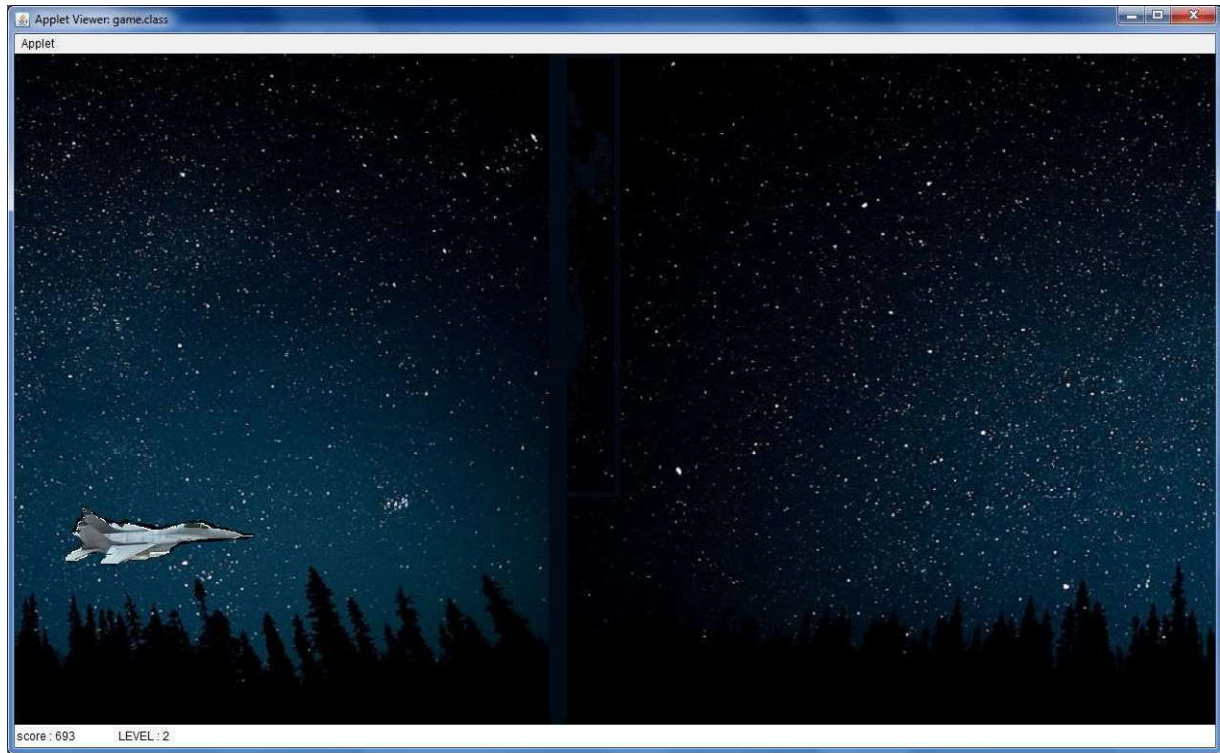
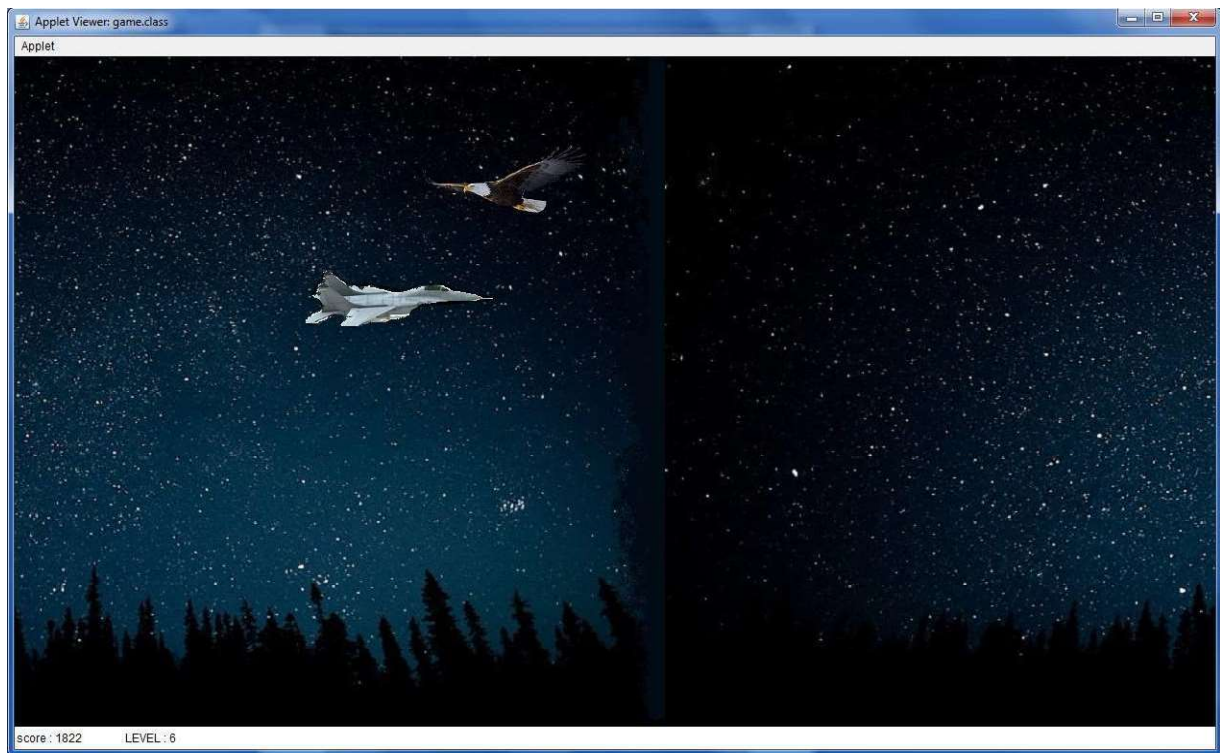


