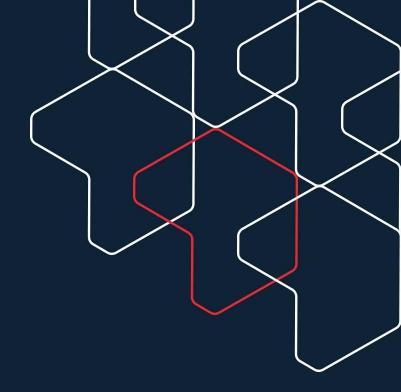


#### Flutter Training



Setup and Dart basics



# Why Flutter?



# **Productive** Beautiful Fast Open

## **Key Characteristics**

**Beautiful:** Builtin support for material and cupertino widgets

**Fast:** Widgets are rendered onta a Skia canvas

**Productive:** Stateful hotreload

**Open:** Opensource and thousands of packages





Learning A New Language!

### **DartPad**

Was initially created to let you play with Dart.

Now uses Flutter web support to let you play with Flutter code in your browser.



### Your First Dart Code

```
main() {
    print("Hello World!");
}
```

## Data Types

- Numbers (Integer, Double)
- Strings
- Booleans
- Lists
- Maps
- Dynamic (optionally typed language)

#### Variables & Constants

```
var name = 'Smith';
String name = 'Smith';
int num = 10;
dynamic x = "tom";
```

#### Final and Const

```
final val1 = 12;
const pi = 3.14;
```

## Operators

Arithmetic Operators: + - \* / ~/ % ++ --

Equality and Relational Operators: ==, !=, <=, >=, <, >

Assignment Operators: =, ??=, -=, \*=, /=

Logical Operators: &&, ||, !

condition ? expr1 : expr2

expr1 ?? expr2

## Loops

```
for (var i = 0; i < 5; i++) {}
for (var prop in obj) {}
while (num >=1) {}
do {
    print(n);
    n--;
}
while (n>=0);
```

#### **Conditional Statements**

```
if(boolean expression){}
                                      switch(variable expression) {
else if (boolean expression2) {
                                          case constant expr1: {
  // if the expression2 evaluates
                                             // statements;
   //to true
                                          break;
else {
   // statement(s) will execute if the
                                          default: {
   //Boolean expression is false.
                                             //statements;
                                          break;
```

## String Interpolation

```
void main() {
   String str1 = "hello";
   String str2 = 'world';
   String res = str1+str2;
  print("The concatenated string : ${res}");
```

### Lists

```
var lst = new List(3);
lst[0] = 12;
```

#### **Growable List**

```
var num_list = [1,2,3];
var lst = new List();
lst.add(12);
```

## Map

#### Using Map Literal

```
var identifier = { key1:value1, key2:value2 [,....,key_n:value_n] }
Map Constructor

var details = new Map();
   details['Usrname'] = 'admin';
```

#### **Functions**

```
void functionName(123,"this is a string") {
    //statements
}
Optional parameters
test_param(n1,[s1])
Optional named parameters
test_param(n1, {s1,s2})
Lambda functions
printMsg()=>print("hello");
```

#### Classes

#### Declare a class

```
class class_name {
     <fields>
     <getters/setters>
     <constructors>
     <functions>
```

#### Instantiating

```
var obj = new Car("Engine 1")
```

#### Accessing

```
//accessing an attribute
obj.field_name
//accessing a function
```

obj.function name()

#### Named Constructor

```
class Car {
   Car() {
   print("Non-parameterized constructor
invoked");
}

Car.namedConst(String engine) {
   print("The engine is : ${engine}");
}
```

## Objects

#### The cascade operator (..)

The cascade operator can be used as a shorthand in cases where there is a sequence of invocations.

```
void main() {
   new Student()
   ..testMethod1()
   ..testMethod2();
}
```

## Sets and Queues

Set represents a collection of objects in which each object can occur only once.

```
Set numberSet = new Set();
Set numberSet = new Set.from([12,13,14]);
```

A HashSet is an unordered hash-table based Set implementation.

```
Set numberSet = new HashSet();
```

A Queue is a collection that can be manipulated at both ends.

```
Queue queue = new Queue();
  queue.add(10);
  queue.add(20);
  queue.add(30);
numQ.addFirst(400); //at the beginning of a Queue
  numQ.addLast(400); //at the end of Queue
```

## **Exception Handling**

The try / on / catch Blocks

```
try {
    res = x ~/ y;
}
on IntegerDivisionByZeroException catch(e) {
    print(e);
}
finally {
    print('Finally block executed');
}
```



# Setup



## What you need

- Android SDK
- Xcode
- Flutter SDK

#### **Editors**

- Android Studio
- VS Code





# Hello World!





#### Take home assignment

Read text from a file and find words that appear most in a line in the file.

- (i) finding the highest frequency word(s) in each line
- (ii) finding lines in the file whose "highest frequency words" is the greatest value among all lines.

Print the result in the following format:

The following words have the highest word frequency per line:
["word1"] (appears in line #)
["word2", "word3"] (appears in line #)



**Assignment starter files** 

### Assignment submission

Upload your code on github and submit it's link on the Google chat group.





# Thank you

