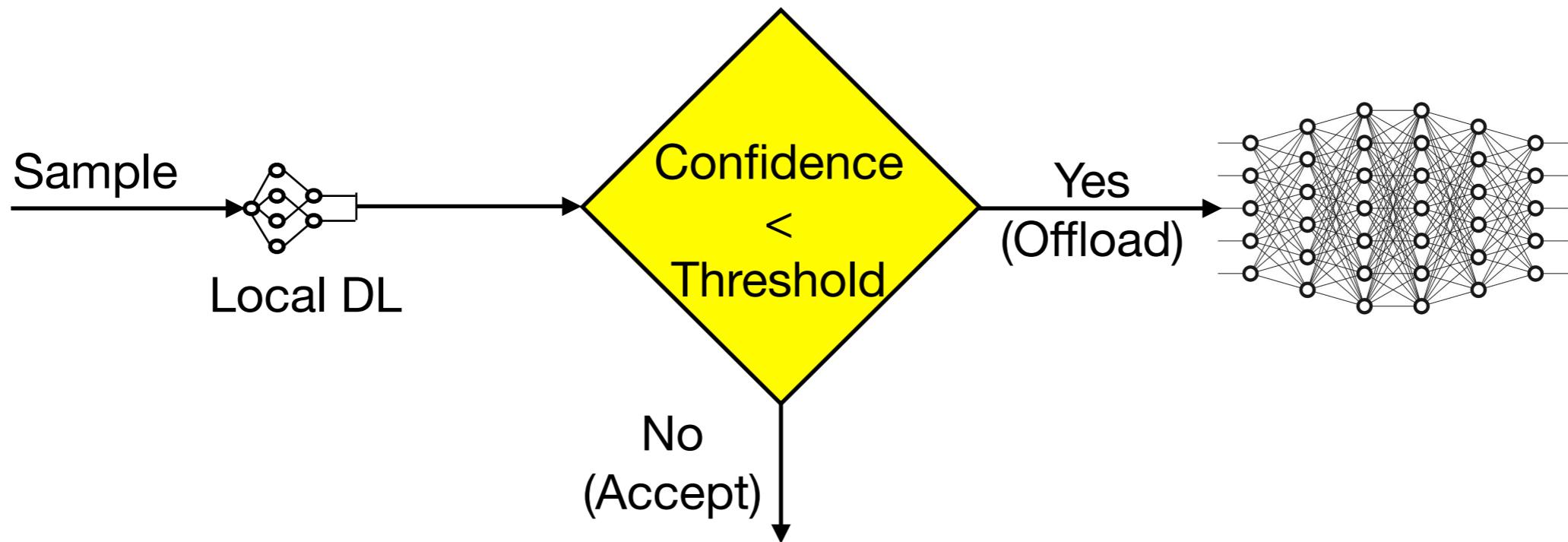
LOSS Model



LOSS Model



Threshold Policies

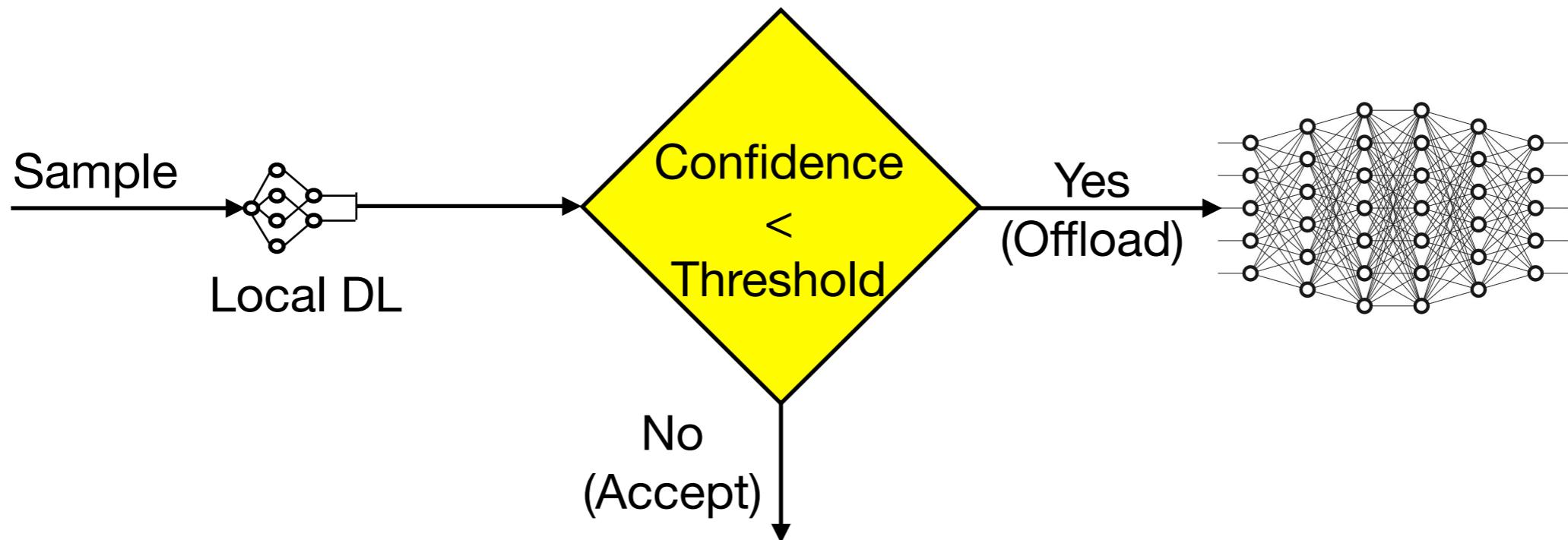


Key idea:

- Scalar parameter (threshold)
- Offload \iff confidence < threshold
- Threshold can vary over time

Fixed threshold policies: threshold time-invariant

Performance Metric



Baseline: Optimal fixed threshold policy (OPT)

Candidate policy P: Attempts to learn the optimal threshold

$$\text{Regret}_P(T) = \sum_{t=1}^T \mathbb{E}[\text{Loss}_P(t)] - \sum_{t=1}^T \mathbb{E}[\text{Loss}_{\text{OPT}}(t)]$$

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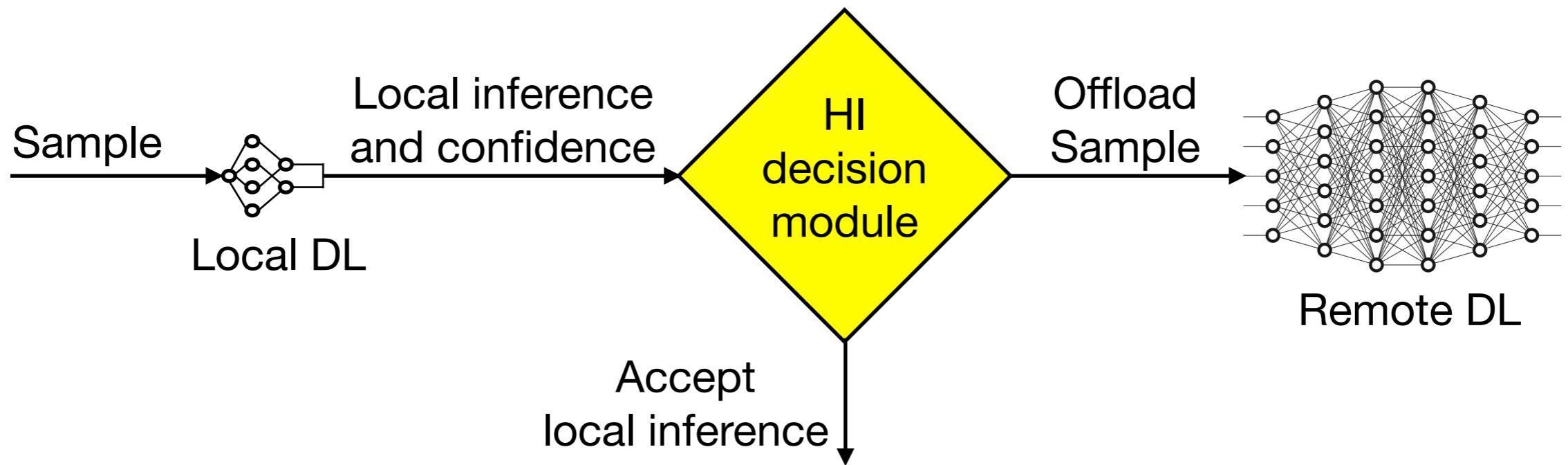
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- 💡 Offload if confidence is low, i.e., below a threshold
- 🤔 What should be the threshold?
- 🎉 Online algorithms to choose threshold with sub-linear regret

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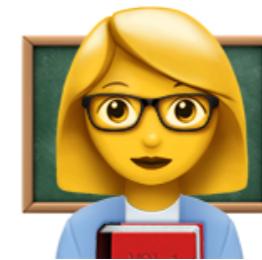
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Prediction with Experts

- K experts
- Time divided into rounds
- Algorithmic task: choosing 1 expert per round
- K -dimensional loss vector in each round
 - Adversarial losses
 - Loss revealed after expert chosen
 - System incurs loss of chosen expert
- Static policy: chooses the same expert in all rounds
- Baseline: optimal static policy
- Goal: minimize cumulative regret in rounds 1 to T



loss



0.2



0.4

The Hedge Algorithm

Initialize weights $w_k(1) = 1$ for $1 \leq k \leq K$

For $t = 1, 2, \dots, T$

 Choose expert k with probability $\propto w_k(t)$

 Receive loss vector $[l_1(t), l_2(t), \dots, l_K(t)]$

 Update $w_k(t + 1) = w_k(t) \exp(-\eta l_k(t))$

The Hedge Algorithm

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```

$t = 1$

weight

1 

1 

1 

The Hedge Algorithm

```
Initialize weights  $w_k(1) = 1$  for  $1 \leq k \leq K$ 
For  $t = 1, 2, \dots, T$ 
    Choose expert  $k$  with probability  $\propto w_k(t)$ 
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```

$t = 1$

weight

1	
1	
✓ 1	

The Hedge Algorithm

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```

$t = 1$

weight	loss
1	0.3
1	0.2
✓ 1	<u>0.4</u>

The Hedge Algorithm

```
Initialize weights  $w_k(1) = 1$  for  $1 \leq k \leq K$ 
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```

$t = 1$		$t = 2$	
weight	loss	weight	
1		0.3	$e^{-0.3\eta}$ 
1		0.2	$e^{-0.2\eta}$ 
✓ 1		<u>0.4</u>	$e^{-0.4\eta}$ 

The Hedge Algorithm

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$t = 1$		$t = 2$	
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1		0.3	 $e^{-0.3\eta}$ 
1		0.2	$\longrightarrow e^{-0.2\eta}$ 
 1		<u>0.4</u>	$e^{-0.4\eta}$ 

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```

$t = 1$		$t = 2$	
weight	loss	weight	loss
1 	0.3	 $e^{-0.3\eta}$ 	<u>0.2</u>
1 	0.2	$e^{-0.2\eta}$ 	0.4
 1 	<u>0.4</u>	$e^{-0.4\eta}$ 	0.7

The Hedge Algorithm

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Update $w_k(t + 1) = w_k(t) \exp(-\eta l_k(t))$

$t = 1$

weight	loss
1 	0.3
1 	0.2
✓ 1 	0.4

$t = 2$

weight	loss
✓ 	$e^{-0.3\eta}$
	0.2
$e^{-0.4\eta}$ 	0.7

$t = 3$

weight	loss
✓ 	$e^{-0.5\eta}$
	0.3
$e^{-0.6\eta}$ 	0.1

Hedge for HI?

