OpenSSF Security Baseline

All your base are belong to us



What we're talking 'bout today!

OpenSSF Baselines

- Why we made a new thing
- What the thing is
- What the thing includes
- Why it's awesome / Why you should care
- Plans for world domination expansion
- How you can help!



Why are we making yet another thing?

- 1) Global **cybersecurity legislation is continuing to grow and expand** the compliance obligations for enterprises,
 manufacturers, and **impacts upstream open source developers & projects**
- Existing security frameworks have two primary assumptions that are not universally true: you're already in the security space, or you are on GitHub
- 3) Continued lack of trust in open source despite it being transparent, its difficult to understand how you can trust it
 - a) transparency does not mean all information is available (or exists)
- 4) Understanding is key, time and again **security is most successful when it meets developers where they are**, in workflow, in jargon, and in **contextualizing effort with cost-benefit analysis**.





OPEN SOURCE PROJECT SECURITY (OSPS) BASELINE

<insert dramatic music>
a collab between the OpenSSF, FINOS, CNCF, LF EU & OpenJS

• aa-spuhs bays-line : kindly encouragement and guidance for improving the security of open source projects

All your Base are belong to us



https://baseline.openssf.org https://github.com/ossf/security-baseline The OpenSSF Security Baseline was released Feb 2025

Based on a library of well-known cybersecurity frameworks, standards, and global regulations

It includes 40 requirements across 3 levels of maturity covering 8 areas of cyber and application security practices

- Access Control
- Build & Release
- Documentation
- Governance
- Legal
- Quality
- Security Assessment
- Vulnerability Management



Standards + frameworks-based criteria

ACCESS CONTROL

How is access and changes to the code and pipeline managed?

DOCUMENTATION

What does the project provide for docs, guides, and other artifacts?

LEGAL

What licenses are in place for the project?

GOVERNANCE

What are the project's policies & procedures?

BUILD + RELEASE

How are the CI/CD pipelines configured and managed + build artifact guarantees?

QUALITY

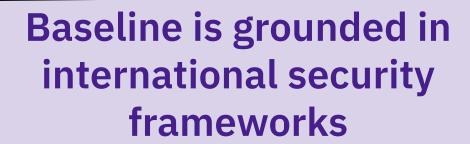
What testing and change management are in place?

SECURITY ASSESSMENT

How does the project evaluate and assess threats and risks?

VULN MANAGEMENT

How does the project find, fix, and disclose security vulnerabilities?

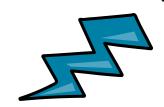


So "BASELINING"

helps you be compliant!



Global Frameworks





ISO 27001 ISO 27002

International InfoSec frameworks



EU CRA + PLD

The Cyber Resilience Act and Product Liability Directive





NIST's Secure Software
Development
· Framework



CSA CCM V4

Cloud Security Alliance's Cloud Controls Matrix

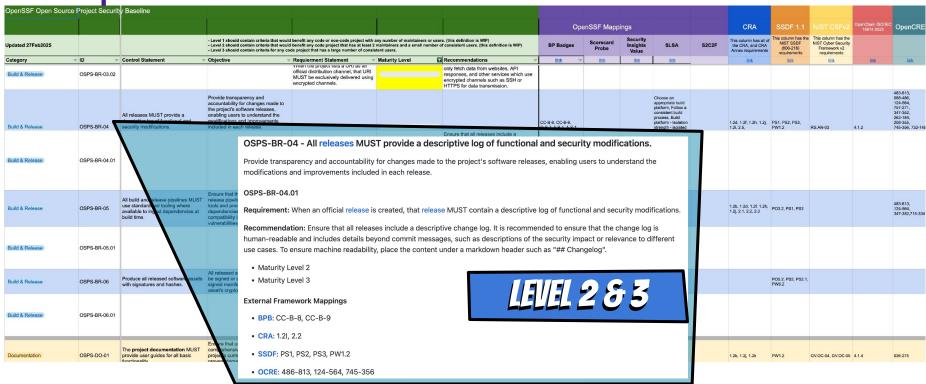


NIST CSF 2.0

NIST's Cybersecurity Framework

...AND MANY OTHERS!

Compliance Crosswalk



https://docs.google.com/spreadsheets/d/1an5mx3rayoz3JRFUepD56zgprpwXBXBG70fVZvIMCpA/



What are these levels you speak of?