1.STARTING OF GAME



2. PLANE AND SINGLE ENEMY



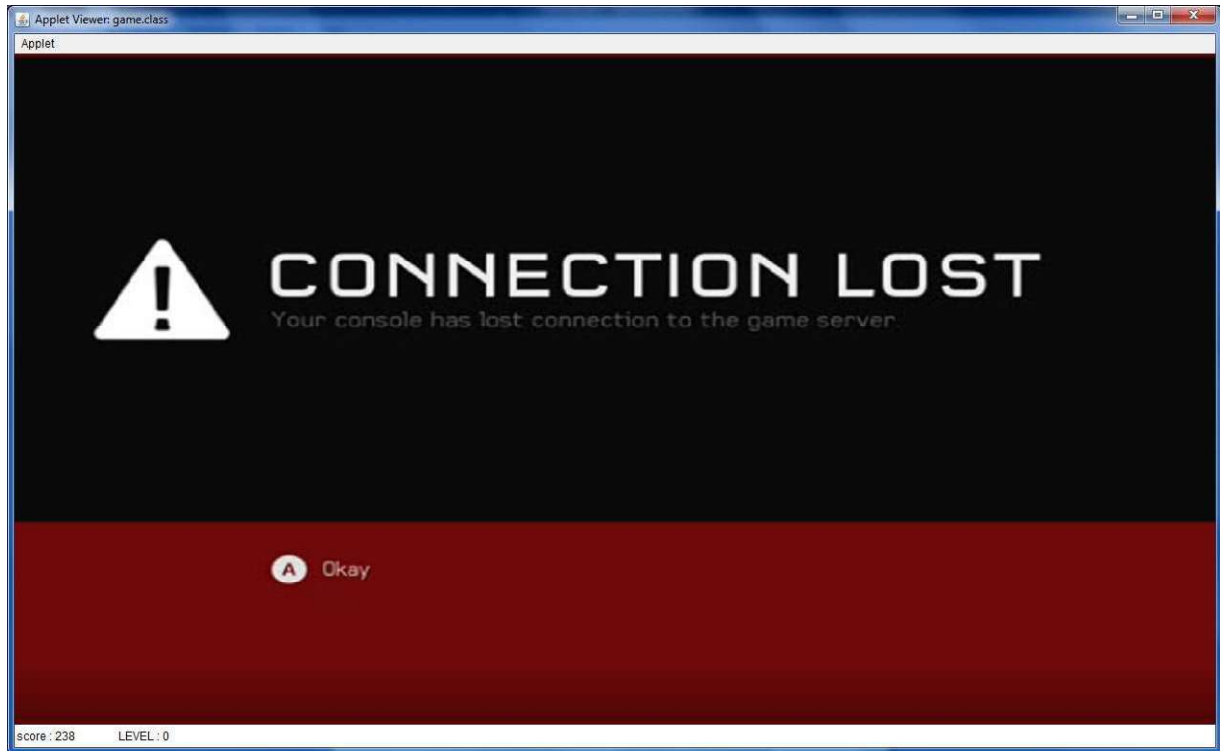
3. PLANE AND MULTIPLE ENEMIES



4. PLANE GOES OUT OF BOUNDARY



5. PLANE GOES TO UPPER SKY



6. PLANE EITHER CRASHED OR CLASHED