Initialize weights $w_k(1) = 1$ for $1 \leq k \leq K$

For $t = 1, 2, \dots, T$

 Choose expert k with probability $\propto w_k(t)$

 Receive loss vector $[l_1(t), l_2(t), \dots, l_K(t)]$

 Update $w_k(t + 1) = w_k(t) \exp(-\eta l_k(t))$

- Thresholds as experts
- Loss of expert k = loss incurred if the system chooses threshold k

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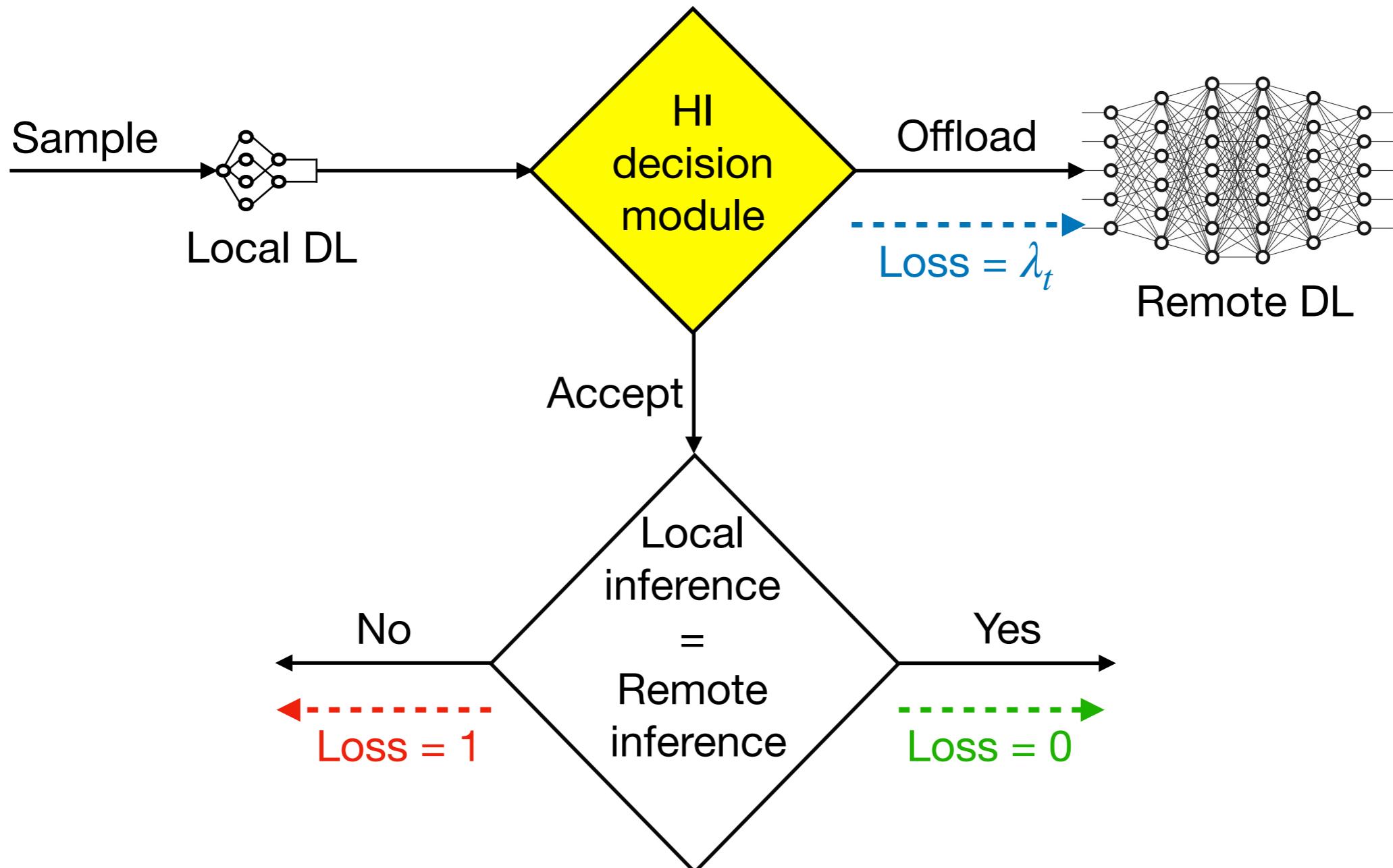
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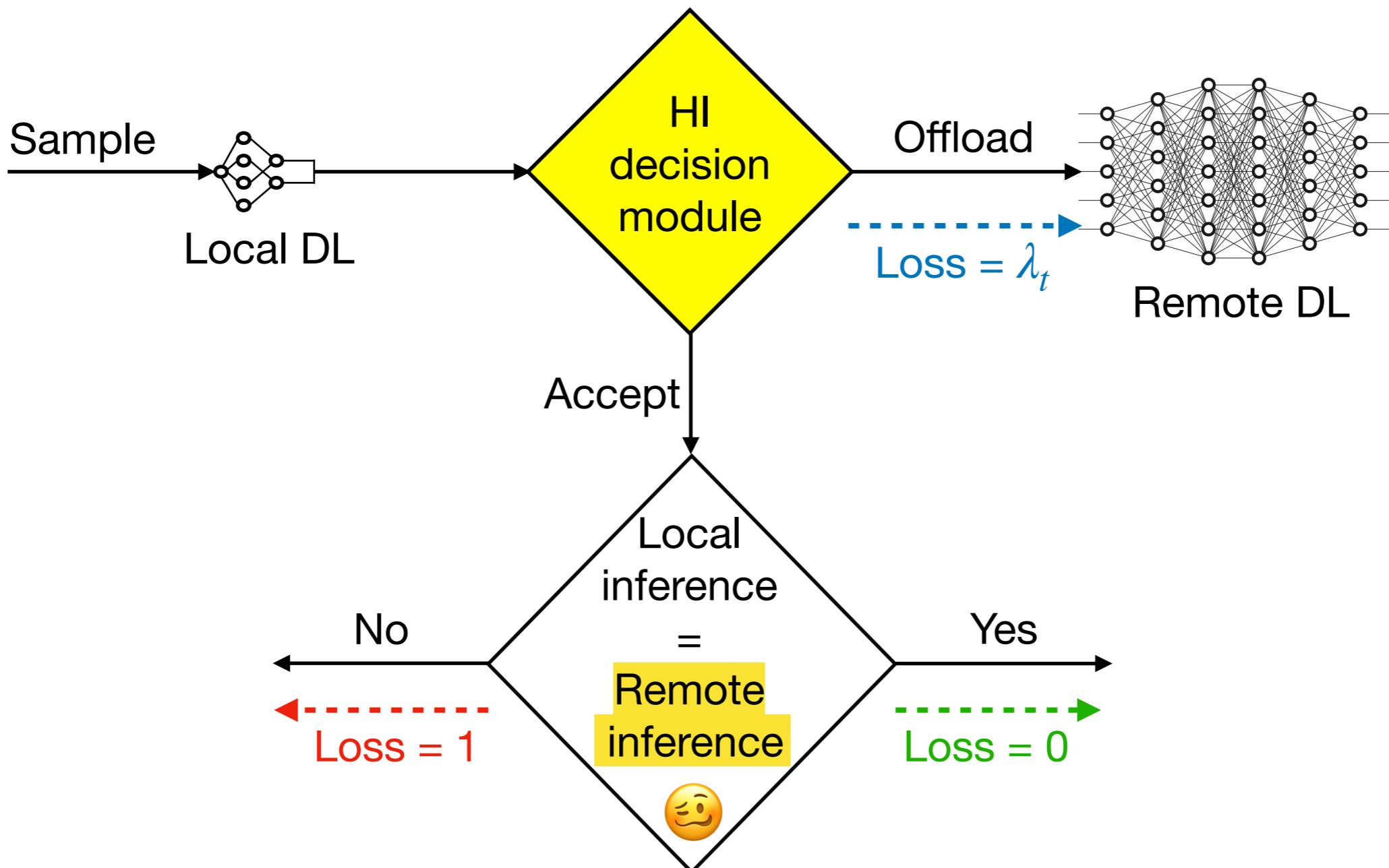
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Recall: Loss Model