"Universal security floor" for all open source - great for single maintainer or early maturity projects

 Are you a Foundation? the level 1 baseline should be your first set of criteria for maturing projects (or even accepting projects).

Let me get my cli, i got this - good for projects with 2 - 6 maintainers and maturing

Security *flex* - good for highly mature projects that consider security a core competency

 Are you in a Foundation with project resources? You should strive for this one.



Bringing together your favourite OSSF tools!

Best Practices Badges

Scorecard

Security Insights

Interview-based verification of security practices

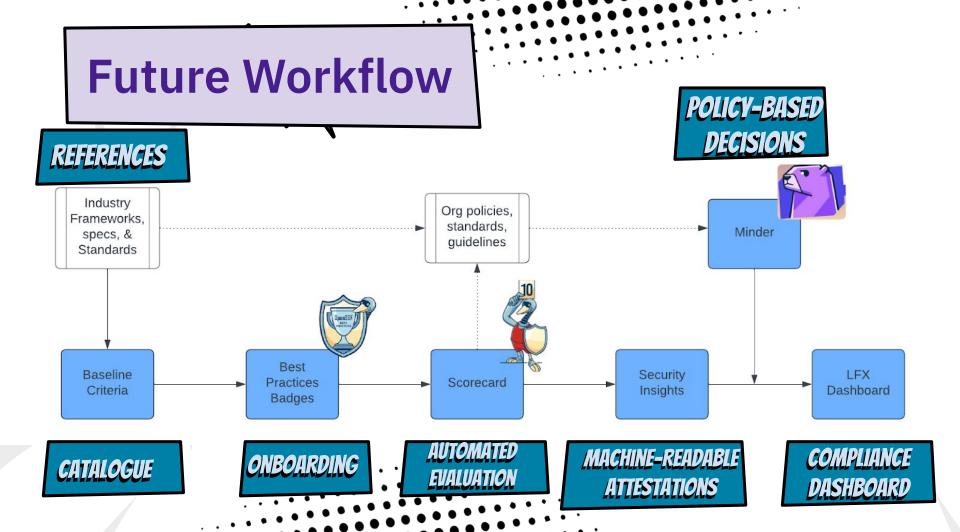
Automated checking of 19 security aspects of a project

Machine-readable output of assertions





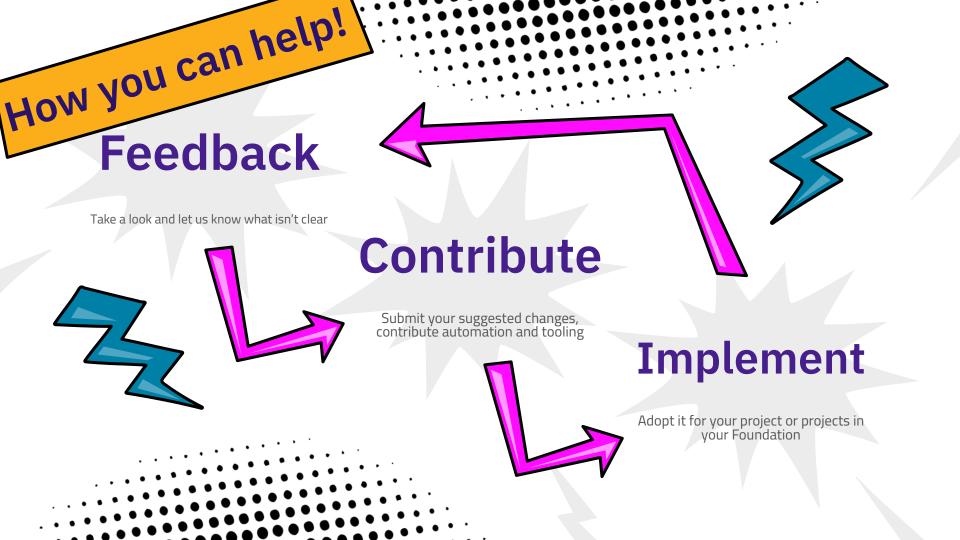
• Policy-driven decisions on desired security criteria



What's Next for the Baseline?