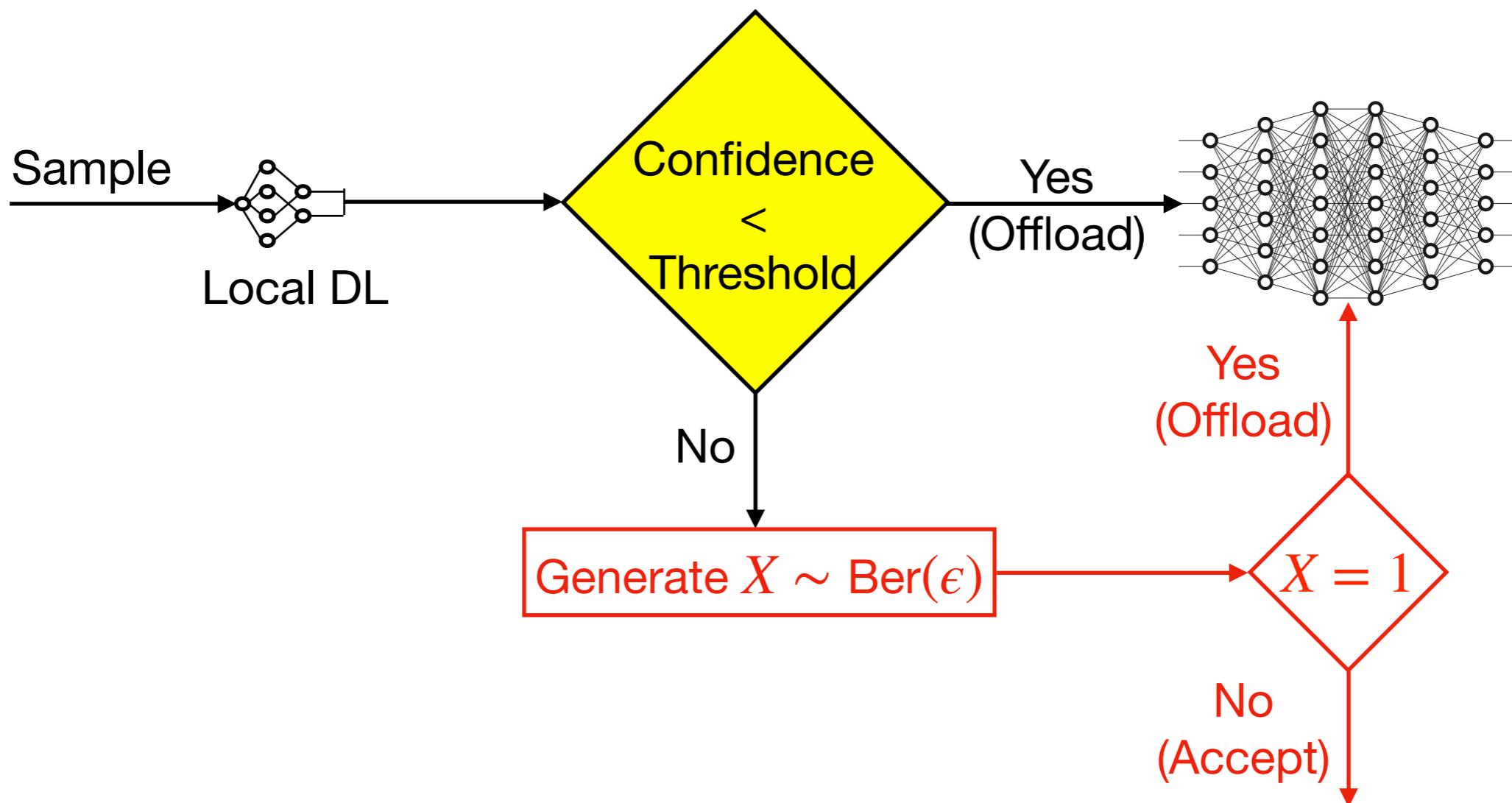


Hedge for HI?

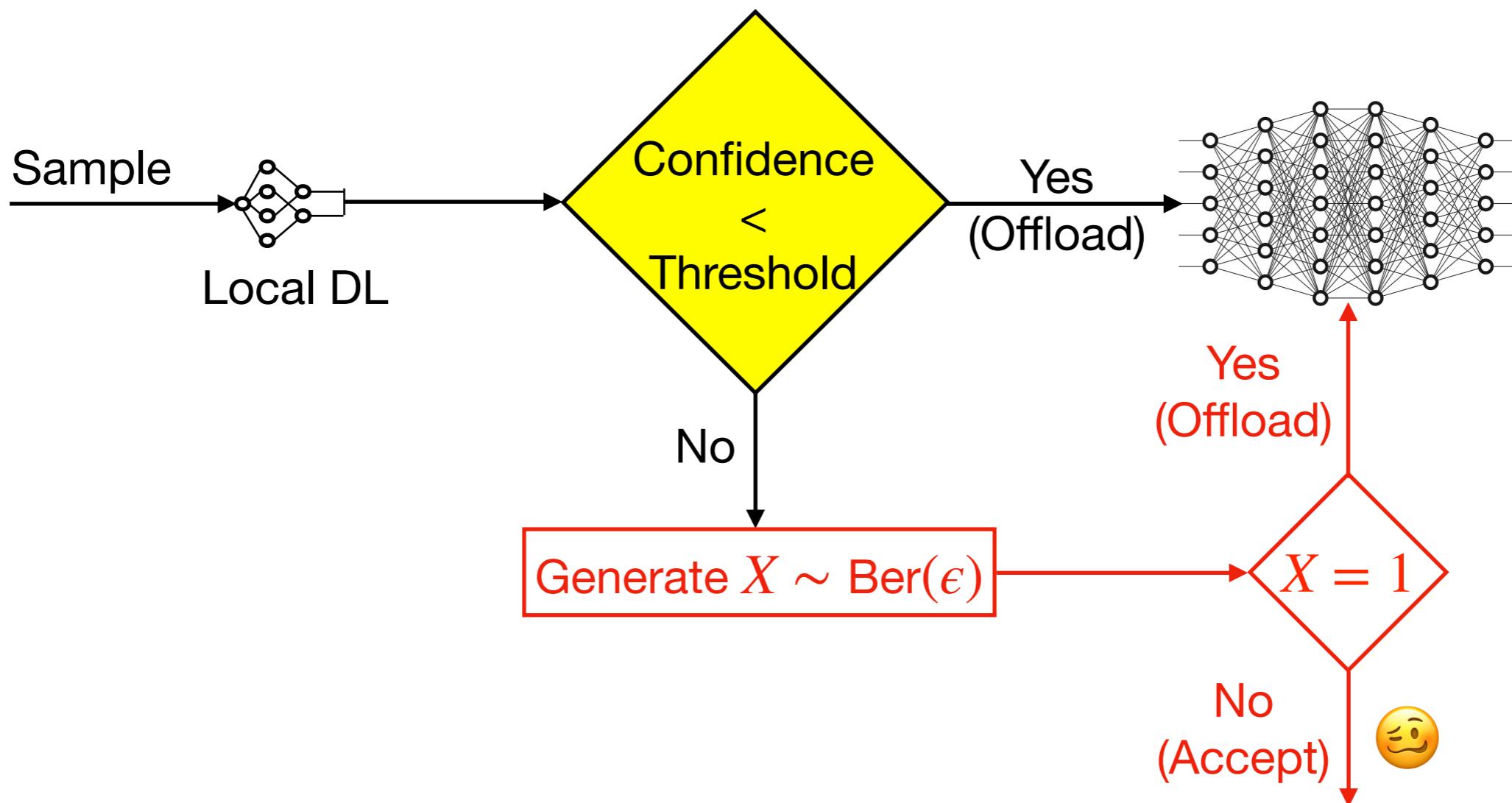


If we accept, loss vector only partially revealed

Tweak 1

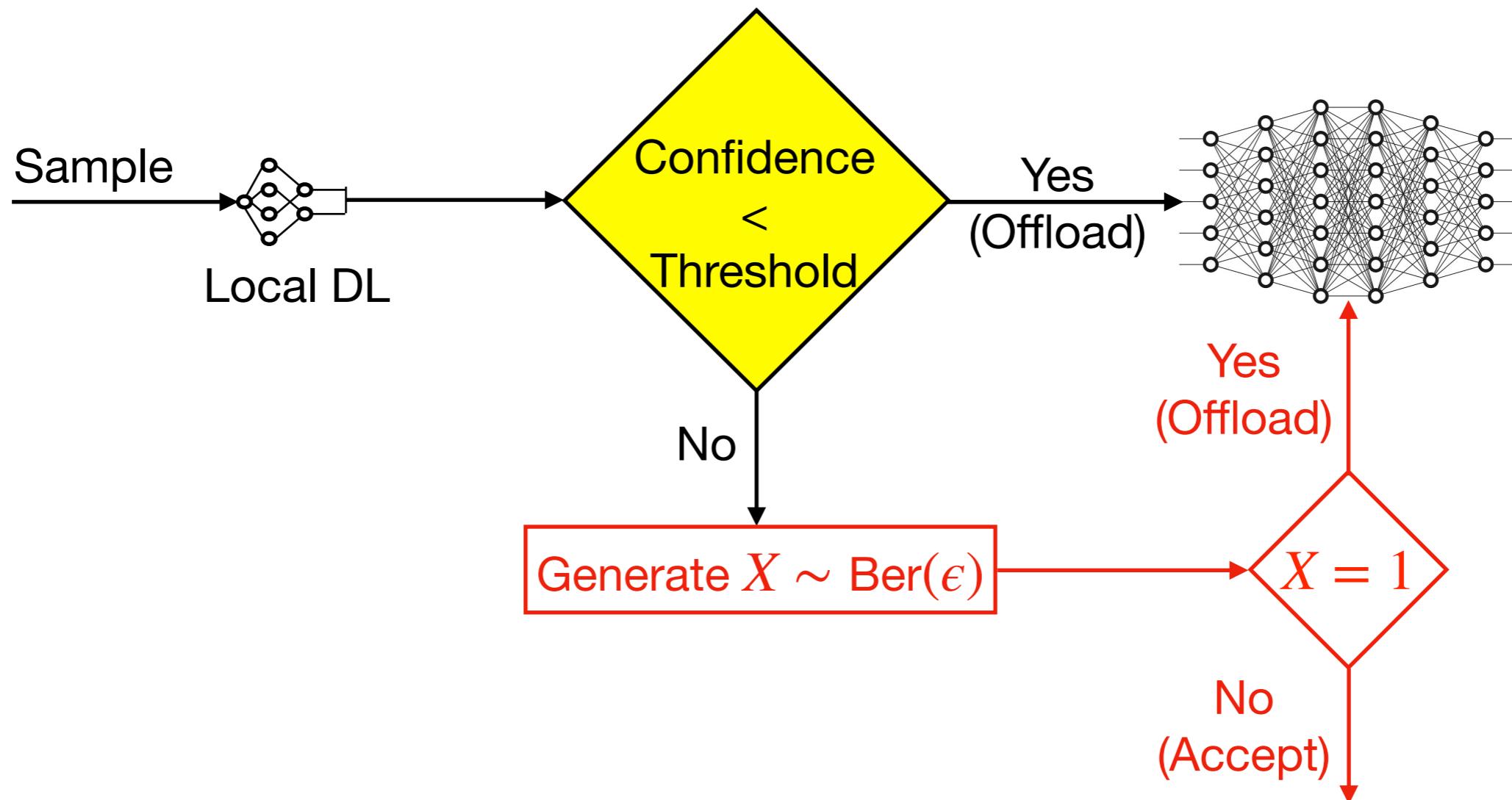


Tweak 1

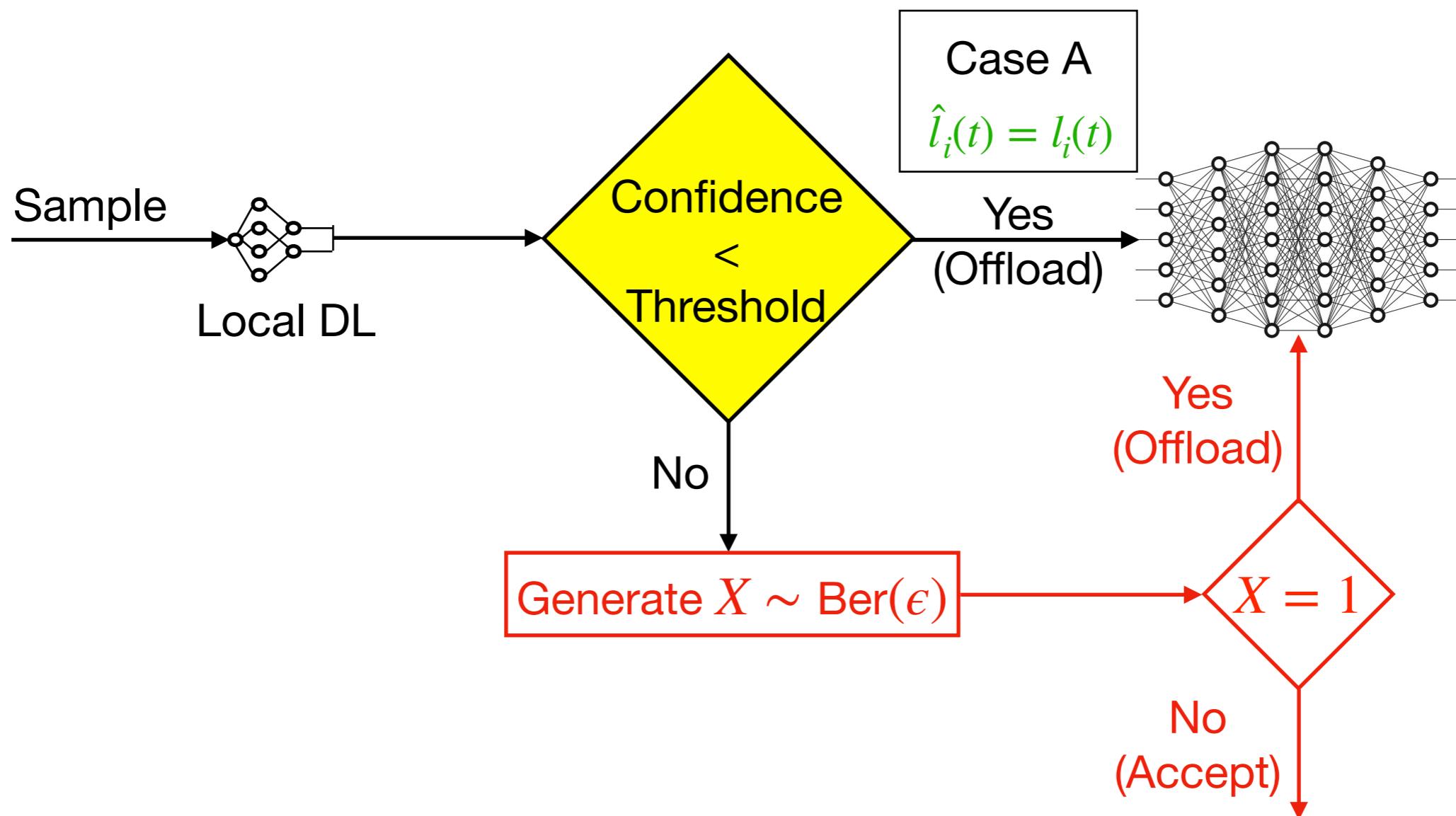


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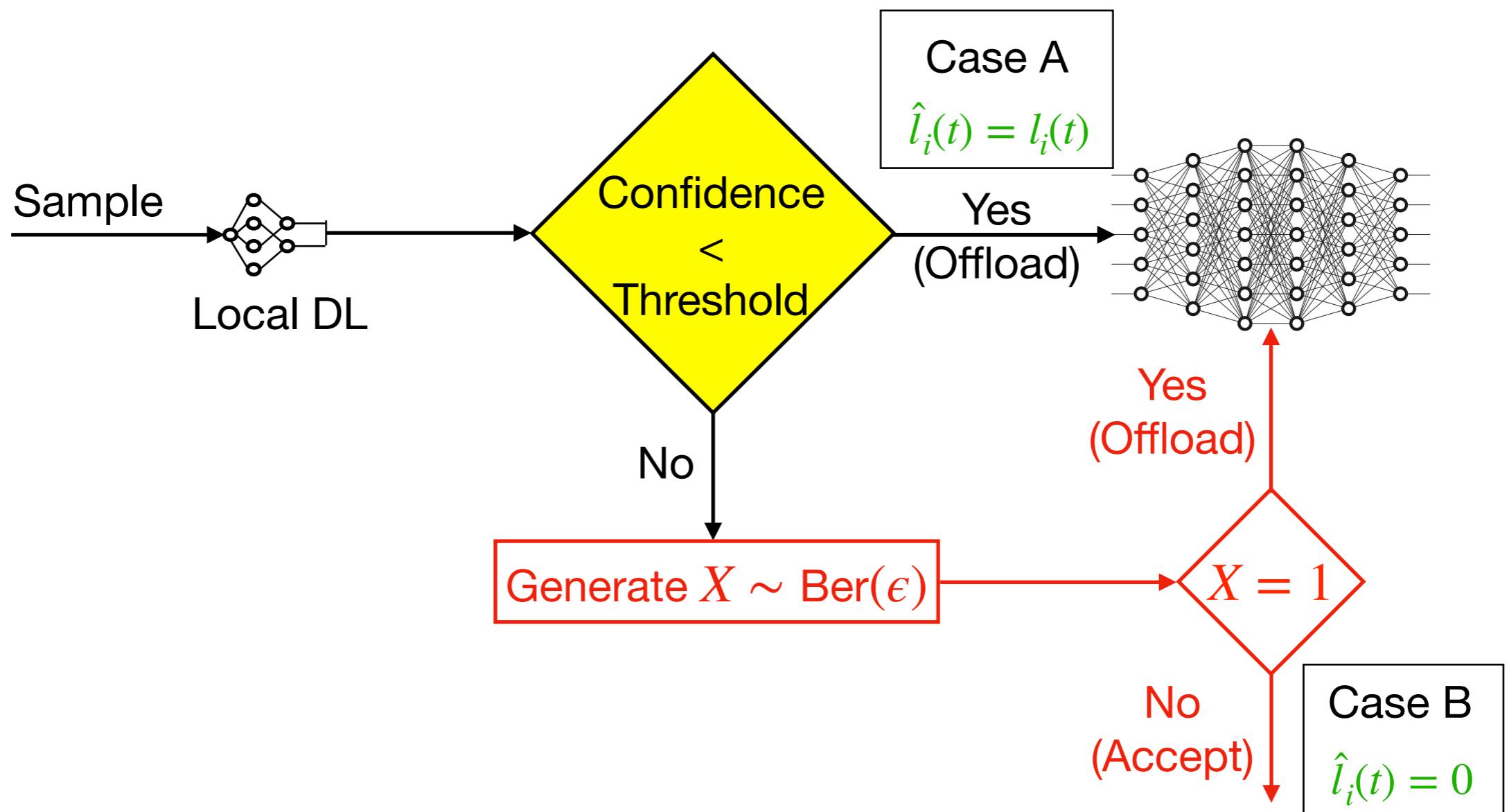
Tracking Loss