- Augment Recommendations, templates, and guides
- Add Automation to ease adoption of the Baseline Criteria
- Develop Evidence and Attestation collection/publication so downstream can leverage upstream artifacts for their own compliance needs
- Integrate into LFX for "single pane of glass" holistic view
- Define Reference Architecture that shows end-to-end view of Baseline & other components





Thank You





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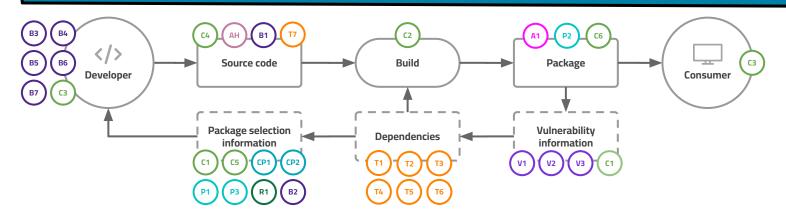
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OpenSSF Technical Initiatives Landscape



Best Practices

- B1. OpenSSF Best Practices Badge project
- B2. OpenSSF Scorecard project
- B3. Education SIG
- B4. Memory Safety SIG
- B5. C/C++ Compiler Options SIG
- B6. Python Hardening SIG
- B7. Security Baseline SIG

AI/ML Security

A1. Model Signing SIG

DevRel Community

Supply Chain Integrity

C1. **Security Insights** project

Diversity, Equity, & Inclusion

Securing Software Repositories

- C2. SLSA project
- C3. S2C2F project
- C4. Gittuf project
- C5. **GUAC** project
- C6. Zarf project M

R1. **RSTUF** Project

Vulnerability Disclosures

T6. Fuzz Introspector project

V1. **CVD Guides** SIGs

Security Tooling

T2. OSS Fuzzing SIG

T3. **SBOMit** project

T5. **bomctl** project

T7. Minder project

T4. **Protobom** project

T1. **SBOM Everywhere** SIG

V2. **OSV Schema** project

OpenVEX Project

V3. <u>OpenVEX</u> SIG

Securing Critical Projects

- CP1. criticality score project
- CP2. Package Analysis project

Proiects

- P1. Alpha & Omega project
- P2. Sigstore
- P3. Core Toolchain Infrastructure (CTI)

Assembling a compelling security story

Global cybersecurity legislation is continuing to grow and expand the compliance obligations for enterprises, manufacturers, and impacts upstream open source developers & projects

The OpenSSF has 8 working groups, 19 software projects, and multiple guides, practices, and other artifacts



Baseline Criteria by Level



OSPS Level 1

18 requirements that a single-person project should be able to implement

Level 1

OSPS-AC-01.01: When a user attempts to access a sensitive resource in the project's version control system, the system MUST require the user to complete a multi-factor authentication process.

OSPS-AC-02.01: When a new collaborator is added, the version control system MUST require manual permission assignment, or restrict the collaborator permissions to the lowest available privileges by default.

OSPS-AC-03.01: When a direct commit is attempted on the project's primary branch, an enforcement mechanism MUST prevent the change from being applied.

OSPS-AC-03.02: When an attempt is made to delete the project's primary branch, the version control system MUST treat this as a sensitive activity and require explicit confirmation of intent.

OSPS-BR-01.01: When a CI/CD pipeline accepts an input parameter, that parameter MUST be sanitized and validated prior to use in the pipeline.

OSPS-BR-03.01: When the project lists a URI as an official project channel, that URI MUST be exclusively delivered using encrypted channels.

OSPS-DO-01.01: When the project has made a release, the project documentation MUST include user guides for all basic functionality.

OSPS-DO-02.01: When the project has made a release, the project documentation MUST include a guide for reporting defects.

OSPS-GV-02.01: While active, the project MUST have one or more mechanisms for public discussions about proposed changes and usage obstacles.

OSPS-GV-03.01: While active, the project documentation MUST include an explanation of the contribution process.

OSPS-LE-02.01: While active, the license for the source code MUST meet the OSI Open Source Definition or the FSF Free Software Definition.

OSPS-LE-02.02: While active, the license for the released software assets MUST meet the OSI Open Source Definition or the FSF Free Software Definition.

OSPS-LE-03.01: While active, the license for the source code MUST be maintained in the corresponding repository's LICENSE file, COPYING file, or LICENSE/ directory.

OSPS-LE-03.02: While active, the license for the released software assets MUST be included in the released source code, or in a LICENSE file, COPYING file, or LICENSE/ directory alongside the corresponding release assets.

OSPS-QA-01.01: While active, the project's source code repository MUST be publicly readable at a static URL.

OSPS-QA-01.02: The version control system MUST contain a publicly readable record of all changes made, who made the changes, and when the changes were made.