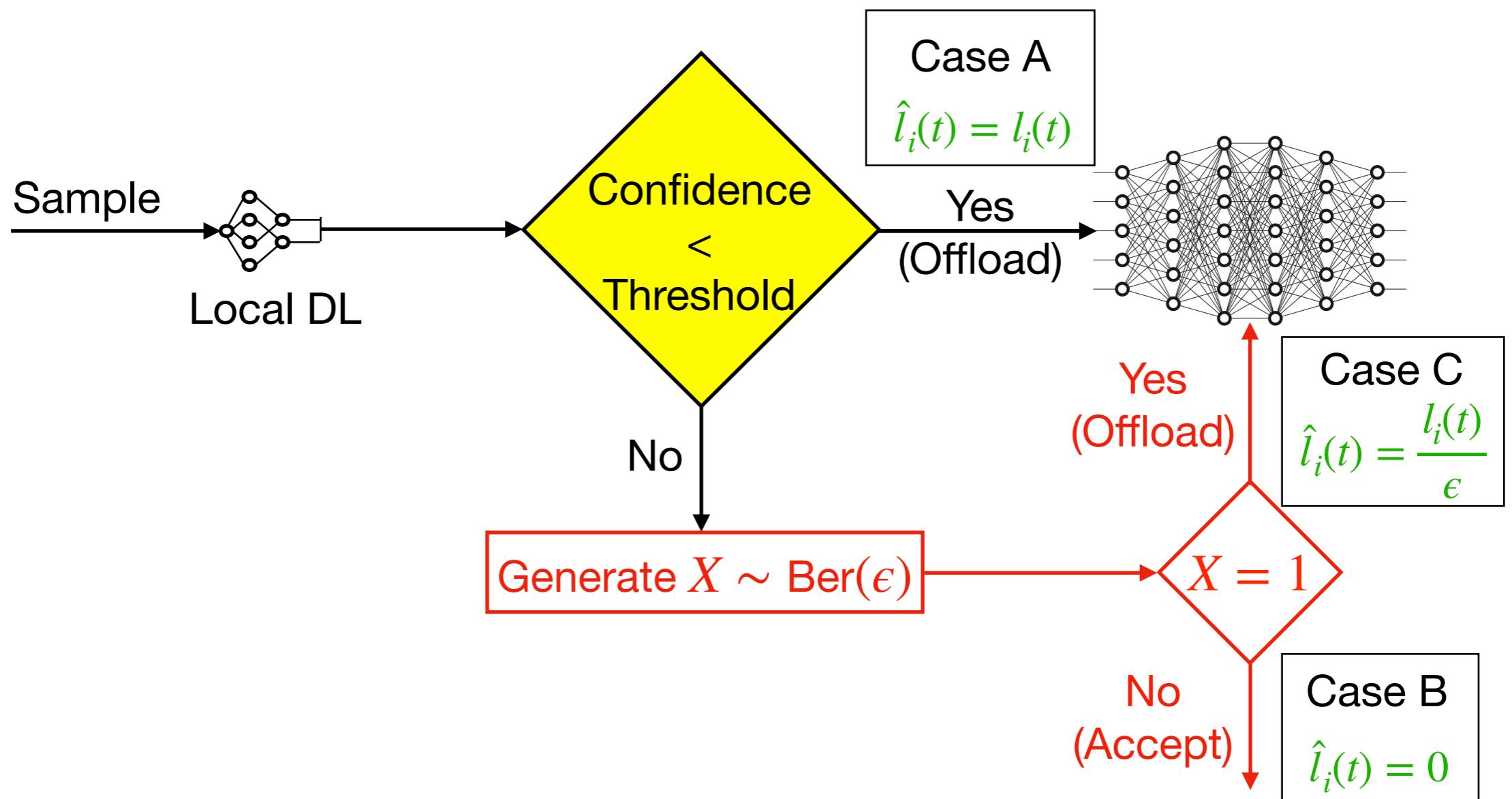
Tracking Loss



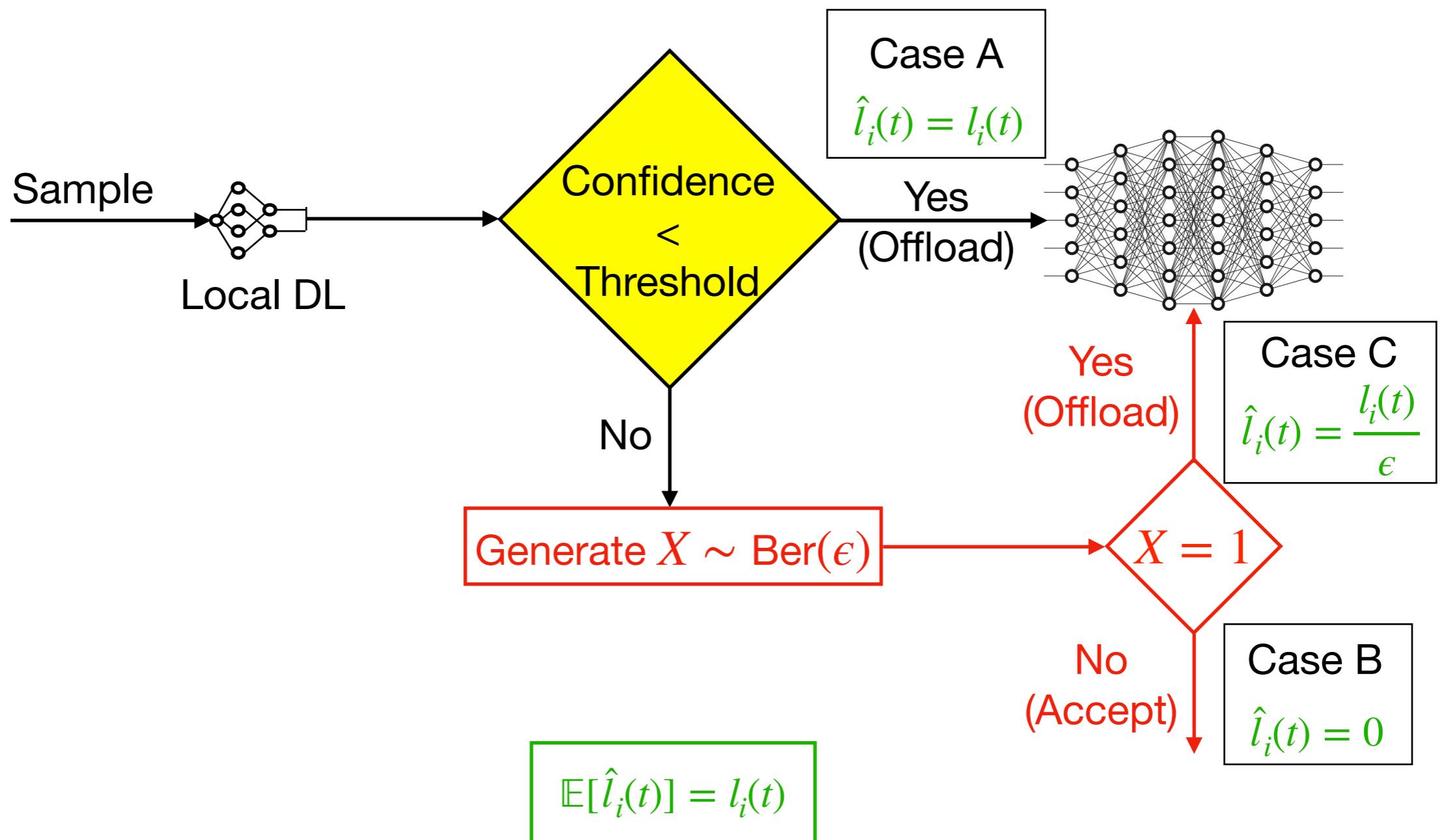
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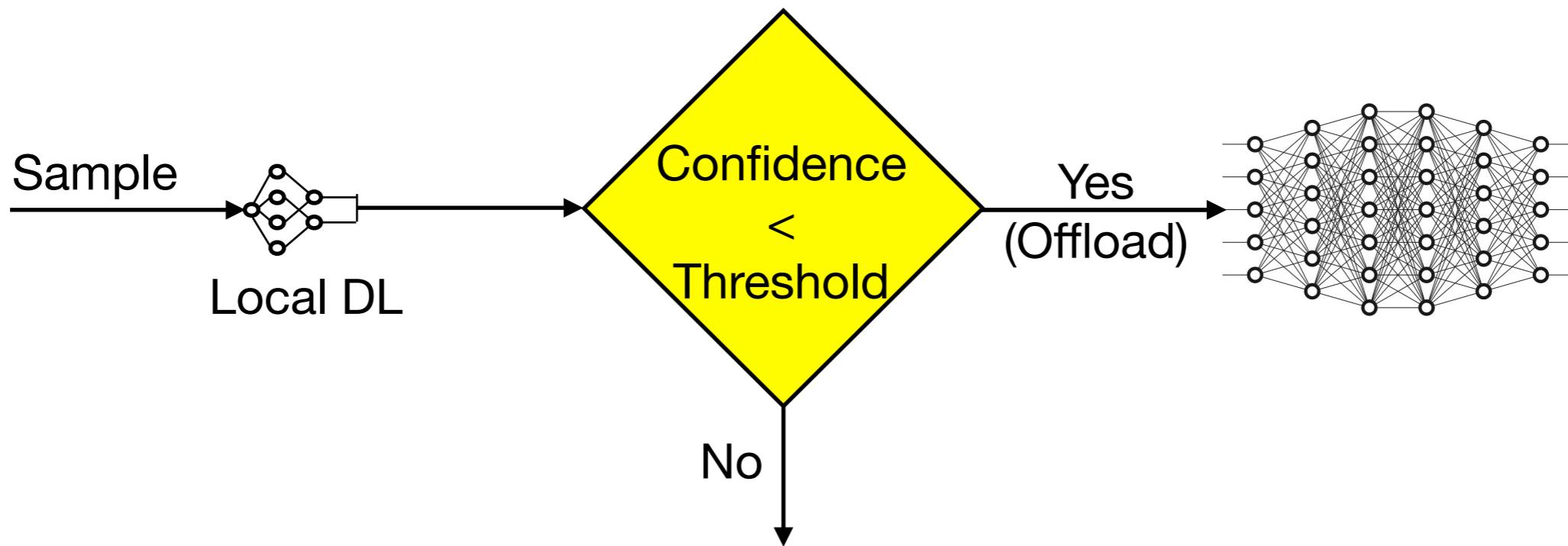
Tracking Loss



Tracking Loss



Hedge for HI?



🤔 K may be very large (algorithm to be implemented on the ED)

Structural Properties of HI

Recall: In round t , if confidence < threshold, offload; else accept

- ✖ : possible values of confidence metric
- : confidence metric values seen by round t

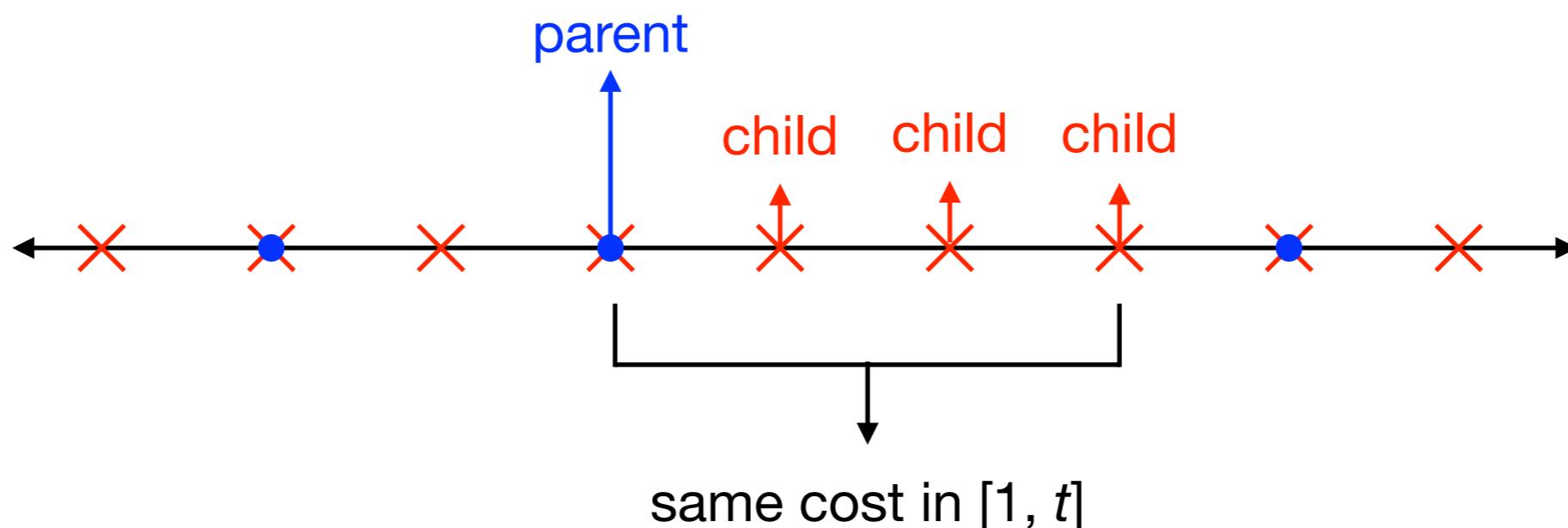


- Both thresholds have the same sample path cost
- Can limit set of thresholds to a discrete set

Structural Properties of H

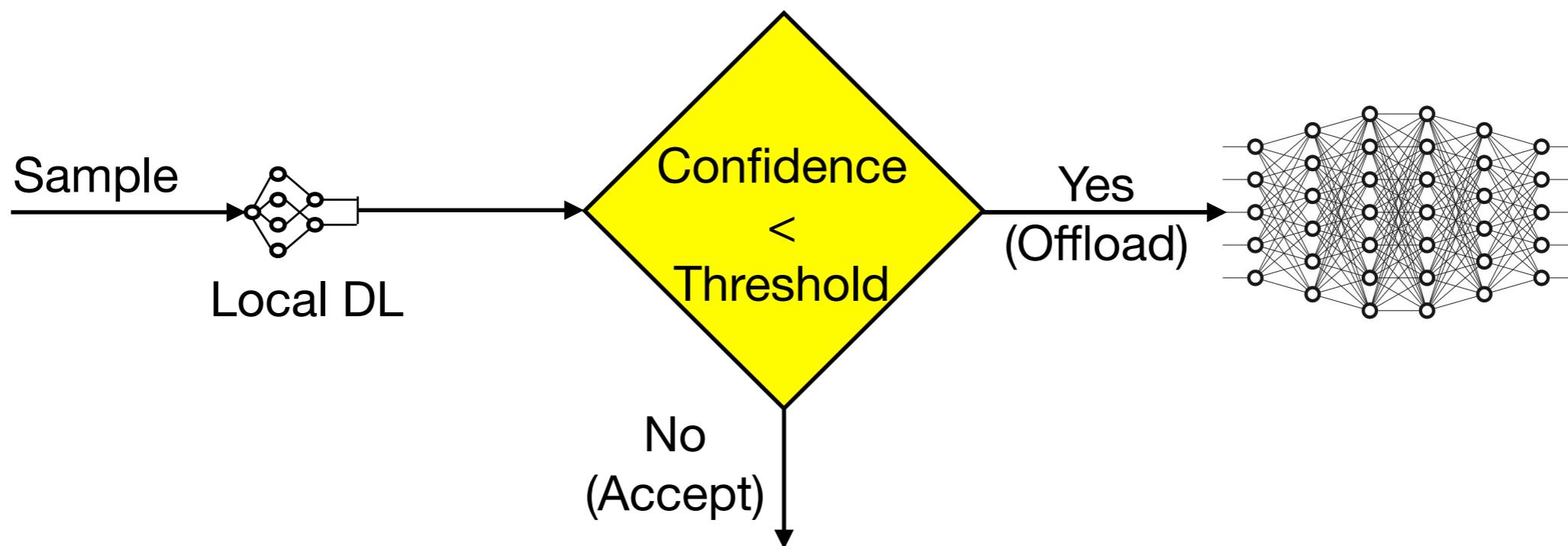
Recall: In round t , if confidence < threshold, offload; else accept

- ✖: possible values of confidence metric
- : confidence metric values seen by round t



Tweak 2

🤔 K may be very large (algorithm to be implemented on the ED)



- Maintain a growing set of experts (thresholds)
- If the confidence value in round t is “new”, add to set of experts
- New expert inherits cumulative loss of its parent

Our Algorithm: Hedge-HI

- 1 Maintain a growing set of experts
 - Set of experts = set of confidence values seen
 - New expert inherits cumulative loss of its parent
- 2 Forced exploration with probability ϵ
 - Compute $\hat{l}_i(t)$: an unbiased estimator of the loss
- 3 Use Hedge to choose an expert (threshold) using $\hat{l}_i(t)$ s

Performance of Hedge-HI

- Recall input parameters:
 - Learning rate η
 - Forced exploration probability ϵ
- N_T : number of experts at the end of round T

Theorem (sub-linear regret)

For $\eta = \left(\frac{\mathbb{E}[N_T]}{T}\right)^{\frac{2}{3}}$ and $\epsilon = \sqrt{\frac{\eta}{2}}$, Hedge-HI has $O\left(T^{\frac{2}{3}}(\mathbb{E}[N_T])^{\frac{1}{3}}\right)$ regret.

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upper bounded by a constant for our setting

Performance of Hedge-HI

- Recall input parameters:
 - Learning rate η
 - Forced exploration probability ϵ
- N_T : number of experts at the end of round T

not known



Theorem (sub-linear regret)

For $\eta = \left(\frac{\mathbb{E}[N_T]}{T} \right)^{\frac{2}{3}}$ and $\epsilon = \sqrt{\frac{\eta}{2}}$, Hedge-HI has $O\left(T^{\frac{2}{3}}(\mathbb{E}[N_T])^{\frac{1}{3}}\right)$ regret.



upper bounded by a constant for our setting

Limitations of Hedge-HI

- 1 Maintain a growing set of experts
 - Set of experts = set of confidence values seen
 - New expert inherits cumulative loss of its parent
- 2 Forced exploration with probability ϵ
 - Compute $\hat{l}_i(t)$: an unbiased estimator of the loss
- 3 Use Hedge to choose an expert (threshold) using $\hat{l}_i(t)$ s

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Freeze the set of experts after round $\tau (< T)$.

Hedge-HI-Restart

Input: τ , η (learning rate), ϵ (forced exploration probability)

For $t \leq \tau$, use Hedge-HI

Freeze set of experts after round τ , reset all weights to 1

For $t > \tau$, use Hedge-HI on the frozen set of experts

$$\tau = \text{🤔}$$

Large τ : large number of experts, increase in complexity

Small τ : may miss the optimal expert, increase in regret

Hedge-HI-Restart

- Recall input parameters:
 - τ
 - Learning rate η
 - Forced exploration probability ϵ
- N_t : number of experts at the end of round t
- Assumption: $\mathbb{P}(\text{confidence}(t) = \text{optimal threshold}) = \nu \in (0,1]$

Theorem (sub-linear regret)

$\exists \tau, \eta, \text{ and } \epsilon$, such that Hedge-HI-Restart has $O\left(T^{\frac{2}{3}}(\mathbb{E}[\log N_T])^{\frac{1}{3}}\right)$ regret.

Summary

	Hedge-HI	Hedge-HI-Restart
Expert Set	Can continue growing	Stops growing after round τ
Regret	$O\left(T^{\frac{2}{3}}(\mathbb{E}[N_T])^{\frac{1}{3}}\right)$	$O\left(T^{\frac{2}{3}}(\mathbb{E}[\log N_T])^{\frac{1}{3}}\right)$

Limitations

- Guarantee for Hedge-HI-Restart holds only under an assumption
- Need to know $\mathbb{E}[N_T]$