OSPS-04-02 01: When the nackage management system supports it, the source code repository MUST contain a dependency list that



OSPS Level 2

24 requirements that should be attainable by 2-6 person projects

Level 2

OSPS-AC-04.01: When a CI/CD task is executed with no permissions specified, the project's version control system MUST default to the lowest available permissions for all activities in the pipeline.

OSPS-BR-02.01: When an official release is created, that release MUST be assigned a unique version identifier.

OSPS-BR-04.01: When an official release is created, that release MUST contain a descriptive log of functional and security modifications.

OSPS-BR-05.01: When a build and release pipeline ingests dependencies, it MUST use standardized tooling where available.

OSPS-BR-06.01: When an official release is created, that release MUST be signed or accounted for in a signed manifest including each asset's cryptographic hashes.

OSPS-DO-06.01: When the project has made a release, the project documentation MUST include a description of how the project selects, obtains, and tracks its dependencies.

OSPS-GV-01.01: While active, the project documentation MUST include a list of project members with access to sensitive resources.

OSPS-GV-01.02: While active, the project documentation MUST include descriptions of the roles and responsibilities for members of the project.

OSPS-GV-03.02: While active, the project documentation MUST include a guide for code contributors that includes requirements for acceptable contributions.

OSPS-LE-01.01: While active, the version control system MUST require all code contributors to assert that they are legally authorized to make the associated contributions on every commit.

OSPS-QA-03.01: When a commit is made to the primary branch, any automated status checks for commits MUST pass or be manually bypassed.

OSPS-QA-06.01: Prior to a commit being accepted, the project's CI/CD pipelines MUST run at least one automated test suite to ensure the changes meet expectations.

OSPS-SA-01.01: When the project has made a release, the project documentation MUST include design documentation demonstrating all actions and actors within the system.

OSPS-SA-02.01: When the project has made a release, the project documentation MUST include descriptions of all external software interfaces of the released software assets.

OSPS-SA-03.01: When the project has made a release, the project MUST perform a security assessment to understand the most likely and impactful potential security problems that could occur within the software.

OSPS-VM-01.01: While active, the project documentation MUST include a policy for coordinated vulnerability reporting, with a clear timeframe for response.



OSPS Level 3

9 requirements for mature, well-resourced projects should be able to achieve

Level 3

OSPS-AC-04.02: When a job is assigned permissions in a CI/CD pipeline, the source code or configuration MUST only assign the minimum privileges necessary for the corresponding activity.

OSPS-BR-02.01: When an official release is created, all assets within that release MUST be clearly associated with the release identifier or another unique identifier for the asset.

OSPS-DO-03.01: When the project has made a release, the project documentation MUST contain instructions to verify the integrity and authenticity of the release assets.

OSPS-DO-04.01: When the project has made a release, the project documentation MUST include a descriptive statement about the scope and duration of support for each release.

OSPS-DO-05.01: When the project has made a release, the project documentation MUST provide a descriptive statement when releases or versions will no longer receive security updates.

OSPS-GV-04.01: While active, the project documentation MUST have a policy that code contributors are reviewed prior to granting escalated permissions to sensitive resources.

OSPS-QA-02.02: When the project has made a release, all compiled released software assets MUST be delivered with a software bill of materials.

OSPS-QA-04.02: When the project has made a release comprising multiple source code repositories, all subprojects MUST enforce security requirements that are as strict or stricter than the primary codebase.

OSPS-QA-06.02: While active, project's documentation MUST clearly document when and how tests are run.

OSPS-QA-06.03: While active, the project's documentation MUST include a policy that all major changes to the software produced by the project should add or update tests of the functionality in an automated test suite.

OSPS-QA-07.01: When a commit is made to the primary branch, the project's version control system MUST require at least one nonauthor approval of the changes before merging.

OSPS-SA-03.02: When the project has made a release, the project MUST perform a threat modeling and attack surface analysis to understand and protect against attacks on critical code paths, functions, and interactions within the system.

OSPS-VM-04.02: While active, any vulnerabilities in the software components not affecting the project MUST be accounted for in a VEX document, augmenting the vulnerability report with non-exploitability details.

OSPS-VM-05.01: While active, the project documentation MUST include a policy that defines a threshold for remediation of SCA findings related to vulnerabilities and licenses.

OSPS-VM-05.02: While active, the project documentation MUST include a policy to address SCA violations prior to any release.

OSPS-VM-05.03: While active, all changes to the project's codebase MUST be automatically evaluated against a documented policy