Online Learning for HI

Motivation

Our Setting

Main Results

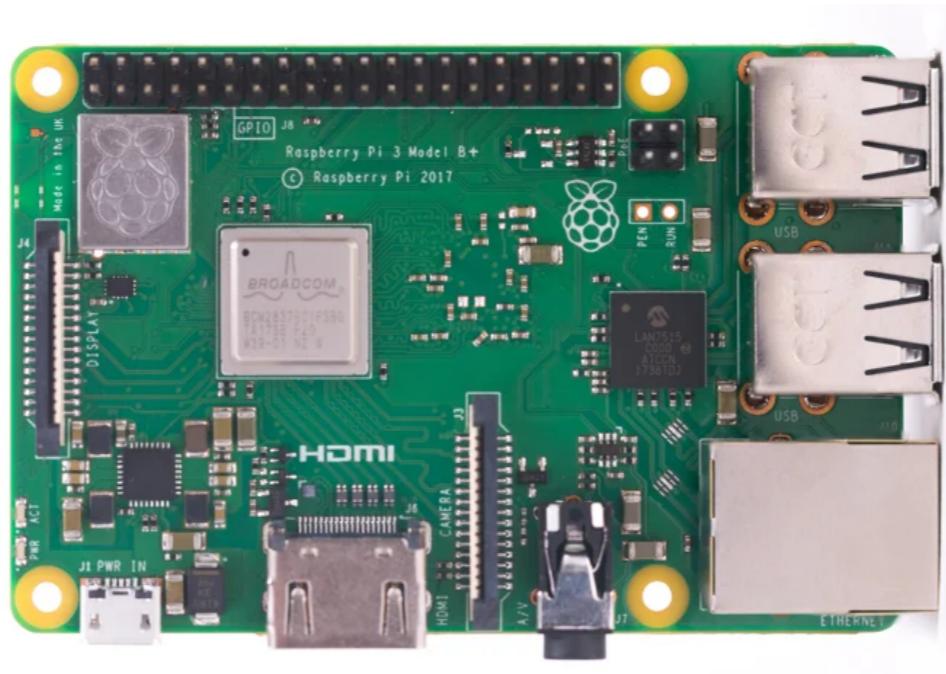
Background: Prediction with Experts

Our Algorithms and Guarantees

Numerical Results

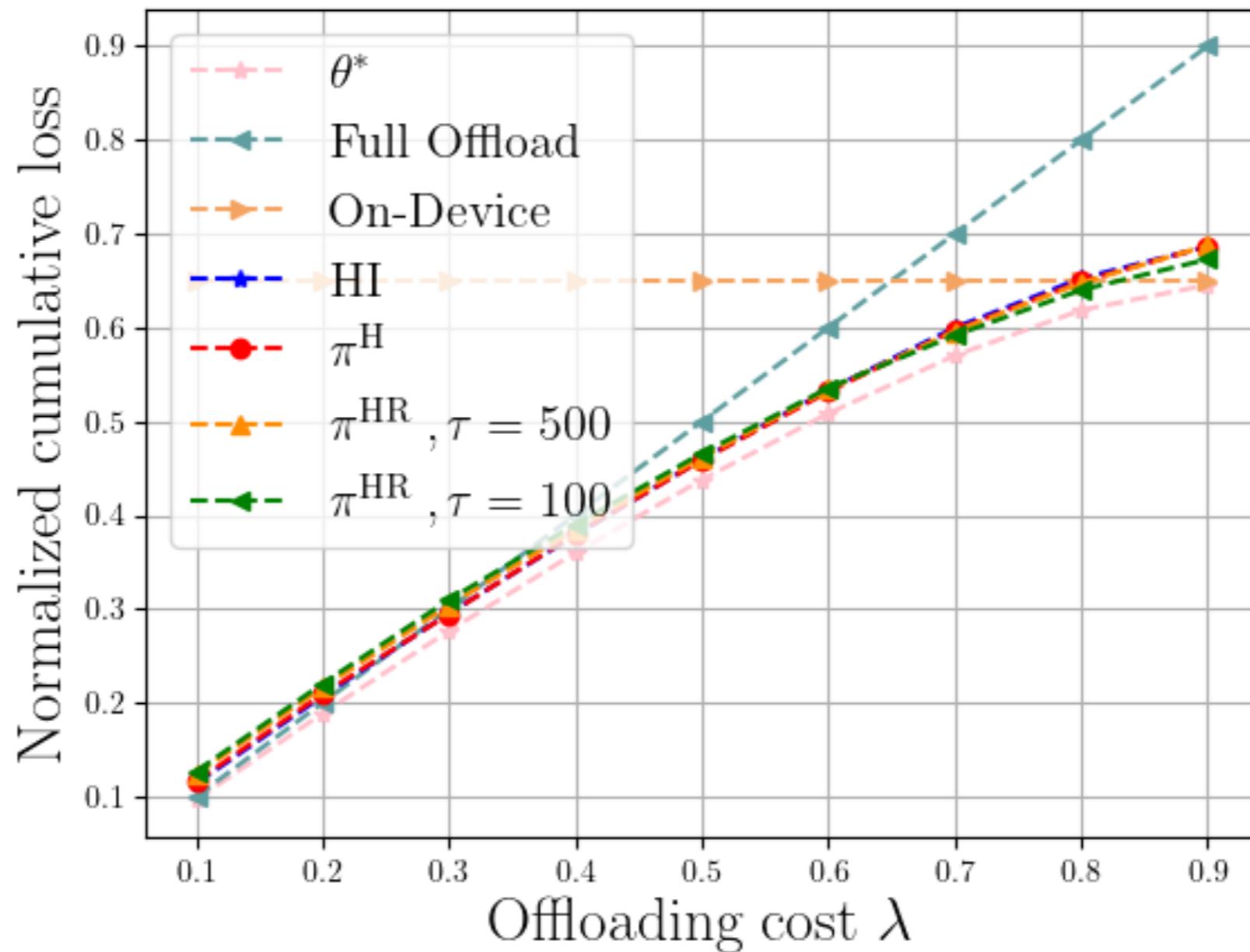
Conclusions

Simulation Framework

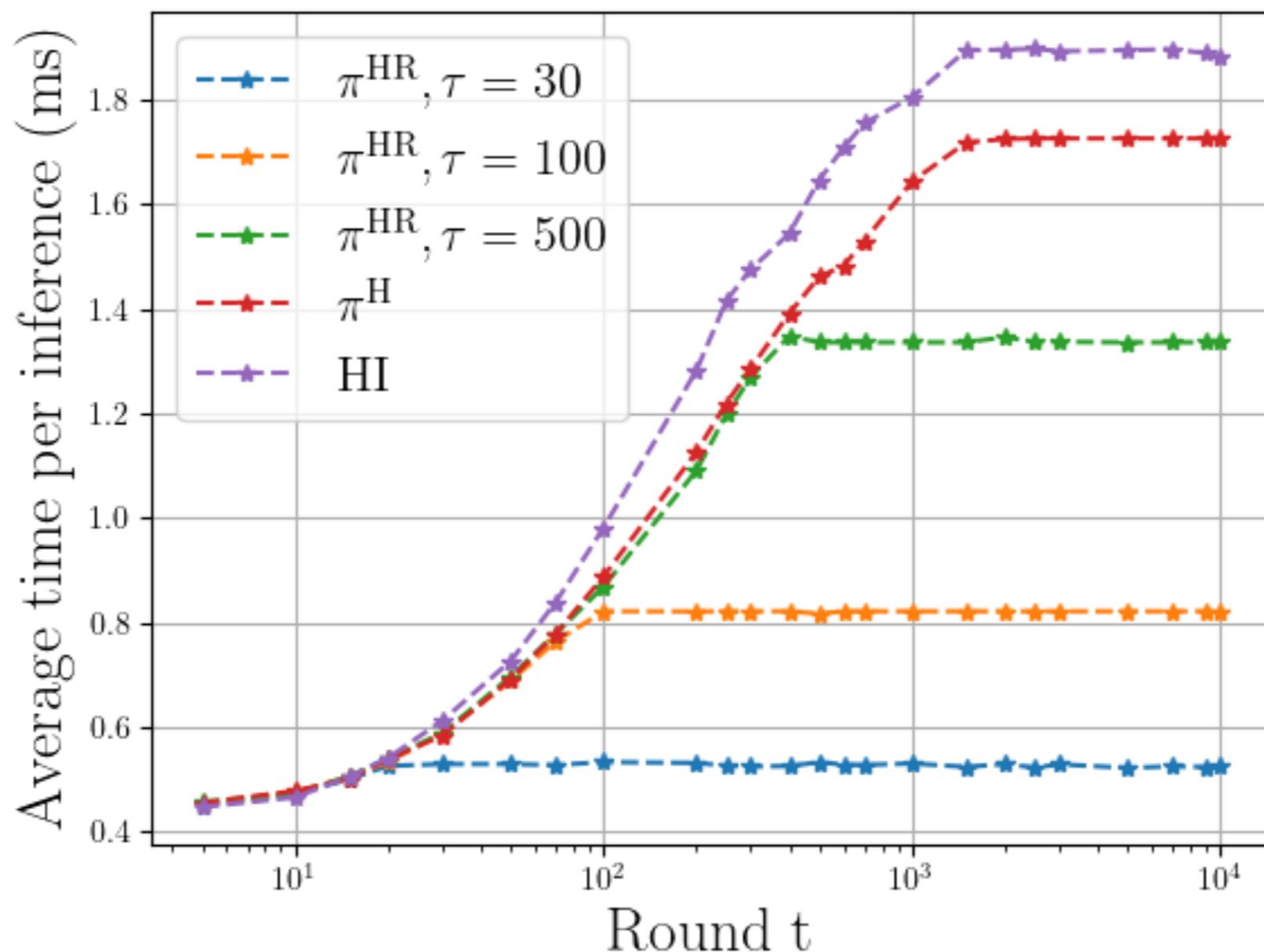


- Imagenet dataset (1000 classes, 50000 samples)
- S-ML: 8-bit quantized MobileNet tflite model
 - width parameter 0.25
 - size 500 KB
 - accuracy 35%
 - confidence 8-bit (256 unique values)
- $T = 10000$
- Use $\mathbb{E}[N_T] = 256$

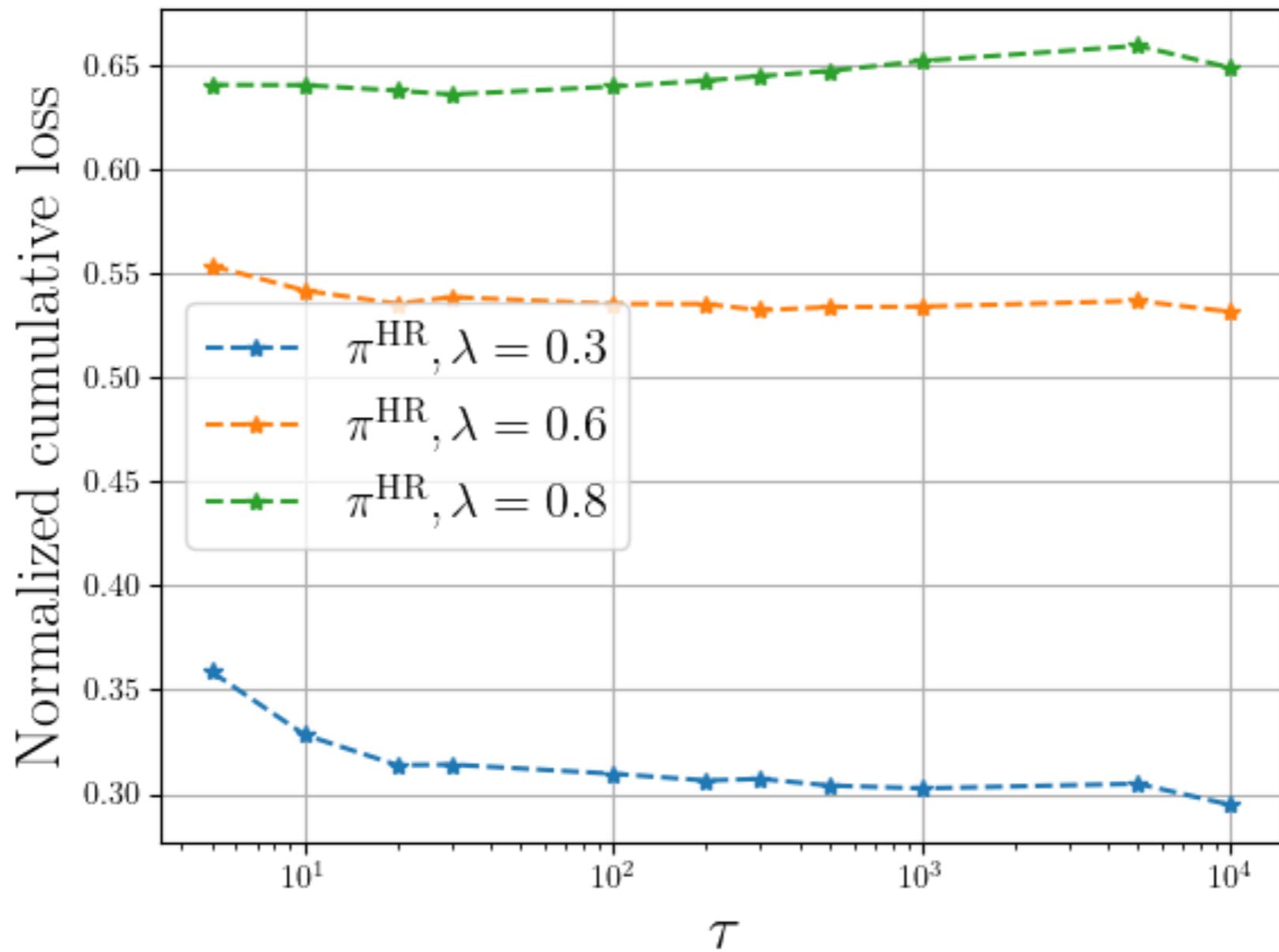
Cumulative Loss



Average Runtime



Hedge-HI Restart(τ)



Online Learning for HI

Motivation

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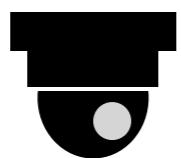
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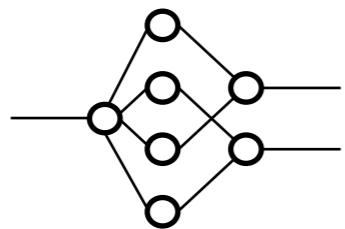
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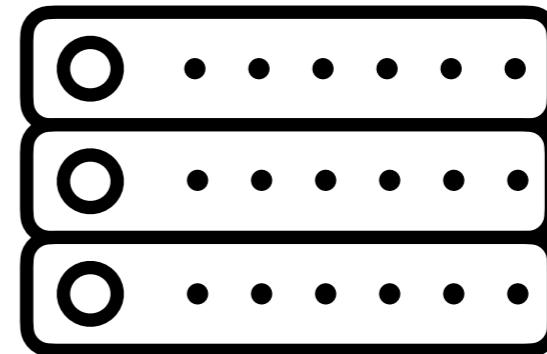
System Components



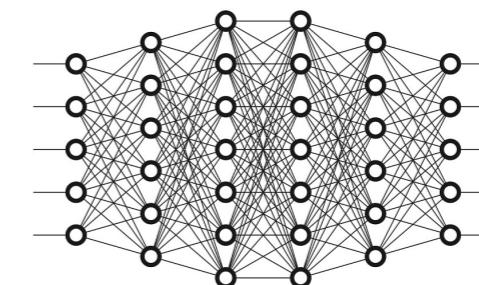
End-Device



Local DL



Edge-Server

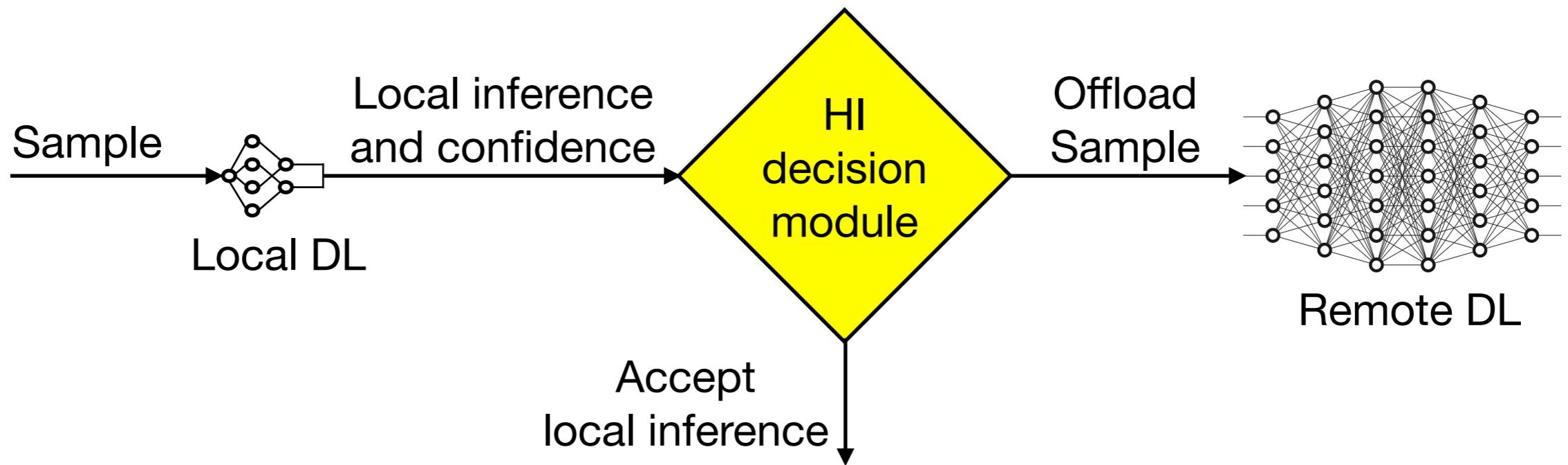


Remote DL

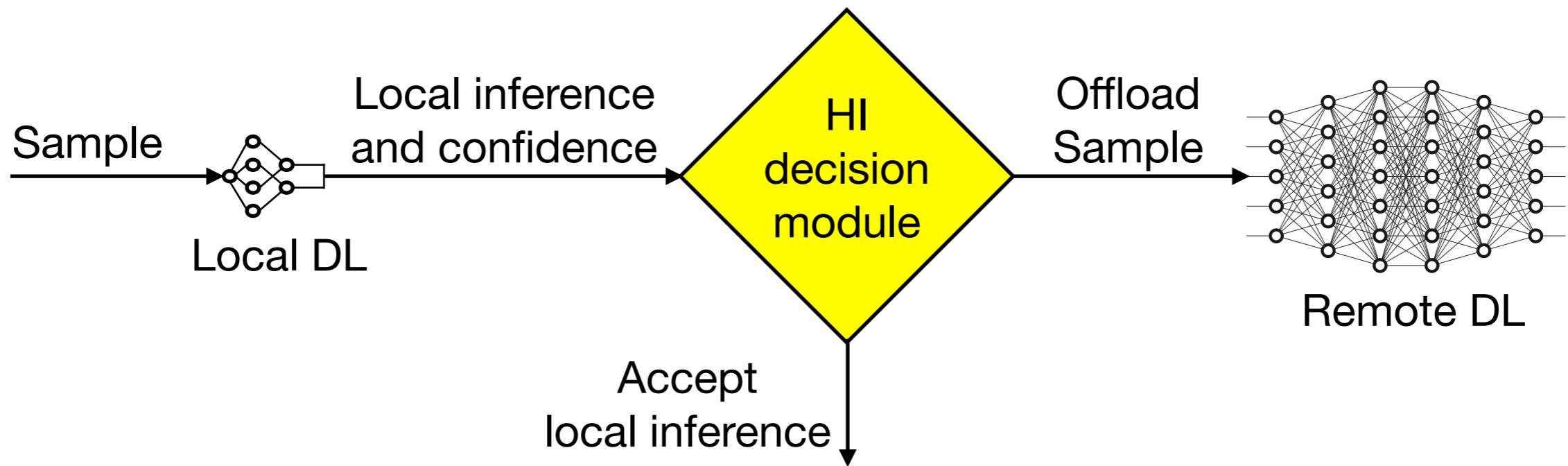


Where should we do the inference?

Hierarchical Inference



Hierarchical Inference

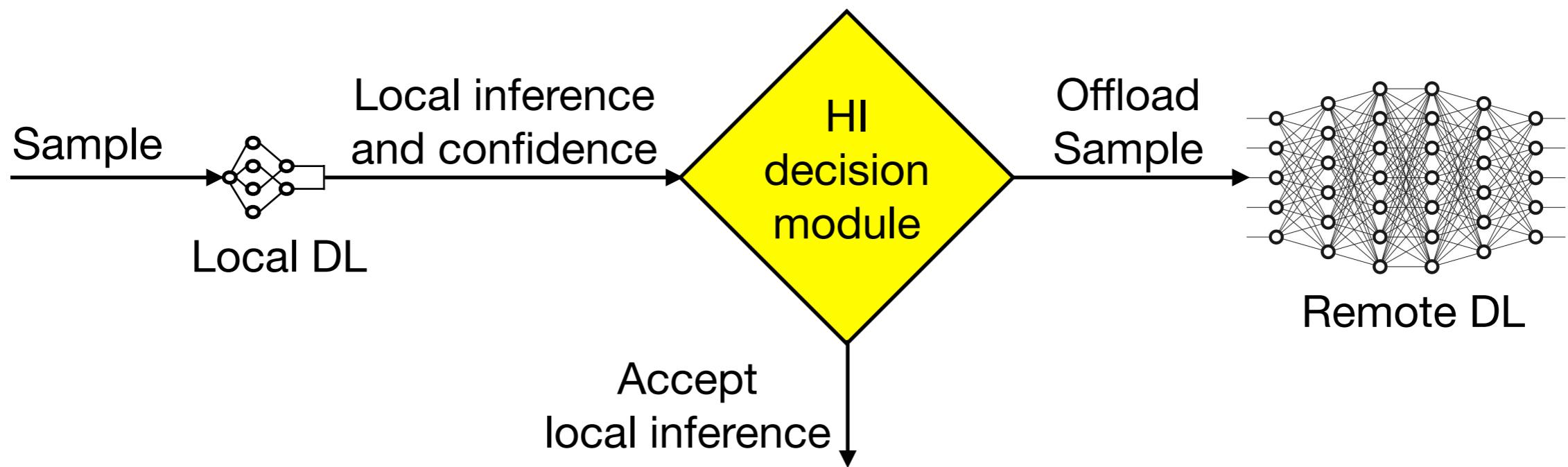


Offload if confidence is low, i.e., below a threshold



What should be the threshold?

Our Contributions



- 💡 Offload if confidence is low, i.e., below a threshold
- 🤔 What should be the threshold?
- 🎉 Variants of Hedge to choose threshold with sub-linear regret

Prediction with Experts

1. Branching Experts (Gofer et al., *COLT* 2013)

- New experts revealed over time
- N_T finite
- Cumulative loss of new expert close to that of an existing expert
- Algorithm with $O\left(\sqrt{TN_T}\right)$ regret

2. Lifelong Learning with Branching Experts (Wu et al., *ACML* 2021)

- New experts revealed over time
- N_T finite
- Adversarial and stochastic losses

Hedge-HI minus forced exploration is order-optimal

Online Learning for Hierarchical Inference*

Thanks!

*to appear in ACM *MobiHoc* 2024